About the Open Logic Project

The Open Logic Text is an open-source, collaborative textbook of formal metalogic and formal methods, starting at an intermediate level (i.e., after an introductory formal logic course). Though aimed at a non-mathematical audience (in particular, students of philosophy and computer science), it is rigorous.

Coverage of some topics currently included may not yet be complete, and many sections still require substantial revision. We plan to expand the text to cover more topics in the future. We also plan to add features to the text, such as a glossary, a list of further reading, historical notes, pictures, better explanations, sections explaining the relevance of results to philosophy, computer science, and mathematics, and more problems and examples. If you find an error, or have a suggestion, please let the project team know.

The project operates in the spirit of open source. Not only is the text freely available, we provide the LaTeX source under the Creative Commons Attribution license, which gives anyone the right to download, use, modify, re-arrange, convert, and re-distribute our work, as long as they give appropriate credit. Please see the Open Logic Project website at openlogicproject.org for additional information.
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Part I

Naïve Set Theory
The material in this part is an introduction to basic naive set theory. With the inclusion of Tim Button’s Open Set Theory, this also covers the construction of number systems, and discussion of infinity, which are not required for the logical parts of the OLP.
Chapter 1

Sets

1.1 Extensionality

A set is a collection of objects, considered as a single object. The objects making up the set are called elements or members of the set. If \( x \) is an element of a set \( a \), we write \( x \in a \); if not, we write \( x \notin a \). The set which has no elements is called the empty set and denoted \( \emptyset \).

It does not matter how we specify the set, or how we order its elements, or indeed how many times we count its elements. All that matters are what its elements are. We codify this in the following principle.

**Definition 1.1 (Extensionality).** If \( A \) and \( B \) are sets, then \( A = B \) iff every element of \( A \) is also an element of \( B \), and vice versa.

Extensionality licenses some notation. In general, when we have some objects \( a_1, \ldots, a_n \), then \( \{a_1, \ldots, a_n\} \) is the set whose elements are \( a_1, \ldots, a_n \). We emphasise the word “the”, since extensionality tells us that there can be only one such set. Indeed, extensionality also licenses the following:

\[
\{a, a, b\} = \{a, b\} = \{b, a\}.
\]

This delivers on the point that, when we consider sets, we don’t care about the order of their elements, or how many times they are specified.

**Example 1.2.** Whenever you have a bunch of objects, you can collect them together in a set. The set of Richard’s siblings, for instance, is a set that contains one person, and we could write it as \( S = \{\text{Ruth}\} \). The set of positive integers less than 4 is \( \{1, 2, 3\} \), but it can also be written as \( \{3, 2, 1\} \) or even as \( \{1, 2, 1, 2, 3\} \). These are all the same set, by extensionality. For every element of \( \{1, 2, 3\} \) is also an element of \( \{3, 2, 1\} \) (and of \( \{1, 2, 1, 2, 3\} \)), and vice versa.

Frequently we’ll specify a set by some property that its elements share. We’ll use the following shorthand notation for that: \( \{x : \varphi(x)\} \), where the
CHAPTER 1. SETS

\(\varphi(x)\) stands for the property that \(x\) has to have in order to be counted among the elements of the set.

**Example 1.3.** In our example, we could have specified \(S\) also as

\[S = \{x : x \text{ is a sibling of Richard}\}.\]

**Example 1.4.** A number is called **perfect** iff it is equal to the sum of its proper divisors (i.e., numbers that evenly divide it but aren’t identical to the number). For instance, 6 is perfect because its proper divisors are 1, 2, and 3, and 6 = 1 + 2 + 3. In fact, 6 is the only positive integer less than 10 that is perfect. So, using extensionality, we can say:

\[\{6\} = \{x : x \text{ is perfect and } 0 \leq x \leq 10\}\]

We read the notation on the right as “the set of \(x\)’s such that \(x\) is perfect and \(0 \leq x \leq 10\)”. The identity here confirms that, when we consider sets, we don’t care about how they are specified. And, more generally, extensionality guarantees that there is always only one set of \(x\)’s such that \(\varphi(x)\). So, extensionality justifies calling \(\{x : \varphi(x)\}\) the set of \(x\)’s such that \(\varphi(x)\).

Extensionality gives us a way for showing that sets are identical: to show that \(A = B\), show that whenever \(x \in A\) then also \(x \in B\), and whenever \(y \in B\) then also \(y \in A\).

**1.2 Subsets and Power Sets**

We will often want to compare sets. And one obvious kind of comparison one might make is as follows: **everything in one set is in the other too.** This situation is sufficiently important for us to introduce some new notation.

**Definition 1.5 (Subset).** If every element of a set \(A\) is also an element of \(B\), then we say that \(A\) is a **subset** of \(B\), and write \(A \subseteq B\). If \(A\) is not a subset of \(B\) we write \(A \nsubseteq B\). If \(A \subseteq B\) but \(A \neq B\), we write \(A \subsetneq B\) and say that \(A\) is a **proper subset** of \(B\).

**Example 1.6.** Every set is a subset of itself, and \(\emptyset\) is a subset of every set. The set of even numbers is a subset of the set of natural numbers. Also, \(\{a, b\} \subseteq \{a, b, c\}\). But \(\{a, b, e\}\) is not a subset of \(\{a, b, c\}\).

**Example 1.7.** The number 2 is an element of the set of integers, whereas the set of even numbers is a subset of the set of integers. However, a set may happen to both be an element and a subset of some other set, e.g., \(\{0\} \in \{0, \{0\}\}\) and also \(\{0\} \subseteq \{0, \{0\}\}\).
1.2. SUBSETS AND POWER SETS

Extensionality gives a criterion of identity for sets: \( A = B \) iff every element of \( A \) is also an element of \( B \) and vice versa. The definition of “subset” defines \( A \subseteq B \) precisely as the first half of this criterion: every element of \( A \) is also an element of \( B \). Of course the definition also applies if we switch \( A \) and \( B \): that is, \( B \subseteq A \) iff every element of \( B \) is also an element of \( A \). And that, in turn, is exactly the “vice versa” part of extensionality. In other words, extensionality entails that sets are equal iff they are subsets of one another.

**Proposition 1.8.** \( A = B \) iff both \( A \subseteq B \) and \( B \subseteq A \).

Now is also a good opportunity to introduce some further bits of helpful notation. In defining when \( A \) is a subset of \( B \) we said that “every element of \( A \) is . . .” and filled the “ . . .” with “an element of \( B \)”. But this is such a common shape of expression that it will be helpful to introduce some formal notation for it.

**Definition 1.9.** \((\forall x \in A) \varphi \) abbreviates \( \forall x (x \in A \rightarrow \varphi) \). Similarly, \((\exists x \in A) \varphi \) abbreviates \( \exists x (x \in A \land \varphi) \).

Using this notation, we can say that \( A \subseteq B \) iff \((\forall x \in A) x \in B \).

Now we move on to considering a certain kind of set: the set of all subsets of a given set.

**Definition 1.10 (Power Set).** The set consisting of all subsets of a set \( A \) is called the power set of \( A \), written \( \wp(A) \).

\[
\wp(A) = \{ B : B \subseteq A \}
\]

**Example 1.11.** What are all the possible subsets of \( \{a, b, c\} \)? They are: \( \emptyset \), \( \{a\} \), \( \{b\} \), \( \{c\} \), \( \{a, b\} \), \( \{a, c\} \), \( \{b, c\} \), \( \{a, b, c\} \). The set of all these subsets is \( \wp(\{a, b, c\}) \):

\[
\wp(\{a, b, c\}) = \{ \emptyset, \{a\}, \{b\}, \{c\}, \{a, b\}, \{a, c\}, \{b, c\}, \{a, b, c\} \}
\]
1.3 Some Important Sets

Example 1.12. We will mostly be dealing with sets whose elements are mathematical objects. Four such sets are important enough to have specific names:

\[ N = \{0, 1, 2, 3, \ldots\} \]
the set of natural numbers

\[ Z = \{\ldots, -2, -1, 0, 1, 2, \ldots\} \]
the set of integers

\[ Q = \{m/n : m, n \in Z \text{ and } n \neq 0\} \]
the set of rationals

\[ R = (-\infty, \infty) \]
the set of real numbers (the continuum)

These are all infinite sets, that is, they each have infinitely many elements.

As we move through these sets, we are adding more numbers to our stock. Indeed, it should be clear that \( N \subseteq Z \subseteq Q \subseteq R \): after all, every natural number is an integer; every integer is a rational; and every rational is a real. Equally, it should be clear that \( N \nsubseteq Z \subseteq Q \), since \(-1\) is an integer but not a natural number, and \(1/2\) is rational but not integer. It is less obvious that \( Q \nsubseteq R \), i.e., that there are some real numbers which are not rational.

We’ll sometimes also use the set of positive integers \( Z^+ = \{1, 2, 3, \ldots\} \) and the set containing just the first two natural numbers \( B = \{0, 1\} \).

Example 1.13 (Strings). Another interesting example is the set \( A^* \) of finite strings over an alphabet \( A \): any finite sequence of elements of \( A \) is a string over \( A \). We include the empty string \( \Lambda \) among the strings over \( A \), for every alphabet \( A \). For instance,

\[ B^* = \{\Lambda, 0, 01, 10, 00, 001, 010, 011, 100, 101, 110, 111, 0000, \ldots\}. \]

If \( x = x_1 \ldots x_n \in A^* \) is a string consisting of \( n \) “letters” from \( A \), then we say length of the string is \( n \) and write \( \text{len}(x) = n \).

Example 1.14 (Infinite sequences). For any set \( A \) we may also consider the set \( A^\omega \) of infinite sequences of elements of \( A \). An infinite sequence \( a_1 a_2 a_3 a_4 \ldots \) consists of a one-way infinite list of objects, each one of which is an element of \( A \).

1.4 Unions and Intersections

In section 1.1, we introduced definitions of sets by abstraction, i.e., definitions of the form \( \{x : \varphi(x)\} \). Here, we invoke some property \( \varphi \), and this property
1.4. UNIONS AND INTERSECTIONS

Figure 1.1: The union \( A \cup B \) of two sets is set of elements of \( A \) together with those of \( B \).

can mention sets we’ve already defined. So for instance, if \( A \) and \( B \) are sets, the set \( \{ x : x \in A \lor x \in B \} \) consists of all those objects which are elements of either \( A \) or \( B \), i.e., it’s the set that combines the elements of \( A \) and \( B \). We can visualize this as in Figure 1.1, where the highlighted area indicates the elements of the two sets \( A \) and \( B \) together.

This operation on sets—combining them—is very useful and common, and so we give it a formal name and a symbol.

**Definition 1.15 (Union).** The union of two sets \( A \) and \( B \), written \( A \cup B \), is the set of all things which are elements of \( A \), \( B \), or both.

\[
A \cup B = \{ x : x \in A \lor x \in B \}
\]

**Example 1.16.** Since the multiplicity of elements doesn’t matter, the union of two sets which have an element in common contains that element only once, e.g., \( \{a, b, c\} \cup \{a, 0, 1\} = \{a, b, c, 0, 1\} \).

The union of a set and one of its subsets is just the bigger set: \( \{a, b, c\} \cup \{a\} = \{a, b, c\} \).

The union of a set with the empty set is identical to the set: \( \{a, b, c\} \cup \emptyset = \{a, b, c\} \).

We can also consider a “dual” operation to union. This is the operation that forms the set of all elements that are elements of \( A \) and are also elements of \( B \). This operation is called intersection, and can be depicted as in Figure 1.2.

**Definition 1.17 (Intersection).** The intersection of two sets \( A \) and \( B \), written \( A \cap B \), is the set of all things which are elements of both \( A \) and \( B \).

\[
A \cap B = \{ x : x \in A \land x \in B \}
\]

Two sets are called disjoint if their intersection is empty. This means they have no elements in common.
CHAPTER 1. SETS

Figure 1.2: The intersection $A \cap B$ of two sets is the set of elements they have in common.

**Example 1.18.** If two sets have no elements in common, their intersection is empty: \[ \{a, b, c\} \cap \{0, 1\} = \emptyset. \]

If two sets do have elements in common, their intersection is the set of all those: \[ \{a, b, c\} \cap \{a, b, d\} = \{a, b\}. \]

The intersection of a set with one of its subsets is just the smaller set: \[ \{a, b, c\} \cap \{a, b\} = \{a, b\}. \]

The intersection of any set with the empty set is empty: \[ \{a, b, c\} \cap \emptyset = \emptyset. \]

We can also form the union or intersection of more than two sets. An elegant way of dealing with this in general is the following: suppose you collect all the sets you want to form the union (or intersection) of into a single set. Then we can define the union of all our original sets as the set of all objects which belong to at least one element of the set, and the intersection as the set of all objects which belong to every element of the set.

**Definition 1.19.** If $A$ is a set of sets, then $\bigcup A$ is the set of elements of elements of $A$:

\[ \bigcup A = \{ x : x \text{ belongs to an element of } A \}, \text{ i.e.,} \]

\[ = \{ x : \text{there is a } B \in A \text{ so that } x \in B \} \]

**Definition 1.20.** If $A$ is a set of sets, then $\bigcap A$ is the set of objects which all elements of $A$ have in common:

\[ \bigcap A = \{ x : x \text{ belongs to every element of } A \}, \text{ i.e.,} \]

\[ = \{ x : \text{for all } B \in A, x \in B \} \]

**Example 1.21.** Suppose $A = \{\{a, b\}, \{a, d, e\}, \{a, d\}\}$. Then $\bigcup A = \{a, b, d, e\}$ and $\bigcap A = \{a\}$. 

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1.5. PAIRS, TUPLES, CARTESIAN PRODUCTS

We could also do the same for a sequence of sets $A_1, A_2, \ldots$

$$\bigcup_i A_i = \{x : x \text{ belongs to one of the } A_i\}$$

$$\bigcap_i A_i = \{x : x \text{ belongs to every } A_i\}.$$  

When we have an index of sets, i.e., some set $I$ such that we are considering $A_i$ for each $i \in I$, we may also use these abbreviations:

$$\bigcup_{i \in I} A_i = \bigcup\{A_i : i \in I\}$$

$$\bigcap_{i \in I} A_i = \bigcap\{A_i : i \in I\}.$$  

Finally, we may want to think about the set of all elements in $A$ which are not in $B$. We can depict this as in Figure 1.3.

**Definition 1.22 (Difference).** The set difference $A \setminus B$ is the set of all elements of $A$ which are not also elements of $B$, i.e.,

$$A \setminus B = \{x : x \in A \text{ and } x \notin B\}.$$  

1.5 Pairs, Tuples, Cartesian Products

It follows from extensionality that sets have no order to their elements. So if we want to represent order, we use ordered pairs $\langle x, y \rangle$. In an unordered pair $\{x, y\}$, the order does not matter: $\{x, y\} = \{y, x\}$. In an ordered pair, it does: if $x \neq y$, then $\langle x, y \rangle \neq \langle y, x \rangle$.

How should we think about ordered pairs in set theory? Crucially, we want to preserve the idea that ordered pairs are identical iff they share the same first element and share the same second element, i.e.:

$$\langle a, b \rangle = \langle c, d \rangle \text{ iff both } a = c \text{ and } b = d.$$
CHAPTER 1. SETS

We can define ordered pairs in set theory using the Wiener-Kuratowski definition.

**Definition 1.23 (Ordered pair).** \(\langle a, b \rangle = \{\{a\}, \{a, b\}\}\).

Having fixed a definition of an ordered pair, we can use it to define further sets. For example, sometimes we also want ordered sequences of more than two objects, e.g., *triples* \(\langle x, y, z \rangle\), *quadruples* \(\langle x, y, z, u \rangle\), and so on. We can think of triples as special ordered pairs, where the first element is itself an ordered pair: \(\langle x, y, z \rangle\) is \(\langle \langle x, y \rangle, z \rangle\). The same is true for quadruples: \(\langle x, y, z, u \rangle\) is \(\langle \langle \langle x, y \rangle, z \rangle, u \rangle\), and so on. In general, we talk of ordered *n*-tuples \(\langle x_1, \ldots, x_n \rangle\).

Certain sets of ordered pairs, or other ordered *n*-tuples, will be useful.

**Definition 1.24 (Cartesian product).** Given sets \(A\) and \(B\), their *Cartesian product* \(A \times B\) is defined by

\[
A \times B = \{\langle x, y \rangle : x \in A \text{ and } y \in B\}.
\]

**Example 1.25.** If \(A = \{0, 1\}\), and \(B = \{1, a, b\}\), then their product is

\[
A \times B = \{\langle 0, 1 \rangle, \langle 0, a \rangle, \langle 0, b \rangle, \langle 1, 1 \rangle, \langle 1, a \rangle, \langle 1, b \rangle\}.
\]

**Example 1.26.** If \(A\) is a set, the product of \(A\) with itself, \(A \times A\), is also written \(A^2\). It is the set of all pairs \(\langle x, y \rangle\) with \(x, y \in A\). The set of all triples \(\langle x, y, z \rangle\) is \(A^3\), and so on. We can give a recursive definition:

\[
A^1 = A \\
A^{k+1} = A^k \times A
\]

**Proposition 1.27.** If \(A\) has \(n\) elements and \(B\) has \(m\) elements, then \(A \times B\) has \(n \cdot m\) elements.

**Proof.** For every element \(x\) in \(A\), there are \(m\) elements of the form \(\langle x, y \rangle \in A \times B\). Let \(B_x = \{\langle x, y \rangle : y \in B\}\). Since whenever \(x_1 \neq x_2, \langle x_1, y \rangle \neq \langle x_2, y \rangle\), \(B_{x_1} \cap B_{x_2} = \emptyset\). But if \(A = \{x_1, \ldots, x_n\}\), then

\[
A \times B = B_{x_1} \cup \cdots \cup B_{x_n},
\]

and so has \(n \cdot m\) elements.

To visualize this, arrange the elements of \(A \times B\) in a grid:

\[
B_{x_1} = \{\langle x_1, y_1 \rangle, \langle x_1, y_2 \rangle, \ldots, \langle x_1, y_m \rangle\} \\
B_{x_2} = \{\langle x_2, y_1 \rangle, \langle x_2, y_2 \rangle, \ldots, \langle x_2, y_m \rangle\} \\
\vdots \\
B_{x_n} = \{\langle x_n, y_1 \rangle, \langle x_n, y_2 \rangle, \ldots, \langle x_n, y_m \rangle\}
\]

Since the \(x_i\) are all different, and the \(y_j\) are all different, no two of the pairs in this grid are the same, and there are \(n \cdot m\) of them. 

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1.6. **RUSSELL’S PARADOX**

**Example 1.28.** If \( A \) is a set, a *word* over \( A \) is any sequence of elements of \( A \). A sequence can be thought of as an \( n \)-tuple of elements of \( A \). For instance, if \( A = \{a, b, c\} \), then the sequence “bac” can be thought of as the triple \( \langle b, a, c \rangle \). Words, i.e., sequences of symbols, are of crucial importance in computer science. By convention, we count elements of \( A \) as sequences of length 1, and \( \emptyset \) as the sequence of length 0. The set of *all* words over \( A \) then is

\[
A^* = \{\emptyset\} \cup A \cup A^2 \cup A^3 \cup \ldots
\]

**1.6 Russell’s Paradox**

Extensionality licenses the notation \( \{x : \varphi(x)\} \), for the set of \( x \)'s such that \( \varphi(x) \). However, all that extensionality *really* licenses is the following thought. *If* there is a set whose members are all and only the \( \varphi \)'s, *then* there is only one such set. Otherwise put: having fixed some \( \varphi \), the set \( \{x : \varphi(x)\} \) is unique, if it exists.

But this conditional is important! Crucially, not every property lends itself to *comprehension*. That is, some properties do *not* define sets. If they all did, then we would run into outright contradictions. The most famous example of this is Russell’s Paradox.

Sets may be elements of other sets—for instance, the power set of a set \( A \) is made up of sets. And so it makes sense to ask or investigate whether a set is an element of another set. Can a set be a member of itself? Nothing about the idea of a set seems to rule this out. For instance, if all sets form a collection of objects, one might think that they can be collected into a single set—the set of all sets. And it, being a set, would be an element of the set of all sets.

Russell’s Paradox arises when we consider the property of not having itself as an element, of being *non-self-membered*. What if we suppose that there is a set of all sets that do not have themselves as an element? Does

\[
R = \{x : x \notin x\}
\]

exist? It turns out that we can prove that it does not.

**Theorem 1.29 (Russell’s Paradox).** There is no set \( R = \{x : x \notin x\} \).

*Proof.* If \( R = \{x : x \notin x\} \) exists, then \( R \in R \) iff \( R \notin R \), which is a contradiction. \( \Box \)

Let’s run through this proof more slowly. If \( R \) exists, it makes sense to ask whether \( R \in R \) or not. Suppose that indeed \( R \in R \). Now, \( R \) was defined as the set of all sets that are not elements of themselves. So, if \( R \in R \), then \( R \) does not itself have \( R \)'s defining property. But only sets that have this property are in \( R \), hence, \( R \) cannot be an element of \( R \), i.e., \( R \notin R \). But \( R \) can’t both be and not be an element of \( R \), so we have a contradiction.
Since the assumption that \( R \in R \) leads to a contradiction, we have \( R \notin R \).
But this also leads to a contradiction! For if \( R \notin R \), then \( R \) itself does have \( R \)'s defining property, and so \( R \) would be an element of \( R \) just like all the other non-self-membered sets. And again, it can’t both not be and be an element of \( R \).

How do we set up a set theory which avoids falling into Russell’s Paradox, i.e., which avoids making the inconsistent claim that \( R = \{ x : x \notin x \} \) exists? Well, we would need to lay down axioms which give us very precise conditions for stating when sets exist (and when they don’t).

The set theory sketched in this chapter doesn’t do this. It’s genuinely naïve. It tells you only that sets obey extensionality and that, if you have some sets, you can form their union, intersection, etc. It is possible to develop set theory more rigorously than this.

**Problems**

**Problem 1.1.** Prove that there is at most one empty set, i.e., show that if \( A \) and \( B \) are sets without elements, then \( A = B \).

**Problem 1.2.** List all subsets of \( \{a, b, c, d\} \).

**Problem 1.3.** Show that if \( A \) has \( n \) elements, then \( \wp(A) \) has \( 2^n \) elements.

**Problem 1.4.** Prove that if \( A \subseteq B \), then \( A \cup B = B \).

**Problem 1.5.** Prove rigorously that if \( A \subseteq B \), then \( A \cap B = A \).

**Problem 1.6.** Show that if \( A \) is a set and \( A \in B \), then \( A \subseteq \cup B \).

**Problem 1.7.** Prove that if \( A \subseteq B \), then \( B \setminus A \neq \emptyset \).

**Problem 1.8.** Using Definition 1.23, prove that \( \langle a, b \rangle = \langle c, d \rangle \) iff both \( a = c \) and \( b = d \).

**Problem 1.9.** List all elements of \( \{1, 2, 3\}^3 \).

**Problem 1.10.** Show, by induction on \( k \), that for all \( k \geq 1 \), if \( A \) has \( n \) elements, then \( A^k \) has \( n^k \) elements.
Chapter 2

Relations

2.1 Relations as Sets

In section 1.3, we mentioned some important sets: \( \mathbb{N} \), \( \mathbb{Z} \), \( \mathbb{Q} \), \( \mathbb{R} \). You will no doubt remember some interesting relations between the elements of some of these sets. For instance, each of these sets has a completely standard order relation on it. There is also the relation is identical with that every object bears to itself and to no other thing. There are many more interesting relations that we’ll encounter, and even more possible relations. Before we review them, though, we will start by pointing out that we can look at relations as a special sort of set.

For this, recall two things from section 1.5. First, recall the notion of a ordered pair: given \( a \) and \( b \), we can form \( \langle a, b \rangle \). Importantly, the order of elements does matter here. So if \( a \neq b \) then \( \langle a, b \rangle \neq \langle b, a \rangle \). (Contrast this with unordered pairs, i.e., 2-element sets, where \( \{a, b\} = \{b, a\} \).) Second, recall the notion of a Cartesian product: if \( A \) and \( B \) are sets, then we can form \( A \times B \), the set of all pairs \( \langle x, y \rangle \) with \( x \in A \) and \( y \in B \). In particular, \( A^2 = A \times A \) is the set of all ordered pairs from \( A \).

Now we will consider a particular relation on a set: the \( \prec \)-relation on the set \( \mathbb{N} \) of natural numbers. Consider the set of all pairs of numbers \( \langle n, m \rangle \) where \( n < m \), i.e.,

\[
R = \{ \langle n, m \rangle : n, m \in \mathbb{N} \text{ and } n < m \}.
\]

There is a close connection between \( n \) being less than \( m \), and the pair \( \langle n, m \rangle \) being a member of \( R \), namely:

\[
n < m \text{ iff } \langle n, m \rangle \in R.
\]

Indeed, without any loss of information, we can consider the set \( R \) to be the \( \prec \)-relation on \( \mathbb{N} \).

In the same way we can construct a subset of \( \mathbb{N}^2 \) for any relation between numbers. Conversely, given any set of pairs of numbers \( S \subseteq \mathbb{N}^2 \), there is a
CHAPTER 2. RELATIONS

corresponding relation between numbers, namely, the relationship \( n \) bears to \( m \) if and only if \( \langle n, m \rangle \in S \). This justifies the following definition:

**Definition 2.1 (Binary relation).** A binary relation on a set \( A \) is a subset of \( A^2 \). If \( R \subseteq A^2 \) is a binary relation on \( A \) and \( x, y \in A \), we sometimes write \( Rxy \) (or \( xRy \)) for \( \langle x, y \rangle \in R \).

**Example 2.2.** The set \( \mathbb{N}^2 \) of pairs of natural numbers can be listed in a 2-dimensional matrix like this:

\[
\begin{array}{cccc}
\langle 0,0 \rangle & \langle 0,1 \rangle & \langle 0,2 \rangle & \langle 0,3 \rangle & \ldots \\
\langle 1,0 \rangle & \langle 1,1 \rangle & \langle 1,2 \rangle & \langle 1,3 \rangle & \ldots \\
\langle 2,0 \rangle & \langle 2,1 \rangle & \langle 2,2 \rangle & \langle 2,3 \rangle & \ldots \\
\langle 3,0 \rangle & \langle 3,1 \rangle & \langle 3,2 \rangle & \langle 3,3 \rangle & \ldots \\
\vdots & \vdots & \vdots & \vdots & \ddots
\end{array}
\]

We have put the diagonal, here, in bold, since the subset of \( \mathbb{N}^2 \) consisting of the pairs lying on the diagonal, i.e.,

\[\{ \langle 0,0 \rangle, \langle 1,1 \rangle, \langle 2,2 \rangle, \ldots \},\]

is the identity relation on \( \mathbb{N} \). (Since the identity relation is popular, let’s define \( \text{Id}_A = \{ \langle x, x \rangle : x \in X \} \) for any set \( A \).) The subset of all pairs lying above the diagonal, i.e.,

\[L = \{ \langle 0,1 \rangle, \langle 0,2 \rangle, \ldots, \langle 1,2 \rangle, \langle 1,3 \rangle, \ldots, \langle 2,3 \rangle, \langle 2,4 \rangle, \ldots \},\]

is the less than relation, i.e., \( Lnm \) iff \( n < m \). The subset of pairs below the diagonal, i.e.,

\[G = \{ \langle 1,0 \rangle, \langle 2,0 \rangle, \langle 2,1 \rangle, \langle 3,0 \rangle, \langle 3,1 \rangle, \langle 3,2 \rangle, \ldots \},\]

is the greater than relation, i.e., \( Gnm \) iff \( n > m \). The union of \( L \) with \( I \), which we might call \( K = L \cup I \), is the less than or equal to relation: \( Knm \) iff \( n \leq m \). Similarly, \( H = G \cup I \) is the greater than or equal to relation. These relations \( L, G, K, \) and \( H \) are special kinds of relations called orders. \( L \) and \( G \) have the property that no number bears \( L \) or \( G \) to itself (i.e., for all \( n \), neither \( Lnn \) nor \( Gnn \)). Relations with this property are called irreflexive, and, if they also happen to be orders, they are called strict orders.

Although orders and identity are important and natural relations, it should be emphasized that according to our definition any subset of \( A^2 \) is a relation on \( A \), regardless of how unnatural or contrived it seems. In particular, \( \emptyset \) is a relation on any set (the empty relation, which no pair of elements bears), and \( A^2 \) itself is a relation on \( A \) as well (one which every pair bears), called the universal relation. But also something like \( E = \{ \langle n, m \rangle : n > 5 \text{ or } m \times n \geq 34 \} \) counts as a relation.
2.2 PHILosophical REFLECTIONS

2.2 Philosophical Reflections

In section 2.1, we defined relations as certain sets. We should pause and ask a quick philosophical question: what is such a definition doing? It is extremely doubtful that we should want to say that we have discovered some metaphysical identity facts; that, for example, the order relation on \( N \) turned out to be the set \( R = \{ \langle n, m \rangle : n, m \in N \text{ and } n < m \} \) that we defined in section 2.1. Here are three reasons why.

First: in Definition 1.23, we defined \( \langle a, b \rangle = \{\{a\}, \{a, b\}\} \). Consider instead the definition \( \|a, b\| = \{\{b\}, \{a, b\}\} = \langle b, a \rangle \). When \( a \neq b \), we have that \( \langle a, b \rangle \neq \|a, b\| \). But we could equally have regarded \( \|a, b\| \) as our definition of an ordered pair, rather than \( \langle a, b \rangle \). Both definitions would have worked equally well. So now we have two equally good candidates to “be” the order relation on the natural numbers, namely:

\[
R = \{ \langle n, m \rangle : n, m \in N \text{ and } n < m \}
\]
\[
S = \{ \|n, m\| : n, m \in N \text{ and } n < m \}.
\]

Since \( R \neq S \), by extensionality, it is clear that they cannot both be identical to the order relation on \( N \). But it would just be arbitrary, and hence a bit embarrassing, to claim that \( R \) rather than \( S \) (or vice versa) is the ordering relation, as a matter of fact. (This is a very simple instance of an argument against set-theoretic reductionism which Benacerraf made famous in 1965. We will revisit it several times.)

Second: if we think that every relation should be identified with a set, then the relation of set-membership itself, \( \in \), should be a particular set. Indeed, it would have to be the set \( \{ \langle x, y \rangle : x \in y \} \). But does this set exist? Given Russell’s Paradox, it is a non-trivial claim that such a set exists. In fact, it is possible to develop set theory in a rigorous way as an axiomatic theory, and that theory will indeed deny the existence of this set. So, even if some relations can be treated as sets, the relation of set-membership will have to be a special case.

Third: when we “identify” relations with sets, we said that we would allow ourselves to write \( Rxy \) for \( \langle x, y \rangle \in R \). This is fine, provided that the membership relation, “\( \in \)”, is treated as a predicate. But if we think that “\( \in \)” stands for a certain kind of set, then the expression “\( \langle x, y \rangle \in R \)” just consists of three singular terms which stand for sets: “\( \langle x, y \rangle \)”, “\( \in \)”, and “\( R \)”. And such a list of names is no more capable of expressing a proposition than the nonsense string: “the cup penholder the table”. Again, even if some relations can be treated as sets, the relation of set-membership must be a special case. (This rolls together a simple version of Frege’s concept horse paradox, and a famous objection that Wittgenstein once raised against Russell.)

So where does this leave us? Well, there is nothing wrong with our saying that the relations on the numbers are sets. We just have to understand the
spirit in which that remark is made. We are not stating a metaphysical identity fact. We are simply noting that, in certain contexts, we can (and will) treat (certain) relations as certain sets.

### 2.3 Special Properties of Relations

Some kinds of relations turn out to be so common that they have been given special names. For instance, \( \leq \) and \( \subseteq \) both relate their respective domains (say, \( \mathbb{N} \) in the case of \( \leq \) and \( \varphi(A) \) in the case of \( \subseteq \)) in similar ways. To get at exactly how these relations are similar, and how they differ, we categorize them according to some special properties that relations can have. It turns out that (combinations of) some of these special properties are especially important: orders and equivalence relations.

**Definition 2.3 (Reflexivity).** A relation \( R \subseteq A^2 \) is **reflexive** iff, for every \( x \in A \), \( Rxx \).

**Definition 2.4 (Transitivity).** A relation \( R \subseteq A^2 \) is **transitive** iff, whenever \( Rxy \) and \( Ryz \), then also \( Rxz \).

**Definition 2.5 (Symmetry).** A relation \( R \subseteq A^2 \) is **symmetric** iff, whenever \( Rxy \), then also \( Ryx \).

**Definition 2.6 (Anti-symmetry).** A relation \( R \subseteq A^2 \) is **anti-symmetric** iff, whenever both \( Rxy \) and \( Ryx \), then \( x = y \) (or, in other words: if \( x \neq y \) then either \( \neg Rxy \) or \( \neg Ryx \)).

In a symmetric relation, \( Rxy \) and \( Ryx \) always hold together, or neither holds. In an anti-symmetric relation, the only way for \( Rxy \) and \( Ryx \) to hold together is if \( x = y \). Note that this does not require that \( Rxy \) and \( Ryx \) holds when \( x = y \), only that it isn’t ruled out. So an anti-symmetric relation can be reflexive, but it is not the case that every anti-symmetric relation is reflexive. Also note that being anti-symmetric and merely not being symmetric are different conditions. In fact, a relation can be both symmetric and anti-symmetric at the same time (e.g., the identity relation is).

**Definition 2.7 (Connectivity).** A relation \( R \subseteq A^2 \) is **connected** if for all \( x, y \in A \), if \( x \neq y \), then either \( Rxy \) or \( Ryx \).

**Definition 2.8 (Irreflexivity).** A relation \( R \subseteq A^2 \) is called **irreflexive** if, for all \( x \in A \), not \( Rxx \).

**Definition 2.9 (Asymmetry).** A relation \( R \subseteq A^2 \) is called **asymmetric** if for no pair \( x, y \in A \) we have both \( Rxy \) and \( Ryx \).
2.4. EQUIVALENCE RELATIONS

Note that if \( A \neq \emptyset \), then no irreflexive relation on \( A \) is reflexive and every asymmetric relation on \( A \) is also anti-symmetric. However, there are \( R \subseteq A^2 \) that are not reflexive and also not irreflexive, and there are anti-symmetric relations that are not asymmetric.

2.4 Equivalence Relations

The identity relation on a set is reflexive, symmetric, and transitive. Relations \( R \subseteq A^2 \) that have all three of these properties are very common.

**Definition 2.10 (Equivalence relation).** A relation \( R \subseteq A^2 \) that is reflexive, symmetric, and transitive is called an equivalence relation. Elements \( x \) and \( y \) of \( A \) are said to be \( R \)-equivalent if \( Rxy \).

Equivalence relations give rise to the notion of an equivalence class. An equivalence relation “chunks up” the domain into different partitions. Within each partition, all the objects are related to one another; and no objects from different partitions relate to one another. Sometimes, it’s helpful just to talk about these partitions directly. To that end, we introduce a definition:

**Definition 2.11.** Let \( R \subseteq A^2 \) be an equivalence relation. For each \( x \in A \), the equivalence class of \( x \) in \( A \) is the set \([x]_R = \{ y \in A : Rxy \}\). The quotient of \( A \) under \( R \) is \( A/R = \{ [x]_R : x \in A \} \), i.e., the set of these equivalence classes.

The next result vindicates the definition of an equivalence class, in proving that the equivalence classes are indeed the partitions of \( A \):

**Proposition 2.12.** If \( R \subseteq A^2 \) is an equivalence relation, then \( Rxy \iff [x]_R = [y]_R \).

*Proof.* For the left-to-right direction, suppose \( Rxy \), and let \( z \in [x]_R \). By definition, then, \( Rxz \). Since \( R \) is an equivalence relation, \( Ryz \). (Spelling this out: as \( Rxy \) and \( R \) is symmetric we have \( Ryx \), and as \( Rxz \) and \( R \) is transitive we have \( Ryz \).) So \( z \in [y]_R \). Generalising, \([x]_R \subseteq [y]_R \). But exactly similarly, \([y]_R \subseteq [x]_R \). So \([x]_R = [y]_R \), by extensionality.

For the right-to-left direction, suppose \([x]_R = [y]_R \). Since \( R \) is reflexive, \( Ryy \), so \( y \in [y]_R \). Thus also \( y \in [x]_R \) by the assumption that \([x]_R = [y]_R \). So \( Rxy \).

*Example 2.13.* A nice example of equivalence relations comes from modular arithmetic. For any \( a, b, \) and \( n \in \mathbb{N} \), say that \( a \equiv n \) \( b \) iff dividing \( a \) by \( n \) gives remainder \( b \). (Somewhat more symbolically: \( a \equiv n \) \( b \) iff \( (\exists k \in \mathbb{N})(a - b = kn) \).) Now, \( \equiv n \) is an equivalence relation, for any \( n \). And there are exactly \( n \) distinct equivalence classes generated by \( \equiv n \); that is, \( \mathbb{N}/\equiv_n \) has \( n \) elements. These are: the set of numbers divisible by \( n \) without remainder, i.e., \([0]_n \); the set of numbers divisible by \( n \) with remainder \( 1 \), i.e., \([1]_n \); \ldots; and the set of numbers divisible by \( n \) with remainder \( n - 1 \), i.e., \([n - 1]_n \).
2.5 Orders

Many of our comparisons involve describing some objects as being “less than”, “equal to”, or “greater than” other objects, in a certain respect. These involve order relations. But there are different kinds of order relations. For instance, some require that any two objects be comparable, others don’t. Some include identity (like \(\leq\)) and some exclude it (like \(<\)). It will help us to have a taxonomy here.

**Definition 2.14 (Preorder).** A relation which is both reflexive and transitive is called a preorder.

**Definition 2.15 (Partial order).** A preorder which is also anti-symmetric is called a partial order.

**Definition 2.16 (Linear order).** A partial order which is also connected is called a total order or linear order.

**Example 2.17.** Every linear order is also a partial order, and every partial order is also a preorder, but the converses don’t hold. The universal relation on \(A\) is a preorder, since it is reflexive and transitive. But, if \(A\) has more than one element, the universal relation is not anti-symmetric, and so not a partial order.

**Example 2.18.** Consider the no longer than relation \(\preceq\) on \(B^*\): \(x \preceq y\) iff \(\text{len}(x) \leq \text{len}(y)\). This is a preorder (reflexive and transitive), and even connected, but not a partial order, since it is not anti-symmetric. For instance, \(01 \preceq 10\) and \(10 \preceq 01\), but \(01 \neq 10\).

**Example 2.19.** An important partial order is the relation \(\subseteq\) on a set of sets. This is not in general a linear order, since if \(a \neq b\) and we consider \(\wp(\{a,b\}) = \{\emptyset, \{a\}, \{b\}, \{a,b\}\}\), we see that \(\{a\} \not\subseteq \{b\}\) and \(\{a\} \neq \{b\}\) and \(\{b\} \not\subseteq \{a\}\).

**Example 2.20.** The relation of divisibility without remainder gives us a partial order which isn’t a linear order. For integers \(n, m\), we write \(n \mid m\) to mean \(n\) (evenly) divides \(m\), i.e., iff there is some integer \(k\) so that \(m = kn\). On \(\mathbb{N}\), this is a partial order, but not a linear order: for instance, \(2 \nmid 3\) and also \(3 \nmid 2\). Considered as a relation on \(\mathbb{Z}\), divisibility is only a preorder since it is not anti-symmetric: \(1 \mid -1\) and \(-1 \mid 1\) but \(1 \neq -1\).

**Definition 2.21 (Strict order).** A strict order is a relation which is irreflexive, asymmetric, and transitive.

**Definition 2.22 (Strict linear order).** A strict order which is also connected is called a strict linear order.
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Example 2.23. $\leq$ is the linear order corresponding to the strict linear order $<$. $\subseteq$ is the partial order corresponding to the strict order $\subsetneq$.

Definition 2.24 (Total order). A strict order which is also connected is called a total order. This is also sometimes called a strict linear order.

Any strict order $R$ on $A$ can be turned into a partial order by adding the diagonal $\text{Id}_A$, i.e., adding all the pairs $(x, x)$. (This is called the reflexive closure of $R$.) Conversely, starting from a partial order, one can get a strict order by removing $\text{Id}_A$. These next two results make this precise.

Proposition 2.25. If $R$ is a strict order on $A$, then $R^+ = R \cup \text{Id}_A$ is a partial order. Moreover, if $R$ is total, then $R^+$ is a linear order.

Proof. Suppose $R$ is a strict order, i.e., $R \subseteq A^2$ and $R$ is irreflexive, asymmetric, and transitive. Let $R^+ = R \cup \text{Id}_A$. We have to show that $R^+$ is reflexive, antisymmetric, and transitive.

$R^+$ is clearly reflexive, since $(x, x) \in \text{Id}_A \subseteq R^+$ for all $x \in A$.

To show $R^+$ is antisymmetric, suppose for reductio that $R^+ xy$ and $R^+ yx$ but $x \neq y$. Since $(x, y) \in R \cup \text{Id}_X$, but $(x, y) \notin \text{Id}_X$, we must have $(x, y) \in R$, i.e., $Rxy$. Similarly, $Ryx$. But this contradicts the assumption that $R$ is asymmetric.

To establish transitivity, suppose that $R^+ xy$ and $R^+ yz$. If both $(x, y) \in R$ and $(y, z) \in R$, then $(x, z) \in R$ since $R$ is transitive. Otherwise, either $(x, y) \in \text{Id}_X$, i.e., $x = y$, or $(y, z) \in \text{Id}_X$, i.e., $y = z$. In the first case, we have that $R^+ yz$ by assumption, $x = y$, hence $R^+ xz$. Similarly in the second case. In either case, $R^+ xz$, thus, $R^+$ is also transitive.

Concerning the “moreover” clause, suppose $R$ is a total order, i.e., that $R$ is connected. So for all $x \neq y$, either $Rxy$ or $Ryx$, i.e., either $(x, y) \in R$ or $(y, x) \in R$. Since $R \subseteq R^+$, this remains true of $R^+$, so $R^+$ is connected as well. \qed

Proposition 2.26. If $R$ is a partial order on $X$, then $R^- = R \setminus \text{Id}_X$ is a strict order. Moreover, if $R$ is linear, then $R^-$ is total.

Proof. This is left as an exercise. \qed

Example 2.27. $\leq$ is the linear order corresponding to the total order $<$. $\subseteq$ is the partial order corresponding to the strict order $\subsetneq$.

The following simple result which establishes that total orders satisfy an extensionality-like property:

Proposition 2.28. If $<$ totally orders $A$, then:

$$(\forall a, b \in A)((\forall x \in A)(x < a \leftrightarrow x < b) \rightarrow a = b)$$
Proof. Suppose \((\forall x \in A)(x < a \leftrightarrow x < b)\). If \(a < b\), then \(a < a\), contradicting the fact that \(<\) is irreflexive; so \(a \not< b\). Exactly similarly, \(b \not< a\). So \(a = b\), as \(<\) is connected. 

\[\]

### 2.6 Graphs

A graph is a diagram in which points—called “nodes” or “vertices” (plural of “vertex”)—are connected by edges. Graphs are a ubiquitous tool in discrete mathematics and in computer science. They are incredibly useful for representing, and visualizing, relationships and structures, from concrete things like networks of various kinds to abstract structures such as the possible outcomes of decisions. There are many different kinds of graphs in the literature which differ, e.g., according to whether the edges are directed or not, have labels or not, whether there can be edges from a node to the same node, multiple edges between the same nodes, etc. Directed graphs have a special connection to relations.

**Definition 2.29 (Directed graph).** A directed graph \(G = \langle V, E \rangle\) is a set of vertices \(V\) and a set of edges \(E \subseteq V^2\).

According to our definition, a graph just is a set together with a relation on that set. Of course, when talking about graphs, it’s only natural to expect that they are graphically represented: we can draw a graph by connecting two vertices \(v_1\) and \(v_2\) by an arrow iff \(\langle v_1, v_2 \rangle \in E\). The only difference between a relation by itself and a graph is that a graph specifies the set of vertices, i.e., a graph may have isolated vertices. The important point, however, is that every relation \(R\) on a set \(X\) can be seen as a directed graph \(\langle X, R \rangle\), and conversely, a directed graph \(\langle V, E \rangle\) can be seen as a relation \(E \subseteq V^2\) with the set \(V\) explicitly specified.

**Example 2.30.** The graph \(\langle V, E \rangle\) with \(V = \{1, 2, 3, 4\}\) and \(E = \{\langle 1, 1 \rangle, \langle 1, 2 \rangle, \langle 1, 3 \rangle, \langle 2, 3 \rangle\}\) looks like this:

![Graph Example](image_url)
This is a different graph than \( (V', E) \) with \( V' = \{1, 2, 3\} \), which looks like this:

![Graph](image)

### 2.7 Operations on Relations

It is often useful to modify or combine relations. In Proposition 2.25, we considered the union of relations, which is just the union of two relations considered as sets of pairs. Similarly, in Proposition 2.26, we considered the relative difference of relations. Here are some other operations we can perform on relations.

**Definition 2.31.** Let \( R, S \) be relations, and \( A \) be any set.

- The **inverse** of \( R \) is \( R^{-1} = \{(y, x) : (x, y) \in R\} \).
- The **relative product** of \( R \) and \( S \) is \( (R \mid S) = \{(x, z) : \exists y (Rxy \land Syz)\} \).
- The **restriction** of \( R \) to \( A \) is \( R \restriction A = R \cap A^2 \).
- The **application** of \( R \) to \( A \) is \( R[A] = \{y : (\exists x \in A) Rxy\} \).

**Example 2.32.** Let \( S \subseteq \mathbb{Z}^2 \) be the successor relation on \( \mathbb{Z} \), i.e., \( S = \{(x, y) \in \mathbb{Z}^2 : x + 1 = y\} \), so that \( Sxy \iff x + 1 = y \).

- \( S^{-1} \) is the predecessor relation on \( \mathbb{Z} \), i.e., \( \{(x, y) \in \mathbb{Z}^2 : x - 1 = y\} \).
- \( S \mid S \) is \( \{(x, y) \in \mathbb{Z}^2 : x + 2 = y\} \).
- \( S \restriction \mathbb{N} \) is the successor relation on \( \mathbb{N} \).
- \( S[1, 2, 3] \) is \( \{2, 3, 4\} \).

**Definition 2.33 (Transitive closure).** Let \( R \subseteq A^2 \) be a binary relation.

- The **transitive closure** of \( R \) is \( R^+ = \bigcup_{n \in \mathbb{N}} R^n \), where we recursively define \( R^1 = R \) and \( R^{n+1} = R^n \mid R \).
- The **reflexive transitive closure** of \( R \) is \( R^* = R^+ \cup \text{Id}_X \).

**Example 2.34.** Take the successor relation \( S \subseteq \mathbb{Z}^2 \). \( S^2xy \iff x + 2 = y \), \( S^3xy \iff x + 3 = y \), etc. So \( S^+xy \iff x + n = y \) for some \( n > 1 \). In other words, \( S^+xy \iff x < y \), and \( S^*xy \iff x \leq y \).

### Problems

**Problem 2.1.** List the elements of the relation \( \subseteq \) on the set \( \varphi(\{a, b, c\}) \).
Problem 2.2. Give examples of relations that are (a) reflexive and symmetric but not transitive, (b) reflexive and anti-symmetric, (c) anti-symmetric, transitive, but not reflexive, and (d) reflexive, symmetric, and transitive. Do not use relations on numbers or sets.

Problem 2.3. Show that \( \equiv_n \) is an equivalence relation, for any \( n \in \mathbb{N} \), and that \( \mathbb{N}/\equiv_n \) has exactly \( n \) members.


Problem 2.5. Consider the less-than-or-equal-to relation \( \leq \) on the set \( \{1, 2, 3, 4\} \) as a graph and draw the corresponding diagram.

Problem 2.6. Show that the transitive closure of \( R \) is in fact transitive.
Chapter 3

Functions

3.1 Basics

A function is a map which sends each element of a given set to a specific element in some (other) given set. For instance, the operation of adding 1 defines a function: each number $n$ is mapped to a unique number $n + 1$.

More generally, functions may take pairs, triples, etc., as inputs and return some kind of output. Many functions are familiar to us from basic arithmetic. For instance, addition and multiplication are functions. They take in two numbers and return a third.

In this mathematical, abstract sense, a function is a black box: what matters is only what output is paired with what input, not the method for calculating the output.

Definition 3.1 (Function). A function $f : A \rightarrow B$ is a mapping of each element of $A$ to an element of $B$.

We call $A$ the domain of $f$ and $B$ the codomain of $f$. The elements of $A$ are called inputs or arguments of $f$, and the element of $B$ that is paired with an argument $x$ by $f$ is called the value of $f$ for argument $x$, written $f(x)$.

The range $\text{ran}(f)$ of $f$ is the subset of the codomain consisting of the values of $f$ for some argument; $\text{ran}(f) = \{f(x) : x \in A\}$.

The diagram in Figure 3.1 may help to think about functions. The ellipse on the left represents the function’s domain; the ellipse on the right represents the function’s codomain; and an arrow points from an argument in the domain to the corresponding value in the codomain.

Example 3.2. Multiplication takes pairs of natural numbers as inputs and maps them to natural numbers as outputs, so goes from $\mathbb{N} \times \mathbb{N}$ (the domain) to $\mathbb{N}$ (the codomain). As it turns out, the range is also $\mathbb{N}$, since every $n \in \mathbb{N}$ is $n \times 1$. 
CHAPTER 3. FUNCTIONS

Figure 3.1: A function is a mapping of each element of one set to an element of another. An arrow points from an argument in the domain to the corresponding value in the codomain.

Example 3.3. Multiplication is a function because it pairs each input—each pair of natural numbers—with a single output: \( \times : \mathbb{N}^2 \to \mathbb{N} \). By contrast, the square root operation applied to the domain \( \mathbb{N} \) is not functional, since each positive integer \( n \) has two square roots: \( \sqrt{n} \) and \( -\sqrt{n} \). We can make it functional by only returning the positive square root: \( \sqrt{} : \mathbb{N} \to \mathbb{R} \).

Example 3.4. The relation that pairs each student in a class with their final grade is a function—no student can get two different final grades in the same class. The relation that pairs each student in a class with their parents is not a function: students can have zero, or two, or more parents.

We can define functions by specifying in some precise way what the value of the function is for every possible argument. Different ways of doing this are by giving a formula, describing a method for computing the value, or listing the values for each argument. However functions are defined, we must make sure that for each argument we specify one, and only one, value.

Example 3.5. Let \( f : \mathbb{N} \to \mathbb{N} \) be defined such that \( f(x) = x + 1 \). This is a definition that specifies \( f \) as a function which takes in natural numbers and outputs natural numbers. It tells us that, given a natural number \( x \), \( f \) will output its successor \( x + 1 \). In this case, the codomain \( \mathbb{N} \) is not the range of \( f \), since the natural number 0 is not the successor of any natural number. The range of \( f \) is the set of all positive integers, \( \mathbb{Z}^+ \).

Example 3.6. Let \( g : \mathbb{N} \to \mathbb{N} \) be defined such that \( g(x) = x + 2 - 1 \). This tells us that \( g \) is a function which takes in natural numbers and outputs natural numbers. Given a natural number \( n \), \( g \) will output the predecessor of the successor of the successor of \( x \), i.e., \( x + 1 \).

We just considered two functions, \( f \) and \( g \), with different definitions. However, these are the same function. After all, for any natural number \( n \), we have that \( f(n) = n + 1 = n + 2 - 1 = g(n) \). Otherwise put: our definitions for \( f \)
### 3.2. KINDS OF FUNCTIONS

and $g$ specify the same mapping by means of different equations. Implicitly, then, we are relying upon a principle of extensionality for functions,

$$\text{if } \forall x \ f(x) = g(x), \text{ then } f = g$$

provided that $f$ and $g$ share the same domain and codomain.

**Example 3.7.** We can also define functions by cases. For instance, we could define $h: \mathbb{N} \to \mathbb{N}$ by

$$h(x) = \begin{cases} \frac{x}{2} & \text{if } x \text{ is even} \\ \frac{x+1}{2} & \text{if } x \text{ is odd}. \end{cases}$$

Since every natural number is either even or odd, the output of this function will always be a natural number. Just remember that if you define a function by cases, every possible input must fall into exactly one case. In some cases, this will require a proof that the cases are exhaustive and exclusive.

### 3.2 Kinds of Functions

It will be useful to introduce a kind of taxonomy for some of the kinds of functions which we encounter most frequently.

To start, we might want to consider functions which have the property that every member of the codomain is a value of the function. Such functions are called surjective, and can be pictured as in Figure 3.2.

**Definition 3.8 (Surjective function).** A function $f: A \to B$ is surjective iff $B$ is also the range of $f$, i.e., for every $y \in B$ there is at least one $x \in A$ such that $f(x) = y$, or in symbols:

$$\forall y \in B \exists x \in A f(x) = y.$$ 

We call such a function a surjection from $A$ to $B$.

If you want to show that $f$ is a surjection, then you need to show that every object in $f$’s codomain is the value of $f(x)$ for some input $x$. 

---

**Figure 3.2:** A surjective function has every element of the codomain as a value.
CHAPTER 3. FUNCTIONS

Figure 3.3: An injective function never maps two different arguments to the same value.

Note that any function induces a surjection. After all, given a function $f: A \to B$, let $f': A \to \text{ran}(f)$ be defined by $f'(x) = f(x)$. Since $\text{ran}(f)$ is defined as $\{f(x) \in B : x \in A\}$, this function $f'$ is guaranteed to be a surjection.

Now, any function maps each possible input to a unique output. But there are also functions which never map different inputs to the same outputs. Such functions are called injective, and can be pictured as in Figure 3.3.

**Definition 3.9 (Injective function).** A function $f: A \to B$ is injective iff for each $y \in B$ there is at most one $x \in A$ such that $f(x) = y$. We call such a function an injection from $A$ to $B$.

If you want to show that $f$ is an injection, you need to show that for any elements $x$ and $y$ of $f$’s domain, if $f(x) = f(y)$, then $x = y$.

**Example 3.10.** The constant function $f: \mathbb{N} \to \mathbb{N}$ given by $f(x) = 1$ is neither injective, nor surjective.

The identity function $f: \mathbb{N} \to \mathbb{N}$ given by $f(x) = x$ is both injective and surjective.

The successor function $f: \mathbb{N} \to \mathbb{N}$ given by $f(x) = x + 1$ is injective but not surjective.

The function $f: \mathbb{N} \to \mathbb{N}$ defined by:

$$f(x) = \begin{cases} 
\frac{x}{2} & \text{if } x \text{ is even} \\
\frac{x+1}{2} & \text{if } x \text{ is odd}
\end{cases}$$

is surjective, but not injective.

Often enough, we want to consider functions which are both injective and surjective. We call such functions bijective. They look like the function pictured in Figure 3.4. Bijections are also sometimes called one-to-one correspondences, since they uniquely pair elements of the codomain with elements of the domain.

**Definition 3.11 (Bijection).** A function $f: A \to B$ is bijective iff it is both surjective and injective. We call such a function a bijection from $A$ to $B$ (or between $A$ and $B$).
3.3 Functions as Relations

A function which maps elements of \( A \) to elements of \( B \) obviously defines a relation between \( A \) and \( B \), namely the relation which holds between \( x \) and \( y \) if \( f(x) = y \). In fact, we might even—if we are interested in reducing the building blocks of mathematics for instance—identify the function \( f \) with this relation, i.e., with a set of pairs. This then raises the question: which relations define functions in this way?

**Definition 3.12 (Graph of a function).** Let \( f : A \to B \) be a function. The **graph** of \( f \) is the relation \( R_f \subseteq A \times B \) defined by

\[
R_f = \{ (x, y) : f(x) = y \}.
\]

The graph of a function is uniquely determined, by extensionality. Moreover, extensionality (on sets) will immediately vindicate the implicit principle of extensionality for functions, whereby if \( f \) and \( g \) share a domain and codomain then they are identical if they agree on all values.

Similarly, if a relation is “functional”, then it is the graph of a function.

**Proposition 3.13.** Let \( R \subseteq A \times B \) be such that:

1. If \( Rxy \) and \( Rxz \) then \( y = z \); and

2. for every \( x \in A \) there is some \( y \in B \) such that \( (x, y) \in R \).

Then \( R \) is the graph of the function \( f : A \to B \) defined by \( f(x) = y \) iff \( Rxy \).

**Proof.** Suppose there is a \( y \) such that \( Rxy \). If there were another \( z \neq y \) such that \( Rxz \), the condition on \( R \) would be violated. Hence, if there is a \( y \) such that \( Rxy \), this \( y \) is unique, and so \( f \) is well-defined. Obviously, \( R_f = R \). \( \square \)

Every function \( f : A \to B \) has a graph, i.e., a relation on \( A \times B \) defined by \( f(x) = y \). On the other hand, every relation \( R \subseteq A \times B \) with the properties given in **Proposition 3.13** is the graph of a function \( f : A \to B \). Because of this close connection between functions and their graphs, we can think of a
function simply as its graph. In other words, functions can be identified with certain relations, i.e., with certain sets of tuples. Note, though, that the spirit of this “identification” is as in section 2.2: it is not a claim about the metaphysics of functions, but an observation that it is convenient to treat functions as certain sets. One reason that this is so convenient, is that we can now consider performing similar operations on functions as we performed on relations (see section 2.7). In particular:

**Definition 3.14.** Let \( f : A \to B \) be a function with \( C \subseteq A \).

The restriction of \( f \) to \( C \) is the function \( f|_C : C \to B \) defined by \( (f|_C)(x) = f(x) \) for all \( x \in C \). In other words, \( f|_C = \{(x,y) \in R_f : x \in C\} \).

The application of \( f \) to \( C \) is \( f[C] = \{f(x) : x \in C\} \). We also call this the image of \( C \) under \( f \).

It follows from these definition that \( \text{ran}(f) = f[\text{dom}(f)] \), for any function \( f \). These notions are exactly as one would expect, given the definitions in section 2.7 and our identification of functions with relations. But two other operations—inverses and relative products—require a little more detail. We will provide that in the section 3.4 and section 3.5.

### 3.4 Inverses of Functions

We think of functions as maps. An obvious question to ask about functions, then, is whether the mapping can be “reversed.” For instance, the successor function \( f(x) = x + 1 \) can be reversed, in the sense that the function \( g(y) = y - 1 \) “undoes” what \( f \) does.

But we must be careful. Although the definition of \( g \) defines a function \( \mathbb{Z} \to \mathbb{Z} \), it does not define a function \( \mathbb{N} \to \mathbb{N} \), since \( g(0) \notin \mathbb{N} \). So even in simple cases, it is not quite obvious whether a function can be reversed; it may depend on the domain and codomain.

This is made more precise by the notion of an inverse of a function.

**Definition 3.15.** A function \( g : B \to A \) is an inverse of a function \( f : A \to B \) if \( f(g(y)) = y \) and \( g(f(x)) = x \) for all \( x \in A \) and \( y \in B \).

If \( f \) has an inverse \( g \), we often write \( f^{-1} \) instead of \( g \).

Now we will determine when functions have inverses. A good candidate for an inverse of \( f : A \to B \) is \( g : B \to A \) “defined by”

\[
g(y) = \text{"the" } x \text{ such that } f(x) = y.
\]

But the scare quotes around “defined by” (and “the”) suggest that this is not a definition. At least, it will not always work, with complete generality. For, in order for this definition to specify a function, there has to be one and only
3.4. INVERSES OF FUNCTIONS

one \(x\) such that \(f(x) = y\)—the output of \(g\) has to be uniquely specified. Moreover, it has to be specified for every \(y \in B\). If there are \(x_1\) and \(x_2\) in \(A\) with \(x_1 \neq x_2\) but \(f(x_1) = f(x_2)\), then \(g(y)\) would not be uniquely specified for \(y = f(x_1) = f(x_2)\). And if there is no \(x\) at all such that \(f(x) = y\), then \(g(y)\) is not specified at all. In other words, for \(g\) to be defined, \(f\) must be both injective and surjective.

Let’s go slowly. We’ll divide the question into two: Given a function \(f: A \rightarrow B\), when is there a function \(g: B \rightarrow A\) so that \(g(f(x)) = x\)? Such a \(g\) “undoes” what \(f\) does, and is called a left inverse of \(f\). Secondly, when is there a function \(h: B \rightarrow A\) so that \(h(f(y)) = y\)? Such an \(h\) is called a right inverse of \(f\)—\(f\) “undoes” what \(h\) does.

**Proposition 3.16.** If \(f: A \rightarrow B\) is injective, then there is a left inverse \(g: B \rightarrow A\) of \(f\) so that \(g(f(x)) = x\) for all \(x \in A\).

**Proof.** Suppose that \(f: A \rightarrow B\) is injective. Consider a \(y \in B\). If \(y \in \text{ran}(f)\), there is an \(x \in A\) so that \(f(x) = y\). Because \(f\) is injective, there is only one such \(x \in A\). Then we can define: \(g(y) = x\), i.e., \(g(y)\) is “the” \(x \in A\) such that \(f(x) = y\). If \(y \notin \text{ran}(f)\), we can map it to any \(a \in A\). So, we can pick an \(a \in A\) and define \(g: B \rightarrow A\) by:

\[
g(y) = \begin{cases} x & \text{if } f(x) = y \\ a & \text{if } y \notin \text{ran}(f) \end{cases}
\]

It is defined for all \(y \in B\), since for each such \(y \in \text{ran}(f)\) there is exactly one \(x \in A\) such that \(f(x) = y\). By definition, if \(y = f(x)\), then \(g(y) = x\), i.e., \(g(f(x)) = x\).

**Proposition 3.17.** If \(f: A \rightarrow B\) is surjective, then there is a right inverse \(h: B \rightarrow A\) of \(f\) so that \(f(h(y)) = y\) for all \(y \in B\).

**Proof.** Suppose that \(f: A \rightarrow B\) is surjective. Consider a \(y \in B\). Since \(f\) is surjective, there is an \(x_y \in A\) with \(f(x_y) = y\). Then we can define: \(h(y) = x_y\), i.e., for each \(y \in B\) we choose some \(x \in A\) so that \(f(x) = y\); since \(f\) is surjective there is always at least one to choose from.\(^1\) By definition, if \(x = h(y)\), then \(f(x) = y\), i.e., for any \(y \in B\), \(f(h(y)) = y\).

By combining the ideas in the previous proof, we now get that every surjection has an inverse, i.e., there is a single function which is both a left and right inverse of \(f\).

\(^1\)Since \(f\) is surjective, for every \(y \in B\) the set \(\{x : f(x) = y\}\) is nonempty. Our definition of \(h\) requires that we choose a single \(x\) from each of these sets. That this is always possible is actually not obvious—the possibility of making these choices is simply assumed as an axiom. In other words, this proposition assumes the so-called Axiom of Choice, an issue we will revisit in chapter 69. However, in many specific cases, e.g., when \(A = \mathbb{N}\) or is finite, or when \(f\) is bijective, the Axiom of Choice is not required. (In the particular case when \(f\) is bijective, for each \(y \in B\) the set \(\{x : f(x) = y\}\) has exactly one element, so that there is no choice to make.)
CHAPTER 3. FUNCTIONS

Proposition 3.18. If $f : A \rightarrow B$ is bijective, there is a function $f^{-1} : B \rightarrow A$ so that for all $x \in A$, $f^{-1}(f(x)) = x$ and for all $y \in B$, $f(f^{-1}(y)) = y$.

Proof. Exercise. $\square$

There is a slightly more general way to extract inverses. We saw in section 3.2 that every function $f$ induces a surjection $f' : A \rightarrow \text{ran}(f)$ by letting $f'(x) = f(x)$ for all $x \in A$. Clearly, if $f$ is injective, then $f'$ is bijective, so that it has a unique inverse by Proposition 3.18. By a very minor abuse of notation, we sometimes call the inverse of $f'$ simply “the inverse of $f$.”

Proposition 3.19. Show that if $f : A \rightarrow B$ has a left inverse $g$ and a right inverse $h$, then $h = g$.

Proof. Exercise. $\square$

Proposition 3.20. Every function $f$ has at most one inverse.

Proof. Suppose $g$ and $h$ are both inverses of $f$. Then in particular $g$ is a left inverse of $f$ and $h$ is a right inverse. By Proposition 3.19, $g = h$. $\square$

3.5 Composition of Functions

We saw in section 3.4 that the inverse $f^{-1}$ of a bijection $f$ is itself a function. Another operation on functions is composition: we can define a new function by composing two functions, $f$ and $g$, i.e., by first applying $f$ and then $g$. Of course, this is only possible if the ranges and domains match, i.e., the range of $f$ must be a subset of the domain of $g$. This operation on functions is the analogue of the operation of relative product on relations from section 2.7.

A diagram might help to explain the idea of composition. In Figure 3.5, we depict two functions $f : A \rightarrow B$ and $g : B \rightarrow C$ and their composition $(g \circ f)$. The function $(g \circ f) : A \rightarrow C$ pairs each element of $A$ with an element of $C$. We specify which element of $C$ an element of $A$ is paired with as follows: given an input $x \in A$, first apply the function $f$ to $x$, which will output some $f(x) = y \in B$, then apply the function $g$ to $y$, which will output some $g(f(x)) = g(y) = z \in C$.

Definition 3.21 (Composition). Let $f : A \rightarrow B$ and $g : B \rightarrow C$ be functions. The composition of $f$ with $g$ is $g \circ f : A \rightarrow C$, where $(g \circ f)(x) = g(f(x))$.

Example 3.22. Consider the functions $f(x) = x + 1$, and $g(x) = 2x$. Since $(g \circ f)(x) = g(f(x))$, for each input $x$ you must first take its successor, then multiply the result by two. So their composition is given by $(g \circ f)(x) = 2(x + 1)$. 

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3.6 Partial Functions

It is sometimes useful to relax the definition of function so that it is not required that the output of the function is defined for all possible inputs. Such mappings are called partial functions.

**Definition 3.23.** A partial function \( f : A \to B \) is a mapping which assigns to every element of \( A \) at most one element of \( B \). If \( f \) assigns an element of \( B \) to \( x \in A \), we say \( f(x) \) is defined, and otherwise undefined. If \( f(x) \) is defined, we write \( f(x) \downarrow \), otherwise \( f(x) \uparrow \). The domain of a partial function \( f \) is the subset of \( A \) where it is defined, i.e., \( \text{dom}(f) = \{ x \in A : f(x) \downarrow \} \).

**Example 3.24.** Every function \( f : A \to B \) is also a partial function. Partial functions that are defined everywhere on \( A \)—i.e., what we so far have simply called a function—are also called total functions.

**Example 3.25.** The partial function \( f : \mathbb{R} \to \mathbb{R} \) given by \( f(x) = 1/x \) is undefined for \( x = 0 \), and defined everywhere else.

**Definition 3.26 (Graph of a partial function).** Let \( f : A \to B \) be a partial function. The graph of \( f \) is the relation \( R_f \subseteq A \times B \) defined by

\[
R_f = \{ (x, y) : f(x) = y \}.
\]

**Proposition 3.27.** Suppose \( R \subseteq A \times B \) has the property that whenever \( Rxy \) and \( Rxy' \) then \( y = y' \). Then \( R \) is the graph of the partial function \( f : X \to Y \) defined by: if there is a \( y \) such that \( Rxy \), then \( f(x) = y \), otherwise \( f(x) \uparrow \). If \( R \) is also serial, i.e., for each \( x \in X \) there is a \( y \in Y \) such that \( Rxy \), then \( f \) is total.

**Proof.** Suppose there is a \( y \) such that \( Rxy \). If there were another \( y' \neq y \) such that \( Rxy' \), the condition on \( R \) would be violated. Hence, if there is a \( y \) such that \( Rxy \), that \( y \) is unique, and so \( f \) is well-defined. Obviously, \( R_f = R \) and \( f \) is total if \( R \) is serial. \( \square \)
Problems

Problem 3.1. Show that if $f : A \to B$ has a left inverse $g$, then $f$ is injective.

Problem 3.2. Show that if $f : A \to B$ has a right inverse $h$, then $f$ is surjective.

Problem 3.3. Prove Proposition 3.18. You have to define $f^{-1}$, show that it is a function, and show that it is an inverse of $f$, i.e., $f^{-1}(f(x)) = x$ and $f(f^{-1}(y)) = y$ for all $x \in A$ and $y \in B$.


Problem 3.5. Show that if $f : A \to B$ and $g : B \to C$ are both injective, then $g \circ f : A \to C$ is injective.

Problem 3.6. Show that if $f : A \to B$ and $g : B \to C$ are both surjective, then $g \circ f : A \to C$ is surjective.

Problem 3.7. Suppose $f : A \to B$ and $g : B \to C$. Show that the graph of $g \circ f$ is $R_f \restriction R_g$.

Problem 3.8. Given $f : A \to B$, define the partial function $g : B \to A$ by: for any $y \in B$, if there is a unique $x \in A$ such that $f(x) = y$, then $g(y) = x$; otherwise $g(y) \uparrow$. Show that if $f$ is injective, then $g(f(x)) = x$ for all $x \in \text{dom}(f)$, and $f(g(y)) = y$ for all $y \in \text{ran}(f)$. 


Chapter 4

The Size of Sets

4.1 Introduction

When Georg Cantor developed set theory in the 1870s, one of his aims was to make palatable the idea of an infinite collection—an actual infinity, as the medievals would say. A key part of this was his treatment of the size of different sets. If \(a, b\) and \(c\) are all distinct, then the set \(\{a, b, c\}\) is intuitively larger than \(\{a, b\}\). But what about infinite sets? Are they all as large as each other? It turns out that they are not.

The first important idea here is that of an enumeration. We can list every finite set by listing all its elements. For some infinite sets, we can also list all their elements if we allow the list itself to be infinite. Such sets are called enumerable. Cantor’s surprising result, which we will fully understand by the end of this chapter, was that some infinite sets are not enumerable.

4.2 Enumerations and Enumerable Sets

This section discusses enumerations of sets, defining them as surjections from \(\mathbb{Z}^+\). It does things slowly, for readers with little mathematical background. An alternative, terser version is given in section 4.11, which defines enumerations differently: as bijections with \(\mathbb{N}\) (or an initial segment).
We’ve already given examples of sets by listing their elements. Let’s discuss in more general terms how and when we can list the elements of a set, even if that set is infinite.

**Definition 4.1 (Enumeration, informally).** Informally, an *enumeration* of a set $A$ is a list (possibly infinite) of elements of $A$ such that every element of $A$ appears on the list at some finite position. If $A$ has an enumeration, then $A$ is said to be *enumerable*.

A couple of points about enumerations:

1. We count as enumerations only lists which have a beginning and in which every element other than the first has a single element immediately preceding it. In other words, there are only finitely many elements between the first element of the list and any other element. In particular, this means that every element of an enumeration has a finite position: the first element has position 1, the second position 2, etc.

2. We can have different enumerations of the same set $A$ which differ by the order in which the elements appear: 4, 1, 25, 16, 9 enumerates the (set of the) first five square numbers just as well as 1, 4, 9, 16, 25 does.

3. Redundant enumerations are still enumerations: 1, 1, 2, 2, 3, 3, ... enumerates the same set as 1, 2, 3, ... does.

4. Order and redundancy *do* matter when we specify an enumeration: we can enumerate the positive integers beginning with 1, 2, 3, 1, ..., but the pattern is easier to see when enumerated in the standard way as 1, 2, 3, 4, ...

5. Enumerations must have a beginning: ..., 3, 2, 1 is not an enumeration of the positive integers because it has no first element. To see how this follows from the informal definition, ask yourself, “at what position in the list does the number 76 appear?”

6. The following is not an enumeration of the positive integers: 1, 3, 5, ..., 2, 4, 6, ... The problem is that the even numbers occur at places $\infty + 1$, $\infty + 2$, $\infty + 3$, rather than at finite positions.

7. The empty set is enumerable: it is enumerated by the empty list!

**Proposition 4.2.** If $A$ has an enumeration, it has an enumeration without repetitions.

*Proof.* Suppose $A$ has an enumeration $x_1, x_2, ...$ in which each $x_i$ is an element of $A$. We can remove repetitions from an enumeration by removing repeated elements. For instance, we can turn the enumeration into a new one in which we list $x_i$ if it is an element of $A$ that is not among $x_1, ..., x_{i-1}$ or remove $x_i$ from the list if it already appears among $x_1, ..., x_{i-1}$. \[\square\]
4.2. ENUMERATIONS AND ENUMERABLE SETS

The last argument shows that in order to get a good handle on enumerations and enumerable sets and to prove things about them, we need a more precise definition. The following provides it.

**Definition 4.3 (Enumeration, formally).** An enumeration of a set \( A \neq \emptyset \) is any surjective function \( f: \mathbb{Z}^+ \rightarrow A \).

Let’s convince ourselves that the formal definition and the informal definition using a possibly infinite list are equivalent. First, any surjective function from \( \mathbb{Z}^+ \) to a set \( A \) enumerates \( A \). Such a function determines an enumeration as defined informally above: the list \( f(1), f(2), f(3), \ldots \). Since \( f \) is surjective, every element of \( A \) is guaranteed to be the value of \( f(n) \) for some \( n \in \mathbb{Z}^+ \). Hence, every element of \( A \) appears at some finite position in the list. Since the function may not be injective, the list may be redundant, but that is acceptable (as noted above).

On the other hand, given a list that enumerates all elements of \( A \), we can define a surjective function \( f: \mathbb{Z}^+ \rightarrow A \) by letting \( f(n) \) be the \( n \)th element of the list, or the final element of the list if there is no \( n \)th element. The only case where this does not produce a surjective function is when \( A \) is empty, and hence the list is empty. So, every non-empty list determines a surjective function \( f: \mathbb{Z}^+ \rightarrow A \).

**Definition 4.4.** A set \( A \) is enumerable iff it is empty or has an enumeration.

**Example 4.5.** A function enumerating the positive integers (\( \mathbb{Z}^+ \)) is simply the identity function given by \( f(n) = n \). A function enumerating the natural numbers \( \mathbb{N} \) is the function \( g(n) = n - 1 \).

**Example 4.6.** The functions \( f: \mathbb{Z}^+ \rightarrow \mathbb{Z}^+ \) and \( g: \mathbb{Z}^+ \rightarrow \mathbb{Z}^+ \) given by

\[
\begin{align*}
f(n) &= 2n \\
g(n) &= 2n + 1
\end{align*}
\]

enumerate the even positive integers and the odd positive integers, respectively. However, neither function is an enumeration of \( \mathbb{Z}^+ \), since neither is surjective.

**Example 4.7.** The function \( f(n) = (-1)^n \lceil \frac{(n-1)}{2} \rceil \) (where \( \lceil x \rceil \) denotes the ceiling function, which rounds \( x \) up to the nearest integer) enumerates the set of integers \( \mathbb{Z} \). Notice how \( f \) generates the values of \( \mathbb{Z} \) by “hopping” back and forth between positive and negative integers:

\[
\begin{array}{cccccccc}
f(1) & f(2) & f(3) & f(4) & f(5) & f(6) & f(7) & \ldots \\
-\lceil \frac{0}{2} \rceil & \lceil \frac{1}{2} \rceil & -\lceil \frac{2}{2} \rceil & \lceil \frac{3}{2} \rceil & -\lceil \frac{4}{2} \rceil & \lceil \frac{5}{2} \rceil & -\lceil \frac{6}{2} \rceil & \ldots \\
0 & 1 & -1 & 2 & -2 & 3 & \ldots
\end{array}
\]
You can also think of \( f \) as defined by cases as follows:

\[
  f(n) = \begin{cases} 
    0 & \text{if } n = 1 \\
    n/2 & \text{if } n \text{ is even} \\
    -(n - 1)/2 & \text{if } n \text{ is odd and } > 1 
  \end{cases}
\]

Although it is perhaps more natural when listing the elements of a set to start counting from the 1st element, mathematicians like to use the natural numbers \( \mathbb{N} \) for counting things. They talk about the 0th, 1st, 2nd, and so on, elements of a list. Correspondingly, we can define an enumeration as a surjective function from \( \mathbb{N} \) to \( A \). Of course, the two definitions are equivalent.

**Proposition 4.8.** There is a surjection \( f : \mathbb{Z}^+ \to A \) iff there is a surjection \( g : \mathbb{N} \to A \).

**Proof.** Given a surjection \( f : \mathbb{Z}^+ \to A \), we can define \( g(n) = f(n + 1) \) for all \( n \in \mathbb{N} \). It is easy to see that \( g : \mathbb{N} \to A \) is surjective. Conversely, given a surjection \( g : \mathbb{N} \to A \), define \( f(n) = g(n + 1) \).

This gives us the following result:

**Corollary 4.9.** A set \( A \) is enumerable iff it is empty or there is a surjective function \( f : \mathbb{N} \to A \).

We discussed above than an list of elements of a set \( A \) can be turned into a list without repetitions. This is also true for enumerations, but a bit harder to formulate and prove rigorously. Any function \( f : \mathbb{Z}^+ \to A \) must be defined for all \( n \in \mathbb{Z}^+ \). If there are only finitely many elements in \( A \) then we clearly cannot have a function defined on the infinitely many elements of \( \mathbb{Z}^+ \) that takes as values all the elements of \( A \) but never takes the same value twice. In that case, i.e., in the case where the list without repetitions is finite, we must choose a different domain for \( f \), one with only finitely many elements. Not having repetitions means that \( f \) must be injective. Since it is also surjective, we are looking for a bijection between some finite set \( \{1, \ldots, n\} \) or \( \mathbb{Z}^+ \) and \( A \).

**Proposition 4.10.** If \( f : \mathbb{Z}^+ \to A \) is surjective (i.e., an enumeration of \( A \)), there is a bijection \( g : \mathbb{Z} \to A \) where \( \mathbb{Z} \) is either \( \mathbb{Z}^+ \) or \( \{1, \ldots, n\} \) for some \( n \in \mathbb{Z}^+ \).

**Proof.** We define the function \( g \) recursively: Let \( g(1) = f(1) \). If \( g(i) \) has already been defined, let \( g(i+1) \) be the first value of \( f(1), f(2), \ldots \) not already among \( g(1), \ldots, g(i) \), if there is one. If \( A \) has just \( n \) elements, then \( g(1), \ldots, g(n) \) are all defined, and so we have defined a function \( g : \{1, \ldots, n\} \to A \). If \( A \) has infinitely many elements, then for any \( i \) there must be an element of \( A \) in the enumeration \( f(1), f(2), \ldots \), which is not already among \( g(1), \ldots, g(i) \). In this case we have defined a function \( g : \mathbb{Z}^+ \to A \).
4.3. CANTOR’S ZIG-ZAG METHOD

The function \( g \) is surjective, since any element of \( A \) is among \( f(1), f(2), \ldots \) (since \( f \) is surjective) and so will eventually be a value of \( g(i) \) for some \( i \). It is also injective, since if there were \( j < i \) such that \( g(j) = g(i) \), then \( g(i) \) would already be among \( g(1), \ldots, g(i-1) \), contrary to how we defined \( g \).

\[ \square \]

**Corollary 4.11.** A set \( A \) is enumerable iff it is empty or there is a bijection \( f : \mathbb{N} \rightarrow A \) where either \( \mathbb{N} = \mathbb{N} \) or \( \mathbb{N} = \{0, \ldots, n\} \) for some \( n \in \mathbb{N} \).

**Proof.** A is enumerable iff \( A \) is empty or there is a surjective \( f : \mathbb{Z}^+ \rightarrow A \). By Proposition 4.10, the latter holds iff there is a bijective function \( f : \mathbb{Z} \rightarrow A \) where \( \mathbb{Z} = \mathbb{Z}^+ \) or \( \mathbb{Z} = \{1, \ldots, n\} \) for some \( n \in \mathbb{Z}^+ \). By the same argument as in the proof of Proposition 4.8, that in turn is the case iff there is a bijection \( g : \mathbb{N} \rightarrow A \) where either \( \mathbb{N} = \mathbb{N} \) or \( \mathbb{N} = \{0, \ldots, n-1\} \).

\[ \square \]

4.3 Cantor’s Zig-Zag Method

We’ve already considered some “easy” enumerations. Now we will consider something a bit harder. Consider the set of pairs of natural numbers, which we defined in section 1.5 thus:

\[ \mathbb{N} \times \mathbb{N} = \{ (n, m) : n, m \in \mathbb{N} \} \]

We can organize these ordered pairs into an array, like so:

\[
\begin{array}{ccccccc}
0 & 1 & 2 & 3 & \ldots \\
0 & \langle 0,0 \rangle & \langle 0,1 \rangle & \langle 0,2 \rangle & \langle 0,3 \rangle & \ldots \\
1 & \langle 1,0 \rangle & \langle 1,1 \rangle & \langle 1,2 \rangle & \langle 1,3 \rangle & \ldots \\
2 & \langle 2,0 \rangle & \langle 2,1 \rangle & \langle 2,2 \rangle & \langle 2,3 \rangle & \ldots \\
3 & \langle 3,0 \rangle & \langle 3,1 \rangle & \langle 3,2 \rangle & \langle 3,3 \rangle & \ldots \\
\vdots & \vdots & \vdots & \vdots & \vdots & \ddots
\end{array}
\]

Clearly, every ordered pair in \( \mathbb{N} \times \mathbb{N} \) will appear exactly once in the array. In particular, \( \langle n, m \rangle \) will appear in the \( n \)th row and \( m \)th column. But how do we organize the elements of such an array into a “one-dimensional” list? The pattern in the array below demonstrates one way to do this (although of course there are many other options):

\[
\begin{array}{ccccccc}
0 & 1 & 2 & 3 & 4 & \ldots \\
0 & 0 & 1 & 3 & 6 & 10 & \ldots \\
1 & 2 & 4 & 7 & 11 & \ldots & \ldots \\
2 & 5 & 8 & 12 & \ldots & \ldots & \ldots \\
3 & 9 & 13 & \ldots & \ldots & \ldots & \ldots \\
4 & 14 & \ldots & \ldots & \ldots & \ldots & \ldots \\
\vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \ddots
\end{array}
\]
CHAPTER 4. THE SIZE OF SETS

This pattern is called Cantor’s zig-zag method. It enumerates \( \mathbb{N} \times \mathbb{N} \) as follows:

\[
\langle 0,0 \rangle, \langle 0,1 \rangle, \langle 1,0 \rangle, \langle 0,2 \rangle, \langle 1,1 \rangle, \langle 2,0 \rangle, \langle 0,3 \rangle, \langle 1,2 \rangle, \langle 2,1 \rangle, \langle 3,0 \rangle, \ldots
\]

And this establishes the following:

**Proposition 4.12.** \( \mathbb{N} \times \mathbb{N} \) is enumerable.

**Proof.** Let \( f: \mathbb{N} \rightarrow \mathbb{N} \times \mathbb{N} \) take each \( k \in \mathbb{N} \) to the tuple \( \langle n, m \rangle \in \mathbb{N} \times \mathbb{N} \) such that \( k \) is the value of the \( n \)th row and \( m \)th column in Cantor’s zig-zag array. \( \square \)

This technique also generalises rather nicely. For example, we can use it to enumerate the set of ordered triples of natural numbers, i.e.:

\[
\mathbb{N}^3 = \{ \langle n, m, k \rangle : n, m, k \in \mathbb{N} \}
\]

We think of \( \mathbb{N} \times \mathbb{N} \times \mathbb{N} \) as the Cartesian product of \( \mathbb{N} \times \mathbb{N} \) with \( \mathbb{N} \), that is,

\[
\mathbb{N}^3 = (\mathbb{N} \times \mathbb{N}) \times \mathbb{N} = \{ \langle \langle n, m \rangle, k \rangle : n, m, k \in \mathbb{N} \}
\]

and thus we can enumerate \( \mathbb{N}^3 \) with an array by labelling one axis with the enumeration of \( \mathbb{N} \), and the other axis with the enumeration of \( \mathbb{N}^2 \):

<table>
<thead>
<tr>
<th></th>
<th>0</th>
<th>1</th>
<th>2</th>
<th>3</th>
<th>...</th>
</tr>
</thead>
<tbody>
<tr>
<td>\langle 0,0 \rangle</td>
<td>\langle 0,1 \rangle</td>
<td>\langle 0,2 \rangle</td>
<td>\langle 0,3 \rangle</td>
<td>...</td>
<td></td>
</tr>
<tr>
<td>\langle 0,1 \rangle</td>
<td>\langle 1,0 \rangle</td>
<td>\langle 1,1 \rangle</td>
<td>\langle 1,2 \rangle</td>
<td>\langle 1,3 \rangle</td>
<td>...</td>
</tr>
<tr>
<td>\langle 0,2 \rangle</td>
<td>\langle 1,0 \rangle</td>
<td>\langle 1,1 \rangle</td>
<td>\langle 1,2 \rangle</td>
<td>\langle 1,3 \rangle</td>
<td>...</td>
</tr>
<tr>
<td>\langle 1,0 \rangle</td>
<td>\langle 0,1 \rangle</td>
<td>\langle 0,2 \rangle</td>
<td>\langle 0,3 \rangle</td>
<td>...</td>
<td></td>
</tr>
<tr>
<td>\vdots</td>
<td>\vdots</td>
<td>\vdots</td>
<td>\vdots</td>
<td>\vdots</td>
<td>\ddots</td>
</tr>
</tbody>
</table>

Thus, by using a method like Cantor’s zig-zag method, we may similarly obtain an enumeration of \( \mathbb{N}^3 \). And we can keep going, obtaining enumerations of \( \mathbb{N}^n \) for any natural number \( n \). So, we have:

**Proposition 4.13.** \( \mathbb{N}^n \) is enumerable, for every \( n \in \mathbb{N} \).

### 4.4 Pairing Functions and Codes

Cantor’s zig-zag method makes the enumerability of \( \mathbb{N}^n \) visually evident. But let us focus on our array depicting \( \mathbb{N}^2 \). Following the zig-zag line in the array and counting the places, we can check that \( \langle 1,2 \rangle \) is associated with the number 7. However, it would be nice if we could compute this more directly. That is, it would be nice to have to hand the inverse of the zig-zag enumeration, \( g: \mathbb{N}^2 \rightarrow \mathbb{N} \), such that

\[
g(\langle 0,0 \rangle) = 0, \ g(\langle 0,1 \rangle) = 1, \ g(\langle 1,0 \rangle) = 2, \ldots, g(\langle 1,2 \rangle) = 7, \ldots
\]
4.5. AN ALTERNATIVE PAIRING FUNCTION

This would enable to calculate exactly where \( \langle n, m \rangle \) will occur in our enumeration.

In fact, we can define \( g \) directly by making two observations. First: if the \( n \)th row and \( m \)th column contains value \( v \), then the \((n + 1)\)st row and \((m - 1)\)st column contains value \( v + 1 \). Second: the first row of our enumeration consists of the triangular numbers, starting with 0, 1, 3, 5, etc. The \( k \)th triangular number is the sum of the natural numbers \( < k \), which can be computed as \( k(k + 1)/2 \). Putting these two observations together, consider this function:

\[
g(n, m) = \frac{(n + m + 1)(n + m)}{2} + n
\]

We often just write \( g(n, m) \) rather than \( g(\langle n, m \rangle) \), since it is easier on the eyes. This tells you first to determine the \((n + m)\)th triangle number, and then subtract \( n \) from it. And it populates the array in exactly the way we would like. So in particular, the pair \((1, 2)\) is sent to \( \frac{4 \times 3}{2} + 1 = 7 \).

This function \( g \) is the inverse of an enumeration of a set of pairs. Such functions are called pairing functions.

**Definition 4.14 (Pairing function).** A function \( f : A \times B \to \mathbb{N} \) is an arithmetical pairing function if \( f \) is injective. We also say that \( f \) encodes \( A \times B \), and that \( f(x, y) \) is the code for \( \langle x, y \rangle \).

We can use pairing functions encode, e.g., pairs of natural numbers; or, in other words, we can represent each pair of elements using a single number. Using the inverse of the pairing function, we can decode the number, i.e., find out which pair it represents.

4.5 An Alternative Pairing Function

There are other enumerations of \( \mathbb{N}^2 \) that make it easier to figure out what their inverses are. Here is one. Instead of visualizing the enumeration in an array, start with the list of positive integers associated with (initially) empty spaces. Imagine filling these spaces successively with pairs \( \langle n, m \rangle \) as follow. Starting with the pairs that have 0 in the first place (i.e., pairs \( \langle 0, m \rangle \)), put the first (i.e., \( \langle 0, 0 \rangle \)) in the first empty place, then skip an empty space, put the second (i.e., \( \langle 0, 2 \rangle \)) in the next empty place, skip one again, and so forth. The (incomplete) beginning of our enumeration now looks like this:

\[
\begin{array}{cccccccccc}
1 & 2 & 3 & 4 & 5 & 6 & 7 & 8 & 9 & 10 & \ldots \\
\langle 0, 1 \rangle & \langle 0, 2 \rangle & \langle 0, 3 \rangle & \langle 0, 4 \rangle & \langle 0, 5 \rangle & \ldots \\
\end{array}
\]
Repeat this with pairs \( \langle 1, m \rangle \) for the place that still remain empty, again skipping every other empty place:

\[
\begin{array}{ccccccc}
1 & 2 & 3 & 4 & 5 & 6 & 7 & 8 & 9 & 10 & \ldots \\
(0,0) & (1,0) & (0,1) & (0,2) & (1,1) & (0,3) & (0,4) & (1,2) & \ldots
\end{array}
\]

Enter pairs \( \langle 2, m \rangle, \langle 2, m \rangle \), etc., in the same way. Our completed enumeration thus starts like this:

\[
\begin{array}{ccccccc}
1 & 2 & 3 & 4 & 5 & 6 & 7 & 8 & 9 & 10 & \ldots \\
(0,0) & (1,0) & (0,1) & (2,0) & (0,2) & (1,1) & (0,3) & (3,0) & (0,4) & (1,2) & \ldots
\end{array}
\]

If we number the cells in the array above according to this enumeration, we will not find a neat zig-zag line, but this arrangement:

\[
\begin{array}{cccccccccccc}
& 0 & 1 & 2 & 3 & 4 & 5 & \ldots \\
0 & 1 & 3 & 5 & 7 & 9 & 11 & \ldots \\
1 & 2 & 6 & 10 & 14 & 18 & \ldots & \ldots \\
2 & 4 & 12 & 20 & 28 & \ldots & \ldots & \ldots \\
3 & 8 & 24 & 40 & \ldots & \ldots & \ldots & \ldots \\
4 & 16 & 48 & \ldots & \ldots & \ldots & \ldots & \ldots \\
5 & 32 & \ldots & \ldots & \ldots & \ldots & \ldots & \ldots \\
\vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \ddots
\end{array}
\]

We can see that the pairs in row 0 are in the odd numbered places of our enumeration, i.e., pair \( \langle 0, m \rangle \) is in place \( 2m + 1 \); pairs in the second row, \( \langle 1, m \rangle \), are in places whose number is the double of an odd number, specifically, \( 2 \cdot (2m + 1) \); pairs in the third row, \( \langle 2, m \rangle \), are in places whose number is four times an odd number, \( 4 \cdot (2m + 1) \); and so on. The factors of \( 2m + 1 \) for each row, 1, 2, 4, 8, \ldots, are exactly the powers of 2: \( 1 = 2^0, 2 = 2^1, 4 = 2^2, 8 = 2^3, \ldots \) In fact, the relevant exponent is always the first member of the pair in question. Thus, for pair \( \langle n, m \rangle \) the factor is \( 2^n \). This gives us the general formula: \( 2^n \cdot (2m + 1) \). However, this is a mapping of pairs to positive integers, i.e., \( \langle 0, 0 \rangle \) has position 1. If we want to begin at position 0 we must subtract 1 from the result. This gives us:

**Example 4.15.** The function \( h: \mathbb{N}^2 \to \mathbb{N} \) given by

\[ h(n, m) = 2^n(2m + 1) - 1 \]

is a pairing function for the set of pairs of natural numbers \( \mathbb{N}^2 \).

Accordingly, in our second enumeration of \( \mathbb{N}^2 \), the pair \( \langle 0, 0 \rangle \) has code \( h(0, 0) = 2^0(2 \cdot 0 + 1) - 1 = 0 \); \( \langle 1, 2 \rangle \) has code \( 2^1 \cdot (2 \cdot 2 + 1) - 1 = 2 \cdot 5 - 1 = 9 \); \( \langle 2, 6 \rangle \) has code \( 2^2 \cdot (2 \cdot 6 + 1) - 1 = 51 \).
4.6. **NON-ENUMERABLE SETS**

Sometimes it is enough to encode pairs of natural numbers \( \mathbb{N}^2 \) without requiring that the encoding is surjective. Such encodings have inverses that are only partial functions.

**Example 4.16.** The function \( j: \mathbb{N}^2 \rightarrow \mathbb{N}^+ \) given by
\[
j(n, m) = 2^n3^m
\]
is an injective function \( \mathbb{N}^2 \rightarrow \mathbb{N} \).

### 4.6 Non-enumerable Sets

This section proves the non-enumerability of \( \mathcal{B}_\omega \) and \( \mathcal{P}(\mathbb{Z}^+) \) using the definition in section 4.2. It is designed to be a little more elementary and a little more detailed than the version in section 4.11.

Some sets, such as the set \( \mathbb{Z}^+ \) of positive integers, are infinite. So far we’ve seen examples of infinite sets which were all enumerable. However, there are also infinite sets which do not have this property. Such sets are called *non-enumerable*.

First of all, it is perhaps already surprising that there are non-enumerable sets. For any enumerable set \( A \) there is a surjective function \( f: \mathbb{Z}^+ \rightarrow A \). If a set is non-enumerable there is no such function. That is, no function mapping the infinitely many elements of \( \mathbb{Z}^+ \) to \( A \) can exhaust all of \( A \). So there are “more” elements of \( A \) than the infinitely many positive integers.

How would one prove that a set is non-enumerable? You have to show that no such surjective function can exist. Equivalently, you have to show that the elements of \( A \) cannot be enumerated in a one way infinite list. The best way to do this is to show that every list of elements of \( A \) must leave at least one element out; or that no function \( f: \mathbb{Z}^+ \rightarrow A \) can be surjective. We can do this using Cantor’s *diagonal method*. Given a list of elements of \( A \), say, \( x_1, x_2, \ldots \), we construct another element of \( A \) which, by its construction, cannot possibly be on that list.

Our first example is the set \( \mathcal{B}_\omega \) of all infinite, non-gappy sequences of 0’s and 1’s.

**Theorem 4.17.** \( \mathcal{B}_\omega \) is non-enumerable.

**Proof.** Suppose, by way of contradiction, that \( \mathcal{B}_\omega \) is enumerable, i.e., suppose that there is a list \( s_1, s_2, s_3, s_4, \ldots \) of all elements of \( \mathcal{B}_\omega \). Each of these \( s_i \) is itself an infinite sequence of 0’s and 1’s. Let’s call the \( j \)-th element of the \( i \)-th sequence in this list \( s_i(j) \). Then the \( i \)-th sequence \( s_i \) is
\[
s_i(1), s_i(2), s_i(3), \ldots
\]
CHAPTER 4. THE SIZE OF SETS

We may arrange this list, and the elements of each sequence \( s_i \) in it, in an array:

\[
\begin{array}{ccccccc}
1 & 2 & 3 & 4 & \ldots \\
1 & s_1(1) & s_1(2) & s_1(3) & s_1(4) & \ldots \\
2 & s_2(1) & s_2(2) & s_2(3) & s_2(4) & \ldots \\
3 & s_3(1) & s_3(2) & s_3(3) & s_3(4) & \ldots \\
4 & s_4(1) & s_4(2) & s_4(3) & s_4(4) & \ldots \\
\vdots & \vdots & \vdots & \vdots & \vdots & \ddots
\end{array}
\]

The labels down the side give the number of the sequence in the list \( s_1, s_2, \ldots \); the numbers across the top label the elements of the individual sequences. For instance, \( s_1(1) \) is a name for whatever number, a 0 or a 1, is the first element in the sequence \( s_1 \), and so on.

Now we construct an infinite sequence, \( \overline{s} \), of 0’s and 1’s which cannot possibly be on this list. The definition of \( \overline{s} \) will depend on the list \( s_1, s_2, \ldots \).

Any infinite list of infinite sequences of 0’s and 1’s gives rise to an infinite sequence \( \overline{s} \) which is guaranteed to not appear on the list.

To define \( \overline{s} \), we specify what all its elements are, i.e., we specify \( \overline{s}(n) \) for all \( n \in \mathbb{Z}^+ \). We do this by reading down the diagonal of the array above (hence the name “diagonal method”) and then changing every 1 to a 0 and every 0 to a 1. More abstractly, we define \( \overline{s}(n) \) to be 0 or 1 according to whether the \( n \)-th element of the diagonal, \( s_n(n) \), is 1 or 0.

\[
\overline{s}(n) = \begin{cases} 
1 & \text{if } s_n(n) = 0 \\
0 & \text{if } s_n(n) = 1.
\end{cases}
\]

If you like formulas better than definitions by cases, you could also define \( \overline{s}(n) = 1 - s_n(n) \).

Clearly \( \overline{s} \) is an infinite sequence of 0’s and 1’s, since it is just the mirror sequence to the sequence of 0’s and 1’s that appear on the diagonal of our array. So \( \overline{s} \) is an element of \( \mathbb{B}^\omega \). But it cannot be on the list \( s_1, s_2, \ldots \) Why not?

It can’t be the first sequence in the list, \( s_1 \), because it differs from \( s_1 \) in the first element. Whatever \( s_1(1) \) is, we defined \( \overline{s}(1) \) to be the opposite. It can’t be the second sequence in the list, because \( \overline{s} \) differs from \( s_2 \) in the second element: if \( s_2(2) \) is 0, \( \overline{s}(2) \) is 1, and vice versa. And so on.

More precisely: if \( \overline{s} \) were on the list, there would be some \( k \) so that \( \overline{s} = s_k \). Two sequences are identical iff they agree at every place, i.e., for any \( n \), \( \overline{s}(n) = s_k(n) \). So in particular, taking \( n = k \) as a special case, \( \overline{s}(k) = s_k(k) \) would have to hold. \( s_k(k) \) is either 0 or 1. If it is 0 then \( \overline{s}(k) \) must be 1—that’s how we defined \( \overline{s} \). But if \( s_k(k) = 1 \) then, again because of the way we defined \( \overline{s} \), \( \overline{s}(k) = 0 \). In either case \( \overline{s}(k) \neq s_k(k) \).

We started by assuming that there is a list of elements of \( \mathbb{B}^\omega \), \( s_1, s_2, \ldots \). From this list we constructed a sequence \( \overline{s} \) which we proved cannot be on the list. But it definitely is a sequence of 0’s and 1’s if all the \( s_i \) are sequences of
4.6. NON-ENUMERABLE SETS

0's and 1's, i.e., $s \in B^\omega$. This shows in particular that there can be no list of all elements of $B^\omega$, since for any such list we could also construct a sequence $s$ guaranteed to not be on the list, so the assumption that there is a list of all sequences in $B^\omega$ leads to a contradiction.

This proof method is called “diagonalization” because it uses the diagonal of the array to define $s$. Diagonalization need not involve the presence of an array: we can show that sets are not enumerable by using a similar idea even when no array and no actual diagonal is involved.

**Theorem 4.18.** $\wp(\mathbb{Z}^+)$ is not enumerable.

**Proof.** We proceed in the same way, by showing that for every list of subsets of $\mathbb{Z}^+$ there is a subset of $\mathbb{Z}^+$ which cannot be on the list. Suppose the following is a given list of subsets of $\mathbb{Z}^+$:

$Z_1, Z_2, Z_3, \ldots$

We now define a set $Z$ such that for any $n \in \mathbb{Z}^+$, $n \in Z$ iff $n \notin Z_n$:

$Z = \{ n \in \mathbb{Z}^+ : n \notin Z_n \}$

$Z$ is clearly a set of positive integers, since by assumption each $Z_n$ is, and thus $Z \in \wp(\mathbb{Z}^+)$. But $Z$ cannot be on the list. To show this, we’ll establish that for each $k \in \mathbb{Z}^+$, $Z \neq Z_k$.

So let $k \in \mathbb{Z}^+$ be arbitrary. We’ve defined $Z$ so that for any $n \in \mathbb{Z}^+$, $n \in Z$ iff $n \notin Z_n$. In particular, taking $n = k$, $k \in Z$ iff $k \notin Z_k$. But this shows that $Z \neq Z_k$, since $k$ is an element of one but not the other, and so $Z$ and $Z_k$ have different elements. Since $k$ was arbitrary, $Z$ is not on the list $Z_1, Z_2, \ldots$

The preceding proof did not mention a diagonal, but you can think of it as involving a diagonal if you picture it this way: Imagine the sets $Z_1, Z_2, \ldots$, written in an array, where each element $j \in Z_i$ is listed in the $j$-th column. Say the first four sets on that list are $\{1, 2, 3, \ldots\}$, $\{2, 4, 6, \ldots\}$, $\{1, 2, 5\}$, and $\{3, 4, 5, \ldots\}$. Then the array would begin with

$Z_1 = \{1, 2, 3, 4, 5, 6, \ldots\}$

$Z_2 = \{2, 4, 6, \ldots\}$

$Z_3 = \{1, 2, 5\}$

$Z_4 = \{3, 4, 5, 6, \ldots\}$

Then $Z$ is the set obtained by going down the diagonal, leaving out any numbers that appear along the diagonal and include those $j$ where the array has a gap in the $j$-th row/column. In the above case, we would leave out 1 and 2, include 3, leave out 4, etc.
4.7 Reduction

This section proves non-enumerability by reduction, matching the results in section 4.6. An alternative, slightly more condensed version matching the results in section 4.12 is provided in section 4.13.

We showed \( \mathcal{P}(\mathbb{Z}^+) \) to be non-enumerable by a diagonalization argument. We already had a proof that \( \mathbb{B}^\omega \), the set of all infinite sequences of 0s and 1s, is non-enumerable. Here’s another way we can prove that \( \mathcal{P}(\mathbb{Z}^+) \) is non-enumerable: Show that if \( \mathcal{P}(\mathbb{Z}^+) \) is enumerable then \( \mathbb{B}^\omega \) is also enumerable. Since we know \( \mathbb{B}^\omega \) is not enumerable, \( \mathcal{P}(\mathbb{Z}^+) \) can’t be either. This is called reducing one problem to another—in this case, we reduce the problem of enumerating \( \mathbb{B}^\omega \) to the problem of enumerating \( \mathcal{P}(\mathbb{Z}^+) \). A solution to the latter—an enumeration of \( \mathcal{P}(\mathbb{Z}^+) \)—would yield a solution to the former—an enumeration of \( \mathbb{B}^\omega \).

How do we reduce the problem of enumerating a set \( B \) to that of enumerating a set \( A \)? We provide a way of turning an enumeration of \( A \) into an enumeration of \( B \). The easiest way to do that is to define a surjective function \( f: A \to B \). If \( x_1, x_2, \ldots \) enumerates \( A \), then \( f(x_1), f(x_2), \ldots \) would enumerate \( B \). In our case, we are looking for a surjective function \( f: \mathcal{P}(\mathbb{Z}^+) \to \mathbb{B}^\omega \).

Proof of Theorem 4.18 by reduction. Suppose that \( \mathcal{P}(\mathbb{Z}^+) \) were enumerable, and thus that there is an enumeration of it, \( Z_1, Z_2, Z_3, \ldots \).

Define the function \( f: \mathcal{P}(\mathbb{Z}^+) \to \mathbb{B}^\omega \) by letting \( f(Z) \) be the sequence \( s_k \) such that \( s_k(n) = 1 \) iff \( n \in Z \), and \( s_k(n) = 0 \) otherwise. This clearly defines a function, since whenever \( Z \subseteq \mathbb{Z}^+ \), any \( n \in \mathbb{Z}^+ \) either is an element of \( Z \) or isn’t. For instance, the set \( 2\mathbb{Z}^+ = \{2, 4, 6, \ldots\} \) of positive even numbers gets mapped to the sequence 010101 \ldots, the empty set gets mapped to 0000 \ldots and the set \( \mathbb{Z}^+ \) itself to 1111 \ldots.

It also is surjective: Every sequence of 0s and 1s corresponds to some set of positive integers, namely the one which has as its members those integers corresponding to the places where the sequence has 1s. More precisely, suppose \( s \in \mathbb{B}^\omega \). Define \( Z \subseteq \mathbb{Z}^+ \) by:

\[
Z = \{ n \in \mathbb{Z}^+ : s(n) = 1 \}
\]

Then \( f(Z) = s \), as can be verified by consulting the definition of \( f \).

Now consider the list

\[
f(Z_1), f(Z_2), f(Z_3), \ldots
\]

Since \( f \) is surjective, every member of \( \mathbb{B}^\omega \) must appear as a value of \( f \) for some argument, and so must appear on the list. This list must therefore enumerate all of \( \mathbb{B}^\omega \).
4.8 EQUINUMEROSITY

So if \( \wp(\mathbb{Z}^+) \) were enumerable, \( \mathbb{B}^\omega \) would be enumerable. But \( \mathbb{B}^\omega \) is non-enumerable (Theorem 4.17). Hence \( \wp(\mathbb{Z}^+) \) is non-enumerable. \( \Box \)

It is easy to be confused about the direction the reduction goes in. For instance, a surjective function \( g: \mathbb{B}^\omega \rightarrow \mathbb{B} \) does not establish that \( \mathbb{B} \) is non-enumerable. (Consider \( g: \mathbb{B}^\omega \rightarrow \mathbb{B} \) defined by \( g(s) = s(1) \), the function that maps a sequence of 0’s and 1’s to its first element. It is surjective, because some sequences start with 0 and some start with 1. But \( \mathbb{B} \) is finite.) Note also that the function \( f \) must be surjective, or otherwise the argument does not go through: \( f(x_1), f(x_2), \ldots \) would then not be guaranteed to include all the elements of \( \mathbb{B} \). For instance,

\[
\begin{align*}
h(n) &= 000, \ldots, 0 \\
&\text{underlined } n \text{ 0’s}
\end{align*}
\]

defines a function \( h: \mathbb{Z}^+ \rightarrow \mathbb{B}^\omega \), but \( \mathbb{Z}^+ \) is enumerable.

4.8 Equinumerosity

We have an intuitive notion of “size” of sets, which works fine for finite sets. But what about infinite sets? If we want to come up with a formal way of comparing the sizes of two sets of any size, it is a good idea to start by defining when sets are the same size. Here is Frege:

If a waiter wants to be sure that he has laid exactly as many knives as plates on the table, he does not need to count either of them, if he simply lays a knife to the right of each plate, so that every knife on the table lies to the right of some plate. The plates and knives are thus uniquely correlated to each other, and indeed through that same spatial relationship. (Frege, 1884, §70)

The insight of this passage can be brought out through a formal definition:

**Definition 4.19.** A is equinumerous with \( B \), written \( A \approx B \), iff there is a bijection \( f: A \rightarrow B \).

**Proposition 4.20.** Equinumerosity is an equivalence relation.

**Proof.** We must show that equinumerosity is reflexive, symmetric, and transitive. Let \( A, B, \) and \( C \) be sets.

**Reflexivity.** The identity map \( \text{Id}_A: A \rightarrow A \), where \( \text{Id}_A(x) = x \) for all \( x \in A \), is a bijection. So \( A \approx A \).

**Symmetry.** Suppose \( A \approx B \), i.e., there is a bijection \( f: A \rightarrow B \). Since \( f \) is bijective, its inverse \( f^{-1} \) exists and is also bijective. Hence, \( f^{-1}: B \rightarrow A \) is a bijection, so \( B \approx A \).
Chapter 4. The Size of Sets

Transitivity. Suppose that $A \approx B$ and $B \approx C$, i.e., there are bijections $f : A \rightarrow B$ and $g : B \rightarrow C$. Then the composition $g \circ f : A \rightarrow C$ is bijective, so that $A \approx C$.

Proposition 4.21. If $A \approx B$, then $A$ is enumerable if and only if $B$ is.

The following proof uses Definition 4.4 if section 4.2 is included and Definition 4.27 otherwise.

Proof. Suppose $A \approx B$, so there is some bijection $f : A \rightarrow B$, and suppose that $A$ is enumerable. Then either $A = \emptyset$ or there is a surjective function $g : \mathbb{Z}^+ \rightarrow A$. If $A = \emptyset$, then $B = \emptyset$ also (otherwise there would be an element $y \in B$ but no $x \in A$ with $g(x) = y$). If, on the other hand, $g : \mathbb{Z}^+ \rightarrow A$ is surjective, then $g \circ f : \mathbb{Z}^+ \rightarrow B$ is surjective. To see this, let $y \in B$. Since $g$ is surjective, there is an $x \in A$ such that $g(x) = y$. Since $f$ is surjective, there is an $n \in \mathbb{Z}^+$ such that $f(n) = x$. Hence,

$$(g \circ f)(n) = g(f(n)) = g(x) = y$$

and thus $g \circ f$ is surjective. We have that $g \circ f$ is an enumeration of $B$, and so $B$ is enumerable.

If $B$ is enumerable, we obtain that $A$ is enumerable by repeating the argument with the bijection $f^{-1} : B \rightarrow A$ instead of $f$.

4.9 Sets of Different Sizes, and Cantor’s Theorem

We have offered a precise statement of the idea that two sets have the same size. We can also offer a precise statement of the idea that one set is smaller than another. Our definition of “is smaller than (or equinumerous)” will require, instead of a bijection between the sets, an injection from the first set to the second. If such a function exists, the size of the first set is less than or equal to the size of the second. Intuitively, an injection from one set to another guarantees that the range of the function has at least as many elements as the domain, since no two elements of the domain map to the same element of the range.

Definition 4.22. $A$ is no larger than $B$, written $A \preceq B$, iff there is an injection $f : A \rightarrow B$.

It is clear that this is a reflexive and transitive relation, but that it is not symmetric (this is left as an exercise). We can also introduce a notion, which states that one set is (strictly) smaller than another.

Definition 4.23. $A$ is smaller than $B$, written $A \prec B$, iff there is an injection $f : A \rightarrow B$ but no bijection $g : A \rightarrow B$, i.e., $A \preceq B$ and $A \not\approx B$. 

4.9. SETS OF DIFFERENT SIZES, AND CANTOR’S THEOREM

It is clear that this is relation is anti-reflexive and transitive. (This is left as an exercise.) Using this notation, we can say that a set $A$ is enumerable iff $A \subseteq \mathbb{N}$, and that $A$ is non-enumerable iff $\mathbb{N} \prec A$. This allows us to restate Theorem 4.32 as the observation that $\mathbb{N} \prec \varphi(\mathbb{N})$. In fact, Cantor (1892) proved that this last point is perfectly general:

**Theorem 4.24 (Cantor).** $A \prec \varphi(A)$, for any set $A$.

*Proof*. The map $\text{Theorem 4.24 (Cantor)}$.

$\prec \mathbb{N}$ is a perfectly general that this last point is cannot be surjective. To do this, we define a subset $\{x\}$ is an injection $f: A \to \varphi(A)$, since if $x \neq y$, then also $\{x\} \neq \{y\}$ by extensionality, and so $f(x) \neq f(y)$. So we have that $A \prec \varphi(A)$.

We present the slow proof if section 4.6 is present, otherwise a faster proof matching section 4.12.

We show that there cannot be a surjective function $g: A \to \varphi(A)$, let alone a bijective one, and hence that $A \not\approx \varphi(A)$. For suppose that $g: A \to \varphi(A)$. Since $g$ is total, every $x \in A$ is mapped to a subset $g(x) \subseteq A$. We show that $g$ cannot be surjective. To do this, we define a subset $\overline{A} \subseteq A$ which by definition cannot be in the range of $g$. Let $\overline{A} = \{x \in A : x \notin g(x)\}$.

Since $g(x)$ is defined for all $x \in A$, $\overline{A}$ is clearly a well-defined subset of $A$. But, it cannot be in the range of $g$. Let $x \in A$ be arbitrary, we show that $\overline{A} \neq g(x)$. If $x \in g(x)$, then it does not satisfy $x \notin g(x)$, and so the definition of $\overline{A}$, we have $x \notin \overline{A}$. If $x \in \overline{A}$, it must satisfy the defining property of $\overline{A}$, i.e., $x \in A$ and $x \notin g(x)$. Since $x$ was arbitrary, this shows that for each $x \in \overline{A}$, $x \in g(x)$ iff $x \notin \overline{A}$, and so $g(x) \neq \overline{A}$. In other words, $\overline{A}$ cannot be in the range of $g$, contradicting the assumption that $g$ is surjective. \qed

It’s instructive to compare the proof of Theorem 4.24 to that of Theorem 4.18. There we showed that for any list $Z_1, Z_2, \ldots$, of subsets of $\mathbb{Z}^+$ one can construct a set $\overline{Z}$ of numbers guaranteed not to be on the list. It was guaranteed not to be on the list because, for every $n \in \mathbb{Z}^+$, $n \in Z_n$ iff $n \notin \overline{Z}$. This way, there is always some number that is an element of one of $Z_n$ or $\overline{Z}$ but not the other. We follow the same idea here, except the indices $n$ are now elements of $A$ instead of $\mathbb{Z}^+$. The set $\overline{B}$ is defined so that it is different from $g(x)$ for each $x \in A$, because $x \in g(x)$ iff $x \notin \overline{B}$. Again, there is always an element of $A$ which is an element of one of $g(x)$ and $\overline{B}$ but not the other. And just as $\overline{Z}$ therefore cannot be on the list $Z_1, Z_2, \ldots$, $\overline{B}$ cannot be in the range of $g$.

It’s instructive to compare the proof of Theorem 4.24 to that of Theorem 4.32. There we showed that for any list $N_0, N_1, N_2, \ldots$, of subsets of $\mathbb{N}$ we can construct a set $D$ of numbers guaranteed not to be on the list. It was guaranteed
not to be on the list because \( n \in \mathbb{N} \) iff \( n \notin D \), for every \( n \in \mathbb{N} \). We follow the same idea here, except the indices \( n \) are now elements of \( A \) rather than of \( \mathbb{N} \). The set \( D \) is defined so that it is different from \( g(x) \) for each \( x \in A \), because \( x \in g(x) \) iff \( x \notin D \).

The proof is also worth comparing with the proof of Russell’s Paradox, Theorem 1.29. Indeed, Cantor’s Theorem was the inspiration for Russell’s own paradox.

### 4.10 The Notion of Size, and Schröder-Bernstein

Here is an intuitive thought: if \( A \) is no larger than \( B \) and \( B \) is no larger than \( A \), then \( A \) and \( B \) are equinumerous. To be honest, if this thought were wrong, then we could scarcely justify the thought that our defined notion of equinumerosity has anything to do with comparisons of “sizes” between sets! Fortunately, though, the intuitive thought is correct. This is justified by the Schröder-Bernstein Theorem.

**Theorem 4.25 (Schröder-Bernstein).** If \( A \preceq B \) and \( B \preceq A \), then \( A \approx B \).

In other words, if there is an injection from \( A \) to \( B \), and an injection from \( B \) to \( A \), then there is a bijection from \( A \) to \( B \).

This result, however, is really rather difficult to prove. Indeed, although Cantor stated the result, others proved it.\(^1\) For now, you can (and must) take it on trust.

Fortunately, Schröder-Bernstein is correct, and it vindicates our thinking of the relations we defined, i.e., \( A \approx B \) and \( A \preceq B \), as having something to do with “size”. Moreover, Schröder-Bernstein is very useful. It can be difficult to think of a bijection between two equinumerous sets. The Schröder-Bernstein Theorem allows us to break the comparison down into cases so we only have to think of an injection from the first to the second, and vice-versa.

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\(^1\)For more on the history, see e.g., Potter (2004, pp. 165–6).
4.11 Enumerations and Enumerable Sets

This section defines enumerations as bijections with (initial segments) of \( \mathbb{N} \), the way it’s done in set theory. So it conflicts slightly with the definitions in section 4.2, and repeats all the examples there. It is also a bit more terse than that section.

We can specify finite set is by simply enumerating its elements. We do this when we define a set like so:

\[
A = \{a_1, a_2, \ldots, a_n\}.
\]

Assuming that the elements \( a_1, \ldots, a_n \) are all distinct, this gives us a bijection between \( A \) and the first \( n \) natural numbers \( 0, \ldots, n-1 \). Conversely, since every finite set has only finitely many elements, every finite set can be put into such a correspondence. In other words, if \( A \) is finite, there is a bijection between \( A \) and \( \{0, \ldots, n-1\} \), where \( n \) is the number of elements of \( A \).

If we allow for certain kinds of infinite sets, then we will also allow some infinite sets to be enumerated. We can make this precise by saying that an infinite set is enumerated by a bijection between it and all of \( \mathbb{N} \).

**Definition 4.26 (Enumeration, set-theoretic).** An enumeration of a set \( A \) is a bijection whose range is \( A \) and whose domain is either an initial set of natural numbers \( \{0, 1, \ldots, n\} \) or the entire set of natural numbers \( \mathbb{N} \).

There is an intuitive underpinning to this use of the word enumeration. For to say that we have enumerated a set \( A \) is to say that there is a bijection \( f \) which allows us to count out the elements of the set \( A \). The 0th element is \( f(0) \), the 1st is \( f(1) \), \ldots the \( n \)th is \( f(n) \).\(^2\) The rationale for this may be made even clearer by adding the following:

**Definition 4.27.** A set \( A \) is enumerable iff either \( A = \emptyset \) or there is an enumeration of \( A \). We say that \( A \) is non-enumerable iff \( A \) is not enumerable.

So a set is enumerable iff it is empty or you can use an enumeration to count out its elements.

**Example 4.28.** A function enumerating the natural numbers is simply the identity function \( \text{Id}_\mathbb{N} : \mathbb{N} \to \mathbb{N} \) given by \( \text{Id}_\mathbb{N}(n) = n \). A function enumerating the positive natural numbers, \( \mathbb{N}^+ = \mathbb{N} \setminus \{0\} \), is the function \( g(n) = n + 1 \), i.e., the successor function.

\(^2\)Yes, we count from 0. Of course we could also start with 1. This would make no big difference. We would just have to replace \( \mathbb{N} \) by \( \mathbb{Z}^+ \).
Example 4.29. The functions $f : \mathbb{N} \rightarrow \mathbb{N}$ and $g : \mathbb{N} \rightarrow \mathbb{N}$ given by

$$f(n) = 2n \quad \text{and} \quad g(n) = 2n + 1$$

respectively enumerate the even natural numbers and the odd natural numbers. But neither is surjective, so neither is an enumeration of $\mathbb{N}$.

Example 4.30. Let $\lceil x \rceil$ be the ceiling function, which rounds $x$ up to the nearest integer. Then the function $f : \mathbb{N} \rightarrow \mathbb{Z}$ given by:

$$f(n) = (-1)^n \lceil \frac{n}{2} \rceil$$

enumerates the set of integers $\mathbb{Z}$ as follows:

<table>
<thead>
<tr>
<th>$f(0)$</th>
<th>$f(1)$</th>
<th>$f(2)$</th>
<th>$f(3)$</th>
<th>$f(4)$</th>
<th>$f(5)$</th>
<th>$f(6)$</th>
<th>$\ldots$</th>
</tr>
</thead>
<tbody>
<tr>
<td>$\left\lceil \frac{0}{2} \right\rceil$</td>
<td>$\left\lceil \frac{1}{2} \right\rceil$</td>
<td>$\left\lceil \frac{2}{2} \right\rceil$</td>
<td>$\left\lceil \frac{3}{2} \right\rceil$</td>
<td>$\left\lceil \frac{4}{2} \right\rceil$</td>
<td>$\left\lceil \frac{5}{2} \right\rceil$</td>
<td>$\left\lceil \frac{6}{2} \right\rceil$</td>
<td>$\ldots$</td>
</tr>
<tr>
<td>[0]</td>
<td>$-1$</td>
<td>$1$</td>
<td>$-2$</td>
<td>$2$</td>
<td>$-3$</td>
<td>$3$</td>
<td>$\ldots$</td>
</tr>
</tbody>
</table>

Notice how $f$ generates the values of $\mathbb{Z}$ by “hopping” back and forth between positive and negative integers. You can also think of $f$ as defined by cases as follows:

$$f(n) = \begin{cases} 
\frac{n}{2} & \text{if $n$ is even} \\
-\frac{n+1}{2} & \text{if $n$ is odd}
\end{cases}$$

4.12 Non-enumerable Sets

This section proves the non-enumerability of $\mathbb{B}^\omega$ and $\wp(\mathbb{N})$ using the definitions in section 4.11, i.e., requiring a bijection with $\mathbb{N}$ instead of a surjection from $\mathbb{Z}^+$. The set $\mathbb{N}$ of natural numbers is infinite. It is also trivially enumerable. But the remarkable fact is that there are non-enumerable sets, i.e., sets which are not enumerable (see Definition 4.27).

This might be surprising. After all, to say that $A$ is non-enumerable is to say that there is no bijection $f : \mathbb{N} \rightarrow A$; that is, no function mapping the infinitely many elements of $\mathbb{N}$ to $A$ exhausts all of $A$. So if $A$ is non-enumerable, there are “more” elements of $A$ than there are natural numbers.

To prove that a set is non-enumerable, you have to show that no appropriate bijection can exist. The best way to do this is to show that every attempt to enumerate elements of $A$ must leave at least one element out; this shows that
4.12. NON-ENUMERABLE SETS

no function \( f : \mathbb{N} \to A \) is surjective. And a general strategy for establishing this is to use Cantor’s diagonal method. Given a list of elements of \( A \), say, \( x_1, x_2, \ldots \), we construct another element of \( A \) which, by its construction, cannot possibly be on that list.

But all of this is best understood by example. So, our first example is the set \( B^\omega \) of all infinite strings of 0’s and 1’s. (The ‘\( B \)’ stands for binary, and we can just think of it as the two-element set \( \{0, 1\} \).)

**Theorem 4.31.** \( B^\omega \) is non-enumerable.

**Proof.** Consider any enumeration of a subset of \( B^\omega \). So we have some list \( s_0, s_1, s_2, \ldots \) where every \( s_n \) is an infinite string of 0’s and 1’s. Let \( s_n(m) \) be the \( n \)th digit of the \( m \)th string in this list. So we can now think of our list as an array, where \( s_n(m) \) is placed at the \( n \)th row and \( m \)th column:

\[
\begin{array}{cccccc}
0 & 1 & 2 & 3 & \ldots \\
0 & s_0(0) & s_0(1) & s_0(2) & s_0(3) & \ldots \\
1 & s_1(0) & s_1(1) & s_1(2) & s_1(3) & \ldots \\
2 & s_2(0) & s_2(1) & s_2(2) & s_2(3) & \ldots \\
3 & s_3(0) & s_3(1) & s_3(2) & s_3(3) & \ldots \\
\vdots & \vdots & \vdots & \vdots & \vdots & \ddots \\
\end{array}
\]

We will now construct an infinite string, \( d \), of 0’s and 1’s which is not on this list. We will do this by specifying each of its entries, i.e., we specify \( d(n) \) for all \( n \in \mathbb{N} \). Intuitively, we do this by reading down the diagonal of the array above (hence the name “diagonal method”) and then changing every 1 to a 0 and every 1 to a 0. More abstractly, we define \( d(n) \) to be 0 or 1 according to whether the \( n \)th element of the diagonal, \( s_n(n) \), is 1 or 0, that is:

\[
d(n) = \begin{cases} 
1 & \text{if } s_n(n) = 0 \\
0 & \text{if } s_n(n) = 1
\end{cases}
\]

Clearly \( d \in B^\omega \), since it is an infinite string of 0’s and 1’s. But we have constructed \( d \) so that \( d(n) \neq s_n(n) \) for any \( n \in \mathbb{N} \). That is, \( d \) differs from \( s_n \) in its \( n \)th entry. So \( d \neq s_n \) for any \( n \in \mathbb{N} \). So \( d \) cannot be on the list \( s_0, s_1, s_2, \ldots \).

We have shown, given an arbitrary enumeration of some subset of \( B^\omega \), that it will omit some element of \( B^\omega \). So there is no enumeration of the set \( B^\omega \), i.e., \( B^\omega \) is non-enumerable.

This proof method is called “diagonalization” because it uses the diagonal of the array to define \( d \). However, diagonalization need not involve the presence of an array. Indeed, we can show that some set is non-enumerable by using a similar idea, even when no array and no actual diagonal is involved. The following result illustrates how.
Theorem 4.32. \(\wp(\mathbb{N})\) is not enumerable.

Proof. We proceed in the same way, by showing that every list of subsets of \(\mathbb{N}\) omits some subset of \(\mathbb{N}\). So, suppose that we have some list \(N_0, N_1, N_2, \ldots\) of subsets of \(\mathbb{N}\). We define a set \(D\) as follows: \(n \in D\) iff \(n \notin N_n:\)

\[
D = \{ n \in \mathbb{N} : n \notin N_n \}
\]

Clearly \(D \subseteq \mathbb{N}\). But \(D\) cannot be on the list. After all, by construction \(n \in D\) iff \(n \notin N_n\), so that \(D \neq N_n\) for any \(n \in \mathbb{N}\).

The preceding proof did not mention a diagonal. Still, you can think of it as involving a diagonal if you picture it this way: Imagine the sets \(N_0, N_1, \ldots\), written in an array, where we write \(N_n\) on the \(n\)th row by writing \(m\) in the \(n\)th column iff \(m \in N_n\). For example, say the first four sets on that list are \(\{0, 1, 2, \ldots\}, \{1, 3, 5, \ldots\}, \{0, 1, 4\}, \{2, 3, 4, \ldots\}\); then our array would begin with:

\[
\begin{align*}
N_0 &= \{0, 1, 2, \ldots\} \\
N_1 &= \{1, 3, 5, \ldots\} \\
N_2 &= \{0, 1, 4\} \\
N_3 &= \{2, 3, 4, \ldots\}
\end{align*}
\]

Then \(D\) is the set obtained by going down the diagonal, placing \(n \in D\) iff \(n\) is not on the diagonal. So in the above case, we would leave out 0 and 1, we would include 2, we would leave out 3, etc.

4.13 Reduction

This section proves non-enumerability by reduction, matching the results in section 4.12. An alternative, slightly more elaborate version matching the results in section 4.6 is provided in section 4.7.

We proved that \(B^\omega\) is non-enumerable by a diagonalization argument. We used a similar diagonalization argument to show that \(\wp(\mathbb{N})\) is non-enumerable. But here’s another way we can prove that \(\wp(\mathbb{N})\) is non-enumerable: show that if \(\wp(\mathbb{N})\) is enumerable then \(B^\omega\) is also enumerable. Since we know \(B^\omega\) is non-enumerable, it will follow that \(\wp(\mathbb{N})\) is too.

This is called reducing one problem to another. In this case, we reduce the problem of enumerating \(B^\omega\) to the problem of enumerating \(\wp(\mathbb{N})\). A solution to the latter—an enumeration of \(\wp(\mathbb{N})\)—would yield a solution to the former—an enumeration of \(B^\omega\).
4.13. REDUCTION

To reduce the problem of enumerating a set $B$ to that of enumerating a set $A$, we provide a way of turning an enumeration of $A$ into an enumeration of $B$. The easiest way to do that is to define a surjection $f: A \to B$. If $x_1, x_2, \ldots$ enumerates $A$, then $f(x_1), f(x_2), \ldots$ would enumerate $B$. In our case, we are looking for a surjection $f: \wp(\mathbb{N}) \to \mathbb{B}^\omega$.

Proof of Theorem 4.32 by reduction. For reductio, suppose that $\wp(\mathbb{N})$ is enumerable, and thus that there is an enumeration of it, $N_1, N_2, N_3, \ldots$

Define the function $f: \wp(\mathbb{N}) \to \mathbb{B}^\omega$ by letting $f(N)$ be the string $s_k$ such that $s_k(n) = 1$ iff $n \in N$, and $s_k(n) = 0$ otherwise.

This clearly defines a function, since whenever $N \subseteq \mathbb{N}$, any $n \in \mathbb{N}$ either is an element of $N$ or isn’t. For instance, the set $2\mathbb{N} = \{2n : n \in \mathbb{N}\} = \{0, 2, 4, 6, \ldots\}$ of even naturals gets mapped to the string $1010101\ldots$; $\emptyset$ gets mapped to $0000\ldots$.

It is also surjective: every string of $0$s and $1$s corresponds to some set of natural numbers, namely the one which has as its members those natural numbers corresponding to the places where the string has $1$s. More precisely, if $s \in \mathbb{B}^\omega$, then define $N \subseteq \mathbb{N}$ by:

$$N = \{n \in \mathbb{N} : s(n) = 1\}$$

Then $f(N) = s$, as can be verified by consulting the definition of $f$.

Now consider the list

$$f(N_1), f(N_2), f(N_3), \ldots$$

Since $f$ is surjective, every member of $\mathbb{B}^\omega$ must appear as a value of $f$ for some argument, and so must appear on the list. This list must therefore enumerate all of $\mathbb{B}^\omega$.

So if $\wp(\mathbb{N})$ were enumerable, $\mathbb{B}^\omega$ would be enumerable. But $\mathbb{B}^\omega$ is non-enumerable (Theorem 4.31). Hence $\wp(\mathbb{N})$ is non-enumerable.

Problems

Problem 4.1. Define an enumeration of the positive squares $1, 4, 9, 16, \ldots$

Problem 4.2. Show that if $A$ and $B$ are enumerable, so is $A \cup B$. To do this, suppose there are surjective functions $f: \mathbb{Z}^+ \to A$ and $g: \mathbb{Z}^+ \to B$, and define a surjective function $h: \mathbb{Z}^+ \to A \cup B$ and prove that it is surjective. Also consider the cases where $A$ or $B = \emptyset$.

Problem 4.3. Show that if $B \subseteq A$ and $A$ is enumerable, so is $B$. To do this, suppose there is a surjective function $f: \mathbb{Z}^+ \to A$. Define a surjective function $g: \mathbb{Z}^+ \to B$ and prove that it is surjective. What happens if $B = \emptyset$?
Problem 4.4. Show by induction on \( n \) that if \( A_1, A_2, \ldots, A_n \) are all enumerable, so is \( A_1 \cup \cdots \cup A_n \). You may assume the fact that if two sets \( A \) and \( B \) are enumerable, so is \( A \cup B \).

Problem 4.5. According to Definition 4.4, a set \( A \) is enumerable iff \( A = \emptyset \) or there is a surjective \( f : \mathbb{Z}^+ \to A \). It is also possible to define “enumerable set” precisely by: a set is enumerable iff there is an injective function \( g : A \to \mathbb{Z}^+ \). Show that the definitions are equivalent, i.e., show that there is an injective function \( g : A \to \mathbb{Z}^+ \) iff either \( A = \emptyset \) or there is a surjective \( f : \mathbb{Z}^+ \to A \).

Problem 4.6. Show that \((\mathbb{Z}^+)^n\) is enumerable, for every \( n \in \mathbb{N} \).

Problem 4.7. Show that \((\mathbb{Z}^+)^*\) is enumerable. You may assume problem 4.6.

Problem 4.8. Give an enumeration of the set of all non-negative rational numbers.

Problem 4.9. Show that \( \mathbb{Q} \) is enumerable. Recall that any rational number can be written as a fraction \( z/m \) with \( z \in \mathbb{Z}, m \in \mathbb{N}^+ \).

Problem 4.10. Define an enumeration of \( \mathbb{B}^* \).

Problem 4.11. Recall from your introductory logic course that each possible truth table expresses a truth function. In other words, the truth functions are all functions from \( \mathbb{B}^k \to \mathbb{B} \) for some \( k \). Prove that the set of all truth functions is enumerable.

Problem 4.12. Show that the set of all finite subsets of an arbitrary infinite enumerable set is enumerable.

Problem 4.13. A subset of \( \mathbb{N} \) is said to be cofinite iff it is the complement of a finite set \( \mathbb{N} \); that is, \( A \subseteq \mathbb{N} \) is cofinite iff \( \mathbb{N} \setminus A \) is finite. Let \( I \) be the set whose elements are exactly the finite and cofinite subsets of \( \mathbb{N} \). Show that \( I \) is enumerable.

Problem 4.14. Show that the enumerable union of enumerable sets is enumerable. That is, whenever \( A_1, A_2, \ldots \) are sets, and each \( A_i \) is enumerable, then the union \( \bigcup_{i=1}^\infty A_i \) of all of them is also enumerable. [NB: this is hard!]

Problem 4.15. Let \( f : A \times B \to \mathbb{N} \) be an arbitrary pairing function. Show that the inverse of \( f \) is an enumeration of \( A \times B \).

Problem 4.16. Specify a function that encodes \( \mathbb{N}^3 \).

Problem 4.17. Show that \( \varphi(\mathbb{N}) \) is non-enumerable by a diagonal argument.
Problem 4.18. Show that the set of functions $f : \mathbb{Z}^+ \rightarrow \mathbb{Z}^+$ is non-enumerable by an explicit diagonal argument. That is, show that if $f_1, f_2, \ldots$, is a list of functions and each $f_i : \mathbb{Z}^+ \rightarrow \mathbb{Z}^+$, then there is some $f : \mathbb{Z}^+ \rightarrow \mathbb{Z}^+$ not on this list.

Problem 4.19. Show that if there is an injective function $g : B \rightarrow A$, and $B$ is non-enumerable, then so is $A$. Do this by showing how you can use $g$ to turn an enumeration of $A$ into one of $B$.

Problem 4.20. Show that the set of all sets of pairs of positive integers is non-enumerable by a reduction argument.

Problem 4.21. Show that the set $X$ of all functions $f : \mathbb{N} \rightarrow \mathbb{N}$ is non-enumerable by a reduction argument (Hint: give a surjective function from $X$ to $\mathbb{B}^\omega$).

Problem 4.22. Show that $\mathbb{N}^\omega$, the set of infinite sequences of natural numbers, is non-enumerable by a reduction argument.

Problem 4.23. Let $P$ be the set of functions from the set of positive integers to the set $\{0\}$, and let $Q$ be the set of partial functions from the set of positive integers to the set $\{0\}$. Show that $P$ is enumerable and $Q$ is not. (Hint: reduce the problem of enumerating $\mathbb{B}^\omega$ to enumerating $Q$).

Problem 4.24. Let $S$ be the set of all surjective functions from the set of positive integers to the set $\{0,1\}$, i.e., $S$ consists of all surjective $f : \mathbb{Z}^+ \rightarrow \mathbb{B}$. Show that $S$ is non-enumerable.

Problem 4.25. Show that the set $\mathbb{R}$ of all real numbers is non-enumerable.

Problem 4.26. Show that if $A \approx C$ and $B \approx D$, and $A \cap B = C \cap D = \emptyset$, then $A \cup B \approx C \cup D$.

Problem 4.27. Show that if $A$ is infinite and enumerable, then $A \approx \mathbb{N}$.

Problem 4.28. Show that there cannot be an injection $g : \varphi(A) \rightarrow A$, for any set $A$. Hint: Suppose $g : \varphi(A) \rightarrow A$ is injective. Consider $D = \{g(B) : B \subseteq A$ and $g(B) \notin B\}$. Let $x = g(D)$. Use the fact that $g$ is injective to derive a contradiction.

Problem 4.29. Show that a set $A$ is enumerable iff either $A = \emptyset$ or there is a surjection $f : \mathbb{N} \rightarrow A$. Show that $A$ is enumerable iff there is an injection $g : A \rightarrow \mathbb{N}$.

Problem 4.30. Define an enumeration of the square numbers 1, 4, 9, 16, …

Problem 4.31. Show that if $A$ and $B$ are enumerable, so is $A \cup B$. 

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Problem 4.32. Show by induction on \( n \) that if \( A_1, A_2, \ldots, A_n \) are all enumerable, so is \( A_1 \cup \cdots \cup A_n \).

Problem 4.33. Show that the set of all functions \( f : \mathbb{N} \to \mathbb{N} \) is non-enumerable by an explicit diagonal argument. That is, show that if \( f_1, f_2, \ldots, \) is a list of functions and each \( f_i : \mathbb{N} \to \mathbb{N} \), then there is some \( g : \mathbb{N} \to \mathbb{N} \) not on this list.

Problem 4.34. Show that if there is an injective function \( g : B \to A \), and \( B \) is non-enumerable, then so is \( A \). Do this by showing how you can use \( g \) to turn an enumeration of \( A \) into one of \( B \).

Problem 4.35. Show that the set \( X \) of all functions \( f : \mathbb{N} \to \mathbb{I} \) is non-enumerable by a reduction argument (Hint: give a surjective function from \( X \) to \( \mathcal{P}(\omega) \)).

Problem 4.36. Show that the set of all sets of pairs of natural numbers, i.e., \( \wp(\mathbb{N} \times \mathbb{N}) \), is non-enumerable by a reduction argument.

Problem 4.37. Show that \( \mathbb{N}^\omega \), the set of infinite sequences of natural numbers, is non-enumerable by a reduction argument.

Problem 4.38. Let \( S \) be the set of all surjections from \( \mathbb{N} \) to the set \( \{0, 1\} \), i.e., \( S \) consists of all surjections \( f : \mathbb{N} \to \mathcal{B} \). Show that \( S \) is non-enumerable.

Problem 4.39. Show that the set \( \mathbb{R} \) of all real numbers is non-enumerable.
Chapter 5

Arithmetization

The material in this chapter presents the construction of the number systems in naïve set theory. It is taken from Tim Button’s Open Set Theory text.

5.1 From \( \mathbb{N} \) to \( \mathbb{Z} \)

Here are two basic realisations:

1. Every integer can be written in the form \( n - m \), with \( n, m \in \mathbb{N} \).

2. The information encoded in an expression \( n - m \) can equally be encoded by an ordered pair \( \langle n, m \rangle \).

We already know that the ordered pairs of natural numbers are the elements of \( \mathbb{N}^2 \). And we are assuming that we understand \( \mathbb{N} \). So here is a naïve suggestion, based on the two realisations we have had: let’s treat integers as ordered pairs of natural numbers.

In fact, this suggestion is too naïve. Obviously we want it to be the case that \( 0 - 2 = 4 - 6 \). But evidently \( \langle 0, 2 \rangle \neq \langle 4, 6 \rangle \). So we cannot simply say that \( \mathbb{N}^2 \) is the set of integers.

Generalising from the preceding problem, what we want is the following:

\[
 a - b = c - d \text{ iff } a + d = c + b
\]

(It should be obvious that this is how integers are meant to behave: just add \( b \) and \( d \) to both sides.) And the easy way to guarantee this behaviour is just to define an equivalence relation between ordered pairs, \( \sim \), as follows:

\[
 \langle a, b \rangle \sim \langle c, d \rangle \text{ iff } a + d = c + b
\]

We now have to show that this is an equivalence relation.
Proposition 5.1. \( \sim \) is an equivalence relation.

Proof. We must show that \( \sim \) is reflexive, symmetric, and transitive.

Reflexivity: Evidently \( (a, b) \sim (a, b) \), since \( a + b = b + a \).

Symmetry: Suppose \( (a, b) \sim (c, d) \), so \( a + d = c + b \). Then \( c + b = a + d \), so that \( (c, d) \sim (a, b) \).

Transitivity: Suppose \( (a, b) \sim (c, d) \sim (m, n) \). So \( a + d = c + b \) and \( c + n = m + d \). So \( a + d + c + n = c + b + m + d \), and so \( a + n = m + b \). Hence \( (a, b) \sim (m, n) \). \( \square \)

Now we can use this equivalence relation to take equivalence classes:

Definition 5.2. The integers are the equivalence classes, under \( \sim \), of ordered pairs of natural numbers; that is, \( \mathbb{Z} = \mathbb{N}^2 / \sim \).

Now, one might have plenty of different philosophical reactions to this stipulative definition. Before we consider those reactions, though, it is worth continuing with some of the technicalities.

Having said what the integers are, we shall need to define basic functions and relations on them. Let’s write \( [m, n] \sim \) for the equivalence class under \( \sim \) with \( \langle m, n \rangle \) as an element.\(^1\) That is:

\[
[m, n] \sim = \{ (a, b) \in \mathbb{N}^2 : (a, b) \sim (m, n) \}
\]

So now we offer some definitions:

\[
\begin{align*}
[a, b] \sim + [c, d] \sim &= [a + c, b + d] \sim \\
[a, b] \sim \times [c, d] \sim &= [ac + bd, ad + bc] \sim \\
[a, b] \sim &\leq [c, d] \sim \text{ iff } a + d \leq b + c
\end{align*}
\]

(As is common, I’m using ‘ab’ stand for ‘\( (a \times b) \)’, just to make the axioms easier to read.) Now, we need to make sure that these definitions behave as they ought to. Spelling out what this means, and checking it through, is rather laborious; we relegate the details to section 5.6. But the short point is: everything works!

One final thing remains. We have constructed the integers using natural numbers. But this will mean that the natural numbers are not themselves integers. We will return to the philosophical significance of this in section 5.5. On a purely technical front, though, we will need some way to be able to treat natural numbers as integers. The idea is quite easy: for each \( n \in \mathbb{N} \), we just

\(^{1}\)Note: using the notation introduced in Definition 2.11, we would have written \( [\langle m, n \rangle] \sim \) for the same thing. But that’s just a bit harder to read.
5.2. FROM \( \mathbb{Z} \) TO \( \mathbb{Q} \)

stipulate that \( n_{\mathbb{Z}} = [n, 0]_{\sim} \). We need to confirm that this definition is well-behaved, i.e., that for any \( m, n \in \mathbb{N} \)

\[
\begin{align*}
(m + n)_{\mathbb{Z}} &= m_{\mathbb{Z}} + n_{\mathbb{Z}} \\
(m \times n)_{\mathbb{Z}} &= m_{\mathbb{Z}} \times n_{\mathbb{Z}} \\
m \leq n &\leftrightarrow m_{\mathbb{Z}} \leq n_{\mathbb{Z}}
\end{align*}
\]

But this is all pretty straightforward. For example, to show that the second of these obtains, we can simply help ourselves to the behaviour of the natural numbers and reason as follows:

\[
\begin{align*}
(m \times n)_{\mathbb{Z}} &= [m \times n, 0]_{\sim} \\
&= [m \times n + 0 \times 0, m \times 0 + 0 \times n]_{\sim} \\
&= [m, 0]_{\sim} \times [n, 0]_{\sim} \\
&= m_{\mathbb{Z}} \times n_{\mathbb{Z}}
\end{align*}
\]

We leave it as an exercise to confirm that the other two conditions hold.

5.2 From \( \mathbb{Z} \) to \( \mathbb{Q} \)

We just saw how to construct the integers from the natural numbers, using some naïve set theory. We shall now see how to construct the rationals from the integers in a very similar way. Our initial realisations are:

1. Every rational can be written in the form \( \frac{i}{j} \), where both \( i \) and \( j \) are integers but \( j \) is non-zero.

2. The information encoded in an expression \( \frac{i}{j} \) can equally be encoded in an ordered pair \( \langle i, j \rangle \).

The obvious approach would be to think of the rationals as ordered pairs drawn from \( \mathbb{Z} \times (\mathbb{Z} \setminus \{0\}) \). As before, though, that would be a bit too naïve, since we want \( \frac{3}{2} = \frac{6}{4} \), but \( \langle 3, 2 \rangle \neq \langle 6, 4 \rangle \). More generally, we will want the following:

\[
a/b = c/d \iff a \times d = b \times c
\]

To get this, we define an equivalence relation on \( \mathbb{Z} \times (\mathbb{Z} \setminus \{0\}) \) thus:

\[
\langle a, b \rangle \sim \langle c, d \rangle \iff a \times d = b \times c
\]

We must check that this is an equivalence relation. This is very much like the case of \( \sim \), and we will leave it as an exercise. But it allows us to say:

**Definition 5.3.** The rationals are the equivalence classes, under \( \sim \), of pairs of integers (whose second element is non-zero). That is, \( \mathbb{Q} = (\mathbb{Z} \times (\mathbb{Z} \setminus \{0\}))/\sim \).
As with the integers, we also want to define some basic operations. Where \([i,j]_\sim\) is the equivalence class under \(\sim\) with \(\langle i,j \rangle\) as an element, we say:

\[
[a,b]_\sim + [c,d]_\sim = [ad+bc,bd]_\sim \\
[a,b]_\sim \times [c,d]_\sim = [ac,bd]_\sim \\
[a,b]_\sim \leq [c,d]_\sim \text{ iff } ad \leq bc
\]

We then need to check that these definitions behave as they ought to; and we relegate this to section 5.6. But they indeed do! Finally, we want some way to treat integers as rationals; so for each \(i \in \mathbb{Z}\), we stipulate that \(i_\mathbb{Q} = [i,1]_\sim\). Again, we check that all of this behaves correctly in section 5.6.

### 5.3 The Real Line

The next step is to show how to construct the reals from the rationals. Before that, we need to understand what is distinctive about the reals.

The reals behave very much like the rationals. (Technically, both are examples of ordered fields; for the definition of this, see Definition 5.9.) Now, if you worked through the exercises to chapter 4, you will know that there are strictly more reals than rationals, i.e., that \(\mathbb{Q} \prec \mathbb{R}\). This was first proved by Cantor. But it’s been known for about two and a half millennia that there are irrational numbers, i.e., reals which are not rational. Indeed:

**Theorem 5.4.** \(\sqrt{2}\) is not rational, i.e., \(\sqrt{2} \notin \mathbb{Q}\)

**Proof.** Suppose, for reductio, that \(\sqrt{2}\) is rational. So \(\sqrt{2} = m/n\) for some natural numbers \(m\) and \(n\). Indeed, we can choose \(m\) and \(n\) so that the fraction cannot be reduced any further. Re-organising, \(m^2 = 2n^2\). From here, we can complete the proof in two ways:

**First, geometrically** (following Tennenbaum).\(^2\) Consider these squares:

Since \(m^2 = 2n^2\), the region where the two squares of side \(n\) overlap has the same area as the region which neither of the two squares cover; i.e., the area of the orange square equals the sum of the area of the two unshaded squares. So where the orange square has side \(p\), and each unshaded square has side

\(^2\)This proof is reported by Conway (2006).
5.4. FROM Q TO R

$q, p^2 = 2q^2$. But now $\sqrt{2} = p/q$, with $p < m$ and $q < n$ and $p, q \in \mathbb{N}$. This contradicts the fact that $m$ and $n$ were chosen to be as small as possible.

Second, formally. Since $m^2 = 2n^2$, it follows that $m$ is even. (It is easy to show that, if $x$ is odd, then $x^2$ is odd.) So $m = 2r$, for some $r \in \mathbb{N}$. Rearranging, $2r^2 = n^2$, so $n$ is also even. So both $m$ and $n$ are even, and hence the fraction $m/n$ can be reduced further. Contradiction!

In passing, this diagrammatic proof allows us to revisit the material from section 73.4. Tennenbaum (1927–2006) was a thoroughly modern mathematician; but the proof is undeniably lovely, completely rigorous, and appeals to geometric intuition!

In any case: the reals are “more expansive” than the rationals. In some sense, there are “gaps” in the rationals, and these are filled by the reals. Weierstrass realised that this describes a single property of the real numbers, which distinguishes them from the rationals, namely the Completeness Property: *Every non-empty set of real numbers with an upper bound has a least upper bound.*

It is easy to see that the rationals do not have the Completeness Property. For example, consider the set of rationals less than $\sqrt{2}$, i.e.:

$$\{ p \in \mathbb{Q} : p^2 < 2 \text{ or } p < 0 \}$$

This has an upper bound in the rationals; its elements are all smaller than 3, for example. But what is its least upper bound? We want to say ‘$\sqrt{2}$’, but we have just seen that $\sqrt{2}$ is not rational. And there is no least rational number greater than $\sqrt{2}$. So the set has an upper bound but no least upper bound. Hence the rationals lack the Completeness Property.

By contrast, the continuum “morally ought” to have the Completeness Property. We do not just want $\sqrt{2}$ to be a real number; we want to fill all the “gaps” in the rational line. Indeed, we want the continuum itself to have no “gaps” in it. That is just what we will get via Completeness.

5.4 From Q to R

In essence, the Completeness Property shows that any point $\alpha$ of the real line divides that line into two halves perfectly: those for which $\alpha$ is the least upper bound, and those for which $\alpha$ is the greatest lower bound. To *construct* the real numbers from the rational numbers, Dedekind suggested that we simply think of the reals as the *cuts* that partition the rationals. That is, we identify $\sqrt{2}$ with the cut which separates the rationals $< \sqrt{2}$ from the rationals $\sqrt{2}$.

Let’s tidy this up. If we cut the rational numbers into two halves, we can uniquely identify the partition we made just by considering its bottom half. So, getting precise, we offer the following definition:

**Definition 5.5 (Cut).** A cut $\alpha$ is any non-empty proper initial segment of the rationals with no greatest element. That is, $\alpha$ is a cut iff:
1. *non-empty, proper*: $\emptyset \neq \alpha \subset Q$

2. *initial*: for all $p, q \in Q$: if $p < q \in \alpha$ then $p \in \alpha$

3. *no maximum*: for all $p \in \alpha$ there is a $q \in \alpha$ such that $p < q$

Then $\mathbb{R}$ is the set of cuts.

So now we can say that $\sqrt{2} = \{ p \in Q : p^2 < 2 \text{ or } p < 0 \}$. Of course, we need to check that this *is* a cut, but we relegate that to section 5.6.

As before, having defined some entities, we next need to define basic functions and relations upon them. We begin with an easy one:

$$\alpha \leq \beta \iff \alpha \subseteq \beta$$

This definition of an order allows to *state* the central result, that the set of cuts has the Completeness Property. Spelled out fully, the statement has this shape. If $S$ is a non-empty set of cuts with an upper bound, then $S$ has a least upper bound. In more detail: there is a cut, $\lambda$, which is an upper bound for $S$, i.e. $(\forall \alpha \in S) \alpha \subseteq \lambda$, and $\lambda$ is the least such cut, i.e. $(\forall \beta \in \mathbb{R})((\forall \alpha \in S) \alpha \subseteq \beta \rightarrow \lambda \subseteq \beta)$.

Now here is the proof of the result:

**Theorem 5.6.** *The set of cuts has the Completeness Property.*

**Proof.** Let $S$ be any non-empty set of cuts with an upper bound. Let $\lambda = \bigcup S$.

We first claim that $\lambda$ is a cut:

1. Since $S$ has an upper bound, at least one cut is in $S$, so $\emptyset \neq \alpha$. Since $S$ is a set of cuts, $\lambda \subseteq Q$. Since $S$ has an upper bound, some $p \in Q$ is absent from every cut $\alpha \in S$. So $p \notin \lambda$, and hence $\lambda \nsubseteq Q$.

2. Suppose $p < q \in \lambda$. So there is some $\alpha \in S$ such that $q \in \alpha$. Since $\alpha$ is a cut, $p \in \alpha$. So $p \in \lambda$.

3. Suppose $p \in \lambda$. So there is some $\alpha \in S$ such that $p \in \alpha$. Since $\alpha$ is a cut, there is some $q \in \alpha$ such that $p < q$. So $q \in \lambda$.

This proves the claim. Moreover, clearly $(\forall \alpha \in S) \alpha \subseteq \bigcup S = \lambda$, i.e. $\lambda$ is an upper bound on $S$. So now suppose $\beta \in \mathbb{R}$ is also an upper bound, i.e. $(\forall \alpha \in S) \alpha \subseteq \beta$. For any $p \in Q$, if $p \in \lambda$, then there is $\alpha \in S$ such that $p \in \alpha$, so that $p \in \beta$. Generalizing, $\lambda \subseteq \beta$. So $\lambda$ is the *least* upper bound on $S$.

So we have a bunch of entities which satisfy the Completeness Property. And one way to put this is: there are no “gaps” in our cuts. (So: taking further “cuts” of reals, rather than rationals, would yield no interesting new objects.)
5.5. SOME PHILOSOPHICAL REFLECTIONS

Next, we must define some operations on the reals. We start by embedding the rationals into the reals by stipulating that $p_R = \{ q \in \mathbb{Q} : q < p \}$ for each $p \in \mathbb{Q}$. We then define:

$$\alpha + \beta = \{ p + q : p \in \alpha \land q \in \beta \}$$

$$\alpha \times \beta = \{ p \times q : 0 \leq p \in \alpha \land 0 \leq q \in \beta \} \cup 0^R \quad \text{if } \alpha, \beta \geq 0^R$$

To handle the other multiplication cases, first let:

$$-\alpha = \{ p - q : p < 0 \land q \notin \alpha \}$$

and then stipulate:

$$\alpha \times \beta = \begin{cases} 
-\alpha \times -\beta & \text{if } \alpha < 0^R \text{ and } \beta < 0^R \\
-(-\alpha \times -\beta) & \text{if } \alpha < 0^R \text{ and } \beta > 0^R \\
-(-\alpha \times -\beta) & \text{if } \alpha > 0^R \text{ and } \beta < 0^R 
\end{cases}$$

We then need to check that each of these definitions always yields a cut. And finally, we need to go through an easy (but long-winded) demonstration that the cuts, so defined, behave exactly as they should. But we relegate all of this to section 5.6.

5.5 Some Philosophical Reflections

So much for the technicalities. But what did they achieve?

Well, pretty uncontestably, they gave us some lovely pure mathematics. Moreover, there were some deep conceptual achievements. It was a profound insight, to see that the Completeness Property expresses the crucial difference between the reals and the rationals. Moreover, the explicit construction of reals, as Dedekind cuts, puts the subject matter of analysis on a firm footing. We know that the notion of a complete ordered field is coherent, for the cuts form just such a field.

For all that, we should air a few reservations about these achievements.

First, it is not clear that thinking of reals in terms of cuts is any more rigorous than thinking of reals in terms of their familiar (possibly infinite) decimal expansions. This latter “construction” of the reals has some resemblance to the construction of the reals via Cauchy sequence; but in fact, it was essentially known to mathematicians from the early 17th century onwards (see section 5.7). The real increase in rigour came from the realisation that the reals have the Completeness Property; the ability to construct real numbers as particular sets is perhaps not, by itself, so very interesting.

It is even less clear that the (much easier) arithmetization of the integers, or of the rationals, increases rigour in those areas. Here, it is worth making a simple observation. Having constructed the integers as equivalence classes
of ordered pairs of naturals, and then constructed the rationals as equivalence classes of ordered pairs of integers, and then constructed the reals as sets of rationals, we immediately forget about the constructions. In particular: no one would ever want to invoke these constructions during a mathematical proof (excepting, of course, a proof that the constructions behaved as they were supposed to). It’s much easier to speak about a real, directly, than to speak about some set of sets of sets of sets of sets of sets of naturals.

It is most doubtful of all that these definitions tell us what the integers, rationals, or reals are, metaphysically speaking. That is, it is doubtful that the reals (say) are certain sets (of sets of sets...). The main barrier to such a view is that the construction could have been done in many different ways. In the case of the reals, there are some genuinely interestingly different constructions (see section 5.7). But here is a really trivial way to obtain some different constructions: as in section 2.2, we could have defined ordered pairs slightly differently; if we had used this alternative notion of an ordered pair, then our constructions would have worked precisely as well as they did, but we would have ended up with different objects. As such, there are many rival set-theoretic constructions of the integers, the rationals, and the reals. And now it would just be arbitrary (and embarrassing) to claim that the integers (say) are these sets, rather than those. (As in section 2.2, this is an instance of an argument made famous by Benacerraf 1965.)

A further point is worth raising: there is something quite odd about our constructions. We started with the natural numbers. We then construct the integers, and construct “the 0 of the integers”, i.e., \([0, 0]_{\sim}\). But \(0 \neq [0, 0]_{\sim}\). Indeed, given our constructions, no natural number is an integer. But that seems extremely counter-intuitive. Indeed, in section 1.3, we claimed without much argument that \(\mathbb{N} \subseteq \mathbb{Q}\). If the constructions tell us exactly what the numbers are, this claim was trivially false.

Standing back, then, where do we get to? Working in a naïve set theory, and helping ourselves to the naturals, we are able to treat integers, rationals, and reals as certain sets. In that sense, we can embed the theories of these entities within a set theory. But the philosophical import of this embedding is just not that straightforward.

Of course, none of this is the last word! The point is only this. Showing that the arithmetization of the reals is of deep philosophical significance would require some additional philosophical argument.

5.6 Ordered Rings and Fields

Throughout this chapter, we claimed that certain definitions behave “as they ought”. In this technical appendix, we will spell out what we mean, and (sketch how to) show that the definitions do behave “correctly”.
5.6. ORDERED RINGS AND FIELDS

In section 5.1, we defined addition and multiplication on \( \mathbb{Z} \). We want to show that, as defined, they endow \( \mathbb{Z} \) with the structure we “would want” it to have. In particular, the structure in question is that of a commutative ring.

**Definition 5.7.** A **commutative ring** is a set \( S \), equipped with specific elements 0 and 1 and operations + and \( \times \), satisfying these eight formulas:

- **Associativity** \( a + (b + c) = (a + b) + c \)
  \( (a \times b) \times c = a \times (b \times c) \)

- **Commutativity** \( a + b = b + a \)
  \( a \times b = b \times a \)

- **Identities** \( a + 0 = a \)
  \( a \times 1 = a \)

- **Additive Inverse** \( (\exists b \in S)0 = a + b \)

- **Distributivity** \( a \times (b + c) = (a \times b) + (a \times c) \)

Implicitly, these are all bound with universal quantifiers restricted to \( S \). And note that the elements 0 and 1 here need not be the natural numbers with the same name.

So, to check that the integers form a commutative ring, we just need to check that we meet these eight conditions. None of the conditions is difficult to establish, but this is a bit laborious. For example, here is how to prove **Associativity**, in the case of addition:

**Proof.** Fix \( i, j, k \in \mathbb{Z} \). So there are \( a_1, b_1, a_2, b_2, a_3, b_3 \in \mathbb{N} \) such that \( i = [a_1, b_1] \) and \( j = [a_2, b_2] \) and \( k = [a_3, b_3] \). (For legibility, we write “\([x, y]\)” rather than “\([x, y]_\sim\)” ; we’ll do this throughout this section.) Now:

\[
i + (j + k) = [a_1, b_1] + ([a_2, b_2] + [a_3, b_3])
= [a_1, b_1] + [a_2 + a_3, b_2 + b_3]
= [a_1 + (a_2 + a_3), b_1 + (b_2 + b_3)]
= ([a_1 + a_2] + a_3, [b_1 + b_2] + b_3]
= [a_1 + a_2, b_1 + b_2] + [a_3, b_3]
= ([a_1, b_1] + [a_2, b_2]) + [a_3, b_3]
= (i + j) + k
\]

helping ourselves freely to the behavior of addition on \( \mathbb{N} \). \( \square \)

Equally, here is how to prove **Additive Inverse:**

**Proof.** Fix \( i \in \mathbb{Z} \), so that \( i = [a, b] \) for some \( a, b \in \mathbb{N} \). Let \( j = [b, a] \in \mathbb{Z} \). Helping ourselves to the behaviour of the naturals, \( (a + b) + 0 = 0 + (a + b) \), so that \( (a + b, b + a) \sim_\mathbb{Z} (0, 0) \) by definition, and hence \( [a + b, b + a] = [0, 0] = 0_\mathbb{Z} \). So now \( i + j = [a, b] + [b, a] = [a + b, b + a] = [0, 0] = 0_\mathbb{Z} \). \( \square \)
And here is a proof of Distributivity:

Proof. As above, fix \( i = [a_1, b_1] \) and \( j = [a_2, b_2] \) and \( k = [a_3, b_3] \). Now:

\[
i \times (j + k) = [a_1, b_1] \times ([a_2, b_2] + [a_3, b_3])
= [a_1, b_1] \times [a_2 + a_3, b_2 + b_3]
= [a_1(a_2 + a_3) + b_1(b_2 + b_3), a_1(b_2 + b_3) + b_1(a_2 + a_3)]
= [a_1a_2 + a_1a_3 + b_1b_2 + b_1b_3, a_1b_2 + a_1b_3 + a_2b_1 + a_3b_1]
= [a_1a_2 + b_1, a_1b_2 + a_2b_1] + [a_1a_3 + b_1b_3, a_1b_3 + a_3b_1]
= ([a_1, b_1] \times [a_2, b_2]) + ([a_1, b_1] \times [a_3, b_3])
= (i \times j) + (i \times k)
\]

We leave it as an exercise to prove the remaining five conditions. Having done that, we have shown that \( \mathbb{Z} \) constitutes a commutative ring, i.e., that addition and multiplication (as defined) behave as they should.

But our task is not over. As well as defining addition and multiplication over \( \mathbb{Z} \), we defined an ordering relation, \( \leq \), and we must check that this behaves as it should. In more detail, we must show that \( \mathbb{Z} \) constitutes an ordered ring.2

**Definition 5.8.** An ordered ring is a commutative ring which is also equipped with a total ordering relation, \( \leq \), such that:

\[
a \leq b \rightarrow a + c \leq b + c
(a \leq b \wedge 0 \leq c) \rightarrow a \times c \leq b \times c
\]

As before, it is laborious but routine to show that \( \mathbb{Z} \), as constructed, is an ordered ring. We will leave that to you.

This takes care of the integers. But now we need to show very similar things of the rationals. In particular, we now need to show that the rationals form an ordered field, under our given definitions of \( +, \times \), and \( \leq \):

**Definition 5.9.** An ordered field is an ordered ring which also satisfies:

Multiplicative Inverse \((\forall a \in S \setminus \{0\})(\exists b \in S) a \times b = 1\)

Once you have shown that \( \mathbb{Z} \) constitutes an ordered ring, it is easy but laborious to show that \( \mathbb{Q} \) constitutes an ordered field.

Having dealt with the integers and the rationals, it only remains to deal with the reals. In particular, we need to show that \( \mathbb{R} \) constitutes a complete ordered field, i.e., an ordered field with the Completeness Property. Now,

---

2Recall from Definition 2.24 that a total ordering is a relation which is reflexive, transitive, and connected. In the context of order relations, connectedness is sometimes called *trichotomy*, since for any \( a \) and \( b \) we have \( a \leq b \lor a = b \lor a \geq b \).
5.6. ORDERED RINGS AND FIELDS

Theorem 5.6 established that \( \mathbb{R} \) has the Completeness Property. However, it remains to run through the (tedious) of checking that \( \mathbb{R} \) is an ordered field.

Before tearing off into that laborious exercise, we need to check some more “immediate” things. For example, we need a guarantee that \( \alpha + \beta \), as defined, is indeed a cut, for any cuts \( \alpha \) and \( \beta \). Here is a proof of that fact:

**Proof.** Since \( \alpha \) and \( \beta \) are both cuts, \( \alpha + \beta = \{ p + q : p \in \alpha \land q \in \beta \} \) is a non-empty proper subset of \( \mathbb{Q} \). Now suppose \( x < p + q \) for some \( p < \alpha \) and \( q < \beta \). Then \( x - p < q \), so \( x - p \in \beta \), and \( x = p + (x - p) \in \alpha + \beta \). So \( \alpha + \beta \) is an initial segment of \( \mathbb{Q} \). Finally, for any \( p + q \in \alpha + \beta \), since \( \alpha \) and \( \beta \) are both cuts, there are \( p_1 \in \alpha \) and \( q_1 \in \beta \) such that \( p < p_1 \) and \( q < q_1 \); so \( p + q < p_1 + q_1 \in \alpha + \beta \); so \( \alpha + \beta \) has no maximum. \( \square \)

Similar efforts will allow you to check that \( \alpha - \beta \) and \( \alpha \times \beta \) and \( \alpha \div \beta \) are cuts (in the last case, ignoring the case where \( \beta \) is the zero-cut). Again, though, we will simply leave this to you.

But here is a small loose end to tidy up. In section 5.4, we suggest that we can take \( \sqrt{2} = \{ p \in \mathbb{Q} : p < 0 \text{ or } p^2 < 2 \} \). But we do need to show that this set is a cut. Here is a proof of that fact:

**Proof.** Clearly this is a nonempty proper initial segment of the rationals; so it suffices to show that it has no maximum. In particular, it suffices to show that, where \( p \) is a positive rational with \( p^2 < 2 \) and \( q = \frac{2p + 2}{p + 2} \), both \( p < q \) and \( q^2 < 2 \). To see that \( p < q \), just note:

\[
\begin{align*}
p^2 &< 2 \\
p^2 + 2p &< 2 + 2p \\
p(p + 2) &< 2 + 2p \\
p &< \frac{2 + 2p}{p + 2} = q
\end{align*}
\]

To see that \( q^2 < 2 \), just note:

\[
\begin{align*}
p^2 &< 2 \\
2p^2 + 4p + 2 &< p^2 + 4p + 4 \\
4p^2 + 8p + 4 &< 2(p^2 + 4p + 4) \\
(2p + 2)^2 &< 2(p + 2)^2 \\
\frac{(2p+2)^2}{(p+2)^2} &< 2 \\
q^2 &< 2
\end{align*}
\]
5.7 Appendix: the Reals as Cauchy Sequences

In section 5.4, we constructed the reals as Dedekind cuts. In this section, we explain an alternative construction. It builds on Cauchy’s definition of (what we now call) a Cauchy sequence; but the use of this definition to construct the reals is due to other nineteenth-century authors, notably Weierstrass, Heine, Méray and Cantor. (For a nice history, see O’Connor and Robertson 2005.)

Before we get to the nineteenth century, it’s worth considering Simon Stevin (1548–1620). In brief, Stevin realised that we can think of each real in terms of its decimal expansion. Thus even an irrational number, like $\sqrt{2}$, has a nice decimal expansion, beginning:

$$1.41421356237 \ldots$$

It is very easy to model decimal expansions in set theory: simply consider them as functions $d: \mathbb{N} \to \mathbb{N}$, where $d(n)$ is the $n$th decimal place that we are interested in. We will then need a bit of tweak, to handle the bit of the real number that comes before the decimal point (here, just 1). We will also need a further tweak (an equivalence relation) to guarantee that, for example, $0.999\ldots = 1$. But it is not difficult to offer a perfectly rigorous construction of the real numbers, in the manner of Stevin, within set theory.

Stevin is not our focus. (For more on Stevin, see Katz and Katz 2012.) But here is a closely related thought. Instead of treating $\sqrt{2}$’s decimal expansion directly, we can instead consider a sequence of increasingly accurate rational approximations to $\sqrt{2}$, by considering the increasingly precise expansions:

$$1, 1.4, 1.414, 1.4142, 1.41421, \ldots$$

The idea that reals can be considered via “increasingly good approximations” provides us with the basis for another sequence of insights (akin to the realisations that we used when constructing $\mathbb{Q}$ from $\mathbb{Z}$, or $\mathbb{Z}$ from $\mathbb{N}$). The basic insights are these:

1. Every real can be written as a (perhaps infinite) decimal expansion.
2. The information encoded by a (perhaps infinite) decimal expansion can be equally be encoded by a sequence of rational numbers.
3. A sequence of rational numbers can be thought of as a function from $\mathbb{N}$ to $\mathbb{Q}$; just let $f(n)$ be the $n$th rational in the sequence.

Of course, not just any function from $\mathbb{N}$ to $\mathbb{Q}$ will give us a real number. For instance, consider this function:

$$f(n) = \begin{cases} 
1 & \text{if } n \text{ is odd} \\
0 & \text{if } n \text{ is even}
\end{cases}$$
5.7. APPENDIX: THE REALS AS CAUCHY SEQUENCES

Essentially the worry here is that the sequence 0, 1, 0, 1, 0, 1, 0, . . . doesn’t seem to “hone in” on any real. So: to ensure that we consider sequences which do hone in on some real, we need to restrict our attention to sequences which have some limit.

We have already encountered the idea of a limit, in section 73.2. But we cannot use quite the same definition as we used there. The expression “(∀ε > 0)” there tacitly involved quantification over the real numbers; and we were considering the limits of functions on the real numbers; so invoking that definition would be to help ourselves to the real numbers; and they are exactly what we were aiming to construct. Fortunately, we can work with a closely related idea of a limit.

**Definition 5.10.** A function \( f : \mathbb{N} \rightarrow \mathbb{Q} \) is a Cauchy sequence iff for any positive \( \epsilon \in \mathbb{Q} \) we have that \( (\exists \ell \in \mathbb{N}) (\forall m, n > \ell) |f(m) - f(n)| < \epsilon \).

The general idea of a limit is the same as before: if you want a certain level of precision (measured by \( \epsilon \)), there is a “region” to look in (any input greater than \( \ell \)). And it is easy to see that our sequence 1, 1.4, 1.414, 1.4142, 1.41421... has a limit: if you want to approximate \( \sqrt{2} \) to within an error of \( 1/10^n \), then just look to any entry after the \( n \)th.

The obvious thought, then, would be to say that a real number just is any Cauchy sequence. But, as in the constructions of \( \mathbb{Z} \) and \( \mathbb{Q} \), this would be too naïve: for any given real number, multiple different Cauchy sequences indicate that real number. A simple way to see this is as follows. Given a Cauchy sequence \( f \), define \( g \) to be exactly the same function as \( f \), except that \( g(0) \neq f(0) \). Since the two sequences agree everywhere after the first number, we will (ultimately) want to say that they have the same limit, in the sense employed in **Definition 5.10**, and so should be thought of “defining” the same real. So, we should really think of these Cauchy sequences as the same real number.

Consequently, we again need to define an equivalence relation on the Cauchy sequences, and identify real numbers with equivalence relations. First we need the idea of a function which tends to 0 in the limit. For any function \( h : \mathbb{N} \rightarrow \mathbb{Q} \), say that \( h \) tends to 0 iff for any positive \( \epsilon \in \mathbb{Q} \) we have that \( (\exists \ell \in \mathbb{N}) (\forall m > \ell) |f(m)| < \epsilon \). Further, where \( f \) and \( g \) are functions \( \mathbb{N} \rightarrow \mathbb{Q} \), let \( (f - g)(n) = f(n) - g(n) \). Now define:

\[ f \circ g \text{ iff } (f - g) \text{ tends to 0}. \]

We need to check that \( \circ \) is an equivalence relation; and it is. We can then, if we like, define the reals as the equivalence classes, under \( \circ \), of all Cauchy sequences from \( \mathbb{N} \rightarrow \mathbb{Q} \).

Having done this, we shall as usual write \([f]_{\circ}\) for the equivalence class with \( f \) as an element. However, to keep things readable, in what follows we

\[ \text{Compare this with the definition of } \lim_{x \to \infty} f(x) = 0 \text{ in section 73.2.} \]
will drop the subscript and write just $[f]$. We also stipulate that, for each $q \in Q$, we have $qR = [c_q]$, where $c_q$ is the constant function $c_q(n) = q$ for all $n \in \mathbb{N}$. We then define basic relations and operations on the reals, e.g.:

$$
[f] + [g] = [(f + g)] \\
[f] \times [g] = [(f \times g)]
$$

where $(f + g)(n) = f(n) + g(n)$ and $(f \times g)(n) = f(n) \times g(n)$. Of course, we also need to check that each of $(f + g)$, $(f - g)$ and $(f \times g)$ are Cauchy sequences when $f$ and $g$ are; but they are, and we leave this to you.

Finally, we define we a notion of order. Say $[f]$ is positive iff both $[f] \neq 0_Q$ and $(\exists \ell \in \mathbb{N})(\forall n > \ell)0 < f(n)$. Then say $[f] < [g]$ iff $[(g - f)]$ is positive. We have to check that this is well-defined (i.e., that it does not depend upon choice of “representative” function from the equivalence class). But having done this, it is quite easy to show that these yield the right algebraic properties; that is:

**Theorem 5.11.** The Cauchy sequences constitute an ordered field.

**Proof.** Exercise.

It is harder to prove that the reals, so constructed, have the Completeness Property, so we will give the proof.

**Theorem 5.12.** Every non-empty set of Cauchy sequences with an upper bound has a least upper bound.

**Proof sketch.** Let $S$ be any non-empty set of Cauchy sequences with an upper bound. So there is some $p \in Q$ such that $pR$ is an upper bound for $S$. Let $r \in S$; then there is some $q \in Q$ such that $qR < r$. So if a least upper bound on $S$ exists, it is between $qR$ and $pR$ (inclusive).

We will hone in on the l.u.b., by approaching it simultaneously from below and above. In particular, we define two functions, $f, g: \mathbb{N} \to Q$, with the aim that $f$ will hone in on the l.u.b. from above, and $g$ will hone on it from below. We start by defining:

$$
f(0) = p \\
g(0) = q
$$

Then, where $a_n = \frac{f(n) + g(n)}{2}$, let:

$$
f(n + 1) = \begin{cases} 
  a_n & \text{if } (\forall h \in S)[h] \leq (a_n)R \\
  f(n) & \text{otherwise}
\end{cases}
$$

$$
g(n + 1) = \begin{cases} 
  a_n & \text{if } (\exists h \in S)[h] \geq (a_n)R \\
  g(n) & \text{otherwise}
\end{cases}
$$

5This is a recursive definition. But we have not yet given any reason to think that recursive definitions are ok.
5.7. APPENDIX: THE REALS AS CAUCHY SEQUENCES

Both $f$ and $g$ are Cauchy sequences. (This can be checked fairly easily; but we leave it as an exercise.) Note that the function $(f - g)$ tends to 0, since the difference between $f$ and $g$ halves at every step. Hence $\left[ f \right] = \left[ g \right]$.

We will show that $(\forall h \in S) [h] \leq \left[ f \right]$, invoking Theorem 5.11 as we go. Let $h \in S$ and suppose, for reductio, that $\left[ f \right] < \left[ h \right]$, so that $0 \leq \left[ (h - f) \right]$. Since $f$ is a monotonically decreasing Cauchy sequence, there is some $n \in \mathbb{N}$ such that $\left[ (c_{f(n)} - f) \right] < \left[ (h - f) \right]$. So:

$$(f(n))_R = [c_{f(k)}] < [f] + [(h - f)] = [h],$$

contradicting the fact that, by construction, $[h] \leq (f(k))_R$.

In an exactly similar way, we can show that $(\forall [h] \in S) [g] \leq [h]$. So $\left[ f \right] = \left[ g \right]$ is the least upper bound for $S$. 

Problems

Problem 5.1. Show that $(m + n)_\mathbb{Z} = m_\mathbb{Z} + n_\mathbb{Z}$ and $m \leq n \leftrightarrow m_\mathbb{Z} \leq n_\mathbb{Z}$, for any $m, n \in \mathbb{N}$.

Problem 5.2. Show that $\sim$ is an equivalence relation.

Problem 5.3. Show that $(i + j)_\mathbb{Q} = i_\mathbb{Q} + j_\mathbb{Q}$ and $(i \times j)_\mathbb{Q} = i_\mathbb{Q} \times j_\mathbb{Q}$ and $i \leq j \leftrightarrow i_\mathbb{Q} \leq j_\mathbb{Q}$, for any $i, j \in \mathbb{Z}$.

Problem 5.4. Prove that $\mathbb{Z}$ is a commutative ring.

Problem 5.5. Prove that $\mathbb{Z}$ is an ordered ring.

Problem 5.6. Prove that $\mathbb{Q}$ is an ordered field.

Problem 5.7. Prove that $\mathbb{R}$ is an ordered field.

Problem 5.8. Let $f(n) = 0$ for every $n$. Let $g(n) = \frac{1}{(n+1)^2}$. Show that both are Cauchy sequences, and indeed that the limit of both functions is 0, so that also $f \sim_\mathbb{R} g$.

Problem 5.9. Prove that the Cauchy sequences constitute an ordered field.
Chapter 6

Infinite Sets

This chapter on infinite sets is taken from Tim Button’s *Open Set Theory*.

6.1 Hilbert’s Hotel

The set of the natural numbers is obviously infinite. So, if we do not want to help ourselves to the natural numbers, our first step must be characterize an infinite set in terms that do not require mentioning the natural numbers themselves. Here is a nice approach, presented by Hilbert in a lecture from 1924. He asks us to imagine

[...] a hotel with a finite number of rooms. All of these rooms should be occupied by exactly one guest. If the guests now swap their rooms somehow, [but] so that each room still contains no more than one person, then no rooms will become free, and the hotel-owner cannot in this way create a new place for a newly arriving guest [...] {]

Now we stipulate that the hotel shall have infinitely many numbered rooms 1, 2, 3, 4, 5, …, each of which is occupied by exactly one guest. As soon as a new guest comes along, the owner only needs to move each of the old guests into the room associated with the number one higher, and room 1 will be free for the newly-arriving guest.

```
1  2  3  4  5  6  7  8  9  ...
1 \ 2  3  4  5  6  7  8  9  ...
```
The crucial point is that Hilbert’s Hotel has infinitely many rooms; and we can take his explanation to define what it means to say this. Indeed, this was Dedekind’s approach (presented here, of course, with massive anachronism; Dedekind’s definition is from 1888):

**Definition 6.1.** A set $A$ is **Dedekind infinite** iff there is an injection from $A$ to a proper subset of $A$. That is, there is some $o \in A$ and an injection $f: A \to A$ such that $o \notin \text{ran}(f)$.

### 6.2 Dedekind Algebras

We not only want natural numbers to be infinite; we want them to have certain (algebraic) properties: they need to behave well under addition, multiplication, and so forth.

Dedekind’s idea was to take the idea of the *successor function* as basic, and then characterise the numbers as those with the following properties:

1. There is a number, 0, which is not the successor of any number
   i.e., $0 \notin \text{ran}(s)$
   i.e., $\forall x \ s(x) \neq 0$

2. Distinct numbers have distinct successors
   i.e., $s$ is an injection
   i.e., $\forall x \forall y (s(x) = s(y) \to x = y)$

3. Every number is obtained from 0 by repeated applications of the successor function.

The first two conditions are easy to deal with using first-order logic (see above). But we cannot deal with (3) just using first-order logic. Dedekind’s breakthrough was to reformulate condition (3), set-theoretically, as follows:

3’. The natural numbers are the smallest set that is closed under the successor function: that is, if we apply $s$ to any element of the set, we obtain another element of the set.

But we shall need to spell this out slowly.

**Definition 6.2.** For any function $f$, the set $X$ is $f$-closed iff $(\forall x \in X) f(x) \in X$. Now define, for any $o$:

$$\text{clo}_f(o) = \bigcap \{X: o \in X \text{ and } X \text{ is } f\text{-closed}\}$$

So $\text{clo}_f(o)$ is the intersection of all the $f$-closed sets with $o$ as an element. Intuitively, then, $\text{clo}_f(o)$ is the smallest $f$-closed set with $o$ as an element. This next result makes that intuitive thought precise;
Lemma 6.3. For any function $f$ and any $o \in A$:

1. $o \in \text{clo}_f(o)$; and

2. $\text{clo}_f(o)$ is $f$-closed; and

3. if $X$ is $f$-closed and $o \in X$, then $\text{clo}_f(o) \subseteq X$

Proof. Note that there is at least one $f$-closed set with $o$ as an element, namely $\text{ran}(f) \cup \{o\}$. So $\text{clo}_f(o)$, the intersection of all such sets, exists. We must now check (1)–(3).

Concerning (1): $o \in \text{clo}_f(o)$ as it is an intersection of sets which all have $o$ as an element.

Concerning (2): suppose $x \in \text{clo}_f(o)$. So if $o \in X$ and $X$ is $f$-closed, then $x \in X$, and now $f(x) \in X$ as $X$ is $f$-closed. So $f(x) \in \text{clo}_f(o)$.

Concerning (3): quite generally, if $X \in C$ then $\bigcap C \subseteq X$. □

Using this, we can say:

Definition 6.4. A Dedekind algebra is a set $A$ together with a function $f: A \to A$ and some $o \in A$ such that:

1. $o \notin \text{ran}(f)$

2. $f$ is an injection

3. $A = \text{clo}_f(o)$

Since $A = \text{clo}_f(o)$, our earlier result tells us that $A$ is the smallest $f$-closed set with $o$ as an element. Clearly a Dedekind algebra is Dedekind infinite; just look at clauses (1) and (2) of the definition. But the more exciting fact is that any Dedekind infinite set can be turned into a Dedekind algebra.

Theorem 6.5. If there is a Dedekind infinite set, then there is a Dedekind algebra.

Proof. Let $D$ be Dedekind infinite. So there is an injection $g: D \to D$ and an element $o \in D \setminus \text{ran}(g)$. Now let $A = \text{clo}_g(o)$; by Lemma 6.3, $A$ exists and $o \in A$. Let $f = g|_A$. We will show that $A, f, o$ comprise a Dedekind algebra.

Concerning (1): $o \notin \text{ran}(g)$ and $\text{ran}(f) \subseteq \text{ran}(g)$ so $o \notin \text{ran}(f)$.

Concerning (2): $g$ is an injection on $D$; so $f \subseteq g$ must be an injection.

Concerning (3): by Lemma 6.3, $A$ is $g$-closed; a fortiori, $A$ is $f$-closed. So $\text{clo}_f(o) \subseteq A$ by Lemma 6.3. Since also $\text{clo}_f(o)$ is $f$-closed and $f = g|_A$, it follows that $\text{clo}_f(o)$ is $g$-closed. So $A \subseteq \text{clo}_f(o)$ by Lemma 6.3. □
6.3 Dedekind Algebras and Arithmetical Induction

Crucially, now, a Dedekind algebra—indeed, any Dedekind algebra—will serve as a surrogate for the natural numbers. This is thanks to the following trivial consequence:

**Theorem 6.6 (Arithmetical induction).** Let \( N, s, o \) comprise a Dedekind algebra. Then for any set \( X \):

\[
\text{if } o \in X \text{ and } (\forall n \in N \cap X) s(n) \in X, \text{ then } N \subseteq X.
\]

**Proof.** By the definition of a Dedekind algebra, \( N = \text{clo}_o(o) \). Now if both \( o \in X \) and \( (\forall n \in N)(n \in X \rightarrow s(n) \in X) \), then \( N = \text{clo}_o(o) \subseteq X \).

Since induction is characteristic of the natural numbers, the point is this. Given any Dedekind infinite set, we can form a Dedekind algebra, and use that algebra as our surrogate for the natural numbers.

Admittedly, Theorem 6.6 formulates induction in set-theoretic terms. But we can easily put the principle in terms which might be more familiar:

**Corollary 6.7.** Let \( N, s, o \) comprise a Dedekind algebra. Then for any formula \( \varphi(x) \), which may have parameters:

\[
\text{if } \varphi(o) \text{ and } (\forall n \in N)(\varphi(n) \rightarrow \varphi(s(n))), \text{ then } (\forall n \in N)\varphi(n)
\]

**Proof.** Let \( X = \{ n \in N : \varphi(n) \} \), and now use Theorem 6.6.

In this result, we spoke of a formula “having parameters”. What this means, roughly, is that for any objects \( c_1, \ldots, c_k \), we can work with \( \varphi(x, c_1, \ldots, c_k) \). More precisely, we can state the result without mentioning “parameters” as follows. For any formula \( \varphi(x, v_1, \ldots, v_k) \), whose free variables are all displayed, we have:

\[
\forall v_1 \ldots \forall v_k ((\varphi(o, v_1, \ldots, v_k) \land (\forall x \in N)(\varphi(x, v_1, \ldots, v_k) \rightarrow \varphi(s(x), v_1, \ldots, v_k))) \rightarrow (\forall x \in N)\varphi(x, v_1, \ldots, v_k))
\]

Evidently, speaking of “having parameters” can make things much easier to read. (In part XIV, we will use this device rather frequently.)

Returning to Dedekind algebras: given any Dedekind algebra, we can also define the usual arithmetical functions of addition, multiplication and exponentiation. This is non-trivial, however, and it involves the technique of recursive definition. That is a technique which we shall introduce and justify much later, and in a much more general context. (Enthusiasts might want to revisit
6.4 Dedekind’s “Proof” of the Existence of an Infinite Set

In this chapter, we have offered a set-theoretic treatment of the natural numbers, in terms of Dedekind algebras. In section 5.5, we reflected on the philosophical significance of the arithmetisation of analysis (among other things). Now we should reflect on the significance of what we have achieved here.

Throughout chapter 5, we took the natural numbers as given, and used them to construct the integers, rationals, and reals, explicitly. In this chapter, we have not given an explicit construction of the natural numbers. We have just shown that, given any Dedekind infinite set, we can define a set which will behave just like we want $\mathbb{N}$ to behave.

Obviously, then, we cannot claim to have answered a metaphysical question, such as which objects are the natural numbers. But that’s a good thing. After all, in section 5.5, we emphasized that we would be wrong to think of the definition of $\mathbb{R}$ as the set of Dedekind cuts as a discovery, rather than a convenient stipulation. The crucial observation is that the Dedekind cuts exemplify the key mathematical properties of the real numbers. So too here: the crucial observation is that any Dedekind algebra exemplifies the key mathematical properties of the natural numbers. (Indeed, Dedekind pushed this point home by proving that all Dedekind algebras are isomorphic (1888, Theorems 132–3). It is no surprise, then, that many contemporary “structuralists” cite Dedekind as a forerunner.)

Moreover, we have shown how to embed the theory of the natural numbers into a naïve simple set theory, which itself still remains rather informal, but which doesn’t (apparently) assume the natural numbers as given. So, we may be on the way to realising Dedekind’s own ambitious project, which he explained thus:

In science nothing capable of proof ought to be believed without proof. Though this demand seems reasonable, I cannot regard it as having been met even in the most recent methods of laying the foundations of the simplest science; viz., that part of logic which deals with the theory of numbers. In speaking of arithmetic (algebra, analysis) as merely a part of logic I mean to imply that I consider the number-concept entirely independent of the notions

\[
\begin{align*}
    a + o &= a \\
    a \times o &= o \\
    a^o &= s(o) \\
    a + s(b) &= s(a + b) \\
    a \times s(b) &= (a \times b) + a \\
    a^{s(b)} &= a^b \times a
\end{align*}
\]

and show that these behave as one would hope.
or intuitions of space and time—that I rather consider it an immediate product of the pure laws of thought. (Dedekind, 1888, preface)

Dedekind’s bold idea is this. We have just shown how to build the natural numbers using (naïve) set theory alone. In chapter 5, we saw how to construct the reals given the natural numbers and some set theory. So, perhaps, “arithmetic (algebra, analysis)” turn out to be “merely a part of logic” (in Dedekind’s extended sense of the word “logic”).

That’s the idea. But hold on for a moment. Our construction of a Dedekind algebra (our surrogate for the natural numbers) is conditional on the existence of a Dedekind infinite set. (Just look back to Theorem 6.5.) Unless the existence of a Dedekind infinite set can be established via “logic” or “the pure laws of thought”, the project stalls.

So, can the existence of a Dedekind infinite set be established by “the pure laws of thought”? Here was Dedekind’s effort:

My own realm of thoughts, i.e., the totality $S$ of all things which can be objects of my thought, is infinite. For if $s$ signifies an element of $S$, then the thought $s'$ that $s$ can be an object of my thought, is itself an element of $S$. If we regard this as an image $φ(s)$ of the element $s$, then . . . $S$ is [Dedekind] infinite, which was to be proved.

(Dedekind, 1888, §66)

This is quite an astonishing thing to find in the middle of a book which largely consists of highly rigorous mathematical proofs. Two remarks are worth making.

First: this “proof” scarcely has what we would now recognize as a “mathematical” character. It speaks of psychological objects (thoughts), and merely possible ones at that.

Second: at least as we have presented Dedekind algebras, this “proof” has a straightforward technical shortcoming. If Dedekind’s argument is successful, it establishes only that there are infinitely many things (specifically, infinitely many thoughts). But Dedekind also needs to give us a reason to regard $S$ as a single set, with infinitely many elements, rather than thinking of $S$ as some things (in the plural).

The fact that Dedekind did not see a gap here might suggest that his use of the word “totality” does not precisely track our use of the word “set”. But this would not be too surprising. The project we have pursued in the last two chapters—a “construction” of the naturals, and from them a “construction” of the integers, reals and rationals—has all been carried out naively. We have helped ourselves to this set, or that set, as and when we have needed them, without laying down many general principles concerning exactly which sets

---

1Indeed, we have other reasons to think it did not; see Potter (2004, p. 23).
exist, and when. But we know that we need some general principles, for otherwise we will fall into Russell’s Paradox.

The time has come for us to outgrow our naïvety.

6.5 Appendix: Proving Schröder-Bernstein

Before we depart from naïve set theory, we have one last naïve (but sophisticated!) proof to consider. This is a proof of Schröder-Bernstein (Theorem 4.25): if \( A \preceq B \) and \( B \preceq A \) then \( A \approx B \); i.e., given injections \( f : A \to B \) and \( g : B \to A \) there is a bijection \( h : A \to B \).

In this chapter, we followed Dedekind’s notion of closures. In fact, Dedekind provided a lovely proof of Schröder-Bernstein using this notion, and we will present it here. The proof closely follows Potter (2004, pp. 157–8), if you want a slightly different but essentially similar treatment. A little googling will also convince you that this is a theorem—rather like the irrationality of \( \sqrt{2} \)—for which many interesting and different proofs exist.

Using similar notation as Definition 6.2, let

\[
\text{Clo}_{f}(B) = \bigcap\{X : B \subseteq X \text{ and } X \text{ is } f\text{-closed}\}
\]

for each set \( B \) and function \( f \). Defined thus, \( \text{Clo}_{f}(B) \) is the smallest \( f\)-closed set containing \( B \), in that:

**Lemma 6.8.** For any function \( f \), and any \( B \):

1. \( B \subseteq \text{Clo}_{f}(B) \); and
2. \( \text{Clo}_{f}(B) \) is \( f\)-closed; and
3. if \( X \) is \( f\)-closed and \( B \subseteq X \), then \( \text{Clo}_{f}(B) \subseteq X \).

**Proof.** Exactly as in Lemma 6.3.

We need one last fact to get to Schröder-Bernstein:

**Proposition 6.9.** If \( A \subseteq B \subseteq C \) and \( A \approx C \), then \( A \approx B \approx C \).

**Proof.** Given a bijection \( f : C \to A \), let \( F = \text{Clo}_{f}(C \setminus B) \) and define a function \( g \) with domain \( C \) as follows:

\[
g(x) = \begin{cases} 
   f(x) & \text{if } x \in F \\
   x & \text{otherwise}
\end{cases}
\]

We’ll show that \( g \) is a bijection from \( C \to B \), from which it will follow that \( g \circ f^{-1} : A \to B \) is a bijection, completing the proof.
6.5. APPENDIX: PROVING SCHRÖDER-BERNSTEIN

First we claim that if \( x \in F \) but \( y \not\in F \) then \( g(x) \neq g(y) \). For reductio suppose otherwise, so that \( y = g(y) = g(x) = f(x) \). Since \( x \in F \) and \( F \) is \( f \)-closed by Lemma 6.8, we have \( y = f(x) \in F \), a contradiction.

Now suppose \( g(x) = g(y) \). So, by the above, \( x \in F \iff y \in F \). If \( x, y \in F \), then \( f(x) = g(x) = g(y) = f(y) \) so that \( x = y \) since \( f \) is a bijection. If \( x, y \not\in F \), then \( x = g(x) = g(y) = y \). So \( g \) is an injection.

It remains to show that \( \text{ran}(g) = B \). So fix \( x \in B \subseteq C \). If \( x \not\in F \), then \( g(x) = x \). If \( x \in F \), then \( x = f(y) \) for some \( y \in F \), since otherwise \( F \setminus \{x\} \) would be \( f \)-closed and extend \( C \setminus B \), which is impossible by Lemma 6.8; now \( g(y) = f(y) = x \).

Finally, here is the proof of the main result. Recall that given a function \( h \) and set \( D \), we define \( h[D] = \{h(x) : x \in D\} \).

Proof of Schröder-Bernstein. Let \( f : A \to B \) and \( g : B \to A \) be injections. Since \( f[A] \subseteq B \) we have that \( g[f[A]] \subseteq g[B] \subseteq A \). Also, \( g \circ f : A \to g[f[A]] \) is an injection since both \( g \) and \( f \) are; and indeed \( g \circ f \) is a bijection, just by the way we defined its codomain. So \( g[f[A]] \approx A \), and hence by Proposition 6.9 there is a bijection \( h : A \to g[B] \). Moreover, \( g^{-1} \) is a bijection \( g[B] \to B \). So \( g^{-1} \circ h : A \to B \) is a bijection.

\[ \square \]
Part II

Propositional Logic
6.5. APPENDIX: PROVING SCHRÖDER-BERNSTEIN

This part contains material on classical propositional logic. The first chapter is relatively rudimentary and just lists definitions and results, many proofs are not carried out but are left as exercises. The material on proof systems and the completeness theorem is included from the part on first-order logic, with the “FOL” tag set to false. This leaves out everything related to predicates, terms, and quantifiers, and replaces talk of structures \( M \) with talk about valuations \( v \).

It is planned to expand this part to include more detail, and to add further topics and results, such as truth-functional completeness.
Chapter 7
Syntax and Semantics

This is a very quick summary of definitions only. It should be expanded to provide a gentle intro to proofs by induction on formulas, with lots more examples.

7.1 Introduction

Propositional logic deals with formulas that are built from propositional variables using the propositional connectives $\neg$, $\land$, $\lor$, $\rightarrow$, and $\leftrightarrow$. Intuitively, a propositional variable $p$ stands for a sentence or proposition that is true or false. Whenever the “truth value” of the propositional variable in a formula is determined, so is the truth value of any formulas formed from them using propositional connectives. We say that propositional logic is truth functional, because its semantics is given by functions of truth values. In particular, in propositional logic we leave out of consideration any further determination of truth and falsity, e.g., whether something is necessarily true rather than just contingently true, or whether something is known to be true, or whether something is true now rather than was true or will be true. We only consider two truth values true ($T$) and false ($F$), and so exclude from discussion the possibility that a statement may be neither true nor false, or only half true. We also concentrate only on connectives where the truth value of a formula built from them is completely determined by the truth values of its parts (and not, say, on its meaning). In particular, whether the truth value of conditionals in English is truth functional in this sense is contentious. The material conditional $\rightarrow$ is; other logics deal with conditionals that are not truth functional.

In order to develop the theory and metatheory of truth-functional propositional logic, we must first define the syntax and semantics of its expressions. We will describe one way of constructing formulas from propositional variables using the connectives. Alternative definitions are possible. Other sys-
7.2. PROPOSITIONAL FORMULAS

tems will choose different symbols, will select different sets of connectives as primitive, and will use parentheses differently (or even not at all, as in the case of so-called Polish notation). What all approaches have in common, though, is that the formation rules define the set of formulas inductively. If done properly, every expression can result essentially in only one way according to the formation rules. The inductive definition resulting in expressions that are uniquely readable means we can give meanings to these expressions using the same method—inductive definition.

Giving the meaning of expressions is the domain of semantics. The central concept in semantics for propositional logic is that of satisfaction in a valuation. A valuation assigns truth values \(T, F\) to the propositional variables. Any valuation determines a truth value \(v(\phi)\) for any formula \(\phi\). A formula is satisfied in a valuation \(v\) iff \(v(\phi) = T\)—we write this as \(v \models \phi\). This relation can also be defined by induction on the structure of \(\phi\), using the truth functions for the logical connectives to define, say, satisfaction of \(\phi \land \psi\) in terms of satisfaction (or not) of \(\phi\) and \(\psi\).

On the basis of the satisfaction relation \(v \models \phi\) for sentences we can then define the basic semantic notions of tautology, entailment, and satisfiability. A formula is a tautology, \(\models \phi\), if every valuation satisfies it, i.e., \(v(\phi) = T\) for any \(v\). It is entailed by a set of formulas, \(\Gamma \models \phi\), if every valuation that satisfies all the formulas in \(\Gamma\) also satisfies \(\phi\). And a set of formulas is satisfiable if some valuation satisfies all formulas in it at the same time. Because formulas are inductively defined, and satisfaction is in turn defined by induction on the structure of formulas, we can use induction to prove properties of our semantics and to relate the semantic notions defined.

7.2 Propositional Formulas

Formulas of propositional logic are built up from propositional variables and the propositional constant \(\perp\) using logical connectives.

1. A denumerable set \(\mathbb{A}_0\) of propositional variables \(p_0, p_1, \ldots\)
2. The propositional constant for falsity \(\perp\).
3. The logical connectives: \(\neg\) (negation), \(\land\) (conjunction), \(\lor\) (disjunction), \(\rightarrow\) (conditional)
4. Punctuation marks: (, ), and the comma.

We denote this language of propositional logic by \(\mathcal{L}_0\).

In addition to the primitive connectives introduced above, we also use the following defined symbols: \(\leftrightarrow\) (biconditional), \(\top\) (truth)

A defined symbol is not officially part of the language, but is introduced as an informal abbreviation: it allows us to abbreviate formulas which would,
if we only used primitive symbols, get quite long. This is obviously an advantage. The bigger advantage, however, is that proofs become shorter. If a symbol is primitive, it has to be treated separately in proofs. The more primitive symbols, therefore, the longer our proofs.

You may be familiar with different terminology and symbols than the ones we use above. Logic texts (and teachers) commonly use either ∼, ¬, and ! for “negation”, ∧, ·, and & for “conjunction”. Commonly used symbols for the “conditional” or “implication” are →, ⇒, and ⊃. Symbols for “biconditional,” “bi-implication,” or “(material) equivalence” are ↔, ⇔, and ≡. The ⊥ symbol is variously called “falsity,” “falsum,” “absurdity,” or “bottom.” The ⊤ symbol is variously called “truth,” “verum,” or “top.”

**Definition 7.1 (Formula).** The set Frm(Ł₀) of formulas of propositional logic is defined inductively as follows:

1. ⊥ is an atomic formula.
2. Every propositional variable pᵢ is an atomic formula.
3. If φ is a formula, then ¬φ is formula.
4. If φ and ψ are formulas, then (φ ∧ ψ) is a formula.
5. If φ and ψ are formulas, then (φ ∨ ψ) is a formula.
6. If φ and ψ are formulas, then (φ → ψ) is a formula.
7. Nothing else is a formula.

The definition of formulas is an inductive definition. Essentially, we construct the set of formulas in infinitely many stages. In the initial stage, we pronounce all atomic formulas to be formulas; this corresponds to the first few cases of the definition, i.e., the cases for ⊥, pᵢ. “Atomic formula” thus means any formula of this form.

The other cases of the definition give rules for constructing new formulas out of formulas already constructed. At the second stage, we can use them to construct formulas out of atomic formulas. At the third stage, we construct new formulas from the atomic formulas and those obtained in the second stage, and so on. A formula is anything that is eventually constructed at such a stage, and nothing else.

**Definition 7.2.** Formulas constructed using the defined operators are to be understood as follows:

1. ⊤ abbreviates ¬⊥.
2. φ ↔ ψ abbreviates (φ → ψ) ∧ (ψ → φ).
7.3. PRELIMINARIES

**Definition 7.3 (Syntactic identity).** The symbol \( \equiv \) expresses syntactic identity between strings of symbols, i.e., \( \varphi \equiv \psi \) iff \( \varphi \) and \( \psi \) are strings of symbols of the same length and which contain the same symbol in each place.

The \( \equiv \) symbol may be flanked by strings obtained by concatenation, e.g., \( \varphi \equiv (\psi \vee \chi) \) means: the string of symbols \( \varphi \) is the same string as the one obtained by concatenating an opening parenthesis, the string \( \psi \), the \( \vee \) symbol, the string \( \chi \), and a closing parenthesis, in this order. If this is the case, then we know that the first symbol of \( \varphi \) is an opening parenthesis, \( \varphi \) contains \( \psi \) as a substring (starting at the second symbol), that substring is followed by \( \vee \), etc.

7.3 Preliminaries

**Theorem 7.4 (Principle of induction on formulas).** If some property \( P \) holds for all the atomic formulas and is such that

1. it holds for \( \neg \varphi \) whenever it holds for \( \varphi \);
2. it holds for \( (\varphi \land \psi) \) whenever it holds for \( \varphi \) and \( \psi \);
3. it holds for \( (\varphi \lor \psi) \) whenever it holds for \( \varphi \) and \( \psi \);
4. it holds for \( (\varphi \rightarrow \psi) \) whenever it holds for \( \varphi \) and \( \psi \);

then \( P \) holds for all formulas.

**Proof.** Let \( S \) be the collection of all formulas with property \( P \). Clearly \( S \subseteq \text{Frm}(\mathcal{L}_0) \). \( S \) satisfies all the conditions of **Definition 7.1**: it contains all atomic formulas and is closed under the logical operators. \( \text{Frm}(\mathcal{L}_0) \) is the smallest such class, so \( \text{Frm}(\mathcal{L}_0) \subseteq S \). So \( \text{Frm}(\mathcal{L}_0) = S \), and every formula has property \( P \).

**Proposition 7.5.** Any formula in \( \text{Frm}(\mathcal{L}_0) \) is balanced, in that it has as many left parentheses as right ones.

**Proposition 7.6.** No proper initial segment of a formula is a formula.

**Proposition 7.7 (Unique Readability).** Any formula \( \varphi \) in \( \text{Frm}(\mathcal{L}_0) \) has exactly one parsing as one of the following

1. \( \bot \).
2. \( \rho_n \) for some \( \rho_n \in \text{At}_0 \).
3. \( \neg \psi \) for some formula \( \psi \).
4. \( (\psi \land \chi) \) for some formulas \( \psi \) and \( \chi \).
5. \((\psi \lor \chi)\) for some formulas \(\psi\) and \(\chi\).

6. \((\psi \to \chi)\) for some formulas \(\psi\) and \(\chi\).

Moreover, this parsing is unique.

Proof. By induction on \(\phi\). For instance, suppose that \(\phi\) has two distinct readings as \((\psi \rightarrow \chi)\) and \((\psi' \rightarrow \chi')\). Then \(\psi\) and \(\psi'\) must be the same (or else one would be a proper initial segment of the other); so if the two readings of \(\phi\) are distinct it must be because \(\chi\) and \(\chi'\) are distinct readings of the same sequence of symbols, which is impossible by the inductive hypothesis. \(\square\)

Definition 7.8 (Uniform Substitution). If \(\phi\) and \(\psi\) are formulas, and \(p_i\) is a propositional variable, then \(\phi[\psi/p_i]\) denotes the result of replacing each occurrence of \(p_i\) by an occurrence of \(\psi\) in \(\phi\); similarly, the simultaneous substitution of \(p_1, \ldots, p_n\) by formulas \(\psi_1, \ldots, \psi_n\) is denoted by \(\phi[\psi_1/p_1, \ldots, \psi_n/p_n]\).

7.4 Valuations and Satisfaction

Definition 7.9 (Valuations). Let \(\{T, F\}\) be the set of the two truth values, “true” and “false.” A valuation for \(L_0\) is a function \(v\) assigning either \(T\) or \(F\) to the propositional variables of the language, i.e., \(v: A_{L_0} \to \{T, F\}\).

Definition 7.10. Given a valuation \(v\), define the evaluation function \(\overline{v}: \text{Frm}(L_0) \to \{T, F\}\) inductively by:

\[
\begin{align*}
\overline{v}(\bot) &= F; \\
\overline{v}(p_n) &= v(p_n); \\
\overline{v}(\neg \phi) &= \begin{cases} T & \text{if } \overline{v}(\phi) = F; \\ F & \text{otherwise}. \end{cases} \\
\overline{v}(\phi \land \psi) &= \begin{cases} T & \text{if } \overline{v}(\phi) = T \text{ and } \overline{v}(\psi) = T; \\ F & \text{if } \overline{v}(\phi) = F \text{ or } \overline{v}(\psi) = F. \end{cases} \\
\overline{v}(\phi \lor \psi) &= \begin{cases} T & \text{if } \overline{v}(\phi) = T \text{ or } \overline{v}(\psi) = T; \\ F & \text{if } \overline{v}(\phi) = F \text{ and } \overline{v}(\psi) = F. \end{cases} \\
\overline{v}(\phi \rightarrow \psi) &= \begin{cases} T & \text{if } \overline{v}(\phi) = F \text{ or } \overline{v}(\psi) = T; \\ F & \text{if } \overline{v}(\phi) = T \text{ and } \overline{v}(\psi) = F. \end{cases}
\end{align*}
\]

The clauses correspond to the following truth tables:
7.5. SEMANTIC NOTIONS

<table>
<thead>
<tr>
<th>φ</th>
<th>¬φ</th>
</tr>
</thead>
<tbody>
<tr>
<td>T</td>
<td>F</td>
</tr>
<tr>
<td>F</td>
<td>T</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>φ</th>
<th>ψ</th>
<th>φ ∧ ψ</th>
<th>φ</th>
<th>ψ</th>
<th>φ ∨ ψ</th>
</tr>
</thead>
<tbody>
<tr>
<td>T</td>
<td>T</td>
<td>T</td>
<td>T</td>
<td>T</td>
<td>T</td>
</tr>
<tr>
<td>T</td>
<td>F</td>
<td>F</td>
<td>T</td>
<td>F</td>
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<td>F</td>
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<td>F</td>
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<td>F</td>
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<td>F</td>
<td>F</td>
<td>F</td>
<td>F</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>φ</th>
<th>ψ</th>
<th>φ → ψ</th>
</tr>
</thead>
<tbody>
<tr>
<td>T</td>
<td>T</td>
<td>T</td>
</tr>
<tr>
<td>T</td>
<td>F</td>
<td>F</td>
</tr>
<tr>
<td>F</td>
<td>T</td>
<td>T</td>
</tr>
<tr>
<td>F</td>
<td>F</td>
<td>T</td>
</tr>
</tbody>
</table>

Theorem 7.11 (Local Determination). Suppose that \( v_1 \) and \( v_2 \) are valuations that agree on the propositional letters occurring in \( φ \), i.e., \( v_1(p_n) = v_2(p_n) \) whenever \( p_n \) occurs in some formula \( φ \). Then \( v_1 \) and \( v_2 \) also agree on \( φ \), i.e., \( v_1(φ) = v_2(φ) \).

Proof. By induction on \( φ \). □

Definition 7.12 (Satisfaction). Using the evaluation function, we can define the notion of satisfaction of a formula \( φ \) by a valuation \( v \), \( v \vDash φ \), inductively as follows. (We write \( v \nvdash φ \) to mean “not \( v \vDash φ \).”)

1. \( φ \equiv \bot \): \( v \nvdash φ \).
2. \( φ \equiv p_i \): \( v \vDash φ \) iff \( v(p_i) = T \).
3. \( φ \equiv ¬ψ \): \( v \vDash φ \) iff \( v \nvdash ψ \).
4. \( φ \equiv (ψ ∧ χ) \): \( v \vDash φ \) iff \( v \vDash ψ \) and \( v \vDash χ \).
5. \( φ \equiv (ψ ∨ χ) \): \( v \vDash φ \) iff \( v \vDash ψ \) or \( v \vDash χ \) (or both).
6. \( φ \equiv (ψ → χ) \): \( v \vDash φ \) iff \( v \nvdash ψ \) or \( v \vDash χ \) (or both).

If \( Γ \) is a set of formulas, \( v \vDash Γ \) iff \( v \vDash φ \) for every \( φ \in Γ \).

Proposition 7.13. \( v \vDash φ \) iff \( \overline{v}(φ) = T \).

Proof. By induction on \( φ \). □

7.5 Semantic Notions

We define the following semantic notions:

Definition 7.14. 1. A formula \( φ \) is satisfiable if for some \( v \), \( v \vDash φ \); it is unsatisfiable if for no \( v \), \( v \vDash φ \).
2. A formula \( φ \) is a tautology if \( v \vDash φ \) for all valuations \( v \).
CHAPTER 7. SYNTAX AND SEMANTICS

3. A formula \( \varphi \) is contingent if it is satisfiable but not a tautology;

4. If \( \Gamma \) is a set of formulas, \( \Gamma \models \varphi \) (“\( \Gamma \) entails \( \varphi \)”) if and only if \( v \models \varphi \) for every valuation \( v \) for which \( v \models \Gamma \).

5. If \( \Gamma \) is a set of formulas, \( \Gamma \) is satisfiable if there is a valuation \( v \) for which \( v \models \Gamma \), and \( \Gamma \) is unsatisfiable otherwise.

**Proposition 7.15.**

1. \( \varphi \) is a tautology if and only if \( \emptyset \models \varphi \);
2. If \( \Gamma \models \varphi \) and \( \Gamma \models \varphi \rightarrow \psi \) then \( \Gamma \models \psi \);
3. If \( \Gamma \) is satisfiable then every finite subset of \( \Gamma \) is also satisfiable;
4. Monotony: if \( \Gamma \subseteq \Delta \) and \( \Gamma \models \varphi \) then also \( \Delta \models \varphi \);
5. Transitivity: if \( \Gamma \models \varphi \) and \( \Delta \cup \{ \varphi \} \models \psi \) then \( \Gamma \cup \Delta \models \psi \).

**Proof.** Exercise.

**Proposition 7.16.** \( \Gamma \models \varphi \) if and only if \( \Gamma \cup \{ \neg \varphi \} \) is unsatisfiable.

**Proof.** Exercise.

**Theorem 7.17 (Semantic Deduction Theorem).** \( \Gamma \models \varphi \rightarrow \psi \) if and only if \( \Gamma \cup \{ \varphi \} \models \psi \).

**Proof.** Exercise.

**Problems**

**Problem 7.1.** Prove Proposition 7.5

**Problem 7.2.** Prove Proposition 7.6

**Problem 7.3.** Give a mathematically rigorous definition of \( \varphi[\psi/p] \) by induction.

**Problem 7.4.** Prove Proposition 7.13

**Problem 7.5.** Prove Proposition 7.15

**Problem 7.6.** Prove Proposition 7.16

**Problem 7.7.** Prove Theorem 7.17
This chapter collects general material on derivation systems. A textbook using a specific system can insert the introduction section plus the relevant survey section at the beginning of the chapter introducing that system.

8.1 Introduction

Logics commonly have both a semantics and a derivation system. The semantics concerns concepts such as truth, satisfiability, validity, and entailment. The purpose of derivation systems is to provide a purely syntactic method of establishing entailment and validity. They are purely syntactic in the sense that a derivation in such a system is a finite syntactic object, usually a sequence (or other finite arrangement) of sentences or formulas. Good derivation systems have the property that any given sequence or arrangement of sentences or formulas can be verified mechanically to be “correct.”

The simplest (and historically first) derivation systems for first-order logic were axiomatic. A sequence of formulas counts as a derivation in such a system if each individual formula in it is either among a fixed set of “axioms” or follows from formulas coming before it in the sequence by one of a fixed number of “inference rules”—and it can be mechanically verified if a formula is an axiom and whether it follows correctly from other formulas by one of the inference rules. Axiomatic derivation systems are easy to describe—and also easy to handle meta-theoretically—but derivations in them are hard to read and understand, and are also hard to produce.

Other derivation systems have been developed with the aim of making it easier to construct derivations or easier to understand derivations once they are complete. Examples are natural deduction, truth trees, also known as tableaux proofs, and the sequent calculus. Some derivation systems are de-
signed especially with mechanization in mind, e.g., the resolution method is easy to implement in software (but its derivations are essentially impossible to understand). Most of these other derivation systems represent derivations as trees of formulas rather than sequences. This makes it easier to see which parts of a derivation depend on which other parts.

So for a given logic, such as first-order logic, the different derivation systems will give different explications of what it is for a sentence to be a theorem and what it means for a sentence to be derivable from some others. However that is done (via axiomatic derivations, natural deductions, sequent derivations, truth trees, resolution refutations), we want these relations to match the semantic notions of validity and entailment. Let’s write $\vdash \varphi$ for “$\varphi$ is a theorem” and $\Gamma \vdash \varphi$ for “$\varphi$ is derivable from $\Gamma$.” However $\vdash$ is defined, we want it to match up with $\models$, that is:

1. $\vdash \varphi$ if and only if $\models \varphi$

2. $\Gamma \vdash \varphi$ if and only if $\Gamma \models \varphi$

The “only if” direction of the above is called soundness. A derivation system is sound if derivability guarantees entailment (or validity). Every decent derivation system has to be sound; unsound derivation systems are not useful at all. After all, the entire purpose of a derivation is to provide a syntactic guarantee of validity or entailment. We’ll prove soundness for the derivation systems we present.

The converse “if” direction is also important: it is called completeness. A complete derivation system is strong enough to show that $\varphi$ is a theorem whenever $\varphi$ is valid, and that $\Gamma \vdash \varphi$ whenever $\Gamma \models \varphi$. Completeness is harder to establish, and some logics have no complete derivation systems. First-order logic does. Kurt Gödel was the first one to prove completeness for a derivation system of first-order logic in his 1929 dissertation.

Another concept that is connected to derivation systems is that of consistency. A set of sentences is called inconsistent if anything whatsoever can be derived from it, and consistent otherwise. Inconsistency is the syntactic counterpart to unsatisfiability: like unsatisfiable sets, inconsistent sets of sentences do not make good theories, they are defective in a fundamental way. Consistent sets of sentences may not be true or useful, but at least they pass that minimal threshold of logical usefulness. For different derivation systems the specific definition of consistency of sets of sentences might differ, but like $\vdash$, we want consistency to coincide with its semantic counterpart, satisfiability. We want it to always be the case that $\Gamma$ is consistent if and only if it is satisfiable. Here, the “if” direction amounts to completeness (consistency guarantees satisfiability), and the “only if” direction amounts to soundness (satisfiability guarantees consistency). In fact, for classical first-order logic, the two versions of soundness and completeness are equivalent.
8.2. THE SEQUENT CALCULUS

8.2 The Sequent Calculus

While many derivation systems operate with arrangements of sentences, the sequent calculus operates with sequents. A sequent is an expression of the form

$$
\varphi_1, \ldots, \varphi_m \Rightarrow \psi_1, \ldots, \psi_m,
$$

that is a pair of sequences of sentences, separated by the sequent symbol $$\Rightarrow$$. Either sequence may be empty. A derivation in the sequent calculus is a tree of sequents, where the topmost sequents are of a special form (they are called “initial sequents” or “axioms”) and every other sequent follows from the sequents immediately above it by one of the rules of inference. The rules of inference either manipulate the sentences in the sequents (adding, removing, or rearranging them on either the left or the right), or they introduce a complex formula in the conclusion of the rule. For instance, the $$\land L$$ rule allows the inference from $$\varphi, \Gamma \Rightarrow \Delta$$ to $$\varphi \land \psi, \Gamma \Rightarrow \Delta$$, and the $$\rightarrow R$$ allows the inference from $$\varphi, \Gamma \Rightarrow \Delta, \psi$$ to $$\Gamma \Rightarrow \Delta, \varphi \rightarrow \psi$$, for any $$\Gamma, \Delta, \varphi$$, and $$\psi$$. (In particular, $$\Gamma$$ and $$\Delta$$ may be empty.)

The $$\vdash$$ relation based on the sequent calculus is defined as follows: $$\Gamma \vdash \varphi$$ iff there is some sequence $$\Gamma_0$$ such that every $$\varphi$$ in $$\Gamma_0$$ is in $$\Gamma$$ and there is a derivation with the sequent $$\Gamma_0 \Rightarrow \varphi$$ at its root. $$\varphi$$ is a theorem in the sequent calculus if the sequent $$\Rightarrow \varphi$$ has a derivation. For instance, here is a derivation that shows that $$\vdash (\varphi \land \psi) \rightarrow \varphi$$:

$$
\begin{align*}
\varphi & \Rightarrow \varphi \\
\varphi \land \psi & \Rightarrow \varphi \land L \\
\Rightarrow (\varphi \land \psi) & \rightarrow \varphi \rightarrow R 
\end{align*}
$$

A set $$\Gamma$$ is inconsistent in the sequent calculus if there is a derivation of $$\Gamma_0 \Rightarrow$$ (where every $$\varphi \in \Gamma_0$$ is in $$\Gamma$$ and the right side of the sequent is empty). Using the rule WR, any sentence can be derived from an inconsistent set.

The sequent calculus was invented in the 1930s by Gerhard Gentzen. Because of its systematic and symmetric design, it is a very useful formalism for developing a theory of derivations. It is relatively easy to find derivations in the sequent calculus, but these derivations are often hard to read and their connection to proofs are sometimes not easy to see. It has proved to be a very elegant approach to derivation systems, however, and many logics have sequent calculus systems.

8.3 Natural Deduction

Natural deduction is a derivation system intended to mirror actual reasoning (especially the kind of regimented reasoning employed by mathematicians). Actual reasoning proceeds by a number of “natural” patterns. For instance,
proof by cases allows us to establish a conclusion on the basis of a disjunctive premise, by establishing that the conclusion follows from either of the disjuncts. Indirect proof allows us to establish a conclusion by showing that its negation leads to a contradiction. Conditional proof establishes a conditional claim “if \ldots then \ldots” by showing that the consequent follows from the antecedent. Natural deduction is a formalization of some of these natural inferences. Each of the logical connectives and quantifiers comes with two rules, an introduction and an elimination rule, and they each correspond to one such natural inference pattern. For instance, $\rightarrow\text{Intro}$ corresponds to conditional proof, and $\lor\text{Elim}$ to proof by cases. A particularly simple rule is $\land\text{Elim}$ which allows the inference from $\varphi \land \psi$ to $\varphi$ (or $\psi$).

One feature that distinguishes natural deduction from other derivation systems is its use of assumptions. A derivation in natural deduction is a tree of formulas. A single formula stands at the root of the tree of formulas, and the “leaves” of the tree are formulas from which the conclusion is derived. In natural deduction, some leaf formulas play a role inside the derivation but are “used up” by the time the derivation reaches the conclusion. This corresponds to the practice, in actual reasoning, of introducing hypotheses which only remain in effect for a short while. For instance, in a proof by cases, we assume the truth of each of the disjuncts; in conditional proof, we assume the truth of the antecedent; in indirect proof, we assume the truth of the negation of the conclusion. This way of introducing hypothetical assumptions and then doing away with them in the service of establishing an intermediate step is a hallmark of natural deduction. The formulas at the leaves of a natural deduction derivation are called assumptions, and some of the rules of inference may “discharge” them. For instance, if we have a derivation of $\psi$ from some assumptions which include $\varphi$, then the $\rightarrow\text{Intro}$ rule allows us to infer $\varphi \rightarrow \psi$ and discharge any assumption of the form $\varphi$. (To keep track of which assumptions are discharged at which inferences, we label the inference and the assumptions it discharges with a number.) The assumptions that remain undischarged at the end of the derivation are together sufficient for the truth of the conclusion, and so a derivation establishes that its undischarged assumptions entail its conclusion.

The relation $\Gamma \vdash \varphi$ based on natural deduction holds iff there is a derivation in which $\varphi$ is the last sentence in the tree, and every leaf which is undischarged is in $\Gamma$. $\varphi$ is a theorem in natural deduction iff there is a derivation in which $\varphi$ is the last sentence and all assumptions are discharged. For instance, here is a derivation that shows that $\vdash (\varphi \land \psi) \rightarrow \varphi$:

\[
\begin{array}{c}
[\varphi \land \psi]^1 \\
\varphi \\
(\varphi \land \psi) \rightarrow \varphi
\end{array}
\]

\[\begin{array}{c}
\land\text{Elim} \\
\rightarrow\text{Intro}
\end{array}\]

The label 1 indicates that the assumption $\varphi \land \psi$ is discharged at the $\rightarrow\text{Intro}$. 

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8.4. TABLEAUX

Inference.

A set $\Gamma$ is inconsistent iff $\Gamma \vdash \bot$ in natural deduction. The rule $\bot$ makes it so that from an inconsistent set, any sentence can be derived.

Natural deduction systems were developed by Gerhard Gentzen and Stanisław Jaśkowski in the 1930s, and later developed by Dag Prawitz and Frederic Fitch. Because its inferences mirror natural methods of proof, it is favored by philosophers. The versions developed by Fitch are often used in introductory logic textbooks. In the philosophy of logic, the rules of natural deduction have sometimes been taken to give the meanings of the logical operators (“proof-theoretic semantics”).

8.4 Tableaux

While many derivation systems operate with arrangements of sentences, tableaux operate with signed formulas. A signed formula is a pair consisting of a truth value sign ($T$ or $F$) and a sentence

$$T \varphi \text{ or } F \varphi.$$ 

A tableau consists of signed formulas arranged in a downward-branching tree. It begins with a number of assumptions and continues with signed formulas which result from one of the signed formulas above it by applying one of the rules of inference. Each rule allows us to add one or more signed formulas to the end of a branch, or two signed formulas side by side—in this case a branch splits into two, with the two added signed formulas forming the ends of the two branches.

A rule applied to a complex signed formula results in the addition of signed formulas which are immediate sub-formulas. They come in pairs, one rule for each of the two signs. For instance, the $\land T$ rule applies to $T \varphi \land \psi$, and allows the addition of both the two signed formulas $T \varphi$ and $T \psi$ to the end of any branch containing $T \varphi \land \psi$, and the rule $\varphi \land \psi F$ allows a branch to be split by adding $F \varphi$ and $F \psi$ side-by-side. A tableau is closed if every one of its branches contains a matching pair of signed formulas $T \varphi$ and $F \varphi$.

The $\vdash$ relation based on tableaux is defined as follows: $\Gamma \vdash \varphi$ iff there is some finite set $\Gamma_0 = \{ \psi_1, \ldots, \psi_n \} \subseteq \Gamma$ such that there is a closed tableau for the assumptions

$$\{ F \varphi, T \psi_1, \ldots, T \psi_n \}$$

For instance, here is a closed tableau that shows that $\vdash (\varphi \land \psi) \rightarrow \varphi$:
A set $\Gamma$ is inconsistent in the tableau calculus if there is a closed tableau for assumptions
$$\{T\psi_1, \ldots, T\psi_n\}$$
for some $\psi_i \in \Gamma$.

Tableaux were invented in the 1950s independently by Evert Beth and Jaakko Hintikka, and simplified and popularized by Raymond Smullyan. They are very easy to use, since constructing a tableau is a very systematic procedure. Because of the systematic nature of tableaux, they also lend themselves to implementation by computer. However, a tableau is often hard to read and their connection to proofs are sometimes not easy to see. The approach is also quite general, and many different logics have tableau systems. Tableaux also help us to find structures that satisfy given (sets of) sentences: if the set is satisfiable, it won’t have a closed tableau, i.e., any tableau will have an open branch. The satisfying structure can be “read off” an open branch, provided every rule it is possible to apply has been applied on that branch. There is also a very close connection to the sequent calculus: essentially, a closed tableau is a condensed derivation in the sequent calculus, written upside-down.

### 8.5 Axiomatic Derivations

Axiomatic derivations are the oldest and simplest logical derivation systems. Its derivations are simply sequences of sentences. A sequence of sentences counts as a correct derivation if every sentence $\varphi$ in it satisfies one of the following conditions:

1. $\varphi$ is an axiom, or
2. $\varphi$ is an element of a given set $\Gamma$ of sentences, or
3. $\varphi$ is justified by a rule of inference.

To be an axiom, $\varphi$ has to have the form of one of a number of fixed sentence schemas. There are many sets of axiom schemas that provide a satisfactory (sound and complete) derivation system for first-order logic. Some are organized according to the connectives they govern, e.g., the schemas

$$\varphi \rightarrow (\psi \rightarrow \varphi) \quad \psi \rightarrow (\psi \lor \chi) \quad (\psi \land \chi) \rightarrow \psi$$
are common axioms that govern $\rightarrow$, $\lor$ and $\land$. Some axiom systems aim at a minimal number of axioms. Depending on the connectives that are taken as primitives, it is even possible to find axiom systems that consist of a single axiom.

A rule of inference is a conditional statement that gives a sufficient condition for a sentence in a derivation to be justified. Modus ponens is one very common such rule: it says that if $\varphi$ and $\varphi \rightarrow \psi$ are already justified, then $\psi$ is justified. This means that a line in a derivation containing the sentence $\psi$ is justified, provided that both $\varphi$ and $\varphi \rightarrow \psi$ (for some sentence $\varphi$) appear in the derivation before $\psi$.

The $\vdash$ relation based on axiomatic derivations is defined as follows: $\Gamma \vdash \varphi$ iff there is a derivation with the sentence $\varphi$ as its last formula (and $\Gamma$ is taken as the set of sentences in that derivation which are justified by (2) above). $\varphi$ is a theorem if $\varphi$ has a derivation where $\Gamma$ is empty, i.e., every sentence in the derivation is justified either by (1) or (3). For instance, here is a derivation that shows that $\vdash \varphi \rightarrow (\psi \rightarrow (\psi \lor \varphi))$:

1. $\psi \rightarrow (\psi \lor \varphi)$
2. $(\psi \rightarrow (\psi \lor \varphi)) \rightarrow (\varphi \rightarrow (\psi \rightarrow (\psi \lor \varphi)))$
3. $\varphi \rightarrow (\psi \rightarrow (\psi \lor \varphi))$

The sentence on line 1 is of the form of the axiom $\varphi \rightarrow (\varphi \lor \psi)$ (with the roles of $\varphi$ and $\psi$ reversed). The sentence on line 2 is of the form of the axiom $\varphi \rightarrow (\psi \rightarrow \psi)$. Thus, both lines are justified. Line 3 is justified by modus ponens: if we abbreviate it as $\theta$, then line 2 has the form $\chi \rightarrow \theta$, where $\chi$ is $\psi \rightarrow (\psi \lor \varphi)$, i.e., line 1.

A set $\Gamma$ is inconsistent if $\Gamma \vdash \bot$. A complete axiom system will also prove that $\bot \rightarrow \varphi$ for any $\varphi$, and so if $\Gamma$ is inconsistent, then $\Gamma \vdash \varphi$ for any $\varphi$.

Systems of axiomatic derivations for logic were first given by Gottlob Frege in his 1879 Begriffsschrift, which for this reason is often considered the first work of modern logic. They were perfected in Alfred North Whitehead and Bertrand Russell’s Principia Mathematica and by David Hilbert and his students in the 1920s. They are thus often called “Frege systems” or “Hilbert systems.” They are very versatile in that it is often easy to find an axiomatic system for a logic. Because derivations have a very simple structure and only one or two inference rules, it is also relatively easy to prove things about them. However, they are very hard to use in practice, i.e., it is difficult to find and write proofs.
Chapter 9

The Sequent Calculus

This chapter presents Gentzen’s standard sequent calculus LK for classical first-order logic. It could use more examples and exercises. To include or exclude material relevant to the sequent calculus as a proof system, use the “prfLK” tag.

9.1 Rules and Derivations

For the following, let $\Gamma, \Delta, \Pi, \Lambda$ represent finite sequences of sentences.

Definition 9.1 (Sequent). A sequent is an expression of the form

$$\Gamma \Rightarrow \Delta$$

where $\Gamma$ and $\Delta$ are finite (possibly empty) sequences of sentences of the language $L$. $\Gamma$ is called the antecedent, while $\Delta$ is the succedent.

The intuitive idea behind a sequent is: if all of the sentences in the antecedent hold, then at least one of the sentences in the succedent holds. That is, if $\Gamma = \langle \varphi_1, \ldots, \varphi_m \rangle$ and $\Delta = \langle \psi_1, \ldots, \psi_n \rangle$, then $\Gamma \Rightarrow \Delta$ holds iff

$$(\varphi_1 \land \cdots \land \varphi_m) \rightarrow (\psi_1 \lor \cdots \lor \psi_n)$$

holds. There are two special cases: where $\Gamma$ is empty and when $\Delta$ is empty. When $\Gamma$ is empty, i.e., $m = 0$, $\Rightarrow \Delta$ holds iff $\psi_1 \lor \cdots \lor \psi_n$ holds. When $\Delta$ is empty, i.e., $n = 0$, $\Gamma \Rightarrow$ holds iff $(\varphi_1 \land \cdots \land \varphi_m)$ does. We say a sequent is valid iff the corresponding sentence is valid.

If $\Gamma$ is a sequence of sentences, we write $\Gamma, \varphi$ for the result of appending $\varphi$ to the right end of $\Gamma$ (and $\varphi, \Gamma$ for the result of appending $\varphi$ to the left end of $\Gamma$). If $\Delta$ is a sequence of sentences also, then $\Gamma, \Delta$ is the concatenation of the two sequences.
9.2. PROPOSITIONAL RULES

Definition 9.2 (Initial Sequent). An initial sequent is a sequent of one of the following forms:

1. $\varphi \Rightarrow \varphi$
2. $\bot \Rightarrow$

for any sentence $\varphi$ in the language.

Derivations in the sequent calculus are certain trees of sequents, where the topmost sequents are initial sequents, and if a sequent stands below one or two other sequents, it must follow correctly by a rule of inference. The rules for LK are divided into two main types: logical rules and structural rules. The logical rules are named for the main operator of the sentence containing $\varphi$ and/or $\psi$ in the lower sequent. Each one comes in two versions, one for inferring a sequent with the sentence containing the logical operator on the left, and one with the sentence on the right.

9.2 Propositional Rules

Rules for $\neg$

\[
\begin{align*}
\frac{\Gamma \Rightarrow \Delta, \varphi}{\neg \varphi, \Gamma \Rightarrow \Delta} & \quad \text{\negL} \\
\frac{\varphi, \Gamma \Rightarrow \Delta}{\Gamma \Rightarrow \Delta, \neg \varphi} & \quad \text{\negR}
\end{align*}
\]

Rules for $\land$

\[
\begin{align*}
\frac{\varphi, \Gamma \Rightarrow \Delta}{\varphi \land \Gamma \Rightarrow \Delta} & \quad \text{\landL} \\
\frac{\psi, \Gamma \Rightarrow \Delta}{\varphi \land \psi, \Gamma \Rightarrow \Delta} & \quad \text{\landL} \\
\frac{\Gamma \Rightarrow \Delta, \varphi}{\Gamma \Rightarrow \Delta, \varphi \land \psi} & \quad \text{\landR}
\end{align*}
\]

Rules for $\lor$

\[
\begin{align*}
\frac{\varphi, \Gamma \Rightarrow \Delta}{\varphi \lor \psi, \Gamma \Rightarrow \Delta} & \quad \text{\lorL} \\
\frac{\psi, \Gamma \Rightarrow \Delta}{\varphi \lor \psi, \Gamma \Rightarrow \Delta} & \quad \text{\lorL} \\
\frac{\Gamma \Rightarrow \Delta, \varphi}{\Gamma \Rightarrow \Delta, \varphi \lor \psi} & \quad \text{\lorR}
\end{align*}
\]
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Rules for $\rightarrow$

\[
\frac{\Gamma \Rightarrow \Delta, \varphi}{\varphi \rightarrow \psi, \Gamma, \Pi \Rightarrow \Delta, \Lambda} \rightarrow L \quad \frac{\varphi, \Gamma \Rightarrow \Delta, \psi}{\Gamma \Rightarrow \Delta, \varphi \rightarrow \psi} \rightarrow R
\]

9.3 Structural Rules

We also need a few rules that allow us to rearrange sentences in the left and right side of a sequent. Since the logical rules require that the sentences in the premise which the rule acts upon stand either to the far left or to the far right, we need an “exchange” rule that allows us to move sentences to the right position. It’s also important sometimes to be able to combine two identical sentences into one, and to add a sentence on either side.

Weakening

\[
\frac{\Gamma \Rightarrow \Delta}{\varphi, \Gamma \Rightarrow \Delta} \text{ WL} \quad \frac{\Gamma \Rightarrow \Delta}{\Gamma \Rightarrow \Delta, \varphi} \text{ WR}
\]

Contraction

\[
\frac{\varphi, \varphi, \Gamma \Rightarrow \Delta}{\varphi, \Gamma \Rightarrow \Delta} \text{ CL} \quad \frac{\Gamma \Rightarrow \Delta, \varphi, \varphi}{\Gamma \Rightarrow \Delta, \varphi} \text{ CR}
\]

Exchange

\[
\frac{\Gamma, \varphi, \psi, \Pi \Rightarrow \Delta}{\Gamma, \psi, \varphi, \Pi \Rightarrow \Delta} \text{ XL} \quad \frac{\Gamma \Rightarrow \Delta, \varphi, \psi, \Lambda}{\Gamma \Rightarrow \Delta, \varphi, \psi, \varphi, \Lambda} \text{ XR}
\]

A series of weakening, contraction, and exchange inferences will often be indicated by double inference lines.

The following rule, called “cut,” is not strictly speaking necessary, but makes it a lot easier to reuse and combine derivations.

\[
\frac{\Gamma \Rightarrow \Delta, \varphi \quad \varphi, \Pi \Rightarrow \Lambda}{\Gamma, \Pi \Rightarrow \Delta, \Lambda} \text{ Cut}
\]
9.4 Derivations

We’ve said what an initial sequent looks like, and we’ve given the rules of inference. Derivations in the sequent calculus are inductively generated from these: each derivation either is an initial sequent on its own, or consists of one or two derivations followed by an inference.

**Definition 9.3 (LK derivation).** An **LK-derivation** of a sequent $S$ is a tree of sequents satisfying the following conditions:

1. The topmost sequents of the tree are initial sequents.
2. The bottommost sequent of the tree is $S$.
3. Every sequent in the tree except $S$ is a premise of a correct application of an inference rule whose conclusion stands directly below that sequent in the tree.

We then say that $S$ is the end-sequent of the derivation and that $S$ is derivable in LK (or LK-derivable).

**Example 9.4.** Every initial sequent, e.g., $\chi \Rightarrow \chi$ is a derivation. We can obtain a new derivation from this by applying, say, the WL rule,

$$
\Gamma \Rightarrow \Delta \quad \text{WL}
$$

The rule, however, is meant to be general: we can replace the $\varphi$ in the rule with any sentence, e.g., also with $\theta$. If the premise matches our initial sequent $\chi \Rightarrow \chi$, that means that both $\Gamma$ and $\Delta$ are just $\chi$, and the conclusion would then be $\theta, \chi \Rightarrow \chi$. So, the following is a derivation:

$$
\chi \Rightarrow \chi \quad \text{WL}
$$

We can now apply another rule, say XL, which allows us to switch two sentences on the left. So, the following is also a correct derivation:

$$
\chi \Rightarrow \chi \quad \text{WL}
$$

$$
\chi, \theta \Rightarrow \chi \quad \text{XL}
$$

In this application of the rule, which was given as

$$
\Gamma, \varphi, \psi, \Pi \Rightarrow \Delta \quad \text{XL}
$$

both $\Gamma$ and $\Pi$ were empty, $\Delta$ is $\chi$, and the roles of $\varphi$ and $\psi$ are played by $\theta$ and $\chi$, respectively. In much the same way, we also see that
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\[ \frac{\theta \Rightarrow \theta}{\chi, \theta \Rightarrow \theta} \text{ WL} \]

is a derivation. Now we can take these two derivations, and combine them using \( \&R \). That rule was

\[ \frac{\Gamma \Rightarrow \Delta, \varphi \quad \Gamma \Rightarrow \Delta, \psi}{\Gamma \Rightarrow \Delta, \varphi \& \psi} \text{ \( \&R \)} \]

In our case, the premises must match the last sequents of the derivations ending in the premises. That means that \( \Gamma \) is \( \chi, \theta \), \( \Delta \) is empty, \( \varphi \) is \( \chi \) and \( \psi \) is \( \theta \). So the conclusion, if the inference should be correct, is \( \chi, \theta \Rightarrow \chi \& \theta \).

\[ \frac{\chi \Rightarrow \chi}{\theta, \chi \Rightarrow \chi} \text{ XL} \quad \frac{\theta \Rightarrow \theta}{\chi, \theta \Rightarrow \chi, \theta \Rightarrow \theta} \text{ WL} \quad \frac{\chi \Rightarrow \chi}{\theta, \chi \Rightarrow \chi} \text{ XL} \quad \frac{\theta \Rightarrow \theta}{\chi, \theta \Rightarrow \chi \& \theta} \text{ \( \&R \)} \]

Of course, we can also reverse the premises, then \( \varphi \) would be \( \theta \) and \( \psi \) would be \( \chi \).

\[ \frac{\theta \Rightarrow \theta}{\chi, \theta \Rightarrow \theta} \text{ WL} \quad \frac{\chi \Rightarrow \chi}{\theta, \chi \Rightarrow \chi} \text{ XL} \quad \frac{\theta \Rightarrow \theta}{\chi, \theta \Rightarrow \chi \& \theta} \text{ \( \&R \)} \]

9.5 Examples of Derivations

Example 9.5. Give an LK-derivation for the sequent \( \varphi \& \psi \Rightarrow \varphi \).

We begin by writing the desired end-sequent at the bottom of the derivation.

\[ \varphi \& \psi \Rightarrow \varphi \]

Next, we need to figure out what kind of inference could have a lower sequent of this form. This could be a structural rule, but it is a good idea to start by looking for a logical rule. The only logical connective occurring in the lower sequent is \( \& \), so we’re looking for an \( \& \) rule, and since the \( \& \) symbol occurs in the antecedent, we’re looking at the \( \&L \) rule.

\[ \varphi \& \psi \Rightarrow \varphi \text{ \( \&L \)} \]

There are two options for what could have been the upper sequent of the \( \&L \) inference: we could have an upper sequent of \( \varphi \Rightarrow \varphi \), or of \( \psi \Rightarrow \varphi \). Clearly, \( \varphi \Rightarrow \varphi \) is an initial sequent (which is a good thing), while \( \psi \Rightarrow \varphi \) is not derivable in general. We fill in the upper sequent:
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\[ \frac{\varphi \Rightarrow \varphi}{\varphi \land \psi \Rightarrow \varphi} \land L \]

We now have a correct \( \text{LK} \)-derivation of the sequent \( \varphi \land \psi \Rightarrow \varphi \).

**Example 9.6.** Give an \( \text{LK} \)-derivation for the sequent \( \neg \varphi \lor \psi \Rightarrow \varphi \rightarrow \psi \).

Begin by writing the desired end-sequent at the bottom of the derivation.

\[ \neg \varphi \lor \psi \Rightarrow \varphi \rightarrow \psi \]

To find a logical rule that could give us this end-sequent, we look at the logical connectives in the end-sequent: \( \neg, \lor, \) and \( \rightarrow \). We only care at the moment about \( \lor \) and \( \rightarrow \) because they are main operators of sentences in the end-sequent, while \( \neg \) is inside the scope of another connective, so we will take care of it later. Our options for logical rules for the final inference are therefore the \( \lor L \) rule and the \( \rightarrow R \) rule. We could pick either rule, really, but let’s pick the \( \rightarrow R \) rule (if for no reason other than it allows us to put off splitting into two branches). According to the form of \( \rightarrow R \) inferences which can yield the lower sequent, this must look like:

\[ \frac{\neg \varphi \lor \psi \Rightarrow \psi}{\varphi \Rightarrow \psi} \rightarrow R \]

If we move \( \neg \varphi \lor \psi \) to the outside of the antecedent, we can apply the \( \lor L \) rule. According to the schema, this must split into two upper sequents as follows:

\[ \frac{\neg \varphi, \varphi \Rightarrow \psi}{\neg \varphi \lor \psi, \varphi \Rightarrow \psi} \lor L \]
\[ \frac{\psi, \varphi \Rightarrow \psi}{\neg \varphi \lor \psi, \varphi \Rightarrow \psi} \rightarrow R \]

Remember that we are trying to wind our way up to initial sequents; we seem to be pretty close! The right branch is just one weakening and one exchange away from an initial sequent and then it is done:

\[ \frac{\psi \Rightarrow \psi}{\varphi, \psi \Rightarrow \psi} \rightarrow R \]

\[ \frac{\neg \varphi \lor \psi \Rightarrow \psi}{\neg \varphi \lor \psi \Rightarrow \psi} \rightarrow R \]

Now looking at the left branch, the only logical connective in any sentence is the \( \neg \) symbol in the antecedent sentences, so we’re looking at an instance of the \( \neg L \) rule.
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Similarly to how we finished off the right branch, we are just one weakening and one exchange away from finishing off this left branch as well.

Example 9.7. Give an LK-derivation of the sequent $\neg \varphi \lor \neg \psi \Rightarrow \neg (\varphi \land \psi)$

Using the techniques from above, we start by writing the desired end-sequent at the bottom.

The available main connectives of sentences in the end-sequent are the $\lor$ symbol and the $\neg$ symbol. It would work to apply either the $\lor$L or the $\neg$R rule here, but we start with the $\neg$R rule because it avoids splitting up into two branches for a moment:

Now we have a choice of whether to look at the $\land$L or the $\lor$L rule. Let’s see what happens when we apply the $\land$L rule: we have a choice to start with either the sequent $\varphi, \neg \varphi \lor \psi \Rightarrow$ or the sequent $\psi, \neg \varphi \lor \psi \Rightarrow$. Since the derivation is symmetric with regards to $\varphi$ and $\psi$, let’s go with the former:

Continuing to fill in the derivation, we see that we run into a problem:
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\[
\begin{align*}
\varphi \Rightarrow \varphi & \quad \neg L \\
\neg \psi \Rightarrow \varphi & \quad -L \\
\varphi \Rightarrow \psi & \quad \vee L \\
\neg \varphi \vee -\psi, \varphi & \Rightarrow \text{XL} \\
\varphi \land \psi, \neg \varphi \land -\psi & \Rightarrow \land L \\
\neg \varphi \land -\psi & \Rightarrow \neg (\varphi \land \psi) & \text{R}
\end{align*}
\]

The top of the right branch cannot be reduced any further, and it cannot be brought by way of structural inferences to an initial sequent, so this is not the right path to take. So clearly, it was a mistake to apply the \land L rule above. Going back to what we had before and carrying out the \vee L rule instead, we get

\[
\begin{align*}
\neg \varphi, \varphi \land \psi & \Rightarrow \\
\neg \psi, \varphi \land \psi & \Rightarrow \vee L \\
\neg \varphi \land -\psi, \varphi \land \psi & \Rightarrow \text{XL} \\
\varphi \land \psi, \neg \varphi \land -\psi & \Rightarrow \land L \\
\neg \varphi \land -\psi & \Rightarrow \neg (\varphi \land \psi) & \text{R}
\end{align*}
\]

Completing each branch as we’ve done before, we get

\[
\begin{align*}
\varphi & \Rightarrow \varphi & \land L \\
\varphi \land \psi & \Rightarrow \varphi & \neg L \\
\neg \psi, \varphi \land \psi & \Rightarrow -L \\
\varphi \land \psi & \Rightarrow \psi & \land L \\
\neg \varphi \land -\psi, \varphi \land \psi & \Rightarrow -L \\
\varphi \land \psi & \Rightarrow \psi & \vee L \\
\neg \varphi \land -\psi, \varphi \land \psi & \Rightarrow \text{XL} \\
\neg \varphi \land -\psi & \Rightarrow \neg (\varphi \land \psi) & \text{R}
\end{align*}
\]

(We could have carried out the \land rules lower than the \neg rules in these steps and still obtained a correct derivation).

**Example 9.8.** So far we haven’t used the contraction rule, but it is sometimes required. Here’s an example where that happens. Suppose we want to prove \(\varphi \Rightarrow \varphi \lor \neg \varphi\). Applying \lor R backwards would give us one of these two derivations:

\[
\begin{align*}
\varphi & \Rightarrow \varphi & \lor R \\
\varphi & \Rightarrow \neg \varphi & \lor R
\end{align*}
\]

Neither of these of course ends in an initial sequent. The trick is to realize that the contraction rule allows us to combine two copies of a sentence into one—and when we’re searching for a proof, i.e., going from bottom to top, we can keep a copy of \(\varphi \lor \neg \varphi\) in the premise, e.g.,
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\[ \Rightarrow \phi \lor \neg \phi, \phi \]
\[ \Rightarrow \phi \lor \neg \phi, \phi \lor \neg \phi \]
\[ \Rightarrow \phi \lor \neg \phi \]

Now we can apply \( \lor R \) a second time, and also get \( \neg \phi \), which leads to a complete derivation.

\[ \phi \Rightarrow \phi \]
\[ \Rightarrow \phi, \neg \phi \]
\[ \Rightarrow \phi, \neg \phi, \phi \lor \neg \phi \]
\[ \Rightarrow \phi \lor \neg \phi, \phi \lor \neg \phi \]
\[ \Rightarrow \phi \lor \neg \phi \]

This section collects the definitions of the provability relation and consistency for natural deduction.

9.6 Proof-Theoretic Notions

Just as we’ve defined a number of important semantic notions (validity, entailment, satisfiability), we now define corresponding proof-theoretic notions. These are not defined by appeal to satisfaction of sentences in structures, but by appeal to the derivability or non-derivability of certain sequents. It was an important discovery that these notions coincide. That they do is the content of the soundness and completeness theorem.

**Definition 9.9 (Theorems).** A sentence \( \phi \) is a theorem if there is a derivation in \( \text{LK} \) of the sequent \( \Rightarrow \phi \). We write \( \vdash \phi \) if \( \phi \) is a theorem and \( \not\vdash \phi \) if it is not.

**Definition 9.10 (Derivability).** A sentence \( \phi \) is derivable from a set of sentences \( \Gamma \), \( \Gamma \vdash \phi \), iff there is a finite subset \( \Gamma_0 \subseteq \Gamma \) and a sequence \( \Gamma_0' \) of the sentences in \( \Gamma_0 \) such that \( \text{LK} \) derives \( \Gamma_0' \Rightarrow \phi \). If \( \phi \) is not derivable from \( \Gamma \) we write \( \Gamma \not\vdash \phi \).

Because of the contraction, weakening, and exchange rules, the order and number of sentences in \( \Gamma_0' \) does not matter: if a sequent \( \Gamma_0' \Rightarrow \phi \) is derivable, then so is \( \Gamma_0'' \Rightarrow \phi \) for any \( \Gamma_0'' \) that contains the same sentences as \( \Gamma_0' \). For instance, if \( \Gamma_0 = \{ \psi, \chi \} \) then both \( \Gamma_0' = \langle \psi, \psi, \chi \rangle \) and \( \Gamma_0'' = \langle \chi, \chi, \psi \rangle \) are sequences containing just the sentences in \( \Gamma_0 \). If a sequent containing one is derivable, so is the other, e.g.:
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\[
\begin{array}{c}
\vdots \\
\psi, \psi, \chi \Rightarrow \phi \\
\hline
\psi, \chi \Rightarrow \phi \\
\hline
\chi, \psi \Rightarrow \phi \\
\hline
\chi, \chi, \psi \Rightarrow \phi
\end{array}
\]

From now on we’ll say that if \( \Gamma_0 \) is a finite set of sentences then \( \Gamma_0 \models \phi \) is any sequent where the antecedent is a sequence of sentences in \( \Gamma_0 \) and tacitly include contractions, exchanges, and weakenings if necessary.

**Definition 9.11 (Consistency).** A set of sentences \( \Gamma \) is inconsistent iff there is a finite subset \( \Gamma_0 \subseteq \Gamma \) such that \( \textbf{LK} \) derives \( \Gamma_0 \Rightarrow \). If \( \Gamma \) is not inconsistent, i.e., if for every finite \( \Gamma_0 \subseteq \Gamma \), \( \textbf{LK} \) does not derive \( \Gamma_0 \Rightarrow \), we say it is consistent.

**Proposition 9.12 (Reflexivity).** If \( \phi \in \Gamma \), then \( \Gamma \vdash \phi \).

*Proof.* The initial sequent \( \phi \Rightarrow \phi \) is derivable, and \( \{ \phi \} \subseteq \Gamma \). \( \square \)

**Proposition 9.13 (Monotony).** If \( \Gamma \subseteq \Delta \) and \( \Gamma \vdash \phi \), then \( \Delta \vdash \phi \).

*Proof.* Suppose \( \Gamma \vdash \phi \), i.e., there is a finite \( \Gamma_0 \subseteq \Gamma \) such that \( \Gamma_0 \Rightarrow \phi \) is derivable. Since \( \Gamma \subseteq \Delta \), then \( \Gamma_0 \) is also a finite subset of \( \Delta \). The derivation of \( \Gamma_0 \Rightarrow \phi \) thus also shows \( \Delta \vdash \phi \). \( \square \)

**Proposition 9.14 (Transitivity).** If \( \Gamma \vdash \phi \) and \( \{ \phi \} \cup \Delta \vdash \psi \), then \( \Gamma \cup \Delta \vdash \psi \).

*Proof.* If \( \Gamma \vdash \phi \), there is a finite \( \Gamma_0 \subseteq \Gamma \) and a derivation \( \pi_0 \) of \( \Gamma_0 \Rightarrow \phi \). If \( \{ \phi \} \cup \Delta \vdash \psi \), then for some finite subset \( \Delta_0 \subseteq \Delta \), there is a derivation \( \pi_1 \) of \( \phi, \Delta_0 \Rightarrow \psi \). Consider the following derivation:

\[
\begin{array}{c}
\vdots \\
\vdots \\
\vdots \\
\pi_0 \\
\vdots \\
\pi_1 \\
\vdots \\
\vdots \\
\Gamma_0 \Rightarrow \phi \\
\hline
\Gamma_0, \Delta_0 \Rightarrow \psi
\end{array}
\]

Since \( \Gamma_0 \cup \Delta_0 \subseteq \Gamma \cup \Delta \), this shows \( \Gamma \cup \Delta \vdash \psi \). \( \square \)

Note that this means that in particular if \( \Gamma \vdash \phi \) and \( \phi \vdash \psi \), then \( \Gamma \vdash \psi \). It follows also that if \( \phi_1, \ldots, \phi_n \vdash \psi \) and \( \Gamma \vdash \phi_i \) for each \( i \), then \( \Gamma \vdash \psi \).

**Proposition 9.15.** \( \Gamma \) is inconsistent iff \( \Gamma \vdash \phi \) for every sentence \( \phi \).

*Proof.* Exercise. \( \square \)

**Proposition 9.16 (Compactness).**

1. If \( \Gamma \vdash \phi \) then there is a finite subset \( \Gamma_0 \subseteq \Gamma \) such that \( \Gamma_0 \vdash \phi \).
2. If every finite subset of $\Gamma$ is consistent, then $\Gamma$ is consistent.

Proof. 1. If $\Gamma \vdash \varphi$, then there is a finite subset $\Gamma_0 \subseteq \Gamma$ such that the sequent $\Gamma_0 \Rightarrow \varphi$ has a derivation. Consequently, $\Gamma_0 \vdash \varphi$.

2. If $\Gamma$ is inconsistent, there is a finite subset $\Gamma_0 \subseteq \Gamma$ such that LK derives $\Gamma_0 \Rightarrow \varphi$. But then $\Gamma_0$ is a finite subset of $\Gamma$ that is inconsistent. \qed

9.7 Derivability and Consistency

We will now establish a number of properties of the derivability relation. They are independently interesting, but each will play a role in the proof of the completeness theorem.

Proposition 9.17. If $\Gamma \vdash \varphi$ and $\Gamma \cup \{\varphi\}$ is inconsistent, then $\Gamma$ is inconsistent.

Proof. There are finite $\Gamma_0$ and $\Gamma_1 \subseteq \Gamma$ such that LK derives $\Gamma_0 \Rightarrow \varphi$ and $\varphi, \Gamma_1 \Rightarrow \varphi$. Let the LK-derivation of $\Gamma_0 \Rightarrow \varphi$ be $\pi_0$ and the LK-derivation of $\varphi, \Gamma_1 \Rightarrow \varphi$ be $\pi_1$. We can then derive

\[
\begin{array}{c}
\vdots \\
\vdots \\
\vdots \\
\vdots \\
\varphi \Rightarrow \varphi \\
\neg R \\
\neg \varphi, \Gamma \Rightarrow \\
\pi_0 \Rightarrow \varphi \\
\pi_1 \Rightarrow \varphi, \Gamma_1 \Rightarrow \\
\text{Cut} \\
\Gamma_0, \Gamma_1 \Rightarrow
\end{array}
\]

Since $\Gamma_0 \subseteq \Gamma$ and $\Gamma_1 \subseteq \Gamma$, $\Gamma_0 \cup \Gamma_1 \subseteq \Gamma$, hence $\Gamma$ is inconsistent. \qed

Proposition 9.18. $\Gamma \vdash \varphi$ iff $\Gamma \cup \{\neg \varphi\}$ is inconsistent.

Proof. First suppose $\Gamma \vdash \varphi$, i.e., there is a derivation $\pi$ of $\Gamma \Rightarrow \varphi$. By adding a $\neg L$ rule, we obtain a derivation of $\neg \varphi, \Gamma \Rightarrow \varphi$, i.e., $\Gamma \cup \{\neg \varphi\}$ is inconsistent.

If $\Gamma \cup \{\neg \varphi\}$ is inconsistent, there is a derivation $\pi_1$ of $\neg \varphi, \Gamma \Rightarrow \varphi$. The following is a derivation of $\Gamma \Rightarrow \varphi$:

\[
\begin{array}{c}
\varphi \Rightarrow \varphi \\
\Rightarrow \neg \varphi, \neg R \\
\neg \varphi, \Gamma \Rightarrow \\
\pi_1 \Rightarrow \varphi \\
\text{Cut} \\
\Gamma \Rightarrow \varphi
\end{array}
\]

Proposition 9.19. If $\Gamma \vdash \varphi$ and $\neg \varphi \in \Gamma$, then $\Gamma$ is inconsistent.

Proof. Suppose $\Gamma \vdash \varphi$ and $\neg \varphi \in \Gamma$. Then there is a derivation $\pi$ of a sequent $\Gamma_0 \Rightarrow \varphi$. The sequent $\neg \varphi, \Gamma_0 \Rightarrow \varphi$ is also derivable:
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\[
\begin{align*}
\pi & \\
\Gamma_0 \Rightarrow \varphi & \frac{\varphi \Rightarrow \varphi}{-L} \\
& \frac{\varphi, \neg \varphi \Rightarrow \neg \varphi}{XL} \\
& \frac{\varphi, \neg \varphi \Rightarrow \neg \varphi}{\text{Cut}} \\
\end{align*}
\]

Since \(\neg \varphi \in \Gamma\) and \(\Gamma_0 \subseteq \Gamma\), this shows that \(\Gamma\) is inconsistent. \(\Box\)

**Proposition 9.20.** If \(\Gamma \cup \{\varphi\}\) and \(\Gamma \cup \{\neg \varphi\}\) are both inconsistent, then \(\Gamma\) is inconsistent.

**Proof.** There are finite sets \(\Gamma_0 \subseteq \Gamma\) and \(\Gamma_1 \subseteq \Gamma\) and LK-derivations \(\pi_0\) and \(\pi_1\) of \(\varphi, \Gamma_0 \Rightarrow \) and \(\neg \varphi, \Gamma_1 \Rightarrow \), respectively. We can then derive

\[
\begin{align*}
\pi_0 & \\
\varphi, \Gamma_0 \Rightarrow & \frac{-R}{\neg \varphi} \\
\Gamma_0 \Rightarrow -\varphi & \frac{-L}{\neg \varphi, \Gamma_1 \Rightarrow} \\
\Gamma_0, \Gamma_1 \Rightarrow & \text{Cut}
\end{align*}
\]

Since \(\Gamma_0 \subseteq \Gamma\) and \(\Gamma_1 \subseteq \Gamma\), \(\Gamma_0 \cup \Gamma_1 \subseteq \Gamma\). Hence \(\Gamma\) is inconsistent. \(\Box\)

### 9.8 Derivability and the Propositional Connectives

We establish that the derivability relation \(\vdash\) of the sequent calculus is strong enough to establish some basic facts involving the propositional connectives, such as that \(\varphi \land \psi \vdash \varphi\) and \(\varphi, \varphi \rightarrow \psi \vdash \psi\) (modus ponens). These facts are needed for the proof of the completeness theorem.

**Proposition 9.21.**

1. Both \(\varphi \land \psi \vdash \varphi\) and \(\varphi \land \psi \vdash \psi\).

2. \(\varphi, \psi \vdash \varphi \land \psi\).

**Proof.**

1. Both sequents \(\varphi \land \psi \Rightarrow \varphi\) and \(\varphi \land \psi \Rightarrow \psi\) are derivable:

\[
\begin{align*}
\varphi \Rightarrow \varphi & \frac{\varphi \land \psi \Rightarrow \varphi}{\land L} \\
\psi \Rightarrow \psi & \frac{\varphi \land \psi \Rightarrow \psi}{\land L}
\end{align*}
\]

2. Here is a derivation of the sequent \(\varphi, \psi \Rightarrow \varphi \land \psi\):

\[
\begin{align*}
\varphi \Rightarrow \varphi & \frac{\varphi \land \psi \Rightarrow \varphi}{\land R} \\
\psi \Rightarrow \psi & \frac{\varphi \land \psi \Rightarrow \psi}{\land L}
\end{align*}
\]

**Proposition 9.22.**

1. \(\varphi \lor \psi, \neg \varphi, \neg \psi\) is inconsistent.

2. Both \(\varphi \vdash \varphi \lor \psi\) and \(\psi \vdash \varphi \lor \psi\).
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Proof. 1. We give a derivation of the sequent $\varphi \lor \psi, \neg \varphi, \neg \psi \Rightarrow$:

\[
\begin{array}{c}
\frac{\varphi \Rightarrow \varphi}{\neg \varphi, \varphi \Rightarrow} -L \\
\frac{\psi \Rightarrow \psi}{\neg \psi, \psi \Rightarrow} -L \\
\frac{\varphi, \neg \varphi, \neg \psi \Rightarrow}{\psi, \neg \varphi, \neg \psi \Rightarrow} \lor L \\
\frac{\varphi \lor \psi, \neg \varphi, \neg \psi \Rightarrow}{\varphi \lor \psi, \neg \varphi, \neg \psi \Rightarrow}
\end{array}
\]

(Recall that double inference lines indicate several weakening, contraction, and exchange inferences.)

2. Both sequents $\varphi \Rightarrow \varphi \lor \psi$ and $\psi \Rightarrow \varphi \lor \psi$ have derivations:

\[
\begin{array}{c}
\frac{\varphi \Rightarrow \varphi}{\varphi \Rightarrow \varphi \lor \psi} \lor R \\
\frac{\psi \Rightarrow \psi}{\psi \Rightarrow \varphi \lor \psi} \lor R
\end{array}
\]

\[
\square
\]

Proposition 9.23. 1. $\varphi, \varphi \rightarrow \psi \vdash \psi$.

2. Both $\neg \varphi \vdash \varphi \rightarrow \psi$ and $\psi \vdash \varphi \rightarrow \psi$.

Proof. 1. The sequent $\varphi \rightarrow \psi, \varphi \Rightarrow \psi$ is derivable:

\[
\begin{array}{c}
\frac{\varphi \Rightarrow \varphi}{\varphi \Rightarrow \psi, \varphi \Rightarrow} \rightarrow L \\
\frac{\psi \Rightarrow \psi}{\varphi \Rightarrow \psi, \varphi \Rightarrow} \rightarrow L
\end{array}
\]

2. Both sequents $\neg \varphi \Rightarrow \varphi \rightarrow \psi$ and $\psi \Rightarrow \varphi \rightarrow \psi$ are derivable:

\[
\begin{array}{c}
\frac{\varphi \Rightarrow \varphi}{\neg \varphi, \varphi \Rightarrow} -L \\
\frac{\varphi \Rightarrow \varphi}{\neg \varphi, \varphi \Rightarrow} XL \\
\frac{\varphi, \neg \varphi \Rightarrow \psi}{\neg \varphi \Rightarrow \psi} WR \\
\frac{\varphi, \neg \varphi \Rightarrow \psi}{\psi \Rightarrow \varphi \rightarrow \psi} \rightarrow R \\
\frac{\varphi, \neg \varphi \Rightarrow \psi}{\psi \Rightarrow \varphi \rightarrow \psi} \rightarrow R
\end{array}
\]

\[
\square
\]

9.9 Soundness

A derivation system, such as the sequent calculus, is sound if it cannot derive things that do not actually hold. Soundness is thus a kind of guaranteed safety property for derivation systems. Depending on which proof theoretic property is in question, we would like to know for instance, that

1. every derivable $\varphi$ is a tautology;

2. if a sentence is derivable from some others, it is also a consequence of them;

3. if a set of sentences is inconsistent, it is unsatisfiable.
9.9. **SOUNDNESS**

These are important properties of a derivation system. If any of them do not hold, the derivation system is deficient—it would derive too much. Consequently, establishing the soundness of a derivation system is of the utmost importance.

Because all these proof-theoretic properties are defined via derivability in the sequent calculus of certain sequents, proving (1)–(3) above requires proving something about the semantic properties of derivable sequents. We will first define what it means for a sequent to be *valid*, and then show that every derivable sequent is valid. (1)–(3) then follow as corollaries from this result.

**Definition 9.24.** A valuation $v$ satisfies a sequent $\Gamma \Rightarrow \Delta$ iff either $v \not\models \phi$ for some $\phi \in \Gamma$ or $v \models \phi$ for some $\phi \in \Delta$.

A sequent is *valid* iff every valuation $v$ satisfies it.

**Theorem 9.25 (Soundness).** If $LK$ derives $\Theta \Rightarrow \Xi$, then $\Theta \Rightarrow \Xi$ is valid.

**Proof.** Let $\pi$ be a derivation of $\Theta \Rightarrow \Xi$. We proceed by induction on the number of inferences $n$ in $\pi$.

If the number of inferences is 0, then $\pi$ consists only of an initial sequent. Every initial sequent $\phi \Rightarrow \phi$ is obviously valid, since for every $v$, either $v \not\models \phi$ or $v \models \phi$.

If the number of inferences is greater than 0, we distinguish cases according to the type of the lowermost inference. By induction hypothesis, we can assume that the premises of that inference are valid, since the number of inferences in the derivation of any premise is smaller than $n$.

First, we consider the possible inferences with only one premise.

1. The last inference is a weakening. Then $\Theta \Rightarrow \Xi$ is either $\phi, \Gamma \Rightarrow \Delta$ (if the last inference is WL) or $\Gamma \Rightarrow \Delta, \phi$ (if it’s WR), and the derivation ends in one of

   $\begin{align*}
   \Gamma \Rightarrow \Delta & \quad \text{WL} \\
   \phi, \Gamma \Rightarrow \Delta \quad \text{WR}
   \end{align*}$

   By induction hypothesis, $\Gamma \Rightarrow \Delta$ is valid, i.e., for every valuation $v$, either $v \not\models \chi$ or there is some $\chi \in \Delta$ such that $v \models \chi$.

   If $v \not\models \chi$ for some $\chi \in \Gamma$, then $\chi \in \Theta$ as well since $\Theta = \phi, \Gamma$, and so $v \not\models \chi$ for some $\chi \in \Theta$. Similarly, if $v \models \chi$ for some $\chi \in \Delta$, as $\chi \in \Xi$, $v \models \chi$ for some $\chi \in \Xi$. Consequently, $\Theta \Rightarrow \Xi$ is valid.

2. The last inference is $\neg L$: Then the premise of the last inference is $\Gamma \Rightarrow \Delta, \phi$ and the conclusion is $\neg \phi, \Gamma \Rightarrow \Delta$, i.e., the derivation ends in
CHAPTER 9. THE SEQUENT CALCULUS

\[ \vdots \]
\[ \Gamma \Rightarrow \Delta, \varphi \]
\[ \neg \varphi, \Gamma \Rightarrow \Delta \]
\[ \neg L \]

and \( \Theta = \neg \varphi, \Gamma \) while \( \Xi = \Delta \).

The induction hypothesis tells us that \( \Gamma \Rightarrow \Delta, \varphi \) is valid, i.e., for every \( v \), either (a) for some \( \chi \in \Gamma \), \( v \not\models \chi \), or (b) for some \( \chi \in \Delta \), \( v \models \chi \), or (c) \( v \models \varphi \).

We want to show that \( \Theta \Rightarrow \Xi \) is also valid. Let \( v \) be a valuation. If (a) holds, then there is \( \chi \in \Gamma \) so that \( v \not\models \chi \), but \( \chi \in \Theta \) as well. If (b) holds, there is \( \chi \in \Delta \) such that \( v \models \chi \), but \( \chi \in \Xi \) as well. Finally, if \( v \models \varphi \), then \( v \not\models \neg \varphi \). Since \( \neg \varphi \in \Theta \), there is \( \chi \in \Theta \) such that \( v \not\models \chi \). Consequently, \( \Theta \Rightarrow \Xi \) is valid.

3. The last inference is \( \neg R \): Exercise.

4. The last inference is \( \wedge L \): There are two variants: \( \varphi \land \psi \) may be inferred on the left from \( \varphi \) or from \( \psi \) on the left side of the premise. In the first case, the \( \pi \) ends in

\[ \vdots \]
\[ \varphi, \Gamma \Rightarrow \Delta \]
\[ \varphi \land \psi, \Gamma \Rightarrow \Delta \]
\[ \wedge L \]

and \( \Theta = \varphi \land \psi, \Gamma \) while \( \Xi = \Delta \). Consider a valuation \( v \). Since by induction hypothesis, \( \varphi, \Gamma \Rightarrow \Delta \) is valid, (a) \( v \not\models \varphi \), (b) \( v \not\models \chi \) for some \( \chi \in \Gamma \), or (c) \( v \models \chi \) for some \( \chi \in \Delta \). In case (a), \( v \not\models \varphi \land \psi \), so there is \( \chi \in \Theta \) (namely, \( \varphi \land \psi \)) such that \( v \not\models \chi \). In case (b), there is \( \chi \in \Gamma \) such that \( v \not\models \chi \), and \( \chi \in \Theta \) as well. In case (c), there is \( \chi \in \Delta \) such that \( v \models \chi \), and \( \chi \in \Xi \) as well since \( \Xi = \Delta \). So in each case, \( v \) satisfies \( \varphi \land \psi \), \( \Gamma \Rightarrow \Delta \). Since \( v \) was arbitrary, \( \Gamma \Rightarrow \Delta \) is valid. The case where \( \varphi \land \psi \) is inferred from \( \psi \) is handled the same, changing \( \varphi \) to \( \psi \).

5. The last inference is \( \lor R \): There are two variants: \( \varphi \lor \psi \) may be inferred on the right from \( \varphi \) or from \( \psi \) on the right side of the premise. In the first case, \( \pi \) ends in

\[ \vdots \]
\[ \Gamma \Rightarrow \Delta, \varphi \]
\[ \Gamma \Rightarrow \Delta, \varphi \lor \psi \]
\[ \lor R \]
9.9. SOUNDNESS

Now \( \Theta = \Gamma \) and \( \Xi = \Delta, \varphi \lor \psi \). Consider a valuation \( v \). Since \( \Gamma \Rightarrow \Delta, \varphi \) is valid, (a) \( v \models \varphi \), (b) \( v \nvdash \chi \) for some \( \chi \in \Gamma \), or (c) \( v \nvdash \chi \) for some \( \chi \in \Delta \). In case (a), \( v \models \varphi \lor \psi \). In case (b), there is \( \chi \in \Gamma \) such that \( v \nvdash \chi \). In case (c), there is \( \chi \in \Delta \) such that \( v \nvdash \chi \). So in each case, \( v \) satisfies \( \Gamma \Rightarrow \Delta, \varphi \lor \psi \), i.e., \( \Theta \Rightarrow \Xi \). Since \( v \) was arbitrary, \( \Theta \Rightarrow \Xi \) is valid. The case where \( \varphi \lor \psi \) is inferred from \( \psi \) is handled the same, changing \( \varphi \) to \( \psi \).

6. The last inference is \( \rightarrow \text{R} \): Then \( \pi \) ends in

\[
\begin{align*}
\vdots & \\
\varphi, \Gamma & \Rightarrow \Delta, \psi \\
\hline
\Gamma & \Rightarrow \Delta, \varphi \rightarrow \psi \\
\end{align*}
\]

Again, the induction hypothesis says that the premise is valid; we want to show that the conclusion is valid as well. Let \( v \) be arbitrary. Since \( \varphi, \Gamma \Rightarrow \Delta, \psi \) is valid, at least one of the following cases obtains: (a) \( v \nvdash \varphi \), (b) \( v \models \psi \), (c) \( v \nvdash \chi \) for some \( \chi \in \Gamma \), or (d) \( v \nvdash \chi \) for some \( \chi \in \Delta \). In cases (a) and (b), \( v \models \varphi \rightarrow \psi \) and so there is a \( \chi \in \Delta, \varphi \rightarrow \psi \) such that \( v \nvdash \chi \). In case (c), for some \( \chi \in \Gamma \), \( v \nvdash \chi \). In case (d), for some \( \chi \in \Delta \), \( v \nvdash \chi \). In each case, \( v \) satisfies \( \Gamma \Rightarrow \Delta, \varphi \rightarrow \psi \). Since \( v \) was arbitrary, \( \Gamma \Rightarrow \Delta, \varphi \rightarrow \psi \) is valid.

Now let’s consider the possible inferences with two premises.

1. The last inference is a cut: then \( \pi \) ends in

\[
\begin{align*}
\vdots & \\
\Gamma & \Rightarrow \Delta, \varphi \\
\hline
\varphi, \Pi & \Rightarrow \Lambda \\
\hline
\Gamma, \Pi & \Rightarrow \Delta, \Lambda \\
\end{align*}
\]

Let \( v \) be a valuation. By induction hypothesis, the premises are valid, so \( v \) satisfies both premises. We distinguish two cases: (a) \( v \nvdash \varphi \) and (b) \( v \models \varphi \). In case (a), in order for \( v \) to satisfy the left premise, it must satisfy \( \Gamma \Rightarrow \Delta \). But then it also satisfies the conclusion. In case (b), in order for \( v \) to satisfy the right premise, it must satisfy \( \Pi \setminus \Lambda \). Again, \( v \) satisfies the conclusion.

2. The last inference is \( \land \text{R} \). Then \( \pi \) ends in

\[
\begin{align*}
\vdots & \\
\Gamma & \Rightarrow \Delta, \varphi \\
\hline
\Gamma & \Rightarrow \Delta, \psi \\
\hline
\Gamma & \Rightarrow \Delta, \varphi \land \psi \\
\end{align*}
\]

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Consider a valuation \( v \). If \( v \) satisfies \( \Gamma \Rightarrow \Delta \), we are done. So suppose it doesn’t. Since \( \Gamma \Rightarrow \Delta, \varphi \) is valid by induction hypothesis, \( v \models \varphi \). Similarly, since \( \Gamma \Rightarrow \Delta, \psi \) is valid, \( v \models \psi \). But then \( v \models \varphi \land \psi \).

3. The last inference is \( \lor \text{L} \): Exercise.

4. The last inference is \( \rightarrow \text{L} \). Then \( \pi \) ends in

\[
\frac{\Gamma \Rightarrow \Delta, \varphi, \psi, \Pi \Rightarrow \Lambda}{\varphi \rightarrow \psi, \Gamma, \Pi \Rightarrow \Delta, \Lambda} \rightarrow \text{L}
\]

Again, consider a valuation \( v \) and suppose \( v \) doesn’t satisfy \( \Gamma, \Pi \Rightarrow \Delta, \Lambda \). We have to show that \( v \nvdash \varphi \rightarrow \psi \). If \( v \) doesn’t satisfy \( \Gamma, \Pi \Rightarrow \Delta, \Lambda \), it satisfies neither \( \Gamma \Rightarrow \Delta \) nor \( \Pi \Rightarrow \Lambda \). Since, \( \Gamma \Rightarrow \Delta, \varphi \) is valid, we have \( v \models \varphi \). Since \( \psi, \Pi \Rightarrow \Lambda \) is valid, we have \( v \nvdash \psi \). But then \( v \nvdash \varphi \rightarrow \psi \), which is what we wanted to show.

\textbf{Corollary 9.26.} If \( \vdash \varphi \) then \( \varphi \) is a tautology.

\textbf{Corollary 9.27.} If \( \Gamma \vdash \varphi \) then \( \Gamma \models \varphi \).

\textit{Proof.} If \( \Gamma \vdash \varphi \) then for some finite subset \( \Gamma_0 \subseteq \Gamma \), there is a derivation of \( \Gamma_0 \Rightarrow \varphi \). By \textit{Theorem 9.25}, every valuation \( v \) either makes some \( \psi \in \Gamma_0 \) false or makes \( \varphi \) true. Hence, if \( v \models \Gamma \) then also \( v \models \varphi \). \( \square \)

\textbf{Corollary 9.28.} If \( \Gamma \) is satisfiable, then it is consistent.

\textit{Proof.} We prove the contrapositive. Suppose that \( \Gamma \) is not consistent. Then there is a finite \( \Gamma_0 \subseteq \Gamma \) and a derivation of \( \Gamma_0 \Rightarrow \). By \textit{Theorem 9.25}, \( \Gamma_0 \Rightarrow \) is valid. In other words, for every valuation \( v \), there is \( \chi \in \Gamma_0 \) so that \( v \nvdash \chi \), and since \( \Gamma_0 \subseteq \Gamma \), that \( \chi \) is also in \( \Gamma \). Thus, no \( v \) satisfies \( \Gamma \), and \( \Gamma \) is not satisfiable. \( \square \)

\textbf{Problems}

\textbf{Problem 9.1.} Give derivations of the following sequents:

1. \( \Rightarrow \neg (\varphi \rightarrow \psi) \rightarrow (\varphi \land \neg \psi) \)

2. \( (\varphi \land \psi) \rightarrow \chi \Rightarrow (\varphi \rightarrow \chi) \lor (\psi \rightarrow \chi) \)

\textbf{Problem 9.2.} Prove Proposition 19.16

\textbf{Problem 9.3.} Prove that \( \Gamma \vdash \neg \varphi \) iff \( \Gamma \cup \{ \varphi \} \) is inconsistent.

\textbf{Problem 9.4.} Complete the proof of \textit{Theorem 9.25}.
Chapter 10

Natural Deduction

This chapter presents a natural deduction system in the style of Gentzen/Prawitz.
To include or exclude material relevant to natural deduction as a proof system, use the “prfND” tag.

10.1 Rules and Derivations

Natural deduction systems are meant to closely parallel the informal reasoning used in mathematical proof (hence it is somewhat “natural”). Natural deduction proofs begin with assumptions. Inference rules are then applied. Assumptions are “discharged” by the ¬Intro, →Intro, and ∨Elim inference rules, and the label of the discharged assumption is placed beside the inference for clarity.

Definition 10.1 (Assumption). An assumption is any sentence in the topmost position of any branch.

Derivations in natural deduction are certain trees of sentences, where the topmost sentences are assumptions, and if a sentence stands below one, two, or three other sequents, it must follow correctly by a rule of inference. The sentences at the top of the inference are called the premises and the sentence below the conclusion of the inference. The rules come in pairs, an introduction and an elimination rule for each logical operator. They introduce a logical operator in the conclusion or remove a logical operator from a premise of the rule. Some of the rules allow an assumption of a certain type to be discharged. To indicate which assumption is discharged by which inference, we also assign labels to both the assumption and the inference. This is indicated by writing the assumption as “[φ]n.”
CHAPTER 10. NATURAL DEDUCTION

It is customary to consider rules for all the logical operators \( \land, \lor, \rightarrow, \neg, \) and \( \bot \), even if some of those are defined.

10.2 Propositional Rules

Rules for \( \land \)

\[
\frac{\phi \quad \psi}{\phi \land \psi} \quad \land \text{Intro} \\
\frac{\phi \land \psi}{\phi} \quad \land \text{Elim} \\
\frac{\phi \land \psi}{\psi} \quad \land \text{Elim}
\]

Rules for \( \lor \)

\[
\frac{\phi}{\phi \lor \psi} \quad \lor \text{Intro} \\
\frac{\psi}{\phi \lor \psi} \quad \lor \text{Intro} \\
\frac{\phi \lor \psi}{\chi} \quad \chi \quad \lor \text{Elim}
\]

Rules for \( \rightarrow \)

\[
\frac{[\phi]^n}{\phi \rightarrow \psi} \quad \phi \rightarrow \text{Intro} \\
\frac{\phi \rightarrow \psi \quad \phi}{\psi} \quad \rightarrow \text{Elim}
\]

Rules for \( \neg \)

\[
\frac{[\phi]^n}{\bot} \quad \bot \quad \neg \text{Intro} \\
\frac{\neg \phi \quad \phi}{\bot} \quad \neg \text{Elim}
\]
10.3. DERIVATIONS

Rules for \( \bot \)

\[
\begin{array}{c}
\bot \\
\phi \\
\end{array}
\]

\[
\begin{array}{c}
\begin{array}{c}
[-\phi]^n \\
\vdots \\
\vdots \\
n \phi \end{array} \\
\end{array}
\]

\[
\bot \_C
\]

Note that \( \neg \text{Intro} \) and \( \bot_C \) are very similar: The difference is that \( \neg \text{Intro} \) derives a negated sentence \( \neg \phi \) but \( \bot_C \) a positive sentence \( \phi \).

Whenever a rule indicates that some assumption may be discharged, we take this to be a permission, but not a requirement. E.g., in the \( \rightarrow \text{Intro} \) rule, we may discharge any number of assumptions of the form \( \phi \) in the derivation of the premise \( \psi \), including zero.

## 10.3 Derivations

We’ve said what an assumption is, and we’ve given the rules of inference. Derivations in natural deduction are inductively generated from these: each derivation either is an assumption on its own, or consists of one, two, or three derivations followed by a correct inference.

**Definition 10.2 (Derivation).** A derivation of a sentence \( \phi \) from assumptions \( \Gamma \) is a tree of sentences satisfying the following conditions:

1. The topmost sentences of the tree are either in \( \Gamma \) or are discharged by an inference in the tree.

2. The bottommost sentence of the tree is \( \phi \).

3. Every sentence in the tree except the sentence \( \phi \) at the bottom is a premise of a correct application of an inference rule whose conclusion stands directly below that sentence in the tree.

We then say that \( \phi \) is the conclusion of the derivation and that \( \phi \) is derivable from \( \Gamma \).

**Example 10.3.** Every assumption on its own is a derivation. So, e.g., \( \chi \) by itself is a derivation, and so is \( \theta \) by itself. We can obtain a new derivation from these by applying, say, the \( \land \text{Intro} \) rule,
These rules are meant to be general: we can replace the $\varphi$ and $\psi$ in it with any sentences, e.g., by $\chi$ and $\theta$. Then the conclusion would be $\chi \land \theta$, and so

$$
\frac{\chi \land \theta}{\chi \land \theta \land \text{Intro}}
$$

is a correct derivation. Of course, we can also switch the assumptions, so that $\theta$ plays the role of $\varphi$ and $\chi$ that of $\psi$. Thus,

$$
\frac{\theta \land \chi}{\theta \land \chi \land \text{Intro}}
$$

is also a correct derivation.

We can now apply another rule, say, $\rightarrow\text{Intro}$, which allows us to conclude a conditional and allows us to discharge any assumption that is identical to the antecedent of that conditional. So both of the following would be correct derivations:

$$
\begin{align*}
[\chi] & \quad \theta \land \text{Intro} \\
\frac{\chi \land \theta}{\chi \rightarrow (\chi \land \theta)} & \rightarrow\text{Intro} \\
\end{align*}
\quad
\begin{align*}
[\theta] & \quad \chi \land \text{Intro} \\
\frac{\chi \land \theta}{\theta \rightarrow (\chi \land \theta)} & \rightarrow\text{Intro} \\
\end{align*}
$$

Remember that discharging of assumptions is a permission, not a requirement: we don’t have to discharge the assumptions. In particular, we can apply a rule even if the assumptions are not present in the derivation. For instance, the following is legal, even though there is no assumption $\varphi$ to be discharged:

$$
\frac{\psi}{\varphi \rightarrow \psi \rightarrow\text{Intro}}
$$

### 10.4 Examples of Derivations

**Example 10.4.** Let’s give a derivation of the sentence $(\varphi \land \psi) \rightarrow \varphi$.

We begin by writing the desired conclusion at the bottom of the derivation.

$(\varphi \land \psi) \rightarrow \varphi$

Next, we need to figure out what kind of inference could result in a sentence of this form. The main operator of the conclusion is $\rightarrow$, so we’ll try to arrive at the conclusion using the $\rightarrow\text{Intro}$ rule. It is best to write down the assumptions involved and label the inference rules as you progress, so it is easy to see whether all assumptions have been discharged at the end of the proof.

$$
\begin{align*}
[\varphi \land \psi] & \\
& \vdots \\
\frac{\varphi}{(\varphi \land \psi) \rightarrow \varphi \rightarrow\text{Intro}}
\end{align*}
$$
10.4. EXAMPLES OF DERIVATIONS

We now need to fill in the steps from the assumption \( \varphi \land \psi \) to \( \varphi \). Since we only have one connective to deal with, \( \land \), we must use the \( \land \) elim rule. This gives us the following proof:

\[
\begin{array}{c}
[\varphi \land \psi]^1 \\
\varphi \\
\hline
\varphi \\
(\varphi \land \psi) \rightarrow \varphi \\
\hline
\rightarrow \text{Intro}
\end{array}
\]

We now have a correct derivation of \( (\varphi \land \psi) \rightarrow \varphi \).

**Example 10.5.** Now let’s give a derivation of \( (\neg \varphi \lor \psi) \rightarrow (\varphi \rightarrow \psi) \).

We begin by writing the desired conclusion at the bottom of the derivation.

\( (\neg \varphi \lor \psi) \rightarrow (\varphi \rightarrow \psi) \)

To find a logical rule that could give us this conclusion, we look at the logical connectives in the conclusion: \( \neg \), \( \lor \), and \( \rightarrow \). We only care at the moment about the first occurrence of \( \rightarrow \) because it is the main operator of the sentence in the end-sequent, while \( \neg \), \( \lor \) and the second occurrence of \( \rightarrow \) are inside the scope of another connective, so we will take care of those later. We therefore start with the \( \rightarrow \) Intro rule. A correct application must look like this:

\[
\begin{array}{c}
[\neg \varphi \lor \psi]^1 \\
\vdots \\
\vdots \\
\varphi \rightarrow \psi \\
\hline
\neg \varphi \lor \psi \rightarrow (\varphi \rightarrow \psi) \\
\hline
\rightarrow \text{Intro}
\end{array}
\]

This leaves us with two possibilities to continue. Either we can keep working from the bottom up and look for another application of the \( \rightarrow \) Intro rule, or we can work from the top down and apply a \( \lor \) Elim rule. Let us apply the latter. We will use the assumption \( \neg \varphi \lor \psi \) as the leftmost premise of \( \lor \) Elim. For a valid application of \( \lor \) Elim, the other two premises must be identical to the conclusion \( \varphi \rightarrow \psi \), but each may be derived in turn from another assumption, namely the two disjuncts of \( \neg \varphi \lor \psi \). So our derivation will look like this:

\[
\begin{array}{c}
[\neg \varphi]^2 \\
\vdots \\
\vdots \\
2 \neg \varphi \lor \psi^1 \\
\varphi \rightarrow \psi \\
\varphi \rightarrow \psi \\
\hline
\neg \varphi \lor \psi \rightarrow (\varphi \rightarrow \psi) \backslash \delta \text{Elim}
\end{array}
\]

\[
\begin{array}{c}
[\psi]^2 \\
\vdots \\
\vdots \\
2 \neg \varphi \lor \psi^1 \\
\varphi \rightarrow \psi \\
\varphi \rightarrow \psi \\
\hline
\neg \varphi \lor \psi \rightarrow (\varphi \rightarrow \psi) \backslash \delta \text{Elim}
\end{array}
\]

\[
\begin{array}{c}
1 \varphi \rightarrow \psi \\
\hline
\varphi \rightarrow \psi \\
(\neg \varphi \lor \psi) \rightarrow (\varphi \rightarrow \psi) \rightarrow \text{Intro}
\end{array}
\]

In each of the two branches on the right, we want to derive \( \varphi \rightarrow \psi \), which is best done using \( \rightarrow \) Intro.
CHAPTER 10. NATURAL DEDUCTION

For the two missing parts of the derivation, we need derivations of \( \psi \) from \( \neg \phi \) and \( \phi \) in the middle, and from \( \phi \) and \( \psi \) on the left. Let’s take the former first. \( \neg \phi \) and \( \phi \) are the two premises of \( \neg \text{Elim} \):

\[
\begin{array}{c}
[\neg \phi]_2, [\phi]_3 \\
\vdots \\
[\neg \phi]_2 \\
\vdots \\
[\phi]_3 \\
\vdots \\
[\neg \phi]_2, \neg \text{Elim} \\
\vdots \\
\psi
\end{array}
\]

By using \( \bot_I \), we can obtain \( \psi \) as a conclusion and complete the branch.

\[
\begin{array}{c}
[\neg \phi]_2, [\phi]_3 \\
\vdots \\
[\neg \phi]_2 \\
\vdots \\
[\phi]_3 \\
\vdots \\
[\neg \phi]_2, \neg \text{Elim} \\
\vdots \\
\bot \\
\vdots \\
[\phi]_3 \\
\vdots \\
[\neg \phi]_2 \\
\vdots \\
\neg \text{Elim} \\
\vdots \\
\bot_I \\
\vdots \\
\psi \\
\vdots \\
\neg \text{Elim}
\end{array}
\]

Let’s now look at the rightmost branch. Here it’s important to realize that the definition of derivation allows assumptions to be discharged but does not require them to be. In other words, if we can derive \( \psi \) from one of the assumptions \( \phi \) and \( \psi \) without using the other, that’s ok. And to derive \( \psi \) from \( \psi \) is trivial: \( \psi \) by itself is such a derivation, and no inferences are needed. So we can simply delete the assumption \( \phi \).

\[
\begin{array}{c}
[\neg \phi]_2, [\phi]_3 \\
\vdots \\
[\neg \phi]_2 \\
\vdots \\
[\phi]_3 \\
\vdots \\
[\neg \phi]_2, \neg \text{Elim} \\
\vdots \\
\bot \ldots \\
\psi \ldots \\
\bot \\
\vdots \\
[\neg \phi]_2 \\
\vdots \\
\neg \text{Elim} \\
\vdots \\
\bot_I \\
\vdots \\
\psi \\
\vdots \\
\neg \text{Elim}
\end{array}
\]

Note that in the finished derivation, the rightmost \( \rightarrow \text{Intro} \) inference does not actually discharge any assumptions.
10.4. EXAMPLES OF DERIVATIONS

Example 10.6. So far we have not needed the $\bot_C$ rule. It is special in that it allows us to discharge an assumption that isn’t a sub-formula of the conclusion of the rule. It is closely related to the $\bot_I$ rule. In fact, the $\bot_I$ rule is a special case of the $\bot_C$ rule—there is a logic called “intuitionistic logic” in which only $\bot_I$ is allowed. The $\bot_C$ rule is a last resort when nothing else works. For instance, suppose we want to derive $\varphi \lor \lnot \varphi$. Our usual strategy would be to attempt to derive $\varphi \lor \lnot \varphi$ using $\lor$Intro. But this would require us to derive either $\varphi$ or $\lnot \varphi$ from no assumptions, and this can’t be done. $\bot_C$ to the rescue!

$$\frac{\neg (\varphi \lor \lnot \varphi)}{\bot} \quad \bot_C$$

Now we’re looking for a derivation of $\bot$ from $\neg (\varphi \lor \lnot \varphi)$. Since $\bot$ is the conclusion of $\neg$Elim we might try that:

$$\frac{\neg (\varphi \lor \lnot \varphi)}{\bot} \quad \bot_C$$

Our strategy for finding a derivation of $\neg \varphi$ calls for an application of $\neg$Intro:

$$\frac{\neg (\varphi \lor \lnot \varphi)}{\bot} \quad \bot_C$$

Here, we can get $\bot$ easily by applying $\neg$Elim to the assumption $\neg (\varphi \lor \lnot \varphi)$ and $\varphi \lor \lnot \varphi$ which follows from our new assumption $\varphi$ by $\lor$Intro:

$$\frac{\neg (\varphi \lor \lnot \varphi)}{\bot} \quad \bot_C$$

On the right side we use the same strategy, except we get $\varphi$ by $\bot_C$:
10.5 Proof-Theoretic Notions

This section collects the definitions the provability relation and consistency for natural deduction.

Just as we’ve defined a number of important semantic notions (validity, entailment, satisfiability), we now define corresponding proof-theoretic notions. These are not defined by appeal to satisfaction of sentences in structures, but by appeal to the derivability or non-derivability of certain sentences from others. It was an important discovery that these notions coincide. That they do is the content of the soundness and completeness theorems.

**Definition 10.7 (Theorems).** A sentence \( \phi \) is a *theorem* if there is a derivation of \( \phi \) in natural deduction in which all assumptions are discharged. We write \( \vdash \phi \) if \( \phi \) is a theorem and \( \nvdash \phi \) if it is not.

**Definition 10.8 (Derivability).** A sentence \( \phi \) is *derivable from* a set of sentences \( \Gamma \), \( \Gamma \vdash \phi \), if there is a derivation with conclusion \( \phi \) and in which every assumption is either discharged or is in \( \Gamma \). If \( \phi \) is not derivable from \( \Gamma \) we write \( \Gamma \nvdash \phi \).

**Definition 10.9 (Consistency).** A set of sentences \( \Gamma \) is *inconsistent* iff \( \Gamma \vdash \bot \). If \( \Gamma \) is not inconsistent, i.e., if \( \Gamma \nvdash \bot \), we say it is *consistent*.

**Proposition 10.10 (Reflexivity).** If \( \phi \in \Gamma \), then \( \Gamma \vdash \phi \).

*Proof.* The assumption \( \phi \) by itself is a derivation of \( \phi \) where every undischarged assumption (i.e., \( \phi \)) is in \( \Gamma \). \( \square \)

**Proposition 10.11 (Monotony).** If \( \Gamma \subseteq \Delta \) and \( \Gamma \vdash \phi \), then \( \Delta \vdash \phi \).

*Proof.* Any derivation of \( \phi \) from \( \Gamma \) is also a derivation of \( \phi \) from \( \Delta \). \( \square \)

**Proposition 10.12 (Transitivity).** If \( \Gamma \vdash \phi \) and \( \{ \phi \} \cup \Delta \vdash \psi \), then \( \Gamma \cup \Delta \vdash \psi \).

*Proof.* If \( \Gamma \vdash \phi \), there is a derivation \( \delta_0 \) of \( \phi \) with all undischarged assumptions in \( \Gamma \). If \( \{ \phi \} \cup \Delta \vdash \psi \), then there is a derivation \( \delta_1 \) of \( \psi \) with all undischarged assumptions in \( \{ \phi \} \cup \Delta \). Now consider:
10.6 DERIVABILITY AND CONSISTENCY

\[
\begin{array}{c}
\Delta, [\varphi]^1 \\
\vdots \\
\delta_1 \\
\vdots \\
\psi \\
1 \frac{\varphi \rightarrow \psi}{\Gamma} \rightarrow \text{Intro} \\
\psi \\
\frac{\varphi}{\Gamma} \rightarrow \text{Elim}
\end{array}
\]

The undischarged assumptions are now all among \(\Gamma \cup \Delta\), so this shows \(\Gamma \cup \Delta \vdash \psi\).

When \(\Gamma = \{\varphi_1, \varphi_2, \ldots, \varphi_k\}\) is a finite set we may use the simplified notation \(\varphi_1, \varphi_2, \ldots, \varphi_k \vdash \psi\) for \(\Gamma \vdash \psi\), in particular \(\varphi \vdash \psi\) means that \(\{\varphi\} \vdash \psi\).

Note that if \(\Gamma \vdash \varphi\) and \(\varphi \vdash \psi\), then \(\Gamma \vdash \psi\). It follows also that if \(\varphi_1, \ldots, \varphi_n \vdash \psi\) and \(\Gamma \vdash \varphi_i\) for each \(i\), then \(\Gamma \vdash \psi\).

**Proposition 10.13.** The following are equivalent.

1. \(\Gamma\) is inconsistent.
2. \(\Gamma \vdash \varphi\) for every sentence \(\varphi\).
3. \(\Gamma \vdash \varphi\) and \(\Gamma \vdash \neg \varphi\) for some sentence \(\varphi\).

**Proof.** Exercise.

**Proposition 10.14 (Compactness).**

1. If \(\Gamma \vdash \varphi\) then there is a finite subset \(\Gamma_0 \subseteq \Gamma\) such that \(\Gamma_0 \vdash \varphi\).
2. If every finite subset of \(\Gamma\) is consistent, then \(\Gamma\) is consistent.

**Proof.**

1. If \(\Gamma \vdash \varphi\), then there is a derivation \(\delta\) of \(\varphi\) from \(\Gamma\). Let \(\Gamma_0\) be the set of undischarged assumptions of \(\delta\). Since any derivation is finite, \(\Gamma_0\) can only contain finitely many sentences. So, \(\delta\) is a derivation of \(\varphi\) from a finite \(\Gamma_0 \subseteq \Gamma\).
2. This is the contrapositive of (1) for the special case \(\varphi \equiv \bot\).

10.6 Derivability and Consistency

We will now establish a number of properties of the derivability relation. They are independently interesting, but each will play a role in the proof of the completeness theorem.

**Proposition 10.15.** If \(\Gamma \vdash \varphi\) and \(\Gamma \cup \{\varphi\}\) is inconsistent, then \(\Gamma\) is inconsistent.

**Proof.** Let the derivation of \(\varphi\) from \(\Gamma\) be \(\delta_1\) and the derivation of \(\bot\) from \(\Gamma \cup \{\varphi\}\) be \(\delta_2\). We can then derive:
In the new derivation, the assumption \( \varphi \) is discharged, so it is a derivation from \( \Gamma \).

**Proposition 10.16.** \( \Gamma \vdash \varphi \) iff \( \Gamma \cup \{ \neg \varphi \} \) is inconsistent.

**Proof.** First suppose \( \Gamma \vdash \varphi \), i.e., there is a derivation \( \delta_0 \) of \( \varphi \) from undischarged assumptions \( \Gamma \). We obtain a derivation of \( \bot \) from \( \Gamma \cup \{ \neg \varphi \} \) as follows:

\[
\begin{array}{c}
\Gamma \\
\vdots \\
\vdots \\
\bot \\
\neg \varphi \\
\vdots \\
\varphi \\
\end{array}
\]

Now assume \( \Gamma \cup \{ \neg \varphi \} \) is inconsistent, and let \( \delta_1 \) be the corresponding derivation of \( \bot \) from undischarged assumptions in \( \Gamma \cup \{ \neg \varphi \} \). We obtain a derivation of \( \varphi \) from \( \Gamma \) alone by using \( \bot \Rightarrow \varphi \):

\[
\begin{array}{c}
\Gamma, [\neg \varphi]^1 \\
\vdots \\
\vdots \\
\bot \\
\neg \varphi \\
\vdots \\
\varphi \\
\end{array}
\]

**Proposition 10.17.** If \( \Gamma \vdash \varphi \) and \( \neg \varphi \in \Gamma \), then \( \Gamma \) is inconsistent.

**Proof.** Suppose \( \Gamma \vdash \varphi \) and \( \neg \varphi \in \Gamma \). Then there is a derivation \( \delta \) of \( \varphi \) from \( \Gamma \). Consider this simple application of the \( \neg \)Elim rule:

\[
\begin{array}{c}
\Gamma \\
\vdots \\
\vdots \\
\bot \\
\neg \varphi \\
\vdots \\
\varphi \\
\end{array}
\]

Since \( \neg \varphi \in \Gamma \), all undischarged assumptions are in \( \Gamma \), this shows that \( \Gamma \vdash \bot \).

**Proposition 10.18.** If \( \Gamma \cup \{ \varphi \} \) and \( \Gamma \cup \{ \neg \varphi \} \) are both inconsistent, then \( \Gamma \) is inconsistent.
10.7 Derivability and the Propositional Connectives

Proof. There are derivations $\delta_1$ and $\delta_2$ of $\bot$ from $\Gamma \cup \{\varphi\}$ and $\bot$ from $\Gamma \cup \{\neg \varphi\}$, respectively. We can then derive
\[
\begin{array}{c}
\vdash \neg \varphi \\
\vdash \neg \neg \varphi \\
\vdash \neg \varphi \\
\end{array}
\]
\[
\begin{array}{c}
\vdash \bot \\
\vdash \bot \\
\end{array}
\]
Since the assumptions $\varphi$ and $\neg \varphi$ are discharged, this is a derivation of $\bot$ from $\Gamma$ alone. Hence $\Gamma$ is inconsistent. \qed

10.7 Derivability and the Propositional Connectives

We establish that the derivability relation $\vdash$ of natural deduction is strong enough to establish some basic facts involving the propositional connectives, such as that $\varphi \land \psi \vdash \varphi$ and $\varphi, \varphi \rightarrow \psi \vdash \psi$ (modus ponens). These facts are needed for the proof of the completeness theorem.

**Proposition 10.19.**
1. Both $\varphi \land \psi \vdash \varphi$ and $\varphi \land \psi \vdash \psi$
2. $\varphi, \psi \vdash \varphi \land \psi$.

**Proof.**
1. We can derive both
\[
\begin{array}{c}
\varphi \land \psi \\
\varphi \\
\end{array} \quad \vdash \neg \varphi
\]

2. We can derive:
\[
\begin{array}{c}
\varphi \\
\psi \\
\end{array} \quad \vdash \varphi \land \psi
\]

**Proposition 10.20.**
1. $\varphi \lor \psi, \neg \varphi, \neg \psi$ is inconsistent.
2. Both $\varphi \vdash \varphi \lor \psi$ and $\psi \vdash \varphi \lor \psi$.

**Proof.**
1. Consider the following derivation:
\[
\begin{array}{c}
\varphi \lor \psi \\
\neg \varphi \\
\end{array} \quad \vdash \bot
\]

This is a derivation of $\bot$ from undischarged assumptions $\varphi \lor \psi, \neg \varphi$, and $\neg \psi$.\qed
2. We can derive both

\[
\frac{\phi \lor \psi}{\psi \lor \phi} \lor \text{Intro} \quad \frac{\psi}{\phi \lor \psi} \lor \text{Intro}
\]

\[\Box\]

**Proposition 10.21.**

1. \(\phi, \phi \rightarrow \psi \vdash \psi\).

2. Both \(-\phi \vdash \phi \rightarrow \psi\) and \(\psi \vdash \phi \rightarrow \psi\).

**Proof.**

1. We can derive:

\[
\frac{\phi \rightarrow \psi}{\psi} \rightarrow \text{Elim}
\]

2. This is shown by the following two derivations:

\[
\begin{align*}
\neg \phi & \quad |[\phi]^1 \\
\bot & \quad \neg \text{Elim} \\
\frac{\bot}{\psi} & \quad \bot \text{-}I \\
1 & \frac{\phi \rightarrow \psi}{\psi} \rightarrow \text{Intro} \\
& \frac{\psi}{\phi \rightarrow \psi} \rightarrow \text{Intro}
\end{align*}
\]

Note that \(\rightarrow \text{Intro}\) may, but does not have to, discharge the assumption \(\phi\).

\[\Box\]

### 10.8 Soundness

A derivation system, such as natural deduction, is **sound** if it cannot derive things that do not actually follow. Soundness is thus a kind of guaranteed safety property for derivation systems. Depending on which proof theoretic property is in question, we would like to know for instance, that

1. every derivable sentence is a tautology;

2. if a sentence is derivable from some others, it is also a consequence of them;

3. if a set of sentences is inconsistent, it is unsatisfiable.

These are important properties of a derivation system. If any of them do not hold, the derivation system is deficient—it would derive too much. Consequently, establishing the soundness of a derivation system is of the utmost importance.

**Theorem 10.22 (Soundness).** If \(\phi\) is derivable from the undischarged assumptions \(\Gamma\), then \(\Gamma \vdash \phi\).
10.8. SOUNDNESS

Proof. Let \( \delta \) be a derivation of \( \varphi \). We proceed by induction on the number of inferences in \( \delta \).

For the induction basis we show the claim if the number of inferences is 0. In this case, \( \delta \) consists only of a single sentence \( \varphi \), i.e., an assumption. That assumption is undischarged, since assumptions can only be discharged by inferences, and there are no inferences. So, any valuation \( v \) that satisfies all of the undischarged assumptions of the proof also satisfies \( \varphi \).

Now for the inductive step. Suppose that \( \delta \) contains \( n \) inferences. The premises of the lowermost inference are derived using sub-derivations, each of which contains fewer than \( n \) inferences. We assume the induction hypothesis: The premises of the lowermost inference follow from the undischarged assumptions of the sub-derivations ending in those premises. We have to show that the conclusion \( \varphi \) follows from the undischarged assumptions of the entire proof.

We distinguish cases according to the type of the lowermost inference. First, we consider the possible inferences with only one premise.

1. Suppose that the last inference is \(-\text{Intro}: The derivation has the form

\[
\Gamma, [\varphi]^n \\
\vdots \\
\vdots \\
\vdots \\
\vdash \varphi \quad \text{Intro}
\]

By inductive hypothesis, \( \bot \) follows from the undischarged assumptions \( \Gamma \cup \{ \varphi \} \) of \( \delta_1 \). Consider a valuation \( v \). We need to show that, if \( v \models \Gamma \), then \( v \models \neg \varphi \). Suppose for reductio that \( v \models \Gamma \), but \( v \not\models \neg \varphi \), i.e., \( v \models \varphi \). This would mean that \( v \models \Gamma \cup \{ \varphi \} \). This is contrary to our inductive hypothesis. So, \( v \models \neg \varphi \).

2. The last inference is \( \land\text{Elim}: There are two variants: \( \varphi \) or \( \psi \) may be inferred from the premise \( \varphi \land \psi \). Consider the first case. The derivation \( \delta \) looks like this:

\[
\Gamma \\
\vdots \\
\vdots \\
\vdots \\
\varphi \land \psi \\
\varphi 
\]

By inductive hypothesis, \( \varphi \land \psi \) follows from the undischarged assumptions \( \Gamma \) of \( \delta_1 \). Consider a structure \( v \). We need to show that, if \( v \models \Gamma \), then \( v \models \varphi \). Suppose \( v \models \Gamma \). By our inductive hypothesis (\( \Gamma \models \varphi \land \psi \)), we
know that $v \models \phi \land \psi$. By definition, $v \models \phi \land \psi$ iff $v \models \phi$ and $v \models \psi$. (The case where $\psi$ is inferred from $\phi \land \psi$ is handled similarly.)

3. The last inference is $\lor$Intro: There are two variants: $\phi \lor \psi$ may be inferred from the premise $\phi$ or the premise $\psi$. Consider the first case. The derivation has the form

$$
\begin{array}{c}
\Gamma \\
\vdots \\
\delta_1 \\
\hline \\
\phi \\
\hline \\
\phi \lor \psi \lor \text{Intro}
\end{array}
$$

By inductive hypothesis, $\phi$ follows from the undischarged assumptions $\Gamma$ of $\delta_1$. Consider a valuation $v$. We need to show that, if $v \models \Gamma$, then $v \models \phi \lor \psi$. Suppose $v \models \Gamma$; then $v \models \phi$ since $\Gamma \models \phi$ (the inductive hypothesis). So it must also be the case that $v \models \phi \lor \psi$. (The case where $\phi \lor \psi$ is inferred from $\psi$ is handled similarly.)

4. The last inference is $\to$Intro: $\phi \to \psi$ is inferred from a subproof with assumption $\phi$ and conclusion $\psi$, i.e.,

$$
\begin{array}{c}
\Gamma, [\phi]^n \\
\vdots \\
\vdots \\
\delta_1 \\
\vdots \\
\psi \\
\hline \\
\phi \to \psi \to \text{Intro}
\end{array}
$$

By inductive hypothesis, $\psi$ follows from the undischarged assumptions of $\delta_1$, i.e., $\Gamma \cup \{\phi\} \models \psi$. Consider a valuation $v$. The undischarged assumptions of $\delta$ are just $\Gamma$, since $\phi$ is discharged at the last inference. So we need to show that $\Gamma \models \phi \to \psi$. For reductio, suppose that for some valuation $v$, $v \models \Gamma$ but $v \not\models \phi \to \psi$. So, $v \models \phi$ and $v \not\models \psi$. But by hypothesis, $\psi$ is a consequence of $\Gamma \cup \{\phi\}$, i.e., $v \models \psi$, which is a contradiction. So, $\Gamma \models \phi \to \psi$.

5. The last inference is $\bot$I: Here, $\delta$ ends in

$$
\begin{array}{c}
\Gamma \\
\vdots \\
\delta_1 \\
\vdots \\
\bot \\
\hline \\
\phi \bot \text{I}
\end{array}
$$
10.8. SOUNDNESS

By induction hypothesis, $\Gamma \models \bot$. We have to show that $\Gamma \models \varphi$. Suppose not; then for some $v$ we have $v \models \Gamma$ and $v \not\models \varphi$. But we always have $v \not\models \bot$, so this would mean that $\Gamma \not\models \bot$, contrary to the induction hypothesis.

6. The last inference is $\bot \mathbin{C}$: Exercise.

Now let’s consider the possible inferences with several premises: $\lor$Elim, $\land$Intro, and $\to$Elim.

1. The last inference is $\land$Intro. $\varphi \land \psi$ is inferred from the premises $\varphi$ and $\psi$ and $\delta$ has the form

\[
\begin{array}{ccc}
\Gamma_1 & \vdots & \Gamma_2 \\
\vdots & \vdots & \vdots \\
\delta_1 & \vdots & \delta_2 \\
\varphi & \vdots & \psi \\
\hline
\varphi \land \psi & \land\text{Intro}
\end{array}
\]

By induction hypothesis, $\varphi$ follows from the undischarged assumptions $\Gamma_1$ of $\delta_1$ and $\psi$ follows from the undischarged assumptions $\Gamma_2$ of $\delta_2$. The undischarged assumptions of $\delta$ are $\Gamma_1 \cup \Gamma_2$, so we have to show that $\Gamma_1 \cup \Gamma_2 \models \varphi \land \psi$. Consider a valuation $v$ with $v \models \Gamma_1 \cup \Gamma_2$. Since $v \models \Gamma_1$, it must be the case that $v \models \varphi$ as $\Gamma_1 \models \varphi$, and since $v \models \Gamma_2$, $v \models \psi$ since $\Gamma_2 \models \psi$. Together, $v \models \varphi \land \psi$.

2. The last inference is $\lor$Elim: Exercise.

3. The last inference is $\to$Elim. $\psi$ is inferred from the premises $\varphi \to \psi$ and $\varphi$. The derivation $\delta$ looks like this:

\[
\begin{array}{ccc}
\Gamma_1 & \vdots & \Gamma_2 \\
\vdots & \vdots & \vdots \\
\delta_1 & \vdots & \delta_2 \\
\varphi \to \psi & \vdots & \psi \\
\hline
\varphi & \to\text{Elim}
\end{array}
\]

By induction hypothesis, $\varphi \to \psi$ follows from the undischarged assumptions $\Gamma_1$ of $\delta_1$ and $\varphi$ follows from the undischarged assumptions $\Gamma_2$ of $\delta_2$. Consider a valuation $v$. We need to show that, if $v \models \Gamma_1 \cup \Gamma_2$, then $v \models \psi$. Suppose $v \models \Gamma_1 \cup \Gamma_2$. Since $\Gamma_1 \models \varphi \to \psi$, $v \models \varphi \to \psi$. Since $\Gamma_2 \models \varphi$, we have $v \models \varphi$. This means that $v \models \psi$ (For if $v \not\models \psi$, since $v \models \varphi$, we’d have $v \not\models \varphi \to \psi$, contradicting $v \models \varphi \to \psi$).

4. The last inference is $\neg$Elim: Exercise.
Corollary 10.23. If \( \vdash \varphi \), then \( \varphi \) is a tautology.

Corollary 10.24. If \( \Gamma \) is satisfiable, then it is consistent.

Proof. We prove the contrapositive. Suppose that \( \Gamma \) is not consistent. Then \( \Gamma \vdash \bot \), i.e., there is a derivation of \( \bot \) from undischarged assumptions in \( \Gamma \). By Theorem 10.22, any valuation \( v \) that satisfies \( \Gamma \) must satisfy \( \bot \). Since \( v \not\models \bot \) for every valuation \( v \), no \( v \) can satisfy \( \Gamma \), i.e., \( \Gamma \) is not satisfiable.

Problems

Problem 10.1. Give derivations of the following:

1. \( \neg(\varphi \rightarrow \psi) \rightarrow (\varphi \land \neg \psi) \)
2. \( (\varphi \rightarrow \chi) \lor (\psi \rightarrow \chi) \) from the assumption \( (\varphi \land \psi) \rightarrow \chi \)
3. \( \neg \neg \varphi \rightarrow \varphi \)
4. \( \neg \varphi \rightarrow \neg \psi \) from the assumption \( \psi \rightarrow \varphi \)
5. \( \neg \varphi \) from the assumption \( \varphi \rightarrow \neg \varphi \)
6. \( \varphi \) from the assumptions \( \psi \rightarrow \varphi \) and \( \neg \psi \rightarrow \varphi \)

Problem 10.2. Prove Proposition 10.13

Problem 10.3. Prove that \( \Gamma \vdash \neg \varphi \) iff \( \Gamma \cup \{ \varphi \} \) is inconsistent.

Problem 10.4. Complete the proof of Theorem 10.22.
This chapter presents a signed analytic tableaux system. To include or exclude material relevant to natural deduction as a proof system, use the “prfTab” tag.

11.1 Rules and Tableaux

A tableau is a systematic survey of the possible ways a sentence can be true or false in a structure. The building blocks of a tableau are signed formulas: sentences plus a truth value “sign,” either $T$ or $F$. These signed formulas are arranged in a (downward growing) tree.

Definition 11.1. A signed formula is a pair consisting of a truth value and a sentence, i.e., either:

$T \varphi$ or $F \varphi$.

Intuitively, we might read $T \varphi$ as “$\varphi$ might be true” and $F \varphi$ as “$\varphi$ might be false” (in some structure).

Each signed formula in the tree is either an assumption (which are listed at the very top of the tree), or it is obtained from a signed formula above it by one of a number of rules of inference. There are two rules for each possible main operator of the preceding formula, one for the case when the sign is $T$, and one for the case where the sign is $F$. Some rules allow the tree to branch, and some only add signed formulas to the branch. A rule may be (and often must be) applied not to the immediately preceding signed formula, but to any signed formula in the branch from the root to the place the rule is applied.

A branch is closed when it contains both $T \varphi$ and $F \varphi$. A closed tableau is one where every branch is closed. Under the intuitive interpretation, any branch describes a joint possibility, but $T \varphi$ and $F \varphi$ are not jointly possible. In
other words, if a branch is closed, the possibility it describes has been ruled out. In particular, that means that a closed tableau rules out all possibilities of simultaneously making every assumption of the form $\top \varphi$ true and every assumption of the form $\bot \varphi$ false.

A closed tableau for $\varphi$ is a closed tableau with root $\bot \varphi$. If such a closed tableau exists, all possibilities for $\varphi$ being false have been ruled out; i.e., $\varphi$ must be true in every structure.

### 11.2 Propositional Rules

#### Rules for $\neg$

$$
\frac{\top \neg \varphi}{\bot \varphi} \quad \frac{\bot \neg \varphi}{\top \varphi}
$$

#### Rules for $\land$

$$
\frac{\top \varphi \land \psi}{\top \varphi} \quad \frac{\bot \varphi \land \psi}{\bot \psi} \\
\frac{\top \psi}{\top \varphi} \quad \frac{\bot \varphi}{\bot \psi}
$$

#### Rules for $\lor$

$$
\frac{\top \varphi \lor \psi}{\top \varphi} \quad \frac{\bot \varphi \lor \psi}{\bot \psi} \\
\frac{\top \varphi}{\top \psi} \quad \frac{\bot \varphi}{\bot \psi}
$$

#### Rules for $\rightarrow$

$$
\frac{\top \varphi \rightarrow \psi}{\top \varphi} \quad \frac{\bot \varphi \rightarrow \psi}{\bot \psi} \\
\frac{\top \varphi}{\top \psi} \quad \frac{\bot \varphi}{\bot \psi}
$$
11.3. TABLEAUX

The Cut Rule

\[
\begin{array}{c|c}
\text{T} \varphi & \text{F} \varphi \\
\text{Cut} & \\
\end{array}
\]

The Cut rule is not applied “to” a previous signed formula; rather, it allows every branch in a tableau to be split in two, one branch containing \(T \varphi\), the other \(F \varphi\). It is not necessary—any set of signed formulas with a closed tableau has one not using Cut—but it allows us to combine tableaux in a convenient way.

11.3 Tableaux

We’ve said what an assumption is, and we’ve given the rules of inference. Tableaux are inductively generated from these: each tableau either is a single branch consisting of one or more assumptions, or it results from a tableau by applying one of the rules of inference on a branch.

Definition 11.2 (Tableau). A tableau for assumptions \(S_1 \varphi_1, \ldots, S_n \varphi_n\) (where each \(S_i\) is either \(T\) or \(F\)) is a tree of signed formulas satisfying the following conditions:

1. The \(n\) topmost signed formulas of the tree are \(S_i \varphi_i\), one below the other.

2. Every signed formula in the tree that is not one of the assumptions results from a correct application of an inference rule to a signed formula in the branch above it.

A branch of a tableau is closed iff it contains both \(T \varphi\) and \(F \varphi\), and open otherwise. A tableau in which every branch is closed is a closed tableau (for its set of assumptions). If a tableau is not closed, i.e., if it contains at least one open branch, it is open.

Example 11.3. Every set of assumptions on its own is a tableau, but it will generally not be closed. (Obviously, it is closed only if the assumptions already contain a pair of signed formulas \(T \varphi\) and \(F \varphi\).)

From a tableau (open or closed) we can obtain a new, larger one by applying one of the rules of inference to a signed formula \(\varphi\) in it. The rule will append one or more signed formulas to the end of any branch containing the occurrence of \(\varphi\) to which we apply the rule.

For instance, consider the assumption \(T \varphi \land \neg \varphi\). Here is the (open) tableau consisting of just that assumption:

1. \(T \varphi \land \neg \varphi\) Assumption
We obtain a new tableau from it by applying the \( \land \) rule to the assumption. That rule allows us to add two new lines to the tableau, \( T \varphi \) and \( T \neg \varphi \):

1. \( T \varphi \land \neg \varphi \) Assumption
2. \( T \varphi \) \( \land \) \( 1 \)
3. \( T \neg \varphi \) \( \land \) \( 1 \)

When we write down tableaux, we record the rules we’ve applied on the right (e.g., \( \land \) \( 1 \) means that the signed formula on that line is the result of applying the \( \land \) rule to the signed formula on line 1). This new tableau now contains additional signed formulas, but to only one (\( T \neg \varphi \)) can we apply a rule (in this case, the \( \neg \) rule). This results in the closed tableau:

1. \( T \varphi \land \neg \varphi \) Assumption
2. \( T \varphi \) \( \land \) \( 1 \)
3. \( T \neg \varphi \) \( \land \) \( 1 \)
4. \( F \varphi \) \( \neg \) \( 3 \)

\( \otimes \)

### 11.4 Examples of Tableaux

**Example 11.4.** Let’s find a closed tableau for the sentence \(( \varphi \land \psi ) \rightarrow \varphi \).

We begin by writing the corresponding assumption at the top of the tableau.

1. \( F ( \varphi \land \psi ) \rightarrow \varphi \) Assumption

There is only one assumption, so only one signed formula to which we can apply a rule. (For every signed formula, there is always at most one rule that can be applied: it’s the rule for the corresponding sign and main operator of the sentence.) In this case, this means, we must apply \( \rightarrow F \).

1. \( F ( \varphi \land \psi ) \rightarrow \varphi \) \( \sqrt \) Assumption
2. \( T \varphi \land \psi \) \( \rightarrow F \) \( 1 \)
3. \( F \varphi \) \( \rightarrow F \) \( 1 \)

To keep track of which signed formulas we have applied their corresponding rules to, we write a checkmark next to the sentence. However, only write a checkmark if the rule has been applied to all open branches. Once a signed formula has had the corresponding rule applied in every open branch, we will not have to return to it and apply the rule again. In this case, there is only one branch, so the rule only has to be applied once. (Note that checkmarks are only a convenience for constructing tableaux and are not officially part of the syntax of tableaux.)

There is one new signed formula to which we can apply a rule: the \( T \varphi \land \psi \) on line 3. Applying the \( \land \) rule results in:
11.4. EXAMPLES OF TABLEAUX

1. \( F(\varphi \land \psi) \rightarrow \varphi \vee \psi \) Assumption
2. \( T \varphi \land \psi \vee \psi \rightarrow F 1 \)
3. \( F \varphi \rightarrow F 1 \)
4. \( T \varphi \land T 2 \)
5. \( T \psi \land T 2 \)

Since the branch now contains both \( T \varphi \) (on line 4) and \( F \varphi \) (on line 3), the branch is closed. Since it is the only branch, the tableau is closed. We have found a closed tableau for \( (\varphi \land \psi) \rightarrow \varphi \).

Example 11.5. Now let’s find a closed tableau for \( (\neg \varphi \lor \psi) \rightarrow (\varphi \rightarrow \psi) \).

We begin with the corresponding assumption:

1. \( F(\neg \varphi \lor \psi) \rightarrow (\varphi \rightarrow \psi) \) Assumption

The one signed formula in this tableau has main operator \( \rightarrow \) and sign \( F \), so we apply the \( \rightarrow F \) rule to it to obtain:

1. \( F(\neg \varphi \lor \psi) \rightarrow (\varphi \rightarrow \psi) \vee \psi \) Assumption
2. \( T \neg \varphi \lor \psi \rightarrow F 1 \)
3. \( F(\varphi \rightarrow \psi) \rightarrow F 1 \)

We now have a choice as to whether to apply \( \lor T \) to line 2 or \( \rightarrow F \) to line 3. It actually doesn’t matter which order we pick, as long as each signed formula has its corresponding rule applied in every branch. So let’s pick the first one. The \( \lor T \) rule allows the tableau to branch, and the two conclusions of the rule will be the new signed formulas added to the two new branches. This results in:

1. \( F(\neg \varphi \lor \psi) \rightarrow (\varphi \rightarrow \psi) \vee \psi \) Assumption
2. \( T \neg \varphi \lor \psi \rightarrow F 1 \)
3. \( F(\varphi \rightarrow \psi) \rightarrow F 1 \)

4. \( T \neg \varphi \land T \psi \lor T 2 \)

We have not applied the \( \rightarrow F \) rule to line 3 yet. Let’s do that now. To save time, we apply it to both branches. Recall that we write a checkmark next to a signed formula only if we have applied the corresponding rule in every open branch. So it’s a good idea to apply a rule at the end of every branch that contains the signed formula the rule applies to. That way we won’t have to return to that signed formula lower down in the various branches.
CHAPTER 11. TABLEAUX

1. \( \text{F}(\neg \phi \lor \psi) \rightarrow (\phi \rightarrow \psi) \checkmark \) Assumption
2. \( \text{T} \neg \phi \lor \psi \checkmark \rightarrow \text{F} \ 1 \)
3. \( \text{F}(\phi \rightarrow \psi) \checkmark \rightarrow \text{F} \ 1 \)

\[ \begin{array}{c}
4. \text{F}(\neg \phi \lor \psi) \checkmark \rightarrow \text{T} 2 \\
5. \text{T} \phi \lor \phi \rightarrow \text{F} 3 \\
6. \text{F} \psi \lor \psi \rightarrow \text{F} 3 \\
\end{array} \]

The right branch is now closed. On the left branch, we can still apply the \( \neg \text{T} \) rule to line 4. This results in \( \text{F} \phi \) and closes the left branch:

1. \( \text{F}(\neg \phi \lor \psi) \rightarrow (\phi \rightarrow \psi) \checkmark \) Assumption
2. \( \text{T} \neg \phi \lor \psi \checkmark \rightarrow \text{F} 1 \)
3. \( \text{F}(\phi \rightarrow \psi) \checkmark \rightarrow \text{F} 1 \)

\[ \begin{array}{c}
4. \text{T} \neg \phi \lor \psi \checkmark \rightarrow \text{T} 2 \\
5. \text{T} \phi \lor \phi \rightarrow \text{F} 3 \\
6. \text{F} \psi \lor \psi \rightarrow \text{F} 3 \\
7. \text{T} \phi \lor \phi \rightarrow \text{F} 4 \)
\]

Example 11.6. We can give tableaux for any number of signed formulas as assumptions. Often it is also necessary to apply more than one rule that allows branching; and in general a tableau can have any number of branches. For instance, consider a tableau for \( \{ \text{T} \phi \lor (\psi \land \chi), \text{F}(\phi \lor \psi) \land (\phi \lor \chi) \} \). We start by applying the \( \lor \text{T} \) to the first assumption:

1. \( \text{T} \phi \lor (\psi \land \chi) \checkmark \) Assumption
2. \( \text{F}(\phi \lor \psi) \land (\phi \lor \chi) \) Assumption

\[ \begin{array}{c}
3. \text{T} \phi \lor (\psi \land \chi) \checkmark \rightarrow \text{T} 1 \\
\end{array} \]

Now we can apply the \( \land \text{F} \) rule to line 2. We do this on both branches simultaneously, and can therefore check off line 2:

1. \( \text{T} \phi \lor (\psi \land \chi) \checkmark \) Assumption
2. \( \text{F}(\phi \lor \psi) \land (\phi \lor \chi) \checkmark \) Assumption

\[ \begin{array}{c}
3. \text{T} \phi \lor (\psi \land \chi) \checkmark \rightarrow \text{T} 1 \\
4. \text{F} \phi \lor \psi \lor \psi \land \chi \land \text{F} 2 \\
\end{array} \]
11.4. EXAMPLES OF TABLEAUX

Now we can apply $\lor F$ to all the branches containing $\varphi \lor \psi$:

1. $T \varphi \lor (\psi \land \chi) \checkmark$ Assumption
2. $F (\varphi \lor \psi) \land (\varphi \lor \chi) \checkmark$ Assumption

3. $T \varphi$ $T \psi \land \chi$ $\lor T \ 1$

4. $F \varphi \lor \psi \checkmark$ $F \varphi \lor \chi \checkmark$ $F \varphi \lor \psi \checkmark$ $F \varphi \lor \chi \checkmark$ $\land F \ 2$
5. $F \varphi$ $F \varphi$ $\lor F \ 4$
6. $F \psi$ $F \psi$ $\lor F \ 4$

The leftmost branch is now closed. Let’s now apply $\lor F$ to $\varphi \lor \chi$:

1. $T \varphi \lor (\psi \land \chi) \checkmark$ Assumption
2. $F (\varphi \lor \psi) \land (\varphi \lor \chi) \checkmark$ Assumption

3. $T \varphi$ $T \psi \land \chi$ $\lor T \ 1$

4. $F \varphi \lor \psi \checkmark$ $F \varphi \lor \chi \checkmark$ $F \varphi \lor \psi \checkmark$ $F \varphi \lor \chi \checkmark$ $\land F \ 2$
5. $F \varphi$ $F \varphi$ $\lor F \ 4$
6. $F \psi$ $F \psi$ $\lor F \ 4$
7. $\otimes$ $F \varphi$ $F \psi$ $\lor F \ 4$
8. $F \chi$ $F \chi$ $\lor F \ 4$

Note that we moved the result of applying $\lor F$ a second time below for clarity. In this instance it would not have been needed, since the justifications would have been the same.

Two branches remain open, and $T \psi \land \chi$ on line 3 remains unchecked. We apply $\land T$ to it to obtain a closed tableau:
CHAPTER 11. TABLEAUX

1. $T\phi \lor (\psi \land \chi) \checkmark$  
   Assumption

2. $F(\phi \lor \psi) \land (\phi \lor \chi) \checkmark$  
   Assumption

3. $T\phi$  
   $T\psi \land \chi \checkmark$  
   $\lor T\,1$

4. $F\phi \lor \psi \checkmark$  
   $F\phi \lor \chi \checkmark$  
   $F\phi \lor \psi \checkmark$  
   $F\phi \lor \chi \checkmark$  
   $\land F\,2$

5. $F\phi$  
   $F\phi$  
   $F\phi$  
   $F\phi$  
   $\lor F\,4$

6. $F\psi$  
   $F\chi$  
   $F\psi$  
   $F\chi$  
   $\lor F\,4$

7. $\otimes$  
   $\otimes$  
   $T\psi$  
   $T\psi$  
   $\land T\,3$

8. $T\chi$  
   $T\chi$  
   $\otimes$  
   $\otimes$  
   $\land T\,3$

For comparison, here’s a closed tableau for the same set of assumptions in which the rules are applied in a different order:

1. $T\phi \lor (\psi \land \chi) \checkmark$  
   Assumption

2. $F(\phi \lor \psi) \land (\phi \lor \chi) \checkmark$  
   Assumption

3. $F\phi \lor \psi \checkmark$  
   $F\phi \lor \chi \checkmark$  
   $\land F\,2$

4. $F\phi$  
   $F\phi$  
   $\lor F\,3$

5. $F\psi$  
   $F\chi$  
   $\lor F\,3$

6. $T\phi$  
   $T\psi \land \chi \checkmark$  
   $T\psi$  
   $T\psi \land \chi \checkmark$  
   $\lor T\,1$

7. $\otimes$  
   $T\psi$  
   $\otimes$  
   $T\psi$  
   $\land T\,3$

8. $T\chi$  
   $T\chi$  
   $\otimes$  
   $\otimes$  
   $\land T\,3$

11.5 Proof-Theoretic Notions

This section collects the definitions of the provability relation and consistency for tableaux.

Just as we’ve defined a number of important semantic notions (validity, entailment, satisfiability), we now define corresponding proof-theoretic notions. These are not defined by appeal to satisfaction of sentences in structures, but by appeal to the existence of certain closed tableaux. It was an important discovery that these notions coincide. That they do is the content of the soundness and completeness theorems.
11.5. PROOF-THEORETIC NOTIONS

Definition 11.7 (Theorems). A sentence $\varphi$ is a theorem if there is a closed tableau for $F \varphi$. We write $\vdash \varphi$ if $\varphi$ is a theorem and $\nvdash \varphi$ if it is not.

Definition 11.8 (Derivability). A sentence $\varphi$ is derivable from a set of sentences $\Gamma$, $\Gamma \vdash \varphi$, iff there is a finite set $\{\psi_1, \ldots, \psi_n\} \subseteq \Gamma$ and a closed tableau for the set

$$\{F \varphi, T \psi_1, \ldots, T \psi_n\}.$$ 

If $\varphi$ is not derivable from $\Gamma$ we write $\Gamma \nvdash \varphi$.

Definition 11.9 (Consistency). A set of sentences $\Gamma$ is inconsistent iff there is a finite set $\{\psi_1, \ldots, \psi_n\} \subseteq \Gamma$ and a closed tableau for the set

$$\{T \psi_1, \ldots, T \psi_n\}.$$ 

If $\Gamma$ is not inconsistent, we say it is consistent.

Proposition 11.10 (Reflexivity). If $\varphi \in \Gamma$, then $\Gamma \vdash \varphi$.

Proof. If $\varphi \in \Gamma$, $\{\varphi\}$ is a finite subset of $\Gamma$ and the tableau

<p>| | | |</p>
<table>
<thead>
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<tbody>
<tr>
<td>1</td>
<td>$F \varphi$</td>
<td>Assumption</td>
</tr>
<tr>
<td>2</td>
<td>$T \varphi$</td>
<td>Assumption</td>
</tr>
</tbody>
</table>

is closed. □

Proposition 11.11 (Monotony). If $\Gamma \subseteq \Delta$ and $\Gamma \vdash \varphi$, then $\Delta \vdash \varphi$.

Proof. Any finite subset of $\Gamma$ is also a finite subset of $\Delta$. □

Proposition 11.12 (Transitivity). If $\Gamma \vdash \varphi$ and $\{\varphi\} \cup \Delta \vdash \psi$, then $\Gamma \cup \Delta \vdash \psi$.

Proof. If $\{\varphi\} \cup \Delta \vdash \psi$, then there is a finite subset $\Delta_0 = \{\chi_1, \ldots, \chi_n\} \subseteq \Delta$ such that

$$\{F \psi, T \varphi, T \chi_1, \ldots, T \chi_n\}$$

has a closed tableau. If $\Gamma \vdash \varphi$ then there are $\theta_1, \ldots, \theta_m$ such that

$$\{F \varphi, T \theta_1, \ldots, T \theta_m\}$$

has a closed tableau.

Now consider the tableau with assumptions

$$F \psi, T \chi_1, \ldots, T \chi_n, T \theta_1, \ldots, T \theta_m.$$
Apply the Cut rule on \( \varphi \). This generates two branches, one has \( T \varphi \) in it, the other \( \neg \varphi \). Thus, on the one branch, all of
\[
\{ \neg \varphi, T \varphi, T \chi_1, \ldots, T \chi_n \}
\]
are available. Since there is a closed tableau for these assumptions, we can attach it to that branch; every branch through \( T \varphi \) closes. On the other branch, all of
\[
\{ \neg \varphi, T \theta_1, \ldots, T \theta_m \}
\]
are available, so we can also complete the other side to obtain a closed tableau. This shows \( \Gamma \cup \Delta \vdash \psi \).

Note that this means that in particular if \( \Gamma \vdash \varphi \) and \( \varphi \vdash \psi \), then \( \Gamma \vdash \psi \). It follows also that if \( \varphi_1, \ldots, \varphi_n \vdash \psi \) and \( \Gamma \vdash \varphi_i \) for each \( i \), then \( \Gamma \vdash \psi \).

**Proposition 11.13.** \( \Gamma \) is inconsistent iff \( \Gamma \vdash \varphi \) for every sentence \( \varphi \).

**Proof.** Exercise. \qed

**Proposition 11.14 (Compactness).**

1. If \( \Gamma \vdash \varphi \) then there is a finite subset \( \Gamma_0 \subseteq \Gamma \) such that \( \Gamma_0 \vdash \varphi \).

2. If every finite subset of \( \Gamma \) is consistent, then \( \Gamma \) is consistent.

**Proof.**

1. If \( \Gamma \vdash \varphi \), then there is a finite subset \( \Gamma_0 = \{ \psi_1, \ldots, \psi_n \} \) and a closed tableau for
\[
\neg \varphi, T \psi_1, \cdots T \psi_n
\]
This tableau also shows \( \Gamma_0 \vdash \varphi \).

2. If \( \Gamma \) is inconsistent, then for some finite subset \( \Gamma_0 = \{ \varphi_1, \ldots, \varphi_n \} \) there is a closed tableau for
\[
T \varphi_1, \cdots T \varphi_n
\]
This closed tableau shows that \( \Gamma_0 \) is inconsistent. \qed

### 11.6 Derivability and Consistency

We will now establish a number of properties of the derivability relation. They are independently interesting, but each will play a role in the proof of the completeness theorem.

**Proposition 11.15.** If \( \Gamma \vdash \varphi \) and \( \Gamma \cup \{ \varphi \} \) is inconsistent, then \( \Gamma \) is inconsistent.
11.6. DERIVABILITY AND CONSISTENCY

Proof. There are finite $\Gamma_0 = \{\psi_1, \ldots, \psi_n\}$ and $\Gamma_1 = \{\chi_1, \ldots, \chi_m\} \subseteq \Gamma$ such that

$$\{\mathcal{F} \varphi, \mathcal{T} \psi_1, \ldots, \mathcal{T} \psi_n\}$$
$$\{\mathcal{T} \neg \varphi, \mathcal{T} \chi_1, \ldots, \mathcal{T} \chi_m\}$$

have closed tableaux. Using the Cut rule on $\varphi$ we can combine these into a single closed tableau that shows $\Gamma_0 \cup \Gamma_1$ is inconsistent. Since $\Gamma_0 \subseteq \Gamma$ and $\Gamma_1 \subseteq \Gamma$, $\Gamma_0 \cup \Gamma_1 \subseteq \Gamma$, hence $\Gamma$ is inconsistent. □

Proposition 11.16. $\Gamma \vdash \varphi$ iff $\Gamma \cup \{\neg \varphi\}$ is inconsistent.

Proof. First suppose $\Gamma \vdash \varphi$, i.e., there is a closed tableau for

$$\{\mathcal{F} \varphi, \mathcal{T} \psi_1, \ldots, \mathcal{T} \psi_n\}$$

Using the $\neg \mathcal{T}$ rule, this can be turned into a closed tableau for

$$\{\mathcal{T} \neg \varphi, \mathcal{T} \psi_1, \ldots, \mathcal{T} \psi_n\}.$$  

On the other hand, if there is a closed tableau for the latter, we can turn it into a closed tableau of the former by removing every formula that results from $\neg \mathcal{T}$ applied to the first assumption $\mathcal{T} \neg \varphi$ as well as that assumption, and adding the assumption $\mathcal{F} \varphi$. For if a branch was closed before because it contained the conclusion of $\neg \mathcal{T}$ applied to $\mathcal{T} \neg \varphi$, i.e., $\mathcal{F} \varphi$, the corresponding branch in the new tableau is also closed. If a branch in the old tableau was closed because it contained the assumption $\mathcal{T} \neg \varphi$ as well as $\mathcal{F} \neg \varphi$ we can turn it into a closed branch by applying $\neg \mathcal{F}$ to $\mathcal{F} \neg \varphi$ to obtain $\mathcal{T} \varphi$. This closes the branch since we added $\mathcal{F} \varphi$ as an assumption. □

Proposition 11.17. If $\Gamma \vdash \varphi$ and $\neg \varphi \in \Gamma$, then $\Gamma$ is inconsistent.

Proof. Suppose $\Gamma \vdash \varphi$ and $\neg \varphi \in \Gamma$. Then there are $\psi_1, \ldots, \psi_n \in \Gamma$ such that

$$\{\mathcal{F} \varphi, \mathcal{T} \psi_1, \ldots, \mathcal{T} \psi_n\}$$

has a closed tableau. Replace the assumption $\mathcal{F} \varphi$ by $\mathcal{T} \neg \varphi$, and insert the conclusion of $\neg \mathcal{T}$ applied to $\mathcal{T} \varphi$ after the assumptions. Any sentence in the tableau justified by appeal to line 1 in the old tableau is now justified by appeal to line $n + 1$. So if the old tableau was closed, the new one is. It shows that $\Gamma$ is inconsistent, since all assumptions are in $\Gamma$. □

Proposition 11.18. If $\Gamma \cup \{\varphi\}$ and $\Gamma \cup \{\neg \varphi\}$ are both inconsistent, then $\Gamma$ is inconsistent.
Proof. If there are $\psi_1, \ldots, \psi_n \in \Gamma$ and $\chi_1, \ldots, \chi_m \in \Gamma$ such that
\[
\begin{align*}
\{T \neg \phi, T \chi_1, \ldots, T \chi_m\} & \text{ both have closed tableaux, } \\
\{T \phi, T \psi_1, \ldots, T \psi_n\} & \text{ we can construct a tableau that shows that } \\
\Gamma & \text{ is inconsistent by using as assumptions } T \psi_1, \ldots, T \psi_n \text{ together with } T \chi_1, \ldots, T \chi_m, \\
& \text{ followed by an application of the Cut rule, yielding two branches, one } \\
& \text{ starting with } T \phi, \text{ the other with } F \phi. \text{ Add on the part below the assumptions of the first tableau on the left side. Here, every rule application is still correct, } \\
& \text{ and every branch closes. On the right side, add the part below the assumptions of the second tableau, with the results of any applications of } \neg T & \text{ to } T \neg \phi \text{ removed. } \\
& \text{ For if a branch was closed before because it contained the conclusion of } \\
& \neg T \text{ applied to } T \neg \phi, \text{ i.e., } F \phi, \text{ as well as } F \phi, \text{ the corresponding branch in the } \\
& \text{ new tableau is also closed. If a branch in the old tableau was closed because } \\
& \text{ it contained the assumption } T \neg \phi \text{ as well as } F \neg \phi \text{ we can turn it into a closed } \\
& \text{ branch by applying } \neg F \text{ to } F \neg \phi \text{ to obtain } T \phi. \quad \square
\end{align*}
\]

11.7 Derivability and the Propositional Connectives

We establish that the derivability relation $\vdash$ of tableaux is strong enough to establish some basic facts involving the propositional connectives, such as that $\varphi \land \psi \vdash \varphi$ and $\varphi, \varphi \rightarrow \psi \vdash \psi$ (modus ponens). These facts are needed for the proof of the completeness theorem.

Proposition 11.19. 1. Both $\varphi \land \psi \vdash \varphi$ and $\varphi \land \psi \vdash \psi$.

2. $\varphi, \psi \vdash \varphi \land \psi$.

Proof. 1. Both $\{F \varphi, T \varphi \land \psi\}$ and $\{F \psi, T \varphi \land \psi\}$ have closed tableaux

\[
\begin{array}{c}
\text{1. } F \varphi & \text{ Assumption} \\
\text{2. } T \varphi \land \psi & \text{ Assumption} \\
\text{3. } T \varphi & \land T 2 \\
\text{4. } T \psi & \land T 2 \\
\otimes
\end{array}
\]

\[
\begin{array}{c}
\text{1. } F \psi & \text{ Assumption} \\
\text{2. } T \varphi \land \psi & \text{ Assumption} \\
\text{3. } T \varphi & \land T 2 \\
\text{4. } T \psi & \land T 2 \\
\otimes
\end{array}
\]
11.7. DERIVABILITY AND THE PROPOSITIONAL CONNECTIVES

2. Here is a closed tableau for \{ \top \phi, \top \psi, \bot \phi \land \psi \}:

1. \bot \phi \land \psi \quad \text{Assumption}
2. \top \phi \quad \text{Assumption}
3. \top \psi \quad \text{Assumption}
4. \bot \phi \quad \bot \psi \quad \land F 1

**Proposition 11.20.**

1. \phi \lor \psi, \neg \phi, \neg \psi \text{ is inconsistent.}
2. Both \phi \vdash \phi \lor \psi \text{ and } \psi \vdash \phi \lor \psi.

*Proof.*

1. We give a closed tableau of \{ \top \phi \lor \psi, \top \neg \phi, \top \neg \psi \}:

1. \top \phi \lor \psi \quad \text{Assumption}
2. \top \neg \phi \quad \text{Assumption}
3. \top \neg \psi \quad \text{Assumption}
4. \bot \phi \quad \neg \top 2
5. \bot \psi \quad \neg \top 3
6. \top \phi \quad \top \psi \quad \lor \top 1

2. Both \{ \bot \phi \lor \psi, \top \phi \} and \{ \bot \phi \lor \psi, \top \psi \} have closed tableaux:

1. \bot \phi \lor \psi \quad \text{Assumption}
2. \top \phi \quad \text{Assumption}
3. \bot \phi \quad \lor \bot F 1
4. \bot \psi \quad \lor \bot F 1

**Proposition 11.21.**

1. \phi, \phi \rightarrow \psi \vdash \psi.
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2. Both \( \neg \phi \vdash \phi \) and \( \psi \vdash \phi \rightarrow \psi \).

Proof. 1. \( \{ F \psi, T \phi \rightarrow \psi, T \phi \} \) has a closed tableau:

1. \( F \psi \) Assumption
2. \( T \phi \rightarrow \psi \) Assumption
3. \( T \phi \) Assumption
4. \( F \phi \ T \psi \rightarrow T \ 2 \)

2. Both \( s\{ F \phi \rightarrow \psi, T \neg \phi \} \) and \( \{ F \phi \rightarrow \psi, T \neg \psi \} \) have closed tableaux:

1. \( F \phi \rightarrow \psi \) Assumption
2. \( T \neg \phi \) Assumption
3. \( T \phi \rightarrow F \ 1 \)
4. \( F \psi \rightarrow F \ 1 \)
5. \( F \phi \rightarrow T \ 2 \)

11.8 Soundness

A derivation system, such as tableaux, is sound if it cannot derive things that do not actually hold. Soundness is thus a kind of guaranteed safety property for derivation systems. Depending on which proof theoretic property is in question, we would like to know for instance, that

1. every derivable \( \phi \) is a tautology;

2. if a sentence is derivable from some others, it is also a consequence of them;

3. if a set of sentences is inconsistent, it is unsatisfiable.
11.8. SOUNDNESS

These are important properties of a derivation system. If any of them do not hold, the derivation system is deficient—it would derive too much. Consequently, establishing the soundness of a derivation system is of the utmost importance.

Because all these proof-theoretic properties are defined via closed tableaux of some kind or other, proving (1)–(3) above requires proving something about the semantic properties of closed tableaux. We will first define what it means for a signed formula to be satisfied in a structure, and then show that if a tableau is closed, no structure satisfies all its assumptions. (1)–(3) then follow as corollaries from this result.

Definition 11.22. A valuation \( v \) satisfies a signed formula \( \top \varphi \) iff \( v \models \varphi \), and it satisfies \( \bot \varphi \) iff \( v \nvDash \varphi \). \( v \) satisfies a set of signed formulas \( \Gamma \) iff it satisfies every \( S \varphi \in \Gamma \). \( \Gamma \) is satisfiable if there is a valuation that satisfies it, and unsatisfiable otherwise.

Theorem 11.23 (Soundness). If \( \Gamma \) has a closed tableau, \( \Gamma \) is unsatisfiable.

Proof. Let’s call a branch of a tableau satisfiable iff the set of signed formulas on it is satisfiable, and let’s call a tableau satisfiable if it contains at least one satisfiable branch.

We show the following: Extending a satisfiable tableau by one of the rules of inference always results in a satisfiable tableau. This will prove the theorem: any closed tableau results by applying rules of inference to the tableau consisting only of assumptions from \( \Gamma \). So if \( \Gamma \) were satisfiable, any tableau for it would be satisfiable. A closed tableau, however, is clearly not satisfiable: every branch contains both \( \top \varphi \) and \( \bot \varphi \), and no structure can both satisfy and not satisfy \( \varphi \).

Suppose we have a satisfiable tableau, i.e., a tableau with at least one satisfiable branch. Applying a rule of inference either adds signed formulas to a branch, or splits a branch in two. If the tableau has a satisfiable branch which is not extended by the rule application in question, it remains a satisfiable branch in the extended tableau, so the extended tableau is satisfiable. So we only have to consider the case where a rule is applied to a satisfiable branch.

Let \( \Gamma \) be the set of signed formulas on that branch, and let \( S \varphi \in \Gamma \) be the signed formula to which the rule is applied. If the rule does not result in a split branch, we have to show that the extended branch, i.e., \( \Gamma \) together with the conclusions of the rule, is still satisfiable. If the rule results in split branch, we have to show that at least one of the two resulting branches is satisfiable.

First, we consider the possible inferences with only one premise.

1. The branch is expanded by applying \( \neg \top \) to \( \top \neg \psi \in \Gamma \). Then the extended branch contains the signed formulas \( \Gamma \cup \{ \bot \psi \} \). Suppose \( v \models \Gamma \). In particular, \( v \models \neg \psi \). Thus, \( v \nvDash \psi \), i.e., \( v \) satisfies \( \bot \psi \).
2. The branch is expanded by applying \( \neg F \rightarrow F \psi \notin \Gamma \): Exercise.

3. The branch is expanded by applying \( \land T \rightarrow T \psi \land \chi \in \Gamma \), which results in two new signed formulas on the branch: \( T \psi \land T \chi \). Suppose \( v \models \Gamma \), in particular \( v \models \psi \land \chi \). Then \( v \models \psi \land v \models \chi \). This means that \( v \) satisfies both \( T \psi \land T \chi \).

4. The branch is expanded by applying \( \lor F \rightarrow F \psi \lor \chi \in \Gamma \): Exercise.

5. The branch is expanded by applying \( \rightarrow F \rightarrow T \psi \rightarrow \chi \in \Gamma \): This results in two new signed formulas on the branch: \( T \psi \rightarrow F \chi \). Suppose \( v \models \Gamma \), in particular \( v \neq \psi \rightarrow \chi \). Then \( v \models \psi \) and \( v \neq \chi \). This means that \( v \) satisfies both \( T \psi \) and \( F \chi \).

Now let’s consider the possible inferences with two premises.

1. The branch is expanded by applying \( \land F \rightarrow F \psi \land \chi \in \Gamma \), which results in two branches, a left one continuing through \( F \psi \) and a right one through \( F \chi \). Suppose \( v \models \Gamma \), in particular \( v \neq \psi \land \chi \). Then \( v \neq \psi \) or \( v \neq \chi \). In the former case, \( v \) satisfies \( F \psi \), i.e., \( v \) satisfies the formulas on the left branch. In the latter, \( v \) satisfies \( F \chi \), i.e., \( v \) satisfies the formulas on the right branch.

2. The branch is expanded by applying \( \lor T \rightarrow T \psi \lor \chi \in \Gamma \): Exercise.

3. The branch is expanded by applying \( \rightarrow T \rightarrow T \psi \rightarrow \chi \in \Gamma \): Exercise.

4. The branch is expanded by Cut: This results in two branches, one containing \( T \psi \), the other containing \( F \psi \). Since \( v \models \Gamma \) and either \( v \models \psi \) or \( v \neq \psi \), \( v \) satisfies either the left or the right branch. \( \square \)

**Corollary 11.24.** If \( \models \phi \) then \( \phi \) is a tautology.

**Corollary 11.25.** If \( \Gamma \vdash \phi \) then \( \Gamma \models \phi \).

**Proof.** If \( \Gamma \models \phi \) then for some \( \psi_1, \ldots, \psi_n \in \Gamma \), \( \{ F \phi, T \psi_1, \ldots, T \psi_n \} \) has a closed tableau. By Theorem 11.23, every valuation \( v \) either makes some \( \psi_i \) false or makes \( \phi \) true. Hence, if \( v \models \Gamma \) then also \( v \models \phi \). \( \square \)

**Corollary 11.26.** If \( \Gamma \) is satisfiable, then it is consistent.

**Proof.** We prove the contrapositive. Suppose that \( \Gamma \) is not consistent. Then there are \( \psi_1, \ldots, \psi_n \in \Gamma \) and a closed tableau for \( \{ T \psi, \ldots, T \psi \} \). By Theorem 11.23, there is no \( v \) such that \( v \models \psi_i \) for all \( i = 1, \ldots, n \). But then \( \Gamma \) is not satisfiable. \( \square \)
11.8. SOUNDNESS

Problems

Problem 11.1. Give closed tableaux of the following:

1. \( \neg (\phi \rightarrow \psi) \rightarrow (\phi \land \neg \psi) \)
2. \( \neg (\phi \rightarrow \chi) \lor (\psi \rightarrow \chi), \top (\phi \land \psi) \rightarrow \chi \)

Problem 11.2. Prove Proposition 11.13

Problem 11.3. Prove that \( \Gamma \vdash \neg \phi \) iff \( \Gamma \cup \{ \phi \} \) is inconsistent.

Problem 11.4. Complete the proof of Theorem 11.23.
Chapter 12

Axiomatic Derivations

No effort has been made yet to ensure that the material in this chapter respects various tags indicating which connectives and quantifiers are primitive or defined: all are assumed to be primitive, except $\leftrightarrow$ which is assumed to be defined. If the FOL tag is true, we produce a version with quantifiers, otherwise without.

12.1 Rules and Derivations

Axiomatic derivations are perhaps the simplest derivation system for logic. A derivation is just a sequence of formulas. To count as a derivation, every formula in the sequence must either be an instance of an axiom, or must follow from one or more formulas that precede it in the sequence by a rule of inference. A derivation derives its last formula.

Definition 12.1 (Derivability). If $\Gamma$ is a set of formulas of $L$ then a derivation from $\Gamma$ is a finite sequence $\phi_1, \ldots, \phi_n$ of formulas where for each $i \leq n$ one of the following holds:

1. $\phi_i \in \Gamma$; or
2. $\phi_i$ is an axiom; or
3. $\phi_i$ follows from some $\phi_j$ (and $\phi_k$) with $j < i$ (and $k < i$) by a rule of inference.

What counts as a correct derivation depends on which inference rules we allow (and of course what we take to be axioms). And an inference rule is an if-then statement that tells us that, under certain conditions, a step $A_i$ in a derivation is a correct inference step.
Definition 12.2 (Rule of inference). A rule of inference gives a sufficient condition for what counts as a correct inference step in a derivation from $\Gamma$.

For instance, since any one-element sequence $\varphi$ with $\varphi \in \Gamma$ trivially counts as a derivation, the following might be a very simple rule of inference:

If $\varphi \in \Gamma$, then $\varphi$ is always a correct inference step in any derivation from $\Gamma$.

Similarly, if $\varphi$ is one of the axioms, then $\varphi$ by itself is a derivation, and so this is also a rule of inference:

If $\varphi$ is an axiom, then $\varphi$ is a correct inference step.

It gets more interesting if the rule of inference appeals to formulas that appear before the step considered. The following rule is called *modus ponens*:

If $\psi \rightarrow \varphi$ and $\psi$ occur higher up in the derivation, then $\varphi$ is a correct inference step.

If this is the only rule of inference, then our definition of derivation above amounts to this: $\varphi_1, \ldots, \varphi_n$ is a derivation iff for each $i \leq n$ one of the following holds:

1. $\varphi_i \in \Gamma$; or
2. $\varphi_i$ is an axiom; or
3. for some $j < i$, $\varphi_j$ is $\psi \rightarrow \varphi_i$, and for some $k < i$, $\varphi_k$ is $\psi$.

The last clause says that $\varphi_i$ follows from $\varphi_j$ ($\psi$) and $\varphi_k$ ($\psi \rightarrow \varphi_i$) by modus ponens. If we can go from 1 to $n$, and each time we find a formula $\varphi_i$ that is either in $\Gamma$, an axiom, or which a rule of inference tells us that it is a correct inference step, then the entire sequence counts as a correct derivation.

Definition 12.3 (Derivability). A formula $\varphi$ is derivable from $\Gamma$, written $\Gamma \vdash \varphi$, if there is a derivation from $\Gamma$ ending in $\varphi$.

Definition 12.4 (Theorems). A formula $\varphi$ is a theorem if there is a derivation of $\varphi$ from the empty set. We write $\vdash \varphi$ if $\varphi$ is a theorem and $\nvDash \varphi$ if it is not.
12.2 Axiom and Rules for the Propositional Connectives

Definition 12.5 (Axioms). The set of Ax$_0$ of axioms for the propositional connectives comprises all formulas of the following forms:

\[(\phi \land \psi) \rightarrow \phi\]  
\[(\phi \land \psi) \rightarrow \psi\]  
\[\phi \rightarrow (\psi \rightarrow (\phi \land \psi))\]  
\[\phi \rightarrow (\phi \lor \psi)\]  
\[\phi \rightarrow (\psi \lor \phi)\]  
\[(\phi \rightarrow \chi) \rightarrow ((\psi \rightarrow \chi) \rightarrow ((\phi \lor \psi) \rightarrow \chi))\]  
\[\phi \rightarrow (\phi \rightarrow \phi)\]  
\[\phi \rightarrow (\phi \rightarrow \chi)) \rightarrow ((\phi \rightarrow \psi) \rightarrow (\phi \rightarrow \chi))\]  
\[\phi \rightarrow (\phi \rightarrow \psi) \rightarrow ((\phi \rightarrow \neg \psi) \rightarrow \neg \phi)\]  
\[\neg \phi \rightarrow (\phi \rightarrow \phi)\]  
\[\top\]  
\[\bot \rightarrow \phi\]  
\[(\phi \rightarrow \bot) \rightarrow \neg \phi\]  
\[\neg \neg \phi \rightarrow \phi\]  

Definition 12.6 (Modus ponens). If $\psi$ and $\psi \rightarrow \phi$ already occur in a derivation, then $\phi$ is a correct inference step.

We’ll abbreviate the rule modus ponens as “MP.”

12.3 Examples of Derivations

Example 12.7. Suppose we want to prove $(\neg \theta \lor \alpha) \rightarrow (\theta \rightarrow \alpha)$. Clearly, this is not an instance of any of our axioms, so we have to use the MP rule to derive it. Our only rule is MP, which given $\phi$ and $\psi \rightarrow \phi$ allows us to justify $\psi$. One strategy would be to use eq. (12.6) with $\phi$ being $\neg \theta$, $\psi$ being $\alpha$, and $\chi$ being $\theta \rightarrow \alpha$, i.e., the instance

\[(-\theta \rightarrow (\theta \rightarrow \alpha)) \rightarrow ((\alpha \rightarrow (\theta \rightarrow \alpha)) \rightarrow ((\neg \theta \lor \alpha) \rightarrow (\theta \rightarrow \alpha))).\]

Why? Two applications of MP yield the last part, which is what we want. And we easily see that $\neg \theta \rightarrow (\theta \rightarrow \alpha)$ is an instance of eq. (12.10), and $\alpha \rightarrow (\theta \rightarrow \alpha)$ is an instance of eq. (12.7). So our derivation is:
12.3. EXAMPLES OF DERIVATIONS

1. $\neg \theta \rightarrow (\theta \rightarrow \alpha)$ \hspace{1cm} eq. (12.10)
2. $(\neg \theta \rightarrow (\theta \rightarrow \alpha)) \rightarrow ((\alpha \rightarrow (\theta \rightarrow \alpha)) \rightarrow ((\neg \theta \lor \alpha) \rightarrow (\theta \rightarrow \alpha)))$ \hspace{1cm} eq. (12.6)
3. $(\alpha \rightarrow (\theta \rightarrow \alpha)) \rightarrow ((\neg \theta \lor \alpha) \rightarrow (\theta \rightarrow \alpha))$ \hspace{1cm} 1, 2, MP
4. $\alpha \rightarrow (\theta \rightarrow \alpha)$ \hspace{1cm} eq. (12.7)
5. $(\neg \theta \lor \alpha) \rightarrow (\theta \rightarrow \alpha)$ \hspace{1cm} 3, 4, MP

Example 12.8. Let’s try to find a derivation of $\theta \rightarrow \theta$. It is not an instance of an axiom, so we have to use MP to derive it. eq. (12.7) is an axiom of the form $\phi \rightarrow \psi$ to which we could apply MP. To be useful, of course, the $\psi$ which MP would justify as a correct step in this case would have to be $\theta \rightarrow \theta$, since this is what we want to derive. That means $\phi$ would also have to be $\theta$, i.e., we might look at this instance of eq. (12.7):

$$\theta \rightarrow (\theta \rightarrow \theta)$$

In order to apply MP, we would also need to justify the corresponding second premise, namely $\phi$. But in our case, that would be $\theta$, and we won’t be able to derive $\theta$ by itself. So we need a different strategy.

The other axiom involving just $\rightarrow$ is eq. (12.8), i.e.,

$$(\phi \rightarrow (\psi \rightarrow \chi)) \rightarrow ((\phi \rightarrow \psi) \rightarrow (\phi \rightarrow \chi))$$

We could get to the last nested conditional by applying MP twice. Again, that would mean that we want an instance of eq. (12.8) where $\phi \rightarrow \chi$ is $\theta \rightarrow \theta$, the formula we are aiming for. Then of course, $\phi$ and $\chi$ are both $\theta$. How should we pick $\psi$ so that both $\phi \rightarrow (\psi \rightarrow \chi)$ and $\phi \rightarrow \psi$, i.e., in our case $\theta \rightarrow (\psi \rightarrow \theta)$ and $\theta \rightarrow \psi$, are also derivable? Well, the first of these is already an instance of eq. (12.7), whatever we decide $\psi$ to be. And $\theta \rightarrow \psi$ would be another instance of eq. (12.7) if $\psi$ were $(\theta \rightarrow \theta)$. So, our derivation is:

1. $\theta \rightarrow ((\theta \rightarrow \theta) \rightarrow \theta)$ \hspace{1cm} eq. (12.7)
2. $(\theta \rightarrow ((\theta \rightarrow \theta) \rightarrow \theta)) \rightarrow ((\theta \rightarrow (\theta \rightarrow \theta)) \rightarrow (\theta \rightarrow \theta))$ \hspace{1cm} eq. (12.8)
3. $(\theta \rightarrow (\theta \rightarrow \theta)) \rightarrow (\theta \rightarrow \theta)$ \hspace{1cm} 1, 2, MP
4. $\theta \rightarrow (\theta \rightarrow \theta)$ \hspace{1cm} eq. (12.7)
5. $\theta \rightarrow \theta$ \hspace{1cm} 3, 4, MP

Example 12.9. Sometimes we want to show that there is a derivation of some formula from some other formulas $\Gamma$. For instance, let’s show that we can derive $\phi \rightarrow \chi$ from $\Gamma = \{ \phi \rightarrow \psi, \psi \rightarrow \chi \}$.
CHAPTER 12. AXIOMATIC DERIVATIONS

1. \( \phi \rightarrow \psi \quad \text{HYP} \)
2. \( \psi \rightarrow \chi \quad \text{HYP} \)
3. \( (\psi \rightarrow \chi) \rightarrow (\phi \rightarrow (\psi \rightarrow \chi)) \quad \text{eq. (12.7)} \)
4. \( \phi \rightarrow (\psi \rightarrow \chi) \quad 2, 3, \text{MP} \)
5. \( (\phi \rightarrow (\psi \rightarrow \chi)) \rightarrow ((\phi \rightarrow \psi) \rightarrow (\phi \rightarrow \chi)) \quad \text{eq. (12.8)} \)
6. \( ((\phi \rightarrow \psi) \rightarrow (\phi \rightarrow \chi)) \quad 4, 5, \text{MP} \)
7. \( \phi \rightarrow \chi \quad 1, 6, \text{MP} \)

The lines labelled “HYP” (for “hypothesis”) indicate that the formula on that line is an element of \( \Gamma \).

Proposition 12.10. If \( \Gamma \vdash \phi \rightarrow \psi \) and \( \Gamma \vdash \psi \rightarrow \chi \), then \( \Gamma \vdash \phi \rightarrow \chi \)

Proof. Suppose \( \Gamma \vdash \phi \rightarrow \psi \) and \( \Gamma \vdash \psi \rightarrow \chi \). Then there is a derivation of \( \phi \rightarrow \psi \) from \( \Gamma \); and a derivation of \( \psi \rightarrow \chi \) from \( \Gamma \) as well. Combine these into a single derivation by concatenating them. Now add lines 3–7 of the derivation in the preceding example. This is a derivation of \( \phi \rightarrow \chi \)—which is the last line of the new derivation—from \( \Gamma \). Note that the justifications of lines 4 and 7 remain valid if the reference to line number 2 is replaced by reference to the last line of the derivation of \( \phi \rightarrow \psi \), and reference to line number 1 by reference to the last line of the derivation of \( \psi \rightarrow \chi \).

12.4 Proof-Theoretic Notions

Just as we’ve defined a number of important semantic notions (tautology, entailment, satisfiability), we now define corresponding proof-theoretic notions. These are not defined by appeal to satisfaction of sentences in structures, but by appeal to the derivability or non-derivability of certain formulas. It was an important discovery that these notions coincide. That they do is the content of the soundness and completeness theorems.

Definition 12.11 (Derivability). A formula \( \phi \) is derivable from \( \Gamma \), written \( \Gamma \vdash \phi \), if there is a derivation from \( \Gamma \) ending in \( \phi \).

Definition 12.12 (Theorems). A formula \( \phi \) is a theorem if there is a derivation of \( \phi \) from the empty set. We write \( \vdash \phi \) if \( \phi \) is a theorem and \( \not\vdash \phi \) if it is not.

Definition 12.13 (Consistency). A set \( \Gamma \) of formulas is consistent if and only if \( \Gamma \not\vdash \bot \); it is inconsistent otherwise.

Proposition 12.14 (Reflexivity). If \( \phi \in \Gamma \), then \( \Gamma \vdash \phi \).

Proof. The formula \( \phi \) by itself is a derivation of \( \phi \) from \( \Gamma \).

Proposition 12.15 (Monotony). If \( \Gamma \subseteq \Delta \) and \( \Gamma \vdash \phi \), then \( \Delta \vdash \phi \).
12.5. THE DEDUCTION THEOREM

Proof. Any derivation of \( \varphi \) from \( \Gamma \) is also a derivation of \( \varphi \) from \( \Delta \).

Proposition 12.16 (Transitivity). If \( \Gamma \vdash \varphi \) and \( \{ \varphi \} \cup \Delta \vdash \psi \), then \( \Gamma \cup \Delta \vdash \psi \).

Proof. Suppose \( \{ \varphi \} \cup \Delta \vdash \psi \). Then there is a derivation \( \psi_1, \ldots, \psi_l = \psi \) from \( \{ \varphi \} \cup \Delta \). Some of the steps in that derivation will be correct because of a rule which refers to a prior line \( \psi_i = \varphi \). By hypothesis, there is a derivation of \( \varphi \) from \( \Gamma \), i.e., a derivation \( \varphi_1, \ldots, \varphi_k = \varphi \) where every \( \varphi_i \) is an axiom, an element of \( \Gamma \), or correct by a rule of inference. Now consider the sequence

\[
\varphi_1, \ldots, \varphi_k = \varphi, \psi_1, \ldots, \psi_l = \psi.
\]

This is a correct derivation of \( \psi \) from \( \Gamma \cup \Delta \) since every \( B_i = \varphi \) is now justified by the same rule which justifies \( \varphi_k = \varphi \).

Note that this means that in particular if \( \Gamma \vdash \varphi \) and \( \varphi \vdash \psi \), then \( \Gamma \vdash \psi \). It follows also that if \( \varphi_1, \ldots, \varphi_n \vdash \psi \) and \( \Gamma \vdash \varphi_i \) for each \( i \), then \( \Gamma \vdash \psi \).

Proposition 12.17. \( \Gamma \) is inconsistent iff \( \Gamma \vdash \varphi \) for every \( \varphi \).

Proof. Exercise.

Proposition 12.18 (Compactness).

1. If \( \Gamma \vdash \varphi \) then there is a finite subset \( \Gamma_0 \subseteq \Gamma \) such that \( \Gamma_0 \vdash \varphi \).

2. If every finite subset of \( \Gamma \) is consistent, then \( \Gamma \) is consistent.

Proof. 1. If \( \Gamma \vdash \varphi \), then there is a finite sequence of formulas \( \varphi_1, \ldots, \varphi_n \) so that \( \varphi = \varphi_n \) and each \( \varphi_i \) is either a logical axiom, an element of \( \Gamma \) or follows from previous formulas by modus ponens. Take \( \Gamma_0 \) to be those \( \varphi_i \) which are in \( \Gamma \). Then the derivation is likewise a derivation from \( \Gamma_0 \), and so \( \Gamma_0 \vdash \varphi \).

2. This is the contrapositive of (1) for the special case \( \varphi = \bot \).

12.5 The Deduction Theorem

As we’ve seen, giving derivations in an axiomatic system is cumbersome, and derivations may be hard to find. Rather than actually write out long lists of formulas, it is generally easier to argue that such derivations exist, by making use of a few simple results. We’ve already established three such results: Proposition 12.14 says we can always assert that \( \Gamma \vdash \varphi \) when we know that \( \varphi \in \Gamma \). Proposition 12.15 says that if \( \Gamma \vdash \varphi \) then also \( \Gamma \cup \{ \varphi \} \vdash \varphi \). And Proposition 12.16 implies that if \( \Gamma \vdash \varphi \) and \( \varphi \vdash \psi \), then \( \Gamma \vdash \psi \). Here’s another simple result, a “meta”-version of modus ponens:
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Proposition 12.19. If $\Gamma \vdash \varphi$ and $\Gamma \vdash \varphi \rightarrow \psi$, then $\Gamma \vdash \psi$.

Proof. We have that $\{\varphi, \varphi \rightarrow \psi\} \vdash \psi$:

1. $\varphi$ Hyp.
2. $\varphi \rightarrow \psi$ Hyp.
3. $\psi$ 1, 2, MP

By Proposition 12.16, $\Gamma \vdash \psi$. $\square$

The most important result we’ll use in this context is the deduction theorem:

Theorem 12.20 (Deduction Theorem). $\Gamma \cup \{\varphi\} \vdash \psi$ if and only if $\Gamma \vdash \varphi \rightarrow \psi$.

Proof. The “if” direction is immediate. If $\Gamma \vdash \varphi \rightarrow \psi$ then also $\Gamma \cup \{\varphi\} \vdash \varphi \rightarrow \psi$ by Proposition 12.15. Also, $\Gamma \cup \{\varphi\} \vdash \varphi$ by Proposition 12.14. So, by Proposition 12.19, $\Gamma \cup \{\varphi\} \vdash \psi$.

For the “only if” direction, we proceed by induction on the length of the derivation of $\psi$ from $\Gamma \cup \{\varphi\}$.

For the induction basis, we prove the claim for every derivation of length 1. A derivation of $\psi$ from $\Gamma \cup \{\varphi\}$ of length 1 consists of $\psi$ by itself; and if it is correct $\psi$ is either $\in \Gamma \cup \{\varphi\}$ or is an axiom. If $\psi \in \Gamma$ or is an axiom, then $\Gamma \vdash \psi$. We also have that $\Gamma \vdash \varphi \rightarrow (\varphi \rightarrow \psi)$ by eq. (12.7), and Proposition 12.19 gives $\Gamma \vdash \varphi \rightarrow \psi$. If $\psi \in \{\varphi\}$ then $\Gamma \vdash \varphi \rightarrow \psi$ because then last sentence $\varphi \rightarrow \psi$ is the same as $\varphi \rightarrow \varphi$, and we have derived that in Example 12.8.

For the inductive step, suppose a derivation of $\psi$ from $\Gamma \cup \{\varphi\}$ ends with a step $\psi$ which is justified by modus ponens. (If it is not justified by modus ponens, $\psi \in \Gamma$, $\psi \equiv \varphi$, or $\psi$ is an axiom, and the same reasoning as in the induction basis applies.) Then some previous steps in the derivation are $\chi \rightarrow \psi$ and $\chi$, for some formula $\chi$, i.e., $\Gamma \cup \{\varphi\} \vdash \chi \rightarrow \psi$ and $\Gamma \cup \{\varphi\} \vdash \chi$, and the respective derivations are shorter, so the inductive hypothesis applies to them. We thus have both:

$$\Gamma \vdash \varphi \rightarrow (\chi \rightarrow \psi);$$
$$\Gamma \vdash \varphi \rightarrow \chi.$$

But also

$$\Gamma \vdash (\varphi \rightarrow (\chi \rightarrow \psi)) \rightarrow ((\varphi \rightarrow \chi) \rightarrow (\varphi \rightarrow \psi)),$$
by eq. (12.8), and two applications of Proposition 12.19 give $\Gamma \vdash \varphi \rightarrow \psi$, as required. $\square$

Notice how eq. (12.7) and eq. (12.8) were chosen precisely so that the Deduction Theorem would hold.

The following are some useful facts about derivability, which we leave as exercises.
12.6. DERIVABILITY AND CONSISTENCY

Proposition 12.21.  1. ⊢ (φ → ψ) → ((ψ → χ) → (φ → χ));
2. If Γ ∪ {¬φ} ⊢ ¬ψ then Γ ∪ {ψ} ⊢ φ (Contraposition);
3. {φ, ¬φ} ⊢ ψ (Ex Falso Quodlibet, Explosion);
4. {¬¬φ} ⊢ φ (Double Negation Elimination);
5. If Γ ⊢ ¬¬φ then Γ ⊢ φ;

12.6 Derivability and Consistency

We will now establish a number of properties of the derivability relation. They are independently interesting, but each will play a role in the proof of the completeness theorem.

Proposition 12.22. If Γ ⊢ φ and Γ ∪ {¬φ} is inconsistent, then Γ is inconsistent.

Proof. If Γ ∪ {φ} is inconsistent, then Γ ∪ {φ} ⊢ ⊥. By Proposition 12.14, Γ ⊢ ψ for every ψ ∈ Γ. Since also Γ ⊢ φ by hypothesis, Γ ⊢ ψ for every ψ ∈ Γ ∪ {φ}. By Proposition 12.16, Γ ⊢ ⊥, i.e., Γ is inconsistent.

Proposition 12.23. Γ ⊢ φ iff Γ ∪ {¬φ} is inconsistent.

Proof. First suppose Γ ⊢ φ. Then Γ ∪ {¬φ} ⊢ φ by Proposition 12.15. Γ ∪ {¬φ} ⊢ ¬φ by Proposition 12.14. We also have ⊢ ¬φ → (φ → ⊥) by eq. (12.10). So by two applications of Proposition 12.19, we have Γ ∪ {¬φ} ⊢ ⊥.

Now assume Γ ∪ {¬φ} is inconsistent, i.e., Γ ∪ {¬φ} ⊢ ⊥. By the deduction theorem, Γ ⊢ ¬φ → ⊥. Γ ⊢ (¬φ → ⊥) → ¬¬φ by eq. (12.13), so Γ ⊢ ¬¬φ by Proposition 12.19. Since Γ ⊢ ¬¬φ → φ (eq. (12.14)), we have Γ ⊢ φ by Proposition 12.19 again.

Proposition 12.24. If Γ ⊢ φ and ¬φ ∈ Γ, then Γ is inconsistent.

Proof. Γ ⊢ ¬φ → (φ → ⊥) by eq. (12.10). Γ ⊢ ⊥ by two applications of Proposition 12.19.

Proposition 12.25. If Γ ∪ {φ} and Γ ∪ {¬φ} are both inconsistent, then Γ is inconsistent.

Proof. Exercise.
12.7 Derivability and the Propositional Connectives

We establish that the derivability relation $\vdash$ of axiomatic deduction is strong enough to establish some basic facts involving the propositional connectives, such as that $\phi \land \psi \vdash \phi$ and $\phi, \phi \rightarrow \psi \vdash \psi$ (modus ponens). These facts are needed for the proof of the completeness theorem.

**Proposition 12.26.**

1. Both $\phi \land \psi \vdash \phi$ and $\phi \land \psi \vdash \psi$

2. $\phi, \psi \vdash \phi \land \psi$.

**Proof.**

1. From eq. (12.1) and eq. (12.1) by modus ponens.

2. From eq. (12.3) by two applications of modus ponens.

**Proposition 12.27.**

1. $\phi \lor \psi, \neg \phi, \neg \psi$ is inconsistent.

2. Both $\phi \vdash \phi \lor \psi$ and $\psi \vdash \phi \lor \psi$.

**Proof.**

1. From eq. (12.9) we get $\vdash \neg \phi \rightarrow (\phi \rightarrow \bot)$ and $\vdash \neg \psi \rightarrow (\psi \rightarrow \bot)$. So by the deduction theorem, we have $\{\neg \phi\} \vdash \phi \rightarrow \bot$ and $\{\neg \psi\} \vdash \psi \rightarrow \bot$. From eq. (12.6) we get $\{\neg \phi, \neg \psi\} \vdash (\phi \lor \psi) \rightarrow \bot$. By the deduction theorem, $\{\phi \lor \psi, \neg \phi, \neg \psi\} \vdash \bot$.

2. From eq. (12.4) and eq. (12.5) by modus ponens.

**Proposition 12.28.**

1. $\phi, \phi \rightarrow \psi \vdash \psi$.

2. Both $\neg \phi \vdash \phi \rightarrow \psi$ and $\psi \vdash \phi \rightarrow \psi$.

**Proof.**

1. We can derive:

   1. $\phi$ HYP
   2. $\phi \rightarrow \psi$ HYP
   3. $\psi$ 1, 2, MP

2. By eq. (12.10) and eq. (12.7) and the deduction theorem, respectively.
12.8. SOUNDNESS

12.8 Soundness

A derivation system, such as axiomatic deduction, is sound if it cannot derive things that do not actually hold. Soundness is thus a kind of guaranteed safety property for derivation systems. Depending on which proof theoretic property is in question, we would like to know for instance, that

1. every derivable \( \varphi \) is valid;
2. if \( \varphi \) is derivable from some others \( \Gamma \), it is also a consequence of them;
3. if a set of formulas \( \Gamma \) is inconsistent, it is unsatisfiable.

These are important properties of a derivation system. If any of them do not hold, the derivation system is deficient—it would derive too much. Consequently, establishing the soundness of a derivation system is of the utmost importance.

**Proposition 12.29.** If \( \varphi \) is an axiom, then \( v \vDash \varphi \) for each valuation \( v \).

**Proof.** Do truth tables for each axiom to verify that they are tautologies.

**Theorem 12.30 (Soundness).** If \( \Gamma \vdash \varphi \) then \( \Gamma \vDash \varphi \).

**Proof.** By induction on the length of the derivation of \( \varphi \) from \( \Gamma \). If there are no steps justified by inferences, then all formulas in the derivation are either instances of axioms or are in \( \Gamma \). By the previous proposition, all the axioms are tautologies, and hence if \( \varphi \) is an axiom then \( \Gamma \vDash \varphi \). If \( \varphi \in \Gamma \), then trivially \( \Gamma \vDash \varphi \).

If the last step of the derivation of \( \varphi \) is justified by modus ponens, then there are formulas \( \psi \) and \( \psi \to \varphi \) in the derivation, and the induction hypothesis applies to the part of the derivation ending in those formulas (since they contain at least one fewer steps justified by an inference). So, by induction hypothesis, \( \Gamma \vDash \psi \) and \( \Gamma \vDash \psi \to \varphi \). Then \( \Gamma \vDash \varphi \) by Theorem 7.17.

**Corollary 12.31.** If \( \vdash \varphi \), then \( \varphi \) is a tautology.

**Corollary 12.32.** If \( \Gamma \) is satisfiable, then it is consistent.

**Proof.** We prove the contrapositive. Suppose that \( \Gamma \) is not consistent. Then \( \Gamma \vDash \bot \), i.e., there is a derivation of \( \bot \) from \( \Gamma \). By Theorem 12.30, any valuation \( v \) that satisfies \( \Gamma \) must satisfy \( \bot \). Since \( v \not\vDash \bot \) for every valuation \( v \), no \( v \) can satisfy \( \Gamma \), i.e., \( \Gamma \) is not satisfiable.
CHAPTER 12. AXIOMATIC DERIVATIONS

Problems

Problem 12.1. Show that the following hold by exhibiting derivations from the axioms:

1. \((\phi \land \psi) \to (\psi \land \phi)\)
2. \(((\phi \land \psi) \to \chi) \to (\phi \to (\psi \to \chi))\)
3. \(\neg(\phi \lor \psi) \to \neg \phi\)


Problem 12.3. Prove Proposition 12.21

Problem 12.4. Prove that \(\Gamma \vdash \neg \phi\) iff \(\Gamma \cup \{\phi\}\) is inconsistent.

Problem 12.5. Prove Proposition 12.25
Chapter 13

The Completeness Theorem

13.1 Introduction

The completeness theorem is one of the most fundamental results about logic. It comes in two formulations, the equivalence of which we’ll prove. In its first formulation it says something fundamental about the relationship between semantic consequence and our derivation system: if a sentence \( \varphi \) follows from some sentences \( \Gamma \), then there is also a derivation that establishes \( \Gamma \vdash \varphi \). Thus, the derivation system is as strong as it can possibly be without proving things that don’t actually follow.

In its second formulation, it can be stated as a model existence result: every consistent set of sentences is satisfiable. Consistency is a proof-theoretic notion: it says that our derivation system is unable to produce certain derivations. But who’s to say that just because there are no derivations of a certain sort from \( \Gamma \), it’s guaranteed that there is valuation \( v \) with \( v \models \Gamma \)? Before the completeness theorem was first proved—in fact before we had the derivation systems we now do—the great German mathematician David Hilbert held the view that consistency of mathematical theories guarantees the existence of the objects they are about. He put it as follows in a letter to Gottlob Frege:

If the arbitrarily given axioms do not contradict one another with all their consequences, then they are true and the things defined by the axioms exist. This is for me the criterion of truth and existence.

Frege vehemently disagreed. The second formulation of the completeness theorem shows that Hilbert was right in at least the sense that if the axioms are consistent, then some valuation exists that makes them all true.

These aren’t the only reasons the completeness theorem—or rather, its proof—is important. It has a number of important consequences, some of which we’ll discuss separately. For instance, since any derivation that shows \( \Gamma \vdash \varphi \) is finite and so can only use finitely many of the sentences in \( \Gamma \), it follows by the completeness theorem that if \( \varphi \) is a consequence of \( \Gamma \), it is already
a consequence of a finite subset of $\Gamma$. This is called compactness. Equivalently, if every finite subset of $\Gamma$ is consistent, then $\Gamma$ itself must be consistent.

Although the compactness theorem follows from the completeness theorem via the detour through derivations, it is also possible to use the proof of the completeness theorem to establish it directly. For what the proof does is take a set of sentences with a certain property—consistency—and constructs a structure out of this set that has certain properties (in this case, that it satisfies the set). Almost the very same construction can be used to directly establish compactness, by starting from “finitely satisfiable” sets of sentences instead of consistent ones.

13.2 Outline of the Proof

The proof of the completeness theorem is a bit complex, and upon first reading it, it is easy to get lost. So let us outline the proof. The first step is a shift of perspective, that allows us to see a route to a proof. When completeness is thought of as “whenever $\Gamma \vdash \phi$ then $\Gamma \models \phi$,” it may be hard to even come up with an idea: for to show that $\Gamma \vdash \phi$ we have to find a derivation, and it does not look like the hypothesis that $\Gamma \models \phi$ helps us for this in any way. For some proof systems it is possible to directly construct a derivation, but we will take a slightly different approach. The shift in perspective required is this: completeness can also be formulated as: “if $\Gamma$ is consistent, it is satisfiable.” Perhaps we can use the information in $\Gamma$ together with the hypothesis that it is consistent to construct a valuation that satisfies every formula in $\Gamma$. After all, we know what kind of valuation we are looking for: one that is as $\Gamma$ describes it!

If $\Gamma$ contains only propositional variables, it is easy to construct a model for it. All we have to do is come up with a valuation $v$ such that $v(p)$ for all $p \in \Gamma$. Well, let $v(p) = T$ iff $p \in \Gamma$.

Now suppose $\Gamma$ contains some formula $\neg \psi$, with $\psi$ atomic. We might worry that the construction of $v$ interferes with the possibility of making $\neg \psi$ true. But here’s where the consistency of $\Gamma$ comes in: if $\neg \psi \in \Gamma$, then $\psi \notin \Gamma$, or else $\Gamma$ would be inconsistent. And if $\psi \notin \Gamma$, then according to our construction of $v$, $v \not\models \psi$, so $v \models \neg \psi$. So far so good.

What if $\Gamma$ contains complex, non-atomic formulas? Say it contains $\phi \land \psi$. To make that true, we should proceed as if both $\phi$ and $\psi$ were in $\Gamma$. And if $\phi \lor \psi \in \Gamma$, then we will have to make at least one of them true, i.e., proceed as if one of them was in $\Gamma$.

This suggests the following idea: we add additional formulas to $\Gamma$ so as to (a) keep the resulting set consistent and (b) make sure that for every possible atomic sentence $\phi$, either $\phi$ is in the resulting set, or $\neg \phi$ is, and (c) such that, whenever $\phi \land \psi$ is in the set, so are both $\phi$ and $\psi$, if $\phi \lor \psi$ is in the set, at least one of $\phi$ or $\psi$ is also, etc. We keep doing this (potentially forever). Call the
13.3 COMPLETE CONSISTENT SETS OF SENTENCES

set of all formulas so added \( \Gamma^* \). Then our construction above would provide us with a valuation \( v \) for which we could prove, by induction, that it satisfies all sentences in \( \Gamma^* \), and hence also all sentence in \( \Gamma \) since \( \Gamma \subseteq \Gamma^* \). It turns out that guaranteeing (a) and (b) is enough. A set of sentences for which (b) holds is called complete. So our task will be to extend the consistent set \( \Gamma \) to a consistent and complete set \( \Gamma^* \).

So here’s what we’ll do. First we investigate the properties of complete consistent sets, in particular we prove that a complete consistent set contains \( \varphi \land \psi \) iff it contains both \( \varphi \) and \( \psi \), \( \varphi \lor \psi \) iff it contains at least one of them, etc. (Proposition 13.2). We’ll then take the consistent set \( \Gamma \) and show that it can be extended to a consistent and complete set \( \Gamma^* \) (Lemma 13.3). This set \( \Gamma^* \) is what we’ll use to define our valuation \( v(\Gamma^*) \). The valuation is determined by the propositional variables in \( \Gamma^* \) (Definition 13.4). We’ll use the properties of complete consistent sets to show that indeed \( v(\Gamma^*) \models \varphi \) iff \( \varphi \in \Gamma^* \) (Lemma 13.5), and thus in particular, \( v(\Gamma^*) \models \Gamma \).

13.3 Complete Consistent Sets of Sentences

Definition 13.1 (Complete set). A set \( \Gamma \) of sentences is complete iff for any sentence \( \varphi \), either \( \varphi \in \Gamma \) or \( \neg \varphi \in \Gamma \).

Complete sets of sentences leave no questions unanswered. For any sentence \( \varphi \), \( \Gamma \) “says” if \( \varphi \) is true or false. The importance of complete sets extends beyond the proof of the completeness theorem. A theory which is complete and axiomatizable, for instance, is always decidable.

Complete consistent sets are important in the completeness proof since we can guarantee that every consistent set of sentences \( \Gamma \) is contained in a complete consistent set \( \Gamma^* \). A complete consistent set contains, for each sentence \( \varphi \), either \( \varphi \) or its negation \( \neg \varphi \), but not both. This is true in particular for propositional variables, so from a complete consistent set, we can construct a valuation where the truth value assigned to propositional variables is defined according to which propositional variables are in \( \Gamma^* \). This valuation can then be shown to make all sentences in \( \Gamma^* \) (and hence also all those in \( \Gamma \)) true. The proof of this latter fact requires that \( \neg \varphi \in \Gamma^* \) iff \( \varphi \notin \Gamma^* \), \( (\varphi \lor \psi) \in \Gamma^* \) iff \( \varphi \in \Gamma^* \) or \( \psi \in \Gamma^* \), etc.

In what follows, we will often tacitly use the properties of reflexivity, monotonicity, and transitivity of \( \vdash \) (see sections 9.6, 10.5, 11.5 and 12.4).

Proposition 13.2. Suppose \( \Gamma \) is complete and consistent. Then:

1. If \( \Gamma \vdash \varphi \), then \( \varphi \in \Gamma \).
2. \( \varphi \land \psi \in \Gamma \) iff both \( \varphi \in \Gamma \) and \( \psi \in \Gamma \).
3. \( \varphi \lor \psi \in \Gamma \) iff either \( \varphi \in \Gamma \) or \( \psi \in \Gamma \).
4. \( \varphi \to \psi \in \Gamma \) iff either \( \varphi \not\in \Gamma \) or \( \psi \in \Gamma \).

**Proof.** Let us suppose for all of the following that \( \Gamma \) is complete and consistent.

1. If \( \Gamma \vdash \varphi \), then \( \varphi \in \Gamma \).

   Suppose that \( \Gamma \vdash \varphi \). Suppose to the contrary that \( \varphi \not\in \Gamma \). Since \( \Gamma \) is complete, \( \neg \varphi \not\in \Gamma \). By Propositions 10.17, 11.17, 9.19 and 12.24, \( \Gamma \) is inconsistent. This contradicts the assumption that \( \Gamma \) is consistent. Hence, it cannot be the case that \( \varphi \not\in \Gamma \), so \( \varphi \in \Gamma \).

2. Exercise.

3. First we show that if \( \varphi \lor \psi \in \Gamma \), then either \( \varphi \in \Gamma \) or \( \psi \in \Gamma \). Suppose \( \varphi \lor \psi \in \Gamma \) but \( \varphi \not\in \Gamma \) and \( \psi \not\in \Gamma \). Since \( \Gamma \) is complete, \( \neg \varphi \not\in \Gamma \) and \( \neg \psi \not\in \Gamma \). By Propositions 10.20, 11.20, 9.22 and 12.27, item (1), \( \Gamma \) is inconsistent, a contradiction. Hence, either \( \varphi \in \Gamma \) or \( \psi \in \Gamma \).

   For the reverse direction, suppose that \( \varphi \in \Gamma \) or \( \psi \in \Gamma \). By Propositions 10.20, 11.20, 9.22 and 12.27, item (2), \( \Gamma \vdash \varphi \lor \psi \). By (1), \( \varphi \lor \psi \in \Gamma \), as required.

4. Exercise.

### 13.4 Lindenbaum’s Lemma

We now prove a lemma that shows that any consistent set of sentences is contained in some set of sentences which is not just consistent, but also complete. The proof works by adding one sentence at a time, guaranteeing at each step that the set remains consistent. We do this so that for every \( \varphi \), either \( \varphi \) or \( \neg \varphi \) gets added at some stage. The union of all stages in that construction then contains either \( \varphi \) or its negation \( \neg \varphi \) and is thus complete. It is also consistent, since we made sure at each stage not to introduce an inconsistency.

**Lemma 13.3 (Lindenbaum’s Lemma).** Every consistent set \( \Gamma \) in a language \( L \) can be extended to a complete and consistent set \( \Gamma^* \).

**Proof.** Let \( \Gamma \) be consistent. Let \( \varphi_0, \varphi_1, \ldots \) be an enumeration of all the sentences of \( L \). Define \( \Gamma_0 = \Gamma \), and

\[
\Gamma_{n+1} = \begin{cases} 
\Gamma_n \cup \{ \varphi_n \} & \text{if } \Gamma_n \cup \{ \varphi_n \} \text{ is consistent;} \\
\Gamma_n \cup \{ \neg \varphi_n \} & \text{otherwise.}
\end{cases}
\]

Let \( \Gamma^* = \bigcup_{n \geq 0} \Gamma_n \).

Each \( \Gamma_n \) is consistent: \( \Gamma_0 \) is consistent by definition. If \( \Gamma_{n+1} = \Gamma_n \cup \{ \varphi_n \} \), this is because the latter is consistent. If it isn’t, \( \Gamma_{n+1} = \Gamma_n \cup \{ \neg \varphi_n \} \). We have
13.5. CONSTRUCTION OF A MODEL

to verify that $\Gamma_n \cup \{\neg \varphi_n\}$ is consistent. Suppose it’s not. Then both $\Gamma_n \cup \{\varphi_n\}$ and $\Gamma_n \cup \{\neg \varphi_n\}$ are inconsistent. This means that $\Gamma_n$ would be inconsistent by Propositions 10.17, 11.17, 9.19 and 12.24, contrary to the induction hypothesis.

For every $n$ and every $i < n$, $\Gamma_i \subseteq \Gamma_n$. This follows by a simple induction on $n$. For $n = 0$, there are no $i < 0$, so the claim holds automatically. For the inductive step, suppose it is true for $n$. We have $\Gamma_{n+1} = \Gamma_n \cup \{\varphi_n\}$ or $= \Gamma_n \cup \{\neg \varphi_n\}$ by construction. So $\Gamma_n \subseteq \Gamma_{n+1}$. If $i < n$, then $\Gamma_i \subseteq \Gamma_n$ by inductive hypothesis, and so $\subseteq \Gamma_{n+1}$ by transitivity of $\subseteq$.

From this it follows that every finite subset of $\Gamma^*$ is a subset of $\Gamma_n$ for some $n$, since each $\psi \in \Gamma^*$ not already in $\Gamma_0$ is added at some stage $i$. If $n$ is the last one of these, then all $\psi$ in the finite subset are in $\Gamma_n$. So, every finite subset of $\Gamma^*$ is consistent. By Propositions 10.14, 11.14, 9.16 and 12.18, $\Gamma^*$ is consistent.

Every sentence of Frm($L$) appears on the list used to define $\Gamma^*$. If $\varphi_n \notin \Gamma^*$, then that is because $\Gamma_n \cup \{\varphi_n\}$ was inconsistent. But then $\neg \varphi_n \in \Gamma^*$, so $\Gamma^*$ is complete. □

13.5 Construction of a Model

We are now ready to define a valuation that makes all $\varphi \in \Gamma$ true. To do this, we first apply Lindenbaum’s Lemma: we get a complete consistent $\Gamma^* \supseteq \Gamma$. We let the propositional variables in $\Gamma^*$ determine $v(\Gamma^*)$.

Definition 13.4. Suppose $\Gamma^*$ is a complete consistent set of formulas. Then we let

$$v(\Gamma^*)(p) = \begin{cases} 
T & \text{if } p \in \Gamma^* \\
F & \text{if } p \notin \Gamma^*
\end{cases}$$

Lemma 13.5 (Truth Lemma). $v(\Gamma^*) \models \varphi$ iff $\varphi \in \Gamma^*$.

Proof. We prove both directions simultaneously, and by induction on $\varphi$.

1. $\varphi \equiv \bot$: $v(\Gamma^*) \not\models \bot$ by definition of satisfaction. On the other hand, $\bot \notin \Gamma^*$ since $\Gamma^*$ is consistent.

2. $\varphi \equiv p$: $v(\Gamma^*) \models p$ iff $v(\Gamma^*)(p) = T$ (by the definition of satisfaction) iff $p \in \Gamma^*$ (by the construction of $v(\Gamma^*)$).

3. $\varphi \equiv \neg \psi$: $v(\Gamma^*) \models \varphi$ iff $v(\Gamma^*) \not\models \psi$ (by definition of satisfaction). By induction hypothesis, $v(\Gamma^*) \not\models \psi$ iff $\psi \notin \Gamma^*$. Since $\Gamma^*$ is consistent and complete, $\psi \notin \Gamma^*$ iff $\neg \psi \in \Gamma^*$.

4. $\varphi \equiv \psi \land \chi$: exercise.

5. $\varphi \equiv \psi \lor \chi$: $v(\Gamma^*) \models \varphi$ iff $v(\Gamma^*) \models \psi$ or $v(\Gamma^*) \models \chi$ (by definition of satisfaction) iff $\psi \in \Gamma^*$ or $\chi \in \Gamma^*$ (by induction hypothesis). This is the case iff $(\psi \lor \chi) \in \Gamma^*$ (by Proposition 13.2(3)).
6. $\phi \equiv \psi \rightarrow \chi$: exercise.

13.6 The Completeness Theorem

Let’s combine our results: we arrive at the completeness theorem.

**Theorem 13.6 (Completeness Theorem).** Let $\Gamma$ be a set of sentences. If $\Gamma$ is consistent, it is satisfiable.

*Proof.* Suppose $\Gamma$ is consistent. By Lemma 13.3, there is a $\Gamma^* \supseteq \Gamma$ which is consistent and complete. By Lemma 13.5, $v(\Gamma^*) \models \psi$ iff $\psi \in \Gamma^*$. From this it follows in particular that for all $\psi \in \Gamma$, $v(\Gamma^*) \models \psi$, so $\Gamma$ is satisfiable. $\square$

**Corollary 13.7 (Completeness Theorem, Second Version).** For all $\Gamma$ and sentences $\phi$: if $\Gamma \models \phi$ then $\Gamma \vdash \phi$.

*Proof.* Note that the $\Gamma$’s in Corollary 13.7 and Theorem 13.6 are universally quantified. To make sure we do not confuse ourselves, let us restate Theorem 13.6 using a different variable: for any set of sentences $\Delta$, if $\Delta$ is consistent, it is satisfiable. By contraposition, if $\Delta$ is not satisfiable, then $\Delta$ is inconsistent. We will use this to prove the corollary.

Suppose that $\Gamma \models \phi$. Then $\Gamma \cup \{\neg \phi\}$ is unsatisfiable by Proposition 7.16. Taking $\Gamma \cup \{\neg \phi\}$ as our $\Delta$, the previous version of Theorem 13.6 gives us that $\Gamma \cup \{\neg \phi\}$ is inconsistent. By Propositions 10.16, 11.16, 9.18 and 12.23, $\Gamma \vdash \phi$. $\square$

13.7 The Compactness Theorem

One important consequence of the completeness theorem is the compactness theorem. The compactness theorem states that if each finite subset of a set of sentences is satisfiable, the entire set is satisfiable—even if the set itself is infinite. This is far from obvious. There is nothing that seems to rule out, at first glance at least, the possibility of there being infinite sets of sentences which are contradictory, but the contradiction only arises, so to speak, from the infinite number. The compactness theorem says that such a scenario can be ruled out: there are no unsatisfiable infinite sets of sentences each finite subset of which is satisfiable. Like the completeness theorem, it has a version related to entailment: if an infinite set of sentences entails something, already a finite subset does.

**Definition 13.8.** A set $\Gamma$ of formulas is finitely satisfiable iff every finite $\Gamma_0 \subseteq \Gamma$ is satisfiable.

**Theorem 13.9 (Compactness Theorem).** The following hold for any sentences $\Gamma$ and $\phi$:
13.8. A DIRECT PROOF OF THE COMPACTNESS THEOREM

1. $\Gamma \vDash \varphi$ iff there is a finite $\Gamma_0 \subseteq \Gamma$ such that $\Gamma_0 \vDash \varphi$.
2. $\Gamma$ is satisfiable iff it is finitely satisfiable.

Proof. We prove (2). If $\Gamma$ is satisfiable, then there is a valuation $v$ such that $v \vDash \varphi$ for all $\varphi \in \Gamma$. Of course, this $v$ also satisfies every finite subset of $\Gamma$, so $\Gamma$ is finitely satisfiable.

Now suppose that $\Gamma$ is finitely satisfiable. Then every finite subset $\Gamma_0 \subseteq \Gamma$ is satisfiable. By soundness (Corollaries 10.24, 11.26, 9.28 and 12.32), every finite subset is consistent. Then $\Gamma$ itself must be consistent by Propositions 10.14, 11.14, 9.16 and 12.18. By completeness (Theorem 13.6), since $\Gamma$ is consistent, it is satisfiable.

13.8 A Direct Proof of the Compactness Theorem

We can prove the Compactness Theorem directly, without appealing to the Completeness Theorem, using the same ideas as in the proof of the completeness theorem. In the proof of the Completeness Theorem we started with a consistent set $\Gamma$ of sentences, expanded it to a consistent and complete set $\Gamma^*$ of sentences, and then showed that in the valuation $v(\Gamma^*)$ constructed from $\Gamma^*$, all sentences of $\Gamma$ are true, so $\Gamma$ is satisfiable.

We can use the same method to show that a finitely satisfiable set of sentences is satisfiable. We just have to prove the corresponding versions of the results leading to the truth lemma where we replace “consistent” with “finitely satisfiable.”

Proposition 13.10. Suppose $\Gamma$ is complete and finitely satisfiable. Then:

1. $(\varphi \land \psi) \in \Gamma$ iff both $\varphi \in \Gamma$ and $\psi \in \Gamma$.
2. $(\varphi \lor \psi) \in \Gamma$ iff either $\varphi \in \Gamma$ or $\psi \in \Gamma$.
3. $(\varphi \rightarrow \psi) \in \Gamma$ iff either $\varphi \not\in \Gamma$ or $\psi \in \Gamma$.

Lemma 13.11. Every finitely satisfiable set $\Gamma$ can be extended to a complete and finitely satisfiable set $\Gamma^*$.

Theorem 13.12 (Compactness). $\Gamma$ is satisfiable if and only if it is finitely satisfiable.

Proof. If $\Gamma$ is satisfiable, then there is a valuation $v$ such that $v \vDash \varphi$ for all $\varphi \in \Gamma$. Of course, this $v$ also satisfies every finite subset of $\Gamma$, so $\Gamma$ is finitely satisfiable.

Now suppose that $\Gamma$ is finitely satisfiable. By Lemma 13.11, $\Gamma$ can be extended to a complete and finitely satisfiable set $\Gamma^*$. Construct the valuation $v(\Gamma^*)$ as in Definition 13.4. The proof of the Truth Lemma (Lemma 13.5) goes through if we replace references to Proposition 13.2. □
CHAPTER 13.  THE COMPLETENESS THEOREM

Problems


Problem 13.2. Complete the proof of Lemma 13.5.

Problem 13.3. Use Corollary 13.7 to prove Theorem 13.6, thus showing that the two formulations of the completeness theorem are equivalent.

Problem 13.4. In order for a derivation system to be complete, its rules must be strong enough to prove every unsatisfiable set inconsistent. Which of the rules of derivation were necessary to prove completeness? Are any of these rules not used anywhere in the proof? In order to answer these questions, make a list or diagram that shows which of the rules of derivation were used in which results that lead up to the proof of Theorem 13.6. Be sure to note any tacit uses of rules in these proofs.

Problem 13.5. Prove (1) of Theorem 13.9.

Problem 13.6. Prove Proposition 13.10. Avoid the use of ⊢.

Problem 13.7. Prove Lemma 13.11. (Hint: the crucial step is to show that if \( \Gamma_n \) is finitely satisfiable, then either \( \Gamma_n \cup \{ \varphi_n \} \) or \( \Gamma_n \cup \{ \neg \varphi_n \} \) is finitely satisfiable.)

Problem 13.8. Write out the complete proof of the Truth Lemma (Lemma 13.5) in the version required for the proof of Theorem 13.12.
Part III

First-order Logic
This part covers the metatheory of first-order logic through completeness. Currently it does not rely on a separate treatment of propositional logic; everything is proved. The source files will exclude the material on quantifiers (and replace “structure” with “valuation”, \( \exists \) with \( v \), etc.) if the “FOL” tag is false. In fact, most of the material in the part on propositional logic is simply the first-order material with the “FOL” tag turned off.

If the part on propositional logic is included, this results in a lot of repetition. It is planned, however, to make it possible to let this part take into account the material on propositional logic (and exclude the material already covered, as well as shorten proofs with references to the respective places in the propositional part).

Currently four different proof systems are offered as alternatives, sequent calculus, natural deduction, signed tableaux, and axiomatic proofs. This part still needs an introduction (issue #69).
Chapter 14

Introduction to First-Order Logic

14.1 First-Order Logic

You are probably familiar with first-order logic from your first introduction to formal logic. You may know it as “quantificational logic” or “predicate logic.” First-order logic, first of all, is a formal language. That means, it has a certain vocabulary, and its expressions are strings from this vocabulary. But not every string is permitted. There are different kinds of permitted expressions: terms, formulas, and sentences. We are mainly interested in sentences of first-order logic: they provide us with a formal analogue of sentences of English, and about them we can ask the questions a logician typically is interested in. For instance:

• Does ψ follow from φ logically?

• Is φ logically true, logically false, or contingent?

• Are φ and ψ equivalent?

These questions are primarily questions about the “meaning” of sentences of first-order logic. For instance, a philosopher would analyze the question of whether ψ follows logically from φ as asking: is there a case where φ is true but ψ is false (ψ doesn’t follow from φ), or does every case that makes φ true also make ψ true (ψ does follow from φ)? But we haven’t been told yet what a “case” is—that is the job of semantics. The semantics of first-order logic provides a mathematically precise model of the philosopher’s intuitive idea of “case,” and also—and this is important—of what it is for a sentence φ to be true in a case. We call the mathematically precise model that we will develop a structure. The relation which makes “true in” precise, is called the relation of satisfaction. So what we will define is “φ is satisfied in M” (in symbols:

\[ \Delta \]

1In fact, we more or less assume you are! If you’re not, you could review a more elementary textbook, such as forall x (Magnus et al., 2021).
CHAPTER 14. INTRODUCTION TO FIRST-ORDER LOGIC

\( \mathcal{M} \models \varphi \) for sentences \( \varphi \) and structures \( \mathcal{M} \). Once this is done, we can also give precise definitions of the other semantical terms such as “follows from” or “is logically true.” These definitions will make it possible to settle, again with mathematical precision, whether, e.g., \( \forall x (\varphi(x) \rightarrow \psi(x)), \exists x \varphi(x) \models \exists x \psi(x) \). The answer will, of course, be “yes.” If you’ve already been trained to symbolize sentences of English in first-order logic, you will recognize this as, e.g., the symbolizations of, say, “All ants are insects, there are ants, therefore there are insects.” That is obviously a valid argument, and so our mathematical model of “follows from” for our formal language should give the same answer.

Another topic you probably remember from your first introduction to formal logic is that there are derivations. If you have taken a first formal logic course, your instructor will have made you practice finding such derivations, perhaps even a derivation that shows that the above entailment holds. There are many different ways to give derivations: you may have done something called “natural deduction” or “truth trees,” but there are many others. The purpose of derivation systems is to provide tools using which the logicians’ questions above can be answered: e.g., a natural deduction derivation in which \( \forall x (\varphi(x) \rightarrow \psi(x)) \) and \( \exists x \varphi(x) \) are premises and \( \exists x \psi(x) \) is the conclusion (last line) verifies that \( \exists x \psi(x) \] logically follows from \( \forall x (\varphi(x) \rightarrow \psi(x)) \) and \( \exists x \varphi(x) \).

But why is that? On the face of it, derivation systems have nothing to do with semantics: giving a formal derivation merely involves arranging symbols in certain rule-governed ways; they don’t mention “cases” or “true in” at all. The connection between derivation systems and semantics has to be established by a meta-logical investigation. What’s needed is a mathematical proof, e.g., that a formal derivation of \( \exists x \psi(x) \) from premises \( \forall x (\varphi(x) \rightarrow \psi(x)) \) and \( \exists x \varphi(x) \) is possible, if, and only if, \( \forall x (\varphi(x) \rightarrow \psi(x)) \) and \( \exists x \varphi(x) \) together entails \( \exists x \psi(x) \). Before this can be done, however, a lot of painstaking work has to be carried out to get the definitions of syntax and semantics correct.

14.2 Syntax

We first must make precise what strings of symbols count as sentences of first-order logic. We’ll do this later; for now we’ll just proceed by example. The basic building blocks—the vocabulary—of first-order logic divides into two parts. The first part is the symbols we use to say specific things or to pick out specific things. We pick out things using constant symbols, and we say stuff about the things we pick out using predicate symbols. E.g., we might use \( a \) as a constant symbol to pick out a single thing, and then say something about it using the sentence \( P(a) \). If you have meanings for “\( a \)” and “\( P \)” in mind, you can read \( P(a) \) as a sentence of English (and you probably have done so when you first learned formal logic). Once you have such simple sentences
14.3 Formulas

of first-order logic, you can build more complex ones using the second part of the vocabulary: the logical symbols (connectives and quantifiers). So, for instance, we can form expressions like \((P(a) \land Q(b))\) or \(\exists x P(x)\).

In order to provide the precise definitions of semantics and the rules of our derivation systems required for rigorous meta-logical study, we first of all have to give a precise definition of what counts as a sentence of first-order logic. The basic idea is easy enough to understand: there are some simple sentences we can form from just predicate symbols and constant symbols, such as \(P(a)\). And then from these we form more complex ones using the connectives and quantifiers. But what exactly are the rules by which we are allowed to form more complex sentences? These must be specified, otherwise we have not defined “sentence of first-order logic” precisely enough. There are a few issues. The first one is to get the right strings to count as sentences. The second one is to do this in such a way that we can give mathematical proofs about all sentences. Finally, we’ll have to also give precise definitions of some rudimentary operations with sentences, such as “replace every \(x\) in \(\varphi\) by \(b\).” The trouble is that the quantifiers and variables we have in first-order logic make it not entirely obvious how this should be done. E.g., should \(\exists x P(x)\) count as a sentence? What about \(\exists x \exists x P(x)\)? What should the result of “replace \(x\) by \(b\) in \((P(x) \land \exists x P(x))\)” be?

14.3 Formulas

Here is the approach we will use to rigorously specify sentences of first-order logic and to deal with the issues arising from the use of variables. We first define a different set of expressions: formulas. Once we’ve done that, we can consider the role variables play in them—and on the basis of some other ideas, namely those of “free” and “bound” variables, we can define what a sentence is (namely, a formula without free variables). We do this not just because it makes the definition of “sentence” more manageable, but also because it will be crucial to the way we define the semantic notion of satisfaction.

Let’s define “formula” for a simple first-order language, one containing only a single predicate symbol \(P\) and a single constant symbol \(a\), and only the logical symbols \(\neg, \land, \text{ and } \exists\). Our full definitions will be much more general: we’ll allow infinitely many predicate symbols and constant symbols. In fact, we will also consider function symbols which can be combined with constant symbols and variables to form “terms.” For now, \(a\) and the variables will be our only terms. We do need infinitely many variables. We’ll officially use the symbols \(v_0, v_1, \ldots\), as variables.

**Definition 14.1.** The set of formulas \(\text{Frm}\) is defined as follows:

1. \(P(a)\) and \(P(v_i)\) are formulas \((i \in \mathbb{N})\).
2. If \(\varphi\) is a formula, then \(\neg \varphi\) is formula.
3. If $\varphi$ and $\psi$ are formulas, then $(\varphi \land \psi)$ is a formula.

4. If $\varphi$ is a formula and $x$ is a variable, then $\exists x \varphi$ is a formula.

5. Nothing else is a formula.

(1) tells us that $P(a)$ and $P(v_i)$ are formulas, for any $i \in \mathbb{N}$. These are the so-called atomic formulas. They give us something to start from. The other clauses give us ways of forming new formulas from ones we have already formed. So for instance, we get that $\neg P(v_2)$ is a formula, since $P(v_2)$ is already a formula by (1), and then we get that $\exists v_2 \neg P(v_2)$ is another formula, and so on. (5) tells us that only strings we can form in this way count as formulas. In particular, $\exists v_0 P(a)$ and $\exists v_0 \exists v_0 P(a)$ do count as formulas, and $(\neg P(a))$ does not.

This way of defining formulas is called an inductive definition, and it allows us to prove things about formulas using a version of proof by induction called structural induction. These are discussed in a general way in section 71.4 and section 71.5, which you should review before delving into the proofs later on. Basically, the idea is that if you want to give a proof that something is true for all formulas you show first that it is true for the atomic formulas, and then that if it’s true for any formula $\varphi$ (and $\psi$), it’s also true for $\neg \varphi$, $(\varphi \land \psi)$, and $\exists x \varphi$. For instance, this proves that it’s true for $\exists v_2 \neg P(v_2)$: from the first part you know that it’s true for the atomic formula $P(v_2)$. Then you get that it’s true for $\neg P(v_2)$ by the second part, and then again that it’s true for $\exists v_2 \neg P(v_2)$ itself. Since all formulas are inductively generated from atomic formulas, this works for any of them.

14.4 Satisfaction

We can already skip ahead to the semantics of first-order logic once we know what formulas are: here, the basic definition is that of a structure. For our simple language, a structure $\mathcal{M}$ has just three components: a non-empty set $|\mathcal{M}|$ called the domain, what $a$ picks out in $\mathcal{M}$, and what $P$ is true of in $\mathcal{M}$. The object picked out by $a$ is denoted $a^{\mathcal{M}}$ and the set of things $P$ is true of by $P^{\mathcal{M}}$. A structure $\mathcal{M}$ consists of just these three things: $|\mathcal{M}|$, $a^{\mathcal{M}} \in |\mathcal{M}|$ and $P^{\mathcal{M}} \subseteq |\mathcal{M}|$. The general case will be more complicated, since there will be many predicate symbols and constant symbols, the constant symbols can have more than one place, and there will also be function symbols.

This is enough to give a definition of satisfaction for formulas that don’t contain variables. The idea is to give an inductive definition that mirrors the way we have defined formulas. We specify when an atomic formula is satisfied in $\mathcal{M}$, and then when, e.g., $\neg \varphi$ is satisfied in $\mathcal{M}$ on the basis of whether or not $\varphi$ is satisfied in $\mathcal{M}$. E.g., we could define:

1. $P(a)$ is satisfied in $\mathcal{M}$ iff $a^{\mathcal{M}} \in P^{\mathcal{M}}$. 

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2. \( \neg \varphi \) is satisfied in \( \mathcal{M} \) iff \( \varphi \) is not satisfied in \( \mathcal{M} \).

3. \(( \varphi \land \psi )\) is satisfied in \( \mathcal{M} \) iff \( \varphi \) is satisfied in \( \mathcal{M} \), and \( \psi \) is satisfied in \( \mathcal{M} \) as well.

Let’s say that \( |\mathcal{M}| = \{0, 1, 2\} \), \( a^{\mathcal{M}} = 1 \), and \( P^{\mathcal{M}} = \{1, 2\} \). This definition would tell us that \( P(a) \) is satisfied in \( \mathcal{M} \) (since \( a^{\mathcal{M}} = 1 \in \{1, 2\} = P^{\mathcal{M}} \)). It tells us further that \( \neg P(a) \) is not satisfied in \( \mathcal{M} \), and that in turn that \( \neg \neg P(a) \) is and \( (\neg P(a) \land P(a)) \) is not satisfied, and so on.

The trouble comes when we want to give a definition for the quantifiers: we’d like to say something like, “\( \exists v_0 P(v_0) \) is satisfied iff \( P(v_0) \) is satisfied.” But the structure \( \mathcal{M} \) doesn’t tell us what to do about variables. What we actually want to say is that \( P(v_0) \) is satisfied for some value of \( v_0 \). To make this precise we need a way to assign elements of \( |\mathcal{M}| \) not just to a but also to \( v_0 \). To end this, we introduce variable assignments. A variable assignment is simply a function \( s \) that maps variables to elements of \( |\mathcal{M}| \) (in our example, to one of 1, 2, or 3). Since we don’t know beforehand which variables might appear in a formula we can’t limit which variables \( s \) assigns values to. The simple solution is to require that \( s \) assigns values to all variables \( v_0, v_1, \ldots \) We’ll just use only the ones we need.

Instead of defining satisfaction of formulas just relative to a structure, we’ll define it relative to a structure \( \mathcal{M} \) and a variable assignment \( s \), and write \( \mathcal{M}, s \models \varphi \) for short. Our definition will now include an additional clause to deal with atomic formulas containing variables:

1. \( \mathcal{M}, s \models P(a) \) iff \( a^{\mathcal{M}} \in P^{\mathcal{M}} \).
2. \( \mathcal{M}, s \models P(v_i) \) iff \( s(v_i) \in P^{\mathcal{M}} \).
3. \( \mathcal{M}, s \models \neg \varphi \) iff not \( \mathcal{M}, s \models \varphi \).
4. \( \mathcal{M}, s \models (\varphi \land \psi) \) iff \( \mathcal{M}, s \models \varphi \) and \( \mathcal{M}, s \models \psi \).

Ok, this solves one problem: we can now say when \( \mathcal{M} \) satisfies \( P(v_0) \) for the value \( s(v_0) \). To get the definition right for \( \exists v_0 P(v_0) \) we have to do one more thing: We want to have that \( \mathcal{M}, s \models \exists v_0 P(v_0) \) iff \( \mathcal{M}, s' \models P(v_0) \) for some way \( s' \) of assigning a value to \( v_0 \). But the value assigned to \( v_0 \) does not necessarily have to be the value that \( s(v_0) \) picks out. We’ll introduce a notation for that: if \( m \in |\mathcal{M}| \), then we let \( s[m/v_0] \) be the assignment that is just like \( s \) (for all variables other than \( v_0 \)), except to \( v_0 \) it assigns \( m \). Now our definition can be:

5. \( \mathcal{M}, s \models \exists v_0 \varphi \) iff \( \mathcal{M}, s[m/v_0] \models \varphi \) for some \( m \in |\mathcal{M}| \).

Does it work out? Let’s say we let \( s(v_i) = 0 \) for all \( i \in \mathbb{N} \). \( \mathcal{M}, s \models \exists v_0 P(v_0) \) iff there is an \( m \in |\mathcal{M}| \) so that \( \mathcal{M}, s[m/v_0] \models P(v_0) \). And there is: we can choose \( m = 1 \) or \( m = 2 \). Note that this is true even if the value \( s(v_0) \) assigned to \( v_0 \) by
14. Sentences

Ok, now we have a (sketch of a) definition of satisfaction ("true in") for structures and formulas. But it needs this additional bit—a variable assignment—and what we wanted is a definition of sentences. How do we get rid of assignments, and what are sentences?

You probably remember a discussion in your first introduction to formal logic about the relation between variables and quantifiers. A quantifier is always followed by a variable, and then in the part of the sentence to which that quantifier applies (its "scope"), we understand that the variable is "bound" by that quantifier. In formulas it was not required that every variable has a matching quantifier, and variables without matching quantifiers are "free" or "unbound." We will take sentences to be all those formulas that have no free variables.

Again, the intuitive idea of when an occurrence of a variable in a formula \( \varphi \) is bound, which quantifier binds it, and when it is free, is not difficult to get. You may have learned a method for testing this, perhaps involving counting parentheses. We have to insist on a precise definition—and because we have defined formulas by induction, we can give a definition of the free and bound occurrences of a variable \( x \) in a formula \( \varphi \) also by induction. E.g., it might look like this for our simplified language:

1. If \( \varphi \) is atomic, all occurrences of \( x \) in it are free (that is, the occurrence of \( x \) in \( P(x) \) is free).
2. If \( \varphi \) is of the form \( \neg \psi \), then an occurrence of \( x \) in \( \neg \psi \) is free iff the corresponding occurrence of \( x \) is free in \( \psi \) (that is, the free occurrences of variables in \( \psi \) are exactly the corresponding occurrences in \( \neg \psi \)).
3. If \( \varphi \) is of the form \( (\psi \land \chi) \), then an occurrence of \( x \) in \( (\psi \land \chi) \) is free iff the corresponding occurrence of \( x \) is free in \( \psi \) or in \( \chi \).
4. If \( \varphi \) is of the form \( \exists x \psi \), then no occurrence of \( x \) in \( \varphi \) is free; if it is of the form \( \exists y \psi \) where \( y \) is a different variable than \( x \), then an occurrence of \( x \) in \( \exists y \psi \) is free iff the corresponding occurrence of \( x \) is free in \( \psi \).

Once we have a precise definition of free and bound occurrences of variables, we can simply say: a sentence is any formula without free occurrences of variables.
14.6 Semantic Notions

We mentioned above that when we consider whether $M, s \models \varphi$ holds, we (for convenience) let $s$ assign values to all variables, but only the values it assigns to variables in $\varphi$ are used. In fact, it’s only the values of free variables in $\varphi$ that matter. Of course, because we’re careful, we are going to prove this fact. Since sentences have no free variables, $s$ doesn’t matter at all when it comes to whether or not they are satisfied in a structure. So, when $\varphi$ is a sentence we can define $M \models \varphi$ to mean “$M, s \models \varphi$ for all $s$,” which as it happens is true iff $M, s \models \varphi$ for at least one $s$. We need to introduce variable assignments to get a working definition of satisfaction for formulas, but for sentences, satisfaction is independent of the variable assignments.

Once we have a definition of “$M \models \varphi$,” we know what “case” and “true in” mean as far as sentences of first-order logic are concerned. On the basis of the definition of $M \models \varphi$ for sentences we can then define the basic semantic notions of validity, entailment, and satisfiability. A sentence is valid, $\models \varphi$, if every structure satisfies it. It is entailed by a set of sentences, $\Gamma \models \varphi$, if every structure that satisfies all the sentences in $\Gamma$ also satisfies $\varphi$. And a set of sentences is satisfiable if some structure satisfies all sentences in it at the same time.

Because formulas are inductively defined, and satisfaction is in turn defined by induction on the structure of formulas, we can use induction to prove properties of our semantics and to relate the semantic notions defined. We’ll collect and prove some of these properties, partly because they are individually interesting, but mainly because many of them will come in handy when we go on to investigate the relation between semantics and derivation systems. In order to do so, we’ll also have to define (precisely, i.e., by induction) some syntactic notions and operations we haven’t mentioned yet.

14.7 Substitution

We’ll discuss an example to illustrate how things hang together, and how the development of syntax and semantics lays the foundation for our more advanced investigations later. Our derivation systems should let us derive $P(a)$ from $\forall v_0 P(v_0)$. Maybe we even want to state this as a rule of inference. However, to do so, we must be able to state it in the most general terms: not just for $P$, $a$, and $v_0$, but for any formula $\varphi$, and term $t$, and variable $x$. (Recall that constant symbols are terms, but we’ll consider also more complicated terms built from constant symbols and function symbols.) So we want to be able to say something like, “whenever you have derived $\forall x \varphi(x)$ you are justified in inferring $\varphi(t)$—the result of removing $\forall x$ and replacing $x$ by $t$.” But what exactly does “replacing $x$ by $t$” mean? What is the relation between $\varphi(x)$ and $\varphi(t)$? Does this always work?
To make this precise, we define the operation of substitution. Substitution is actually tricky, because we can’t just replace all x’s in \( \varphi \) by \( t \), and not every \( t \) can be substituted for any \( x \). We’ll deal with this, again, using inductive definitions. But once this is done, specifying an inference rule as “infer \( \varphi(t) \) from \( \forall x \varphi(x) \)” becomes a precise definition. Moreover, we’ll be able to show that this is a good inference rule in the sense that \( \forall x \varphi(x) \) entails \( \varphi(t) \). But to prove this, we have to again prove something that may at first glance prompt you to ask “why are we doing this?” That \( \forall x \varphi(x) \) entails \( \varphi(t) \) relies on the fact that whether or not \( M \vDash \varphi(t) \) holds depends only on the value of the term \( t \), i.e., if we let \( m \) be whatever element of \( |M| \) is picked out by \( t \), then \( M, s \models \varphi(t) \) iff \( M, s[m/x] \models \varphi(x) \). This holds even when \( t \) contains variables, but we’ll have to be careful with how exactly we state the result.

### 14.8 Models and Theories

Once we’ve defined the syntax and semantics of first-order logic, we can get to work investigating the properties of structures, of the semantic notions, we can define derivation systems, and investigate those. For a set of sentences, we can ask: what structures make all the sentences in that set true? Given a set of sentences \( \Gamma \), a structure \( M \) that satisfies them is called a model of \( \Gamma \). We might start from \( \Gamma \) and try find its models—what do they look like? How big or small do they have to be? But we might also start with a single structure or collection of structures and ask: what sentences are true in them? Are there sentences that characterize these structures in the sense that they, and only they, are true in them? These kinds of questions are the domain of model theory. They also underlie the axiomatic method: describing a collection of structures by a set of sentences, the axioms of a theory. This is made possible by the observation that exactly those sentences entailed in first-order logic by the axioms are true in all models of the axioms.

As a very simple example, consider preorders. A preorder is a relation \( R \) on some set \( A \) which is both reflexive and transitive. A set \( A \) with a two-place relation \( R \subseteq A \times A \) on it is exactly what we would need to give a structure for a first-order language with a single two-place relation symbol \( P \): we would set \( |M| = A \) and \( P^M = R \). Since \( R \) is a preorder, it is reflexive and transitive, and we can find a set \( \Gamma \) of sentences of first-order logic that say this:

\[
\forall v_0 \ P(v_0, v_0) \\
\forall v_0 \forall v_1 \forall v_2 \ ((P(v_0, v_1) \land P(v_1, v_2)) \rightarrow P(v_0, v_2))
\]

These sentences are just the symbolizations of “for any \( x \), \( Rxx \)” (\( R \) is reflexive) and “whenever \( Rxy \) and \( Ryz \) then also \( Rxz \)” (\( R \) is transitive). We see that a structure \( M \) is a model of these two sentences \( \Gamma \) iff \( R \) (i.e., \( P^M \)), is a preorder on \( A \) (i.e., \( |M| \)). In other words, the models of \( \Gamma \) are exactly the preorders. Any property of all preorders that can be expressed in the first-order language with
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just $P$ as predicate symbol (like reflexivity and transitivity above), is entailed by the two sentences in $\Gamma$ and vice versa. So anything we can prove about models of $\Gamma$ we have proved about all preorders.

For any particular theory and class of models (such as $\Gamma$ and all preorders), there will be interesting questions about what can be expressed in the corresponding first-order language, and what cannot be expressed. There are some properties of structures that are interesting for all languages and classes of models, namely those concerning the size of the domain. One can always express, for instance, that the domain contains exactly $n$ elements, for any $n \in \mathbb{Z}^+$. One can also express, using a set of infinitely many sentences, that the domain is infinite. But one cannot express that the domain is finite, or that the domain is non-enumerable. These results about the limitations of first-order languages are consequences of the compactness and Löwenheim-Skolem theorems.

### 14.9 Soundness and Completeness

We’ll also introduce derivation systems for first-order logic. There are many derivation systems that logicians have developed, but they all define the same derivability relation between sentences. We say that $\Gamma$ derives $\varphi$, $\Gamma \vdash \varphi$, if there is a derivation of a certain precisely defined sort. Derivations are always finite arrangements of symbols—perhaps a list of sentences, or some more complicated structure. The purpose of derivation systems is to provide a tool to determine if a sentence is entailed by some set $\Gamma$. In order to serve that purpose, it must be true that $\Gamma \models \varphi$ if, and only if, $\Gamma \vdash \varphi$.

If $\Gamma \vdash \varphi$ but not $\Gamma \models \varphi$, our derivation system would be too strong, prove too much. The property that if $\Gamma \vdash \varphi$ then $\Gamma \models \varphi$ is called soundness, and it is a minimal requirement on any good derivation system. On the other hand, if $\Gamma \models \varphi$ but not $\Gamma \vdash \varphi$, then our derivation system is too weak, it doesn’t prove enough. The property that if $\Gamma \models \varphi$ then $\Gamma \vdash \varphi$ is called completeness. Soundness is usually relatively easy to prove (by induction on the structure of derivations, which are inductively defined). Completeness is harder to prove.

Soundness and completeness have a number of important consequences. If a set of sentences $\Gamma$ derives a contradiction (such as $\varphi \land \neg \varphi$) it is called inconsistent. Inconsistent $\Gamma$’s cannot have any models, they are unsatisfiable. From completeness the converse follows: any $\Gamma$ that is not inconsistent—or, as we will say, consistent—has a model. In fact, this is equivalent to completeness, and is the form of completeness we will actually prove. It is a deep and perhaps surprising result: just because you cannot prove $\varphi \land \neg \varphi$ from $\Gamma$ guarantees that there is a structure that is as $\Gamma$ describes it. So completeness gives an answer to the question: which sets of sentences have models? Answer: all and only consistent sets do.

The soundness and completeness theorems have two important conse-
quences: the compactness and the Löwenheim-Skolem theorem. These are important results in the theory of models, and can be used to establish many interesting results. We’ve already mentioned two: first-order logic cannot express that the domain of a structure is finite or that it is non-enumerable.

Historically, all of this—how to define syntax and semantics of first-order logic, how to define good derivation systems, how to prove that they are sound and complete, getting clear about what can and cannot be expressed in first-order languages—took a long time to figure out and get right. We now know how to do it, but going through all the details can still be confusing and tedious. But it’s also important, because the methods developed here for the formal language of first-order logic are applied all over the place in logic, computer science, and linguistics. So working through the details pays off in the long run.
Chapter 15

Syntax of First-Order Logic

15.1 Introduction

In order to develop the theory and metatheory of first-order logic, we must first define the syntax and semantics of its expressions. The expressions of first-order logic are terms and formulas. Terms are formed from variables, constant symbols, and function symbols. Formulas, in turn, are formed from predicate symbols together with terms (these form the smallest, “atomic” formulas), and then from atomic formulas we can form more complex ones using logical connectives and quantifiers. There are many different ways to set down the formation rules; we give just one possible one. Other systems will chose different symbols, will select different sets of connectives as primitive, will use parentheses differently (or even not at all, as in the case of so-called Polish notation). What all approaches have in common, though, is that the formation rules define the set of terms and formulas inductively. If done properly, every expression can result essentially in only one way according to the formation rules. The inductive definition resulting in expressions that are uniquely readable means we can give meanings to these expressions using the same method—inductive definition.

15.2 First-Order Languages

Expressions of first-order logic are built up from a basic vocabulary containing variables, constant symbols, predicate symbols and sometimes function symbols. From them, together with logical connectives, quantifiers, and punctuation symbols such as parentheses and commas, terms and formulas are formed.

Informally, predicate symbols are names for properties and relations, constant symbols are names for individual objects, and function symbols are names for mappings. These, except for the identity predicate =, are the non-logical symbols and together make up a language. Any first-order language $\mathcal{L}$ is de-
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termined by its non-logical symbols. In the most general case, $\mathcal{L}$ contains infinitely many symbols of each kind.

In the general case, we make use of the following symbols in first-order logic:

1. Logical symbols
   a) Logical connectives: $\neg$ (negation), $\wedge$ (conjunction), $\lor$ (disjunction), $\to$ (conditional), $\forall$ (universal quantifier), $\exists$ (existential quantifier).
   b) The propositional constant for falsity $\bot$.
   c) The two-place identity predicate $\equiv$.
   d) A denumerable set of variables: $v_0, v_1, v_2, \ldots$

2. Non-logical symbols, making up the standard language of first-order logic
   a) A denumerable set of $n$-place predicate symbols for each $n > 0$: $\mathcal{A}^n_0, \mathcal{A}^n_1, \mathcal{A}^n_2, \ldots$
   b) A denumerable set of constant symbols: $c_0, c_1, c_2, \ldots$
   c) A denumerable set of $n$-place function symbols for each $n > 0$: $f^n_0, f^n_1, f^n_2, \ldots$

3. Punctuation marks: (, ), and the comma.

Most of our definitions and results will be formulated for the full standard language of first-order logic. However, depending on the application, we may also restrict the language to only a few predicate symbols, constant symbols, and function symbols.

**Example 15.1.** The language $\mathcal{L}_A$ of arithmetic contains a single two-place predicate symbol $<$, a single constant symbol $0$, one one-place function symbol $\prime$, and two two-place function symbols $+$ and $\times$.

**Example 15.2.** The language of set theory $\mathcal{L}_Z$ contains only the single two-place predicate symbol $\in$.

**Example 15.3.** The language of orders $\mathcal{L}_{\leq}$ contains only the two-place predicate symbol $\leq$.

Again, these are conventions: officially, these are just aliases, e.g., $<$, $\in$, and $\leq$ are aliases for $\mathcal{A}^2_0$, $\prime$ for $c_0$, $\prime$ for $f^1_0$, $+$ for $f^2_0$, $\times$ for $f^2_1$.

In addition to the primitive connectives and quantifiers introduced above, we also use the following defined symbols: $\leftrightarrow$ (biconditional), truth $\top$

A defined symbol is not officially part of the language, but is introduced as an informal abbreviation: it allows us to abbreviate formulas which would,
if we only used primitive symbols, get quite long. This is obviously an advantage. The bigger advantage, however, is that proofs become shorter. If a symbol is primitive, it has to be treated separately in proofs. The more primitive symbols, therefore, the longer our proofs.

You may be familiar with different terminology and symbols than the ones we use above. Logic texts (and teachers) commonly use either ∼, ¬, and ! for “negation”, ∧, ·, and & for “conjunction”. Commonly used symbols for the “conditional” or “implication” are →, ⇒, and ⊃. Symbols for “biconditional,” “bi-implication,” or “(material) equivalence” are ↔, ⇔, and ≡. The ⊥ symbol is variously called “falsity,” “falsum,” “absurdity,” or “bottom.” The ⊤ symbol is variously called “truth,” “verum,” or “top.”

It is conventional to use lower case letters (e.g., a, b, c) from the beginning of the Latin alphabet for constant symbols (sometimes called names), and lower case letters from the end (e.g., x, y, z) for variables. Quantifiers combine with variables, e.g., x; notational variations include ∀x, (∀x), (x), Πx, /\x for the universal quantifier and ∃x, (∃x), (Ex), Σx, Vx for the existential quantifier.

We might treat all the propositional operators and both quantifiers as primitive symbols of the language. We might instead choose a smaller stock of primitive symbols and treat the other logical operators as defined. “Truth functionally complete” sets of Boolean operators include {¬, ∨}, {¬, ∧}, and {¬, →}—these can be combined with either quantifier for an expressively complete first-order language.

You may be familiar with two other logical operators: the Sheffer stroke | (named after Henry Sheffer), and Peirce’s arrow ↓, also known as Quine’s dagger. When given their usual readings of “nand” and “nor” (respectively), these operators are truth functionally complete by themselves.

15.3 Terms and Formulas

Once a first-order language \(\mathcal{L}\) is given, we can define expressions built up from the basic vocabulary of \(\mathcal{L}\). These include in particular terms and formulas.

Definition 15.4 (Terms). The set of terms \(\text{Trm}(\mathcal{L})\) of \(\mathcal{L}\) is defined inductively by:

1. Every variable is a term.
2. Every constant symbol of \(\mathcal{L}\) is a term.
3. If \(f\) is an \(n\)-place function symbol and \(t_1, \ldots, t_n\) are terms, then \(f(t_1, \ldots, t_n)\) is a term.
4. Nothing else is a term.

A term containing no variables is a closed term.
The constant symbols appear in our specification of the language and the terms as a separate category of symbols, but they could instead have been included as zero-place function symbols. We could then do without the second clause in the definition of terms. We just have to understand \( f(t_1, \ldots, t_n) \) as just \( f \) by itself if \( n = 0 \).

**Definition 15.5 (Formula).** The set of formulas \( \text{Frm}(L) \) of the language \( L \) is defined inductively as follows:

1. \( \bot \) is an atomic formula.
2. If \( R \) is an \( n \)-place predicate symbol of \( L \) and \( t_1, \ldots, t_n \) are terms of \( L \), then \( R(t_1, \ldots, t_n) \) is an atomic formula.
3. If \( t_1 \) and \( t_2 \) are terms of \( L \), then \( = (t_1, t_2) \) is an atomic formula.
4. If \( \varphi \) is a formula, then \( \neg \varphi \) is formula.
5. If \( \varphi \) and \( \psi \) are formulas, then \( (\varphi \land \psi) \) is a formula.
6. If \( \varphi \) and \( \psi \) are formulas, then \( (\varphi \lor \psi) \) is a formula.
7. If \( \varphi \) and \( \psi \) are formulas, then \( (\varphi \rightarrow \psi) \) is a formula.
8. If \( \varphi \) is a formula and \( x \) is a variable, then \( \forall x \varphi \) is a formula.
9. If \( \varphi \) is a formula and \( x \) is a variable, then \( \exists x \varphi \) is a formula.
10. Nothing else is a formula.

The definitions of the set of terms and that of formulas are inductive definitions. Essentially, we construct the set of formulas in infinitely many stages. In the initial stage, we pronounce all atomic formulas to be formulas; this corresponds to the first few cases of the definition, i.e., the cases for \( \bot, R(t_1, \ldots, t_n) \) and \( = (t_1, t_2) \). “Atomic formula” thus means any formula of this form.

The other cases of the definition give rules for constructing new formulas out of formulas already constructed. At the second stage, we can use them to construct formulas out of atomic formulas. At the third stage, we construct new formulas from the atomic formulas and those obtained in the second stage, and so on. A formula is anything that is eventually constructed at such a stage, and nothing else.

By convention, we write \( = \) between its arguments and leave out the parentheses: \( t_1 = t_2 \) is an abbreviation for \( =(t_1, t_2) \). Moreover, \( \neg = (t_1, t_2) \) is abbreviated as \( t_1 \neq t_2 \). When writing a formula \( (\psi * \chi) \) constructed from \( \psi, \chi \) using a two-place connective \( * \), we will often leave out the outermost pair of parentheses and write simply \( \psi * \chi \).

Some logic texts require that the variable \( x \) must occur in \( \varphi \) in order for \( \exists x \varphi \) and \( \forall x \varphi \) to count as formulas. Nothing bad happens if you don’t require this, and it makes things easier.
15.4. UNIQUE READABILITY

Definition 15.6. Formulas constructed using the defined operators are to be understood as follows:

1. $\top$ abbreviates $\neg \bot$.
2. $\varphi \leftrightarrow \psi$ abbreviates $(\varphi \rightarrow \psi) \wedge (\psi \rightarrow \varphi)$.

If we work in a language for a specific application, we will often write two-place predicate symbols and function symbols between the respective terms, e.g., $t_1 < t_2$ and $(t_1 + t_2)$ in the language of arithmetic and $t_1 \in t_2$ in the language of set theory. The successor function in the language of arithmetic is even written conventionally after its argument: $t'$. Officially, however, these are just conventional abbreviations for $A^0_0(t_1, t_2)$, $f^2_0(t_1, t_2)$, $A^2_0(t_1, t_2)$ and $f^1_0(t)$, respectively.

Definition 15.7 (Syntactic identity). The symbol $\equiv$ expresses syntactic identity between strings of symbols, i.e., $\varphi \equiv \psi$ iff $\varphi$ and $\psi$ are strings of symbols of the same length and which contain the same symbol in each place.

The $\equiv$ symbol may be flanked by strings obtained by concatenation, e.g., $\varphi \equiv (\psi \lor \chi)$ means: the string of symbols $\varphi$ is the same string as the one obtained by concatenating an opening parenthesis, the string $\psi$, the $\lor$ symbol, the string $\chi$, and a closing parenthesis, in this order. If this is the case, then we know that the first symbol of $\varphi$ is an opening parenthesis, $\varphi$ contains $\psi$ as a substring (starting at the second symbol), that substring is followed by $\lor$, etc.

15.4 Unique Readability

The way we defined formulas guarantees that every formula has a unique reading, i.e., there is essentially only one way of constructing it according to our formation rules for formulas and only one way of “interpreting” it. If this were not so, we would have ambiguous formulas, i.e., formulas that have more than one reading or interpretation—and that is clearly something we want to avoid. But more importantly, without this property, most of the definitions and proofs we are going to give will not go through.

Perhaps the best way to make this clear is to see what would happen if we had given bad rules for forming formulas that would not guarantee unique readability. For instance, we could have forgotten the parentheses in the formation rules for connectives, e.g., we might have allowed this:

If $\varphi$ and $\psi$ are formulas, then so is $\varphi \rightarrow \psi$.

Starting from an atomic formula $\theta$, this would allow us to form $\theta \rightarrow \theta$. From this, together with $\theta$, we would get $\theta \rightarrow \theta \rightarrow \theta$. But there are two ways to do this:
1. We take $\theta$ to be $\varphi$ and $\theta \to \theta$ to be $\psi$.

2. We take $\varphi$ to be $\theta \to \theta$ and $\psi$ is $\theta$.

Correspondingly, there are two ways to “read” the formula $\theta \to \theta \to \theta$. It is of the form $\psi \to \chi$ where $\psi$ is $\theta$ and $\chi$ is $\theta \to \theta$, but it is also of the form $\psi \to \chi$ with $\psi$ being $\theta \to \theta$ and $\chi$ being $\theta$.

If this happens, our definitions will not always work. For instance, when we define the main operator of a formula, we say: in a formula of the form $\psi \to \chi$, the main operator is the indicated occurrence of $\to$. But if we can match the formula $\theta \to \theta \to \theta$ in the two different ways mentioned above, then in one case we get the first occurrence of $\to$ as the main operator, and in the second case the second occurrence. But we intend the main operator to be a function of the formula, i.e., every formula must have exactly one main operator occurrence.

Lemma 15.8. The number of left and right parentheses in a formula $\varphi$ are equal.

Proof. We prove this by induction on the way $\varphi$ is constructed. This requires two things: (a) We have to prove first that all atomic formulas have the property in question (the induction basis). (b) Then we have to prove that when we construct new formulas out of given formulas, the new formulas have the property provided the old ones do.

Let $l(\varphi)$ be the number of left parentheses, and $r(\varphi)$ the number of right parentheses in $\varphi$, and $l(t)$ and $r(t)$ similarly the number of left and right parentheses in a term $t$. We leave the proof that for any term $t$, $l(t) = r(t)$ as an exercise.

1. $\varphi \equiv \bot$: $\varphi$ has 0 left and 0 right parentheses.

2. $\varphi \equiv R(t_1, \ldots, t_n)$: $l(\varphi) = 1 + l(t_1) + \cdots + l(t_n) = 1 + r(t_1) + \cdots + r(t_n) = r(\varphi)$. Here we make use of the fact, left as an exercise, that $l(t) = r(t)$ for any term $t$.

3. $\varphi \equiv t_1 = t_2$: $l(\varphi) = l(t_1) + l(t_2) = r(t_1) + r(t_2) = r(\varphi)$.

4. $\varphi \equiv \neg \psi$: By induction hypothesis, $l(\psi) = r(\psi)$. Thus $l(\varphi) = l(\psi) = r(\psi) = r(\varphi)$.

5. $\varphi \equiv (\psi \ast \chi)$: By induction hypothesis, $l(\psi) = r(\psi)$ and $l(\chi) = r(\chi)$. Thus $l(\varphi) = 1 + l(\psi) + l(\chi) = 1 + r(\psi) + r(\chi) = r(\varphi)$.

6. $\varphi \equiv \forall x \psi$: By induction hypothesis, $l(\psi) = r(\psi)$. Thus, $l(\varphi) = l(\psi) = r(\psi) = r(\varphi)$.

7. $\varphi \equiv \exists x \psi$: Similarly. \qed
15.4. UNIQUE READABILITY

**Definition 15.9 (Proper prefix).** A string of symbols $\psi$ is a *proper prefix* of a string of symbols $\varphi$ if concatenating $\psi$ and a non-empty string of symbols yields $\varphi$.

**Lemma 15.10.** If $\varphi$ is a formula, and $\psi$ is a proper prefix of $\varphi$, then $\psi$ is not a formula.

*Proof.* Exercise.

**Proposition 15.11.** If $\varphi$ is an atomic formula, then it satisfies one, and only one of the following conditions.

1. $\varphi \equiv \bot$.
2. $\varphi \equiv R(t_1, \ldots, t_n)$ where $R$ is an $n$-place predicate symbol, $t_1, \ldots, t_n$ are terms, and each of $R, t_1, \ldots, t_n$ is uniquely determined.
3. $\varphi \equiv t_1 = t_2$ where $t_1$ and $t_2$ are uniquely determined terms.

*Proof.* Exercise.

**Proposition 15.12 (Unique Readability).** Every formula satisfies one, and only one of the following conditions.

1. $\varphi$ is atomic.
2. $\varphi$ is of the form $\neg \psi$.
3. $\varphi$ is of the form $(\psi \land \chi)$.
4. $\varphi$ is of the form $(\psi \lor \chi)$.
5. $\varphi$ is of the form $(\psi \rightarrow \chi)$.
6. $\varphi$ is of the form $\forall x \psi$.
7. $\varphi$ is of the form $\exists x \psi$.

Moreover, in each case $\psi$, or $\psi$ and $\chi$, are uniquely determined. This means that, e.g., there are no different pairs $\psi, \chi$ and $\psi', \chi'$ so that $\varphi$ is both of the form $(\psi \rightarrow \chi)$ and $(\psi' \rightarrow \chi')$.

*Proof.* The formation rules require that if a formula is not atomic, it must start with an opening parenthesis ($,$ $\neg$, or with a quantifier. On the other hand, every formula that start with one of the following symbols must be atomic: a predicate symbol, a function symbol, a constant symbol, $\bot$.

So we really only have to show that if $\varphi$ is of the form $(\psi \ast \chi)$ and also of the form $(\psi' \ast' \chi')$, then $\varphi \equiv \psi', \chi \equiv \chi'$, and $\ast = \ast'$.

So suppose both $\varphi \equiv (\psi \ast \chi)$ and $\varphi \equiv (\psi' \ast' \chi')$. Then either $\psi \equiv \psi'$ or not. If it is, clearly $\ast = \ast'$ and $\chi \equiv \chi'$, since they then are substrings of $\varphi$ that begin in the same place and are of the same length. The other case is $\psi \neq \psi'$. Since $\psi$ and $\psi'$ are both substrings of $\varphi$ that begin at the same place, one must be a proper prefix of the other. But this is impossible by Lemma 15.10.
15.5 Main operator of a Formula

It is often useful to talk about the last operator used in constructing a formula $\phi$. This operator is called the main operator of $\phi$. Intuitively, it is the “outermost” operator of $\phi$. For example, the main operator of $\neg\phi$ is $\neg$, the main operator of $(\phi \lor \psi)$ is $\lor$, etc.

**Definition 15.13 (Main operator).** The main operator of a formula $\phi$ is defined as follows:

1. $\phi$ is atomic: $\phi$ has no main operator.
2. $\phi \equiv \neg \psi$: the main operator of $\phi$ is $\neg$.
3. $\phi \equiv (\psi \land \chi)$: the main operator of $\phi$ is $\land$.
4. $\phi \equiv (\psi \lor \chi)$: the main operator of $\phi$ is $\lor$.
5. $\phi \equiv (\psi \to \chi)$: the main operator of $\phi$ is $\to$.
6. $\phi \equiv \forall x \psi$: the main operator of $\phi$ is $\forall$.
7. $\phi \equiv \exists x \psi$: the main operator of $\phi$ is $\exists$.

In each case, we intend the specific indicated occurrence of the main operator in the formula. For instance, since the formula $((\theta \to \alpha) \to (\alpha \to \theta))$ is of the form $(\psi \to \chi)$ where $\psi$ is $(\theta \to \alpha)$ and $\chi$ is $(\alpha \to \theta)$, the second occurrence of $\to$ is the main operator.

This is a recursive definition of a function which maps all non-atomic formulas to their main operator occurrence. Because of the way formulas are defined inductively, every formula $\phi$ satisfies one of the cases in Definition 15.13. This guarantees that for each non-atomic formula $\phi$ a main operator exists. Because each formula satisfies only one of these conditions, and because the smaller formulas from which $\phi$ is constructed are uniquely determined in each case, the main operator occurrence of $\phi$ is unique, and so we have defined a function.

We call formulas by the following names depending on which symbol their main operator is:

<table>
<thead>
<tr>
<th>Main operator</th>
<th>Type of formula</th>
<th>Example</th>
</tr>
</thead>
<tbody>
<tr>
<td>none</td>
<td>atomic (formula)</td>
<td>$\bot$, $R(t_1, \ldots, t_n), t_1 = t_2$</td>
</tr>
<tr>
<td>$\neg$</td>
<td>negation</td>
<td>$\neg\phi$</td>
</tr>
<tr>
<td>$\land$</td>
<td>conjunction</td>
<td>$(\psi \land \psi)$</td>
</tr>
<tr>
<td>$\lor$</td>
<td>disjunction</td>
<td>$(\psi \lor \psi)$</td>
</tr>
<tr>
<td>$\to$</td>
<td>conditional</td>
<td>$(\psi \to \psi)$</td>
</tr>
<tr>
<td>$\forall$</td>
<td>universal (formula)</td>
<td>$\forall x \phi$</td>
</tr>
<tr>
<td>$\exists$</td>
<td>existential (formula)</td>
<td>$\exists x \phi$</td>
</tr>
</tbody>
</table>
15.6. SUBFORMULAS

15.6 Subformulas

It is often useful to talk about the formulas that “make up” a given formula. We call these its subformulas. Any formula counts as a subformula of itself; a subformula of \( \varphi \) other than \( \varphi \) itself is a proper subformula.

Definition 15.14 (Immediate Subformula). If \( \varphi \) is a formula, the immediate subformulas of \( \varphi \) are defined inductively as follows:

1. Atomic formulas have no immediate subformulas.
2. \( \varphi \equiv \neg \psi \): The only immediate subformula of \( \varphi \) is \( \psi \).
3. \( \varphi \equiv (\psi \ast \chi) \): The immediate subformulas of \( \varphi \) are \( \psi \) and \( \chi \) (\( \ast \) is any one of the two-place connectives).
4. \( \varphi \equiv \forall x \, \psi \): The only immediate subformula of \( \varphi \) is \( \psi \).
5. \( \varphi \equiv \exists x \, \psi \): The only immediate subformula of \( \varphi \) is \( \psi \).

Definition 15.15 (Proper Subformula). If \( \varphi \) is a formula, the proper subformulas of \( \varphi \) are recursively as follows:

1. Atomic formulas have no proper subformulas.
2. \( \varphi \equiv \neg \psi \): The proper subformulas of \( \varphi \) are \( \psi \) together with all proper subformulas of \( \psi \).
3. \( \varphi \equiv (\psi \ast \chi) \): The proper subformulas of \( \varphi \) are \( \psi \), \( \chi \), together with all proper subformulas of \( \psi \) and those of \( \chi \).
4. \( \varphi \equiv \forall x \, \psi \): The proper subformulas of \( \varphi \) are \( \psi \) together with all proper subformulas of \( \psi \).
5. \( \varphi \equiv \exists x \, \psi \): The proper subformulas of \( \varphi \) are \( \psi \) together with all proper subformulas of \( \psi \).

Definition 15.16 (Subformula). The subformulas of \( \varphi \) are \( \varphi \) itself together with all its proper subformulas.

Note the subtle difference in how we have defined immediate subformulas and proper subformulas. In the first case, we have directly defined the immediate subformulas of a formula \( \varphi \) for each possible form of \( \varphi \). It is an explicit definition by cases, and the cases mirror the inductive definition of the set of formulas. In the second case, we have also mirrored the way the set of all formulas is defined, but in each case we have also included the proper subformulas of the smaller formulas \( \psi \), \( \chi \) in addition to these formulas themselves. This makes the definition recursive. In general, a definition of a function on an inductively defined set (in our case, formulas) is recursive if the cases in the
definition of the function make use of the function itself. To be well defined, we must make sure, however, that we only ever use the values of the function for arguments that come “before” the one we are defining—in our case, when defining “proper subformula” for \((\psi \ast \chi)\) we only use the proper subformulas of the “earlier” formulas \(\psi\) and \(\chi\).

15.7 Free Variables and Sentences

Definition 15.17 (Free occurrences of a variable). The free occurrences of a variable in a formula are defined inductively as follows:

1. \(\varphi\) is atomic: all variable occurrences in \(\varphi\) are free.
2. \(\varphi \equiv \neg \psi\): the free variable occurrences of \(\varphi\) are exactly those of \(\psi\).
3. \(\varphi \equiv (\psi \ast \chi)\): the free variable occurrences of \(\varphi\) are those in \(\psi\) together with those in \(\chi\).
4. \(\varphi \equiv \forall x \psi\): the free variable occurrences in \(\varphi\) are all of those in \(\psi\) except for occurrences of \(x\).
5. \(\varphi \equiv \exists x \psi\): the free variable occurrences in \(\varphi\) are all of those in \(\psi\) except for occurrences of \(x\).

Definition 15.18 (Bound Variables). An occurrence of a variable in a formula \(\varphi\) is bound if it is not free.

Definition 15.19 (Scope). If \(\forall x \psi\) is an occurrence of a subformula in a formula \(\varphi\), then the corresponding occurrence of \(\psi\) in \(\varphi\) is called the scope of the corresponding occurrence of \(\forall x\). Similarly for \(\exists x\).

If \(\psi\) is the scope of a quantifier occurrence \(\forall x\) or \(\exists x\) in \(\varphi\), then the free occurrences of \(x\) in \(\varphi\) are bound in \(\forall x \psi\) and \(\exists x \psi\). We say that these occurrences are bound by the mentioned quantifier occurrence.

Example 15.20. Consider the following formula:

\[
\exists v_0 \underbrace{A_0^1(v_0, v_1)}_{\psi}
\]

\(\psi\) represents the scope of \(\exists v_0\). The quantifier binds the occurrence of \(v_0\) in \(\psi\), but does not bind the occurrence of \(v_1\). So \(v_1\) is a free variable in this case.

We can now see how this might work in a more complicated formula \(\varphi\):

\[
\forall v_0 \underbrace{(A_0^1(v_0) \rightarrow A_0^2(v_0, v_1))}_{\psi} \rightarrow \exists v_1 \underbrace{A_1^2(v_0, v_1)}_{\chi} \lor \forall v_0 \underbrace{\neg A_1^1(v_0)}_{\chi}
\]
15.8. **SUBSTITUTION**

ψ is the scope of the first ∀ν₀, χ is the scope of ∃ν₁, and θ is the scope of the second ∀ν₀. The first ∀ν₀ binds the occurrences of ν₀ in ψ, ∃ν₁ the occurrence of ν₁ in χ, and the second ∀ν₀ binds the occurrence of ν₀ in θ. The first occurrence of ν₁ and the fourth occurrence of ν₀ are free in ψ. The last occurrence of ν₀ is free in θ, but bound in χ and ψ.

**Definition 15.21 (Sentence).** A formula φ is a *sentence* iff it contains no free occurrences of variables.

### 15.8 Substitution

**Definition 15.22 (Substitution in a term).** We define s[t/x], the result of *substituting* t for every occurrence of x in s, recursively:

1. s ≡ c: s[t/x] is just s.
2. s ≡ y: s[t/x] is also just s, provided y is a variable and y \( \not= x \).
3. s ≡ x: s[t/x] is t.
4. s ≡ f(t₁, . . . , tₙ): s[t/x] is \( f(t₁[t/x], . . . , tₙ[t/x]) \).

**Definition 15.23.** A term t is free for x in φ if none of the free occurrences of x in φ occur in the scope of a quantifier that binds a variable in t.

**Example 15.24.**

1. ν₈ is free for ν₁ in \( ∃ν₃A_4^2(ν₃, ν₁) \)
2. \( f_1^2(ν₁, ν₂) \) is not free for ν₀ in \( ∃ν₂A_4^2(ν₀, ν₂) \)

**Definition 15.25 (Substitution in a formula).** If φ is a formula, x is a variable, and t is a term free for x in φ, then \( φ[t/x] \) is the result of substituting t for all free occurrences of x in φ.

1. \( φ ≡ ⊥: φ[t/x] \) is ⊥.
2. \( φ ≡ P(t₁, . . . , tₙ): φ[t/x] \) is \( P(t₁[t/x], . . . , tₙ[t/x]) \).
3. \( φ ≡ t₁ = t₂: φ[t/x] \) is \( t₁[t/x] = t₂[t/x] \).
4. \( φ ≡ ¬ψ: φ[t/x] \) is \( ¬ψ[t/x] \).
5. \( φ ≡ (ψ ∧ χ): φ[t/x] \) is \( (ψ[t/x] ∧ χ[t/x]) \).
6. \( φ ≡ (ψ ∨ χ): φ[t/x] \) is \( (ψ[t/x] ∨ χ[t/x]) \).
7. \( φ ≡ (ψ → χ): φ[t/x] \) is \( (ψ[t/x] → χ[t/x]) \).
CHAPTER 15. SYNTAX OF FIRST-ORDER LOGIC

8. \( \phi \equiv \forall y \psi \): \( \phi[t/x] \) is \( \forall y \psi[t/x] \), provided \( y \) is a variable other than \( x \); otherwise \( \phi[t/x] \) is just \( \phi \).

9. \( \phi \equiv \exists y \psi \): \( \phi[t/x] \) is \( \exists y \psi[t/x] \), provided \( y \) is a variable other than \( x \); otherwise \( \phi[t/x] \) is just \( \phi \).

Note that substitution may be vacuous: If \( x \) does not occur in \( \phi \) at all, then \( \phi[t/x] \) is just \( \phi \).

The restriction that \( t \) must be free for \( x \) in \( \phi \) is necessary to exclude cases like the following. If \( \phi \equiv \exists y x < y \) and \( t \equiv y \), then \( \phi[t/x] \) would be \( \exists y y < y \). In this case the free variable \( y \) is "captured" by the quantifier \( \exists y \) upon substitution, and that is undesirable. For instance, we would like it to be the case that whenever \( \forall x \psi \) holds, so does \( \psi[t/x] \). But consider \( \forall x \exists y x < y \) (here \( \psi \) is \( \exists y x < y \)). It is sentence that is true about, e.g., the natural numbers: for every number \( x \) there is a number \( y \) greater than it. If we allowed \( y \) as a possible substitution for \( x \), we would end up with \( \psi[y/x] \equiv \exists y y < y \), which is false. We prevent this by requiring that none of the free variables in \( t \) would end up being bound by a quantifier in \( \phi \).

We often use the following convention to avoid cumbersome notation: If \( \phi \) is a formula which may contain the variable \( x \) free, we also write \( \phi(x) \) to indicate this. When it is clear which \( \phi \) and \( x \) we have in mind, and \( t \) is a term (assumed to be free for \( x \) in \( \phi(x) \)), then we write \( \phi(t) \) as short for \( \phi[t/x] \). So for instance, we might say, "we call \( \phi(t) \) an instance of \( \forall x A(x) \)." By this we mean that if \( \phi \) is any formula, \( x \) a variable, and \( t \) a term that’s free for \( x \) in \( \phi \), then \( \phi[t/x] \) is an instance of \( \forall x \phi \).

Problems

Problem 15.1. Prove Lemma 15.10.

Problem 15.2. Prove Proposition 15.11 (Hint: Formulate and prove a version of Lemma 15.10 for terms.)

Problem 15.3. Give an inductive definition of the bound variable occurrences along the lines of Definition 15.17.
Chapter 16

Semantics of First-Order Logic

16.1 Introduction

Giving the meaning of expressions is the domain of semantics. The central concept in semantics is that of satisfaction in a structure. A structure gives meaning to the building blocks of the language: a domain is a non-empty set of objects. The quantifiers are interpreted as ranging over this domain, constant symbols are assigned elements in the domain, function symbols are assigned functions from the domain to itself, and predicate symbols are assigned relations on the domain. The domain together with assignments to the basic vocabulary constitutes a structure. Variables may appear in formulas, and in order to give a semantics, we also have to assign elements of the domain to them—this is a variable assignment. The satisfaction relation, finally, brings these together. A formula may be satisfied in a structure $M$ relative to a variable assignment $s$, written as $M, s \models \varphi$. This relation is also defined by induction on the structure of $\varphi$, using the truth tables for the logical connectives to define, say, satisfaction of $(\varphi \land \psi)$ in terms of satisfaction (or not) of $\varphi$ and $\psi$. It then turns out that the variable assignment is irrelevant if the formula $\varphi$ is a sentence, i.e., has no free variables, and so we can talk of sentences being simply satisfied (or not) in structures.

On the basis of the satisfaction relation $M \models \varphi$ for sentences we can then define the basic semantic notions of validity, entailment, and satisfiability. A sentence is valid, $\models \varphi$, if every structure satisfies it. It is entailed by a set of sentences, $\Gamma \models \varphi$, if every structure that satisfies all the sentences in $\Gamma$ also satisfies $\varphi$. And a set of sentences is satisfiable if some structure satisfies all sentences in it at the same time. Because formulas are inductively defined, and satisfaction is in turn defined by induction on the structure of formulas, we can use induction to prove properties of our semantics and to relate the semantic notions defined.
16.2 Structures for First-order Languages

First-order languages are, by themselves, uninterpreted: the constant symbols, function symbols, and predicate symbols have no specific meaning attached to them. Meanings are given by specifying a structure. It specifies the domain, i.e., the objects which the constant symbols pick out, the function symbols operate on, and the quantifiers range over. In addition, it specifies which constant symbols pick out which objects, how a function symbol maps objects to objects, and which objects the predicate symbols apply to. Structures are the basis for semantic notions in logic, e.g., the notion of consequence, validity, satisfiability. They are variously called “structures,” “interpretations,” or “models” in the literature.

Definition 16.1 (Structures). A structure $M$, for a language $L$ of first-order logic consists of the following elements:

1. Domain: a non-empty set, $|M|$
2. Interpretation of constant symbols: for each constant symbol $c$ of $L$, an element $c^M \in |M|$
3. Interpretation of predicate symbols: for each $n$-place predicate symbol $R$ of $L$ (other than $=$), an $n$-place relation $R^M \subseteq |M|^n$
4. Interpretation of function symbols: for each $n$-place function symbol $f$ of $L$, an $n$-place function $f^M : |M|^n \rightarrow |M|$

Example 16.2. A structure $\mathfrak{N}$ for the language of arithmetic consists of a set, an element of $|\mathfrak{N}|$, $0^\mathfrak{N}$, as interpretation of the constant symbol $0$, a one-place function $\cdot^\mathfrak{N} : |\mathfrak{N}| \rightarrow |\mathfrak{N}|$, two two-place functions $+^\mathfrak{N}$ and $\cdot^\mathfrak{N}$, both $|\mathfrak{N}|^2 \rightarrow |\mathfrak{N}|$, and a two-place relation $<^\mathfrak{N} \subseteq |\mathfrak{N}|^2$.

An obvious example of such a structure is the following:

1. $|\mathfrak{N}| = \mathbb{N}$
2. $0^\mathfrak{N} = 0$
3. $\cdot^\mathfrak{N}(n) = n + 1$ for all $n \in \mathbb{N}$
4. $+^\mathfrak{N}(n, m) = n + m$ for all $n, m \in \mathbb{N}$
5. $\cdot^\mathfrak{N}(n, m) = n \cdot m$ for all $n, m \in \mathbb{N}$
6. $<^\mathfrak{N} = \{(n, m) : n \in \mathbb{N}, m \in \mathbb{N}, n < m\}$

The structure $\mathfrak{N}$ for $L_A$ so defined is called the standard model of arithmetic, because it interprets the non-logical constants of $L_A$ exactly how you would expect.
16.3. COVERED STRUCTURES FOR FIRST-ORDER LANGUAGES

However, there are many other possible structures for $L_A$. For instance, we might take as the domain the set $\mathbb{Z}$ of integers instead of $\mathbb{N}$, and define the interpretations of $0$, $1$, $+$, $\times$, $<$ accordingly. But we can also define structures for $L_A$ which have nothing even remotely to do with numbers.

Example 16.3. A structure $\mathfrak{M}$ for the language $L_Z$ of set theory requires just a set and a single-two place relation. So technically, e.g., the set of people plus the relation “$x$ is older than $y$” could be used as a structure for $L_Z$, as well as $\mathbb{N}$ together with $n \geq m$ for $n, m \in \mathbb{N}$.

A particularly interesting structure for $L_Z$ in which the elements of the domain are actually sets, and the interpretation of $\in$ actually is the relation “$x$ is an element of $y$” is the structure $HF$ of hereditarily finite sets:

1. $|HF| = \emptyset \cup 2(\emptyset) \cup 2(2(\emptyset)) \cup \ldots$;
2. $\in^{HF} = \{ (x, y) : x, y \in |HF|, x \in y \}$.

The stipulations we make as to what counts as a structure impact our logic. For example, the choice to prevent empty domains ensures, given the usual account of satisfaction (or truth) for quantified sentences, that $\exists x (\varphi(x) \lor \neg \varphi(x))$ is valid—that is, a logical truth. And the stipulation that all constant symbols must refer to an object in the domain ensures that the existential generalization is a sound pattern of inference: $\varphi(a)$, therefore $\exists x \varphi(x)$. If we allowed names to refer outside the domain, or to not refer, then we would be on our way to a free logic, in which existential generalization requires an additional premise: $\varphi(a)$ and $\exists x x = a$, therefore $\exists x \varphi(x)$.

16.3 Covered Structures for First-order Languages

Recall that a term is closed if it contains no variables.

Definition 16.4 (Value of closed terms). If $t$ is a closed term of the language $L$ and $\mathfrak{M}$ is a structure for $L$, the value $\text{Val}^{\mathfrak{M}}(t)$ is defined as follows:

1. If $t$ is just the constant symbol $c$, then $\text{Val}^{\mathfrak{M}}(c) = c^{\mathfrak{M}}$.
2. If $t$ is of the form $f(t_1, \ldots, t_n)$, then $\text{Val}^{\mathfrak{M}}(t) = f^{\mathfrak{M}}(\text{Val}^{\mathfrak{M}}(t_1), \ldots, \text{Val}^{\mathfrak{M}}(t_n))$.

Definition 16.5 (Covered structure). A structure is covered if every element of the domain is the value of some closed term.

Example 16.6. Let $L$ be the language with constant symbols zero, one, two, ..., the binary predicate symbol $<$, and the binary function symbols $+$ and $\times$. Then a structure $\mathfrak{M}$ for $L$ is the one with domain $|\mathfrak{M}| = \{0, 1, 2, \ldots\}$ and
assignments $zero_\mathcal{M} = 0$, $one_\mathcal{M} = 1$, $two_\mathcal{M} = 2$, and so forth. For the binary relation symbol $<$, the set $<_\mathcal{M}$ is the set of all pairs $\langle c_1, c_2 \rangle \in |\mathcal{M}|^2$ such that $c_1$ is less than $c_2$: for example, $\langle 1, 3 \rangle \in <_\mathcal{M}$ but $\langle 2, 2 \rangle \notin <_\mathcal{M}$. For the binary function symbol $+$, define $+_\mathcal{M}$ in the usual way—for example, $+_\mathcal{M}(2, 3)$ maps to 5, and similarly for the binary function symbol $\times$. Hence, the value of $four$ is just 4, and the value of $\times(\text{two}, +(\text{three}, \text{zero}))$ (or in infix notation, $\text{two} \times (\text{three} + \text{zero})$) is

$$\text{Val}_\mathcal{M}(\times(\text{two}, +(\text{three}, \text{zero}))) =$$

$$= \times_\mathcal{M}(\text{Val}_\mathcal{M}(\text{two}), \text{Val}_\mathcal{M}(+(\text{three}, \text{zero})))$$

$$= \times_\mathcal{M}(\text{Val}_\mathcal{M}(\text{two}), +_\mathcal{M}(\text{Val}_\mathcal{M}(\text{three}), \text{Val}_\mathcal{M}(\text{zero})))$$

$$= \times_\mathcal{M}(\text{two}_\mathcal{M}, +_\mathcal{M}(\text{three}_\mathcal{M}, \text{zero}_\mathcal{M}))$$

$$= \times_\mathcal{M}(\text{two}_\mathcal{M}, +_\mathcal{M}(\text{three}_\mathcal{M}, \text{zero}_\mathcal{M}))$$

$$= \times_\mathcal{M}(2, +_\mathcal{M}(3, 0))$$

$$= \times_\mathcal{M}(2, 3)$$

$$= 6$$

### 16.4 Satisfaction of a Formula in a Structure

The basic notion that relates expressions such as terms and formulas, on the one hand, and structures on the other, are those of value of a term and satisfaction of a formula. Informally, the value of a term is an element of a structure—if the term is just a constant, its value is the object assigned to the constant by the structure, and if it is built up using function symbols, the value is computed from the values of constants and the functions assigned to the functions in the term. A formula is satisfied in a structure if the interpretation given to the predicates makes the formula true in the domain of the structure. This notion of satisfaction is specified inductively: the specification of the structure directly states when atomic formulas are satisfied, and we define when a complex formula is satisfied depending on the main connective or quantifier and whether or not the immediate subformulas are satisfied.

The case of the quantifiers here is a bit tricky, as the immediate subformula of a quantified formula has a free variable, and structures don’t specify the values of variables. In order to deal with this difficulty, we also introduce variable assignments and define satisfaction not with respect to a structure alone, but with respect to a structure plus a variable assignment.

**Definition 16.7 (Variable Assignment).** A variable assignment $s$ for a structure $\mathcal{M}$ is a function which maps each variable to an element of $|\mathcal{M}|$, i.e., $s: \text{Var} \to |\mathcal{M}|$.

A structure assigns a value to each constant symbol, and a variable assignment to each variable. But we want to use terms built up from them to also
name elements of the domain. For this we define the value of terms inductively. For constant symbols and variables the value is just as the structure or the variable assignment specifies it; for more complex terms it is computed recursively using the functions the structure assigns to the function symbols.

**Definition 16.8 (Value of Terms).** If $t$ is a term of the language $L$, $\mathcal{M}$ is a structure for $L$, and $s$ is a variable assignment for $\mathcal{M}$, the value $Val^\mathcal{M}_s(t)$ is defined as follows:

1. $t \equiv c$: $Val^\mathcal{M}_s(t) = c^\mathcal{M}$.
2. $t \equiv x$: $Val^\mathcal{M}_s(t) = s(x)$.
3. $t \equiv f(t_1, \ldots, t_n)$:
   
   $$Val^\mathcal{M}_s(t) = f^\mathcal{M}(Val^\mathcal{M}_s(t_1), \ldots, Val^\mathcal{M}_s(t_n)).$$

**Definition 16.9 ($x$-Variant).** If $s$ is a variable assignment for a structure $\mathcal{M}$, then any variable assignment $s'$ for $\mathcal{M}$ which differs from $s$ at most in what it assigns to $x$ is called an $x$-variant of $s$. If $s'$ is an $x$-variant of $s$ we write $s' \sim_x s$.

Note that an $x$-variant of an assignment $s$ does not have to assign something different to $x$. In fact, every assignment counts as an $x$-variant of itself.

**Definition 16.10.** If $s$ is a variable assignment for a structure $\mathcal{M}$ and $m \in |\mathcal{M}|$, then the assignment $s[m/x]$ is the variable assignment defined by

$$s[m/y] = \begin{cases} m & \text{if } y \equiv x \\ s(y) & \text{otherwise.} \end{cases}$$

In other words, $s[m/x]$ is the particular $x$-variant of $s$ which assigns the domain element $m$ to $x$, and assigns the same things to variables other than $x$ that $s$ does.

**Definition 16.11 (Satisfaction).** Satisfaction of a formula $\varphi$ in a structure $\mathcal{M}$ relative to a variable assignment $s$, in symbols: $\mathcal{M}, s \models \varphi$, is defined recursively as follows. (We write $\mathcal{M}, s \not\models \varphi$ to mean “not $\mathcal{M}, s \models \varphi$.”)

1. $\varphi \equiv \perp$: $\mathcal{M}, s \not\models \varphi$.
2. $\varphi \equiv R(t_1, \ldots, t_n)$: $\mathcal{M}, s \models \varphi$ iff $(Val^\mathcal{M}_s(t_1), \ldots, Val^\mathcal{M}_s(t_n)) \in R^\mathcal{M}$.
3. $\varphi \equiv t_1 = t_2$: $\mathcal{M}, s \models \varphi$ iff $Val^\mathcal{M}_s(t_1) = Val^\mathcal{M}_s(t_2)$.
4. $\varphi \equiv \neg \psi$: $\mathcal{M}, s \models \varphi$ iff $\mathcal{M}, s \not\models \psi$.
5. $\varphi \equiv (\psi \land \chi)$: $\mathcal{M}, s \models \varphi$ iff $\mathcal{M}, s \models \psi$ and $\mathcal{M}, s \models \chi$.
6. $\varphi \equiv (\psi \lor \chi)$: $\mathcal{M}, s \models \varphi$ iff $\mathcal{M}, s \models \varphi$ or $\mathcal{M}, s \models \psi$ (or both).
7. \( \phi \equiv (\psi \rightarrow \chi) : \mathcal{M}, s \models \phi \iff \mathcal{M}, s \not\models \psi \) or \( \mathcal{M}, s \models \chi \) (or both).

8. \( \phi \equiv \forall x \psi : \mathcal{M}, s \models \phi \iff \) for every element \( m \in |\mathcal{M}|, \mathcal{M}, s[m/x] \models \psi \).

9. \( \phi \equiv \exists x \psi : \mathcal{M}, s \models \phi \iff \) for at least one element \( m \in |\mathcal{M}|, \mathcal{M}, s[m/x] \models \psi \).

The variable assignments are important in the last two clauses. We cannot define satisfaction of \( \forall x \psi(x) \) by “for all \( m \in |\mathcal{M}|, \mathcal{M} \models \psi(m) \).” We cannot define satisfaction of \( \exists x \psi(x) \) by “for at least one \( m \in |\mathcal{M}|, \mathcal{M} \models \psi(m) \).” The reason is that if \( m \in |\mathcal{M}| \), it is not symbol of the language, and so \( \psi(a) \) is not a formula (that is, \( \psi[m/x] \) is undefined). We also cannot assume that we have constant symbols or terms available that name every element of \( \mathcal{M} \), since there is nothing in the definition of structures that requires it. In the standard language, the set of constant symbols is denumerable, so if \( |\mathcal{M}| \) is not enumerable there aren’t even enough constant symbols to name every object.

We solve this problem by introducing variable assignments, which allow us to link variables directly with elements of the domain. Then instead of saying that, e.g., \( \exists x \psi(x) \) is satisfied in \( \mathcal{M} \) iff for at least one \( m \in |\mathcal{M}| \), we say it is satisfied in \( \mathcal{M} \) relative to \( s \) iff \( \psi(x) \) is satisfied relative to \( s[m/x] \) for at least one \( m \in |\mathcal{M}| \).

Example 16.12. Let \( \mathcal{L} = \{a, b, f, R\} \) where \( a \) and \( b \) are constant symbols, \( f \) is a two-place function symbol, and \( R \) is a two-place predicate symbol. Consider the structure \( \mathcal{M} \) defined by:

1. \( |\mathcal{M}| = \{1, 2, 3, 4\} \)
2. \( a_{\mathcal{M}} = 1 \)
3. \( b_{\mathcal{M}} = 2 \)
4. \( f_{\mathcal{M}}(x, y) = x + y \) if \( x + y \leq 3 \) and \( = 3 \) otherwise.
5. \( R_{\mathcal{M}} = \{\langle 1, 1 \rangle, \langle 1, 2 \rangle, \langle 2, 3 \rangle, \langle 2, 4 \rangle\} \)

The function \( s(x) = 1 \) that assigns \( 1 \in |\mathcal{M}| \) to every variable is a variable assignment for \( \mathcal{M} \).

Then

\[
\text{Val}_{s}^{\mathcal{M}}(f(a, b)) = f_{\mathcal{M}}(\text{Val}_{s}^{\mathcal{M}}(a), \text{Val}_{s}^{\mathcal{M}}(b)).
\]

Since \( a \) and \( b \) are constant symbols, \( \text{Val}_{s}^{\mathcal{M}}(a) = a_{\mathcal{M}} = 1 \) and \( \text{Val}_{s}^{\mathcal{M}}(b) = b_{\mathcal{M}} = 2. \) So

\[
\text{Val}_{s}^{\mathcal{M}}(f(a, b)) = f_{\mathcal{M}}(1, 2) = 1 + 2 = 3.
\]
16.4. SATISFACTION OF A FORMULA IN A STRUCTURE

To compute the value of \( f(f(a, b), a) \) we have to consider

\[
\text{Val}_s^{\text{OR}}(f(f(a, b), a)) = f^{\text{OR}}(\text{Val}_s^{\text{OR}}(f(a, b)), \text{Val}_s^{\text{OR}}(a)) = f^{\text{OR}}(3, 1) = 3,
\]

since \( 3 + 1 > 3 \). Since \( s(x) = 1 \) and \( \text{Val}_s^{\text{OR}}(x) = s(x) \), we also have

\[
\text{Val}_s^{\text{OR}}(f(f(a, b), x)) = f^{\text{OR}}(\text{Val}_s^{\text{OR}}(f(a, b)), \text{Val}_s^{\text{OR}}(x)) = f^{\text{OR}}(3, 1) = 3,
\]

An atomic formula \( R(t_1, t_2) \) is satisfied if the tuple of values of its arguments, i.e., \( \langle \text{Val}_s^{\text{OR}}(t_1), \text{Val}_s^{\text{OR}}(t_2) \rangle \), is an element of \( R^{\text{OR}} \). So, e.g., we have \( \mathcal{M}, s = R(b, f(a, b)) \) since \( \langle \text{Val}_s^{\text{OR}}(b), \text{Val}_s^{\text{OR}}(f(a, b)) \rangle = (\langle 2, 3 \rangle) \in R^{\text{OR}} \), but \( \mathcal{M}, s \not= R(x, f(a, b)) \) since \( \langle 1, 3 \rangle \not\in R^{\text{OR}}[s] \).

To determine if a non-atomic formula \( \varphi \) is satisfied, you apply the clauses in the inductive definition that applies to the main connective. For instance, the main connective in \( R(a, a) \rightarrow (R(b, x) \lor R(x, b)) \) is the \( \rightarrow \), and

\[
\mathcal{M}, s \models R(a, a) \rightarrow (R(b, x) \lor R(x, b)) \iff
\]

\[
\mathcal{M}, s \not= R(a, a) \text{ or } \mathcal{M}, s \not= R(b, x) \lor R(x, b)
\]

Since \( \mathcal{M}, s = R(a, a) \) (because \( \langle 1, 1 \rangle \in R^{\text{OR}} \)) we can’t yet determine the answer and must first figure out if \( \mathcal{M}, s = R(b, x) \lor R(x, b) \):

\[
\mathcal{M}, s \not= R(b, x) \lor R(x, b) \iff
\]

\[
\mathcal{M}, s \not= R(b, x) \text{ or } \mathcal{M}, s \not= R(x, b)
\]

And this is the case, since \( \mathcal{M}, s = R(x, b) \) (because \( \langle 1, 2 \rangle \in R^{\text{OR}} \)).

Recall that an \( x \)-variant of \( s \) is a variable assignment that differs from \( s \) at most in what it assigns to \( x \). For every element of \( |\mathcal{M}| \), there is an \( x \)-variant of \( s \):

\[
s_1 = s[1/x], \quad s_2 = s[2/x],
\]

\[
s_3 = s[3/x], \quad s_4 = s[4/x].
\]

So, e.g., \( s_2(x) = 2 \) and \( s_2(y) = s(y) = 1 \) for all variables \( y \) other than \( x \). These are all the \( x \)-variants of \( s \) for the structure \( \mathcal{M} \), since \( |\mathcal{M}| = \{1, 2, 3, 4\} \). Note, in particular, that \( s_1 = s \) (\( s \) is always an \( x \)-variant of itself).

To determine if an existentially quantified formula \( \exists x \varphi(x) \) is satisfied, we have to determine if \( \mathcal{M}, s[m/x] \models \varphi(x) \) for at least one \( m \in |\mathcal{M}| \). So,

\[
\mathcal{M}, s \models \exists x (R(b, x) \lor R(x, b)),
\]
since \( \mathcal{M}, s[1/x] \models R(b, x) \lor R(x, b) \) (\( s[3/x] \) would also fit the bill). But,

\[
\mathcal{M}, s \not\models \exists x (R(b, x) \land R(x, b))
\]
since, whichever \( m \in |\mathcal{M}| \) we pick, \( \mathcal{M}, s[m/x] \not\models R(b, x) \land R(x, b) \).

To determine if a universally quantified formula \( \forall x \varphi(x) \) is satisfied, we have to determine if \( \mathcal{M}, s[m/x] \models \varphi(x) \) for all \( m \in |\mathcal{M}| \). So,

\[
\mathcal{M}, s \models \forall x (R(x, a) \rightarrow R(a, x)),
\]
since \( \mathcal{M}, s[m/x] \models R(x, a) \rightarrow R(a, x) \) for all \( m \in |\mathcal{M}| \). For \( m = 1 \), we have \( \mathcal{M}, s[1/x] \models R(a, x) \) so the consequent is true; for \( m = 2, 3, \) and \( 4 \), we have \( \mathcal{M}, s[m/x] \not\models R(x, a) \), so the antecedent is false. But,

\[
\mathcal{M}, s \not\models \forall x (R(a, x) \rightarrow R(x, a))
\]
since \( \mathcal{M}, s[2/x] \not\models R(a, x) \rightarrow R(x, a) \) (because \( \mathcal{M}, s[2/x] \models R(a, x) \) and \( \mathcal{M}, s[2/x] \not\models R(x, a) \)).

For a more complicated case, consider

\[
\forall x (R(x, a) \rightarrow \exists y R(x, y)).
\]

Since \( \mathcal{M}, s[3/x] \not\models R(a, x) \) and \( \mathcal{M}, s[4/x] \not\models R(a, x) \), the interesting cases where we have to worry about the consequent of the conditional are only \( m = 1 \) and \( 2 \). Does \( \mathcal{M}, s[1/x] \models \exists y R(x, y) \) hold? It does if there is at least one \( n \in |\mathcal{M}| \) so that \( \mathcal{M}, s[1/x][n/y] \models R(x, y) \). In fact, if we take \( n = 1 \), we have \( s[1/x][n/y] = s[1/y] = s \). Since \( s(x) = 1, s(y) = 1 \), and \( (1, 1) \in R^\mathcal{M} \), the answer is yes.

To determine if \( \mathcal{M}, s[2/x] \models \exists y R(x, y) \), we have to look at the variable assignments \( s[2/x][n/y] \). Here, for \( n = 1 \), this assignment is \( s_2 = s[2/x] \), which does not satisfy \( R(x, y) \) (\( s_2(x) = 2, s_2(y) = 1 \), and \( (2, 1) \not\in R^\mathcal{M} \)). However, consider \( s[2/x][3/y] = s_2[3/y] \). \( \mathcal{M}, s_2[3/y] \models R(x, y) \) since \( (2, 3) \in R^\mathcal{M} \), and so \( \mathcal{M}, s_2 \models \exists y R(x, y) \).

So, for all \( n \in |\mathcal{M}| \), either \( \mathcal{M}, s[m/x] \not\models R(a, x) \) (if \( m = 3, 4 \)) or \( \mathcal{M}, s[m/x] \models \exists y R(x, y) \) (if \( m = 1, 2 \)), and so

\[
\mathcal{M}, s \models \forall x (R(a, x) \rightarrow \exists y R(x, y)).
\]

On the other hand,

\[
\mathcal{M}, s \not\models \exists x (R(a, x) \land \forall y R(x, y)).
\]

We have \( \mathcal{M}, s[m/x] \models R(a, x) \) only for \( m = 1 \) and \( m = 2 \). But for both of these values of \( m \), there is in turn an \( n \in |\mathcal{M}| \), namely \( n = 4 \), so that \( \mathcal{M}, s[m/x][n/y] \not\models R(x, y) \) and so \( \mathcal{M}, s[m/x] \not\models \forall y R(x, y) \) for \( m = 1 \) and \( m = 2 \). In sum, there is no \( m \in |\mathcal{M}| \) such that \( \mathcal{M}, s[m/x] \models R(a, x) \land \forall y R(x, y) \).
16.5 Variable Assignments

A variable assignment $s$ provides a value for every variable—and there are infinitely many of them. This is of course not necessary. We require variable assignments to assign values to all variables simply because it makes things a lot easier. The value of a term $t$, and whether or not a formula $\varphi$ is satisfied in a structure with respect to $s$, only depend on the assignments $s$ makes to the variables in $t$ and the free variables of $\varphi$. This is the content of the next two propositions. To make the idea of “depends on” precise, we show that any two variable assignments that agree on all the variables in $t$ give the same value, and that $\varphi$ is satisfied relative to one iff it is satisfied relative to the other if two variable assignments agree on all free variables of $\varphi$.

**Proposition 16.13.** If the variables in a term $t$ are among $x_1, \ldots, x_n$, and $s_1(x_i) = s_2(x_i)$ for $i = 1, \ldots, n$, then $\text{Val}^R_{s_1}(t) = \text{Val}^R_{s_2}(t)$.

**Proof.** By induction on the complexity of $t$. For the base case, $t$ can be a constant symbol or one of the variables $x_1, \ldots, x_n$. If $t = c$, then $\text{Val}^R_{s_1}(t) = c^R = \text{Val}^R_{s_2}(t)$. If $t = x_i$, $s_1(x_i) = s_2(x_i)$ by the hypothesis of the proposition, and so $\text{Val}^R_{s_1}(t) = s_1(x_i) = s_2(x_i) = \text{Val}^R_{s_2}(t)$.

For the inductive step, assume that $t = f(t_1, \ldots, t_k)$ and that the claim holds for $t_1, \ldots, t_k$. Then

$$\text{Val}^R_{s_1}(t) = \text{Val}^R_{s_1}(f(t_1, \ldots, t_k)) =$$

$$= f^R(\text{Val}^R_{s_1}(t_1), \ldots, \text{Val}^R_{s_1}(t_k))$$

For $j = 1, \ldots, k$, the variables of $t_j$ are among $x_1, \ldots, x_n$. So by induction hypothesis, $\text{Val}^R_{s_1}(t_j) = \text{Val}^R_{s_2}(t_j)$. So,

$$\text{Val}^R_{s_1}(t) = \text{Val}^R_{s_2}(f(t_1, \ldots, t_k)) =$$

$$= f^R(\text{Val}^R_{s_1}(t_1), \ldots, \text{Val}^R_{s_1}(t_k)) =$$

$$= f^R(\text{Val}^R_{s_2}(t_1), \ldots, \text{Val}^R_{s_2}(t_k)) =$$

$$= \text{Val}^R_{s_2}(f(t_1, \ldots, t_k)) = \text{Val}^R_{s_2}(t). \qed$$

**Proposition 16.14.** If the free variables in $\varphi$ are among $x_1, \ldots, x_n$, and $s_1(x_i) = s_2(x_i)$ for $i = 1, \ldots, n$, then $\mathcal{M}, \overline{s}_1 \models \varphi$ iff $\mathcal{M}, \overline{s}_2 \models \varphi$.

**Proof.** We use induction on the complexity of $\varphi$. For the base case, where $\varphi$ is atomic, $\varphi$ can be: $\bot$, $R(t_1, \ldots, t_k)$ for a $k$-place predicate $R$ and terms $t_1, \ldots, t_k$, or $t_1 = t_2$ for terms $t_1$ and $t_2$.

1. $\varphi \equiv \bot$: both $\mathcal{M}, \overline{s}_1 \not\models \varphi$ and $\mathcal{M}, \overline{s}_2 \not\models \varphi$. 

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2. \( \varphi \equiv R(t_1, \ldots, t_k) \): let \( \mathcal{M}, s_1 \models \varphi \). Then
   \[
   (\text{Val}_{s_1}^\text{ON}(t_1), \ldots, \text{Val}_{s_1}^\text{ON}(t_k)) \in R^\text{ON}.
   \]
   For \( i = 1, \ldots, k \), \( \text{Val}_{s_1}^\text{ON}(t_i) = \text{Val}_{s_2}^\text{ON}(t_i) \) by Proposition 16.13. So we also have \( (\text{Val}_{s_2}^\text{ON}(t_1), \ldots, \text{Val}_{s_2}^\text{ON}(t_k)) \in R^\text{ON} \).

3. \( \varphi \equiv t_1 = t_2 \): suppose \( \mathcal{M}, s_1 \models \varphi \). Then \( \text{Val}_{s_1}^\text{ON}(t_1) = \text{Val}_{s_1}^\text{ON}(t_2) \). So,
   \[
   \begin{align*}
   \text{Val}_{s_2}^\text{ON}(t_1) &= \text{Val}_{s_1}^\text{ON}(t_1) \quad \text{(by Proposition 16.13)} \\
   &= \text{Val}_{s_1}^\text{ON}(t_2) \quad \text{(since } \mathcal{M}, s_1 \models t_1 = t_2) \\
   &= \text{Val}_{s_2}^\text{ON}(t_2) \quad \text{(by Proposition 16.13)},
   \end{align*}
   \]
   so \( \mathcal{M}, s_2 \models t_1 = t_2 \).

   Now assume \( \mathcal{M}, s_1 \models \psi \) iff \( \mathcal{M}, s_2 \models \psi \) for all formulas \( \psi \) less complex than \( \varphi \). The induction step proceeds by cases determined by the main operator of \( \varphi \). In each case, we only demonstrate the forward direction of the biconditional; the proof of the reverse direction is symmetrical. In all cases except those for the quantifiers, we apply the induction hypothesis to sub-formulas \( \psi \) of \( \varphi \).

   The free variables of \( \psi \) are among those of \( \varphi \). Thus, if \( s_1 \) and \( s_2 \) agree on the free variables of \( \varphi \), they also agree on those of \( \psi \), and the induction hypothesis applies to \( \psi \).

   1. \( \varphi \equiv \neg \psi \): if \( \mathcal{M}, s_1 \models \varphi \), then \( \mathcal{M}, s_1 \not\models \psi \), so by the induction hypothesis, \( \mathcal{M}, s_2 \not\models \psi \); hence \( \mathcal{M}, s_2 \models \varphi \).

   2. \( \varphi \equiv \psi \wedge \chi \): exercise.

   3. \( \varphi \equiv \psi \vee \chi \): if \( \mathcal{M}, s_1 \models \varphi \), then \( \mathcal{M}, s_1 \models \psi \) or \( \mathcal{M}, s_1 \models \chi \). By induction hypothesis, \( \mathcal{M}, s_2 \models \psi \) or \( \mathcal{M}, s_2 \models \chi \); so \( \mathcal{M}, s_2 \models \varphi \).

   4. \( \varphi \equiv \psi \rightarrow \chi \): exercise.

   5. \( \varphi \equiv \exists x \psi \): if \( \mathcal{M}, s_1 \models \varphi \), there is an \( m \in |\mathcal{M}| \) so that \( \mathcal{M}, s_1[m/x] \models \psi \). Let \( s_1' = s_1[m/x] \) and \( s_2' = s_2[m/x] \). The free variables of \( \psi \) are among \( x_1, \ldots, x_n \), and \( x \). \( s_1'(x_i) = s_2'(x_i) \), since \( s_1' \) and \( s_2' \) are \( x \)-variants of \( s_1 \) and \( s_2 \), respectively, and by hypothesis \( s_1(x_i) = s_2(x_i) \). \( s_1'(x) = s_2'(x) = m \) by the way we have defined \( s_1' \) and \( s_2' \). Then the induction hypothesis applies to \( \psi \) and \( s_1', s_2' \), so \( \mathcal{M}, s_1' \models \psi \). Hence, since \( s_2' = s_2[m/x] \), there is an \( m \in |\mathcal{M}| \) such that \( \mathcal{M} \models \psi[s_2[m/x]] \), and so \( \mathcal{M}, s_2 \models \varphi \).

   6. \( \varphi \equiv \forall x \psi \): exercise.

   By induction, we get that \( \mathcal{M}, s_1 \models \varphi \) iff \( \mathcal{M}, s_2 \models \varphi \) whenever the free variables in \( \varphi \) are among \( x_1, \ldots, x_n \) and \( s_1(x_i) = s_2(x_i) \) for \( i = 1, \ldots, n \). \( \square \)
16.6. EXTENSIONALITY

Sentences have no free variables, so any two variable assignments assign the same things to all the (zero) free variables of any sentence. The proposition just proved then means that whether or not a sentence is satisfied in a structure relative to a variable assignment is completely independent of the assignment. We’ll record this fact. It justifies the definition of satisfaction of a sentence in a structure (without mentioning a variable assignment) that follows.

Corollary 16.15. If \( \varphi \) is a sentence and \( s \) a variable assignment, then \( \mathcal{M}, s \models \varphi \) iff \( \mathcal{M}, s' \models \varphi \) for every variable assignment \( s' \).

Proof. Let \( s' \) be any variable assignment. Since \( \varphi \) is a sentence, it has no free variables, and so every variable assignment \( s' \) trivially assigns the same things to all free variables of \( \varphi \) as does \( s \). So the condition of Proposition 16.14 is satisfied, and we have \( \mathcal{M}, s \models \varphi \) iff \( \mathcal{M}, s' \models \varphi \).

Definition 16.16. If \( \varphi \) is a sentence, we say that a structure \( \mathcal{M} \) satisfies \( \varphi \), \( \mathcal{M} \models \varphi \), iff \( \mathcal{M}, s \models \varphi \) for all variable assignments \( s \). If \( \mathcal{M} \models \varphi \), we also simply say that \( \varphi \) is true in \( \mathcal{M} \).

Proposition 16.17. Let \( \mathcal{M} \) be a structure, \( \varphi \) be a sentence, and \( s \) a variable assignment. \( \mathcal{M} \models \varphi \) iff \( \mathcal{M}, s \models \varphi \).

Proof. Exercise.

Proposition 16.18. Suppose \( \varphi(x) \) only contains \( x \) free, and \( \mathcal{M} \) is a structure. Then:

1. \( \mathcal{M} \models \exists x \varphi(x) \) iff \( \mathcal{M}, s \models \varphi(x) \) for at least one variable assignment \( s \).
2. \( \mathcal{M} \models \forall x \varphi(x) \) iff \( \mathcal{M}, s \models \varphi(x) \) for all variable assignments \( s \).

Proof. Exercise.

16.6 Extensionality

Extensionality, sometimes called relevance, can be expressed informally as follows: the only factors that bears upon the satisfaction of formula \( \varphi \) in a structure \( \mathcal{M} \) relative to a variable assignment \( s \), are the size of the domain and the assignments made by \( \mathcal{M} \) and \( s \) to the elements of the language that actually appear in \( \varphi \).

One immediate consequence of extensionality is that where two structures \( \mathcal{M} \) and \( \mathcal{M}' \) agree on all the elements of the language appearing in a sentence \( \varphi \) and have the same domain, \( \mathcal{M} \) and \( \mathcal{M}' \) must also agree on whether or not \( \varphi \) itself is true.
**Proposition 16.19 (Extensionality).** Let $\varphi$ be a formula, and $\mathcal{M}_1$ and $\mathcal{M}_2$ be structures with $|\mathcal{M}_1| = |\mathcal{M}_2|$, and $s$ a variable assignment on $|\mathcal{M}_1| = |\mathcal{M}_2|$. If $c^{\mathcal{M}_1} = c^{\mathcal{M}_2}$, $R^{\mathcal{M}_1} = R^{\mathcal{M}_2}$, and $f^{\mathcal{M}_1} = f^{\mathcal{M}_2}$ for every constant symbol $c$, relation symbol $R$, and function symbol $f$ occurring in $\varphi$, then $\mathcal{M}_1, s \models \varphi$ iff $\mathcal{M}_2, s \models \varphi$.

**Proof.** First prove (by induction on $t$) that for every term, $\text{Val}^{\mathcal{M}_1}_s(t) = \text{Val}^{\mathcal{M}_2}_s(t)$. Then prove the proposition by induction on $\varphi$, making use of the claim just proved for the induction basis (where $\varphi$ is atomic).

**Corollary 16.20 (Extensionality for Sentences).** Let $\varphi$ be a sentence and $\mathcal{M}_1$, $\mathcal{M}_2$ as in Proposition 16.19. Then $\mathcal{M}_1 \models \varphi$ iff $\mathcal{M}_2 \models \varphi$.

**Proof.** Follows from Proposition 16.19 by Corollary 16.15.

Moreover, the value of a term, and whether or not a structure satisfies a formula, only depends on the values of its subterms.

**Proposition 16.21.** Let $\mathcal{M}$ be a structure, $t$ and $t'$ terms, and $s$ a variable assignment. Then $\text{Val}^{\mathcal{M}}_s(t[t'/x]) = \text{Val}^{\mathcal{M}[s[\text{Val}^{\mathcal{M}}_s(t'/x)]]}_s(t)$.

**Proof.** By induction on $t$.

1. If $t$ is a constant, say, $t \equiv c$, then $t[t'/x] = c$, and $\text{Val}^{\mathcal{M}}_s(c) = c^{\mathcal{M}} = \text{Val}^{\mathcal{M}[s[\text{Val}^{\mathcal{M}}_s(t'/x)]]}_s(c)$.
2. If $t$ is a variable other than $x$, say, $t \equiv y$, then $t[t'/x] = y$, and $\text{Val}^{\mathcal{M}}_s(y) = \text{Val}^{\mathcal{M}[s[\text{Val}^{\mathcal{M}}_s(t'/x)]]}_s(y)$ since $s \sim_x s[\text{Val}^{\mathcal{M}}_s(t'/x)]$.
3. If $t \equiv x$, then $t[t'/x] = t'$. But $\text{Val}^{\mathcal{M}[s[\text{Val}^{\mathcal{M}}_s(t'/x)]]}_s(x) = \text{Val}^{\mathcal{M}}_s(t')$ by definition of $s[\text{Val}^{\mathcal{M}}_s(t')/x]$.
4. If $t \equiv f(t_1, \ldots, t_n)$ then we have:

\[
\text{Val}^{\mathcal{M}}_s(t[t'/x]) = \\
= \text{Val}^{\mathcal{M}}_s(f(t_1[t'/x], \ldots, t_n[t'/x])) \\
\text{by definition of } t[t'/x] \\
= f^{\mathcal{M}}(\text{Val}^{\mathcal{M}}_s(t_1[t'/x]), \ldots, \text{Val}^{\mathcal{M}}_s(t_n[t'/x])) \\
\text{by definition of } \text{Val}^{\mathcal{M}}_s(f(\ldots)) \\
= f^{\mathcal{M}}(\text{Val}^{\mathcal{M}[s[\text{Val}^{\mathcal{M}}_s(t'/x)]]}_s(t_1), \ldots, \text{Val}^{\mathcal{M}[s[\text{Val}^{\mathcal{M}}_s(t'/x)]]}_s(t_n)) \\
\text{by induction hypothesis} \\
= \text{Val}^{\mathcal{M}[s[\text{Val}^{\mathcal{M}}_s(t'/x)]]}_s(f(\ldots)) \quad \Box
\]
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**Proposition 16.22.** Let $\mathcal{M}$ be a structure, $\varphi$ a formula, $t'$ a term, and $s$ a variable assignment. Then $\mathcal{M}, s \models \varphi[t'/x]$ iff $\mathcal{M}, s[\text{Val}_s^\mathcal{M}(t')/x] \models \varphi$.

**Proof.** Exercise.

The point of Propositions 16.21 and 16.22 is the following. Suppose we have a term $t$ or a formula $\varphi$ and some term $t'$, and we want to know the value of $t[t'/x]$ or whether or not $\varphi[t'/x]$ is satisfied in a structure $\mathcal{M}$ relative to a variable assignment $s$. Then we can either perform the substitution first and then consider the value or satisfaction relative to $\mathcal{M}$ and $s$, or we can first determine the value $m = \text{Val}_s^\mathcal{M}(t')$ of $t'$ in $\mathcal{M}$ relative to $s$, change the variable assignment to $s[m/x]$ and then consider the value of $t$ in $\mathcal{M}$ and $s[m/x]$, or whether $\mathcal{M}, s[m/x] \models \varphi$. Propositions 16.21 and 16.22 guarantee that the answer will be the same, whichever way we do it.

### 16.7 Semantic Notions

Give the definition of structures for first-order languages, we can define some basic semantic properties of and relationships between sentences. The simplest of these is the notion of *validity* of a sentence. A sentence is valid if it is satisfied in every structure. Valid sentences are those that are satisfied regardless of how the non-logical symbols in it are interpreted. Valid sentences are therefore also called *logical truths*—they are true, i.e., satisfied, in any structure and hence their truth depends only on the logical symbols occurring in them and their syntactic structure, but not on the non-logical symbols or their interpretation.

**Definition 16.23 (Validity).** A sentence $\varphi$ is valid, $\models \varphi$, iff $\mathcal{M} \models \varphi$ for every structure $\mathcal{M}$.

**Definition 16.24 (Entailment).** A set of sentences $\Gamma$ entails a sentence $\varphi$, $\Gamma \models \varphi$, iff for every structure $\mathcal{M}$ with $\mathcal{M} \models \Gamma$, $\mathcal{M} \models \varphi$.

**Definition 16.25 (Satisfiability).** A set of sentences $\Gamma$ is satisfiable if $\mathcal{M} \models \Gamma$ for some structure $\mathcal{M}$. If $\Gamma$ is not satisfiable it is called unsatisfiable.

**Proposition 16.26.** A sentence $\varphi$ is valid iff $\Gamma \models \varphi$ for every set of sentences $\Gamma$.

**Proof.** For the forward direction, let $\varphi$ be valid, and let $\Gamma$ be a set of sentences. Let $\mathcal{M}$ be a structure so that $\mathcal{M} \models \Gamma$. Since $\varphi$ is valid, $\mathcal{M} \models \varphi$, hence $\Gamma \models \varphi$.

For the contrapositive of the reverse direction, let $\varphi$ be invalid, so there is a structure $\mathcal{M}$ with $\mathcal{M} \not\models \varphi$. When $\Gamma = \{\top\}$, since $\top$ is valid, $\mathcal{M} \models \Gamma$. Hence, there is a structure $\mathcal{M}$ so that $\mathcal{M} \models \Gamma$ but $\mathcal{M} \not\models \varphi$, hence $\Gamma$ does not entail $\varphi$. □

**Proposition 16.27.** $\Gamma \models \varphi$ iff $\Gamma \cup \{\neg \varphi\}$ is unsatisfiable.
Proof. For the forward direction, suppose $\Gamma \models \phi$ and suppose to the contrary that there is a structure $\mathcal{M}$ so that $\mathcal{M} \models \Gamma \cup \{\neg \phi\}$. Since $\mathcal{M} \models \Gamma$ and $\Gamma \models \phi$, $\mathcal{M} \models \phi$. Also, since $\mathcal{M} \models \Gamma \cup \{\neg \phi\}$, $\mathcal{M} \models \neg \phi$, so we have both $\mathcal{M} \models \phi$ and $\mathcal{M} \not\models \phi$, a contradiction. Hence, there can be no such structure $\mathcal{M}$, so $\Gamma \cup \{\phi\}$ is unsatisfiable.

For the reverse direction, suppose $\Gamma \cup \{\neg \phi\}$ is unsatisfiable. So for every structure $\mathcal{M}$, either $\mathcal{M} \not\models \Gamma$ or $\mathcal{M} \models \phi$. Hence, for every structure $\mathcal{M}$ with $\mathcal{M} \models \Gamma$, $\mathcal{M} \models \phi$, so $\Gamma \models \phi$.

Proposition 16.28. If $\Gamma \subseteq \Gamma'$ and $\Gamma \models \phi$, then $\Gamma' \models \phi$.

Proof. Suppose that $\Gamma \subseteq \Gamma'$ and $\Gamma \models \phi$. Let $\mathcal{M}$ be such that $\mathcal{M} \models \Gamma'$; then $\mathcal{M} \models \Gamma$, and since $\Gamma \models \phi$, we get that $\mathcal{M} \models \phi$. Hence, whenever $\mathcal{M} \models \Gamma'$, $\mathcal{M} \models \phi$, so $\Gamma' \models \phi$.

Theorem 16.29 (Semantic Deduction Theorem). $\Gamma \cup \{\phi\} \models \psi$ iff $\Gamma \models \phi \rightarrow \psi$.

Proof. For the forward direction, let $\Gamma \cup \{\phi\} \models \psi$ and let $\mathcal{M}$ be a structure so that $\mathcal{M} \models \Gamma'$; then $\mathcal{M} \models \Gamma$, and since $\Gamma \models \phi$, we get that $\mathcal{M} \models \phi$. Hence, whenever $\mathcal{M} \models \Gamma'$, $\mathcal{M} \models \phi$, so $\Gamma' \models \phi$.

For the reverse direction, let $\Gamma \models \phi \rightarrow \psi$ and $\mathcal{M}$ be a structure so that $\mathcal{M} \models \Gamma \cup \{\phi\}$. Then $\mathcal{M} \models \Gamma$, so $\mathcal{M} \models \phi \rightarrow \psi$, and since $\mathcal{M} \models \phi$, $\mathcal{M} \models \psi$. Hence, whenever $\mathcal{M} \models \Gamma \cup \{\phi\}$, $\mathcal{M} \models \psi$, so $\Gamma \cup \{\phi\} \models \psi$.

Proposition 16.30. Let $\mathcal{M}$ be a structure, and $\varphi(x)$ a formula with one free variable $x$, and $t$ a closed term. Then:

1. $\varphi(t) \models \exists x \varphi(x)$
2. $\forall x \varphi(x) \models \varphi(t)$

Proof. 1. Suppose $\mathcal{M} \models \varphi(t)$. Let $s$ be a variable assignment with $s(x) = \text{Val}^{\mathcal{M}}(t)$. Then $\mathcal{M}, s \models \varphi(t)$ since $\varphi(t)$ is a sentence. By Proposition 16.22, $\mathcal{M}, s \models \varphi(x)$. By Proposition 16.18, $\mathcal{M} \models \exists x \varphi(x)$.

2. Exercise.

Problems

Problem 16.1. Is $\mathcal{N}$, the standard model of arithmetic, covered? Explain.

Problem 16.2. Let $\mathcal{L} = \{c, f, A\}$ with one constant symbol, one one-place function symbol and one two-place predicate symbol, and let the structure $\mathcal{M}$ be given by

1. $|\mathcal{M}| = \{1, 2, 3\}$
16.7. SEMANTIC NOTIONS

2. \(c^M = 3\)
3. \(f^M(1) = 2, f^M(2) = 3, f^M(3) = 2\)
4. \(A^M = \{\langle 1, 2 \rangle, \langle 2, 3 \rangle, \langle 3, 3 \rangle\}\)

(a) Let \(s(v) = 1\) for all variables \(v\). Find out whether
\[
\mathfrak{M}, s \models \exists x (A(f(z), c) \rightarrow \forall y (A(y, x) \lor A(f(y), x)))
\]
Explain why or why not.

(b) Give a different structure and variable assignment in which the formula
is not satisfied.


Problem 16.4. Prove Proposition 16.17


Problem 16.6. Suppose \(\mathcal{L}\) is a language without function symbols. Given a
structure \(\mathfrak{M}, c\) a constant symbol and \(a \in |\mathfrak{M}|\), define \(\mathfrak{M}[a/c]\) to be the
structure that is just like \(\mathfrak{M}\), except that \(c^\mathfrak{M}[a/c] = a\). Define \(\mathfrak{M} \models \varphi\) for
sentences \(\varphi\) by:

1. \(\varphi \equiv \bot\): not \(\mathfrak{M} \models \varphi\).
2. \(\varphi \equiv R(d_1, \ldots, d_n)\): \(\mathfrak{M} \models \varphi\) iff \(\langle d_1^\mathfrak{M}, \ldots, d_n^\mathfrak{M} \rangle \in R^\mathfrak{M}\).
3. \(\varphi \equiv d_1 = d_2\): \(\mathfrak{M} \models \varphi\) iff \(d_1^\mathfrak{M} = d_2^\mathfrak{M}\).
4. \(\varphi \equiv \neg \psi\): \(\mathfrak{M} \models \varphi\) iff not \(\mathfrak{M} \models \psi\).
5. \(\varphi \equiv (\psi \wedge \chi)\): \(\mathfrak{M} \models \varphi\) iff \(\mathfrak{M} \models \psi\) and \(\mathfrak{M} \models \chi\).
6. \(\varphi \equiv (\psi \vee \chi)\): \(\mathfrak{M} \models \varphi\) iff \(\mathfrak{M} \models \psi\) or \(\mathfrak{M} \models \chi\) (or both).
7. \(\varphi \equiv (\psi \rightarrow \chi)\): \(\mathfrak{M} \models \varphi\) iff not \(\mathfrak{M} \models \psi\) or \(\mathfrak{M} \models \chi\) (or both).
8. \(\varphi \equiv \forall x \psi\): \(\mathfrak{M} \models \varphi\) iff for all \(a \in |\mathfrak{M}|\), \(\mathfrak{M}[a/c] \models \psi[c/x]\), if \(c\) does not
occur in \(\psi\).
9. \(\varphi \equiv \exists x \psi\): \(\mathfrak{M} \models \varphi\) iff there is an \(a \in |\mathfrak{M}|\) such that
\(\mathfrak{M}[a/c] \models \psi[c/x]\), if \(c\) does not occur in \(\psi\).

Let \(x_1, \ldots, x_n\) be all free variables in \(\varphi\), \(c_1, \ldots, c_n\) constant symbols not in \(\varphi\),
\(a_1, \ldots, a_n \in |\mathfrak{M}|\), and \(s(x_i) = a_i\).

Show that \(\mathfrak{M}, s \models \varphi\) iff \(\mathfrak{M}[a_1/c_1, \ldots, a_n/c_n] \models \varphi[c_1/x_1] \ldots [c_n/x_n]\).

(This problem shows that it is possible to give a semantics for first-order
logic that makes do without variable assignments.)
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Problem 16.7. Suppose that $f$ is a function symbol not in $\varphi(x, y)$. Show that there is a structure $\mathcal{M}$ such that $\mathcal{M} \models \forall x \exists y \varphi(x, y)$ iff there is an $\mathcal{M}'$ such that $\mathcal{M}' \models \forall x \varphi(x, f(x))$.

(This problem is a special case of what’s known as Skolem’s Theorem; $\forall x \varphi(x, f(x))$ is called a Skolem normal form of $\forall x \exists y \varphi(x, y)$.)


Problem 16.9. Prove Proposition 16.22

Problem 16.10.  
1. Show that $\Gamma \models \bot$ iff $\Gamma$ is unsatisfiable.
2. Show that $\Gamma \cup \{ \varphi \} \models \bot$ iff $\Gamma \models \neg \varphi$.
3. Suppose $c$ does not occur in $\varphi$ or $\Gamma$. Show that $\Gamma \models \forall x \varphi$ iff $\Gamma \models \varphi[c/x]$.

Chapter 17

Theories and Their Models

17.1 Introduction

The development of the axiomatic method is a significant achievement in the history of science, and is of special importance in the history of mathematics. An axiomatic development of a field involves the clarification of many questions: What is the field about? What are the most fundamental concepts? How are they related? Can all the concepts of the field be defined in terms of these fundamental concepts? What laws do, and must, these concepts obey?

The axiomatic method and logic were made for each other. Formal logic provides the tools for formulating axiomatic theories, for proving theorems from the axioms of the theory in a precisely specified way, for studying the properties of all systems satisfying the axioms in a systematic way.

Definition 17.1. A set of sentences $\Gamma$ is closed iff, whenever $\Gamma \vdash \varphi$ then $\varphi \in \Gamma$. The closure of a set of sentences $\Gamma$ is $\{ \varphi : \Gamma \vdash \varphi \}$.

We say that $\Gamma$ is axiomatized by a set of sentences $\Delta$ if $\Gamma$ is the closure of $\Delta$.

We can think of an axiomatic theory as the set of sentences that is axiomatized by its set of axioms $\Delta$. In other words, when we have a first-order language which contains non-logical symbols for the primitives of the axiomatically developed science we wish to study, together with a set of sentences that express the fundamental laws of the science, we can think of the theory as represented by all the sentences in this language that are entailed by the axioms. This ranges from simple examples with only a single primitive and simple axioms, such as the theory of partial orders, to complex theories such as Newtonian mechanics.

The important logical facts that make this formal approach to the axiomatic method so important are the following. Suppose $\Gamma$ is an axiom system for a theory, i.e., a set of sentences.

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1. We can state precisely when an axiom system captures an intended class of structures. That is, if we are interested in a certain class of structures, we will successfully capture that class by an axiom system $\Gamma$ iff the structures are exactly those $\mathcal{M}$ such that $\mathcal{M} \models \Gamma$.

2. We may fail in this respect because there are $\mathcal{M}$ such that $\mathcal{M} \models \Gamma$, but $\mathcal{M}$ is not one of the structures we intend. This may lead us to add axioms which are not true in $\mathcal{M}$.

3. If we are successful at least in the respect that $\Gamma$ is true in all the intended structures, then a sentence $\varphi$ is true in all intended structures whenever $\Gamma \models \varphi$. Thus we can use logical tools (such as derivation methods) to show that sentences are true in all intended structures simply by showing that they are entailed by the axioms.

4. Sometimes we don’t have intended structures in mind, but instead start from the axioms themselves: we begin with some primitives that we want to satisfy certain laws which we codify in an axiom system. One thing that we would like to verify right away is that the axioms do not contradict each other: if they do, there can be no concepts that obey these laws, and we have tried to set up an incoherent theory. We can verify that this doesn’t happen by finding a model of $\Gamma$. And if there are models of our theory, we can use logical methods to investigate them, and we can also use logical methods to construct models.

5. The independence of the axioms is likewise an important question. It may happen that one of the axioms is actually a consequence of the others, and so is redundant. We can prove that an axiom $\varphi$ in $\Gamma$ is redundant by proving $\Gamma \setminus \{ \varphi \} \models \varphi$. We can also prove that an axiom is not redundant by showing that $(\Gamma \setminus \{ \varphi \}) \cup \{ \neg \varphi \}$ is satisfiable. For instance, this is how it was shown that the parallel postulate is independent of the other axioms of geometry.

6. Another important question is that of definability of concepts in a theory: The choice of the language determines what the models of a theory consists of. But not every aspect of a theory must be represented separately in its models. For instance, every ordering $\leq$ determines a corresponding strict ordering $<$—given one, we can define the other. So it is not necessary that a model of a theory involving such an order must also contain the corresponding strict ordering. When is it the case, in general, that one relation can be defined in terms of others? When is it impossible to define a relation in terms of other (and hence must add it to the primitives of the language)?
17.2 Expressing Properties of Structures

It is often useful and important to express conditions on functions and relations, or more generally, that the functions and relations in a structure satisfy these conditions. For instance, we would like to have ways of distinguishing those structures for a language which “capture” what we want the predicate symbols to “mean” from those that do not. Of course we’re completely free to specify which structures we “intend,” e.g., we can specify that the interpretation of the predicate symbol \( \leq \) must be an ordering, or that we are only interested in interpretations of \( L \) in which the domain consists of sets and \( \in \) is interpreted by the “is an element of” relation. But can we do this with sentences of the language? In other words, which conditions on a structure \( M \) can we express by a sentence (or perhaps a set of sentences) in the language of \( M \)?

There are some conditions that we will not be able to express. For instance, there is no sentence of \( L \) which is only true in a structure \( M \) if \( |M| = \mathbb{N} \). We cannot express “the domain contains only natural numbers.” But there are “structural properties” of structures that we perhaps can express. Which properties of structures can we express by sentences? Or, to put it another way, which collections of structures can we describe as those making a sentence (or set of sentences) true?

**Definition 17.2 (Model of a set).** Let \( \Gamma \) be a set of sentences in a language \( L \). We say that a structure \( M \) is a model of \( \Gamma \) if \( M \models \varphi \) for all \( \varphi \in \Gamma \).

**Example 17.3.** The sentence \( \forall x \ x \leq x \) is true in \( M \) iff \( \leq_{\mathbb{N}} \) is a reflexive relation. The sentence \( \forall x \forall y ((x \leq y \land y \leq x) \rightarrow x = y) \) is true in \( M \) iff \( \leq_{\mathbb{N}} \) is antisymmetric. The sentence \( \forall x \forall y \forall z ((x \leq y \land y \leq z) \rightarrow x \leq z) \) is true in \( M \) iff \( \leq_{\mathbb{N}} \) is transitive. Thus, the models of

\[
\{ \forall x \ x \leq x,\\ 
\forall x \forall y ((x \leq y \land y \leq x) \rightarrow x = y),\\ 
\forall x \forall y \forall z ((x \leq y \land y \leq z) \rightarrow x \leq z) \}
\]

are exactly those structures in which \( \leq_{\mathbb{N}} \) is reflexive, anti-symmetric, and transitive, i.e., a partial order. Hence, we can take them as axioms for the *first-order theory of partial orders*.

17.3 Examples of First-Order Theories

**Example 17.4.** The theory of strict linear orders in the language \( L_\prec \) is axiomatized by the set

\[
\forall x \neg x < x, \\
\forall x \forall y ((x < y \lor y < x) \lor x = y), \\
\forall x \forall y \forall z ((x < y \land y < z) \rightarrow x < z)
\]
It completely captures the intended structures: every strict linear order is a model of this axiom system, and vice versa, if $R$ is a linear order on a set $X$, then the structure $\mathcal{M}$ with $|\mathcal{M}| = X$ and $<_{\mathcal{M}} = R$ is a model of this theory.

**Example 17.5.** The theory of groups in the language $1$ (constant symbol), $\cdot$ (two-place function symbol) is axiomatized by

\[
\forall x (x \cdot 1) = x \\
\forall x \forall y \forall z ((x \cdot (y \cdot z)) = ((x \cdot y) \cdot z)) \\
\forall x \exists y (x \cdot y) = 1
\]

**Example 17.6.** The theory of Peano arithmetic is axiomatized by the following sentences in the language of arithmetic $\mathcal{L}_A$.

\[
\forall x \forall y (x' = y' \rightarrow x = y) \\
\forall x x \neq x' \\
\forall x (x + o) = x \\
\forall x \forall y (x + y') = (x + y)' \\
\forall x (x \times o) = 0 \\
\forall x \forall y (x \times y') = ((x \times y) + x) \\
\forall x \forall y (x < y \leftrightarrow \exists z (z' + x) = y))
\]

plus all sentences of the form

\[
(q(0) \land \forall x (q(x) \rightarrow q(x'))) \rightarrow \forall x q(x)
\]

Since there are infinitely many sentences of the latter form, this axiom system is infinite. The latter form is called the induction schema. (Actually, the induction schema is a bit more complicated than we let on here.)

The last axiom is an explicit definition of $\lt$.

**Example 17.7.** The theory of pure sets plays an important role in the foundations (and in the philosophy) of mathematics. A set is pure if all its elements are also pure sets. The empty set counts therefore as pure, but a set that has something as an element that is not a set would not be pure. So the pure sets are those that are formed just from the empty set and no “urelements,” i.e., objects that are not themselves sets.

The following might be considered as an axiom system for a theory of pure sets:

\[
\exists x \neg \exists y \ y \in x \\
\forall x \forall y (\forall z (z \in x \leftrightarrow z \in y) \rightarrow x = y) \\
\forall x \forall y \exists z \forall u (u \in z \leftrightarrow (u = x \lor u = y)) \\
\forall x \exists y \forall z (z \in y \leftrightarrow \exists u (z \in u \land u \in x))
\]
17.3. EXAMPLES OF FIRST-ORDER THEORIES

plus all sentences of the form

\[ \exists x \forall y (y \in x \leftrightarrow \varphi(y)) \]

The first axiom says that there is a set with no elements (i.e., \( \emptyset \) exists); the second says that sets are extensional; the third that for any sets \( X \) and \( Y \), the set \( \{X, Y\} \) exists; the fourth that for any set \( X \), the set \( \cup X \) exists, where \( \cup X \) is the union of all the elements of \( X \).

The sentences mentioned last are collectively called the *naive comprehension scheme*. It essentially says that for every \( \varphi(x) \), the set \( \{x : \varphi(x)\} \) exists—so at first glance a true, useful, and perhaps even necessary axiom. It is called “naive” because, as it turns out, it makes this theory unsatisfiable: if you take \( \varphi(y) \) to be \( \neg y \in y \), you get the sentence

\[ \exists x \forall y (y \in x \leftrightarrow \neg y \in y) \]

and this sentence is not satisfied in any structure.

**Example 17.8.** In the area of mereology, the relation of parthood is a fundamental relation. Just like theories of sets, there are theories of parthood that axiomatize various conceptions (sometimes conflicting) of this relation.

The language of mereology contains a single two-place predicate symbol \( P \), and \( P(x,y) \) “means” that \( x \) is a part of \( y \). When we have this interpretation in mind, a structure for this language is called a parthood structure. Of course, not every structure for a single two-place predicate will really deserve this name. To have a chance of capturing “parthood,” \( P^{\mathfrak{A}} \) must satisfy some conditions, which we can lay down as axioms for a theory of parthood. For instance, parthood is a partial order on objects: every object is a part (albeit an improper part) of itself; no two different objects can be parts of each other; a part of a part of an object is itself part of that object. Note that in this sense “is a part of” resembles “is a subset of,” but does not resemble “is an element of” which is neither reflexive nor transitive.

\[ \forall x P(x,x), \]
\[ \forall x \forall y ((P(x,y) \land P(y,x)) \rightarrow x = y), \]
\[ \forall x \forall y \forall z ((P(x,y) \land P(y,z)) \rightarrow P(x,z)), \]

Moreover, any two objects have a mereological sum (an object that has these two objects as parts, and is minimal in this respect).

\[ \forall x \forall y \exists z \forall u (P(z,u) \leftrightarrow (P(x,u) \land P(y,u))) \]

These are only some of the basic principles of parthood considered by metaphysicists. Further principles, however, quickly become hard to formulate or write down without first introducing some defined relations. For instance,
most metaphysicians interested in mereology also view the following as a valid principle: whenever an object \( x \) has a proper part \( y \), it also has a part \( z \) that has no parts in common with \( y \), and so that the fusion of \( y \) and \( z \) is \( x \).

### 17.4 Expressing Relations in a Structure

One main use formulas can be put to is to express properties and relations in a structure \( M \) in terms of the primitives of the language \( L \) of \( M \). By this we mean the following: the domain of \( M \) is a set of objects. The constant symbols, function symbols, and predicate symbols are interpreted in \( M \) by some objects in \( |M| \), functions on \( |M| \), and relations on \( |M| \). For instance, if \( A^2_0 \) is in \( L \), then \( M \) assigns to it a relation \( R = A^2_0 \). Then the formula \( A^2_0(v_1, v_2) \) expresses that very relation, in the following sense: if a variable assignment \( s \) maps \( v_1 \) to \( a \in |M| \) and \( v_2 \) to \( b \in |M| \), then

\[ R a b \iff M, s \models A^2_0(v_1, v_2). \]

Note that we have to involve variable assignments here: we can’t just say “\( R a b \iff M \models A^2_0(a, b) \)” because \( a \) and \( b \) are not symbols of our language: they are elements of \( |M| \).

Since we don’t just have atomic formulas, but can combine them using the logical connectives and the quantifiers, more complex formulas can define other relations which aren’t directly built into \( M \). We’re interested in how to do that, and specifically, which relations we can define in a structure.

**Definition 17.9.** Let \( \phi(v_1, \ldots, v_n) \) be a formula of \( L \) in which only \( v_1, \ldots, v_n \) occur free, and let \( M \) be a structure for \( L \). \( \phi(v_1, \ldots, v_n) \) expresses the relation \( R \subseteq |M|^n \) iff

\[ R a_1 \ldots a_n \iff M, s \models \phi(v_1, \ldots, v_n) \]

for any variable assignment \( s \) with \( s(v_i) = a_i \) \((i = 1, \ldots, n)\).

**Example 17.10.** In the standard model of arithmetic \( \mathbb{N} \), the formula \( v_1 < v_2 \lor v_1 = v_2 \) expresses the \( \leq \) relation on \( \mathbb{N} \). The formula \( v_2 = v'_2 \) expresses the successor relation, i.e., the relation \( R \subseteq \mathbb{N}^2 \) where \( Rnm \) holds if \( m \) is the successor of \( n \). The formula \( v_1 = v'_2 \) expresses the predecessor relation. The formulas \( \exists v_3 (v_3 \neq 0 \land v_2 = (v_1 + v_3)) \) and \( \exists v_3 (v_1 + v_3') = v_2 \) both express the < relation. This means that the predicate symbol < is actually superfluous in the language of arithmetic; it can be defined.

This idea is not just interesting in specific structures, but generally whenever we use a language to describe an intended model or models, i.e., when we consider theories. These theories often only contain a few predicate symbols as basic symbols, but in the domain they are used to describe often many
other relations play an important role. If these other relations can be systematically expressed by the relations that interpret the basic predicate symbols of the language, we say we can define them in the language.

17.5 The Theory of Sets

Almost all of mathematics can be developed in the theory of sets. Developing mathematics in this theory involves a number of things. First, it requires a set of axioms for the relation $\in$. A number of different axiom systems have been developed, sometimes with conflicting properties of $\in$. The axiom system known as ZFC, Zermelo-Fraenkel set theory with the axiom of choice stands out: it is by far the most widely used and studied, because it turns out that its axioms suffice to prove almost all the things mathematicians expect to be able to prove. But before that can be established, it first is necessary to make clear how we can even express all the things mathematicians would like to express. For starters, the language contains no constant symbols or function symbols, so it seems at first glance unclear that we can talk about particular sets (such as $\emptyset$ or $\mathbb{N}$), can talk about operations on sets (such as $X \cup Y$ and $\wp(X)$), let alone other constructions which involve things other than sets, such as relations and functions.

To begin with, “is an element of” is not the only relation we are interested in: “is a subset of” seems almost as important. But we can define “is a subset of” in terms of “is an element of.” To do this, we have to find a formula $\phi(x, y)$ in the language of set theory which is satisfied by a pair of sets $\langle X, Y \rangle$ iff $X \subseteq Y$. But $X$ is a subset of $Y$ just in case all elements of $X$ are also elements of $Y$. So we can define $\subseteq$ by the formula

$$\forall z \ (z \in x \to z \in y)$$

Now, whenever we want to use the relation $\subseteq$ in a formula, we could instead use that formula (with $x$ and $y$ suitably replaced, and the bound variable $z$ renamed if necessary). For instance, extensionality of sets means that if any sets $x$ and $y$ are contained in each other, then $x$ and $y$ must be the same set. This can be expressed by $\forall x \forall y \ ((x \subseteq y \land y \subseteq x) \to x = y)$, or, if we replace $\subseteq$ by the above definition, by

$$\forall x \forall y \ ((\forall z \ (z \in x \to z \in y) \land \forall z \ (z \in y \to z \in x)) \to x = y).$$

This is in fact one of the axioms of ZFC, the “axiom of extensionality.”

There is no constant symbol for $\emptyset$, but we can express “$x$ is empty” by $\neg \exists y \ y \in x$. Then “$\emptyset$ exists” becomes the sentence $\exists x \ \neg \exists y \ y \in x$. This is another axiom of ZFC. (Note that the axiom of extensionality implies that there is only one empty set.) Whenever we want to talk about $\emptyset$ in the language of set theory, we would write this as “there is a set that’s empty and . . . .” As an
One way to define the ordered pair is how we can think of ordered pairs and functions as special kinds of sets. In fact, we do not know that these relations are ever satisfied, i.e., we do not only define the relation before, we cannot introduce a function symbol that names this set; we can use the entire formulas that define the relations \( X \cup Y = Z \) and \( \varphi(X) = Y \) by

\[
\forall u \left( (u \in x \vee u \in y) \iff u \in z \right)
\]

since the elements of \( X \cup Y \) are exactly the sets that are either elements of \( X \) or elements of \( Y \), and the elements of \( \varphi(X) \) are exactly the subsets of \( X \). However, this doesn’t allow us to use \( x \cup y \) or \( \varphi(x) \) as if they were terms: we can only use the entire formulas that define the relations \( X \cup Y = Z \) and \( \varphi(X) = Y \). In fact, we do not know that these relations are ever satisfied, i.e., we do not know that unions and power sets always exist. For instance, the sentence \( \forall x \exists y \varphi(x) = y \) is another axiom of \( ZFC \) (the power set axiom).

Now what about talk of ordered pairs or functions? Here we have to explain how we can think of ordered pairs and functions as special kinds of sets. One way to define the ordered pair \( \langle x, y \rangle \) is as the set \( \{\{x\}, \{x, y\}\} \). But like before, we cannot introduce a function symbol that names this set; we can only define the relation \( \langle x, y \rangle = z \), i.e., \( \{\{x\}, \{x, y\}\} = z \):

\[
\forall u \left( u \in z \iff (\forall v (v \in u \iff v = x)) \lor (\forall v (v \in u \iff (v = x \lor v = y))) \right)
\]

This says that the elements \( u \) of \( z \) are exactly those sets which either have \( x \) as its only element or have \( x \) and \( y \) as its only elements (in other words, those sets that are either identical to \( \{x\} \) or identical to \( \{x, y\} \)). Once we have this, we can say further things, e.g., that \( X \times Y = Z \):

\[
\forall z \left( z \in Z \iff \exists x \exists y \left( x \in X \land y \in Y \land \langle x, y \rangle = z \right) \right)
\]

A function \( f: X \to Y \) can be thought of as the relation \( f(x) = y \), i.e., as the set of pairs \( \{\langle x, y \rangle : f(x) = y \} \). We can then say that a set \( f \) is a function from \( X \) to \( Y \) if (a) it is a relation \( \subseteq X \times Y \), (b) it is total, i.e., for all \( x \in X \) there is some \( y \in Y \) such that \( \langle x, y \rangle \in f \); and (c) it is functional, i.e., whenever \( \langle x, y \rangle, \langle x, y' \rangle \in f, y = y' \) (because values of functions must be unique). So “\( f \) is a function from \( X \) to \( Y \)” can be written as:

\[
\forall u \left( u \in f \iff \exists x \exists y \left( x \in X \land y \in Y \land \langle x, y \rangle = u \right) \right) \land \\
\forall x \left( x \in X \to (\exists y \left( y \in Y \land \text{maps}(f, x, y) \right) \land \\
\left( \forall y \forall y' \left( (\text{maps}(f, x, y) \land \text{maps}(f, x, y')) \to y = y' \right) \right) \right)
\]
17.6. EXPRESSING THE SIZE OF STRUCTURES

where maps\((f, x, y)\) abbreviates \(\exists v (v \in f \land (x, y) = v)\) (this formula expresses “\(f(x) = y]\)”).

It is now also not hard to express that \(f: X \to Y\) is injective, for instance:

\[
f: X \to Y \land \forall x \forall x' ((x \in X \land x' \in X \land 
\exists y (\text{maps}(f, x, y) \land \text{maps}(f, x', y))) \to x = x')
\]

A function \(f: X \to Y\) is injective iff, whenever \(f\) maps \(x, x' \in X\) to a single \(y\), \(x = x'\). If we abbreviate this formula as inj\((f, X, Y)\), we’re already in a position to state in the language of set theory something as non-trivial as Cantor’s theorem: there is no injective function from \(\wp(X)\) to \(X\):

\[
\forall X \forall Y (\wp(X) = Y \to \neg \exists f \text{inj}(f, Y, X))
\]

One might think that set theory requires another axiom that guarantees the existence of a set for every defining property. If \(\varphi(x)\) is a formula of set theory with the variable \(x\) free, we can consider the sentence

\[
\exists y \forall x (x \in y \leftrightarrow \varphi(x)).
\]

This sentence states that there is a set \(y\) whose elements are all and only those \(x\) that satisfy \(\varphi(x)\). This schema is called the “comprehension principle.” It looks very useful; unfortunately it is inconsistent. Take \(\varphi(x) \equiv \neg x \in x\), then the comprehension principle states

\[
\exists y \forall x (x \in y \leftrightarrow x \notin x),
\]

i.e., it states the existence of a set of all sets that are not elements of themselves. No such set can exist—this is Russell’s Paradox. ZFC, in fact, contains a restricted—and consistent—version of this principle, the separation principle:

\[
\forall z \exists y \forall x (x \in y \leftrightarrow (x \in z \land \varphi(x))).
\]

17.6 Expressing the Size of Structures

There are some properties of structures we can express even without using the non-logical symbols of a language. For instance, there are sentences which are true in a structure iff the domain of the structure has at least, at most, or exactly a certain number \(n\) of elements.

**Proposition 17.11.** The sentence

\[
\varphi_{\geq n} \equiv \exists x_1 \exists x_2 \ldots \exists x_n
(\neg x_1 = x_2 \land \neg x_1 = x_3 \land \neg x_1 = x_4 \land \cdots \land x_1 \neq x_n \land
\neg x_2 = x_3 \land \neg x_2 = x_4 \land \cdots \land x_2 \neq x_n \land
\cdots
\neg x_{n-1} = x_n)
\]
is true in a structure \( M \) iff \(|M|\) contains at least \( n \) elements. Consequently, \( M \models \neg \varphi_{\geq n+1} \) iff \(|M|\) contains at most \( n \) elements.

**Proposition 17.12.** The sentence

\[
\varphi_{=n} \equiv \exists x_1 \exists x_2 \ldots \exists x_n \\
(x_1 \neq x_2 \land x_1 \neq x_3 \land x_1 \neq x_4 \land \cdots \land x_1 \neq x_n \land \\
x_2 \neq x_3 \land x_2 \neq x_4 \land \cdots \land x_2 \neq x_n \land \\
\vdots \\
x_{n-1} \neq x_n \land \\
\forall y (y = x_1 \lor \cdots \lor y = x_n)
\]

is true in a structure \( M \) iff \(|M|\) contains exactly \( n \) elements.

**Proposition 17.13.** A structure is infinite iff it is a model of

\[\{ \varphi_{\geq 1}, \varphi_{\geq 2}, \varphi_{\geq 3}, \ldots \}\].

There is no single purely logical sentence which is true in \( M \) iff \(|M|\) is infinite. However, one can give sentences with non-logical predicate symbols which only have infinite models (although not every infinite structure is a model of them). The property of being a finite structure, and the property of being a non-enumerable structure cannot even be expressed with an infinite set of sentences. These facts follow from the compactness and Löwenheim-Skolem theorems.

**Problems**

**Problem 17.1.** Find formulas in \( \mathcal{L}_A \) which define the following relations:

1. \( n \) is between \( i \) and \( j \);
2. \( n \) evenly divides \( m \) (i.e., \( m \) is a multiple of \( n \));
3. \( n \) is a prime number (i.e., no number other than 1 and \( n \) evenly divides \( n \)).

**Problem 17.2.** Suppose the formula \( \varphi(v_1, v_2) \) expresses the relation \( R \subseteq |M|^2 \) in a structure \( M \). Find formulas that express the following relations:

1. the inverse \( R^{-1} \) of \( R \);
2. the relative product \( R \mid R \);

Can you find a way to express \( R^+ \), the transitive closure of \( R \)?
17.6. EXPRESSING THE SIZE OF STRUCTURES

Problem 17.3. Let $L$ be the language containing a 2-place predicate symbol $<$ only (no other constant symbols, function symbols or predicate symbols—except of course $=$). Let $\mathfrak{N}$ be the structure such that $|\mathfrak{N}| = \mathbb{N}$, and $<^\mathfrak{N} = \{ \langle n, m \rangle : n < m \}$. Prove the following:

1. $\{0\}$ is definable in $\mathfrak{N}$;
2. $\{1\}$ is definable in $\mathfrak{N}$;
3. $\{2\}$ is definable in $\mathfrak{N}$;
4. for each $n \in \mathbb{N}$, the set $\{n\}$ is definable in $\mathfrak{N}$;
5. every finite subset of $|\mathfrak{N}|$ is definable in $\mathfrak{N}$;
6. every co-finite subset of $|\mathfrak{N}|$ is definable in $\mathfrak{N}$ (where $X \subseteq \mathbb{N}$ is co-finite iff $\mathbb{N} \setminus X$ is finite).

Problem 17.4. Show that the comprehension principle is inconsistent by giving a derivation that shows

$$\exists y \forall x \ (x \in y \leftrightarrow x \notin x) \vdash \bot.$$  

It may help to first show $(A \rightarrow \neg A) \land (\neg A \rightarrow A) \vdash \bot$. 
Chapter 18

Derivation Systems

This chapter collects general material on derivation systems. A textbook using a specific system can insert the introduction section plus the relevant survey section at the beginning of the chapter introducing that system.

18.1 Introduction

Logics commonly have both a semantics and a derivation system. The semantics concerns concepts such as truth, satisfiability, validity, and entailment. The purpose of derivation systems is to provide a purely syntactic method of establishing entailment and validity. They are purely syntactic in the sense that a derivation in such a system is a finite syntactic object, usually a sequence (or other finite arrangement) of sentences or formulas. Good derivation systems have the property that any given sequence or arrangement of sentences or formulas can be verified mechanically to be “correct.”

The simplest (and historically first) derivation systems for first-order logic were axiomatic. A sequence of formulas counts as a derivation in such a system if each individual formula in it is either among a fixed set of “axioms” or follows from formulas coming before it in the sequence by one of a fixed number of “inference rules”—and it can be mechanically verified if a formula is an axiom and whether it follows correctly from other formulas by one of the inference rules. Axiomatic derivation systems are easy to describe—and also easy to handle meta-theoretically—but derivations in them are hard to read and understand, and are also hard to produce.

Other derivation systems have been developed with the aim of making it easier to construct derivations or easier to understand derivations once they are complete. Examples are natural deduction, truth trees, also known as tableaux proofs, and the sequent calculus. Some derivation systems are de-
signed especially with mechanization in mind, e.g., the resolution method is easy to implement in software (but its derivations are essentially impossible to understand). Most of these other derivation systems represent derivations as trees of formulas rather than sequences. This makes it easier to see which parts of a derivation depend on which other parts.

So for a given logic, such as first-order logic, the different derivation systems will give different explications of what it is for a sentence to be a theorem and what it means for a sentence to be derivable from some others. However that is done (via axiomatic derivations, natural deductions, sequent derivations, truth trees, resolution refutations), we want these relations to match the semantic notions of validity and entailment. Let’s write \( \vdash \varphi \) for “\( \varphi \) is a theorem” and “\( \Gamma \vdash \varphi \)” for “\( \varphi \) is derivable from \( \Gamma \).” However \( \vdash \) is defined, we want it to match up with \( \models \), that is:

1. \( \vdash \varphi \) if and only if \( \models \varphi \)
2. \( \Gamma \vdash \varphi \) if and only if \( \Gamma \models \varphi \)

The “only if” direction of the above is called soundness. A derivation system is sound if derivability guarantees entailment (or validity). Every decent derivation system has to be sound; unsound derivation systems are not useful at all. After all, the entire purpose of a derivation is to provide a syntactic guarantee of validity or entailment. We’ll prove soundness for the derivation systems we present.

The converse “if” direction is also important: it is called completeness. A complete derivation system is strong enough to show that \( \varphi \) is a theorem whenever \( \varphi \) is valid, and that \( \Gamma \vdash \varphi \) whenever \( \Gamma \models \varphi \). Completeness is harder to establish, and some logics have no complete derivation systems. First-order logic does. Kurt Gödel was the first one to prove completeness for a derivation system of first-order logic in his 1929 dissertation.

Another concept that is connected to derivation systems is that of consistency. A set of sentences is called inconsistent if anything whatsoever can be derived from it, and consistent otherwise. Inconsistency is the syntactic counterpart to unsatisfiability: like unsatisfiable sets, inconsistent sets of sentences do not make good theories, they are defective in a fundamental way. Consistent sets of sentences may not be true or useful, but at least they pass that minimal threshold of logical usefulness. For different derivation systems the specific definition of consistency of sets of sentences might differ, but like \( \vdash \), we want consistency to coincide with its semantic counterpart, satisfiability. We want it to always be the case that \( \Gamma \) is consistent if and only if it is satisfiable. Here, the “if” direction amounts to completeness (consistency guarantees satisfiability), and the “only if” direction amounts to soundness (satisfiability guarantees consistency). In fact, for classical first-order logic, the two versions of soundness and completeness are equivalent.
18.2 The Sequent Calculus

While many derivation systems operate with arrangements of sentences, the sequent calculus operates with *sequents*. A sequent is an expression of the form

\[ \varphi_1, \ldots, \varphi_m \Rightarrow \psi_1, \ldots, \psi_m, \]

that is a pair of sequences of sentences, separated by the sequent symbol \( \Rightarrow \). Either sequence may be empty. A derivation in the sequent calculus is a tree of sequents, where the topmost sequents are of a special form (they are called “initial sequents” or “axioms”) and every other sequent follows from the sequents immediately above it by one of the rules of inference. The rules of inference either manipulate the sentences in the sequents (adding, removing, or rearranging them on either the left or the right), or they introduce a complex formula in the conclusion of the rule. For instance, the \( \land \) \text{L} rule allows the inference from \( \varphi, \Gamma \Rightarrow \Delta \) to \( \varphi \land \psi, \Gamma \Rightarrow \Delta \), and the \( \rightarrow \) \text{R} allows the inference from \( \varphi, \Gamma \Rightarrow \Delta, \psi \) to \( \Gamma \Rightarrow \Delta, \varphi \rightarrow \psi \), for any \( \Gamma, \Delta, \varphi \), and \( \psi \). (In particular, \( \Gamma \) and \( \Delta \) may be empty.)

The \( \vdash \) relation based on the sequent calculus is defined as follows: \( \Gamma \vdash \varphi \) iff there is some sequence \( \Gamma_0 \) such that every \( \varphi \) in \( \Gamma_0 \) is in \( \Gamma \) and there is a derivation with the sequent \( \Gamma_0 \Rightarrow \varphi \) at its root. \( \varphi \) is a theorem in the sequent calculus if the sequent \( \Rightarrow \varphi \) has a derivation. For instance, here is a derivation that shows that \( \vdash (\varphi \land \psi) \rightarrow \varphi \):

\[
\frac{\varphi \Rightarrow \varphi'}{\varphi \land \psi \Rightarrow \varphi'} \land \text{L} \quad \frac{\varphi \Rightarrow \varphi'}{\varphi \land \psi \Rightarrow \varphi'} \rightarrow \text{R}
\]

A set \( \Gamma \) is inconsistent in the sequent calculus if there is a derivation of \( \Gamma_0 \Rightarrow \) (where every \( \varphi \in \Gamma_0 \) is in \( \Gamma \) and the right side of the sequent is empty). Using the rule \( \text{WR} \), any sentence can be derived from an inconsistent set.

The sequent calculus was invented in the 1930s by Gerhard Gentzen. Because of its systematic and symmetric design, it is a very useful formalism for developing a theory of derivations. It is relatively easy to find derivations in the sequent calculus, but these derivations are often hard to read and their connection to proofs are sometimes not easy to see. It has proved to be a very elegant approach to derivation systems, however, and many logics have sequent calculus systems.

18.3 Natural Deduction

Natural deduction is a derivation system intended to mirror actual reasoning (especially the kind of regimented reasoning employed by mathematicians). Actual reasoning proceeds by a number of “natural” patterns. For instance,
proof by cases allows us to establish a conclusion on the basis of a disjunctive premise, by establishing that the conclusion follows from either of the disjuncts. Indirect proof allows us to establish a conclusion by showing that its negation leads to a contradiction. Conditional proof establishes a conditional claim “if … then …” by showing that the consequent follows from the antecedent. Natural deduction is a formalization of some of these natural inferences. Each of the logical connectives and quantifiers comes with two rules, an introduction and an elimination rule, and they each correspond to one such natural inference pattern. For instance, \( \to \) Intro corresponds to \( \lor \) Elim to proof by cases. A particularly simple rule is \( \land \) Elim which allows the inference from \( \varphi \land \psi \) to \( \varphi \) (or \( \psi \)).

One feature that distinguishes natural deduction from other derivation systems is its use of assumptions. A derivation in natural deduction is a tree of formulas. A single formula stands at the root of the tree of formulas, and the “leaves” of the tree are formulas from which the conclusion is derived. In natural deduction, some leaf formulas play a role inside the derivation but are “used up” by the time the derivation reaches the conclusion. This corresponds to the practice, in actual reasoning, of introducing hypotheses which only remain in effect for a short while. For instance, in a proof by cases, we assume the truth of each of the disjuncts; in conditional proof, we assume the truth of the antecedent; in indirect proof, we assume the truth of the negation of the conclusion. This way of introducing hypothetical assumptions and then doing away with them in the service of establishing an intermediate step is a hallmark of natural deduction. The formulas at the leaves of a natural deduction derivation are called assumptions, and some of the rules of inference may “discharge” them. For instance, if we have a derivation of \( \psi \) from some assumptions which include \( \varphi \), then the \( \to \) Intro rule allows us to infer \( \varphi \to \psi \) and discharge any assumption of the form \( \varphi \). (To keep track of which assumptions are discharged at which inferences, we label the inference and the assumptions it discharges with a number.) The assumptions that remain undischarged at the end of the derivation are together sufficient for the truth of the conclusion, and so a derivation establishes that its undischarged assumptions entail its conclusion.

The relation \( \Gamma \vdash \varphi \) based on natural deduction holds iff there is a derivation in which \( \varphi \) is the last sentence in the tree, and every leaf which is undischarged is in \( \Gamma \). \( \varphi \) is a theorem in natural deduction iff there is a derivation in which \( \varphi \) is the last sentence and all assumptions are discharged. For instance, here is a derivation that shows that \( \vdash (\varphi \land \psi) \to \varphi \):

\[
\begin{array}{c}
[\varphi \land \psi]^1 \\
\hline
\varphi \\
\hline
1 \quad \hline
\varphi \land \psi \to \varphi \\
\hline
\to \text{Intro}
\end{array}
\]

The label 1 indicates that the assumption \( \varphi \land \psi \) is discharged at the \( \to \) Intro
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inference.

A set $\Gamma$ is inconsistent if $\Gamma \vdash \perp$ in natural deduction. The rule \( \perp \text{I} \) makes it so that from an inconsistent set, any sentence can be derived.

Natural deduction systems were developed by Gerhard Gentzen and Stanislaw Jaśkowski in the 1930s, and later developed by Dag Prawitz and Frederic Fitch. Because its inferences mirror natural methods of proof, it is favored by philosophers. The versions developed by Fitch are often used in introductory logic textbooks. In the philosophy of logic, the rules of natural deduction have sometimes been taken to give the meanings of the logical operators (“proof-theoretic semantics”).

18.4 Tableaux

While many derivation systems operate with arrangements of sentences, tableaux operate with signed formulas. A signed formula is a pair consisting of a truth value sign ($T$ or $F$) and a sentence

$$T \varphi \text{ or } F \varphi.$$ 

A tableau consists of signed formulas arranged in a downward-branching tree. It begins with a number of assumptions and continues with signed formulas which result from one of the signed formulas above it by applying one of the rules of inference. Each rule allows us to add one or more signed formulas to the end of a branch, or two signed formulas side by side—in this case a branch splits into two, with the two added signed formulas forming the ends of the two branches.

A rule applied to a complex signed formula results in the addition of signed formulas which are immediate sub-formulas. They come in pairs, one rule for each of the two signs. For instance, the $\land T$ rule applies to $T \varphi \land \psi$, and allows the addition of both the two signed formulas $T \varphi$ and $T \psi$ to the end of any branch containing $T \varphi \land \psi$, and the rule $\varphi \land \psi \text{F}$ allows a branch to be split by adding $F \varphi$ and $F \psi$ side-by-side. A tableau is closed if every one of its branches contains a matching pair of signed formulas $T \varphi$ and $F \varphi$.

The $\vdash$ relation based on tableaux is defined as follows: $\Gamma \vdash \varphi$ iff there is some finite set $\Gamma_0 = \{ \psi_1, \ldots, \psi_n \} \subseteq \Gamma$ such that there is a closed tableau for the assumptions

$$\{ F \varphi, T \psi_1, \ldots, T \psi_n \}$$

For instance, here is a closed tableau that shows that $\vdash (\varphi \land \psi) \rightarrow \varphi$:
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A set \( \Gamma \) is inconsistent in the tableau calculus if there is a closed tableau for assumptions

\[ \{ \top \psi_1, \ldots, \top \psi_n \} \]

for some \( \psi_i \in \Gamma \).

Tableaux were invented in the 1950s independently by Evert Beth and Jaakko Hintikka, and simplified and popularized by Raymond Smullyan. They are very easy to use, since constructing a tableau is a very systematic procedure. Because of the systematic nature of tableaux, they also lend themselves to implementation by computer. However, a tableau is often hard to read and their connection to proofs are sometimes not easy to see. The approach is also quite general, and many different logics have tableau systems. Tableaux also help us to find structures that satisfy given (sets of) sentences: if the set is satisfiable, it won’t have a closed tableau, i.e., any tableau will have an open branch. The satisfying structure can be “read off” an open branch, provided every rule it is possible to apply has been applied on that branch. There is also a very close connection to the sequent calculus: essentially, a closed tableau is a condensed derivation in the sequent calculus, written upside-down.

### 18.5 Axiomatic Derivations

Axiomatic derivations are the oldest and simplest logical derivation systems. Its derivations are simply sequences of sentences. A sequence of sentences counts as a correct derivation if every sentence \( \phi \) in it satisfies one of the following conditions:

1. \( \phi \) is an axiom, or
2. \( \phi \) is an element of a given set \( \Gamma \) of sentences, or
3. \( \phi \) is justified by a rule of inference.

To be an axiom, \( \phi \) has to have the form of one of a number of fixed sentence schemas. There are many sets of axiom schemas that provide a satisfactory (sound and complete) derivation system for first-order logic. Some are organized according to the connectives they govern, e.g., the schemas

\[ \phi \rightarrow (\psi \rightarrow \phi) \quad \psi \rightarrow (\psi \lor \chi) \quad (\psi \land \chi) \rightarrow \psi \]
are common axioms that govern →, ∨ and ∧. Some axiom systems aim at a minimal number of axioms. Depending on the connectives that are taken as primitives, it is even possible to find axiom systems that consist of a single axiom.

A rule of inference is a conditional statement that gives a sufficient condition for a sentence in a derivation to be justified. Modus ponens is one very common such rule: it says that if φ and φ → ψ are already justified, then ψ is justified. This means that a line in a derivation containing the sentence ψ is justified, provided that both φ and φ → ψ (for some sentence φ) appear in the derivation before ψ.

The ⊢ relation based on axiomatic derivations is defined as follows: Γ ⊢ φ iff there is a derivation with the sentence φ as its last formula (and Γ is taken as the set of sentences in that derivation which are justified by (2) above). φ is a theorem if φ has a derivation where Γ is empty, i.e., every sentence in the derivation is justified either by (1) or (3). For instance, here is a derivation that shows that ⊢ φ → (ψ → (ψ ∨ φ)):

1. ψ → (ψ ∨ φ)
2. (ψ → (ψ ∨ φ)) → (φ → (ψ → (ψ ∨ φ)))
3. φ → (ψ → (ψ ∨ φ))

The sentence on line 1 is of the form of the axiom φ → (φ ∨ ψ) (with the roles of φ and ψ reversed). The sentence on line 2 is of the form of the axiom φ → (ψ → φ). Thus, both lines are justified. Line 3 is justified by modus ponens: if we abbreviate it as θ, then line 2 has the form χ → θ, where χ is ψ → (ψ ∨ φ), i.e., line 1.

A set Γ is inconsistent if Γ ⊢ ⊥. A complete axiom system will also prove that ⊥ → φ for any φ, and so if Γ is inconsistent, then Γ ⊢ φ for any φ.

Systems of axiomatic derivations for logic were first given by Gottlob Frege in his 1879 Begriffsschrift, which for this reason is often considered the first work of modern logic. They were perfected in Alfred North Whitehead and Bertrand Russell’s Principia Mathematica and by David Hilbert and his students in the 1920s. They are thus often called “Frege systems” or “Hilbert systems.” They are very versatile in that it is often easy to find an axiomatic system for a logic. Because derivations have a very simple structure and only one or two inference rules, it is also relatively easy to prove things about them. However, they are very hard to use in practice, i.e., it is difficult to find and write proofs.
Chapter 19

The Sequent Calculus

This chapter presents Gentzen’s standard sequent calculus $\text{LK}$ for classical first-order logic. It could use more examples and exercises. To include or exclude material relevant to the sequent calculus as a proof system, use the “prfLK” tag.

19.1 Rules and Derivations

For the following, let $\Gamma, \Delta, \Pi, \Lambda$ represent finite sequences of sentences.

**Definition 19.1 (Sequent).** A sequent is an expression of the form

$$\Gamma \Rightarrow \Delta$$

where $\Gamma$ and $\Delta$ are finite (possibly empty) sequences of sentences of the language $\mathcal{L}$. $\Gamma$ is called the antecedent, while $\Delta$ is the succedent.

The intuitive idea behind a sequent is: if all of the sentences in the antecedent hold, then at least one of the sentences in the succedent holds. That is, if $\Gamma = \langle \varphi_1, \ldots, \varphi_m \rangle$ and $\Delta = \langle \psi_1, \ldots, \psi_n \rangle$, then $\Gamma \Rightarrow \Delta$ holds iff

$$(\varphi_1 \land \cdots \land \varphi_m) \rightarrow (\psi_1 \lor \cdots \lor \psi_n)$$

holds. There are two special cases: where $\Gamma$ is empty and when $\Delta$ is empty. When $\Gamma$ is empty, i.e., $m = 0$, $\Rightarrow \Delta$ holds iff $\psi_1 \lor \cdots \lor \psi_n$ holds. When $\Delta$ is empty, i.e., $n = 0$, $\Gamma \Rightarrow$ holds iff $\neg(\varphi_1 \land \cdots \land \varphi_m)$ does. We say a sequent is valid iff the corresponding sentence is valid.

If $\Gamma$ is a sequence of sentences, we write $\Gamma, \varphi$ for the result of appending $\varphi$ to the right end of $\Gamma$ (and $\varphi, \Gamma$ for the result of appending $\varphi$ to the left end of $\Gamma$). If $\Delta$ is a sequence of sentences also, then $\Gamma, \Delta$ is the concatenation of the two sequences.
Definition 19.2 (Initial Sequent). An initial sequent is a sequent of one of the following forms:

1. \( \varphi \Rightarrow \varphi \)
2. \( \bot \Rightarrow \)

for any sentence \( \varphi \) in the language.

Derivations in the sequent calculus are certain trees of sequents, where the topmost sequents are initial sequents, and if a sequent stands below one or two other sequents, it must follow correctly by a rule of inference. The rules for LK are divided into two main types: logical rules and structural rules. The logical rules are named for the main operator of the sentence containing \( \varphi \) and/or \( \psi \) in the lower sequent. Each one comes in two versions, one for inferring a sequent with the sentence containing the logical operator on the left, and one with the sentence on the right.

19.2 Propositional Rules

Rules for \( \neg \)

\[
\frac{\Gamma \Rightarrow \Delta, \varphi}{\neg \varphi, \Gamma \Rightarrow \Delta} \quad \neg L \\
\frac{\varphi, \Gamma \Rightarrow \Delta}{\Gamma \Rightarrow \Delta \neg \varphi} \quad \neg R
\]

Rules for \( \land \)

\[
\frac{\varphi, \Gamma \Rightarrow \Delta}{\varphi \land \psi, \Gamma \Rightarrow \Delta} \land L
\]
\[
\frac{\psi, \Gamma \Rightarrow \Delta}{\varphi \land \psi, \Gamma \Rightarrow \Delta} \land R
\]

Rules for \( \lor \)

\[
\frac{\varphi, \Gamma \Rightarrow \Delta}{\varphi \lor \psi, \Gamma \Rightarrow \Delta} \lor L
\]
\[
\frac{\psi, \Gamma \Rightarrow \Delta}{\varphi \lor \psi, \Gamma \Rightarrow \Delta} \lor R
\]

\[\]
19.3 QUANTIFIER RULES

Rules for $\rightarrow$

\[
\frac{\Gamma \Rightarrow \Delta, \psi, \Pi \Rightarrow \Lambda}{\varphi \rightarrow \psi, \Gamma, \Pi \Rightarrow \Delta, \Lambda} \quad \rightarrow_L \\
\frac{\varphi, \Gamma \Rightarrow \Delta, \psi}{\Gamma \Rightarrow \Delta, \varphi \rightarrow \psi} \quad \rightarrow_R
\]

19.3 Quantifier Rules

Rules for $\forall$

\[
\frac{\varphi(t), \Gamma \Rightarrow \Delta}{\forall x \varphi(x), \Gamma \Rightarrow \Delta} \quad \forall_L \quad \frac{\Gamma \Rightarrow \Delta, \varphi(a)}{\Gamma \Rightarrow \Delta, \forall x \varphi(x)} \quad \forall_R
\]

In $\forall_L$, $t$ is a closed term (i.e., one without variables). In $\forall_R$, $a$ is a constant symbol which must not occur anywhere in the lower sequent of the $\forall_R$ rule. We call $a$ the eigenvariable of the $\forall_R$ inference.

Rules for $\exists$

\[
\frac{\varphi(a), \Gamma \Rightarrow \Delta}{\exists x \varphi(x), \Gamma \Rightarrow \Delta} \quad \exists_L \quad \frac{\Gamma \Rightarrow \Delta, \varphi(t)}{\Gamma \Rightarrow \Delta, \exists x \varphi(x)} \quad \exists_R
\]

Again, $t$ is a closed term, and $a$ is a constant symbol which does not occur in the lower sequent of the $\exists_L$ rule. We call $a$ the eigenvariable of the $\exists_L$ inference.

The condition that an eigenvariable not occur in the lower sequent of the $\forall_R$ or $\exists_L$ inference is called the eigenvariable condition.

We use the term “eigenvariable” even though $a$ in the above rules is a constant symbol. This has historical reasons.

In $\exists_R$ and $\forall_L$ there are no restrictions on the term $t$. On the other hand, in the $\exists_L$ and $\forall_R$ rules, the eigenvariable condition requires that the constant symbol $a$ does not occur anywhere outside of $\varphi(a)$ in the upper sequent. It is necessary to ensure that the system is sound, i.e., only derives sequents that are valid. Without this condition, the following would be allowed:

\[
\frac{\varphi(a) \Rightarrow \varphi(a)}{\exists x \varphi(x) \Rightarrow \varphi(a)} \quad \forall_L \quad \frac{\varphi(a) \Rightarrow \varphi(a)}{\varphi(a) \Rightarrow \forall x \varphi(x)} \quad \forall_R
\]

However, $\exists x \varphi(x) \Rightarrow \forall x \varphi(x)$ is not valid.
19.4 Structural Rules

We also need a few rules that allow us to rearrange sentences in the left and right side of a sequent. Since the logical rules require that the sentences in the premise which the rule acts upon stand either to the far left or to the far right, we need an “exchange” rule that allows us to move sentences to the right position. It’s also important sometimes to be able to combine two identical sentences into one, and to add a sentence on either side.

Weakening

\[
\begin{align*}
\frac{\Gamma \Rightarrow \Delta}{\varphi, \Gamma \Rightarrow \Delta} & \quad \text{WL} \\
\frac{\Gamma \Rightarrow \Delta}{\Gamma \Rightarrow \Delta, \varphi} & \quad \text{WR}
\end{align*}
\]

Contraction

\[
\begin{align*}
\frac{\varphi, \varphi, \Gamma \Rightarrow \Delta}{\varphi, \Gamma \Rightarrow \Delta} & \quad \text{CL} \\
\frac{\Gamma \Rightarrow \Delta, \varphi, \varphi}{\Gamma \Rightarrow \Delta, \varphi} & \quad \text{CR}
\end{align*}
\]

Exchange

\[
\begin{align*}
\frac{\Gamma, \varphi, \psi, \Pi \Rightarrow \Delta}{\Gamma, \psi, \varphi, \Pi \Rightarrow \Delta} & \quad \text{XL} \\
\frac{\Gamma \Rightarrow \Delta, \varphi, \psi, \Lambda}{\Gamma \Rightarrow \Delta, \psi, \varphi, \Lambda} & \quad \text{XR}
\end{align*}
\]

A series of weakening, contraction, and exchange inferences will often be indicated by double inference lines.

The following rule, called “cut,” is not strictly speaking necessary, but makes it a lot easier to reuse and combine derivations.

\[
\frac{\Gamma \Rightarrow \Delta, \varphi \quad \varphi, \Pi \Rightarrow \Lambda}{\Gamma, \Pi \Rightarrow \Delta, \Lambda} \quad \text{Cut}
\]

19.5 Derivations

We’ve said what an initial sequent looks like, and we’ve given the rules of inference. Derivations in the sequent calculus are inductively generated from
19.5. DERIVATIONS

these: each derivation either is an initial sequent on its own, or consists of one or two derivations followed by an inference.

**Definition 19.3 (LK derivation).** An LK-derivation of a sequent $S$ is a tree of sequents satisfying the following conditions:

1. The topmost sequents of the tree are initial sequents.
2. The bottommost sequent of the tree is $S$.
3. Every sequent in the tree except $S$ is a premise of a correct application of an inference rule whose conclusion stands directly below that sequent in the tree.

We then say that $S$ is the end-sequent of the derivation and that $S$ is derivable in LK (or LK-derivable).

**Example 19.4.** Every initial sequent, e.g., $\chi \Rightarrow \chi$ is a derivation. We can obtain a new derivation from this by applying, say, the WL rule,

$$\frac{\Gamma \Rightarrow \Delta}{\varphi, \Gamma \Rightarrow \Delta} \text{ WL}$$

The rule, however, is meant to be general: we can replace the $\varphi$ in the rule with any sentence, e.g., also with $\theta$. If the premise matches our initial sequent $\chi \Rightarrow \chi$, that means that both $\Gamma$ and $\Delta$ are just $\chi$, and the conclusion would then be $\theta, \chi \Rightarrow \chi$. So, the following is a derivation:

$$\frac{\chi \Rightarrow \chi}{\theta, \chi \Rightarrow \chi} \text{ WL}$$

We can now apply another rule, say XL, which allows us to switch two sentences on the left. So, the following is also a correct derivation:

$$\frac{\chi \Rightarrow \chi}{\theta, \chi \Rightarrow \chi} \text{ WL}
\frac{\chi \Rightarrow \chi}{\chi, \theta \Rightarrow \chi} \text{ XL}$$

In this application of the rule, which was given as

$$\frac{\Gamma, \varphi, \psi, \Pi \Rightarrow \Delta}{\Gamma, \varphi, \psi, \Pi \Rightarrow \Delta} \text{ XL}$$

both $\Gamma$ and $\Pi$ were empty, $\Delta$ is $\chi$, and the roles of $\varphi$ and $\psi$ are played by $\theta$ and $\chi$, respectively. In much the same way, we also see that

$$\frac{\theta \Rightarrow \theta}{\chi, \theta \Rightarrow \theta} \text{ WL}$$

is a derivation. Now we can take these two derivations, and combine them using $\land R$. That rule was
CHAPTER 19. THE SEQUENT CALCULUS

In our case, the premises must match the last sequents of the derivations ending in the premises. That means that \( \Gamma \) is \( \chi, \theta \), \( \Delta \) is empty, \( \varphi \) is \( \chi \) and \( \psi \) is \( \theta \). So the conclusion, if the inference should be correct, is \( \chi, \theta \Rightarrow \chi \land \theta \).
To find a logical rule that could give us this end-sequent, we look at the logical connectives in the end-sequent: \( \neg, \lor, \) and \( \rightarrow \). We only care at the moment about \( \lor \) and \( \rightarrow \) because they are main operators of sentences in the end-sequent, while \( \neg \) is inside the scope of another connective, so we will take care of it later. Our options for logical rules for the final inference are therefore the \( \lor L \) rule and the \( \rightarrow R \) rule. We could pick either rule, really, but let’s pick the \( \rightarrow R \) rule (if for no reason other than it allows us to put off splitting into two branches). According to the form of \( \rightarrow R \) inferences which can yield the lower sequent, this must look like:

\[
\frac{\neg \phi \lor \psi, \phi \Rightarrow \psi}{\neg \phi \lor \psi \Rightarrow \phi \rightarrow \psi} \rightarrow R
\]

If we move \( \neg \phi \lor \psi \) to the outside of the antecedent, we can apply the \( \lor L \) rule. According to the schema, this must split into two upper sequents as follows:

\[
\frac{\neg \phi, \phi \Rightarrow \psi}{\phi \lor \psi \Rightarrow \psi} \lor L
\]

\[
\frac{\phi, \neg \phi \lor \psi \Rightarrow \psi}{\neg \phi \lor \psi \Rightarrow \phi \rightarrow \psi} \rightarrow R
\]

\[
\frac{\psi \Rightarrow \psi}{\phi \lor \psi \Rightarrow \phi \rightarrow \psi} \lor L
\]

\[
\frac{\phi, \neg \phi \lor \psi \Rightarrow \psi}{\neg \phi \lor \psi \Rightarrow \phi \rightarrow \psi} \rightarrow R
\]

Remember that we are trying to wind our way up to initial sequents; we seem to be pretty close! The right branch is just one weakening and one exchange away from an initial sequent and then it is done:

\[
\frac{\neg \phi, \phi \Rightarrow \psi}{\phi, \psi \Rightarrow \psi} \lor L
\]

\[
\frac{\psi \Rightarrow \psi}{\phi \lor \psi \Rightarrow \phi \rightarrow \psi} \lor L
\]

\[
\frac{\phi, \neg \phi \lor \psi \Rightarrow \psi}{\neg \phi \lor \psi \Rightarrow \phi \rightarrow \psi} \rightarrow R
\]

Now looking at the left branch, the only logical connective in any sentence is the \( \neg \) symbol in the antecedent sentences, so we’re looking at an instance of the \( \neg L \) rule.

\[
\frac{\phi \Rightarrow \psi}{\neg \phi, \phi \Rightarrow \psi} \neg L
\]

\[
\frac{\psi \Rightarrow \psi}{\phi, \psi \Rightarrow \psi} \lor L
\]

\[
\frac{\phi, \neg \phi \lor \psi \Rightarrow \psi}{\neg \phi \lor \psi \Rightarrow \phi \rightarrow \psi} \lor L
\]

\[
\frac{\phi, \neg \phi \lor \psi \Rightarrow \psi}{\neg \phi \lor \psi \Rightarrow \phi \rightarrow \psi} \rightarrow R
\]
Similarly to how we finished off the right branch, we are just one weakening and one exchange away from finishing off this left branch as well.

\[
\frac{\varphi \Rightarrow \varphi}{\varphi \Rightarrow \varphi, \psi} \quad \text{WR} \quad \frac{\varphi \Rightarrow \psi, \varphi}{\varphi, \psi \Rightarrow \psi} \quad \text{WL}
\frac{\varphi \Rightarrow \psi}{\varphi, \psi \Rightarrow \psi} \quad \text{XL}
\frac{\neg \varphi, \varphi \Rightarrow \psi}{\neg \varphi \lor \psi, \varphi \Rightarrow \psi} \quad \text{XR}
\frac{\varphi, \neg \varphi \lor \psi \Rightarrow \psi}{\neg \varphi \lor \psi \Rightarrow \varphi \Rightarrow \psi} \quad \rightarrow R
\]

**Example 19.7.** Give an LK-derivation of the sequent \(\neg \varphi \lor \neg \psi \Rightarrow \neg (\varphi \land \psi)\)

Using the techniques from above, we start by writing the desired end-sequent at the bottom.

\[
\neg \varphi \lor \neg \psi \Rightarrow \neg (\varphi \land \psi)
\]

The available main connectives of sentences in the end-sequent are the \(\lor\) symbol and the \(\neg\) symbol. It would work to apply either the \(\lor L\) or the \(\neg R\) rule here, but we start with the \(\neg R\) rule because it avoids splitting up into two branches for a moment:

\[
\frac{\varphi \land \psi, \neg \varphi \lor \neg \psi \Rightarrow}{\neg \varphi \lor \neg \psi \Rightarrow \neg (\varphi \land \psi)} \quad \rightarrow R
\]

Now we have a choice of whether to look at the \(\land L\) or the \(\lor L\) rule. Let’s see what happens when we apply the \(\land L\) rule: we have a choice to start with either the sequent \(\varphi, \neg \varphi \lor \psi \Rightarrow\) or the sequent \(\psi, \neg \varphi \lor \psi \Rightarrow\). Since the derivation is symmetric with regards to \(\varphi\) and \(\psi\), let’s go with the former:

\[
\frac{\varphi, \neg \varphi \lor \neg \psi \Rightarrow}{\varphi \land \psi, \neg \varphi \lor \neg \psi \Rightarrow} \quad \land L
\frac{\varphi \land \psi, \neg \varphi \lor \neg \psi \Rightarrow}{\neg \varphi \lor \neg \psi \Rightarrow \neg (\varphi \land \psi)} \quad \rightarrow R
\]

Continuing to fill in the derivation, we see that we run into a problem:

\[
\frac{\varphi \Rightarrow \varphi}{\neg \psi, \varphi \Rightarrow \neg L} \quad \frac{\varphi \Rightarrow \varphi}{\varphi, \psi \Rightarrow \rightarrow L} \quad \frac{\varphi \Rightarrow \varphi}{\neg \psi, \varphi \Rightarrow \rightarrow L}
\frac{\varphi \lor \neg \psi, \varphi \Rightarrow \rightarrow L}{\varphi \land \psi, \neg \varphi \lor \neg \psi \Rightarrow \land L}
\frac{\varphi \land \psi, \neg \varphi \lor \neg \psi \Rightarrow}{\neg \varphi \lor \neg \psi \Rightarrow \neg (\varphi \land \psi)} \quad \rightarrow R
\]

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The top of the right branch cannot be reduced any further, and it cannot be brought by way of structural inferences to an initial sequent, so this is not the right path to take. So clearly, it was a mistake to apply the ∧L rule above. Going back to what we had before and carrying out the ∨L rule instead, we get

\[ \neg \varphi, \varphi \land \psi \Rightarrow \varphi \land \psi \Rightarrow \neg \varphi \land \neg \psi, \varphi \land \psi \Rightarrow \neg \varphi \land \neg \psi \Rightarrow (\neg \varphi \land \neg \psi) \]

Completing each branch as we’ve done before, we get

\[ \neg \varphi, \neg \psi, \neg \varphi \lor \neg \psi \Rightarrow \neg \varphi \lor \neg \psi \Rightarrow (\neg \varphi \lor \neg \psi) \]

(We could have carried out the ∧ rules lower than the ¬ rules in these steps and still obtained a correct derivation).

**Example 19.8.** So far we haven’t used the contraction rule, but it is sometimes required. Here’s an example where that happens. Suppose we want to prove \( \Rightarrow \varphi \lor \neg \varphi \). Applying ∨R backwards would give us one of these two derivations:

\[ \varphi \Rightarrow \varphi \land \psi \Rightarrow \varphi \land \psi \Rightarrow \neg \varphi \lor \neg \psi, \varphi \lor \neg \psi \Rightarrow \neg \varphi \lor \neg \psi \Rightarrow (\neg \varphi \lor \neg \psi) \]

Neither of these of course ends in an initial sequent. The trick is to realize that the contraction rule allows us to combine two copies of a sentence into one—and when we’re searching for a proof, i.e., going from bottom to top, we can keep a copy of \( \varphi \lor \neg \varphi \) in the premise, e.g.,

\[ \Rightarrow \varphi \lor \neg \varphi, \varphi \lor \neg \varphi \Rightarrow \varphi \lor \neg \varphi, \varphi \lor \neg \varphi \Rightarrow \varphi \lor \neg \varphi \]

Now we can apply ∨R a second time, and also get \( \neg \varphi \), which leads to a complete derivation.
19.7 Derivations with Quantifiers

Example 19.9. Give an LK-derivation of the sequent $\exists x \neg \phi(x) \Rightarrow \neg \forall x \phi(x)$.

When dealing with quantifiers, we have to make sure not to violate the eigenvariable condition, and sometimes this requires us to play around with the order of carrying out certain inferences. In general, it helps to try and take care of rules subject to the eigenvariable condition first (they will be lower down in the finished proof). Also, it is a good idea to try and look ahead and try to guess what the initial sequent might look like. In our case, it will have to be something like $\phi(a) \Rightarrow \phi(a)$. That means that when we are “reversing” the quantifier rules, we will have to pick the same term—what we will call $a$—for both the $\forall$ and the $\exists$ rule. If we picked different terms for each rule, we would end up with something like $\phi(a) \Rightarrow \phi(b)$, which, of course, is not derivable.

Starting as usual, we write

$$\exists x \neg \phi(x) \Rightarrow \neg \forall x \phi(x)$$

We could either carry out the $\exists L$ rule or the $\neg R$ rule. Since the $\exists L$ rule is subject to the eigenvariable condition, it’s a good idea to take care of it sooner rather than later, so we’ll do that one first.

$$\neg \phi(a) \Rightarrow \neg \forall x \phi(x)$$

Applying the $\neg L$ and $\neg R$ rules backwards, we get

$$\forall x \phi(x) \Rightarrow \phi(a)$$

$$\neg \phi(a), \forall x \phi(x) \Rightarrow \neg L$$

$$\forall x \phi(x), \neg \phi(a) \Rightarrow \neg R$$

$$\exists x \neg \phi(x) \Rightarrow \neg \forall x \phi(x)$$

At this point, our only option is to carry out the $\forall L$ rule. Since this rule is not subject to the eigenvariable restriction, we’re in the clear. Remember, we want to try and obtain an initial sequent (of the form $\phi(a) \Rightarrow \phi(a)$), so we should choose $a$ as our argument for $\phi$ when we apply the rule.
19.8. PROOF-THEORETIC NOTIONS

It is important, especially when dealing with quantifiers, to double check at this point that the eigenvariable condition has not been violated. Since the only rule we applied that is subject to the eigenvariable condition was \(\exists L\), and the eigenvariable \(a\) does not occur in its lower sequent (the end-sequent), this is a correct derivation.

This section collects the definitions of the provability relation and consistency for natural deduction.

19.8 Proof-Theoretic Notions

Just as we’ve defined a number of important semantic notions (validity, entailment, satisfiability), we now define corresponding proof-theoretic notions. These are not defined by appeal to satisfaction of sentences in structures, but by appeal to the derivability or non-derivability of certain sequents. It was an important discovery that these notions coincide. That they do is the content of the soundness and completeness theorem.

**Definition 19.10 (Theorems).** A sentence \(\phi\) is a theorem if there is a derivation in \(\text{LK}\) of the sequent \(\forall \phi\). We write \(\vdash \phi\) if \(\phi\) is a theorem and \(\not\vdash \phi\) if it is not.

**Definition 19.11 (Derivability).** A sentence \(\phi\) is derivable from a set of sentences \(\Gamma\), \(\Gamma \vdash \phi\), iff there is a finite subset \(\Gamma_0 \subseteq \Gamma\) and a sequence \(\Gamma_0'\) of the sentences in \(\Gamma_0\) such that \(\text{LK}\) derives \(\Gamma_0' \Rightarrow \phi\). If \(\phi\) is not derivable from \(\Gamma\) we write \(\Gamma \not\vdash \phi\).

Because of the contraction, weakening, and exchange rules, the order and number of sentences in \(\Gamma_0'\) does not matter: if a sequent \(\Gamma_0' \Rightarrow \phi\) is derivable, then so is \(\Gamma_0'' \Rightarrow \phi\) for any \(\Gamma_0''\) that contains the same sentences as \(\Gamma_0'\).

For instance, if \(\Gamma_0 = \{\psi, \chi\}\) then both \(\Gamma_0' = \langle \psi, \psi, \chi \rangle\) and \(\Gamma_0'' = \langle \chi, \chi, \psi \rangle\) are sequences containing just the sentences in \(\Gamma_0\). If a sequent containing one is derivable, so is the other, e.g.:
CHAPTER 19. THE SEQUENT CALCULUS

\[
\begin{align*}
\vdots \\
\psi, \chi \Rightarrow \phi & \quad \text{CL} \\
\psi, \chi \Rightarrow \phi & \quad \text{XL} \\
\chi, \psi \Rightarrow \phi & \quad \text{WL} \\
\vdots
\end{align*}
\]

From now on we’ll say that if \( \Gamma_0 \) is a finite set of sentences then \( \Gamma_0 \Rightarrow \phi \) is any sequent where the antecedent is a sequence of sentences in \( \Gamma_0 \) and tacitly include contractions, exchanges, and weakenings if necessary.

**Definition 19.12 (Consistency).** A set of sentences \( \Gamma \) is **inconsistent** iff there is a finite subset \( \Gamma_0 \subseteq \Gamma \) such that \( \text{LK} \) derives \( \Gamma_0 \Rightarrow \phi \). If \( \Gamma \) is not inconsistent, i.e., if for every finite \( \Gamma_0 \subseteq \Gamma \), \( \text{LK} \) does not derive \( \Gamma_0 \Rightarrow \phi \), we say it is **consistent**.

**Proposition 19.13 (Reflexivity).** If \( \phi \in \Gamma \), then \( \Gamma \vdash \phi \).

*Proof.* The initial sequent \( \phi \Rightarrow \phi \) is derivable, and \( \{ \phi \} \subseteq \Gamma \).

**Proposition 19.14 (Monotony).** If \( \Gamma \subseteq \Delta \) and \( \Gamma \vdash \phi \), then \( \Delta \vdash \phi \).

*Proof.* Suppose \( \Gamma \vdash \phi \), i.e., there is a finite \( \Gamma_0 \subseteq \Gamma \) such that \( \Gamma_0 \Rightarrow \phi \) is derivable. Since \( \Gamma \subseteq \Delta \), then \( \Gamma_0 \) is also a finite subset of \( \Delta \). The derivation of \( \Gamma_0 \Rightarrow \phi \) thus also shows \( \Delta \vdash \phi \).

**Proposition 19.15 (Transitivity).** If \( \Gamma \vdash \phi \) and \( \{ \phi \} \cup \Delta \vdash \psi \), then \( \Gamma \cup \Delta \vdash \psi \).

*Proof.* If \( \Gamma \vdash \phi \), there is a finite \( \Gamma_0 \subseteq \Gamma \) and a derivation \( \pi_0 \) of \( \Gamma_0 \Rightarrow \phi \). If \( \{ \phi \} \cup \Delta \vdash \psi \), then for some finite subset \( \Delta_0 \subseteq \Delta \), there is a derivation \( \pi_1 \) of \( \phi, \Delta_0 \Rightarrow \psi \). Consider the following derivation:

\[
\begin{array}{c}
\vdots \\
\vdots \\
\vdots
\end{array}
\]

\[
\begin{array}{c}
\pi_0 \\
\pi_1
\end{array}
\]

\[
\begin{array}{c}
\cdots \\
\Gamma_0 \Rightarrow \phi \\
\cdots
\end{array}
\]

\[
\begin{array}{c}
\pi_0 \\
\pi_1
\end{array}
\]

\[
\begin{array}{c}
\Gamma_0, \Delta_0 \Rightarrow \psi
\end{array}
\]

*Cut*

Since \( \Gamma_0 \cup \Delta_0 \subseteq \Gamma \cup \Delta \), this shows \( \Gamma \cup \Delta \vdash \psi \).

Note that this means that in particular if \( \Gamma \vdash \phi \) and \( \phi \vdash \psi \), then \( \Gamma \vdash \psi \). It follows also that if \( \phi_1, \ldots, \phi_n \vdash \psi \) and \( \Gamma \vdash \phi_i \) for each \( i \), then \( \Gamma \vdash \psi \).

**Proposition 19.16.** \( \Gamma \) is inconsistent iff \( \Gamma \vdash \phi \) for every sentence \( \phi \).

*Proof.* Exercise.

**Proposition 19.17 (Compactness).**

1. If \( \Gamma \vdash \phi \) then there is a finite subset \( \Gamma_0 \subseteq \Gamma \) such that \( \Gamma_0 \vdash \phi \).
19.9 Derivability and Consistency

2. If every finite subset of \( \Gamma \) is consistent, then \( \Gamma \) is consistent.

Proof. 1. If \( \Gamma \vdash \varphi \), then there is a finite subset \( \Gamma_0 \subseteq \Gamma \) such that the sequent \( \Gamma_0 \Rightarrow \varphi \) has a derivation. Consequently, \( \Gamma_0 \vdash \varphi \).

2. If \( \Gamma \) is inconsistent, there is a finite subset \( \Gamma_0 \subseteq \Gamma \) such that \( \text{LK} \) derives \( \Gamma_0 \Rightarrow \). But then \( \Gamma_0 \) is a finite subset of \( \Gamma \) that is inconsistent. \( \square \)

19.9 Derivability and Consistency

We will now establish a number of properties of the derivability relation. They are independently interesting, but each will play a role in the proof of the completeness theorem.

Proposition 19.18. If \( \Gamma \vdash \varphi \) and \( \Gamma \cup \{ \varphi \} \) is inconsistent, then \( \Gamma \) is inconsistent.

Proof. There are finite \( \Gamma_0 \) and \( \Gamma_1 \subseteq \Gamma \) such that \( \text{LK} \) derives \( \Gamma_0 \Rightarrow \varphi \) and \( \varphi, \Gamma_1 \Rightarrow \). Let the \( \text{LK} \)-derivation of \( \Gamma_0 \Rightarrow \varphi \) be \( \pi_0 \) and the \( \text{LK} \)-derivation of \( \varphi, \Gamma_1 \Rightarrow \) be \( \pi_1 \). We can then derive

\[
\begin{array}{c}
\vdots \\
\vdots \\
\vdots \\
\Gamma_0 \Rightarrow \varphi \\
\Gamma_1 \Rightarrow \\
\ast \\
\end{array}

\pi_0 \pi_1
\]

\( \Gamma_0, \Gamma_1 \Rightarrow \) \text{Cut}

Since \( \Gamma_0 \subseteq \Gamma \) and \( \Gamma_1 \subseteq \Gamma \), \( \Gamma_0 \cup \Gamma_1 \subseteq \Gamma \), hence \( \Gamma \) is inconsistent. \( \square \)

Proposition 19.19. \( \Gamma \vdash \varphi \) iff \( \Gamma \cup \{ \neg \varphi \} \) is inconsistent.

Proof. First suppose \( \Gamma \vdash \varphi \), i.e., there is a derivation \( \pi_0 \) of \( \Gamma \Rightarrow \varphi \). By adding a \( \neg \text{L} \) rule, we obtain a derivation \( \neg \varphi, \Gamma \Rightarrow \), i.e., \( \Gamma \cup \{ \neg \varphi \} \) is inconsistent.

If \( \Gamma \cup \{ \neg \varphi \} \) is inconsistent, there is a derivation \( \pi_1 \) of \( \neg \varphi, \Gamma \Rightarrow \). The following is a derivation of \( \Gamma \Rightarrow \varphi \):

\[
\begin{array}{c}
\varphi \\
\Rightarrow \\
\ast \\
\end{array}

\pi_1
\]

\( \Gamma \Rightarrow \varphi \)

\( \text{Cut} \) \( \square \)

Proposition 19.20. If \( \Gamma \vdash \varphi \) and \( \neg \varphi \in \Gamma \), then \( \Gamma \) is inconsistent.

Proof. Suppose \( \Gamma \vdash \varphi \) and \( \neg \varphi \in \Gamma \). Then there is a derivation \( \pi \) of a sequent \( \Gamma_0 \Rightarrow \varphi \). The sequent \( \neg \varphi, \Gamma_0 \Rightarrow \) is also derivable:
π
Γ₀ ⇒ φ
φ ⇒ φ
¬L
¬φ, φ ⇒ ¬R
XL
φ, ¬φ ⇒ Cut

Since ¬φ ∈ Γ and Γ₀ ⊆ Γ, this shows that Γ is inconsistent.

Proposition 19.21. If Γ ∪ {φ} and Γ ∪ {¬φ} are both inconsistent, then Γ is inconsistent.

Proof. There are finite sets Γ₀ ⊆ Γ and Γ₁ ⊆ Γ and LK-derivations π₀ and π₁ of φ, Γ₀ ⇒ and ¬φ, Γ₁ ⇒ , respectively. We can then derive

π₀
φ, Γ₀ ⇒ ¬R
¬φ, Γ₁ ⇒ Cut

Since Γ₀ ⊆ Γ and Γ₁ ⊆ Γ, Γ₀ ∪ Γ₁ ⊆ Γ. Hence Γ is inconsistent.

19.10 Derivability and the Propositional Connectives

We establish that the derivability relation ⊢ of the sequent calculus is strong enough to establish some basic facts involving the propositional connectives, such as that φ ∧ ψ ⊢ φ and φ, ψ → ψ ⊢ ψ (modus ponens). These facts are needed for the proof of the completeness theorem.

Proposition 19.22.
1. Both φ ∧ ψ ⊢ φ and φ ∧ ψ ⊢ ψ.
2. φ, ψ ⊢ φ ∧ ψ.

Proof. 1. Both sequents φ ∧ ψ ⇒ φ and φ ∧ ψ ⇒ ψ are derivable:

φ ⇒ φ ∧L
ψ ⇒ ψ ∧L

φ ∧ ψ ⇒ φ ∧L
ψ ∧ ψ ⇒ ψ ∧L

2. Here is a derivation of the sequent φ, ψ ⇒ φ ∧ ψ:

φ ⇒ φ
ψ ⇒ ψ
φ, ψ ⇒ φ ∧ ψ ∧R

Proposition 19.23.
1. φ ∨ ψ, ¬φ, ¬ψ is inconsistent.
2. Both φ ⊢ φ ∨ ψ and ψ ⊢ φ ∨ ψ.
19.11. Derivability and the Quantifiers

Proof. 1. We give a derivation of the sequent \( \phi \lor \psi, \neg \phi, \neg \psi \Rightarrow : \)

\[
\frac{\phi \Rightarrow \phi}{\neg \phi, \neg \phi \Rightarrow \neg \phi} -L
\]

\[
\frac{\psi \Rightarrow \psi}{\neg \phi, \neg \phi \Rightarrow \neg \psi} -L
\]

\[
\frac{\phi, \neg \phi, \neg \psi \Rightarrow \psi, \neg \phi}{\neg \psi, \neg \psi \Rightarrow \psi, \neg \phi, \neg \psi \Rightarrow \phi, \neg \phi, \neg \psi} \lor L
\]

(Recall that double inference lines indicate several weakening, contraction, and exchange inferences.)

2. Both sequents \( \phi \Rightarrow \phi \lor \psi \) and \( \psi \Rightarrow \phi \lor \psi \) have derivations:

\[
\frac{\phi \Rightarrow \phi}{\phi \Rightarrow \phi \lor \psi} \lor R
\]

\[
\frac{\psi \Rightarrow \psi}{\psi \Rightarrow \phi \lor \psi} \lor R
\]

\( \square \)

Proposition 19.24. 1. \( \phi, \phi \rightarrow \psi \vdash \psi \).

2. Both \( \neg \phi \vdash \phi \rightarrow \psi \) and \( \psi \vdash \phi \rightarrow \psi \) are derivable:

\[
\frac{\phi \Rightarrow \phi}{\neg \phi, \phi \Rightarrow \phi} \rightarrow L
\]

\[
\frac{\psi \Rightarrow \psi}{\psi \Rightarrow \phi \rightarrow \psi} \rightarrow R
\]

\( \square \)

19.11 Derivability and the Quantifiers

The completeness theorem also requires that the sequent calculus rules rules yield the facts about \( \vdash \) established in this section.

Theorem 19.25. If \( c \) is a constant not occurring in \( \Gamma \) or \( \phi(x) \) and \( \Gamma \vdash \phi(c) \), then \( \Gamma \vdash \forall x \phi(x) \).

Proof. Let \( \pi_0 \) be an \textbf{LK}-derivation of \( \Gamma_0 \Rightarrow \phi(c) \) for some finite \( \Gamma_0 \subseteq \Gamma \). By adding a \( \lor R \) inference, we obtain a derivation of \( \Gamma_0 \Rightarrow \forall x \phi(x) \), since \( c \) does not occur in \( \Gamma \) or \( \phi(x) \) and thus the eigenvariable condition is satisfied. \( \square \)

Proposition 19.26. 1. \( \phi(t) \vdash \exists x \phi(x) \).
2. $\forall x \varphi(x) \vdash \varphi(t)$.

Proof. 1. The sequent $\varphi(t) \Rightarrow \exists x \varphi(x)$ is derivable:

$$
\frac{\varphi(t) \Rightarrow \varphi(t)}{\varphi(t) \Rightarrow \exists x \varphi(x)} \exists R
$$

2. The sequent $\forall x \varphi(x) \Rightarrow \varphi(t)$ is derivable:

$$
\frac{\varphi(t) \Rightarrow \varphi(t)}{\forall x \varphi(x) \Rightarrow \varphi(t)} \forall L \quad \square
$$

19.12 Soundness

A derivation system, such as the sequent calculus, is sound if it cannot derive things that do not actually hold. Soundness is thus a kind of guaranteed safety property for derivation systems. Depending on which proof theoretic property is in question, we would like to know for instance, that

1. every derivable $\varphi$ is valid;

2. if a sentence is derivable from some others, it is also a consequence of them;

3. if a set of sentences is inconsistent, it is unsatisfiable.

These are important properties of a derivation system. If any of them do not hold, the derivation system is deficient—it would derive too much. Consequently, establishing the soundness of a derivation system is of the utmost importance.

Because all these proof-theoretic properties are defined via derivability in the sequent calculus of certain sequents, proving (1)–(3) above requires proving something about the semantic properties of derivable sequents. We will first define what it means for a sequent to be valid, and then show that every derivable sequent is valid. (1)–(3) then follow as corollaries from this result.

**Definition 19.27.** A structure $\mathfrak{M}$ satisfies a sequent $\Gamma \Rightarrow \Delta$ iff either $\mathfrak{M} \not\models \varphi$ for some $\varphi \in \Gamma$ or $\mathfrak{M} \models \varphi$ for some $\varphi \in \Delta$.

A sequent is valid iff every structure $\mathfrak{M}$ satisfies it.

**Theorem 19.28 (Soundness).** If $\text{LK}$ derives $\Theta \Rightarrow \Sigma$, then $\Theta \Rightarrow \Sigma$ is valid.
19.12. SOUNDNESS

Proof. Let π be a derivation of Θ \Rightarrow \Xi. We proceed by induction on the number of inferences n in π.

If the number of inferences is 0, then π consists only of an initial sequent. Every initial sequent φ \Rightarrow φ is obviously valid, since for every \mathcal{M}, either \mathcal{M} \not\models φ or \mathcal{M} \models φ.

If the number of inferences is greater than 0, we distinguish cases according to the type of the lowermost inference. By induction hypothesis, we can assume that the premises of that inference are valid, since the number of inferences in the derivation of any premise is smaller than n.

First, we consider the possible inferences with only one premise.

1. The last inference is a weakening. Then Θ \Rightarrow Ξ is either φ, Γ \Rightarrow Δ (if the last inference is WL) or Γ \Rightarrow Δ, φ (if it’s WR), and the derivation ends in one of

\[ \frac{\cdot \cdot \cdot}{\Gamma \Rightarrow \Delta} \text{ WL} \quad \frac{\cdot \cdot \cdot}{\Gamma \Rightarrow \Delta} \text{ WR} \]

By induction hypothesis, Γ \Rightarrow Δ is valid, i.e., for every structure \mathcal{M}, either there is some χ ∈ Γ such that \mathcal{M} \not\models χ or there is some χ ∈ Δ such that \mathcal{M} \models χ.

If \mathcal{M} \not\models χ for some χ ∈ Γ, then χ ∈ Θ as well since Θ = φ, Γ, and so \mathcal{M} \not\models χ for some χ ∈ Θ. Similarly, if \mathcal{M} \models χ for some χ ∈ Δ, as χ ∈ Ξ, \mathcal{M} \models χ for some χ ∈ Ξ. Consequently, Θ \Rightarrow Ξ is valid.

2. The last inference is ¬L: Then the premise of the last inference is Γ \Rightarrow Δ, φ and the conclusion is ¬φ, Γ \Rightarrow Δ, i.e., the derivation ends in

\[ \frac{\cdot \cdot \cdot}{\Gamma \Rightarrow \Delta, φ} \quad \frac{\cdot \cdot \cdot}{\negφ, Γ \Rightarrow \Delta} \text{ ¬L} \]

and Θ = ¬φ, Γ while Ξ = Δ.

The induction hypothesis tells us that Γ \Rightarrow Δ, φ is valid, i.e., for every \mathcal{M}, either (a) for some χ ∈ Γ, \mathcal{M} \not\models χ, or (b) for some χ ∈ Δ, \mathcal{M} \models χ, or (c) \mathcal{M} \models φ. We want to show that Θ \Rightarrow Ξ is also valid. Let \mathcal{M} be a structure.

If (a) holds, then there is χ ∈ Γ so that \mathcal{M} \not\models χ, but χ ∈ Θ as well. If (b) holds, there is χ ∈ Δ such that \mathcal{M} \models χ, but χ ∈ Ξ as well. Finally, if \mathcal{M} \models φ, then \mathcal{M} \not\models ¬φ. Since ¬φ ∈ Θ, there is χ ∈ Θ such that \mathcal{M} \not\models χ. Consequently, Θ \Rightarrow Ξ is valid.
CHAPTER 19. THE SEQUENT CALCULUS

3. The last inference is $\neg R$: Exercise.

4. The last inference is $\land L$: There are two variants: $\varphi \land \psi$ may be inferred on the left from $\varphi$ or from $\psi$ on the left side of the premise. In the first case, the $\pi$ ends in

$$
\ldots
\frac{\varphi, \Gamma \Rightarrow \Delta}{\varphi \land \psi, \Gamma \Rightarrow \Delta} \land L
$$

and $\Theta = \varphi \land \psi, \Gamma$ while $\Xi = \Delta$. Consider a structure $M$. Since by induction hypothesis, $\varphi, \Gamma \Rightarrow \Delta$ is valid, (a) $M \nvDash \varphi$, (b) $M \nvDash \chi$ for some $\chi \in \Gamma$, or (c) $M \models \chi$ for some $\chi \in \Delta$. In case (a), $M \nvDash \varphi \land \psi$, so there is $\chi \in \Theta$ (namely, $\varphi \land \psi$) such that $M \nvDash \chi$. In case (b), there is $\chi \in \Gamma$ such that $M \nvDash \chi$, and $\chi \in \Theta$ as well. In case (c), there is $\chi \in \Delta$ such that $M \models \chi$, and $\chi \in \Xi$ as well since $\Xi = \Delta$. So in each case, $M$ satisfies $\varphi \land \psi, \Gamma \Rightarrow \Delta$. Since $M$ was arbitrary, $\Gamma \Rightarrow \Delta$ is valid. The case where $\varphi \land \psi$ is inferred from $\psi$ is handled the same, changing $\varphi$ to $\psi$.

5. The last inference is $\lor R$: There are two variants: $\varphi \lor \psi$ may be inferred on the right from $\varphi$ or from $\psi$ on the right side of the premise. In the first case, $\pi$ ends in

$$
\ldots
\frac{\Gamma \Rightarrow \Delta, \varphi}{\Gamma \Rightarrow \Delta, \varphi \lor \psi} \lor R
$$

Now $\Theta = \Gamma$ and $\Xi = \Delta, \varphi \lor \psi$. Consider a structure $M$. Since $\Gamma \Rightarrow \Delta, \varphi$ is valid, (a) $M \models \varphi$, (b) $M \models \chi$ for some $\chi \in \Gamma$, or (c) $M \models \chi$ for some $\chi \in \Delta$. In case (a), $M \models \varphi \lor \psi$. In case (b), there is $\chi \in \Gamma$ such that $M \nvDash \chi$. In case (c), there is $\chi \in \Delta$ such that $M \models \chi$. So in each case, $M$ satisfies $\Gamma \Rightarrow \Delta, \varphi \lor \psi$, i.e., $\Theta \Rightarrow \Xi$. Since $M$ was arbitrary, $\Theta \Rightarrow \Xi$ is valid. The case where $\varphi \lor \psi$ is inferred from $\psi$ is handled the same, changing $\varphi$ to $\psi$.

6. The last inference is $\rightarrow R$: Then $\pi$ ends in

$$
\ldots
\frac{\varphi, \Gamma \Rightarrow \Delta, \psi}{\Gamma \Rightarrow \Delta, \varphi \rightarrow \psi} \rightarrow R
$$
19.12. SOUNDNESS

Again, the induction hypothesis says that the premise is valid; we want to show that the conclusion is valid as well. Let \( \mathcal{M} \) be arbitrary. Since \( \varphi, \Gamma \Rightarrow \Delta, \psi \) is valid, at least one of the following cases obtains: (a) \( \mathcal{M} \not\models \varphi \), (b) \( \mathcal{M} \models \psi \), (c) \( \mathcal{M} \not\models \chi \) for some \( \chi \in \Gamma \), or (d) \( \mathcal{M} \models \chi \) for some \( \chi \in \Delta \).

In cases (a) and (b), \( \mathcal{M} \models \varphi \rightarrow \psi \) and so there is a \( \chi \in \Delta \), \( \varphi \rightarrow \psi \) such that \( \mathcal{M} \models \chi \). In case (c), for some \( \chi \in \Gamma \), \( \mathcal{M} \not\models \chi \). In case (d), for some \( \chi \in \Delta \), \( \mathcal{M} \models \chi \). In each case, \( \mathcal{M} \) satisfies \( \Gamma \Rightarrow \Delta, \varphi \rightarrow \psi \). Since \( \mathcal{M} \) was arbitrary, \( \Gamma \Rightarrow \Delta, \varphi \rightarrow \psi \) is valid.

7. The last inference is \( \forall L: \) Then there is a formula \( \varphi(x) \) and a closed term \( t \) such that \( \pi \) ends in

\[
\begin{array}{c}
\varphi(t), \Gamma \Rightarrow \Delta \\
\forall x \varphi(x), \Gamma \Rightarrow \Delta \quad \text{\( \forall L \)}
\end{array}
\]

We want to show that the conclusion \( \forall x \varphi(x), \Gamma \Rightarrow \Delta \) is valid. Consider a structure \( \mathcal{M} \). Since the premise \( \varphi(t), \Gamma \Rightarrow \Delta \) is valid, (a) \( \mathcal{M} \not\models \varphi(t) \), (b) \( \mathcal{M} \not\models \chi \) for some \( \chi \in \Gamma \), or (c) \( \mathcal{M} \models \chi \) for some \( \chi \in \Delta \). In case (a), by Proposition 16.30, if \( \mathcal{M} \models \forall x \varphi(x) \), then \( \mathcal{M} \models \varphi(t) \). Since \( \mathcal{M} \not\models \varphi(t) \), \( \mathcal{M} \not\models \forall x \varphi(x) \). In case (b) and (c), \( \mathcal{M} \) also satisfies \( \forall x \varphi(x), \Gamma \Rightarrow \Delta \). Since \( \mathcal{M} \) was arbitrary, \( \forall x \varphi(x), \Gamma \Rightarrow \Delta \) is valid.

8. The last inference is \( \exists R: \) Exercise.

9. The last inference is \( \forall R: \) Then there is a formula \( \varphi(x) \) and a constant symbol \( a \) such that \( \pi \) ends in

\[
\begin{array}{c}
\Gamma \Rightarrow \Delta, \varphi(a) \\
\Gamma \Rightarrow \Delta, \forall x \varphi(x) \quad \text{\( \forall R \)}
\end{array}
\]

where the eigenvariable condition is satisfied, i.e., \( a \) does not occur in \( \varphi(x), \Gamma \), or \( \Delta \). By induction hypothesis, the premise of the last inference is valid. We have to show that the conclusion is valid as well, i.e., that for any structure \( \mathcal{M} \), (a) \( \mathcal{M} \models \forall x \varphi(x) \), (b) \( \mathcal{M} \not\models \chi \) for some \( \chi \in \Gamma \), or (c) \( \mathcal{M} \models \chi \) for some \( \chi \in \Delta \).

Suppose \( \mathcal{M} \) is an arbitrary structure. If (b) or (c) holds, we are done, so suppose neither holds: for all \( \chi \in \Gamma \), \( \mathcal{M} \models \chi \), and for all \( \chi \in \Delta \), \( \mathcal{M} \not\models \chi \). We have to show that (a) holds, i.e., \( \mathcal{M} \models \forall x \varphi(x) \). By Proposition 16.18, if suffices to show that \( \mathcal{M}, s \models \varphi(x) \) for all variable assignments \( s \). So let \( s \)
be an arbitrary variable assignment. Consider the structure $\mathfrak{M}'$ which is just like $\mathfrak{M}$ except $a^{\mathfrak{M}'} = s(x)$. By Corollary 16.20, for any $\chi \in \Gamma$, $\mathfrak{M}' \models \chi$ since $a$ does not occur in $\Gamma$, and for any $\chi \in \Delta$, $\mathfrak{M}' \not\models \chi$. But the premise is valid, so $\mathfrak{M}' \models \varphi(a)$. By Proposition 16.17, $\mathfrak{M}', s \models \varphi(a)$, since $\varphi(a)$ is a sentence. Now $s \sim a$ with $s(x) = \text{Val}_{\mathfrak{M}'}^{a}(a)$, since we’ve defined $\mathfrak{M}'$ in just this way. So Proposition 16.22 applies, and we get $\mathfrak{M}', s \not\models \varphi(x)$. Since $s$ was arbitrary, we’ve completed the proof that $\mathfrak{M}, s \models \varphi(x)$ for all variable assignments.

10. The last inference is $\exists L$: Exercise.

Now let’s consider the possible inferences with two premises.

1. The last inference is a cut: then $\pi$ ends in

$$\frac{\Gamma \Rightarrow \Delta, \varphi \quad \varphi, \Pi \Rightarrow \Lambda}{\Gamma, \Pi \Rightarrow \Delta, \Lambda} \text{Cut}$$

Let $\mathfrak{M}$ be a structure. By induction hypothesis, the premises are valid, so $\mathfrak{M}$ satisfies both premises. We distinguish two cases: (a) $\mathfrak{M} \not\models \varphi$ and (b) $\mathfrak{M} \models \varphi$. In case (a), in order for $\mathfrak{M}$ to satisfy the left premise, it must satisfy $\Gamma \Rightarrow \Delta$. But then it also satisfies the conclusion. In case (b), in order for $\mathfrak{M}$ to satisfy the right premise, it must satisfy $\Pi \setminus \Lambda$. Again, $\mathfrak{M}$ satisfies the conclusion.

2. The last inference is $\land R$. Then $\pi$ ends in

$$\frac{\Gamma \Rightarrow \Delta, \varphi \quad \Gamma \Rightarrow \Delta, \psi}{\Gamma \Rightarrow \Delta, \varphi \land \psi} \land R$$

Consider a structure $\mathfrak{M}$. If $\mathfrak{M}$ satisfies $\Gamma \Rightarrow \Delta$, we are done. So suppose it doesn’t. Since $\Gamma \Rightarrow \Delta, \varphi$ is valid by induction hypothesis, $\mathfrak{M} \models \varphi$. Similarly, since $\Gamma \Rightarrow \Delta, \psi$ is valid, $\mathfrak{M} \models \psi$. But then $\mathfrak{M} \models \varphi \land \psi$.

3. The last inference is $\lor L$: Exercise.

4. The last inference is $\rightarrow L$. Then $\pi$ ends in
19.13 DERIVATIONS WITH IDENTITY PREDICATE

Again, consider a structure $\mathfrak{M}$ and suppose $\mathfrak{M}$ doesn’t satisfy $\Gamma, \Pi \Rightarrow \Delta, \Lambda$. We have to show that $\mathfrak{M} \not\models \varphi \rightarrow \psi$. If $\mathfrak{M}$ doesn’t satisfy $\Gamma, \Pi \Rightarrow \Delta, \Lambda$, it satisfies neither $\Gamma \Rightarrow \Delta$ nor $\Pi \Rightarrow \Lambda$. Since, $\Gamma \Rightarrow \Delta, \varphi$ is valid, we have $\mathfrak{M} \models \varphi$. Since $\psi, \Pi \Rightarrow \Lambda$ is valid, we have $\mathfrak{M} \not\models \psi$. But then $\mathfrak{M} \not\models \varphi \rightarrow \psi$, which is what we wanted to show.

Corollary 19.29. If $\vdash \varphi$ then $\varphi$ is valid.

Corollary 19.30. If $\Gamma \vdash \varphi$ then $\Gamma \models \varphi$.

Proof. If $\Gamma \vdash \varphi$ then for some finite subset $\Gamma_0 \subseteq \Gamma$, there is a derivation of $\Gamma_0 \Rightarrow \varphi$. By Theorem 19.28, every structure $\mathfrak{M}$ either makes some $\psi \in \Gamma_0$ false or makes $\varphi$ true. Hence, if $\mathfrak{M} \models \Gamma$ then also $\mathfrak{M} \models \varphi$.

Corollary 19.31. If $\Gamma$ is satisfiable, then it is consistent.

Proof. We prove the contrapositive. Suppose that $\Gamma$ is not consistent. Then there is a finite $\Gamma_0 \subseteq \Gamma$ and a derivation of $\Gamma_0 \Rightarrow$ . By Theorem 19.28, $\Gamma_0 \Rightarrow$ is valid. In other words, for every structure $\mathfrak{M}$, there is $\chi \in \Gamma_0$ so that $\mathfrak{M} \not\models \chi$, and since $\Gamma_0 \subseteq \Gamma$, that $\chi$ is also in $\Gamma$. Thus, no $\mathfrak{M}$ satisfies $\Gamma$, and $\Gamma$ is not satisfiable.

19.13 Derivations with Identity predicate

Derivations with identity predicate require additional initial sequents and inference rules.

Definition 19.32 (Initial sequents for $=$). If $t$ is a closed term, then $\Rightarrow t = t$ is an initial sequent.

The rules for $=$ are ($t_1$ and $t_2$ are closed terms):

\[
\frac{t_1 = t_2, \Gamma \Rightarrow \Delta, \varphi(t_1)}{\Gamma \Rightarrow \Delta, \varphi(t_2)} = \quad \frac{t_1 = t_2, \Gamma \Rightarrow \Delta, \varphi(t_2)}{t_1 = t_2, \Gamma \Rightarrow \Delta, \varphi(t_1)} =
\]

Example 19.33. If $s$ and $t$ are closed terms, then $s = t, \varphi(s) \vdash \varphi(t)$.
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\[
\frac{\varphi(s) \Rightarrow \varphi(s)}{s = t, \varphi(s) \Rightarrow \varphi(s) \quad \text{WL}} = \\
\frac{s = t, \varphi(s) \Rightarrow \varphi(t)}{s = t, \varphi(s) \Rightarrow \varphi(t) !}
\]

This may be familiar as the principle of substitutability of identicals, or Leibniz’ Law.

**Proposition 19.34.** LK with initial sequents and rules for identity is sound.

**Proof.** Initial sequents of the form \( \Rightarrow t = t \) are valid, since for every structure \( \mathcal{M} \), \( \mathcal{M} \models t = t \). (Note that we assume the term \( t \) to be closed, i.e., it contains no variables, so variable assignments are irrelevant).

Suppose the last inference in a derivation is \( = \). Then the premise is \( t_1 = t_2, \Gamma \Rightarrow \Delta, \varphi(t_1) \) and the conclusion is \( t_1 = t_2, \Gamma \Rightarrow \Delta, \varphi(t_2) \). Consider a structure \( \mathcal{M} \). We need to show that the conclusion is valid, i.e., if \( \mathcal{M} \models t_1 = t_2 \) and \( \mathcal{M} \models \Gamma \), then either \( \mathcal{M} \models \chi \) for some \( \chi \in \Delta \) or \( \mathcal{M} \models \varphi(t_2) \).

By induction hypothesis, the premise is valid. This means that if \( \mathcal{M} \models t_1 = t_2 \) and \( \mathcal{M} \models \Gamma \) either (a) for some \( \chi \in \Delta \), \( \mathcal{M} \models \chi \) or (b) \( \mathcal{M} \models \varphi(t_1) \).

In case (a) we are done. Consider case (b). Let \( s \) be a variable assignment with \( s(x) = \text{Val}^{\mathcal{M}}(t_1) \). By **Proposition 16.17**, \( \mathcal{M}, s \models \varphi(t_1) \). Since \( s \sim_x s \), by **Proposition 16.22**, \( \mathcal{M}, s \models \varphi(x) \). Since \( \mathcal{M} \models t_1 = t_2 \), we have \( \text{Val}^{\mathcal{M}}(t_1) = \text{Val}^{\mathcal{M}}(t_2) \), and hence \( s(x) = \text{Val}^{\mathcal{M}}(t_2) \). By applying **Proposition 16.22** again, we also have \( \mathcal{M}, s \models \varphi(t_2) \). By **Proposition 16.17**, \( \mathcal{M} \models \varphi(t_2) \).

**Problems**

**Problem 19.1.** Give derivations of the following sequents:

1. \( \Rightarrow \neg(\varphi \rightarrow \psi) \rightarrow (\varphi \land \neg \psi) \)
2. \( (\varphi \land \psi) \rightarrow \chi \Rightarrow (\varphi \rightarrow \chi) \lor (\psi \rightarrow \chi) \)

**Problem 19.2.** Give derivations of the following sequents:

1. \( \forall x (\varphi(x) \rightarrow \psi) \Rightarrow (\exists y \varphi(y) \rightarrow \psi) \)
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2. \( \exists x (\varphi(x) \rightarrow \forall y \varphi(y)) \)

**Problem 19.3.** Prove Proposition 19.16

**Problem 19.4.** Prove that \( \Gamma \vdash \neg \varphi \) iff \( \Gamma \cup \{ \varphi \} \) is inconsistent.

**Problem 19.5.** Complete the proof of Theorem 19.28.

**Problem 19.6.** Give derivations of the following sequents:

1. \( \Rightarrow \forall x \forall y ((x = y \land \varphi(x)) \rightarrow \varphi(y)) \)
2. \( \exists x \varphi(x) \land \forall y \exists z ((\varphi(y) \land \varphi(z)) \rightarrow y = z) \Rightarrow \exists x \varphi(x) \land \forall y (\varphi(y) \rightarrow y = x) \)
Chapter 20

Natural Deduction

This chapter presents a natural deduction system in the style of Gentzen/Prawitz.
To include or exclude material relevant to natural deduction as a proof system, use the “prfND” tag.

20.1 Rules and Derivations

Natural deduction systems are meant to closely parallel the informal reasoning used in mathematical proof (hence it is somewhat “natural”). Natural deduction proofs begin with assumptions. Inference rules are then applied. Assumptions are “discharged” by the ¬Intro, →Intro, ∨Elim and ∃Elim inference rules, and the label of the discharged assumption is placed beside the inference for clarity.

Definition 20.1 (Assumption). An assumption is any sentence in the topmost position of any branch.

Derivations in natural deduction are certain trees of sentences, where the topmost sentences are assumptions, and if a sentence stands below one, two, or three other sequents, it must follow correctly by a rule of inference. The sentences at the top of the inference are called the premises and the sentence below the conclusion of the inference. The rules come in pairs, an introduction and an elimination rule for each logical operator. They introduce a logical operator in the conclusion or remove a logical operator from a premise of the rule. Some of the rules allow an assumption of a certain type to be discharged. To indicate which assumption is discharged by which inference, we also assign labels to both the assumption and the inference. This is indicated by writing the assumption as “[φ]n.”
20.2. PROPOSITIONAL RULES

It is customary to consider rules for all the logical operators $\land$, $\lor$, $\rightarrow$, $\neg$, and $\bot$, even if some of those are defined.

20.2 Propositional Rules

Rules for $\land$

- $\land$ Intro: $\frac{\varphi \quad \psi}{\varphi \land \psi}$
- $\land$ Elim: $\frac{\varphi \land \psi}{\varphi}$, $\frac{\varphi \land \psi}{\psi}$

Rules for $\lor$

- $\lor$ Intro: $\frac{\varphi}{\varphi \lor \psi}$, $\frac{\psi}{\varphi \lor \psi}$
- $\lor$ Elim: $\frac{\varphi \lor \psi}{\chi}$

Rules for $\rightarrow$

- $\rightarrow$ Intro: $\frac{[\varphi]^n \quad \ldots \quad \psi}{\varphi \rightarrow \psi}$
- $\rightarrow$ Elim: $\frac{\varphi \rightarrow \psi}{\varphi}$

Rules for $\neg$

- $\neg$ Intro: $\frac{\varphi \quad \ldots \quad \bot}{\neg \varphi}$
- $\neg$ Elim: $\frac{\neg \varphi \quad \varphi}{\bot}$
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Rules for \( \bot \)

\[
\frac{\bot}{\phi} \quad \bot I
\]

Note that \( \neg \text{Intro} \) and \( \bot_C \) are very similar: The difference is that \( \neg \text{Intro} \) derives a negated sentence \( \neg \phi \) but \( \bot_C \) a positive sentence \( \phi \).

Whenever a rule indicates that some assumption may be discharged, we take this to be a permission, but not a requirement. E.g., in the \( \rightarrow \text{Intro} \) rule, we may discharge any number of assumptions of the form \( \phi \) in the derivation of the premise \( \psi \), including zero.

20.3 Quantifier Rules

Rules for \( \forall \)

\[
\frac{\phi(a)}{\forall x \phi(x)} \quad \forall \text{Intro} \quad \frac{\forall x \phi(x)}{\phi(t)} \quad \forall \text{Elim}
\]

In the rules for \( \forall \), \( t \) is a ground term (a term that does not contain any variables), and \( a \) is a constant symbol which does not occur in the conclusion \( \forall x \phi(x) \), or in any assumption which is undischarged in the derivation ending with the premise \( \phi(a) \). We call \( a \) the eigenvariable of the \( \forall \text{Intro} \) inference.

Rules for \( \exists \)

\[
\frac{\phi(t)}{\exists x \phi(x)} \quad \exists \text{Intro} \quad \frac{[\phi(a)]^n}{n \frac{\exists x \phi(x)}{\chi} \quad \exists \text{Elim}}
\]

Again, \( t \) is a ground term, and \( a \) is a constant which does not occur in the premise \( \exists x \phi(x) \), in the conclusion \( \chi \), or any assumption which is undischarged.

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in the derivations ending with the two premises (other than the assumptions $\varphi(a)$). We call $a$ the eigenvariable of the $\exists$Elim inference.

The condition that an eigenvariable neither occur in the premises nor in any assumption that is undischarged in the derivations leading to the premises for the $\forall$Intro or $\exists$Elim inference is called the eigenvariable condition.

We use the term “eigenvariable” even though $a$ in the above rules is a constant. This has historical reasons.

In $\exists$Intro and $\forall$Elim there are no restrictions, and the term $t$ can be anything, so we do not have to worry about any conditions. On the other hand, in the $\exists$Elim and $\forall$Intro rules, the eigenvariable condition requires that the constant symbol $a$ does not occur anywhere in the conclusion or in an undischarged assumption. The condition is necessary to ensure that the system is sound, i.e., only derives sentences from undischarged assumptions from which they follow. Without this condition, the following would be allowed:

$\exists x \varphi(x) \neg \forall x \varphi(x)$

However, $\exists x \varphi(x) \not\equiv \forall x \varphi(x)$.

### 20.4 Derivations

We’ve said what an assumption is, and we’ve given the rules of inference. Derivations in natural deduction are inductively generated from these: each derivation either is an assumption on its own, or consists of one, two, or three derivations followed by a correct inference.

**Definition 20.2 (Derivation).** A derivation of a sentence $\varphi$ from assumptions $\Gamma$ is a tree of sentences satisfying the following conditions:

1. The topmost sentences of the tree are either in $\Gamma$ or are discharged by an inference in the tree.
2. The bottommost sentence of the tree is $\varphi$.
3. Every sentence in the tree except the sentence $\varphi$ at the bottom is a premise of a correct application of an inference rule whose conclusion stands directly below that sentence in the tree.

We then say that $\varphi$ is the conclusion of the derivation and that $\varphi$ is derivable from $\Gamma$.

**Example 20.3.** Every assumption on its own is a derivation. So, e.g., $\chi$ by itself is a derivation, and so is $\theta$ by itself. We can obtain a new derivation from these by applying, say, the $\land$Intro rule,
These rules are meant to be general: we can replace the $\phi$ and $\psi$ in it with any sentences, e.g., by $\chi$ and $\theta$. Then the conclusion would be $\chi \land \theta$, and so

$$\begin{array}{c} 
\chi \\
\hline 
\chi \land \theta \\
\end{array} \land \text{Intro}$$

is a correct derivation. Of course, we can also switch the assumptions, so that $\theta$ plays the role of $\phi$ and $\chi$ that of $\psi$. Thus,

$$\begin{array}{c} 
\theta \\
\hline 
\chi \\
\end{array} \land \text{Intro}$$

is also a correct derivation.

We can now apply another rule, say, $\rightarrow \text{Intro}$, which allows us to conclude a conditional and allows us to discharge any assumption that is identical to the antecedent of that conditional. So both of the following would be correct derivations:

$$\begin{array}{c} 
[\chi]^1 \\
\hline 
\chi \land \theta \\
\end{array} \land \text{Intro} \quad \begin{array}{c} 
[\theta]^1 \\
\hline 
\chi \land \theta \\
\end{array} \land \text{Intro}$$

\[ \chi \rightarrow (\chi \land \theta) \rightarrow \text{Intro} \]

\[ \theta \rightarrow (\chi \land \theta) \rightarrow \text{Intro} \]

Remember that discharging of assumptions is a permission, not a requirement: we don’t have to discharge the assumptions. In particular, we can apply a rule even if the assumptions are not present in the derivation. For instance, the following is legal, even though there is no assumption $\phi$ to be discharged:

$$\begin{array}{c} 
\psi \\
\hline 
\phi \rightarrow \psi \\
\end{array} \rightarrow \text{Intro}$$

### 20.5 Examples of Derivations

**Example 20.4.** Let’s give a derivation of the sentence $(\phi \land \psi) \rightarrow \phi$.

We begin by writing the desired conclusion at the bottom of the derivation.

$$\overline{(\phi \land \psi) \rightarrow \phi}$$

Next, we need to figure out what kind of inference could result in a sentence of this form. The main operator of the conclusion is $\rightarrow$, so we’ll try to arrive at the conclusion using the $\rightarrow \text{Intro}$ rule. It is best to write down the assumptions involved and label the inference rules as you progress, so it is easy to see whether all assumptions have been discharged at the end of the proof.
20.5. EXAMPLES OF DERIVATIONS

\[ \left[ \varphi \land \psi \right]^1 \]

\[ \vdots \]

\[ \varphi \]

\[ (\varphi \land \psi) \to \varphi \to \text{Intro} \]

We now need to fill in the steps from the assumption \( \varphi \land \psi \) to \( \varphi \). Since we only have one connective to deal with, \( \land \), we must use the \( \land \) elim rule. This gives us the following proof:

\[ \left[ \varphi \land \psi \right]^1 \]

\[ \vdots \]

\[ \varphi \]

\[ (\varphi \land \psi) \to \varphi \to \text{Intro} \]

We now have a correct derivation of \((\varphi \land \psi) \to \varphi\).

**Example 20.5.** Now let’s give a derivation of \((\neg \varphi \lor \psi) \to (\varphi \to \psi)\).

We begin by writing the desired conclusion at the bottom of the derivation.

\[ (\neg \varphi \lor \psi) \to (\varphi \to \psi) \]

To find a logical rule that could give us this conclusion, we look at the logical connectives in the conclusion: \( \neg \), \( \lor \), and \( \to \). We only care at the moment about the first occurrence of \( \to \) because it is the main operator of the sentence in the end-sequent, while \( \neg \), \( \lor \) and the second occurrence of \( \to \) are inside the scope of another connective, so we will take care of those later. We therefore start with the \( \to \) Intro rule. A correct application must look like this:

\[ \left[ \neg \varphi \lor \psi \right]^1 \]

\[ \vdots \]

\[ \varphi \rightarrow \psi \]

\[ (\neg \varphi \lor \psi) \to (\varphi \to \psi) \to \text{Intro} \]

This leaves us with two possibilities to continue. Either we can keep working from the bottom up and look for another application of the \( \to \) Intro rule, or we can work from the top down and apply a \( \lor \) Elim rule. Let us apply the latter. We will use the assumption \( \neg \varphi \lor \psi \) as the leftmost premise of \( \lor \) Elim. For a valid application of \( \lor \) Elim, the other two premises must be identical to the conclusion \( \varphi \rightarrow \psi \), but each may be derived in turn from another assumption, namely the two disjuncts of \( \neg \varphi \lor \psi \). So our derivation will look like this:
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\[
\begin{array}{c}
\neg \phi \quad \psi \\
\hline
q \rightarrow \psi \\
\hline
\neg \phi \lor \psi \\
\hline
q \rightarrow \psi \\
\hline
\end{array}
\]

\begin{align*}
1 & \quad \neg \phi \lor \psi \\
2 & \quad q \rightarrow \psi \\
3 & \quad \neg \phi \\
4 & \quad \phi \\
\hline
\neg \phi \lor \psi \\
\hline
q \rightarrow \psi \\
\hline
\end{align*}

\(\neg\)Elim

\(\rightarrow\)Intro

In each of the two branches on the right, we want to derive \(q \rightarrow \psi\), which is best done using \(\rightarrow\)Intro.

\[
\begin{array}{c}
\neg \phi \quad [\psi] \\
\hline
\rightarrow\text{Intro} \\
\hline
\neg \phi \\
\hline
\phi \\
\hline
\rightarrow\text{Intro} \\
\hline
\neg \phi \lor \psi \\
\hline
q \rightarrow \psi \\
\hline
\neg\)Elim
\end{array}
\]

For the two missing parts of the derivation, we need derivations of \(\psi\) from \(\neg \phi\) and \(\phi\) in the middle, and from \(\phi\) and \(\psi\) on the left. Let’s take the former first. \(\neg \phi\) and \(\phi\) are the two premises of \(\neg\)Elim:

\[
\begin{array}{c}
\neg \phi \quad [\phi] \\
\hline
\rightarrow\text{Intro} \\
\hline
\neg \phi \\
\hline
\phi \\
\hline
\rightarrow\text{Intro} \\
\hline
\neg \phi \lor \psi \\
\hline
q \rightarrow \psi \\
\hline
\neg\)Elim
\end{array}
\]

By using \(\bot\), we can obtain \(\psi\) as a conclusion and complete the branch.

Let’s now look at the rightmost branch. Here it’s important to realize that the definition of derivation allows assumptions to be discharged but does not require them to be. In other words, if we can derive \(\psi\) from one of the assumptions \(\phi\) and \(\psi\) without using the other, that’s ok. And to derive \(\psi\) from \(\psi\) is trivial: \(\psi\) by itself is such a derivation, and no inferences are needed. So we can simply delete the assumption \(\phi\).
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\[
\begin{array}{c}
\frac{\neg \phi}{2} & \frac{\psi}{3} & \frac{[\psi]}{1} \\
\frac{\bot}{\neg \text{Intro}} & \frac{\phi \rightarrow \psi}{\text{Intro}} & \frac{[\phi]}{\text{Intro}} \\
\frac{\phi \rightarrow \psi}{\vee \text{Elim}} \\
\end{array}
\]

Note that in the finished derivation, the rightmost →Intro inference does not actually discharge any assumptions.

Example 20.6. So far we have not needed the \( \bot \text{C} \) rule. It is special in that it allows us to discharge an assumption that isn’t a sub-formula of the conclusion of the rule. It is closely related to the \( \bot I \) rule. In fact, the \( \bot I \) rule is a special case of the \( \bot C \) rule—there is a logic called “intuitionistic logic” in which only \( \bot I \) is allowed. The \( \bot C \) rule is a last resort when nothing else works. For instance, suppose we want to derive \( \phi \lor \neg \phi \). Our usual strategy would be to attempt to derive \( \phi \lor \neg \phi \) using \( \lor \text{Intro} \). But this would require us to derive either \( \phi \) or \( \neg \phi \) from no assumptions, and this can’t be done. \( \bot C \) to the rescue!

\[
\frac{\neg (\phi \lor \neg \phi)}{1} \\
\frac{\bot}{\neg \text{Intro}} \\
\frac{\phi \lor \neg \phi}{\bot C}
\]

Now we’re looking for a derivation of \( \bot \) from \( \neg (\phi \lor \neg \phi) \). Since \( \bot \) is the conclusion of \( \neg \text{Elim} \) we might try that:

\[
\begin{align*}
\frac{\neg (\phi \lor \neg \phi)}{1} & \quad \frac{\neg (\phi \lor \neg \phi)}{1} \\
\vdots & \quad \vdots \\
\frac{\neg \phi}{1} & \quad \frac{\phi}{1} \\
\frac{\bot}{\neg \text{Intro}} & \quad \frac{\bot}{\text{Intro}} \\
\frac{\phi \lor \neg \phi}{\bot C}
\end{align*}
\]

Our strategy for finding a derivation of \( \neg \phi \) calls for an application of \( \neg \text{Intro} \):

\[
\begin{align*}
\frac{\neg (\phi \lor \neg \phi)}{1} & \quad \frac{[\phi]}{2} \\
\vdots & \quad \vdots \\
\frac{\neg \phi}{1} & \quad \frac{\phi}{1} \\
\frac{\bot}{\neg \text{Intro}} & \quad \frac{\bot}{\text{Intro}} \\
\frac{\phi \lor \neg \phi}{\bot C}
\end{align*}
\]
Here, we can get ⊥ easily by applying ¬Elim to the assumption ¬(φ ∨ ¬φ) and φ ∨ ¬φ which follows from our new assumption φ by ∨Intro:

\[
\frac{
\begin{array}{c}
[¬(φ ∨ ¬φ)]^1 \\
2 \frac{φ}{¬φ} \frac{⊥}{¬Elim} \\
1 \frac{φ ∨ ¬φ}{⊥_C}
\end{array}
}{¬Elim}
\]

On the right side we use the same strategy, except we get φ by ⊥C:

\[
\frac{
\begin{array}{c}
[¬(φ ∨ ¬φ)]^1 \\
2 \frac{⊥}{¬φ} \frac{¬Elim}{φ ∨ ¬φ} \\
1 \frac{φ ∨ ¬φ}{⊥C}
\end{array}
}{¬Elim}
\]

### 20.6 Derivations with Quantifiers

**Example 20.7.** When dealing with quantifiers, we have to make sure not to violate the eigenvariable condition, and sometimes this requires us to play around with the order of carrying out certain inferences. In general, it helps to try and take care of rules subject to the eigenvariable condition first (they will be lower down in the finished proof).

Let’s see how we’d give a derivation of the formula \(∃x ¬φ(x) → ¬∀x φ(x)\). Starting as usual, we write

\[
∃x ¬φ(x) → ¬∀x φ(x)
\]

We start by writing down what it would take to justify that last step using the \(→Intro\) rule.

\[
\frac{
\begin{array}{c}
[∃x ¬φ(x)]^1 \\
\end{array}
}{¬∀x φ(x) → ¬∀x φ(x) →Intro}
\]

Since there is no obvious rule to apply to \(¬∀x φ(x)\), we will proceed by setting up the derivation so we can use the \(∃Elim\) rule. Here we must pay attention to the eigenvariable condition, and choose a constant that does not appear in \(∃x φ(x)\) or any assumptions that it depends on. (Since no constant symbols appear, however, any choice will do fine.)
In order to derive \( \neg \forall x \varphi(x) \), we will attempt to use the \( \neg \)Intro rule: this requires that we derive a contradiction, possibly using \( \forall x \varphi(x) \) as an additional assumption. Of course, this contradiction may involve the assumption \( \neg \varphi(a) \) which will be discharged by the \( \exists \)Elim inference. We can set it up as follows:

\[
\begin{align*}
[\varphi(a)]^2, [\forall x \varphi(x)]^3 \\
\vdots \\
2 & \frac{[\exists x \neg \varphi(x)]^1}{\neg \forall x \varphi(x)} \forall \text{Elim} \\
1 & \frac{\exists x \neg \varphi(x) \rightarrow \neg \forall x \varphi(x)}{\rightarrow \text{Intro}}
\end{align*}
\]

It looks like we are close to getting a contradiction. The easiest rule to apply is the \( \forall \)Elim, which has no eigenvariable conditions. Since we can use any term we want to replace the universally quantified \( x \), it makes the most sense to continue using \( a \) so we can reach a contradiction.

\[
\begin{align*}
[\varphi(a)]^2, [\forall x \varphi(x)]^3 \\
\vdots \\
2 & \frac{[\exists x \neg \varphi(x)]^1}{\neg \forall x \varphi(x)} \forall \text{Elim} \\
1 & \frac{\exists x \neg \varphi(x) \rightarrow \neg \forall x \varphi(x)}{\rightarrow \text{Intro}}
\end{align*}
\]

It is important, especially when dealing with quantifiers, to double check at this point that the eigenvariable condition has not been violated. Since the only rule we applied that is subject to the eigenvariable condition was \( \exists \)Elim, and the eigenvariable \( a \) does not occur in any assumptions it depends on, this is a correct derivation.

**Example 20.8.** Sometimes we may derive a formula from other formulas. In these cases, we may have undischarged assumptions. It is important to keep track of our assumptions as well as the end goal.

Let’s see how we’d give a derivation of the formula \( \exists x \chi(x, b) \) from the assumptions \( \exists x (\varphi(x) \land \psi(x)) \) and \( \forall x (\varphi(x) \rightarrow \chi(x, b)) \). Starting as usual, we write the conclusion at the bottom.
We have two premises to work with. To use the first, i.e., try to find a derivation of $\exists x \chi(x, b)$ from $\exists x (\phi(x) \land \psi(x))$ we would use the $\exists$Elim rule. Since it has an eigenvariable condition, we will apply that rule first. We get the following:

$$
\begin{array}{c}
[\phi(a) \land \psi(a)]^1 \\
\vdots \\
1 \quad \exists x (\phi(x) \land \psi(x)) \\
\exists x \chi(x, b) \\
\exists\text{Elim}
\end{array}
$$

The two assumptions we are working with share $\psi$. It may be useful at this point to apply $\land$Elim to separate out $\psi(a)$.

$$
\begin{array}{c}
[\phi(a) \land \psi(a)]^1 \\
\psi(a) \\
\vdots \\
1 \quad \exists x (\phi(x) \land \psi(x)) \\
\exists x \chi(x, b) \\
\exists\text{Elim}
\end{array}
$$

The second assumption we have to work with is $\forall x (\psi(x) \rightarrow \chi(x, b))$. Since there is no eigenvariable condition we can instantiate $x$ with the constant symbol $a$ using $\forall$Elim to get $\psi(a) \rightarrow \chi(a, b)$. We now have both $\psi(a) \rightarrow \chi(a, b)$ and $\psi(a)$. Our next move should be a straightforward application of the $\rightarrow$Elim rule.

$$
\begin{array}{c}
\forall x (\psi(x) \rightarrow \chi(x, b)) \\
\psi(a) \\
\vdots \\
1 \quad \exists x (\phi(x) \land \psi(x)) \\
\exists x \chi(x, b) \\
\exists\text{Elim}
\end{array}
$$

We are so close! One application of $\exists$Intro and we have reached our goal.

$$
\begin{array}{c}
\forall x (\psi(x) \rightarrow \chi(x, b)) \\
\psi(a) \\
\vdots \\
1 \quad \exists x (\phi(x) \land \psi(x)) \\
\exists x \chi(x, b) \\
\exists\text{Intro} \\
\exists\text{Elim}
\end{array}
$$
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Since we ensured at each step that the eigenvariable conditions were not violated, we can be confident that this is a correct derivation.

Example 20.9. Give a derivation of the formula \( \neg \forall x \varphi(x) \) from the assumptions \( \forall x \varphi(x) \rightarrow \exists y \psi(y) \) and \( \neg \exists y \psi(y) \). Starting as usual, we write the target formula at the bottom.

\[
\neg \forall x \varphi(x)
\]

The last line of the derivation is a negation, so let’s try using \( \neg \text{Intro} \). This will require that we figure out how to derive a contradiction.

\[
\begin{array}{c}
[\forall x \varphi(x)]^1 \\
\vdots \\
\vdots \\
\hline 1 \quad \neg \forall x \varphi(x) \quad \neg \text{Intro}
\end{array}
\]

So far so good. We can use \( \forall \text{Elim} \) but it’s not obvious if that will help us get to our goal. Instead, let’s use one of our assumptions. \( \forall x \varphi(x) \rightarrow \exists y \psi(y) \) together with \( \forall x \varphi(x) \) will allow us to use the \( \rightarrow \text{Elim} \) rule.

\[
\begin{array}{c}
\forall x \varphi(x) \rightarrow \exists y \psi(y) \\
[\forall x \varphi(x)]^1 \\
\vdots \\
\hline 1 \quad \neg \forall x \varphi(x) \quad \neg \text{Intro}
\end{array}
\]

We now have one final assumption to work with, and it looks like this will help us reach a contradiction by using \( \neg \text{Elim} \).

\[
\begin{array}{c}
\neg \exists y \psi(y) \\
\forall x \varphi(x) \rightarrow \exists y \psi(y) \\
[\forall x \varphi(x)]^1 \\
\vdots \\
\hline 1 \quad \neg \exists y \psi(y) \quad \neg \text{Elim}
\end{array}
\]

\[
\begin{array}{c}
\neg \exists y \psi(y) \\
\forall x \varphi(x) \rightarrow \exists y \psi(y) \\
[\forall x \varphi(x)]^1 \\
\vdots \\
\hline 1 \quad \neg \exists y \psi(y) \quad \neg \text{Elim}
\end{array}
\]

20.7 Proof-Theoretic Notions

This section collects the definitions the provability relation and consistency for natural deduction.
Just as we’ve defined a number of important semantic notions (validity, entailment, satisfiability), we now define corresponding proof-theoretic notions. These are not defined by appeal to satisfaction of sentences in structures, but by appeal to the derivability or non-derivability of certain sentences from others. It was an important discovery that these notions coincide. That they do is the content of the soundness and completeness theorems.

**Definition 20.10 (Theorems).** A sentence \( \varphi \) is a *theorem* if there is a derivation of \( \varphi \) in natural deduction in which all assumptions are discharged. We write \( \vdash \varphi \) if \( \varphi \) is a theorem and \( \not\vdash \varphi \) if it is not.

**Definition 20.11 (Derivability).** A sentence \( \varphi \) is *derivable from* a set of sentences \( \Gamma \), \( \Gamma \vdash \varphi \), if there is a derivation with conclusion \( \varphi \) and in which every assumption is either discharged or is in \( \Gamma \). If \( \varphi \) is not derivable from \( \Gamma \) we write \( \not\vdash \varphi \).

**Definition 20.12 (Consistency).** A set of sentences \( \Gamma \) is *inconsistent* iff \( \Gamma \vdash \bot \). If \( \Gamma \) is not inconsistent, i.e., if \( \Gamma \not\vdash \bot \), we say it is *consistent*.

**Proposition 20.13 (Reflexivity).** If \( \varphi \in \Gamma \), then \( \Gamma \vdash \varphi \).

*Proof.* The assumption \( \varphi \) by itself is a derivation of \( \varphi \) where every undischarged assumption (i.e., \( \varphi \)) is in \( \Gamma \). \( \square \)

**Proposition 20.14 (Monotony).** If \( \Gamma \subseteq \Delta \) and \( \Gamma \vdash \varphi \), then \( \Delta \vdash \varphi \).

*Proof.* Any derivation of \( \varphi \) from \( \Gamma \) is also a derivation of \( \varphi \) from \( \Delta \). \( \square \)

**Proposition 20.15 (Transitivity).** If \( \Gamma \vdash \varphi \) and \( \{ \varphi \} \cup \Delta \vdash \psi \), then \( \Gamma \cup \Delta \vdash \psi \).

*Proof.* If \( \Gamma \vdash \varphi \), there is a derivation \( \delta_0 \) of \( \varphi \) with all undischarged assumptions in \( \Gamma \). If \( \{ \varphi \} \cup \Delta \vdash \psi \), then there is a derivation \( \delta_1 \) of \( \psi \) with all undischarged assumptions in \( \{ \varphi \} \cup \Delta \). Now consider:

\[
\begin{array}{c}
\Delta \vdash [\varphi]^1 \\
\vdash \delta_1 \\
\vdash \psi \\
\Gamma \\
\vdash \delta_0 \\
1 \frac{\varphi \rightarrow \psi}{\psi} \rightarrow \text{Intro} \rightarrow \frac{\varphi}{\psi} \rightarrow \text{Elim}
\end{array}
\]

The undischarged assumptions are now all among \( \Gamma \cup \Delta \), so this shows \( \Gamma \cup \Delta \vdash \psi \). \( \square \)
When $\Gamma = \{\varphi_1, \varphi_2, \ldots, \varphi_k\}$ is a finite set we may use the simplified notation $\varphi_1, \varphi_2, \ldots, \varphi_k \vdash \psi$ for $\Gamma \vdash \psi$, in particular $\varphi \vdash \psi$ means that $\{\varphi\} \vdash \psi$.

Note that if $\Gamma \vdash \varphi$ and $\varphi \vdash \psi$, then $\Gamma \vdash \psi$. It follows also that if $\varphi_1, \ldots, \varphi_n \vdash \psi$ and $\Gamma \vdash \varphi_i$, for each $i$, then $\Gamma \vdash \psi$.

**Proposition 20.16.** The following are equivalent.

1. $\Gamma$ is inconsistent.

2. $\Gamma \vdash \varphi$ for every sentence $\varphi$.

3. $\Gamma \vdash \varphi$ and $\Gamma \vdash \neg \varphi$ for some sentence $\varphi$.

**Proof.** Exercise. 

**Proposition 20.17 (Compactness).**  
1. If $\Gamma \vdash \varphi$ then there is a finite subset $\Gamma_0 \subseteq \Gamma$ such that $\Gamma_0 \vdash \varphi$.

2. If every finite subset of $\Gamma$ is consistent, then $\Gamma$ is consistent.

**Proof.**  
1. If $\Gamma \vdash \varphi$, then there is a derivation $\delta$ of $\varphi$ from $\Gamma$. Let $\Gamma_0$ be the set of undischarged assumptions of $\delta$. Since any derivation is finite, $\Gamma_0$ can only contain finitely many sentences. So, $\delta$ is a derivation of $\varphi$ from a finite $\Gamma_0 \subseteq \Gamma$.

2. This is the contrapositive of (1) for the special case $\varphi \equiv \bot$. 

### 20.8 Derivability and Consistency

We will now establish a number of properties of the derivability relation. They are independently interesting, but each will play a role in the proof of the completeness theorem.

**Proposition 20.18.** If $\Gamma \vdash \varphi$ and $\Gamma \cup \{\varphi\}$ is inconsistent, then $\Gamma$ is inconsistent.

**Proof.** Let the derivation of $\varphi$ from $\Gamma$ be $\delta_1$ and the derivation of $\bot$ from $\Gamma \cup \{\varphi\}$ be $\delta_2$. We can then derive:

\[
\begin{array}{c}
\Gamma_\varphi \vdash [\varphi]^1 \\
\vdots \delta_2 \\
\vdots \\
1 \varphi \quad \text{Intro} \\
\bot \quad \text{Elim}
\end{array}
\]

In the new derivation, the assumption $\varphi$ is discharged, so it is a derivation from $\Gamma$. 

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Proposition 20.19. If \( \Gamma \vdash \varphi \) iff \( \Gamma \cup \{ \neg \varphi \} \) is inconsistent.

Proof. First suppose \( \Gamma \vdash \varphi \), i.e., there is a derivation \( \delta_0 \) of \( \varphi \) from undischarged assumptions \( \Gamma \). We obtain a derivation of \( \bot \) from \( \Gamma \cup \{ \neg \varphi \} \) as follows:

\[
\begin{array}{c}
\Gamma \\
\vdots \\
\delta_0 \\
\vdots \\
\neg \varphi \\
\varphi \\
\hline
\bot \\
\end{array}
\]

\( \neg \text{Elim} \)

Now assume \( \Gamma \cup \{ \neg \varphi \} \) is inconsistent, and let \( \delta_1 \) be the corresponding derivation of \( \bot \) from undischarged assumptions in \( \Gamma \cup \{ \neg \varphi \} \). We obtain a derivation of \( \varphi \) from \( \Gamma \) alone by using \( \bot \text{C} \):

\[
\begin{array}{c}
\Gamma, \neg \varphi \uparrow_1 \\
\vdots \\
\delta_1 \\
\vdots \\
\bot \\
\hline
\varphi \\
\bot \text{C}
\end{array}
\]

Proposition 20.20. If \( \Gamma \vdash \varphi \) and \( \neg \varphi \in \Gamma \), then \( \Gamma \) is inconsistent.

Proof. Suppose \( \Gamma \vdash \varphi \) and \( \neg \varphi \in \Gamma \). Then there is a derivation \( \delta \) of \( \varphi \) from \( \Gamma \). Consider this simple application of the \( \neg \text{Elim} \) rule:

\[
\begin{array}{c}
\Gamma \\
\vdots \\
\delta \\
\vdash \\
\neg \varphi \\
\varphi \\
\hline
\bot \\
\end{array}
\]

\( \neg \text{Elim} \)

Since \( \neg \varphi \in \Gamma \), all undischarged assumptions are in \( \Gamma \), this shows that \( \Gamma \vdash \bot \).

Proposition 20.21. If \( \Gamma \cup \{ \varphi \} \) and \( \Gamma \cup \{ \neg \varphi \} \) are both inconsistent, then \( \Gamma \) is inconsistent.

Proof. There are derivations \( \delta_1 \) and \( \delta_2 \) of \( \bot \) from \( \Gamma \cup \{ \varphi \} \) and \( \bot \) from \( \Gamma \cup \{ \neg \varphi \} \), respectively. We can then derive

\[
\begin{array}{c}
\Gamma, \neg \varphi \uparrow_2 \\
\vdots \\
\delta_2 \\
\vdots \\
\bot \\
\hline
\neg \varphi \\
\bot \text{Intro}
\end{array}
\]

\[
\begin{array}{c}
\Gamma, \varphi \uparrow_1 \\
\vdots \\
\delta_1 \\
\vdots \\
\bot \\
\hline
\neg \varphi \\
\bot \text{Intro}
\end{array}
\]

\( \neg \text{Elim} \)
Since the assumptions $\varphi$ and $\neg \varphi$ are discharged, this is a derivation of $\bot$ from $\Gamma$ alone. Hence $\Gamma$ is inconsistent. 

20.9 Derivability and the Propositional Connectives

We establish that the derivability relation $\vdash$ of natural deduction is strong enough to establish some basic facts involving the propositional connectives, such as that $\varphi \land \psi \vdash \varphi$ and $\varphi, \varphi \rightarrow \psi \vdash \psi$ (modus ponens). These facts are needed for the proof of the completeness theorem.

**Proposition 20.22.** 1. Both $\varphi \land \psi \vdash \varphi$ and $\varphi \land \psi \vdash \psi$

2. $\varphi, \psi \vdash \varphi \land \psi$.

*Proof.* 1. We can derive both

$$
\begin{array}{c}
\varphi \land \psi \\
\hline
\varphi \\
\varphi \land \psi \\
\hline
\psi \\
\end{array}
$$

2. We can derive:

$$
\begin{array}{c}
\varphi \\
\hline
\varphi \land \psi \\
\hline
\psi \\
\end{array}
$$

*Proof.* 1. Consider the following derivation:

$$
\begin{array}{c}
\varphi \lor \psi \\
\hline
\neg \varphi \\
\hline
\bot \\
\neg \text{Elim} \\
\bot \\
\neg \text{Elim} \\
\bot \\
\lor \text{Elim} \\
\bot \\
\end{array}
$$

This is a derivation of $\bot$ from undischarged assumptions $\varphi \lor \psi, \neg \varphi$, and $\neg \psi$.

2. We can derive both

$$
\begin{array}{c}
\varphi \\
\hline
\varphi \lor \psi \\
\hline
\psi \\
\end{array}
$$

*Proof.* 1. $\varphi, \varphi \rightarrow \psi \vdash \psi$.

2. $\neg \varphi \vdash \varphi \rightarrow \psi$ and $\psi \vdash \varphi \rightarrow \psi$. 

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Proof. 1. We can derive:

\[ \frac{\phi \to \psi}{\psi} \rightarrow \text{Elim} \]

2. This is shown by the following two derivations:

\[ \frac{\neg \phi}{\bot} \rightarrow \text{Elim} \]

\[ \frac{1}{\psi} \rightarrow \text{Intro} \]

\[ \frac{\psi}{\phi \to \psi} \rightarrow \text{Intro} \]

Note that \( \rightarrow \text{Intro} \) may, but does not have to, discharge the assumption \( \phi \).

\[ \square \]

20.10 Derivability and the Quantifiers

The completeness theorem also requires that the natural deduction rules yield the facts about \( \vdash \) established in this section.

**Theorem 20.25.** If \( c \) is a constant not occurring in \( \Gamma \) or \( \varphi(x) \) and \( \Gamma \vdash \varphi(c) \), then \( \Gamma \vdash \forall x \varphi(x) \).

**Proof.** Let \( \delta \) be a derivation of \( \varphi(c) \) from \( \Gamma \). By adding a \( \forall \text{Intro} \) inference, we obtain a derivation of \( \forall x \varphi(x) \). Since \( c \) does not occur in \( \Gamma \) or \( \varphi(x) \), the eigenvariable condition is satisfied.

\[ \square \]

**Proposition 20.26.**

1. \( \varphi(t) \vdash \exists x \varphi(x) \).

2. \( \forall x \varphi(x) \vdash \varphi(t) \).

**Proof.**

1. The following is a derivation of \( \exists x \varphi(x) \) from \( \varphi(t) \):

\[ \frac{\varphi(t)}{\exists x \varphi(x)} \exists \text{Intro} \]

2. The following is a derivation of \( \varphi(t) \) from \( \forall x \varphi(x) \):

\[ \frac{\forall x \varphi(x)}{\varphi(t)} \forall \text{Elim} \]

\[ \square \]
20.11 Soundness

A derivation system, such as natural deduction, is sound if it cannot derive things that do not actually follow. Soundness is thus a kind of guaranteed safety property for derivation systems. Depending on which proof theoretic property is in question, we would like to know for instance, that

1. every derivable sentence is valid;
2. if a sentence is derivable from some others, it is also a consequence of them;
3. if a set of sentences is inconsistent, it is unsatisfiable.

These are important properties of a derivation system. If any of them do not hold, the derivation system is deficient—it would derive too much. Consequently, establishing the soundness of a derivation system is of the utmost importance.

Theorem 20.27 (Soundness). If \( \phi \) is derivable from the undischarged assumptions \( \Gamma \), then \( \Gamma \models \phi \).

Proof. Let \( \delta \) be a derivation of \( \phi \). We proceed by induction on the number of inferences in \( \delta \).

For the induction basis we show the claim if the number of inferences is 0. In this case, \( \delta \) consists only of a single sentence \( \phi \), i.e., an assumption. That assumption is undischarged, since assumptions can only be discharged by inferences, and there are no inferences. So, any structure \( \mathcal{M} \) that satisfies all of the undischarged assumptions of the proof also satisfies \( \phi \).

Now for the inductive step. Suppose that \( \delta \) contains \( n \) inferences. The premise(s) of the lowermost inference are derived using sub-derivations, each of which contains fewer than \( n \) inferences. We assume the induction hypothesis: The premises of the lowermost inference follow from the undischarged assumptions of the sub-derivations ending in those premises. We have to show that the conclusion \( \phi \) follows from the undischarged assumptions of the entire proof.

We distinguish cases according to the type of the lowermost inference. First, we consider the possible inferences with only one premise.

1. Suppose that the last inference is \( \neg \text{Intro} \): The derivation has the form

\[
\Gamma, [\phi]^n \quad \vdash \quad \delta_1 \\
\vdots \\
\vdash \quad \phi \\
\vdash \quad -\text{Intro}
\]
By inductive hypothesis, \( \bot \) follows from the undischarged assumptions \( \Gamma \cup \{ \varphi \} \) of \( \delta_1 \). Consider a structure \( \mathcal{M} \). We need to show that, if \( \mathcal{M} \models \Gamma \), then \( \mathcal{M} \models \neg \varphi \). Suppose for reductio that \( \mathcal{M} \models \Gamma \), but \( \mathcal{M} \not\models \neg \varphi \), i.e., \( \mathcal{M} \models \varphi \). This would mean that \( \mathcal{M} \models \Gamma \cup \{ \varphi \} \). This is contrary to our inductive hypothesis. So, \( \mathcal{M} \models \neg \varphi \).

2. The last inference is \( \wedge \text{Elim} \): There are two variants: \( \varphi \) or \( \psi \) may be inferred from the premise \( \varphi \wedge \psi \). Consider the first case. The derivation \( \delta \) looks like this:

\[
\begin{array}{c}
\Gamma \\
\vdots \\
\delta_1 \\
\vdots \\
\varphi \wedge \psi \\
\hline
\varphi
\end{array}
\wedge \text{Elim}
\]

By inductive hypothesis, \( \varphi \wedge \psi \) follows from the undischarged assumptions \( \Gamma \) of \( \delta_1 \). Consider a structure \( \mathcal{M} \). We need to show that, if \( \mathcal{M} \models \Gamma \), then \( \mathcal{M} \models \varphi \). Suppose \( \mathcal{M} \models \Gamma \). By our inductive hypothesis (\( \Gamma \models \varphi \wedge \psi \)), we know that \( \mathcal{M} \models \varphi \wedge \psi \). By definition, \( \mathcal{M} \models \varphi \wedge \psi \) iff \( \mathcal{M} \models \varphi \) and \( \mathcal{M} \models \psi \). (The case where \( \psi \) is inferred from \( \varphi \wedge \psi \) is handled similarly.)

3. The last inference is \( \lor \text{Intro} \): There are two variants: \( \varphi \lor \psi \) may be inferred from the premise \( \varphi \) or the premise \( \psi \). Consider the first case. The derivation has the form

\[
\begin{array}{c}
\Gamma \\
\vdots \\
\delta_1 \\
\vdots \\
\varphi \\
\hline
\varphi \lor \psi
\end{array}
\lor \text{Intro}
\]

By inductive hypothesis, \( \varphi \) follows from the undischarged assumptions \( \Gamma \) of \( \delta_1 \). Consider a structure \( \mathcal{M} \). We need to show that, if \( \mathcal{M} \models \Gamma \), then \( \mathcal{M} \models \varphi \lor \psi \). Suppose \( \mathcal{M} \models \Gamma \); then \( \mathcal{M} \models \varphi \) since \( \Gamma \models \varphi \) (the inductive hypothesis). So it must also be the case that \( \mathcal{M} \models \varphi \lor \psi \). (The case where \( \varphi \lor \psi \) is inferred from \( \psi \) is handled similarly.)

4. The last inference is \( \to \text{Intro} \): \( \varphi \to \psi \) is inferred from a subproof with assumption \( \varphi \) and conclusion \( \psi \), i.e.,

\[
\begin{array}{c}
\Gamma, [\varphi]^n \\
\vdots \\
\delta_1 \\
\vdots \\
\psi \\
\hline
\varphi \to \psi
\end{array}
\to \text{Intro}
\]
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By inductive hypothesis, \( \psi \) follows from the undischarged assumptions of \( \delta_1 \), i.e., \( \Gamma \cup \{ \varphi \} \vdash \psi \). Consider a structure \( \mathcal{M} \). The undischarged assumptions of \( \delta \) are just \( \Gamma \), since \( \varphi \) is discharged at the last inference. So we need to show that \( \Gamma \vdash \varphi \rightarrow \psi \). For reductio, suppose that for some structure \( \mathcal{M} \), \( \mathcal{M} \models \Gamma \) but \( \mathcal{M} \not\models \varphi \rightarrow \psi \). So, \( \mathcal{M} \models \varphi \) and \( \mathcal{M} \not\models \psi \). But by hypothesis, \( \psi \) is a consequence of \( \Gamma \cup \{ \varphi \} \), i.e., \( \mathcal{M} \models \psi \), which is a contradiction. So, \( \Gamma \vdash \varphi \rightarrow \psi \).

5. The last inference is \( \bot_I \): Here, \( \delta \) ends in

\[
\begin{array}{c}
\Gamma \\
\vdots \\
\delta_1 \\
\vdots \\
\varphi \\
\end{array}
\]

By induction hypothesis, \( \Gamma \models \bot \). We have to show that \( \Gamma \models \varphi \). Suppose not; then for some \( \mathcal{M} \) we have \( \mathcal{M} \models \Gamma \) and \( \mathcal{M} \not\models \varphi \). But we always have \( \mathcal{M} \not\models \bot \), so this would mean that \( \Gamma \not\models \bot \), contrary to the induction hypothesis.

6. The last inference is \( \bot_C \): Exercise.

7. The last inference is \( \forall \)Intro: Then \( \delta \) has the form

\[
\begin{array}{c}
\Gamma \\
\vdots \\
\delta_1 \\
\vdots \\
\varphi(a) \\
\forall x \varphi(x) \forall \text{Intro}
\end{array}
\]

The premise \( \varphi(a) \) is a consequence of the undischarged assumptions \( \Gamma \) by induction hypothesis. Consider some structure, \( \mathcal{M} \), such that \( \mathcal{M} \models \Gamma \). We need to show that \( \mathcal{M} \models \forall x \varphi(x) \). Since \( \forall x \varphi(x) \) is a sentence, this means we have to show that for every variable assignment \( s \), \( \mathcal{M}, s \models \varphi(x) \) (Proposition 16.18). Since \( \Gamma \) consists entirely of sentences, \( \mathcal{M}, s \models \psi \) for all \( \psi \in \Gamma \) by Definition 16.11. Let \( \mathcal{M}' \) be like \( \mathcal{M} \) except that \( a^{\mathcal{M}'} = s(x) \).

Since \( a \) does not occur in \( \Gamma \), \( \mathcal{M}' \models \Gamma \) by Corollary 16.20. Since \( \Gamma \models \varphi(a) \), \( \mathcal{M}', s \models \varphi(a) \). Since \( \varphi(a) \) is a sentence, \( \mathcal{M}', s \models \varphi(a) \) by Proposition 16.17. \( \mathcal{M}', s \models \varphi(x) \) iff \( \mathcal{M}' \models \varphi(a) \) by Proposition 16.22 (recall that \( \varphi(a) \) is just \( \varphi(x)[a/x] \)). So, \( \mathcal{M}', s \models \varphi(x) \). Since \( a \) does not occur in \( \varphi(x) \), by Proposition 16.19, \( \mathcal{M}, s \models \varphi(x) \). But \( s \) was an arbitrary variable assignment, so \( \mathcal{M} \models \forall x \varphi(x) \).

8. The last inference is \( \exists \)Intro: Exercise.
9. The last inference is \( \forall \text{Elim: Exercise} \).

Now let’s consider the possible inferences with several premises: \( \lor \text{Elim}, \land \text{Intro}, \rightarrow \text{Elim}, \) and \( \exists \text{Elim} \).

1. The last inference is \( \land \text{Intro} \). \( \varphi \land \psi \) is inferred from the premises \( \varphi \) and \( \psi \) and \( \delta \) has the form

\[
\begin{array}{c}
\vdots \\
\vdots \\
\vdots \\
\vdots \\
\varphi \\
\psi
\end{array}
\rightarrow
\begin{array}{c}
\varphi \\
\psi
\end{array}
\land \text{Intro}
\]

By induction hypothesis, \( \varphi \) follows from the undischarged assumptions \( \Gamma_1 \) of \( \delta_1 \) and \( \psi \) follows from the undischarged assumptions \( \Gamma_2 \) of \( \delta_2 \). The undischarged assumptions of \( \delta \) are \( \Gamma_1 \cup \Gamma_2 \), so we have to show that \( \Gamma_1 \cup \Gamma_2 \models \varphi \land \psi \). Consider a structure \( M \) with \( M \models \Gamma_1 \cup \Gamma_2 \). Since \( M \models \Gamma_1 \), it must be the case that \( M \models \varphi \) as \( \Gamma_1 \models \varphi \), and since \( M \models \Gamma_2 \), \( M \models \psi \) since \( \Gamma_2 \models \psi \). Together, \( M \models \varphi \land \psi \).

2. The last inference is \( \lor \text{Elim: Exercise} \).

3. The last inference is \( \rightarrow \text{Elim} \). \( \psi \) is inferred from the premises \( \varphi \to \psi \) and \( \varphi \). The derivation \( \delta \) looks like this:

\[
\begin{array}{c}
\vdots \\
\vdots \\
\vdots \\
\vdots \\
\varphi \\
\psi
\end{array}
\rightarrow
\begin{array}{c}
\varphi \\
\psi
\end{array}
\rightarrow \text{Elim}
\]

By induction hypothesis, \( \varphi \to \psi \) follows from the undischarged assumptions \( \Gamma_1 \) of \( \delta_1 \) and \( \varphi \) follows from the undischarged assumptions \( \Gamma_2 \) of \( \delta_2 \). Consider a structure \( M \). We need to show that, if \( M \models \Gamma_1 \cup \Gamma_2 \), then \( M \models \psi \). Suppose \( M \models \Gamma_1 \cup \Gamma_2 \). Since \( \Gamma_1 \models \varphi \to \psi \), \( M \models \varphi \to \psi \). Since \( \Gamma_2 \models \varphi \), we have \( M \models \varphi \). This means that \( M \models \psi \) (For if \( M \not\models \psi \), since \( M \models \varphi \), we’d have \( M \not\models \varphi \to \psi \), contradicting \( M \models \varphi \to \psi \)).

4. The last inference is \( \neg \text{Elim: Exercise} \).

5. The last inference is \( \exists \text{Elim: Exercise} \).

Corollary 20.28. If \( \vdash \varphi \), then \( \varphi \) is valid.

Corollary 20.29. If \( \Gamma \) is satisfiable, then it is consistent.
20.12 DERIVATIONS WITH IDENTITY PREDICATE

Proof. We prove the contrapositive. Suppose that \( \Gamma \) is not consistent. Then \( \Gamma \vdash \bot \), i.e., there is a derivation of \( \bot \) from undischarged assumptions in \( \Gamma \). By Theorem 20.27, any structure \( M \) that satisfies \( \Gamma \) must satisfy \( \bot \). Since \( M \not\models \bot \) for every structure \( M \), no \( M \) can satisfy \( \Gamma \), i.e., \( \Gamma \) is not satisfiable.

\[ \square \]

20.12 Derivations with Identity predicate

Derivations with identity predicate require additional inference rules.

\[
\frac{t_1 = t_2}{q(t_1)} = \text{Intro} \quad \frac{q(t_2)}{q(t_1)} = \text{Elim} \\
\frac{t_1 = t_2}{q(t_2)} = \text{Elim} \quad \frac{t_1 = t_2}{q(t_1)} = \text{Elim}
\]

In the above rules, \( t, t_1, \) and \( t_2 \) are closed terms. The \( =\)-Intro rule allows us to derive any identity statement of the form \( t = t \) outright, from no assumptions.

Example 20.30. If \( s \) and \( t \) are closed terms, then \( \varphi(s), s = t \vdash \varphi(t) \):

\[
\frac{s = t}{\varphi(s)} \quad \frac{\varphi(s)}{\varphi(t)} = \text{Elim}
\]

This may be familiar as the “principle of substitutability of identicals,” or Leibniz’ Law.

Example 20.31. We derive the sentence

\[
\forall x \forall y ((\varphi(x) \land \varphi(y)) \rightarrow x = y)
\]

from the sentence

\[
\exists x \forall y (\varphi(y) \rightarrow y = x)
\]

We develop the derivation backwards:

\[
\exists x \forall y (\varphi(y) \rightarrow y = x) \quad [\varphi(a) \land \varphi(b)]^1 \\
\vdots \\
\vdots \\
\frac{a = b}{((\varphi(a) \land \varphi(b)) \rightarrow a = b)} \rightarrow \text{Intro} \\
\frac{\forall y ((\varphi(a) \land \varphi(y)) \rightarrow a = y)}{\forall x \forall y ((\varphi(x) \land \varphi(y)) \rightarrow x = y)} \forall \text{Intro}
\]
We’ll now have to use the main assumption: since it is an existential formula, we use $\exists$Elim to derive the intermediary conclusion $a = b$.

$$\exists x \forall y (\varphi(y) \rightarrow y = x) \quad a = b \quad \exists$Elim

The sub-derivation on the top right is completed by using its assumptions to show that $a = c$ and $b = c$. This requires two separate derivations. The derivation for $a = c$ is as follows:

$$\forall y (\varphi(y) \rightarrow y = c)$$

From $a = c$ and $b = c$ we derive $a = b$ by $\Rightarrow$Elim.

### 20.13 Soundness with Identity predicate

**Proposition 20.32.** Natural deduction with rules for $=$ is sound.

**Proof.** Any formula of the form $t = t$ is valid, since for every structure $\mathcal{M}$, $\mathcal{M} \models t = t$. (Note that we assume the term $t$ to be ground, i.e., it contains no variables, so variable assignments are irrelevant).

Suppose the last inference in a derivation is $\Rightarrow$Elim, i.e., the derivation has the following form:

$$\begin{array}{c}
\forall y (\varphi(y) \rightarrow y = c) \\
\varphi(a) \rightarrow a = c \\
\varphi(a) \\
\Rightarrow$Elim
\end{array}$$

The premises $t_1 = t_2$ and $\varphi(t_1)$ are derived from undischarged assumptions $\Gamma_1$ and $\Gamma_2$, respectively. We want to show that $\varphi(t_2)$ follows from $\Gamma_1 \cup \Gamma_2$. Consider a structure $\mathcal{M}$ with $\mathcal{M} \models \Gamma_1 \cup \Gamma_2$. By induction hypothesis, $\mathcal{M} \models \varphi(t_1)$ and $\mathcal{M} \models t_1 = t_2$. Therefore, $\text{Val}^\mathcal{M}(t_1) = \text{Val}^\mathcal{M}(t_2)$. Let $s$ be any variable assignment, and $m = \text{Val}^\mathcal{M}(t_1) = \text{Val}^\mathcal{M}(t_2)$. By Proposition 16.22, $\mathcal{M}, s \models \varphi(t_1) \iff \mathcal{M}, s[m/x] \models \varphi(x) \iff \mathcal{M}, s \models \varphi(t_2)$. Since $\mathcal{M} \models \varphi(t_1)$, we have $\mathcal{M} \models \varphi(t_2)$. □
20.13. SOUNDNESS WITH IDENTITY PREDICATE

Problems

Problem 20.1. Give derivations of the following:
1. \( \neg (\varphi \to \psi) \to (\varphi \land \neg \psi) \)
2. \( (\varphi \to \chi) \lor (\psi \to \chi) \) from the assumption \( (\varphi \land \psi) \to \chi \)
3. \( \neg \varphi \to \varphi \)
4. \( \neg \varphi \to \neg \psi \) from the assumption \( \psi \to \varphi \)
5. \( \neg \varphi \) from the assumption \( (\varphi \to \neg \varphi) \)
6. \( \varphi \) from the assumptions \( \psi \to \varphi \) and \( \neg \psi \to \varphi \)

Problem 20.2. Give derivations of the following:
1. \( \exists y \varphi(y) \to \psi \) from the assumption \( \forall x (\varphi(x) \to \psi) \)
2. \( \exists x (\varphi(x) \to \forall y \varphi(y)) \)

Problem 20.3. Prove Proposition 20.16

Problem 20.4. Prove that \( \Gamma \vdash \neg \varphi \) iff \( \Gamma \cup \{ \varphi \} \) is inconsistent.

Problem 20.5. Complete the proof of Theorem 20.27.

Problem 20.6. Prove that \( = \) is both symmetric and transitive, i.e., give derivations of \( \forall x \forall y (x = y \to y = x) \) and \( \forall x \forall y \forall z ((x = y \land y = z) \to x = z) \)

Problem 20.7. Give derivations of the following formulas:
1. \( \forall x \forall y ((x = y \land \varphi(x)) \to \varphi(y)) \)
2. \( \exists x \varphi(x) \land \forall y \forall z ((\varphi(y) \land \varphi(z)) \to y = z) \to \exists x (\varphi(x) \land \forall y (\varphi(y) \to y = x)) \)
Chapter 21

Tableaux

This chapter presents a signed analytic tableaux system. To include or exclude material relevant to natural deduction as a proof system, use the “prfTab” tag.

21.1 Rules and Tableaux

A tableau is a systematic survey of the possible ways a sentence can be true or false in a structure. The bulding blocks of a tableau are signed formulas: sentences plus a truth value “sign,” either $T$ or $F$. These signed formulas are arranged in a (downward growing) tree.

Definition 21.1. A signed formula is a pair consisting of a truth value and a sentence, i.e., either:

$T \varphi$ or $F \varphi$.

Intuitively, we might read $T \varphi$ as “$\varphi$ might be true” and $F \varphi$ as “$\varphi$ might be false” (in some structure).

Each signed formula in the tree is either an assumption (which are listed at the very top of the tree), or it is obtained from a signed formula above it by one of a number of rules of inference. There are two rules for each possible main operator of the preceding formula, one for the case when the sign is $T$, and one for the case where the sign is $F$. Some rules allow the tree to branch, and some only add signed formulas to the branch. A rule may be (and often must be) applied not to the immediately preceding signed formula, but to any signed formula in the branch from the root to the place the rule is applied.

A branch is closed when it contains both $T \varphi$ and $F \varphi$. A closed tableau is one where every branch is closed. Under the intuitive interpretation, any branch describes a joint possibility, but $T \varphi$ and $F \varphi$ are not jointly possible. In
21.2. PROPOSITIONAL RULES

other words, if a branch is closed, the possibility it describes has been ruled out. In particular, that means that a closed tableau rules out all possibilities of simultaneously making every assumption of the form $T \phi$ true and every assumption of the form $F \phi$ false.

A closed tableau for $\phi$ is a closed tableau with root $F \phi$. If such a closed tableau exists, all possibilities for $\phi$ being false have been ruled out; i.e., $\phi$ must be true in every structure.

21.2 Propositional Rules

Rules for $\neg$

\[
\begin{align*}
T \neg \phi & \to \neg T \\
F \phi & \to \neg F
\end{align*}
\]

Rules for $\land$

\[
\begin{align*}
T \phi \land \psi & \to \neg T \\
T \phi & \to \neg \neg F \\
T \psi & \to \neg F
\end{align*}
\]

Rules for $\lor$

\[
\begin{align*}
T \phi \lor \psi & \to \neg T \\
T \phi & \to \neg \neg F \\
T \psi & \to \neg F
\end{align*}
\]

Rules for $\to$

\[
\begin{align*}
T \phi \to \psi & \to \neg T \\
F \phi & \to \neg F \\
F \psi & \to \neg F
\end{align*}
\]
CHAPTER 21. TABLEAUX

The Cut Rule

\[ \begin{array}{c}
\neg T \phi \\
\neg F \phi
\end{array} \ 
\text{Cut} \]

The Cut rule is not applied “to” a previous signed formula; rather, it allows every branch in a tableau to be split in two, one branch containing \( T \phi \), the other \( F \phi \). It is not necessary—any set of signed formulas with a closed tableau has one not using Cut—but it allows us to combine tableaux in a convenient way.

21.3 Quantifier Rules

Rules for \( \forall \)

\[ \begin{array}{c}
\neg T \forall x \phi(x) \\
\neg F \forall x \phi(a)
\end{array} \ 
\forall T \forall F \]

In \( \forall T \), \( t \) is a closed term (i.e., one without variables). In \( \forall F \), \( a \) is a constant symbol which must not occur anywhere in the branch above the \( \forall F \) rule. We call \( a \) the eigenvariable of the \( \forall F \) inference.

Rules for \( \exists \)

\[ \begin{array}{c}
\neg T \exists x \phi(x) \\
\neg F \exists x \phi(t)
\end{array} \ 
\exists T \exists F \]

Again, \( t \) is a closed term, and \( a \) is a constant symbol which does not occur in the branch above the \( \exists F \) rule. We call \( a \) the eigenvariable of the \( \exists F \) inference.

The condition that an eigenvariable not occur in the branch above the \( \forall F \) or \( \exists T \) inference is called the eigenvariable condition.

We use the term “eigenvariable” even though \( a \) in the above rules is a constant symbol. This has historical reasons.

In \( \forall T \) and \( \exists F \) there are no restrictions on the term \( t \). On the other hand, in the \( \exists T \) and \( \forall F \) rules, the eigenvariable condition requires that the constant symbol \( a \) does not occur anywhere in the branches above the respective inference. It is necessary to ensure that the system is sound. Without this condition, the following would be a closed tableau for \( \exists x \phi(x) \rightarrow \forall x \phi(x) \):
21.4 Tableaux

We’ve said what an assumption is, and we’ve given the rules of inference. Tableaux are inductively generated from these: each tableau either is a single branch consisting of one or more assumptions, or it results from a tableau by applying one of the rules of inference on a branch.

Definition 21.2 (Tableau). A tableau for assumptions $S_1\varphi_1, \ldots, S_n\varphi_n$ (where each $S_i$ is either $T$ or $F$) is a tree of signed formulas satisfying the following conditions:

1. The $n$ topmost signed formulas of the tree are $S_i\varphi_i$, one below the other.
2. Every signed formula in the tree that is not one of the assumptions results from a correct application of an inference rule to a signed formula in the branch above it.

A branch of a tableau is closed iff it contains both $T\varphi$ and $F\varphi$, and open otherwise. A tableau in which every branch is closed is a closed tableau (for its set of assumptions). If a tableau is not closed, i.e., if it contains at least one open branch, it is open.

Example 21.3. Every set of assumptions on its own is a tableau, but it will generally not be closed. (Obviously, it is closed only if the assumptions already contain a pair of signed formulas $T\varphi$ and $F\varphi$.)

From a tableau (open or closed) we can obtain a new, larger one by applying one of the rules of inference to a signed formula $\varphi$ in it. The rule will append one or more signed formulas to the end of any branch containing the occurrence of $\varphi$ to which we apply the rule.

For instance, consider the assumption $T\varphi \land \neg\varphi$. Here is the (open) tableau consisting of just that assumption:

1. $T\varphi \land \neg\varphi$ Assumption

We obtain a new tableau from it by applying the $\land T$ rule to the assumption. That rule allows us to add two new lines to the tableau, $T\varphi$ and $T\neg\varphi$:

However, $\exists x \varphi(x) \rightarrow \forall x \varphi(x)$ is not valid.
CHAPTER 21. TABLEAUX

1.  \( T\varphi \land \neg \varphi \)  Assumption
2.  \( T\varphi \)  \& \( T1 \)
3.  \( T\neg \varphi \)  \& \( T1 \)

When we write down tableaux, we record the rules we’ve applied on the right (e.g., \( \land T1 \) means that the signed formula on that line is the result of applying the \( \land T \) rule to the signed formula on line 1). This new tableau now contains additional signed formulas, but to only one (\( T\neg \varphi \)) can we apply a rule (in this case, the \( \neg T \) rule). This results in the closed tableau

\[
\begin{align*}
1. & \quad T\varphi \land \neg \varphi & \text{Assumption} \\
2. & \quad T\varphi & \land T1 \\
3. & \quad T\neg \varphi & \land T1 \\
4. & \quad F\varphi & \neg T3
\end{align*}
\]

21.5 Examples of Tableaux

Example 21.4. Let’s find a closed tableau for the sentence \((\varphi \land \psi) \rightarrow \varphi\).

We begin by writing the corresponding assumption at the top of the tableau.

\[
\begin{align*}
1. & \quad F(\varphi \land \psi) \rightarrow \varphi & \text{Assumption}
\end{align*}
\]

There is only one assumption, so only one signed formula to which we can apply a rule. (For every signed formula, there is always at most one rule that can be applied: it’s the rule for the corresponding sign and main operator of the sentence.) In this case, this means, we must apply \( \rightarrow F \).

\[
\begin{align*}
1. & \quad F(\varphi \land \psi) \rightarrow \varphi & \checkmark & \text{Assumption} \\
2. & \quad T\varphi \land \psi & \rightarrow F1 \\
3. & \quad F\varphi & \rightarrow F1
\end{align*}
\]

To keep track of which signed formulas we have applied their corresponding rules to, we write a checkmark next to the sentence. However, only write a checkmark if the rule has been applied to all open branches. Once a signed formula has had the corresponding rule applied in every open branch, we will not have to return to it and apply the rule again. In this case, there is only one branch, so the rule only has to be applied once. (Note that checkmarks are only a convenience for constructing tableaux and are not officially part of the syntax of tableaux.)

There is one new signed formula to which we can apply a rule: the \( T\varphi \land \psi \) on line 3. Applying the \( \land T \) rule results in:
21.5. EXAMPLES OF TABLEAUX

Since the branch now contains both Tφ (on line 4) and Fφ (on line 3), the branch is closed. Since it is the only branch, the tableau is closed. We have found a closed tableau for (φ ∧ ψ) → φ.

Example 21.5. Now let's find a closed tableau for (¬φ ∨ ψ) → (φ → ψ).

We begin with the corresponding assumption:

1. F(¬φ ∨ ψ) → (φ → ψ) Assumption

The one signed formula in this tableau has main operator → and sign F, so we apply the →F rule to it to obtain:

1. F(¬φ ∨ ψ) → (φ → ψ) ✓ Assumption
2. T¬φ ∨ ψ ✓ →F 1
3. F(φ → ψ) ✓ →F 1

We now have a choice as to whether to apply ∨T to line 2 or →F to line 3. It actually doesn’t matter which order we pick, as long as each signed formula has its corresponding rule applied in every branch. So let’s pick the first one. The ∨T rule allows the tableau to branch, and the two conclusions of the rule will be the new signed formulas added to the two new branches. This results in:

1. F(¬φ ∨ ψ) → (φ → ψ) ✓ Assumption
2. T¬φ ∨ ψ ✓ →F 1
3. F(φ → ψ) ✓ →F 1
4. T¬φ Tψ ∨T 2

We have not applied the →F rule to line 3 yet: let’s do that now. To save time, we apply it to both branches. Recall that we write a checkmark next to a signed formula only if we have applied the corresponding rule in every open branch. So it’s a good idea to apply a rule at the end of every branch that contains the signed formula the rule applies to. That way we won’t have to return to that signed formula lower down in the various branches.
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1. \( F(\neg \phi \lor \psi) \to (\phi \to \psi) \checkmark \quad \text{Assumption} \\
2. \( T \neg \phi \lor \psi \checkmark \quad \to F \ 1 \\
3. \( F (\phi \to \psi) \checkmark \quad \to F \ 1 \\
4. \( T \neg \phi \ T \psi \quad \lor T \ 2 \\
5. \( T \phi \ T \phi \quad \to F \ 3 \\
6. \( F \psi \ F \psi \quad \to F \ 3 \\
7. \quad \otimes

The right branch is now closed. On the left branch, we can still apply the \( \neg T \) rule to line 4. This results in \( F \phi \) and closes the left branch:

1. \( F(\neg \phi \lor \psi) \to (\phi \to \psi) \checkmark \quad \text{Assumption} \\
2. \( T \neg \phi \lor \psi \checkmark \quad \to F \ 1 \\
3. \( F (\phi \to \psi) \checkmark \quad \to F \ 1 \\
4. \( T \neg \phi \ T \psi \quad \lor T \ 2 \\
5. \( T \phi \ T \phi \quad \to F \ 3 \\
6. \( F \psi \ F \psi \quad \to F \ 3 \\
7. \( F \phi \quad \otimes \quad \neg T \ 4

Example 21.6. We can give tableaux for any number of signed formulas as assumptions. Often it is also necessary to apply more than one rule that allows branching; and in general a tableau can have any number of branches. For instance, consider a tableau for \( \{T \phi \lor (\psi \land \chi), F(\phi \lor \psi) \land (\phi \lor \chi)\} \). We start by applying the \( \lor T \) to the first assumption:

1. \( T \phi \lor (\psi \land \chi) \checkmark \quad \text{Assumption} \\
2. \( F(\phi \lor \psi) \land (\phi \lor \chi) \quad \text{Assumption} \\
3. \( T \phi \quad T \psi \land \chi \quad \lor T \ 1 \\

Now we can apply the \( \land F \) rule to line 2. We do this on both branches simultaneously, and can therefore check off line 2:

1. \( T \phi \lor (\psi \land \chi) \checkmark \quad \text{Assumption} \\
2. \( F(\phi \lor \psi) \land (\phi \lor \chi) \checkmark \quad \text{Assumption} \\
3. \( T \phi \quad T \psi \land \chi \quad \lor T \ 1 \\
4. \( F \phi \lor \psi \quad F \phi \lor \chi \quad F \phi \lor \psi \quad F \phi \lor \chi \quad \land F \ 2

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Now we can apply $\lor \Box$ to all the branches containing $\phi \lor \psi$:

\begin{align*}
1. & \quad T \phi \lor (\psi \land \chi) \checkmark \\
2. & \quad F (\phi \lor \psi) \land (\phi \lor \chi) \checkmark
\end{align*}

\begin{align*}
3. & \quad T \phi \\
4. & \quad F \phi \lor \psi \checkmark \\
5. & \quad F \phi \lor \chi \checkmark \\
6. & \quad F \phi \lor \psi \checkmark \\
7. & \quad F \phi \lor \chi \checkmark
\end{align*}

The leftmost branch is now closed. Let’s now apply $\lor \Box$ to $\phi \lor \chi$:

\begin{align*}
1. & \quad T \phi \lor (\psi \land \chi) \checkmark \\
2. & \quad F (\phi \lor \psi) \land (\phi \lor \chi) \checkmark
\end{align*}

\begin{align*}
3. & \quad T \phi \\
4. & \quad F \phi \lor \psi \checkmark \\
5. & \quad F \phi \lor \chi \checkmark \\
6. & \quad F \phi \lor \psi \checkmark \\
7. & \quad \otimes \\
8. & \quad F \chi \\
\end{align*}

Note that we moved the result of applying $\lor \Box$ a second time below for clarity. In this instance it would not have been needed, since the justifications would have been the same.

Two branches remain open, and $T \psi \land \chi$ on line 3 remains unchecked. We apply $\land \Box$ to it to obtain a closed tableau:
21.6 Tableaux with Quantifiers

Example 21.7. When dealing with quantifiers, we have to make sure not to violate the eigenvariable condition, and sometimes this requires us to play around with the order of carrying out certain inferences. In general, it helps to try and take care of rules subject to the eigenvariable condition first (they will be higher up in the finished tableau).

Let’s see how we’d give a tableau for the sentence $\exists x \neg \varphi(x) \rightarrow \neg \forall x \varphi(x)$. Starting as usual, we start by recording the assumption,

1. $F \exists x \neg \varphi(x) \rightarrow \neg \forall x \varphi(x)$     Assumption

Since the main operator is $\rightarrow$, we apply the $\rightarrow F$:
21.6. **TABLEAUX WITH QUANTIFIERS**

1. \( F \exists x \neg \varphi(x) \rightarrow \neg \forall x \varphi(x) \) \( \checkmark \) Assumption
2. \( T \exists x \neg \varphi(x) \) \( \rightarrow F 1 \)
3. \( F \neg \forall x \varphi(x) \) \( \rightarrow F 1 \)

The next line to deal with is 2. We use \( \exists T \). This requires a new constant symbol; since no constant symbols yet occur, we can pick any one, say, \( a \).

1. \( F \exists x \neg \varphi(x) \rightarrow \neg \forall x \varphi(x) \) \( \checkmark \) Assumption
2. \( T \exists x \neg \varphi(x) \) \( \checkmark \) \( \rightarrow F 1 \)
3. \( F \neg \forall x \varphi(x) \) \( \checkmark \) \( \rightarrow F 1 \)
4. \( T \neg \varphi(a) \) \( \exists T 2 \)

Now we apply \( \neg F \) to line 3:

1. \( F \exists x \neg \varphi(x) \rightarrow \neg \forall x \varphi(x) \) \( \checkmark \) Assumption
2. \( T \exists x \neg \varphi(x) \) \( \checkmark \) \( \rightarrow F 1 \)
3. \( F \neg \forall x \varphi(x) \) \( \checkmark \) \( \rightarrow F 1 \)
4. \( T \neg \varphi(a) \) \( \exists T 2 \)
5. \( T \forall x \varphi(x) \) \( \neg F 3 \)

We obtain a closed tableau by applying \( \neg T \) to line 4, followed by \( \forall T \) to line 5.

1. \( F \exists x \neg \varphi(x) \rightarrow \neg \forall x \varphi(x) \) \( \checkmark \) Assumption
2. \( T \exists x \neg \varphi(x) \) \( \checkmark \) \( \rightarrow F 1 \)
3. \( F \neg \forall x \varphi(x) \) \( \checkmark \) \( \rightarrow F 1 \)
4. \( T \neg \varphi(a) \) \( \exists T 2 \)
5. \( T \forall x \varphi(x) \) \( \neg F 3 \)
6. \( F \varphi(a) \) \( \neg T 4 \)
7. \( T \varphi(a) \) \( \forall T 5 \)

\( \otimes \)

**Example 21.8.** Let’s see how we’d give a tableau for the set

\[
F \exists x \chi(x, b), T \exists x (\varphi(x) \land \psi(x)), T \forall x (\psi(x) \rightarrow \chi(x, b)).
\]

Starting as usual, we start with the assumptions:

1. \( F \exists x \chi(x, b) \) Assumption
2. \( T \exists x (\varphi(x) \land \psi(x)) \) Assumption
3. \( T \forall x (\psi(x) \rightarrow \chi(x, b)) \) Assumption

We should always apply a rule with the eigenvariable condition first; in this case that would be \( \exists T \) to line 2. Since the assumptions contain the constant symbol \( b \), we have to use a different one; let’s pick \( a \) again.
If we now apply $\exists F$ to line 1 or $\forall T$ to line 3, we have to decide with term $t$ to substitute for $x$. Since there is no eigenvariable condition for these rules, we can pick any term we like. In some cases we may even have to apply the rule several times with different $t$s. But as a general rule, it pays to pick one of the terms already occurring in the tableau—in this case, $a$ and $b$—and in this case we can guess that $a$ will be more likely to result in a closed branch.

We don’t check the signed formulas in lines 1 and 3, since we may have to use them again. Now apply $\land T$ to line 4:

If we now apply $\to T$ to line 5, the tableau closes:
Example 21.9. We construct a tableau for the set

\[ T \forall x \varphi(x), T \forall x \varphi(x) \rightarrow \exists y \psi(y), T \neg \exists y \psi(y). \]

Starting as usual, we write down the assumptions:

1. \( T \forall x \varphi(x) \) Assumption
2. \( T \forall x \varphi(x) \rightarrow \exists y \psi(y) \) Assumption
3. \( T \neg \exists y \psi(y) \) Assumption

We begin by applying the \( \neg T \) rule to line 3. A corollary to the rule “always apply rules with eigenvariable conditions first” is “defer applying quantifier rules without eigenvariable conditions until needed.” Also, defer rules that result in a split.

1. \( T \forall x \varphi(x) \) Assumption
2. \( T \forall x \varphi(x) \rightarrow \exists y \psi(y) \) Assumption
3. \( T \neg \exists y \psi(y) \) Assumption
4. \( \forall \exists y \psi(y) \) \(-T\) 3
5. \( T \forall x \varphi(x) \quad T \exists y \psi(y) \rightarrow T \) 2

The new line 4 requires \( \exists F \), a quantifier rule without the eigenvariable condition. So we defer this in favor of using \( \rightarrow T \) on line 2.

1. \( T \forall x \varphi(x) \) Assumption
2. \( T \forall x \varphi(x) \rightarrow \exists y \psi(y) \) \( \checkmark \) Assumption
3. \( T \neg \exists y \psi(y) \) \( \checkmark \) Assumption
4. \( \forall \exists y \psi(y) \) \(-T\) 3
5. \( \forall \exists y \psi(y) \quad \forall \exists y \psi(y) \rightarrow \forall \) 5

Both new signed formulas require rules with eigenvariable conditions, so these should be next:

1. \( T \forall x \varphi(x) \) Assumption
2. \( T \forall x \varphi(x) \rightarrow \exists y \psi(y) \) \( \checkmark \) Assumption
3. \( T \neg \exists y \psi(y) \) \( \checkmark \) Assumption
4. \( \forall \exists y \psi(y) \) \( \checkmark \) \(-T\) 3
5. \( \forall \exists y \psi(y) \quad \forall \exists y \psi(y) \rightarrow \forall \) 5
6. \( \forall \varphi(b) \quad \forall \varphi(c) \quad \forall \) 5

To close the branches, we have to use the signed formulas on lines 1 and 3. The corresponding rules (\( \forall T \) and \( \exists F \)) don’t have eigenvariable conditions, so we are free to pick whichever terms are suitable. In this case, that’s \( b \) and \( c \), respectively.
21.7 Proof-Theoretic Notions

| 1. \( \top \forall x \varphi(x) \) & Assumption |
| 2. \( \top \forall x \varphi(x) \rightarrow \exists y \psi(y) \) & Assumption |
| 3. \( \top \neg \exists y \psi(y) \) & Assumption |
| 4. \( \top \exists y \psi(y) \) & \( \neg \top 3 \) |
| 5. \( \top \forall x \varphi(x) \top \exists y \psi(y) \) & \( \rightarrow \top 2 \) |
| 6. \( \top \forall F \varphi(b) \top \forall \exists \psi(c) \) & \( \forall \top 5; \exists \top 5 \) |
| 7. \( \top \forall \exists \varphi(b) \top \exists \psi(c) \) & \( \forall \top 1; \exists \top 4 \) |

This section collects the definitions of the provability relation and consistency for tableaux.

Just as we’ve defined a number of important semantic notions (validity, entailment, satisfiability), we now define corresponding proof-theoretic notions. These are not defined by appeal to satisfaction of sentences in structures, but by appeal to the existence of certain closed tableaux. It was an important discovery that these notions coincide. That they do is the content of the soundness and completeness theorems.

Definition 21.10 (Theorems). A sentence \( \varphi \) is a theorem if there is a closed tableau for \( \top \varphi \). We write \( \vdash \varphi \) if \( \varphi \) is a theorem and \( \not\vdash \varphi \) if it is not.

Definition 21.11 (Derivability). A sentence \( \varphi \) is derivable from a set of sentences \( \Gamma \), \( \Gamma \vdash \varphi \), iff there is a finite set \( \{ \psi_1, \ldots, \psi_n \} \subseteq \Gamma \) and a closed tableau for the set

\[ \{ \top \varphi, \top \psi_1, \ldots, \top \psi_n \} \]

If \( \varphi \) is not derivable from \( \Gamma \) we write \( \not\vdash \varphi \).

Definition 21.12 (Consistency). A set of sentences \( \Gamma \) is inconsistent iff there is a finite set \( \{ \psi_1, \ldots, \psi_n \} \subseteq \Gamma \) and a closed tableau for the set

\[ \{ \top \psi_1, \ldots, \top \psi_n \} \].

If \( \Gamma \) is not inconsistent, we say it is consistent.

Proposition 21.13 (Reflexivity). If \( \varphi \in \Gamma \), then \( \Gamma \vdash \varphi \).

Proof. If \( \varphi \in \Gamma \), \( \{ \varphi \} \) is a finite subset of \( \Gamma \) and the tableau
21.7. PROOF-THEORETIC NOTIONS

1. \( F \varphi \) Assumption
2. \( T \varphi \) Assumption

\( \otimes \)

is closed.

Proposition 21.14 (Monotony). If \( \Gamma \subseteq \Delta \) and \( \Gamma \vdash \varphi \), then \( \Delta \vdash \varphi \).

Proof. Any finite subset of \( \Gamma \) is also a finite subset of \( \Delta \).

Proposition 21.15 (Transitivity). If \( \Gamma \vdash \varphi \) and \( \{ \varphi \} \cup \Delta \vdash \psi \), then \( \Gamma \cup \Delta \vdash \psi \).

Proof. If \( \{ \varphi \} \cup \Delta \vdash \psi \), then there is a finite subset \( \Delta_0 = \{ \chi_1, \ldots, \chi_n \} \subseteq \Delta \) such that

\( \{ \neg \psi, T \varphi, T \chi_1, \ldots, T \chi_n \} \)

has a closed tableau. If \( \Gamma \vdash \varphi \) then there are \( \theta_1, \ldots, \theta_m \) such that

\( \{ \neg \varphi, T \theta_1, \ldots, T \theta_m \} \)

has a closed tableau.

Now consider the tableau with assumptions

\( \neg \psi, T \chi_1, \ldots, T \chi_n, T \theta_1, \ldots, T \theta_m. \)

Apply the Cut rule on \( \varphi \). This generates two branches, one has \( T \varphi \) in it, the other \( \neg \varphi \). Thus, on the one branch, all of

\( \{ \neg \psi, T \varphi, T \chi_1, \ldots, T \chi_n \} \)

are available. Since there is a closed tableau for these assumptions, we can attach it to that branch; every branch through \( T \varphi \) closes. On the other branch, all of

\( \{ \neg \varphi, T \theta_1, \ldots, T \theta_m \} \)

are available, so we can also complete the other side to obtain a closed tableau. This shows \( \Gamma \cup \Delta \vdash \psi \).

Note that this means that in particular if \( \Gamma \vdash \varphi \) and \( \varphi \vdash \psi \), then \( \Gamma \vdash \psi \). It follows also that if \( \varphi_1, \ldots, \varphi_n \vdash \psi \) and \( \Gamma \vdash \varphi_i \) for each \( i \), then \( \Gamma \vdash \psi \).

Proposition 21.16. \( \Gamma \) is inconsistent iff \( \Gamma \vdash \varphi \) for every sentence \( \varphi \).

Proof. Exercise.

Proposition 21.17 (Compactness). \( \Gamma_0 \subseteq \Gamma \) such that \( \Gamma_0 \vdash \varphi \).

1. If \( \Gamma \vdash \varphi \) then there is a finite subset

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2. If every finite subset of \( \Gamma \) is consistent, then \( \Gamma \) is consistent.

Proof. 1. If \( \Gamma \vdash \phi \), then there is a finite subset \( \Gamma_0 = \{ \psi_1, \ldots, \psi_n \} \) and a closed tableau for
\[
\begin{array}{c}
F \phi, T \psi_1, \ldots, T \psi_n \\
\end{array}
\]
This tableau also shows \( \Gamma_0 \vdash \phi \).

2. If \( \Gamma \) is inconsistent, then for some finite subset \( \Gamma_0 = \{ \psi_1, \ldots, \psi_n \} \) there is a closed tableau for
\[
T \psi_1, \ldots, T \psi_n
\]
This closed tableau shows that \( \Gamma_0 \) is inconsistent.

21.8 Derivability and Consistency

We will now establish a number of properties of the derivability relation. They are independently interesting, but each will play a role in the proof of the completeness theorem.

Proposition 21.18. If \( \Gamma \vdash \phi \) and \( \Gamma \cup \{ \phi \} \) is inconsistent, then \( \Gamma \) is inconsistent.

Proof. There are finite \( \Gamma_0 = \{ \psi_1, \ldots, \psi_n \} \) and \( \Gamma_1 = \{ \chi_1, \ldots, \chi_m \} \subseteq \Gamma \) such that

\[
\begin{array}{c}
\{ F \phi, T \psi_1, \ldots, T \psi_n \} \\
\{ T \neg \phi, T \chi_1, \ldots, T \chi_m \}
\end{array}
\]
have closed tableaux. Using the Cut rule on \( \phi \) we can combine these into a single closed tableau that shows \( \Gamma_0 \cup \Gamma_1 \) is inconsistent. Since \( \Gamma_0 \subseteq \Gamma \) and \( \Gamma_1 \subseteq \Gamma \), \( \Gamma_0 \cup \Gamma_1 \subseteq \Gamma \), hence \( \Gamma \) is inconsistent. □

Proposition 21.19. \( \Gamma \vdash \phi \) iff \( \Gamma \cup \{ \neg \phi \} \) is inconsistent.

Proof. First suppose \( \Gamma \vdash \phi \), i.e., there is a closed tableau for
\[
\{ F \phi, T \psi_1, \ldots, T \psi_n \}
\]
Using the \( \neg T \) rule, this can be turned into a closed tableau for
\[
\{ T \neg \phi, T \psi_1, \ldots, T \psi_n \}.
\]

On the other hand, if there is a closed tableau for the latter, we can turn it into a closed tableau of the former by removing every formula that results from \( \neg T \) applied to the first assumption \( T \neg \phi \) as well as that assumption, and adding the assumption \( F \phi \). For if a branch was closed before because it contained the conclusion of \( \neg T \) applied to \( T \neg \phi \), i.e., \( F \phi \), the corresponding branch in the new tableau is also closed. If a branch in the old tableau was closed because it contained the assumption \( T \neg \phi \) as well as \( F \neg \phi \) we can turn it into a closed branch by applying \( \neg F \) to \( F \neg \phi \) to obtain \( T \phi \). This closes the branch since we added \( F \phi \) as an assumption. □
Proposition 21.20. If $\Gamma \vdash \phi$ and $\neg \phi \in \Gamma$, then $\Gamma$ is inconsistent.

Proof. Suppose $\Gamma \vdash \phi$ and $\neg \phi \in \Gamma$. Then there are $\psi_1, \ldots, \psi_n \in \Gamma$ such that

\[
\{ F\phi, T\psi_1, \ldots, T\psi_n \}
\]

has a closed tableau. Replace the assumption $F\phi$ by $T\neg \phi$, and insert the conclusion of $\neg T$ applied to $F\phi$ after the assumptions. Any sentence in the tableau justified by appeal to line 1 in the old tableau is now justified by appeal to line $n + 1$. So if the old tableau was closed, the new one is. It shows that $\Gamma$ is inconsistent, since all assumptions are in $\Gamma$.

Proposition 21.21. If $\Gamma \cup \{ \phi \}$ and $\Gamma \cup \{ \neg \phi \}$ are both inconsistent, then $\Gamma$ is inconsistent.

Proof. If there are $\psi_1, \ldots, \psi_n \in \Gamma$ and $\chi_1, \ldots, \chi_m \in \Gamma$ such that

\[
\{ T\phi, T\psi_1, \ldots, T\psi_n \}
\]

\[
\{ T\neg \phi, T\chi_1, \ldots, T\chi_m \}
\]

both have closed tableaux, we can construct a tableau that shows that $\Gamma$ is inconsistent by using as assumptions $T\phi$, $T\psi_1$, $\ldots$, $T\psi_n$ together with $T\chi_1$, $\ldots$, $T\chi_m$, followed by an application of the Cut rule, yielding two branches, one starting with $T\phi$, the other with $F\phi$. Add on the part below the assumptions of the first tableau on the left side. Here, every rule application is still correct, and every branch closes. On the right side, add the part below the assumptions of the second tableau, with the results of any applications of $\neg T$ to $T\neg \phi$ removed.

For if a branch was closed before because it contained the conclusion of $\neg T$ applied to $T\neg \phi$, i.e., $F\phi$, as well as $F\phi$, the corresponding branch in the new tableau is also closed. If a branch in the old tableau was closed because it contained the assumption $T\neg \phi$ as well as $F\neg \phi$ we can turn it into a closed branch by applying $\neg F$ to $F\neg \phi$ to obtain $T\phi$.

21.9 Derivability and the Propositional Connectives

We establish that the derivability relation $\vdash$ of tableaux is strong enough to establish some basic facts involving the propositional connectives, such as that $\phi \land \psi \vdash \phi$ and $\phi, \phi \rightarrow \psi \vdash \psi$ (modus ponens). These facts are needed for the proof of the completeness theorem.

Proposition 21.22. 1. Both $\phi \land \psi \vdash \phi$ and $\phi \land \psi \vdash \psi$.

2. $\phi, \psi \vdash \phi \land \psi$.

Proof. 1. Both $\{ F\phi, T\phi \land \psi \}$ and $\{ F\psi, T\phi \land \psi \}$ have closed tableaux.
1. \( \forall \phi \) Assumption
2. \( T \phi \land \psi \) Assumption
3. \( T \phi \land T \neg T \)
4. \( T \psi \land T \neg T \)
   \( \otimes \)

1. \( \forall \psi \) Assumption
2. \( T \phi \land \psi \) Assumption
3. \( T \phi \land T \neg T \)
4. \( T \psi \land T \neg T \)
   \( \otimes \)

2. Here is a closed tableau for \( \{ T \phi, T \psi, F \phi \land \psi \} \):

1. \( F \phi \land \psi \) Assumption
2. \( T \phi \) Assumption
3. \( T \psi \) Assumption
   \( \otimes \)
4. \( F \phi \land F \psi \land F \neg F \)
   \( \otimes \)
   \( \otimes \)

Proposition 21.23. 1. \( \varphi \lor \psi, \neg \varphi, \neg \psi \) is inconsistent.

2. Both \( \varphi \vdash \varphi \lor \psi \) and \( \psi \vdash \varphi \lor \psi \).

Proof. 1. We give a closed tableau of \( \{ T \varphi \land \psi, T \neg \varphi, T \neg \psi \} \):

1. \( T \varphi \lor \psi \) Assumption
2. \( T \neg \varphi \) Assumption
3. \( T \neg \psi \) Assumption
4. \( T \varphi \land T \neg \neg \varphi \)
5. \( T \psi \land T \neg \neg \psi \)
6. \( T \varphi \land T \psi \lor T \neg T \)
   \( \otimes \)
   \( \otimes \)

2. Both \( \{ F \varphi \lor \psi, T \varphi \} \) and \( \{ F \varphi \lor \psi, T \psi \} \) have closed tableaux:
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1. \( \textbf{F} \varphi \lor \psi \) Assumption
2. \( \textbf{T} \varphi \) Assumption
3. \( \textbf{F} \varphi \) \( \lor \textbf{F} \, 1 \)
4. \( \textbf{F} \psi \) \( \lor \textbf{F} \, 1 \)
   \( \otimes \)

1. \( \textbf{F} \varphi \lor \psi \) Assumption
2. \( \textbf{T} \psi \) Assumption
3. \( \textbf{F} \varphi \) \( \lor \textbf{F} \, 1 \)
4. \( \textbf{F} \psi \) \( \lor \textbf{F} \, 1 \)
   \( \otimes \)

**Proposition 21.24.** 1. \( \varphi, \varphi \rightarrow \psi \vdash \psi \).

2. Both \( \neg \varphi \vdash \varphi \rightarrow \psi \) and \( \psi \vdash \varphi \rightarrow \psi \).

**Proof.** 1. \( \{ \textbf{F} \psi, \textbf{T} \varphi \rightarrow \psi, \textbf{T} \varphi \} \) has a closed tableau:

\[
\begin{align*}
1. & \quad \textbf{F} \psi \quad \text{Assumption} \\
2. & \quad \textbf{T} \varphi \rightarrow \psi \quad \text{Assumption} \\
3. & \quad \textbf{T} \varphi \quad \text{Assumption} \\
4. & \quad \textbf{F} \varphi \quad \textbf{T} \psi \quad \rightarrow \textbf{T} \, 2 \\
& \quad \otimes \quad \otimes 
\end{align*}
\]

2. Both \( s\{ \textbf{F} \varphi \rightarrow \psi, \textbf{T} \neg \varphi \} \) and \( \{ \textbf{F} \varphi \rightarrow \psi, \textbf{T} \neg \psi \} \) have closed tableaux:

\[
\begin{align*}
1. & \quad \textbf{F} \varphi \rightarrow \psi \quad \text{Assumption} \\
2. & \quad \textbf{T} \neg \varphi \quad \text{Assumption} \\
3. & \quad \textbf{T} \varphi \quad \rightarrow \textbf{F} \, 1 \\
4. & \quad \textbf{F} \psi \quad \rightarrow \textbf{F} \, 1 \\
5. & \quad \textbf{F} \varphi \quad \neg \textbf{T} \, 2 \\
& \quad \otimes 
\end{align*}
\]

\[
\begin{align*}
1. & \quad \textbf{F} \varphi \rightarrow \psi \quad \text{Assumption} \\
2. & \quad \textbf{T} \neg \psi \quad \text{Assumption} \\
3. & \quad \textbf{T} \varphi \quad \rightarrow \textbf{F} \, 1 \\
4. & \quad \textbf{F} \psi \quad \rightarrow \textbf{F} \, 1 \\
5. & \quad \textbf{F} \psi \quad \neg \textbf{T} \, 2 \\
& \quad \otimes 
\end{align*}
\]
21.10 Derivability and the Quantifiers

The completeness theorem also requires that the tableaux rules yield the facts about $\vdash$ established in this section.

**Theorem 21.25.** If $c$ is a constant not occurring in $\Gamma$ or $\varphi(x)$ and $\Gamma \vdash \varphi(c)$, then $\Gamma \vdash \forall x \varphi(x)$.

**Proof.** Suppose $\Gamma \vdash \varphi(c)$, i.e., there are $\psi_1, \ldots, \psi_n \in \Gamma$ and a closed tableau for

$$\{F \varphi(c), T \psi_1, \ldots, T \psi_n\}.$$  

We have to show that there is also a closed tableau for

$$\{F \forall x \varphi(x), T \psi_1, \ldots, T \psi_n\}.$$  

Take the closed tableau and replace the first assumption with $F \forall x \varphi(x)$, and insert $F \varphi(c)$ after the assumptions.

The tableau is still closed, since all sentences available as assumptions before are still available at the top of the tableau. The inserted line is the result of a correct application of $\forall F$, since the constant symbol $c$ does not occur in $\psi_1, \ldots, \psi_n$ of $\forall x \varphi(x)$, i.e., it does not occur above the inserted line in the new tableau.  

**Proposition 21.26.**

1. $\varphi(t) \vdash \exists x \varphi(x)$.

2. $\forall x \varphi(x) \vdash \varphi(t)$.

**Proof.**

1. A closed tableau for $F \exists x \varphi(x), T \varphi(t)$ is:

$$
\begin{array}{c}
1. \quad F \exists x \varphi(x) \quad \text{Assumption} \\
2. \quad T \varphi(t) \quad \text{Assumption} \\
3. \quad F \varphi(t) \quad \exists F 1 \\
\end{array}
$$

2. A closed tableau for $F \varphi(t), T \forall x \varphi(x)$, is:
21.11. SOUNDNESS

A derivation system, such as tableaux, is sound if it cannot derive things that do not actually hold. Soundness is thus a kind of guaranteed safety property for derivation systems. Depending on which proof theoretic property is in question, we would like to know for instance, that

1. every derivable \( \varphi \) is valid;
2. if a sentence is derivable from some others, it is also a consequence of them;
3. if a set of sentences is inconsistent, it is unsatisfiable.

These are important properties of a derivation system. If any of them do not hold, the derivation system is deficient—it would derive too much. Consequently, establishing the soundness of a derivation system is of the utmost importance.

Because all these proof-theoretic properties are defined via closed tableaux of some kind or other, proving (1)–(3) above requires proving something about the semantic properties of closed tableaux. We will first define what it means for a signed formula to be satisfied in a structure, and then show that if a tableau is closed, no structure satisfies all its assumptions. (1)–(3) then follow as corollaries from this result.

**Definition 21.27.** A structure \( \mathcal{M} \) satisfies a signed formula \( \top \varphi \) iff \( \mathcal{M} \models \varphi \), and it satisfies \( \lnot \varphi \) iff \( \mathcal{M} \not\models \varphi \). \( \mathcal{M} \) satisfies a set of signed formulas \( \Gamma \) iff it satisfies every \( S \varphi \in \Gamma \). \( \Gamma \) is satisfiable if there is a structure that satisfies it, and unsatisfiable otherwise.

**Theorem 21.28 (Soundness).** If \( \Gamma \) has a closed tableau, \( \Gamma \) is unsatisfiable.

**Proof.** Let’s call a branch of a tableau satisfiable iff the set of signed formulas on it is satisfiable, and let’s call a tableau satisfiable if it contains at least one satisfiable branch.

We show the following: Extending a satisfiable tableau by one of the rules of inference always results in a satisfiable tableau. This will prove the theorem: any closed tableau results by applying rules of inference to the tableau consisting only of assumptions from \( \Gamma \). So if \( \Gamma \) were satisfiable, any tableau
for it would be satisfiable. A closed tableau, however, is clearly not satisfiable: every branch contains both $T\varphi$ and $F\varphi$, and no structure can both satisfy and not satisfy $\varphi$.

Suppose we have a satisfiable tableau, i.e., a tableau with at least one satisfiable branch. Applying a rule of inference either adds signed formulas to a branch, or splits a branch in two. If the tableau has a satisfiable branch which is not extended by the rule application in question, it remains a satisfiable branch in the extended tableau, so the extended tableau is satisfiable. So we only have to consider the case where a rule is applied to a satisfiable branch.

Let $\Gamma$ be the set of signed formulas on that branch, and let $S\varphi \in \Gamma$ be the signed formula to which the rule is applied. If the rule does not result in a split branch, we have to show that the extended branch, i.e., $\Gamma$ together with the conclusions of the rule, is still satisfiable. If the rule results in split branch, we have to show that at least one of the two resulting branches is satisfiable.

First, we consider the possible inferences with only one premise.

1. The branch is expanded by applying $-T$ to $T\neg\psi \in \Gamma$. Then the extended branch contains the signed formulas $\Gamma \cup \{F\psi\}$. Suppose $M \models \Gamma$. In particular, $M \models \neg\psi$. Thus, $M \not\models \psi$, i.e., $M$ satisfies $F\psi$.

2. The branch is expanded by applying $-F$ to $F\neg\psi \in \Gamma$: Exercise.

3. The branch is expanded by applying $\land T$ to $T\psi \land \chi \in \Gamma$, which results in two new signed formulas on the branch: $T\psi$ and $T\chi$. Suppose $M \models \Gamma$, in particular $M \models \psi \land \chi$. Then $M \models \psi$ and $M \models \chi$. This means that $M$ satisfies both $T\psi$ and $T\chi$.

4. The branch is expanded by applying $\lor F$ to $T\psi \lor \chi \in \Gamma$: Exercise.

5. The branch is expanded by applying $\rightarrow F$ to $T\psi \rightarrow \chi \in \Gamma$: This results in two new signed formulas on the branch: $T\psi$ and $F\chi$. Suppose $M \models \Gamma$, in particular $M \not\models \psi \rightarrow \chi$. Then $M \models \psi$ and $M \not\models \chi$. This means that $M$ satisfies both $T\psi$ and $F\chi$.

6. The branch is expanded by applying $\forall T$ to $T\forall x \psi(x) \in \Gamma$: This results in a new signed formula $T\varphi(t)$ on the branch. Suppose $M \models \Gamma$, in particular $M \models \forall x \psi(x)$. By Proposition 16.30, $M \models \varphi(t)$. Consequently, $M$ satisfies $T\varphi(t)$.

7. The branch is expanded by applying $\forall F$ to $F\forall x \psi(x) \in \Gamma$: This results in a new signed formula $F\varphi(a)$ where $a$ is a constant symbol not occurring in $\Gamma$. Since $\Gamma$ is satisfiable, there is a $M$ such that $M \models \Gamma$, in particular $M \not\models \forall x \psi(x)$. We have to show that $\Gamma \cup \{F\varphi(a)\}$ is satisfiable. To do this, we define a suitable $M'$ as follows.

By Proposition 16.18, $M \not\models \forall x \psi(x)$ iff for some $s$, $M, s \not\models \psi(x)$. Now let $M'$ be just like $M$, except $a^{M'} = s(x)$. By Corollary 16.20, for any
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\( \forall \chi \in \Gamma, M' \models \chi \), and for any \( \exists \chi \in \Gamma, M' \not\models \chi \), since \( a \) does not occur in \( \Gamma \).

By Proposition 16.19, \( M', s \not\models \varphi(x) \). By Proposition 16.22, \( M', s \not\models \varphi(a) \). Since \( \varphi(a) \) is a sentence, by Proposition 16.17, \( M' \not\models \varphi(a) \), i.e., \( M' \) satisfies \( \exists \varphi(a) \).

8. The branch is expanded by applying \( \exists T \) to \( T \exists x \varphi(x) \in \Gamma \): Exercise.

9. The branch is expanded by applying \( \exists F \) to \( F \exists x \varphi(x) \in \Gamma \): Exercise.

Now let’s consider the possible inferences with two premises.

1. The branch is expanded by applying \( \land F \) to \( F \psi \land \chi \in \Gamma \), which results in two branches, a left one continuing through \( F \psi \) and a right one through \( F \chi \). Suppose \( M \models \Gamma \), in particular \( M \not\models \psi \land \chi \). Then \( M \not\models \psi \) or \( M \not\models \chi \). In the former case, \( M \) satisfies \( F \psi \), i.e., \( M \) satisfies the formulas on the left branch. In the latter, \( M \) satisfies \( F \chi \), i.e., \( M \) satisfies the formulas on the right branch.

2. The branch is expanded by applying \( \lor T \) to \( T \psi \lor \chi \in \Gamma \): Exercise.

3. The branch is expanded by applying \( \rightarrow T \) to \( T \psi \rightarrow \chi \in \Gamma \): Exercise.

4. The branch is expanded by Cut: This results in two branches, one containing \( T \psi \), the other containing \( F \psi \). Since \( M \models \Gamma \) and either \( M \models \psi \) or \( M \not\models \psi \), \( M \) satisfies either the left or the right branch. \( \square \)

**Corollary 21.29.** If \( \vdash \varphi \) then \( \varphi \) is valid.

**Corollary 21.30.** If \( \Gamma \vdash \varphi \) then \( \Gamma \models \varphi \).

**Proof.** If \( \Gamma \vdash \varphi \) then for some \( \psi_1, \ldots, \psi_n \in \Gamma \), \( \{ F \varphi, T \psi_1, \ldots, T \psi_n \} \) has a closed tableau. By Theorem 21.28, every structure \( M \) either makes some \( \psi_i \) false or makes \( \varphi \) true. Hence, if \( M \models \Gamma \) then also \( M \models \varphi \). \( \square \)

**Corollary 21.31.** If \( \Gamma \) is satisfiable, then it is consistent.

**Proof.** We prove the contrapositive. Suppose that \( \Gamma \) is not consistent. Then there are \( \psi_1, \ldots, \psi_n \in \Gamma \) and a closed tableau for \( \{ T \psi_1, \ldots, T \psi_n \} \). By Theorem 21.28, there is no \( M \) such that \( M \models \psi_i \) for all \( i = 1, \ldots, n \). But then \( \Gamma \) is not satisfiable. \( \square \)

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21.12 Tableaux with Identity predicate

Tableaux with identity predicate require additional inference rules. The rules for = are (\(t, t_1, \text{ and } t_2\) are closed terms):

\[
\begin{align*}
\text{If } t_1 &= t_2, \\
\text{Then } \text{T}(\phi(t_1)) &= \text{T} \\
\text{T}(\phi(t_1)) &= \text{T} \\
\text{F}(\phi(t_1)) &= \text{T} \\
\text{F}(\phi(t_1)) &= \text{T}
\end{align*}
\]

Note that in contrast to all the other rules, =\(T\) and =\(F\) require that two signed formulas already appear on the branch, namely both \(\text{T}(t_1) = t_2\) and \(S \phi(t_1)\).

**Example 21.32.** If \(s\) and \(t\) are closed terms, then \(s = t, \phi(s) \vdash \phi(t)\):

1. \(\text{F} \phi(t)\) Assumption
2. \(\text{T} s = t\) Assumption
3. \(\text{T} \phi(s)\) Assumption
4. \(\text{T} \phi(t)\) =\(\text{T} 2, 3\)

\[\otimes\]

This may be familiar as the principle of substitutability of identicals, or Leibniz' Law.

Tableaux prove that = is symmetric:

1. \(\text{F} t = s\) Assumption
2. \(\text{T} s = t\) Assumption
3. \(\text{T} s = s\) =
4. \(\text{T} t = s\) =\(\text{T} 2, 3\)

\[\otimes\]

Here, line 2 is the first prerequisite formula \(\text{T} s = t\) of =\(T\), and line 3 the second one, \(\text{T} \phi(s)\)—think of \(\phi(x)\) as \(x = s\), then \(\phi(s)\) is \(s = s\) and \(\phi(t)\) is \(t = s\).

They also prove that = is transitive:

1. \(\text{F} t_1 = t_3\) Assumption
2. \(\text{T} t_1 = t_2\) Assumption
3. \(\text{T} t_2 = t_3\) Assumption
4. \(\text{T} t_1 = t_3\) =\(\text{T} 3, 2\)

\[\otimes\]
In this tableau, the first prerequisite formula of $\equiv T$ is line 3, $T t_2 = t_3$. The second one, $T \varphi(t_2)$ is line 2. Think of $\varphi(x)$ as $t_1 = x$; that makes $\varphi(t_2)$ into $t_1 = t_2$ and $\varphi(t_3)$ into $t_1 = t_3$.

### 21.13 Soundness with Identity predicate

**Proposition 21.33.** Tableaux with rules for identity are sound: no closed tableau is satisfiable.

**Proof.** We just have to show as before that if a tableau has a satisfiable branch, the branch resulting from applying one of the rules for $\equiv$ to it is also satisfiable. Let $\Gamma$ be the set of signed formulas on the branch, and let $\mathcal{M}$ be a structure satisfying $\Gamma$.

Suppose the branch is expanded using $\equiv$, i.e., by adding the signed formula $T t = t$. Trivially, $\mathcal{M} \models t = t$, so $\mathcal{M}$ also satisfies $\Gamma \cup \{T t = t\}$.

If the branch is expanded using $\equiv T$, we add a signed formula $S \varphi(t_2)$, but $\Gamma$ contains both $T t_1 = t_2$ and $T \varphi(t_1)$. Thus we have $\mathcal{M} \models t_1 = t_2$ and $\mathcal{M} \models \varphi(t_1)$. Let $s$ be a variable assignment with $s(x) = \text{Val}_\mathcal{M}(t_1)$. By Proposition 16.17, $\mathcal{M}, s \models \varphi(t_1)$. Since $s \sim_x s$, by Proposition 16.22, $\mathcal{M}, s \models \varphi(x)$. Since $\mathcal{M} \models t_1 = t_2$, we have $\text{Val}_\mathcal{M}(t_1) = \text{Val}_\mathcal{M}(t_2)$, and hence $s(x) = \text{Val}_\mathcal{M}(t_2)$. By applying Proposition 16.22 again, we also have $\mathcal{M}, s \models \varphi(t_2)$. By Proposition 16.17, $\mathcal{M} \models \varphi(t_2)$. The case of $\equiv F$ is treated similarly. $\square$

### Problems

**Problem 21.1.** Give closed tableaux of the following:

1. $\mathcal{F} \neg(\varphi \to \psi) \to (\varphi \wedge \neg \psi)$
2. $\mathcal{F} (\varphi \to \chi) \lor (\psi \to \chi), T(\varphi \wedge \psi) \to \chi$

**Problem 21.2.** Give closed tableaux of the following:

1. $\mathcal{F} \exists y \varphi(y) \to \varphi, T \forall x (\varphi(x) \to \psi)$
2. $\mathcal{F} \exists x (\varphi(x) \to \forall y \varphi(y))$

**Problem 21.3.** Prove Proposition 21.16

**Problem 21.4.** Prove that $\Gamma \vdash \neg \varphi$ iff $\Gamma \cup \{\varphi\}$ is inconsistent.

**Problem 21.5.** Complete the proof of Theorem 21.28.

**Problem 21.6.** Give closed tableaux for the following:

1. $\mathcal{F} \forall x \forall y ((x = y \wedge \varphi(x)) \to \varphi(y))$
2. $\mathcal{F} \exists x (\varphi(x) \wedge \forall y (\varphi(y) \to y = x)), T \exists x \varphi(x) \wedge \forall y \forall z ((\varphi(y) \wedge \varphi(z)) \to y = z)$
Chapter 22

Axiomatic Derivations

No effort has been made yet to ensure that the material in this chapter respects various tags indicating which connectives and quantifiers are primitive or defined: all are assumed to be primitive, except $\leftrightarrow$ which is assumed to be defined. If the FOL tag is true, we produce a version with quantifiers, otherwise without.

22.1 Rules and Derivations

Axiomatic derivations are perhaps the simplest derivation system for logic. A derivation is just a sequence of formulas. To count as a derivation, every formula in the sequence must either be an instance of an axiom, or must follow from one or more formulas that precede it in the sequence by a rule of inference. A derivation derives its last formula.

Definition 22.1 (Derivability). If $\Gamma$ is a set of formulas of $\mathcal{L}$ then a derivation from $\Gamma$ is a finite sequence $\varphi_1, \ldots, \varphi_n$ of formulas where for each $i \leq n$ one of the following holds:

1. $\varphi_i \in \Gamma$; or
2. $\varphi_i$ is an axiom; or
3. $\varphi_i$ follows from some $\varphi_j$ (and $\varphi_k$) with $j < i$ (and $k < i$) by a rule of inference.

What counts as a correct derivation depends on which inference rules we allow (and of course what we take to be axioms). And an inference rule is an if-then statement that tells us that, under certain conditions, a step $A_i$ in a derivation is a correct inference step.
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**Definition 22.2 (Rule of inference).** A rule of inference gives a sufficient condition for what counts as a correct inference step in a derivation from \( \Gamma \).

For instance, since any one-element sequence \( \varphi \) with \( \varphi \in \Gamma \) trivially counts as a derivation, the following might be a very simple rule of inference:

If \( \varphi \in \Gamma \), then \( \varphi \) is always a correct inference step in any derivation from \( \Gamma \).

Similarly, if \( \varphi \) is one of the axioms, then \( \varphi \) by itself is a derivation, and so this is also a rule of inference:

If \( \varphi \) is an axiom, then \( \varphi \) is a correct inference step.

It gets more interesting if the rule of inference appeals to formulas that appear before the step considered. The following rule is called *modus ponens*:

If \( \psi \to \varphi \) and \( \psi \) occur higher up in the derivation, then \( \varphi \) is a correct inference step.

If this is the only rule of inference, then our definition of derivation above amounts to this: \( \varphi_1, \ldots, \varphi_n \) is a derivation iff for each \( i \leq n \) one of the following holds:

1. \( \varphi_i \in \Gamma \); or
2. \( \varphi_i \) is an axiom; or
3. for some \( j < i \), \( \varphi_j \) is \( \psi \to \varphi_i \), and for some \( k < i \), \( \varphi_k \) is \( \psi \).

The last clause says that \( \varphi_i \) follows from \( \varphi_j \) \( (\psi) \) and \( \varphi_k \) \( (\psi \to \varphi_i) \) by modus ponens. If we can go from 1 to \( n \), and each time we find a formula \( \varphi_i \) that is either in \( \Gamma \), an axiom, or which a rule of inference tells us that it is a correct inference step, then the entire sequence counts as a correct derivation.

**Definition 22.3 (Derivability).** A formula \( \varphi \) is *derivable* from \( \Gamma \), written \( \Gamma \vdash \varphi \), if there is a derivation from \( \Gamma \) ending in \( \varphi \).

**Definition 22.4 (Theorems).** A formula \( \varphi \) is a *theorem* if there is a derivation of \( \varphi \) from the empty set. We write \( \vdash \varphi \) if \( \varphi \) is a theorem and \( \not\vdash \varphi \) if it is not.
22.2 Axiom and Rules for the Propositional Connectives

Definition 22.5 (Axioms). The set of Ax$_0$ of axioms for the propositional connectives comprises all formulas of the following forms:

\[
\begin{align*}
(\phi \land \psi) & \to \phi \quad (22.1) \\
(\phi \land \psi) & \to \psi \quad (22.2) \\
\phi & \to (\psi \to (\phi \land \psi)) \quad (22.3) \\
\phi & \to (\phi \lor \psi) \quad (22.4) \\
\phi & \to (\psi \lor \phi) \quad (22.5) \\
(\phi \to \chi) & \to ((\psi \to \chi) \to ((\phi \lor \psi) \to \chi)) \quad (22.6) \\
\phi & \to (\psi \to \chi) \quad (22.7) \\
(\phi \to (\psi \to \chi)) & \to ((\phi \to \psi) \to (\phi \to \chi)) \quad (22.8) \\
(\phi \to \psi) & \to ((\phi \to \neg \psi) \to \neg \phi) \quad (22.9) \\
\neg \phi & \to (\phi \to \psi) \quad (22.10) \\
\top & \quad (22.11) \\
\bot & \to \phi \quad (22.12) \\
(\phi \to \bot) & \to \neg \phi \quad (22.13) \\
\neg \neg \phi & \to \phi \quad (22.14)
\end{align*}
\]

Definition 22.6 (Modus ponens). If $\psi$ and $\psi \to \phi$ already occur in a derivation, then $\phi$ is a correct inference step.

We’ll abbreviate the rule modus ponens as “MP.”

22.3 Axioms and Rules for Quantifiers

Definition 22.7 (Axioms for quantifiers). The axioms governing quantifiers are all instances of the following:

\[
\begin{align*}
\forall x \psi & \to \psi(t), \quad (22.15) \\
\psi(t) & \to \exists x \psi. \quad (22.16)
\end{align*}
\]

for any ground term $t$.

Definition 22.8 (Rules for quantifiers).

If $\psi \to \psi(a)$ already occurs in the derivation and $a$ does not occur in $\Gamma$ or $\psi$, then $\psi \to \forall x \varphi(x)$ is a correct inference step.

If $\varphi(a) \to \psi$ already occurs in the derivation and $a$ does not occur in $\Gamma$ or $\psi$, then $\exists x \varphi(x) \to \psi$ is a correct inference step.

We’ll abbreviate either of these by “QR.”
22.4 Examples of Derivations

Example 22.9. Suppose we want to prove \((\neg \theta \lor \alpha) \rightarrow (\theta \rightarrow \alpha)\). Clearly, this is not an instance of any of our axioms, so we have to use the MP rule to derive it. Our only rule is MP, which given \(\varphi\) and \(\varphi \rightarrow \psi\) allows us to justify \(\psi\). One strategy would be to use eq. (22.6) with \(\varphi\) being \(\neg \theta\), \(\psi\) being \(\alpha\), and \(\chi\) being \(\theta \rightarrow \alpha\), i.e., the instance

\[ (\neg \theta \rightarrow (\theta \rightarrow \alpha)) \rightarrow ((\alpha \rightarrow (\theta \rightarrow \alpha)) \rightarrow ((\neg \theta \lor \alpha) \rightarrow (\theta \rightarrow \alpha))). \]

Why? Two applications of MP yield the last part, which is what we want. And we easily see that \(\neg \theta \rightarrow (\theta \rightarrow \alpha)\) is an instance of eq. (22.10), and \(\alpha \rightarrow (\theta \rightarrow \alpha)\) is an instance of eq. (22.7). So our derivation is:

1. \(\neg \theta \rightarrow (\theta \rightarrow \alpha)\)  \hspace{1cm}  eq. (22.10)
2. \((\neg \theta \rightarrow (\theta \rightarrow \alpha)) \rightarrow ((\alpha \rightarrow (\theta \rightarrow \alpha)) \rightarrow ((\neg \theta \lor \alpha) \rightarrow (\theta \rightarrow \alpha)))\)  \hspace{1cm}  eq. (22.6)
3. \((\alpha \rightarrow (\theta \rightarrow \alpha)) \rightarrow ((\neg \theta \lor \alpha) \rightarrow (\theta \rightarrow \alpha))\)  \hspace{1cm}  1, 2, MP
4. \(\alpha \rightarrow (\theta \rightarrow \alpha)\)  \hspace{1cm}  eq. (22.7)
5. \((\neg \theta \lor \alpha) \rightarrow (\theta \rightarrow \alpha)\)  \hspace{1cm}  3, 4, MP

Example 22.10. Let’s try to find a derivation of \(\theta \rightarrow \theta\). It is not an instance of an axiom, so we have to use MP to derive it. eq. (22.7) is an axiom of the form \(\varphi \rightarrow \psi\) to which we could apply MP. To be useful, of course, the \(\psi\) which MP would justify as a correct step in this case would have to be \(\theta \rightarrow \theta\), since this is what we want to derive. That means \(\varphi\) would also have to be \(\theta\), i.e., we might look at this instance of eq. (22.7):

\(\theta \rightarrow (\theta \rightarrow \theta)\)

In order to apply MP, we would also need to justify the corresponding second premise, namely \(\varphi\). But in our case, that would be \(\theta\), and we won’t be able to derive \(\theta\) by itself. So we need a different strategy.

The other axiom involving just \(\rightarrow\) is eq. (22.8), i.e.,

\((\varphi \rightarrow (\psi \rightarrow \chi)) \rightarrow ((\varphi \rightarrow \psi) \rightarrow (\varphi \rightarrow \chi))\)

We could get to the last nested conditional by applying MP twice. Again, that would mean that we want an instance of eq. (22.8) where \(\varphi \rightarrow \chi\) is \(\theta \rightarrow \theta\), the formula we are aiming for. Then of course, \(\varphi\) and \(\chi\) are both \(\theta\). How should we pick \(\psi\) so that both \(\varphi \rightarrow (\psi \rightarrow \chi)\) and \(\varphi \rightarrow \psi\), i.e., in our case \(\theta \rightarrow (\psi \rightarrow \theta)\) and \(\theta \rightarrow \psi\), are also derivable? Well, the first of these is already an instance of eq. (22.7), whatever we decide \(\psi\) to be. And \(\theta \rightarrow \psi\) would be another instance of eq. (22.7) if \(\psi\) were \((\theta \rightarrow \theta)\). So, our derivation is:
CHAPTER 22. AXIOMATIC DERIVATIONS

Example 22.11. Sometimes we want to show that there is a derivation of some formula from some other formulas $\Gamma$. For instance, let’s show that we can derive $\varphi \rightarrow \chi$ from $\Gamma = \{ \varphi \rightarrow \psi, \psi \rightarrow \chi \}$.

1. $\varphi \rightarrow \psi$ HYP
2. $\psi \rightarrow \chi$ HYP
3. $(\varphi \rightarrow \chi) \rightarrow (\varphi \rightarrow (\psi \rightarrow \chi))$ eq. (22.7)
4. $\varphi \rightarrow (\psi \rightarrow \chi)$ 2, 3, MP
5. $(\varphi \rightarrow (\psi \rightarrow \chi)) \rightarrow ((\varphi \rightarrow \psi) \rightarrow (\varphi \rightarrow \chi))$ eq. (22.8)
6. $((\varphi \rightarrow \psi) \rightarrow (\varphi \rightarrow \chi))$ 4, 5, MP
7. $\varphi \rightarrow \chi$ 1, 6, MP

The lines labelled “HYP” (for “hypothesis”) indicate that the formula on that line is an element of $\Gamma$.

Proposition 22.12. If $\Gamma \vdash \varphi \rightarrow \psi$ and $\Gamma \vdash \psi \rightarrow \chi$, then $\Gamma \vdash \varphi \rightarrow \chi$

Proof. Suppose $\Gamma \vdash \varphi \rightarrow \psi$ and $\Gamma \vdash \psi \rightarrow \chi$. Then there is a derivation of $\varphi \rightarrow \psi$ from $\Gamma$; and a derivation of $\psi \rightarrow \chi$ from $\Gamma$ as well. Combine these into a single derivation by concatenating them. Now add lines 3–7 of the derivation in the preceding example. This is a derivation of $\varphi \rightarrow \chi$—which is the last line of the new derivation—from $\Gamma$. Note that the justifications of lines 4 and 7 remain valid if the reference to line number 2 is replaced by reference to the last line of the derivation of $\varphi \rightarrow \psi$, and reference to line number 1 by reference to the last line of the derivation of $B \rightarrow \chi$.

22.5 Derivations with Quantifiers

Example 22.13. Let us give a derivation of $(\forall x \varphi(x) \land \forall y \psi(y)) \rightarrow \forall x (\varphi(x) \land \psi(x))$.

First, note that

$$(\forall x \varphi(x) \land \forall y \psi(y)) \rightarrow \forall x \varphi(x)$$

is an instance of eq. (22.1), and

$$\forall x \varphi(x) \rightarrow \varphi(a)$$
22.6. PROOF-THEORETIC NOTIONS

of eq. (22.15). So, by Proposition 22.12, we know that

\((\forall x \varphi(x) \land \forall y \psi(y)) \rightarrow \varphi(a)\)

is derivable. Likewise, since

\[(\forall x \varphi(x) \land \forall y \psi(y)) \rightarrow \forall y \psi(y) \quad \text{and} \quad \forall y \psi(y) \rightarrow \psi(a)\]

are instances of eq. (22.2) and eq. (22.15), respectively,

\[(\forall x \varphi(x) \land \forall y \psi(y)) \rightarrow \psi(a)\]

is derivable by Proposition 22.12. Using an appropriate instance of eq. (22.3) and two applications of MP, we see that

\[(\forall x \varphi(x) \land \forall y \psi(y)) \rightarrow (\varphi(a) \land \psi(a))\]

is derivable. We can now apply QR to obtain

\[(\forall x \varphi(x) \land \forall y \psi(y)) \rightarrow \forall x (\varphi(x) \land \psi(x)).\]

22.6 Proof-Theoretic Notions

Just as we’ve defined a number of important semantic notions (validity, entailment, satisfiability), we now define corresponding proof-theoretic notions. These are not defined by appeal to satisfaction of sentences in structures, but by appeal to the derivability or non-derivability of certain formulas. It was an important discovery that these notions coincide. That they do is the content of the soundness and completeness theorems.

Definition 22.14 (Derivability). A formula \(\varphi\) is derivable from \(\Gamma\), written \(\Gamma \vdash \varphi\), if there is a derivation from \(\Gamma\) ending in \(\varphi\).

Definition 22.15 (Theorems). A formula \(\varphi\) is a theorem if there is a derivation of \(\varphi\) from the empty set. We write \(\vdash \varphi\) if \(\varphi\) is a theorem and \(\not\vdash \varphi\) if it is not.

Definition 22.16 (Consistency). A set \(\Gamma\) of formulas is consistent if and only if \(\Gamma \not\vdash \bot\); it is inconsistent otherwise.

Proposition 22.17 (Reflexivity). If \(\varphi \in \Gamma\), then \(\Gamma \vdash \varphi\).

Proof. The formula \(\varphi\) by itself is a derivation of \(\varphi\) from \(\Gamma\). \(\square\)

Proposition 22.18 (Monotony). If \(\Gamma \subseteq \Delta\) and \(\Gamma \vdash \varphi\), then \(\Delta \vdash \varphi\).
Proof. Any derivation of \( \phi \) from \( \Gamma \) is also a derivation of \( \phi \) from \( \Delta \).

**Proposition 22.19 (Transitivity).** If \( \Gamma \vdash \phi \) and \( \{ \phi \} \cup \Delta \vdash \psi \), then \( \Gamma \cup \Delta \vdash \psi \).

Proof. Suppose \( \{ \phi \} \cup \Delta \vdash \psi \). Then there is a derivation \( \psi_1, \ldots, \psi_l = \psi \) from \( \{ \phi \} \cup \Delta \). Some of the steps in that derivation will be correct because of a rule which refers to a prior line \( \psi_i = \phi \). By hypothesis, there is a derivation of \( \phi \) from \( \Gamma \), i.e., a derivation \( \phi_1, \ldots, \phi_k = \phi \) where every \( \phi_i \) is an axiom, an element of \( \Gamma \), or correct by a rule of inference. Now consider the sequence

\[
\phi_1, \ldots, \phi_k = \phi, \psi_1, \ldots, \psi_l = \psi.
\]

This is a correct derivation of \( \psi \) from \( \Gamma \cup \Delta \) since every \( B_i = \phi \) is now justified by the same rule which justifies \( \phi_k = \phi \).

Note that this means that in particular if \( \Gamma \vdash \phi \) and \( \phi \vdash \psi \), then \( \Gamma \vdash \psi \). It follows also that if \( \phi_1, \ldots, \phi_n \vdash \psi \) and \( \Gamma \vdash \phi_i \) for each \( i \), then \( \Gamma \vdash \psi \).

**Proposition 22.20.** \( \Gamma \) is inconsistent iff \( \Gamma \vdash \phi \) for every \( \phi \).

Proof. Exercise.

**Proposition 22.21 (Compactness).**

1. If \( \Gamma \vdash \phi \) then there is a finite subset \( \Gamma_0 \subseteq \Gamma \) such that \( \Gamma_0 \vdash \phi \).

2. If every finite subset of \( \Gamma \) is consistent, then \( \Gamma \) is consistent.

Proof. 1. If \( \Gamma \vdash \phi \), then there is a finite sequence of formulas \( \phi_1, \ldots, \phi_n \) so that \( \phi \equiv \phi_n \) and each \( \phi_i \) is either a logical axiom, an element of \( \Gamma \) or follows from previous formulas by modus ponens. Take \( \Gamma_0 \) to be those \( \phi_i \) which are in \( \Gamma \). Then the derivation is likewise a derivation from \( \Gamma_0 \), and so \( \Gamma_0 \vdash \phi \).

2. This is the contrapositive of (1) for the special case \( \phi \equiv \bot \).

### 22.7 The Deduction Theorem

As we’ve seen, giving derivations in an axiomatic system is cumbersome, and derivations may be hard to find. Rather than actually write out long lists of formulas, it is generally easier to argue that such derivations exist, by making use of a few simple results. We’ve already established three such results: Proposition 22.17 says we can always assert that \( \Gamma \vdash \phi \) when we know that \( \phi \in \Gamma \). Proposition 22.18 says that if \( \Gamma \vdash \phi \) then also \( \Gamma \cup \{ \phi \} \vdash \phi \). And Proposition 22.19 implies that if \( \Gamma \vdash \phi \) and \( \phi \vdash \psi \), then \( \Gamma \vdash \psi \). Here’s another simple result, a “meta”-version of modus ponens:
Proposition 22.22. If $\Gamma \vdash \varphi$ and $\Gamma \vdash \varphi \rightarrow \psi$, then $\Gamma \vdash \psi$.

Proof. We have that $\{\varphi, \varphi \rightarrow \psi\} \vdash \psi$:

1. $\varphi$ Hyp.
2. $\varphi \rightarrow \psi$ Hyp.
3. $\psi$ 1, 2, MP

By Proposition 22.19, $\Gamma \vdash \psi$. □

The most important result we’ll use in this context is the deduction theorem:

Theorem 22.23 (Deduction Theorem). $\Gamma \cup \{\varphi\} \vdash \psi$ if and only if $\Gamma \vdash \varphi \rightarrow \psi$.

Proof. The “if” direction is immediate. If $\Gamma \vdash \varphi \rightarrow \psi$ then also $\Gamma \cup \{\varphi\} \vdash \varphi \rightarrow \psi$ by Proposition 22.18. Also, $\Gamma \cup \{\varphi\} \vdash \varphi$ by Proposition 22.17. So, by Proposition 22.22, $\Gamma \cup \{\varphi\} \vdash \psi$.

For the “only if” direction, we proceed by induction on the length of the derivation of $\psi$ from $\Gamma \cup \{\varphi\}$.

For the induction basis, we prove the claim for every derivation of length 1. A derivation of $\psi$ from $\Gamma \cup \{\varphi\}$ of length 1 consists of $\psi$ by itself; and if it is correct $\psi$ is either $\in \Gamma \cup \{\varphi\}$ or is an axiom. If $\psi \in \Gamma$ or is an axiom, then $\Gamma \vdash \psi$. We also have that $\Gamma \vdash \psi \rightarrow (\varphi \rightarrow \psi)$ by eq. (22.7), and Proposition 22.22 gives $\Gamma \vdash \varphi \rightarrow \psi$. If $\psi \in \{\varphi\}$ then $\Gamma \vdash \varphi \rightarrow \psi$ because then last sentence $\varphi \rightarrow \psi$ is the same as $\varphi \rightarrow \varphi$, and we have derived that in Example 22.10.

For the inductive step, suppose a derivation of $\psi$ from $\Gamma \cup \{\varphi\}$ ends with a step $\psi$ which is justified by modus ponens. (If it is not justified by modus ponens, $\varphi \in \Gamma$, $\varphi \equiv \varphi$, or $\psi$ is an axiom, and the same reasoning as in the induction basis applies.) Then some previous steps in the derivation are $\chi \rightarrow \psi$ and $\chi$, for some formula $\chi$, i.e., $\Gamma \cup \{\varphi\} \vdash \chi \rightarrow \psi$ and $\Gamma \cup \{\varphi\} \vdash \chi$, and the respective derivations are shorter, so the inductive hypothesis applies to them. We thus have both:

$$\Gamma \vdash \varphi \rightarrow (\chi \rightarrow \psi);$$
$$\Gamma \vdash \varphi \rightarrow \chi.$$

But also

$$\Gamma \vdash (\varphi \rightarrow (\chi \rightarrow \psi)) \rightarrow ((\varphi \rightarrow \chi) \rightarrow (\varphi \rightarrow \psi)),$$

by eq. (22.8), and two applications of Proposition 22.22 give $\Gamma \vdash \varphi \rightarrow \psi$, as required. □

Notice how eq. (22.7) and eq. (22.8) were chosen precisely so that the Deduction Theorem would hold.

The following are some useful facts about derivability, which we leave as exercises.
Proposition 22.24. 1. \( \vdash (\varphi \rightarrow \psi) \rightarrow ((\psi \rightarrow \chi) \rightarrow (\varphi \rightarrow \chi)) \);
2. If \( \Gamma \cup \{\neg \varphi\} \vdash \neg \psi \) then \( \Gamma \cup \{\psi\} \vdash \varphi \) (Contraposition);
3. \( \{\varphi, \neg \varphi\} \vdash \psi \) (Ex Falso Quodlibet, Explosion);
4. \( \{\neg \neg \varphi\} \vdash \varphi \) (Double Negation Elimination);
5. If \( \Gamma \vdash \neg \neg \varphi \) then \( \Gamma \vdash \varphi \);

22.8 The Deduction Theorem with Quantifiers

Theorem 22.25 (Deduction Theorem). If \( \Gamma \cup \{\varphi\} \vdash \psi \), then \( \Gamma \vdash \varphi \rightarrow \psi \).

Proof. We again proceed by induction on the length of the derivation of \( \psi \) from \( \Gamma \cup \{\varphi\} \).

The proof of the induction basis is identical to that in the proof of Theorem 22.23.

For the inductive step, suppose again that the derivation of \( \psi \) from \( \Gamma \cup \{\varphi\} \) ends with a step \( \psi \) which is justified by an inference rule. If the inference rule is modus ponens, we proceed as in the proof of Theorem 22.23. If the inference rule is QR, we know that \( \psi \equiv \chi \rightarrow \forall x \theta(x) \) and a formula of the form \( \chi \rightarrow \theta(a) \) appears earlier in the derivation, where \( a \) does not occur in \( \chi, \varphi, \) or \( \Gamma \). We thus have that
\[
\Gamma \cup \{\varphi\} \vdash \chi \rightarrow \theta(a),
\]
and the induction hypothesis applies, i.e., we have that
\[
\Gamma \vdash \varphi \rightarrow (\chi \rightarrow \theta(a)).
\]
By
\[
\vdash (\varphi \rightarrow (\chi \rightarrow \theta(a))) \rightarrow ((\varphi \land \chi) \rightarrow \theta(a))
\]
and modus ponens we get
\[
\Gamma \vdash (\varphi \land \chi) \rightarrow \theta(a).
\]
Since the eigenvariable condition still applies, we can add a step to this derivation justified by QR, and get
\[
\Gamma \vdash (\varphi \land \chi) \rightarrow \forall x \theta(x).
\]
We also have
\[
\vdash ((\varphi \land \chi) \rightarrow \forall x \theta(x)) \rightarrow (\varphi \rightarrow (\chi \rightarrow \forall x \theta(x))),
\]
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so by modus ponens,

\[ \Gamma \vdash \varphi \rightarrow (\chi \rightarrow \forall x \theta(x)), \]

i.e., \( \Gamma \vdash \psi \).

We leave the case where \( \psi \) is justified by the rule QR, but is of the form

\[ \exists x \theta(x) \rightarrow \chi, \]

as an exercise.  

22.9 Derivability and Consistency

We will now establish a number of properties of the derivability relation. They are independently interesting, but each will play a role in the proof of the completeness theorem.

**Proposition 22.26.** If \( \Gamma \vdash \varphi \) and \( \Gamma \cup \{\varphi\} \) is inconsistent, then \( \Gamma \) is inconsistent.

**Proof.** If \( \Gamma \cup \{\varphi\} \) is inconsistent, then \( \Gamma \cup \{\varphi\} \vdash \bot \). By Proposition 22.17, \( \Gamma \vdash \psi \) for every \( \psi \in \Gamma \). Since also \( \Gamma \vdash \varphi \) by hypothesis, \( \Gamma \vdash \psi \) for every \( \psi \in \Gamma \cup \{\varphi\} \). By Proposition 22.19, \( \Gamma \vdash \bot \), i.e., \( \Gamma \) is inconsistent.  

**Proposition 22.27.** \( \Gamma \vdash \varphi \) iff \( \Gamma \cup \{\neg \varphi\} \) is inconsistent.

**Proof.** First suppose \( \Gamma \vdash \varphi \). Then \( \Gamma \cup \{\neg \varphi\} \vdash \varphi \) by Proposition 22.18. \( \Gamma \cup \{\neg \varphi\} \vdash \neg \varphi \) by Proposition 22.17. We also have \( \vdash \neg \varphi \rightarrow (\varphi \rightarrow \bot) \) by eq. (22.10). So by two applications of Proposition 22.22, we have \( \Gamma \cup \{\neg \varphi\} \vdash \bot \).

Now assume \( \Gamma \cup \{\neg \varphi\} \) is inconsistent, i.e., \( \Gamma \cup \{\neg \varphi\} \vdash \bot \). By the deduction theorem, \( \Gamma \vdash \neg \varphi \rightarrow \bot \). \( \Gamma \vdash (\neg \varphi \rightarrow \bot) \rightarrow \neg \neg \varphi \) by eq. (22.13), so \( \Gamma \vdash \neg \neg \varphi \) by Proposition 22.22. Since \( \Gamma \vdash \neg \neg \varphi \rightarrow \varphi \) (eq. (22.14)), we have \( \Gamma \vdash \varphi \) by Proposition 22.22 again.  

**Proposition 22.28.** If \( \Gamma \vdash \varphi \) and \( \neg \varphi \in \Gamma \), then \( \Gamma \) is inconsistent.

**Proof.** \( \Gamma \vdash \neg \varphi \rightarrow (\varphi \rightarrow \bot) \) by eq. (22.10). \( \Gamma \vdash \bot \) by two applications of Proposition 22.22.  

**Proposition 22.29.** If \( \Gamma \cup \{\varphi\} \) and \( \Gamma \cup \{\neg \varphi\} \) are both inconsistent, then \( \Gamma \) is inconsistent.

**Proof.** Exercise.  

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22.10 Derivability and the Propositional Connectives

We establish that the derivability relation $\vdash$ of axiomatic deduction is strong enough to establish some basic facts involving the propositional connectives, such as that $\varphi \land \psi \vdash \varphi$ and $\varphi, \varphi \rightarrow \psi \vdash \psi$ (modus ponens). These facts are needed for the proof of the completeness theorem.

**Proposition 22.30.** 1. Both $\varphi \land \psi \vdash \varphi$ and $\varphi \land \psi \vdash \psi$.

2. $\varphi, \psi \vdash \varphi \land \psi$.

**Proof.** 1. From eq. (22.1) and eq. (22.1) by modus ponens.

2. From eq. (22.3) by two applications of modus ponens. □

**Proposition 22.31.** 1. $\varphi \lor \psi, \neg \varphi, \neg \psi$ is inconsistent.

2. Both $\varphi \vdash \varphi \lor \psi$ and $\psi \vdash \varphi \lor \psi$.

**Proof.** 1. From eq. (22.9) we get $\vdash \neg \varphi \rightarrow (\varphi \rightarrow \bot)$ and $\vdash \neg \psi \rightarrow (\psi \rightarrow \bot)$. So by the deduction theorem, we have $\{\neg \varphi\} \vdash \varphi \rightarrow \bot$ and $\{\neg \psi\} \vdash \psi \rightarrow \bot$. From eq. (22.6) we get $\{\neg \varphi, \neg \psi\} \vdash (\varphi \lor \psi) \rightarrow \bot$. By the deduction theorem, $\{\varphi \lor \psi, \neg \varphi, \neg \psi\} \vdash \bot$.

2. From eq. (22.4) and eq. (22.5) by modus ponens. □

**Proposition 22.32.** 1. $\varphi, \varphi \rightarrow \psi \vdash \psi$.

2. Both $\neg \varphi \vdash \varphi \rightarrow \psi$ and $\psi \vdash \varphi \rightarrow \psi$.

**Proof.** 1. We can derive:

1. $\varphi$  \text{HYP}
2. $\varphi \rightarrow \psi$  \text{HYP}
3. $\psi$  1, 2, MP

2. By eq. (22.10) and eq. (22.7) and the deduction theorem, respectively. □
22.11 Derivability and the Quantifiers

The completeness theorem also requires that axiomatic deductions yield the facts about $\vdash$ established in this section.

**Theorem 22.33.** If $c$ is a constant symbol not occurring in $\Gamma$ or $\varphi(x)$ and $\Gamma \vdash \varphi(c)$, then $\Gamma \vdash \forall x \varphi(x)$.

**Proof.** By the deduction theorem, $\Gamma \vdash \top \rightarrow \varphi(c)$. Since $c$ does not occur in $\Gamma$ or $\top$, we get $\Gamma \vdash \top \rightarrow \varphi(c)$. By the deduction theorem again, $\Gamma \vdash \forall x \varphi(x)$. $lacksquare$

**Proposition 22.34.**
1. $\varphi(t) \vdash \exists x \varphi(x)$.
2. $\forall x \varphi(x) \vdash \varphi(t)$.

**Proof.**
1. By eq. (22.16) and the deduction theorem.
2. By eq. (22.15) and the deduction theorem. $lacksquare$

22.12 Soundness

A derivation system, such as axiomatic deduction, is sound if it cannot derive things that do not actually hold. Soundness is thus a kind of guaranteed safety property for derivation systems. Depending on which proof theoretic property is in question, we would like to know for instance, that

1. every derivable $\varphi$ is valid;
2. if $\varphi$ is derivable from some others $\Gamma$, it is also a consequence of them;
3. if a set of formulas $\Gamma$ is inconsistent, it is unsatisfiable.

These are important properties of a derivation system. If any of them do not hold, the derivation system is deficient—it would derive too much. Consequently, establishing the soundness of a derivation system is of the utmost importance.

**Proposition 22.35.** If $\varphi$ is an axiom, then $\mathfrak{M}, s \models \varphi$ for each structure $\mathfrak{M}$ and assignment $s$.

**Proof.** We have to verify that all the axioms are valid. For instance, here is the case for eq. (22.15): suppose $t$ is free for $x$ in $\varphi$, and assume $\mathfrak{M}, s \models \forall x \varphi$. Then by definition of satisfaction, for each $s' \sim_x s$, also $\mathfrak{M}, s' \models \varphi$, and in particular this holds when $s'(x) = \text{Val}_s^\mathfrak{M}(t)$. By Proposition 16.22, $\mathfrak{M}, s \models \varphi[t/x]$. This shows that $\mathfrak{M}, s \models (\forall x \varphi \rightarrow \varphi[t/x])$. $lacksquare$

**Theorem 22.36 (Soundness).** If $\Gamma \vdash \varphi$ then $\Gamma \models \varphi$. 

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Proof. By induction on the length of the derivation of \( \varphi \) from \( \Gamma \). If there are no steps justified by inferences, then all formulas in the derivation are either instances of axioms or are in \( \Gamma \). By the previous proposition, all the axioms are valid, and hence if \( \varphi \) is an axiom then \( \Gamma \vDash \varphi \). If \( \varphi \in \Gamma \), then trivially \( \Gamma \vDash \varphi \).

If the last step of the derivation of \( \varphi \) is justified by modus ponens, then there are formulas \( \psi \) and \( \psi \to \varphi \) in the derivation, and the induction hypothesis applies to the part of the derivation ending in those formulas (since they contain at least one fewer steps justified by an inference). So, by induction hypothesis, \( \Gamma \vDash \psi \) and \( \Gamma \vDash \psi \to \varphi \). Then \( \Gamma \vDash \varphi \) by Theorem 16.29.

Now suppose the last step is justified by QR. Then that step has the form \( \chi \to \forall x B(x) \) and there is a preceding step \( \chi \to \psi(c) \) with \( c \) not in \( \Gamma \), \( \chi \), or \( \forall x B(x) \). By induction hypothesis, \( \Gamma \vDash \chi \to \forall x B(x) \). By Theorem 16.29, \( \Gamma \cup \{ \chi \} \vDash \psi(c) \).

Consider some structure \( \mathcal{M} \) such that \( \mathcal{M} \vDash \Gamma \cup \{ \chi \} \). We need to show that \( \mathcal{M} \vDash \forall x \psi(x) \). Since \( \forall x \psi(x) \) is a sentence, this means we have to show that for every variable assignment \( s \), \( \mathcal{M}, s \models \psi(x) \) (Proposition 16.18). Since \( \Gamma \cup \{ \chi \} \) consists entirely of sentences, \( \mathcal{M}, s \models \theta \) for all \( \theta \in \Gamma \) by Definition 16.11. Let \( \mathcal{M}' \) be like \( \mathcal{M} \) except that \( c^{\mathcal{M}'} = s(x) \). Since \( c \) does not occur in \( \Gamma \) or \( \chi \), \( \mathcal{M}' \models \Gamma \cup \{ \chi \} \) by Corollary 16.20. Since \( \Gamma \cup \{ \chi \} \models \psi(c) \), \( \mathcal{M}', s \models B(c) \). Since \( \psi(c) \) is a sentence, \( \mathcal{M}, s \models \psi(c) \) by Proposition 16.17. \( \mathcal{M}', s \models \psi(x) \) iff \( \mathcal{M}' \models \psi(c) \) by Proposition 16.22 (recall that \( \psi(c) \) is just \( \psi(x)[c/x] \)). So, \( \mathcal{M}', s \models \psi(x) \). Since \( c \) does not occur in \( \psi(x) \), by Proposition 16.19, \( \mathcal{M}, s \models \psi(x) \). But \( s \) was an arbitrary variable assignment, so \( \mathcal{M} \vDash \forall x \psi(x) \). Thus \( \Gamma \cup \{ \chi \} \vDash \forall x \psi(x) \). By Theorem 16.29, \( \Gamma \vDash \chi \to \forall x \psi(x) \).

The case where \( \varphi \) is justified by QR but is of the form \( \exists x \psi(x) \to \chi \) is left as an exercise. \( \square \)

Corollary 22.37. If \( \vdash \varphi \), then \( \varphi \) is valid.

Corollary 22.38. If \( \Gamma \) is satisfiable, then it is consistent.

Proof. We prove the contrapositive. Suppose that \( \Gamma \) is not consistent. Then \( \Gamma \vdash \bot \), i.e., there is a derivation of \( \bot \) from \( \Gamma \). By Theorem 22.36, any structure \( \mathcal{M} \) that satisfies \( \Gamma \) must satisfy \( \bot \). Since \( \mathcal{M} \nvDash \bot \) for every structure \( \mathcal{M} \), no \( \mathcal{M} \) can satisfy \( \Gamma \), i.e., \( \Gamma \) is not satisfiable. \( \square \)

22.13 Derivations with Identity predicate

In order to accommodate \( = \) in derivations, we simply add new axiom schemas. The definition of derivation and \( \vdash \) remains the same, we just also allow the new axioms.
22.13. DERIVATIONS WITH IDENTITY PREDICATE

Definition 22.39 (Axioms for identity predicate).

\[ t = t, \quad (22.17) \]
\[ t_1 = t_2 \rightarrow (\psi(t_1) \rightarrow \psi(t_2)), \quad (22.18) \]
for any ground terms \( t, t_1, t_2 \).

Proposition 22.40. The axioms eq. (22.17) and eq. (22.18) are valid.

Proof. Exercise. \(\square\)

Proposition 22.41. \( \Gamma \vdash t = t \), for any term \( t \) and set \( \Gamma \).

Proposition 22.42. If \( \Gamma \vdash \varphi(t_1) \) and \( \Gamma \vdash t_1 = t_2 \), then \( \Gamma \vdash \varphi(t_2) \).

Proof. The formula

\[ (t_1 = t_2 \rightarrow (\varphi(t_1) \rightarrow \varphi(t_2))) \]

is an instance of eq. (22.18). The conclusion follows by two applications of MP. \(\square\)

Problems

Problem 22.1. Show that the following hold by exhibiting derivations from the axioms:

1. \((\varphi \land \psi) \rightarrow (\psi \land \varphi)\)
2. \(((\varphi \land \psi) \rightarrow \chi) \rightarrow (\varphi \rightarrow (\psi \rightarrow \chi))\)
3. \(\neg(\varphi \lor \psi) \rightarrow \neg \varphi\)

Problem 22.2. Prove Proposition 22.20.

Problem 22.3. Prove Proposition 22.24

Problem 22.4. Complete the proof of Theorem 22.25.

Problem 22.5. Prove that \( \Gamma \vdash \neg \varphi \) iff \( \Gamma \cup \{ \varphi \} \) is inconsistent.

Problem 22.6. Prove Proposition 22.29

Problem 22.7. Complete the proof of Theorem 22.36.

Chapter 23

The Completeness Theorem

23.1 Introduction

The completeness theorem is one of the most fundamental results about logic. It comes in two formulations, the equivalence of which we’ll prove. In its first formulation it says something fundamental about the relationship between semantic consequence and our derivation system: if a sentence $\varphi$ follows from some sentences $\Gamma$, then there is also a derivation that establishes $\Gamma \vdash \varphi$. Thus, the derivation system is as strong as it can possibly be without proving things that don’t actually follow.

In its second formulation, it can be stated as a model existence result: every consistent set of sentences is satisfiable. Consistency is a proof-theoretic notion: it says that our derivation system is unable to produce certain derivations. But who’s to say that just because there are no derivations of a certain sort from $\Gamma$, it’s guaranteed that there is a structure $\mathfrak{M}$? Before the completeness theorem was first proved—in fact before we had the derivation systems we now do—the great German mathematician David Hilbert held the view that consistency of mathematical theories guarantees the existence of the objects they are about. He put it as follows in a letter to Gottlob Frege:

If the arbitrarily given axioms do not contradict one another with all their consequences, then they are true and the things defined by the axioms exist. This is for me the criterion of truth and existence.

Frege vehemently disagreed. The second formulation of the completeness theorem shows that Hilbert was right in at least the sense that if the axioms are consistent, then some structure exists that makes them all true.

These aren’t the only reasons the completeness theorem—or rather, its proof—is important. It has a number of important consequences, some of which we’ll discuss separately. For instance, since any derivation that shows $\Gamma \vdash \varphi$ is finite and so can only use finitely many of the sentences in $\Gamma$, it follows by the completeness theorem that if $\varphi$ is a consequence of $\Gamma$, it is already
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a consequence of a finite subset of $\Gamma$. This is called compactness. Equivalently, if every finite subset of $\Gamma$ is consistent, then $\Gamma$ itself must be consistent.

Although the compactness theorem follows from the completeness theorem via the detour through derivations, it is also possible to use the proof of the completeness theorem to establish it directly. For what the proof does is take a set of sentences with a certain property—consistency—and constructs a structure out of this set that has certain properties (in this case, that it satisfies the set). Almost the very same construction can be used to directly establish compactness, by starting from “finitely satisfiable” sets of sentences instead of consistent ones. The construction also yields other consequences, e.g., that any satisfiable set of sentences has a finite or denumerable model. (This result is called the Löwenheim-Skolem theorem.) In general, the construction of structures from sets of sentences is used often in logic, and sometimes even in philosophy.

23.2 Outline of the Proof

The proof of the completeness theorem is a bit complex, and upon first reading it, it is easy to get lost. So let us outline the proof. The first step is a shift of perspective, that allows us to see a route to a proof. When completeness is thought of as “whenever $\Gamma \models \varphi$ then $\Gamma \vdash \varphi,” it may be hard to even come up with an idea: for to show that $\Gamma \vdash \varphi$ we have to find a derivation, and it does not look like the hypothesis that $\Gamma \models \varphi$ helps us for this in any way. For some proof systems it is possible to directly construct a derivation, but we will take a slightly different approach. The shift in perspective required is this: completeness can also be formulated as: “if $\Gamma$ is consistent, it is satisfiable.” Perhaps we can use the information in $\Gamma$ together with the hypothesis that it is consistent to construct a structure that satisfies every sentence in $\Gamma$. After all, we know what kind of structure we are looking for: one that is as $\Gamma$ describes it!

If $\Gamma$ contains only atomic sentences, it is easy to construct a model for it. Suppose the atomic sentences are all of the form $P(a_1, \ldots, a_n)$ where the $a_i$ are constant symbols. All we have to do is come up with a domain $\mathfrak{M}$ and an assignment for $P$ so that $\mathfrak{M} \models P(a_1, \ldots, a_n)$. But that’s not very hard: put $|\mathfrak{M}| = \mathbb{N}$, $c_{P}^{\mathfrak{M}} = i$, and for every $P(a_1, \ldots, a_n) \in \Gamma$, put the tuple $\langle k_1, \ldots, k_n \rangle$ into $p_{P}^{\mathfrak{M}}$, where $k_i$ is the index of the constant symbol $a_i$ (i.e., $a_i \equiv c_{k_i}$).

Now suppose $\Gamma$ contains some formula $\neg \psi$, with $\psi$ atomic. We might worry that the construction of $\mathfrak{M}$ interferes with the possibility of making $\neg \psi$ true. But here’s where the consistency of $\Gamma$ comes in: if $\neg \psi \in \Gamma$, then $\psi \not\in \Gamma$, or else $\Gamma$ would be inconsistent. And if $\psi \not\in \Gamma$, then according to our construction of $\mathfrak{M}$, $\mathfrak{M} \not\models \psi$, so $\mathfrak{M} \models \neg \psi$. So far so good.

What if $\Gamma$ contains complex, non-atomic formulas? Say it contains $\varphi \land \psi$. To make that true, we should proceed as if both $\varphi$ and $\psi$ were in $\Gamma$. And if
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If \( \varphi \lor \psi \in \Gamma \), then we will have to make at least one of them true, i.e., proceed as if one of them was in \( \Gamma \).

This suggests the following idea: we add additional formulas to \( \Gamma \) so as to (a) keep the resulting set consistent and (b) make sure that for every possible atomic sentence \( \varphi \), either \( \varphi \) is in the resulting set, or \( \neg \varphi \) is, and (c) such that, whenever \( \varphi \land \psi \) is in the set, so are both \( \varphi \) and \( \psi \), if \( \varphi \lor \psi \) is in the set, at least one of \( \varphi \) or \( \psi \) is also, etc. We keep doing this (potentially forever). Call the set of all formulas so added \( \Gamma^* \). Then our construction above would provide us with a structure \( \mathcal{M} \) for which we could prove, by induction, that it satisfies all sentences in \( \Gamma^* \), and hence also all sentence in \( \Gamma \) since \( \Gamma \subseteq \Gamma^* \). It turns out that guaranteeing (a) and (b) is enough. A set of sentences for which (b) holds is called complete. So our task will be to extend the consistent set \( \Gamma \) to a consistent and complete set \( \Gamma^* \).

There is one wrinkle in this plan: if \( \exists x \varphi(x) \in \Gamma \) we would hope to be able to pick some constant symbol \( c \) and add \( \varphi(c) \) in this process. But how do we know we can always do that? Perhaps we only have a few constant symbols in our language, and for each one of them we have \( \neg \varphi(c) \in \Gamma \). We can’t also add \( \varphi(c) \), since this would make the set inconsistent, and we wouldn’t know whether \( \mathcal{M} \) has to make \( \varphi(c) \) or \( \neg \varphi(c) \) true. Moreover, it might happen that \( \Gamma \) contains only sentences in a language that has no constant symbols at all (e.g., the language of set theory).

The solution to this problem is to simply add infinitely many constants at the beginning, plus sentences that connect them with the quantifiers in the right way. (Of course, we have to verify that this cannot introduce an inconsistency.)

Our original construction works well if we only have constant symbols in the atomic sentences. But the language might also contain function symbols. In that case, it might be tricky to find the right functions on \( \mathbb{N} \) to assign to these function symbols to make everything work. So here’s another trick: instead of using \( i \) to interpret \( c_i \), just take the set of constant symbols itself as the domain. Then \( \mathcal{M} \) can assign every constant symbol to itself: \( c^\mathcal{M}_i = c_i \). But why not go all the way: let \( |\mathcal{M}| \) be all terms of the language! If we do this, there is an obvious assignment of functions (that take terms as arguments and have terms as values) to function symbols: we assign to the function symbol \( f^n_i \) the function which, given \( n \) terms \( t_1, \ldots, t_n \) as input, produces the term \( f^n_i(t_1, \ldots, t_n) \) as value.

The last piece of the puzzle is what to do with \( = \). The predicate symbol \( = \) has a fixed interpretation: \( \mathcal{M} \models t = t' \iff \text{Val}_\mathcal{M}(t) = \text{Val}_\mathcal{M}(t') \). Now if we set things up so that the value of a term \( t \) is \( t \) itself, then this structure will make no sentence of the form \( t = t' \) true unless \( t \) and \( t' \) are one and the same term. And of course this is a problem, since basically every interesting theory in a language with function symbols will have as theorems sentences \( t = t' \) where \( t \) and \( t' \) are not the same term (e.g., in theories of arithmetic: \( (0 + 0) = 0 \)). To
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solve this problem, we change the domain of \( \mathcal{M} \): instead of using terms as the objects in \( |\mathcal{M}| \), we use sets of terms, and each set is so that it contains all those terms which the sentences in \( \Gamma \) require to be equal. So, e.g., if \( \Gamma \) is a theory of arithmetic, one of these sets will contain: 0, \((0 + 0), (0 \times 0)\), etc. This will be the set we assign to 0, and it will turn out that this set is also the value of all the terms in it, e.g., also of \((0 + 0)\). Therefore, the sentence \((0 + 0) = 0\) will be true in this revised structure.

So here’s what we’ll do. First we investigate the properties of complete consistent sets, in particular we prove that a complete consistent set contains \( \varphi \land \psi \) iff it contains both \( \varphi \) and \( \psi \), \( \varphi \lor \psi \) iff it contains at least one of them, etc. (Proposition 23.2). Then we define and investigate “saturated” sets of sentences. A saturated set is one which contains conditionals that link each quantified sentence to instances of it (Definition 23.5). We show that any consistent set \( \Gamma \) can always be extended to a saturated set \( \Gamma' \) (Lemma 23.6). If a set is consistent, saturated, and complete it also has the property that it contains \( \exists x \varphi(x) \) iff it contains \( \varphi(t) \) for some closed term \( t \) and \( \forall x \varphi(x) \) iff it contains \( \varphi(t) \) for all closed terms \( t \) (Proposition 23.7). We’ll then take the saturated consistent set \( \Gamma' \) and show that it can be extended to a saturated, consistent, and complete set \( \Gamma^* \) (Lemma 23.8). This set \( \Gamma^* \) is what we’ll use to define our term model \( \mathcal{M}(\Gamma^*) \). The term model has the set of closed terms as its domain, and the interpretation of its predicate symbols is given by the atomic sentences in \( \Gamma^* \) (Definition 23.9). We’ll use the properties of saturated, complete consistent sets to show that indeed \( \mathcal{M}(\Gamma^*) \models \varphi \) iff \( \varphi \in \Gamma^* \) (Lemma 23.11), and thus in particular, \( \mathcal{M}(\Gamma^*) \models \Gamma \). Finally, we’ll consider how to define a term model if \( \Gamma \) contains \( = \) as well (Definition 23.15) and show that it satisfies \( \Gamma^* \) (Lemma 23.17).

23.3 Complete Consistent Sets of Sentences

Definition 23.1 (Complete set). A set \( \Gamma \) of sentences is complete iff for any sentence \( \varphi \), either \( \varphi \in \Gamma \) or \( \neg \varphi \in \Gamma \).

Complete sets of sentences leave no questions unanswered. For any sentence \( \varphi \), \( \Gamma \) “says” if \( \varphi \) is true or false. The importance of complete sets extends beyond the proof of the completeness theorem. A theory which is complete and axiomatizable, for instance, is always decidable.

Complete consistent sets are important in the completeness proof since we can guarantee that every consistent set of sentences \( \Gamma \) is contained in a complete consistent set \( \Gamma^* \). A complete consistent set contains, for each sentence \( \varphi \), either \( \varphi \) or its negation \( \neg \varphi \), but not both. This is true in particular for atomic sentences, so from a complete consistent set in a language suitably expanded by constant symbols, we can construct a structure where the interpretation of predicate symbols is defined according to which atomic sentences are in \( \Gamma^* \). This structure can then be shown to make all sentences in \( \Gamma^* \) (and hence also
all those in $\Gamma$) true. The proof of this latter fact requires that $\neg \varphi \in \Gamma^*$ iff $\varphi \notin \Gamma^*$, $(\varphi \lor \psi) \in \Gamma^*$ iff $\varphi \in \Gamma^*$ or $\psi \in \Gamma^*$, etc.

In what follows, we will often tacitly use the properties of reflexivity, monotonicity, and transitivity of $\vdash$ (see sections 19.8, 20.7, 21.7 and 22.6).

**Proposition 23.2.** Suppose $\Gamma$ is complete and consistent. Then:

1. If $\Gamma \vdash \varphi$, then $\varphi \in \Gamma$.
2. $\varphi \land \psi \in \Gamma$ iff both $\varphi \in \Gamma$ and $\psi \in \Gamma$.
3. $\varphi \lor \psi \in \Gamma$ iff either $\varphi \in \Gamma$ or $\psi \in \Gamma$.
4. $\varphi \rightarrow \psi \in \Gamma$ iff either $\varphi \notin \Gamma$ or $\psi \in \Gamma$.

**Proof.** Let us suppose for all of the following that $\Gamma$ is complete and consistent.

1. If $\Gamma \vdash \varphi$, then $\varphi \in \Gamma$.

Suppose that $\Gamma \vdash \varphi$. Suppose to the contrary that $\varphi \notin \Gamma$. Since $\Gamma$ is complete, $\neg \varphi \in \Gamma$. By Propositions 19.20 to 21.20 and 22.28, $\Gamma$ is inconsistent. This contradicts the assumption that $\Gamma$ is consistent. Hence, it cannot be the case that $\varphi \notin \Gamma$, so $\varphi \in \Gamma$.

2. Exercise.

3. First we show that if $\varphi \lor \psi \in \Gamma$, then either $\varphi \in \Gamma$ or $\psi \in \Gamma$. Suppose $\varphi \lor \psi \in \Gamma$ but $\varphi \notin \Gamma$ and $\psi \notin \Gamma$. Since $\Gamma$ is complete, $\neg \varphi \in \Gamma$ and $\neg \psi \in \Gamma$. By Propositions 19.23 to 21.23 and 22.31, item (1), $\Gamma$ is inconsistent, a contradiction. Hence, either $\varphi \in \Gamma$ or $\psi \in \Gamma$.

For the reverse direction, suppose that $\varphi \in \Gamma$ or $\psi \in \Gamma$. By Propositions 19.23 to 21.23 and 22.31, item (2), $\Gamma \vdash \varphi \lor \psi$.

4. Exercise.

23.4 **Henkin Expansion**

Part of the challenge in proving the completeness theorem is that the model we construct from a complete consistent set $\Gamma$ must make all the quantified formulas in $\Gamma$ true. In order to guarantee this, we use a trick due to Leon Henkin. In essence, the trick consists in expanding the language by infinitely many constant symbols and adding, for each formula with one free variable $\varphi(x)$ a formula of the form $\exists x \; \varphi(x) \rightarrow \varphi(c)$, where $c$ is one of the new constant symbols. When we construct the structure satisfying $\Gamma$, this will guarantee that each true existential sentence has a witness among the new constants.
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**Proposition 23.3.** If $\Gamma$ is consistent in $\mathcal{L}$ and $\mathcal{L}'$ is obtained from $\mathcal{L}$ by adding a denumerable set of new constant symbols $d_0, d_1, \ldots$, then $\Gamma$ is consistent in $\mathcal{L}'$.

**Definition 23.4 (Saturated set).** A set $\Gamma$ of formulas of a language $\mathcal{L}$ is saturated iff for each formula $\varphi(x) \in \text{Frm}(\mathcal{L})$ with one free variable $x$ there is a constant symbol $c \in \mathcal{L}$ such that $\exists x \varphi(x) \rightarrow \varphi(c) \in \Gamma$.

The following definition will be used in the proof of the next theorem.

**Definition 23.5.** Let $\mathcal{L}'$ be as in **Proposition 23.3**. Fix an enumeration $\varphi_0(x_0), \varphi_1(x_1), \ldots$ of all formulas $\varphi_i(x_i)$ of $\mathcal{L}'$ in which one variable $(x_i)$ occurs free. We define the sentences $\theta_n$ by induction on $n$.

Let $c_0$ be the first constant symbol among the $d_i$ we added to $\mathcal{L}$ which does not occur in $\varphi_0(x_0)$. Assuming that $\theta_0, \ldots, \theta_{n-1}$ have already been defined, let $c_n$ be the first among the new constant symbols $d_i$ that occurs neither in $\theta_0, \ldots, \theta_{n-1}$ nor in $\varphi_n(x_n)$.

Now let $\theta_n$ be the formula $\exists x_n \varphi_n(x_n) \rightarrow \varphi_n(c_n)$.

**Lemma 23.6.** Every consistent set $\Gamma$ can be extended to a saturated consistent set $\Gamma'$.

**Proof.** Given a consistent set of sentences $\Gamma$ in a language $\mathcal{L}$, expand the language by adding a denumerable set of new constant symbols to form $\mathcal{L}'$. By **Proposition 23.3**, $\Gamma$ is still consistent in the richer language. Further, let $\theta_i$ be as in **Definition 23.5**. Let

$$
\begin{align*}
\Gamma_0 &= \Gamma \\
\Gamma_{n+1} &= \Gamma_n \cup \{\theta_n\}
\end{align*}
$$

i.e., $\Gamma_{n+1} = \Gamma \cup \{\theta_0, \ldots, \theta_n\}$, and let $\Gamma' = \bigcup_n \Gamma_n$. $\Gamma'$ is clearly saturated.

If $\Gamma'$ were inconsistent, then for some $n$, $\Gamma_n$ would be inconsistent (Exercise: explain why). So to show that $\Gamma'$ is consistent it suffices to show, by induction on $n$, that each set $\Gamma_n$ is consistent.

The induction basis is simply the claim that $\Gamma_0 = \Gamma$ is consistent, which is the hypothesis of the theorem. For the induction step, suppose that $\Gamma_n$ is consistent but $\Gamma_{n+1} = \Gamma_n \cup \{\theta_n\}$ is inconsistent. Recall that $\theta_n$ is $\exists x_n \varphi_n(x_n) \rightarrow \varphi_n(c_n)$, where $\varphi_n(x_n)$ is a formula of $\mathcal{L}'$ with only the variable $x_n$ free. By the way we’ve chosen the $c_n$ (see **Definition 23.5**), $c_n$ does not occur in $\varphi_n(x_n)$ nor in $\Gamma_n$.

If $\Gamma_n \cup \{\theta_n\}$ is inconsistent, then $\Gamma_n \vdash \neg \theta_n$, and hence both of the following hold:

$$
\Gamma_n \vdash \exists x_n \varphi_n(x_n) \quad \Gamma_n \vdash \neg \varphi_n(c_n)
$$

Since $c_n$ does not occur in $\Gamma_n$ or in $\varphi_n(x_n)$, **Theorems 19.25, 20.25, 21.25 and 22.33** applies. From $\Gamma_n \vdash \neg \varphi_n(c_n)$, we obtain $\Gamma_n \vdash \forall x_n \neg \varphi_n(x_n)$. Thus we have that both $\Gamma_n \vdash \exists x_n \varphi_n(x_n)$ and $\Gamma_n \vdash \forall x_n \neg \varphi_n(x_n)$, so $\Gamma_n$ itself is inconsistent. (Note that $\forall x_n \neg \varphi_n(x_n) \vdash \neg \exists x_n \varphi_n(x_n)$.) Contradiction: $\Gamma_n$ was supposed to be consistent. Hence $\Gamma_n \cup \{\theta_n\}$ is consistent. \qed
We’ll now show that complete, consistent sets which are saturated have the property that it contains a universally quantified sentence iff it contains all its instances and it contains an existentially quantified sentence iff it contains at least one instance. We’ll use this to show that the structure we’ll generate from a complete, consistent, saturated set makes all its quantified sentences true.

**Proposition 23.7.** Suppose $\Gamma$ is complete, consistent, and saturated.

1. $\exists x \varphi(x) \in \Gamma$ iff $\varphi(t) \in \Gamma$ for at least one closed term $t$.

2. $\forall x \varphi(x) \in \Gamma$ iff $\varphi(t) \in \Gamma$ for all closed terms $t$.

**Proof.**

1. First suppose that $\exists x \varphi(x) \in \Gamma$. Because $\Gamma$ is saturated, $(\exists x \varphi(x) \rightarrow \varphi(c)) \in \Gamma$ for some constant symbol $c$. By Propositions 19.24 to 21.24 and 22.32, item (1), and Proposition 23.2(1), $\varphi(c) \in \Gamma$.

   For the other direction, saturation is not necessary: Suppose $\varphi(t) \in \Gamma$. Then $\Gamma \vdash \exists x \varphi(x)$ by Propositions 19.26 to 21.26 and 22.34, item (1). By Proposition 23.2(1), $\exists x \varphi(x) \in \Gamma$.

2. Exercise. \qed

### 23.5 Lindenbaum’s Lemma

We now prove a lemma that shows that any consistent set of sentences is contained in some set of sentences which is not just consistent, but also complete. The proof works by adding one sentence at a time, guaranteeing at each step that the set remains consistent. We do this so that for every $\varphi$, either $\varphi$ or $\neg \varphi$ gets added at some stage. The union of all stages in that construction then contains either $\varphi$ or its negation $\neg \varphi$ and is thus complete. It is also consistent, since we made sure at each stage not to introduce an inconsistency.

**Lemma 23.8 (Lindenbaum’s Lemma).** Every consistent set $\Gamma$ in a language $\mathcal{L}$ can be extended to a complete and consistent set $\Gamma^*$.

**Proof.** Let $\Gamma$ be consistent. Let $\varphi_0, \varphi_1, \ldots$ be an enumeration of all the sentences of $\mathcal{L}$. Define $\Gamma_0 = \Gamma$, and

$$
\Gamma_{n+1} = \begin{cases} 
\Gamma_n \cup \{ \varphi_n \} & \text{if } \Gamma_n \cup \{ \varphi_n \} \text{ is consistent;} \\
\Gamma_n \cup \{ \neg \varphi_n \} & \text{otherwise.}
\end{cases}
$$

Let $\Gamma^* = \bigcup_{n \geq 0} \Gamma_n$.

Each $\Gamma_n$ is consistent: $\Gamma_0$ is consistent by definition. If $\Gamma_{n+1} = \Gamma_n \cup \{ \varphi_n \}$, this is because the latter is consistent. If it isn’t, $\Gamma_{n+1} = \Gamma_n \cup \{ \neg \varphi_n \}$. We have to verify that $\Gamma_n \cup \{ \neg \varphi_n \}$ is consistent. Suppose it’s not. Then both $\Gamma_n \cup \{ \varphi_n \}$
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and $\Gamma_n \cup \{\neg \varphi_n\}$ are inconsistent. This means that $\Gamma_n$ would be inconsistent by Propositions 19.20 to 21.20 and 22.28, contrary to the induction hypothesis.

For every $n$ and every $i < n$, $\Gamma_i \subseteq \Gamma_n$. This follows by a simple induction on $n$. For $n = 0$, there are no $i < 0$, so the claim holds automatically. For the inductive step, suppose it is true for $n$. We have $\Gamma_{n+1} = \Gamma_n \cup \{\varphi_n\}$ or $= \Gamma_n \cup \{\neg \varphi_n\}$ by construction. So $\Gamma_n \subseteq \Gamma_{n+1}$. If $i < n$, then $\Gamma_i \subseteq \Gamma_n$ by inductive hypothesis, and so $\subseteq \Gamma_{n+1}$ by transitivity of $\subseteq$.

From this it follows that every finite subset of $\Gamma^*$ is a subset of $\Gamma_n$ for some $n$, since each $\psi \in \Gamma^*$ not already in $\Gamma_0$ is added at some stage $i$. If $n$ is the last one of these, then all $\psi$ in the finite subset are in $\Gamma_n$. So, every finite subset of $\Gamma^*$ is consistent. By Propositions 19.17 to 21.17 and 22.21, $\Gamma^*$ is consistent.

Every sentence of $\text{Frm}(L)$ appears on the list used to define $\Gamma^*$. If $\varphi_n /\in \Gamma^*$, then that is because $\Gamma_n \cup \{\varphi_n\}$ was inconsistent. But then $\neg \varphi_n \in \Gamma^*$, so $\Gamma^*$ is complete.

23.6 Construction of a Model

Right now we are not concerned about $=$, i.e., we only want to show that a consistent set $\Gamma$ of sentences not containing $=$ is satisfiable. We first extend $\Gamma$ to a consistent, complete, and saturated set $\Gamma^*$. In this case, the definition of a model $\mathfrak{M}(\Gamma^*)$ is simple: We take the set of closed terms of $L'$ as the domain. We assign every constant symbol to itself, and make sure that more generally, for every closed term $t$, $\text{Val}_{\mathfrak{M}(\Gamma^*)}(t) = t$. The predicate symbols are assigned extensions in such a way that an atomic sentence is true in $\mathfrak{M}(\Gamma^*)$ iff it is in $\Gamma^*$. This will obviously make all the atomic sentences in $\Gamma^*$ true in $\mathfrak{M}(\Gamma^*)$. The rest are true provided the $\Gamma^*$ we start with is consistent, complete, and saturated.

**Definition 23.9 (Term model).** Let $\Gamma^*$ be a complete and consistent, saturated set of sentences in a language $L$. The **term model** $\mathfrak{M}(\Gamma^*)$ of $\Gamma^*$ is the structure defined as follows:

1. The domain $|\mathfrak{M}(\Gamma^*)|$ is the set of all closed terms of $L$.
2. The interpretation of a constant symbol $c$ is $c$: $c^{\mathfrak{M}(\Gamma^*)} = c$.
3. The function symbol $f$ is assigned the function which, given as arguments the closed terms $t_1, \ldots, t_n$, has as value the closed term $f(t_1, \ldots, t_n)$:
   $$f^{\mathfrak{M}(\Gamma^*)}(t_1, \ldots, t_n) = f(t_1, \ldots, t_n)$$
4. If $R$ is an $n$-place predicate symbol, then
   $$\langle t_1, \ldots, t_n \rangle \in R^{\mathfrak{M}(\Gamma^*)} \text{ iff } R(t_1, \ldots, t_n) \in \Gamma^*.$$
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A structure $\mathcal{M}$ may make an existentially quantified sentence $\exists x \varphi(x)$ true without there being an instance $\varphi(t)$ that it makes true. A structure $\mathcal{M}$ may make all instances $\varphi(t)$ of a universally quantified sentence $\forall x \varphi(x)$ true, without making $\forall x \varphi(x)$ true. This is because in general not every element of $|\mathcal{M}|$ is the value of a closed term ($\mathcal{M}$ may not be covered). This is the reason the satisfaction relation is defined via variable assignments. However, for our term model $\mathcal{M}(\Gamma^*)$ this wouldn’t be necessary—because it is covered. This is the content of the next result.

**Proposition 23.10.** Let $\mathcal{M}(\Gamma^*)$ be the term model of Definition 23.9.

1. $\mathcal{M}(\Gamma^*) \models \exists x \varphi(x)$ iff $\mathcal{M}(\Gamma^*) \models \varphi(t)$ for at least one term $t$.

2. $\mathcal{M}(\Gamma^*) \models \forall x \varphi(x)$ iff $\mathcal{M}(\Gamma^*) \models \varphi(t)$ for all terms $t$.

**Proof.** 1. By Proposition 16.18, $\mathcal{M}(\Gamma^*) \models \exists x \varphi(x)$ iff for at least one variable assignment $s$, $\mathcal{M}(\Gamma^*), s \models \varphi(x)$. As $|\mathcal{M}(\Gamma^*)|$ consists of the closed terms of $L$, this is the case iff there is at least one closed term $t$ such that $s(x) = t$ and $\mathcal{M}(\Gamma^*), s \models \varphi(x)$. By Proposition 16.22, $\mathcal{M}(\Gamma^*), s \models \varphi(x)$ iff $\mathcal{M}(\Gamma^*), s \models \varphi(t)$, where $s(x) = t$. By Proposition 16.17, $\mathcal{M}(\Gamma^*), s \models \varphi(t)$ iff $\mathcal{M}(\Gamma^*) \models \varphi(t)$, since $\varphi(t)$ is a sentence.

2. Exercise. □

**Lemma 23.11 (Truth Lemma).** Suppose $\varphi$ does not contain $\equiv$. Then $\mathcal{M}(\Gamma^*) \models \varphi$ iff $\varphi \in \Gamma^*$.

**Proof.** We prove both directions simultaneously, and by induction on $\varphi$.

1. $\varphi \equiv \bot$: $\mathcal{M}(\Gamma^*) \not\models \bot$ by definition of satisfaction. On the other hand, $\bot \notin \Gamma^*$ since $\Gamma^*$ is consistent.

2. $\varphi \equiv R(t_1, \ldots, t_n)$: $\mathcal{M}(\Gamma^*) \models R(t_1, \ldots, t_n)$ iff $(t_1, \ldots, t_n) \in R^{\mathcal{M}(\Gamma^*)}$ (by the definition of satisfaction) iff $R(t_1, \ldots, t_n) \in \Gamma^*$ (by the construction of $\mathcal{M}(\Gamma^*)$).

3. $\varphi \equiv \neg \psi$: $\mathcal{M}(\Gamma^*) \models \neg \psi$ iff $\mathcal{M}(\Gamma^*) \not\models \psi$ (by definition of satisfaction). By induction hypothesis, $\mathcal{M}(\Gamma^*) \not\models \psi$ iff $\psi \notin \Gamma^*$. Since $\Gamma^*$ is consistent and complete, $\psi \notin \Gamma^*$ iff $\neg \psi \in \Gamma^*$.

4. $\varphi \equiv \psi \land \chi$: exercise.

5. $\varphi \equiv \psi \lor \chi$: $\mathcal{M}(\Gamma^*) \models \psi$ iff $\mathcal{M}(\Gamma^*) \models \psi$ or $\mathcal{M}(\Gamma^*) \models \chi$ (by definition of satisfaction) iff $\psi \in \Gamma^*$ or $\chi \in \Gamma^*$ (by induction hypothesis). This is the case iff $(\psi \lor \chi) \in \Gamma^*$ (by Proposition 23.2(3)).

6. $\varphi \equiv \psi \rightarrow \chi$: exercise.
23.7 Identity

The construction of the term model given in the preceding section is enough to establish completeness for first-order logic for sets $\Gamma$ that do not contain $=$. The term model satisfies every $\varphi \in \Gamma^*$ which does not contain $=$ (and hence all $\varphi \in \Gamma$). It does not work, however, if $=$ is present. The reason is that $\Gamma^*$ then may contain a sentence $t = t'$, but in the term model the value of any term is that term itself. Hence, if $t$ and $t'$ are different terms, their values in the term model—i.e., $t$ and $t'$, respectively—are different, and so $t = t'$ is false. We can fix this, however, using a construction known as “factoring.”

Definition 23.12. Let $\Gamma^*$ be a consistent and complete set of sentences in $\mathcal{L}$. We define the relation $\approx$ on the set of closed terms of $\mathcal{L}$ by

\[ t \approx t' \quad \text{iff} \quad t = t' \in \Gamma^*. \]

Proposition 23.13. The relation $\approx$ has the following properties:

1. $\approx$ is reflexive.
2. $\approx$ is symmetric.
3. $\approx$ is transitive.
4. If $t \approx t'$, $f$ is a function symbol, and $t_1, \ldots, t_{i-1}, t_{i+1}, \ldots, t_n$ are terms, then

\[ f(t_1, \ldots, t_{i-1}, t, t_{i+1}, \ldots, t_n) \approx f(t_1, \ldots, t_{i-1}, t', t_{i+1}, \ldots, t_n). \]
5. If $t \approx t'$, $R$ is a predicate symbol, and $t_1, \ldots, t_{i-1}, t_{i+1}, \ldots, t_n$ are terms, then

\[ R(t_1, \ldots, t_{i-1}, t, t_{i+1}, \ldots, t_n) \in \Gamma^* \iff R(t_1, \ldots, t_{i-1}, t', t_{i+1}, \ldots, t_n) \in \Gamma^*. \]

Proof. Since $\Gamma^*$ is consistent and complete, $t = t' \in \Gamma^*$ iff $\Gamma^* \vdash t = t'$. Thus it is enough to show the following:

1. $\Gamma^* \vdash t = t$ for all terms $t$.
2. If $\Gamma^* \vdash t = t'$ then $\Gamma^* \vdash t' = t$. 

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3. If \( \Gamma^* \vdash t = t' \) and \( \Gamma^* \vdash t' = t'' \), then \( \Gamma^* \vdash t = t'' \).

4. If \( \Gamma^* \vdash t = t' \), then
\[
\Gamma^* \vdash f(t_1, \ldots, t_{i-1}, t, t_{i+1}, \ldots, t_n) = f(t_1, \ldots, t_{i-1}, t', t_{i+1}, \ldots, t_n)
\]
for every \( n \)-place function symbol \( f \) and terms \( t_1, \ldots, t_{i-1}, t_{i+1}, \ldots, t_n \).

5. If \( \Gamma^* \vdash t = t' \) and \( \Gamma^* \vdash R(t_1, \ldots, t_{i-1}, t, t_{i+1}, \ldots, t_n) \), then \( \Gamma^* \vdash R(t_1, \ldots, t_{i-1}, t', t_{i+1}, \ldots, t_n) \)
for every \( n \)-place predicate symbol \( R \) and terms \( t_1, \ldots, t_{i-1}, t_{i+1}, \ldots, t_n \).

\[\Box\]

**Definition 23.14.** Suppose \( \Gamma^* \) is a consistent and complete set in a language \( \mathcal{L} \), \( t \) is a term, and \( \approx \) as in the previous definition. Then:
\[
[t]_\approx = \{ t' : t' \in \text{Trm}(\mathcal{L}), t \approx t' \}
\]
and \( \text{Trm}(\mathcal{L})/\approx = \{ [t]_\approx : t \in \text{Trm}(\mathcal{L}) \} \).

**Definition 23.15.** Let \( \mathcal{M} = \mathcal{M}(\Gamma^*) \) be the term model for \( \Gamma^* \). Then \( \mathcal{M}/\approx \) is the following structure:

1. \( |\mathcal{M}/\approx| = \text{Trm}(\mathcal{L})/\approx \).
2. \( c_{\mathcal{M}/\approx} = [c]_\approx \)
3. \( f_{\mathcal{M}/\approx}(\{[t_1]_\approx, \ldots, [t_n]_\approx\}) = [f(t_1, \ldots, t_n)]_\approx \)
4. \( \langle [t_1]_\approx, \ldots, [t_n]_\approx \rangle \in R_{\mathcal{M}/\approx} \) iff \( \mathcal{M} \models R(t_1, \ldots, t_n) \).

Note that we have defined \( f_{\mathcal{M}/\approx} \) and \( R_{\mathcal{M}/\approx} \) for elements of \( \text{Trm}(\mathcal{L})/\approx \) by referring to them as \( [t]_\approx \), i.e., via representatives \( t \in [t]_\approx \). We have to make sure that these definitions do not depend on the choice of these representatives, i.e., that for some other choices \( t' \) which determine the same equivalence classes \( ([t]_\approx = [t']_\approx) \), the definitions yield the same result. For instance, if \( R \) is a one-place predicate symbol, the last clause of the definition says that \( [t]_\approx \in R_{\mathcal{M}/\approx} \) iff \( \mathcal{M} \models R(t) \). If for some other term \( t' \) with \( t \approx t' \), \( \mathcal{M} \not\models R(t) \), then the definition would require \( [t']_\approx \notin \mathcal{M}/\approx \). If \( t \approx t' \), then \( [t]_\approx = [t']_\approx \), but we can’t have both \( [t]_\approx \in R_{\mathcal{M}/\approx} \) and \( [t]_\approx \notin R_{\mathcal{M}/\approx} \). However, Proposition 23.13 guarantees that this cannot happen.

**Proposition 23.16.** \( \mathcal{M}/\approx \) is well defined, i.e., if \( t_1, \ldots, t_n, t'_1, \ldots, t'_n \) are terms, and \( t_i \approx t'_i \) then

1. \( [f(t_1, \ldots, t_n)]_\approx = [f(t'_1, \ldots, t'_n)]_\approx \), i.e.,
\[
f(t_1, \ldots, t_n) \approx f(t'_1, \ldots, t'_n)
\]
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2. $\mathfrak{M} \models R(t_1, \ldots, t_n)$ iff $\mathfrak{M} \models R(t'_1, \ldots, t'_n)$, i.e.,

$$R(t_1, \ldots, t_n) \in \Gamma^* \text{ iff } R(t'_1, \ldots, t'_n) \in \Gamma^*.$$  

Proof. Follows from Proposition 23.13 by induction on $n$. \hfill $\Box$

Lemma 23.17. $\mathfrak{M}/_{\approx} \models \varphi$ iff $\varphi \in \Gamma^*$ for all sentences $\varphi$.

Proof. By induction on $\varphi$, just as in the proof of Lemma 23.11. The only case that needs additional attention is when $\varphi \equiv t = t'$.

$\mathfrak{M}/_{\approx} \models t = t'$ iff $[t]_{\approx} = [t']_{\approx}$ (by definition of $\mathfrak{M}/_{\approx}$)

iff $t \approx t'$ (by definition of $[t]_{\approx}$)

iff $t = t' \in \Gamma^*$ (by definition of $\approx$). \hfill $\Box$

Note that while $\mathfrak{M}(\Gamma^*)$ is always enumerable and infinite, $\mathfrak{M}/_{\approx}$ may be finite, since it may turn out that there are only finitely many classes $[t]_{\approx}$. This is to be expected, since $\Gamma$ may contain sentences which require any structure in which they are true to be finite. For instance, $\forall x \forall y x = y$ is a consistent sentence, but is satisfied only in structures with a domain that contains exactly one element.

23.8 The Completeness Theorem

Let's combine our results: we arrive at the completeness theorem.

Theorem 23.18 (Completeness Theorem). Let $\Gamma$ be a set of sentences. If $\Gamma$ is consistent, it is satisfiable.

Proof. Suppose $\Gamma$ is consistent. By Lemma 23.6, there is a saturated consistent set $\Gamma' \supseteq \Gamma$. By Lemma 23.8, there is a $\Gamma^* \supseteq \Gamma'$ which is consistent and complete. Since $\Gamma' \subseteq \Gamma^*$, for each formula $\varphi(x)$, $\Gamma^*$ contains a sentence of the form $\exists x \varphi(x) \rightarrow \varphi(c)$ and so $\Gamma^*$ is saturated. If $\Gamma$ does not contain $=_{\approx}$, then by Lemma 23.11, $\mathfrak{M}(\Gamma^*) \models \varphi$ iff $\varphi \in \Gamma^*$. From this it follows in particular that for all $\varphi \in \Gamma$, $\mathfrak{M}(\Gamma^*) \models \varphi$, so $\Gamma$ is satisfiable. If $\Gamma$ does contain $=_{\approx}$, then by Lemma 23.17, for all sentences $\varphi$, $\mathfrak{M}/_{\approx} \models \varphi$ iff $\varphi \in \Gamma^*$. In particular, $\mathfrak{M}/_{\approx} \models \varphi$ for all $\varphi \in \Gamma$, so $\Gamma$ is satisfiable. \hfill $\Box$

Corollary 23.19 (Completeness Theorem, Second Version). For all $\Gamma$ and sentences $\varphi$: if $\Gamma \models \varphi$ then $\Gamma \vdash \varphi$.

Proof. Note that the $\Gamma$’s in Corollary 23.19 and Theorem 23.18 are universally quantified. To make sure we do not confuse ourselves, let us restate Theorem 23.18 using a different variable: for any set of sentences $\Delta$, if $\Delta$ is consistent, it is satisfiable. By contraposition, if $\Delta$ is not satisfiable, then $\Delta$ is inconsistent. We will use this to prove the corollary.
Suppose that $\Gamma \models \varphi$. Then $\Gamma \cup \{\neg \varphi\}$ is unsatisfiable by Proposition 16.27. Taking $\Gamma \cup \{\neg \varphi\}$ as our $\Delta$, the previous version of Theorem 23.18 gives us that $\Gamma \cup \{\neg \varphi\}$ is inconsistent. By Propositions 19.19 to 21.19 and 22.27, $\Gamma \models \varphi$.  

23.9 The Compactness Theorem

One important consequence of the completeness theorem is the compactness theorem. The compactness theorem states that if each finite subset of a set of sentences is satisfiable, the entire set is satisfiable—even if the set itself is infinite. This is far from obvious. There is nothing that seems to rule out, at first glance at least, the possibility of there being infinite sets of sentences which are contradictory, but the contradiction only arises, so to speak, from the infinite number. The compactness theorem says that such a scenario can be ruled out: there are no unsatisfiable infinite sets of sentences each finite subset of which is satisfiable. Like the completeness theorem, it has a version related to entailment: if an infinite set of sentences entails something, already a finite subset does.

Definition 23.20. A set $\Gamma$ of formulas is finitely satisfiable iff every finite $\Gamma_0 \subseteq \Gamma$ is satisfiable.

Theorem 23.21 (Compactness Theorem). The following hold for any sentences $\Gamma$ and $\varphi$:

1. $\Gamma \models \varphi$ iff there is a finite $\Gamma_0 \subseteq \Gamma$ such that $\Gamma_0 \models \varphi$.

2. $\Gamma$ is satisfiable iff it is finitely satisfiable.

Proof. We prove (2). If $\Gamma$ is satisfiable, then there is a structure $\mathfrak{M}$ such that $\mathfrak{M} \models \varphi$ for all $\varphi \in \Gamma$. Of course, this $\mathfrak{M}$ also satisfies every finite subset of $\Gamma$, so $\Gamma$ is finitely satisfiable.

Now suppose that $\Gamma$ is finitely satisfiable. Then every finite subset $\Gamma_0 \subseteq \Gamma$ is satisfiable. By soundness (Corollaries 20.29, 19.31, 21.31 and 22.38), every finite subset is consistent. Then $\Gamma$ itself must be consistent by Propositions 19.17 to 21.17 and 22.21. By completeness (Theorem 23.18), since $\Gamma$ is consistent, it is satisfiable.  

Example 23.22. In every model $\mathfrak{M}$ of a theory $\Gamma$, each term $t$ of course picks out an element of $|\mathfrak{M}|$. Can we guarantee that it is also true that every element of $|\mathfrak{M}|$ is picked out by some term or other? In other words, are there theories $\Gamma$ all models of which are covered? The compactness theorem shows that this is not the case if $\Gamma$ has infinite models. Here’s how to see this: Let $\mathfrak{M}$ be an infinite model of $\Gamma$, and let $c$ be a constant symbol not in the language of $\Gamma$. Let $\Delta$ be the set of all sentences $c \neq t$ for $t$ a term in the language $\mathcal{L}$ of $\Gamma$, i.e.,

$$\Delta = \{c \neq t : t \in \text{Trm}(\mathcal{L})\}.$$
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A finite subset of $\Gamma \cup \Delta$ can be written as $\Gamma' \cup \Delta'$, with $\Gamma' \subseteq \Gamma$ and $\Delta' \subseteq \Delta$. Since $\Delta'$ is finite, it can contain only finitely many terms. Let $a \in \mathcal{M}$ be an element of $\mathcal{M}$ not picked out by any of them, and let $\mathcal{M}'$ be the structure that is just like $\mathcal{M}$, but also $c^{\mathcal{M}'} = a$. Since $a \neq \text{Val}^{\mathcal{M}}(t)$ for all $t$ occurring in $\Delta'$, $\mathcal{M}' \models \Delta'$. Since $\mathcal{M} \models \Gamma$, $\Gamma' \subseteq \Gamma$, and $c$ does not occur in $\Gamma$, also $\mathcal{M}' \models \Gamma'$. Together, $\mathcal{M}' \models \Gamma' \cup \Delta'$ for every finite subset $\Gamma' \cup \Delta'$ of $\Gamma \cup \Delta$. So every finite subset of $\Gamma \cup \Delta$ is satisfiable. By compactness, $\Gamma \cup \Delta$ itself is satisfiable. So there are models $\mathcal{M} \models \Gamma \cup \Delta$. Every such $\mathcal{M}$ is a model of $\Gamma$, but is not covered, since $\text{Val}^{\mathcal{M}}(c) \neq \text{Val}^{\mathcal{M}}(t)$ for all terms $t$ of $\mathcal{L}$.

Example 23.23. Consider a language $\mathcal{L}$ containing the predicate symbol $<$, constant symbols 0, 1, and function symbols $+, \times, -, \div$. Let $\Gamma$ be the set of all sentences in this language true in $\mathcal{Q}$ with domain $\mathcal{Q}$ and the obvious interpretations. $\Gamma$ is the set of all sentences of $\mathcal{L}$ true about the rational numbers. Of course, in $\mathcal{Q}$ (and even in $\mathcal{R}$), there are no numbers which are greater than 0 but less than $1/k$ for all $k \in \mathbb{Z}^+$. Such a number, if it existed, would be an infinitesimal: non-zero, but infinitely small. The compactness theorem shows that there are models of $\Gamma$ in which infinitesimals exist: Let $\Delta$ be the set of all sentences of $\mathcal{L}$ in which infinitesimals exist: Let $\Delta$ be $\{0 < c\} \cup \{c < (1 + \frac{1}{k}) : k \in \mathbb{Z}^+\}$ (where $\frac{1}{k} = (1 + (1 + \cdots + (1 + 1) \cdots)$ with $k$ 1’s). For any finite subset $\Delta_0$ of $\Delta$ there is a $K$ such that all the sentences $c < (1 + \frac{1}{k})$ in $\Delta_0$ have $k < K$. If we expand $\mathcal{Q}$ to $\mathcal{Q}'$ with $c^{\mathcal{Q}'} = 1/K$ we have that $\mathcal{Q}' \models \Gamma \cup \Delta_0$, and so $\Gamma \cup \Delta$ is finitely satisfiable (Exercise: prove this in detail). By compactness, $\Gamma \cup \Delta$ is satisfiable. Any model $\mathcal{S}$ of $\Gamma \cup \Delta$ contains an infinitesimal, namely $c^\mathcal{S}$.

Example 23.24. We know that first-order logic with identity predicate can express that the size of the domain must have some minimal size: The sentence $\varphi_{\geq n}$ (which says “there are at least $n$ distinct objects”) is true only in structures where $|\mathcal{M}|$ has at least $n$ objects. So if we take

$$\Delta = \{\varphi_{\geq n} : n \geq 1\}$$

then any model of $\Delta$ must be infinite. Thus, we can guarantee that a theory only has infinite models by adding $\Delta$ to it: the models of $\Gamma \cup \Delta$ are all and only the infinite models of $\Gamma$.

So first-order logic can express infinitude. The compactness theorem shows that it cannot express finitude, however. For suppose some set of sentences $\Lambda$ were satisfied in all and only finite structures. Then $\Delta \cup \Lambda$ is finitely satisfiable. Why? Suppose $\Delta' \cup \Delta' \subseteq \Delta \cup \Lambda$ is finite with $\Delta' \subseteq \Delta$ and $\Delta' \subseteq \Lambda$. Let $n$ be the largest number such that $\varphi_{\geq n} \in \Delta'$. $\Lambda$, being satisfied in all finite structures, has a model $\mathcal{M}$ with finitely many but $\geq n$ elements. But then $\mathcal{M} \models \varphi_{\geq n}$, and $\varphi_{\geq n} \in \Delta' \cup \Delta'$. By compactness, $\Delta \cup \Lambda$ has an infinite model, contradicting the assumption that $\Delta$ is satisfied only in finite structures.
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23.10 A Direct Proof of the Compactness Theorem

We can prove the Compactness Theorem directly, without appealing to the Completeness Theorem, using the same ideas as in the proof of the completeness theorem. In the proof of the Completeness Theorem we started with a consistent set \( \Gamma \) of sentences, expanded it to a consistent, saturated, and complete set \( \Gamma^* \) of sentences, and then showed that in the term model \( \mathcal{M}(\Gamma^*) \) constructed from \( \Gamma^* \), all sentences of \( \Gamma \) are true, so \( \Gamma \) is satisfiable.

We can use the same method to show that a finitely satisfiable set of sentences is satisfiable. We just have to prove the corresponding versions of the results leading to the truth lemma where we replace “consistent” with “finitely satisfiable.”

**Proposition 23.25.** Suppose \( \Gamma \) is complete and finitely satisfiable. Then:

1. \( (\varphi \land \psi) \in \Gamma \) iff both \( \varphi \in \Gamma \) and \( \psi \in \Gamma \).
2. \( (\varphi \lor \psi) \in \Gamma \) iff either \( \varphi \in \Gamma \) or \( \psi \in \Gamma \).
3. \( (\varphi \rightarrow \psi) \in \Gamma \) iff either \( \varphi \not\in \Gamma \) or \( \psi \in \Gamma \).

**Lemma 23.26.** Every finitely satisfiable set \( \Gamma \) can be extended to a saturated finitely satisfiable set \( \Gamma' \).

**Proposition 23.27.** Suppose \( \Gamma \) is complete, finitely satisfiable, and saturated.

1. \( \exists x \varphi(x) \in \Gamma \) iff \( \varphi(t) \in \Gamma \) for at least one closed term \( t \).
2. \( \forall x \varphi(x) \in \Gamma \) iff \( \varphi(t) \in \Gamma \) for all closed terms \( t \).

**Lemma 23.28.** Every finitely satisfiable set \( \Gamma \) can be extended to a complete and finitely satisfiable set \( \Gamma^* \).

**Theorem 23.29 (Compactness).** \( \Gamma \) is satisfiable if and only if it is finitely satisfiable.

**Proof.** If \( \Gamma \) is satisfiable, then there is a structure \( \mathcal{M} \) such that \( \mathcal{M} \models \varphi \) for all \( \varphi \in \Gamma \). Of course, this \( \mathcal{M} \) also satisfies every finite subset of \( \Gamma \), so \( \Gamma \) is finitely satisfiable.

Now suppose that \( \Gamma \) is finitely satisfiable. By **Lemma 23.26**, there is a finitely satisfiable, saturated set \( \Gamma' \supseteq \Gamma \). By **Lemma 23.28**, \( \Gamma' \) can be extended to a complete and finitely satisfiable set \( \Gamma^* \), and \( \Gamma^* \) is still saturated. Construct the term model \( \mathcal{M}(\Gamma^*) \) as in **Definition 23.9**. Note that **Proposition 23.10** did not rely on the fact that \( \Gamma^* \) is consistent (or complete or saturated, for that matter), but just on the fact that \( \mathcal{M}(\Gamma^*) \) is covered. The proof of the Truth Lemma (**Lemma 23.11**) goes through if we replace references to **Proposition 23.2** and **Proposition 23.7** by references to **Proposition 23.25** and **Proposition 23.27**.  

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23.11 The Löwenheim-Skolem Theorem

The Löwenheim-Skolem Theorem says that if a theory has an infinite model, then it also has a model that is at most denumerable. An immediate consequence of this fact is that first-order logic cannot express that the size of a structure is non-enumerable: any sentence or set of sentences satisfied in all non-enumerable structures is also satisfied in some enumerable structure.

**Theorem 23.30.** If $\Gamma$ is consistent then it has an enumerable model, i.e., it is satisfiable in a structure whose domain is either finite or denumerable.

**Proof.** If $\Gamma$ is consistent, the structure $\mathcal{M}$ delivered by the proof of the completeness theorem has a domain $|\mathcal{M}|$ that is no larger than the set of the terms of the language $\mathcal{L}$. So $\mathcal{M}$ is at most denumerable.

**Theorem 23.31.** If $\Gamma$ is a consistent set of sentences in the language of first-order logic without identity, then it has a denumerable model, i.e., it is satisfiable in a structure whose domain is infinite and enumerable.

**Proof.** If $\Gamma$ is consistent and contains no sentences in which identity appears, then the structure $\mathcal{M}$ delivered by the proof of the completeness theorem has a domain $|\mathcal{M}|$ identical to the set of terms of the language $\mathcal{L'}$. So $\mathcal{M}$ is denumerable, since $\text{Trm}(\mathcal{L'})$ is.

**Example 23.32 (Skolem’s Paradox).** Zermelo-Fraenkel set theory ZFC is a very powerful framework in which practically all mathematical statements can be expressed, including facts about the sizes of sets. So for instance, ZFC can prove that the set $\mathbb{R}$ of real numbers is non-enumerable, it can prove Cantor’s Theorem that the power set of any set is larger than the set itself, etc. If ZFC is consistent, its models are all infinite, and moreover, they all contain elements about which the theory says that they are non-enumerable, such as the element that makes true the theorem of ZFC that the power set of the natural numbers exists. By the Löwenheim-Skolem Theorem, ZFC also has enumerable models—models that contain “non-enumerable” sets but which themselves are enumerable.

**Problems**

**Problem 23.1.** Complete the proof of Proposition 23.2.

**Problem 23.2.** Complete the proof of Proposition 23.10.

**Problem 23.3.** Complete the proof of Lemma 23.11.

**Problem 23.4.** Complete the proof of Proposition 23.13.
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Problem 23.5. Use Corollary 23.19 to prove Theorem 23.18, thus showing that the two formulations of the completeness theorem are equivalent.

Problem 23.6. In order for a derivation system to be complete, its rules must be strong enough to prove every unsatisfiable set inconsistent. Which of the rules of derivation were necessary to prove completeness? Are any of these rules not used anywhere in the proof? In order to answer these questions, make a list or diagram that shows which of the rules of derivation were used in which results that lead up to the proof of Theorem 23.18. Be sure to note any tacit uses of rules in these proofs.

Problem 23.7. Prove (1) of Theorem 23.21.

Problem 23.8. In the standard model of arithmetic $\mathcal{M}$, there is no element $k \in |\mathcal{M}|$ which satisfies every formula $\bar{n} < x$ (where $\bar{n}$ is $0 \prime \ldots \prime$ with $n$ $'s$). Use the compactness theorem to show that the set of sentences in the language of arithmetic which are true in the standard model of arithmetic $\mathcal{M}$ are also true in a structure $\mathcal{M}'$ that contains an element which does satisfy every formula $\bar{n} < x$.

Problem 23.9. Prove Proposition 23.25. Avoid the use of $\vdash$.

Problem 23.10. Prove Lemma 23.26. (Hint: The crucial step is to show that if $\Gamma_n$ is finitely satisfiable, so is $\Gamma_n \cup \{\theta_n\}$, without any appeal to derivations or consistency.)

Problem 23.11. Prove Proposition 23.27.

Problem 23.12. Prove Lemma 23.28. (Hint: the crucial step is to show that if $\Gamma_n$ is finitely satisfiable, then either $\Gamma_n \cup \{\varphi_n\}$ or $\Gamma_n \cup \{\neg \varphi_n\}$ is finitely satisfiable.)

Problem 23.13. Write out the complete proof of the Truth Lemma (Lemma 23.11) in the version required for the proof of Theorem 23.29.
Chapter 24

Beyond First-order Logic

This chapter, adapted from Jeremy Avigad’s logic notes, gives the briefest of glimpses into which other logical systems there are. It is intended as a chapter suggesting further topics for study in a course that does not cover them. Each one of the topics mentioned here will—hopewfully—eventually receive its own part-level treatment in the Open Logic Project.

24.1 Overview

First-order logic is not the only system of logic of interest: there are many extensions and variations of first-order logic. A logic typically consists of the formal specification of a language, usually, but not always, a deductive system, and usually, but not always, an intended semantics. But the technical use of the term raises an obvious question: what do logics that are not first-order logic have to do with the word “logic,” used in the intuitive or philosophical sense? All of the systems described below are designed to model reasoning of some form or another; can we say what makes them logical?

No easy answers are forthcoming. The word “logic” is used in different ways and in different contexts, and the notion, like that of “truth,” has been analyzed from numerous philosophical stances. For example, one might take the goal of logical reasoning to be the determination of which statements are necessarily true, true a priori, true independent of the interpretation of the nonlogical terms, true by virtue of their form, or true by linguistic convention; and each of these conceptions requires a good deal of clarification. Even if one restricts one’s attention to the kind of logic used in mathematics, there is little agreement as to its scope. For example, in the Principia Mathematica, Russell and Whitehead tried to develop mathematics on the basis of logic, in the logicist tradition begun by Frege. Their system of logic was a form of higher-type
logic similar to the one described below. In the end they were forced to introduce axioms which, by most standards, do not seem purely logical (notably, the axiom of infinity, and the axiom of reducibility), but one might nonetheless hold that some forms of higher-order reasoning should be accepted as logical.

In contrast, Quine, whose ontology does not admit “propositions” as legitimate objects of discourse, argues that second-order and higher-order logic are really manifestations of set theory in sheep’s clothing; in other words, systems involving quantification over predicates are not purely logical.

For now, it is best to leave such philosophical issues for a rainy day, and simply think of the systems below as formal idealizations of various kinds of reasoning, logical or otherwise.

24.2 Many-Sorted Logic

In first-order logic, variables and quantifiers range over a single domain. But it is often useful to have multiple (disjoint) domains: for example, you might want to have a domain of numbers, a domain of geometric objects, a domain of functions from numbers to numbers, a domain of abelian groups, and so on.

Many-sorted logic provides this kind of framework. One starts with a list of “sorts”—the “sort” of an object indicates the “domain” it is supposed to inhabit. One then has variables and quantifiers for each sort, and (usually) an identity predicate for each sort. Functions and relations are also “typed” by the sorts of objects they can take as arguments. Otherwise, one keeps the usual rules of first-order logic, with versions of the quantifier-rules repeated for each sort.

For example, to study international relations we might choose a language with two sorts of objects, French citizens and German citizens. We might have a unary relation, “drinks wine,” for objects of the first sort; another unary relation, “eats wurst,” for objects of the second sort; and a binary relation, “forms a multinational married couple,” which takes two arguments, where the first argument is of the first sort and the second argument is of the second sort. If we use variables $a, b, c$ to range over French citizens and $x, y, z$ to range over German citizens, then

$$\forall a \forall x [(\text{MarriedTo}(a, x) \rightarrow (\text{DrinksWine}(a) \lor \neg \text{EatsWurst}(x)))]$$

asserts that if any French person is married to a German, either the French person drinks wine or the German doesn’t eat wurst.

Many-sorted logic can be embedded in first-order logic in a natural way, by lumping all the objects of the many-sorted domains together into one first-order domain, using unary predicate symbols to keep track of the sorts, and relativizing quantifiers. For example, the first-order language corresponding to the example above would have unary predicate symbols “German” and
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“French,” in addition to the other relations described, with the sort requirements erased. A sorted quantifier \( \forall x \varphi \), where \( x \) is a variable of the German sort, translates to

\[
\forall x (\text{German}(x) \rightarrow \varphi).
\]

We need to add axioms that insure that the sorts are separate—e.g., \( \forall x (\text{German}(x) \land \text{French}(x)) \)—as well as axioms that guarantee that “drinks wine” only holds of objects satisfying the predicate \( \text{French}(x) \), etc. With these conventions and axioms, it is not difficult to show that many-sorted sentences translate to first-order sentences, and many-sorted derivations translate to first-order derivations. Also, many-sorted structures “translate” to corresponding first-order structures and vice-versa, so we also have a completeness theorem for many-sorted logic.

24.3  Second-Order logic

The language of second-order logic allows one to quantify not just over a domain of individuals, but over relations on that domain as well. Given a first-order language \( \mathcal{L} \), for each \( k \) one adds variables \( R \) which range over \( k \)-ary relations, and allows quantification over those variables. If \( R \) is a variable for a \( k \)-ary relation, and \( t_1, \ldots, t_k \) are ordinary (first-order) terms, \( R(t_1, \ldots, t_k) \) is an atomic formula. Otherwise, the set of formulas is defined just as in the case of first-order logic, with additional clauses for second-order quantification. Note that we only have the identity predicate for first-order terms: if \( R \) and \( S \) are relation variables of the same arity \( k \), we can define \( R = S \) to be an abbreviation for

\[
\forall x_1 \ldots \forall x_k (R(x_1, \ldots, x_k) \leftrightarrow S(x_1, \ldots, x_k)).
\]

The rules for second-order logic simply extend the quantifier rules to the new second order variables. Here, however, one has to be a little bit careful to explain how these variables interact with the predicate symbols of \( \mathcal{L} \), and with formulas of \( \mathcal{L} \) more generally. At the bare minimum, relation variables count as terms, so one has inferences of the form

\[
\varphi(R) \vdash \exists R \varphi(R)
\]

But if \( \mathcal{L} \) is the language of arithmetic with a constant relation symbol <, one would also expect the following inference to be valid:

\[
x < y \vdash \exists R R(x, y)
\]

or for a given formula \( \varphi \),

\[
\varphi(x_1, \ldots, x_k) \vdash \exists R R(x_1, \ldots, x_k)
\]
More generally, we might want to allow inferences of the form

\[ \varphi[\lambda \vec{x}. \psi(\vec{x}) / R] \vdash \exists R \varphi \]

where \( \varphi[\lambda \vec{x}. \psi(\vec{x}) / R] \) denotes the result of replacing every atomic formula of the form \( R t_1, \ldots, t_k \) in \( \varphi \) by \( \psi(t_1, \ldots, t_k) \). This last rule is equivalent to having a comprehension schema, i.e., an axiom of the form

\[ \exists R \forall x_1, \ldots, x_k (\varphi(x_1, \ldots, x_k) \leftrightarrow R(x_1, \ldots, x_k)), \]

one for each formula \( \varphi \) in the second-order language, in which \( R \) is not a free variable. (Exercise: show that if \( R \) is allowed to occur in \( \varphi \), this schema is inconsistent!)

When logicians refer to the “axioms of second-order logic” they usually mean the minimal extension of first-order logic by second-order quantifier rules together with the comprehension schema. But it is often interesting to study weaker subsystems of these axioms and rules. For example, note that in its full generality the axiom schema of comprehension is impredicative: it allows one to assert the existence of a relation \( R(x_1, \ldots, x_k) \) that is “defined” by a formula with second-order quantifiers; and these quantifiers range over the set of all such relations—a set which includes \( R \) itself! Around the turn of the twentieth century, a common reaction to Russell’s paradox was to lay the blame on such definitions, and to avoid them in developing the foundations of mathematics. If one prohibits the use of second-order quantifiers in the formula \( \varphi \), one has a predicative form of comprehension, which is somewhat weaker.

From the semantic point of view, one can think of a second-order structure as consisting of a first-order structure for the language, coupled with a set of relations on the domain over which the second-order quantifiers range (more precisely, for each \( k \) there is a set of relations of arity \( k \)). Of course, if comprehension is included in the derivation system, then we have the added requirement that there are enough relations in the “second-order part” to satisfy the comprehension axioms—otherwise the derivation system is not sound! One easy way to insure that there are enough relations around is to take the second-order part to consist of all the relations on the first-order part. Such a structure is called full, and, in a sense, is really the “intended structure” for the language. If we restrict our attention to full structures we have what is known as the full second-order semantics. In that case, specifying a structure boils down to specifying the first-order part, since the contents of the second-order part follow from that implicitly.

To summarize, there is some ambiguity when talking about second-order logic. In terms of the derivation system, one might have in mind either

1. A “minimal” second-order derivation system, together with some comprehension axioms.
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2. The “standard” second-order derivation system, with full comprehension.

In terms of the semantics, one might be interested in either

1. The “weak” semantics, where a structure consists of a first-order part, together with a second-order part big enough to satisfy the comprehension axioms.

2. The “standard” second-order semantics, in which one considers full structures only.

When logicians do not specify the derivation system or the semantics they have in mind, they are usually referring to the second item on each list. The advantage to using this semantics is that, as we will see, it gives us categorical descriptions of many natural mathematical structures; at the same time, the derivation system is quite strong, and sound for this semantics. The drawback is that the derivation system is not complete for the semantics; in fact, no effectively given derivation system is complete for the full second-order semantics. On the other hand, we will see that the derivation system is complete for the weakened semantics; this implies that if a sentence is not provable, then there is some structure, not necessarily the full one, in which it is false.

The language of second-order logic is quite rich. One can identify unary relations with subsets of the domain, and so in particular you can quantify over these sets; for example, one can express induction for the natural numbers with a single axiom

\[ \forall R ((R(0) \land \forall x (R(x) \rightarrow R(x'))) \rightarrow \forall x R(x)). \]

If one takes the language of arithmetic to have symbols 0, ′, +, × and <, one can add the following axioms to describe their behavior:

1. \[ \forall x \neg \neg x' = 0 \]
2. \[ \forall x \forall y (s(x) = s(y) \rightarrow x = y) \]
3. \[ \forall x (x + 0) = x \]
4. \[ \forall x \forall y (x + y') = (x + y)' \]
5. \[ \forall x (x \times 0) = 0 \]
6. \[ \forall x \forall y (x \times y') = ((x \times y) + x) \]
7. \[ \forall x \forall y (x < y \leftrightarrow \exists z y = (x + z')) \]
CHAPTER 24. BEYOND FIRST-ORDER LOGIC

It is not difficult to show that these axioms, together with the axiom of induction above, provide a categorical description of the structure $\mathfrak{N}$, the standard model of arithmetic, provided we are using the full second-order semantics. Given any structure $\mathfrak{M}$ in which these axioms are true, define a function $f$ from $\mathbb{N}$ to the domain of $\mathfrak{M}$ using ordinary recursion on $\mathbb{N}$, so that $f(0) = 0_{\mathfrak{N}}$ and $f(x + 1) = \rho_{\mathfrak{M}}(f(x))$. Using ordinary induction on $\mathbb{N}$ and the fact that axioms (1) and (2) hold in $\mathfrak{M}$, we see that $f$ is injective. To see that $f$ is surjective, let $P$ be the set of elements of $|\mathfrak{M}|$ that are in the range of $f$. Since $\mathfrak{M}$ is full, $P$ is in the second-order domain. By the construction of $f$, we know that $0_{\mathfrak{M}}$ is in $P$, and that $P$ is closed under $\rho_{\mathfrak{M}}$. The fact that the induction axiom holds in $\mathfrak{M}$ (in particular, for $P$) guarantees that $P$ is equal to the entire first-order domain of $\mathfrak{M}$. This shows that $f$ is a bijection. Showing that $f$ is a homomorphism is no more difficult, using ordinary induction on $\mathbb{N}$ repeatedly.

In set-theoretic terms, a function is just a special kind of relation; for example, a unary function $f$ can be identified with a binary relation $R$ satisfying $\forall x \exists ! y R(x, y)$. As a result, one can quantify over functions too. Using the full semantics, one can then define the class of infinite structures to be the class of structures $\mathfrak{M}$ for which there is an injective function from the domain of $\mathfrak{M}$ to a proper subset of itself:

$$\exists f (\forall x \forall y (f(x) = f(y) \rightarrow x = y) \land \exists y \forall x f(x) \neq y).$$

The negation of this sentence then defines the class of finite structures.

In addition, one can define the class of well-orderings, by adding the following to the definition of a linear ordering:

$$\forall P (\exists x P(x) \rightarrow \exists x (P(x) \land \forall y (y < x \rightarrow \neg P(y))).$$

This asserts that every non-empty set has a least element, modulo the identification of “set” with “one-place relation”. For another example, one can express the notion of connectedness for graphs, by saying that there is no non-trivial separation of the vertices into disconnected parts:

$$\neg \exists A (\exists x A(x) \land \exists y \neg A(y) \land \forall w \forall z ((A(w) \land \neg A(z)) \rightarrow \neg R(w, z))).$$

For yet another example, you might try as an exercise to define the class of finite structures whose domain has even size. More strikingly, one can provide a categorical description of the real numbers as a complete ordered field containing the rationals.

In short, second-order logic is much more expressive than first-order logic. That’s the good news; now for the bad. We have already mentioned that there is no effective derivation system that is complete for the full second-order semantics. For better or for worse, many of the properties of first-order logic are absent, including compactness and the Löwenheim-Skolem theorems.

On the other hand, if one is willing to give up the full second-order semantics in terms of the weaker one, then the minimal second-order derivation
system is complete for this semantics. In other words, if we read $\vdash$ as “proves in the minimal system” and $\models$ as “logically implies in the weaker semantics”, we can show that whenever $\Gamma \models \phi$ then $\Gamma \vdash \phi$. If one wants to include specific comprehension axioms in the derivation system, one has to restrict the semantics to second-order structures that satisfy these axioms: for example, if $\Delta$ consists of a set of comprehension axioms (possibly all of them), we have that if $\Gamma \cup \Delta \models \phi$, then $\Gamma \cup \Delta \vdash \phi$. In particular, if $\phi$ is not provable using the comprehension axioms we are considering, then there is a model of $\neg \phi$ in which these comprehension axioms nonetheless hold.

The easiest way to see that the completeness theorem holds for the weaker semantics is to think of second-order logic as a many-sorted logic, as follows. One sort is interpreted as the ordinary “first-order” domain, and then for each $k$ we have a domain of “relations of arity $k$.” We take the language to have built-in relation symbols “$true_k(R, x_1, \ldots, x_k)$” which is meant to assert that $R$ holds of $x_1, \ldots, x_k$, where $R$ is a variable of the sort “$k$-ary relation” and $x_1, \ldots, x_k$ are objects of the first-order sort.

With this identification, the weak second-order semantics is essentially the usual semantics for many-sorted logic; and we have already observed that many-sorted logic can be embedded in first-order logic. Modulo the translations back and forth, then, the weaker conception of second-order logic is really a form of first-order logic in disguise, where the domain contains both “objects” and “relations” governed by the appropriate axioms.

24.4 Higher-Order logic

Passing from first-order logic to second-order logic enabled us to talk about sets of objects in the first-order domain, within the formal language. Why stop there? For example, third-order logic should enable us to deal with sets of sets of objects, or perhaps even sets which contain both objects and sets of objects. And fourth-order logic will let us talk about sets of objects of that kind. As you may have guessed, one can iterate this idea arbitrarily.

In practice, higher-order logic is often formulated in terms of functions instead of relations. (Modulo the natural identifications, this difference is inessential.) Given some basic “sorts” $A, B, C, \ldots$ (which we will now call “types”), we can create new ones by stipulating

$$\sigma \rightarrow \tau$$

If $\sigma$ and $\tau$ are finite types then so is $\sigma \rightarrow \tau$.

Think of types as syntactic “labels,” which classify the objects we want in our domain; $\sigma \rightarrow \tau$ describes those objects that are functions which take objects of type $\sigma$ to objects of type $\tau$. For example, we might want to have a type $\Omega$ of truth values, “true” and “false,” and a type $\mathbb{N}$ of natural numbers. In that case, you can think of objects of type $\mathbb{N} \rightarrow \Omega$ as unary relations, or subsets of $\mathbb{N}$; objects of type $\mathbb{N} \rightarrow \mathbb{N}$ are functions from natural numbers to natural numbers;
and objects of type \((\mathbb{N} \to \mathbb{N}) \to \mathbb{N}\) are “functionals,” that is, higher-type functions that take functions to numbers.

As in the case of second-order logic, one can think of higher-order logic as a kind of many-sorted logic, where there is a sort for each type of object we want to consider. But it is usually clearer just to define the syntax of higher-type logic from the ground up. For example, we can define a set of finite types inductively, as follows:

1. \(\mathbb{N}\) is a finite type.
2. If \(\sigma\) and \(\tau\) are finite types, then so is \(\sigma \to \tau\).
3. If \(\sigma\) and \(\tau\) are finite types, so is \(\sigma \times \tau\).

Intuitively, \(\mathbb{N}\) denotes the type of the natural numbers, \(\sigma \to \tau\) denotes the type of functions from \(\sigma\) to \(\tau\), and \(\sigma \times \tau\) denotes the type of pairs of objects, one from \(\sigma\) and one from \(\tau\). We can then define a set of terms inductively, as follows:

1. For each type \(\sigma\), there is a stock of variables \(x, y, z, \ldots\) of type \(\sigma\)
2. \(0\) is a term of type \(\mathbb{N}\)
3. \(S\) (successor) is a term of type \(\mathbb{N} \to \mathbb{N}\)
4. If \(s\) is a term of type \(\sigma\), and \(t\) is a term of type \(\mathbb{N} \to (\sigma \to \sigma)\), then \(R_{st}\) is a term of type \(\mathbb{N} \to \sigma\)
5. If \(s\) is a term of type \(\tau \to \sigma\) and \(t\) is a term of type \(\tau\), then \(s(t)\) is a term of type \(\sigma\)
6. If \(s\) is a term of type \(\sigma\) and \(x\) is a variable of type \(\tau\), then \(\lambda x.\, s\) is a term of type \(\tau \to \sigma\).
7. If \(s\) is a term of type \(\sigma\) and \(t\) is a term of type \(\tau\), then \((s, t)\) is a term of type \(\sigma \times \tau\).
8. If \(s\) is a term of type \(\sigma \times \tau\) then \(p_1(s)\) is a term of type \(\sigma\) and \(p_2(s)\) is a term of type \(\tau\).

Intuitively, \(R_{st}\) denotes the function defined recursively by

\[
R_{st}(0) = s \\
R_{st}(x + 1) = t(x, R_{st}(x)),
\]

\((s, t)\) denotes the pair whose first component is \(s\) and whose second component is \(t\), and \(p_1(s)\) and \(p_2(s)\) denote the first and second elements (“projections”) of \(s\). Finally, \(\lambda x.\, s\) denotes the function \(f\) defined by

\[
f(x) = s
\]
24.5. INTUITIONISTIC LOGIC

for any \( x \) of type \( \sigma \); so item (6) gives us a form of comprehension, enabling us to define functions using terms. Formulas are built up from identity predicate statements \( s = t \) between terms of the same type, the usual propositional connectives, and higher-type quantification. One can then take the axioms of the system to be the basic equations governing the terms defined above, together with the usual rules of logic with quantifiers and identity predicate.

If one augments the finite type system with a type \( \Omega \) of truth values, one has to include axioms which govern its use as well. In fact, if one is clever, one can get rid of complex formulas entirely, replacing them with terms of type \( \Omega \)!

The proof system can then be modified accordingly. The result is essentially the simple theory of types set forth by Alonzo Church in the 1930s.

As in the case of second-order logic, there are different versions of higher-type semantics that one might want to use. In the full version, variables of type \( \sigma \rightarrow \tau \) range over the set of all functions from the objects of type \( \sigma \) to objects of type \( \tau \). As you might expect, this semantics is too strong to admit a complete, effective derivation system. But one can consider a weaker semantics, in which a structure consists of sets of elements \( T_\tau \) for each type \( \tau \), together with appropriate operations for application, projection, etc. If the details are carried out correctly, one can obtain completeness theorems for the kinds of derivation systems described above.

Higher-type logic is attractive because it provides a framework in which we can embed a good deal of mathematics in a natural way: starting with \( \mathbb{N} \), one can define real numbers, continuous functions, and so on. It is also particularly attractive in the context of intuitionistic logic, since the types have clear “constructive” interpretations. In fact, one can develop constructive versions of higher-type semantics (based on intuitionistic, rather than classical logic) that clarify these constructive interpretations quite nicely, and are, in many ways, more interesting than the classical counterparts.

24.5 Intuitionistic Logic

In constrast to second-order and higher-order logic, intuitionistic first-order logic represents a restriction of the classical version, intended to model a more “constructive” kind of reasoning. The following examples may serve to illustrate some of the underlying motivations.

Suppose someone came up to you one day and announced that they had determined a natural number \( x \), with the property that if \( x \) is prime, the Riemann hypothesis is true, and if \( x \) is composite, the Riemann hypothesis is false. Great news! Whether the Riemann hypothesis is true or not is one of the big open questions of mathematics, and here they seem to have reduced the problem to one of calculation, that is, to the determination of whether a specific number is prime or not.
What is the magic value of \( x \)? They describe it as follows: \( x \) is the natural number that is equal to 7 if the Riemann hypothesis is true, and 9 otherwise.

Angrily, you demand your money back. From a classical point of view, the description above does in fact determine a unique value of \( x \); but what you really want is a value of \( x \) that is given explicitly.

To take another, perhaps less contrived example, consider the following question. We know that it is possible to raise an irrational number to a rational power, and get a rational result. For example, \( \sqrt{2}^2 = 2 \). What is less clear is whether or not it is possible to raise an irrational number to an irrational power, and get a rational result. The following theorem answers this in the affirmative:

**Theorem 24.1.** There are irrational numbers \( a \) and \( b \) such that \( a^b \) is rational.

**Proof.** Consider \( \sqrt{2}^{\sqrt{2}} \). If this is rational, we are done: we can let \( a = b = \sqrt{2} \). Otherwise, it is irrational. Then we have

\[
(\sqrt{2}^{\sqrt{2}})^{\sqrt{2}} = \sqrt{2}^{\sqrt{2} \cdot \sqrt{2}} = \sqrt{2}^2 = 2,
\]

which is certainly rational. So, in this case, let \( a = \sqrt{2}^{\sqrt{2}} \), and let \( b = \sqrt{2} \).

Does this constitute a valid proof? Most mathematicians feel that it does. But again, there is something a little bit unsatisfying here: we have proved the existence of a pair of real numbers with a certain property, without being able to say which pair of numbers it is. It is possible to prove the same result, but in such a way that the pair \( a, b \) is given in the proof: take \( a = \sqrt{3} \) and \( b = \log_3 4 \). Then

\[
a^b = \sqrt{3}^{\log_3 4} = 3^{1/2 \cdot \log_3 4} = (3^{\log_3 4})^{1/2} = 4^{1/2} = 2,
\]

since \( 3^{\log_3 x} = x \).

Intuitionistic logic is designed to model a kind of reasoning where moves like the one in the first proof are disallowed. Proving the existence of an \( x \) satisfying \( \varphi(x) \) means that you have to give a specific \( x \), and a proof that it satisfies \( \varphi \), like in the second proof. Proving that \( \varphi \) or \( \psi \) holds requires that you can prove one or the other.

Formally speaking, intuitionistic first-order logic is what you get if you omit restrict a derivation system for first-order logic in a certain way. Similarly, there are intuitionistic versions of second-order or higher-order logic. From the mathematical point of view, these are just formal deductive systems, but, as already noted, they are intended to model a kind of mathematical reasoning. One can take this to be the kind of reasoning that is justified on a certain philosophical view of mathematics (such as Brouwer’s intuitionism); one can take it to be a kind of mathematical reasoning which is more “concrete” and satisfying (along the lines of Bishop’s constructivism); and one can
argue about whether or not the formal description captures the informal motivation. But whatever philosophical positions we may hold, we can study intuitionistic logic as a formally presented logic; and for whatever reasons, many mathematical logicians find it interesting to do so.

There is an informal constructive interpretation of the intuitionist connectives, usually known as the BHK interpretation (named after Brouwer, Heyting, and Kolmogorov). It runs as follows: a proof of $\phi \land \psi$ consists of a proof of $\phi$ paired with a proof of $\psi$; a proof of $\phi \lor \psi$ consists of either a proof of $\phi$, or a proof of $\psi$, where we have explicit information as to which is the case; a proof of $\phi \rightarrow \psi$ consists of a procedure, which transforms a proof of $\phi$ to a proof of $\psi$; a proof of $\forall x \, \phi(x)$ consists of a procedure which returns a proof of $\phi(x)$ for any value of $x$; and a proof of $\exists x \, \phi(x)$ consists of a value of $x$, together with a proof that this value satisfies $\phi$. One can describe the interpretation in computational terms known as the “Curry-Howard isomorphism” or the “formulas-as-types paradigm”: think of a formula as specifying a certain kind of data type, and proofs as computational objects of these data types that enable us to see that the corresponding formula is true.

Intuitionistic logic is often thought of as being classical logic “minus” the law of the excluded middle. This following theorem makes this more precise.

**Theorem 24.2.** Intuitionistically, the following axiom schemata are equivalent:

1. $(\phi \rightarrow \bot) \rightarrow \neg \phi$.
2. $\phi \lor \neg \phi$
3. $\neg \neg \phi \rightarrow \phi$

Obtaining instances of one schema from either of the others is a good exercise in intuitionistic logic.

The first deductive systems for intuitionistic propositional logic, put forth as formalizations of Brouwer’s intuitionism, are due, independently, to Kolmogorov, Glivenko, and Heyting. The first formalization of intuitionistic first-order logic (and parts of intuitionist mathematics) is due to Heyting. Though a number of classically valid schemata are not intuitionistically valid, many are.

The double-negation translation describes an important relationship between classical and intuitionist logic. It is defined inductively follows (think of $\phi^N$
as the “intuitionist” translation of the classical formula $\phi$):

$$
\phi^N \equiv \neg\neg\phi \quad \text{for atomic formulas } \phi
$$

$$(\phi \land \psi)^N \equiv (\phi^N \land \psi^N)
$$

$$(\phi \lor \psi)^N \equiv \neg(\neg\phi^N \lor \neg\psi^N)
$$

$$(\phi \rightarrow \psi)^N \equiv (\phi^N \rightarrow \psi^N)
$$

$$(\forall x \varphi)^N \equiv \forall x \varphi^N
$$

$$(\exists x \varphi)^N \equiv \neg\neg\exists x \varphi^N
$$

Kolmogorov and Glivenko had versions of this translation for propositional logic; for predicate logic, it is due to Gödel and Gentzen, independently. We have

**Theorem 24.3.**

1. $\phi \leftrightarrow \phi^N$ is provable classically

2. If $\phi$ is provable classically, then $\phi^N$ is provable intuitionistically.

We can now envision the following dialogue. Classical mathematician: “I’ve proved $\phi$!” Intuitionist mathematician: “Your proof isn’t valid. What you’ve really proved is $\phi^N$.” Classical mathematician: “Fine by me!” As far as the classical mathematician is concerned, the intuitionist is just splitting hairs, since the two are equivalent. But the intuitionist insists there is a difference.

Note that the above translation concerns pure logic only; it does not address the question as to what the appropriate nonlogical axioms are for classical and intuitionistic mathematics, or what the relationship is between them. But the following slight extension of the theorem above provides some useful information:

**Theorem 24.4.** If $\Gamma$ proves $\phi$ classically, $\Gamma^N$ proves $\phi^N$ intuitionistically.

In other words, if $\phi$ is provable from some hypotheses classically, then $\phi^N$ is provable from their double-negation translations.

To show that a sentence or propositional formula is intuitionistically valid, all you have to do is provide a proof. But how can you show that it is not valid? For that purpose, we need a semantics that is sound, and preferably complete. A semantics due to Kripke nicely fits the bill.

We can play the same game we did for classical logic: define the semantics, and prove soundness and completeness. It is worthwhile, however, to note the following distinction. In the case of classical logic, the semantics was the “obvious” one, in a sense implicit in the meaning of the connectives. Though one can provide some intuitive motivation for Kripke semantics, the latter does not offer the same feeling of inevitability. In addition, the notion of a classical structure is a natural mathematical one, so we can either take the notion of a structure to be a tool for studying classical first-order logic, or take
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classical first-order logic to be a tool for studying mathematical structures. In contrast, Kripke structures can only be viewed as a logical construct; they don’t seem to have independent mathematical interest.

A Kripke structure $M = \langle W, R, V \rangle$ for a propositional language consists of a set $W$, partial order $R$ on $W$ with a least element, and an “monotone” assignment of propositional variables to the elements of $W$. The intuition is that the elements of $W$ represent “worlds,” or “states of knowledge”; an element $v \geq u$ represents a “possible future state” of $u$; and the propositional variables assigned to $u$ are the propositions that are known to be true in state $u$. The forcing relation $M, w \models \varphi$ then extends this relationship to arbitrary formulas in the language; read $M, w \models \varphi$ as “$\varphi$ is true in state $w$.” The relationship is defined inductively, as follows:

1. $M, w \models p_i$ iff $p_i$ is one of the propositional variables assigned to $w$.
2. $M, w \not\models \bot$.
3. $M, w \models (\varphi \land \psi)$ iff $M, w \models \varphi$ and $M, w \models \psi$.
4. $M, w \models (\varphi \lor \psi)$ iff $M, w \models \varphi$ or $M, w \models \psi$.
5. $M, w \models (\varphi \rightarrow \psi)$ iff, whenever $w' \geq w$ and $M, w' \models \varphi$, then $M, w' \models \psi$.

It is a good exercise to try to show that $\neg(p \land q) \rightarrow (\neg p \lor \neg q)$ is not intuitionistically valid, by cooking up a Kripke structure that provides a counterexample.

24.6 Modal Logics

Consider the following example of a conditional sentence:

If Jeremy is alone in that room, then he is drunk and naked and dancing on the chairs.

This is an example of a conditional assertion that may be materially true but nonetheless misleading, since it seems to suggest that there is a stronger link between the antecedent and conclusion other than simply that either the antecedent is false or the consequent true. That is, the wording suggests that the claim is not only true in this particular world (where it may be trivially true, because Jeremy is not alone in the room), but that, moreover, the conclusion would have been true had the antecedent been true. In other words, one can take the assertion to mean that the claim is true not just in this world, but in any “possible” world; or that it is necessarily true, as opposed to just true in this particular world.

Modal logic was designed to make sense of this kind of necessity. One obtains modal propositional logic from ordinary propositional logic by adding a
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box operator; which is to say, if \( \varphi \) is a formula, so is \( \square \varphi \). Intuitively, \( \square \varphi \) asserts that \( \varphi \) is necessarily true, or true in any possible world. \( \Diamond \varphi \) is usually taken to be an abbreviation for \( \neg \square \neg \varphi \), and can be read as asserting that \( \varphi \) is possibly true. Of course, modality can be added to predicate logic as well.

Kripke structures can be used to provide a semantics for modal logic; in fact, Kripke first designed this semantics with modal logic in mind. Rather than restricting to partial orders, more generally one has a set of “possible worlds,” \( P \), and a binary “accessibility” relation \( R(x, y) \) between worlds. Intuitively, \( R(p, q) \) asserts that the world \( q \) is compatible with \( p \); i.e., if we are “in” world \( p \), we have to entertain the possibility that the world could have been like \( q \).

Modal logic is sometimes called an “intensional” logic, as opposed to an “extensional” one. The intended semantics for an extensional logic, like classical logic, will only refer to a single world, the “actual” one; while the semantics for an “intensional” logic relies on a more elaborate ontology. In addition to structureing necessity, one can use modality to structure other linguistic constructions, reinterpreting \( \square \) and \( \Diamond \) according to the application. For example:

1. In provability logic, \( \square \varphi \) is read “\( \varphi \) is provable” and \( \Diamond \varphi \) is read “\( \varphi \) is consistent.”

2. In epistemic logic, one might read \( \square \varphi \) as “I know \( \varphi \)” or “I believe \( \varphi \).”

3. In temporal logic, one can read \( \square \varphi \) as “\( \varphi \) is always true” and \( \Diamond \varphi \) as “\( \varphi \) is sometimes true.”

One would like to augment logic with rules and axioms dealing with modality. For example, the system \( S4 \) consists of the ordinary axioms and rules of propositional logic, together with the following axioms:

\[
\square (\varphi \rightarrow \psi) \rightarrow (\square \varphi \rightarrow \square \psi)
\]

\[
\square \varphi \rightarrow \varphi
\]

\[
\square \varphi \rightarrow \square \square \varphi
\]

as well as a rule, “from \( \varphi \) conclude \( \square \varphi \).” \( S5 \) adds the following axiom:

\[
\Diamond \varphi \rightarrow \square \Diamond \varphi
\]

Variations of these axioms may be suitable for different applications; for example, \( S5 \) is usually taken to characterize the notion of logical necessity. And the nice thing is that one can usually find a semantics for which the derivation system is sound and complete by restricting the accessibility relation in the Kripke structures in natural ways. For example, \( S4 \) corresponds to the class of Kripke structures in which the accessibility relation is reflexive and transitive. \( S5 \) corresponds to the class of Kripke structures in which the accessibility
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relation is *universal*, which is to say that every world is accessible from every other; so $\Box \phi$ holds if and only if $\phi$ holds in every world.

24.7 Other Logics

As you may have gathered by now, it is not hard to design a new logic. You too can create your own a syntax, make up a deductive system, and fashion a semantics to go with it. You might have to be a bit clever if you want the derivation system to be complete for the semantics, and it might take some effort to convince the world at large that your logic is truly interesting. But, in return, you can enjoy hours of good, clean fun, exploring your logic’s mathematical and computational properties.

Recent decades have witnessed a veritable explosion of formal logics. Fuzzy logic is designed to model reasoning about vague properties. Probabilistic logic is designed to model reasoning about uncertainty. Default logics and nonmonotonic logics are designed to model defeasible forms of reasoning, which is to say, “reasonable” inferences that can later be overturned in the face of new information. There are epistemic logics, designed to model reasoning about knowledge; causal logics, designed to model reasoning about causal relationships; and even “deontic” logics, which are designed to model reasoning about moral and ethical obligations. Depending on whether the primary motivation for introducing these systems is philosophical, mathematical, or computational, you may find such creatures studies under the rubric of mathematical logic, philosophical logic, artificial intelligence, cognitive science, or elsewhere.

The list goes on and on, and the possibilities seem endless. We may never attain Leibniz’ dream of reducing all of human reason to calculation—but that can’t stop us from trying.
Part IV

Model Theory
Material on model theory is incomplete and experimental. It is currently simply an adaptation of Aldo Antonelli’s notes on model theory, less those topics covered in the part on first-order logic (theories, completeness, compactness). It requires much more introduction, motivation, and explanation, as well as exercises, to be useful for a textbook. Andy Arana is at planning to work on this part specifically (issue #65).
Chapter 25

Basics of Model Theory

25.1 Reducts and Expansions

Often it is useful or necessary to compare languages which have symbols in common, as well as structures for these languages. The most common case is when all the symbols in a language $\mathcal{L}$ are also part of a language $\mathcal{L}'$, i.e., $\mathcal{L} \subseteq \mathcal{L}'$. An $\mathcal{L}$-structure $M$ can then always be expanded to an $\mathcal{L}'$-structure by adding interpretations of the additional symbols while leaving the interpretations of the common symbols the same. On the other hand, from an $\mathcal{L}'$-structure $M'$ we can obtain an $\mathcal{L}$-structure simply by “forgetting” the interpretations of the symbols that do not occur in $\mathcal{L}$.

Definition 25.1. Suppose $\mathcal{L} \subseteq \mathcal{L}'$, $M$ is an $\mathcal{L}$-structure and $M'$ is an $\mathcal{L}'$-structure. $M$ is the reduct of $M'$ to $\mathcal{L}$, and $M'$ is an expansion of $M$ to $\mathcal{L}'$ iff

1. $|M| = |M'|$
2. For every constant symbol $c \in \mathcal{L}$, $c^M = c^{M'}$.
3. For every function symbol $f \in \mathcal{L}$, $f^M = f^{M'}$.
4. For every predicate symbol $P \in \mathcal{L}$, $P^M = P^{M'}$.

Proposition 25.2. If an $\mathcal{L}$-structure $M$ is a reduct of an $\mathcal{L}'$-structure $M'$, then for all $\mathcal{L}$-sentences $\varphi$,

$$ M \models \varphi \text{ iff } M' \models \varphi. $$

Proof. Exercise.

Definition 25.3. When we have an $\mathcal{L}$-structure $M$, and $\mathcal{L}' = \mathcal{L} \cup \{P\}$ is the expansion of $\mathcal{L}$ obtained by adding a single $n$-place predicate symbol $P$, and $R \subseteq |M|^n$ is an $n$-place relation, then we write $(M, R)$ for the expansion $M'$ of $M$ with $P^{M'} = R$. 

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25.2. SUBSTRUCTURES

25.2 Substructures

The domain of a structure $M$ may be a subset of another $M'$. But we should obviously only consider $M$ a "part" of $M'$ if not only $|M| \subseteq |M'|$, but $M$ and $M'$ "agree" in how they interpret the symbols of the language at least on the shared part $|M|$.

Definition 25.4. Given structures $M$ and $M'$ for the same language $L$, we say that $M$ is a substructure of $M'$, and $M'$ an extension of $M$, written $M \subseteq M'$, iff

1. $|M| \subseteq |M'|$,
2. For each constant $c \in L$, $c^M = c^{M'}$;
3. For each $n$-place predicate symbol $f \in L$, $f^M(a_1, \ldots, a_n) = f^{M'}(a_1, \ldots, a_n)$ for all $a_1, \ldots, a_n \in |M|$.
4. For each $n$-place predicate symbol $R \in L$, $\langle a_1, \ldots, a_n \rangle \in R^M$ iff $\langle a_1, \ldots, a_n \rangle \in R^{M'}$ for all $a_1, \ldots, a_n \in |M|$.

Remark 1. If the language contains no constant or function symbols, then any $N \subseteq |M|$ determines a substructure $N$ of $M$ with domain $|N| = N$ by putting $R^N = R^M \cap N$.

25.3 Overspill

Theorem 25.5. If a set $\Gamma$ of sentences has arbitrarily large finite models, then it has an infinite model.

Proof. Expand the language of $\Gamma$ by adding countably many new constants $c_0, c_1, \ldots$ and consider the set $\Gamma \cup \{c_i \neq c_j : i \neq j\}$. To say that $\Gamma$ has arbitrarily large finite models means that for every $m > 0$ there is $n \geq m$ such that $\Gamma$ has a model of cardinality $n$. This implies that $\Gamma \cup \{c_i \neq c_j : i \neq j\}$ is finitely satisfiable. By compactness, $\Gamma \cup \{c_i \neq c_j : i \neq j\}$ has a model $M$ whose domain must be infinite, since it satisfies all inequalities $c_i \neq c_j$. 

Proposition 25.6. There is no sentence $\varphi$ of any first-order language that is true in a structure $M$ if and only if the domain $|M|$ of the structure is infinite.

Proof. If there were such a $\varphi$, its negation $\neg \varphi$ would be true in all and only the finite structures, and it would therefore have arbitrarily large finite models but it would lack an infinite model, contradicting Theorem 25.5.
25.4 Isomorphic Structures

First-order structures can be alike in one of two ways. One way in which they can be alike is that they make the same sentences true. We call such structures elementarily equivalent. But structures can be very different and still make the same sentences true—for instance, one can be enumerable and the other not. This is because there are lots of features of a structure that cannot be expressed in first-order languages, either because the language is not rich enough, or because of fundamental limitations of first-order logic such as the Löwenheim-Skolem theorem. So another, stricter, aspect in which structures can be alike is if they are fundamentally the same, in the sense that they only differ in the objects that make them up, but not in their structural features. A way of making this precise is by the notion of an isomorphism.

Definition 25.7. Given two structures $M$ and $M'$ for the same language $L$, we say that $M$ is elementarily equivalent to $M'$, written $M \equiv M'$, if and only if for every sentence $\phi$ of $L$, $M \models \phi$ iff $M' \models \phi$.

Definition 25.8. Given two structures $M$ and $M'$ for the same language $L$, we say that $M$ is isomorphic to $M'$, written $M \simeq M'$, if and only if there is a function $h : |M| \to |M'|$ such that:

1. $h$ is injective: if $h(x) = h(y)$ then $x = y$;
2. $h$ is surjective: for every $y \in |M'|$ there is $x \in |M|$ such that $h(x) = y$;
3. for every constant symbol $c$: $h(c_M) = c_{M'}$;
4. for every $n$-place predicate symbol $P$:
   $$\langle a_1, \ldots, a_n \rangle \in P_M \text{ iff } \langle h(a_1), \ldots, h(a_n) \rangle \in P_{M'};$$
5. for every $n$-place function symbol $f$:
   $$h(f_M(a_1, \ldots, a_n)) = f_{M'}(h(a_1), \ldots, h(a_n)).$$

Theorem 25.9. If $M \simeq M'$ then $M \equiv M'$.

Proof. Let $h$ be an isomorphism of $M$ onto $M'$. For any assignment $s$, $h \circ s$ is the composition of $h$ and $s$, i.e., the assignment in $M'$ such that $(h \circ s)(x) = h(s(x))$. By induction on $\phi$ and $\psi$ one can prove the stronger claims:

a. $h(\text{Val}_s^M(t)) = \text{Val}_{h \circ s}^{M'}(t)$.

b. $M, s \models \varphi$ iff $M', h \circ s \models \varphi$.

The first is proved by induction on the complexity of $t$. 

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1. If \( t \equiv c \), then \( \text{Val}^\text{M}_s(c) = c^\text{M} \) and \( \text{Val}^\text{M}^\prime_{\text{hos}}(c) = c^\text{M}^\prime \). Thus, \( h(\text{Val}^\text{M}_s(t)) = h(c^\text{M}) = c^\text{M}^\prime \) (by (3) of Definition 25.8) = \( \text{Val}^\text{M}^\prime_{\text{hos}}(t) \).

2. If \( t \equiv x \), then \( \text{Val}^\text{M}_s(x) = s(x) \) and \( \text{Val}^\text{M}^\prime_{\text{hos}}(x) = h(s(x)) \). Thus, \( h(\text{Val}^\text{M}_s(x)) = h(s(x)) = \text{Val}^\text{M}^\prime_{\text{hos}}(x) \).

3. If \( t \equiv f(t_1, \ldots, t_n) \), then

\[
\begin{align*}
\text{Val}^\text{M}_s(t) & = f^\text{M}(\text{Val}^\text{M}_s(t_1), \ldots, \text{Val}^\text{M}_s(t_n)) & \text{and} \\
\text{Val}^\text{M}^\prime_{\text{hos}}(t) & = f^\text{M}^\prime(\text{Val}^\text{M}^\prime_{\text{hos}}(t_1), \ldots, \text{Val}^\text{M}^\prime_{\text{hos}}(t_n)).
\end{align*}
\]

The induction hypothesis is that for each \( i \), \( h(\text{Val}^\text{M}_s(t_i)) = \text{Val}^\text{M}^\prime_{\text{hos}}(t_i) \). So,

\[
\begin{align*}
h(\text{Val}^\text{M}_s(t)) & = h(f^\text{M}(\text{Val}^\text{M}_s(t_1), \ldots, \text{Val}^\text{M}_s(t_n))) \\
& = h(f^\text{M}^\prime(\text{Val}^\text{M}^\prime_{\text{hos}}(t_1), \ldots, \text{Val}^\text{M}^\prime_{\text{hos}}(t_n))) \quad \text{(25.1)} \\
& = f^\text{M}^\prime(\text{Val}^\text{M}^\prime_{\text{hos}}(t_1), \ldots, \text{Val}^\text{M}^\prime_{\text{hos}}(t_n)) \quad \text{(25.2)} \\
& = \text{Val}^\text{M}^\prime_{\text{hos}}(t)
\end{align*}
\]

Here, eq. (25.1) follows by induction hypothesis and eq. (25.2) by (5) of Definition 25.8.

Part (b) is left as an exercise.

If \( \varphi \) is a sentence, the assignments \( s \) and \( h \circ s \) are irrelevant, and we have \( \mathcal{M} \models \varphi \) iff \( \mathcal{M}' \models \varphi \).

Definition 25.10. An automorphism of a structure \( \mathcal{M} \) is an isomorphism of \( \mathcal{M} \) onto itself.

25.5 The Theory of a Structure

Every structure \( \mathcal{M} \) makes some sentences true, and some false. The set of all the sentences it makes true is called its theory. That set is in fact a theory, since anything it entails must be true in all its models, including \( \mathcal{M} \).

Definition 25.11. Given a structure \( \mathcal{M} \), the theory of \( \mathcal{M} \) is the set \( \text{Th}(\mathcal{M}) \) of sentences that are true in \( \mathcal{M} \), i.e., \( \text{Th}(\mathcal{M}) = \{ \varphi : \mathcal{M} \models \varphi \} \).

We also use the term “theory” informally to refer to sets of sentences having an intended interpretation, whether deductively closed or not.

Proposition 25.12. For any \( \mathcal{M} \), \( \text{Th}(\mathcal{M}) \) is complete.

Proof. For any sentence \( \varphi \) either \( \mathcal{M} \models \varphi \) or \( \mathcal{M} \models \neg \varphi \), so either \( \varphi \in \text{Th}(\mathcal{M}) \) or \( \neg \varphi \in \text{Th}(\mathcal{M}) \).
Proposition 25.13. If $M \models \phi$ for every $\phi \in \text{Th}(M)$, then $M \equiv N$.

Proof. Since $N \models \phi$ for all $\phi \in \text{Th}(M)$, $\text{Th}(M) \subseteq \text{Th}(N)$. If $N \models \phi$, then $N \not\models \neg \phi$, so $-\phi \notin \text{Th}(M)$. Since $\text{Th}(M)$ is complete, $\phi \in \text{Th}(M)$. So, $\text{Th}(N) \subseteq \text{Th}(M)$, and we have $M \equiv N$. \qed

Remark 2. Consider $R = \langle R, < \rangle$, the structure whose domain is the set $R$ of the real numbers, in the language comprising only a 2-place predicate symbol interpreted as the $<$ relation over the reals. Clearly $R$ is non-enumerable; however, since $\text{Th}(R)$ is obviously consistent, by the L"owenheim-Skolem theorem it has an enumerable model, say $S$, and by Proposition 25.13, $R \equiv S$. Moreover, since $R$ and $S$ are not isomorphic, this shows that the converse of Theorem 25.9 fails in general.

25.6 Partial Isomorphisms

Definition 25.14. Given two structures $M$ and $N$, a partial isomorphism from $M$ to $N$ is a finite partial function $p$ taking arguments in $|M|$ and returning values in $|N|$, which satisfies the isomorphism conditions from Definition 25.8 on its domain:

1. $p$ is injective;
2. for every constant symbol $c$: if $p(c^M)$ is defined, then $p(c^M) = c^N$;
3. for every $n$-place predicate symbol $P$: if $a_1, \ldots, a_n$ are in the domain of $p$, then $\langle a_1, \ldots, a_n \rangle \in P^M$ if and only if $\langle p(a_1), \ldots, p(a_n) \rangle \in P^N$;
4. for every $n$-place function symbol $f$: if $a_1, \ldots, a_n$ are in the domain of $p$, then $p(f^M(a_1, \ldots, a_n)) = f^N(p(a_1), \ldots, p(a_n))$.

That $p$ is finite means that $\text{dom}(p)$ is finite.

Notice that the empty function $\emptyset$ is always a partial isomorphism between any two structures.

Definition 25.15. Two structures $M$ and $N$, a partial isomorphism from $M$ to $N$ is a finite partial function $p$ taking arguments in $|M|$ and returning values in $|N|$, which satisfies the isomorphism conditions from Definition 25.8 on its domain:

1. (Forth) For every $p \in I$ and $a \in |M|$ there is $q \in I$ such that $p \subseteq q$ and $a$ is in the domain of $q$;
2. (Back) For every $p \in I$ and $b \in |N|$ there is $q \in I$ such that $p \subseteq q$ and $b$ is in the range of $q$.

Theorem 25.16. If $M \simeq_p N$ and $M$ and $N$ are enumerable, then $M \simeq N$. 

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Proof. Since \( \mathcal{M} \) and \( \mathcal{N} \) are enumerable, let \( |\mathcal{M}| = \{a_0, a_1, \ldots\} \) and \( |\mathcal{N}| = \{b_0, b_1, \ldots\} \). Starting with an arbitrary \( p_0 \in I \), we define an increasing sequence of partial isomorphisms \( p_0 \subseteq p_1 \subseteq p_2 \subseteq \cdots \) as follows:

1. if \( n + 1 \) is odd, say \( n = 2r \), then using the Forth property find a \( p_{n+1} \in I \) such that \( p_n \subseteq p_{n+1} \) and \( a_r \) is in the domain of \( p_{n+1} \);

2. if \( n + 1 \) is even, say \( n + 1 = 2r \), then using the Back property find a \( p_{n+1} \in I \) such that \( p_n \subseteq p_{n+1} \) and \( b_r \) is in the range of \( p_{n+1} \).

If we now put:

\[
p = \bigcup_{n \geq 0} p_n,
\]

we have that \( p \) is a an isomorphism between \( \mathcal{M} \) and \( \mathcal{N} \).

Theorem 25.17. Suppose \( \mathcal{M} \) and \( \mathcal{N} \) are structures for a purely relational language (a language containing only predicate symbols, and no function symbols or constants). Then if \( \mathcal{M} \cong p \mathcal{N} \), also \( \mathcal{M} \equiv \mathcal{N} \).

Proof. By induction on formulas, one shows that if \( a_1, \ldots, a_n \) and \( b_1, \ldots, b_n \) are such that there is a partial isomorphism \( p \) mapping each \( a_i \) to \( b_i \) and \( s_1(x_i) = a_i \) and \( s_2(x_i) = b_i \) (for \( i = 1, \ldots, n \)), then \( \mathcal{M}, s_1 \models \varphi \) if and only if \( \mathcal{N}, s_2 \models \varphi \). The case for \( n = 0 \) gives \( \mathcal{M} \equiv \mathcal{N} \).

Remark 3. If function symbols are present, the previous result is still true, but one needs to consider the isomorphism induced by \( p \) between the substructure of \( \mathcal{M} \) generated by \( a_1, \ldots, a_n \) and the substructure of \( \mathcal{N} \) generated by \( b_1, \ldots, b_n \).

The previous result can be “broken down” into stages by establishing a connection between the number of nested quantifiers in a formula and how many times the relevant partial isomorphisms can be extended.

Definition 25.18. For any formula \( \varphi \), the quantifier rank of \( \varphi \), denoted by \( \text{qr}(\varphi) \in \mathbb{N} \), is recursively defined as the highest number of nested quantifiers in \( \varphi \). Two structures \( \mathcal{M} \) and \( \mathcal{N} \) are \( n \)-equivalent, written \( \mathcal{M} \equiv_n \mathcal{N} \), if they agree on all sentences of quantifier rank less than or equal to \( n \).

Proposition 25.19. Let \( \mathcal{L} \) be a finite purely relational language, i.e., a language containing finitely many predicate symbols and constant symbols, and no function symbols. Then for each \( n \in \mathbb{N} \) there are only finitely many first-order sentences in the language \( \mathcal{L} \) that have quantifier rank no greater than \( n \), up to logical equivalence.

Proof. By induction on \( n \).
Chapter 25. Basics of Model Theory

Definition 25.20. Given a structure \( \mathcal{M} \), let \( \mathcal{M}^{<\omega} \) be the set of all finite sequences over \( |\mathcal{M}| \). We use \( a, b, c, \ldots \) to range over finite sequences of elements. If \( a \in \mathcal{M}^{<\omega} \) and \( a \in |\mathcal{M}| \), then \( aa \) represents the concatenation of \( a \) with \( a \).

Definition 25.21. Given structures \( \mathcal{M} \) and \( \mathcal{N} \), we define relations \( I_n \subseteq \mathcal{M}^{<\omega} \times \mathcal{N}^{<\omega} \) between sequences of equal length, by recursion on \( n \) as follows:

1. \( I_0(\mathbf{a}, \mathbf{b}) \) if and only if \( \mathbf{a} \) and \( \mathbf{b} \) satisfy the same atomic formulas in \( \mathcal{M} \) and \( \mathcal{N} \), i.e., if \( s_1(x_i) = a_i \) and \( s_2(x_i) = b_i \) and \( \varphi \) is atomic with all variables among \( x_1, \ldots, x_n \), then \( \mathcal{M}, s_1 \models \varphi \) if and only if \( \mathcal{N}, s_2 \models \varphi \).

2. \( I_{n+1}(\mathbf{a}, \mathbf{b}) \) if and only if for every \( a \in A \) there is a \( b \in B \) such that \( I_n(aa, bb) \), and vice-versa.

Definition 25.22. Write \( \mathcal{M} \cong_n \mathcal{N} \) if \( I_n(\Lambda, \Lambda) \) holds of \( \mathcal{M} \) and \( \mathcal{N} \) (where \( \Lambda \) is the empty sequence).

Theorem 25.23. Let \( \mathcal{L} \) be a purely relational language. Then \( I_n(\mathbf{a}, \mathbf{b}) \) implies that for every \( \varphi \) such that \( qr(\varphi) \leq n \), we have \( \mathcal{M}, \mathbf{a} \models \varphi \) if and only if \( \mathcal{N}, \mathbf{b} \models \varphi \) (where again \( \mathbf{a} \) satisfies \( \varphi \) if any \( s \) such that \( s(x_i) = a_i \) satisfies \( \varphi \)). Moreover, if \( \mathcal{L} \) is finite, the converse also holds.

Proof. The proof that \( I_n(\mathbf{a}, \mathbf{b}) \) implies that \( \mathbf{a} \) and \( \mathbf{b} \) satisfy the same formulas of quantifier rank no greater than \( n \) is by an easy induction on \( \varphi \). For the converse we proceed by induction on \( n \), using Proposition 25.19, which ensures that for each \( n \) there are at most finitely many non-equivalent formulas of that quantifier rank.

For \( n = 0 \) the hypothesis that \( \mathbf{a} \) and \( \mathbf{b} \) satisfy the same quantifier-free formulas gives that they satisfy the same atomic ones, so that \( I_0(\mathbf{a}, \mathbf{b}) \).

For the \( n + 1 \) case, suppose that \( \mathbf{a} \) and \( \mathbf{b} \) satisfy the same formulas of quantifier rank no greater than \( n + 1 \); in order to show that \( I_{n+1}(\mathbf{a}, \mathbf{b}) \) suffices to show that for each \( a \in |\mathcal{M}| \) there is a \( b \in |\mathcal{N}| \) such that \( I_n(aa, bb) \), and by the inductive hypothesis again suffices to show that for each \( a \in |\mathcal{M}| \) there is a \( b \in |\mathcal{N}| \) such that \( aa \) and \( bb \) satisfy the same formulas of quantifier rank no greater than \( n \).

Given \( a \in |\mathcal{M}| \), let \( \tau^a_n \) be set of formulas \( \psi(x, y) \) of rank no greater than \( n \) satisfied by \( aa \) in \( \mathcal{M} \); \( \tau^a_n \) is finite, so we can assume it is a single first-order formula. It follows that \( \mathbf{a} \) satisfies \( \exists x \tau^a_n(x, y) \), which has quantifier rank no greater than \( n + 1 \). By hypothesis \( \mathbf{b} \) satisfies the same formula in \( \mathcal{N} \), so that there is a \( b \in |\mathcal{N}| \) such that \( bb \) satisfies \( \tau^a_n \); in particular, \( bb \) satisfies the same formulas of quantifier rank no greater than \( n \) as \( aa \). Similarly one shows that for every \( b \in |\mathcal{N}| \) there is a \( a \in |\mathcal{M}| \) such that \( aa \) and \( bb \) satisfy the same formulas of quantifier rank no greater than \( n \), which completes the proof.

Corollary 25.24. If \( \mathcal{M} \) and \( \mathcal{N} \) are purely relational structures in a finite language, then \( \mathcal{M} \cong_n \mathcal{N} \) if and only if \( \mathcal{M} \equiv_n \mathcal{N} \). In particular \( \mathcal{M} \equiv \mathcal{N} \) if and only if for each \( n \), \( \mathcal{M} \cong_n \mathcal{N} \).
25.7 Dense Linear Orders

Definition 25.25. A dense linear ordering without endpoints is a structure \( \mathcal{M} \) for the language containing a single 2-place predicate symbol \(<\) satisfying the following sentences:

1. \( \forall x \neg x < x \);
2. \( \forall x \forall y \forall z (x < y \rightarrow (y < z \rightarrow x < z)) \);
3. \( \forall x \forall y (x < y \lor x = y \lor y < x) \);
4. \( \forall x \exists y x < y \);
5. \( \forall x \exists y y < x \);
6. \( \forall x \forall y (x < y \rightarrow \exists z (x < z \land z < y)) \).

Theorem 25.26. Any two enumerable dense linear orderings without endpoints are isomorphic.

Proof. Let \( \mathcal{M}_1 \) and \( \mathcal{M}_2 \) be enumerable dense linear orderings without endpoints, with \(<_1 = <^\mathcal{M}_1\) and \(<_2 = <^\mathcal{M}_2\), and let \( \mathcal{I} \) be the set of all partial isomorphisms between them. \( \mathcal{I} \) is not empty since at least \( \emptyset \in \mathcal{I} \). We show that \( \mathcal{I} \) satisfies the Back-and-Forth property. Then \( \mathcal{M}_1 \simeq_p \mathcal{M}_2 \), and the theorem follows by Theorem 25.16.

To show \( \mathcal{I} \) satisfies the Forth property, let \( p \in \mathcal{I} \) and let \( p(a_i) = b_i \) for \( i = 1, \ldots, n \), and without loss of generality suppose \( a_1 <_1 a_2 <_1 \cdots <_1 a_n \). Given \( a \in |\mathcal{M}_1| \), find \( b \in |\mathcal{M}_2| \) as follows:

1. if \( a <_1 a_1 \) let \( b \in |\mathcal{M}_2| \) be such that \( b <_2 b_1 \);
2. if \( a_n <_1 a \) let \( b \in |\mathcal{M}_2| \) be such that \( b_n <_2 b \);
3. if \( a_i <_1 a <_1 a_{i+1} \) for some \( i \), then let \( b \in |\mathcal{M}_2| \) be such that \( b_i <_2 b <_2 b_{i+1} \).

It is always possible to find a \( b \) with the desired property since \( \mathcal{M}_2 \) is a dense linear ordering without endpoints. Define \( q = p \cup \{ (a, b) \} \) so that \( q \in \mathcal{I} \) is the desired extension of \( p \). This establishes the Forth property. The Back property is similar. So \( \mathcal{M}_1 \simeq_p \mathcal{M}_2 \); by Theorem 25.16, \( \mathcal{M}_1 \simeq \mathcal{M}_2 \).

Remark 4. Let \( \mathcal{S} \) be any enumerable dense linear ordering without endpoints. Then (by Theorem 25.26) \( \mathcal{S} \simeq \Omega \), where \( \Omega = (Q, <) \) is the enumerable dense linear ordering having the set \( Q \) of the rational numbers as its domain. Now consider again the structure \( \mathcal{R} = (\mathbb{R}, <) \) from Remark 2. We saw that there is an enumerable structure \( \mathcal{S} \) such that \( \mathcal{R} \equiv \mathcal{S} \). But \( \mathcal{S} \) is an enumerable dense
linear ordering without endpoints, and so it is isomorphic (and hence elementarily equivalent) to the structure $\mathfrak{Q}$. By transitivity of elementary equivalence, $\mathfrak{R} \equiv \mathfrak{Q}$. (We could have shown this directly by establishing $\mathfrak{R} \simeq_p \mathfrak{Q}$ by the same back-and-forth argument.)

Problems

Problem 25.1. Prove Proposition 25.2.

Problem 25.2. Carry out the proof of (b) of Theorem 25.9 in detail. Make sure to note where each of the five properties characterizing isomorphisms of Definition 25.8 is used.

Problem 25.3. Show that for any structure $\mathfrak{M}$, if $X$ is a definable subset of $\mathfrak{M}$, and $h$ is an automorphism of $\mathfrak{M}$, then $X = \{h(x) : x \in X\}$ (i.e., $X$ is fixed under $h$).

Problem 25.4. Show in detail that $p$ as defined in Theorem 25.16 is in fact an isomorphism.

Problem 25.5. Complete the proof of Theorem 25.26 by verifying that $\mathcal{I}$ satisfies the Back property.
Chapter 26

Models of Arithmetic

26.1 Introduction

The standard model of arithmetic is the structure $\mathfrak{N}$ with $|\mathfrak{N}| = \mathbb{N}$ in which 0, $\prime$, $+$, $\times$, and $<$ are interpreted as you would expect. That is, 0 is 0, $\prime$ is the successor function, $+$ is interpreted as addition and $\times$ as multiplication of the numbers in $\mathbb{N}$. Specifically,

$$
\begin{align*}
o^\mathfrak{N} &= 0 \\
\prime^\mathfrak{N}(n) &= n + 1 \\
+^\mathfrak{N}(n, m) &= n + m \\
\times^\mathfrak{N}(n, m) &= nm
\end{align*}
$$

Of course, there are structures for $L_A$ that have domains other than $\mathbb{N}$. For instance, we can take $\mathfrak{M}$ with domain $|\mathfrak{M}| = \{a\}^*$ (the finite sequences of the single symbol $a$, i.e., $\emptyset$, $a$, $aa$, $aaa$, ...), and interpretations

$$
\begin{align*}
o^\mathfrak{M} &= \emptyset \\
\prime^\mathfrak{M}(s) &= s \cup a \\
+^\mathfrak{M}(n, m) &= a^{n+m} \\
\times^\mathfrak{M}(n, m) &= a^{nm}
\end{align*}
$$

These two structures are “essentially the same” in the sense that the only difference is the elements of the domains but not how the elements of the domains are related among each other by the interpretation functions. We say that the two structures are isomorphic.

It is an easy consequence of the compactness theorem that any theory true in $\mathfrak{N}$ also has models that are not isomorphic to $\mathfrak{N}$. Such structures are called non-standard. The interesting thing about them is that while the elements of a standard model (i.e., $\mathfrak{N}$, but also all structures isomorphic to it) are exhausted
CHAPTER 26. MODELS OF ARITHMETIC

by the values of the standard numerals $\bar{n}$, i.e.,

$$|\mathcal{M}| = \{ \text{Val}^{\mathcal{M}}(\bar{n}) : n \in \mathbb{N} \}$$

that isn’t the case in non-standard models: if $\mathcal{M}$ is non-standard, then there is at least one $x \in |\mathcal{M}|$ such that $x \neq \text{Val}^{\mathcal{M}}(\bar{n})$ for all $n$.

These non-standard elements are pretty neat: they are “infinite natural numbers.” But their existence also explains, in a sense, the incompleteness phenomena. Consider an example, e.g., the consistency statement for Peano arithmetic, $\text{Con}_{\text{PA}}$, i.e., $\neg \exists x \text{Prf}_{\text{PA}}(x, \bar{\bot})$. Since $\text{PA}$ neither proves $\text{Con}_{\text{PA}}$ nor $\neg \text{Con}_{\text{PA}}$, either can be consistently added to $\text{PA}$. Since $\text{PA}$ is consistent, $\mathbb{N} \models \text{Con}_{\text{PA}}$, and consequently $\mathbb{N} \not\models \neg \text{Con}_{\text{PA}}$. So $\mathbb{N}$ is not a model of $\text{PA} \cup \{ \neg \text{Con}_{\text{PA}} \}$, and all its models must be nonstandard. Models of $\text{PA} \cup \{ \neg \text{Con}_{\text{PA}} \}$ must contain some element that serves as the witness that makes $\exists x \text{Prf}_{\text{PA}}(\bar{\bot})$ true, i.e., a Gödel number of a derivation of a contradiction from $\text{PA}$. Such an element can’t be standard—since $\text{PA} \vdash \neg \text{Prf}_{\text{PA}}(\bar{n}, \bar{\bot})$ for every $n$.

26.2 Standard Models of Arithmetic

The language of arithmetic $L_A$ is obviously intended to be about numbers, specifically, about natural numbers. So, “the” standard model $\mathbb{N}$ is special: it is the model we want to talk about. But in logic, we are often just interested in structural properties, and any two structures that are isomorphic share those. So we can be a bit more liberal, and consider any structure that is isomorphic to $\mathbb{N}$ “standard.”

Definition 26.1. A structure for $L_A$ is standard if it is isomorphic to $\mathbb{N}$.

Proposition 26.2. If a structure $\mathcal{M}$ is standard, its domain is the set of values of the standard numerals, i.e.,

$$|\mathcal{M}| = \{ \text{Val}^{\mathcal{M}}(\bar{n}) : n \in \mathbb{N} \}$$

Proof. Clearly, every $\text{Val}^{\mathcal{M}}(\bar{n}) \in |\mathcal{M}|$. We just have to show that every $x \in |\mathcal{M}|$ is equal to $\text{Val}^{\mathcal{M}}(\bar{n})$ for some $n$. Since $\mathcal{M}$ is standard, it is isomorphic to $\mathbb{N}$. Suppose $g : \mathbb{N} \rightarrow |\mathcal{M}|$ is an isomorphism. Then $g(n) = g(\text{Val}^{\mathcal{M}}(\bar{n})) = \text{Val}^{\mathcal{M}}(\bar{n})$. But for every $x \in |\mathcal{M}|$, there is an $n \in \mathbb{N}$ such that $g(n) = x$, since $g$ is surjective.

If a structure $\mathcal{M}$ for $L_A$ is standard, the elements of its domain can all be named by the standard numerals 0, 1, 2, ..., i.e., the terms $0', 0'', 0''', \ldots$. Of course, this does not mean that the elements of $|\mathcal{M}|$ are the numbers, just that we can pick them out the same way we can pick out the numbers in $|\mathcal{M}|$.

Proposition 26.3. If $\mathcal{M} \models Q$, and $|\mathcal{M}| = \{ \text{Val}^{\mathcal{M}}(\bar{n}) : n \in \mathbb{N} \}$, then $\mathcal{M}$ is standard.
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Proof. We have to show that $\mathcal{M}$ is isomorphic to $\mathcal{N}$. Consider the function $g: \mathbb{N} \to |\mathcal{M}|$ defined by $g(n) = \text{Val}^\mathcal{M}(\bar{n})$. By the hypothesis, $g$ is surjective. It is also injective: $\mathcal{Q} \vdash \bar{n} \neq \bar{m}$ whenever $n \neq m$. Thus, since $\mathcal{M} = \mathcal{Q}$, $\mathcal{M} \models \bar{n} \neq \bar{m}$ whenever $n \neq m$. Thus, if $n \neq m$, then $\text{Val}^\mathcal{M}(\bar{n}) \neq \text{Val}^\mathcal{M}(\bar{m})$, i.e., $g(n) \neq g(m)$.

We also have to verify that $g$ is an isomorphism.

1. We have $g(0^\mathcal{M}) = g(0)$ since, $0^\mathcal{N} = 0$. By definition of $g$, $g(0) = \text{Val}^\mathcal{M}(\bar{0})$. But $\bar{0}$ is just $0$, and the value of a term which happens to be a constant symbol is given by what the structure assigns to that constant symbol, i.e., $\text{Val}^\mathcal{M}(0) = 0^\mathcal{M}$. So we have $g(0^\mathcal{M}) = 0^\mathcal{M}$ as required.

2. $g(n^\mathcal{M} + 1) = g(n + 1)$, since $\bar{1}$ in $\mathcal{M}$ is the successor function on $\mathbb{N}$. Then, $g(n + 1) = \text{Val}^\mathcal{M}(\bar{n} + 1)$ by definition of $g$. But $\bar{n} + 1$ is the same term as $\bar{n}'$, so $\text{Val}^\mathcal{M}(\bar{n} + 1) = \text{Val}^\mathcal{M}(\bar{n}')$. By the definition of the value function, this is $\text{Val}^\mathcal{M}(\bar{n}) = g(n)$. Since $\text{Val}^\mathcal{M}(\bar{n}) = g(n)$ we get $g(n^\mathcal{M} + 1) = g(n^\mathcal{M} + 1)$.

3. $g(n^\mathcal{M} + m) = g(n + m)$, since $\bar{1}$ in $\mathcal{M}$ is the addition function on $\mathbb{N}$. Then, $g(n + m) = \text{Val}^\mathcal{M}(\bar{n} + m)$ by definition of $g$. But $\mathcal{Q} \vdash \bar{n} + \bar{m} = \bar{n}' + \bar{m}'$, so $\text{Val}^\mathcal{M}(\bar{n} + \bar{m}) = \text{Val}^\mathcal{M}(\bar{n}' + \bar{m}')$. By the definition of the value function, this is $\text{Val}^\mathcal{M}(\bar{n}) + \text{Val}^\mathcal{M}(\bar{m})$. Since $\text{Val}^\mathcal{M}(\bar{n}) = g(n)$ and $\text{Val}^\mathcal{M}(\bar{m}) = g(m)$, we get $g(n^\mathcal{M} + m) = g(n^\mathcal{M} + m)$.

4. $g(n^\mathcal{M} \times m) = g(\bar{n}^\mathcal{M})g(m)$: Exercise.

5. $(n, m) \in <^\mathcal{M}$ iff $n < m$. If $n < m$, then $\mathcal{Q} \vdash \bar{n} < \bar{m}$, and also $\mathcal{M} \models \bar{n} < \bar{m}$. Thus, $\text{Val}^\mathcal{M}(\bar{n}), \text{Val}^\mathcal{M}(\bar{m})) < <^\mathcal{M}$, i.e., $(g(n), g(m)) < <^\mathcal{M}$. If $n \neq m$, then $\mathcal{Q} \vdash \bar{n} \neq \bar{m}$, and consequently $\mathcal{M} \models \bar{n} \neq \bar{m}$. Thus, as before, $(g(n), g(m)) < <^\mathcal{M}$. Together, we get: $(n, m) \in <^\mathcal{M}$ iff $(g(n), g(m)) < <^\mathcal{M}$.

The function $g$ is the most obvious way of defining a mapping from $\mathbb{N}$ to the domain of any other structure $\mathcal{M}$ for $L_A$, since every such $\mathcal{M}$ contains elements named by $\bar{0}$, $\bar{1}$, $\bar{\bar{0}}$, etc. So it’s not surprising that if $\mathcal{M}$ makes at least some basic statements about the $\bar{n}$’s true in the same way that $\mathcal{N}$ does, and $g$ is also bijective, then $g$ will turn into an isomorphism. In fact, if $|\mathcal{M}|$ contains no elements other than what the $\bar{n}$’s name, it’s the only one.

**Proposition 26.4.** If $\mathcal{M}$ is standard, then $g$ from the proof of Proposition 26.3 is the only isomorphism from $\mathcal{N}$ to $\mathcal{M}$.

*Proof.* Suppose $h: \mathbb{N} \to |\mathcal{M}|$ is an isomorphism between $\mathcal{N}$ and $\mathcal{M}$. We show that $g = h$ by induction on $n$. If $n = 0$, then $g(0) = o^\mathcal{M}$, by definition of $g$. But since $h$ is an isomorphism, $h(0) = h(o^\mathcal{N}) = o^\mathcal{M}$, so $g(0) = h(0)$.
Now consider the case for $n + 1$. We have
\[ g(n + 1) = \text{Val}^\mathbb{M}(n + 1) \text{ by definition of } g \]
\[ = \text{Val}^\mathbb{M}(n') \text{ since } n + 1 \equiv n' \]
\[ = \rho^\mathbb{M}(\text{Val}^\mathbb{M}(n')) \text{ by definition of } \text{Val}^\mathbb{M}(t') \]
\[ = \rho^\mathbb{M}(g(n)) \text{ by definition of } g \]
\[ = \rho^\mathbb{M}(h(n)) \text{ by induction hypothesis} \]
\[ = h(\rho^\mathbb{M}(n)) \text{ since } h \text{ is an isomorphism} \]
\[ = h(n + 1) \]

For any denumerable set $M$, there’s a bijection between $\mathbb{N}$ and $M$, so every such set $M$ is potentially the domain of a standard model $\mathfrak{M}$. In fact, once you pick an object $z \in M$ and a suitable function $s$ as $0^\mathbb{M}$ and $1^\mathbb{M}$, the interpretations of $+$, $\times$, and $<$ are already fixed. Only functions $s: M \to M \setminus \{z\}$ that are both injective and surjective are suitable in a standard model as $\rho^\mathbb{M}$. The range of $s$ cannot contain $z$, since otherwise $\forall x \ o \neq x'$ would be false. That sentence is true in $\mathfrak{N}$, and so $\mathfrak{M}$ also has to make it true. The function $s$ has to be injective, since the successor function $\rho^\mathbb{N}$ in $\mathfrak{N}$ is, and that $\rho^\mathbb{M}$ is injective is expressed by a sentence true in $\mathfrak{N}$. It has to be surjective because otherwise there would be some $x \in M \setminus \{z\}$ not in the domain of $s$, i.e., the sentence $\forall x \ (x = o \lor \exists y \ y' = x)$ would be false in $\mathfrak{M}$—but it is true in $\mathfrak{N}$.

### 26.3 Non-Standard Models

We call a structure for $\mathcal{L}_A$ standard if it is isomorphic to $\mathfrak{N}$. If a structure isn’t isomorphic to $\mathfrak{N}$, it is called non-standard.

**Definition 26.5.** A structure $\mathfrak{M}$ for $\mathcal{L}_A$ is non-standard if it is not isomorphic to $\mathfrak{N}$. The elements $x \in |\mathfrak{M}|$ which are equal to $\text{Val}^\mathbb{M}(n)$ for some $n \in \mathbb{N}$ are called standard numbers (of $\mathfrak{M}$), and those not, non-standard numbers.

By Proposition 26.2, any standard structure for $\mathcal{L}_A$ contains only standard elements. Consequently, a non-standard structure must contain at least one non-standard element. In fact, the existence of a non-standard element guarantees that the structure is non-standard.

**Proposition 26.6.** If a structure $\mathfrak{M}$ for $\mathcal{L}_A$ contains a non-standard number, $\mathfrak{M}$ is non-standard.

**Proof.** Suppose not, i.e., suppose $\mathfrak{M}$ standard but contains a non-standard number $x$. Let $g: \mathbb{N} \to |\mathfrak{M}|$ be an isomorphism. It is easy to see (by induction on $n$) that $g(\text{Val}^\mathbb{M}(n)) = \text{Val}^\mathbb{M}(n)$. In other words, $g$ maps standard numbers of $\mathfrak{N}$ to standard numbers of $\mathfrak{M}$. If $\mathfrak{M}$ contains a non-standard number, $g$ cannot be surjective, contrary to hypothesis. \qed
26.4. MODELS OF Q

It is easy enough to specify non-standard structures for $\mathcal{L}_A$. For instance, take the structure with domain $\mathbb{Z}$ and interpret all non-logical symbols as usual. Since negative numbers are not values of $\mathfrak{N}$ for any $n$, this structure is non-standard. Of course, it will not be a model of arithmetic in the sense that it makes the same sentences true as $\mathfrak{N}$. For instance, $\forall x x' \neq 0$ is false. However, we can prove that non-standard models of arithmetic exist easily enough, using the compactness theorem.

**Proposition 26.7.** Let $\text{TA} = \{ \varphi : \mathfrak{N} \models \varphi \}$ be the theory of $\mathfrak{N}$. $\text{TA}$ has an enumerable non-standard model.

**Proof.** Expand $\mathcal{L}_A$ by a new constant symbol $c$ and consider the set of sentences

$$\Gamma = \text{TA} \cup \{ c \neq 0, c \neq 1, c \neq 2, \ldots \}$$

Any model $\mathfrak{M}^c$ of $\Gamma$ would contain an element $x = c^{\mathfrak{M}}$ which is non-standard, since $x \neq \text{Val}^{\mathfrak{M}}(\mathbb{N})$ for all $n \in \mathbb{N}$. Also, obviously, $\mathfrak{M}^c \models \text{TA}$, since $\text{TA} \subseteq \Gamma$. If we turn $\mathfrak{M}^c$ into a structure $\mathfrak{M}$ for $\mathcal{L}_A$ simply by forgetting about $c$, its domain still contains the non-standard $x$, and also $\mathfrak{M} \models \text{TA}$. The latter is guaranteed since $c$ does not occur in $\text{TA}$. So, it suffices to show that $\Gamma$ has a model.

We use the compactness theorem to show that $\Gamma$ has a model. If every finite subset of $\Gamma$ is satisfiable, so is $\Gamma$. Consider any finite subset $\Gamma_0 \subseteq \Gamma$. $\Gamma_0$ includes some sentences of $\text{TA}$ and some of the form $c \neq \pi$, but only finitely many. Suppose $k$ is the largest number so that $c \neq k \in \Gamma_0$. Define $\mathfrak{M}_k$ by expanding $\mathfrak{M}$ to include the interpretation $c^{\mathfrak{M}_k} = k + 1$. $\mathfrak{M}_k \models \Gamma_0$: if $\varphi \in \text{TA}$, $\mathfrak{M}_k \models \varphi$ since $\mathfrak{M}_k$ is just like $\mathfrak{M}$ in all respects except $c$, and $c$ does not occur in $\varphi$. And $\mathfrak{M}_k \models c \neq \pi$, since $n \leq k$, and $\text{Val}^{\mathfrak{M}_k}(c) = k + 1$. Thus, every finite subset of $\Gamma$ is satisfiable. 

26.4 Models of Q

We know that there are non-standard structures that make the same sentences true as $\mathfrak{N}$ does, i.e., is a model of $\text{TA}$. Since $\mathfrak{N} \models \text{Q}$, any model of $\text{TA}$ is also a model of $\text{Q}$. $\text{Q}$ is much weaker than $\text{TA}$, e.g., $\text{Q} \nvdash \forall x \forall y (x + y) = (y + x)$. Weaker theories are easier to satisfy: they have more models. E.g., $\text{Q}$ has models which make $\forall x \forall y (x + y) = (y + x)$ false, but those cannot also be models of $\text{TA}$, or $\text{PA}$ for that matter. Models of $\text{Q}$ are also relatively simple: we can specify them explicitly.
Example 26.8. Consider the structure $\mathfrak{R}$ with domain $|\mathfrak{R}| = \mathbb{N} \cup \{a\}$ and interpretations

$$
\begin{align*}
o^\mathfrak{R} &= 0 \\
r^\mathfrak{R}(x) &= \begin{cases} x + 1 & \text{if } x \in \mathbb{N} \\ a & \text{if } x = a \end{cases} \\
+^\mathfrak{R}(x, y) &= \begin{cases} x + y & \text{if } x, y \in \mathbb{N} \\ a & \text{otherwise} \end{cases} \\
\times^\mathfrak{R}(x, y) &= \begin{cases} xy & \text{if } x, y \in \mathbb{N} \\ 0 & \text{if } x = 0 \text{ or } y = 0 \\ a & \text{otherwise} \end{cases} \\
<^\mathfrak{R} &= \{ \langle x, y \rangle : x, y \in \mathbb{N} \text{ and } x < y \} \cup \{ \langle x, a \rangle : x \in |\mathfrak{R}| \}
\end{align*}
$$

To show that $\mathfrak{R} \models \mathcal{Q}$ we have to verify that all axioms of $\mathcal{Q}$ are true in $\mathfrak{R}$. For convenience, let’s write $x^\star$ for $r^\mathfrak{R}(x)$ (the “successor” of $x$ in $\mathfrak{R}$), $x \oplus y$ for $+^\mathfrak{R}(x, y)$ (the “sum” of $x$ and $y$ in $\mathfrak{R}$), $x \otimes y$ for $\times^\mathfrak{R}(x, y)$ (the “product” of $x$ and $y$ in $\mathfrak{R}$), and $x \odot y$ for $\langle x, y \rangle \in <^\mathfrak{R}$. With these abbreviations, we can give the operations in $\mathfrak{R}$ more perspicuously as

$$
\begin{array}{c|c|c|c|c}
x & x^\star & x \oplus y & x \otimes y & x \odot y \\
\hline
n & n + 1 & 0 & 0 & m \\
a & n & n + m & n & a \\
\end{array}
$$

We have $n \odot m$ iff $n < m$ for $n, m \in \mathbb{N}$ and $x \odot a$ for all $x \in |\mathfrak{R}|$.

$\mathfrak{R} \models \forall x \forall y (x^\star = y^\star \rightarrow x = y)$ since $\odot$ is injective. $\mathfrak{R} \models \forall x \forall y (x = 0 \lor \exists y x = y^\star)$ since for every $n > 0$, $n = (n - 1)^\star$, and $a = a^\star$.

$\mathfrak{R} \models \forall x (x + 0) = x$ since $n \oplus 0 = n + 0 = n$, and $a \oplus 0 = a$ by definition of $\oplus$. $\mathfrak{R} \models \forall x \forall y (x + y^\star) = (x + y)^\star$ is a bit trickier. If $n, m$ are both standard, we have:

$$(n \odot m^\star) = (n + (m + 1)) = (n + m) + 1 = (n \odot m)^\star$$

since $\oplus$ and $^\star$ agree with $+$ and $\top$ on standard numbers. Now suppose $x \in |\mathfrak{R}|$. Then

$$(x \odot a^\star) = (x \odot a) = a = a^\star = (x \odot a)^\star$$

The remaining case is if $y \in |\mathfrak{R}|$ but $x = a$. Here we also have to distinguish cases according to whether $y = n$ is standard or $y = b$:

$$(a \odot n^\star) = (a \odot (n + 1)) = a = a^\star = (a \odot n)^\star$$

$$(a \odot a^\star) = (a \odot a) = a = a^\star = (a \odot a)^\star$$

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This is of course a bit more detailed than needed. For instance, since \( a \oplus z = a \) whatever \( z \) is, we can immediately conclude \( a \oplus a^* = a \). The remaining axioms can be verified the same way.

\( \mathcal{R} \) is thus a model of \( \mathcal{Q} \). Its “addition” \( \oplus \) is also commutative. But there are other sentences true in \( \mathcal{R} \) but false in \( \mathcal{K} \), and vice versa. For instance, \( a \odot a \), so \( \mathcal{K} \vDash \exists x \, x \prec x \) and \( \mathcal{K} \nvdash \forall x \, \neg x \prec x \). This shows that \( \mathcal{Q} \nvdash \forall x \, \neg x \prec x \).

**Example 26.9.** Consider the structure \( \mathcal{L} \) with domain \( |\mathcal{L}| = \mathbb{N} \cup \{ a, b \} \) and interpretations \( \mathcal{L}^* = \ast, +\) given by

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<tr>
<td>( x )</td>
<td>( x^* )</td>
<td>( x \oplus y )</td>
<td>( m )</td>
<td>( a )</td>
</tr>
<tr>
<td>( n )</td>
<td>( n + 1 )</td>
<td>( n )</td>
<td>( n + m )</td>
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<td>( a )</td>
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Since \( \ast \) is injective, \( 0 \) is not in its range, and every \( x \in |\mathcal{L}| \) other than \( 0 \) is, axioms \( Q_1 \)–\( Q_3 \) are true in \( \mathcal{L} \). For any \( x \), \( x \odot 0 = x \), so \( Q_4 \) is true as well. For \( Q_5 \), consider \( x \oplus y^* \) and \( (x \oplus y)^* \). They are equal if \( x \) and \( y \) are both standard, since then \( \ast \) and \( \oplus \) agree with \( \ast \) and \( + \). If \( x \) is non-standard, and \( y \) is standard,

\[ a \oplus a^* = b = b^* = (a \oplus a)^* \]
\[ b \oplus b^* = a = a^* = (b \oplus b)^* \]
\[ b \oplus a^* = b = b^* = (b \oplus y)^* \]
\[ a \oplus b^* = a = a^* = (a \oplus b)^* \]

If \( x \) is standard, but \( y \) is non-standard, we have

\[ n \oplus a^* = n \oplus a = b = b^* = (n \oplus a)^* \]
\[ n \oplus b^* = n \oplus b = a = a^* = (n \oplus b)^* \]

So, \( \mathcal{L} \vDash Q_5 \). However, \( a \odot 0 \neq 0 \odot a \), so \( \mathcal{L} \nvdash \forall x \, \forall y \, (x + y) = (y + x) \).

26.5 Models of PA

Any non-standard model of \( TA \) is also one of \( PA \). We know that non-standard models of \( TA \) and hence of \( PA \) exist. We also know that such non-standard
models contain non-standard “numbers,” i.e., elements of the domain that are “beyond” all the standard “numbers.” But how are they arranged? How many are there? We’ve seen that models of the weaker theory $Q$ can contain as few as a single non-standard number. But these simple structures are not models of $PA$ or $TA$.

The key to understanding the structure of models of $PA$ or $TA$ is to see what facts are derivable in these theories. For instance, already $PA$ proves that $\forall x x \neq x'$ and $\forall x \forall y (x + y) = (y + x)$, so this rules out simple structures (in which these sentences are false) as models of $PA$.

Suppose $\mathcal{M}$ is a model of $PA$. Then if $PA \vdash \phi$, $\mathcal{M} \models \phi$. Let’s again use $z$ for $\mathbb{N}$, $\ast$ for $\mathcal{M}$, $\oplus$ for $\mathcal{M}$, $\otimes$ for $\mathcal{M}$, $\otimes$ for $< \mathcal{M}$, and $<\otimes$ for $< \mathcal{M}$. Any sentence $\phi$ then states some condition about $z$, $\ast$, $\oplus$, $\otimes$, and $<\otimes$, and if $\mathcal{M} \models \phi$ that condition must be satisfied. For instance, if $\mathcal{M} \models Q_1$, i.e., $\mathcal{M} \models \forall x \forall y (x' = y' \rightarrow x = y)$, then $\ast$ must be injective.

**Proposition 26.10.** In $\mathcal{M}$, $<\otimes$ is a linear strict order, i.e., it satisfies:

1. Not $x <\otimes x$ for any $x \in \mathcal{M}$.
2. If $x <\otimes y$ and $y <\otimes z$ then $x <\otimes z$.
3. For any $x \neq y$, $x <\otimes y$ or $y <\otimes x$

**Proof.** $PA$ proves:

1. $\forall x \neg x < x$
2. $\forall x \forall y \forall z ((x < y \land y < z) \rightarrow x < z)$
3. $\forall x \forall y ((x < y \lor y < x) \lor x = y)$

**Proposition 26.11.** $z$ is the least element of $\mathcal{M}$ in the $<\otimes$-ordering. For any $x$, $x <\otimes x^*$, and $x^*$ is the $<\otimes$-least element with that property. For any $x$, there is a unique $y$ such that $y^* = x$. (We call $y$ the “predecessor” of $x$ in $\mathcal{M}$, and denote it by $\ast x$.)

**Proof.** Exercise.

**Proposition 26.12.** All standard elements of $\mathcal{M}$ are less than (according to $<\otimes$) all non-standard elements.

**Proof.** We’ll use $n$ as short for $\text{Val}_{\mathcal{M}}(\overline{n})$, a standard element of $\mathcal{M}$. Already $Q$ proves that, for any $n \in \mathbb{N}$, $\forall x (x < \overline{n} \rightarrow (x = \overline{0} \lor x = \overline{1} \lor \cdots \lor x = \overline{n})).$

There are no elements that are $<\otimes z$. So if $n$ is standard and $x$ is non-standard, we cannot have $x <\otimes n$. By definition, a non-standard element is one that isn’t $\text{Val}_{\mathcal{M}}(\overline{n})$ for any $n \in \mathbb{N}$, so $x \neq n$ as well. Since $<\otimes$ is a linear order, we must have $n <\otimes x$. 

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Proposition 26.13. Every nonstandard element $x$ of $\mathbb{N}$ is an element of the subset

$$\ldots x^* x^* x^* x^* x^* x^* x^* x^* \ldots$$

We call this subset the block of $x$ and write it as $[x]$. It has no least and no greatest element. It can be characterized as the set of those $y \in \mathbb{N}$ such that, for some standard $n$, $x \oplus n = y$ or $y \oplus n = x$.

Proof. Clearly, such a set $[x]$ always exists since every element $y$ of $\mathbb{N}$ has a unique successor $y^*$ and unique predecessor $\prime y$. For successive elements $y$, $y^*$ we have $y \oplus y^*$ and $y^*$ is the $\ominus$-least element of $\mathbb{N}$ such that $y$ is $\ominus$-less than it. Since always $\prime y \oplus y$ and $y \ominus y^*$, $[x]$ has no least or greatest element. If $y \in [x]$ then $x \in [y]$, for then either $y^{*\cdots} = x$ or $x^{*\cdots} = y$. If $y^{*\cdots} = x$ (with $n$ $\prime$'s), then $y \ominus n = x$ and conversely, since $\mathsf{PA} \vdash \forall x (x^* = (x + n)$ (if $n$ is the number of $\prime$s).

Proposition 26.14. If $[x] \neq [y]$ and $x \ominus y$, then for any $u \in [x]$ and any $v \in [y]$, $u \ominus v$.

Proof. Note that $\mathsf{PA} \vdash \forall x \forall y (x < y \rightarrow (x' < y \vee x' = y))$. Thus, if $u \ominus v$, we also have $u \ominus n^* \ominus v$ for any $n$ if $[u] \neq [v]$.

Any $u \in [x]$ is $\ominus y$: $x \ominus y$ by assumption. If $u \ominus x$, $u \ominus y$ by transitivity. And if $x \ominus u$ but $u \in [x]$, we have $u = x \ominus n^*$ for some $n$, and so $u \ominus y$ by the fact just proved.

Now suppose that $v \in [y]$ is $\ominus y$, i.e., $v \ominus m^* = y$ for some standard $m$. This rules out $v \ominus x$, otherwise $y = v \ominus m^* \ominus x$. Clearly also, $x \neq v$, otherwise $x \ominus m^* = v \ominus m^* = y$ and we would have $[x] = [y]$. So, $x \ominus v$. But then also $x \ominus n^* \ominus v$ for any $n$. Hence, if $x \ominus u$ and $u \in [x]$, we have $u \ominus v$. If $u \ominus x$ then $u \ominus v$ by transitivity.

Lastly, if $y \ominus v$, $u \ominus v$ since, as we’ve shown, $u \ominus y$ and $y \ominus v$.

Corollary 26.15. If $[x] \neq [y]$, $[x] \cap [y] = \emptyset$.

Proof. Suppose $z \in [x]$ and $x \ominus y$. Then $z \ominus u$ for all $u \in [y]$. If $z \in [y]$, we would have $z \ominus z$. Similarly if $y \ominus x$.

This means that the blocks themselves can be ordered in a way that respects $\ominus$: $[x] \ominus [y]$ if $x \ominus y$, or, equivalently, if $u \ominus v$ for any $u \in [x]$ and $v \in [y]$. Clearly, the standard block $[0]$ is the least block. It intersects with no non-standard block, and no two non-standard blocks intersect either. Specifically, you cannot “reach” a different block by taking repeated successors or predecessors.

Proposition 26.16. If $x$ and $y$ are non-standard, then $x \ominus x \ominus y$ and $x \ominus y \notin [x]$. 
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Proof. If $y$ is nonstandard, then $y \neq z$. \textit{PA} $\vdash \forall x \ (y \neq 0 \rightarrow x < (x + y))$. Now suppose $x \oplus y \in [x]$. Since $x \otimes x \oplus y$, we would have $x \otimes n^* = x \oplus y$. But \textit{PA} $\vdash \forall x \forall y \forall z ((x + y) = (x + z) \rightarrow y = z)$ (the cancellation law for addition). This would mean $y = n^*$ for some standard $n$; but $y$ is assumed to be nonstandard. \hfill \Box

Proposition 26.17. There is no least non-standard block.

Proof. \textit{PA} $\vdash \forall x \exists y \ ((y + y) = x \lor (y + y)' = x)$, i.e., that every $x$ is divisible by 2 (possibly with remainder 1). If $x$ is non-standard, so is $y$. By the preceding proposition, $y \otimes y \oplus y$ and $y \otimes y \notin [y]$. Then also $y \otimes (y \oplus y)^*$ and $(y \oplus y)^* \notin [y]$. But $x = y \oplus y$ or $x = (y \oplus y)^*$, so $y \otimes x$ and $y \notin [x]$. \hfill \Box

Proposition 26.18. There is no largest block.

Proof. Exercise. \hfill \Box

Proposition 26.19. The ordering of the blocks is dense. That is, if $x \otimes y$ and $[x] \neq [y]$, then there is a block $[z]$ distinct from both that is between them.

Proof. Suppose $x \otimes y$. As before, $x \oplus y$ is divisible by two (possibly with remainder): there is a $z \in |\mathfrak{M}|$ such that either $x \oplus y = z \oplus z$ or $x \oplus y = (z \oplus z)^*$. The element $z$ is the “average” of $x$ and $y$, and $x \otimes z$ and $z \otimes y$. \hfill \Box

The non-standard blocks are therefore ordered like the rationals: they form a denumerable dense linear ordering without endpoints. One can show that any two such denumerable orderings are isomorphic. It follows that for any two enumerable non-standard models $\mathfrak{M}_1$ and $\mathfrak{M}_2$ of true arithmetic, their reducts to the language containing $<$ and $=$ only are isomorphic. Indeed, an isomorphism $h$ can be defined as follows: the standard parts of $\mathfrak{M}_1$ and $\mathfrak{M}_2$ are isomorphic to the standard model $\mathfrak{N}$ and hence to each other. The blocks making up the non-standard part are themselves ordered like the rationals and therefore isomorphic; an isomorphism of the blocks can be extended to an isomorphism within the blocks by matching up arbitrary elements in each, and then taking the image of the successor of $x$ in $\mathfrak{M}_1$ to be the successor of the image of $x$ in $\mathfrak{M}_2$. Note that it does not follow that $\mathfrak{M}_1$ and $\mathfrak{M}_2$ are isomorphic in the full language of arithmetic (indeed, isomorphism is always relative to a language), as there are non-isomorphic ways to define addition and multiplication over $|\mathfrak{M}_1|$ and $|\mathfrak{M}_2|$. (This also follows from a famous theorem due to Vaught that the number of countable models of a complete theory cannot be 2.)
26.6 Computable Models of Arithmetic

The standard model $\mathcal{N}$ has two nice features. Its domain is the natural numbers $\mathbb{N}$, i.e., its elements are just the kinds of things we want to talk about using the language of arithmetic, and the standard numeral $n$ actually picks out $n$. The other nice feature is that the interpretations of the non-logical symbols of $\mathcal{L}_A$ are all computable. The successor, addition, and multiplication functions which serve as $\overline{\cdot}_\mathcal{N}$, $\overline{+}_\mathcal{N}$, and $\overline{\times}_\mathcal{N}$ are computable functions of numbers. (Computable by Turing machines, or definable by primitive recursion, say.) And the less-than relation on $\mathcal{N}$, i.e., $\overline{<}_\mathcal{N}$, is decidable.

Non-standard models of arithmetical theories such as $\mathcal{Q}$ and $\mathcal{PA}$ must contain non-standard elements. Thus their domains typically include elements in addition to $\mathbb{N}$. However, any countable structure can be built on any denumerable set, including $\mathbb{N}$. So there are also non-standard models with domain $\mathbb{N}$. In such models $\mathcal{M}$, of course, at least some numbers cannot play the roles they usually play, since some $k$ must be different from $\text{Val}_\mathcal{M}(n)$ for all $n \in \mathbb{N}$.

**Definition 26.20.** A structure $\mathcal{M}$ for $\mathcal{L}_A$ is computable iff $|\mathcal{M}| = \mathbb{N}$ and $\overline{\cdot}_\mathcal{M}$, $\overline{+}_\mathcal{M}$, $\overline{\times}_\mathcal{M}$ are computable functions and $\overline{<}_\mathcal{M}$ is a decidable relation.

**Example 26.21.** Recall the structure $\mathcal{K}$ from Example 26.8. Its domain was $|\mathcal{K}| = \mathbb{N} \cup \{a\}$ and interpretations

$$
\sigma_{\mathcal{K}} = 0
$$

$$
\overline{\cdot}_{\mathcal{K}}(x) = \begin{cases} x + 1 & \text{if } x \in \mathbb{N} \\ a & \text{if } x = a \end{cases}
$$

$$
\overline{+}_{\mathcal{K}}(x, y) = \begin{cases} x + y & \text{if } x, y \in \mathbb{N} \\ a & \text{otherwise} \end{cases}
$$

$$
\overline{\times}_{\mathcal{K}}(x, y) = \begin{cases} xy & \text{if } x, y \in \mathbb{N} \\ 0 & \text{if } x = 0 \text{ or } y = 0 \\ a & \text{otherwise} \end{cases}
$$

$$
\overline{<}_{\mathcal{K}} = \{\langle x, y \rangle : x, y \in \mathbb{N} \text{ and } x < y \} \cup \{\langle x, a \rangle : n \in |\mathcal{K}| \}
$$

But $|\mathcal{K}|$ is denumerable and so is equinumerous with $\mathbb{N}$. For instance, $g : \mathbb{N} \to |\mathcal{K}|$ with $g(0) = a$ and $g(n) = n + 1$ for $n > 0$ is a bijection. We can turn it into an isomorphism between a new model $\mathcal{K}'$ of $\mathcal{Q}$ and $\mathcal{K}$. In $\mathcal{K}'$, we have to assign different functions and relations to the symbols of $\mathcal{L}_A$, since different elements of $\mathbb{N}$ play the roles of standard and non-standard numbers.

Specifically, 0 now plays the role of $a$, not of the smallest standard number. The smallest standard number is now 1. So we assign $\sigma_{\mathcal{K}'} = 1$. The successor function is also different now: given a standard number, i.e., an $n > 0$, it still
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returns \( n + 1 \). But 0 now plays the role of \( a \), which is its own successor. So \( \rho^R(0) = 0 \). For addition and multiplication we likewise have

\[
\begin{align*}
\oplus^R(x, y) & = \begin{cases} 
  x + y - 1 & \text{if } x, y > 0 \\
  0 & \text{otherwise}
\end{cases} \\
\times^R(x, y) & = \begin{cases} 
  1 & \text{if } x = 1 \text{ or } y = 1 \\
  xy - x - y + 2 & \text{if } x, y > 1 \\
  0 & \text{otherwise}
\end{cases}
\end{align*}
\]

And we have \( \langle x, y \rangle \in <^R \) iff \( x < y \) and \( x > 0 \) and \( y > 0 \), or if \( y = 0 \).

All of these functions are computable functions of natural numbers and \( <^R \) is a decidable relation on \( \mathbb{N} \)—but they are not the same functions as successor, addition, and multiplication on \( \mathbb{N} \), and \( <^R \) is not the same relation as \( < \) on \( \mathbb{N} \).

Example 26.21 shows that \( \mathbb{Q} \) has computable non-standard models with domain \( \mathbb{N} \). However, the following result shows that this is not true for models of \( \text{PA} \) (and thus also for models of \( \text{TA} \)).

Theorem 26.22 (Tennenbaum’s Theorem). \( \mathbb{N} \) is the only computable model of \( \text{PA} \).

Problems

Problem 26.1. Show that the converse of Proposition 26.2 is false, i.e., give an example of a structure \( M \) with \( |M| = \{\text{Val}^M(n) : n \in \mathbb{N}\} \) that is not isomorphic to \( \mathbb{N} \).

Problem 26.2. Recall that \( \mathbb{Q} \) contains the axioms

\[
\begin{align*}
\forall x \forall y (x' = y' & \rightarrow x = y) \quad (Q_1) \\
\forall x o \neq x' & \quad (Q_2) \\
\forall x (x = o \lor \exists y x = y') & \quad (Q_3)
\end{align*}
\]

Give structures \( M_1, M_2, M_3 \) such that

1. \( M_1 \models Q_1, M_1 \models Q_2, M_1 \nmodels Q_3 \);  
2. \( M_2 \models Q_1, M_2 \nmodels Q_2, M_2 \models Q_3 \); and  
3. \( M_3 \nmodels Q_1, M_3 \models Q_2, M_3 \models Q_3 \);

Obviously, you just have to specify \( o^{M_i} \) and \( r^{M_i} \) for each.
Problem 26.3. Prove that $\mathcal{R}$ from Example 26.8 satisfys the remaining axioms of $Q$.

\[
\forall x \ (x \times 0) = 0 \quad (Q_6)
\]
\[
\forall x \forall y \ (x \times y') = ((x \times y) + x) \quad (Q_7)
\]
\[
\forall x \forall y \ (x < y \iff \exists z \ (z' + x) = y) \quad (Q_8)
\]

Find a sentence only involving $\prime$ true in $\mathcal{N}$ but false in $\mathcal{R}$.

Problem 26.4. Expand $\mathcal{L}$ of Example 26.9 to include $\otimes$ and $\oplus$ that interpret $\times$ and $\lt$. Show that your structure satisifies the remaining axioms of $Q$.

\[
\forall x \ (x \times 0) = 0 \quad (Q_6)
\]
\[
\forall x \forall y \ (x \times y') = ((x \times y) + x) \quad (Q_7)
\]
\[
\forall x \forall y \ (x < y \iff \exists z \ (z' + x) = y) \quad (Q_8)
\]

Problem 26.5. In $\mathcal{L}$ of Example 26.9, $a^* = a$ and $b^* = b$. Is there a model of $Q$ in which $a^* = b$ and $b^* = a$?

Problem 26.6. Find sentences in $\mathcal{L}_A$ derivable in $PA$ (and hence true in $\mathcal{N}$) which guarantee the properties of $\ast$, $\star$, and $\ominus$ in Proposition 26.11.

Problem 26.7. Show that in a non-standard model of $PA$, there is no largest block.

Problem 26.8. Write out a detailed proof of Proposition 26.19. Which sentence must $PA$ derive in order to guarantee the existence of $\tilde{z}$? Why is $x \ominus z$ and $z \ominus y$, and why is $[x] \neq [z]$ and $[z] \neq [y]$?

Problem 26.9. Give a structure $\mathcal{L}'$ with $|\mathcal{L}'| = \mathbb{N}$ isomorphic to $\mathcal{L}$ of Example 26.9.
Chapter 27

The Interpolation Theorem

27.1 Introduction

The interpolation theorem is the following result: Suppose $\models \varphi \to \psi$. Then there is a sentence $\chi$ such that $\models \varphi \to \chi$ and $\models \chi \to \psi$. Moreover, every constant symbol, function symbol, and predicate symbol (other than $=$) in $\chi$ occurs both in $\varphi$ and $\psi$. The sentence $\chi$ is called an interpolant of $\varphi$ and $\psi$.

The interpolation theorem is interesting in its own right, but its main importance lies in the fact that it can be used to prove results about definability in a theory, and the conditions under which combining two consistent theories results in a consistent theory. The first result is known as the Beth definability theorem; the second, Robinson’s joint consistency theorem.

27.2 Separation of Sentences

A bit of groundwork is needed before we can proceed with the proof of the interpolation theorem. An interpolant for $\varphi$ and $\psi$ is a sentence $\chi$ such that $\varphi \models \chi$ and $\chi \models \psi$. By contraposition, the latter is true iff $\neg \psi \models \neg \chi$. A sentence $\chi$ with this property is said to separate $\varphi$ and $\neg \psi$. So finding an interpolant for $\varphi$ and $\psi$ amounts to finding a sentence that separates $\varphi$ and $\neg \psi$. As so often, it will be useful to consider a generalization: a sentence that separates two sets of sentences.

**Definition 27.1.** A sentence $\chi$ separates sets of sentences $\Gamma$ and $\Delta$ if and only if $\Gamma \models \chi$ and $\Delta \models \neg \chi$. If no such sentence exists, then $\Gamma$ and $\Delta$ are inseparable.

The inclusion relations between the classes of models of $\Gamma$, $\Delta$ and $\chi$ are represented below:

**Lemma 27.2.** Suppose $\mathcal{L}_0$ is the language containing every constant symbol, function symbol and predicate symbol (other than $=$) that occurs in both $\Gamma$ and $\Delta$, and let
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$L'_0$ be obtained by the addition of infinitely many new constant symbols $c_n$ for $n \geq 0$. Then if $\Gamma$ and $\Delta$ are inseparable in $L_0$, they are also inseparable in $L'_0$.

Proof. We proceed indirectly: suppose by way of contradiction that $\Gamma$ and $\Delta$ are separated in $L'_0$. Then $\Gamma \models \chi[c/x]$ and $\Delta \models \lnot \chi[c/x]$ for some $\chi \in L_0$ (where $c$ is a new constant symbol—the case where $\chi$ contains more than one such new constant symbol is similar). By compactness, there are finite subsets $\Gamma_0$ of $\Gamma$ and $\Delta_0$ of $\Delta$ such that $\Gamma_0 \models \chi[c/x]$ and $\Delta_0 \models \lnot \chi[c/x]$. Let $\gamma$ be the conjunction of all formulas in $\Gamma_0$ and $\delta$ the conjunction of all formulas in $\Delta_0$.

Then

$$
\gamma \models \chi[c/x], \quad \delta \models \lnot \chi[c/x].
$$

From the former, by Generalization, we have $\gamma \models \forall x \chi$, and from the latter by contraposition, $\chi[c/x] \models \lnot \delta$, whence also $\forall x \chi \models \lnot \delta$. Contraposition again gives $\delta \models \lnot \forall x \chi$. By monotony,

$$
\Gamma \models \forall x \chi, \quad \Delta \models \lnot \forall x \chi
$$

so that $\forall x \chi$ separates $\Gamma$ and $\Delta$ in $L_0$. $\square$

Lemma 27.3. Suppose that $\Gamma \cup \{\exists x \sigma\}$ and $\Delta$ are inseparable, and $c$ is a new constant symbol not in $\Gamma$, $\Delta$, or $\sigma$. Then $\Gamma \cup \{\exists x \sigma, \sigma[c/x]\}$ and $\Delta$ are also inseparable.

Proof. Suppose for contradiction that $\chi$ separates $\Gamma \cup \{\exists x \sigma, \sigma[c/x]\}$ and $\Delta$, while at the same time $\Gamma \cup \{\exists x \sigma\}$ and $\Delta$ are inseparable. We distinguish two cases:

1. $c$ does not occur in $\chi$: in this case $\Gamma \cup \{\exists x \sigma, \lnot \chi\}$ is satisfiable (otherwise $\chi$ separates $\Gamma \cup \{\exists x \sigma\}$ and $\Delta$). It remains so if $\sigma[c/x]$ is added, so $\chi$ does not separate $\Gamma \cup \{\exists x \sigma, \sigma[c/x]\}$ and $\Delta$ after all.

2. $c$ does occur in $\chi$ so that $\chi$ has the form $\chi[c/x]$. Then we have that

$$
\Gamma \cup \{\exists x \sigma, \sigma[c/x]\} \models \chi[c/x],
$$
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whence $\Gamma, \exists x \sigma \vdash \forall x (\sigma \rightarrow \chi)$ by the Deduction Theorem and Generalization, and finally $\Gamma \cup \{ \exists x \sigma \} \models \exists x \chi$. On the other hand, $\Delta \models \neg \chi[c/x]$ and hence by Generalization $\Delta \models \neg \exists x \chi$. So $\Gamma \cup \{ \exists x \sigma \}$ and $\Delta$ are separable, a contradiction. \hfill \Box

27.3 Craig’s Interpolation Theorem

Theorem 27.4 (Craig’s Interpolation Theorem). If $\models \phi \rightarrow \psi$, then there is a sentence $\chi$ such that $\models \phi \rightarrow \chi$ and $\models \chi \rightarrow \psi$, and every constant symbol, function symbol, and predicate symbol (other than $=$) in $\chi$ occurs both in $\phi$ and $\psi$. The sentence $\chi$ is called an interpolant of $\phi$ and $\psi$.

Proof. Suppose $L_1$ is the language of $\phi$ and $L_2$ is the language of $\psi$. Let $L_0 = L_1 \cap L_2$. For each $i \in \{0, 1, 2\}$, let $L_i'$ be obtained from $L_i$ by adding the infinitely many new constant symbols $c_0, c_1, c_2, \ldots$.

If $\phi$ is unsatisfiable, $\exists x x \neq x$ is an interpolant. If $\neg \psi$ is unsatisfiable (and hence $\psi$ is valid), $\exists x x = x$ is an interpolant. So we may assume also that both $\phi$ and $\neg \psi$ are satisfiable.

In order to prove the contrapositive of the Interpolation Theorem, assume that there is no interpolant for $\phi$ and $\psi$. In other words, assume that $\{ \phi \}$ and $\{ \neg \psi \}$ are inseparable in $L_0$.

Our goal is to extend the pair $(\{ \phi \}, \{ \neg \psi \})$ to a maximally inseparable pair $(\Gamma^*, \Delta^*)$. Let $\phi_0, \phi_1, \phi_2, \ldots$ enumerate the sentences of $L_1$, and $\psi_0, \psi_1, \psi_2, \ldots$ enumerate the sentences of $L_2$. We define two increasing sequences of sets of sentences $(\Gamma_n, \Delta_n)$, for $n \geq 0$, as follows. Put $\Gamma_0 = \{ \phi \}$ and $\Delta_0 = \{ \neg \psi \}$. Assuming $(\Gamma_n, \Delta_n)$ are already defined, define $\Gamma_{n+1}$ and $\Delta_{n+1}$ by:

1. If $\Gamma_n \cup \{ \phi_n \}$ and $\Delta_n$ are inseparable in $L_0'$, put $\phi_n$ in $\Gamma_{n+1}$. Moreover, if $\phi_n$ is an existential formula $\exists x \sigma$ then pick a new constant symbol $c$ not occurring in $\Gamma_n, \Delta_n, \phi_n$ or $\psi_n$, and put $\sigma[c/x]$ in $\Gamma_{n+1}$.

2. If $\Gamma_{n+1}$ and $\Delta_n \cup \{ \psi_n \}$ are inseparable in $L_0'$ put $\psi_n$ in $\Delta_{n+1}$. Moreover, if $\psi_n$ is an existential formula $\exists x \sigma$, then pick a new constant symbol $c$ not occurring in $\Gamma_{n+1}, \Delta_n, \phi_n$ or $\psi_n$, and put $\sigma[c/x]$ in $\Delta_{n+1}$.

Finally, define:

$$\Gamma^* = \bigcup_{n \geq 0} \Gamma_n,$$

$$\Delta^* = \bigcup_{n \geq 0} \Delta_n.$$ 

By simultaneous induction on $n$ we can now prove:

1. $\Gamma_n$ and $\Delta_n$ are inseparable in $L_0'$;

2. $\Gamma_{n+1}$ and $\Delta_n$ are inseparable in $L_0'$.
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The basis for (1) is given by Lemma 27.2. For part (2), we need to distinguish three cases:

1. If \( \Gamma_0 \cup \{ \varphi_0 \} \) and \( \Delta_0 \) are separable, then \( \Gamma_1 = \Gamma_0 \) and (2) is just (1);

2. If \( \Gamma_1 = \Gamma_0 \cup \{ \varphi_0 \} \), then \( \Gamma_1 \) and \( \Delta_0 \) are inseparable by construction.

3. It remains to consider the case where \( \varphi_0 \) is existential, so that \( \Gamma_1 = \Gamma_0 \cup \{ \exists x \sigma, \sigma[c/x] \} \). By construction, \( \Gamma_0 \cup \{ \exists x \sigma \} \) and \( \Delta_0 \) are inseparable, so that by Lemma 27.3 also \( \Gamma_0 \cup \{ \exists x \sigma, \sigma[c/x] \} \) and \( \Delta_0 \) are inseparable.

This completes the basis of the induction for (1) and (2) above. Now for the inductive step. For (1), if \( \Delta_{n+1} = \Delta_n \cup \{ \varphi_n \} \) then \( \Gamma_{n+1} \) and \( \Delta_{n+1} \) are inseparable by construction (even when \( \varphi_n \) is existential, by Lemma 27.3); if \( \Delta_{n+1} = \Delta_n \) (because \( \Gamma_{n+1} \) and \( \Delta_n \cup \{ \varphi_n \} \) are separable), then we use the induction hypothesis on (2). For the inductive step for (2), if \( \Gamma_{n+2} = \Gamma_{n+1} \cup \{ \varphi_{n+1} \} \) then \( \Gamma_{n+2} \) and \( \Delta_{n+1} \) are inseparable by construction (even when \( \varphi_{n+1} \) is existential, by Lemma 27.3); and if \( \Gamma_{n+2} = \Gamma_{n+1} \) then we use the inductive case for (1) just proved. This concludes the induction on (1) and (2).

It follows that \( \Gamma^* \) and \( \Delta^* \) are inseparable; if not, by compactness, there is \( n \geq 0 \) that separates \( \Gamma_n \) and \( \Delta_n \), against (1). In particular, \( \Gamma^* \) and \( \Delta^* \) are consistent: for if the former or the latter is inconsistent, then they are separated by \( \exists x x \neq x \) or \( \forall x x = x \), respectively.

We now show that \( \Gamma^* \) is maximally consistent in \( L_1' \) and likewise \( \Delta^* \) in \( L_2' \). For the former, suppose that \( \varphi_n \notin \Gamma^* \) and \( \neg \varphi_n \notin \Gamma^* \), for some \( n \geq 0 \). If \( \varphi_n \notin \Gamma^* \) then \( \Gamma_n \cup \{ \varphi_n \} \) is separable from \( \Delta_n \), and so there is \( \chi \in L_0' \) such that both:

\[
\Gamma^* \models \varphi_n \rightarrow \chi, \quad \Delta^* \models \neg \chi.
\]

Likewise, if \( \neg \varphi_n \notin \Gamma^* \), there is \( \chi' \in L_0' \) such that both:

\[
\Gamma^* \models \neg \varphi_n \rightarrow \chi', \quad \Delta^* \models \neg \chi'.
\]

By propositional logic, \( \Gamma^* \models \chi \lor \chi' \) and \( \Delta^* \models \neg (\chi \lor \chi') \), so \( \chi \lor \chi' \) separates \( \Gamma^* \) and \( \Delta^* \). A similar argument establishes that \( \Delta^* \) is maximal.

Finally, we show that \( \Gamma^* \cap \Delta^* \) is maximally consistent in \( L_0' \). It is obviously consistent, since it is the intersection of consistent sets. To show maximality, let \( \sigma \in L_0' \). Now, \( \Gamma^* \) is maximal in \( L_1' \supseteq L_0' \), and similarly \( \Delta^* \) is maximal in \( L_2' \supseteq L_0' \). It follows that either \( \sigma \in \Gamma^* \) or \( \neg \sigma \in \Gamma^* \), and either \( \sigma \in \Delta^* \) or \( \neg \sigma \in \Delta^* \). If \( \sigma \in \Gamma^* \) and \( \neg \sigma \in \Delta^* \) then \( \sigma \) would separate \( \Gamma^* \) and \( \Delta^* \); and if \( \neg \sigma \in \Gamma^* \) and \( \sigma \in \Delta^* \) then \( \Gamma^* \) and \( \Delta^* \) would be separated by \( \neg \sigma \). Hence, either \( \sigma \in \Gamma^* \cap \Delta^* \) or \( \neg \sigma \in \Gamma^* \cap \Delta^* \), and \( \Gamma^* \cap \Delta^* \) is maximal.

Since \( \Gamma^* \) is maximally consistent, it has a model \( \mathcal{M}_1 \) whose domain \( |\mathcal{M}_1| \) comprises all and only the elements \( c^{\mathcal{M}_1} \) interpreting the constant symbols—just like in the proof of the completeness theorem (Theorem 23.18). Similarly,
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Δ* has a model M2′ whose domain |M2′| is given by the interpretations cM2′ of the constant symbols.

Let M1 be obtained from M′1 by dropping interpretations for constant symbols, function symbols, and predicate symbols in L′1 \ L0′, and similarly for M2. Then the map \( h: M_1 \rightarrow M_2 \) defined by \( h(c_{M_1}^{M_1}) = c_{M_2}^{M_2} \) is an isomorphism in L0′, because \( \Gamma^* \cap \Delta^* \) is maximally consistent in L0′, as shown. This follows because any L0′-sentence either belongs to both \( \Gamma^* \) and \( \Delta^* \), or to neither: so \( c_{M_1}^{M_1} \in P_{M_1} \) if and only if \( P(c) \in \Gamma^* \) if and only if \( P(c) \in \Delta^* \) if and only if \( c_{M_2}^{M_2} \in P_{M_2} \). The other conditions satisfied by isomorphisms can be established similarly.

Let us now define a model M for the language \( L_1 \cup L_2 \) as follows:

1. The domain |M| is just |M2′|, i.e., the set of all elements cM2′;
2. If a predicate symbol P is in \( L_1 \setminus L_2 \) then \( P_M = P_{M_2} \);
3. If a predicate P is in \( L_1 \setminus L_2 \) then \( P_M = h(P_{M_2}) \), i.e., \( \langle c_{1}^{M_2}, \ldots, c_{n}^{M_2} \rangle \in P_{M_2} \) if and only if \( \langle c_{1}^{M_1}, \ldots, c_{n}^{M_1} \rangle \in P_{M_1} \).
4. If a predicate symbol P is in \( L_0 \) then \( P_M = P_{M_2} = h(P_{M_1}) \).
5. Function symbols of \( L_1 \cup L_2 \), including constant symbols, are handled similarly.

Finally, one shows by induction on formulas that M agrees with M′1 on all formulas of L1 and with M′2 on all formulas of L2. In particular, M \models \Gamma^* = \Delta^*, whence M \models \phi and M \models \neg \psi, and \models \phi \rightarrow \psi. This concludes the proof of Craig’s Interpolation Theorem.

27.4 The Definability Theorem

One important application of the interpolation theorem is Beth’s definability theorem. To define an n-place relation R we can give a formula \( \chi \) with n free variables which does not involve R. This would be an explicit definition of R in terms of \( \chi \). We can then say also that a theory \( \Sigma(P) \) in a language containing the n-place predicate symbol P explicitly defines P if it contains (or at least entails) a formalized explicit definition, i.e.,

\[
\Sigma(P) \models \forall x_1 \ldots \forall x_n \ (P(x_1, \ldots, x_n) \leftrightarrow \chi(x_1, \ldots, x_n)).
\]

But an explicit definition is only one way of defining—in the sense of determining completely—a relation. A theory may also be such that the interpretation of P is fixed by the interpretation of the rest of the language in any model. The definability theorem states that whenever a theory fixes the interpretation of P in this way—whenever it implicitly defines P—then it also explicitly defines it.
27.4. THE DEFINABILITY THEOREM

Definition 27.5. Suppose $L$ is a language not containing the predicate symbol $P$. A set $\Sigma(P)$ of sentences of $L \cup \{P\}$ explicitly defines $P$ if and only if there is a formula $\chi(x_1, \ldots, x_n)$ of $L$ such that

$$\Sigma(P) \models \forall x_1 \ldots \forall x_n (P(x_1, \ldots, x_n) \leftrightarrow \chi(x_1, \ldots, x_n)).$$

Definition 27.6. Suppose $L$ is a language not containing the predicate symbols $P$ and $P'$. A set $\Sigma(P)$ of sentences of $L \cup \{P\}$ implicitly defines $P$ if and only if

$$\Sigma(P) \cup \Sigma'(P') \models \forall x_1 \ldots \forall x_n (P(x_1, \ldots, x_n) \leftrightarrow P'(x_1, \ldots, x_n)),$$

where $\Sigma'(P')$ is the result of uniformly replacing $P$ with $P'$ in $\Sigma(P)$.

In other words, for any model $\mathcal{M}$ and $R, R' \subseteq |\mathcal{M}|^n$, if both $(\mathcal{M}, R) \models \Sigma(P)$ and $(\mathcal{M}, R') \models \Sigma(P')$, then $R = R'$; where $(\mathcal{M}, R)$ is the structure $\mathcal{M}'$ for the expansion of $L$ to $L \cup \{P\}$ such that $\mathcal{M}' = \mathcal{M}$, and similarly for $(\mathcal{M}, R')$.

Theorem 27.7 (Beth Definability Theorem). A set $\Sigma(P)$ of $L \cup \{P\}$-formulas implicitly defines $P$ if and only if $\Sigma(P)$ explicitly defines $P$.

Proof. If $\Sigma(P)$ explicitly defines $P$ then both

$$\Sigma(P) \models \forall x_1 \ldots \forall x_n (P(x_1, \ldots, x_n) \leftrightarrow \chi(x_1, \ldots, x_n))$$

$$\Sigma(P') \models \forall x_1 \ldots \forall x_n (P'(x_1, \ldots, x_n) \leftrightarrow \chi(x_1, \ldots, x_n))$$

and the conclusion follows. For the converse: assume that $\Sigma(P)$ implicitly defines $P$. First, we add constant symbols $c_1, \ldots, c_n$ to $L$. Then

$$\Sigma(P) \cup \Sigma(P') \models P(c_1, \ldots, c_n) \rightarrow P'(c_1, \ldots, c_n).$$

By compactness, there are finite sets $\Delta_0 \subseteq \Sigma(P)$ and $\Delta_1 \subseteq \Sigma(P')$ such that

$$\Delta_0 \cup \Delta_1 \models P(c_1, \ldots, c_n) \rightarrow P'(c_1, \ldots, c_n).$$

Let $\theta(P)$ be the conjunction of all sentences $\varphi(P)$ such that either $\varphi(P) \in \Delta_0$ or $\varphi(P') \in \Delta_1$ and let $\theta(P')$ be the conjunction of all sentences $\varphi(P')$ such that either $\varphi(P) \in \Delta_0$ or $\varphi(P') \in \Delta_1$. Then $\theta(P) \land \theta(P') \models P(c_1, \ldots, c_n) \rightarrow P'(c_1, \ldots, c_n)$. We can re-arrange this so that each predicate symbol occurs on one side of $\models$:

$$\theta(P) \land P(c_1, \ldots, c_n) \models \theta(P') \rightarrow P'(c_1, \ldots, c_n).$$

By Craig’s Interpolation Theorem there is a sentence $\chi(c_1, \ldots, c_n)$ not containing $P$ or $P'$ such that:

$$\theta(P) \land P(c_1, \ldots, c_n) \models \chi(c_1, \ldots, c_n); \chi(c_1, \ldots, c_n) \models \theta(P') \rightarrow P'(c_1, \ldots, c_n).$$
From the former of these two entailments we have: \( \theta(P) \models P(c_1, \ldots, c_n) \rightarrow \chi(c_1, \ldots, c_n). \) And from the latter, since an \( L \cup \{P\} \)-model \( (\mathcal{M}, R) \models \varphi(P) \) if and only if the corresponding \( L \cup \{P'\} \)-model \( (\mathcal{M}, R) \models \varphi(P') \), we have \( \chi(c_1, \ldots, c_n) \models \theta(P) \rightarrow P(c_1, \ldots, c_n) \), from which:

\[
\theta(P) \models \chi(c_1, \ldots, c_n) \rightarrow P(c_1, \ldots, c_n).
\]

Putting the two together, \( \theta(P) \models P(c_1, \ldots, c_n) \leftrightarrow \chi(c_1, \ldots, c_n) \), and by monotony and generalization also

\[
\Sigma(P) \models \forall x_1 \ldots \forall x_n (P(x_1, \ldots, x_n) \leftrightarrow \chi(x_1, \ldots, x_n)).
\]
Chapter 28

Lindström’s Theorem

28.1 Introduction

In this chapter we aim to prove Lindström’s characterization of first-order logic as the maximal logic for which (given certain further constraints) the Compactness and the Downward Löwenheim-Skolem theorems hold (Theorem 23.21 and Theorem 23.30). First, we need a more general characterization of the general class of logics to which the theorem applies. We will restrict ourselves to relational languages, i.e., languages which only contain predicate symbols and individual constants, but no function symbols.

28.2 Abstract Logics

Definition 28.1. An abstract logic is a pair \( \langle L, \models_L \rangle \), where \( L \) is a function that assigns to each language \( \mathcal{L} \) a set \( L(\mathcal{L}) \) of sentences, and \( \models_L \) is a relation between structures for the language \( \mathcal{L} \) and elements of \( L(\mathcal{L}) \). In particular, \( \langle F, \models \rangle \) is ordinary first-order logic, i.e., \( F \) is the function assigning to the language \( \mathcal{L} \) the set of first-order sentences built from the constants in \( \mathcal{L} \), and \( \models \) is the satisfaction relation of first-order logic.

Notice that we are still employing the same notion of structure for a given language as for first-order logic, but we do not presuppose that sentences are built up from the basic symbols in \( \mathcal{L} \) in the usual way, nor that the relation \( \models_L \) is recursively defined in the same way as for first-order logic. So for instance the definition, being completely general, is intended to capture the case where sentences in \( \langle L, \models_L \rangle \) contain infinitely long conjunctions or disjunctions, or quantifiers other than \( \exists \) and \( \forall \) (e.g., “there are infinitely many \( x \) such that …”), or perhaps infinitely long quantifier prefixes. To emphasize that “sentences” in \( L(\mathcal{L}) \) need not be ordinary sentences of first-order logic, in this chapter we use variables \( \alpha, \beta, \ldots \) to range over them, and reserve \( \varphi, \psi, \ldots \) for ordinary first-order formulas.
Definition 28.2. Let $\text{Mod}_L(\alpha)$ denote the class $\{\mathcal{M} : \mathcal{M} \models_L \alpha\}$. If the language needs to be made explicit, we write $\text{Mod}_L^\mathcal{M}(\alpha)$. Two structures $\mathcal{M}$ and $\mathcal{N}$ for $\mathcal{L}$ are elementarily equivalent in $\langle \mathcal{L}, \models_L \rangle$, written $\mathcal{M} \equiv_L \mathcal{N}$, if the same sentences from $L(\mathcal{L})$ are true in each.

Definition 28.3. An abstract logic $\langle \mathcal{L}, \models_L \rangle$ for the language $\mathcal{L}$ is normal if it satisfies the following properties:

1. (L-Monotony) For languages $\mathcal{L}$ and $\mathcal{L}'$, if $\mathcal{L} \subseteq \mathcal{L}'$, then $L(\mathcal{L}) \subseteq L(\mathcal{L}')$.

2. (Expansion Property) For each $\alpha \in L(\mathcal{L})$ there is a finite subset $\mathcal{L}'$ of $\mathcal{L}$ such that the relation $\mathcal{M} \models_L \alpha$ depends only on the reduct of $\mathcal{M}$ to $\mathcal{L}'$; i.e., if $\mathcal{M}$ and $\mathcal{N}$ have the same reduct to $\mathcal{L}'$ then $\mathcal{M} \models_L \alpha$ if and only if $\mathcal{N} \models_L \alpha$.

3. (Isomorphism Property) If $\mathcal{M} \models_L \alpha$ and $\mathcal{M} \simeq \mathcal{N}$ then also $\mathcal{N} \models_L \alpha$.

4. (Renaming Property) The relation $\models_L$ is preserved under renaming: if the language $\mathcal{L}'$ is obtained from $\mathcal{L}$ by replacing each symbol $P$ by a symbol $P'$ of the same arity and each constant $c$ by a distinct constant $c'$, then for each structure $\mathcal{M}$ and sentence $\alpha$, $\mathcal{M} \models_L \alpha$ if and only if $\mathcal{M}' \models_L \alpha'$, where $\mathcal{M}'$ is the $\mathcal{L}'$-structure corresponding to $\mathcal{L}$ and $\alpha' \in L(\mathcal{L}')$.

5. (Boolean Property) The abstract logic $\langle \mathcal{L}, \models_L \rangle$ is closed under the Boolean connectives in the sense that for each $\alpha \in L(\mathcal{L})$ there is a $\beta \in L(\mathcal{L})$ such that $\mathcal{M} \models_L \beta$ if and only if $\mathcal{M} \not\models_L \alpha$, and for each $\alpha$ and $\beta$ there is a $\gamma$ such that $\text{Mod}_L(\gamma) = \text{Mod}_L(\alpha) \cap \text{Mod}_L(\beta)$. Similarly for atomic formulas and the other connectives.

6. (Quantifier Property) For each constant $c$ in $\mathcal{L}$ and $\alpha \in L(\mathcal{L})$ there is a $\beta \in L(\mathcal{L})$ such that

$$\text{Mod}_L^\mathcal{M}(\beta) = \{\mathcal{M} : (\mathcal{M}, a) \in \text{Mod}_L^\mathcal{M}(\alpha) \text{ for some } a \in |\mathcal{M}|\},$$

where $\mathcal{L}' = \mathcal{L} \setminus \{c\}$ and $(\mathcal{M}, a)$ is the expansion of $\mathcal{M}$ to $\mathcal{L}$ assigning $a$ to $c$.

7. (Relativization Property) Given a sentence $\alpha \in L(\mathcal{L})$ and symbols $R$, $c_1$, $\ldots$, $c_n$ not in $\mathcal{L}$, there is a sentence $\beta \in L(\mathcal{L} \cup \{R, c_1, \ldots, c_n\})$ called the relativization of $\alpha$ to $R(x, c_1, \ldots, c_n)$, such that for each structure $\mathcal{M}$:

$$(\mathcal{M}, X, b_1, \ldots, b_n) \models_L \beta$$

if and only if $\mathcal{M} \models_L \alpha$, where $\mathcal{R}$ is the substructure of $\mathcal{M}$ with domain $|\mathcal{R}| = \{a \in |\mathcal{M}| : R^{\mathcal{M}}(a, b_1, \ldots, b_n)\}$ (see Remark 1), and $(\mathcal{M}, X, b_1, \ldots, b_n)$ is the expansion of $\mathcal{M}$ interpreting $R$, $c_1$, $\ldots$, $c_n$ by $X$, $b_1$, $\ldots$, $b_n$, respectively (with $X \subseteq M^{n+1}$).
### 28.3. Compactness and Löwenheim-Skolem Properties

**Definition 28.4.** Given two abstract logics \( \langle L_1, \models_{L_1} \rangle \) and \( \langle L_2, \models_{L_2} \rangle \) we say that the latter is *at least as expressive* as the former, written \( \langle L_1, \models_{L_1} \rangle \leq \langle L_2, \models_{L_2} \rangle \), if for each language \( L \) and sentence \( \alpha \in L_1(L) \) there is a sentence \( \beta \in L_2(L) \) such that Mod\(_{L_1}(\alpha) = \text{Mod}_{L_2}(\beta) \). The logics \( \langle L_1, \models_{L_1} \rangle \) and \( \langle L_2, \models_{L_2} \rangle \) are equivalent if \( \langle L_1, \models_{L_1} \rangle \leq \langle L_2, \models_{L_2} \rangle \) and \( \langle L_2, \models_{L_2} \rangle \leq \langle L_1, \models_{L_1} \rangle \).

**Remark 5.** First-order logic, i.e., the abstract logic \( \langle F, \models \rangle \), is normal. In fact, the above properties are mostly straightforward for first-order logic. We just remark that the expansion property comes down to extensionality, and that the relativization of a sentence \( \alpha \) to \( R(x, c_1, \ldots, c_n) \) is obtained by replacing each subformula \( \forall x \beta \) by \( \forall x (R(x, c_1, \ldots, c_n) \rightarrow \beta) \). Moreover, if \( \langle L, \models_L \rangle \) is normal, then \( \langle F, \models \rangle \leq \langle L, \models_L \rangle \), as can be shown by induction on first-order formulas. Accordingly, with no loss in generality, we can assume that every first-order sentence belongs to every normal logic.

#### 28.3 Compactness and Löwenheim-Skolem Properties

We now give the obvious extensions of compactness and Löwenheim-Skolem to the case of abstract logics.

**Definition 28.5.** An abstract logic \( \langle L, \models_L \rangle \) has the **Compactness Property** if each set \( \Gamma \) of \( L(L) \)-sentences is satisfiable whenever each finite \( \Gamma_0 \subseteq \Gamma \) is satisfiable.

**Definition 28.6.** \( \langle L, \models_L \rangle \) has the **Downward Löwenheim-Skolem property** if any satisfiable \( \Gamma \) has an enumerable model.

The notion of partial isomorphism from **Definition 25.15** is purely “algebraic” (i.e., given without reference to the sentences of the language but only to the constants provided by the language \( L \) of the structures), and hence it applies to the case of abstract logics. In case of first-order logic, we know from **Theorem 25.17** that if two structures are partially isomorphic then they are elementarily equivalent. That proof does not carry over to abstract logics, for induction on formulas need not be available for arbitrary \( \alpha \in L(L) \), but the theorem is true nonetheless, provided the Löwenheim-Skolem property holds.

**Theorem 28.7.** Suppose \( \langle L, \models_L \rangle \) is a normal logic with the Löwenheim-Skolem property. Then any two structures that are partially isomorphic are elementarily equivalent in \( \langle L, \models_L \rangle \).

**Proof.** Suppose \( \mathfrak{M} \simeq_p \mathfrak{N} \), but for some \( \alpha \) also \( \mathfrak{M} \models_L \alpha \) while \( \mathfrak{N} \not\models_L \alpha \). By the Isomorphism Property we can assume that \( \mathfrak{M} \) and \( \mathfrak{N} \) are disjoint, and by the Expansion Property we can assume that \( \alpha \in L(L) \) for a finite language \( L \). Let \( \mathcal{I} \) be a set of partial isomorphisms between \( \mathfrak{M} \) and \( \mathfrak{N} \), and with no loss of generality also assume that if \( p \in \mathcal{I} \) and \( q \subseteq p \) then also \( q \in \mathcal{I} \).
CHAPTER 28. LINDSTRÖM'S THEOREM

$\mathcal{M}^{<\omega}$ is the set of finite sequences of elements of $\mathcal{M}$. Let $S$ be the ternary relation over $\mathcal{M}^{<\omega}$ representing concatenation, i.e., if $a, b, c \in \mathcal{M}^{<\omega}$ then $S(a, b, c)$ holds if and only if $c$ is the concatenation of $a$ and $b$; and let $T$ be the ternary relation such that $T(a, b, c)$ holds if and only if $c = a_1, \ldots, a_n$ and $b = a_1, \ldots, a_n$. Pick new 3-place predicate symbols $P$ and $Q$ and form the structure $\mathcal{M}^*$ having the universe $\mathcal{M} \cup \mathcal{M}^{<\omega}$, having $\mathcal{M}$ as a substructure, and interpreting $P$ and $Q$ by the concatenation relations $S$ and $T$ (so $\mathcal{M}^*$ is in the language $L \cup \{P, Q\}$).

Define $\mathcal{N}^{<\omega}, S', T', P', Q'$ and $\mathcal{N}^*$ analogously. Since by hypothesis $\mathcal{M} \simeq_p \mathcal{N}$, there is a relation $I$ between $\mathcal{M}^{<\omega}$ and $\mathcal{N}^{<\omega}$ such that $I(a, b)$ holds if and only if $a$ and $b$ are isomorphic and satisfy the back-and-forth condition of Definition 25.15. Now, let $\mathcal{M}$ be the structure whose domain is the union of the domains of $\mathcal{M}^*$ and $\mathcal{N}^*$, having $\mathcal{M}^*$ and $\mathcal{N}^*$ as substructures, in the language with one extra binary predicate symbol $R$ interpreted by the relation $I$ and predicate symbols denoting the domains $\mathcal{M}^*$ and $\mathcal{N}^*$.

Figure 28.1: The structure $\mathcal{M}$ with the internal partial isomorphism.

The crucial observation is that in the language of the structure $\mathcal{M}$ there is a first-order sentence $\theta_1$ true in $\mathcal{M}$ saying that $\mathcal{M} \models_L \alpha$ and $\mathcal{N} \not\models_L \alpha$ (this requires the Relativization Property), as well as a first-order sentence $\theta_2$ true in $\mathcal{M}$ saying that $\mathcal{M} \simeq_p \mathcal{N}$ via the partial isomorphism $I$. By the Löwenheim-Skolem Property, $\theta_1$ and $\theta_2$ are jointly true in an enumerable model $\mathcal{M}_0$ containing partially isomorphic substructures $\mathcal{M}_0$ and $\mathcal{N}_0$ such that $\mathcal{M}_0 \models L \alpha$ and $\mathcal{N}_0 \not\models L \alpha$. But enumerable partially isomorphic structures are in fact isomorphic by Theorem 25.16, contradicting the Isomorphism Property of normal abstract logics.

28.4 Lindström's Theorem

Lemma 28.8. Suppose $\alpha \in L(\mathcal{L})$, with $\mathcal{L}$ finite, and assume also that there is an $n \in \mathbb{N}$ such that for any two structures $\mathcal{M}$ and $\mathcal{N}$, if $\mathcal{M} \equiv_n \mathcal{N}$ and $\mathcal{M} \models_L \alpha$ then also $\mathcal{N} \models_L \alpha$. Then $\alpha$ is equivalent to a first-order sentence, i.e., there is a first-order $\theta$ such that $\text{Mod}_L(\alpha) = \text{Mod}_L(\theta)$.  

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Proof. Let \( n \) be such that any two \( n \)-equivalent structures \( M \) and \( N \) agree on the value assigned to \( \alpha \). Recall Proposition 25.19: there are only finitely many first-order sentences in a finite language that have quantifier rank no greater than \( n \), up to logical equivalence. Now, for each fixed structure \( M \) let \( \theta_M \) be the conjunction of all first-order sentences \( \alpha \) true in \( M \) with \( \text{qr}(\alpha) \leq n \) (this conjunction is finite), so that \( M \models \theta_M \) if and only if \( M \equiv_n \). Then, let \( \theta = \bigvee \{ \theta_M : M \models L \alpha \} \); this disjunction is also finite (up to logical equivalence).

The conclusion \( \text{Mod}_L(\alpha) = \text{Mod}_L(\theta) \) follows. In fact, if \( M \models L \theta \) then for some \( M \models L \alpha \) we have \( N \models \theta_M \), whence also \( N \models L \alpha \) (by the hypothesis of the lemma). Conversely, if \( N \models L \alpha \) then \( \theta_M \) is a disjunct in \( \theta \), and since \( N \models \theta_M \), also \( N \models L \theta \). \( \square \)

Theorem 28.9 (Lindström’s Theorem). Suppose \( \langle L, \models_L \rangle \) has the Compactness and the Löwenheim-Skolem Properties. Then \( \langle L, \models_L \rangle \leq \langle F, \models \rangle \) (so \( \langle L, \models_L \rangle \) is equivalent to first-order logic).

Proof. By Lemma 28.8, it suffices to show that for any \( \alpha \in L(\mathcal{L}) \), with \( \mathcal{L} \) finite, there is \( n \in \mathbb{N} \) such that for any two structures \( M \) and \( N \): if \( M \equiv_n \) \( N \) and \( M \) and \( N \) agree on \( \alpha \). For then \( \alpha \) is equivalent to a first-order sentence, from which \( \langle L, \models_L \rangle \leq \langle F, \models \rangle \) follows. Since we are working in a finite, purely relational language, by Theorem 25.23 we can replace the statement that \( M \equiv_n \) \( N \) by the corresponding algebraic statement that \( I_n(\emptyset, \emptyset) \).

Given \( \alpha \), suppose towards a contradiction that for each \( n \) there are structures \( M_n \) and \( N_n \) such that \( I_n(\emptyset, \emptyset) \), but (say) \( M_n \models L \alpha \) whereas \( N_n \models L \lnot \alpha \). By the Isomorphism Property we can assume that all the \( M_n \)'s interpret the constants of the language by the same objects; furthermore, since there are only finitely many atomic sentences in the language, we may also assume that they satisfy the same atomic sentences (we can take a subsequence of the \( M_n \)'s otherwise). Let \( M \) be the union of all the \( M_n \)'s, i.e., the unique minimal structure having each \( M_n \) as a substructure. As in the proof of Theorem 28.7, let \( M^* \) be the extension of \( M \) with domain \( |M| \cup |M|^{<\omega} \), in the expanded language comprising the concatenation predicates \( P \) and \( Q \).

Similarly, define \( N_n \), \( N \) and \( M^* \). Now let \( M \) be the structure whose domain comprises the domains of \( M^* \) and \( N^* \) as well as the natural numbers \( \mathbb{N} \) along with their natural ordering \( \leq \), in the language with extra predicates representing the domains \( |M|, |N|, |M|^{<\omega} \) and \( |M|^{<\omega} \) as well as predicates coding the domains of \( M_n \) and \( N_n \) in the sense that:

\[
|M_n| = \{ a \in |M| : R(a, n) \}; \quad |N_n| = \{ a \in |N| : S(a, n) \};
|\mathbb{N}|^{<\omega} = \{ a \in |M|^{<\omega} : R(a, n) \}; \quad |\mathbb{N}|^{<\omega} = \{ a \in |N|^{<\omega} : S(a, n) \}.
\]

The structure \( M \) also has a ternary relation \( J \) such that \( J(n, a, b) \) holds if and only if \( I_n(a, b) \).

Now there is a sentence \( \theta \) in the language \( \mathcal{L} \) augmented by \( R, S, J, \) etc., saying that \( \leq \) is a discrete linear ordering with first but no last element and
such that $M_n \models \alpha, N_n \not\models \alpha$, and for each $n$ in the ordering, $J(n,a,b)$ holds if and only if $I_n(a,b)$.

Using the Compactness Property, we can find a model $M^*$ of $\theta$ in which the ordering contains a non-standard element $n^*$. In particular then $M^*$ will contain substructures $M_{n^*}$ and $N_{n^*}$ such that $M_{n^*} \models L \alpha$ and $N_{n^*} \not\models L \alpha$. But now we can define a set $I$ of pairs of $k$-tuples from $|M_{n^*}|$ and $|N_{n^*}|$ by putting $(a,b) \in I$ if and only if $J(n^*-k,a,b)$, where $k$ is the length of $a$ and $b$. Since $n^*$ is non-standard, for each standard $k$ we have that $n^*-k > 0$, and the set $I$ witnesses the fact that $M_{n^*} \simeq_p N_{n^*}$. But by Theorem 28.7, $M_{n^*}$ is $L$-equivalent to $N_{n^*}$, a contradiction. \qed
Part V

Computability
This part is based on Jeremy Avigad’s notes on computability theory. Only the chapter on recursive functions contains exercises yet, and everything could stand to be expanded with motivation, examples, details, and exercises.
Chapter 29

Recursive Functions

These are Jeremy Avigad’s notes on recursive functions, revised and expanded by Richard Zach. This chapter does contain some exercises, and can be included independently to provide the basis for a discussion of arithmetization of syntax.

29.1 Introduction

In order to develop a mathematical theory of computability, one has to, first of all, develop a model of computability. We now think of computability as the kind of thing that computers do, and computers work with symbols. But at the beginning of the development of theories of computability, the paradigmatic example of computation was numerical computation. Mathematicians were always interested in number-theoretic functions, i.e., functions $f: \mathbb{N}^n \to \mathbb{N}$ that can be computed. So it is not surprising that at the beginning of the theory of computability, it was such functions that were studied. The most familiar examples of computable numerical functions, such as addition, multiplication, exponentiation (of natural numbers) share an interesting feature: they can be defined recursively. It is thus quite natural to attempt a general definition of computable function on the basis of recursive definitions. Among the many possible ways to define number-theoretic functions recursively, one particular simple pattern of definition here becomes central: so-called primitive recursion.

In addition to computable functions, we might be interested in computable sets and relations. A set is computable if we can compute the answer to whether or not a given number is an element of the set, and a relation is computable iff we can compute whether or not a tuple $(n_1, \ldots, n_k)$ is an element of the relation. By considering the characteristic function of a set or relation, discussion of computable sets and relations can be subsumed under that of
computable functions. Thus we can define primitive recursive relations as well, e.g., the relation \( n \) evenly divides \( m \) is a primitive recursive relation.

Primitive recursive functions—those that can be defined using just primitive recursion—are not, however, the only computable number-theoretic functions. Many generalizations of primitive recursion have been considered, but the most powerful and widely-accepted additional way of computing functions is by unbounded search. This leads to the definition of partial recursive functions, and a related definition to general recursive functions. General recursive functions are computable and total, and the definition characterizes exactly the partial recursive functions that happen to be total. Recursive functions can simulate every other model of computation (Turing machines, lambda calculus, etc.) and so represent one of the many accepted models of computation.

29.2 Primitive Recursion

A characteristic of the natural numbers is that every natural number can be reached from 0 by applying the successor operation +1 finitely many times—any natural number is either 0 or the successor of . . . the successor of 0. One way to specify a function \( h: \mathbb{N} \to \mathbb{N} \) that makes use of this fact is this: (a) specify what the value of \( h \) is for argument 0, and (b) also specify how to, given the value of \( h(x) \), compute the value of \( h(x + 1) \). For (a) tells us directly what \( h(0) \) is, so \( h \) is defined for 0. Now, using the instruction given by (b) for \( x = 0 \), we can compute \( h(1) = h(0 + 1) \) from \( h(0) \). Using the same instructions for \( x = 1 \), we compute \( h(2) = h(1 + 1) \) from \( h(1) \), and so on. For every natural number \( x \), we’ll eventually reach the step where we define \( h(x) \) from \( h(x + 1) \), and so \( h(x) \) is defined for all \( x \in \mathbb{N} \).

For instance, suppose we specify \( h: \mathbb{N} \to \mathbb{N} \) by the following two equations:

\[
\begin{align*}
  h(0) &= 1 \\
  h(x + 1) &= 2 \cdot h(x)
\end{align*}
\]

If we already know how to multiply, then these equations give us the information required for (a) and (b) above. By successively applying the second equation, we get that

\[
\begin{align*}
  h(1) &= 2 \cdot h(0) = 2, \\
  h(2) &= 2 \cdot h(1) = 2 \cdot 2, \\
  h(3) &= 2 \cdot h(2) = 2 \cdot 2 \cdot 2, \\
  & \vdots
\end{align*}
\]

We see that the function \( h \) we have specified is \( h(x) = 2^x \).
The characteristic feature of the natural numbers guarantees that there is only one function $h$ that meets these two criteria. A pair of equations like these is called a definition by primitive recursion of the function $h$. It is so-called because we define $h$ "recursively," i.e., the definition, specifically the second equation, involves $h$ itself on the right-hand-side. It is "primitive" because in defining $h(x + 1)$ we only use the value $h(x)$, i.e., the immediately preceding value. This is the simplest way of defining a function on $\mathbb{N}$ recursively.

We can define even more fundamental functions like addition and multiplication by primitive recursion. In these cases, however, the functions in question are 2-place. We fix one of the argument places, and use the other for the recursion. E.g, to define $\text{add}(x, y)$ we can fix $x$ and define the value first for $y = 0$ and then for $y + 1$ in terms of $y$. Since $x$ is fixed, it will appear on the left and on the right side of the defining equations.

$$\text{add}(x, 0) = x$$
$$\text{add}(x, y + 1) = \text{add}(x, y) + 1$$

These equations specify the value of add for all $x$ and $y$. To find $\text{add}(2, 3)$, for instance, we apply the defining equations for $x = 2$, using the first to find $\text{add}(2, 0) = 2$, then using the second to successively find $\text{add}(2, 1) = 2 + 1 = 3, \text{add}(2, 2) = 3 + 1 = 4, \text{add}(2, 3) = 4 + 1 = 5$.

In the definition of add we used $+$ on the right-hand-side of the second equation, but only to add 1. In other words, we used the successor function $\text{succ}(z) = z + 1$ and applied it to the previous value $\text{add}(x, y)$ to define $\text{add}(x, y + 1)$. So we can think of the recursive definition as given in terms of a single function which we apply to the previous value. However, it doesn’t hurt—and sometimes is necessary—to allow the function to depend not just on the previous value but also on $x$ and $y$. Consider:

$$\text{mult}(x, 0) = 0$$
$$\text{mult}(x, y + 1) = \text{add}(\text{mult}(x, y), x)$$

This is a primitive recursive definition of a function mult by applying the function add to both the preceding value $\text{mult}(x, y)$ and the first argument $x$. It also defines the function $\text{mult}(x, y)$ for all arguments $x$ and $y$. For instance, $\text{mult}(2, 3)$ is determined by successively computing $\text{mult}(2, 0), \text{mult}(2, 1), \text{mult}(2, 2)$, and $\text{mult}(2, 3)$:

$$\text{mult}(2, 0) = 0$$
$$\text{mult}(2, 1) = \text{mult}(2, 0 + 1) = \text{add}(\text{mult}(2, 0), 2) = \text{add}(0, 2) = 2$$
$$\text{mult}(2, 2) = \text{mult}(2, 1 + 1) = \text{add}(\text{mult}(2, 1), 2) = \text{add}(2, 2) = 4$$
$$\text{mult}(2, 3) = \text{mult}(2, 2 + 1) = \text{add}(\text{mult}(2, 2), 2) = \text{add}(4, 2) = 6$$

The general pattern then is this: to give a primitive recursive definition of a function $h(x_0, \ldots, x_{k-1}, y)$, we provide two equations. The first defines the
value of \( h(x_0, \ldots, x_{k-1}, 0) \) without reference to \( h \). The second defines the value of \( h(x_0, \ldots, x_{k-1}, y+1) \) in terms of \( h(x_0, \ldots, x_{k-1}, y) \), the other arguments \( x_0, \ldots, x_{k-1} \), and \( y \). Only the immediately preceding value of \( h \) may be used in that second equation. If we think of the operations given by the right-hand-sides of these two equations as themselves being functions \( f \) and \( g \), then the general pattern to define a new function \( h \) by primitive recursion is this:

\[
\begin{align*}
  h(x_0, \ldots, x_{k-1}, 0) &= f(x_0, \ldots, x_{k-1}) \\
  h(x_0, \ldots, x_{k-1}, y+1) &= g(x_0, \ldots, x_{k-1}, y, h(x_0, \ldots, x_{k-1}, y))
\end{align*}
\]

In the case of add, we have \( k = 1 \) and \( f(x) = x_0 \) (the identity function), and \( g(x_0, y, z) = z + 1 \) (the 3-place function that returns the successor of its third argument):

\[
\begin{align*}
  \text{add}(x_0, 0) &= f(x_0) = x_0 \\
  \text{add}(x_0, y+1) &= g(x_0, y, \text{add}(x_0, y)) = \text{succ}(\text{add}(x_0, y))
\end{align*}
\]

In the case of mult, we have \( f(x) = 0 \) (the constant function always returning 0) and \( g(x_0, y, z) = \text{add}(z, x_0) \) (the 3-place function that returns the sum of its last and first argument):

\[
\begin{align*}
  \text{mult}(x_0, 0) &= f(x_0) = 0 \\
  \text{mult}(x_0, y+1) &= g(x_0, y, \text{mult}(x_0, y)) = \text{add}(\text{mult}(x_0, y), x_0)
\end{align*}
\]

29.3 Composition

If \( f \) and \( g \) are two one-place functions of natural numbers, we can compose them: \( h(x) = g(f(x)) \). The new function \( h(x) \) is then defined by composition from the functions \( f \) and \( g \). We’d like to generalize this to functions of more than one argument.

Here’s one way of doing this: suppose \( f \) is a \( k \)-place function, and \( g_0, \ldots, g_{k-1} \) are \( k \) functions which are all \( n \)-place. Then we can define a new \( n \)-place function \( h \) as follows:

\[
h(x_0, \ldots, x_{n-1}) = f(g_0(x_0, \ldots, x_{n-1}), \ldots, g_{k-1}(x_0, \ldots, x_{n-1}))
\]

If \( f \) and all \( g_i \) are computable, so is \( h \): To compute \( h(x_0, \ldots, x_{n-1}) \), first compute the values \( y_i = g_i(x_0, \ldots, x_{n-1}) \) for each \( i = 0, \ldots, k - 1 \). Then feed these values into \( f \) to compute \( h(x_0, \ldots, x_{k-1}) = f(y_0, \ldots, y_{k-1}) \).

This may seem like an overly restrictive characterization of what happens when we compute a new function using some existing ones. For one thing, sometimes we do not use all the arguments of a function, as when we defined \( g(x, y, z) = \text{succ}(z) \) for use in the primitive recursive definition of add. Suppose we are allowed use of the following functions:

\[
p^i_j(x_0, \ldots, x_{n-1}) = x_j
\]
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The functions $P_i^k$ are called projection functions: $P_i^n$ is an $n$-place function. Then $g$ can be defined by

$$g(x, y, z) = \text{succ}(P_3^2(x, y, z)).$$

Here the role of $f$ is played by the 1-place function succ, so $k = 1$. And we have one 3-place function $P_3^2$ which plays the role of $g_0$. The result is a 3-place function that returns the successor of the third argument.

The projection functions also allow us to define new functions by reordering or identifying arguments. For instance, the function $h(x) = \text{add}(x, x)$ can be defined by

$$h(x_0) = \text{add}(P_1^1(x_0), P_1^1(x_0)).$$

Here $k = 2$, $n = 1$, the role of $f(y_0, y_1)$ is played by add, and the roles of $g_0(x_0)$ and $g_1(x_0)$ are both played by $P_1^2(x_0)$, the one-place projection function (aka the identity function).

If $f(y_0, y_1)$ is a function we already have, we can define the function $h(x_0, x_1) = f(x_1, x_0)$ by

$$h(x_0, x_1) = f(P_1^2(x_0, x_1), P_1^2(x_0, x_1)).$$

Here $k = 2$, $n = 2$, and the roles of $g_0$ and $g_1$ are played by $P_1^2$ and $P_1^2$, respectively.

You may also worry that $g_0, \ldots, g_{k-1}$ are all required to have the same arity $n$. (Remember that the arity of a function is the number of arguments; an $n$-place function has arity $n$.) But adding the projection functions provides the desired flexibility. For example, suppose $f$ and $g$ are 3-place functions and $h$ is the 2-place function defined by

$$h(x, y) = f(x, g(x, x, y), y).$$

The definition of $h$ can be rewritten with the projection functions, as

$$h(x, y) = f(P_0^3(x, y), g(P_0^2(x, y), P_0^2(x, y), P_1^2(x, y)), P_1^2(x, y)).$$

Then $h$ is the composition of $f$ with $P_0^3, l,$ and $P_1^2$, where

$$l(x, y) = g(P_0^2(x, y), P_1^2(x, y), P_1^2(x, y)),
$$

i.e., $l$ is the composition of $g$ with $P_0^2, P_0^2,$ and $P_1^2$.

29.4 Primitive Recursion Functions

Let us record again how we can define new functions from existing ones using primitive recursion and composition.

**Definition 29.1.** Suppose $f$ is a $k$-place function ($k \geq 1$) and $g$ is a $(k + 2)$-place function. The function defined by primitive recursion from $f$ and $g$ is the $(k + 1)$-place function $h$ defined by the equations

$$h(x_0, \ldots, x_{k-1}, 0) = f(x_0, \ldots, x_{k-1})$$

$$h(x_0, \ldots, x_{k-1}, y + 1) = g(x_0, \ldots, x_{k-1}, y, h(x_0, \ldots, x_{k-1}, y)).$$

Definition 29.2. Suppose $f$ is a $k$-place function, and $g_0, \ldots, g_{k-1}$ are $k$ functions which are all $n$-place. The function defined by composition from $f$ and $g_0, \ldots, g_{k-1}$ is the $n$-place function $h$ defined by

$$h(x_0, \ldots, x_{n-1}) = f(g_0(x_0, \ldots, x_{n-1}), \ldots, g_{k-1}(x_0, \ldots, x_{n-1})).$$

In addition to succ and the projection functions

$$P^n_i(x_0, \ldots, x_{n-1}) = x_i,$$

for each natural number $n$ and $i < n$, we will include among the primitive recursive functions the function $zero(x) = 0$.

Definition 29.3. The set of primitive recursive functions is the set of functions from $\mathbb{N}^n$ to $\mathbb{N}$, defined inductively by the following clauses:

1. zero is primitive recursive.
2. succ is primitive recursive.
3. Each projection function $P^n_i$ is primitive recursive.
4. If $f$ is a $k$-place primitive recursive function and $g_0, \ldots, g_{k-1}$ are $n$-place primitive recursive functions, then the composition of $f$ with $g_0, \ldots, g_{k-1}$ is primitive recursive.
5. If $f$ is a $k$-place primitive recursive function and $g$ is a $k + 2$-place primitive recursive function, then the function defined by primitive recursion from $f$ and $g$ is primitive recursive.

Put more concisely, the set of primitive recursive functions is the smallest set containing zero, succ, and the projection functions $P^n_i$, and which is closed under composition and primitive recursion.

Another way of describing the set of primitive recursive functions is by defining it in terms of “stages.” Let $S_0$ denote the set of starting functions: zero, succ, and the projections. These are the primitive recursive functions of stage 0. Once a stage $S_i$ has been defined, let $S_{i+1}$ be the set of all functions you get by applying a single instance of composition or primitive recursion to functions already in $S_i$. Then

$$S = \bigcup_{i \in \mathbb{N}} S_i$$

is the set of all primitive recursive functions.

Let us verify that add is a primitive recursive function.

Proposition 29.4. The addition function $\text{add}(x, y) = x + y$ is primitive recursive.
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Proof. We already have a primitive recursive definition of add in terms of two functions $f$ and $g$ which matches the format of Definition 29.1:

\[
\begin{align*}
\text{add}(x_0, 0) &= f(x_0) = x_0 \\
\text{add}(x_0, y + 1) &= g(x_0, y, \text{add}(x_0, y)) = \text{succ}(\text{add}(x_0, y))
\end{align*}
\]

So add is primitive recursive provided $f$ and $g$ are as well.

This does not yet tell us that $g$ is primitive recursive, since $g$ and succ are not quite the same function: succ is one-place, and $g$ has to be three-place. But we can define $g$ “officially” by composition as

\[
g(x_0, y, z) = \text{succ}(P_3^2(x_0, y, z))
\]

Since succ and $P_3^2$ count as primitive recursive functions, $g$ does as well, since it can be defined by composition from primitive recursive functions.

**Proposition 29.5.** The multiplication function $\text{mult}(x, y) = x \cdot y$ is primitive recursive.

Proof. Exercise.

**Example 29.6.** Here’s our very first example of a primitive recursive definition:

\[
\begin{align*}
h(0) &= 1 \\
h(y + 1) &= 2 \cdot h(y).
\end{align*}
\]

This function cannot fit into the form required by Definition 29.1, since $k = 0$. The definition also involves the constants 1 and 2. To get around the first problem, let’s introduce a dummy argument and define the function $h'$:

\[
\begin{align*}
h'(x_0, 0) &= f(x_0) = 1 \\
h'(x_0, y + 1) &= g(x_0, y, h'(x_0, y)) = 2 \cdot h'(x_0, y).
\end{align*}
\]

The function $f(x_0) = 1$ can be defined from succ and zero by composition: $f(x_0) = \text{succ}(\text{zero}(x_0))$. The function $g$ can be defined by composition from $g'(z) = 2 \cdot z$ and projections:

\[
g(x_0, y, z) = g'(P_3^2(x_0, y, z))
\]

and $g'$ in turn can be defined by composition as

\[
g'(z) = \text{mult}(g''(z), P_1^0(z))
\]
and
\[ g''(z) = \text{succ}(f(z)), \]
where \( f \) is as above: \( f(z) = \text{succ}(\text{zero}(z)) \). Now that we have \( h' \), we can use composition again to let \( h(y) = h'(P_0^1(y), P_0^1(y)) \). This shows that \( h \) can be defined from the basic functions using a sequence of compositions and primitive recursions, so \( h \) is primitive recursive.

### 29.5 Primitive Recursion Notations

One advantage to having the precise inductive description of the primitive recursive functions is that we can be systematic in describing them. For example, we can assign a “notation” to each such function, as follows. Use symbols \( \text{zero}, \text{succ}, \) and \( P_n^m \) for zero, successor, and the projections. Now suppose \( h \) is defined by composition from a \( k \)-place function \( f \) and \( n \)-place functions \( g_0, \ldots, g_{k-1} \), and we have assigned notations \( F, G_0, \ldots, G_{k-1} \) to the latter functions. Then, using a new symbol \( \text{Comp}_{k,n} \), we can denote the function \( h \) by \( \text{Comp}_{k,n}[F, G_0, \ldots, G_{k-1}] \).

For functions defined by primitive recursion, we can use analogous notations. Suppose the \((k+1)\)-ary function \( h \) is defined by primitive recursion from the \( k \)-ary function \( f \) and the \((k+2)\)-ary function \( g \), and the notations assigned to \( f \) and \( g \) are \( F \) and \( G \), respectively. Then the notation assigned to \( h \) is \( \text{Rec}_k[F, G] \).

Recall that the addition function is defined by primitive recursion as
\[
\begin{align*}
\text{add}(x_0, 0) &= P_1^0(x_0) = x_0 \\
\text{add}(x_0, y + 1) &= \text{succ}(P_2^3(x_0, y, \text{add}(x_0, y))) = \text{add}(x_0, y) + 1
\end{align*}
\]
Here the role of \( f \) is played by \( P_1^0 \), and the role of \( g \) is played by \( \text{succ}(P_2^3(x_0, y, z)) \), which is assigned the notation \( \text{Comp}_{1,3}[\text{succ}, P_2^3] \) as it is the result of defining a function by composition from the 1-ary function \( \text{succ} \) and the 3-ary function \( P_2^3 \). With this setup, we can denote the addition function by \( \text{Rec}_1[P_1^0, \text{Comp}_{1,3}[\text{succ}, P_2^3]] \).

Having these notations sometimes proves useful, e.g., when enumerating primitive recursive functions.

### 29.6 Primitive Recursive Functions are Computable

Suppose a function \( h \) is defined by primitive recursion
\[
\begin{align*}
h(\bar{x}, 0) &= f(\bar{x}) \\
h(\bar{x}, y + 1) &= g(\bar{x}, y, h(\bar{x}, y))
\end{align*}
\]
and suppose the functions \( f \) and \( g \) are computable. (We use \( \vec{x} \) to abbreviate \( x_0, \ldots, x_{k-1} \).) Then \( h(\vec{x}, 0) \) can obviously be computed, since it is just \( f(\vec{x}) \) which we assume is computable. \( h(\vec{x}, 1) \) can then also be computed, since \( 1 = 0 + 1 \) and so \( h(\vec{x}, 1) \) is just

\[
h(\vec{x}, 1) = g(\vec{x}, 0, h(\vec{x}, 0)) = g(\vec{x}, 0, f(\vec{x})).
\]

We can go on in this way and compute

\[
\begin{align*}
h(\vec{x}, 2) &= g(\vec{x}, 1, h(\vec{x}, 1)) = g(\vec{x}, 1, g(\vec{x}, 0, f(\vec{x}))) \\
h(\vec{x}, 3) &= g(\vec{x}, 2, h(\vec{x}, 2)) = g(\vec{x}, 2, g(\vec{x}, 1, g(\vec{x}, 0, f(\vec{x})))) \\
h(\vec{x}, 4) &= g(\vec{x}, 3, h(\vec{x}, 3)) = g(\vec{x}, 3, g(\vec{x}, 2, g(\vec{x}, 1, g(\vec{x}, 0, f(\vec{x})))))) \\
\vdots
\end{align*}
\]

Thus, to compute \( h(\vec{x}, y) \) in general, successively compute \( h(\vec{x}, 0), h(\vec{x}, 1), \ldots, \) until we reach \( h(\vec{x}, y) \).

Thus, a primitive recursive definition yields a new computable function if the functions \( f \) and \( g \) are computable. Composition of functions also results in a computable function if the functions \( f \) and \( g_i \) are computable.

Since the basic functions zero, succ, and \( P^n \) are computable, and composition and primitive recursion yield computable functions from computable functions, this means that every primitive recursive function is computable.

29.7 Examples of Primitive Recursive Functions

We already have some examples of primitive recursive functions: the addition and multiplication functions add and mult. The identity function \( \text{id}(x) = x \) is primitive recursive, since it is just \( P^1_0 \). The constant functions \( \text{const}_n(x) = n \) are primitive recursive since they can be defined from zero and succ by successive composition. This is useful when we want to use constants in primitive recursive definitions, e.g., if we want to define the function \( f(x) = 2 \cdot x \) can obtain it by composition from \( \text{const}_2(x) \) and multiplication as \( f(x) = \text{mult}(\text{const}_2(x), P^1_0(x)) \). We’ll make use of this trick from now on.

**Proposition 29.7.** The exponentiation function \( \text{exp}(x, y) = x^y \) is primitive recursive.

**Proof.** We can define \( \text{exp} \) primitive recursively as

\[
\begin{align*}
\text{exp}(x, 0) &= 1 \\
\text{exp}(x, y + 1) &= \text{mult}(x, \text{exp}(x, y)).
\end{align*}
\]
Strictly speaking, this is not a recursive definition from primitive recursive functions. Officially, though, we have:

\[
\begin{align*}
\exp(x, 0) &= f(x) \\
\exp(x, y + 1) &= g(x, y, \exp(x, y)).
\end{align*}
\]

where

\[
\begin{align*}
f(x) &= \text{succ}(\text{zero}(x)) = 1 \\
g(x, y, z) &= \text{mult}(P_\text{3}^0(x, y, z), P_\text{2}^0(x, y, z)) = x \cdot z
\end{align*}
\]

and so \( f \) and \( g \) are defined from primitive recursive functions by composition.

**Proposition 29.8.** The predecessor function \( \text{pred}(y) \) defined by

\[
\text{pred}(y) = \begin{cases} 
0 & \text{if } y = 0 \\
y - 1 & \text{otherwise}
\end{cases}
\]

is primitive recursive.

**Proof.** Note that

\[
\begin{align*}
\text{pred}(0) &= 0 \\
\text{pred}(y + 1) &= y.
\end{align*}
\]

This is almost a primitive recursive definition. It does not, strictly speaking, fit into the pattern of definition by primitive recursion, since that pattern requires at least one extra argument \( x \). It is also odd in that it does not actually use \( \text{pred}(y) \) in the definition of \( \text{pred}(y + 1) \). But we can first define \( \text{pred}'(x, y) \) by

\[
\begin{align*}
\text{pred}'(x, 0) &= \text{zero}(x) = 0, \\
\text{pred}'(x, y + 1) &= P_\text{1}^0(x, y, \text{pred}'(x, y)) = y.
\end{align*}
\]

and then define \( \text{pred} \) from it by composition, e.g., as \( \text{pred}(x) = \text{pred}'(\text{zero}(x), P_\text{1}^0(x)) \).\( \square \)

**Proposition 29.9.** The factorial function \( \text{fac}(x) = x! = 1 \cdot 2 \cdot 3 \cdots x \) is primitive recursive.

**Proof.** The obvious primitive recursive definition is

\[
\begin{align*}
\text{fac}(0) &= 1 \\
\text{fac}(y + 1) &= \text{fac}(y) \cdot (y + 1).
\end{align*}
\]
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Officially, we have to first define a two-place function $h$

$$h(x, 0) = \text{const}_1(x)$$
$$h(x, y + 1) = g(x, y, h(x, y))$$

where $g(x, y, z) = \text{mult}(P_2^1(x, y, z), \text{succ}(P_1^1(x, y, z)))$ and then let

$$\text{fac}(y) = h(P_1^1(y), P_1^1(y)) = h(y, y).$$

From now on we’ll be a bit more laissez-faire and not give the official definitions by composition and primitive recursion.

**Proposition 29.10.** Truncated subtraction, $x \dot{-} y$, defined by

$$x \dot{-} y = \begin{cases} 0 & \text{if } x < y \\ x - y & \text{otherwise} \end{cases}$$

is primitive recursive.

**Proof.** We have:

$$x \dot{-} 0 = x$$
$$x \dot{-} (y + 1) = \text{pred}(x \dot{-} y)$$

**Proposition 29.11.** The distance between $x$ and $y$, $|x - y|$, is primitive recursive.

**Proof.** We have $|x - y| = (x \dot{-} y) + (y \dot{-} x)$, so the distance can be defined by composition from $+$ and $\dot{-}$, which are primitive recursive.

**Proposition 29.12.** The maximum of $x$ and $y$, $\max(x, y)$, is primitive recursive.

**Proof.** We can define $\max(x, y)$ by composition from $+$ and $\dot{-}$ by

$$\max(x, y) = x + (y \dot{-} x).$$

If $x$ is the maximum, i.e., $x \geq y$, then $y \dot{-} x = 0$, so $x + (y \dot{-} x) = x + 0 = x$. If $y$ is the maximum, then $y \dot{-} x = y - x$, and so $x + (y \dot{-} x) = x + (y - x) = y$.

**Proposition 29.13.** The minimum of $x$ and $y$, $\min(x, y)$, is primitive recursive.

**Proof.** Exercise.

**Proposition 29.14.** The set of primitive recursive functions is closed under the following two operations:
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1. Finite sums: if \( f(\vec{x}, z) \) is primitive recursive, then so is the function
\[
g(\vec{x}, y) = \sum_{z=0}^{y} f(\vec{x}, z).
\]

2. Finite products: if \( f(\vec{x}, z) \) is primitive recursive, then so is the function
\[
h(\vec{x}, y) = \prod_{z=0}^{y} f(\vec{x}, z).
\]

Proof. For example, finite sums are defined recursively by the equations
\[
\begin{align*}
g(\vec{x}, 0) &= f(\vec{x}, 0) \\
g(\vec{x}, y + 1) &= g(\vec{x}, y) + f(\vec{x}, y + 1).
\end{align*}
\]

29.8 Primitive Recursive Relations

Definition 29.15. A relation \( R(\vec{x}) \) is said to be primitive recursive if its characteristic function,
\[
\chi_R(\vec{x}) = \begin{cases} 
1 & \text{if } R(\vec{x}) \\
0 & \text{otherwise}
\end{cases}
\]
is primitive recursive.

In other words, when one speaks of a primitive recursive relation \( R(\vec{x}) \), one is referring to a relation of the form \( \chi_R(\vec{x}) = 1 \), where \( \chi_R \) is a primitive recursive function which, on any input, returns either 1 or 0. For example, the relation IsZero(\( x \)), which holds if and only if \( x = 0 \), corresponds to the function \( \chi_{\text{IsZero}} \), defined using primitive recursion by
\[
\begin{align*}
\chi_{\text{IsZero}}(0) &= 1, \\
\chi_{\text{IsZero}}(x + 1) &= 0.
\end{align*}
\]

It should be clear that one can compose relations with other primitive recursive functions. So the following are also primitive recursive:

1. The equality relation, \( x = y \), defined by \( \text{IsZero}(|x - y|) \)
2. The less-than relation, \( x \leq y \), defined by \( \text{IsZero}(x - y) \)

Proposition 29.16. The set of primitive recursive relations is closed under Boolean operations, that is, if \( P(\vec{x}) \) and \( Q(\vec{x}) \) are primitive recursive, so are
\[
\begin{align*}
1. & \quad \neg P(\vec{x}) \\
2. & \quad P(\vec{x}) \land Q(\vec{x})
\end{align*}
\]
3. \( P(\overline{x}) \lor Q(\overline{x}) \)

4. \( P(\overline{x}) \rightarrow Q(\overline{x}) \)

**Proof.** Suppose \( P(\overline{x}) \) and \( Q(\overline{x}) \) are primitive recursive, i.e., their characteristic functions \( \chi_P \) and \( \chi_Q \) are. We have to show that the characteristic functions of \( \neg P(\overline{x}) \), etc., are also primitive recursive.

\[
\chi_{\neg P}(\overline{x}) = \begin{cases} 
0 & \text{if } \chi_P(\overline{x}) = 1 \\
1 & \text{otherwise}
\end{cases}
\]

We can define \( \chi_{\neg P}(\overline{x}) \) as \( 1 - \chi_P(\overline{x}) \).

\[
\chi_{P \land Q}(\overline{x}) = \begin{cases} 
1 & \text{if } \chi_P(\overline{x}) = \chi_Q(\overline{x}) = 1 \\
0 & \text{otherwise}
\end{cases}
\]

We can define \( \chi_{P \land Q}(\overline{x}) \) as \( \chi_P(\overline{x}) \cdot \chi_Q(\overline{x}) \) or as \( \min(\chi_P(\overline{x}), \chi_Q(\overline{x})) \). Similarly,

\[
\chi_{P \lor Q}(\overline{x}) = \max(\chi_P(\overline{x}), \chi_Q(\overline{x})) \quad \text{and} \quad \chi_{P \rightarrow Q}(\overline{x}) = \max(1 - \chi_P(\overline{x}), \chi_Q(\overline{x})).
\]

**Proposition 29.17.** The set of primitive recursive relations is closed under bounded quantification, i.e., if \( R(\overline{x}, z) \) is a primitive recursive relation, then so are the relations

\[
(\forall z < y) \ R(\overline{x}, z) \quad \text{and} \quad (\exists z < y) \ R(\overline{x}, z).
\]

\( (\forall z < y) \ R(\overline{x}, z) \) holds of \( \overline{x} \) and \( y \) if and only if \( R(\overline{x}, z) \) holds for every \( z \) less than \( y \), and similarly for \( (\exists z < y) \ R(\overline{x}, z) \).

**Proof.** By convention, we take \( (\forall z < 0) \ R(\overline{x}, z) \) to be true (for the trivial reason that there are no \( z \) less than \( 0 \)) and \( (\exists z < 0) \ R(\overline{x}, z) \) to be false. A bounded universal quantifier functions just like a finite product or iterated minimum, i.e., if \( P(\overline{x}, y) \iff (\forall z < y) \ R(\overline{x}, z) \) then \( \chi_P(\overline{x}, y) \) can be defined by

\[
\chi_P(\overline{x}, 0) = 1 \\
\chi_P(\overline{x}, y + 1) = \min(\chi_P(\overline{x}, y), \chi_R(\overline{x}, y)).
\]

Bounded existential quantification can similarly be defined using max. Alternatively, it can be defined from bounded universal quantification, using the equivalence \( (\exists z < y) \ R(\overline{x}, z) \iff \neg (\forall z < y) \neg R(\overline{x}, z) \). Note that, for example, a bounded quantifier of the form \( (\exists x \leq y) \ldots \overline{x} \ldots \) is equivalent to \( (\exists x < y + 1) \ldots \overline{x} \ldots \).\]
Another useful primitive recursive function is the conditional function, \( \text{cond}(x, y, z) \), defined by
\[
\text{cond}(x, y, z) = \begin{cases} 
  y & \text{if } x = 0 \\
  z & \text{otherwise}.
\end{cases}
\]
This is defined recursively by
\[
\text{cond}(0, y, z) = y, \\
\text{cond}(x + 1, y, z) = z.
\]

One can use this to justify definitions of primitive recursive functions by cases from primitive recursive relations:

**Proposition 29.18.** If \( g_0(\bar{x}), \ldots, g_m(\bar{x}) \) are primitive recursive functions, and \( R_0(\bar{x}), \ldots, R_{m-1}(\bar{x}) \) are primitive recursive relations, then the function \( f \) defined by
\[
f(\bar{x}) = \begin{cases} 
  g_0(\bar{x}) & \text{if } R_0(\bar{x}) \\
  g_1(\bar{x}) & \text{if } R_1(\bar{x}) \text{ and not } R_0(\bar{x}) \\
  \vdots & \\
  g_{m-1}(\bar{x}) & \text{if } R_{m-1}(\bar{x}) \text{ and none of the previous hold} \\
  g_m(\bar{x}) & \text{otherwise}
\end{cases}
\]
is also primitive recursive.

**Proof.** When \( m = 1 \), this is just the function defined by
\[
f(\bar{x}) = \text{cond}(\chi - R_0(\bar{x}), g_0(\bar{x}), g_1(\bar{x})).
\]
For \( m \) greater than 1, one can just compose definitions of this form. \( \square \)

### 29.9 Bounded Minimization

It is often useful to define a function as the least number satisfying some property or relation \( P \). If \( P \) is decidable, we can compute this function simply by trying out all the possible numbers, 0, 1, 2, \ldots, until we find the least one satisfying \( P \). This kind of unbounded search takes us out of the realm of primitive recursive functions. However, if we’re only interested in the least number less than some independently given bound, we stay primitive recursive. In other words, and a bit more generally, suppose we have a primitive recursive relation \( R(x, z) \). Consider the function that maps \( x \) and \( y \) to the least \( z < y \) such that \( R(x, z) \). It, too, can be computed, by testing whether \( R(x, 0), R(x, 1), \ldots, R(x, y - 1) \). But why is it primitive recursive?
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**Proposition 29.19.** If $R(\bar{x}, z)$ is primitive recursive, so is the function $m_R(\bar{x}, y)$ which returns the least $z$ less than $y$ such that $R(\bar{x}, z)$ holds, if there is one, and $y$ otherwise. We will write the function $m_R$ as

$$ (\min z < y) \ R(\bar{x}, z), $$

**Proof.** Note than there can be no $z < 0$ such that $R(\bar{x}, z)$ since there is no $z < 0$ at all. So $m_R(\bar{x}, 0) = 0$.

In case the bound is of the form $y + 1$ we have three cases:

1. There is a $z < y$ such that $R(\bar{x}, z)$, in which case $m_R(\bar{x}, y + 1) = m_R(\bar{x}, y)$.
2. There is no such $z < y$ but $R(\bar{x}, y)$ holds, then $m_R(\bar{x}, y + 1) = y$.
3. There is no $z < y + 1$ such that $R(\bar{x}, z)$, then $m_R(\bar{x}, y + 1) = y + 1$.

So we can define $m_R(\bar{x}, 0)$ by primitive recursion as follows:

$$ m_R(\bar{x}, 0) = 0 $$

$$ m_R(\bar{x}, y + 1) = \begin{cases} 
  m_R(\bar{x}, y) & \text{if } m_R(\bar{x}, y) \neq y \\
  y & \text{if } m_R(\bar{x}, y) = y \text{ and } R(\bar{x}, y) \\
  y + 1 & \text{otherwise.}
\end{cases} $$

Note that there is a $z < y$ such that $R(\bar{x}, z)$ iff $m_R(\bar{x}, y) \neq y$. 

29.10 Primes

Bounded quantification and bounded minimization provide us with a good deal of machinery to show that natural functions and relations are primitive recursive. For example, consider the relation “$x$ divides $y$”, written $x \mid y$. The relation $x \mid y$ holds if division of $y$ by $x$ is possible without remainder, i.e., if $y$ is an integer multiple of $x$. (If it doesn’t hold, i.e., the remainder when dividing $x$ by $y$ is $> 0$, we write $x \nmid y$.) In other words, $x \mid y$ iff for some $z$, $x \cdot z = y$. Obviously, any such $z$, if it exists, must be $\leq y$. So, we have that $x \mid y$ iff for some $z \leq y$, $x \cdot z = y$. We can define the relation $x \mid y$ by bounded existential quantification from $=$ and multiplication by

$$ x \mid y \iff (\exists z \leq y) \ (x \cdot z) = y. $$

We’ve thus shown that $x \mid y$ is primitive recursive.

A natural number $x$ is **prime** if it is neither 0 nor 1 and is only divisible by 1 and itself. In other words, prime numbers are such that, whenever $y \mid x$, either $y = 1$ or $y = x$. To test if $x$ is prime, we only have to check if $y \mid x$ for all $y \leq x$, since if $y > x$, then automatically $y \nmid x$. So, the relation $	ext{Prime}(x)$, which holds iff $x$ is prime, can be defined by

$$ \text{Prime}(x) \iff x \geq 2 \land (\forall y \leq x) \ (y \mid x \rightarrow y = 1 \lor y = x) $$
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and is thus primitive recursive.

The primes are 2, 3, 5, 7, 11, etc. Consider the function \( p(x) \) which returns the \( x \)th prime in that sequence, i.e., \( p(0) = 2 \), \( p(1) = 3 \), \( p(2) = 5 \), etc. (For convenience we will often write \( p(x) \) as \( p_x \) \( (p_0 = 2, p_1 = 3, \text{etc.}) \).

If we had a function nextPrime(\( x \)), which returns the first prime number larger than \( x \), \( p \) can be easily defined using primitive recursion:

\[
\begin{align*}
  p(0) &= 2 \\
  p(x + 1) &= \text{nextPrime}(p(x))
\end{align*}
\]

Since nextPrime(\( x \)) is the least \( y \) such that \( y > x \) and \( y \) is prime, it can be easily computed by unbounded search. But it can also be defined by bounded minimization, thanks to a result due to Euclid: there is always a prime number between \( x \) and \( x! + 1 \).

\[
\text{nextPrime}(x) = (\min y \leq x! + 1 \mid y > x \land \text{Prime}(y)).
\]

This shows, that nextPrime(\( x \)) and hence \( p(x) \) are (not just computable but) primitive recursive.

(If you’re curious, here’s a quick proof of Euclid’s theorem. Suppose \( p_n \) is the largest prime \( \leq x \) and consider the product \( p = p_0 \cdot p_1 \cdots p_n \) of all primes \( \leq x \). Either \( p + 1 \) is prime or there is a prime between \( x \) and \( p + 1 \).

Why? Suppose \( p + 1 \) is not prime. Then some prime number \( q \mid p + 1 \) where \( q < p + 1 \). None of the primes \( \leq x \) divide \( p + 1 \). (By definition of \( p \), each of the primes \( p_i \leq x \) divides \( p \), i.e., with remainder 0. So, each of the primes \( p_i \leq x \) divides \( p + 1 \) with remainder 1, and so \( p_i \nmid p + 1 \)). Hence, \( q \) is a prime \( > x \) and \( < p + 1 \). And \( p \leq x! \), so there is a prime \( > x \) and \( \leq x! + 1 \).)

29.11 Sequences

The set of primitive recursive functions is remarkably robust. But we will be able to do even more once we have developed a adequate means of handling sequences. We will identify finite sequences of natural numbers with natural numbers in the following way: the sequence \( \langle a_0, a_1, a_2, \ldots, a_k \rangle \) corresponds to the number

\[
\prod_{i=0}^{k} a_i^{\frac{1}{p_i^{a_i+1}}}.
\]

We add one to the exponents to guarantee that, for example, the sequences \( \langle 2,7,3 \rangle \) and \( \langle 2,7,3,0,0 \rangle \) have distinct numeric codes. We can take both 0 and 1 to code the empty sequence; for concreteness, let \( \Lambda \) denote 0.

The reason that this coding of sequences works is the so-called Fundamental Theorem of Arithmetic: every natural number \( n \geq 2 \) can be written in one and only one way in the form

\[
n = p_0^{a_0} \cdot p_1^{a_1} \cdots p_k^{a_k}
\]
with \( a_k \geq 1 \). This guarantees that the mapping \( \langle \rangle (a_0, \ldots, a_k) = \langle a_0, \ldots, a_k \rangle \) is injective: different sequences are mapped to different numbers; to each number only at most one sequence corresponds.

We’ll now show that the operations of determining the length of a sequence, determining its \( i \)th element, appending an element to a sequence, and concatenating two sequences, are all primitive recursive.

**Proposition 29.20.** The function \( \text{len}(s) \), which returns the length of the sequence \( s \), is primitive recursive.

**Proof.** Let \( R(i, s) \) be the relation defined by

\[
R(i, s) \text{ if } p_i \mid s \wedge p_{i+1} \nmid s.
\]

\( R \) is clearly primitive recursive. Whenever \( s \) is the code of a non-empty sequence, i.e.,

\[
s = p_0^{a_0+1} \cdots p_k^{a_k+1},
\]

\( R(i, s) \) holds if \( p_i \) is the largest prime such that \( p_i \mid s \), i.e., \( i = k \). The length of \( s \) thus is \( i + 1 \) iff \( p_i \) is the largest prime that divides \( s \), so we can let

\[
\text{len}(s) = \begin{cases} 
0 & \text{if } s = 0 \text{ or } s = 1 \\
1 + (\min_{a < s} \alpha) R(i, s) & \text{otherwise}
\end{cases}
\]

We can use bounded minimization, since there is only one \( i \) that satisfies \( R(s, i) \) when \( s \) is a code of a sequence, and if \( i \) exists it is less than \( s \) itself.

**Proposition 29.21.** The function \( \text{append}(s, a) \), which returns the result of appending \( a \) to the sequence \( s \), is primitive recursive.

**Proof.** \( \text{append} \) can be defined by:

\[
\text{append}(s, a) = \begin{cases} 
2^{a+1} & \text{if } s = 0 \text{ or } s = 1 \\
2^{a+1} \cdot p_{\text{len}(s)}^{a+1} & \text{otherwise}
\end{cases}
\]

**Proposition 29.22.** The function \( \text{element}(s, i) \), which returns the \( i \)th element of \( s \) (where the initial element is called the 0th), or 0 if \( i \) is greater than or equal to the length of \( s \), is primitive recursive.

**Proof.** Note that \( a \) is the \( i \)th element of \( s \) iff \( p_i^{a+1} \) is the largest power of \( p_i \) that divides \( s \), i.e., \( p_i^{a+1} \mid s \) but \( p_i^{a+2} \nmid s \). So:

\[
\text{element}(s, i) = \begin{cases} 
0 & \text{if } i \geq \text{len}(s) \\
(\min_{a < s} \alpha \mid p_i^{a+2} \mid s) & \text{otherwise}
\end{cases}
\]
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Instead of using the official names for the functions defined above, we introduce a more compact notation. We will use \( s_i \) instead of element\( (s, i) \), and \( (s_0, \ldots, s_k) \) to abbreviate

\[
\text{append(append(\ldots append(} \Lambda, s_0) \ldots), s_k).
\]

Note that if \( s \) has length \( k \), the elements of \( s \) are \( (s)_0, \ldots, (s)_{k-1} \).

**Proposition 29.23.** The function \( \text{concat}(s, t) \), which concatenates two sequences, is primitive recursive.

**Proof.** We want a function \( \text{concat} \) with the property that

\[
\text{concat}(\langle a_0, \ldots, a_k \rangle, \langle b_0, \ldots, b_l \rangle) = \langle a_0, \ldots, a_k, b_0, \ldots, b_l \rangle.
\]

We’ll use a “helper” function \( \text{hconcat}(s, t, n) \) which concatenates the first \( n \) symbols of \( t \) to \( s \). This function can be defined by primitive recursion as follows:

\[
\text{hconcat}(s, t, 0) = s
\]

\[
\text{hconcat}(s, t, n + 1) = \text{append}(\text{hconcat}(s, t, n), (t)_n)
\]

Then we can define \( \text{concat} \) by

\[
\text{concat}(s, t) = \text{hconcat}(s, t, \text{len}(t)).
\]

We will write \( s \leadsto t \) instead of \( \text{concat}(s, t) \).

It will be useful for us to be able to bound the numeric code of a sequence in terms of its length and its largest element. Suppose \( s \) is a sequence of length \( k \), each element of which is less than or equal to some number \( x \). Then \( s \) has at most \( k \) prime factors, each at most \( p_{k-1} \), and each raised to at most \( x + 1 \) in the prime factorization of \( s \). In other words, if we define

\[
\text{sequenceBound}(x, k) = p_{k-1}^{k(x+1)}.
\]

then the numeric code of the sequence \( s \) described above is at most \( \text{sequenceBound}(x, k) \).

Having such a bound on sequences gives us a way of defining new functions using bounded search. For example, we can define \( \text{concat} \) using bounded search. All we need to do is write down a primitive recursive specification of the object (number of the concatenated sequence) we are looking for, and a bound on how far to look. The following works:

\[
\text{concat}(s, t) = (\min v < \text{sequenceBound}(s + t, \text{len}(s) + \text{len}(t)))
\]

\[
(v) = \text{len}(s) + \text{len}(t) \land
\]

\[
(\forall i < \text{len}(s)) ((v)_i = (s)_i) \land
\]

\[
(\forall j < \text{len}(t)) ((v)_{\text{len}(s)+j} = (t)_j))
\]
Proposition 29.24. The function \( \text{subseq}(s, i, n) \) which returns the subsequence of \( s \) of length \( n \) beginning at the \( i \)th element, is primitive recursive.

Proof. Exercise. \qed

29.12 Trees

Sometimes it is useful to represent trees as natural numbers, just like we can represent sequences by numbers and properties of and operations on them by primitive recursive relations and functions on their codes. We’ll use sequences and their codes to do this. A tree can be either a single node (possibly with a label) or else a node (possibly with a label) connected to a number of subtrees. The node is called the root of the tree, and the subtrees it is connected to its immediate subtrees.

We code trees recursively as a sequence \( \langle k, d_1, \ldots, d_k \rangle \), where \( k \) is the number of immediate subtrees and \( d_1, \ldots, d_k \) the codes of the immediate subtrees. If the nodes have labels, they can be included after the immediate subtrees. So a tree consisting just of a single node with label \( l \) would be coded by \( \langle 0, l \rangle \), and a tree consisting of a root (labelled \( l_1 \)) connected to two single nodes (labelled \( l_2, l_3 \)) would be coded by \( \langle 2, \langle 0, l_2 \rangle, \langle 0, l_3 \rangle, l_1 \rangle \).

Proposition 29.25. The function \( \text{SubtreeSeq}(t) \), which returns the code of a sequence the elements of which are the codes of all subtrees of the tree with code \( t \), is primitive recursive.

Proof. First note that \( \text{ISubtrees}(t) = \text{subseq}(t, 1, (t)_0) \) is primitive recursive and returns the codes of the immediate subtrees of a tree \( t \). Now we can define a helper function \( \text{hSubtreeSeq}(t, n) \) which computes the sequence of all subtrees which are \( n \) nodes removed from the root. The sequence of subtrees of \( t \) which is \( 0 \) nodes removed from the root—in other words, begins at the root of \( t \)—is the sequence consisting just of \( t \). To obtain a sequence of all level \( n + 1 \) subtrees of \( t \), we concatenate the level \( n \) subtrees with a sequence consisting of all immediate subtrees of the level \( n \) subtrees. To get a list of all these, note that if \( f(x) \) is a primitive recursive function returning codes of sequences, then \( g_f(s, k) = f((s)_0) \cdots f((s)_k) \) is also primitive recursive:

\[
\begin{align*}
g(s, 0) &= f((s)_0) \\
g(s, k + 1) &= g(s, k) \cdots f((s)_{k+1})
\end{align*}
\]

For instance, if \( s \) is a sequence of trees, then \( h(s) = g_{\text{ISubtrees}}(s, \text{len}(s)) \) gives the sequence of the immediate subtrees of the elements of \( s \). We can use it to define \( \text{hSubtreeSeq} \) by

\[
\begin{align*}
\text{hSubtreeSeq}(t, 0) &= \langle t \rangle \\
\text{hSubtreeSeq}(t, n + 1) &= \text{hSubtreeSeq}(t, n) \text{ h}(\text{Subtree}(t, n)).
\end{align*}
\]
The maximum level of subtrees in a tree coded by \( t \), i.e., the maximum distance between the root and a leaf node, is bounded by the code \( t \). So a sequence of codes of all subtrees of the tree coded by \( t \) is given by \( h_{\text{SubtreeSeq}}(t, t) \).

### 29.13 Other Recursions

Using pairing and sequencing, we can justify more exotic (and useful) forms of primitive recursion. For example, it is often useful to define two functions simultaneously, such as in the following definition:

\[
\begin{align*}
h_0(\vec{x}, 0) &= f_0(\vec{x}) \\
h_1(\vec{x}, 0) &= f_1(\vec{x}) \\
h_0(\vec{x}, y + 1) &= g_0(\vec{x}, y, h_0(\vec{x}, y), h_1(\vec{x}, y)) \\
h_1(\vec{x}, y + 1) &= g_1(\vec{x}, y, h_0(\vec{x}, y), h_1(\vec{x}, y))
\end{align*}
\]

This is an instance of simultaneous recursion. Another useful way of defining functions is to give the value of \( h(\vec{x}, y + 1) \) in terms of all the values \( h(\vec{x}, 0), \ldots, h(\vec{x}, y) \), as in the following definition:

\[
\begin{align*}
h(\vec{x}, 0) &= f(\vec{x}) \\
h(\vec{x}, y + 1) &= g(\vec{x}, y, h(\vec{x}, 0), \ldots, h(\vec{x}, y)).
\end{align*}
\]

The following schema captures this idea more succinctly:

\[
h(\vec{x}, y) = g(\vec{x}, y, h(\vec{x}, 0), \ldots, h(\vec{x}, y - 1))
\]

with the understanding that the last argument to \( g \) is just the empty sequence when \( y \) is 0. In either formulation, the idea is that in computing the “successor step,” the function \( h \) can make use of the entire sequence of values computed so far. This is known as a course-of-values recursion. For a particular example, it can be used to justify the following type of definition:

\[
h(\vec{x}, y) = \begin{cases} 
  g(\vec{x}, y, h(\vec{x}, k(\vec{x}, y))) & \text{if } k(\vec{x}, y) < y \\
  f(\vec{x}) & \text{otherwise}
\end{cases}
\]

In other words, the value of \( h \) at \( y \) can be computed in terms of the value of \( h \) at any previous value, given by \( k \).

You should think about how to obtain these functions using ordinary primitive recursion. One final version of primitive recursion is more flexible in that one is allowed to change the parameters (side values) along the way:

\[
\begin{align*}
h(\vec{x}, 0) &= f(\vec{x}) \\
h(\vec{x}, y + 1) &= g(\vec{x}, y, h(\vec{x}, k(\vec{x}, y)))
\end{align*}
\]

This, too, can be simulated with ordinary primitive recursion. (Doing so is tricky. For a hint, try unwinding the computation by hand.)
29.14 Non-Primitive Recursive Functions

The primitive recursive functions do not exhaust the intuitively computable functions. It should be intuitively clear that we can make a list of all the unary primitive recursive functions, $f_0, f_1, f_2, \ldots$ such that we can effectively compute the value of $f_x$ on input $y$; in other words, the function $g(x, y)$, defined by

$$g(x, y) = f_x(y)$$

is computable. But then so is the function

$$h(x) = g(x, x) + 1 = f_x(x) + 1.$$  

For each primitive recursive function $f_i$, the value of $h$ and $f_i$ differ at $i$. So $h$ is computable, but not primitive recursive; and one can say the same about $g$. This is an “effective” version of Cantor’s diagonalization argument.

One can provide more explicit examples of computable functions that are not primitive recursive. For example, let the notation $g^n(x)$ denote $g(g(\ldots g(x)))$, with $n$ $g$’s in all; and define a sequence $g_0, g_1, \ldots$ of functions by

$$g_0(x) = x + 1$$

$$g_{n+1}(x) = g^n(x)$$

You can confirm that each function $g_n$ is primitive recursive. Each successive function grows much faster than the one before; $g_1(x)$ is equal to $2x$, $g_2(x)$ is equal to $2^x \cdot x$, and $g_3(x)$ grows roughly like an exponential stack of $x$ 2’s. The Ackermann–Péter function is essentially the function $G(x) = g_x(x)$, and one can show that this grows faster than any primitive recursive function.

Let us return to the issue of enumerating the primitive recursive functions. Remember that we have assigned symbolic notations to each primitive recursive function; so it suffices to enumerate notations. We can assign a natural number $\#(F)$ to each notation $F$, recursively, as follows:

$$\#(0) = \langle 0 \rangle$$

$$\#(S) = \langle 1 \rangle$$

$$\#(P^n_i) = \langle 2, n, i \rangle$$

$$\#(\text{Comp}_{k,l}[H, G_0, \ldots, G_{k-1}]) = \langle 3, k, l, \#(H), \#(G_0), \ldots, \#(G_{k-1}) \rangle$$

$$\#(\text{Rec}_l[G, H]) = \langle 4, l, \#(G), \#(H) \rangle$$

Here we are using the fact that every sequence of numbers can be viewed as a natural number, using the codes from the last section. The upshot is that every code is assigned a natural number. Of course, some sequences (and hence some numbers) do not correspond to notations; but we can let $f_i$ be the unary primitive recursive function with notation coded as $i$, if $i$ codes such a
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notation; and the constant 0 function otherwise. The net result is that we have an explicit way of enumerating the unary primitive recursive functions.

(In fact, some functions, like the constant zero function, will appear more than once on the list. This is not just an artifact of our coding, but also a result of the fact that the constant zero function has more than one notation. We will later see that one can not computably avoid these repetitions; for example, there is no computable function that decides whether or not a given notation represents the constant zero function.)

We can now take the function \( g(x, y) \) to be given by \( f_x(y) \), where \( f_x \) refers to the enumeration we have just described. How do we know that \( g(x, y) \) is computable? Intuitively, this is clear: to compute \( g(x, y) \), first “unpack” \( x \), and see if it is a notation for a unary function. If it is, compute the value of that function on input \( y \).

You may already be convinced that (with some work!) one can write a program (say, in Java or C++) that does this; and now we can appeal to the Church-Turing thesis, which says that anything that, intuitively, is computable can be computed by a Turing machine.

Of course, a more direct way to show that \( g(x, y) \) is computable is to describe a Turing machine that computes it, explicitly. This would, in particular, avoid the Church-Turing thesis and appeals to intuition. Soon we will have built up enough machinery to show that \( g(x, y) \) is computable, appealing to a model of computation that can be simulated on a Turing machine: namely, the recursive functions.

29.15 Partial Recursive Functions

To motivate the definition of the recursive functions, note that our proof that there are computable functions that are not primitive recursive actually establishes much more. The argument was simple: all we used was the fact that it is possible to enumerate functions \( f_0, f_1, \ldots \) such that, as a function of \( x \) and \( y \), \( f_x(y) \) is computable. So the argument applies to any class of functions that can be enumerated in such a way. This puts us in a bind: we would like to describe the computable functions explicitly; but any explicit description of a collection of computable functions cannot be exhaustive!

The way out is to allow partial functions to come into play. We will see that it is possible to enumerate the partial computable functions. In fact, we already pretty much know that this is the case, since it is possible to enumerate Turing machines in a systematic way. We will come back to our diagonal argument later, and explore why it does not go through when partial functions are included.

The question is now this: what do we need to add to the primitive recursive functions to obtain all the partial recursive functions? We need to do two things:
1. Modify our definition of the primitive recursive functions to allow for partial functions as well.

2. Add something to the definition, so that some new partial functions are included.

The first is easy. As before, we will start with zero, successor, and projections, and close under composition and primitive recursion. The only difference is that we have to modify the definitions of composition and primitive recursion to allow for the possibility that some of the terms in the definition are not defined. If \( f \) and \( g \) are partial functions, we will write \( f(x) \downarrow \) to mean that \( f \) is defined at \( x \), i.e., \( x \) is in the domain of \( f \); and \( f(x) \uparrow \) to mean the opposite, i.e., that \( f \) is not defined at \( x \). We will use \( f(x) \backsimeq g(x) \) to mean that either \( f(x) \) and \( g(x) \) are both undefined, or they are both defined and equal.

We will use these notations for more complicated terms as well. We will adopt the convention that if \( h \) and \( g_0, \ldots, g_k \) all are partial functions, then \( h(g_0(\vec{x}), \ldots, g_k(\vec{x})) \) is defined if and only if each \( g_i \) is defined at \( \vec{x} \), and \( h \) is defined at \( g_0(\vec{x}), \ldots, g_k(\vec{x}) \). With this understanding, the definitions of composition and primitive recursion for partial functions is just as above, except that we have to replace \( "=\" \) by \( "\backsimeq\" \).

What we will add to the definition of the primitive recursive functions to obtain partial functions is the unbounded search operator. If \( f(x, \vec{z}) \) is any partial function on the natural numbers, define \( \mu x \ f(x, \vec{z}) \) to be

the least \( x \) such that \( f(0, \vec{z}), f(1, \vec{z}), \ldots, f(x, \vec{z}) \) are all defined, and \( f(x, \vec{z}) = 0 \), if such an \( x \) exists

with the understanding that \( \mu x \ f(x, \vec{z}) \) is undefined otherwise. This defines \( \mu x \ f(x, \vec{z}) \) uniquely.

Note that our definition makes no reference to Turing machines, or algorithms, or any specific computational model. But like composition and primitive recursion, there is an operational, computational intuition behind unbounded search. When it comes to the computability of a partial function, arguments where the function is undefined correspond to inputs for which the computation does not halt. The procedure for computing \( \mu x \ f(x, \vec{z}) \) will amount to this: compute \( f(0, \vec{z}), f(1, \vec{z}), f(2, \vec{z}) \) until a value of 0 is returned. If any of the intermediate computations do not halt, however, neither does the computation of \( \mu x \ f(x, \vec{z}) \).

If \( R(x, \vec{z}) \) is any relation, \( \mu x \ R(x, \vec{z}) \) is defined to be \( \mu x \ (1 \backsimeq \chi_R(x, \vec{z})) \). In other words, \( \mu x \ R(x, \vec{z}) \) returns the least value of \( x \) such that \( R(x, \vec{z}) \) holds. So, if \( f(x, \vec{z}) \) is a total function, \( \mu x \ f(x, \vec{z}) \) is the same as \( \mu x \ (f(x, \vec{z}) = 0) \). But note that our original definition is more general, since it allows for the possibility
that \( f(x, z) \) is not everywhere defined (whereas, in contrast, the characteristic function of a relation is always total).

**Definition 29.26.** The set of partial recursive functions is the smallest set of partial functions from the natural numbers to the natural numbers (of various arities) containing zero, successor, and projections, and closed under composition, primitive recursion, and unbounded search.

Of course, some of the partial recursive functions will happen to be total, i.e., defined for every argument.

**Definition 29.27.** The set of recursive functions is the set of partial recursive functions that are total.

A recursive function is sometimes called “total recursive” to emphasize that it is defined everywhere.

### 29.16 The Normal Form Theorem

**Theorem 29.28 (Kleene’s Normal Form Theorem).** There is a primitive recursive relation \( T(e, x, s) \) and a primitive recursive function \( U(s) \), with the following property: if \( f \) is any partial recursive function, then for some \( e \),

\[
f(x) \simeq U(\mu s \ T(e, x, s))
\]

for every \( x \).

The proof of the normal form theorem is involved, but the basic idea is simple. Every partial recursive function has an index \( e \), intuitively, a number coding its program or definition. If \( f(x) \downarrow \), the computation can be recorded systematically and coded by some number \( s \), and the fact that \( s \) codes the computation of \( f \) on input \( x \) can be checked primitive recursively using only \( x \) and the definition \( e \). Consequently, the relation \( T \), “the function with index \( e \) has a computation for input \( x \), and \( s \) codes this computation,” is primitive recursive. Given the full record of the computation \( s \), the “upshot” of \( s \) is the value of \( f(x) \), and it can be obtained from \( s \) primitive recursively as well.

The normal form theorem shows that only a single unbounded search is required for the definition of any partial recursive function. Basically, we can search through all numbers until we find one that codes a computation of the function with index \( e \) for input \( x \). We can use the numbers \( e \) as “names” of partial recursive functions, and write \( \varphi_e \) for the function \( f \) defined by the equation in the theorem. Note that any partial recursive function can have more than one index—in fact, every partial recursive function has infinitely many indices.
29.17 The Halting Problem

The halting problem in general is the problem of deciding, given the specification $e$ (e.g., program) of a computable function and a number $n$, whether the computation of the function on input $n$ halts, i.e., produces a result. Famously, Alan Turing proved that this problem itself cannot be solved by a computable function, i.e., the function

$$h(e, n) = \begin{cases} 1 & \text{if computation } e \text{ halts on input } n \\ 0 & \text{otherwise,} \end{cases}$$

is not computable.

In the context of partial recursive functions, the role of the specification of a program may be played by the index $e$ given in Kleene’s normal form theorem. If $f$ is a partial recursive function, any $e$ for which the equation in the normal form theorem holds, is an index of $f$. Given a number $e$, the normal form theorem states that

$$\varphi_e(x) \simeq U(\mu s T(e, x, s))$$

is partial recursive, and for every partial recursive $f: \mathbb{N} \to \mathbb{N}$, there is an $e \in \mathbb{N}$ such that $\varphi_e(x) \simeq f(x)$ for all $x \in \mathbb{N}$. In fact, for each such $f$ there is not just one, but infinitely many such $e$. The halting function $h$ is defined by

$$h(e, x) = \begin{cases} 1 & \text{if } \varphi_e(x) \downarrow \\ 0 & \text{otherwise.} \end{cases}$$

Note that $h(e, x) = 0$ if $\varphi_e(x) \uparrow$, but also when $e$ is not the index of a partial recursive function at all.

**Theorem 29.29.** The halting function $h$ is not partial recursive.

**Proof.** If $h$ were partial recursive, we could define

$$d(y) = \begin{cases} 1 & \text{if } h(y, y) = 0 \\ \mu x x \neq x & \text{otherwise.} \end{cases}$$

Since no number $x$ satisfies $x \neq x$, there is no $\mu x x \neq x$, and so $d(y) \uparrow$ iff $h(y, y) \neq 0$. From this definition it follows that

1. $d(y) \downarrow$ iff $\varphi_y(y) \uparrow$ or $y$ is not the index of a partial recursive function.

2. $d(y) \uparrow$ iff $\varphi_y(y) \downarrow$.

If $h$ were partial recursive, then $d$ would be partial recursive as well. Thus, by the Kleene normal form theorem, it has an index $e_d$. Consider the value of $h(e_d, e_d)$. There are two possible cases, 0 and 1.
1. If \( h(e_d, e_d) = 1 \) then \( \varphi_{e_d}(e_d) \downarrow \). But \( \varphi_{e_d} \simeq d \), and \( d(e_d) \) is defined iff \( h(e_d, e_d) = 0 \). So \( h(e_d, e_d) \neq 1 \).

2. If \( h(e_d, e_d) = 0 \) then either \( e_d \) is not the index of a partial recursive function, or it is and \( \varphi_{e_d}(e_d) \uparrow \). But again, \( \varphi_{e_d} \simeq d \), and \( d(e_d) \) is undefined iff \( \varphi_{e_d}(e_d) \downarrow \).

The upshot is that \( e_d \) cannot, after all, be the index of a partial recursive function. But if \( h \) were partial recursive, \( d \) would be too, and so our definition of \( e_d \) as an index of it would be admissible. We must conclude that \( h \) cannot be partial recursive.

29.18 General Recursive Functions

There is another way to obtain a set of total functions. Say a total function \( f(x, \vec{z}) \) is regular if for every sequence of natural numbers \( \vec{z} \), there is an \( x \) such that \( f(x, \vec{z}) = 0 \). In other words, the regular functions are exactly those functions to which one can apply unbounded search, and end up with a total function. One can, conservatively, restrict unbounded search to regular functions:

Definition 29.30. The set of general recursive functions is the smallest set of functions from the natural numbers to the natural numbers (of various arities) containing zero, successor, and projections, and closed under composition, primitive recursion, and unbounded search applied to regular functions.

Clearly every general recursive function is total. The difference between Definition 29.30 and Definition 29.27 is that in the latter one is allowed to use partial recursive functions along the way; the only requirement is that the function you end up with at the end is total. So the word “general,” a historic relic, is a misnomer; on the surface, Definition 29.30 is less general than Definition 29.27. But, fortunately, the difference is illusory; though the definitions are different, the set of general recursive functions and the set of recursive functions are one and the same.

Problems

Problem 29.1. Prove Proposition 29.5 by showing that the primitive recursive definition of mult is can be put into the form required by Definition 29.1 and showing that the corresponding functions \( f \) and \( g \) are primitive recursive.

Problem 29.2. Give the complete primitive recursive notation for mult.

29.18. GENERAL RECURSIVE FUNCTIONS

Problem 29.4. Show that
\[ f(x, y) = 2^{2^{\cdots^{2^x}}} y \text{'s} \]
is primitive recursive.

Problem 29.5. Show that integer division \( d(x, y) = \lfloor x/y \rfloor \) (i.e., division, where you disregard everything after the decimal point) is primitive recursive. When \( y = 0 \), we stipulate \( d(x, y) = 0 \). Give an explicit definition of \( d \) using primitive recursion and composition.

Problem 29.6. Show that the three place relation \( x \equiv y \mod n \) (congruence modulo \( n \)) is primitive recursive.

Problem 29.7. Suppose \( R(x, y) \) is primitive recursive. Define the function \( m_R(x, y) \) which returns the least \( z \) less than \( y \) such that \( R(x, z) \) holds, if there is one, and 0 otherwise, by primitive recursion from \( \chi_R \).

Problem 29.8. Define integer division \( d(x, y) \) using bounded minimization.

Problem 29.9. Show that there is a primitive recursive function \( s\text{concat}(s) \) with the property that
\[ s\text{concat}(\langle s_0, \ldots, s_k \rangle) = s_0 \cdots s_k. \]

Problem 29.10. Show that there is a primitive recursive function \( \text{tail}(s) \) with the property that
\[ \text{tail}(\Lambda) = 0 \text{ and } \text{tail}(\langle s_0, \ldots, s_k \rangle) = \langle s_1, \ldots, s_k \rangle. \]


Problem 29.12. The definition of \( \text{hSubtreeSeq} \) in the proof of Proposition 29.25 in general includes repetitions. Give an alternative definition which guarantees that the code of a subtree occurs only once in the resulting list.

Problem 29.13. Define the remainder function \( r(x, y) \) by course-of-values recursion. (If \( x, y \) are natural numbers and \( y > 0 \), \( r(x, y) \) is the number less than \( y \) such that \( x = z \times y + r(x, y) \) for some \( z \). For definiteness, let’s say that if \( y = 0 \), \( r(x, 0) = 0 \).)
Chapter 30

Computability Theory

Material in this chapter should be reviewed and expanded. In particular, there are no exercises yet.

30.1 Introduction

The branch of logic known as Computability Theory deals with issues having to do with the computability, or relative computability, of functions and sets. It is a evidence of Kleene’s influence that the subject used to be known as Recursion Theory, and today, both names are commonly used.

Let us call a function $f : \mathbb{N} \rightarrow \mathbb{N}$ partial computable if it can be computed in some model of computation. If $f$ is total we will simply say that $f$ is computable. A relation $R$ with computable characteristic function $\chi_R$ is also called computable. If $f$ and $g$ are partial functions, we will write $f(x) \downarrow$ to mean that $f$ is defined at $x$, i.e., $x$ is in the domain of $f$; and $f(x) \uparrow$ to mean the opposite, i.e., that $f$ is not defined at $x$. We will use $f(x) \simeq g(x)$ to mean that either $f(x)$ and $g(x)$ are both undefined, or they are both defined and equal.

One can explore the subject without having to refer to a specific model of computation. To do this, one shows that there is a universal partial computable function, $\text{Un}(k,x)$. This allows us to enumerate the partial computable functions. We will adopt the notation $\varphi_k$ to denote the $k$-th unary partial computable function, defined by $\varphi_k(x) \simeq \text{Un}(k,x)$. (Kleene used $\{k\}$ for this purpose, but this notation has not been used as much recently.) Slightly more generally, we can uniformly enumerate the partial computable functions of arbitrary arities, and we will use $\varphi_k^n$ to denote the $k$-th $n$-ary partial recursive function.

Recall that if $f(\vec{x}, y)$ is a total or partial function, then $\mu y \ f(\vec{x}, y)$ is the function of $\vec{x}$ that returns the least $y$ such that $f(\vec{x}, y) = 0$, assuming that all of $f(\vec{x}, 0), \ldots , f(\vec{x}, y - 1)$ are defined; if there is no such $y$, $\mu y \ f(\vec{x}, y)$ is undefined.
30.2. CODING COMPUTATIONS

If \( R(\vec{x}, y) \) is a relation, \( \mu y \ R(\vec{x}, y) \) is defined to be the least \( y \) such that \( R(\vec{x}, y) \) is true; in other words, the least \( y \) such that \textit{one minus} the characteristic function of \( R \) is equal to zero at \( \vec{x}, y \).

To show that a function is computable, there are two ways one can proceed:

1. Rigorously: describe a Turing machine or partial recursive function explicitly, and show that it computes the function you have in mind;

2. Informally: describe an algorithm that computes it, and appeal to Church’s thesis.

There is no fine line between the two; a detailed description of an algorithm should provide enough information so that it is relatively clear how one could, in principle, design the right Turing machine or sequence of partial recursive definitions. Fully rigorous definitions are unlikely to be informative, and we will try to find a happy medium between these two approaches; in short, we will try to find intuitive yet rigorous proofs that the precise definitions could be obtained.

30.2 Coding Computations

In every model of computation, it is possible to do the following:

1. Describe the definitions of computable functions in a systematic way. For instance, you can think of Turing machine specifications, recursive definitions, or programs in a programming language as providing these definitions.

2. Describe the complete record of the computation of a function given by some definition for a given input. For instance, a Turing machine computation can be described by the sequence of configurations (state of the machine, contents of the tape) for each step of computation.

3. Test whether a putative record of a computation is in fact the record of how a computable function with a given definition would be computed for a given input.

4. Extract from such a description of the complete record of a computation the value of the function for a given input. For instance, the contents of the tape in the very last step of a halting Turing machine computation is the value.

Using coding, it is possible to assign to each description of a computable function a numerical \textit{index} in such a way that the instructions can be recovered from the index in a computable way. Similarly, the complete record of a computation can be coded by a single number as well. The resulting arithmetical
relation “s codes the record of computation of the function with index e for input x” and the function “output of computation sequence with code s” are then computable; in fact, they are primitive recursive.

This fundamental fact is very powerful, and allows us to prove a number of striking and important results about computability, independently of the model of computation chosen.

30.3 The Normal Form Theorem

Theorem 30.1 (Kleene’s Normal Form Theorem). There are a primitive recursive relation $T(k, x, s)$ and a primitive recursive function $U(s)$, with the following property: if $f$ is any partial computable function, then for some $k$,

$$f(x) \simeq U(\mu s T(k, x, s))$$

for every $x$.

Proof Sketch. For any model of computation one can rigorously define a description of the computable function $f$ and code such description using a natural number $k$. One can also rigorously define a notion of “computation sequence” which records the process of computing the function with index $k$ for input $x$. These computation sequences can likewise be coded as numbers $s$. This can be done in such a way that (a) it is decidable whether a number $s$ codes the computation sequence of the function with index $k$ on input $x$ and (b) what the end result of the computation sequence coded by $s$ is. In fact, the relation in (a) and the function in (b) are primitive recursive.

In order to give a rigorous proof of the Normal Form Theorem, we would have to fix a model of computation and carry out the coding of descriptions of computable functions and of computation sequences in detail, and verify that the relation $T$ and function $U$ are primitive recursive. For most applications, it suffices that $T$ and $U$ are computable and that $U$ is total.

It is probably best to remember the proof of the normal form theorem in slogan form: $\mu s T(k, x, s)$ searches for a computation sequence of the function with index $k$ on input $x$, and $U$ returns the output of the computation sequence if one can be found.

$T$ and $U$ can be used to define the enumeration $\varphi_0, \varphi_1, \varphi_2, \ldots$. From now on, we will assume that we have fixed a suitable choice of $T$ and $U$, and take the equation

$$\varphi_e(x) \simeq U(\mu s T(e, x, s))$$

to be the definition of $\varphi_e$.

Here is another useful fact:

Theorem 30.2. Every partial computable function has infinitely many indices.
30.4 The s-m-n Theorem

Again, this is intuitively clear. Given any (description of) a computable function, one can come up with a different description which computes the same function (input-output pair) but does so, e.g., by first doing something that has no effect on the computation (say, test if \( 0 = 0 \), or count to 5, etc.). The index of the altered description will always be different from the original index. Both are indices of the same function, just computed slightly differently.

30.4 The s-m-n Theorem

The next theorem is known as the “s-m-n theorem,” for a reason that will be clear in a moment. The hard part is understanding just what the theorem says; once you understand the statement, it will seem fairly obvious.

Theorem 30.3. For each pair of natural numbers \( n \) and \( m \), there is a primitive recursive function \( s_m^n \) such that for every sequence \( x, a_0, \ldots, a_{m-1}, y_0, \ldots, y_{n-1} \), we have

\[
\phi_{s_m^n}(x, a_0, \ldots, a_{m-1})(y_0, \ldots, y_{n-1}) \simeq \phi_{x}^{m+n}(a_0, \ldots, a_{m-1}, y_0, \ldots, y_{n-1}).
\]

It is helpful to think of \( s_m^n \) as acting on programs. That is, \( s_m^n \) takes a program, \( x \), for an \((m + n)\)-ary function, as well as fixed inputs \( a_0, \ldots, a_{m-1} \); and it returns a program, \( s_m^n(x, a_0, \ldots, a_{m-1}) \), for the \( n \)-ary function of the remaining arguments. If you think of \( x \) as the description of a Turing machine, then \( s_m^n(x, a_0, \ldots, a_{m-1}) \) is the Turing machine that, on input \( y_0, \ldots, y_{n-1} \), prepends \( a_0, \ldots, a_{m-1} \) to the input string, and runs \( x \). Each \( s_m^n \) is then just a primitive recursive function that finds a code for the appropriate Turing machine.

30.5 The Universal Partial Computable Function

Theorem 30.4. There is a universal partial computable function \( Un(k, x) \). In other words, there is a function \( Un(k, x) \) such that:

1. \( Un(k, x) \) is partial computable.
2. If \( f(x) \) is any partial computable function, then there is a natural number \( k \) such that \( f(x) \simeq Un(k, x) \) for every \( x \).

Proof. Let \( Un(k, x) \simeq U(\mu s. T(k, x, s)) \) in Kleene’s normal form theorem. \( \square \)

This is just a precise way of saying that we have an effective enumeration of the partial computable functions; the idea is that if we write \( f_k \) for the function defined by \( f_k(x) = Un(k, x) \), then the sequence \( f_0, f_1, f_2, \ldots \) includes all the partial computable functions, with the property that \( f_k(x) \) can be computed “uniformly” in \( k \) and \( x \). For simplicity, we are using a binary function that is universal for unary functions, but by coding sequences of numbers we can easily generalize this to more arguments. For example, note that
if \( f(x, y, z) \) is a 3-place partial recursive function, then the function \( g(x) \simeq f((x)_0, (x)_1, (x)_2) \) is a unary recursive function.

### 30.6 No Universal Computable Function

**Theorem 30.5.** There is no universal computable function. In other words, the universal function \( \text{Un}'(k, x) = \varphi_k(x) \) is not computable.

**Proof.** This theorem says that there is no total computable function that is universal for the total computable functions. The proof is a simple diagonalization: if \( \text{Un}'(k, x) \) were total and computable, then

\[
d(x) = \text{Un}'(x, x) + 1
\]

would also be total and computable. However, for every \( k \), \( d(k) \) is not equal to \( \text{Un}'(k, k) \).

---

### 30.7 The Halting Problem

Since, in our construction, \( \text{Un}(k, x) \) is defined if and only if the computation of the function coded by \( k \) produces a value for input \( x \), it is natural to ask if we can decide whether this is the case. And in fact, it is not. For the Turing machine model of computation, this means that whether a given Turing machine halts on a given input is computationally undecidable. The following theorem is therefore known as the “undecidability of the halting problem.” We will provide two proofs below. The first continues the thread of our previous discussion, while the second is more direct.

**Theorem 30.6.** Let

\[
h(k, x) = \begin{cases} 
1 & \text{if } \text{Un}(k, x) \text{ is defined} \\
0 & \text{otherwise}.
\end{cases}
\]

Then \( h \) is not computable.

**Proof.** If \( h \) were computable, we would have a universal computable function, as follows. Suppose \( h \) is computable, and define

\[
\text{Un}'(k, x) = \begin{cases} 
f \varphi \text{Un}(k, x) & \text{if } h(k, x) = 1 \\
0 & \text{otherwise}.
\end{cases}
\]
30.8. COMPARISON WITH RUSSELL’S PARADOX

But now \( \text{Un}'(k, x) \) is a total function, and is computable if \( h \) is. For instance, we could define \( g \) using primitive recursion, by

\[
\begin{align*}
g(0, k, x) & \simeq 0 \\
g(y + 1, k, x) & \simeq \text{Un}(k, x);
\end{align*}
\]

then

\[\text{Un}'(k, x) \simeq g(h(k, x), k, x).\]

And since \( \text{Un}'(k, x) \) agrees with \( \text{Un}(k, x) \) wherever the latter is defined, \( \text{Un}' \) is universal for those partial computable functions that happen to be total. But this contradicts Theorem 30.5.

\[\square\]

Proof. Suppose \( h(k, x) \) were computable. Define the function \( g \) by

\[
g(x) = \begin{cases} 
0 & \text{if } h(x, x) = 0 \\
\text{undefined} & \text{otherwise}.
\end{cases}
\]

The function \( g \) is partial computable; for example, one can define it as \( \mu y \ h(x, x) = 0 \). So, for some \( k, g(x) \simeq \text{Un}(k, x) \) for every \( x \). Is \( g \) defined at \( k \)? If it is, then, by the definition of \( g \), \( h(k, k) = 0 \). By the definition of \( f \), this means that \( \text{Un}(k, k) \) is undefined; but by our assumption that \( g(k) \simeq \text{Un}(k, x) \) for every \( x \), this means that \( g(k) \) is undefined, a contradiction. On the other hand, if \( g(k) \) is undefined, then \( h(k, k) \neq 0 \), and so \( h(k, k) = 1 \). But this means that \( \text{Un}(k, k) \) is defined, i.e., that \( g(k) \) is defined.

We can describe this argument in terms of Turing machines. Suppose there were a Turing machine \( H \) that took as input a description of a Turing machine \( K \) and an input \( x \), and decided whether or not \( K \) halts on input \( x \). Then we could build another Turing machine \( G \) which takes a single input \( x \), calls \( H \) to decide if machine \( x \) halts on input \( x \), and does the opposite. In other words, if \( H \) reports that \( x \) halts on input \( x \), \( G \) goes into an infinite loop, and if \( H \) reports that \( x \) doesn’t halt on input \( x \), then \( G \) just halts. Does \( G \) halt on input \( G \)? The argument above shows that it does if and only if it doesn’t—a contradiction. So our supposition that there is a such Turing machine \( H \), is false.

30.8 Comparison with Russell’s Paradox

It is instructive to compare and contrast the arguments in this section with Russell’s paradox:

1. Russell’s paradox: let \( S = \{ x : x \notin x \} \). Then \( x \in S \) if and only if \( x \notin S \), a contradiction.

Conclusion: There is no such set \( S \). Assuming the existence of a “set of all sets” is inconsistent with the other axioms of set theory.
CHAPTER 30. COMPUTABILITY THEORY

2. A modification of Russell’s paradox: let $F$ be the “function” from the set of all functions to $\{0, 1\}$, defined by

$$F(f) = \begin{cases} 1 & \text{if } f \text{ is in the domain of } f, \text{ and } f(f) = 0 \\ 0 & \text{otherwise} \end{cases}$$

A similar argument shows that $F(F) = 0$ if and only if $F(F) = 1$, a contradiction.

*Conclusion:* $F$ is not a function. The “set of all functions” is too big to be the domain of a function.

3. The diagonalization argument: let $f_0, f_1, \ldots$ be the enumeration of the partial computable functions, and let $G : \mathbb{N} \to \{0, 1\}$ be defined by

$$G(x) = \begin{cases} 1 & \text{if } f_x(x) \downarrow = 0 \\ 0 & \text{otherwise} \end{cases}$$

If $G$ is computable, then it is the function $f_k$ for some $k$. But then $G(k) = 1$ if and only if $G(k) = 0$, a contradiction.

*Conclusion:* $G$ is not computable. Note that according to the axioms of set theory, $G$ is still a function; there is no paradox here, just a clarification.

That talk of partial functions, computable functions, partial computable functions, and so on can be confusing. The set of all partial functions from $\mathbb{N}$ to $\mathbb{N}$ is a big collection of objects. Some of them are total, some of them are computable, some are both total and computable, and some are neither. Keep in mind that when we say “function,” by default, we mean a total function. Thus we have:

1. computable functions
2. partial computable functions that are not total
3. functions that are not computable
4. partial functions that are neither total nor computable

To sort this out, it might help to draw a big square representing all the partial functions from $\mathbb{N}$ to $\mathbb{N}$, and then mark off two overlapping regions, corresponding to the total functions and the computable partial functions, respectively. It is a good exercise to see if you can describe an object in each of the resulting regions in the diagram.
30.9 Computable Sets

We can extend the notion of computability from computable functions to computable sets:

**Definition 30.7.** Let $S$ be a set of natural numbers. Then $S$ is computable iff its characteristic function is. In other words, $S$ is computable iff the function

$$
\chi_S(x) = \begin{cases} 
1 & \text{if } x \in S \\
0 & \text{otherwise}
\end{cases}
$$

is computable. Similarly, a relation $R(x_0, \ldots, x_{k-1})$ is computable if and only if its characteristic function is.

Computable sets are also called decidable.

Notice that we now have a number of notions of computability: for partial functions, for functions, and for sets. Do not get them confused! The Turing machine computing a partial function returns the output of the function, for input values at which the function is defined; the Turing machine computing a set returns either 1 or 0, after deciding whether or not the input value is in the set or not.

30.10 Computably Enumerable Sets

**Definition 30.8.** A set is computably enumerable if it is empty or the range of a computable function.

**Historical Remarks** Computably enumerable sets are also called recursively enumerable instead. This is the original terminology, and today both are commonly used, as well as the abbreviations “c.e.” and “r.e.”

You should think about what the definition means, and why the terminology is appropriate. The idea is that if $S$ is the range of the computable function $f$, then

$$S = \{f(0), f(1), f(2), \ldots\},$$

and so $f$ can be seen as “enumerating” the elements of $S$. Note that according to the definition, $f$ need not be an increasing function, i.e., the enumeration need not be in increasing order. In fact, $f$ need not even be injective, so that the constant function $f(x) = 0$ enumerates the set $\{0\}$.

Any computable set is computably enumerable. To see this, suppose $S$ is computable. If $S$ is empty, then by definition it is computably enumerable. Otherwise, let $a$ be any element of $S$. Define $f$ by

$$f(x) = \begin{cases} 
x & \text{if } \chi_S(x) = 1 \\
a & \text{otherwise}
\end{cases}$$

Then $f$ is a computable function, and $S$ is the range of $f$. 
CHAPTER 30. COMPUTABILITY THEORY

30.11 Equivalent Definitions of Computably Enumerable Sets

The following gives a number of important equivalent statements of what it means to be computably enumerable.

Theorem 30.9. Let $S$ be a set of natural numbers. Then the following are equivalent:

1. $S$ is computably enumerable.
2. $S$ is the range of a partial computable function.
3. $S$ is empty or the range of a primitive recursive function.
4. $S$ is the domain of a partial computable function.

The first three clauses say that we can equivalently take any non-empty computably enumerable set to be enumerated by either a computable function, a partial computable function, or a primitive recursive function. The fourth clause tells us that if $S$ is computably enumerable, then for some index $e$,

$$S = \{ x : \phi_e(x) \downarrow \}.$$ 

In other words, $S$ is the set of inputs on for which the computation of $\phi_e$ halts. For that reason, computably enumerable sets are sometimes called semidecidable: if a number is in the set, you eventually get a “yes,” but if it isn’t, you never get a “no”!

Proof. Since every primitive recursive function is computable and every computable function is partial computable, (3) implies (1) and (1) implies (2). (Note that if $S$ is empty, $S$ is the range of the partial computable function that is nowhere defined.) If we show that (2) implies (3), we will have shown the first three clauses equivalent.

So, suppose $S$ is the range of the partial computable function $\phi_e$. If $S$ is empty, we are done. Otherwise, let $a$ be any element of $S$. By Kleene’s normal form theorem, we can write

$$\phi_e(x) = U(\mu s T(e, x, s)).$$

In particular, $\phi_e(x) \downarrow$ and $= y$ if and only if there is an $s$ such that $T(e, x, s)$ and $U(s) = y$. Define $f(z)$ by

$$f(z) = \begin{cases} 
U((z)_{1}) & \text{if } T(e, (z)_{0}, (z)_{1}) \\
 a & \text{otherwise.}
\end{cases}$$

Then $f$ is primitive recursive, because $T$ and $U$ are. Expressed in terms of Turing machines, if $z$ codes a pair $\langle (z)_{0}, (z)_{1} \rangle$ such that $(z)_{1}$ is a halting computation of machine $e$ on input $(z)_{0}$, then $f$ returns the output of the computation;
30.11. DEFINITIONS OF C. E. SETS

otherwise, it returns \(a\). We need to show that \(S\) is the range of \(f\), i.e., for any natural number \(y\), \(y \in S\) if and only if it is in the range of \(f\). In the forwards direction, suppose \(y \in S\). Then \(y\) is in the range of \(\varphi_e\), so for some \(x\) and \(s\), \(T(e, x, s)\) and \(U(s) = y\); but then \(y = f(\langle x, s \rangle)\). Conversely, suppose \(y\) is in the range of \(f\). Then either \(y = a\), or for some \(z\), \(T(e, (z)_0, (z)_1)\) and \(U((z)_1) = y\). Since, in the latter case, \(\varphi_e(x) \downarrow = y\), either way, \(y\) is in \(S\).

(The notation \(\varphi_e(x) \downarrow = y\) means “\(\varphi_e(x)\) is defined and equal to \(y\).” We could just as well use \(\varphi_e(x) = y\), but the extra arrow is sometimes helpful in reminding us that we are dealing with a partial function.)

To finish up the proof of Theorem 30.9, it suffices to show that (1) and (4) are equivalent. First, let us show that (1) implies (4). Suppose \(S\) is the range of a computable function \(f\), i.e.,

\[ S = \{y : \text{for some } x, f(x) = y\}. \]

Let

\[ g(y) = \mu x f(x) = y. \]

Then \(g\) is a partial computable function, and \(g(y)\) is defined if and only if for some \(x\), \(f(x) = y\). In other words, the domain of \(g\) is the range of \(f\). Expressed in terms of Turing machines: given a Turing machine \(F\) that enumerates the elements of \(S\), let \(G\) be the Turing machine that semi-decides \(S\) by searching through the outputs of \(F\) to see if a given element is in the set.

Finally, to show (4) implies (1), suppose that \(S\) is the domain of the partial computable function \(\varphi_e\), i.e.,

\[ S = \{x : \varphi_e(x) \downarrow\}. \]

If \(S\) is empty, we are done; otherwise, let \(a\) be any element of \(S\). Define \(f\) by

\[ f(z) = \begin{cases} (z)_0 & \text{if } T(e, (z)_0, (z)_1) \\ a & \text{otherwise.} \end{cases} \]

Then, as above, a number \(x\) is in the range of \(f\) if and only if \(\varphi_e(x) \downarrow\), i.e., if and only if \(x \in S\). Expressed in terms of Turing machines: given a machine \(M\), that semi-decides \(S\), enumerate the elements of \(S\) by running through all possible Turing machine computations, and returning the inputs that correspond to halting computations.

The fourth clause of Theorem 30.9 provides us with a convenient way of enumerating the computably enumerable sets: for each \(e\), let \(W_e\) denote the domain of \(\varphi_e\). Then if \(A\) is any computably enumerable set, \(A = W_e\) for some \(e\).

The following provides yet another characterization of the computably enumerable sets.
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Theorem 30.10. A set $S$ is computably enumerable if and only if there is a computable relation $R(x, y)$ such that

$$S = \{x : \exists y R(x, y)\}.$$

Proof. In the forward direction, suppose $S$ is computably enumerable. Then for some $e$, $S = W_e$. For this value of $e$ we can write $S$ as

$$S = \{x : \exists y T(e, x, y)\}.$$

In the reverse direction, suppose $S = \{x : \exists y R(x, y)\}$. Define $f$ by

$$f(x) \simeq \mu y \text{AtomRx}, y.$$

Then $f$ is partial computable, and $S$ is the domain of $f$. 

30.12 Computably Enumerable Sets are Closed under Union and Intersection

The following theorem gives some closure properties on the set of computably enumerable sets.

Theorem 30.11. Suppose $A$ and $B$ are computably enumerable. Then so are $A \cap B$ and $A \cup B$.

Proof. Theorem 30.9 allows us to use various characterizations of the computably enumerable sets. By way of illustration, we will provide a few different proofs.

For the first proof, suppose $A$ is enumerated by a computable function $f$, and $B$ is enumerated by a computable function $g$. Let

$$h(x) = \mu y (f(y) = x \lor g(y) = x) \text{ and } j(x) = \mu y (f((y)0) = x \land g((y)1) = x).$$

Then $A \cup B$ is the domain of $h$, and $A \cap B$ is the domain of $j$.

Here is what is going on, in computational terms: given procedures that enumerate $A$ and $B$, we can semi-decide if an element $x$ is in $A \cup B$ by looking for $x$ in either enumeration; and we can semi-decide if an element $x$ is in $A \cap B$ for looking for $x$ in both enumerations at the same time.

For the second proof, suppose again that $A$ is enumerated by $f$ and $B$ is enumerated by $g$. Let

$$k(x) = \begin{cases} f(x/2) & \text{if } x \text{ is even} \\ g((x-1)/2) & \text{if } x \text{ is odd.} \end{cases}$$

Then $k$ enumerates $A \cup B$; the idea is that $k$ just alternates between the enumerations offered by $f$ and $g$. Enumerating $A \cap B$ is trickier. If $A \cap B$ is empty, it
30.13. COMPUTABLY ENUMERABLE SETS NOT CLOSED UNDER COMPLEMENT

is trivially computably enumerable. Otherwise, let \( c \) be any element of \( A \cap B \), and define \( l \) by

\[
l(x) = \begin{cases} 
  f((x)0) & \text{if } f((x)0) = g((x)1) \\
  c & \text{otherwise.}
\end{cases}
\]

In computational terms, \( l \) runs through pairs of elements in the enumerations of \( f \) and \( g \), and outputs every match it finds; otherwise, it just stalls by outputting \( c \).

For the last proof, suppose \( A \) is the domain of the partial function \( m(x) \) and \( B \) is the domain of the partial function \( n(x) \). Then \( A \cap B \) is the domain of the partial function \( m(x) + n(x) \).

In computational terms, if \( A \) is the set of values for which \( m \) halts and \( B \) is the set of values for which \( n \) halts, \( A \cap B \) is the set of values for which both procedures halt.

Expressing \( A \cup B \) as a set of halting values is more difficult, because one has to simulate \( m \) and \( n \) in parallel. Let \( d \) be an index for \( m \) and let \( e \) be an index for \( n \); in other words, \( m = \varphi_d \) and \( n = \varphi_e \). Then \( A \cup B \) is the domain of the function

\[
p(x) = \mu y \ (T(d, x, y) \lor T(e, x, y)).
\]

In computational terms, on input \( x \), \( p \) searches for either a halting computation for \( m \) or a halting computation for \( n \), and halts if it finds either one.

\[ \square \]

30.13 Computably Enumerable Sets not Closed under Complement

Suppose \( A \) is computably enumerable. Is the complement of \( A \), \( \overline{A} = \mathbb{N} \setminus A \), necessarily computably enumerable as well? The following theorem and corollary show that the answer is “no.”

**Theorem 30.12.** Let \( A \) be any set of natural numbers. Then \( A \) is computable if and only if both \( A \) and \( \overline{A} \) are computably enumerable.

**Proof.** The forwards direction is easy: if \( A \) is computable, then \( \overline{A} \) is computable as well (\( \chi_A = 1 - \chi_{\overline{A}} \)), and so both are computably enumerable.

In the other direction, suppose \( A \) and \( \overline{A} \) are both computably enumerable. Let \( A \) be the domain of \( \varphi_d \), and let \( \overline{A} \) be the domain of \( \varphi_e \). Define \( h \) by

\[
h(x) = \mu s \ (T(d, x, s) \lor T(e, x, s)).
\]

In other words, on input \( x \), \( h \) searches for either a halting computation of \( \varphi_d \) or a halting computation of \( \varphi_e \). Now, if \( x \in A \), it will succeed in the first case, and if \( x \in \overline{A} \), it will succeed in the second case. So, \( h \) is a total computable
function. But now we have that for every \( x, x \in A \) if and only if \( T(e, x, h(x)) \), i.e., if \( \phi_e \) is the one that is defined. Since \( T(e, x, h(x)) \) is a computable relation, \( A \) is computable.

It is easier to understand what is going on in informal computational terms: to decide \( A \), on input \( x \) search for halting computations of \( \phi_e \) and \( \phi_f \). One of them is bound to halt; if it is \( \phi_e \), then \( x \) is in \( A \), and otherwise, \( x \) is in \( A \).

**Corollary 30.13.** \( K_0 \) is not computably enumerable.

**Proof.** We know that \( K_0 \) is computably enumerable, but not computable. If \( K_0 \) were computably enumerable, then \( K_0 \) would be computable by Theorem 30.12.

### 30.14 Reducibility

We now know that there is at least one set, \( K_0 \), that is computably enumerable but not computable. It should be clear that there are others. The method of reducibility provides a powerful method of showing that other sets have these properties, without constantly having to return to first principles.

Generally speaking, a “reduction” of a set \( A \) to a set \( B \) is a method of transforming answers to whether or not elements are in \( B \) into answers as to whether or not elements are in \( A \). We will focus on a notion called “many-one reducibility,” but there are many other notions of reducibility available, with varying properties. Notions of reducibility are also central to the study of computational complexity, where efficiency issues have to be considered as well. For example, a set is said to be “NP-complete” if it is in NP and every NP problem can be reduced to it, using a notion of reduction that is similar to the one described below, only with the added requirement that the reduction can be computed in polynomial time.

We have already used this notion implicitly. Define the set \( K \) by

\[
K = \{ x : \varphi_x(x) \downarrow \},
\]

i.e., \( K = \{ x : x \in W_x \} \). Our proof that the halting problem in unsolvable, Theorem 30.6, shows most directly that \( K \) is not computable. Recall that \( K_0 \) is the set

\[
K_0 = \{ \langle e, x \rangle : \varphi_e(x) \downarrow \}.
\]

i.e. \( K_0 = \{ \langle x, e \rangle : x \in W_e \} \). It is easy to extend any proof of the uncomputability of \( K \) to the uncomputability of \( K_0 \); if \( K_0 \) were computable, we could decide whether or not an element \( x \) is in \( K \) simply by asking whether or not the pair \( \langle x, x \rangle \) is in \( K_0 \). The function \( f \) which maps \( x \) to \( \langle x, x \rangle \) is an example of a reduction of \( K \) to \( K_0 \).
30.15. PROPERTIES OF REDUCIBILITY

Definition 30.14. Let $A$ and $B$ be sets. Then $A$ is said to be many-one reducible to $B$, written $A \leq_{m} B$, if there is a computable function $f$ such that for every natural number $x$,

$$x \in A \text{ if and only if } f(x) \in B.$$ 

If $A$ is many-one reducible to $B$ and vice-versa, then $A$ and $B$ are said to be many-one equivalent, written $A \equiv_{m} B$.

If the function $f$ in the definition above happens to be injective, $A$ is said to be one-one reducible to $B$. Most of the reductions described below meet this stronger requirement, but we will not use this fact.

It is true, but by no means obvious, that one-one reducibility really is a stronger requirement than many-one reducibility. In other words, there are infinite sets $A$ and $B$ such that $A$ is many-one reducible to $B$ but not one-one reducible to $B$.

30.15 Properties of Reducibility

The intuition behind writing $A \leq_{m} B$ is that $A$ is “no harder than” $B$. The following two propositions support this intuition.

Proposition 30.15. If $A \leq_{m} B$ and $B \leq_{m} C$, then $A \leq_{m} C$.

Proof. Composing a reduction of $A$ to $B$ with a reduction of $B$ to $C$ yields a reduction of $A$ to $C$. (You should check the details!) \qed

Proposition 30.16. Let $A$ and $B$ be any sets, and suppose $A$ is many-one reducible to $B$.

1. If $B$ is computably enumerable, so is $A$.

2. If $B$ is computable, so is $A$.

Proof. Let $f$ be a many-one reduction from $A$ to $B$. For the first claim, just check that if $B$ is the domain of a partial function $g$, then $A$ is the domain of $g \circ f$:

$$x \in A \iff f(x) \in B \iff g(f(x)) \downarrow.$$ 

For the second claim, remember that if $B$ is computable then $B$ and $\overline{B}$ are computably enumerable. It is not hard to check that $f$ is also a many-one reduction of $\overline{A}$ to $\overline{B}$, so, by the first part of this proof, $A$ and $\overline{A}$ are computably enumerable. So $A$ is computable as well. (Alternatively, you can check that $\chi_{A} = \chi_{B} \circ f$; so if $\chi_{B}$ is computable, then so is $\chi_{A}$.) \qed
A more general notion of reducibility called Turing reducibility is useful in other contexts, especially for proving undecidability results. Note that by Corollary 30.13, the complement of $K_0$ is not reducible to $K_0$, since it is not computably enumerable. But, intuitively, if you knew the answers to questions about $K_0$, you would know the answer to questions about its complement as well. A set $A$ is said to be Turing reducible to $B$ if one can determine answers to questions in $A$ using a computable procedure that can ask questions about $B$. This is more liberal than many-one reducibility, in which (1) you are only allowed to ask one question about $B$, and (2) a “yes” answer has to translate to a “yes” answer to the question about $A$, and similarly for “no.” It is still the case that if $A$ is Turing reducible to $B$ and $B$ is computable then $A$ is computable as well (though, as we have seen, the analogous statement does not hold for computable enumerability).

You should think about the various notions of reducibility we have discussed, and understand the distinctions between them. We will, however, only deal with many-one reducibility in this chapter. Incidentally, both types of reducibility discussed in the last paragraph have analogues in computational complexity, with the added requirement that the Turing machines run in polynomial time: the complexity version of many-one reducibility is known as Karp reducibility, while the complexity version of Turing reducibility is known as Cook reducibility.

### 30.16 Complete Computably Enumerable Sets

**Definition 30.17.** A set $A$ is a complete computably enumerable set (under many-one reducibility) if

1. $A$ is computably enumerable, and
2. for any other computably enumerable set $B$, $B \leq_m A$.

In other words, complete computably enumerable sets are the “hardest” computably enumerable sets possible; they allow one to answer questions about any computably enumerable set.

**Theorem 30.18.** $K$, $K_0$, and $K_1$ are all complete computably enumerable sets.

**Proof.** To see that $K_0$ is complete, let $B$ be any computably enumerable set. Then for some index $e$,

$$B = W_e = \{ x : \phi_e(x) \downarrow \}.$$ 

Let $f$ be the function $f(x) = \langle e, x \rangle$. Then for every natural number $x$, $x \in B$ if and only if $f(x) \in K_0$. In other words, $f$ reduces $B$ to $K_0$. 
30.17. AN EXAMPLE OF REDUCIBILITY

To see that \( K_1 \) is complete, note that in the proof of Proposition 30.19 we reduced \( K_0 \) to it. So, by Proposition 30.15, any computably enumerable set can be reduced to \( K_1 \) as well.

\( K \) can be reduced to \( K_0 \) in much the same way. \( \Box \)

So, it turns out that all the examples of computably enumerable sets that we have considered so far are either computable, or complete. This should seem strange! Are there any examples of computably enumerable sets that are neither computable nor complete? The answer is yes, but it wasn’t until the middle of the 1950s that this was established by Friedberg and Muchnik, independently.

30.17 An Example of Reducibility

Let us consider an application of Proposition 30.16.

**Proposition 30.19.** Let

\[ K_1 = \{ e : \phi_e(0) \downarrow \} \]

Then \( K_1 \) is computably enumerable but not computable.

**Proof.** Since \( K_1 = \{ e : \exists s T(e,0,s) \} \), \( K_1 \) is computably enumerable by Theorem 30.10.

To show that \( K_1 \) is not computable, let us show that \( K_0 \) is reducible to it.

This is a little bit tricky, since using \( K_1 \) we can only ask questions about computations that start with a particular input, 0. Suppose you have a smart friend who can answer questions of this type (friends like this are known as “oracles”). Then suppose someone comes up to you and asks you whether or not \( \langle e, x \rangle \) is in \( K_0 \), that is, whether or not machine \( e \) halts on input \( x \). One thing you can do is build another machine, \( e_x \), that, for any input, ignores that input and instead runs \( e \) on input \( x \). Then clearly the question as to whether machine \( e \) halts on input \( x \) is equivalent to the question as to whether machine \( e_x \) halts on input 0 (or any other input). So, then you ask your friend whether this new machine, \( e_x \), halts on input 0; your friend’s answer to the modified question provides the answer to the original one. This provides the desired reduction of \( K_0 \) to \( K_1 \).

Using the universal partial computable function, let \( f \) be the 3-ary function defined by

\[ f(x, y, z) \simeq \phi_x(y). \]

Note that \( f \) ignores its third input entirely. Pick an index \( e \) such that \( f = \phi_e^3 \); so we have

\[ \phi_e^3(x, y, z) \simeq \phi_x(y). \]
By the s-m-n theorem, there is a function \( s(e, x, y) \) such that, for every \( z \),
\[
\phi_{s(e,x,y)}(z) \simeq \phi^3_e(x,y,z) \\
\simeq \phi_3(y).
\]

In terms of the informal argument above, \( s(e, x, y) \) is an index for the machine that, for any input \( z \), ignores that input and computes \( \phi_3(y) \). In particular, we have
\[
\phi_{s(e,x,y)}(0) \downarrow \text{ if and only if } \phi_3(y) \downarrow.
\]
In other words, \( \langle x, y \rangle \in K_0 \) if and only if \( s(e, x, y) \in K_1 \). So the function \( g \) defined by
\[
g(w) = s(e, (w)_0, (w)_1)
\]
is a reduction of \( K_0 \) to \( K_1 \).

### 30.18 Totality is Undecidable

Let us consider one more example of using the s-m-n theorem to show that something is noncomputable. Let \( \text{Tot} \) be the set of indices of total computable functions, i.e.
\[
\text{Tot} = \{ x : \text{for every } y, \phi_x(y) \downarrow \}.
\]

**Proposition 30.20.** \( \text{Tot} \) is not computable.

**Proof.** To see that \( \text{Tot} \) is not computable, it suffices to show that \( K \) is reducible to it. Let \( h(x, y) \) be defined by
\[
h(x, y) \simeq \begin{cases} 
0 & \text{if } x \in K \\
\text{undefined} & \text{otherwise}
\end{cases}
\]
Note that \( h(x, y) \) does not depend on \( y \) at all. It should not be hard to see that \( h \) is partial computable: on input \( x, y \), the we compute \( h \) by first simulating the function \( \phi_x \) on input \( x \); if this computation halts, \( h(x, y) \) outputs 0 and halts. So \( h(x, y) \) is just \( Z(\mu s \; T(x,x,s)) \), where \( Z \) is the constant zero function.

Using the s-m-n theorem, there is a primitive recursive function \( k(x) \) such that for every \( x \) and \( y \),
\[
\phi_{k(x)}(y) = \begin{cases} 
0 & \text{if } x \in K \\
\text{undefined} & \text{otherwise}
\end{cases}
\]
So \( \phi_{k(x)} \) is total if \( x \in K \), and undefined otherwise. Thus, \( k \) is a reduction of \( K \) to \( \text{Tot} \).

It turns out that \( \text{Tot} \) is not even computably enumerable—its complexity lies further up on the “arithmetic hierarchy.” But we will not worry about this strengthening here.
30.19 Rice’s Theorem

If you think about it, you will see that the specifics of Tot do not play into the proof of Proposition 30.20. We designed $h(x, y)$ to act like the constant function $j(y) = 0$ exactly when $x$ is in $K$; but we could just as well have made it act like any other partial computable function under those circumstances. This observation lets us state a more general theorem, which says, roughly, that no nontrivial property of computable functions is decidable.

Keep in mind that $\phi_0, \phi_1, \phi_2, \ldots$ is our standard enumeration of the partial computable functions.

**Theorem 30.21 (Rice’s Theorem).** Let $C$ be any set of partial computable functions, and let $A = \{ n : \phi_n \in C \}$. If $A$ is computable, then either $C$ is $\emptyset$ or $C$ is the set of all the partial computable functions.

An index set is a set $A$ with the property that if $n$ and $m$ are indices which “compute” the same function, then either both $n$ and $m$ are in $A$, or neither is. It is not hard to see that the set $A$ in the theorem has this property. Conversely, if $A$ is an index set and $C$ is the set of functions computed by these indices, then $A = \{ n : \phi_n \in C \}$.

With this terminology, Rice’s theorem is equivalent to saying that no nontrivial index set is decidable. To understand what the theorem says, it is helpful to emphasize the distinction between programs (say, in your favorite programming language) and the functions they compute. There are certainly questions about programs (indices), which are syntactic objects, that are computable: does this program have more than 150 symbols? Does it have more than 22 lines? Does it have a “while” statement? Does the string “hello world” every appear in the argument to a “print” statement? Rice’s theorem says that no nontrivial question about the program’s behavior is computable. This includes questions like these: does the program halt on input 0? Does it ever halt? Does it ever output an even number?

**Proof of Rice’s theorem.** Suppose $C$ is neither $\emptyset$ nor the set of all the partial computable functions, and let $A$ be the set of indices of functions in $C$. We will show that if $A$ were computable, we could solve the halting problem; so $A$ is not computable.

Without loss of generality, we can assume that the function $f$ which is nowhere defined is not in $C$ (otherwise, switch $C$ and its complement in the argument below). Let $g$ be any function in $C$. The idea is that if we could decide $A$, we could tell the difference between indices computing $f$, and indices computing $g$; and then we could use that capability to solve the halting problem.
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Here’s how. Using the universal computation predicate, we can define a function

\[ h(x, y) \simeq \begin{cases} 
\text{undefined} & \text{if } \phi_x(x) \uparrow \\
\phi_x(x) & \text{otherwise.} 
\end{cases} \]

To compute \( h \), first we try to compute \( \phi_x(x) \); if that computation halts, we go on to compute \( g(y) \); and if \emph{that} computation halts, we return the output. More formally, we can write

\[ h(x, y) \simeq P^2_0(g(y), \text{Un}(x, x)). \]

where \( P^2_0(z_0, z_1) = z_0 \) is the 2-place projection function returning the 0-th argument, which is computable.

Then \( h \) is a composition of partial computable functions, and the right side is defined and equal to \( g(y) \) just when \( \text{Un}(x, x) \) and \( g(y) \) are both defined.

Notice that for a fixed \( x \), if \( \phi_x(x) \) is undefined, then \( h(x, y) \) is undefined for every \( y \); and if \( \phi_x(x) \) is defined, then \( h(x, y) \simeq g(y) \). So, for any fixed value of \( x \), either \( h(x, y) \) acts just like \( f \) or it acts just like \( g \), and deciding whether or not \( \phi_x(x) \) is defined amounts to deciding which of these two cases holds. But this amounts to deciding whether or not \( h(x, y) \simeq h(x, y) \) is in \( C \) or not, and if \( A \) were computable, we could do just that.

More formally, since \( h \) is partial computable, it is equal to the function \( \varphi_k \) for some index \( k \). By the \( s\)-m-n theorem there is a primitive recursive function \( s \) such that for each \( x \), \( \varphi_{s(k,x)}(y) = h_x(y) \). Now we have that for each \( x \), if \( \varphi_x(x) \downarrow \), then \( \varphi_{s(k,x)}(y) \) is the same function as \( g \), and so \( s(k,x) \) is in \( A \). On the other hand, if \( \varphi_x(x) \uparrow \), then \( \varphi_{s(k,x)}(y) \) is the same function as \( f \), and so \( s(k,x) \) is not in \( A \). In other words we have that for every \( x, x \in K \) if and only if \( s(k,x) \in A \). If \( A \) were computable, \( K \) would be also, which is a contradiction. So \( A \) is not computable.

Rice’s theorem is very powerful. The following immediate corollary shows some sample applications.

**Corollary 30.22.** The following sets are undecidable.

1. \( \{ x : 17 \text{ is in the range of } \varphi_x \} \)

2. \( \{ x : \varphi_x \text{ is constant} \} \)

3. \( \{ x : \varphi_x \text{ is total} \} \)

4. \( \{ x : \text{whenever } y < y', \varphi_x(y) \downarrow, \text{ and if } \varphi_x(y') \downarrow, \text{ then } \varphi_x(y) < \varphi_x(y') \} \)

**Proof.** These are all nontrivial index sets. \( \square \)
30.20  The Fixed-Point Theorem

Let’s consider the halting problem again. As temporary notation, let us write \(\lceil \varphi_x(y) \rceil\) for \(\langle x, y \rangle\); think of this as representing a “name” for the value \(\varphi_x(y)\). With this notation, we can reword one of our proofs that the halting problem is undecidable.

Question: is there a computable function \(h\), with the following property?

For every \(x\) and \(y\),

\[
h(\lceil \varphi_x(y) \rceil) = \begin{cases} 1 & \text{if } \varphi_x(y) \downarrow \\ 0 & \text{otherwise.} \end{cases}
\]

Answer: No; otherwise, the partial function

\[
g(x) \simeq \begin{cases} 0 & \text{if } h(\lceil \varphi_x(x) \rceil) = 0 \\ \text{undefined} & \text{otherwise} \end{cases}
\]

would be computable, and so have some index \(e\). But then we have

\[
\varphi_e(e) \simeq \begin{cases} 0 & \text{if } h(\lceil \varphi_e(e) \rceil) = 0 \\ \text{undefined} & \text{otherwise,} \end{cases}
\]

in which case \(\varphi_e(e)\) is defined if and only if it isn’t, a contradiction.

Now, take a look at the equation with \(\varphi_e\). There is an instance of self-reference there, in a sense: we have arranged for the value of \(\varphi_e(e)\) to depend on \(\lceil \varphi_e(e) \rceil\), in a certain way. The fixed-point theorem says that we can do this, in general—not just for the sake of proving contradictions.

Lemma 30.23 gives two equivalent ways of stating the fixed-point theorem. Logically speaking, the fact that the statements are equivalent follows from the fact that they are both true; but what we really mean is that each one follows straightforwardly from the other, so that they can be taken as alternative statements of the same theorem.

**Lemma 30.23.** The following statements are equivalent:

1. For every partial computable function \(g(x, y)\), there is an index \(e\) such that for every \(y\),

   \[
   \varphi_e(y) \simeq g(e, y).
   \]

2. For every computable function \(f(x)\), there is an index \(e\) such that for every \(y\),

   \[
   \varphi_e(y) \simeq \varphi_{f(e)}(y).
   \]

**Proof.** \((1) \Rightarrow (2)\): Given \(f\), define \(g\) by \(g(x, y) \simeq \text{Un}(f(x), y)\). Use (1) to get an index \(e\) such that for every \(y\),

\[
\varphi_e(y) = \text{Un}(f(e), y) = \varphi_{f(e)}(y).
\]

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(2) ⇒ (1): Given \( g \), use the \( s-m-n \) theorem to get \( f \) such that for every \( x \) and \( y \), \( \phi_f(x)(y) \simeq g(x,y) \). Use (2) to get an index \( e \) such that

\[
\phi_e(y) = \phi_{f(e)}(y) = g(e,y).
\]

This concludes the proof. \( \square \)

Before showing that statement (1) is true (and hence (2) as well), consider how bizarre it is. Think of \( e \) as being a computer program; statement (1) says that given any partial computable \( g(x,y) \), you can find a computer program \( e \) that computes \( g(e,y) \simeq g(e,y) \). In other words, you can find a computer program that computes a function that references the program itself.

**Theorem 30.24.** The two statements in Lemma 30.23 are true. Specifically, for every partial computable function \( g(x,y) \), there is an index \( e \) such that for every \( y \),

\[
\phi_e(y) \simeq g(e,y).
\]

**Proof.** The ingredients are already implicit in the discussion of the halting problem above. Let \( \text{diag}(x) \) be a computable function which for each \( x \) returns an index for the function \( f_x(y) \simeq \phi_x(x,y) \), i.e.

\[
\phi_{\text{diag}(x)}(y) \simeq \phi_x(x,y).
\]

Think of \( \text{diag} \) as a function that transforms a program for a 2-ary function into a program for a 1-ary function, obtained by fixing the original program as its first argument. The function \( \text{diag} \) can be defined formally as follows: first define \( s \) by

\[
s(x,y) \simeq \text{Un}^2(x,x,y),
\]

where \( \text{Un}^2 \) is a 3-ary function that is universal for partial computable 2-ary functions. Then, by the \( s-m-n \) theorem, we can find a primitive recursive function \( \text{diag} \) satisfying

\[
\phi_{\text{diag}(x)}(y) \simeq s(x,y).
\]

Now, define the function \( l \) by

\[
l(x,y) \simeq g(\text{diag}(x),y).
\]

and let \( \Gamma \) be an index for \( l \). Finally, let \( e = \text{diag}(\Gamma) \). Then for every \( y \), we have

\[
\phi_e(y) \simeq \phi_{\text{diag}(\Gamma)}(y) \simeq \phi_{\Gamma \setminus \Gamma}(y) \simeq l(\Gamma,y) \simeq g(\text{diag}(\Gamma),y) \simeq g(e,y),
\]

as required. \( \square \)
30.20. THE FIXED-POINT THEOREM

What’s going on? Suppose you are given the task of writing a computer program that prints itself out. Suppose further, however, that you are working with a programming language with a rich and bizarre library of string functions. In particular, suppose your programming language has a function diag which works as follows: given an input string s, diag locates each instance of the symbol ‘x’ occurring in s, and replaces it by a quoted version of the original string. For example, given the string

```
hello x world
```
as input, the function returns

```
hello ‘hello x world’ world
```
as output. In that case, it is easy to write the desired program; you can check that

```
print(diag('print(diag(x))'))
```
does the trick. For more common programming languages like C++ and Java, the same idea (with a more involved implementation) still works.

We are only a couple of steps away from the proof of the fixed-point theorem. Suppose a variant of the print function print(x, y) accepts a string x and another numeric argument y, and prints the string x repeatedly, y times. Then the “program”

```
getinput(y); print(diag('getinput(y); print(diag(x), y)'), y)
```
prints itself out y times, on input y. Replacing the getinput—print—diag skeleton by an arbitrary function g(x, y) yields

```
g(diag('g(diag(x), y)'), y)
```
which is a program that, on input y, runs g on the program itself and y. Thinking of “quoting” with “using an index for,” we have the proof above.

For now, it is o.k. if you want to think of the proof as formal trickery, or black magic. But you should be able to reconstruct the details of the argument given above. When we prove the incompleteness theorems (and the related “fixed-point theorem”) we will discuss other ways of understanding why it works.

The same idea can be used to get a “fixed point” combinator. Suppose you have a lambda term g, and you want another term k with the property that k is β-equivalent to gk. Define terms

```
diag(x) = xx
```
and

```
l(x) = g(diag(x))
```
using our notational conventions; in other words, \( l \) is the term \( \lambda x. g(xx) \). Let \( k \) be the term \( ll \). Then we have

\[
\begin{align*}
  k &= (\lambda x. g(xx))(\lambda x. g(xx)) \\
  &= g((\lambda x. g(xx))(\lambda x. g(xx))) \\
  &= gk.
\end{align*}
\]

If one takes

\[
Y = \lambda g. ((\lambda x. g(xx))(\lambda x. g(xx)))
\]

then \( Yg \) and \( g(Yg) \) reduce to a common term; so \( Yg \equiv \beta g(Yg) \). This is known as “Curry’s combinator.” If instead one takes

\[
Y = (\lambda x g. g(xg))(\lambda x g. g(xg))
\]

then in fact \( Yg \) reduces to \( g(Yg) \), which is a stronger statement. This latter version of \( Y \) is known as “Turing’s combinator.”

### 30.21 Applying the Fixed-Point Theorem

The fixed-point theorem essentially lets us define partial computable functions in terms of their indices. For example, we can find an index \( e \) such that for every \( y \),

\[
\varphi_e(y) = e + y.
\]

As another example, one can use the proof of the fixed-point theorem to design a program in Java or C++ that prints itself out.

Remember that if for each \( e \), we let \( W_e \) be the domain of \( \varphi_e \), then the sequence \( W_0, W_1, W_2, \ldots \) enumerates the computably enumerable sets. Some of these sets are computable. One can ask if there is an algorithm which takes as input a value \( x \), and, if \( W_x \) happens to be computable, returns an index for its characteristic function. The answer is “no,” there is no such algorithm:

**Theorem 30.25.** There is no partial computable function \( f \) with the following property: whenever \( W_e \) is computable, then \( f(e) \) is defined and \( \varphi_{f(e)} \) is its characteristic function.

**Proof.** Let \( f \) be any computable function; we will construct an \( e \) such that \( W_e \) is computable, but \( \varphi_{f(e)} \) is not its characteristic function. Using the fixed point theorem, we can find an index \( e \) such that

\[
\varphi_e(y) \simeq \begin{cases} 
0 & \text{if } y = 0 \text{ and } \varphi_{f(e)}(0) \downarrow = 0 \\
\text{undefined} & \text{otherwise.}
\end{cases}
\]

That is, \( e \) is obtained by applying the fixed-point theorem to the function defined by

\[
g(x, y) \simeq \begin{cases} 
0 & \text{if } y = 0 \text{ and } \varphi_{f(x)}(0) \downarrow = 0 \\
\text{undefined} & \text{otherwise.}
\end{cases}
\]
Informally, we can see that $g$ is partial computable, as follows: on input $x$ and $y$, the algorithm first checks to see if $y$ is equal to 0. If it is, the algorithm computes $f(x)$, and then uses the universal machine to compute $\varphi_f(x)(0)$. If this last computation halts and returns 0, the algorithm returns 0; otherwise, the algorithm doesn’t halt.

But now notice that if $\varphi_f(e)(0)$ is defined and equal to 0, then $\varphi_{f(e)}(y)$ is defined exactly when $y$ is equal to 0, so $W_e = \{0\}$. If $\varphi_f(e)(0)$ is not defined, or is defined but not equal to 0, then $W_e = \emptyset$. Either way, $\varphi_f(e)$ is not the characteristic function of $W_e$, since it gives the wrong answer on input 0.

### 30.22 Defining Functions using Self-Reference

It is generally useful to be able to define functions in terms of themselves. For example, given computable functions $k$, $l$, and $m$, the fixed-point lemma tells us that there is a partial computable function $f$ satisfying the following equation for every $y$:

$$f(y) \simeq \begin{cases} k(y) & \text{if } l(y) = 0 \\ f(m(y)) & \text{otherwise.} \end{cases}$$

Again, more specifically, $f$ is obtained by letting

$$g(x,y) \simeq \begin{cases} k(y) & \text{if } l(y) = 0 \\ \varphi_x(m(y)) & \text{otherwise} \end{cases}$$

and then using the fixed-point lemma to find an index $e$ such that $\varphi_e(y) = g(e,y)$.

For a concrete example, the “greatest common divisor” function $\gcd(u,v)$ can be defined by

$$\gcd(u,v) \simeq \begin{cases} v & \text{if } 0 = 0 \\ \gcd(\text{mod}(v,u),u) & \text{otherwise} \end{cases}$$

where $\text{mod}(v,u)$ denotes the remainder of dividing $v$ by $u$. An appeal to the fixed-point lemma shows that $\gcd$ is partial computable. (In fact, this can be put in the format above, letting $y$ code the pair $\langle u, v \rangle$.) A subsequent induction on $u$ then shows that, in fact, $\gcd$ is total.

Of course, one can cook up self-referential definitions that are much fancier than the examples just discussed. Most programming languages support definitions of functions in terms of themselves, one way or another. Note that this is a little bit less dramatic than being able to define a function in terms of an index for an algorithm computing the functions, which is what, in full generality, the fixed-point theorem lets you do.
30.23 Minimization with Lambda Terms

When it comes to the lambda calculus, we’ve shown the following:

1. Every primitive recursive function is represented by a lambda term.

2. There is a lambda term \( Y \) such that for any lambda term \( G \), \( YG \rightarrow G(YG) \).

To show that every partial computable function is represented by some lambda term, we only need to show the following.

Lemma 30.26. Suppose \( f(x, y) \) is primitive recursive. Let \( g \) be defined by

\[
g(x) \simeq \mu y f(x, y) = 0.
\]

Then \( g \) is represented by a lambda term.

Proof. The idea is roughly as follows. Given \( x \), we will use the fixed-point lambda term \( Y \) to define a function \( h_x(n) \) which searches for a \( y \) starting at \( n \); then \( g(x) \) is just \( h_x(0) \). The function \( h_x \) can be expressed as the solution of a fixed-point equation:

\[
h_x(n) \simeq \begin{cases} n & \text{if } f(x, n) = 0 \\ h_x(n + 1) & \text{otherwise.} \end{cases}
\]

Here are the details. Since \( f \) is primitive recursive, it is represented by some term \( F \). Remember that we also have a lambda term \( D \) such that \( D(M, N, \overline{0}) \rightarrow M \) and \( D(M, N, \overline{1}) \rightarrow N \). Fixing \( x \) for the moment, to represent \( h_x \) we want to find a term \( H \) (depending on \( x \)) satisfying

\[
H(\overline{n}) \equiv D(\overline{n}, H(S(\overline{n})), F(x, \overline{n})).
\]

We can do this using the fixed-point term \( Y \). First, let \( U \) be the term

\[
\lambda h. \lambda z. D(z, (h(Sz)), F(x, z)),
\]

and then let \( H \) be the term \( YU \). Notice that the only free variable in \( H \) is \( x \). Let us show that \( H \) satisfies the equation above.

By the definition of \( Y \), we have

\[
H = YU \equiv U(YU) = U(H).
\]

In particular, for each natural number \( n \), we have

\[
H(\overline{n}) \equiv U(H, \overline{n}) \rightarrow D(\overline{n}, H(S(\overline{n})), F(x, \overline{n})),
\]
as required. Notice that if you substitute a numeral \(\overline{m}\) for \(x\) in the last line, the expression reduces to \(\overline{n}\) if \(F(\overline{m}, \overline{n})\) reduces to \(\overline{0}\), and it reduces to \(H(S(\overline{n}))\) if \(F(\overline{m}, \overline{n})\) reduces to any other numeral.

To finish off the proof, let \(G\) be \(\lambda x. H(\overline{0})\). Then \(G\) represents \(g\); in other words, for every \(m\), \(G(\overline{m})\) reduces to \(\overline{g(m)}\), if \(g(m)\) is defined, and has no normal form otherwise.

Problems

Problem 30.1. Give a reduction of \(K\) to \(K_0\).
Part VI

Turing Machines
30.23. MINIMIZATION WITH LAMBDA TERMS

The material in this part is a basic and informal introduction to Turing machines. It needs more examples and exercises, and perhaps information on available Turing machine simulators. The proof of the unsolvability of the decision problem uses a successor function, hence all models are infinite. One could strengthen the result by using a successor relation instead. There probably are subtle oversights; use these as checks on students' attention (but also file issues!).
Chapter 31

Turing Machine Computations

31.1 Introduction

What does it mean for a function, say, from \( \mathbb{N} \) to \( \mathbb{N} \) to be computable? Among the first answers, and the most well known one, is that a function is computable if it can be computed by a Turing machine. This notion was set out by Alan Turing in 1936. Turing machines are an example of a model of computation—they are a mathematically precise way of defining the idea of a “computational procedure.” What exactly that means is debated, but it is widely agreed that Turing machines are one way of specifying computational procedures. Even though the term “Turing machine” evokes the image of a physical machine with moving parts, strictly speaking a Turing machine is a purely mathematical construct, and as such it idealizes the idea of a computational procedure. For instance, we place no restriction on either the time or memory requirements of a Turing machine: Turing machines can compute something even if the computation would require more storage space or more steps than there are atoms in the universe.

It is perhaps best to think of a Turing machine as a program for a special kind of imaginary mechanism. This mechanism consists of a tape and a read-write head. In our version of Turing machines, the tape is infinite in one direction (to the right), and it is divided into squares, each of which may contain a symbol from a finite alphabet. Such alphabets can contain any number of different symbols, say, but we will mainly make do with three: \(\rhd\), 0, and 1. When the mechanism is started, the tape is empty (i.e., each square contains the symbol 0) except for the leftmost square, which contains \(\rhd\), and a finite number of squares which contain the input. At any time, the mechanism is in one of a finite number of states. At the outset, the head scans the leftmost square and in a specified initial state. At each step of the mechanism’s run, the content of the square currently scanned together with the state the mechanism is in and the Turing machine program determine what happens next. The Turing machine program is given by a partial function which takes as input a state \(q\).
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and a symbol \( \sigma \) and outputs a triple \( \langle q', \sigma', D \rangle \). Whenever the mechanism is in state \( q \) and reads symbol \( \sigma \), it replaces the symbol on the current square with \( \sigma' \), the head moves left, right, or stays put according to whether \( D \) is \( L \), \( R \), or \( N \), and the mechanism goes into state \( q' \).

For instance, consider the situation in Figure 31.1. The visible part of the tape of the Turing machine contains the end-of-tape symbol \( \triangleright \) on the leftmost square, followed by three 1’s, a 0, and four more 1’s. The head is reading the third square from the left, which contains a 1, and is in state \( q_1 \)—we say “the machine is reading a 1 in state \( q_1 \).” If the program of the Turing machine returns, for input \( \langle q_1, 1 \rangle \), the triple \( \langle q_2, 0, N \rangle \), the machine would now replace the 1 on the third square with a 0, leave the read/write head where it is, and switch to state \( q_2 \). If then the program returns \( \langle q_3, 0, R \rangle \) for input \( \langle q_2, 0 \rangle \), the machine would now overwrite the 0 with another 0 (effectively, leaving the content of the tape under the read/write head unchanged), move one square to the right, and enter state \( q_3 \). And so on.

We say that the machine halts when it encounters some state, \( q_n \), and symbol, \( \sigma \) such that there is no instruction for \( \langle q_n, \sigma \rangle \), i.e., the transition function for input \( \langle q_n, \sigma \rangle \) is undefined. In other words, the machine has no instruction to carry out, and at that point, it ceases operation. Halting is sometimes represented by a specific halt state \( h \). This will be demonstrated in more detail later on.

The beauty of Turing’s paper, “On computable numbers,” is that he presents not only a formal definition, but also an argument that the definition captures the intuitive notion of computability. From the definition, it should be clear that any function computable by a Turing machine is computable in the intuitive sense. Turing offers three types of argument that the converse is true, i.e., that any function that we would naturally regard as computable is computable by such a machine. They are (in Turing’s words):

1. A direct appeal to intuition.
2. A proof of the equivalence of two definitions (in case the new definition has a greater intuitive appeal).
3. Giving examples of large classes of numbers which are computable.

Our goal is to try to define the notion of computability “in principle,” i.e., without taking into account practical limitations of time and space. Of course, with the broadest definition of computability in place, one can then go on to consider computation with bounded resources; this forms the heart of the subject known as “computational complexity.”

**Historical Remarks**  
Alan Turing invented Turing machines in 1936. While his interest at the time was the decidability of first-order logic, the paper has been described as a definitive paper on the foundations of computer design. In the paper, Turing focuses on computable real numbers, i.e., real numbers whose decimal expansions are computable; but he notes that it is not hard to adapt his notions to computable functions on the natural numbers, and so on. Notice that this was a full five years before the first working general purpose computer was built in 1941 (by the German Konrad Zuse in his parent’s living room), seven years before Turing and his colleagues at Bletchley Park built the code-breaking Colossus (1943), nine years before the American ENIAC (1945), twelve years before the first British general purpose computer—the Manchester Small-Scale Experimental Machine—was built in Manchester (1948), and thirteen years before the Americans first tested the BINAC (1949). The Manchester SSEM has the distinction of being the first stored-program computer—previous machines had to be rewired by hand for each new task.

### 31.2 Representing Turing Machines

Turing machines can be represented visually by *state diagrams*. The diagrams are composed of state cells connected by arrows. Unsurprisingly, each state cell represents a state of the machine. Each arrow represents an instruction that can be carried out from that state, with the specifics of the instruction written above or below the appropriate arrow. Consider the following machine, which has only two internal states, $q_0$ and $q_1$, and one instruction:

![State Diagram](image)

Recall that the Turing machine has a read/write head and a tape with the input written on it. The instruction can be read as *if reading a 0 in state $q_0$, write a 1, move right, and move to state $q_1*.* This is equivalent to the transition function mapping $(q_0, 0)$ to $(q_1, 1, R)$.

**Example 31.1.** *Even Machine:* The following Turing machine halts if, and only if, there are an even number of 1’s on the tape (under the assumption that all
31.2. REPRESENTING TURING MACHINES

1’s come before the first 0 on the tape).

The state diagram corresponds to the following transition function:

\[ \delta(q_0, 1) = (q_1, 1, R), \]
\[ \delta(q_1, 1) = (q_0, 1, R), \]
\[ \delta(q_1, 0) = (q_1, 0, R) \]

The above machine halts only when the input is an even number of strokes. Otherwise, the machine (theoretically) continues to operate indefinitely. For any machine and input, it is possible to trace through the configurations of the machine in order to determine the output. We will give a formal definition of configurations later. For now, we can intuitively think of configurations as a series of diagrams showing the state of the machine at any point in time during operation. Configurations show the content of the tape, the state of the machine and the location of the read/write head.

Let us trace through the configurations of the even machine if it is started with an input of four 1’s. In this case, we expect that the machine will halt. We will then run the machine on an input of three 1’s, where the machine will run forever.

The machine starts in state \( q_0 \), scanning the leftmost 1. We can represent the initial state of the machine as follows:

\[ \triangleright 1_0 1110 \ldots \]

The above configuration is straightforward. As can be seen, the machine starts in state one, scanning the leftmost 1. This is represented by a subscript of the state name on the first 1. The applicable instruction at this point is \( \delta(q_0, 1) = (q_1, 1, R) \), and so the machine moves right on the tape and changes to state \( q_1 \).

\[ \triangleright 11_1 110 \ldots \]

Since the machine is now in state \( q_1 \) scanning a 1, we have to “follow” the instruction \( \delta(q_1, 1) = (q_0, 1, R) \). This results in the configuration

\[ \triangleright 111_0 10 \ldots \]

As the machine continues, the rules are applied again in the same order, resulting in the following two configurations:

\[ \triangleright 1111_1 0 \ldots \]
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▷111100...

The machine is now in state $q_0$ scanning a 0. Based on the transition diagram, we can easily see that there is no instruction to be carried out, and thus the machine has halted. This means that the input has been accepted.

Suppose next we start the machine with an input of three 1’s. The first few configurations are similar, as the same instructions are carried out, with only a small difference of the tape input:

▷10110...
▷11110...
▷11100...
▷11101...

The machine has now traversed past all the 1’s, and is reading a 0 in state $q_1$. As shown in the diagram, there is an instruction of the form $\delta(q_1, 0) = \langle q_1, 0, R \rangle$. Since the tape is filled with 0 indefinitely to the right, the machine will continue to execute this instruction forever, staying in state $q_1$ and moving ever further to the right. The machine will never halt, and does not accept the input.

It is important to note that not all machines will halt. If halting means that the machine runs out of instructions to execute, then we can create a machine that never halts simply by ensuring that there is an outgoing arrow for each symbol at each state. The even machine can be modified to run indefinitely by adding an instruction for scanning a 0 at $q_0$.

Example 31.2.

Machine tables are another way of representing Turing machines. Machine tables have the tape alphabet displayed on the $x$-axis, and the set of machine states across the $y$-axis. Inside the table, at the intersection of each state and symbol, is written the rest of the instruction—the new state, new symbol, and direction of movement. Machine tables make it easy to determine in what state, and for what symbol, the machine halts. Whenever there is a gap in the table is a possible point for the machine to halt. Unlike state diagrams and instruction sets, where the points at which the machine halts are not always immediately obvious, any halting points are quickly identified by finding the gaps in the machine table.
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![State diagram of a doubler machine](image)

**Figure 31.2: A doubler machine**

**Example 31.3.** The machine table for the even machine is:

<table>
<thead>
<tr>
<th></th>
<th>0</th>
<th>1</th>
<th>▷</th>
</tr>
</thead>
<tbody>
<tr>
<td>$q_0$</td>
<td>1, $q_1$, R</td>
<td>1, $q_1$, R</td>
<td>▷</td>
</tr>
<tr>
<td>$q_1$</td>
<td>0, $q_1$, R</td>
<td>1, $q_0$, R</td>
<td></td>
</tr>
</tbody>
</table>

As we can see, the machine halts when scanning a 0 in state $q_0$.

So far we have only considered machines that read and accept input. However, Turing machines have the capacity to both read and write. An example of such a machine (although there are many, many examples) is a *doubler*. A doubler, when started with a block of $n$ 1’s on the tape, outputs a block of $2n$ 1’s.

**Example 31.4.** Before building a doubler machine, it is important to come up with a strategy for solving the problem. Since the machine (as we have formulated it) cannot remember how many 1’s it has read, we need to come up with a way to keep track of all the 1’s on the tape. One such way is to separate the output from the input with a 0. The machine can then erase the first 1 from the input, traverse over the rest of the input, leave a 0, and write two new 1’s. The machine will then go back and find the second 1 in the input, and double that one as well. For each one 1 of input, it will write two 1’s of output. By erasing the input as the machine goes, we can guarantee that no 1 is missed or doubled twice. When the entire input is erased, there will be $2n$ 1’s left on the tape. The state diagram of the resulting Turing machine is depicted in Figure 31.2.
31.3 Turing Machines

The formal definition of what constitutes a Turing machine looks abstract, but is actually simple: it merely packs into one mathematical structure all the information needed to specify the workings of a Turing machine. This includes (1) which states the machine can be in, (2) which symbols are allowed to be on the tape, (3) which state the machine should start in, and (4) what the instruction set of the machine is.

**Definition 31.5 (Turing machine).** A Turing machine $M$ is a tuple $\langle Q, \Sigma, q_0, \delta \rangle$ consisting of

1. a finite set of states $Q$,
2. a finite alphabet $\Sigma$ which includes $\triangleright$ and $0$,
3. an initial state $q_0 \in Q$,
4. a finite instruction set $\delta : Q \times \Sigma \rightarrow Q \times \Sigma \times \{L, R, N\}$.

The partial function $\delta$ is also called the transition function of $M$.

We assume that the tape is infinite in one direction only. For this reason it is useful to designate a special symbol $\triangleright$ as a marker for the left end of the tape. This makes it easier for Turing machine programs to tell when they’re “in danger” of running off the tape. We could assume that this symbol is never overwritten, i.e., that $\delta(q, \triangleright) = \langle q', \triangleright, x \rangle$ if $\delta(q, \triangleright)$ is defined. Some textbooks do this, we do not. You can simply be careful when constructing your Turing machine that it nevery overwrites $\triangleright$. Moreover, there are cases where allowing such overwriting provides some convenient flexibility.

**Example 31.6. Even Machine:** The even machine is formally the quadruple $(Q, \Sigma, q_0, \delta)$ where

\[
Q = \{q_0, q_1\}, \\
\Sigma = \{\triangleright, 0, 1\}, \\
\delta(q_0, 1) = \langle q_1, 1, R \rangle, \\
\delta(q_1, 1) = \langle q_0, 1, R \rangle, \\
\delta(q_1, 0) = \langle q_1, 0, R \rangle.
\]

31.4 Configurations and Computations

Recall tracing through the configurations of the even machine earlier. The imaginary mechanism consisting of tape, read/write head, and Turing machine program is really just an intuitive way of visualizing what a Turing machine computation is. Formally, we can define the computation of a Turing
machine on a given input as a sequence of configurations—and a configuration in turn is a sequence of symbols (corresponding to the contents of the tape at a given point in the computation), a number indicating the position of the read/write head, and a state. Using these, we can define what the Turing machine $M$ computes on a given input.

**Definition 31.7 (Configuration).** A configuration of Turing machine $M = (Q, \Sigma, q_0, \delta)$ is a triple $\langle C, m, q \rangle$ where

1. $C \in \Sigma^*$ is a finite sequence of symbols from $\Sigma$,
2. $m \in \mathbb{N}$ is a number $< \text{len}(C)$, and
3. $q \in Q$

Intuitively, the sequence $C$ is the content of the tape (symbols of all squares from the leftmost square to the last non-blank or previously visited square), $m$ is the number of the square the read/write head is scanning (beginning with 0 being the number of the leftmost square), and $q$ is the current state of the machine.

The potential input for a Turing machine is a sequence of symbols, usually a sequence that encodes a number in some form. The initial configuration of the Turing machine is that configuration in which we start the Turing machine to work on that input: the tape contains the tape end marker immediately followed by the input written on the squares to the right, the read/write head is scanning the leftmost square of the input (i.e., the square to the right of the left end marker), and the mechanism is in the designated start state $q_0$.

**Definition 31.8 (Initial configuration).** The initial configuration of $M$ for input $I \in \Sigma^*$ is

$$\langle \triangleright \, I, 1, q_0 \rangle.$$  

The $\triangleright$ symbol is for *concatenation*—the input string begins immediately to the left end marker.

**Definition 31.9.** We say that a configuration $\langle C, m, q \rangle$ yields the configuration $\langle C', m', q' \rangle$ in one step (according to $M$), iff

1. the $m$-th symbol of $C$ is $\sigma$,
2. the instruction set of $M$ specifies $\delta(q, \sigma) = \langle q', \sigma', D \rangle$,
3. the $m$-th symbol of $C'$ is $\sigma'$, and
4. a) $D = L$ and $m' = m - 1$ if $m > 0$, otherwise $m' = 0$, or 
b) $D = R$ and $m' = m + 1$, or 
c) $D = N$ and $m' = m$.  

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5. if \( m' = \text{len}(C) \), then \( \text{len}(C') = \text{len}(C) + 1 \) and the \( m' \)-th symbol of \( C' \) is 0. Otherwise \( \text{len}(C') = \text{len}(C) \).

6. for all \( i \) such that \( i < \text{len}(C) \) and \( i \neq m \), \( C'(i) = C(i) \).

**Definition 31.10.** A run of \( M \) on input \( I \) is a sequence \( C_0 \) of configurations of \( M \), where \( C_0 \) is the initial configuration of \( M \) for input \( I \), and each \( C_i \) yields \( C_{i+1} \) in one step.

We say that \( M \) halts on input \( I \) after \( k \) steps if \( C_k = \langle C, m, q \rangle \), the \( m \)-th symbol of \( C \) is \( \sigma \), and \( \delta(q, \sigma) \) is undefined. In that case, the output of \( M \) for input \( I \) is \( O \), where \( O \) is a string of symbols not ending in 0 such that \( C = \triangleright \odot O \odot 0^j \) for some \( i, j \in \mathbb{N} \).

According to this definition, the output \( O \) of \( M \) always ends in a symbol other than 0, or, if at time \( k \) the entire tape is filled with 0 (except for the leftmost \( \triangleright \)), \( O \) is the empty string.

### 31.5 Unary Representation of Numbers

Turing machines work on sequences of symbols written on their tape. Depending on the alphabet a Turing machine uses, these sequences of symbols can represent various inputs and outputs. Of particular interest, of course, are Turing machines which compute *arithmetical* functions, i.e., functions of natural numbers. A simple way to represent positive integers is by coding them as sequences of a single symbol 1. If \( n \in \mathbb{N} \), let \( 1^n \) be the empty sequence if \( n = 0 \), and otherwise the sequence consisting of exactly \( n \) 1’s.

**Definition 31.11 (Computation).** A Turing machine \( M \) computes the function \( f : \mathbb{N}^k \to \mathbb{N} \) iff \( M \) halts on input

\[
1^{n_1}01^{n_2}0\ldots01^{n_k}
\]

with output \( f(n_1, \ldots, n_k) \).

**Example 31.12.** Addition: Let’s build a machine that computes the function \( f(n, m) = n + m \). This requires a machine that starts with two blocks of 1’s of length \( n \) and \( m \) on the tape, and halts with one block consisting of \( n + m \) 1’s.

The two input blocks of 1’s are separated by a 0, so one method would be to write a stroke on the square containing the 0, and erase the last 1.

In Example 31.4, we gave an example of a Turing machine that takes as input a sequence of 1’s and halts with a sequence of twice as many 1’s on the tape—the doubler machine. However, because the output contains 0’s to the left of the doubled block of 1’s, it does not actually compute the function \( f(x) = 2x \), as you might have assumed. We’ll describe two ways of fixing that.
31.5. UNARY REPRESENTATION OF NUMBERS

Figure 31.3: A machine computing $f(x, y) = x + y$

Figure 31.4: A machine computing $f(x) = 2x$

Example 31.13. The machine in Figure 31.4 computes the function $f(x) = 2x$. Instead of erasing the input and writing two 1’s at the far right for every 1 in the input as the machine from Example 31.4 does, this machine adds a single 1 to the right for every 1 in the input. It has to keep track of where the input ends, so it leaves a 0 between the input and the added strokes, which it fills with a 1 at the very end. And we have to “remember” where we are in the input, so we temporarily replace a 1 in the input block by a 0.

Example 31.14. A second possibility for computing $f(x) = 2x$ is to keep the original doubler machine, but add states and instructions at the end which
move the doubled block of strokes to the far left of the tape. The machine in Figure 31.5 does just this last part: started on a tape consisting of a block of 0’s followed by a block of 1’s (and the head positioned anywhere in the block of 0’s), it erases the 1’s one at a time and writes them at the beginning of the tape. In order to be able to tell when it is done, it first marks the end of the block of 1’s with a ▷ symbol, which gets deleted at the end. We’ve started numbering the states at \( q_6 \), so they can be added to the doubler machine. All you’ll need is an additional instruction \( \delta(q_5, 0) = (q_6, 0, N) \), i.e., an arrow from \( q_5 \) to \( q_6 \) labelled 0, 0, N.

**Definition 31.15.** A Turing machine \( M \) computes the partial function \( f : \mathbb{N}^k \rightarrow \mathbb{N} \) iff,

1. \( M \) halts on input \( 1^{n_1} \sim 0 \sim \ldots \sim 0 \sim 1^{n_k} \) with output \( 1^m \) if \( f(n_1, \ldots, n_k) = m \).

2. \( M \) does not halt at all, or with an output that is not a single block of 1’s if \( f(n_1, \ldots, n_k) \) is undefined.
31.6 Halting States

Although we have defined our machines to halt only when there is no instruction to carry out, common representations of Turing machines have a dedicated halting state \( h \), such that \( h \in Q \).

The idea behind a halting state is simple: when the machine has finished operation (it is ready to accept input, or has finished writing the output), it goes into a state \( h \) where it halts. Some machines have two halting states, one that accepts input and one that rejects input.

**Example 31.16.** Halting States. To elucidate this concept, let us begin with an alteration of the even machine. Instead of having the machine halt in state \( q_0 \) if the input is even, we can add an instruction to send the machine into a halting state.

Let us further expand the example. When the machine determines that the input is odd, it never halts. We can alter the machine to include a reject state by replacing the looping instruction with an instruction to go to a reject state \( r \).

Adding a dedicated halting state can be advantageous in cases like this, where it makes explicit when the machine accepts/rejects certain inputs. However, it is important to note that no computing power is gained by adding a dedicated halting state. Similarly, a less formal notion of halting has its own
advantages. The definition of halting used so far in this chapter makes the proof of the *Halting Problem* intuitive and easy to demonstrate. For this reason, we continue with our original definition.

### 31.7 Disciplined Machines

In section section 31.6, we considered Turing machines that have a single, designated halting state $h$—such machines are guaranteed to halt, if they halt at all, in state $h$. In this way, machines with a single halting state are more “disciplined” than we allow Turing machines in general to be. There are other restrictions we might impose on the behavior of Turing machines. For instance, we also have not prohibited Turing machines from ever erasing the tape-end marker on square 0, or to attempt to move left from square 0. (Our definition states that the head simply stays on square 0 in this case; other definitions have the machine halt.) It is likewise sometimes desirable to be able to assume that a Turing machine, if it halts at all, halts on square 1.

**Definition 31.17.** A Turing machine $M$ is *disciplined* iff

1. it has a designated single halting state $h$,
2. it halts, if it halts at all, while scanning square 1,
3. it never erases the $\triangleright$ symbol on square 0, and
4. it never attempts to move left from square 0.

We have already discussed that any Turing machine can be changed into one with the same behavior but with a designated halting state. This is done simply by adding a new state $h$, and adding an instruction $\delta(q, \sigma) = (h, \sigma, N)$ for any pair $\langle q, \sigma \rangle$ where the original $\delta$ is undefined. It is true, although tedious to prove, that any Turing machine $M$ can be turned into a disciplined Turing machine $M'$ which halts on the same inputs and produces the same output. For instance, if the Turing machine halts and is not on square 1, we can add some instructions to make the head move left until it finds the tape-end marker, then move one square to the right, then halt. We’ll leave you to think about how the other conditions can be dealt with.

**Example 31.18.** In Figure 31.6, we turn the addition machine from Example 31.12 into a disciplined machine.

**Proposition 31.19.** For every Turing machine $M$, there is a disciplined Turing machine $M'$ which halts with output $O$ if $M$ halts with output $O$, and does not halt if $M$ does not halt. In particular, and function $f : \mathbb{N}^n \to \mathbb{N}$ computable by a Turing machine is computable by a disciplined Turing machine.
31.8 Combining Turing Machines

The examples of Turing machines we have seen so far have been fairly simple in nature. But in fact, any problem that can be solved with any modern programming language can also be solved with Turing machines. To build more complex Turing machines, it is important to convince ourselves that we can combine them, so we can build machines to solve more complex problems by breaking the procedure into simpler parts. If we can find a natural way to break a complex problem down into constituent parts, we can tackle the problem in several stages, creating several simple Turing machines and combining them into one machine that can solve the problem. This point is especially important when tackling the Halting Problem in the next section.

How do we combine Turing machines $M = \langle Q, \Sigma, q_0, \delta \rangle$ and $M' = \langle Q', \Sigma', q'_0, \delta' \rangle$? We now use the configuration of the tape after $M$ has halted as the input configuration of a run of machine $M'$. To get a single Turing machine $M \sim M'$ that does this, do the following:

1. Renumber (or relabel) all the states $Q'$ of $M'$ so that $M$ and $M'$ have no states in common ($Q \cap Q' = \emptyset$).

2. The states of $M \sim M'$ are $Q \cup Q'$.

3. The tape alphabet is $\Sigma \cup \Sigma'$.

4. The start state is $q_0$. 

Figure 31.6: A disciplined addition machine
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5. The transition function is the function $\delta''$ given by:

$$
\delta''(q, \sigma) = \begin{cases} 
\delta(q, \sigma) & \text{if } q \in Q \\
\delta'(q, \sigma) & \text{if } q \in Q' \\
(q'_0, \sigma, N) & \text{if } q \in Q \text{ and } \delta(q, \sigma) \text{ undefined}
\end{cases}
$$

The resulting machine uses the instructions of $M$ when it is in a state $q \in Q$, the instructions of $M'$ when it is in a state $q \in Q'$. When it is in a state $q \in Q$ and is scanning a symbol $\sigma$ for which $M$ has no transition (i.e., $M$ would have halted), it enters the start state of $M'$ (and leaves the tape contents and head position as it is).

Note that unless the machine $M$ is disciplined, we don’t know where the tape head is when $M$ halts, so the halting configuration of $M$ need not have the head scanning square 1. When combining machines, it’s important to keep this in mind.

Example 31.20. Combining Machines: We’ll design a machine which, when started on input consisting of two blocks of 1’s of length $n$ and $m$, halts with a single block of $2(m + n)$ 1’s on the tape. In order to build this machine, we can combine two machines we are already familiar with: the addition machine, and the doubler. We begin by drawing a state diagram for the addition machine.

![State Diagram for Addition Machine]

Instead of halting in state $q_2$, we want to continue operation in order to double the output. Recall that the doubler machine erases the first stroke in the input and writes two strokes in a separate output. Let’s add an instruction to make sure the tape head is reading the first stroke of the output of the addition
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It is now easy to double the input—all we have to do is connect the doubler machine onto state $q_4$. This requires renaming the states of the doubler machine so that they start at $q_4$ instead of $q_0$—this way we don’t end up with two starting states. The final diagram should look as in Figure 31.7.

**Proposition 31.21.** If $M$ and $M'$ are disciplined and compute the functions $f : \mathbb{N}^k \to \mathbb{N}$ and $f' : \mathbb{N} \to \mathbb{N}$, respectively, then $M \leadsto M'$ is disciplined and computes $f' \circ f$.

**Proof.** Since $M$ is disciplined, when it halts with output $f(n_1, \ldots, n_k) = m$, the head is scanning square 1. If we now enter the start state of $M'$, the machine will halt with output $f(m)$, again scanning square 1. The other conditions of Definition 31.17 are also satisfied.

31.9 Variants of Turing Machines

There are in fact many possible ways to define Turing machines, of which ours is only one. In some ways, our definition is more liberal than others. We allow arbitrary finite alphabets, a more restricted definition might allow only two tape symbols, 1 and 0. We allow the machine to write a symbol to the tape and move at the same time, other definitions allow either writing or moving. We allow the possibility of writing without moving the tape head, other definitions leave out the "N "instruction." In other ways, our definition is more restrictive. We assumed that the tape is infinite in one direction only, other definitions allow the tape to be infinite both to the left and the right. In fact, one can even allow any number of separate tapes, or even an infinite grid of squares. We represent the instruction set of the Turing machine by a transition function; other definitions use a transition relation where the machine has more than one possible instruction in any given situation.
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This last relaxation of the definition is particularly interesting. In our definition, when the machine is in state $q$ reading symbol $\sigma$, $\delta(q, \sigma)$ determines what the new symbol, state, and tape head position is. But if we allow the instruction set to be a relation between current state-symbol pairs $\langle q, \sigma \rangle$ and new state-symbol-direction triples $\langle q', \sigma', D \rangle$, the action of the Turing machine may not be uniquely determined—the instruction relation may contain both $\langle q, \sigma, q', \sigma', D \rangle$ and $\langle q, \sigma, q'', \sigma'', D' \rangle$. In this case we have a non-deterministic Turing machine. These play an important role in computational complexity theory.

There are also different conventions for when a Turing machine halts: we say it halts when the transition function is undefined, other definitions require the machine to be in a special designated halting state. We have explained in section 31.6 why requiring a designated halting state is not a restriction which impacts what Turing machines can compute. Since the tapes of our Turing machines are infinite in one direction only, there are cases where a Turing machine can’t properly carry out an instruction: if it reads the leftmost square
and is supposed to move left. According to our definition, it just stays put instead of “falling off”, but we could have defined it so that it halts when that happens. This definition is also equivalent: we could simulate the behavior of a Turing machine that halts when it attempts to move left from square 0 by deleting every transition $\delta(q, \triangleright) = \langle q', \sigma, L \rangle$—then instead of attempting to move left on $\triangleright$ the machine halts.\footnote{This doesn’t quite work, since nothing prevents us from writing and reading $\triangleright$ on squares other than square 1 (see Example 31.14). We can get around that by adding a second $\triangleright'$ symbol we use instead for such a purpose.}

There are also different ways of representing numbers (and hence the input-output function computed by a Turing machine): we use unary representation, but you can also use binary representation. This requires two symbols in addition to 0 and $\triangleright$.

Now here is an interesting fact: none of these variations matters as to which functions are Turing computable. If a function is Turing computable according to one definition, it is Turing computable according to all of them.

We won’t go into the details of verifying this. Here’s just one example: we gain no additional computing power by allowing a tape that is infinite in both directions, or multiple tapes. The reason is, roughly, that a Turing machine with a single one-way infinite tape can simulate multiple or two-way infinite tapes. E.g., using additional states and instructions, we can “translate” a program for a machine with multiple tapes or two-way infinite tape into one with a single one-way infinite tape. The translated machine can use the even squares for the squares of tape 1 (or the “positive” squares of a two-way infinite tape) and the odd squares for the squares of tape 2 (or the “negative” squares).

### 31.10 The Church-Turing Thesis

Turing machines are supposed to be a precise replacement for the concept of an effective procedure. Turing thought that anyone who grasped both the concept of an effective procedure and the concept of a Turing machine would have the intuition that anything that could be done via an effective procedure could be done by Turing machine. This claim is given support by the fact that all the other proposed precise replacements for the concept of an effective procedure turn out to be extensionally equivalent to the concept of a Turing machine—that is, they can compute exactly the same set of functions. This claim is called the Church-Turing thesis.

\textbf{Definition 31.22 (Church-Turing thesis).} The Church-Turing Thesis states that anything computable via an effective procedure is Turing computable.

The Church-Turing thesis is appealed to in two ways. The first kind of use of the Church-Turing thesis is an excuse for laziness. Suppose we have a
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description of an effective procedure to compute something, say, in “pseudo-code.” Then we can invoke the Church-Turing thesis to justify the claim that the same function is computed by some Turing machine, even if we have not in fact constructed it.

The other use of the Church-Turing thesis is more philosophically interesting. It can be shown that there are functions which cannot be computed by Turing machines. From this, using the Church-Turing thesis, one can conclude that it cannot be effectively computed, using any procedure whatsoever. For if there were such a procedure, by the Church-Turing thesis, it would follow that there would be a Turing machine for it. So if we can prove that there is no Turing machine that computes it, there also can’t be an effective procedure. In particular, the Church-Turing thesis is invoked to claim that the so-called halting problem not only cannot be solved by Turing machines, it cannot be effectively solved at all.

Problems

Problem 31.1. Choose an arbitrary input and trace through the configurations of the doubler machine in Example 31.4.

Problem 31.2. Design a Turing-machine with alphabet \{\text{\#}, 0, A, B\} that accepts, i.e., halts on, any string of A’s and B’s where the number of A’s is the same as the number of B’s and all the A’s precede all the B’s, and rejects, i.e., does not halt on, any string where the number of A’s is not equal to the number of B’s or the A’s do not precede all the B’s. (E.g., the machine should accept AABB, and AAAABB, but reject both AAB and AABBAABB.)

Problem 31.3. Design a Turing-machine with alphabet \{\text{\#}, 0, A, B\} that takes as input any string a of A’s and B’s and duplicates them to produce an output of the form aa. (E.g. input ABBA should result in output ABBAABBA).

Problem 31.4. Alphabetical?: Design a Turing-machine with alphabet \{\text{\#}, 0, A, B\} that when given as input a finite sequence of A’s and B’s checks to see if all the A’s appear to the left of all the B’s or not. The machine should leave the input string on the tape, and either halt if the string is “alphabetical”, or loop forever if the string is not.

Problem 31.5. Alphabetizer: Design a Turing-machine with alphabet \{\text{\#}, 0, A, B\} that takes as input a finite sequence of A’s and B’s rearranges them so that all the A’s are to the left of all the B’s. (e.g., the sequence BABAA should become the sequence AAABB, and the sequence ABBABB should become the sequence AABBBB).

Problem 31.6. Give a definition for when a Turing machine \(M\) computes the function \(f : \mathbb{N}^k \rightarrow \mathbb{N}^m\).
31.10. THE CHURCH-TURING THESIS

**Problem 31.7.** Trace through the configurations of the machine from Example 31.12 for input \((3, 2)\). What happens if the machine computes \(0 + 0\)?

**Problem 31.8.** *Subtraction:* Design a Turing machine that when given an input of two non-empty strings of strokes of length \(n\) and \(m\), where \(n > m\), computes the function \(f(n, m) = n - m\).

**Problem 31.9.** *Equality:* Design a Turing machine to compute the following function:

\[
equality(n, m) = \begin{cases} 
1 & \text{if } n = m \\
0 & \text{if } n \neq m 
\end{cases}
\]

where \(n\) and \(m\) \(\in\) \(\mathbb{Z}^+\).

**Problem 31.10.** Design a Turing machine to compute the function \(\text{min}(x, y)\) where \(x\) and \(y\) are positive integers represented on the tape by strings of 1’s separated by a 0. You may use additional symbols in the alphabet of the machine.

The function \(\text{min}\) selects the smallest value from its arguments, so \(\text{min}(3, 5) = 3\), \(\text{min}(20, 16) = 16\), and \(\text{min}(4, 4) = 4\), and so on.

**Problem 31.11.** Give a disciplined machine that computes \(f(x) = x + 1\).

**Problem 31.12.** Find a disciplined machine which, when started on input \(1^n\) produces output \(1^n \prec 0 \prec 1^n\).

**Problem 31.13.** Give a disciplined Turing machine computing \(f(x) = x + 2\) by taking the machine \(M\) from problem 31.11 and construct \(M \prec M\).
Chapter 32

Undecidability

32.1 Introduction

It might seem obvious that not every function, even every arithmetical function, can be computable. There are just too many, whose behavior is too complicated. Functions defined from the decay of radioactive particles, for instance, or other chaotic or random behavior. Suppose we start counting 1-second intervals from a given time, and define the function $f(n)$ as the number of particles in the universe that decay in the $n$-th 1-second interval after that initial moment. This seems like a candidate for a function we cannot ever hope to compute.

But it is one thing to not be able to imagine how one would compute such functions, and quite another to actually prove that they are uncomputable. In fact, even functions that seem hopelessly complicated may, in an abstract sense, be computable. For instance, suppose the universe is finite in time—some day, in the very distant future the universe will contract into a single point, as some cosmological theories predict. Then there is only a finite (but incredibly large) number of seconds from that initial moment for which $f(n)$ is defined. And any function which is defined for only finitely many inputs is computable: we could list the outputs in one big table, or code it in one very big Turing machine state transition diagram.

We are often interested in special cases of functions whose values give the answers to yes/no questions. For instance, the question “is $n$ a prime number?” is associated with the function

$$\text{isprime}(n) = \begin{cases} 1 & \text{if } n \text{ is prime} \\ 0 & \text{otherwise.} \end{cases}$$

We say that a yes/no question can be effectively decided, if the associated 1/0-valued function is effectively computable.

To prove mathematically that there are functions which cannot be effectively computed, or problems that cannot effectively decided, it is essential to
32.1. INTRODUCTION

fix a specific model of computation, and show about it that there are functions it cannot compute or problems it cannot decide. We can show, for instance, that not every function can be computed by Turing machines, and not every problem can be decided by Turing machines. We can then appeal to the Church-Turing thesis to conclude that not only are Turing machines not powerful enough to compute every function, but no effective procedure can.

The key to proving such negative results is the fact that we can assign numbers to Turing machines themselves. The easiest way to do this is to enumerate them, perhaps by fixing a specific way to write down Turing machines and their programs, and then listing them in a systematic fashion. Once we see that this can be done, then the existence of Turing-uncomputable functions follows by simple cardinality considerations: the set of functions from \( \mathbb{N} \) to \( \mathbb{N} \) (in fact, even just from \( \mathbb{N} \) to \{0,1\}) are non-enumerable, but since we can enumerate all the Turing machines, the set of Turing-computable functions is only denumerable.

We can also define specific functions and problems which we can prove to be uncomputable and undecidable, respectively. One such problem is the so-called Halting Problem. Turing machines can be finitely described by listing their instructions. Such a description of a Turing machine, i.e., a Turing machine program, can of course be used as input to another Turing machine. So we can consider Turing machines that decide questions about other Turing machines. One particularly interesting question is this: “Does the given Turing machine eventually halt when started on input \( n \)?” It would be nice if there were a Turing machine that could decide this question: think of it as a quality-control Turing machine which ensures that Turing machines don’t get caught in infinite loops and such. The interesting fact, which Turing proved, is that there cannot be such a Turing machine. There cannot be a single Turing machine which, when started on input consisting of a description of a Turing machine \( M \) and some number \( n \), will always halt with either output 1 or 0 according to whether \( M \) machine would have halted when started on input \( n \) or not.

Once we have examples of specific undecidable problems we can use them to show that other problems are undecidable, too. For instance, one celebrated undecidable problem is the question, “Is the first-order formula \( \varphi \) valid?”. There is no Turing machine which, given as input a first-order formula \( \varphi \), is guaranteed to halt with output 1 or 0 according to whether \( \varphi \) is valid or not. Historically, the question of finding a procedure to effectively solve this problem was called simply “the” decision problem; and so we say that the decision problem is unsolvable. Turing and Church proved this result independently at around the same time, so it is also called the Church-Turing Theorem.
32.2 Enumerating Turing Machines

We can show that the set of all Turing machines is enumerable. This follows from the fact that each Turing machine can be finitely described. The set of states and the tape vocabulary are finite sets. The transition function is a partial function from \( Q \times \Sigma \) to \( Q \times \Sigma \times \{ L, R, N \} \), and so likewise can be specified by listing its values for the finitely many argument pairs for which it is defined.

This is true as far as it goes, but there is a subtle difference. The definition of Turing machines made no restriction on what elements the set of states and tape alphabet can have. So, e.g., for every real number, there technically is a Turing machine that uses that number as a state. However, the behavior of the Turing machine is independent of which objects serve as states and vocabulary. Consider the two Turing machines in Figure 32.1. These two diagrams correspond to two machines, \( M \) with the tape alphabet \( \Sigma = \{ \triangleright, 0, 1 \} \) and set of states \( \{ q_0, q_1 \} \), and \( M' \) with alphabet \( \Sigma' = \{ \triangleright, 0, A \} \) and states \( \{ s, h \} \).

But their instructions are otherwise the same: \( M \) will halt on a sequence of \( n \) 1’s iff \( n \) is even, and \( M' \) will halt on a sequence of \( n \) A’s iff \( n \) is even. All we’ve done is rename 1 to \( A \), \( q_0 \) to \( s \), and \( q_1 \) to \( h \). This example generalizes: we can think of Turing machines as the same as long as one results from the other by such a renaming of symbols and states. In fact, we can simply think of the symbols and states of a Turing machine as positive integers: instead of \( \sigma_0 \) think 1, instead of \( \sigma_1 \) think 2, etc.; \( \triangleright \) is 1, 0 is 2, etc. In this way, the Even machine becomes the machine depicted in Figure 32.2. We might call a Turing machine with states and symbols that are positive integers a standard machine, and only consider standard machines from now on.\(^1\)

\(^{1}\)The terminology “standard machine” is not standard.
32.2. ENUMERATING TURING MACHINES

We wanted to show that the set of Turing machines is enumerable, and with the above considerations in mind, it is enough to show that the set of standard Turing machines is enumerable. Suppose are given a standard Turing machine $M = \langle Q, \Sigma, q_0, \delta \rangle$. How could we describe it using a finite string of positive integers? We’ll first list the number of states, the states themselves, the number of symbols, the symbols themselves, and the starting state. (Remember, all of these are positive integers, since $M$ is a standard machine.) What about $\delta$? The set of possible arguments, i.e., pairs $\langle q, \sigma \rangle$, is finite, since $Q$ and $\Sigma$ are finite. So the information in $\delta$ is simply the finite list of all 5-tuples $\langle q, \sigma, q', \sigma', d \rangle$ where $\delta(q, \sigma) = \langle q', \sigma', D \rangle$, and $d$ is a number that codes the direction $D$ (say, 1 for L, 2 for R, and 3 for N).

In this way, every standard Turing machine can be described by a finite list of positive integers, i.e., as a sequence $s_M \in (\mathbb{Z}^+)^*$. For instance, the standard Even machine is coded by the sequence

$$\Sigma \begin{array}{c} 2, 1, 2, 3, 1, 2, 3, 1 \end{array} \begin{array}{c} Q \end{array} \begin{array}{c} \delta(1,3) = (2,3, R) \end{array} \begin{array}{c} \delta(2,2) = (2, R) \end{array} \begin{array}{c} \delta(2,3) = (1,3, R) \end{array} \begin{array}{c} \delta(3,3) = (3, R) \end{array}$$

**Theorem 32.1.** There are functions from $\mathbb{N}$ to $\mathbb{N}$ which are not Turing computable.

**Proof.** We know that the set of finite sequences of positive integers $(\mathbb{Z}^+)^*$ is enumerable (problem 4.7). This gives us that the set of descriptions of standard Turing machines, as a subset of $(\mathbb{Z}^+)^*$, is itself enumerable. Every Turing computable function $\mathbb{N}$ to $\mathbb{N}$ is computed by some (in fact, many) Turing machines. By renaming its states and symbols to positive integers (in particular, 0 as 1, 1 as 0, and 1 as 3) we can see that every Turing computable function is computed by a standard Turing machine. This means that the set of all Turing computable functions from $\mathbb{N}$ to $\mathbb{N}$ is also enumerable.

On the other hand, the set of all functions from $\mathbb{N}$ to $\mathbb{N}$ is not enumerable (problem 4.35). If all functions were computable by some Turing machine, we could enumerate the set of all functions by listing all the descriptions of
Turing machines that compute them. So there are some functions that are not Turing computable.

32.3 Universal Turing Machines

In section 32.2 we discussed how every Turing machine can be described by a finite sequence of integers. This sequence encodes the states, alphabet, start state, and instructions of the Turing machine. We also pointed out that the set of all of these descriptions is enumerable. Since the set of such descriptions is denumerable, this means that there is a surjective function from \( \mathbb{N} \) to these descriptions. Such a surjective function can be obtained, for instance, using Cantor’s zig-zag method. It gives us a way of enumerating all descriptions of Turing machines. If we fix one such enumeration, it now makes sense to talk of the 1st, 2nd, \ldots, \( e \)th Turing machine. These numbers are called \emph{indices}.

**Definition 32.2.** If \( M \) is the \( e \)th Turing machine (in our fixed enumeration), we say that \( e \) is an index of \( M \). We write \( M_e \) for the \( e \)th Turing machine.

A machine may have more than one index, e.g., two descriptions of \( M \) may differ in the order in which we list its instructions, and these different descriptions will have different indices.

Importantly, it is possible to give the enumeration of Turing machine descriptions in such a way that we can effectively compute the description of \( M \) from its index, and to effectively compute an index of a machine \( M \) from its description. By the Church-Turing thesis, it is then possible to find a Turing machine which recovers the description of the Turing machine with index \( e \) and writes the corresponding description on its tape as output. The description would be a sequence of blocks of 1’s (representing the positive integers in the sequence describing \( M_e \)).

Given this, it now becomes natural to ask: what functions of Turing machine indices are themselves computable by Turing machines? What properties of Turing machine indices can be decided by Turing machines? An example: the function that maps an index \( e \) to the number of states the Turing machine with index \( e \) has, is computable by a Turing machine. Here’s what such a Turing machine would do: started on a tape containing a single block of 1’s, it would first decode \( e \) into its description. The description is now represented by a sequence of blocks of 1’s on the tape. Since the first element in this sequence is the number of states. So all that has to be done now is to erase everything but the first block of 1’s and then halt.

A remarkable result is the following:

**Theorem 32.3.** There is a universal Turing machine \( U \) which, when started on input \( (e,n) \)

1. halts iff \( M_e \) halts on input \( n \), and
2. if $M_e$ halts with output $m$, so does $U$.

$U$ thus computes the function $f: \mathbb{N} \times \mathbb{N} \rightarrow \mathbb{N}$ given by $f(e, n) = m$ if $M_e$ started on input $n$ halts with output $m$, and undefined otherwise.

Proof. To actually produce $U$ is basically impossible, since it is an extremely complicated machine. But we can describe in outline how it works, and then invoke the Church-Turing thesis. When it starts, $U$’s tape contains a block of $e$ 1’s followed by a block of $n$ 1’s. It first “decodes” the index $e$ to the right of the input $n$. This is produces a list of numbers (i.e., blocks of 1’s separated by 0’s) that describes the instructions of machine $M_e$. $U$ then writes the number of the start state of $M_e$ and the number 1 on the tape to the right of the description of $M_e$. (Again, these are represented in unary, as blocks of 1’s.) Next, it copies the input (block of $n$ 1’s) to the right—but it replaces each 1 by a block of three 1’s (remember, the number of the 1 symbol is 3, 1 being the number of $\triangleright$ and 2 being the number of 0). At the left end of this sequence of blocks (separated by 0 symbols on the tape of $U$), it writes a single 1, the code for $\triangleright$.

$U$ now has on its tape: the index $e$, the number $n$, the code number of the start state (the “current state”), the number of the initial head position 1 (the “current head position”), and the initial contents of the “tape” (a sequence of blocks of 1’s representing the code numbers of the symbols of $M_e$—the “symbols”—separated by 0’s).

It now simulates what $M_e$ would do if started on input $n$, by doing the following:

1. Find the number $k$ of the “current head position” (at the beginning, that’s 1),
2. Move to the $k$th block in the “tape” to see what the “symbol” there is,
3. Find the instruction matching the current “state” and “symbol,”
4. Move back to the $k$th block on the “tape” and replace the “symbol” there with the code number of the symbol $M_e$ would write,
5. Move the head to where it records the current “state” and replace the number there with the number of the new state,
6. Move to the place where it records the “tape position” and erase a 1 or add a 1 (if the instruction says to move left or right, respectively).
7. Repeat.\footnote{We’re glossing over some subtle difficulties here. E.g., $U$ may need some extra space when it increases the counter where it keeps track of the “current head position”—in that case it will have to move the entire “tape” to the right.}
CHAPTER 32. UNDECIDABILITY

If \( M_e \) started on input \( n \) never halts, then \( U \) also never halts, so its output is undefined.

If in step (3) it turns out that the description of \( M_e \) contains no instruction for the current “state”/“symbol” pair, then \( M_e \) would halt. If this happens, \( U \) erases the part of its tape to the left of the “tape.” For each block of three 1’s (representing a 1 on \( M_e \)’s tape), it writes a 1 on the left end of its own tape, and successively erases the “tape.” When this is done, \( U \)’s tape contains a single block of 1’s of length \( m \).

If \( U \) encounters something other than a block of three 1’s on the “tape,” it immediately halts. Since \( U \)’s tape in this case does not contain a single block of 1’s, its output is not a natural number, i.e., \( f(e, n) \) is undefined in this case.

32.4 The Halting Problem

Assume we have fixed some an enumeration of Turing machine descriptions. Each Turing machine thus receives an index: its place in the enumeration \( M_1, M_2, M_3, \ldots \) of Turing machine descriptions.

We know that there must be non-Turing-computable functions: the set of Turing machine descriptions—and hence the set of Turing machines—is enumerable, but the set of all functions from \( \mathbb{N} \) to \( \mathbb{N} \) is not. But we can find specific examples of non-computable function as well. One such function is the halting function.

Definition 32.4 (Halting function). The halting function \( h \) is defined as

\[
h(e, n) = \begin{cases} 
0 & \text{if machine } M_e \text{ does not halt for input } n \\
1 & \text{if machine } M_e \text{ halts for input } n 
\end{cases}
\]

Definition 32.5 (Halting problem). The Halting Problem is the problem of determining (for any \( e, n \)) whether the Turing machine \( M_e \) halts for an input of \( n \) strokes.

We show that \( h \) is not Turing-computable by showing that a related function, \( s \), is not Turing-computable. This proof relies on the fact that anything that can be computed by a Turing machine can be computed by a disciplined Turing machine (section 31.7), and the fact that two Turing machines can be hooked together to create a single machine (section 31.8).

Definition 32.6. The function \( s \) is defined as

\[
s(e) = \begin{cases} 
0 & \text{if machine } M_e \text{ does not halt for input } e \\
1 & \text{if machine } M_e \text{ halts for input } e 
\end{cases}
\]

Lemma 32.7. The function \( s \) is not Turing computable.
32.5. THE DECISION PROBLEM

Proof. We suppose, for contradiction, that the function \( s \) is Turing computable. Then there would be a Turing machine \( S \) that computes \( s \). We may assume, without loss of generality, that when \( S \) halts, it does so while scanning the first square (i.e., that it is disciplined). This machine can be “hooked up” to another machine \( J \), which halts if it is started on input 0 (i.e., if it reads 0 in the initial state while scanning the square to the right of the end-of-tape symbol), and otherwise wanders off to the right, never halting. \( S \sim J \), the machine created by hooking \( S \) to \( J \), is a Turing machine, so it is \( M_e \) for some \( e \) (i.e., it appears somewhere in the enumeration). Start \( M_e \) on an input of \( e \) 1's. There are two possibilities: either \( M_e \) halts or it does not halt.

1. Suppose \( M_e \) halts for an input of \( e \) 1s. Then \( s(e) = 1 \). So \( S \), when started on \( e \), halts with a single 1 as output on the tape. Then \( J \) starts with a 1 on the tape. In that case \( J \) does not halt. But \( M_e \) is the machine \( S \sim J \), so it should do exactly what \( S \) followed by \( J \) would do (i.e., in this case, wander off to the right and never halt). So \( M_e \) cannot halt for an input of \( e \)'s.

2. Now suppose \( M_e \) does not halt for an input of \( e \) 1s. Then \( s(e) = 0 \), and \( S \), when started on input \( e \), halts with a blank tape. \( J \), when started on a blank tape, immediately halts. Again, \( M_e \) does what \( S \) followed by \( J \) would do, so \( M_e \) must halt for an input of \( e \)'s.

In each case we arrive at a contradiction with our assumption. This shows there cannot be a Turing machine \( S \): \( s \) is not Turing computable.

Theorem 32.8 (Unsolvability of the Halting Problem). The halting problem is unsolvable, i.e., the function \( h \) is not Turing computable.

Proof. Suppose \( h \) were Turing computable, say, by a Turing machine \( H \). We could use \( H \) to build a Turing machine that computes \( s \): First, make a copy of the input (separated by a 0 symbol). Then move back to the beginning, and run \( H \). We can clearly make a machine that does the former (see problem 31.12), and if \( H \) existed, we would be able to “hook it up” to such a copier machine to get a new machine which would determine if \( M_e \) halts on input \( e \), i.e., computes \( s \). But we’ve already shown that no such machine can exist. Hence, \( h \) is also not Turing computable.

32.5 The Decision Problem

We say that first-order logic is decidable iff there is an effective method for determining whether or not a given sentence is valid. As it turns out, there is no such method: the problem of deciding validity of first-order sentences is unsolvable.
In order to establish this important negative result, we prove that the decision problem cannot be solved by a Turing machine. That is, we show that there is no Turing machine which, whenever it is started on a tape that contains a first-order sentence, eventually halts and outputs either 1 or 0 depending on whether the sentence is valid or not. By the Church-Turing thesis, every function which is computable is Turing computable. So if this “validity function” were effectively computable at all, it would be Turing computable. If it isn’t Turing computable, then, it also cannot be effectively computable.

Our strategy for proving that the decision problem is unsolvable is to reduce the halting problem to it. This means the following: We have proved that the function $h(e, w)$ that halts with output 1 if the Turing machine described by $e$ halts on input $w$ and outputs 0 otherwise, is not Turing computable. We will show that if there were a Turing machine that decides validity of first-order sentences, then there is also Turing machine that computes $h$. Since $h$ cannot be computed by a Turing machine, there cannot be a Turing machine that decides validity either.

The first step in this strategy is to show that for every input $w$ and a Turing machine $M$, we can effectively describe a sentence $\tau(M, w)$ representing the instruction set of $M$ and the input $w$ and a sentence $\alpha(M, w)$ expressing “$M$ eventually halts” such that:

$$\vdash \tau(M, w) \rightarrow \alpha(M, w) \text{ iff } M \text{ halts for input } w.$$ 

The bulk of our proof will consist in describing these sentences $\tau(M, w)$ and $\alpha(M, w)$ and in verifying that $\tau(M, w) \rightarrow \alpha(M, w)$ is valid iff $M$ halts on input $w$.

### 32.6 Representing Turing Machines

In order to represent Turing machines and their behavior by a sentence of first-order logic, we have to define a suitable language. The language consists of two parts: predicate symbols for describing configurations of the machine, and expressions for numbering execution steps (“moments”) and positions on the tape.

We introduce two kinds of predicate symbols, both of them 2-place: For each state $q$, a predicate symbol $Q_q$, and for each tape symbol $\sigma$, a predicate symbol $S_\sigma$. The former allow us to describe the state of $M$ and the position of its tape head, the latter allow us to describe the contents of the tape.

In order to express the positions of the tape head and the number of steps executed, we need a way to express numbers. This is done using a constant symbol 0, and a 1-place function $t$, the successor function. By convention it is written after its argument (and we leave out the parentheses). So $o$ names the leftmost position on the tape as well as the time before the first execution step (the initial configuration), $o'$ names the square to the right of the leftmost square, and the time after the first execution step, and so on. We also introduce
32.6. REPRESENTING TURING MACHINES

a predicate symbol \(<\) to express both the ordering of tape positions (when it means “to the left of”) and execution steps (then it means “before”).

Once we have the language in place, we list the “axioms” of \(\tau(M, w)\), i.e., the sentences which, taken together, describe the behavior of \(M\) when run on input \(w\). There will be sentences which lay down conditions on \(0, 1, \) and \(<\), sentences that describes the input configuration, and sentences that describe what the configuration of \(M\) is after it executes a particular instruction.

**Definition 32.9.** Given a Turing machine \(M = \langle Q, \Sigma, q_0, \delta \rangle\), the language \(L_M\) consists of:

1. A two-place predicate symbol \(Q_q(x, y)\) for every state \(q \in Q\). Intuitively, \(Q_q(m, n)\) expresses “after \(n\) steps, \(M\) is in state \(q\) scanning the \(m\)th square.”

2. A two-place predicate symbol \(S_\sigma(x, y)\) for every symbol \(\sigma \in \Sigma\). Intuitively, \(S_\sigma(m, n)\) expresses “after \(n\) steps, the \(m\)th square contains symbol \(\sigma\).”

3. A constant symbol \(0\)

4. A one-place function symbol \(\prime\)

5. A two-place predicate symbol \(<\)

For each number \(n\) there is a canonical term \(\bar{n}\), the numeral for \(n\), which represents it in \(L_M\). \(0\) is \(0\), \(1\) is \(0'\), \(2\) is \(0''\), and so on. More formally:

\[
\begin{align*}
\bar{0} &= 0 \\
\bar{n + 1} &= \bar{n}'
\end{align*}
\]

The sentences describing the operation of the Turing machine \(M\) on input \(w = \sigma_1 \ldots \sigma_k\) are the following:

1. Axioms describing numbers and \(<\):

   a) A sentence that says that every number is less than its successor:

   \[
   \forall x \ x < x'
   \]

   b) A sentence that ensures that \(<\) is transitive:

   \[
   \forall x \forall y \forall z ((x < y \land y < z) \rightarrow x < z)
   \]

2. Axioms describing the input configuration:

   a) After 0 steps—before the machine starts—\(M\) is in the initial state \(q_0\), scanning square 1:

   \[
   Q_{q_0}(1, 0)
   \]
b) The first $k + 1$ squares contain the symbols $>, \sigma_1, \ldots, \sigma_k$:
\[
S_0(\overline{0}, \overline{0}) \land S_{\sigma_1}(\overline{1}, \overline{0}) \land \cdots \land S_{\sigma_k}(\overline{k}, \overline{0})
\]

c) Otherwise, the tape is empty:
\[
\forall x (\overline{x} < x \rightarrow S_0(x, \overline{0}))
\]

3. Axioms describing the transition from one configuration to the next:
For the following, let $\varphi(x, y)$ be the conjunction of all sentences of the form
\[
\forall z (((z < x \lor x < z) \land S_\sigma(z, y)) \rightarrow S_\sigma(z, y'))
\]
where $\sigma \in \Sigma$. We use $\varphi(m, n)$ to express “other than at square $m$, the tape after $n + 1$ steps is the same as after $n$ steps.”

a) For every instruction $\delta(q_i, \sigma) = \langle q_j, \sigma', R \rangle$, the sentence:
\[
\forall x \forall y ((Q_{q_i}(x, y) \land S_\sigma(x, y)) \rightarrow (Q_{q_j}(x', y') \land S_{\sigma'}(x', y') \land \varphi(x, y)))
\]
This says that if, after $y$ steps, the machine is in state $q_i$ scanning square $x$ which contains symbol $\sigma$, then after $y + 1$ steps it is scanning square $x + 1$, is in state $q_j$, square $x$ now contains $\sigma'$, and every square other than $x$ contains the same symbol as it did after $y$ steps.

b) For every instruction $\delta(q_i, \sigma) = \langle q_j, \sigma', L \rangle$, the sentence:
\[
\forall x \forall y ((Q_{q_i}(x', y) \land S_\sigma(x', y)) \rightarrow (Q_{q_j}(x', y') \land S_{\sigma'}(x', y') \land \varphi(x', y)))
\]

\[
\forall y ((Q_{q_i}(0, y) \land S_\sigma(0, y)) \rightarrow (Q_{q_j}(0, y') \land S_{\sigma'}(0, y') \land \varphi(0, y)))
\]

Take a moment to think about how this works: now we don’t start with “if scanning square $x$ . . .” but: “if scanning square $x + 1$ . . .” A move to the left means that in the next step the machine is scanning square $x$. But the square that is written on is $x + 1$. We do it this way since we don’t have subtraction or a predecessor function.

Note that numbers of the form $x + 1$ are $1, 2, \ldots$, i.e., this doesn’t cover the case where the machine is scanning square 0 and is supposed to move left (which of course it can’t—it just stays put). That special case is covered by the second conjunction: it says that if, after $y$ steps, the machine is scanning square 0 in state $q_i$ and square 0 contains symbol $\sigma$, then after $y + 1$ steps it’s still scanning square 0, is now in state $q_j$, the symbol on square 0 is $\sigma'$, and the squares other than square 0 contain the same symbols they contained after $y$ steps.
c) For every instruction \( \delta(q_i, \sigma) = \langle q_j, \sigma', N \rangle \), the sentence:

\[
\forall x \forall y ((Q_{q_i}(x, y) \land S_{\sigma}(x, y)) \rightarrow (Q_{q_j}(x, y') \land S_{\sigma'}(x, y') \land \varphi(x, y)))
\]

Let \( \tau(M, w) \) be the conjunction of all the above sentences for Turing machine \( M \) and input \( w \).

In order to express that \( M \) eventually halts, we have to find a sentence that says “after some number of steps, the transition function will be undefined.” Let \( X \) be the set of all pairs \( \langle q, \sigma \rangle \) such that \( \delta(q, \sigma) \) is undefined. Let \( a(M, w) \) then be the sentence

\[
\exists x \exists y ( \bigvee_{(q, \sigma) \in X} (Q_q(x, y) \land S_\sigma(x, y)))
\]

If we use a Turing machine with a designated halting state \( h \), it is even easier: then the sentence \( a(M, w) \)

\[
\exists x \exists y Q_h(x, y)
\]

expresses that the machine eventually halts.

**Proposition 32.10.** If \( m < k \), then \( \tau(M, w) \models m < k \)

*Proof.* Exercise. \(\square\)

### 32.7 Verifying the Representation

In order to verify that our representation works, we have to prove two things. First, we have to show that if \( M \) halts on input \( w \), then \( \tau(M, w) \rightarrow a(M, w) \) is valid. Then, we have to show the converse, i.e., that if \( \tau(M, w) \rightarrow a(M, w) \) is valid, then \( M \) does in fact eventually halt when run on input \( w \).

The strategy for proving these is very different. For the first result, we have to show that a sentence of first-order logic (namely, \( \tau(M, w) \rightarrow a(M, w) \)) is valid. The easiest way to do this is to give a derivation. Our proof is supposed to work for all \( M \) and \( w \), though, so there isn’t really a single sentence for which we have to give a derivation, but infinitely many. So the best we can do is to prove by induction that, whatever \( M \) and \( w \) look like, and however many steps it takes \( M \) to halt on input \( w \), there will be a derivation of \( \tau(M, w) \rightarrow a(M, w) \).

Naturally, our induction will proceed on the number of steps \( M \) takes before it reaches a halting configuration. In our inductive proof, we’ll establish that for each step \( n \) of the run of \( M \) on input \( w \), \( \tau(M, w) \equiv \chi(M, w, n) \), where \( \chi(M, w, n) \) correctly describes the configuration of \( M \) run on \( w \) after \( n \) steps. Now if \( M \) halts on input \( w \) after, say, \( n \) steps, \( \chi(M, w, n) \) will describe
a halting configuration. We’ll also show that $\chi(M, w, n) \models a(M, w)$, whenever $\chi(M, w, n)$ describes a halting configuration. So, if $M$ halts on input $w$, then for some $n$, $M$ will be in a halting configuration after $n$ steps. Hence, $\tau(M, w) \models \chi(M, w, n)$ where $\chi(M, w, n)$ describes a halting configuration, and since in that case $\chi(M, w, n) \models a(M, w)$, we get that $T(M, w) \models a(M, w)$, i.e., that $\models \tau(M, w) \rightarrow a(M, w)$.

The strategy for the converse is very different. Here we assume that $\models \tau(M, w) \rightarrow a(M, w)$ and have to prove that $M$ halts on input $w$. From the hypothesis we get that $\tau(M, w) \models a(M, w)$, i.e., $a(M, w)$ is true in every structure in which $\tau(M, w)$ is true. So we’ll describe a structure $\mathfrak{M}$ in which $\tau(M, w)$ is true: its domain will be $\mathbb{N}$, and the interpretation of all the $Q_q$ and $S_\sigma$ will be given by the configurations of $M$ during a run on input $w$. So, e.g., $\mathfrak{M} \models Q_q(m, \pi)$ iff $T$, when run on input $w$ for $n$ steps, is in state $q$ and scanning square $m$. Now since $\tau(M, w) \models a(M, w)$ by hypothesis, and since $\mathfrak{M} \models \tau(M, w)$ by construction, $\mathfrak{M} \models a(M, w)$. But $\mathfrak{M} \models a(M, w)$ iff there is some $n \in |\mathfrak{M}| = \mathbb{N}$ so that $M$, run on input $w$, is in a halting configuration after $n$ steps.

**Definition 32.11.** Let $\chi(M, w, n)$ be the sentence

$$Q_q(\overline{m}, \overline{\pi}) \land S_{\sigma_0}(0, \overline{\pi}) \land \cdots \land S_{\sigma_k}(\overline{k}, \overline{\pi}) \land \forall x (\overline{k} < x \rightarrow S_0(x, \overline{\pi}))$$

where $q$ is the state of $M$ at time $n$, $M$ is scanning square $m$ at time $n$, square $i$ contains symbol $\sigma_i$ at time $n$ for $0 \leq i \leq k$ and $k$ is the right-most non-blank square of the tape at time 0, or the right-most square the tape head has visited after $n$ steps, whichever is greater.

**Lemma 32.12.** If $M$ run on input $w$ is in a halting configuration after $n$ steps, then $\chi(M, w, n) \models a(M, w)$.

**Proof.** Suppose that $M$ halts for input $w$ after $n$ steps. There is some state $q$, square $m$, and symbol $\sigma$ such that:

1. After $n$ steps, $M$ is in state $q$ scanning square $m$ on which $\sigma$ appears.
2. The transition function $\delta(q, \sigma)$ is undefined.

$\chi(M, w, n)$ is the description of this configuration and will include the clauses $Q_q(\overline{m}, \overline{\pi})$ and $S_\sigma(\overline{m}, \overline{\pi})$. These clauses together imply $a(M, w)$:

$$\exists x \exists y \left( \bigvee_{(q, \sigma') \in X} (Q_q(x, y) \land S_\sigma(x, y)) \right)$$

since $Q_q(\overline{m}, \overline{\pi}) \land S_\sigma(\overline{m}, \overline{\pi}) \models \bigvee_{(q, \sigma') \in X} (Q_q(\overline{m}, \overline{\pi}) \land S_\sigma(\overline{m}, \overline{\pi}))$, as $(q', \sigma') \in X$. $\square$

So if $M$ halts for input $w$, then there is some $n$ such that $\chi(M, w, n) \models a(M, w)$. We will now show that for any time $n$, $\tau(M, w) \models \chi(M, w, n)$. 

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Lemma 32.13. For each $n$, if $M$ has not halted after $n$ steps, $\tau(M, w) \models \chi(M, w, n)$.

Proof. Induction basis: If $n = 0$, then the conjuncts of $\chi(M, w, 0)$ are also conjuncts of $\tau(M, w)$, so entailed by it.

Inductive hypothesis: If $M$ has not halted before the $n$th step, then $\tau(M, w) \models \chi(M, w, n)$. We have to show that (unless $\chi(M, w, n)$ describes a halting configuration), $\tau(M, w) \models \chi(M, w, n + 1)$.

Suppose $n > 0$ and after $n$ steps, $M$ started on $w$ is in state $q$ scanning square $m$. Since $M$ does not halt after $n$ steps, there must be an instruction of one of the following three forms in the program of $M$:

1. $\delta(q, \sigma) = (q', \sigma', R)$
2. $\delta(q, \sigma) = (q', \sigma', L)$
3. $\delta(q, \sigma) = (q', \sigma', N)$

We will consider each of these three cases in turn.

1. Suppose there is an instruction of the form (1). By Definition 32.9(3a), this means that

$$\forall x \forall y ((Q_q(x, y) \land S_\sigma(x, y)) \rightarrow (Q_{q'}(x', y') \land S_{\sigma'}(x, y) \land \varphi(x, y)))$$

is a conjunct of $\tau(M, w)$. This entails the following sentence (universal instantiation, $\bar{m}$ for $x$ and $\bar{n}$ for $y$):

$$(Q_q(\bar{m}, \bar{n}) \land S_\sigma(\bar{m}, \bar{n})) \rightarrow (Q_{q'}(\bar{m}', \bar{n}') \land S_{\sigma'}(\bar{m}, \bar{n}) \land \varphi(\bar{m}, \bar{n})).$$

By induction hypothesis, $\tau(M, w) \models \chi(M, w, n)$, i.e.,

$$Q_q(\bar{m}, \bar{n}) \land S_{c_q}(\bar{m}, \bar{n}) \land \cdots \land S_{c_k}(\bar{k}, \bar{n}) \land \forall x (\bar{k} < x \rightarrow S_0(x, \bar{n}))$$

Since after $n$ steps, tape square $m$ contains $\sigma$, the corresponding conjunct is $S_\sigma(\bar{m}, \bar{n})$, so this entails:

$$Q_q(\bar{m}, \bar{n}) \land S_\sigma(\bar{m}, \bar{n}))$$

We now get

$$Q_{q'}(\bar{m}', \bar{n}') \land S_{\sigma'}(\bar{m}, \bar{n}') \land S_{c_0}(\bar{m}, \bar{n}) \land \cdots \land S_{c_k}(\bar{k}, \bar{n}) \land \forall x (\bar{k} < x \rightarrow S_0(x, \bar{n}))$$
as follows: The first line comes directly from the consequent of the preceding conditional, by modus ponens. Each conjunct in the middle line—which excludes $S_{\psi u}(m, \pi')$—follows from the corresponding conjunct in $\chi(M, w, n)$ together with $\varphi(m, \pi)$.

If $m < k$, $\tau(M, w) \vdash m < \bar{k}$ (Proposition 32.10) and by transitivity of $<$, we have $\forall x (\bar{k} < x \rightarrow m < x)$. If $m = k$, then $\forall x (\bar{k} < x \rightarrow m < x)$ by logic alone. The last line then follows from the corresponding conjunct in $\chi(M, w, n)$, $\forall x (\bar{k} < x \rightarrow m < x)$, and $\varphi(m, \pi)$. If $m < k$, this already is $\chi(M, w, n + 1)$.

Now suppose $m = k$. In that case, after $n + 1$ steps, the tape head has also visited square $k + 1$, which now is the right-most square visited. So $\chi(M, w, n + 1)$ has a new conjunct, $S_0(\bar{k}', \pi')$, and the last conjunct is $\forall x (\bar{k}' < x \rightarrow S_0(x, \pi'))$. We have to verify that these two sentences are also implied.

We already have $\forall x (\bar{k} < x \rightarrow S_0(x, \pi'))$. In particular, this gives us $\bar{k} < \bar{k}' \rightarrow S_0(\bar{k}', \pi')$. From the axiom $\forall x x < x'$ we get $\bar{k} < \bar{k}'$. By modus ponens, $S_0(\bar{k}', \pi')$ follows.

Also, since $\tau(M, w) \vdash \bar{k} < \bar{k}'$, the axiom for transitivity of $<$ gives us $\forall x (\bar{k}' < x \rightarrow S_0(x, \pi'))$. (We leave the verification of this as an exercise.)

2. Suppose there is an instruction of the form (2). Then, by Definition 32.9(3b),

$$
\forall x \forall y \left(((Q_q(x', y) \land S_{\psi u}(x', y)) \rightarrow (Q_{q'}(x, y') \land S_{\psi'}(x', y') \land \varphi(x, y))) \land \\
\forall y \left(((Q_q(o, y) \land S_{\psi}(o, y)) \rightarrow (Q_{q'}(o, y') \land S_{\psi'}(o, y') \land \varphi(o, y))\right) \right)
$$

is a conjunct of $\tau(M, w)$. If $m > 0$, then let $l = m - 1$ (i.e., $m = l + 1$). The first conjunct of the above sentence entails the following:

$$
(Q_q(\bar{I}', \pi) \land S_{\psi}(\bar{I}', \pi)) \rightarrow \\
(Q_{q'}(\bar{I}, \pi') \land S_{\psi'}(\bar{I}', \pi') \land \varphi(\bar{I}, \pi))
$$

Otherwise, let $l = m = 0$ and consider the following sentence entailed by the second conjunct:

$$
((Q_q(o, \pi) \land S_{\psi}(o, \pi)) \rightarrow \\
(Q_{q'}(o, \pi') \land S_{\psi'}(o, \pi') \land \varphi(o, \pi)))
$$
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Either sentence implies

\[ Q_q(\bar{I}, \bar{m}) \land S_{\sigma'}(\bar{m}, \bar{m}') \land S_{\sigma_0}(\bar{0}, \bar{m}') \land \cdots \land S_{\sigma_n}(\bar{k}, \bar{m}') \land \forall x (\bar{k} < x \rightarrow S_0(x, \bar{m}')) \]

as before. (Note that in the first case, \( \bar{T} \equiv \bar{T} + 1 \equiv \bar{m} \) and in the second case \( \bar{T} \equiv 0 \).) But this just is \( \chi(M, w, n + 1) \).

3. Case (3) is left as an exercise.

We have shown that for any \( n, \tau(M, w) \models \chi(M, w, n) \).

**Lemma 32.14.** If \( M \) halts on input \( w \), then \( \tau(M, w) \rightarrow \alpha(M, w) \) is valid.

*Proof.* By Lemma 32.13, we know that, for any time \( n \), the description \( \chi(M, w, n) \) of the configuration of \( M \) at time \( n \) is entailed by \( \tau(M, w) \). Suppose \( M \) halts after \( k \) steps. It will be scanning square \( m \), say. Then \( \chi(M, w, k) \) describes a halting configuration of \( M \), i.e., it contains as conjuncts both \( Q_q(\bar{m}, \bar{k}) \) and \( S_{\sigma}(\bar{m}, \bar{k}) \) with \( \delta(q, \sigma) \) undefined. Thus, by Lemma 32.12, \( \chi(M, w, k) \models \alpha(M, w) \). But since \( \tau(M, w) \models \chi(M, w, k) \), we have \( \tau(M, w) \models \alpha(M, w) \) and therefore \( \tau(M, w) \rightarrow \alpha(M, w) \) is valid.

To complete the verification of our claim, we also have to establish the reverse direction: if \( \tau(M, w) \rightarrow \alpha(M, w) \) is valid, then \( M \) does in fact halt when started on input \( m \).

**Lemma 32.15.** If \( \models \tau(M, w) \rightarrow \alpha(M, w) \), then \( M \) halts on input \( w \).

*Proof.* Consider the \( L_M \)-structure \( \mathfrak{M} \) with domain \( \mathbb{N} \) which interprets \( o \) as 0, \( \prime \) as the successor function, and \( < \) as the less-than relation, and the predicates \( Q_q \) and \( S_{\sigma} \) as follows:

\[
Q_q^{\mathfrak{M}} = \{ (m, n) : \text{started on } w, \text{ after } n \text{ steps,} \\
M \text{ is in state } q \text{ scanning square } m \} \\
S_{\sigma}^{\mathfrak{M}} = \{ (m, n) : \text{started on } w, \text{ after } n \text{ steps,} \\
\text{square } m \text{ of } M \text{ contains symbol } \sigma \}
\]

In other words, we construct the structure \( \mathfrak{M} \) so that it describes what \( M \) started on input \( w \) actually does, step by step. Clearly, \( \mathfrak{M} \models \tau(M, w) \). If \( \models \tau(M, w) \rightarrow \alpha(M, w) \), then also \( \mathfrak{M} \models \alpha(M, w) \), i.e.,

\[
\mathfrak{M} \models \exists x \exists y \left( \bigvee_{(q, \sigma) \in \mathcal{X}} (Q_q(x, y) \land S_{\sigma}(x, y)) \right).
\]

As \( |\mathfrak{M}| = \mathbb{N} \), there must be \( m, n \in \mathbb{N} \) so that \( \mathfrak{M} \models Q_q(\bar{m}, \bar{n}) \land S_{\sigma}(\bar{m}, \bar{n}) \) for some \( q \) and \( \sigma \) such that \( \delta(q, \sigma) \) is undefined. By the definition of \( \mathfrak{M} \), this means that \( M \) started on input \( w \) after \( n \) steps is in state \( q \) and reading symbol \( \sigma \), and the transition function is undefined, i.e., \( M \) has halted.
32.8 The Decision Problem is Unsolvable

**Theorem 32.16.** The decision problem is unsolvable: There is no Turing machine $D$, which when started on a tape that contains a sentence $\psi$ of first-order logic as input, $D$ eventually halts, and outputs 1 iff $\psi$ is valid and 0 otherwise.

*Proof.* Suppose the decision problem were solvable, i.e., suppose there were a Turing machine $D$. Then we could solve the halting problem as follows. We construct a Turing machine $E$ that, given as input the number $e$ of Turing machine $M_e$ and input $w$, computes the corresponding sentence $\tau(M_e, w) \rightarrow \alpha(M_e, w)$ and halts, scanning the leftmost square on the tape. The machine $E \dashv D$ would then, given input $e$ and $w$, first compute $\tau(M_e, w) \rightarrow \alpha(M_e, w)$ and then run the decision problem machine $D$ on that input. $D$ halts with output 1 if $\tau(M_e, w) \rightarrow \alpha(M_e, w)$ is valid and outputs 0 otherwise. By Lemma 32.15 and Lemma 32.14, $\tau(M_e, w) \rightarrow \alpha(M_e, w)$ is valid iff $M_e$ halts on input $w$. Thus, $E \dashv D$, given input $e$ and $w$ halts with output 1 iff $M_e$ halts on input $w$ and halts with output 0 otherwise. In other words, $E \dashv D$ would solve the halting problem. But we know, by Theorem 32.8, that no such Turing machine can exist.

**Corollary 32.17.** It is undecidable if an arbitrary sentence of first-order logic is satisfiable.

*Proof.* Suppose satisfiability were decidable by a Turing machine $S$. Then we could solve the decision problem as follows: Given a sentence $B$ as input, move $\psi$ to the right one square. Return to square 1 and write the symbol $\neg$. Now run the Turing machine $S$. It eventually halts with output either 1 (if $\neg \psi$ is satisfiable) or 0 (if $\neg \psi$ is unsatisfiable) on the tape. If there is a 1 on square 1, erase it; if square 1 is empty, write a 1, then halt.

This Turing machine always halts, and its output is 1 iff $\neg \psi$ is unsatisfiable and 0 otherwise. Since $\psi$ is valid iff $\neg \psi$ is unsatisfiable, the machine outputs 1 iff $\psi$ is valid, and 0 otherwise, i.e., it would solve the decision problem.

So there is no Turing machine which always gives a correct “yes” or “no” answer to the question “Is $\psi$ a valid sentence of first-order logic?” However, there is a Turing machine that always gives a correct “yes” answer—but simply does not halt if the answer is “no.” This follows from the soundness and completeness theorem of first-order logic, and the fact that derivations can be effectively enumerated.

**Theorem 32.18.** Validity of first-order sentences is semi-decidable: There is a Turing machine $E$, which when started on a tape that contains a sentence $\psi$ of first-order logic as input, $E$ eventually halts and outputs 1 iff $\psi$ is valid, but does not halt otherwise.
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**Proof.** All possible derivations of first-order logic can be generated, one after another, by an effective algorithm. The machine $E$ does this, and when it finds a derivation that shows that $\vdash \psi$, it halts with output 1. By the soundness theorem, if $E$ halts with output 1, it’s because $\models \psi$. By the completeness theorem, if $\models \psi$ there is a derivation that shows that $\vdash \psi$. Since $E$ systematically generates all possible derivations, it will eventually find one that shows $\vdash \psi$, so will eventually halt with output 1.

---

#### 32.9 Trakthenbrot’s Theorem

In section 32.6 we defined sentences $\tau(M, w)$ and $\alpha(M, w)$ for a Turing machine $M$ and input string $w$. Then we showed in Lemma 32.14 and Lemma 32.15 that $\tau(M, w) \rightarrow \alpha(M, w)$ is valid iff $T$ started on input $w$ eventually halts. Since the Halting Problem is undecidable, this implies that validity and satisfiability of sentences of first-order logic is undecidable (Theorem 32.16 and Corollary 32.17).

But validity and satisfiability of sentences is defined for arbitrary structures, finite or infinite. You might suspect that it is easier to decide if a sentence is satisfiable in a finite structure (or valid in all finite structures). We can improve the proof of the unsolvability of the decision so that it shows this is not the case.

First, if you go back to the proof of Lemma 32.15, you’ll see that what we did there is produce a model $\mathcal{M}$ of $\tau(M, w)$ which describes exactly what machine $M$ does when started on input $w$. The domain of that model was $\mathbb{N}$, i.e., infinite. But if $M$ actually halts on input $w$, we can build a finite model $\mathcal{M}'$ in the same way. Suppose $M$ started on input $w$ halts after $k$ steps. Take as domain $|\mathcal{M}'|$ the set $\{0, \ldots, n\}$, where $n$ is the larger of $k$ and the length of $w$, and let

$$\rho_{\mathcal{M}'}(x) = \begin{cases} x + 1 & \text{if } x < n \\ n & \text{otherwise.} \end{cases}$$

Otherwise $\mathcal{M}'$ is defined just like $\mathcal{M}$. By the definition of $\mathcal{M}'$, just like in the proof of Lemma 32.15, $\mathcal{M}' \models \tau(M, w)$. And since we assumed that $M$ halts on input $w$, $\mathcal{M}' \models \alpha(M, w)$. So, $\mathcal{M}'$ is a finite model of $\tau(M, w) \land \alpha(M, w)$ (note that we’ve replaced $\rightarrow$ by $\land$). We are halfway to a proof: if $M$ halts on input $w$, then $\tau(M, e) \land \alpha(M, w)$ has a finite model. Unfortunately, the “only if” direction does not hold. For instance, if $M$ after $n$ steps is in state $q$ and reads a symbol $\sigma$, and $\delta(q, \sigma) = (q', \sigma, N)$, then the configuration after $n + 1$ steps is exactly the same as the configuration after $n$ steps (same state, same head position, same tape contents). But the machine never halts; it’s in an infinite loop. The corresponding structure $\mathcal{M}'$ above satisfies $\tau(M, w)$ but not $\alpha(M, w)$. (In it, the values of $n + l$ are all the same, so it is finite). But by changing $\tau(M, w)$ suitable we can rule out structures like this.
Consider the sentences describing the operation of the Turing machine \( M \) on input \( w = \sigma_1 \ldots \sigma_k \):

1. Axioms describing numbers and < (just like in the definition of \( \tau(M, w) \) in section 32.6).
2. Axioms describing the input configuration: just like in the definition of \( \tau(M, w) \).
3. Axioms describing the transition from one configuration to the next:
   For the following, let \( \phi(x, y) \) be as before, and let
   \[ \psi(y) \equiv \forall x \; (x < y \rightarrow x \neq y) \. \]
   a) For every instruction \( \delta(q_i, \sigma) = \langle q_j, \sigma', R \rangle \), the sentence:
      \[ \forall x \forall y \; (Q_{q_i}(x, y) \land S_{\sigma}(x, y)) \rightarrow \]
      \[ (Q_{q_j}(x', y') \land S_{\sigma'}(x', y') \land \varphi(x, y) \land \psi(y')) \]
      In other words, the same as the corresponding sentence in \( \tau(M, w) \), except we add \( \psi(y') \) at the end. \( \psi(y') \) ensures that the number \( y' \) of the “next” configuration is different from all previous numbers \( o, o', \ldots \).
   b) For every instruction \( \delta(q_i, \sigma) = \langle q_j, \sigma', L \rangle \), the sentence:
      \[ \forall x \forall y \; ((Q_{q_i}(x', y) \land S_{\sigma'}(x', y)) \rightarrow \]
      \[ (Q_{q_j}(x, y') \land S_{\sigma'}(x', y') \land \varphi(x, y) \land \psi(y')) \]
      \[ \land \forall y \; ((Q_{q_i}(0, y) \land S_{\sigma'}(0, y)) \rightarrow \]
      \[ (Q_{q_j}(0, y') \land S_{\sigma'}(0, y') \land \varphi(0, y) \land \psi(y'))) \]
   c) For every instruction \( \delta(q_i, \sigma) = \langle q_j, \sigma', N \rangle \), the sentence:
      \[ \forall x \forall y \; ((Q_{q_i}(x, y) \land S_{\sigma}(x, y)) \rightarrow \]
      \[ (Q_{q_j}(x, y') \land S_{\sigma'}(x, y') \land \varphi(x, y) \land \psi(y'))) \]

Let \( \tau'(M, w) \) be the conjunction of all the above sentences for Turing machine \( M \) and input \( w \).

**Lemma 32.19.** If \( M \) started on input \( w \) halts, then \( \tau'(M, w) \land \alpha(M, w) \) has a finite model.

**Proof.** Let \( \mathcal{M} \) be as in the proof of Lemma 32.15, except
\[ |\mathcal{M}'| = \{0, \ldots, n\} \]
\[ \rho^{\mathcal{M}'}(x) = \begin{cases} 
  x + 1 & \text{if } x < n \\
  n & \text{otherwise},
\end{cases} \]
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where \( n = \max(k, \text{len}(w)) \) and \( k \) is the least number such that \( M \) started on input \( w \) has halted after \( k \) steps. We leave the verification that \( \mathcal{M}' \models \tau(M, w) \land E(M, w) \) as an exercise.

**Lemma 32.20.** If \( \tau'(M, w) \land \alpha(M, w) \) has a finite model, then \( M \) started on input \( w \) halts.

**Proof.** We show the contrapositive. Suppose that \( M \) started on \( w \) does not halt. If \( \tau'(M, w) \land \alpha(M, w) \) has no model at all, we are done. So assume \( \mathcal{M} \) is a model of \( \tau(M, w) \land \alpha(M, w) \). We have to show that it cannot be finite.

We can prove, just like in **Lemma 32.13**, that if \( M \), started on input \( w \), has not halted after \( n \) steps, then \( \tau'(M, w) \models \chi(M, w, n) \land \psi(\overline{n}) \). Since \( M \) started on input \( w \) does not halt, \( \tau'(M, w) \models \chi(M, w, n) \land \psi(\overline{n}) \) for all \( n \in \mathbb{N} \). Note that by **Proposition 32.10**, \( \tau'(M, w) \models \overline{k} < \overline{n} \) for all \( k < n \). Also \( \psi(\overline{n}) \models \overline{k} < \overline{n} \implies \overline{k} \neq \overline{n} \). So, \( \mathcal{M} \models \overline{k} \neq \overline{n} \) for all \( k < n \), i.e., the infinitely many terms \( \overline{k} \) must all have different values in \( \mathcal{M} \). But this requires that \( |\mathcal{M}| \) be infinite, so \( \mathcal{M} \) cannot be a finite model of \( \tau(M, w) \land \alpha(M, w) \).

**Theorem 32.21 (Trakthenbrot’s Theorem).** It is undecidable if an arbitrary sentence of first-order logic has a finite model (i.e., is finitely satisfiable).

**Proof.** Suppose there were a Turing machine \( F \) that decides the finite satisfiability problem. Then given any Turing machine \( M \) and input \( w \), we could compute the sentence \( \tau'(M, w) \land \alpha(M, w) \), and use \( F \) to decide if it has a finite model. By **Lemmata 32.19** and 32.20, it does iff \( M \) started on input \( w \) halts. So we could use \( F \) to solve the halting problem, which we know is unsolvable.

**Corollary 32.22.** There can be no derivation system that is sound and complete for finite validity, i.e., a derivation system which has \( \vdash \psi \) iff \( \mathcal{M} \models \psi \) for every finite structure \( \mathcal{M} \).

**Proof.** Exercise.

**Problems**

**Problem 32.1.** Can you think of a way to describe Turing machines that does not require that the states and alphabet symbols are explicitly listed? You may define your own notion of “standard” machine, but say something about why every Turing machine can be computed by a “standard” machine in your new sense.

**Problem 32.2.** The Three Halting (3-Halt) problem is the problem of giving a decision procedure to determine whether or not an arbitrarily chosen Turing Machine halts for an input of three 1’s on an otherwise blank tape. Prove that the 3-Halt problem is unsolvable.
CHAPTER 32. UNDECIDABILITY

Problem 32.3. Show that if the halting problem is solvable for Turing machine and input pairs $M_e$ and $n$ where $e \neq n$, then it is also solvable for the cases where $e = n$.

Problem 32.4. We proved that the halting problem is unsolvable if the input is a number $e$, which identifies a Turing machine $M_e$ via an enumeration of all Turing machines. What if we allow the description of Turing machines from section 32.2 directly as input? Can there be a Turing machine which decides the halting problem but takes as input descriptions of Turing machines rather than indices? Explain why or why not.

Problem 32.5. Show that the partial function $s'$ is defined as

$$s'(e) = \begin{cases} 1 & \text{if machine } M_e \text{ halts for input } e \\ \text{undefined} & \text{if machine } M_e \text{ does not halt for input } e \end{cases}$$

is Turing computable.

Problem 32.6. Prove Proposition 32.10. (Hint: use induction on $k - m$).

Problem 32.7. Complete case (3) of the proof of Lemma 32.13.

Problem 32.8. Give a derivation of $S_{c_l}(\overline{i}, \overline{n})$ from $S_{c_l}(\overline{i}, \overline{n})$ and $\varphi(m, n)$ (assuming $i \neq m$, i.e., either $i < m$ or $m < i$).

Problem 32.9. Give a derivation of $\forall x (\overline{k} < x \rightarrow S_0(x, \overline{n}))$ from $\forall x (\overline{k} < x \rightarrow S_0(x, \overline{n}))$, $\forall x x < x'$, and $\forall x \forall y \forall z ((x < y \land y < z) \rightarrow x < z)$.

Problem 32.10. Complete the proof of Lemma 32.19 by proving that $M' \models \tau(M, w) \land E(M, w)$.

Problem 32.11. Complete the proof of Lemma 32.20 by proving that if $M$, started on input $w$, has not halted after $n$ steps, then $\tau'(M, w) \models \psi(n)$.

Problem 32.12. Prove Corollary 32.22. Observe that $\psi$ is satisfied in every finite structure iff $\neg \psi$ is not finitely satisfiable. Explain why finite satisfiability is semi-decidable in the sense of Theorem 32.18. Use this to argue that if there were a derivation system for finite validity, then finite satisfiability would be decidable.
Part VII

Incompleteness
Material in this part covers the incompleteness theorems. It depends on material in the parts on first-order logic (esp., the proof system), the material on recursive functions (in the computability part). It is based on Jeremy Avigad’s notes with revisions by Richard Zach.
Chapter 33

Introduction to Incompleteness

33.1 Historical Background

In this section, we will briefly discuss historical developments that will help put the incompleteness theorems in context. In particular, we will give a very sketchy overview of the history of mathematical logic; and then say a few words about the history of the foundations of mathematics.

The phrase “mathematical logic” is ambiguous. One can interpret the word “mathematical” as describing the subject matter, as in, “the logic of mathematics,” denoting the principles of mathematical reasoning; or as describing the methods, as in “the mathematics of logic,” denoting a mathematical study of the principles of reasoning. The account that follows involves mathematical logic in both senses, often at the same time.

The study of logic began, essentially, with Aristotle, who lived approximately 384–322 BCE. His *Categories*, *Prior analytics*, and *Posterior analytics* include systematic studies of the principles of scientific reasoning, including a thorough and systematic study of the syllogism.

Aristotle’s logic dominated scholastic philosophy through the middle ages; indeed, as late as eighteenth century Kant maintained that Aristotle’s logic was perfect and in no need of revision. But the theory of the syllogism is far too limited to model anything but the most superficial aspects of mathematical reasoning. A century earlier, Leibniz, a contemporary of Newton’s, imagined a complete “calculus” for logical reasoning, and made some rudimentary steps towards designing such a calculus, essentially describing a version of propositional logic.

The nineteenth century was a watershed for logic. In 1854 George Boole wrote *The Laws of Thought*, with a thorough algebraic study of propositional logic that is not far from modern presentations. In 1879 Gottlob Frege published his *Begriffsschrift* (Concept writing) which extends propositional logic with quantifiers and relations, and thus includes first-order logic. In fact, Frege’s logical systems included higher-order logic as well, and more. In his
Basic Laws of Arithmetic, Frege set out to show that all of arithmetic could be derived in his Begriffsschrift from purely logical assumption. Unfortunately, these assumptions turned out to be inconsistent, as Russell showed in 1902. But setting aside the inconsistent axiom, Frege more or less invented modern logic singlehandedly, a startling achievement. Quantificational logic was also developed independently by algebraically-minded thinkers after Boole, including Peirce and Schröder.

Let us now turn to developments in the foundations of mathematics. Of course, since logic plays an important role in mathematics, there is a good deal of interaction with the developments just described. For example, Frege developed his logic with the explicit purpose of showing that all of mathematics could be based solely on his logical framework; in particular, he wished to show that mathematics consists of a priori analytic truths instead of, as Kant had maintained, a priori synthetic ones.

Many take the birth of mathematics proper to have occurred with the Greeks. Euclid’s Elements, written around 300 B.C., is already a mature representative of Greek mathematics, with its emphasis on rigor and precision. The definitions and proofs in Euclid’s Elements survive more or less intact in high school geometry textbooks today (to the extent that geometry is still taught in high schools). This model of mathematical reasoning has been held to be a paradigm for rigorous argumentation not only in mathematics but in branches of philosophy as well. (Spinoza even presented moral and religious arguments in the Euclidean style, which is strange to see!)

Calculus was invented by Newton and Leibniz in the seventeenth century. (A fierce priority dispute raged for centuries, but most scholars today hold that the two developments were for the most part independent.) Calculus involves reasoning about, for example, infinite sums of infinitely small quantities; these features fueled criticism by Bishop Berkeley, who argued that belief in God was no less rational than the mathematics of his time. The methods of calculus were widely used in the eighteenth century, for example by Leonhard Euler, who used calculations involving infinite sums with dramatic results.

In the nineteenth century, mathematicians tried to address Berkeley’s criticisms by putting calculus on a firmer foundation. Efforts by Cauchy, Weierstrass, Bolzano, and others led to our contemporary definitions of limits, continuity, differentiation, and integration in terms of “epsilons and deltas,” in other words, devoid of any reference to infinitesimals. Later in the century, mathematicians tried to push further, and explain all aspects of calculus, including the real numbers themselves, in terms of the natural numbers. (Kronecker: “God created the whole numbers, all else is the work of man.”) In 1872, Dedekind wrote “Continuity and the irrational numbers,” where he showed how to “construct” the real numbers as sets of rational numbers (which, as you know, can be viewed as pairs of natural numbers); in 1888 he wrote “Was sind und was sollen die Zahlen” (roughly, “What are the natural num-
33.1. HISTORICAL BACKGROUND

bers, and what should they be?”) which aimed to explain the natural numbers in purely “logical” terms. In 1887 Kronecker wrote “Über den Zahlbegriff” (“On the concept of number”) where he spoke of representing all mathematical object in terms of the integers; in 1889 Giuseppe Peano gave formal, symbolic axioms for the natural numbers.

The end of the nineteenth century also brought a new boldness in dealing with the infinite. Before then, infinitary objects and structures (like the set of natural numbers) were treated gingerly; “infinitely many” was understood as “as many as you want,” and “approaches in the limit” was understood as “gets as close as you want.” But Georg Cantor showed that it was possible to take the infinite at face value. Work by Cantor, Dedekind, and others help to introduce the general set-theoretic understanding of mathematics that is now widely accepted.

This brings us to twentieth century developments in logic and foundations. In 1902 Russell discovered the paradox in Frege’s logical system. In 1904 Zermelo proved Cantor’s well-ordering principle, using the so-called “axiom of choice”; the legitimacy of this axiom prompted a good deal of debate. Between 1910 and 1913 the three volumes of Russell and Whitehead’s *Principia Mathematica* appeared, extending the Fregean program of establishing mathematics on logical grounds. Unfortunately, Russell and Whitehead were forced to adopt two principles that seemed hard to justify as purely logical: an axiom of infinity and an axiom of “reducibility.” In the 1900’s Poincaré criticized the use of “impredicative definitions” in mathematics, and in the 1910’s Brouwer began proposing to refound all of mathematics in an “intuitionistic” basis, which avoided the use of the law of the excluded middle ($\phi \lor \neg \phi$).

Strange days indeed! The program of reducing all of mathematics to logic is now referred to as “logicism,” and is commonly viewed as having failed, due to the difficulties mentioned above. The program of developing mathematics in terms of intuitionistic mental constructions is called “intuitionism,” and is viewed as posing overly severe restrictions on everyday mathematics. Around the turn of the century, David Hilbert, one of the most influential mathematicians of all time, was a strong supporter of the new, abstract methods introduced by Cantor and Dedekind: “no one will drive us from the paradise that Cantor has created for us.” At the same time, he was sensitive to foundational criticisms of these new methods (oddly enough, now called “classical”). He proposed a way of having one’s cake and eating it too:

1. Represent classical methods with formal axioms and rules; represent mathematical questions as formulas in an axiomatic system.

2. Use safe, “finitary” methods to prove that these formal deductive systems are consistent.

Hilbert’s work went a long way toward accomplishing the first goal. In 1899, he had done this for geometry in his celebrated book *Foundations of ge-
In subsequent years, he and a number of his students and collaborators worked on other areas of mathematics to do what Hilbert had done for geometry. Hilbert himself gave axiom systems for arithmetic and analysis. Zermelo gave an axiomatization of set theory, which was expanded on by Fraenkel, Skolem, von Neumann, and others. By the mid-1920s, there were two approaches that laid claim to the title of an axiomatization of “all” of mathematics, the *Principia mathematica* of Russell and Whitehead, and what came to be known as Zermelo-Fraenkel set theory.

In 1921, Hilbert set out on a research project to establish the goal of proving these systems to be consistent. He was aided in this project by several of his students, in particular Bernays, Ackermann, and later Gentzen. The basic idea for accomplishing this goal was to cast the question of the possibility of a derivation of an inconsistency in mathematics as a combinatorial problem about possible sequences of symbols, namely possible sequences of sentences which meet the criterion of being a correct derivation of, say, \( \varphi \land \neg \varphi \) from the axioms of an axiom system for arithmetic, analysis, or set theory. A proof of the impossibility of such a sequence of symbols would—since it is itself a mathematical proof—be formalizable in these axiomatic systems. In other words, there would be some sentence \( \text{Con} \) which states that, say, arithmetic is consistent. Moreover, this sentence should be provable in the systems in question, especially if its proof requires only very restricted, “finitary” means.

The second aim, that the axiom systems developed would settle every mathematical question, can be made precise in two ways. In one way, we can formulate it as follows: For any sentence \( \varphi \) in the language of an axiom system for mathematics, either \( \varphi \) or \( \neg \varphi \) is provable from the axioms. If this were true, then there would be no sentences which can neither be proved nor refuted on the basis of the axioms, no questions which the axioms do not settle. An axiom system with this property is called *complete*. Of course, for any given sentence it might still be a difficult task to determine which of the two alternatives holds. But in principle there should be a method to do so. In fact, for the axiom and derivation systems considered by Hilbert, completeness would imply that such a method exists—although Hilbert did not realize this. The second way to interpret the question would be this stronger requirement: that there be a mechanical, computational method which would determine, for a given sentence \( \varphi \), whether it is derivable from the axioms or not.

In 1931, Gödel proved the two “incompleteness theorems,” which showed that this program could not succeed. There is no axiom system for mathematics which is complete, specifically, the sentence that expresses the consistency of the axioms is a sentence which can neither be proved nor refuted.

This struck a lethal blow to Hilbert’s original program. However, as is so often the case in mathematics, it also opened up exciting new avenues for research. If there is no one, all-encompassing formal system of mathematics, it makes sense to develop more circumscribed systems and investigate what
can be proved in them. It also makes sense to develop less restricted methods of proof for establishing the consistency of these systems, and to find ways to measure how hard it is to prove their consistency. Since Gödel showed that (almost) every formal system has questions it cannot settle, it makes sense to look for “interesting” questions a given formal system cannot settle, and to figure out how strong a formal system has to be to settle them. To the present day, logicians have been pursuing these questions in a new mathematical discipline, the theory of proofs.

33.2 Definitions

In order to carry out Hilbert’s project of formalizing mathematics and showing that such a formalization is consistent and complete, the first order of business would be that of picking a language, logical framework, and a system of axioms. For our purposes, let us suppose that mathematics can be formalized in a first-order language, i.e., that there is some set of constant symbols, function symbols, and predicate symbols which, together with the connectives and quantifiers of first-order logic, allow us to express the claims of mathematics. Most people agree that such a language exists: the language of set theory, in which $\in$ is the only non-logical symbol. That such a simple language is so expressive is of course a very implausible claim at first sight, and it took a lot of work to establish that practically of all mathematics can be expressed in this very austere vocabulary. To keep things simple, for now, let’s restrict our discussion to arithmetic, so the part of mathematics that just deals with the natural numbers $\mathbb{N}$. The natural language in which to express facts of arithmetic is $\mathcal{L}_A$. $\mathcal{L}_A$ contains a single two-place predicate symbol $<$, a single constant symbol $0$, one one-place function symbol $'$, and two two-place function symbols $+$ and $\times$.

Definition 33.1. A set of sentences $\Gamma$ is a theory if it is closed under entailment, i.e., if $\Gamma = \{ \phi : \Gamma \models \phi \}$.

There are two easy ways to specify theories. One is as the set of sentences true in some structure. For instance, consider the structure for $\mathcal{L}_A$ in which the domain is $\mathbb{N}$ and all non-logical symbols are interpreted as you would expect.

Definition 33.2. The standard model of arithmetic is the structure $\mathcal{M}$ defined as follows:

1. $|\mathcal{M}| = \mathbb{N}$
2. $0^\mathcal{M} = 0$
3. $n^\mathcal{M} + 1 = n + 1$ for all $n \in \mathbb{N}$
4. \( +^\mathbb{N}(n,m) = n + m \) for all \( n, m \in \mathbb{N} \)

5. \( \times^\mathbb{N}(n,m) = n \cdot m \) for all \( n, m \in \mathbb{N} \)

6. \( <^\mathbb{N} = \{ (n,m) : n \in \mathbb{N}, m \in \mathbb{N}, n < m \} \)

Note the difference between \( \times \) and \( \cdot \): \( \times \) is a symbol in the language of arithmetic. Of course, we’ve chosen it to remind us of multiplication, but \( \times \) is not the multiplication operation but a two-place function symbol (officially, \( f^2 \)). By contrast, \( \cdot \) is the ordinary multiplication function. When you see something like \( n \cdot m \), we mean the product of the numbers \( n \) and \( m \); when you see something like \( x \times y \) we are talking about a term in the language of arithmetic. In the standard model, the function symbol times is interpreted as the function \( \cdot \) on the natural numbers. For addition, we use \( + \) as both the function symbol of the language of arithmetic, and the addition function on the natural numbers. Here you have to use the context to determine what is meant.

**Definition 33.3.** The theory of true arithmetic is the set of sentences satisfied in the standard model of arithmetic, i.e.,

\[ \text{TA} = \{ \varphi : \mathbb{N} \models \varphi \} \]

\( \text{TA} \) is a theory, for whenever \( \text{TA} \models \varphi \), \( \varphi \) is satisfied in every structure which satisfies \( \text{TA} \). Since \( \mathbb{M} \models \text{TA} \), \( \mathbb{M} \models \varphi \), and so \( \varphi \in \text{TA} \).

The other way to specify a theory \( \Gamma \) is as the set of sentences entailed by some set of sentences \( \Gamma_0 \). In that case, \( \Gamma \) is the “closure” of \( \Gamma_0 \) under entailment. Specifying a theory this way is only interesting if \( \Gamma_0 \) is explicitly specified, e.g., if the elements of \( \Gamma_0 \) are listed. At the very least, \( \Gamma_0 \) has to be decidable, i.e., there has to be a computable test for when a sentence counts as an element of \( \Gamma_0 \) or not. We call the sentences in \( \Gamma_0 \) axioms for \( \Gamma \), and \( \Gamma \) axiomatized by \( \Gamma_0 \).

**Definition 33.4.** A theory \( \Gamma \) is axiomatized by \( \Gamma_0 \) iff

\[ \Gamma = \{ \varphi : \Gamma_0 \models \varphi \} \]

**Definition 33.5.** The theory \( Q \) axiomatized by the following sentences is known as “Robinson’s Q" and is a very simple theory of arithmetic.

\[
\begin{align*}
\forall x \forall y (x' = y' \rightarrow x = y) & \quad (Q_1) \\
\forall x o \neq x' & \quad (Q_2) \\
\forall x (x = o \lor \exists y x = y') & \quad (Q_3) \\
\forall x (x + o) = x & \quad (Q_4) \\
\forall x \forall y (x + y') = (x + y)' & \quad (Q_5) \\
\forall x (x \times o) = o & \quad (Q_6) \\
\forall x \forall y (x \times y') = ((x \times y) + x) & \quad (Q_7) \\
\forall x \forall y (x < y \leftrightarrow \exists z (z' + x) = y) & \quad (Q_8)
\end{align*}
\]
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The set of sentences \( \{ Q_1, \ldots, Q_8 \} \) are the axioms of \( Q \), so \( Q \) consists of all sentences entailed by them:

\[ Q = \{ \phi : \{ Q_1, \ldots, Q_8 \} \models \phi \}. \]

**Definition 33.6.** Suppose \( \phi(x) \) is a formula in \( L_A \) with free variables \( x \) and \( y_1, \ldots, y_n \). Then any sentence of the form

\[ \forall y_1 \ldots \forall y_n ((\phi(o) \land \forall x (\phi(x) \rightarrow \phi(x'))) \rightarrow \forall x \phi(x)) \]

is an instance of the induction schema.

*Peano arithmetic* \( PA \) is the theory axiomatized by the axioms of \( Q \) together with all instances of the induction schema.

Every instance of the induction schema is true in \( \mathcal{N} \). This is easiest to see if the formula \( \phi \) only has one free variable \( x \). Then \( \phi(x) \) defines a subset \( X_A \) of \( \mathbb{N} \). \( X_A \) is the set of all \( n \in \mathbb{N} \) such that \( \mathcal{N}, s \models \phi(x) \) when \( s(x) = n \). The corresponding instance of the induction schema is

\[ ((\phi(o) \land \forall x (\phi(x) \rightarrow \phi(x'))) \rightarrow \forall x \phi(x)). \]

If its antecedent is true in \( \mathcal{N} \), then 0 \( \in \) \( X_A \) and, whenever \( n \in X_A \), so is \( n + 1 \). Since 0 \( \in \) \( X_A \), we get 1 \( \in \) \( X_A \). With 1 \( \in \) \( X_A \) we get 2 \( \in \) \( X_A \). And so on. So for every \( n \in \mathbb{N} \), \( n \in X_A \). But this means that \( \forall x \phi(x) \) is satisfied in \( \mathcal{N} \).

Both \( Q \) and \( PA \) are axiomatized theories. The big question is, how strong are they? For instance, can \( PA \) prove all the truths about \( \mathbb{N} \) that can be expressed in \( L_A \)? Specifically, do the axioms of \( PA \) settle all the questions that can be formulated in \( L_A \)?

Another way to put this is to ask: Is \( PA = TA \)? \( TA \) obviously does prove (i.e., it includes) all the truths about \( \mathbb{N} \), and it settles all the questions that can be formulated in \( L_A \), since if \( \phi \) is a sentence in \( L_A \), then either \( \mathcal{N} \models \phi \) or \( \mathcal{N} \models \neg \phi \), and so either \( TA \models \phi \) or \( TA \models \neg \phi \). Call such a theory complete.

**Definition 33.7.** A theory \( \Gamma \) is complete iff for every sentence \( \phi \) in its language, either \( \Gamma \models \phi \) or \( \Gamma \models \neg \phi \).

By the Completeness Theorem, \( \Gamma \models \phi \) iff \( \Gamma \models \phi \), so \( \Gamma \) is complete iff for every sentence \( \phi \) in its language, either \( \Gamma \models \phi \) or \( \Gamma \models \neg \phi \).

Another question we are led to ask is this: Is there a computational procedure we can use to test if a sentence is in \( TA \), in \( PA \), or even just in \( Q \)? We can make this more precise by defining when a set (e.g., a set of sentences) is decidable.

**Definition 33.8.** A set \( X \) is decidable iff there is a computational procedure which on input \( x \) returns 1 if \( x \in X \) and 0 otherwise.
So our question becomes: Is $\text{TA}(\text{PA}, Q)$ decidable?

The answer to all these questions will be: no. None of these theories are decidable. However, this phenomenon is not specific to these particular theories. In fact, any theory that satisfies certain conditions is subject to the same results. One of these conditions, which $Q$ and $\text{PA}$ satisfy, is that they are axiomatized by a decidable set of axioms.

**Definition 33.9.** A theory is **axiomatizable** if it is axiomatized by a decidable set of axioms.

**Example 33.10.** Any theory axiomatized by a finite set of sentences is axiomatizable, since any finite set is decidable. Thus, $Q$, for instance, is axiomatizable.

Schematically axiomatized theories like $\text{PA}$ are also axiomatizable. For to test if $\psi$ is among the axioms of $\text{PA}$, i.e., to compute the function $\chi_X$ where $\chi_X(\psi) = 1$ if $\psi$ is an axiom of $\text{PA}$ and $= 0$ otherwise, we can do the following: First, check if $\psi$ is one of the axioms of $Q$. If it is, the answer is “yes” and the value of $\chi_X(\psi) = 1$. If not, test if it is an instance of the induction schema. This can be done systematically; in this case, perhaps it’s easiest to see that it can be done as follows: Any instance of the induction schema begins with a number of universal quantifiers, and then a sub-formula that is a conditional. The consequent of that conditional is $\forall x \varphi(x, y_1, \ldots, y_n)$ where $x$ and $y_1, \ldots, y_n$ are all the free variables of $\varphi$ and the initial quantifiers of $\psi$ bind the variables $y_1, \ldots, y_n$. Once we have extracted this $\varphi$ and checked that its free variables match the variables bound by the universal quantifiers at the front and $\forall x$, we go on to check that the antecedent of the conditional matches

$$\varphi(0, y_1, \ldots, y_n) \land \forall x (\varphi(x, y_1, \ldots, y_n) \rightarrow \varphi(x', y_1, \ldots, y_n))$$

Again, if it does, $\psi$ is an instance of the induction schema, and if it doesn’t, $\psi$ isn’t.

In answering this question—and the more general question of which theories are complete or decidable—it will be useful to consider also the following definition. Recall that a set $X$ is enumerable iff it is empty or if there is a surjective function $f : \mathbb{N} \rightarrow X$. Such a function is called an enumeration of $X$.

**Definition 33.11.** A set $X$ is called **computably enumerable** (c.e. for short) iff it is empty or it has a computable enumeration.

In addition to axiomatizability, another condition on theories to which the incompleteness theorems apply will be that they are strong enough to prove basic facts about computable functions and decidable relations. By “basic facts,” we mean sentences which express what the values of computable functions are for each of their arguments. And by “strong enough” we mean that the theories in question count these sentences among its theorems. For instance, consider a prototypical computable function: addition. The value of
33.3 Overview of Incompleteness Results

Hilbert expected that mathematics could be formalized in an axiomatizable theory which it would be possible to prove complete and decidable. Moreover, he aimed to prove the consistency of this theory with very weak, “fini-
tary,” means, which would defend classical mathematics against the challenges of intuitionism. Gödel’s incompleteness theorems showed that these goals cannot be achieved.

Gödel’s first incompleteness theorem showed that a version of Russell and Whitehead’s *Principia Mathematica* is not complete. But the proof was actually very general and applies to a wide variety of theories. This means that it wasn’t just that *Principia Mathematica* did not manage to completely capture mathematics, but that no acceptable theory does. It took a while to isolate the features of theories that suffice for the incompleteness theorems to apply, and to generalize Gödel’s proof to apply make it depend only on these features. But we are now in a position to state a very general version of the first incompleteness theorem for theories in the language $L_A$ of arithmetic.

**Theorem 33.14.** If $\Gamma$ is a consistent and axiomatizable theory in $L_A$ which represents all computable functions and decidable relations, then $\Gamma$ is not complete.

To say that $\Gamma$ is not complete is to say that for at least one sentence $\phi$, $\Gamma \not\vdash \phi$ and $\Gamma \not\vdash \neg \phi$. Such a sentence is called independent (of $\Gamma$). We can in fact relatively quickly prove that there must be independent sentences. But the power of Gödel’s proof of the theorem lies in the fact that it exhibits a specific example of such an independent sentence. The intriguing construction produces a sentence $G_\Gamma$, called a Gödel sentence for $\Gamma$, which is unprovable because in $\Gamma$, $G_\Gamma$ is equivalent to the claim that $G_\Gamma$ is unprovable in $\Gamma$. It does so constructively, i.e., given an axiomatization of $\Gamma$ and a description of the derivation system, the proof gives a method for actually writing down $G_\Gamma$.

The construction in Gödel’s proof requires that we find a way to express in $L_A$ the properties of and operations on terms and formulas of $L_A$ itself. These include properties such as “$\phi$ is a sentence,” “$\delta$ is a derivation of $\phi$,” and operations such as $\phi[t/x]$. This way must (a) express these properties and relations via a “coding” of symbols and sequences thereof (which is what terms, formulas, derivations, etc. are) as natural numbers (which is what $L_A$ can talk about). It must (b) do this in such a way that $\Gamma$ will prove the relevant facts, so we must show that these properties are coded by decidable properties of natural numbers and the operations correspond to computable functions on natural numbers. This is called “arithmetization of syntax.”

Before we investigate how syntax can be arithmetized, however, we will consider the condition that $\Gamma$ is “strong enough,” i.e., represents all computable functions and decidable relations. This requires that we give a precise definition of “computable.” This can be done in a number of ways, e.g., via the model of Turing machines, or as those functions computable by programs in some general-purpose programming language. Since our aim is to represent these functions and relations in a theory in the language $L_A$, however, it is best to pick a simple definition of computability of just numerical functions. This is the notion of recursive function. So we will first discuss the recursive
functions. We will then show that $Q$ already represents all recursive functions and relations. This will allow us to apply the incompleteness theorem to specific theories such as $Q$ and $PA$, since we will have established that these are examples of theories that are "strong enough."

The end result of the arithmetization of syntax is a formula $\text{Prov}_\Gamma(x)$ which, via the coding of formulas as numbers, expresses provability from the axioms of $\Gamma$. Specifically, if $\varphi$ is coded by the number $n$, and $\Gamma \vdash \varphi$, then $\Gamma \vdash \text{Prov}_\Gamma(n)$. This "provability predicate" for $\Gamma$ allows us also to express, in a certain sense, the consistency of $\Gamma$ as a sentence of $L_A$: let the "consistency statement" for $\Gamma$ be the sentence $\neg \text{Prov}_\Gamma(n)$, where we take $n$ to be the code of a contradiction, e.g., of $\bot$. The second incompleteness theorem states that consistent axiomatizable theories also do not prove their own consistency statements. The conditions required for this theorem to apply are a bit more stringent than just that the theory represents all computable functions and decidable relations, but we will show that $PA$ satisfies them.

### 33.4 Undecidability and Incompleteness

Gödel's proof of the incompleteness theorems require arithmetization of syntax. But even without that we can obtain some nice results just on the assumption that a theory represents all decidable relations. The proof is a diagonal argument similar to the proof of the undecidability of the halting problem.

**Theorem 33.15.** If $\Gamma$ is a consistent theory that represents every decidable relation, then $\Gamma$ is not decidable.

**Proof.** Suppose $\Gamma$ were decidable. We show that if $\Gamma$ represents every decidable relation, it must be inconsistent.

Decidable properties (one-place relations) are represented by formulas with one free variable. Let $\varphi_0(x), \varphi_1(x), \ldots$, be a computable enumeration of all such formulas. Now consider the following set $D \subseteq \mathbb{N}$:

$$D = \{n : \Gamma \vdash \neg \varphi_n(n)\}$$

The set $D$ is decidable, since we can test if $n \in D$ by first computing $\varphi_n(x)$, and from this $\neg \varphi_n(n)$. Obviously, substituting the term $\overline{n}$ for every free occurrence of $x$ in $\varphi_n(x)$ and prefixing $\varphi(\overline{n})$ by $\neg$ is a mechanical matter. By assumption, $\Gamma$ is decidable, so we can test if $\neg \varphi(n) \in \Gamma$. If it is, $n \in D$, and if it isn’t, $n \notin D$. So $D$ is likewise decidable.

Since $\Gamma$ represents all decidable properties, it represents $D$. And the formulas which represent $D$ in $\Gamma$ are all among $\varphi_0(x), \varphi_1(x), \ldots$. So let $d$ be a number such that $\varphi_d(x)$ represents $D$ in $\Gamma$. If $d \notin D$, then, since $\varphi_d(x)$ represents $D$, $\Gamma \vdash \neg \varphi_d(d)$. But that means that $d$ meets the defining condition of $D$, and so $d \in D$. This contradicts $d \notin D$. So by indirect proof, $d \in D$. 

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Since $d \in D$, by the definition of $D$, $\Gamma \vdash \neg \varphi_d(\bar{d})$. On the other hand, since $\varphi_d(x)$ represents $D$ in $\Gamma$, $\Gamma \vdash \varphi_d(\bar{d})$. Hence, $\Gamma$ is inconsistent.

The preceding theorem shows that no consistent theory that represents all decidable relations can be decidable. We will show that $Q$ does represent all decidable relations; this means that all theories that include $Q$, such as $PA$ and $TA$, also do, and hence also are not decidable. (Since all these theories are true in the standard model, they are all consistent.)

We can also use this result to obtain a weak version of the first incompleteness theorem. Any theory that is axiomatizable and complete is decidable. Consistent theories that are axiomatizable and represent all decidable properties then cannot be complete.

**Theorem 33.16.** If $\Gamma$ is axiomatizable and complete it is decidable.

*Proof.* Any inconsistent theory is decidable, since inconsistent theories contain all sentences, so the answer to the question “is $\varphi \in \Gamma$” is always “yes,” i.e., can be decided.

So suppose $\Gamma$ is consistent, and furthermore is axiomatizable, and complete. Since $\Gamma$ is axiomatizable, it is computably enumerable. For we can enumerate all the correct derivations from the axioms of $\Gamma$ by a computable function. From a correct derivation we can compute the sentence it derives, and so together there is a computable function that enumerates all theorems of $\Gamma$. A sentence is a theorem of $\Gamma$ iff $\neg \varphi$ is not a theorem, since $\Gamma$ is consistent and complete. We can therefore decide if $\varphi \in \Gamma$ as follows. Enumerate all theorems of $\Gamma$. When $\varphi$ appears on this list, we know that $\Gamma \vdash \varphi$. When $\neg \varphi$ appears on this list, we know that $\Gamma \not \vDash \varphi$. Since $\Gamma$ is complete, one of these cases eventually obtains, so the procedure eventually produces an answer.

**Corollary 33.17.** If $\Gamma$ is consistent, axiomatizable, and represents every decidable property, it is not complete.

*Proof.* If $\Gamma$ were complete, it would be decidable by the previous theorem (since it is axiomatizable and consistent). But since $\Gamma$ represents every decidable property, it is not decidable, by the first theorem.

Once we have established that, e.g., $Q$, represents all decidable properties, the corollary tells us that $Q$ must be incomplete. However, its proof does not provide an example of an independent sentence; it merely shows that such a sentence must exist. For this, we have to arithmetize syntax and follow Gödel’s original proof idea. And of course, we still have to show the first claim, namely that $Q$ does, in fact, represent all decidable properties.

It should be noted that not every interesting theory is incomplete or undecidable. There are many theories that are sufficiently strong to describe interesting mathematical facts that do not satisfy the conditions of Gödel’s result.
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For instance, $\text{Pres} = \{ \phi \in \mathcal{L}_A^+ : N \models \phi \}$, the set of sentences of the language of arithmetic without $\times$ true in the standard model, is both complete and decidable. This theory is called Presburger arithmetic, and proves all the truths about natural numbers that can be formulated just with $0$, $1$, and $+$. 

Problems

Problem 33.1. Show that $\text{TA} = \{ \phi : \mathfrak{N} \models \phi \}$ is not axiomatizable. You may assume that $\text{TA}$ represents all decidable properties.
Chapter 34

Arithmetization of Syntax

Note that arithmetization for signed tableaux is not yet available.

34.1 Introduction

In order to connect computability and logic, we need a way to talk about the objects of logic (symbols, terms, formulas, derivations), operations on them, and their properties and relations, in a way amenable to computational treatment. We can do this directly, by considering computable functions and relations on symbols, sequences of symbols, and other objects built from them. Since the objects of logical syntax are all finite and built from an enumerable sets of symbols, this is possible for some models of computation. But other models of computation—such as the recursive functions—are restricted to numbers, their relations and functions. Moreover, ultimately we also want to be able to deal with syntax within certain theories, specifically, in theories formulated in the language of arithmetic. In these cases it is necessary to arithmetize syntax, i.e., to represent syntactic objects, operations on them, and their relations, as numbers, arithmetical functions, and arithmetical relations, respectively. The idea, which goes back to Leibniz, is to assign numbers to syntactic objects.

It is relatively straightforward to assign numbers to symbols as their “codes.” Some symbols pose a bit of a challenge, since, e.g., there are infinitely many variables, and even infinitely many function symbols of each arity $n$. But of course it’s possible to assign numbers to symbols systematically in such a way that, say, $v_2$ and $v_3$ are assigned different codes. Sequences of symbols (such as terms and formulas) are a bigger challenge. But if we can deal with sequences of numbers purely arithmetically (e.g., by the powers-of-primes coding of sequences), we can extend the coding of individual symbols to coding of sequences of symbols, and then further to sequences or other arrangements.
of formulas, such as derivations. This extended coding is called “Gödel numbering.” Every term, formula, and derivation is assigned a Gödel number.

By coding sequences of symbols as sequences of their codes, and by choosing a system of coding sequences that can be dealt with using computable functions, we can then also deal with Gödel numbers using computable functions. In practice, all the relevant functions will be primitive recursive. For instance, computing the length of a sequence and computing the i-th element of a sequence from the code of the sequence are both primitive recursive. If the number coding the sequence is, e.g., the Gödel number of a formula \( \varphi \), we immediately see that the length of a formula and the (code of the) i-th symbol in a formula can also be computed from the Gödel number of \( \varphi \). It is a bit harder to prove that, e.g., the property of being the Gödel number of a correctly formed term or of a correct derivation is primitive recursive. It is nevertheless possible, because the sequences of interest (terms, formulas, derivations) are inductively defined.

As an example, consider the operation of substitution. If \( \varphi \) is a formula, \( x \) a variable, and \( t \) a term, then \( \varphi[t/x] \) is the result of replacing every free occurrence of \( x \) in \( \varphi \) by \( t \). Now suppose we have assigned Gödel numbers to \( \varphi \), \( x \), \( t \)—say, \( k \), \( l \), and \( m \), respectively. The same scheme assigns a Gödel number to \( \varphi[t/x] \), say, \( n \). This mapping—of \( k \), \( l \), and \( m \) to \( n \)—is the arithmetical analog of the substitution operation. When the substitution operation maps \( \varphi \), \( x \), \( t \) to \( \varphi[t/x] \), the arithmetized substitution functions maps the Gödel numbers \( k \), \( l \), \( m \) to the Gödel number \( n \). We will see that this function is primitive recursive.

Arithmetization of syntax is not just of abstract interest, although it was originally a non-trivial insight that languages like the language of arithmetic, which do not come with mechanisms for “talking about” languages can, after all, formalize complex properties of expressions. It is then just a small step to ask what a theory in this language, such as Peano arithmetic, can prove about its own language (including, e.g., whether sentences are provable or true). This leads us to the famous limitative theorems of Gödel (about unprovability) and Tarski (the undefinability of truth). But the trick of arithmetizing syntax is also important in order to prove some important results in computability theory, e.g., about the computational power of theories or the relationship between different models of computability. The arithmetization of syntax serves as a model for arithmetizing other objects and properties. For instance, it is similarly possible to arithmetize configurations and computations (say, of Turing machines). This makes it possible to simulate computations in one model (e.g., Turing machines) in another (e.g., recursive functions).

### 34.2 Coding Symbols

The basic language \( \mathcal{L} \) of first order logic makes use of the symbols

\[
\bot \quad \neg \quad \vee \quad \wedge \quad \rightarrow \quad \forall \quad \exists = ( ) ,
\]
together with enumerable sets of variables and constant symbols, and enu-
merable sets of function symbols and predicate symbols of arbitrary arity. We
can assign codes to each of these symbols in such a way that every symbol is
assigned a unique number as its code, and no two different symbols are as-
signed the same number. We know that this is possible since the set of all
symbols is enumerable and so there is a bijection between it and the set of nat-
ural numbers. But we want to make sure that we can recover the symbol (as
well as some information about it, e.g., the arity of a function symbol) from
its code in a computable way. There are many possible ways of doing this,
of course. Here is one such way, which uses primitive recursive functions.
(Recall that \( \langle n_0, \ldots, n_k \rangle \) is the number coding the sequence of numbers \( n_0, \ldots, n_k \).)

**Definition 34.1.** If \( s \) is a symbol of \( \mathcal{L} \), let the symbol code \( c_s \) be defined as fol-
lows:

1. If \( s \) is among the logical symbols, \( c_s \) is given by the following table:
   \[
   \begin{array}{cccccc}
   \top & \neg & \lor & \land & \rightarrow & \forall \\
   \langle 0, 0 \rangle & \langle 0, 1 \rangle & \langle 0, 2 \rangle & \langle 0, 3 \rangle & \langle 0, 4 \rangle & \langle 0, 5 \rangle \\
   \exists & = & ( & ) & & \\
   \langle 0, 6 \rangle & \langle 0, 7 \rangle & \langle 0, 8 \rangle & \langle 0, 9 \rangle & \langle 0, 10 \rangle
   \end{array}
   \]

2. If \( s \) is the \( i \)-th variable \( v_i \), then \( c_s = \langle 1, i \rangle \).
3. If \( s \) is the \( i \)-th constant symbol \( c_i \), then \( c_s = \langle 2, i \rangle \).
4. If \( s \) is the \( i \)-th \( n \)-ary function symbol \( f^n_i \), then \( c_s = \langle 3, n, i \rangle \).
5. If \( s \) is the \( i \)-th \( n \)-ary predicate symbol \( P^n_i \), then \( c_s = \langle 4, n, i \rangle \).

**Proposition 34.2.** The following relations are primitive recursive:

1. \( F_n(x, n) \) iff \( x \) is the code of \( f^n_i \) for some \( i \), i.e., \( x \) is the code of an \( n \)-ary function symbol.
2. \( \text{Pred}(x, n) \) iff \( x \) is the code of \( P^n_i \) for some \( i \) or \( x \) is the code of \( = \) and \( n = 2 \),
i.e., \( x \) is the code of an \( n \)-ary predicate symbol.

**Definition 34.3.** If \( s_0, \ldots, s_{n-1} \) is a sequence of symbols, its Gödel number is
\( \langle c_{s_0}, \ldots, c_{s_{n-1}} \rangle \).

Note that codes and Gödel numbers are different things. For instance, the
variable \( v_5 \) has a code \( c_{v_5} = \langle 1, 5 \rangle = 2^2 \cdot 3^6 \). But the variable \( v_5 \) considered as
a term is also a sequence of symbols (of length 1). The Gödel number \( ^*v_5^* \) of the
term \( v_5 \) is \( \langle c_{v_5} \rangle = 2^{c_{v_5} + 1} = 2^{2^2 \cdot 3^6 + 1} \).
Example 34.4. Recall that if \( k_0, \ldots, k_{n-1} \) is a sequence of numbers, then the code of the sequence \( \langle k_0, \ldots, k_{n-1} \rangle \) in the power-of-primes coding is
\[ 2^{k_0+1} \cdot 3^{k_1+1} \cdot \ldots \cdot p_n^{k_{n-1}}, \]
where \( p_i \) is the \( i \)-th prime (starting with \( p_0 = 2 \)). So for instance, the formula \( \varphi_0 = 0 \), or, more explicitly, \( \langle v_0, c_0 \rangle \), has the Gödel number
\[ \langle c_\varphi, c_{v_0}, c_r, c_{c_0}, c_1 \rangle. \]
Here, \( c_\varphi \) is \( \langle 0, 7 \rangle = 2^{0+1} \cdot 3^{7+1}, c_{v_0} \) is \( \langle 1, 0 \rangle = 2^{1+1} \cdot 3^{0+1} \), etc. So \( \text{v} = (v_0, c_0)^{\text{v}} \) is
\[ 2^{c_\varphi+1} \cdot 3^{c_{v_0}+1} \cdot 7^{c_1+1} \cdot 11^{c_{c_0}+1} \cdot 13^{c_1+1} = 2^{2^{13} \cdot 3^{9} \cdot 367} \cdot 5^{13} \cdot 7^{354} \cdot 295 \cdot 11^{25} \cdot 13^{118} \cdot 099. \]

### 34.3 Coding Terms

A term is simply a certain kind of sequence of symbols: it is built up inductively from constants and variables according to the formation rules for terms. Since sequences of symbols can be coded as numbers—using a coding scheme for the symbols plus a way to code sequences of numbers—assigning Gödel numbers to terms is not difficult. The challenge is rather to show that the property a number has if it is the Gödel number of a correctly formed term is computable, or in fact primitive recursive.

Variables and constant symbols are the simplest terms, and testing whether \( x \) is the Gödel number of such a term is easy: \( \text{Var}(x) \) holds if \( x \) is \( \text{v}^i \) for some \( i \).

In other words, \( x \) is a sequence of length 1 and its single element \( (x)_0 \) is the code of some variable \( v_i \), i.e., \( x \) is \( \langle \langle 1, i \rangle \rangle \) for some \( i \). Similarly, \( \text{Const}(x) \) holds if \( x \) is \( \text{c}^i \) for some \( i \). Both of these relations are primitive recursive, since if such an \( i \) exists, it must be \( < x \):

\[ \text{Var}(x) \Leftrightarrow (\exists i < x) \quad x = \langle \langle 1, i \rangle \rangle \]
\[ \text{Const}(x) \Leftrightarrow (\exists i < x) \quad x = \langle \langle 2, i \rangle \rangle \]

**Proposition 34.5.** The relations \( \text{Term}(x) \) and \( \text{ClTerm}(x) \) which hold iff \( x \) is the Gödel number of a term or a closed term, respectively, are primitive recursive.

**Proof.** A sequence of symbols \( s \) is a term iff there is a sequence \( s_0, \ldots, s_{k-1} = s \) of terms which records how the term \( s \) was formed from constant symbols and variables according to the formation rules for terms. To express that such a putative formation sequence follows the formation rules it has to be the case that, for each \( i < k \), either
CHAPTER 34. ARITHMETIZATION OF SYNTAX

1. $s_i$ is a variable $v_j$, or
2. $s_i$ is a constant symbol $c_j$, or
3. $s_i$ is built from $n$ terms $t_1, \ldots, t_n$ occurring prior to place $i$ using an $n$-place function symbol $f^n$.

To show that the corresponding relation on Gödel numbers is primitive recursive, we have to express this condition primitive recursively, i.e., using primitive recursive functions, relations, and bounded quantification.

Suppose $y$ is the number that codes the sequence $s_0, \ldots, s_{k-1}$, i.e., $y = \langle s_0^*, \ldots, s_{k-1}^* \rangle$. It codes a formation sequence for the term with Gödel number $x$ iff for all $i < k$:

1. $\text{Var}((y)_i)$, or
2. $\text{Const}((y)_i)$, or
3. there is an $n$ and a number $z = \langle z_1, \ldots, z_n \rangle$ such that each $z_l$ is equal to some $(y)_{i'}$ for $i' < i$ and

$$(y)_i = *_{f^n}(* \leftarrow \text{flatten}(z) \leftarrow ^*)^*,$$

and moreover $(y)_{k-1} = x$. (The function flatten($z$) turns the sequence $\langle t_1^*, \ldots, t_n^* \rangle$ into $t_1, \ldots, t_n$ and is primitive recursive.)

The indices $j, n$, the Gödel numbers $z_l$ of the terms $t_l$, and the code $z$ of the sequence $\langle z_1, \ldots, z_n \rangle$, in (3) are all less than $y$. We can replace $k$ above with $	ext{len}(y)$. Hence we can express "$y$ is the code of a formation sequence of the term with Gödel number $x$" in a way that shows that this relation is primitive recursive.

We now just have to convince ourselves that there is a primitive recursive bound on $y$. But if $x$ is the Gödel number of a term, it must have a formation sequence with at most $	ext{len}(x)$ terms (since every term in the formation sequence of $s$ must start at some place in $s$, and no two subterms can start at the same place). The Gödel number of each subterm of $s$ is of course $\leq x$. Hence, there always is a formation sequence with code $\leq p_{k-1}^{k(x+1)}$, where $k = \text{len}(x)$.

For ClTerm, simply leave out the clause for variables.

Proposition 34.6. The function $\text{num}(n) = *_{\pi_n}$ is primitive recursive.

Proof. We define $\text{num}(n)$ by primitive recursion:

$\text{num}(0) = *_{0^n}$
$\text{num}(n + 1) = *_{f^n \leftarrow \text{num}(n) \leftarrow ^*}$. 

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34.4 Coding Formulas

Proposition 34.7. The relation \( \text{Atom}(x) \) which holds iff \( x \) is the Gödel number of an atomic formula, is primitive recursive.

Proof. The number \( x \) is the Gödel number of an atomic formula iff one of the following holds:

1. There are \( n, j < x \), and \( z < x \) such that for each \( i < n \), \( \text{Term}((z)_i) \) and \( x = \# P^n_j (\# \text{flatten}(z) \#) \).
2. There are \( z_1, z_2 < x \) such that \( \text{Term}(z_1), \text{Term}(z_2), \) and \( x = \#(\# z_1 \#, \# z_2 \#) \).
3. \( x = \# \perp \# \).

Proposition 34.8. The relation \( \text{Frm}(x) \) which holds iff \( x \) is the Gödel number of a formula is primitive recursive.

Proof. A sequence of symbols \( s \) is a formula iff there is formation sequence \( s_0, \ldots, s_{k-1} = s \) of formula which records how \( s \) was formed from atomic formulas according to the formation rules. The code for each \( s_i \) (and indeed of the code of the sequence \( \langle s_0, \ldots, s_{k-1} \rangle \)) is less than the code \( x \) of \( s \).

Proposition 34.9. The relation \( \text{FreeOcc}(x, z, i) \), which holds iff the \( i \)-th symbol of the formula with Gödel number \( x \) is a free occurrence of the variable with Gödel number \( z \), is primitive recursive.

Proof. Exercise.

Proposition 34.10. The property \( \text{Sent}(x) \) which holds iff \( x \) is the Gödel number of a sentence is primitive recursive.

Proof. A sentence is a formula without free occurrences of variables. So \( \text{Sent}(x) \) holds iff

\[
(\forall i < \text{len}(x)) \ (\forall z < x) \ ((\exists j < z) \ z = \# v_j \# \rightarrow \neg \text{FreeOcc}(x, z, i)).
\]

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34.5 Substitution

Recall that substitution is the operation of replacing all free occurrences of a variable \( u \) in a formula \( \varphi \) by a term \( t \), written \( \varphi[t/u] \). This operation, when carried out on Gödel numbers of variables, formulas, and terms, is primitive recursive.

**Proposition 34.11.** There is a primitive recursive function \( \text{Subst}(x, y, z) \) with the property that

\[
\text{Subst}^{\#}(\varphi^\#, t^\#, u^\#) = \varphi[t/u]^\#.
\]

**Proof.** We can then define a function \( \text{hSubst} \) by primitive recursion as follows:

\[
\begin{align*}
\text{hSubst}(x, y, z, 0) &= \Lambda \\
\text{hSubst}(x, y, z, i + 1) &= \begin{cases} 
\text{hSubst}(x, y, z, i) & \text{if FreeOcc}(x, z, i) \\
\text{append}(\text{hSubst}(x, y, z, i), (x)_i) & \text{otherwise}.
\end{cases}
\end{align*}
\]

\( \text{Subst}(x, y, z) \) can now be defined as \( \text{hSubst}(x, y, z, \text{len}(x)) \). □

**Proposition 34.12.** The relation \( \text{FreeFor}(x, y, z) \), which holds iff the term with Gödel number \( y \) is free for the variable with Gödel number \( z \) in the formula with Gödel number \( x \), is primitive recursive.

**Proof.** Exercise. □

34.6 Derivations in LK

In order to arithmetize derivations, we must represent derivations as numbers. Since derivations are trees of sequents where each inference carries also a label, a recursive representation is the most obvious approach: we represent a derivation as a tuple, the components of which are the end-sequent, the label, and the representations of the sub-derivations leading to the premises of the last inference.

**Definition 34.13.** If \( \Gamma \) is a finite sequence of sentences, \( \Gamma = \langle \varphi_1, \ldots, \varphi_n \rangle \), then \( ^\# \Gamma^\# = \langle ^\# \varphi_1^\#, \ldots, ^\# \varphi_n^\# \rangle \).

If \( \Gamma \Rightarrow \Delta \) is a sequent, then a Gödel number of \( \Gamma \Rightarrow \Delta \) is

\[ ^\# \Gamma \Rightarrow \Delta^\# = \langle ^\# \Gamma^\#, ^\# \Delta^\# \rangle \]

If \( \pi \) is a derivation in LK, then \( ^\pi \) is defined as follows:

1. If \( \pi \) consists only of the initial sequent \( \Gamma \Rightarrow \Delta \), then \( ^\pi \) is

\[ \langle 0, ^\Gamma \Rightarrow \Delta^\# \rangle. \]
2. If \( \pi \) ends in an inference with one or two premises, has \( \Gamma \Rightarrow \Delta \) as its conclusion, and \( \pi_1 \) and \( \pi_2 \) are the immediate subproof ending in the premise of the last inference, then \( ^*\pi^* \) is
\[
\langle 1, ^*\pi_1^* , ^*\Gamma \Rightarrow \Delta^* , k \rangle \text{ or } \\
\langle 2, ^*\pi_1^* , ^*\pi_2^* , ^*\Gamma \Rightarrow \Delta^* , k \rangle,
\]
respectively, where \( k \) is given by the following table according to which rule was used in the last inference:

<table>
<thead>
<tr>
<th>Rule</th>
<th>WL</th>
<th>WR</th>
<th>CL</th>
<th>CR</th>
<th>XL</th>
<th>XR</th>
</tr>
</thead>
<tbody>
<tr>
<td>( k )</td>
<td>1</td>
<td>2</td>
<td>3</td>
<td>4</td>
<td>5</td>
<td>6</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Rule</th>
<th>( \neg L )</th>
<th>( \neg R )</th>
<th>( \land L )</th>
<th>( \land R )</th>
<th>( \lor L )</th>
<th>( \lor R )</th>
</tr>
</thead>
<tbody>
<tr>
<td>( k )</td>
<td>7</td>
<td>8</td>
<td>9</td>
<td>10</td>
<td>11</td>
<td>12</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Rule</th>
<th>( \rightarrow L )</th>
<th>( \rightarrow R )</th>
<th>( \forall L )</th>
<th>( \forall R )</th>
<th>( \exists L )</th>
<th>( \exists R )</th>
</tr>
</thead>
<tbody>
<tr>
<td>( k )</td>
<td>13</td>
<td>14</td>
<td>15</td>
<td>16</td>
<td>17</td>
<td>18</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Rule</th>
<th>Cut</th>
<th>=</th>
</tr>
</thead>
<tbody>
<tr>
<td>( k )</td>
<td>19</td>
<td>20</td>
</tr>
</tbody>
</table>

**Example 34.14.** Consider the very simple derivation
\[
\frac{\varphi \Rightarrow \varphi}{\varphi \land \psi \Rightarrow \varphi} \quad \land L
\]
\[
\frac{\varphi \land \psi \Rightarrow \varphi}{(\varphi \land \psi) \Rightarrow \varphi} \quad \rightarrow R
\]

The Gödel number of the initial sequent would be \( p_0 = (0, ^*\varphi \Rightarrow \varphi^*) \). The Gödel number of the derivation ending in the conclusion of \( \land L \) would be \( p_1 = (1, p_0, ^*\varphi \land \psi \Rightarrow \varphi^*, 9) \) (1 since \( \land L \) has one premise, the Gödel number of the conclusion \( \varphi \land \psi \Rightarrow \varphi \), and 9 is the number coding \( \land L \)). The Gödel number of the entire derivation then is \( (1, p_1, ^* (\varphi \land \psi) \Rightarrow \varphi^*, 14) \), i.e.,
\[
\langle 1, (1, (0, ^*\varphi \Rightarrow \varphi^*) , ^*\varphi \land \psi \Rightarrow \varphi^*, 9), ^* (\varphi \land \psi) \Rightarrow \varphi^*, 14 \rangle.
\]

Having settled on a representation of derivations, we must also show that we can manipulate such derivations primitive recursively, and express their essential properties and relations so. Some operations are simple: e.g., given a Gödel number \( p \) of a derivation, \( \text{EndSeq}(p) = (p)(p)_{a+1} \) gives us the Gödel number of its end-sequent and \( \text{LastRule}(p) = (p)(p)_{a+2} \) the code of its last rule. The property \( \text{Sequent}(s) \) defined by
\[
\text{len}(s) = 2 \land (\forall i < \text{len}(s_0) + \text{len}(s_1)) \text{ Sent}((s_0 \prec (s_1)_i))
\]
holds of \( s \) iff \( s \) is the Gödel number of a sequent consisting of sentences. Some are much harder. We’ll at least sketch how to do this. The goal is to show that the relation "\( \pi \) is a derivation of \( \varphi \) from \( \Gamma \)" is a primitive recursive relation of the Gödel numbers of \( \pi \) and \( \varphi \).
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Proposition 34.15. The property $\text{Correct}(p)$ which holds iff the last inference in the derivation $\pi$ with Gödel number $p$ is correct, is primitive recursive.

Proof. $\Gamma \Rightarrow \Delta$ is an initial sequent if either there is a sentence $\varphi$ such that $\Gamma \Rightarrow \Delta$ is $\varphi \Rightarrow \varphi$, or there is a term $t$ such that $\Gamma \Rightarrow \Delta$ is $\emptyset \Rightarrow t = t$. In terms of Gödel numbers, $\text{InitSeq}(s)$ holds iff

\[ (\exists x < s) (\text{Sent}(x) \land s = \langle \langle x \rangle, \langle x \rangle \rangle) \lor \]
\[ (\exists t < s) (\text{Term}(t) \land s = \langle 0, \langle \emptyset \leadsto t \leadsto \emptyset, t \leadsto \emptyset \rangle \rangle) \]

We also have to show that for each rule of inference $R$ the relation $\text{FollowsBy}_R(p)$ is primitive recursive, where $\text{FollowsBy}_R(p)$ holds iff $p$ is the Gödel number of derivation $\pi$, and the end-sequent of $\pi$ follows by a correct application of $R$ from the immediate sub-derivations of $\pi$.

A simple case is that of the $\land R$ rule. If $\pi$ ends in a correct $\land R$ inference, it looks like this:

\[
\vdots \pi_1 \vdots \pi_2
\]
\[
\Gamma \Rightarrow \Delta, \varphi \quad \Gamma \Rightarrow \Delta, \psi
\]
\[
\Gamma \Rightarrow \Delta, \varphi \land \psi \quad \land R
\]

So, the last inference in the derivation $\pi$ is a correct application of $\land R$ iff there are sequences of sentences $\Gamma$ and $\Delta$ as well as two sentences $\varphi$ and $\psi$ such that the end-sequent of $\pi_1$ is $\Gamma \Rightarrow \Delta, \varphi$, the end-sequent of $\pi_2$ is $\Gamma \Rightarrow \Delta, \psi$, and the end-sequent of $\pi$ is $\Gamma \Rightarrow \Delta, \varphi \land \psi$. We just have to translate this into Gödel numbers. If $s = ^*\Gamma \Rightarrow ^*\Delta$ then $(s)_0 = ^*\Gamma$ and $(s)_1 = ^*\Delta$. So, $\text{FollowsBy}_\land R(p)$ holds iff

\[
(\exists g < p) (\exists d < p) (\exists a < p) (\exists b < p)
\]
\[
\text{EndSequent}(p) = \langle g, d \leadsto \langle ^*( \emptyset \leadsto a \leadsto ^* \land ^* \leadsto b \leadsto ^* \rangle \rangle \rangle \land
\]
\[
\text{EndSequent}((p)_1) = \langle g, d \leadsto \langle a \rangle \rangle \land
\]
\[
\text{EndSequent}((p)_2) = \langle g, d \leadsto \langle b \rangle \rangle \land
\]
\[
(p)_0 = 2 \land \text{LastRule}(p) = 10.
\]

The individual lines express, respectively, “there is a sequence $(\Gamma)$ with Gödel number $g$, there is a sequence $(\Delta)$ with Gödel number $d$, a formula $(\varphi)$ with Gödel number $a$, and a formula $(\psi)$ with Gödel number $b,” such that “the end-sequent of $\pi$ is $\Gamma \Rightarrow \Delta, \varphi \land \psi$,” “the end-sequent of $\pi_1$ is $\Gamma \Rightarrow \Delta, \varphi$,” “the end-sequent of $\pi_2$ is $\Gamma \Rightarrow \Delta, \psi$,” and “$\pi$ has two immediate subderivations and the last inference rule is $\land R$ (with number 10).”

The last inference in $\pi$ is a correct application of $\exists R$ iff there are sequences $\Gamma$ and $\Delta$, a formula $\varphi$, a variable $x$, and a term $t$, such that the end-sequent of
34.6. DERIVATIONS IN LK

\( \pi \) is \( \Gamma \Rightarrow \Delta, \exists x \varphi \) and the end-sequent of \( \pi_1 \) is \( \Gamma \Rightarrow \Delta, \varphi[t/x] \). So in terms of G\"odel numbers, we have FollowsBy\_WL(p) iff

\[
(\exists g < p) (\exists d < p) (\exists a < p) (\exists t < p) \\
\text{EndSequent}(p) = (g, d \leftarrow (\exists x \sim y \sim a)) \\
\text{EndSequent}((p)_1) = (g, d \leftarrow \text{Subst}(a, t, x)) \\
(p)_0 = 1 \land \text{LastRule}(p) = 18.
\]

We then define Correct(p) as

\[
\text{Sequent(EndSequent}(p)) \land \\
[(\text{LastRule}(p) = 1 \land \text{FollowsBy}_\text{WL}(p)) \lor \cdots \lor \\
(\text{LastRule}(p) = 20 \land \text{FollowsBy}_\text{WL}(p)) \lor \\
(p)_0 = 0 \land \text{InitialSeq}(\text{EndSequent}(p))]
\]

The first line ensures that the end-sequent of \( d \) is actually a sequent consisting of sentences. The last line covers the case where \( p \) is just an initial sequent. \( \square \)

**Proposition 34.16.** The relation Deriv(p) which holds if \( p \) is the G\"odel number of a correct derivation \( \pi \), is primitive recursive.

**Proof.** A derivation \( \pi \) is correct if every one of its inferences is a correct application of a rule, i.e., if every one of its sub-derivations ends in a correct inference. So, Deriv(d) iff

\[
(\forall i < \text{len(SubtreeSeq}(p))) \text{Correct}((\text{SubtreeSeq}(p))_i).
\]

\( \square \)

**Proposition 34.17.** Suppose \( \Gamma \) is a primitive recursive set of sentences. Then the relation Prf_\text{L}(x, y) expressing “\( x \) is the code of a derivation \( \pi \) of \( \Gamma_0 \Rightarrow \varphi \) for some finite \( \Gamma_0 \subseteq \Gamma \) and \( y \) is the G\"odel number of \( \varphi \)” is primitive recursive.

**Proof.** Suppose “\( y \in \Gamma \)” is given by the primitive recursive predicate \( R_\Gamma(y) \). We have to show that Prf_\text{L}(x, y) which holds iff \( y \) is the G\"odel number of a sentence \( \varphi \) and \( x \) is the code of an LK-derivation with end-sequent \( \Gamma_0 \Rightarrow \varphi \) is primitive recursive.

By the previous proposition, the property Deriv(x) which holds iff \( x \) is the code of a correct derivation \( \pi \) in LK is primitive recursive. If \( x \) is such a code, then EndSequent(x) is the code of the end-sequent of \( \pi \), and so (EndSequent(x))_0 is the code of the left side of the end sequent and (EndSequent(x))_1 the right side. So we can express “the right side of the end-sequent of \( \pi \) is \( \varphi \)” as

\[
\text{len}((\text{EndSequent}(x))_1) = 1 \land ((\text{EndSequent}(x))_1)_0 = x.
\]

The left side of the
end-sequent of \( \pi \) is of course automatically finite, we just have to express that every sentence in it is in \( \Gamma \). Thus we can define \( \text{Prf}^{\Gamma}(x, y) \) by

\[
\text{Prf}^{\Gamma}(x, y) \iff \text{Deriv}(x) \land \\
(\forall i < \text{len}(\text{EndSequent}(x)))_0) R^{\Gamma}((\text{EndSequent}(x))_i) \land \\
\text{len}(\text{EndSequent}(x))_1 = 1 \land ((\text{EndSequent}(x))_0 = y).
\]

### 34.7 Derivations in Natural Deduction

In order to arithmetize derivations, we must represent derivations as numbers. Since derivations are trees of formulas where each inference carries one or two labels, a recursive representation is the most obvious approach: we represent a derivation as a tuple, the components of which are the number of immediate sub-derivations leading to the premises of the last inference, the representations of these sub-derivations, and the end-formula, the discharge label of the last inference, and a number indicating the type of the last inference.

**Definition 34.18.** If \( \delta \) is a derivation in natural deduction, then \( ^*\delta ^* \) is defined inductively as follows:

1. If \( \delta \) consists only of the assumption \( \varphi \), then \( ^*\delta ^* \) is \( \langle 0, ^*\varphi ^*, n \rangle \). The number \( n \) is 0 if it is an undischarged assumption, and the numerical label otherwise.

2. If \( \delta \) ends in an inference with one, two, or three premises, then \( ^*\delta ^* \) is

   \[
   \langle 1, ^*\delta_1 ^*, ^*\varphi ^*, n, k \rangle, \\
   \langle 2, ^*\delta_1 ^*, ^*\delta_2 ^*, ^*\varphi ^*, n, k \rangle, \text{ or} \\
   \langle 3, ^*\delta_1 ^*, ^*\delta_2 ^*, ^*\delta_3 ^*, ^*\varphi ^*, n, k \rangle,
   \]

   respectively. Here \( \delta_1, \delta_2, \delta_3 \) are the sub-derivations ending in the premise(s) of the last inference in \( \delta \), \( \varphi \) is the conclusion of the last inference, \( n \) is the discharge label of the last inference (0 if the inference does not discharge any assumptions), and \( k \) is given by the following table according to which rule was used in the last inference.

<table>
<thead>
<tr>
<th>Rule:</th>
<th>( \land \text{Intro} )</th>
<th>( \land \text{Elim} )</th>
<th>( \lor \text{Intro} )</th>
<th>( \lor \text{Elim} )</th>
</tr>
</thead>
<tbody>
<tr>
<td>( k ):</td>
<td>1</td>
<td>2</td>
<td>3</td>
<td>4</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Rule:</th>
<th>( \rightarrow \text{Intro} )</th>
<th>( \rightarrow \text{Elim} )</th>
<th>( \neg \text{Intro} )</th>
<th>( \neg \text{Elim} )</th>
</tr>
</thead>
<tbody>
<tr>
<td>( k ):</td>
<td>5</td>
<td>6</td>
<td>7</td>
<td>8</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Rule:</th>
<th>( \bot \text{I} )</th>
<th>( \bot \text{C} )</th>
<th>( \forall \text{Intro} )</th>
<th>( \forall \text{Elim} )</th>
</tr>
</thead>
<tbody>
<tr>
<td>( k ):</td>
<td>9</td>
<td>10</td>
<td>11</td>
<td>12</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Rule:</th>
<th>( \exists \text{Intro} )</th>
<th>( \exists \text{Elim} )</th>
<th>( = \text{Intro} )</th>
<th>( = \text{Elim} )</th>
</tr>
</thead>
<tbody>
<tr>
<td>( k ):</td>
<td>13</td>
<td>14</td>
<td>15</td>
<td>16</td>
</tr>
</tbody>
</table>
Example 34.19. Consider the very simple derivation

\[
\frac{[\phi \land \psi]_1}{\phi} \quad \land \text{Elim} \\
\frac{1}{(\phi \land \psi) \rightarrow \phi} \quad \rightarrow \text{Intro}
\]

The Gödel number of the assumption would be \(d_0 = \langle 0,^\delta \phi \land \psi, 1 \rangle\). The Gödel number of the derivation ending in the conclusion of \(\land \text{Elim}\) would be \(d_1 = \langle 1, d_0, ^\delta \phi, 0, 2 \rangle\) (1 since \(\land \text{Elim}\) has one premise, the Gödel number of conclusion \(\phi\), 0 because no assumption is discharged, and 2 is the number coding \(\land \text{Elim}\)). The Gödel number of the entire derivation then is \(\langle 1, d_1, ^\delta ((\phi \land \psi) \rightarrow \phi)^\delta, 1, 5 \rangle\), i.e.,

\[\langle 1, 1, \langle 0,^\delta ((\phi \land \psi)^\delta, 1), ^\delta \phi, 0, 2 \rangle, ^\delta ((\phi \land \psi) \rightarrow \phi)^\delta, 1, 5 \rangle\].

Having settled on a representation of derivations, we must also show that we can manipulate Gödel numbers of such derivations primitive recursively, and express their essential properties and relations. Some operations are simple: e.g., given a Gödel number \(d\) of a derivation, \(\text{EndFmla}(d) = (d)_{(d)_{0}+1}\) gives us the Gödel number of its end-formula, \(\text{DischargeLabel}(d) = (d)_{(d)_{3}+2}\) gives us the discharge label and \(\text{LastRule}(d) = (d)_{(d)_{3}+3}\) the number indicating the type of the last inference. Some are much harder. We’ll at least sketch how to do this. The goal is to show that the relation “\(d\) is a derivation of \(\phi\) from \(\Gamma\)” is a primitive recursive relation of the Gödel numbers of \(\delta\) and \(\phi\).

Proposition 34.20. The following relations are primitive recursive:

1. \(\phi\) occurs as an assumption in \(\delta\) with label \(n\).

2. All assumptions in \(\delta\) with label \(n\) are of the form \(\phi\) (i.e., we can discharge the assumption \(\phi\) using label \(n\) in \(\delta\)).

Proof: We have to show that the corresponding relations between Gödel numbers of formulas and Gödel numbers of derivations are primitive recursive.

1. We want to show that \(\text{Assum}(x, d, n)\), which holds if \(x\) is the Gödel number of an assumption of the derivation with Gödel number \(d\) labelled \(n\), is primitive recursive. This is the case if the derivation with Gödel number \(\langle 0, x, n \rangle\) is a sub-derivation of \(d\). Note that the way we code derivations is a special case of the coding of trees introduced in section 29.12, so the primitive recursive function \(\text{SubtreeSeq}(d)\) gives a sequence of Gödel numbers of all sub-derivations of \(d\) (of length a most \(d\)). So we can define

\[\text{Assum}(x, d, n) \iff (\exists i < d) (\text{SubtreeSeq}(d))_i = \langle 0, x, n \rangle.\]
2. We want to show that \( \text{Discharge}(x, d, n) \), which holds if all assumptions with label \( n \) in the derivation with Gödel number \( d \) all are the formula with Gödel number \( x \). But this relation holds iff \((\forall y < d) \left( \text{Assum}(y, d, n) \rightarrow y = x \right)\). □

**Proposition 34.21.** The property \( \text{Correct}(d) \) which holds iff the last inference in the derivation \( \delta \) with Gödel number \( d \) is correct, is primitive recursive.

**Proof.** Here we have to show that for each rule of inference \( R \) the relation \( \text{FollowsBy}_R(d) \) is primitive recursive, where \( \text{FollowsBy}_R(d) \) holds iff \( d \) is the Gödel number of derivation \( \delta \), and the end-formula of \( \delta \) follows by a correct application of \( R \) from the immediate sub-derivations of \( \delta \).

A simple case is that of the \( \wedge \text{Intro} \) rule. If \( \delta \) ends in a correct \( \wedge \text{Intro} \) inference, it looks like this:

\[
\begin{array}{ccc}
\vdots & \vdots & \vdots \\
\delta_1 & \delta_2 & \\
\phi & \psi & \wedge \text{Intro}
\end{array}
\]

Then the Gödel number \( d \) of \( \delta \) is \( \langle 2, d_1, d_2, \#(\phi \wedge \psi), 0, k \rangle \) where \( \text{EndFmla}(d_1) = \#\phi^\#, \text{EndFmla}(d_2) = \#B^\#, n = 0, \) and \( k = 1 \). So we can define \( \text{FollowsBy}_{\wedge \text{Intro}}(d) \) as

\[
(d)_0 = 2 \wedge \text{DischargeLabel}(d) = 0 \wedge \text{LastRule}(d) = 1 \wedge \\
\text{EndFmla}(d) = \#(\# \wedge \text{EndFmla}((d)_1) \wedge \# \wedge \text{EndFmla}((d)_2) \wedge \#)^\#.
\]

Another simple example if the \( \Rightarrow \text{Intro} \) rule. Here the premise is an empty derivation, i.e., \( (d)_1 = 0 \), and no discharge label, i.e., \( n = 0 \). However, \( \phi \) must be of the form \( t = t \), for a closed term \( t \). Here, a primitive recursive definition is

\[
(d)_0 = 1 \wedge (d)_1 = 0 \wedge \text{DischargeLabel}(d) = 0 \wedge \\
(\exists t < d) \left( \text{CITerm}(t) \land \text{EndFmla}(d) = \#(\# t \wedge \# t \wedge \#)^\# \right)
\]

For a more complicated example, \( \text{FollowsBy}_{\Rightarrow \text{Intro}}(d) \) holds iff the end-formula of \( \delta \) is of the form \( (\phi \rightarrow \psi) \), where the end-formula of \( \delta_1 \) is \( \psi \), and any assumption in \( \delta \) labelled \( n \) is of the form \( \phi \). We can express this primitive recursively by

\[
(d)_0 = 1 \wedge \\
(\exists a < d) \left( \text{Discharge}(a, (d)_1, \text{DischargeLabel}(d)) \land \\
\text{EndFmla}(d) = \#(\# a \wedge \# a \wedge \# \wedge \text{EndFmla}((d)_1) \wedge \#)^\#) \right)
\]
34.7. DERIVATIONS IN NATURAL DEDUCTION

(Think of $a$ as the Gödel number of $\varphi$).

For another example, consider $\exists$Intro. Here, the last inference in $\delta$ is correct iff there is a formula $\varphi$, a closed term $t$ and a variable $x$ such that $\varphi[t/x]$ is the end-formula of the derivation $\delta_1$ and $\exists x \varphi$ is the conclusion of the last inference. So, followsBy $\exists$Intro$(d)$ holds iff

$$(d)_0 = 1 \land \text{DischargeLabel}(d) = 0 \land$$

$$(\exists a < d) (\exists x < d) (\exists t < d) (\text{CITerm}(t) \land \text{Var}(x) \land$$

$$\text{Subst}(a, t, x) = \text{EndFmla}((d)_1) \land \text{EndFmla}(d) = (\# \exists \# \dashv x \dashv a)).$$

We then define $\text{Correct}(d)$ as

$$\text{Sent}(\text{EndFmla}(d)) \land$$

$$(\text{LastRule}(d) = 1 \land \text{FollowsBy}_{\exists\text{Intro}}(d)) \lor \ldots \lor$$

$$(\text{LastRule}(d) = 16 \land \text{FollowsBy}_{=\text{Elim}}(d)) \lor$$

$$(\exists n < d) (\exists x < d) (d = (0, x, n)).$$

The first line ensures that the end-formula of $d$ is a sentence. The last line covers the case where $d$ is just an assumption.

Proposition 34.22. The relation $\text{Deriv}(d)$ which holds if $d$ is the Gödel number of a correct derivation $\delta$, is primitive recursive.

Proof. A derivation $\delta$ is correct if every one of its inferences is a correct application of a rule, i.e., if every one of its sub-derivations ends in a correct inference. So, $\text{Deriv}(d)$ iff

$$(\forall i < \text{len}(	ext{SubtreeSeq}(d))) \text{Correct}((\text{SubtreeSeq}(d))_i)$$

Proposition 34.23. The relation $\text{OpenAssum}(z, d)$ that holds if $z$ is the Gödel number of an undischarged assumption $\varphi$ of the derivation $\delta$ with Gödel number $d$, is primitive recursive.

Proof. An occurrence of an assumption is discharged if it occurs with label $n$ in a sub-derivation of $\delta$ that ends in a rule with discharge label $n$. So $\varphi$ is an undischarged assumption of $\delta$ if at least one of its occurrences is not discharged in $\delta$. We must be careful: $\delta$ may contain both discharged and undischarged occurrences of $\varphi$.

Consider a sequence $\delta_0, \ldots, \delta_k$ where $\delta_0 = d$, $\delta_k$ is the assumption $[\varphi]^n$ (for some $n$), and $\delta_i$ is an immediate sub-derivation of $\delta_{i+1}$. If such a sequence exists in which no $\delta_i$ ends in an inference with discharge label $n$, then $\varphi$ is an undischarged assumption of $\delta$.

The primitive recursive function $\text{SubtreeSeq}(d)$ provides us with a sequence of Gödel numbers of all sub-derivations of $\delta$. Any sequence of Gödel numbers
of sub-derivations of δ is a subsequence of it. Being a subsequence of is a primitive recursive relation: Subseq(s, s') holds iff (\(\forall i < \text{len}(s)\) \(\exists j < \text{len}(s')\) (s)_i = (s')_j). Being an immediate sub-derivation is as well: Subderiv(d, d') iff (\(\exists j < (d')_0\) d = (d')_j). So we can define OpenAssum(z, d) by

\[
(\exists s < \text{SubtreeSeq}(d)) \text{Subseq}(s, \text{SubtreeSeq}(d)) \wedge (s)_0 = d \wedge \\
(\exists n < d) ((s)_{\text{len}(s) - 1} = \langle 0, z, n \rangle) \wedge \\
(\forall i < (\text{len}(s) - 1)) \text{Subderiv}((s)_i, (s)_{i+1}) \wedge \\
\text{DischargeLabel}((s)_{i+1} \neq n)).
\]

Proposition 34.24. Suppose \(\Gamma\) is a primitive recursive set of sentences. Then the relation Prf\(_{\Gamma}\)(x, y) expressing “x is the code of a derivation δ of \(\varphi\) from undischarged assumptions in \(\Gamma\) and y is the Gödel number of \(\varphi\)” is primitive recursive.

Proof. Suppose “y \(\in\) \(\Gamma\)” is given by the primitive recursive predicate R\(_{\Gamma}\)(y). We have to show that Prf\(_{\Gamma}\)(x, y) which holds iff y is the Gödel number of a sentence \(\varphi\) and x is the code of a natural deduction derivation with end formula \(\varphi\) and all undischarged assumptions in \(\Gamma\) is primitive recursive.

By Proposition 34.22, the property Deriv(x) which holds iff x is the Gödel number of a correct derivation δ in natural deduction is primitive recursive. Thus we can define Prf\(_{\Gamma}\)(x, y) by

\[
\text{Prf}_{\Gamma}(x, y) \iff \text{Deriv}(x) \wedge \text{EndFmla}(x) = y \wedge \\
(\forall z < x) \text{OpenAssum}(z, x) \rightarrow R_{\Gamma}(z)).
\]

34.8 Axiomatic Derivations

In order to arithmetize axiomatic derivations, we must represent derivations as numbers. Since derivations are simply sequences of formulas, the obvious approach is to code every derivation as the code of the sequence of codes of formulas in it.

Definition 34.25. If \(\delta\) is an axiomatic derivation consisting of formulas \(\varphi_1, \ldots, \varphi_n\), then \(\#\delta\) is

\[
\langle \#\varphi_1, \ldots, \#\varphi_n \rangle.
\]

Example 34.26. Consider the very simple derivation

1. \(\psi \rightarrow (\psi \lor \varphi)\)
2. \((\psi \rightarrow (\psi \lor \varphi)) \rightarrow (\varphi \rightarrow (\psi \rightarrow (\psi \lor \varphi))))\)
3. \(\varphi \rightarrow (\psi \rightarrow (\psi \lor \varphi))\)

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The Gödel number of this derivation would simply be
\[ \langle \#\psi \to (\psi \lor \phi), \#(\psi \to (\psi \lor \phi)) \to (\phi \to (\psi \to (\psi \lor \phi))), \#\psi \to (\psi \to (\psi \lor \phi)) \rangle. \]

Having settled on a representation of derivations, we must also show that we can manipulate such derivations primitive recursively, and express their essential properties and relations so. Some operations are simple: e.g., given a Gödel number \( d \) of a derivation, \( (d)_{\text{len}(d) - 1} \) gives us the Gödel number of its end-formula. Some are much harder. We’ll at least sketch how to do this. The goal is to show that the relation “\( \delta \) is a derivation of \( \phi \) from \( \Gamma \)” is primitive recursive on the Gödel numbers of \( \delta \) and \( \phi \).

**Proposition 34.27.** The following relations are primitive recursive:

1. \( \phi \) is an axiom.
2. The \( i \)th line in \( \delta \) is justified by modus ponens
3. The \( i \)th line in \( \delta \) is justified by QR.
4. \( \delta \) is a correct derivation.

**Proof.** We have to show that the corresponding relations between Gödel numbers of formulas and Gödel numbers of derivations are primitive recursive.

1. We have a given list of axiom schemas, and \( \phi \) is an axiom if it is of the form given by one of these schemas. Since the list of schemas is finite, it suffices to show that we can test primitive recursively, for each axiom schema, if \( \phi \) is of that form. For instance, consider the axiom schema
   \[ \chi \to (\chi \to \psi). \]
   \( \phi \) is an instance of this axiom schema if there are formulas \( \psi \) and \( \chi \) such that we obtain \( \phi \) when we concatenate (with \( \psi \) with \( \to \) with (with \( \chi \) with \( \to \) with \( \psi \) and with \( \to \))). We can test the corresponding property of the Gödel number \( n \) of \( \phi \), since concatenation of sequences is primitive recursive, and the Gödel numbers of \( \psi \) and \( C \) must be smaller than the Gödel number of \( \phi \), since when the relation holds, both \( \psi \) and \( \chi \) are sub-formulas of \( \phi \). Hence, we can define
   \[ \text{IsAx}_{\psi \to (\chi \to \phi)}(n) \leftrightarrow (\exists b < n) (\exists c < n) (\text{Sent}(b) \land \text{Sent}(c) \land \]
   \[ n = \#(\# \# \# \# \# \# \# \# \# \# \# \# \# \# \# \#). \]
   If we have such a definition for each axiom schema, their disjunction defines the property \( \text{IsAx}(n) \), “\( n \) is the Gödel number of an axiom.”
CHAPTER 34. ARITHMETIZATION OF SYNTAX

2. The \( i \)th line in \( \delta \) is justified by modus ponens iff there are lines \( j \) and \( k < i \) where the sentence on line \( j \) is some formula \( \varphi \), the sentence on line \( k \) is \( \varphi \rightarrow \psi \), and the sentence on line \( i \) is \( \psi \).

\[
\text{MP}(d, i) \iff (\exists j < i) (\exists k < i) \\
(d)_k = \#(\#(\#(d)_j \rightarrow \#(d)_i))
\]

Since bounded quantification, concatenation, and \( = \) are primitive recursive, this defines a primitive recursive relation.

3. A line in \( \delta \) is justified by QR if it is of the form \( \psi \rightarrow \forall x \varphi(x) \), a preceding line is \( \psi \rightarrow \varphi(c) \) for some constant symbol \( c \), and \( c \) does not occur in \( \psi \).

This is the case iff

a) there is a sentence \( \psi \) and
b) a formula \( \varphi(x) \) with a single variable \( x \) free so that
c) line \( i \) contains \( \psi \rightarrow \forall x \varphi(x) \)
d) some line \( j < i \) contains \( \psi \rightarrow \varphi[c/x] \) for a constant \( c \)
e) which does not occur in \( \psi \).

All of these can be tested primitive recursively, since the Gödel numbers of \( \psi \), \( \varphi(x) \), and \( x \) are less than the Gödel number of the formula on line \( i \), and that of \( a \) less than the Gödel number of the formula on line \( j \):

\[
\text{QR}_1(d, i) \iff (\exists b < (d)_i) (\exists x < (d)_i) (\exists a < (d)_i) (\exists c < (d)_j) ( \\
\text{Var}(x) \land \text{Const}(c) \land \\
(d)_i = \#(\#(\#(\#(\#(\#(\#(\#(\#(d)_j \rightarrow \#(\#d)_i)) \rightarrow \#(\#(\#(\#(\#(\#(\#(\#(\#(d)_k \rightarrow \#(\#d)_i)))))))))))) \land \\
(d)_j = \#(\#(\#(\#(\#(\#(\#(\#(\#(d)_k \rightarrow \#(\#d)_i)) \rightarrow \text{Subst}(a, c, x))) \rightarrow \#(\#d)_i)))) \land \\
\text{Sent}(b) \land \text{Sent}(\text{Subst}(a, c, x)) \land (\forall k < \text{len}(b)) (b)_k \neq (c)_0)
\]

Here we assume that \( c \) and \( x \) are the Gödel numbers of the variable and constant considered as terms (i.e., not their symbol codes). We test that \( x \) is the only free variable of \( \varphi(x) \) by testing if \( \varphi(x)[c/x] \) is a sentence, and ensure that \( c \) does not occur in \( \psi \) by requiring that every symbol of \( \psi \) is different from \( c \).

We leave the other version of QR as an exercise.

4. \( d \) is the Gödel number of a correct derivation iff every line in it is an axiom, or justified by modus ponens or QR. Hence:

\[
\text{Deriv}(d) \iff (\forall i < \text{len}(d)) (\text{IsAx}((d)_i) \lor \text{MP}(d, i) \lor \text{QR}(d, i)) \quad \square
\]
Proposition 34.28. Suppose $\Gamma$ is a primitive recursive set of sentences. Then the relation $\text{Prf}_\Gamma(x, y)$ expressing "$x$ is the code of a derivation $\delta$ of $\varphi$ from $\Gamma$ and $y$ is the Gödel number of $\varphi$" is primitive recursive.

Proof. Suppose "$y \in \Gamma$" is given by the primitive recursive predicate $R_{\Gamma}(y)$. We have to show that the relation $\text{Prf}_\Gamma(x, y)$ is primitive recursive, where $\text{Prf}_\Gamma(x, y)$ holds iff $y$ is the Gödel number of a sentence $\varphi$ and $x$ is the code of a derivation of $\varphi$ from $\Gamma$.

By the previous proposition, the property $\text{Deriv}(x)$ which holds iff $x$ is the code of a correct derivation $\delta$ is primitive recursive. However, that definition did not take into account the set $\Gamma$ as an additional way to justify lines in the derivation. Our primitive recursive test of whether a line is justified by $\text{QR}$ also left out of consideration the requirement that the constant $c$ is not allowed to occur in $\Gamma$. It is possible to amend our definition so that it takes into account $\Gamma$ directly, but it is easier to use $\text{Deriv}$ and the deduction theorem. $\Gamma \vdash \varphi$ iff there is some finite list of sentences $\psi_1, \ldots, \psi_n \in \Gamma$ such that $\{\psi_1, \ldots, \psi_n\} \vdash \varphi$. And by the deduction theorem, this is the case if $\vdash (\psi_1 \to (\psi_2 \to \cdots (\psi_n \to \varphi) \cdots))$. Whether a sentence with Gödel number $z$ is of this form can be tested primitive recursively. So, instead of considering $x$ as the Gödel number of a derivation of the sentence with Gödel number $y$ from $\Gamma$, we consider $x$ as the Gödel number of a derivation of a nested conditional of the above form from $\emptyset$.

First, if we have a sequence of sentences, we can primitive recursively form the conditional with all these sentences as antecedents and given sentence as consequent:

\[
\begin{align*}
\text{hCond}(s, y, 0) &= y \\
\text{hCond}(s, y, n+1) &= \#(\#(\#(s)_n \to \#(\text{Cond}(s, y, n)) \to \#) \\
\text{Cond}(s, y) &= \text{hCond}(s, y, \text{len}(s))
\end{align*}
\]

So we can define $\text{Prf}_\Gamma(x, y)$ by

\[
\text{Prf}_\Gamma(x, y) \iff (\exists s < \text{sequenceBound}(x, x)) \left( (x)_{\text{len}(x) - 1} = \text{Cond}(s, y) \land (\forall i < \text{len}(s)) (s)_i \in \Gamma \land \text{Deriv}(x) \right).
\]

The bound on $s$ is given by considering that each $(s)_j$ is the Gödel number of a subformula of the last line of the derivation, i.e., is less than $(x)_{\text{len}(x) - 1}$. The number of antecedents $\psi \in \Gamma$, i.e., the length of $s$, is less than the length of the last line of $x$. □
CHAPTER 34. ARITHMETIZATION OF SYNTAX

Problems

Problem 34.1. Show that the function flatten(z), which turns the sequence \langle {}^n t_1^\#, \ldots, {}^n t_n^\# \rangle into {}^n t_1, \ldots, {}^n t_n\#, is primitive recursive.

Problem 34.2. Give a detailed proof of Proposition 34.8 along the lines of the first proof of Proposition 34.5

Problem 34.3. Give a detailed proof of Proposition 34.8 along the lines of the alternate proof of Proposition 34.5

Problem 34.4. Prove Proposition 34.9. You may make use of the fact that any substring of a formula which is a formula is a sub-formula of it.

Problem 34.5. Prove Proposition 34.12

Problem 34.6. Define the following properties as in Proposition 34.15:
   1. FollowsBy_{\text{Cut}}(p),
   2. FollowsBy_{\rightarrow L}(p),
   3. FollowsBy_{\Rightarrow}(p),
   4. FollowsBy_{\forall R}(p).

For the last one, you will have to also show that you can test primitive recursively if the last inference of the derivation with Gödel number \( p \) satisfies the eigenvariable condition, i.e., the eigenvariable \( a \) of the \( \forall R \) does not occur in the end-sequent.

Problem 34.7. Define the following properties as in Proposition 34.21:
   1. FollowsBy_{\rightarrow \text{Elim}}(d),
   2. FollowsBy_{\Rightarrow \text{Elim}}(d),
   3. FollowsBy_{\forall \text{Elim}}(d),
   4. FollowsBy_{\forall \text{Intro}}(d).

For the last one, you will have to also show that you can test primitive recursively if the last inference of the derivation with Gödel number \( d \) satisfies the eigenvariable condition, i.e., the eigenvariable \( a \) of the \( \forall \text{Intro} \) inference occurs neither in the end-formula of \( d \) nor in an open assumption of \( d \). You may use the primitive recursive predicate OpenAssum from Proposition 34.23 for this.

Problem 34.8. Define the following relations as in Proposition 34.27:
34.8. AXIOMATIC DERIVATIONS

1. IsAx \( \varphi \to ((\varphi \land \varphi)) \) \( (n) \),
2. IsAx \( \forall x \varphi(x) \to \varphi(t) \) \( (n) \),
3. QR\(_2\) \((d, i)\) (for the other version of QR).
Chapter 35

Representability in Q

35.1 Introduction

The incompleteness theorems apply to theories in which basic facts about computable functions can be expressed and proved. We will describe a very minimal such theory called “Q” (or, sometimes, “Robinson’s Q,” after Raphael Robinson). We will say what it means for a function to be representable in Q, and then we will prove the following:

A function is representable in Q if and only if it is computable.

For one thing, this provides us with another model of computability. But we will also use it to show that the set \( \varphi : Q \vdash \varphi \) is not decidable, by reducing the halting problem to it. By the time we are done, we will have proved much stronger things than this.

The language of Q is the language of arithmetic; Q consists of the following axioms (to be used in conjunction with the other axioms and rules of first-order logic with identity predicate):

\[
\begin{align*}
\forall x \forall y (x' = y' \rightarrow x = y) & \quad (Q_1) \\
\forall x \ o \neq x' & \quad (Q_2) \\
\forall x (x = o \lor \exists y x = y') & \quad (Q_3) \\
\forall x (x + o) = x & \quad (Q_4) \\
\forall x \forall y (x + y') = (x + y)' & \quad (Q_5) \\
\forall x (x \times o) = o & \quad (Q_6) \\
\forall x \forall y (x \times y') = ((x \times y) + x) & \quad (Q_7) \\
\forall x \forall y (x < y \leftrightarrow \exists z (z' + x) = y) & \quad (Q_8)
\end{align*}
\]

For each natural number \( n \), define the numeral \( \bar{n} \) to be the term \( 0''\ldots' \) where there are \( n \) tick marks in all. So, \( \bar{0} \) is the constant symbol \( o \) by itself, \( \bar{1} \) is \( o' \), \( \bar{2} \) is \( o'' \), etc.
35.1. INTRODUCTION

As a theory of arithmetic, Q is extremely weak; for example, you can’t even prove very simple facts like $\forall x \ x \neq x'$ or $\forall x \ \forall y \ (x + y) = (y + x)$. But we will see that much of the reason that Q is so interesting is because it is so weak. In fact, it is just barely strong enough for the incompleteness theorem to hold. Another reason Q is interesting is because it has a finite set of axioms.

A stronger theory than Q (called Peano arithmetic PA) is obtained by adding a schema of induction to Q:

$$(\varphi(o) \land \forall x \ (\varphi(x) \rightarrow \varphi(x'))) \rightarrow \forall x \ \varphi(x)$$

where $\varphi(x)$ is any formula. If $\varphi(x)$ contains free variables other than $x$, we add universal quantifiers to the front to bind all of them (so that the corresponding instance of the induction schema is a sentence). For instance, if $\varphi(x, y)$ also contains the variable $y$ free, the corresponding instance is

$$\forall y \ ((\varphi(o) \land \forall x \ (\varphi(x) \rightarrow \varphi(x'))) \rightarrow \forall x \ \varphi(x))$$

Using instances of the induction schema, one can prove much more from the axioms of PA than from those of Q. In fact, it takes a good deal of work to find “natural” statements about the natural numbers that can’t be proved in Peano arithmetic!

**Definition 35.1.** A function $f(x_0, \ldots, x_k)$ from the natural numbers to the natural numbers is said to be representable in Q if there is a formula $\varphi_f(x_0, \ldots, x_k, y)$ such that whenever $f(n_0, \ldots, n_k) = m$, Q proves

1. $\varphi_f(n_0, \ldots, n_k, m)$
2. $\forall y \ (\varphi_f(n_0, \ldots, n_k, y) \rightarrow y = m)$.

There are other ways of stating the definition; for example, we could equivalently require that Q proves $\forall y \ (\varphi_f(n_0, \ldots, n_k, y) \leftrightarrow y = m)$.

**Theorem 35.2.** A function is representable in Q if and only if it is computable.

There are two directions to proving the theorem. The left-to-right direction is fairly straightforward once arithmetization of syntax is in place. The other direction requires more work. Here is the basic idea: we pick “general recursive” as a way of making “computable” precise, and show that every general recursive function is representable in Q. Recall that a function is general recursive if it can be defined from zero, the successor function succ, and the projection functions $P^n_i$, using composition, primitive recursion, and regular minimization. So one way of showing that every general recursive function is representable in Q is to show that the basic functions are representable, and whenever some functions are representable, then so are the functions defined from them using composition, primitive recursion, and regular minimization.
In other words, we might show that the basic functions are representable, and that the representable functions are “closed under” composition, primitive recursion, and regular minimization. This guarantees that every general recursive function is representable.

It turns out that the step where we would show that representable functions are closed under primitive recursion is hard. In order to avoid this step, we show first that in fact we can do without primitive recursion. That is, we show that every general recursive function can be defined from basic functions using composition and regular minimization alone. To do this, we show that primitive recursion can actually be done by a specific regular minimization. However, for this to work, we have to add some additional basic functions: addition, multiplication, and the characteristic function of the identity relation $\chi_e$. Then, we can prove the theorem by showing that all of these basic functions are representable in $Q$, and the representable functions are closed under composition and regular minimization.

35.2 Functions Representable in $Q$ are Computable

We'll prove that every function that is representable in $Q$ is computable. We first have to establish a lemma about functions representable in $Q$.

**Lemma 35.3.** If $f(x_0, \ldots, x_k)$ is representable in $Q$, there is a formula $\varphi(x_0, \ldots, x_k, y)$ such that
\[ Q \vdash \varphi(f(n_0, \ldots, n_k, m) \iff m = f(n_0, \ldots, n_k). \]

**Proof.** The “if” part is Definition 35.1(1). The “only if” part is seen as follows: Suppose $Q \vdash \varphi_f(n_0, \ldots, n_k, m) \text{ but } m \neq f(n_0, \ldots, n_k)$. Let $k = f(n_0, \ldots, n_k)$. By Definition 35.1(1), $Q \vdash \varphi_f(n_0, \ldots, n_k, k)$. By Definition 35.1(2), $\forall y (\varphi_f(n_0, \ldots, n_k, y) \rightarrow k = y)$. Using logic and the assumption that $Q \vdash \varphi_f(n_0, \ldots, n_k, m)$, we get that $Q \vdash k = m$. On the other hand, by Lemma 35.14, $Q \vdash k \neq m$. So $Q$ is inconsistent. But that is impossible, since $Q$ is satisfied by the standard model (see Definition 33.2), $\mathcal{M} = Q$, and satisfiable theories are always consistent by the Soundness Theorem (Corollaries 20.29, 19.31, 21.31 and 22.38).

**Lemma 35.4.** Every function that is representable in $Q$ is computable.

**Proof.** Let’s first give the intuitive idea for why this is true. To compute $f$, we do the following. List all the possible derivations $\delta$ in the language of arithmetic. This is possible to do mechanically. For each one, check if it is a derivation of a formula of the form $\varphi_f(n_0, \ldots, n_k, m)$ (the formula representing $f$ in $Q$ from Lemma 35.3). If it is, $m = f(n_0, \ldots, n_k)$ by Lemma 35.3, and we’ve found the value of $f$. The search terminates because $Q \vdash \varphi_f(n_0, \ldots, n_k, f(n_0, \ldots, n_k))$, so eventually we find a $\delta$ of the right sort.
This is not quite precise because our procedure operates on derivations and formulas instead of just on numbers, and we haven’t explained exactly why “listing all possible derivations” is mechanically possible. But as we’ve
seen, it is possible to code terms, formulas, and derivations by Gödel numbers. We’ve also introduced a precise model of computation, the general recursive functions. And we’ve seen that the relation $\text{Prf}_Q(d, y)$, which holds if $d$ is the Gödel number of a derivation of the formula with Gödel number $y$ from the axioms of $Q$, is (primitive) recursive. Other primitive recursive functions we’ll need are $\text{num}$ (Proposition 34.6) and $\text{Subst}$ (Proposition 34.11). From these, it is possible to define $f$ by minimization; thus, $f$ is recursive.

First, define

$$A(n_0, \ldots, n_k, m) = \text{Subst(\ldots Subst(}^*\varphi_f^*, \text{num}(n_0), ^*x_0^*), \ldots, \text{num}(n_k), ^*x_k^*), \text{num}(m), ^*y^*)$$

This looks complicated, but it’s just the function $A(n_0, \ldots, n_k, m) = ^*\varphi_f(\overline{n_0}, \ldots, \overline{n_k}, \overline{m})^*$.

Now, consider the relation $R(n_0, \ldots, n_k, s)$ which holds if $(s)_0$ is the Gödel number of a derivation from $Q$ of $\varphi_f(\overline{n_0}, \ldots, \overline{n_k}, (s)_1)$:

$$R(n_0, \ldots, n_k, s) \iff \text{Prf}_Q((s)_0, A(n_0, \ldots, n_k, (s)_1))$$

If we can find an $s$ such that $R(n_0, \ldots, n_k, s)$ hold, we have found a pair of numbers—$(s)_0$ and $(s)_1$—such that $(s)_0$ is the Gödel number of a derivation of $A_f(\overline{n_0}, \ldots, \overline{n_k}, (s)_1)$. So looking for $s$ is like looking for the pair $d$ and $m$ in the informal proof. And a computable function that “looks for” such an $s$ can be defined by regular minimization. Note that $R$ is regular: for every $n_0, \ldots, n_k$, there is a derivation $\delta$ of $Q \vdash \varphi_f(\overline{n_0}, \ldots, \overline{n_k}, f(n_0, \ldots, n_k))$, so $R(n_0, \ldots, n_k, s)$ holds for $s = (^*\delta^*, f(n_0, \ldots, n_k))$. So, we can write $f$ as

$$f(n_0, \ldots, n_k) = (\mu s R(n_0, \ldots, n_k, s))_1.$$

## 35.3 The Beta Function Lemma

In order to show that we can carry out primitive recursion if addition, multiplication, and $\chi_=$ are available, we need to develop functions that handle sequences. (If we had exponentiation as well, our task would be easier.) When we had primitive recursion, we could define things like the “$n$-th prime,” and pick a fairly straightforward coding. But here we do not have primitive recursion—in fact we want to show that we can do primitive recursion using minimization—so we need to be more clever.

**Lemma 35.5.** There is a function $\beta(d, i)$ such that for every sequence $a_0, \ldots, a_n$ there is a number $d$, such that for every $i \leq n$, $\beta(d, i) = a_i$. Moreover, $\beta$ can be defined from the basic functions using just composition and regular minimization.
Think of $d$ as coding the sequence $(a_0, \ldots, a_n)$, and $\beta(d, i)$ returning the $i$-th element. (Note that this “coding” does not use the power-of-primes coding we’re already familiar with!). The lemma is fairly minimal; it doesn’t say we can concatenate sequences or append elements, or even that we can compute $d$ from $a_0, \ldots, a_n$ using functions definable by composition and regular minimization. All it says is that there is a “decoding” function such that every sequence is “coded.”

The use of the notation $\beta$ is G"odel’s. To repeat, the hard part of proving the lemma is defining a suitable $\beta$ using the seemingly restricted resources, i.e., using just composition and minimization—however, we’re allowed to use addition, multiplication, and $\chi$. There are various ways to prove this lemma, but one of the cleanest is still G"odel’s original method, which used a number-theoretic fact called the Chinese Remainder theorem.

**Definition 35.6.** Two natural numbers $a$ and $b$ are relatively prime if their greatest common divisor is 1; in other words, they have no other divisors in common.

**Definition 35.7.** $a \equiv b \mod c$ means $c \mid (a - b)$, i.e., $a$ and $b$ have the same remainder when divided by $c$.

Here is the Chinese Remainder theorem:

**Theorem 35.8.** Suppose $x_0, \ldots, x_n$ are (pairwise) relatively prime. Let $y_0, \ldots, y_n$ be any numbers. Then there is a number $z$ such that

$$
\begin{align*}
z &\equiv y_0 \mod x_0 \\
z &\equiv y_1 \mod x_1 \\
&\vdots \\
z &\equiv y_n \mod x_n.
\end{align*}
$$

Here is how we will use the Chinese Remainder theorem: if $x_0, \ldots, x_n$ are bigger than $y_0, \ldots, y_n$ respectively, then we can take $z$ to code the sequence $(y_0, \ldots, y_n)$. To recover $y_i$, we need only divide $z$ by $x_i$ and take the remainder. To use this coding, we will need to find suitable values for $x_0, \ldots, x_n$.

A couple of observations will help us in this regard. Given $y_0, \ldots, y_n$, let

$$
j = \max(n, y_0, \ldots, y_n) + 1,
$$
and let
\[ x_0 = 1 + j! \]
\[ x_1 = 1 + 2 \cdot j! \]
\[ x_2 = 1 + 3 \cdot j! \]
\[ \vdots \]
\[ x_n = 1 + (n + 1) \cdot j! \]

Then two things are true:
1. \( x_0, \ldots, x_n \) are relatively prime.
2. For each \( i \), \( y_i < x_i \).

To see that (1) is true, note that if \( p \) is a prime number and \( p \mid x_i \) and \( p \mid x_k \), then \( p \mid 1 + (i + 1)j! \) and \( p \mid 1 + (k + 1)j! \). But then \( p \) divides their difference,
\[ (1 + (i + 1)j!) - (1 + (k + 1)j!) = (i - k)j!. \]

Since \( p \) divides \( 1 + (i + 1)j! \), it can’t divide \( j! \) as well (otherwise, the first division would leave a remainder of 1). So \( p \) divides \( i - k \), since \( p \) divides \( (i - k)j! \). But \(|i - k|\) is at most \( n \), and we have chosen \( j > n \), so this implies that \( p \mid j! \), again a contradiction. So there is no prime number dividing both \( x_i \) and \( x_k \). Clause (2) is easy: we have \( y_i < j < j! < x_i \).

Now let us prove the \( \beta \) function lemma. Remember that we can use 0, successor, plus, times, \( \chi = \), projections, and any function defined from them using composition and minimization applied to regular functions. We can also use a relation if its characteristic function is so definable. As before we can show that these relations are closed under Boolean combinations and bounded quantification; for example:

1. \( \text{not}(x) = \chi_{=}(x, 0) \)
2. \( (\min x \leq z) \ R(x, y) = \mu x \ (R(x, y) \lor x = z) \)
3. \( (\exists x \leq z) \ R(x, y) \iff R((\min x \leq z) \ R(x, y), y) \)

We can then show that all of the following are also definable without primitive recursion:

1. The pairing function, \( J(x, y) = \frac{1}{2}[(x + y)(x + y + 1)] + x \)
2. Projections
\[ K(z) = (\min x \leq q) \ (\exists y \leq z \ [z = J(x, y)]) \]
and
\[ L(z) = (\min y \leq q) \ (\exists x \leq z \ [z = J(x, y)]). \]
3. \( x < y \)
4. \( x | y \)
5. The function \( \text{rem}(x, y) \) which returns the remainder when \( y \) is divided by \( x \)

Now define
\[
\beta^*(d_0, d_1, i) = \text{rem}(1 + (i + 1)d_1, d_0)
\]
and
\[
\beta(d, i) = \beta^*(K(d), L(d), i).
\]
This is the function we need. Given \( a_0, \ldots, a_n \), as above, let
\[
j = \max(n, a_0, \ldots, a_n) + 1,
\]
and let \( d_1 = j! \). By the observations above, we know that \( 1 + d_1, 1 + 2d_1, \ldots, 1 + (n + 1)d_1 \) are relatively prime and all are bigger than \( a_0, \ldots, a_n \). By the Chinese Remainder theorem there is a value \( d_0 \) such that for each \( i \),
\[
d_0 \equiv a_i \mod (1 + (i + 1)d_1)
\]
and so (because \( d_1 \) is greater than \( a_i \)),
\[
a_i = \text{rem}(1 + (i + 1)d_1, d_0).
\]
Let \( d = f(d_0, d_1) \). Then for each \( i \leq n \), we have
\[
\beta(d, i) = \beta^*(d_0, d_1, i) = \text{rem}(1 + (i + 1)d_1, d_0) = a_i
\]
which is what we need. This completes the proof of the \( \beta \)-function lemma.

35.4 Simulating Primitive Recursion

Now we can show that definition by primitive recursion can be “simulated” by regular minimization using the beta function. Suppose we have \( f(\bar{x}) \) and \( g(\bar{x}, y, z) \). Then the function \( h(\bar{x}, \bar{z}) \) defined from \( f \) and \( g \) by primitive recursion is
\[
\begin{align*}
h(\bar{x}, 0) &= f(\bar{z}) \\
h(\bar{x}, y + 1) &= g(\bar{x}, y, h(\bar{x}, y)).
\end{align*}
\]
We need to show that \( h \) can be defined from \( f \) and \( g \) using just composition and regular minimization, using the basic functions and functions defined from them using composition and regular minimization (such as \( \beta \)).
Lemma 35.9. If \( h \) can be defined from \( f \) and \( g \) using primitive recursion, it can be defined from \( f, g, \) the functions \( \text{zero}, \text{succ}, \chi_n^i, \text{add}, \text{mult}, \chi_\approx, \) using composition and regular minimization.

Proof. First, define an auxiliary function \( \hat{h}(\vec{x}, y) \) which returns the least number \( d \) such that
1. \( (d)_0 = f(\vec{x}), \) and
2. for each \( i < y, (d)_{i+1} = g(\vec{x}, i, (d)_i), \)
where now \( (d)_i \) is short for \( \beta(d, i) \). In other words, \( \hat{h} \) returns the sequence \( \langle h(\vec{x}, 0), h(\vec{x}, 1), \ldots, h(\vec{x}, y) \rangle \). We can write \( \hat{h} \) as
\[
\hat{h}(\vec{x}, y) = \mu d (\beta(d, 0) = f(\vec{x}) \land (\forall i < y) \beta(d, i + 1) = g(\vec{x}, i, \beta(d, i)).
\]
Note: no primitive recursion is needed here, just minimization. The function we minimize is regular because of the beta function lemma Lemma 35.5.

But now we have
\[
h(\vec{x}, y) = \beta(\hat{h}(\vec{x}, y), y),
\]
so \( h \) can be defined from the basic functions using just composition and regular minimization. \( \square \)

35.5 Basic Functions are Representable in \( \mathbb{Q} \)

First we have to show that all the basic functions are representable in \( \mathbb{Q} \). In the end, we need to show how to assign to each \( k \)-ary basic function \( f(x_0, \ldots, x_{k-1}) \) a formula \( \varphi_f(x_0, \ldots, x_{k-1}, y) \) that represents it.

We will be able to represent zero, successor, plus, times, the characteristic function for equality, and projections. In each case, the appropriate representing function is entirely straightforward; for example, zero is represented by the formula \( y = 0 \), successor is represented by the formula \( x'_0 = y \), and addition is represented by the formula \( (x_0 + x_1) = y \). The work involves showing that \( \mathbb{Q} \) can prove the relevant sentences; for example, saying that addition is represented by the formula above involves showing that for every pair of natural numbers \( m \) and \( n, \mathbb{Q} \) proves
\[
\overline{n} + \overline{m} = \overline{n + m} \quad \text{and} \quad \forall y ((\overline{n} + \overline{m}) = y \to y = \overline{n + m}).
\]

Proposition 35.10. The zero function \( \text{zero}(x) = 0 \) is represented in \( \mathbb{Q} \) by \( \varphi_{\text{zero}}(x, y) \equiv y = 0 \).

Proposition 35.11. The successor function \( \text{succ}(x) = x + 1 \) is represented in \( \mathbb{Q} \) by \( \varphi_{\text{succ}}(x, y) \equiv y = x' \).
Proposition 35.12. The projection function $P_i^m(x_0, \ldots, x_{n-1}) = x_i$ is represented in $\mathbb{Q}$ by
\[ \varphi_{P_i^m}(x_0, \ldots, x_{n-1}, y) \equiv y = x_i. \]

Proposition 35.13. The characteristic function of $=,
\chi_{=}(x_0, x_1) = \begin{cases} 1 & \text{if } x_0 = x_1 \\ 0 & \text{otherwise} \end{cases}
\]
is represented in $\mathbb{Q}$ by
\[ \varphi_{\chi_{=}}(x_0, x_1, y) \equiv (x_0 = x_1 \land y = 1) \lor (x_0 \neq x_1 \land y = 0). \]

The proof requires the following lemma.

Lemma 35.14. Given natural numbers $n$ and $m$, if $n \neq m$, then $\mathbb{Q} \vdash \bar{n} \neq \bar{m}$.

Proof. Use induction on $n$ to show that for every $m$, if $n \neq m$, then $\mathbb{Q} \vdash \bar{n} \neq \bar{m}$.

In the base case, $n = 0$. If $m$ is not equal to 0, then $m = k + 1$ for some natural number $k$. We have an axiom that says $\forall x 0 \neq x'$. By a quantifier axiom, replacing $x$ by $\bar{k}$, we can conclude $0 \neq \bar{k}'$. But $\bar{k}'$ is just $\bar{m}$.

In the induction step, we can assume the claim is true for $n$, and consider $n + 1$. Let $m$ be any natural number. There are two possibilities: either $m = 0$ or for some $k$ we have $m = k + 1$. The first case is handled as above. In the second case, suppose $n + 1 \neq k + 1$. Then $n \neq k$. By the induction hypothesis for $n$ we have $\mathbb{Q} \vdash \bar{n} \neq \bar{k}$. We have an axiom that says $\forall x \forall y x' = y' \rightarrow x = y$. Using a quantifier axiom, we have $\bar{n}' = \bar{k}' \rightarrow \bar{n} = \bar{k}$. Using propositional logic, we can conclude, in $\mathbb{Q}$, $\bar{n} \neq \bar{k} \rightarrow \bar{n}' \neq \bar{k}'$. Using modus ponens, we can conclude $\bar{n}' \neq \bar{k}'$, which is what we want, since $\bar{k}'$ is $\bar{m}$. \(\square\)

Note that the lemma does not say much: in essence it says that $\mathbb{Q}$ can prove that different numerals denote different objects. For example, $\mathbb{Q}$ proves $0' \neq 0''$. But showing that this holds in general requires some care. Note also that although we are using induction, it is induction outside of $\mathbb{Q}$.

Proof of Proposition 35.13. If $n = m$, then $\bar{n}$ and $\bar{m}$ are the same term, and $\chi_{=}(n, m) = 1$. But $\mathbb{Q} \vdash (\bar{n} = \bar{m} \land 1 = 1)$, so it proves $\varphi_{\chi_{=}}(\bar{n}, \bar{m}, 1)$. If $n \neq m$, then $\chi_{=}(n, m) = 0$. By Lemma 35.14, $\mathbb{Q} \vdash \bar{n} \neq \bar{m}$ and so also $(\bar{n} \neq \bar{m} \land 0 = 0)$. Thus $\mathbb{Q} \vdash \varphi_{\chi_{=}}(\bar{n}, \bar{m}, 0)$.

For the second part, we also have two cases. If $n = m$, we have to show that $\mathbb{Q} \vdash \forall y (\varphi_{\chi_{=}}(\bar{n}, \bar{m}, y) \rightarrow y = 1)$. Arguing informally, suppose $\varphi_{\chi_{=}}(\bar{n}, \bar{m}, y)$, i.e.,
\[ (\bar{n} = \bar{m} \land y = 1) \lor (\bar{n} \neq \bar{m} \land y = 0). \]
The left disjunct implies $y = 1$ by logic; the right contradicts $\bar{n} = \bar{m}$ which is provable by logic.
35.5. BASIC FUNCTIONS ARE REPRESENTABLE IN $\mathbf{Q}$

Suppose, on the other hand, that $n \neq m$. Then $\varphi = (\overline{n}, \overline{m}, y)$ is

$$(\overline{n} = \overline{m} \land y = T) \lor (\overline{n} \neq \overline{m} \land y = 0)$$

Here, the left disjunct contradicts $\overline{n} \neq \overline{m}$, which is provable in $\mathbf{Q}$ by Lemma 35.14; the right disjunct entails $y = \overline{0}$.

**Proposition 35.15.** The addition function $\text{add}(x_0, x_1) = x_0 + x_1$ is represented in $\mathbf{Q}$ by

$$\varphi_{\text{add}}(x_0, x_1, y) \equiv y = (x_0 + x_1).$$

**Lemma 35.16.** $\mathbf{Q} \vdash (\overline{n} + \overline{m}) = \overline{n + m}$

**Proof.** We prove this by induction on $m$. If $m = 0$, the claim is that $\mathbf{Q} \vdash (\overline{n} + 0) = \overline{n}$. This follows by axiom $\mathbf{Q}_4$. Now suppose the claim for $m$; let's prove the claim for $m + 1$, i.e., prove that $\mathbf{Q} \vdash (\overline{n} + \overline{m + 1}) = \overline{n + m + 1}$. Note that $m + 1$ is just $\overline{m}'$, and $\overline{n + m + 1}$ is just $\overline{n + m}'$. By axiom $\mathbf{Q}_5$, $\mathbf{Q} \vdash (\overline{n + m}') = (\overline{n + m}')$. By induction hypothesis, $\mathbf{Q} \vdash (\overline{n + m}) = \overline{n + m}'$. So $\mathbf{Q} \vdash (\overline{n + m}') = \overline{n + m}$. □

**Proof of Proposition 35.15.** The formula $\varphi_{\text{add}}(x_0, x_1, y)$ representing $\text{add}$ is $y = (x_0 + x_1)$. First we show that if $\text{add}(n, m) = k$, then $\mathbf{Q} \vdash \varphi_{\text{add}}(\overline{n}, \overline{m}, \overline{k})$, i.e., $\mathbf{Q} \vdash \overline{k} = (\overline{n} + \overline{m})$. But since $k = n + m$, $\overline{k}$ just is $\overline{n + m}$, and we've shown in Lemma 35.16 that $\mathbf{Q} \vdash (\overline{n} + \overline{m}) = \overline{n + m}$.

We also have to show that if $\text{add}(n, m) = k$, then

$$\mathbf{Q} \vdash \forall y \ (\varphi_{\text{add}}(\overline{n}, \overline{m}, y) \rightarrow y = \overline{k}).$$

Suppose we have $(\overline{n} + \overline{m}) = y$. Since

$$\mathbf{Q} \vdash (\overline{n} + \overline{m}) = \overline{n + m},$$

we can replace the left side with $\overline{n + m}$ and get $\overline{n + m} = y$, for arbitrary $y$. □

**Proposition 35.17.** The multiplication function $\text{mult}(x_0, x_1) = x_0 \cdot x_1$ is represented in $\mathbf{Q}$ by

$$\varphi_{\text{mult}}(x_0, x_1, y) \equiv y = (x_0 \times x_1).$$

**Proof.** Exercise. □

**Lemma 35.18.** $\mathbf{Q} \vdash (\overline{n} \cdot \overline{m}) = \overline{n \cdot m}$

**Proof.** Exercise. □
CHAPTER 35. REPRESENTABILITY IN Q

Recall that we use $\times$ for the function symbol of the language of arithmetic, and $\cdot$ for the ordinary multiplication operation on numbers. So $\cdot$ can appear between expressions for numbers (such as in $m \cdot n$) while $\times$ appears only between terms of the language of arithmetic (such as in $(\overline{m} \times \overline{n})$). Even more confusingly, $+$ is used for both the function symbol and the addition operation. When it appears between terms—e.g., in $(\overline{n} + \overline{m})$—it is the 2-place function symbol of the language of arithmetic, and when it appears between numbers—e.g., in $n + m$—it is the addition operation. This includes the case $n + m$: this is the standard numeral corresponding to the number $n + m$.

35.6 Composition is Representable in Q

Suppose $h$ is defined by

$$h(x_0, \ldots, x_{l-1}) = f(g_0(x_0, \ldots, x_{l-1}), \ldots, g_{k-1}(x_0, \ldots, x_{l-1})),$$

where we have already found formulas $\varphi_f, \varphi_{g_0}, \ldots, \varphi_{g_{k-1}}$ representing the functions $f$, and $g_0, \ldots, g_{k-1}$, respectively. We have to find a formula $\varphi_h$ representing $h$.

Let’s start with a simple case, where all functions are 1-place, i.e., consider $h(x) = f(g(x))$. If $\varphi_f(y, z)$ represents $f$, and $\varphi_g(x, y)$ represents $g$, we need a formula $\varphi_h(x, z)$ that represents $h$. Note that $h(x) = z$ iff there is a $y$ such that both $z = f(y)$ and $y = g(x)$. (If $h(x) = z$, then $g(x)$ is such a $y$; if such a $y$ exists, then since $y = g(x)$ and $z = f(y)$, $z = f(g(x))$.) This suggests that $\exists y (\varphi_g(x, y) \land \varphi_f(y, z))$ is a good candidate for $\varphi_h(x, z)$. We just have to verify that $Q$ proves the relevant formulas.

Proposition 35.19. If $h(n) = m$, then $Q \vdash \varphi_h(n, m)$.

Proof. Suppose $h(n) = m$, i.e., $f(g(n)) = m$. Let $k = g(n)$. Then

$$Q \vdash \varphi_g(n, \overline{k})$$

since $\varphi_g$ represents $g$, and

$$Q \vdash \varphi_f(\overline{k}, m)$$

since $\varphi_f$ represents $f$. Thus,

$$Q \vdash \varphi_g(n, \overline{k}) \land \varphi_f(\overline{k}, m)$$

and consequently also

$$Q \vdash \exists y (\varphi_g(n, y) \land \varphi_f(y, m)),$$

i.e., $Q \vdash \varphi_h(n, m)$. $\square$
35.7. REGULAR MINIMIZATION IS REPRESENTABLE IN Q

Proposition 35.20. If \( h(n) = m \), then \( Q \vdash \forall z (q_h(n, z) \rightarrow z = m) \).

Proof. Suppose \( h(n) = m \), i.e., \( f(g(n)) = m \). Let \( k = g(n) \). Then
\[
Q \vdash \forall y (q_g(n, y) \rightarrow y = k)
\]
since \( q_g \) represents \( g \), and
\[
Q \vdash \forall z (q_f(k, z) \rightarrow z = m)
\]
since \( q_f \) represents \( f \). Using just a little bit of logic, we can show that also
\[
Q \vdash \forall y (q_h(n, y) \rightarrow y = m)
\]
i.e., \( Q \vdash \forall y (q_h(n, y) \rightarrow y = m) \). \( \square \)

The same idea works in the more complex case where \( f \) and \( g_i \) have arity greater than 1.

Proposition 35.21. If \( \varphi_f(y_0, \ldots, y_{k-1}, z) \) represents \( f(y_0, \ldots, y_{k-1}) \) in \( Q \), and \( \varphi_{g_i}(x_0, \ldots, x_{l-1}, y) \) represents \( g_i(x_0, \ldots, x_{l-1}) \) in \( Q \), then
\[
\exists y_0, \ldots, \exists y_{k-1} \ (\varphi_{g_0}(x_0, \ldots, x_{l-1}, y_0) \land \cdots \land \varphi_{g_{k-1}}(x_0, \ldots, x_{l-1}, y_{k-1}) \land \varphi_f(y_0, \ldots, y_{k-1}, z))
\]
represents
\[
h(x_0, \ldots, x_{l-1}) = f(g_0(x_0, \ldots, x_{l-1}), \ldots, g_{k-1}(x_0, \ldots, x_{l-1})).
\]

Proof. Exercise. \( \square \)

35.7 Regular Minimization is Representable in Q

Let’s consider unbounded search. Suppose \( g(x, z) \) is regular and representable in \( Q \), say by the formula \( \varphi_g(x, z, y) \). Let \( f \) be defined by \( f(z) = \mu x \ [g(x, z) = 0] \). We would like to find a formula \( \varphi_f(z, y) \) representing \( f \). The value of \( f(z) \) is that number \( x \) which (a) satisfies \( g(x, z) = 0 \) and (b) is the least such, i.e., for any \( w < x, g(w, z) \neq 0 \). So the following is a natural choice:
\[
\varphi_f(z, y) \equiv \varphi_g(y, z, 0) \land \forall w (w < y \rightarrow \neg \varphi_g(w, z, 0)).
\]
In the general case, of course, we would have to replace \( z \) with \( z_0, \ldots, z_k \).

The proof, again, will involve some lemmas about things \( Q \) is strong enough to prove.
Lemma 35.22. For every constant symbol \( a \) and every natural number \( n \),

\[
Q \vdash (a' + \overline{n}) = (a + \overline{n})'.
\]

Proof. The proof is, as usual, by induction on \( n \). In the base case, \( n = 0 \), we need to show that \( Q \) proves \( (a' + 0) = (a + 0)' \). But we have:

\[
\begin{align*}
Q \vdash (a' + 0) &= a' & \text{by axiom } Q_4 \\
Q \vdash (a + 0) &= a & \text{by axiom } Q_4 \\
Q \vdash (a + 0)' &= a' & \text{by eq. (35.2)} \\
Q \vdash (a' + 0) = (a + 0)' & \text{by eq. (35.1) and eq. (35.3)}.
\end{align*}
\]

In the induction step, we can assume that we have shown that \( Q \vdash (a' + n) = (a + n)' \). Since \( n + 1 = n' \), we need to show that \( Q \) proves \( (a' + (n + 1) = (a + n')' \). We have:

\[
\begin{align*}
Q \vdash (a' + n + 1) &= (a' + n)' & \text{by axiom } Q_5 \\
Q \vdash (a' + n)' = (a + n)' & \text{inductive hypothesis} \\
Q \vdash (a' + n)' = (a + n)' & \text{by eq. (35.4) and eq. (35.5)}. \quad \square
\end{align*}
\]

It is again worth mentioning that this is weaker than saying that \( Q \) proves \( \forall x \forall y (x' + y) = (x + y)' \). Although this sentence is true in \( \mathbb{N} \), \( Q \) does not prove it.

Lemma 35.23. \( Q \vdash \forall x \neg x < 0 \).

Proof. We give the proof informally (i.e., only giving hints as to how to construct the formal derivation).

We have to prove \( \neg a < 0 \) for an arbitrary \( a \). By the definition of \(<\), we need to prove \( \neg \exists y (y' + a) = 0 \) in \( Q \). We’ll assume \( \exists y (y' + a) = 0 \) and prove a contradiction. Suppose \( (b' + a) = 0 \). Using \( Q_3 \), we have that \( a = 0 \lor \exists y a = y' \). We distinguish cases.

Case 1: \( a = 0 \) holds. From \( (b' + a) = 0 \), we have \( (b' + 0) = 0 \). By axiom \( Q_4 \) of \( Q \), we have \( (b' + 0) = b' \), and hence \( b' = 0 \). But by axiom \( Q_2 \) we also have \( b' \neq 0 \), a contradiction.

Case 2: For some \( c, a = c' \). But then we have \( (b' + c') = 0 \). By axiom \( Q_5 \), we have \( (b' + c')' = 0 \), again contradicting axiom \( Q_2 \). \quad \square

Lemma 35.24. For every natural number \( n \),

\[
Q \vdash \forall x (x < \overline{n + 1} \rightarrow (x = 0 \lor \cdots \lor x = \overline{n})).
\]

Proof. We use induction on \( n \). Let us consider the base case, when \( n = 0 \). In that case, we need to show \( a < \overline{1} \rightarrow a = 0 \), for arbitrary \( a \). Suppose \( a < \overline{1} \). Then by the defining axiom for \(<\), we have \( \exists y (y' + a) = 0' \) (since \( \overline{1} \equiv 0' \)).
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Suppose $b$ has that property, i.e., we have $(b' + a) = a'$. We need to show $a = 0$. By axiom $Q_3$, we have either $a = 0$ or that there is a $c$ such that $a = c'$. In the former case, there is nothing to show. So suppose $a = c'$. Then we have $(b' + c') = 0'$. By axiom $Q_5$ of $\mathbb{Q}$, we have $(b' + c)' = a'$. By axiom $Q_1$, we have $(b' + c) = 0$. But this means, by axiom $Q_8$, that $c < 0$, contradicting Lemma 35.23.

Now for the inductive step. We prove the case for $n + 1$, assuming the case for $n$. So suppose $a < n + 2$. Again using $Q_3$ we can distinguish two cases: $a = 0$ and for some $b, a = c'$. In the first case, $a = 0 \lor \cdots \lor a = n + 1$ follows trivially. In the second case, we have $c' < n + 2$, i.e., $c' < n + 1$. By axiom $Q_8$, for some $d, (d' + c') = n + 1$. By axiom $Q_5, (d' + c)' = n + 1$. By axiom $Q_1$, $(d' + c) = n + 1$, and so $c < n + 1$ by axiom $Q_8$. By inductive hypothesis, $c = 0 \lor \cdots \lor c = 1$. From this, we get $c' = c' \lor \cdots \lor c' = 1$ by logic, and so $a = 1 \lor \cdots \lor a = n + 1$ since $a = c'$.

Lemma 35.25. For every natural number $m$,

$$Q \vdash \forall y ((y < m \lor y < m) \lor y = m).$$

Proof. By induction on $m$. First, consider the case $m = 0$. $Q \vdash \forall y (y = 0 \lor \exists z (y = z'))$ by $Q_3$. Let $a$ be arbitrary. Then either $a = 0$ or for some $b, a = b'$. In the former case, we also have $(a < 0 \lor a < 0) \lor a = 0$. But if $a = b'$, then $(b' + 0) = (a + 0)$ by the logic of $\lor$. By $Q_4$, $(a + o) = a$, so we have $(b' + 0) = a$, and hence $\exists z (z' + 0) = a$. By the definition of $< in Q_8, o < a$. If $o < a$, then also $(o < a \lor o < a) \lor o = a$.

Now suppose we have

$$Q \vdash \forall y ((y < m \lor y < m) \lor y = m)$$

and we want to show

$$Q \vdash \forall y ((y < m + 1 \lor y < m + 1) \lor y = m + 1)$$

Let $a$ be arbitrary. By $Q_3$, either $a = 0$ or for some $b, a = b'$. In the first case, we have $m' + a = m + 1$ by $Q_4$, and so $a < m + 1$ by $Q_8$.

Now consider the second case, $a = b'$. By the induction hypothesis, $(b < m \lor m < b) \lor b = m$.

The first disjunct $b < m$ is equivalent (by $Q_8$) to $\exists z (z' + b) = m$. Suppose $c$ has this property. If $(c' + b) = m$, then also $(c' + b)' = m'$. By $Q_5, (c' + b)' = (c' + b')$. Hence, $(c' + b') = m'$. We get $\exists u (u' + b') = m + 1$ by existentially generalizing on $c'$ and keeping in mind that $m' \equiv m + 1$. Hence, if $b < m$ then $b' < m + 1$ and so $a < m + 1$.

Now suppose $m < b$, i.e., $\exists z (z' + m) = b$. Suppose $c$ is such a $z$, i.e., $(c' + m) = b$. By logic, $(c' + m)' = b'$. By $Q_5, (c' + m)' = b'$. Since $a = b'$ and $m' \equiv m + 1, (c' + m + 1) = a$. By $Q_8, m + 1 < a$. 

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Finally, assume \( b = \overline{m} \). Then, by logic, \( b' = \overline{m'} \), and so \( a = \overline{m + 1} \).

Hence, from each disjunct of the case for \( m \) and \( b \), we can obtain the corresponding disjunct for \( m + 1 \) and \( a \).

**Proposition 35.26.** If \( \varphi_g(x, z, y) \) represents \( g(x, z) \) in \( Q \), then

\[
\varphi_f(z, y) \equiv \varphi_g(y, z, 0) \land \forall w (w < y \rightarrow \neg \varphi_g(w, z, 0)).
\]

represents \( f(z) = \mu x \left[ g(x, z) = 0 \right] \).

**Proof.** First we show that if \( f(n) = m \), then \( Q \vdash \varphi_f(n, \overline{m}) \), i.e.,

\[
Q \vdash \varphi_g(\overline{m}, \overline{n}, 0) \land \forall w (w < \overline{m} \rightarrow \neg \varphi_g(w, \overline{n}, 0)).
\]

Since \( \varphi_g(x, z, y) \) represents \( g(x, z) \) and \( g(m, n) = 0 \) if \( f(n) = m \), we have

\[
Q \vdash \varphi_g(\overline{m}, \overline{n}, 0).
\]

If \( f(n) = m \), then for every \( k < m \), \( g(k, n) \neq 0 \). So

\[
Q \vdash \neg \varphi_g(\overline{k}, \overline{n}, 0).
\]

We get that

\[
Q \vdash \forall w (w < \overline{m} \rightarrow \neg \varphi_g(w, \overline{n}, 0)).
\]

by Lemma 35.23 in case \( m = 0 \) and by Lemma 35.24 otherwise.

Now let’s show that if \( f(n) = m \), then \( Q \vdash \forall y (\varphi_f(n, y) \rightarrow y = \overline{m}) \). We again sketch the argument informally, leaving the formalization to the reader.

Suppose \( \varphi_f(n, b) \). From this we get (a) \( \varphi_g(b, \overline{n}, 0) \) and (b) \( \forall w (w < b \rightarrow \neg \varphi_g(w, \overline{n}, 0)) \). By Lemma 35.25, \( (b < \overline{m} \lor \overline{m} < b) \lor b = \overline{m} \). We’ll show that both \( b < \overline{m} \) and \( \overline{m} < b \) leads to a contradiction.

If \( m < b \), then \( \neg \varphi_g(\overline{m}, \overline{n}, 0) \) from (b). But \( m = f(n) \), so \( g(m, n) = 0 \), and so

\[
Q \vdash \neg \varphi_g(\overline{m}, \overline{n}, 0)
\]

since \( \varphi_g \) represents \( g \). So we have a contradiction.

Now suppose \( b < \overline{m} \). Then since \( Q \vdash \forall w (w < \overline{m} \rightarrow \neg \varphi_g(w, \overline{n}, 0)) \) by eq. (35.6), we get \( \neg \varphi_g(b, \overline{n}, 0) \). This again contradicts (a).

**35.8 Computable Functions are Representable in \( Q \)**

**Theorem 35.27.** Every computable function is representable in \( Q \).

**Proof.** For definiteness, and using the Church-Turing Thesis, let’s say that a function is computable if it is general recursive. The general recursive functions are those which can be defined from the zero function zero, the successor
function succ, and the projection function $P^m_i$ using composition, primitive recursion, and regular minimization. By Lemma 35.9, any function $h$ that can be defined from $f$ and $g$ can also be defined using composition and regular minimization from $f$, $g$, and zero, succ, $P^m_i$, add, mult, $\chi$. Consequently, a function is general recursive iff it can be defined from zero, succ, $P^m_i$, add, mult, $\chi$ using composition and regular minimization.

We’ve furthermore shown that the basic functions in question are representable in $Q$ (Propositions 35.10 to 35.13, 35.15 and 35.17), and that any function defined from representable functions by composition or regular minimization (Proposition 35.21, Proposition 35.26) is also representable. Thus every general recursive function is representable in $Q$.

35.9 Representing Relations

Let us say what it means for a relation to be representable.

Definition 35.28. A relation $R(x_0, \ldots, x_k)$ on the natural numbers is representable in $Q$ if there is a formula $\varphi_R(x_0, \ldots, x_k)$ such that whenever $R(n_0, \ldots, n_k)$ is true, $Q$ proves $\varphi_R(n_0, \ldots, n_k)$, and whenever $R(n_0, \ldots, n_k)$ is false, $Q$ proves $\neg \varphi_R(n_0, \ldots, n_k)$.

Theorem 35.29. A relation is representable in $Q$ if and only if it is computable.

Proof. For the forwards direction, suppose $R(x_0, \ldots, x_k)$ is represented by the formula $\varphi_R(x_0, \ldots, x_k)$. Here is an algorithm for computing $R$: on input $n_0, \ldots, n_k$, simultaneously search for a proof of $\varphi_R(n_0, \ldots, n_k)$ and a proof of $\neg \varphi_R(n_0, \ldots, n_k)$. By our hypothesis, the search is bound to find one or the other; if it is the first, report “yes,” and otherwise, report “no.”

In the other direction, suppose $R(x_0, \ldots, x_k)$ is computable. By definition, this means that the function $\chi_R(x_0, \ldots, x_k)$ is computable. By Theorem 35.2,
\( \chi_R \) is represented by a formula, say \( \varphi_{\chi_k}(x_0, \ldots, x_k, y) \). Let \( \varphi_R(x_0, \ldots, x_k) \) be the formula \( \varphi_{\chi_k}(x_0, \ldots, x_k, \bar{T}) \). Then for any \( n_0, \ldots, n_k \), if \( R(n_0, \ldots, n_k) \) is true, then \( \chi_R(n_0, \ldots, n_k) = 1 \), in which case \( Q \) proves \( \varphi_{\chi_k}(\bar{n_0}, \ldots, \bar{n_k}, \bar{T}) \), and so \( Q \) proves \( \varphi_R(\bar{n_0}, \ldots, \bar{n_k}) \). On the other hand, if \( R(n_0, \ldots, n_k) \) is false, then \( \chi_R(n_0, \ldots, n_k) = 0 \). This means that \( Q \) proves

\[ \forall y \ (\varphi_{\chi_k}(\bar{n_0}, \ldots, \bar{n_k}, y) \rightarrow y = \bar{0}) \]

Since \( Q \) proves \( \bar{0} \neq \bar{1} \), \( Q \) proves \( \neg \varphi_{\chi_k}(\bar{n_0}, \ldots, \bar{n_k}) \), and so it proves \( \neg \varphi_R(\bar{n_0}, \ldots, \bar{n_k}) \). \( \square \)

### 35.10 Undecidability

We call a theory \( T \) undecidable if there is no computational procedure which, after finitely many steps and unfailingly, provides a correct answer to the question “does \( T \) prove \( \varphi \)” for any sentence \( \varphi \) in the language of \( T \). So \( Q \) would be decidable if there were a computational procedure which decides, given a sentence \( \varphi \) in the language of arithmetic, whether \( Q \vdash \varphi \) or not. We can make this more precise by asking: Is the relation \( \text{Prov}_Q(y) \), which holds of \( y \) iff \( y \) is the Gödel number of a sentence provable in \( Q \), recursive? The answer is: no.

**Theorem 35.30.** \( Q \) is undecidable, i.e., the relation

\[ \text{Prov}_Q(y) \leftrightarrow \text{Sent}(y) \land \exists x \Prf_Q(x, y) \]

is not recursive.

**Proof.** Suppose it were. Then we could solve the halting problem as follows: Given \( e \) and \( n \), we know that \( \varphi_e(n) \downarrow \) iff there is an \( s \) such that \( T(e, n, s) \), where \( T \) is Kleene’s predicate from Theorem 29.28. Since \( T \) is primitive recursive it is representable in \( Q \) by a formula \( \psi_T \), that is, \( Q \vdash \psi_T(\bar{e}, \bar{n}, \bar{s}) \) iff \( T(e, n, s) \). If \( Q \vdash \psi_T(\bar{e}, \bar{n}, \bar{s}) \) then also \( Q \vdash \exists y \psi_T(\bar{e}, \bar{n}, y) \). If no such \( s \) exists, then \( Q \vdash \neg \psi_T(\bar{e}, \bar{n}, \bar{s}) \) for every \( s \). But \( Q \) is \( \omega \)-consistent, i.e., if \( Q \vdash \neg \varphi(\bar{n}) \) for every \( n \in \mathbb{N} \), then \( Q \vdash \exists y \varphi(y) \). We know this because the axioms of \( Q \) are true in the standard model \( \mathbb{N} \). So, \( Q \nvdash \exists y \psi_T(\bar{e}, \bar{n}, y) \). In other words, \( Q \vdash \exists y \psi_T(\bar{e}, \bar{n}, y) \) iff there is an \( s \) such that \( T(e, n, s) \), i.e., iff \( \varphi_e(n) \downarrow \). From \( e \) and \( n \) we can compute \( \exists y \psi_T(\bar{e}, \bar{n}, y)^* \), let \( g(e, n) \) be the primitive recursive function which does that. So

\[ h(e, n) = \begin{cases} 1 & \text{if } \text{Prov}_Q(g(e, n)) \\ 0 & \text{otherwise.} \end{cases} \]

This would show that \( h \) is recursive if \( \text{Prov}_Q \) is. But \( h \) is not recursive, by Theorem 29.29, so \( \text{Prov}_Q \) cannot be either. \( \square \)

**Corollary 35.31.** First-order logic is undecidable.

**Proof.** If first-order logic were decidable, provability in \( Q \) would be as well, since \( Q \vdash \varphi \) iff \( \omega \rightarrow \varphi \), where \( \omega \) is the conjunction of the axioms of \( Q \). \( \square \)
35.10. UNDECIDABILITY

Problems

Problem 35.1. Prove that $y = 0$, $y = x'$, and $y = x_i$ represent zero, succ, and $P^n_i$, respectively.

Problem 35.2. Prove Lemma 35.18.

Problem 35.3. Use Lemma 35.18 to prove Proposition 35.17.

Problem 35.4. Using the proofs of Proposition 35.20 and Proposition 35.20 as a guide, carry out the proof of Proposition 35.21 in detail.

Problem 35.5. Show that if $R$ is representable in $Q$, so is $\chi_R$.

This chapter depends on material in the chapter on computability theory, but can be left out if that hasn’t been covered. It’s currently a basic conversion of Jeremy Avigad’s notes, has not been revised, and is missing exercises.
Chapter 36

Theories and Computability

36.1 Introduction

This section should be rewritten.

We have the following:

1. A definition of what it means for a function to be representable in \( Q \) (Definition 35.1)

2. a definition of what it means for a relation to be representable in \( Q \) (Definition 35.28)

3. a theorem asserting that the representable functions of \( Q \) are exactly the computable ones (Theorem 35.2)

4. a theorem asserting that the representable relations of \( Q \) are exactly the computable ones (Theorem 35.29)

A \textit{theory} is a set of sentences that is deductively closed, that is, with the property that whenever \( T \) proves \( \varphi \) then \( \varphi \) is in \( T \). It is probably best to think of a theory as being a collection of sentences, together with all the things that these sentences imply. From now on, we will use \( Q \) to refer to the \textit{theory} consisting of the set of sentences derivable from the eight axioms in section 35.1. Remember that we can code formula of \( Q \) as numbers; if \( \varphi \) is such a formula, let \( ^*\varphi^* \) denote the number coding \( \varphi \). Modulo this coding, we can now ask whether various sets of formulas are computable or not.

36.2 \( Q \) is C.e.-Complete

Theorem 36.1. \( Q \) is c.e. but not decidable. In fact, it is a complete c.e. set.
36.3 \( \omega \)-CONSISTENT EXTENSIONS OF \( Q \) ARE UNDECIDABLE

Proof. It is not hard to see that \( Q \) is c.e., since it is the set of (codes for) sentences \( y \) such that there is a proof \( x \) of \( y \) in \( Q \):

\[
Q = \{ y : \exists x \text{ Prf}_Q(x, y) \}.
\]

But we know that Prf\(_Q\)(\( x, y \)) is computable (in fact, primitive recursive), and any set that can be written in the above form is c.e.

Saying that it is a complete c.e. set is equivalent to saying that \( K \leq_m Q \), where \( K = \{ x : \varphi_x(x) \downarrow \} \). So let us show that \( K \) is reducible to \( Q \). Since Kleene’s predicate \( T(e, x, s) \) is primitive recursive, it is representable in \( Q \), say, by \( \varphi_T \). Then for every \( x \), we have

\[
x \in K \rightarrow \exists s \ T(x, x, s)
\]

\[
\rightarrow \exists s \ (Q \vdash \varphi_T(x, x, s))
\]

\[
\rightarrow Q \vdash \exists s \varphi_T(x, x, s).
\]

Conversely, if \( Q \vdash \exists s \varphi_T(x, x, s) \), then, in fact, for some natural number \( n \) the formula \( \varphi_T(x, x, n) \) must be true. Now, if \( T(x, x, n) \) were false, \( Q \) would prove \( \neg \varphi_T(x, x, n) \), since \( \varphi_T \) represents \( T \). But then \( Q \) proves a false formula, which is a contradiction. So \( T(x, x, n) \) must be true, which implies \( \varphi_x(x) \downarrow \).

In short, we have that for every \( x \), \( x \) is in \( K \) if and only if \( Q \) proves \( \exists s \ T(x, x, s) \). So the function \( f \) which takes \( x \) to (a code for) the sentence \( \exists s \ T(x, x, s) \) is a reduction of \( K \) to \( Q \).

\( \square \)

36.3 \( \omega \)-Consistent Extensions of \( Q \) are Undecidable

The proof that \( Q \) is c.e.-complete relied on the fact that any sentence provable in \( Q \) is “true” of the natural numbers. The next definition and theorem strengthen this theorem, by pinpointing just those aspects of “truth” that were needed in the proof above. Don’t dwell on this theorem too long, though, because we will soon strengthen it even further. We include it mainly for historical purposes: Gödel’s original paper used the notion of \( \omega \)-consistency, but his result was strengthened by replacing \( \omega \)-consistency with ordinary consistency soon after.

**Definition 36.2.** A theory \( T \) is \( \omega \)-consistent if the following holds: if \( \exists x \varphi(x) \) is any sentence and \( T \) proves \( \neg \varphi(0), \neg \varphi(1), \neg \varphi(2), \ldots \) then \( T \) does not prove \( \exists x \varphi(x) \).

**Theorem 36.3.** Let \( T \) be any \( \omega \)-consistent theory that includes \( Q \). Then \( T \) is not decidable.

**Proof.** If \( T \) includes \( Q \), then \( T \) represents the computable functions and relations. We need only modify the previous proof. As above, if \( x \in K \), then \( T \) proves \( \exists s \varphi_T(x, x, s) \). Conversely, suppose \( T \) proves \( \exists s \varphi_T(x, x, s) \). Then \( x \)
must be in \( K \): otherwise, there is no halting computation of machine \( x \) on input \( x \); since \( \varphi_T \) represents Kleene’s \( T \) relation, \( T \) proves \( \neg \varphi_T(x, x, 0) \), \( \neg \varphi_T(x, x, 1) \), \( \ldots \), making \( T \) \( \omega \)-inconsistent.

### 36.4 Consistent Extensions of \( Q \) are Undecidable

Remember that a theory is **consistent** if it does not prove both \( \varphi \) and \( \neg \varphi \) for any formula \( \varphi \). Since anything follows from a contradiction, an inconsistent theory is trivial: every sentence is provable. Clearly, if a theory is \( \omega \)-consistent, then it is consistent. But being consistent is a weaker requirement (i.e., there are theories that are consistent but not \( \omega \)-consistent.). We can weaken the assumption in Definition 36.2 to simple consistency to obtain a stronger theorem.

**Lemma 36.4.** There is no “universal computable relation.” That is, there is no binary computable relation \( R(x, y) \), with the following property: whenever \( S(y) \) is a unary computable relation, there is some \( k \) such that for every \( y \), \( S(y) \) is true if and only if \( R(k, y) \) is true.

**Proof.** Suppose \( R(x, y) \) is a universal computable relation. Let \( S(y) \) be the relation \( \neg R(y, y) \). Since \( S(y) \) is computable, for some \( k \), \( S(y) \) is equivalent to \( R(k, y) \). But then we have that \( S(k) \) is equivalent to both \( R(k, k) \) and \( \neg R(k, k) \), which is a contradiction. \( \square \)

**Theorem 36.5.** Let \( T \) be any consistent theory that includes \( Q \). Then \( T \) is not decidable.

**Proof.** Suppose \( T \) is a consistent, decidable extension of \( Q \). We will obtain a contradiction by using \( T \) to define a universal computable relation.

Let \( R(x, y) \) hold if and only if

\[
\begin{align*}
x &\text{ codes a formula } \theta(u), \text{ and } T \text{ proves } \theta(y).
\end{align*}
\]

Since we are assuming that \( T \) is decidable, \( R \) is computable. Let us show that \( R \) is universal. If \( S(y) \) is any computable relation, then it is representable in \( Q \) (and hence \( T \)) by a formula \( \theta_S(u) \). Then for every \( n \), we have

\[
S(\pi) \rightarrow T \vdash \theta_S(\pi) \rightarrow R(^*\theta_S(u)^*, n)
\]

and

\[
\neg S(\overline{\pi}) \rightarrow T \vdash \neg \theta_S(\overline{\pi}) \rightarrow T \nvdash \theta_S(\overline{\pi}) \text{ (since } T \text{ is consistent)} \rightarrow \neg R(^*\theta_S(u)^*, n).
\]

That is, for every \( y \), \( S(y) \) is true if and only if \( R(^*\theta_S(u)^*, y) \) is. So \( R \) is universal, and we have the contradiction we were looking for. \( \square \)
36.5. AXIOMATIZABLE THEORIES

Let “true arithmetic” be the theory \( \{ \phi : N \models \phi \} \), that is, the set of sentences in the language of arithmetic that are true in the standard interpretation.

**Corollary 36.6.** True arithmetic is not decidable.

### 36.5 Axiomatizable Theories

A theory \( T \) is said to be *axiomatizable* if it has a computable set of axioms \( A \). (Saying that \( A \) is a set of axioms for \( T \) means \( T = \{ \phi : A \vdash \phi \} \).) Any “reasonable” axiomatization of the natural numbers will have this property. In particular, any theory with a finite set of axioms is axiomatizable.

**Lemma 36.7.** Suppose \( T \) is axiomatizable. Then \( T \) is computably enumerable.

**Proof.** Suppose \( A \) is a computable set of axioms for \( T \). To determine if \( \phi \in T \), just search for a derivation of \( \phi \) from the axioms.

Put slightly differently, \( \phi \) is in \( T \) if and only if there is a finite list of axioms \( \psi_1, \ldots, \psi_k \) in \( A \) and a derivation of \( (\psi_1 \land \cdots \land \psi_k) \rightarrow \phi \) in first-order logic. But we already know that any set with a definition of the form “there exists …such that …” is c.e., provided the second “…” is computable.

### 36.6 Axiomatizable Complete Theories are Decidable

A theory is said to be *complete* if for every sentence \( \phi \), either \( \phi \) or \( \neg \phi \) is provable.

**Lemma 36.8.** Suppose a theory \( T \) is complete and axiomatizable. Then \( T \) is decidable.

**Proof.** Suppose \( T \) is complete and \( A \) is a computable set of axioms. If \( T \) is inconsistent, it is clearly computable. (Algorithm: “just say yes.”) So we can assume that \( T \) is also consistent.

To decide whether or not a sentence \( \phi \) is in \( T \), simultaneously search for a derivation of \( \phi \) from \( T \) and a derivation of \( \neg \phi \). Since \( T \) is complete, you are bound to find one or the other; and since \( T \) is consistent, if you find a derivation of \( \neg \phi \), there is no derivation of \( \phi \).

But in different terms, we already know that \( T \) is c.e.; so by a theorem we proved before, it suffices to show that the complement of \( T \) is c.e. Also. But a formula \( \phi \) is in \( T \) if and only if \( \neg \phi \) is in \( T \); so \( T \leq_m \neg T \).

### 36.7 Q has no Complete, Consistent, Axiomatizable Extensions

**Theorem 36.9.** There is no complete, consistent, axiomatizable extension of \( Q \).
CHAPTER 36. THEORIES AND COMPUTABILITY

Proof. We already know that there is no consistent, decidable extension of \( Q \). But if \( T \) is complete and axiomatized, then it is decidable.

This theorem is not that far from Gödel’s original 1931 formulation of the First Incompleteness Theorem. Aside from the more modern terminology, the key differences are this: Gödel has “\( \omega \)-consistent” instead of “consistent”; and he could not say “axiomatizable” in full generality, since the formal notion of computability was not in place yet. (The formal models of computability were developed over the following decade, including by Gödel, and in large part to be able to characterize the kinds of theories that are susceptible to the Gödel phenomenon.)

The theorem says you can’t have it all, namely, completeness, consistency, and axiomatizability. If you give up any one of these, though, you can have the other two: \( Q \) is consistent and computably axiomatized, but not complete; the inconsistent theory is complete, and computably axiomatized (say, by \( \{ 0 \neq 0 \} \)), but not consistent; and the set of true sentence of arithmetic is complete and consistent, but it is not computably axiomatized.

36.8 Sentences Provable and Refutable in \( Q \) are Computably Inseparable

Let \( \bar{Q} \) be the set of sentences whose negations are provable in \( Q \), i.e., \( \bar{Q} = \{ \varphi : Q \vdash \neg \varphi \} \). Remember that disjoint sets \( A \) and \( B \) are said to be computably inseparable if there is no computable set \( C \) such that \( A \subseteq C \) and \( B \subseteq \overline{C} \).

Lemma 36.10. \( Q \) and \( \bar{Q} \) are computably inseparable.

Proof. Suppose \( C \) is a computable set such that \( Q \subseteq C \) and \( \bar{Q} \subseteq \overline{C} \). Let \( R(x, y) \) be the relation

\[ x \text{ codes a formula } \theta(u) \text{ and } \theta(\overline{u}) \text{ is in } C. \]

We will show that \( R(x, y) \) is a universal computable relation, yielding a contradiction.

Suppose \( S(y) \) is computable, represented by \( \theta_S(u) \) in \( Q \). Then

\[ S(\overline{\pi}) \rightarrow Q \vdash \theta_S(\overline{\pi}) \]
\[ \rightarrow \theta_S(\overline{\pi}) \in C \]

and

\[ \neg S(\overline{\pi}) \rightarrow Q \vdash \neg \theta_S(\overline{\pi}) \]
\[ \rightarrow \theta_S(\overline{\pi}) \in \bar{Q} \]
\[ \rightarrow \theta_S(\overline{\pi}) \notin C \]

So \( S(y) \) is equivalent to \( R(\#(\theta_S(\overline{\pi})), y) \). 

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36.9 Theories Consistent with Q are Undecidable

The following theorem says that not only is Q undecidable, but, in fact, any theory that does not disagree with Q is undecidable.

**Theorem 36.11.** Let T be any theory in the language of arithmetic that is consistent with Q (i.e., T ∪ Q is consistent). Then T is undecidable.

**Proof.** Remember that Q has a finite set of axioms, Q₁, ..., Q₈. We can even replace these by a single axiom, α = Q₁ ∧ ⋯ ∧ Q₈.

Suppose T is a decidable theory consistent with Q. Let

\[ C = \{ \varphi : T \vdash \alpha \rightarrow \varphi \}. \]

We show that C would be a computable separation of Q and Q̄, a contradiction. First, if \( \varphi \) is in Q, then \( \varphi \) is provable from the axioms of Q: by the deduction theorem, there is a derivation of \( \alpha \rightarrow \varphi \) in first-order logic. So \( \varphi \) is in C.

On the other hand, if \( \varphi \) is in Q̄, then there is a proof of \( \alpha \rightarrow \neg \varphi \) in first-order logic. If T also proves \( \alpha \rightarrow \varphi \), then T proves \( \neg \alpha \), in which case \( T \cup Q \) is inconsistent. But we are assuming \( T \cup Q \) is consistent, so T does not prove \( \alpha \rightarrow \varphi \), and so \( \varphi \) is not in C.

We’ve shown that if \( \varphi \) is in Q, then it is in C, and if \( \varphi \) is in Q̄, then it is in C̄. So C is a computable separation, which is the contradiction we were looking for.

This theorem is very powerful. For example, it implies:

**Corollary 36.12.** First-order logic for the language of arithmetic (that is, the set \( \{ \varphi : \varphi \) is provable in first-order logic \}) is undecidable.

**Proof.** First-order logic is the set of consequences of \( \emptyset \), which is consistent with Q.

36.10 Theories in which Q is Interpretable are Undecidable

We can strengthen these results even more. Informally, an interpretation of a language \( L_1 \) in another language \( L_2 \) involves defining the universe, relation symbols, and function symbols of \( L_1 \) with formulas in \( L_2 \). Though we won’t take the time to do this, one can make this definition precise.

**Theorem 36.13.** Suppose T is a theory in a language in which one can interpret the language of arithmetic, in such a way that T is consistent with the interpretation of Q. Then T is undecidable. If T proves the interpretation of the axioms of Q, then no consistent extension of T is decidable.
The proof is just a small modification of the proof of the last theorem; one could use a counterexample to get a separation of \( \mathbb{Q} \) and \( \bar{\mathbb{Q}} \). One can take ZFC, Zermelo-Fraenkel set theory with the axiom of choice, to be an axiomatic foundation that is powerful enough to carry out a good deal of ordinary mathematics. In ZFC one can define the natural numbers, and via this interpretation, the axioms of \( \mathbb{Q} \) are true. So we have

**Corollary 36.14.** There is no decidable extension of ZFC.

**Corollary 36.15.** There is no complete, consistent, computably axiomatizable extension of ZFC.

The language of ZFC has only a single binary relation, \( \in \). (In fact, you don’t even need equality.) So we have

**Corollary 36.16.** First-order logic for any language with a binary relation symbol is undecidable.

This result extends to any language with two unary function symbols, since one can use these to simulate a binary relation symbol. The results just cited are tight: it turns out that first-order logic for a language with only unary relation symbols and at most one unary function symbol is decidable.

One more bit of trivia. We know that the set of sentences in the language \( 0, ', +, \times, < \) true in the standard model is undecidable. In fact, one can define \( < \) in terms of the other symbols, and then one can define \(+\) in terms of \(\times\) and \('\). So the set of true sentences in the language \( 0, ', +, \times \) is undecidable. On the other hand, Presburger has shown that the set of sentences in the language \( 0, ' \), true in the language of arithmetic is decidable. The procedure is computationally infeasible, however.
Chapter 37

Incompleteness and Provability

37.1 Introduction

Hilbert thought that a system of axioms for a mathematical structure, such as the natural numbers, is inadequate unless it allows one to derive all true statements about the structure. Combined with his later interest in formal systems of deduction, this suggests that he thought that we should guarantee that, say, the formal systems we are using to reason about the natural numbers is not only consistent, but also complete, i.e., every statement in its language is either derivable or its negation is. Gödel’s first incompleteness theorem shows that no such system of axioms exists: there is no complete, consistent, axiomatizable formal system for arithmetic. In fact, no “sufficiently strong,” consistent, axiomatizable mathematical theory is complete.

A more important goal of Hilbert’s, the centerpiece of his program for the justification of modern (“classical”) mathematics, was to find finitary consistency proofs for formal systems representing classical reasoning. With regard to Hilbert’s program, then, Gödel’s second incompleteness theorem was a much bigger blow. The second incompleteness theorem can be stated in vague terms, like the first incompleteness theorem. Roughly speaking, it says that no sufficiently strong theory of arithmetic can prove its own consistency. We will have to take “sufficiently strong” to include a little bit more than $\mathcal{Q}$.

The idea behind Gödel’s original proof of the incompleteness theorem can be found in the Epimenides paradox. Epimenides, a Cretan, asserted that all Cretans are liars; a more direct form of the paradox is the assertion “this sentence is false.” Essentially, by replacing truth with derivability, Gödel was able to formalize a sentence which, in a roundabout way, asserts that it itself is not derivable. If that sentence were derivable, the theory would then be inconsistent. Gödel showed that the negation of that sentence is also not derivable from the system of axioms he was considering. (For this second part, Gödel had to assume that the theory $\mathcal{T}$ is what’s called “$\omega$-consistent.”
\( \omega \)-Consistency is related to consistency, but is a stronger property.\(^1\) A few years after Gödel, Rosser showed that assuming simple consistency of \( T \) is enough.

The first challenge is to understand how one can construct a sentence that refers to itself. For every formula \( \varphi \) in the language of \( Q \), let \( ^\gamma \varphi \) denote the numeral corresponding to \( ^\gamma \varphi \). Think about what this means: \( \varphi \) is a formula in the language of \( Q \), \( ^\gamma \varphi \) is a natural number, and \( ^\gamma \varphi \) is a term in the language of \( Q \). So every formula \( \varphi \) in the language of \( Q \) has a name, \( ^\gamma \varphi \), which is a term in the language of \( Q \); this provides us with a conceptual framework in which formulas in the language of \( Q \) can “say” things about other formulas. The following lemma is known as the fixed-point lemma.

**Lemma 37.1.** Let \( T \) be any theory extending \( Q \), and let \( \psi(x) \) be any formula with only the variable \( x \) free. Then there is a sentence \( \varphi \) such that \( T \vdash \varphi \iff \psi(\gamma \varphi) \).

The lemma asserts that given any property \( \psi(x) \), there is a sentence \( \varphi \) that asserts “\( \psi(x) \) is true of me,” and \( T \) “knows” this.

How can we construct such a sentence? Consider the following version of the Epimenides paradox, due to Quine:

“Yields falsehood when preceded by its quotation” yields falsehood when preceded by its quotation.

This sentence is not directly self-referential. It simply makes an assertion about the syntactic objects between quotes, and, in doing so, it is on par with sentences like

1. “Robert” is a nice name.
2. “I ran.” is a short sentence.
3. “Has three words” has three words.

But what happens when one takes the phrase “yields falsehood when preceded by its quotation,” and precedes it with a quoted version of itself? Then one has the original sentence! In short, the sentence asserts that it is false.

### 37.2 The Fixed-Point Lemma

The fixed-point lemma says that for any formula \( \psi(x) \), there is a sentence \( \varphi \) such that \( T \vdash \varphi \iff \psi(\gamma \varphi) \), provided \( T \) extends \( Q \). In the case of the liar sentence, we’d want \( \varphi \) to be equivalent (provably in \( T \)) to “\( \neg ^\gamma \varphi \) is false,” i.e., the statement that \( ^\gamma \varphi \) is the Gödel number of a false sentence. To understand the idea of the proof, it will be useful to compare it with Quine’s informal gloss

\(^1\)That is, any \( \omega \)-consistent theory is consistent, but not vice versa.
of \( \varphi \) as, “‘yields a falsehood when preceded by its own quotation’ yields a falsehood when preceded by its own quotation.” The operation of taking an expression, and then forming a sentence by preceding this expression by its own quotation may be called diagonalizing the expression, and the result its diagonalization. So, the diagonalization of ‘yields a falsehood when preceded by its own quotation’ is “‘yields a falsehood when preceded by its own quotation’ yields a falsehood when preceded by its own quotation.” Now note that Quine’s liar sentence is not the diagonalization of ‘yields a falsehood’ but of ‘yields a falsehood when preceded by its own quotation.’ So the property being diagonalized to yield the liar sentence itself involves diagonalization!

In the language of arithmetic, we form quotations of a formula with one free variable by computing its Gödel numbers and then substituting the standard numeral for that Gödel number into the free variable. The diagonalization of \( \alpha(x) \) is \( \alpha(\#) \), where \( \# = \#\alpha(x) \). (From now on, let’s abbreviate \( \#\alpha(x) \) as \( \langle \alpha(x) \rangle \).) So if \( \varphi(x) \) is “is a falsehood,” then “yields a falsehood if preceded by its own quotation,” would be “yields a falsehood when applied to the Gödel number of its diagonalization.” If we had a symbol \( \text{diag} \) for the function \( \text{diag}(n) \) which computes the Gödel number of the diagonalization of the formula with Gödel number \( n \), we could write \( \alpha(x) \) as \( \psi(\text{diag}(x)) \). And Quine’s version of the liar sentence would then be the diagonalization of it, i.e., \( \alpha(x) \) or \( \psi(\text{diag}(\psi(\text{diag}(x)))) \). Of course, \( \psi(x) \) could now be any other property, and the same construction would work. For the incompleteness theorem, we’ll take \( \psi(x) \) to be “\( x \) is not derivable in \( T \).” Then \( \alpha(x) \) would be “yields a sentence not derivable in \( T \) when applied to the Gödel number of its diagonalization.”

To formalize this in \( T \), we have to find a way to formalize \( \text{diag} \). The function \( \text{diag}(n) \) is computable, in fact, it is primitive recursive: if \( n \) is the Gödel number of a formula \( \alpha(x) \), \( \text{diag}(n) \) returns the Gödel number of \( \alpha(\langle \alpha(x) \rangle) \). (Recall, \( \langle \alpha(x) \rangle \) is the standard numeral of the Gödel number of \( \alpha(x) \), i.e., \( \#\alpha(x) \)). If \( \text{diag} \) were a function symbol in \( T \) representing the function \( \text{diag} \), we could take \( \varphi \) to be the formula \( \psi(\text{diag}(\langle \psi(\text{diag}(x)) \rangle)) \). Notice that

\[
\text{diag}(\langle \psi(\text{diag}(x)) \rangle) = \langle \psi(\text{diag}(\langle \psi(\text{diag}(x)) \rangle)) \rangle
= \langle \varphi \rangle.
\]

Assuming \( T \) can derive

\[
\text{diag}(\langle \psi(\text{diag}(x)) \rangle) = \langle \varphi \rangle,
\]

it can derive \( \psi(\text{diag}(\langle \psi(\text{diag}(x)) \rangle)) \leftrightarrow \psi(\langle \varphi \rangle) \). But the left hand side is, by definition, \( \varphi \).

Of course, \( \text{diag} \) will in general not be a function symbol of \( T \), and certainly is not one of \( Q \). But, since \( \text{diag} \) is computable, it is representable in \( Q \) by some formula \( \theta_{\text{diag}}(x,y) \). So instead of writing \( \psi(\text{diag}(x)) \) we can write...
\( \exists y \left( \theta_{\text{diag}}(x, y) \wedge \psi(y) \right) \). Otherwise, the proof sketched above goes through, and in fact, it goes through already in \( Q \).

**Lemma 37.2.** Let \( \psi(x) \) be any formula with one free variable \( x \). Then there is a sentence \( \phi \) such that \( Q \vdash \phi \leftrightarrow \psi(\lceil \phi \rceil) \).

**Proof.** Given \( \psi(x) \), let \( \alpha(x) \) be the formula \( \exists y \left( \theta_{\text{diag}}(x, y) \wedge \psi(y) \right) \) and let \( \varphi \) be its diagonalization, i.e., the formula \( \alpha(\lceil \alpha(x) \rceil) \).

Since \( \theta_{\text{diag}} \) represents \( \text{diag} \), and \( \text{diag}(\lceil \alpha(x) \rceil) = \lceil \varphi \rceil \), \( Q \) can derive

\[
\theta_{\text{diag}}(\lceil \alpha(x) \rceil, \lceil \varphi \rceil) \tag{37.1}
\]

\[
\forall y \left( \theta_{\text{diag}}(\lceil \alpha(x) \rceil, y) \rightarrow y = \lceil \varphi \rceil \right). \tag{37.2}
\]

Now we show that \( Q \vdash \varphi \leftrightarrow \psi(\lceil \varphi \rceil) \). We argue informally, using just logic and facts derivable in \( Q \).

First, suppose \( \varphi \), i.e., \( \alpha(\lceil \alpha(x) \rceil) \). Going back to the definition of \( \alpha(x) \), we see that \( \alpha(\lceil \alpha(x) \rceil) \) just is

\[
\exists y \left( \theta_{\text{diag}}(\lceil \alpha(x) \rceil, y) \wedge \psi(y) \right).
\]

Consider such a \( y \). Since \( \theta_{\text{diag}}(\lceil \alpha(x) \rceil, y) \), by eq. (37.2), \( y = \lceil \varphi \rceil \). So, from \( \psi(y) \) we have \( \psi(\lceil \varphi \rceil) \).

Now suppose \( \psi(\lceil \varphi \rceil) \). By eq. (37.1), we have

\[
\theta_{\text{diag}}(\lceil \alpha(x) \rceil, \lceil \varphi \rceil) \wedge \psi(\lceil \varphi \rceil).
\]

It follows that

\[
\exists y \left( \theta_{\text{diag}}(\lceil \alpha(x) \rceil, y) \wedge \psi(y) \right).
\]

But that’s just \( \alpha(\lceil \alpha(x) \rceil) \), i.e., \( \varphi \). \( \square \)

You should compare this to the proof of the fixed-point lemma in computability theory. The difference is that here we want to define a statement in terms of itself, whereas there we wanted to define a function in terms of itself; this difference aside, it is really the same idea.

**37.3 The First Incompleteness Theorem**

We can now describe Gödel’s original proof of the first incompleteness theorem. Let \( T \) be any computably axiomatized theory in a language extending the language of arithmetic, such that \( T \) includes the axioms of \( Q \). This means that, in particular, \( T \) represents computable functions and relations.

We have argued that, given a reasonable coding of formulas and proofs as numbers, the relation \( \text{Prf}_T(x, y) \) is computable, where \( \text{Prf}_T(x, y) \) holds if
and only if \( x \) is the Gödel number of a derivation of the formula with Gödel number \( y \) in \( T \). In fact, for the particular theory that Gödel had in mind, Gödel was able to show that this relation is primitive recursive, using the list of 45 functions and relations in his paper. The 45th relation, \( xBy \), is just \( \text{Prf}_T(x, y) \) for his particular choice of \( T \). Remember that where Gödel uses the word “recursive” in his paper, we would now use the phrase “primitive recursive.”

Since \( \text{Prf}_T(x, y) \) is computable, it is representable in \( T \). We will use \( \text{Prf}_T(x, y) \) to refer to the formula that represents it. Let \( \text{Prov}_T(y) \) be the formula \( \exists x \text{Prf}_T(x, y) \). This describes the 46th relation, \( \text{Bew}(y) \), on Gödel’s list. As Gödel notes, this is the only relation that “cannot be asserted to be recursive.” What he probably meant is this: from the definition, it is not clear that it is computable; and later developments, in fact, show that it isn’t.

Let \( T \) be an axiomatizable theory containing \( Q \). Then \( \text{Prf}_T(x, y) \) is decidable, hence representable in \( Q \) by a formula \( \text{Prf}_T(x, y) \). Let \( \text{Prov}_T(y) \) be the formula we described above. By the fixed-point lemma, there is a formula \( \gamma_T \) such that \( Q \) (and hence \( T \)) derives

\[
\gamma_T \leftrightarrow \neg \text{Prov}_T(\gamma_T) .
\]

(37.3)

Note that \( \gamma_T \) says, in essence, “\( \gamma_T \) is not derivable in \( T \).”

**Lemma 37.3.** If \( T \) is a consistent, axiomatizable theory extending \( Q \), then \( T \nvDash \gamma_T \).

**Proof.** Suppose \( T \) derives \( \gamma_T \). Then there is a derivation, and so, for some number \( m \), the relation \( \text{Prf}_T(m, \gamma_T^\ast) \) holds. But then \( Q \) derives the sentence \( \text{Prf}_T(m, \gamma_T^\ast) \). So \( Q \) derives \( \exists x \text{Prf}_T(x, \gamma_T^\ast) \), which is, by definition, \( \text{Prov}_T(\gamma_T^\ast) \).

By eq. (37.3), \( Q \) derives \( \neg \gamma_T \), and since \( T \) extends \( Q \), so does \( T \). We have shown that if \( T \) derives \( \gamma_T \), then it also derives \( \neg \gamma_T \), and hence it would be inconsistent. 

**Definition 37.4.** A theory \( T \) is \( \omega \)-consistent if the following holds: if \( \exists x \varphi(x) \) is any sentence and \( T \) derives \( \neg \varphi(0), \neg \varphi(1), \neg \varphi(2), \ldots \) then \( T \) does not prove \( \exists x \varphi(x) \).

Note that every \( \omega \)-consistent theory is also consistent. This follows simply from the fact that if \( T \) is inconsistent, then \( T \vDash \varphi \) for every \( \varphi \). In particular, if \( T \) is inconsistent, it derives both \( \neg \varphi(n) \) for every \( n \) and also derives \( \exists x \varphi(x) \). So, if \( T \) is inconsistent, it is \( \omega \)-inconsistent. By contraposition, if \( T \) is \( \omega \)-consistent, it must be consistent.

**Lemma 37.5.** If \( T \) is an \( \omega \)-consistent, axiomatizable theory extending \( Q \), then \( T \nvDash \neg \gamma_T \).

**Proof.** We show that if \( T \) derives \( \neg \gamma_T \), then it is \( \omega \)-inconsistent. Suppose \( T \) derives \( \neg \gamma_T \). If \( T \) is inconsistent, it is \( \omega \)-inconsistent, and we are done. Otherwise, \( T \) is consistent, so it does not derive \( \gamma_T \) by Lemma 37.3. Since there is
no derivation of $\gamma_T$ in $T$, $Q$ derives

\[ \neg \Prf_T(\overline{0}, r \gamma_T^\gamma), \neg \Prf_T(\overline{1}, r \gamma_T^\gamma), \neg \Prf_T(\overline{2}, r \gamma_T^\gamma), \ldots \]

and so does $T$. On the other hand, by eq. (37.3), $\neg \gamma_T$ is equivalent to $\exists x \Prf_T(x, r \gamma_T^\gamma)$. So $T$ is $\omega$-inconsistent.

**Theorem 37.6.** Let $T$ be any $\omega$-consistent, axiomatizable theory extending $Q$. Then $T$ is not complete.

**Proof.** If $T$ is $\omega$-consistent, it is consistent, so $T \not\vdash \gamma_T$ by Lemma 37.3. By Lemma 37.5, $T \not\vdash \neg \gamma_T$. This means that $T$ is incomplete, since it derives neither $\gamma_T$ nor $\neg \gamma_T$.

### 37.4 Rosser’s Theorem

Can we modify Gödel’s proof to get a stronger result, replacing “$\omega$-consistent” with simply “consistent”? The answer is “yes,” using a trick discovered by Rosser. Rosser’s trick is to use a “modified” derivability predicate $RProv_T(y)$ instead of $Prov_T(y)$.

**Theorem 37.7.** Let $T$ be any consistent, axiomatizable theory extending $Q$. Then $T$ is not complete.

**Proof.** Recall that $Prov_T(y)$ is defined as $\exists x (Prf_T(x, y) \land \forall z (z < x \rightarrow \neg Ref_T(z, y)))$. We define $RProv_T(y)$ as

\[ \exists x (Prf_T(x, y) \land \forall z (z < x \rightarrow \neg Ref_T(z, y))). \]

Roughly, $RProv_T(y)$ says “there is a proof of $y$ in $T$, and there is no shorter refutation of $y$.” Assuming $T$ is consistent, $RProv_T(y)$ is true of the same numbers as $Prov_T(y)$; but from the point of view of provability in $T$ (and we now know that there is a difference between truth and provability!) the two have different properties. If $T$ is inconsistent, then the two do not hold of the same numbers! ($RProv_T(y)$ is often read as “$y$ is Rosser provable.”) Since, as just discussed, Rosser provability is not some special kind of provability—in inconsistent theories, there are sentences that are provable but not Rosser provable—this may be confusing. To avoid the confusion, you could instead read it as “$y$ is shmovable.”)
By the fixed-point lemma, there is a formula $\rho_T$ such that
\[
Q \vdash \rho_T \leftrightarrow \neg \text{RProv}_T(\rho_T). \tag{37.4}
\]
In contrast to the proof of Theorem 37.6, here we claim that if $T$ is consistent, $T$ doesn’t derive $\rho_T$, and $T$ also doesn’t derive $\neg \rho_T$. (In other words, we don’t need the assumption of $\omega$-consistency.)

First, let’s show that $T \not\vdash \rho_T$. Suppose it did, so there is a derivation of $\rho_T$ from $T$; let $n$ be its Gödel number. Then $Q \vdash \text{Prf}_T(\bar{n}, \rho_T)$, since $\text{Prf}_T$ represents $\text{Prf}_T$ in $Q$. Also, for each $k < n$, $k$ is not the Gödel number of a derivation of $\neg \rho_T$, since $T$ is consistent. So for each $k < n$, $Q \vdash \neg \text{Ref}_T(\bar{k}, \rho_T)$. By Lemma 35.24, $Q \vdash \forall z (z < n \rightarrow \neg \text{Ref}_T(z, \rho_T))$. Thus,
\[
Q \vdash \exists x (\text{Prf}_T(x, \rho_T) \land \forall z (z < x \rightarrow \neg \text{Ref}_T(z, \rho_T))),
\]
but that’s just $\text{RProv}_T(\rho_T)$. By eq. (37.4), $Q \vdash \neg \rho_T$. Since $T$ extends $Q$, also $T \vdash \neg \rho_T$. We’ve assumed that $T \vdash \rho_T$, so $T$ would be inconsistent, contrary to the assumption of the theorem.

Now, let’s show that $T \not\vdash \neg \rho_T$. Again, suppose it did, and suppose $n$ is the Gödel number of a derivation of $\neg \rho_T$. Then $\text{Ref}_T(n, \rho_T)$ holds, and since $\text{Ref}_T$ represents $\text{Ref}_T$ in $Q$, $Q \vdash \text{Ref}_T(n, \rho_T)$. We’ll again show that $T$ would then be inconsistent because it would also derive $\rho_T$. Since
\[
Q \vdash \rho_T \leftrightarrow \neg \text{RProv}_T(\rho_T),
\]
and since $T$ extends $Q$, it suffices to show that
\[
Q \vdash \neg \text{RProv}_T(\rho_T).
\]
The sentence $\neg \text{RProv}_T(\rho_T)$, i.e.,
\[
\neg \exists x (\text{Prf}_T(x, \rho_T) \land \forall z (z < x \rightarrow \neg \text{Ref}_T(z, \rho_T)))
\]
is logically equivalent to
\[
\forall x (\text{Prf}_T(x, \rho_T) \rightarrow \exists z (z < x \land \text{Ref}_T(z, \rho_T))).
\]
We argue informally using logic, making use of facts about what $Q$ derives. Suppose $x$ is arbitrary and $\text{Prf}_T(x, \rho_T)$. We already know that $T \not\vdash \rho_T$, and so for every $k$, $Q \vdash \neg \text{Prf}_T(\bar{k}, \rho_T)$. Thus, for every $k$ it follows that $x \not\equiv \bar{k}$. In particular, we have (a) that $x \not\equiv \bar{n}$. We also have $\neg (x = \bar{0} \lor x = \bar{1} \lor \cdots \lor x = \bar{n-1})$ and so by Lemma 35.24, (b) $\neg (x < \bar{n})$. By Lemma 35.25, $\bar{n} < x$. Since $Q \vdash \text{Ref}_T(\bar{n}, \rho_T)$, we have $\bar{n} < x \land \text{Ref}_T(\bar{n}, \rho_T)$, and from that $\exists z (z < x \land \text{Ref}_T(z, \rho_T))$. Since $x$ was arbitrary we get, as required, that
\[
\forall x (\text{Prf}_T(x, \rho_T) \rightarrow \exists z (z < x \land \text{Ref}_T(z, \rho_T))).
\]
\[\square\]
37.5 Comparison with Gödel’s Original Paper

It is worthwhile to spend some time with Gödel’s 1931 paper. The introduction sketches the ideas we have just discussed. Even if you just skim through the paper, it is easy to see what is going on at each stage: first Gödel describes the formal system \( P \) (syntax, axioms, proof rules); then he defines the primitive recursive functions and relations; then he shows that \( xBy \) is primitive recursive, and argues that the primitive recursive functions and relations are represented in \( P \). He then goes on to prove the incompleteness theorem, as above. In Section 3, he shows that one can take the unprovable assertion to be a sentence in the language of arithmetic. This is the origin of the \( \beta \)-lemma, which is what we also used to handle sequences in showing that the recursive functions are representable in \( Q \). Gödel doesn’t go so far to isolate a minimal set of axioms that suffice, but we now know that \( Q \) will do the trick. Finally, in Section 4, he sketches a proof of the second incompleteness theorem.

37.6 The Derivability Conditions for PA

Peano arithmetic, or \( PA \), is the theory extending \( Q \) with induction axioms for all formulas. In other words, one adds to \( Q \) axioms of the form
\[
(\varphi(0) \land \forall x (\varphi(x) \rightarrow \varphi(x'))) \rightarrow \forall x \varphi(x)
\]
for every formula \( \varphi \). Notice that this is really a schema, which is to say, infinitely many axioms (and it turns out that \( PA \) is not finitely axiomatizable). But since one can effectively determine whether or not a string of symbols is an instance of an induction axiom, the set of axioms for \( PA \) is computable. \( PA \) is a much more robust theory than \( Q \). For example, one can easily prove that addition and multiplication are commutative, using induction in the usual way. In fact, most finitary number-theoretic and combinatorial arguments can be carried out in \( PA \).

Since \( PA \) is computably axiomatized, the derivability predicate \( \text{Prf}_{PA}(x,y) \) is computable and hence represented in \( Q \) (and so, in \( PA \)). As before, we will take \( \text{Prf}_{PA}(x,y) \) to denote the formula representing the relation. Let \( \text{Prov}_{PA}(y) \) be the formula \( \exists x \text{Prf}_{PA}(x,y) \), which, intuitively says, “\( y \) is derivable from the axioms of \( PA \).” The reason we need a little bit more than the axioms of \( Q \) is we need to know that the theory we are using is strong enough to derive a few basic facts about this derivability predicate. In fact, what we need are the following facts:

P1. If \( PA \vdash \varphi \), then \( PA \vdash \text{Prov}_{PA}(\neg \varphi) \).

P2. For all formulas \( \varphi \) and \( \psi \),
\[
PA \vdash \text{Prov}_{PA}(\neg \varphi \rightarrow \psi) \rightarrow (\text{Prov}_{PA}(\neg \varphi) \rightarrow \text{Prov}_{PA}(\neg \psi)).
\]
37.7. The Second Incompleteness Theorem

P3. For every formula $\varphi$,
\[ \text{PA} \vdash \text{Prov}_{\text{PA}}(\neg \varphi \neg) \rightarrow \text{Prov}_{\text{PA}}(\neg \text{Prov}_{\text{PA}}(\neg \varphi \neg)). \]

The only way to verify that these three properties hold is to describe the formula $\text{Prov}_{\text{PA}}(y)$ carefully and use the axioms of $\text{PA}$ to describe the relevant formal derivations. Conditions (1) and (2) are easy; it is really condition (3) that requires work. (Think about what kind of work it entails . . . ) Carrying out the details would be tedious and uninteresting, so here we will ask you to take it on faith that $\text{PA}$ has the three properties listed above. A reasonable choice of $\text{Prov}_{\text{PA}}(y)$ will also satisfy

P4. If $\text{PA} \vdash \text{Prov}_{\text{PA}}(\neg \varphi \neg)$, then $\text{PA} \vdash \varphi$.

But we will not need this fact.

Incidentally, Gödel was lazy in the same way we are being now. At the end of the 1931 paper, he sketches the proof of the second incompleteness theorem, and promises the details in a later paper. He never got around to it; since everyone who understood the argument believed that it could be carried out (he did not need to fill in the details.)

37.7 The Second Incompleteness Theorem

How can we express the assertion that $\text{PA}$ doesn’t prove its own consistency? Saying $\text{PA}$ is inconsistent amounts to saying that $\text{PA} \vdash 0 = 1$. So we can take the consistency statement $\text{Con}_{\text{PA}}$ to be the sentence $\neg \text{Prov}_{\text{PA}}(\neg 0 = 1)$, and then the following theorem does the job:

**Theorem 37.8.** Assuming $\text{PA}$ is consistent, then $\text{PA}$ does not derive $\text{Con}_{\text{PA}}$.

It is important to note that the theorem depends on the particular representation of $\text{Con}_{\text{PA}}$, i.e., the particular representation of $\text{Prov}_{\text{PA}}(y)$. All we will use is that the representation of $\text{Prov}_{\text{PA}}(y)$ satisfies the three derivability conditions, so the theorem generalizes to any theory with a derivability predicate having these properties.

It is informative to read Gödel’s sketch of an argument, since the theorem follows like a good punch line. It goes like this. Let $\gamma_{\text{PA}}$ be the Gödel sentence that we constructed in the proof of Theorem 37.6. We have shown “If $\text{PA}$ is consistent, then $\text{PA}$ does not derive $\gamma_{\text{PA}}$.” If we formalize this in $\text{PA}$, we have a proof of
\[ \text{Con}_{\text{PA}} \rightarrow \neg \text{Prov}_{\text{PA}}(\neg \gamma_{\text{PA}} \neg). \]

Now suppose $\text{PA}$ derives $\text{Con}_{\text{PA}}$. Then it derives $\neg \text{Prov}_{\text{PA}}(\neg \gamma_{\text{PA}} \neg)$. But since $\gamma_{\text{PA}}$ is a Gödel sentence, this is equivalent to $\gamma_{\text{PA}}$. So $\text{PA}$ derives $\gamma_{\text{PA}}$.

But: we know that if $\text{PA}$ is consistent, it doesn’t derive $\gamma_{\text{PA}}$! So if $\text{PA}$ is consistent, it can’t derive $\text{Con}_{\text{PA}}$. 

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To make the argument more precise, we will let $\gamma_{PA}$ be the Gödel sentence for $PA$ and use the derivability conditions (P1)–(P3) to show that $PA$ derives $Con_{PA} \rightarrow \gamma_{PA}$. This will show that $PA$ doesn’t derive $Con_{PA}$. Here is a sketch of the proof, in $PA$. (For simplicity, we drop the $PA$ subscripts.)

$$\gamma \leftrightarrow \neg \text{Prov}(\gamma \gamma) \quad (37.5)$$

$\gamma$ is a Gödel sentence

$$\gamma \rightarrow \neg \text{Prov}(\gamma \gamma) \quad (37.6)$$

from eq. (37.5)

$$\gamma \rightarrow (\text{Prov}(\gamma \gamma) \rightarrow \bot) \quad (37.7)$$

from eq. (37.6) by logic

$$\text{Prov}(\gamma \gamma \rightarrow (\text{Prov}(\gamma \gamma) \rightarrow \bot) \gamma) \quad (37.8)$$

by from eq. (37.7) by condition P1

$$\text{Prov}(\gamma \gamma \rightarrow (\text{Prov}(\gamma \gamma) \rightarrow \bot) \gamma) \quad (37.9)$$

from eq. (37.8) by condition P2

$$\text{Prov}(\gamma \gamma \rightarrow (\text{Prov}(\gamma \gamma) \rightarrow \bot) \gamma) \quad (37.10)$$

from eq. (37.9) by condition P2 and logic

$$\text{Prov}(\gamma \gamma \rightarrow \text{Prov}(\gamma \gamma \gamma)) \quad (37.11)$$

by P3

$$\text{Prov}(\gamma \gamma \rightarrow \bot \gamma) \quad (37.12)$$

from eq. (37.10) and eq. (37.11) by logic

$$\text{Con} \rightarrow \neg \text{Prov}(\neg \gamma) \quad (37.13)$$

contraposition of eq. (37.12) and $\text{Con} \equiv \neg \text{Prov}(\neg \gamma)$

$$\text{Con} \rightarrow \gamma \quad (37.14)$$

from eq. (37.5) and eq. (37.13) by logic

The use of logic in the above just elementary facts from propositional logic, e.g., eq. (37.7) uses $\vdash \neg \phi \leftrightarrow (\phi \rightarrow \bot)$ and eq. (37.12) uses $\phi \rightarrow (\psi \rightarrow \chi), \phi \rightarrow \psi \vdash \phi \rightarrow \chi$. The use of condition P2 in eq. (37.9) and eq. (37.10) relies on instances of P2, $\text{Prov}(\neg \phi \rightarrow \psi) \rightarrow (\text{Prov}(\neg \phi) \rightarrow \text{Prov}(\neg \psi))$. In the first one, $\phi \equiv \gamma$ and $\psi \equiv \text{Prov}(\neg \gamma) \rightarrow \bot$; in the second, $\phi \equiv \text{Prov}(\neg G)$ and $\psi \equiv \bot$.

The more abstract version of the second incompleteness theorem is as follows:

**Theorem 37.9.** Let $T$ be any consistent, axiomatized theory extending $Q$ and let $\text{Prov}_T(y)$ be any formula satisfying derivability conditions P1–P3 for $T$. Then $T$ does not derive $\text{Con}_T$.

The moral of the story is that no “reasonable” consistent theory for mathematics can derive its own consistency statement. Suppose $T$ is a theory of
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mathematics that includes $\mathbf{Q}$ and Hilbert’s “finitary” reasoning (whatever that may be). Then, the whole of $T$ cannot derive the consistency statement of $T$, and so, a fortiori, the finitary fragment can’t derive the consistency statement of $T$ either. In that sense, there cannot be a finitary consistency proof for “all of mathematics.”

There is some leeway in interpreting the term “finitary,” and Gödel, in the 1931 paper, grants the possibility that something we may consider “finitary” may lie outside the kinds of mathematics Hilbert wanted to formalize. But Gödel was being charitable; today, it is hard to see how we might find something that can reasonably be called finitary but is not formalizable in, say, $\text{ZFC}$, Zermelo-Fraenkel set theory with the axiom of choice.

37.8 LÖB’S Theorem

The Gödel sentence for a theory $T$ is a fixed point of $\neg \text{Prov}_T(x)$, i.e., a sentence $\gamma$ such that

$$T \vdash \neg \text{Prov}_T(\langle \gamma \rangle) \leftrightarrow \gamma.$$ 

It is not derivable, because if $T \vdash \gamma$, (a) by derivability condition (1), $T \vdash \text{Prov}_T(\langle \gamma \rangle)$, and (b) $T \vdash \gamma$ together with $T \vdash \neg \text{Prov}_T(\langle \gamma \rangle) \leftrightarrow \gamma$ gives $T \vdash \neg \text{Prov}_T(\langle \gamma \rangle)$, and so $T$ would be inconsistent. Now it is natural to ask about the status of a fixed point of $\text{Prov}_T(x)$, i.e., a sentence $\delta$ such that

$$T \vdash \text{Prov}_T(\langle \delta \rangle) \leftrightarrow \delta.$$ 

If it were derivable, $T \vdash \text{Prov}_T(\langle \delta \rangle)$ by condition (1), but the same conclusion follows if we apply modus ponens to the equivalence above. Hence, we don’t get that $T$ is inconsistent, at least not by the same argument as in the case of the Gödel sentence. This of course does not show that $T$ does derive $\delta$.

We can make headway on this question if we generalize it a bit. The left-to-right direction of the fixed point equivalence, $\text{Prov}_T(\langle \delta \rangle) \rightarrow \delta$, is an instance of a general schema called a reflection principle: $\text{Prov}_T(\langle \phi \rangle) \rightarrow \phi$. It is called that because it expresses, in a sense, that $T$ can “reflect” about what it can derive; basically it says, “If $T$ can derive $\phi$, then $\phi$ is true,” for any $\phi$. This is true for sound theories only, of course, and this suggests that theories will in general not derive every instance of it. So which instances can a theory (strong enough, and satisfying the derivability conditions) derive? Certainly all those where $\phi$ itself is derivable. And that’s it, as the next result shows.

**Theorem 37.10.** Let $T$ be an axiomatizable theory extending $\mathbf{Q}$, and suppose $\text{Prov}_T(y)$ is a formula satisfying conditions P1–P3 from section 37.7. If $T$ derives $\text{Prov}_T(\langle \phi \rangle) \rightarrow \phi$, then in fact $T$ derives $\phi$.

Put differently, if $T \nvdash \phi$, then $T \nvdash \text{Prov}_T(\langle \phi \rangle) \rightarrow \phi$. This result is known as Löb’s theorem.
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The heuristic for the proof of Löb’s theorem is a clever proof that Santa Claus exists. (If you don’t like that conclusion, you are free to substitute any other conclusion you would like.) Here it is:

1. Let \( X \) be the sentence, “If \( X \) is true, then Santa Claus exists.”

2. Suppose \( X \) is true.

3. Then what it says holds; i.e., we have: if \( X \) is true, then Santa Claus exists.

4. Since we are assuming \( X \) is true, we can conclude that Santa Claus exists, by modus ponens from (2) and (3).

5. We have succeeded in deriving (4), “Santa Claus exists,” from the assumption (2), “\( X \) is true.” By conditional proof, we have shown: “If \( X \) is true, then Santa Claus exists.”

6. But this is just the sentence \( X \). So we have shown that \( X \) is true.

7. But then, by the argument (2)–(4) above, Santa Claus exists.

A formalization of this idea, replacing “is true” with “is derivable,” and “Santa Claus exists” with \( \varphi \), yields the proof of Löb’s theorem. The trick is to apply the fixed-point lemma to the formula \( \text{Prov}_T(y) \rightarrow \varphi \). The fixed point of that corresponds to the sentence \( X \) in the preceding sketch.

Proof of Theorem 37.10. Suppose \( \varphi \) is a sentence such that \( T \) derives \( \text{Prov}_T(\neg \neg \varphi) \rightarrow \varphi \). Let \( \psi(y) \) be the formula \( \text{Prov}_T(y) \rightarrow \varphi \), and use the fixed-point lemma to find a sentence \( \theta \) such that \( T \) derives \( \theta \leftrightarrow \psi(\neg \neg \theta) \). Then each of the following
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is derivable in $T$:

$$\theta \leftrightarrow (\text{Prov}_T(\neg \theta) \rightarrow \varphi)$$  \hspace{1cm} (37.14)

$\theta$ is a fixed point of $\psi(y)$

$$\theta \rightarrow (\text{Prov}_T(\neg \theta) \rightarrow \varphi)$$  \hspace{1cm} (37.15)

from eq. (37.14)

$$\text{Prov}_T(\neg \theta \rightarrow (\text{Prov}_T(\neg \theta) \rightarrow \varphi))$$  \hspace{1cm} (37.16)

from eq. (37.15) by condition P1

$$\text{Prov}_T(\neg \theta) \rightarrow \text{Prov}_T(\neg(\text{Prov}_T(\neg \theta) \rightarrow \varphi))$$  \hspace{1cm} (37.17)

from eq. (37.16) using condition P2

$$\text{Prov}_T(\neg \theta) \rightarrow (\text{Prov}_T(\neg(\text{Prov}_T(\neg \theta) \rightarrow \varphi)) \rightarrow \text{Prov}_T(\neg \varphi))$$  \hspace{1cm} (37.18)

from eq. (37.17) using P2 again

$$\text{Prov}_T(\neg \theta) \rightarrow \text{Prov}_T(\neg \varphi)$$  \hspace{1cm} (37.19)

by derivability condition P3

$$\text{Prov}_T(\neg \theta) \rightarrow \text{Prov}_T(\varphi)$$  \hspace{1cm} (37.20)

from eq. (37.18) and eq. (37.19)

$$\text{Prov}_T(\neg \varphi) \rightarrow \varphi$$  \hspace{1cm} (37.21)

by assumption of the theorem

$$\text{Prov}_T(\neg \theta) \rightarrow \varphi$$  \hspace{1cm} (37.22)

from eq. (37.20) and eq. (37.21)

$$(\text{Prov}_T(\neg \theta) \rightarrow \varphi) \rightarrow \theta$$  \hspace{1cm} (37.23)

from eq. (37.14)

$$\theta$$  \hspace{1cm} (37.24)

from eq. (37.22) and eq. (37.23)

$$\text{Prov}_T(\neg \theta)$$  \hspace{1cm} (37.25)

from eq. (37.24) by condition P1

$$\varphi$$  \hspace{1cm} from eq. (37.21) and eq. (37.25)

With Löb’s theorem in hand, there is a short proof of the second incompleteness theorem (for theories having a derivability predicate satisfying conditions P1–P3): if $T \vdash \text{Prov}_T(\neg \bot) \rightarrow \bot$, then $T \vdash \bot$. If $T$ is consistent, $T \nvdash \bot$. So, $T \nvdash \text{Prov}_T(\neg \bot) \rightarrow \bot$, i.e., $T \nvdash \text{Con}_T$. We can also apply it to show that $\delta$, the fixed point of $\text{Prov}_T(x)$, is derivable. For since

$$T \vdash \text{Prov}_T(\neg \delta) \leftrightarrow \delta$$

in particular

$$T \vdash \text{Prov}_T(\neg \delta) \rightarrow \delta$$

and so by Löb’s theorem, $T \vdash \delta$. 

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37.9 The Undefinability of Truth

The notion of definability depends on having a formal semantics for the language of arithmetic. We have described a set of formulas and sentences in the language of arithmetic. The “intended interpretation” is to read such sentences as making assertions about the natural numbers, and such an assertion can be true or false. Let \( \mathcal{M} \) be the structure with domain \( \mathbb{N} \) and the standard interpretation for the symbols in the language of arithmetic. Then \( \mathcal{M} \models \varphi \) means “\( \varphi \) is true in the standard interpretation.”

**Definition 37.11.** A relation \( R(x_1, \ldots, x_k) \) of natural numbers is definable in \( \mathcal{M} \) if and only if there is a formula \( \varphi(x_1, \ldots, x_k) \) in the language of arithmetic such that for every \( n_1, \ldots, n_k, R(n_1, \ldots, n_k) \) if and only if \( \mathcal{M} \models \varphi(n_1, \ldots, n_k) \).

Put differently, a relation is definable in \( \mathcal{M} \) if and only if it is representable in the theory \( \mathcal{TA} \), where \( \mathcal{TA} = \{ \varphi : \mathcal{M} \models \varphi \} \) is the set of true sentences of arithmetic. (If this is not immediately clear to you, you should go back and check the definitions and convince yourself that this is the case.)

**Lemma 37.12.** Every computable relation is definable in \( \mathcal{M} \).

**Proof.** It is easy to check that the formula representing a relation in \( \mathcal{Q} \) defines the same relation in \( \mathcal{M} \). \( \square \)

Now one can ask, is the converse also true? That is, is every relation definable in \( \mathcal{M} \) computable? The answer is no. For example:

**Lemma 37.13.** The halting relation is definable in \( \mathcal{M} \).

**Proof.** Let \( H \) be the halting relation, i.e.,

\[
H = \{ \langle e, x \rangle : \exists s \, T(e, x, s) \}.
\]

Let \( \theta_T \) define \( T \) in \( \mathcal{M} \). Then

\[
H = \{ \langle e, x \rangle : \mathcal{M} \models \exists s \, \theta_T(e, x, s) \},
\]

so \( \exists s \, \theta_T(z, x, s) \) defines \( H \) in \( \mathcal{M} \). \( \square \)

What about \( \mathcal{TA} \) itself? Is it definable in arithmetic? That is: is the set \( \{ \# \varphi^* : \mathcal{M} \models \varphi \} \) definable in arithmetic? Tarski’s theorem answers this in the negative.

**Theorem 37.14.** The set of true sentences of arithmetic is not definable in arithmetic.

**Proof.** Suppose \( \theta(x) \) defined it, i.e., \( \mathcal{M} \models \varphi \) iff \( \mathcal{M} \models \theta(\# \varphi^*) \). By the fixed-point lemma, there is a formula \( \varphi \) such that \( \mathcal{Q} \vdash \varphi \iff \neg \theta(\# \varphi^*) \), and hence \( \mathcal{M} \models \varphi \iff \neg \theta(\# \varphi^*) \). But then \( \mathcal{M} \models \varphi \) if and only if \( \mathcal{M} \models \neg \theta(\# \varphi^*) \), which contradicts the fact that \( \theta(y) \) is supposed to define the set of true statements of arithmetic. \( \square \)
37.9. THE UNDEFINABILITY OF TRUTH

Tarski applied this analysis to a more general philosophical notion of truth. Given any language $L$, Tarski argued that an adequate notion of truth for $L$ would have to satisfy, for each sentence $X$,

‘$X$’ is true if and only if $X$.

Tarski’s oft-quoted example, for English, is the sentence

‘Snow is white’ is true if and only if snow is white.

However, for any language strong enough to represent the diagonal function, and any linguistic predicate $T(x)$, we can construct a sentence $X$ satisfying “$X$ if and only if not $T(’X’)$.” Given that we do not want a truth predicate to declare some sentences to be both true and false, Tarski concluded that one cannot specify a truth predicate for all sentences in a language without, somehow, stepping outside the bounds of the language. In other words, a the truth predicate for a language cannot be defined in the language itself.

Problems

Problem 37.1. Every $\omega$-consistent theory is consistent. Show that the converse does not hold, i.e., that there are consistent but $\omega$-inconsistent theories. Do this by showing that $Q \cup \{\neg Q\}$ is consistent but $\omega$-inconsistent.

Problem 37.2. Show that $PA$ derives $\gamma_{PA} \rightarrow Con_{PA}$.

Problem 37.3. Let $T$ be a computably axiomatized theory, and let $Prov_T$ be a derivability predicate for $T$. Consider the following four statements:

1. If $T \vdash \varphi$, then $T \vdash Prov_T(\langle \varphi \rangle)$.
2. $T \vdash \varphi \rightarrow Prov_T(\langle \varphi \rangle)$.
3. If $T \vdash Prov_T(\langle \varphi \rangle)$, then $T \vdash \varphi$.
4. $T \vdash Prov_T(\langle \varphi \rangle) \rightarrow \varphi$

Under what conditions are each of these statements true?

Problem 37.4. Show that $Q(n) \Leftrightarrow n \in \{^n\varphi^s : Q \vdash \varphi\}$ is definable in arithmetic.
Part VIII

Second-order Logic
This is the beginnings of a part on second-order logic.
Chapter 38

Syntax and Semantics

Basic syntax and semantics for SOL covered so far. As a chapter it’s too short. Substitution for second-order variables has to be covered to be able to talk about derivation systems for SOL, and there’s some subtle issues there.

38.1 Introduction

In first-order logic, we combine the non-logical symbols of a given language, i.e., its constant symbols, function symbols, and predicate symbols, with the logical symbols to express things about first-order structures. This is done using the notion of satisfaction, which relates a structure $M$, together with a variable assignment $s$, and a formula $\phi$: $M, s \models \phi$ holds iff what $\phi$ expresses when its constant symbols, function symbols, and predicate symbols are interpreted as $M$ says, and its free variables are interpreted as $s$ says, is true. The interpretation of the identity predicate $=$ is built into the definition of $M, s \models \phi$, as is the interpretation of $\forall$ and $\exists$. The former is always interpreted as the identity relation on the domain $|M|$ of the structure, and the quantifiers are always interpreted as ranging over the entire domain. But, crucially, quantification is only allowed over elements of the domain, and so only object variables are allowed to follow a quantifier.

In second-order logic, both the language and the definition of satisfaction are extended to include free and bound function and predicate variables, and quantification over them. These variables are related to function symbols and predicate symbols the same way that object variables are related to constant symbols. They play the same role in the formation of terms and formulas of second-order logic, and quantification over them is handled in a similar way. In the standard semantics, the second-order quantifiers range over all possible objects of the right type ($n$-place functions from $|M|$ to $|M|$ for func-
38.2 TERMS AND FORMULAS

tion variables, \( n \)-place relations for predicate variables). For instance, while
\[ \forall v_0 (P_0^1(v_0) \lor \neg P_0^2(v_0)) \]
is a formula in both first- and second-order logic, in the latter we can also consider
\[ \forall V_0^1 \forall v_0 (V_0^1(v_0) \lor \neg V_0^2(v_0)) \]
and
\[ \exists V_0^1 \forall v_0 (V_0^1(v_0) \lor \neg V_0^2(v_0)) \].
Since these contain no free variables, they are sentences of second-order logic. Here, \( V_0^1 \) is a second-order 1-place predicate variable. The allowable interpretations of \( V_0^1 \) are the same that we can assign to a 1-place predicate symbol like \( P_0^1 \), i.e., subsets of \( |M| \). Quantification over them then amounts to saying that \( \forall V_0^1 (V_0^1(v_0) \lor \neg V_0^2(v_0)) \) holds for all ways of assigning a subset of \( |M| \) as the value of \( V_0^1 \), or for at least one. Since every set either contains or fails to contain a given object, both are true in any structure.

38.2 Terms and Formulas

Like in first-order logic, expressions of second-order logic are built up from a basic vocabulary containing variables, constant symbols, predicate symbols and sometimes function symbols. From them, together with logical connectives, quantifiers, and punctuation symbols such as parentheses and commas, terms and formulas are formed. The difference is that in addition to variables for objects, second-order logic also contains variables for relations and functions, and allows quantification over them. So the logical symbols of second-order logic are those of first-order logic, plus:

1. A denumerable set of second-order relation variables of every arity \( n \):
   \[ V_0^n, V_1^n, V_2^n, \ldots \]

2. A denumerable set of second-order function variables: \( u_0^n, u_1^n, u_2^n, \ldots \)

Just as we use \( x, y, z \) as meta-variables for first-order variables \( v_i \), we’ll use \( X, Y, Z \), etc., as metavariables for \( V_0^n \) and \( u, v \), etc., as meta-variables for \( u_0^n \).

The non-logical symbols of a second-order language are specified the same way a first-order language is: by listing its constant symbols, function symbols, and predicate symbols.

In first-order logic, the identity predicate \( = \) is usually included. In first-order logic, the non-logical symbols of a language \( \mathcal{L} \) are crucial to allow us to express anything interesting. There are of course sentences that use no non-logical symbols, but with only \( = \) it is hard to say anything interesting. In second-order logic, since we have an unlimited supply of relation and function variables, we can say anything we can say in a first-order language even without a special supply of non-logical symbols.

**Definition 38.1 (Second-order Terms).** The set of second-order terms of \( \mathcal{L} \), \( \text{Trm}^2(\mathcal{L}) \), is defined by adding to **Definition 15.4** the clause

1. If \( u \) is an \( n \)-place function variable and \( t_1, \ldots, t_n \) are terms, then \( u(t_1, \ldots, t_n) \)
is a term.
So, a second-order term looks just like a first-order term, except that where a first-order term contains a function symbol $f^m_i$, a second-order term may contain a function variable $u^n_i$ in its place.

**Definition 38.2 (Second-order formula).** The set of second-order formulas $\text{Frm}^2(L)$ of the language $L$ is defined by adding to Definition 15.4 the clauses

1. If $X$ is an $n$-place predicate variable and $t_1, \ldots, t_n$ are second-order terms of $L$, then $X(t_1, \ldots, t_n)$ is an atomic formula.

2. If $\varphi$ is a formula and $u$ is a function variable, then $\forall u \varphi$ is a formula.

3. If $\varphi$ is a formula and $X$ is a predicate variable, then $\forall X \varphi$ is a formula.

4. If $\varphi$ is a formula and $u$ is a function variable, then $\exists u \varphi$ is a formula.

5. If $\varphi$ is a formula and $X$ is a predicate variable, then $\exists X \varphi$ is a formula.

### 38.3 Satisfaction

To define the satisfaction relation $\mathfrak{M}, s \models \varphi$ for second-order formulas, we have to extend the definitions to cover second-order variables. The notion of a structure is the same for second-order logic as it is for first-order logic. There is only a difference for variable assignments $s$: these now must not just provide values for the first-order variables, but also for the second-order variables.

**Definition 38.3 (Variable Assignment).** A variable assignment $s$ for a structure $\mathfrak{M}$ is a function which maps each

1. object variable $v_i$ to an element of $|\mathfrak{M}|$, i.e., $s(v_i) \in |\mathfrak{M}|$

2. $n$-place relation variable $V^m_i$ to an $n$-place relation on $|\mathfrak{M}|$, i.e., $s(V^m_i) \subseteq |\mathfrak{M}|^n$

3. $n$-place function variable $u^n_i$ to an $n$-place function from $|\mathfrak{M}|$ to $|\mathfrak{M}|$, i.e., $s(u^n_i) : |\mathfrak{M}|^n \to |\mathfrak{M}|$

A structure assigns a value to each constant symbol and function symbol, and a second-order variable assignment assigns objects and functions to each object and function variable. Together, they let us assign a value to every term.

**Definition 38.4 (Value of a Term).** If $t$ is a term of the language $L$, $\mathfrak{M}$ is a structure for $L$, and $s$ is a variable assignment for $\mathfrak{M}$, the value $\text{Val}_{\mathfrak{M}}^s(t)$ is defined as for first-order terms, plus the following clause:
38.3. SATISFACTION

t \equiv u(t_1, \ldots, t_n):

\text{Val}_s^{\text{MR}}(t) = s(u)(\text{Val}_s^{\text{MR}}(t_1), \ldots, \text{Val}_s^{\text{MR}}(t_n)).

**Definition 38.5** (x-Variant). If \( s \) is a variable assignment for a structure \( M \), then any variable assignment \( s' \) for \( M \) which differs from \( s \) at most in what it assigns to \( x \) is called an \( x \)-variant of \( s \). If \( s' \) is an \( x \)-variant of \( s \) we write \( s' \sim_x s \). (Similarly for second-order variables \( X \) or \( u \).)

**Definition 38.6.** If \( s \) is a variable assignment for a structure \( M \) and \( m \in |M| \), then the assignment \( s[m/x] \) is the variable assignment defined by

\[
s[m/y] = \begin{cases} 
m & \text{if } y \equiv x \\
s(y) & \text{otherwise},
\end{cases}
\]

If \( X \) is an \( n \)-place relation variable and \( M \subseteq |M|^n \), then \( s[M/X] \) is the variable assignment defined by

\[
s[M/y] = \begin{cases} 
m & \text{if } y \equiv X \\
s(y) & \text{otherwise}.
\end{cases}
\]

If \( u \) is an \( n \)-place function variable and \( f : |M|^n \rightarrow |M| \), then \( s[f/u] \) is the variable assignment defined by

\[
s[f/y] = \begin{cases} 
f & \text{if } y \equiv u \\
s(y) & \text{otherwise}.
\end{cases}
\]

In each case, \( y \) may be any first- or second-order variable.

**Definition 38.7** (Satisfaction). For second-order formulas \( \varphi \), the definition of satisfaction is like Definition 16.11 with the addition of:

1. \( \varphi \equiv X^n(t_1, \ldots, t_n) : M, s \models \varphi \text{ iff } (\text{Val}_s^{\text{MR}}(t_1), \ldots, \text{Val}_s^{\text{MR}}(t_n)) \in s(X^n). \)
2. \( \varphi \equiv \forall X \psi : M, s \models \varphi \text{ iff for every } M \subseteq |M|^n, M, s[M/X] \models \psi. \)
3. \( \varphi \equiv \exists X \psi : M, s \models \varphi \text{ iff for at least one } M \subseteq |M|^n \text{ so that } M, s[M/X] \models \psi. \)
4. \( \varphi \equiv \forall u \psi : M, s \models \varphi \text{ iff for every } f : |M|^n \rightarrow |M|, M, s[f/u] \models \psi. \)
5. \( \varphi \equiv \exists u \psi : M, s \models \varphi \text{ iff for at least one } f : |M|^n \rightarrow |M| \text{ so that } M, s[f/u] \models \psi. \)

**Example 38.8.** Consider the formula \( \forall z \, (X(z) \leftrightarrow Y(z)) \). It contains no second-order quantifiers, but does contain the second-order variables \( X \) and \( Y \) (here understood to be one-place). The corresponding first-order sentence \( \forall z \, (P(z) \leftrightarrow \ldots) \)
\( \lnot R(z) \) says that whatever falls under the interpretation of \( R \) does not fall under the interpretation of \( R \) and vice versa. In a structure, the interpretation of a predicate symbol \( P \) is given by the interpretation \( P^\mathcal{M} \). But for second-order variables like \( X \) and \( Y \), the interpretation is provided, not by the structure itself, but by a variable assignment. Since the second-order formula is not a sentence (it includes free variables \( X \) and \( Y \)), it is only satisfied relative to a structure \( \mathcal{M} \) together with a variable assignment \( s \).

\( \mathcal{M}, s \models \forall z \ (X(z) \leftrightarrow \lnot Y(z)) \) whenever the elements of \( s(X) \) are not elements of \( s(Y) \), and vice versa, i.e., if \( s(Y) = |\mathcal{M}| \setminus s(X) \). For instance, take \(|\mathcal{M}| = \{1, 2, 3\} \). Since no predicate symbols, function symbols, or constant symbols are involved, the domain of \( \mathcal{M} \) is all that is relevant. Now for \( s_1(X) = \{1, 2\} \) and \( s_1(Y) = \{3\} \), we have \( \mathcal{M}, s_1 \models \forall z \ (X(z) \leftrightarrow \lnot Y(z)) \).

By contrast, if we have \( s_2(X) = \{1, 2\} \) and \( s_2(Y) = \{2, 3\} \), \( \mathcal{M}, s_2 \not\models \forall z \ (X(z) \leftrightarrow \lnot Y(z)) \). That's because \( \mathcal{M}, s_2[2/z](X) \) (since \( 2 \in s_2[2/z](X) \)) but \( \mathcal{M}, s_2[2/z] \not\models \lnot Y(z) \) (since also \( 2 \in s_2[2/z](Y) \)).

**Example 38.9.** \( \mathcal{M}, s \models \exists Y (\exists y \ Y(y) \land \forall z \ (X(z) \leftrightarrow \lnot Y(z))) \) if there is an \( N \subseteq |\mathcal{M}| \) such that \( \mathcal{M}, s[N/Y] \models (\exists y \ Y(y) \land \forall z \ (X(z) \leftrightarrow \lnot Y(z))) \). And that is the case for any \( N \neq \emptyset \) (so that \( \mathcal{M}, s[N/Y] \models \exists y \ Y(y) \)) and, as in the previous example, \( M = |\mathcal{M}| \setminus s(X) \). In other words, \( \mathcal{M}, s \models \exists Y (\exists y \ Y(y) \land \forall z \ (X(z) \leftrightarrow \lnot Y(z))) \) if \( |\mathcal{M}| \setminus s(X) \) is non-empty, i.e., \( s(X) \neq |\mathcal{M}| \). So, the formula is satisfied, e.g., if \( |\mathcal{M}| = \{1, 2, 3\} \) and \( s(X) = \{1, 2\} \), but not if \( s(X) = \{1, 2, 3\} = |\mathcal{M}| \).

Since the formula is not satisfied whenever \( s(X) = |\mathcal{M}| \), the sentence

\[ \forall X \exists Y (\exists y \ Y(y) \land \forall z \ (X(z) \leftrightarrow \lnot Y(z))) \]

is never satisfied: For any structure \( \mathcal{M} \), the assignment \( s(X) = |\mathcal{M}| \) will make the sentence false. On the other hand, the sentence

\[ \exists X \exists Y (\exists y \ Y(y) \land \forall z \ (X(z) \leftrightarrow \lnot Y(z))) \]

is satisfied relative to any assignment \( s \), since we can always find \( M \subseteq |\mathcal{M}| \) but \( M \neq |\mathcal{M}| \) (e.g., \( M = \emptyset \)).

### 38.4 Semantic Notions

The central logical notions of *validity*, *entailment*, and *satisfiability* are defined the same way for second-order logic as they are for first-order logic, except that the underlying satisfaction relation is now that for second-order formulas. A second-order sentence, of course, is a formula in which all variables, including predicate and function variables, are bound.

**Definition 38.10 (Validity).** A sentence \( \varphi \) is valid, \( \models \varphi \), if \( \mathcal{M} \models \varphi \) for every structure \( \mathcal{M} \).
38.5. EXPRESSIVE POWER

Definition 38.11 (Entailment). A set of sentences $\Gamma$ entails a sentence $\varphi$, $\Gamma \models \varphi$, iff for every structure $\mathcal{M}$ with $\mathcal{M} \models \Gamma$, $\mathcal{M} \models \varphi$.

Definition 38.12 (Satisfiability). A set of sentences $\Gamma$ is satisfiable if $\mathcal{M} \models \Gamma$ for some structure $\mathcal{M}$. If $\Gamma$ is not satisfiable it is called unsatisfiable.

38.5 Expressive Power

Quantification over second-order variables is responsible for an immense increase in the expressive power of the language over that of first-order logic. Second-order existential quantification lets us say that functions or relations with certain properties exist. In first-order logic, the only way to do that is to specify a non-logical symbol (i.e., a function symbol or predicate symbol) for this purpose. Second-order universal quantification lets us say that all subsets of, relations on, or functions from the domain to the domain have a property. And when we say that subsets, relations, functions exist that have a property, or that all of them have it, we can use second-order quantification in specifying this property as well. This lets us define relations not definable in first-order logic, and express properties of the domain not expressible in first-order logic.

Definition 38.13. If $\mathcal{M}$ is a structure for a language $\mathcal{L}$, a relation $R \subseteq |\mathcal{M}|^2$ is definable in $\mathcal{L}$ if there is some formula $\varphi_R(x, y)$ with only the variables $x$ and $y$ free, such that $R(a, b)$ holds (i.e., $\langle a, b \rangle \in R$) iff $\mathcal{M}, s \models \varphi_R(x, y)$ for $s(x) = a$ and $s(y) = b$.

Example 38.14. In first-order logic we can define the identity relation $\text{Id}_{|\mathcal{M}|}$ (i.e., $\{ \langle a, a \rangle : a \in |\mathcal{M}| \}$) by the formula $x = y$. In second-order logic, we can define this relation without $=$. For if $a$ and $b$ are the same element of $|\mathcal{M}|$, then they are elements of the same subsets of $|\mathcal{M}|$ (since sets are determined by their elements). Conversely, if $a$ and $b$ are different, then they are not elements of the same subsets: e.g., $a \in \{ a \}$ but $b \notin \{ a \}$ if $a \neq b$. So “being elements of the same subsets of $|\mathcal{M}|$” is a relation that holds of $a$ and $b$ iff $a = b$. It is a relation that can be expressed in second-order logic, since we can quantify over all subsets of $|\mathcal{M}|$. Hence, the following formula defines $\text{Id}_{|\mathcal{M}|}$:

$$\forall X \ (X(x) \iff X(y))$$

Example 38.15. If $R$ is a two-place predicate symbol, $R^{\mathcal{M}}$ is a two-place relation on $|\mathcal{M}|$. Perhaps somewhat confusingly, we’ll use $R$ as the predicate symbol for $R$ and for the relation $R^{\mathcal{M}}$ itself. The transitive closure $R^*$ of $R$ is the relation that holds between $a$ and $b$ iff for some $c_1, \ldots, c_k$, $R(a, c_1), R(c_1, c_2), \ldots, R(c_k, b)$ holds. This includes the case if $k = 0$, i.e., if $R(a, b)$ holds, so does...
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$R^*(a, b)$. This means that $R \subseteq R^*$. In fact, $R^*$ is the smallest relation that includes $R$ and that is transitive. We can say in second-order logic that $X$ is a transitive relation that includes $R$:

$$ψ_R(X) ≡ ∀x ∀y (R(x, y) → X(x, y)) \land ∀x ∀y ∀z ((X(x, y) \land X(y, z)) → X(x, z)).$$

The first conjunct says that $R \subseteq X$ and the second that $X$ is transitive.

To say that $X$ is the smallest such relation is to say that it is itself included in every relation that includes $R$ and is transitive. So we can define the transitive closure of $R$ by the formula

$$R^*(X) ≡ ψ_R(X) \land ∀Y (ψ_R(Y) → ∀x ∀y (X(x, y) → Y(x, y))).$$

We have $M, s \models R^*(X)$ iff $s(X) = R^*$. The transitive closure of $R$ cannot be expressed in first-order logic.

38.6 Describing Infinite and Enumerable Domains

A set $M$ is (Dedekind) infinite iff there is an injective function $f : M \rightarrow M$ which is not surjective, i.e., with $\text{dom}(f) \neq M$. In first-order logic, we can consider a one-place function symbol $f$ and say that the function $f^\mathcal{M}$ assigned to it in a structure $\mathcal{M}$ is injective and $\text{ran}(f) \neq |\mathcal{M}|$:

$$∀x ∀y (f(x) = f(y) → x = y) \land ∃y ∀x y \neq f(x).$$

If $\mathcal{M}$ satisfies this sentence, $f^\mathcal{M} : |\mathcal{M}| \rightarrow |\mathcal{M}|$ is injective, and so $|\mathcal{M}|$ must be infinite. If $|\mathcal{M}|$ is infinite, and hence such a function exists, we can let $f^\mathcal{M}$ be that function and $\mathcal{M}$ will satisfy the sentence. However, this requires that our language contains the non-logical symbol $f$ we use for this purpose. In second-order logic, we can simply say that such a function exists. This no-longer requires $f$, and we obtain the sentence in pure second-order logic

$$\text{Inf} ≡ ∃u (∀x ∀y (u(x) = u(y) → x = y) \land ∃y ∀x y \neq u(x)).$$

$\mathcal{M} \models \text{Inf}$ iff $|\mathcal{M}|$ is infinite. We can then define $\text{Fin} ≡ \neg\text{Inf}$; $\mathcal{M} \models \text{Fin}$ iff $|\mathcal{M}|$ is finite. No single sentence of pure first-order logic can express that the domain is infinite although an infinite set of them can. There is no set of sentences of pure first-order logic that is satisfied in a structure iff its domain is finite.

Proposition 38.16. $\mathcal{M} \models \text{Inf}$ iff $|\mathcal{M}|$ is infinite.

Proof. $\mathcal{M} \models \text{Inf}$ iff $\mathcal{M}, s \models ∀x ∀y (u(x) = u(y) → x = y) \land ∃y ∀x y \neq u(x)$ for some $s$. If it does, $s(u)$ is an injective function, and some $y \in |\mathcal{M}|$ is not in the domain of $s(u)$. Conversely, if there is an injective $f : |\mathcal{M}| \rightarrow |\mathcal{M}|$ with $\text{dom}(f) \neq |\mathcal{M}|$, then $s(u) = f$ is such a variable assignment. 

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A set $M$ is enumerable if there is an enumeration

$$m_0, m_1, m_2, \ldots$$

of its elements (without repetitions but possibly finite). Such an enumeration exists iff there is an element $z \in M$ and a function $f : M \to M$ such that $z$, $f(z)$, $f(f(z))$, etc., are all the elements of $M$. For if the enumeration exists, $z = m_0$ and $f(m_k) = m_{k+1}$ (or $f(m_k) = m_k$ if $m_k$ is the last element of the enumeration) are the requisite element and function. On the other hand, if such a $z$ and $f$ exist, then $z$, $f(z)$, $f(f(z))$, etc., is an enumeration of $M$, and $M$ is enumerable. We can express the existence of $z$ and $f$ in second-order logic to produce a sentence true in a structure iff the structure is enumerable:

$$\text{Count} \equiv \exists z \forall u (\forall x (X(z) \land \forall x (X(x) \to X(u(x)))) \to \forall x X(x))$$

**Proposition 38.17.** $\mathcal{M} \models \text{Count}$ iff $|\mathcal{M}|$ is enumerable.

**Proof.** Suppose $|\mathcal{M}|$ is enumerable, and let $m_0, m_1, \ldots$, be an enumeration. By removing repetitions we can guarantee that no $m_k$ appears twice. Define $f(m_k) = m_{k+1}$ and let $s(z) = m_0$ and $s(u) = f$. We show that

$$\mathcal{M}, s \models \forall X ((X(z) \land \forall x (X(x) \to X(u(x)))) \to \forall x X(x))$$

Suppose $M \subseteq |\mathcal{M}|$ is arbitrary. Suppose further that $\mathcal{M}, s[M/X] \models (X(z) \land \forall x (X(x) \to X(u(x))))$. Then $s[M/X](z) \in M$ and whenever $x \in M$, also $(s[M/X](u))(x) \in M$. In other words, since $s[M/X] \models X$, $s_0 \in M$ and if $x \in M$ then $f(x) \in M$, so $m_0 \in M$, $m_1 = f(m_0) \in M$, $m_2 = f(f(m_0)) \in M$, etc. Thus, $M = |\mathcal{M}|$, and so $\mathcal{M}, s[M/X] \models \forall x X(x)$. Since $M \subseteq |\mathcal{M}|$ was arbitrary, we are done: $\mathcal{M} \models \text{Count}$.

Now assume that $\mathcal{M} \models \text{Count}$, i.e.,

$$\mathcal{M}, s \models \forall X ((X(z) \land \forall x (X(x) \to X(u(x)))) \to \forall x X(x))$$

for some $s$. Let $m = s(z)$ and $f = s(u)$ and consider $M = \{m, f(m), f(f(m)), \ldots\}$. $M$ so defined is clearly enumerable. Then

$$\mathcal{M}, s[M/X] \models (X(z) \land \forall x (X(x) \to X(u(x)))) \to \forall x X(x)$$

by assumption. Also, $\mathcal{M}, s[M/X] \models X(z)$ since $M \ni m = s[M/X](z)$, and also $\mathcal{M}, s[M/X] \models \forall x (X(x) \to X(u(x)))$ since whenever $x \in M$ also $f(x) \in M$. So, since both antecedent and conditional are satisfied, the consequent must also be: $\mathcal{M}, s[M/X] \models \forall x X(x)$. But that means that $M = |\mathcal{M}|$, and so $|\mathcal{M}|$ is enumerable since $M$ is, by definition. 

**Problems**

**Problem 38.1.** Show that $\forall x (X(x) \to X(y))$ (note: $\to$ not $\iff$) defines $\text{Id}_{|\mathcal{M}|}$. 

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Problem 38.2. The sentence $\text{Inf} \land \text{Count}$ is true in all and only denumerable domains. Adjust the definition of Count so that it becomes a different sentence that directly expresses that the domain is denumerable, and prove that it does.
Chapter 39

Metatheory of Second-order Logic

39.1 Introduction

First-order logic has a number of nice properties. We know it is not decidable, but at least it is axiomatizable. That is, there are proof systems for first-order logic which are sound and complete, i.e., they give rise to a derivability relation $\vdash$ with the property that for any set of sentences $\Gamma$ and sentence $Q$, $\Gamma \models Q$ iff $\Gamma \vdash Q$. This means in particular that the validities of first-order logic are computably enumerable. There is a computable function $f : \mathbb{N} \to \text{Sent}(L)$ such that the values of $f$ are all and only the valid sentences of $L$. This is so because derivations can be enumerated, and those that derive a single sentence are then mapped to that sentence. Second-order logic is more expressive than first-order logic, and so it is in general more complicated to capture its validities. In fact, we’ll show that second-order logic is not only undecidable, but its validities are not even computably enumerable. This means there can be no sound and complete proof system for second-order logic (although sound, but incomplete proof systems are available and in fact are important objects of research).

First-order logic also has two more properties: it is compact (if every finite subset of a set $\Gamma$ of sentences is satisfiable, $\Gamma$ itself is satisfiable) and the Löwenheim-Skolem Theorem holds for it (if $\Gamma$ has an infinite model it has a denumerable model). Both of these results fail for second-order logic. Again, the reason is that second-order logic can express facts about the size of domains that first-order logic cannot.
39.2 Second-order Arithmetic

Recall that the theory $\text{PA}$ of Peano arithmetic includes the eight axioms of $\mathcal{Q}$,

\[
\forall x \; x' \neq 0 \\
\forall x \forall y \; (x' = y' \rightarrow x = y) \\
\forall x \; (x = 0 \vee \exists y \; x = y') \\
\forall x \; (x + 0) = x \\
\forall x \forall y \; (x + y') = (x + y)' \\
\forall x \; (x \times 0) = 0 \\
\forall x \forall y \; (x \times y') = ((x \times y) + x) \\
\forall x \forall y \; (x < y \leftrightarrow \exists z \; (z' + x) = y)
\]

plus all sentences of the form

\[
(\varphi(0) \land \forall x \; (\varphi(x) \rightarrow \varphi(x'))) \rightarrow \forall x \; \varphi(x).
\]

The latter is a “schema,” i.e., a pattern that generates infinitely many sentences of the language of arithmetic, one for each formula $\varphi(x)$. We call this schema the (first-order) axiom schema of induction. In second-order Peano arithmetic $\text{PA}^2$, induction can be stated as a single sentence. $\text{PA}^2$ consists of the first eight axioms above plus the (second-order) induction axiom:

\[
\forall X \; (X(0) \land \forall x \; (X(x) \rightarrow X(x'))) \rightarrow \forall x \; X(x).
\]

It says that if a subset $X$ of the domain contains $0^\mathcal{M}$ and with any $x \in |\mathcal{M}|$ also contains $F^\mathcal{M}(x)$ (i.e., it is “closed under successor”) it contains everything in the domain (i.e., $X = |\mathcal{M}|$).

The induction axiom guarantees that any structure satisfying it contains only those elements of $|\mathcal{M}|$ the axioms require to be there, i.e., the values of $\pi$ for $n \in \mathbb{N}$. A model of $\text{PA}^2$ contains no non-standard numbers.

**Theorem 39.1.** If $\mathcal{M} \models \text{PA}^2$ then $|\mathcal{M}| = \{ \text{Val}^\mathcal{M}(n) : n \in \mathbb{N} \}$.

**Proof.** Let $N = \{ \text{Val}^\mathcal{M}(n) : n \in \mathbb{N} \}$, and suppose $\mathcal{M} \models \text{PA}^2$. Of course, for any $n \in \mathbb{N}$, $\text{Val}^\mathcal{M}(n) \in |\mathcal{M}|$, so $N \subseteq |\mathcal{M}|$.

Now for inclusion in the other direction. Consider a variable assignment $s$ with $s(X) = N$. By assumption,

\[
\mathcal{M} \models \forall X \; (X(0) \land \forall x \; (X(x) \rightarrow X(x'))) \rightarrow \forall x \; X(x),
\]

so $\mathcal{M}, s \models (X(0) \land \forall x \; (X(x) \rightarrow X(x'))) \rightarrow \forall x \; X(x)$.

Consider the antecedent of this conditional. $\text{Val}^\mathcal{M}(0) \in N$, and so $\mathcal{M}, s \models X(0)$. The second conjunct, $\forall x \; (X(x) \rightarrow X(x'))$ is also satisfied. For suppose
39.3. SECOND-ORDER LOGIC IS NOT AXIOMATIZABLE

$x \in N$. By definition of $N$, $x = \text{Val}^{\mathcal{M}}(\pi)$ for some $n$. That gives $\rho^{\mathcal{M}}(x) = \text{Val}^{\mathcal{M}}(\pi + 1) \in N$. So, $\rho^{\mathcal{M}}(x) \in N$.

We have that $\mathcal{M}, s \models X(o) \land \forall x (X(x) \rightarrow X(x'))$. Consequently, $\mathcal{M}, s \not\models \forall x X(x)$. But that means that for every $x \in |\mathcal{M}|$ we have $x \in s(X) = N$. So, $|\mathcal{M}| \subseteq N$.

**Corollary 39.2.** Any two models of $\text{PA}^2$ are isomorphic.

**Proof.** By Theorem 39.1, the domain of any model of $\text{PA}^2$ is exhausted by $\text{Val}^{\mathcal{M}}(\pi)$. Any such model is also a model of $\mathcal{Q}$. By Proposition 26.3, any such model is standard, i.e., isomorphic to $\mathcal{N}$.

Above we defined $\text{PA}^2$ as the theory that contains the first eight arithmetical axioms plus the second-order induction axiom. In fact, thanks to the expressive power of second-order logic, only the first two of the arithmetical axioms plus induction are needed for second-order Peano arithmetic.

**Proposition 39.3.** Let $\text{PA}^{2\dagger}$ be the second-order theory containing the first two arithmetical axioms (the successor axioms) and the second-order induction axiom. Then $\leq, +$, and $\times$ are definable in $\text{PA}^{2\dagger}$.

**Proof.** To show that $\leq$ is definable, we have to find a formula $\varphi_{\leq}(x, y)$ such that $\mathcal{M} \models \varphi_{\leq}(\pi, \pi')$ iff $n \leq m$. Consider the formula

$$\psi(x, Y) \equiv Y(x) \land \forall y (Y(y) \rightarrow Y(y'))$$

Clearly, $\psi(\pi, Y)$ is satisfied by a set $Y \subseteq N$ iff $\{m : n \leq m\} \subseteq Y$, so we can take $\varphi_{\leq}(x, y) \equiv \forall Y (\psi(x, Y) \rightarrow Y(y))$.

**Corollary 39.4.** $\mathcal{M} \models \text{PA}^2$ iff $\mathcal{M} \models \text{PA}^{2\dagger}$.

**Proof.** Immediate from Proposition 39.3.

39.3 Second-order Logic is not Axiomatizable

**Theorem 39.5.** Second-order logic is undecidable.

**Proof.** A first-order sentence is valid in first-order logic iff it is valid in second-order logic, and first-order logic is undecidable.

**Theorem 39.6.** There is no sound and complete derivation system for second-order logic.
CHAPTER 39. METATHEORY OF SECOND-ORDER LOGIC

Proof. Let $\varphi$ be a sentence in the language of arithmetic. $\mathfrak{M} \models \varphi$ iff $\text{PA}^2 \models \varphi$. Let $P$ be the conjunction of the nine axioms of $\text{PA}^2$. $\text{PA}^2 \models \varphi$ iff $P \rightarrow \varphi$, i.e., $\mathfrak{M} \models P \rightarrow \varphi$. Now consider the sentence $\forall z \forall u \forall u' \forall u'' \forall L (P' \rightarrow \varphi')$ resulting by replacing $0$ by $z$, $'$ by the one-place function variable $u$, $+$ and $\times$ by the two-place function-variables $u'$ and $u''$, respectively, and $<$ by the two-place relation variable $L$ and universally quantifying. It is a valid sentence of pure second-order logic iff the original sentence was valid iff $\text{PA}^2 \models \varphi$ iff $\mathfrak{M} \models P \rightarrow \varphi$. Thus if there were a sound and complete proof system for second-order logic, we could use it to define a computable enumeration $f : \mathbb{N} \to \text{Sent}(\mathcal{L}_A)$ of the sentences true in $\mathfrak{M}$. This function would be representable in $\text{Q}$ by some first-order formula $\psi_f(x, y)$. Then the formula $\exists x \psi_f(x, y)$ would define the set of true first-order sentences of $\mathfrak{M}$, contradicting Tarski’s Theorem.

39.4 Second-order Logic is not Compact

Call a set of sentences $\Gamma$ finitely satisfiable if every one of its finite subsets is satisfiable. First-order logic has the property that if a set of sentences $\Gamma$ is finitely satisfiable, it is satisfiable. This property is called compactness. It has an equivalent version involving entailment: if $\Gamma \models \varphi$, then already $\Gamma_0 \models \varphi$ for some finite subset $\Gamma_0 \subseteq \Gamma$. In this version it is an immediate corollary of the completeness theorem: for if $\Gamma \models \varphi$, by completeness $\Gamma \vdash \varphi$. But a derivation can only make use of finitely many sentences of $\Gamma$.

Compactness is not true for second-order logic. There are sets of second-order sentences that are finitely satisfiable but not satisfiable, and that entail some $\varphi$ without a finite subset entailing $\varphi$.

Theorem 39.7. Second-order logic is not compact.

Proof. Recall that

$$\text{Inf} \equiv \exists u (\forall x \forall y (u(x) = u(y) \rightarrow x = y) \land \exists y \forall x y \neq u(x))$$

is satisfied in a structure iff its domain is infinite. Let $\varphi^{>n}$ be a sentence that asserts that the domain has at least $n$ elements, e.g.,

$$\varphi^{>n} \equiv \exists x_1 \ldots \exists x_n (x_1 \neq x_2 \land x_1 \neq x_3 \land \cdots \land x_{n-1} \neq x_n).$$

Consider the set of sentences

$$\Gamma = \{-\text{Inf}, \varphi^{>1}, \varphi^{>2}, \varphi^{>3}, \ldots \}.$$

It is finitely satisfiable, since for any finite subset $\Gamma_0 \subseteq \Gamma$ there is some $k$ so that $\varphi^{>k} \in \Gamma$ but no $\varphi^{>n} \in \Gamma$ for $n > k$. If $|\mathfrak{M}|$ has $k$ elements, $\mathfrak{M} \models \Gamma_0$. But, $\Gamma$ is not satisfiable: if $\mathfrak{M} \models -\text{Inf}, |\mathfrak{M}|$ must be finite, say, of size $k$. Then $\mathfrak{M} \not\models \varphi^{>k+1}$. $\square$
39.5. THE LÖWENHEIM-SKOLEM THEOREM FAILS FOR SECOND-ORDER LOGIC

39.5 The Löwenheim-Skolem Theorem Fails for Second-order Logic

The (Downward) Löwenheim-Skolem Theorem states that every set of sentences with an infinite model has an enumerable model. It, too, is a consequence of the completeness theorem: the proof of completeness generates a model for any consistent set of sentences, and that model is enumerable. There is also an Upward Löwenheim-Skolem Theorem, which guarantees that if a set of sentences has a denumerable model it also has a non-enumerable model. Both theorems fail in second-order logic.

Theorem 39.8. The Löwenheim-Skolem Theorem fails for second-order logic: There are sentences with infinite models but no enumerable models.

Proof. Recall that

\[ \text{Count} \equiv \exists z \exists u \forall X ((X(z) \land \forall x (X(x) \rightarrow X(u(x)))) \rightarrow \forall x X(x)) \]

is true in a structure \( \mathcal{M} \) iff \( |\mathcal{M}| \) is enumerable, so \( \neg \text{Count} \) is true in \( \mathcal{M} \) iff \( |\mathcal{M}| \) is non-enumerable. There are such structures—take any non-enumerable set as the domain, e.g., \( \varphi(\mathbb{N}) \) or \( \mathbb{R} \). So \( \neg \text{Count} \) has infinite models but no enumerable models.

Theorem 39.9. There are sentences with denumerable but no non-enumerable models.

Proof. \( \text{Count} \land \text{Inf} \) is true in \( \mathbb{N} \) but not in any structure \( \mathcal{M} \) with \( |\mathcal{M}| \) non-enumerable.

Problems

Problem 39.1. Complete the proof of Proposition 39.3.

Problem 39.2. Give an example of a set \( \Gamma \) and a sentence \( \varphi \) so that \( \Gamma \models \varphi \) but for every finite subset \( \Gamma_0 \subseteq \Gamma, \Gamma_0 \not\models \varphi. \)
Chapter 40

Second-order Logic and Set Theory

This section deals with coding powersets and the continuum in second-order logic. The results are stated but proofs have yet to be filled in. There are no problems yet—and the definitions and results themselves may have problems. Use with caution and report anything that’s false or unclear.

40.1 Introduction

Since second-order logic can quantify over subsets of the domain as well as functions, it is to be expected that some amount, at least, of set theory can be carried out in second-order logic. By “carry out,” we mean that it is possible to express set theoretic properties and statements in second-order logic, and is possible without any special, non-logical vocabulary for sets (e.g., the membership predicate symbol of set theory). For instance, we can define unions and intersections of sets and the subset relationship, but also compare the sizes of sets, and state results such as Cantor’s Theorem.

40.2 Comparing Sets

Proposition 40.1. The formula $\forall x \, (X(x) \to Y(x))$ defines the subset relation, i.e., $\mathfrak{M}, s \models \forall x \, (X(x) \to Y(x))$ iff $s(X) \subseteq s(Y)$.

Proposition 40.2. The formula $\forall x \, (X(x) \leftrightarrow Y(x))$ defines the identity relation on sets, i.e., $\mathfrak{M}, s \models \forall x \, (X(x) \leftrightarrow Y(x))$ iff $s(X) = s(Y)$.

Proposition 40.3. The formula $\exists x \, X(x)$ defines the property of being non-empty, i.e., $\mathfrak{M}, s \models \exists x \, X(x)$ iff $s(X) \neq \emptyset$. 
40.3. **CARDINALITIES OF SETS**

A set $X$ is no larger than a set $Y$, $X \preceq Y$, iff there is an injective function $f: X \to Y$. Since we can express that a function is injective, and also that its values for arguments in $X$ are in $Y$, we can also define the relation of being no larger than on subsets of the domain.

**Proposition 40.4.** The formula
\[
\exists u \left( \forall x \left( X(x) \to Y(u(x)) \right) \land \forall y \left( u(x) = u(y) \to x = y \right) \right)
\]
defines the relation of being no larger than.

Two sets are the same size, or “equinumerous,” $X \approx Y$, iff there is a bijective function $f: X \to Y$.

**Proposition 40.5.** The formula
\[
\exists u \left( \forall x \left( X(x) \to Y(u(x)) \right) \land \forall x \forall y \left( u(x) = u(y) \to x = y \right) \land \forall y \left( Y(y) \to \exists x \left( X(x) \land y = u(x) \right) \right) \right)
\]
defines the relation of being equinumerous with.

We will abbreviate these formulas, respectively, as $X \subseteq Y$, $X = Y$, $X \neq \emptyset$, $X \preceq Y$, and $X \approx Y$. (This may be slightly confusing, since we use the same notation when we speak informally about sets $X$ and $Y$—but here the notation is an abbreviation for formulas in second-order logic involving one-place relation variables $X$ and $Y$.)

**Proposition 40.6.** The sentence $\forall X \forall Y \left( \left( X \preceq Y \land Y \preceq X \right) \to X \approx Y \right)$ is valid.

*Proof.* The sentence is satisfied in a structure $\mathfrak{M}$ if, for any subsets $X \subseteq |\mathfrak{M}|$ and $Y \subseteq |\mathfrak{M}|$, if $X \preceq Y$ and $Y \preceq X$ then $X \approx Y$. But this holds for any sets $X$ and $Y$—it is the Schröder-Bernstein Theorem. $\Box$

### 40.3 Cardinalities of Sets

Just as we can express that the domain is finite or infinite, enumerable or non-enumerable, we can define the property of a subset of $|\mathfrak{M}|$ being finite or infinite, enumerable or non-enumerable.

**Proposition 40.7.** The formula $\text{Inf}(X) \equiv$
\[
\exists u \left( \forall x \forall y \left( u(x) = u(y) \to x = y \right) \land \forall y \left( X(y) \land \forall x \left( X(x) \to y \neq u(x) \right) \right) \right)
\]
is satisfied with respect to a variable assignment $s$ iff $s(X)$ is infinite.
CHAPTER 40. SECOND-ORDER LOGIC AND SET THEORY

Proposition 40.8. The formula \( \text{Count}(X) \equiv \)

\[
\exists z \exists u (X(z) \land \forall x (X(x) \rightarrow X(u(x)))) \land \\
\forall Y ((Y(z) \land \forall x (Y(x) \rightarrow Y(u(x)))) \rightarrow X = Y)
\]

is satisfied with respect to a variable assignment \( s \) iff \( s(X) \) is enumerable.

We know from Cantor’s Theorem that there are non-enumerable sets, and in fact, that there are infinitely many different levels of infinite sizes. Set theory develops an entire arithmetic of sizes of sets, and assigns infinite cardinal numbers to sets. The natural numbers serve as the cardinal numbers measuring the sizes of finite sets. The cardinality of denumerable sets is the first infinite cardinality, called \( \aleph_0 \) (“aleph-nought” or “aleph-zero”). The next infinite size is \( \aleph_1 \). It is the smallest size a set can be without being countable (i.e., of size \( \aleph_0 \)). We can define “\( X \) has size \( \aleph_0 \)” as \( \text{Aleph}_0(X) \equiv \text{Inf}(X) \land \text{Count}(X) \).

\( X \) has size \( \aleph_1 \) iff all its subsets are finite or have size \( \aleph_0 \), but is not itself of size \( \aleph_0 \). Hence we can express this by the formula \( \text{Aleph}_1(X) \equiv \forall Y (Y \subseteq X \rightarrow (\neg \text{Inf}(Y) \lor \text{Aleph}_0(Y)) \land \neg \text{Aleph}_0(X) \). Being of size \( \aleph_2 \) is defined similarly, etc.

There is one size of special interest, the so-called cardinality of the continuum. It is the size of \( \wp(\mathbb{N}) \), or, equivalently, the size of \( \mathbb{R} \). That a set is the size of the continuum can also be expressed in second-order logic, but requires a bit more work.

40.4 The Power of the Continuum

In second-order logic we can quantify over subsets of the domain, but not over sets of subsets of the domain. To do this directly, we would need third-order logic. For instance, if we wanted to state Cantor’s Theorem that there is no injective function from the power set of a set to the set itself, we might try to formulate it as “for every set \( X \), and every set \( P \), if \( P \) is the power set of \( X \), then not \( P \preccurlyeq X \)”. And to say that \( P \) is the power set of \( X \) would require formalizing that the elements of \( P \) are all and only the subsets of \( X \), so something like \( \forall Y (P(Y) \leftrightarrow Y \subseteq X) \). The problem lies in \( P(Y) \): that is not a formula of second-order logic, since only terms can be arguments to one-place relation variables like \( P \).

We can, however, simulate quantification over sets of sets, if the domain is large enough. The idea is to make use of the fact that two-place relations \( R \) relates elements of the domain to elements of the domain. Given such an \( R \), we can collect all the elements to which some \( x \) is \( R \)-related: \( \{y \in |\mathcal{M}| : R(x,y)\} \) is the set “coded by” \( x \). Conversely, if \( Z \subseteq \wp(|\mathcal{M}|) \) is some collection of subsets of \( |\mathcal{M}| \), and there are at least as many elements of \( |\mathcal{M}| \) as there are sets in \( Z \), then there is also a relation \( R \subseteq |\mathcal{M}|^2 \) such that every \( Y \in Z \) is coded by some \( x \) using \( R \).
40.4. THE POWER OF THE CONTINUUM

**Definition 40.9.** If $R \subseteq |\mathbb{M}|^2$, then $x$ R-codes $\{y \in |\mathbb{M}| : R(x, y)\}$.

If an element $x \in |\mathbb{M}|$ R-codes a set $Z \subseteq |\mathbb{M}|$, then a set $Y \subseteq |\mathbb{M}|$ codes a set of sets, namely the sets coded by the elements of $Y$. So a set $Y$ can R-code $\wp(X)$. It does so iff for every $Z \subseteq X$, some $x \in Y$ R-codes $Z$, and every $x \in Y$ R-codes a $Z \subseteq X$.

**Proposition 40.10.** The formula

$$\text{Codes}(x, R, Z) \equiv \forall y (Z(y) \leftrightarrow R(x, y))$$

expresses that $s(x)$ s(R)-codes $s(Z)$. The formula

$$\text{Pow}(Y, R, X) \equiv \forall Z (Z \subseteq X \rightarrow \exists x (Y(x) \land \text{Codes}(x, R, Z))) \land \forall x (Y(x) \rightarrow \forall Z (\text{Codes}(x, R, Z) \rightarrow Z \subseteq X))$$

expresses that $s(Y)$ s(R)-codes the power set of $s(X)$, i.e., the elements of $s(Y)$ s(R)-code exactly the subsets of $s(X)$.

With this trick, we can express statements about the power set by quantifying over the codes of subsets rather than the subsets themselves. For instance, Cantor’s Theorem can now be expressed by saying that there is no injective function from the domain of any relation that codes the power set of X to X itself.

**Proposition 40.11.** The sentence

$$\forall X \forall Y \forall R (\text{Pow}(Y, R, X) \rightarrow \neg \exists u (\forall x \forall y (u(x) = u(y) \rightarrow x = y) \land \forall x (Y(x) \rightarrow X(u(x))))$$

is valid.

The power set of a denumerable set is non-enumerable, and so its cardinality is larger than that of any denumerable set (which is $\aleph_0$). The size of $\wp(\mathbb{N})$ is called the “power of the continuum,” since it is the same size as the points on the real number line, $\mathbb{R}$. If the domain is large enough to code the power set of a denumerable set, we can express that a set is the size of the continuum by saying that it is equinumerous with any set $Y$ that codes the power set of set $X$ of size $\aleph_0$. (If the domain is not large enough, i.e., it contains no subset equinumerous with $\mathbb{R}$, then there can also be no relation that codes $\wp(X)$.)

**Proposition 40.12.** If $R \leq |\mathbb{M}|$, then the formula

$$\text{Cont}(Y) \equiv \exists X \exists R ((\aleph_0(X) \land \text{Pow}(Y, R, X)) \land \forall x \forall y ((Y(x) \land Y(y) \land \forall z R(x, z) \leftrightarrow R(y, z)) \rightarrow x = y))$$

expresses that $s(Y) \approx \mathbb{R}$. 

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Proof. Pow(Y, R, X) expresses that s(Y) s(R)-codes the power set of s(X), which Aleph_0(X) says is countable. So s(Y) is at least as large as the power of the continuum, although it may be larger (if multiple elements of s(Y) code the same subset of X). This is ruled out be the last conjunct, which requires the association between elements of s(Y) and subsets of s(Z) via s(R) to be injective. 

Proposition 40.13. |M| \approx \mathbb{R} iff

\[ M \models \exists X \exists Y \exists R (\text{Aleph}_0(X) \land \text{Pow}(Y, R, X) \land \exists \mu (\forall x \forall y (\mu(x) = \mu(y) \rightarrow x = y) \land \forall y (Y(y) \rightarrow \exists x y = \mu(x)))) \]

The Continuum Hypothesis is the statement that the size of the continuum is the first non-enumerable cardinality, i.e, that \( \mathcal{P}(\mathbb{N}) \) has size \( \aleph_1 \).

Proposition 40.14. The Continuum Hypothesis is true iff

\[ \text{CH} \equiv \forall X (\text{Aleph}_1(X) \leftrightarrow \text{Cont}(X)) \]

is valid.

Note that it isn’t true that \( \neg \text{CH} \) is valid iff the Continuum Hypothesis is false. In an enumerable domain, there are no subsets of size \( \aleph_1 \) and also no subsets of the size of the continuum, so CH is always true in an enumerable domain. However, we can give a different sentence that is valid iff the Continuum Hypothesis is false:

Proposition 40.15. The Continuum Hypothesis is false iff

\[ \text{NCH} \equiv \forall X (\text{Cont}(X) \rightarrow \exists Y (Y \subseteq X \land \neg \text{Count}(Y) \land \neg X \approx Y)) \]

is valid.
Part IX

The Lambda Calculus
CHAPTER 40. SECOND-ORDER LOGIC AND SET THEORY

This part deals with the lambda calculus. The introduction chapter is based on Jeremy Avigad’s notes; part of it is now redundant and covered in later chapters. The chapters on syntax, Church-Rosser property, and lambda definability were produced by Zesen Qian during his Mitacs summer internship. They still have to be reviewed and revised.
Chapter 41

Introduction

This chapter consists of Jeremy’s original concise notes on the lambda calculus. The sections need to be combined, and the material on lambda definability merged with the material in the separate, more detailed chapter on lambda definability.

41.1 Overview

The lambda calculus was originally designed by Alonzo Church in the early 1930s as a basis for constructive logic, and not as a model of the computable functions. But it was soon shown to be equivalent to other definitions of computability, such as the Turing computable functions and the partial recursive functions. The fact that this initially came as a small surprise makes the characterization all the more interesting.

Lambda notation is a convenient way of referring to a function directly by a symbolic expression which defines it, instead of defining a name for it. Instead of saying “let \( f \) be the function defined by \( f(x) = x + 3 \),” one can say, “let \( f \) be the function \( \lambda x. (x + 3) \).” In other words, \( \lambda x. (x + 3) \) is just a name for the function that adds three to its argument. In this expression, \( x \) is a dummy variable, or a placeholder: the same function can just as well be denoted by \( \lambda y. (y + 3) \). The notation works even with other parameters around. For example, suppose \( g(x, y) \) is a function of two variables, and \( k \) is a natural number. Then \( \lambda x. g(x, k) \) is the function which maps any \( x \) to \( g(x, k) \).

This way of defining a function from a symbolic expression is known as lambda abstraction. The flip side of lambda abstraction is application: assuming one has a function \( f \) (say, defined on the natural numbers), one can apply it to any value, like 2. In conventional notation, of course, we write \( f(2) \) for the result.
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What happens when you combine lambda abstraction with application? Then the resulting expression can be simplified, by “plugging” the applicand in for the abstracted variable. For example,

\[(\lambda x. (x + 3))(2)\]

can be simplified to 2 + 3.

Up to this point, we have done nothing but introduce new notations for conventional notions. The lambda calculus, however, represents a more radical departure from the set-theoretic viewpoint. In this framework:

1. Everything denotes a function.
2. Functions can be defined using lambda abstraction.
3. Anything can be applied to anything else.

For example, if \( F \) is a term in the lambda calculus, \( F(F) \) is always assumed to be meaningful. This liberal framework is known as the _untyped_ lambda calculus, where “untyped” means “no restriction on what can be applied to what.”

There is also a _typed_ lambda calculus, which is an important variation on the untyped version. Although in many ways the typed lambda calculus is similar to the untyped one, it is much easier to reconcile with a classical set-theoretic framework, and has some very different properties.

Research on the lambda calculus has proved to be central in theoretical computer science, and in the design of programming languages. LISP, designed by John McCarthy in the 1950s, is an early example of a language that was influenced by these ideas.

41.2 The Syntax of the Lambda Calculus

One starts with a sequence of variables \( x, y, z, \ldots \) and some constant symbols \( a, b, c, \ldots \). The set of terms is defined inductively, as follows:

1. Each variable is a term.
2. Each constant is a term.
3. If \( M \) and \( N \) are terms, so is \( (MN) \).
4. If \( M \) is a term and \( x \) is a variable, then \( (\lambda x. M) \) is a term.

The system without any constants at all is called the _pure_ lambda calculus. We’ll mainly be working in the pure \( \lambda \)-calculus, so all lower case letters will stand for variables. We use uppercase letters \( (M, N, \text{etc.}) \) to stand for terms of the \( \lambda \)-calculus.

We will follow a few notational conventions:
41.3. REDUCTION OF LAMBDA TERMS

**Convention 1.**
1. When parentheses are left out, application takes place from left to right. For example, if $M$, $N$, $P$, and $Q$ are terms, then $MNPQ$ abbreviates $(((MN)P)Q)$.

2. Again, when parentheses are left out, lambda abstraction is to be given the widest scope possible. From example, $\lambda x. MNP$ is read $(\lambda x. ((MN)P))$.

3. A lambda can be used to abstract multiple variables. For example, $\lambda xyz. M$ is short for $\lambda x. \lambda y. \lambda z. M$.

For example, $\lambda xy. xxyx\lambda z. xz$ abbreviates $\lambda x. \lambda y. (((xx)y)(xz))$.

You should memorize these conventions. They will drive you crazy at first, but you will get used to them, and after a while they will drive you less crazy than having to deal with a morass of parentheses.

Two terms that differ only in the names of the bound variables are called $\alpha$-equivalent; for example, $\lambda x. x$ and $\lambda y. y$. It will be convenient to think of these as being the “same” term; in other words, when we say that $M$ and $N$ are the same, we also mean “up to renamings of the bound variables.” Variables that are in the scope of a $\lambda$ are called “bound,” while others are called “free.” There are no free variables in the previous example; but in

$(\lambda z. yz)x$

$y$ and $x$ are free, and $z$ is bound.

### 41.3 Reduction of Lambda Terms

What can one do with lambda terms? Simplify them. If $M$ and $N$ are any lambda terms and $x$ is any variable, we can use $M[N/x]$ to denote the result of substituting $N$ for $x$ in $M$, after renaming any bound variables of $M$ that would interfere with the free variables of $N$ after the substitution. For example,

$$(\lambda w. xxw)[yyz/x] = \lambda w. (yyz)(yyz)w.$$

Alternative notations for substitution are $[N/x]M$, $[x/N]M$, and also $M[x/N]$. Beware!

Intuitively, $(\lambda x. M)N$ and $M[N/x]$ have the same meaning; the act of replacing the first term by the second is called $\beta$-contraction. $(\lambda x. M)N$ is called a redex and $M[N/x]$ its contractum. Generally, if it is possible to change a term $P$ to $P'$ by $\beta$-contraction of some subterm, we say that $P$ $\beta$-reduces to $P'$ in one step, and write $P \to P'$. If from $P$ we can obtain $P'$ with some number of one-step reductions (possibly none), then $P$ $\beta$-reduces to $P'$; in symbols, $P \to^* P'$. A
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term that cannot be $\beta$-reduced any further is called $\beta$-irreducible, or $\beta$-normal. We will say “reduces” instead of “$\beta$-reduces,” etc., when the context is clear.

Let us consider some examples.

1. We have

\[
(\lambda x. xxy)\lambda z. z \rightarrow (\lambda z. z)(\lambda z. z)y \\
\rightarrow (\lambda z. z)y \\
\rightarrow y.
\]

2. “Simplifying” a term can make it more complex:

\[
(\lambda x. xxy)(\lambda x. xxy) \rightarrow (\lambda x. xxy)(\lambda x. xxy)y \\
\rightarrow (\lambda x. xxy)(\lambda x. xxy)y \\
\rightarrow \ldots
\]

3. It can also leave a term unchanged:

\[
(\lambda x. xx)(\lambda x. xx) \rightarrow (\lambda x. xx)(\lambda x. xx).
\]

4. Also, some terms can be reduced in more than one way; for example,

\[
(\lambda x. (\lambda y. yx)z)v \rightarrow (\lambda y. yv)v
\]

by contracting the outermost application; and

\[
(\lambda x. (\lambda y. yx)z)v \rightarrow (\lambda x. zz)v
\]

by contracting the innermost one. Note, in this case, however, that both terms further reduce to the same term, $zv$.

The final outcome in the last example is not a coincidence, but rather illustrates a deep and important property of the lambda calculus, known as the “Church-Rosser property.”

41.4 The Church-Rosser Property

**Theorem 41.1.** Let $M$, $N_1$, and $N_2$ be terms, such that $M \rightarrow N_1$ and $M \rightarrow N_2$. Then there is a term $P$ such that $N_1 \rightarrow P$ and $N_2 \rightarrow P$.

**Corollary 41.2.** Suppose $M$ can be reduced to normal form. Then this normal form is unique.

**Proof.** If $M \rightarrow N_1$ and $M \rightarrow N_2$, by the previous theorem there is a term $P$ such that $N_1 \rightarrow P$ and $N_2 \rightarrow P$. If $N_1$ and $N_2$ are both in normal form, this can only happen if $N_1 \equiv P \equiv N_2$. 

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Finally, we will say that two terms \( M \) and \( N \) are \( \beta \)-equivalent, or just equivalent, if they reduce to a common term; in other words, if there is some \( P \) such that \( M \rightarrow P \) and \( N \rightarrow P \). This is written \( M \uparrow \beta N \). Using Theorem 41.1, you can check that \( \beta \) is an equivalence relation, with the additional property that for every \( M \) and \( N \), if \( M \rightarrow N \) or \( N \rightarrow M \), then \( M \uparrow \beta N \). (In fact, one can show that \( \beta \) is the smallest equivalence relation having this property.)

### 41.5 Currying

A \( \lambda \)-abstract \( \lambda x. M \) represents a function of one argument, which is quite a limitation when we want to define function accepting multiple arguments. One way to do this would be by extending the \( \lambda \)-calculus to allow the formation of pairs, triples, etc., in which case, say, a three-place function \( \lambda x. M \) would expect its argument to be a triple. However, it is more convenient to do this by Currying.

Let’s consider an example. We’ll pretend for a moment that we have a \(+\) operation in the \( \lambda \)-calculus. The addition function is 2-place, i.e., it takes two arguments. But a \( \lambda \)-abstract only gives us functions of one argument: the syntax does not allow expressions like \( \lambda (x, y). (x + y) \). However, we can consider the one-place function \( f_x(y) \) given by \( \lambda y. (x + y) \), which adds \( x \) to its single argument \( y \). Actually, this is not a single function, but a family of different functions “add \( x \),” one for each number \( x \). Now we can define another one-place function \( g \) as \( \lambda x. f_x \). Applied to argument \( x \), \( g(x) \) returns the function \( f_x \)—so its values are other functions. Now we can define another one-place function \( g \) as \( \lambda x. f_x \). Applied to argument \( x \), \( g(x) \) returns the function \( f_x \)—so its values are other functions. Now if we apply \( g \) to \( x \), and then the result to \( y \) we get: \( (g(x))(y) = f_x(y) = x + y \). In this way, the one-place function \( g \) can do the same job as the two-place addition function. “Currying” simply refers to this trick for turning two-place functions into one-place functions (whose values are one-place functions).

Here is an example properly in the syntax of the \( \lambda \)-calculus. How do we represent the function \( f(x, y) = x \)? If we want to define a function that accepts two arguments and returns the first, we can write \( \lambda x. \lambda y. x \), which literally is a function that accepts an argument \( x \) and returns the function \( \lambda y. x \). The function \( \lambda y. x \) accepts another argument \( y \), but drops it, and always returns \( x \). Let’s see what happens when we apply \( \lambda x. \lambda y. x \) to two arguments:

\[
(\lambda x. \lambda y. x)MN \rightarrow^\beta (\lambda y. M)N
\]

\[
\uparrow \rightarrow M
\]

In general, to write a function with parameters \( x_1, \ldots, x_n \) defined by some term \( N \), we can write \( \lambda x_1. \lambda x_2. \ldots \lambda x_n. N \). If we apply \( n \) arguments to it we
get:

\[(\lambda x_1. \lambda x_2. \ldots \lambda x_n. N)M_1 \ldots M_n \xrightarrow{\beta} \]
\[\xrightarrow{\beta} ((\lambda x_2. \ldots \lambda x_n. N)[M_1/x_1])M_2 \ldots M_n \]
\[\equiv (\lambda x_2. \ldots \lambda x_n. N[M_1/x_1])M_2 \ldots M_n \]
\[\vdots \]
\[\xrightarrow{\beta} P[M_1/x_1] \ldots [M_n/x_n] \]

The last line literally means substituting \(M_i\) for \(x_i\) in the body of the function definition, which is exactly what we want when applying multiple arguments to a function.

### 41.6 \(\lambda\)-Definable Arithmetical Functions

How can the lambda calculus serve as a model of computation? At first, it is not even clear how to make sense of this statement. To talk about computability on the natural numbers, we need to find a suitable representation for such numbers. Here is one that works surprisingly well.

**Definition 41.3.** For each natural number \(n\), define the Church numeral \(\overline{n}\) to be the lambda term \(\lambda x. \lambda y. (x(x(\ldots x(y))))\), where there are \(n\) \(x\)'s in all.

The terms \(\overline{n}\) are “iterators”: on input \(f\), \(\overline{n}\) returns the function mapping \(y\) to \(f^n(y)\). Note that each numeral is normal. We can now say what it means for a lambda term to “compute” a function on the natural numbers.

**Definition 41.4.** Let \(f(x_0, \ldots, x_{k-1})\) be an \(n\)-ary partial function from \(\mathbb{N}\) to \(\mathbb{N}\). We say a \(\lambda\)-term \(F\) \(\lambda\)-defines \(f\) iff for every sequence of natural numbers \(n_0, \ldots, n_{k-1}\),

\[F \overline{n_0} \overline{n_1} \ldots \overline{n_{k-1}} \xrightarrow{\beta} f(n_0, n_1, \ldots, n_{k-1}) \]

if \(f(n_0, \ldots, n_{k-1})\) is defined, and \(F, \overline{n_0} \overline{n_1} \ldots \overline{n_{k-1}}\) has no normal form otherwise.

**Theorem 41.5.** A function \(f\) is a partial computable function if and only if it is \(\lambda\)-defined by a lambda term.

This theorem is somewhat striking. As a model of computation, the lambda calculus is a rather simple calculus; the only operations are lambda abstraction and application! From these meager resources, however, it is possible to implement any computational procedure.
41.7 \(\lambda\)-DEFINABLE FUNCTIONS ARE COMPUTABLE

41.7 \(\lambda\)-Definable Functions are Computable

**Theorem 41.6.** If a partial function \(f\) is \(\lambda\)-defined by a lambda term, it is computable.

**Proof.** Suppose a function \(f\) is \(\lambda\)-defined by a lambda term \(X\). Let us describe an informal procedure to compute \(f\). On input \(m_0, \ldots, m_{n-1}\), write down the term \(Xm_0 \ldots m_{n-1}\). Build a tree, first writing down all the one-step reductions of the original term; below that, write all the one-step reductions of those (i.e., the two-step reductions of the original term); and keep going. If you ever reach a numeral, return that as the answer; otherwise, the function is undefined.

An appeal to Church’s thesis tells us that this function is computable. A better way to prove the theorem would be to give a recursive description of this search procedure. For example, one could define a sequence primitive recursive functions and relations, “IsASubterm,” “Substitute,” “ReducesToInOneStep,” “ReductionSequence,” “Numeral,” etc. The partial recursive procedure for computing \(f(m_0, \ldots, m_{n-1})\) is then to search for a sequence of one-step reductions starting with \(Xm_0 \ldots m_{n-1}\) and ending with a numeral, and return the number corresponding to that numeral. The details are long and tedious but otherwise routine. \(\square\)

41.8 Computable Functions are \(\lambda\)-Definable

**Theorem 41.7.** Every computable partial function is \(\lambda\)-definable.

**Proof.** We need to show that every partial computable function \(f\) is \(\lambda\)-defined by a lambda term \(F\). By Kleene’s normal form theorem, it suffices to show that every primitive recursive function is \(\lambda\)-defined by a lambda term, and then that the functions \(\lambda\)-definable are closed under suitable compositions and unbounded search. To show that every primitive recursive function is \(\lambda\)-defined by a lambda term, it suffices to show that the initial functions are \(\lambda\)-definable, and that the partial functions that are \(\lambda\)-definable are closed under composition, primitive recursion, and unbounded search. \(\square\)

We will use a more conventional notation to make the rest of the proof more readable. For example, we will write \(M(x, y, z)\) instead of \(Mxyz\). While this is suggestive, you should remember that terms in the untyped lambda calculus do not have associated arities; so, for the same term \(M\), it makes just as much sense to write \(M(x, y)\) and \(M(x, y, z, w)\). But using this notation indicates that we are treating \(M\) as a function of three variables, and helps make the intentions behind the definitions clearer. In a similar way, we will say “define \(M\) by \(M(x, y, z) = \ldots\)” instead of “define \(M\) by \(M = \lambda x. \lambda y. \lambda z. \ldots\)”
41.9 The Basic Primitive Recursive Functions are $\lambda$-Definable

**Lemma 41.8.** The functions zero, succ, and $P^n_i$ are $\lambda$-definable.

**Proof.** zero is just $\lambda x. \lambda y. y$.

The successor function succ, is defined by $\text{Succ}(u) = \lambda x. \lambda y. x(uxy)$. You should think about why this works; for each numeral $\overline{n}$, thought of as an iterator, and each function $f$, $\text{Succ}(\overline{n}, f)$ is a function that, on input $y$, applies $f$ $n$ times starting with $y$, and then applies it once more.

There is nothing to say about projections: $\text{Proj}_n^m(x_0, \ldots, x_{n-1}) = x_i$. In other words, by our conventions, $\text{Proj}_n^m$ is the lambda term $\lambda x_0. \ldots. \lambda x_{n-1}. x_i$.

41.10 The $\lambda$-Definable Functions are Closed under Composition

**Lemma 41.9.** The $\lambda$-definable functions are closed under composition.

**Proof.** Suppose $f$ is defined by composition from $h, g_0, \ldots, g_{k-1}$. Assuming $h, g_0, \ldots, g_{k-1}$ are $\lambda$-defined by $H, G_0, \ldots, G_{k-1}$, respectively, we need to find a term $F$ that $\lambda$-defines $f$. But we can simply define $F$ by

$$F(x_0, \ldots, x_{l-1}) = H(G_0(x_0, \ldots, x_{l-1}), \ldots, G_{k-1}(x_0, \ldots, x_{l-1})).$$

In other words, the language of the lambda calculus is well suited to represent composition.

41.11 $\lambda$-Definable Functions are Closed under Primitive Recursion

When it comes to primitive recursion, we finally need to do some work. We will have to proceed in stages. As before, on the assumption that we already have terms $G$ and $H$ that $\lambda$-define functions $g$ and $h$, respectively, we want a term $H$ that $\lambda$-defines the function $f$ defined by

$$f(0, \overline{z}) = g(\overline{z})$$
$$f(x + 1, \overline{z}) = h(z, f(x, \overline{z}), \overline{z}).$$

So, in general, given lambda terms $G'$ and $H'$, it suffices to find a term $F$ such that

$$F(\overline{0}, \overline{z}) \equiv G(\overline{z})$$
$$F(\overline{n + 1}, \overline{z}) \equiv H(\overline{n}, F(\overline{n}, \overline{z}), \overline{z})$$

for every natural number $n$; the fact that $G'$ and $H'$ $\lambda$-define $g$ and $h$ means that whenever we plug in numerals $\overline{m}$ for $\overline{z}$, $F(\overline{n + 1}, \overline{m})$ will normalize to the right answer.
41.11. **λ-DEFINABLE FUNCTIONS ARE CLOSED UNDER PRIMITIVE RECURSION**

But for this, it suffices to find a term $F$ satisfying

\[
F(\overline{0}) \equiv G \\
F(\overline{n+1}) \equiv H(\overline{n}, F(\overline{n}))
\]

for every natural number $n$, where

\[
G = \lambda \overline{z}. G'(\overline{z}) \text{ and } \\
H(u, v) = \lambda \overline{z}. H'(u, v(u, \overline{z}), \overline{z}).
\]

In other words, with lambda trickery, we can avoid having to worry about the extra parameters $\overline{z}$—they just get absorbed in the lambda notation.

Before we define the term $F$, we need a mechanism for handling ordered pairs. This is provided by the next lemma.

**Lemma 41.10.** There is a lambda term $D$ such that for each pair of lambda terms $M$ and $N$, $D(M, N)(\overline{0}) \rightarrow M$ and $D(M, N)(\overline{1}) \rightarrow N$.

**Proof.** First, define the lambda term $K$ by

\[
K(y) = \lambda x. y.
\]

In other words, $K$ is the term $\lambda y. \lambda x. y$. Looking at it differently, for every $M$, $K(M)$ is a constant function that returns $M$ on any input.

Now define $D(x, y, z)$ by $D(x, y, z) = z(K(y))x$. Then we have

\[
D(M, N, \overline{0}) \rightarrow \overline{0}(K(N))M \rightarrow M \text{ and } \\
D(M, N, \overline{1}) \rightarrow \overline{1}(K(N))M \rightarrow K(N)M \rightarrow N,
\]

as required. \(\square\)

The idea is that $D(M, N)$ represents the pair $\langle M, N \rangle$, and if $P$ is assumed to represent such a pair, $P(\overline{0})$ and $P(\overline{1})$ represent the left and right projections, $(P)_0$ and $(P)_1$. We will use the latter notations.

**Lemma 41.11.** The $\lambda$-definable functions are closed under primitive recursion.

**Proof.** We need to show that given any terms, $G$ and $H$, we can find a term $F$ such that

\[
F(\overline{0}) \equiv G \\
F(\overline{n+1}) \equiv H(\overline{n}, F(\overline{n}))
\]

for every natural number $n$. The idea is roughly to compute sequences of pairs

$\langle \overline{0}, F(\overline{0}) \rangle, \langle \overline{1}, F(\overline{1}) \rangle, \ldots,$
using numerals as iterators. Notice that the first pair is just \( \langle 0, G \rangle \). Given a pair \( \langle \bar{\pi}, F(\bar{\pi}) \rangle \), the next pair, \( \langle n + 1, F(n + 1) \rangle \) is supposed to be equivalent to \( \langle n + 1, H(\bar{\pi}, F(\bar{\pi})) \rangle \). We will design a lambda term \( T \) that makes this one-step transition.

The details are as follows. Define \( T(u) \) by
\[
T(u) = \langle S((u)_0), H((u)_0, (u)_1) \rangle.
\]
Now it is easy to verify that for any number \( n \),
\[
T(\langle n, M \rangle) \rightarrow \rightarrow \langle n + 1, H(\bar{\pi}, M) \rangle.
\]
As suggested above, given \( G \) and \( H \), define \( F(u) \) by
\[
F(u) = (u(T, \langle 0, G \rangle))_1.
\]
In other words, on input \( n \), \( F \) iterates \( T \) \( n \) times on \( (\langle 0, G \rangle) \), and then returns the second component. To start with, we have
1. \( \bar{G}(T, \langle 0, G \rangle) \equiv \langle 0, G \rangle \)
2. \( F(\bar{G}) \equiv G \)

By induction on \( n \), we can show that for each natural number one has the following:
1. \( n + 1(T, (\langle 0, G \rangle)) \equiv \langle n + 1, F(n + 1) \rangle \)
2. \( F(n + 1) \equiv H(\bar{G}, F(\bar{G})) \)

For the second clause, we have
\[
F(n + 1) \rightarrow \rightarrow (n + 1(T, (\langle 0, G \rangle)))_1
\equiv (T((\bar{G}, F(\bar{G})))_1)
\equiv (T(\bar{G}, F(\bar{G})))_1
\equiv (\langle n + 1, H(\bar{G}, F(\bar{G})) \rangle)_1
\equiv H(\bar{G}, F(\bar{G})).
\]
Here we have used the induction hypothesis on the second-to-last line. For the first clause, we have
\[
\overline{n + 1}(T, (\langle 0, G \rangle) \equiv T(\bar{G}(T, (\langle 0, G \rangle)))
\equiv T((\bar{G}, F(\bar{G})))
\equiv (\langle n + 1, H(\bar{G}, F(\bar{G})) \rangle)
\equiv (\overline{n + 1}, F(n + 1)).
\]
Here we have used the second clause in the last line. So we have shown \( F(\bar{G}) \equiv G \) and, for every \( n \), \( F(n + 1) \equiv H(\bar{G}, F(\bar{G})) \), which is exactly what we needed. \( \square \)
41.12. FIXED-POINT COMBINATORS

41.12 Fixed-Point Combinators

Suppose you have a lambda term \( g \), and you want another term \( k \) with the property that \( k \) is \( \beta \)-equivalent to \( gk \). Define terms

\[
\text{diag}(x) = xx
\]

and

\[
l(x) = g(\text{diag}(x))
\]

using our notational conventions; in other words, \( l \) is the term \( \lambda x.g(xx) \). Let \( k \) be the term \( ll \). Then we have

\[
k = (\lambda x.g(xx))(\lambda x.g(xx))
\rightarrow g((\lambda x.g(xx))(\lambda x.g(xx)))
= gk.
\]

If one takes

\[
Y = \lambda g. ((\lambda x.g(xx))(\lambda x.g(xx)))
\]

then \( Yg \) and \( g(Yg) \) reduce to a common term; so \( Yg \equiv g(Yg) \). This is known as “Curry’s combinator.” If instead one takes

\[
Y = (\lambda x.g(xx))(\lambda x.g(xx))
\]

then in fact \( Yg \) reduces to \( g(Yg) \), which is a stronger statement. This latter version of \( Y \) is known as “Turing’s combinator.”

41.13 The \( \lambda \)-Definable Functions are Closed under Minimization

Lemma 41.12. Suppose \( f(x,y) \) is primitive recursive. Let \( g \) be defined by

\[
g(x) \simeq \mu y \ f(x,y).
\]

Then \( g \) is \( \lambda \)-definable.

Proof. The idea is roughly as follows. Given \( x \), we will use the fixed-point lambda term \( Y \) to define a function \( h_x(n) \) which searches for a \( y \) starting at \( n \); then \( g(x) \) is just \( h_x(0) \). The function \( h_x \) can be expressed as the solution of a fixed-point equation:

\[
h_x(n) \simeq \begin{cases} 
  n & \text{if } f(x,n) = 0 \\
  h_x(n+1) & \text{otherwise.}
\end{cases}
\]

Here are the details. Since \( f \) is primitive recursive, it is \( \lambda \)-defined by some term \( F \). Remember that we also have a lambda term \( D \), such that \( D(M,N,0) \rightarrow \)

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$M$ and $D(M, N, \bar{1}) \rightarrow N$. Fixing $x$ for the moment, to $\lambda$-define $h_x$ we want to find a term $H$ (depending on $x$) satisfying

\[ H(\bar{n}) \equiv D(\bar{n}, H(S(\bar{n})), F(x, \bar{n})). \]

We can do this using the fixed-point term $Y$. First, let $U$ be the term

\[ \lambda h. \lambda z. D(z, (h(Sz))), F(x, z), \]

and then let $H$ be the term $YU$. Notice that the only free variable in $H$ is $x$. Let us show that $H$ satisfies the equation above.

By the definition of $Y$, we have

\[ H = YU \equiv U(YU) = U(H). \]

In particular, for each natural number $n$, we have

\[ H(\bar{n}) \equiv U(H, \bar{n}) \rightarrow D(\bar{n}, H(S(\bar{n})), F(x, \bar{n})), \]

as required. Notice that if you substitute a numeral $\bar{m}$ for $x$ in the last line, the expression reduces to $\bar{n}$ if $F(\bar{m}, \bar{n})$ reduces to $\overline{0}$, and it reduces to $H(S(\bar{n}))$ if $F(\bar{m}, \bar{n})$ reduces to any other numeral.

To finish off the proof, let $G$ be $\lambda x. H(\bar{0})$. Then $G \lambda$-defines $g$; in other words, for every $m$, $G(\bar{m})$ reduces to $\overline{g(m)}$, if $g(m)$ is defined, and has no normal form otherwise. \qed
Chapter 42

Syntax

42.1 Terms

The terms of the lambda calculus are built up inductively from an infinite supply of variables \(v_0, v_1, \ldots\), the symbol “\(\lambda\)”, and parentheses. We will use \(x, y, z, \ldots\) to designate variables, and \(M, N, P, \ldots\) to designate terms.

Definition 42.1 (Terms). The set of terms of the lambda calculus is defined inductively by:

1. If \(x\) is a variable, then \(x\) is a term.
2. If \(x\) is a variable and \(M\) is a term, then \((\lambda x. M)\) is a term.
3. If both \(M\) and \(N\) are terms, then \((MN)\) is a term.

If a term \((\lambda x. M)\) is formed according to (2) we say it is the result of an abstraction, and the \(x\) in \(\lambda x\) is called a parameter. A term \((MN)\) formed according to (3) is the result of an application.

The terms defined above are fully parenthesized. This can get rather cumbersome, as the term \((\lambda x. (((\lambda x. x)(\lambda x. (xx))))))\) demonstrates. We will introduce conventions for avoiding parentheses. However, the official definition makes it easy to determine how a term is constructed according to Definition 42.1. For example, the last step of forming the term \((\lambda x. (((\lambda x. x)(\lambda x. (xx))))))\) must be abstraction where the parameter is \(x\). It results by abstraction from the term \((((\lambda x. x)(\lambda x. (xx))))\), which is an application of two terms. Each of these two terms is the result of an abstraction, and so on.

42.2 Unique Readability

We may wonder if for each term there is a unique way of forming it, and there is. For each lambda term there is only one way to construct and interpret it. In
the following discussion, a formation is the procedure of constructing a term using the formation rules (one or several times) of Definition 42.1.

Lemma 42.2. A term starts with either a variable or a parenthesis.

Proof. Something counts as a term only if it is constructed according to Definition 42.1. If it is the result of (1), it must be a variable. If it is the result of (2) or (3), it starts with a parenthesis.

Lemma 42.3. The result of an application starts with either two parentheses or a parenthesis and a variable.

Proof. If $M$ is the result of an application, it is of the form $(PQ)$, so it begins with a parenthesis. Since $P$ is a term, by Lemma 42.2, it begins either with a parenthesis or a variable.

Lemma 42.4. No proper initial part of a term is itself a term.

Proposition 42.5 (Unique Readability). There is a unique formation for each term. In other words, if a term $M$ is formed by a formation, then it is the only formation that can form this term.

Proof. We prove this by induction on the formation of terms.

1. $M$ is of the form $x$, where $x$ is some variable. Since the results of abstractions and applications always start with parentheses, they cannot have been used to construct $M$; Thus, the formation of $M$ must be a single step of Definition 42.1(1).

2. $M$ is of the form $(\lambda x. N)$, where $x$ is some variable and $N$ is a term. It could not have been constructed according to Definition 42.1(1), because it is not a single variable. It is not the result of an application, by Lemma 42.3. Thus $M$ can only be the result of an abstraction on $N$. By inductive hypothesis we know that formation of $N$ is itself unique.

3. $M$ is of the form $(PQ)$, where $P$ and $Q$ are terms. Since it starts with a parentheses, it cannot also be constructed by Definition 42.1(1). By Lemma 42.2, $P$ cannot begin with $\lambda$, so $(PQ)$ cannot be the result of an abstraction. Now suppose there were another way of constructing $M$ by application, e.g., it is also of the form $(P'Q')$. Then $P$ is a proper initial segment of $P'$ (or vice versa), and this is impossible by Lemma 42.4. So $P$ and $Q$ are uniquely determined, and by inductive hypothesis we know that formations of $P$ and $Q$ is unique.

A more readable paraphrase of the above proposition is as follows:

Proposition 42.6. A term $M$ can only be one of the following forms:
42.3. **ABBREVIATED SYNTAX**

1. \( x \), where \( x \) is a variable uniquely determined by \( M \).
2. \( (\lambda x. N) \), where \( x \) is a variable and \( N \) is another term, both of which is uniquely determined by \( M \).
3. \( (PQ) \), where \( P \) and \( Q \) are two terms uniquely determined by \( M \).

### 42.3 Abbreviated Syntax

Terms as defined in Definition 42.1 are sometimes cumbersome to write, so it is useful to introduce a more concise syntax. We must of course be careful to make sure that the terms in the concise notation also are uniquely readable. One widely used version called abbreviated terms is as follows.

1. When parentheses are left out, application takes place from left to right. For example, if \( M, N, P, \) and \( Q \) are terms, then \( MNPQ \) abbreviates \(((MN)P)Q)\).
2. Again, when parentheses are left out, lambda abstraction is given the widest scope possible. From example, \( \lambda x. MNP \) is read as \( (\lambda x. MNP) \).
3. A lambda can be used to abstract multiple variables. For example, \( \lambda xyz. M \) is short for \( \lambda x. \lambda y. \lambda z. M \).

For example,

\[ \lambda xy. xyyx\lambda z. xz \]

abbreviates

\[ (\lambda x. (\lambda y. (((xx)y)x)(\lambda z. (xz)))) \].

### 42.4 Free Variables

Lambda calculus is about functions, and lambda abstraction is how functions arise. Intuitively, \( \lambda x. M \) is the function with values given by \( M \) when the argument to the function is assigned to \( x \). But not every occurrence of \( x \) in \( M \) is relevant: if \( M \) contains another abstract \( \lambda x. N \) then the occurrences of \( x \) in \( N \) are relevant to \( \lambda x. N \) but not to \( \lambda x. M \). So, a lambda abstract \( \lambda x \) inside \( \lambda x. M \) binds those occurrences of \( x \) in \( M \) that are not already bound by another lambda abstract—the free occurrences of \( x \) in \( M \).

**Definition 42.7 (Scope).** If \( \lambda x. M \) occurs inside a term \( N \), then the corresponding occurrence of \( N \) is the scope of the \( \lambda x \).

**Definition 42.8 (Free and bound occurrence).** An occurrence of variable \( x \) in a term \( M \) is free if it is not in the scope of a \( \lambda x \), and bound otherwise. An occurrence of a variable \( x \) in \( \lambda x. M \) is bound by the initial \( \lambda x \) iff the occurrence of \( x \) in \( M \) is free.
Example 42.9. In $\lambda x. xy$, both $x$ and $y$ are in the scope of $\lambda x$, so $x$ is bound by $\lambda x$. Since $y$ is not in the scope of any $\lambda y$, it is free. In $\lambda x. xx$, both occurrences of $x$ are bound by $\lambda x$, since both are free in $xx$. In $((\lambda x. xx)x)$, the last occurrence of $x$ is free, since it is not in the scope of a $\lambda x$. In $\lambda x. (\lambda x. x)x$, the scope of the first $\lambda x$ is $(\lambda x. x)x$ and the scope of the second $\lambda x$ is the second-to-last occurrence of $x$. In $(\lambda x. x)x$, the last occurrence of $x$ is free, and the second-to-last is bound. Thus, the second-to-last occurrence of $x$ in $\lambda x. (\lambda x. x)x$ is bound by the second $\lambda x$, and the last occurrence by the first $\lambda x$.

For a term $P$, we can check all variable occurrences in it and get a set of free variables. This set is denoted by $\text{FV}(P)$ with a natural definition as follows:

Definition 42.10 (Free variables of a term). The set of free variables of a term is defined inductively by:

1. $\text{FV}(x) = \{x\}$
2. $\text{FV}(\lambda x. N) = \text{FV}(N) \setminus \{x\}$
3. $\text{FV}(PQ) = \text{FV}(P) \cup \text{FV}(Q)$

A free variable is like a reference to the outside world (the environment), and a term containing free variables can be seen as a partially specified term, since its behaviour depends on how we set up the environment. For example, in the term $\lambda x. fx$, which accepts an argument $x$ and returns $f$ of that argument, the variable $f$ is free. This value of the term is dependent on the environment it is in, in particular the value of $f$ in that environment.

If we apply abstraction to this term, we get $\lambda f. \lambda x. fx$. This term is no longer dependent on the environment variable $f$, because it now designates a function that accepts two arguments and returns the result of applying the first to the second. Changing $f$ in the environment won’t have any effect on the behavior of this term, as the term will only use whatever is passed as an argument, and not the value of $f$ in the environment.

Definition 42.11 (Closed term, combinator). A term with no free variables is called a closed term, or a combinator.

Lemma 42.12. 1. If $y \neq x$, then $y \in \text{FV}(\lambda x. N)$ iff $y \in \text{FV}(N)$.

2. $y \in \text{FV}(PQ)$ iff $y \in \text{FV}(P)$ or $y \in \text{FV}(Q)$.

Proof. Exercise.
42.5 Substitution

Free variables are references to environment variables, thus it makes sense to actually use a specific value in the place of a free variable. For example, we may want to replace \( f \) in \( \lambda x. f x \) with a specific term, like the identity function \( \lambda y. y \). This results in \( \lambda x. (\lambda y. y) x \). The process of replacing free variables with lambda terms is called substitution.

Definition 42.13 (Substitution). The substitution of a term \( N \) for a variable \( x \) in a term \( M \), \( M[N/x] \), is defined inductively by:

1. \( x[N/x] = N \).
2. \( y[N/x] = y \) if \( x \neq y \).
3. \( PQ[N/x] = (P[N/x])(Q[N/x]) \).
4. \( (\lambda y. P)[N/x] = \lambda y. P[N/x] \), if \( x \neq y \) and \( y \notin \text{FV}(N) \), otherwise undefined.

In Definition 42.13(4), we require \( x \neq y \) because we don’t want to replace bound occurrences of the variable \( x \) in \( M \) by \( N \). For example, if we compute the substitution \( \lambda x. x[y/x] \), the result should not be \( \lambda x. y \) but simply \( \lambda x. x \).

When substituting \( N \) for \( x \) in \( \lambda y. P \), we also require that \( y \notin \text{FV}(N) \). For example, we cannot substitute \( y \) for \( x \) in \( \lambda y. x \), i.e., \( \lambda y. x[y/x] \), because it would result in \( \lambda y. y \), a term that stands for the function that accepts an argument and returns it directly. But the term \( \lambda y. x \) stands for a function that always returns the term \( x \) (or whatever \( x \) refers to), So the result we actually want is a function that accepts an argument, drop it, and returns the environment variable \( y \). To do this properly, we would first have to “rename” the bound variable \( y \).

Theorem 42.14. If \( x \notin \text{FV}(M) \), then \( \text{FV}(M[N/x]) = \text{FV}(M) \), if the left-hand side is defined.

Proof. By induction on the formation of \( M \).

1. \( M \) is a variable: exercise.
2. \( M \) is of the form \( (PQ) \): exercise.
3. \( M \) is of the form \( \lambda y. P \), and since \( \lambda y. P[N/x] \) is defined, it has to be \( \lambda y. P[N/x] \). Then \( P[N/x] \) has to be defined; also, \( x \neq y \) and \( x \notin \text{FV}(Q) \).
Then:

\[ \text{FV}(\lambda y, P[N/x]) = \]
\[ = \text{FV}(\lambda y, P[N/x]) \quad \text{by (4)} \]
\[ = \text{FV}(P[N/x]) \setminus \{y\} \quad \text{by Definition 42.10(2)} \]
\[ = \text{FV}(P) \setminus \{y\} \quad \text{by inductive hypothesis} \]
\[ = \text{FV}(\lambda y, P) \quad \text{by Definition 42.10(2)} \]

**Theorem 42.15.** If \( x \in \text{FV}(M) \), then \( \text{FV}(M[N/x]) = (\text{FV}(M) \setminus \{x\}) \cup \text{FV}(N) \), provided the left hand is defined.

**Proof.** By induction on the formation of \( M \).

1. \( M \) is a variable: exercise.

2. \( M \) is of the form \( PQ \): Since \( (PQ)[N/y] \) is defined, it has to be \( (P[N/x])(Q[N/x]) \) with both substitution defined. Also, since \( x \in \text{FV}(PQ) \), either \( x \in \text{FV}(P) \) or \( x \in \text{FV}(Q) \) or both. The rest is left as an exercise.

3. \( M \) is of the form \( \lambda y. P \). Since \( \lambda y. P[N/x] \) is defined, it has to be \( \lambda y. P[N/x] \), with \( P[N/x] \) defined, \( x \neq y \) and \( y \notin \text{FV}(N) \); also, since \( y \in \text{FV}(\lambda x. P) \), we have \( y \in \text{FV}(P) \) too. Now:

\[ \text{FV}((\lambda y. P)[N/x]) = \]
\[ = \text{FV}(\lambda y. P[N/x]) \]
\[ = \text{FV}(P[N/x]) \setminus \{y\} \]
\[ = (\text{FV}(P) \setminus \{y\}) \cup (\text{FV}(N) \setminus \{x\}) \quad \text{by inductive hypothesis} \]
\[ = (\text{FV}(P) \setminus \{x, y\}) \cup \text{FV}(N) \quad x \notin \text{FV}(N) \]
\[ = (\text{FV}(\lambda y. P) \setminus \{x\}) \cup \text{FV}(N) \]

**Theorem 42.16.** \( x \notin \text{FV}(M[N/x]) \), if the right-hand side is defined and \( x \notin \text{FV}(N) \).

**Proof.** Exercise.

**Theorem 42.17.** If \( M[y/x] \) is defined and \( y \notin \text{FV}(M) \), then \( M[y/x][x/y] = M \).

**Proof.** By induction on the formation of \( M \).

1. \( M \) is a variable \( z \): Exercise.
42.6. $\alpha$-CONVERSION

2. $M$ is of the form $(PQ)$. Then:

$$
(PQ)[y/x][x/y] = ((P[y/x])(Q[y/x]))[x/y]
= (P[y/x][x/y])(Q[y/x][x/y])
= (PQ) \text{ by inductive hypothesis}
$$

3. $M$ is of the form $\lambda z. N$. Because $\lambda z. N[y/x]$ is defined, we know that $z \neq y$. So:

$$
(\lambda z. N)[y/x][x/y]
= (\lambda z. N[y/x])[x/y]
= \lambda z. N[y/x][x/y]
= \lambda z. N \text{ by inductive hypothesis}
$$

42.6 $\alpha$-Conversion

What is the relation between $\lambda x. x$ and $\lambda y. y$? They both represent the identity function. They are, of course, syntactically different terms. They differ only in the name of the bound variable, and one is the result of “renaming” the bound variable in the other. This is called $\alpha$-conversion.

Definition 42.18 (Change of bound variable, $\stackrel{\alpha}{\rightarrow}$). If a term $M$ contains an occurrence of $\lambda x. N$, $y \notin \text{FV}(N)$, and $N[y/x]$ is defined, then replacing this occurrence by $\lambda y. N[y/x]$ resulting in $M'$ is called a change of bound variable, written as $M \stackrel{\alpha}{\rightarrow} M'$.

Definition 42.19 (Compatibility of relation). A relation $R$ on terms is said to be compatible if it satisfies following conditions:

1. If $RNN'$ then $R\lambda x. N\lambda x. N'$
2. If $RPP'$ then $R(PQ)(P'Q)$
3. If $RQQ'$ then $R(PQ)(PQ')$

Thus let’s rephrase the definition:

Definition 42.20 (Change of bound variable, $\stackrel{\alpha}{\rightarrow}$). Change of bound variable ($\stackrel{\alpha}{\rightarrow}$) is the smallest compatible relation on terms satisfying following condition:

$\lambda x. N \stackrel{\alpha}{\rightarrow} \lambda y. N[y/x]$ if $x \neq y$, $y \notin \text{FV}(N)$ and $N[y/x]$ is defined
“Smallest” here means the relation contains only pairs that are required by compatibility and the additional condition, and nothing else. Thus this relation can also be defined as follows:

**Definition 42.21 (Change of bound variable, \( \alpha \rightarrow \)).** Change of bound variable \((\alpha \rightarrow)\) is inductively defined as follows:

1. If \( N \xrightarrow{\alpha} N' \) then \( \lambda x. N \xrightarrow{\alpha} \lambda x. N' \)
2. If \( P \xrightarrow{\alpha} P' \) then \((PQ) \xrightarrow{\alpha} (P'Q)\)
3. If \( Q \xrightarrow{\alpha} Q' \) then \((PQ) \xrightarrow{\alpha} (PQ')\)
4. If \( x \neq y, y \not\in \mathrm{FV}(N) \) and \( N[y/x] \) is defined, then \( \lambda x. N \xrightarrow{\alpha} \lambda y. N[y/x] \).

The definitions are equivalent, but we leave the proof as an exercise. From now on we will use the inductive definition.

**Definition 42.22 (\( \alpha \)-conversion, \( \alpha \rightarrow \rightarrow \)).** \( \alpha \)-conversion \((\alpha \rightarrow \rightarrow)\) is the smallest reflexive and transitive relation on terms containing \( \alpha \rightarrow \).

As above, “smallest” means the relation only contains pairs required by transitivity, and \( \alpha \rightarrow \), which leads to the following equivalent definition:

**Definition 42.23 (\( \alpha \)-conversion, \( \alpha \rightarrow \rightarrow \)).** \( \alpha \)-conversion \((\alpha \rightarrow \rightarrow)\) is inductively defined as follows:

1. If \( P \xrightarrow{\alpha} Q \) and \( Q \xrightarrow{\alpha} R \), then \( P \xrightarrow{\alpha} R \).
2. If \( P \xrightarrow{\alpha} Q \), then \( P \xrightarrow{\alpha} Q \).
3. \( P \xrightarrow{\alpha} P \).

**Example 42.24.** \( \lambda x. fx \) \( \alpha \)-converts to \( \lambda y. fy \), and conversely. Informally speaking, they are both functions that accept an argument and return \( f \) of that argument, referring to the environment variable \( f \).

\( \lambda x. fx \) does not \( \alpha \)-convert to \( \lambda x. gx \). Informally speaking, they refer to the environment variables \( f \) and \( g \) respectively, and this makes them different functions: they behave differently in environments where \( f \) and \( g \) are different.

**Lemma 42.25.** If \( P \xrightarrow{\alpha} Q \) then \( \mathrm{FV}(P) = \mathrm{FV}(Q) \).

**Proof.** By induction on the derivation of \( P \xrightarrow{\alpha} Q \).

1. If the last rule is (4), then \( P \) is of the form \( \lambda x. N \) and \( Q \) of the form \( \lambda y. N[y/x] \), with \( x \neq y, y \not\in \mathrm{FV}(N) \) and \( N[y/x] \) defined. We distinguish cases according to whether \( x \in \mathrm{FV}(N) \):
42.6. $\alpha$-CONVERSION

a) If $x \in FV(N)$, then:

$$FV(\lambda y. N[y/x]) = FV(N[y/x] \setminus \{y\})$$

$$= ((FV(N) \setminus \{x\}) \cup \{y\}) \setminus \{y\} \quad \text{by Theorem 42.15}$$

$$= FV(N) \setminus \{x\}$$

$$= FV(\lambda x. N)$$

b) If $x \notin FV(N)$, then:

$$FV(\lambda y. N[y/x]) = FVN[y/x] \setminus \{y\}$$

$$= FV(N) \setminus \{x\} \quad \text{by Theorem 42.14}$$

$$= FV(\lambda x. N).$$

2. The other three cases are left as exercises. $\square$

Lemma 42.26. If $P \xrightarrow{\alpha} Q$ then $Q \xrightarrow{\alpha} P$.

Proof. Induction on the derivation of $P \xrightarrow{\alpha} Q$.

1. If the last rule is (4), then $P$ is of the form $\lambda x. N$ and $Q$ of the form $\lambda y. N[y/x]$, where $x \neq y$, $y \notin FV(N)$ and $N[y/x]$ defined. First, we have $y \notin FV(N[y/x])$ by Theorem 42.16. By Theorem 42.17 we have that $N[y/x][x/y]$ is not only defined, but also equal to $N$. Then by (4), we have $\lambda y. N[y/x] \xrightarrow{\alpha} \lambda x. N[y/x][x/y] = \lambda x. N$. $\square$

Theorem 42.27. $\alpha$-Conversion is an equivalence relation on terms, i.e., it is reflexive, symmetric, and transitive.

Proof. 1. For each term $M$, $M$ can be changed to $M$ by zero changes of bound variables.

2. If $P$ is $\alpha$-converts to $Q$ by a series of changes of bound variables, then from $Q$ we can just inverse these changes (by Lemma 42.26) in opposite order to obtain $P$.

3. If $P$ $\alpha$-converts to $Q$ by a series of changes of bound variables, and $Q$ to $R$ by another series, then we can change $P$ to $R$ by first applying the first series and then the second series. $\square$

From now on we say that $M$ and $N$ are $\alpha$-equivalent, $M \equiv N$, iff $M$ $\alpha$-converts to $N$ (which, as we’ve just shown, is the case iff $N$ $\alpha$-converts to $M$).

Theorem 42.28. If $M \equiv N$, then $FV(M) = FV(N)$. 

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CHAPTER 42. SYNTAX

Proof. Immediate from Lemma 42.25.

Lemma 42.29. If $R \overset{\alpha}{=} R'$ and $M[R/y]$ is defined, then $M[R'/y]$ is defined and $\alpha$-equivalent to $M[R/y]$.

Proof. Exercise.

Recall that in section 42.5, substitution is undefined in some cases; however, using $\alpha$-conversion on terms, we can make substitution always defined by renaming bound variables. The result preserves $\alpha$-equivalence, as shown in this theorem:

Theorem 42.30. For any $M$, $R$, and $y$, there exists $M'$ such that $M \overset{\alpha}{=} M'$ and $M'[R/y]$ is defined. Moreover, if there is another pair $M'' \overset{\alpha}{=} M$ and $R''$ where $M''[R''/y]$ is defined and $R'' \overset{\alpha}{=} R$, then $M'[R/y] \overset{\alpha}{=} M''[R''/y]$.

Proof. By induction on the formation of $M$:

1. $M$ is a variable $z$: Exercise.

2. Suppose $M$ is of the form $\lambda x. N$. Select a variable $z$ other than $x$ and $y$ and such that $z \notin \text{FV}(N)$ and $z \notin \text{FV}(R)$. By inductive hypothesis, we there is $N'$ such that $N' \overset{\alpha}{=} N$ and $N'[z/x]$ is defined. Then $\lambda x. N \overset{\alpha}{=} \lambda x. N'$ too, by Definition 42.21(1). Now $\lambda x. N' \overset{\alpha}{=} \lambda z. N'[z/x]$ by Definition 42.21(4). We can do this because $z \neq x$, $z \notin \text{FV}(N')$ and $N'[z/x]$ is defined. Finally, $\lambda z. N'[z/x][R/y]$ is defined, because $z \neq y$ and $z \notin \text{FV}(R)$.

Moreover, if there is another $N''$ and $R''$ satisfying the same conditions,

\[
(\lambda z. N''[z/x])[R''/y] = \\
= \lambda z. N''[z/x][R''/y] \\
= \lambda z. N''[z/x][R/y] \quad \text{by Lemma 42.29} \\
= \lambda z. N'[z/x][R/y] \quad \text{by inductive hypothesis} \\
= (\lambda z. N'[z/x])[R/y]
\]

3. $M$ is of the form $(PQ)$: Exercise.

Corollary 42.31. For any $M$, $R$, and $y$, there exists a pair of $M'$ and $R'$ such that $M' \overset{\alpha}{=} M$, $R \overset{\alpha}{=} R'$ and $M'[R'/y]$ is defined. Moreover, if there is another pair $M'' \overset{\alpha}{=} M$ and $R''$ with $M'[R'/y]$ defined, then $M'[R'/y] \overset{\alpha}{=} M''[R''/y]$.

Proof. Immediate from Theorem 42.30.
The De Bruijn Index

\( \alpha \)-Equivalence is very natural, as terms that are \( \alpha \)-equivalent “mean the same.” In fact, it is possible to give a syntax for lambda terms which does not distinguish terms that can be \( \alpha \)-converted to each other. The best known replaces variables by their De Bruijn index.

When we write \( \lambda x. M \), we explicitly state that \( x \) is the parameter of the function, so that we can use \( x \) in \( M \) to refer to this parameter. In the de Bruijn index, however, parameters have no name and reference to them in the function body is denoted by a number denoting the levels of abstraction between them. For example, consider the example of \( \lambda x. \lambda y. yx \): the outer abstraction binds the variable \( x \); the inner abstraction binds the variable \( y \); the sub-term \( yx \) lies in the scope of the inner abstraction: there is no abstraction between \( y \) and its abstract \( \lambda y \), but one abstract between \( x \) and its abstract \( \lambda x \). Thus we write 0 1 for \( yx \), and \( \lambda. \lambda. 01 \) for the entire term.

**Definition 42.32.** De Bruijn terms are inductively defined as follows:

1. \( n \), where \( n \) is any natural number.
2. \( PQ \), where \( P \) and \( Q \) are both De Bruijn terms.
3. \( \lambda. N \), where \( N \) is a De Bruijn term.

A formalized translation from ordinary lambda terms to De Bruijn indexed terms is as follows:

**Definition 42.33.**

\[
\begin{align*}
F_\Gamma(x) &= \Gamma(x) \\
F_\Gamma(PQ) &= F_\Gamma(P) F_\Gamma(Q) \\
F_\Gamma(\lambda. N) &= \lambda x. F_{x, \Gamma}(N)
\end{align*}
\]

where \( \Gamma \) is a list of variables indexed from zero, and \( \Gamma(x) \) denotes the position of the variable \( x \) in \( \Gamma \). For example, if \( \Gamma \) is \( x, y, z \), then \( \Gamma(x) \) is 0 and \( \Gamma(z) \) is 2.

\( x, \Gamma \) denotes the list resulted from pushing \( x \) to the head of \( \Gamma \); for instance, continuing the \( \Gamma \) in last example, \( w, \Gamma \) is \( w, x, y, z \).

Recovering a standard lambda term from a de Bruijn term is done as follows:

**Definition 42.34.**

\[
\begin{align*}
G_\Gamma(n) &= \Gamma[n] \\
G_\Gamma(PQ) &= G_\Gamma(P) G_\Gamma(Q) \\
G_\Gamma(\lambda. N) &= \lambda x. G_{x, \Gamma}(N)
\end{align*}
\]
where $\Gamma$ is again a list of variables indexed from zero, and $\Gamma[n]$ denotes the variable in position $n$. For example, if $\Gamma$ is $x, y, z$, then $\Gamma[1]$ is $y$.

The variable $x$ in last equation is chosen to be any variable that not in $\Gamma$.

Here we give some results without proving them:

**Proposition 42.35.** If $M \xrightarrow{\alpha} M'$, and $\Gamma$ is any list containing $\text{FV}(M)$, then $\text{F}_{\Gamma}(M) \equiv \text{F}_{\Gamma}(M')$.

### 42.8 Terms as $\alpha$-Equivalence Classes

From now on, we will consider terms up to $\alpha$-equivalence. That means when we write a term, we mean its $\alpha$-equivalence class it is in. For example, we write $\lambda a. \lambda b. ac$ for the set of all terms $\alpha$-equivalent to it, such as $\lambda a. \lambda b. ac$, $\lambda b. \lambda a. bc$, etc.

Also, while in previous sections letters such as $N, Q$ are used to denote a term, from now on we use them to denote a class, and it is these classes instead of terms that will be our subjects of study in what follows. Letters such as $x, y$ continues to denote a variable.

We also adopt the notation $M$ to denote an arbitrary element of the class $M$, and $M_0, M_1, etc.$ if we need more than one.

We reuse the notations from terms to simplify our wording. We have following definition on classes:

**Definition 42.36.** 1. $\lambda x. N$ is defined as the class containing $\lambda x. N$.

2. $PQ$ is defined to be the class containing $PQ$.

It is not hard to see that they are well defined, because $\alpha$-conversion is compatible.

**Definition 42.37.** The *free variables* of an $\alpha$-equivalence class $M$, or $\text{FV}(M)$, is defined to be $\text{FV}(M)$.

This is well defined since $\text{FV}(M_0) = \text{FV}(M_1)$, as shown in Theorem 42.28.

We also reuse the notation for substitution into classes:

**Definition 42.38.** The *substitution* of $R$ for $y$ in $M$, or $M[R/y]$, is defined to be $M_R/y$, for any $M$ and $R$ making the substitution defined.

This is also well defined as shown in Corollary 42.31.
42.9. β-REDUCTION

Note how this definition significantly simplifies our reasoning. For example:

\[\lambda x. x[y/x] = \quad (42.1)\]
\[= \lambda z. z[y/x] \quad (42.2)\]
\[= \lambda z. z[y/x] \quad (42.3)\]
\[= \lambda z. z \quad (42.4)\]

eq. (42.1) is undefined if we still regard it as substitution on terms; but as mentioned earlier, we now consider it a substitution on classes, which is why eq. (42.2) can happen: we can replace \(\lambda x. x\) with \(\lambda z. z\) because they belong to the same class.

For the same reason, from now on we will assume that the representatives we choose always satisfy the conditions needed for substitution. For example, when we see \(\lambda x. N[R/y]\), we will assume the representative \(\lambda x. N\) is chosen so that \(x \neq y\) and \(x \notin FV(R)\).

Since it is a bit strange to call \(\lambda x. x\) a “class”, let’s call them \(\Lambda\)-terms (or simply “terms” in the rest of the part) from now on, to distinguish them from \(\lambda\)-terms that we are familiar with.

We cannot say goodbye to terms yet: the whole definition of \(\Lambda\)-terms is based on \(\lambda\)-terms, and we haven’t provided a method to define functions on \(\Lambda\)-terms, which means all such functions have to be first defined on \(\lambda\)-terms, and then “projected” to \(\Lambda\)-terms, as we did for substitutions. However we assume the reader can intuitively understand how we can define functions on \(\Lambda\)-terms.

42.9 β-reduction

When we see \((\lambda m. (\lambda y. y)m)\), it is natural to conjecture that it has some connection with \(\lambda m. m\), namely the second term should be the result of “simplifying” the first. The notion of β-reduction captures this intuition formally.

**Definition 42.39 (β-contraction, \(\xrightarrow{\beta}\)).** The β-contraction \((\xrightarrow{\beta})\) is the smallest compatible relation on terms satisfying the following condition:

\[(\lambda x. N)Q \xrightarrow{\beta} N[Q/x]\]

We say \(P\) is β-contracted to \(Q\) if \(P \xrightarrow{\beta} Q\). A term of the form \((\lambda x. N)Q\) is called a redex.
**Definition 42.40 (β-reduction, $\beta\rightarrow\rightarrow$).** $\beta$-reduction ($\beta\rightarrow\rightarrow$) is the smallest reflexive, transitive relation on terms containing $\beta\rightarrow$. We say $P$ is $\beta$-reduced to $Q$ if $P \beta\rightarrow\rightarrow Q$.

We will write $\rightarrow$ instead of $\beta\rightarrow$, and $\rightarrow\rightarrow$ instead of $\beta\rightarrow\rightarrow$ when context is clear.

Informally speaking, $M \beta\rightarrow\rightarrow N$ if and only if $M$ can be changed to $N$ by zero or several steps of $\beta$-contraction.

**Definition 42.41 ($\beta$-normal).** A term that cannot be $\beta$-contracted any further is said to be $\beta$-normal.

If $M \beta\rightarrow N$ and $N$ is $\beta$-normal, then we say $N$ is a normal form of $M$. One may ask if the normal form of a term is unique, and the answer is yes, as we will see later.

Let us consider some examples.

1. We have

   \[(\lambda x. xxy)\lambda z. z \rightarrow (\lambda z. z)(\lambda z. z)y \rightarrow (\lambda z. z)y \rightarrow y\]

2. “Simplifying” a term can actually make it more complex:

   \[(\lambda x. xxy)(\lambda x. xxy) \rightarrow (\lambda x. xxy)(\lambda x. xxy)y \rightarrow (\lambda x. xxy)(\lambda x. xxy)yy \rightarrow \ldots \]

3. It can also leave a term unchanged:

   \[(\lambda x. xx)(\lambda x. xx) \rightarrow (\lambda x. xx)(\lambda x. xx)\]

4. Also, some terms can be reduced in more than one way; for example,

   \[(\lambda x. (\lambda y. yx)z)v \rightarrow (\lambda y. yv)z\]

   by contracting the outermost application; and

   \[(\lambda x. (\lambda y. yx)z)v \rightarrow (\lambda x. zv)v\]

   by contracting the innermost one. Note, in this case, however, that both terms further reduce to the same term, $zv$. 

42.10. η-CONVERSION

The final outcome in the last example is not a coincidence, but rather illustrates a deep and important property of the lambda calculus, known as the Church-Rosser property.

In general, there is more than one way to β-reduce a term, thus many reduction strategies have been invented, among which the most common is the natural strategy. The natural strategy always contracts the left-most redex, where the position of a redex is defined as its starting point in the term. The natural strategy has the useful property that a term can be reduced to a normal form by some strategy iff it can be reduced to normal form using the natural strategy. In what follows we will use the natural strategy unless otherwise specified.

**Definition 42.42 (β-equivalence, =).** β-Equivalence (=) is the relation inductively defined as follows:

1. $M = M$.
2. If $M = N$, then $N = M$.
3. If $M = N, N = O$, then $M = O$.
4. If $M = N$, then $PM = PN$.
5. If $M = N$, then $MQ = NQ$.
6. If $M = N$, then $\lambda x. M = \lambda x. N$.
7. $(\lambda x. N)Q = N[Q/x]$.

The first three rules make the relation an equivalence relation; the next three make it compatible; the last ensures that it contains β-contraction.

Informally speaking, two terms are β-equivalent if and only if one of them can be changed to the other in zero or more steps of β-contraction, or “inverse” of β-contraction. The inverse of β-contraction is defined so that $M$ inverse-β-contracts to $N$ iff $N$ β-contracts to $M$.

Besides the above rules, we will extend the relation with more rules, and denote the extended equivalence relation as $\overset{X}{=}$, where $X$ is the extending rule.

42.10 η-conversion

There is another relation on λ terms. In section 42.4 we used the example $\lambda x. (fx)$, which accepts an argument and applies $f$ to it. In other words, it is the same function as $f$: $\lambda x. (fx)N$ and $fN$ both reduce to $fN$. We use η-reduction (and η-extension) to capture this idea.
**Definition 42.43 (η-contraction, \( \eta \)-contraction)\( \frac{\eta}{\rightarrow} \).** \( \eta \)-contraction (\( \eta \rightarrow \)) is the smallest compatible relation on terms satisfying the following condition:

\[
\lambda x. Mx \eta \rightarrow M \text{ provided } x \notin FV(M)
\]

**Definition 42.44 (βη-reduction, \( \beta \eta \)-reduction)\( \frac{\beta \eta}{\rightarrow} \).** \( \beta \eta \)-reduction (\( \beta \eta \rightarrow \)) is the smallest reflexive, transitive relation on terms containing \( \beta \rightarrow \) and \( \eta \rightarrow \), i.e., the rules of reflexivity and transitive plus the following two rules:

1. If \( M \beta \rightarrow N \) then \( M \beta \eta \rightarrow \rightarrow N \).
2. If \( M \eta \rightarrow N \) then \( M \beta \eta \rightarrow \rightarrow N \).

**Definition 42.45.** We extend the equivalence relation \( = \) with the \( \eta \)-conversion rule:

\[
\lambda x. fx = f
\]

and denote the extended relation as \( \eta \equiv \).

\( \eta \)-equivalence is important because it is related to extensionality of lambda terms:

**Definition 42.46 (Extensionality).** We extend the equivalence relation \( = \) with the \( ext \) rule:

If \( Mx = Nx \) then \( M = N \), provided \( x \notin FV(MN) \).

and denote the extended relation as \( ext \equiv \).

Roughly speaking, the rule states that two terms, viewed as functions, should be considered equal if they behave the same for the same argument.

We now prove that the \( \eta \) rule provides exactly the extensionality, and nothing else.

**Theorem 42.47.** \( M \equiv N \) if and only if \( M \eta \equiv N \).

**Proof.** First we prove that \( \eta \equiv \) is closed under the extensionality rule. That is, \( ext \) rule doesn’t add anything to \( \eta \equiv \). We then have \( \eta \equiv \) contains \( ext \equiv \), and if \( M \equiv N \), then \( M \eta \equiv N \).

To prove \( \eta \equiv \) is closed under \( ext \), note that for any \( M = N \) derived by the \( ext \) rule, we have \( Mx \eta \equiv Nx \) as premise. Then we have \( \lambda x. Mx \equiv \lambda x. Nx \) by a rule of \( = \), applying \( \eta \) on both side gives us \( M \eta \equiv N \).

Similarly we prove that the \( \eta \) rule is contained in \( ext \equiv \). For any \( \lambda x. Mx \) and \( M \) with \( x \notin FV(M) \), we have that \( (\lambda x. Mx)x \equiv Mx \), giving us \( \lambda x. Mx \equiv M \) by the \( ext \) rule. \( \square \)
42.10. \(\eta\)-CONVERSION

Problems

Problem 42.1. Describe the formation of \((\lambda g. (\lambda x. (g(xx)))(\lambda x. (g(xx))))\).

Problem 42.2. Prove Lemma 42.4 by induction on the length of terms.

Problem 42.3. Expand the abbreviated term \(\lambda g. (\lambda x. g(xx))\lambda x. g(xx)\).

Problem 42.4. 1. Identify the scopes of \(\lambda g\) and the two \(\lambda x\) in this term: \(\lambda g. (\lambda x. g(xx))\lambda x. g(xx)\).

2. In \(\lambda g. (\lambda x. g(xx))\lambda x. g(xx)\), are all occurrences of variables bound? By which abstractions are they bound respectively?

3. Give FV\((\lambda x. (\lambda y. (\lambda z. xy)z)y)\)

Problem 42.5. Prove Lemma 42.12.

Problem 42.6. What is the result of the following substitutions?

1. \(\lambda y. x(\lambda w. vw)(\lambda w. vw)/x\)

2. \(\lambda y. x(\lambda x. x)\lambda y. xy/x\)

3. \(y(\lambda v. xv)\lambda y. xy/x\)

Problem 42.7. Complete the proof of Theorem 42.14.

Problem 42.8. Complete the proof of Theorem 42.15.

Problem 42.9. Prove Theorem 42.16.

Problem 42.10. Complete the proof of Theorem 42.17.

Problem 42.11. Are the following pairs of terms \(\alpha\)-convertible?

1. \(\lambda x. \lambda y. x\) and \(\lambda y. \lambda x. y\)

2. \(\lambda x. \lambda y. x\) and \(\lambda c. \lambda b. a\)

3. \(\lambda x. \lambda y. x\) and \(\lambda c. \lambda b. a\)

Problem 42.12. Complete the proof of Lemma 42.25.

Problem 42.13. Complete the proof of Lemma 42.26

Problem 42.14. Prove Lemma 42.29.

Problem 42.15. Complete the proof of Theorem 42.30.

Problem 42.16. Spell out the equivalent inductive definitions of \(\beta\)-contraction as we did for change of bound variable in Definition 42.21.
Chapter 43

The Church-Rosser Property

43.1 Definition and Properties

In this chapter we introduce the concept of Church-Rosser property and some common properties of this property.

Definition 43.1 (Church-Rosser property, CR). A relation $\rightarrow_X$ on terms is said to satisfy the Church-Rosser property iff, whenever $M \rightarrow_X P$ and $M \rightarrow_X Q$, then there exists some $N$ such that $P \rightarrow_X N$ and $Q \rightarrow_X N$.

We can view the lambda calculus as a model of computation in which terms in normal form are “values” and a reducibility relation on terms are the “calculation rules.” The Church-Rosser property states is that when there is more than one way to proceed with a calculation, there is still only a single value of the expression.

To take an example from elementary algebra, there’s more than one way to calculate $4 \times (1 + 2) + 3$. It can either be reduced to $4 \times 3 + 3$ (if we first reduce $1 + 2$ to 3) or to $4 \times 1 + 4 \times 2 + 3$ (if we first reduce $4 \times (1 + 2)$ using distributivity). Both of these, however, can be further reduced to $12 + 3$.

If we take $\rightarrow_X$ to be $\beta$-reduction, we easily see that a consequence of the Church-Rosser property is that if a term has a normal form, then it is unique. For suppose $M$ can be reduced to $P$ and $Q$, both of which are normal forms. By Church-Rosser property, there exists some $N$ such that both $P$ and $Q$ reduce to it. Since by assumption $P$ and $Q$ are normal forms, the reduction of $P$ and $Q$ to $N$ can only be the trivial reduction, i.e., $P$, $Q$, and $N$ are identical. This justifies our speaking of the normal form of a term.

In viewing the lambda calculus as a model of computation, then, the normal form of a term can be thought of as the “final result” of the computation starting with that term. The above corollary means there’s only one, if any, final result of a computation, just like there is only one result of computing $4 \times (1 + 2) + 3$, namely 15.
43.2. PARALLEL $\beta$-REDUCTION

**Theorem 43.2.** If a relation $\rightarrow^X$ satisfies the Church-Rosser property, and $\rightarrow^X$ is the smallest transitive relation containing $\rightarrow^X$, then $\rightarrow^X$ satisfies the Church-Rosser property too.

**Proof.** Suppose

$$M \rightarrow^X P_1 \rightarrow^X \ldots \rightarrow^X P_m$$

and

$$M \rightarrow^X Q_1 \rightarrow^X \ldots \rightarrow^X Q_n.$$  

We will prove the theorem by constructing a grid $N$ of terms of height $m + 1$ and width $n + 1$. We use $N_{i,j}$ to denote the term in the $i$-th row and $j$-th column.

We construct $N$ in such a way that $N_{i,j} \rightarrow^X N_{i+1,j}$ and $N_{i,j} \rightarrow^X N_{i,j+1}$. It is defined as follows:

$$N_{0,0} = M$$

$$N_{i,0} = P_i \quad \text{if } 1 \leq i \leq m$$

$$N_{0,j} = Q_j \quad \text{if } 1 \leq j \leq n$$

and otherwise:

$$N_{i,j} = R$$

where $R$ is a term such that $N_{i-1,j} \rightarrow^X R$ and $N_{i,j-1} \rightarrow^X R$. By the Church-Rosser property of $\rightarrow^X$, such a term always exists.

Now we have $N_{m,0} \rightarrow^X \ldots \rightarrow^X N_{m,n}$ and $N_{0,n} \rightarrow^X \ldots \rightarrow^X N_{m,n}$. Note $N_{m,0}$ is $P$ and $N_{0,n}$ is $Q$. By definition of $\rightarrow^X$, the theorem follows. 

43.2 Parallel $\beta$-reduction

We introduce the notion of parallel $\beta$-reduction, and prove it has the Church-Rosser property.

**Definition 43.3 (parallel $\beta$-reduction, $\Rightarrow^\beta$).** Parallel reduction ($\Rightarrow^\beta$) of terms is inductively defined as follows:

1. $x \Rightarrow^\beta x$.

2. If $N \Rightarrow^\beta N'$ then $\lambda x. N \Rightarrow^\beta \lambda x. N'$.

3. If $P \Rightarrow^\beta P'$ and $Q \Rightarrow^\beta Q'$ then $PQ \Rightarrow^\beta P'Q'$.

4. If $N \Rightarrow^\beta N'$ and $Q \Rightarrow^\beta Q'$ then $(\lambda x. N)Q \Rightarrow^\beta N'[Q'/x]$.
Parallel $\beta$-reduction allows us to reduce any number of redices in a term in one step. It is different from $\beta$-reduction in the sense that we can only contract redices that occur in the original term, but not redices arising from parallel $\beta$-reduction. For example, the term $(\lambda f. f x)(\lambda y. y)$ can only be parallel $\beta$-reduced to itself or to $(\lambda y. y)x$, but not further to $x$, although it $\beta$-reduces to $x$, because this redex arises only after one step of parallel $\beta$-reduction. A second parallel $\beta$-reduction step yields $x$, though.

Theorem 43.4. $M \xrightarrow{\beta} M$.

Proof. Exercise.

Definition 43.5 ($\beta$-complete development). The $\beta$-complete development $M^{*\beta}$ of $M$ is defined inductively as follows:

\begin{align*}
  x^{*\beta} &= x \\
  (\lambda x. N)^{*\beta} &= \lambda x. N^{*\beta} \\
  (PQ)^{*\beta} &= P^{*\beta}Q^{*\beta} & \text{if } P \text{ is not a } \lambda\text{-abstract} \\
  ((\lambda x. N)Q)^{*\beta} &= N^{*\beta}[Q^{*\beta}/x]
\end{align*}

(43.1) (43.2) (43.3) (43.4)

The $\beta$-complete development of a term, as its name suggests, is a “complete parallel reduction.” While for parallel $\beta$-reduction we still can choose to not contract a redex, for complete development we have no choice but to contract all of them. Thus the complete development of $(\lambda f. f x)(\lambda y. y)$ is $(\lambda y. y)x$, not itself.

This definition has the problem that we haven’t introduced how to define functions on ($\lambda$-)terms recursively. Will fix in future.

Lemma 43.6. If $M \xrightarrow{\beta} M'$ and $R \xrightarrow{\beta} R'$, then $M[R/y] \xrightarrow{\beta} M'[R'/y]$.

Proof. By induction on the derivation of $M \xrightarrow{\beta} M'$.

1. The last step is (1): Exercise.

2. The last step is (2): Then $M$ is $\lambda x. N$ and $M'$ is $\lambda x. N'$, where $N \xrightarrow{\beta} N'$.

   We want to prove that $(\lambda x. N)[R/y] \xrightarrow{\beta} (\lambda x. N')[R'/y]$, i.e., $\lambda x. N[R/y] \xrightarrow{\beta} \lambda x. N'[R'/y]$. This follows immediately by (2) and the induction hypothesis.

3. The last step is (3): Exercise.
43.3. $\beta$-REDUCTION

4. The last step is (4): $M$ is $(\lambda x. N)Q$ and $M'$ is $N'[Q'/x]$. We want to prove that $(\lambda x. N)[R/y] \xrightarrow{\beta} N'[Q'/x][R'/y]$, i.e., $(\lambda x. N[R/y])Q[R/y] \xrightarrow{\beta} N'[R'/y][Q'[R'/y]/x]$. This follows by (4) and the induction hypothesis.

Lemma 43.7. If $M \xrightarrow{\beta} M'$ then $M' \xrightarrow{\beta^*} M'^\beta$.

Proof. By induction on the derivation of $M \xrightarrow{\beta} M'$.

1. The last rule is (1): Exercise.

2. The last rule is (2): $M$ is $\lambda x. N$ and $M'$ is $\lambda x. N'$ with $N \xrightarrow{\beta} N'$. We want to show that $\lambda x. N' \xrightarrow{\beta} (\lambda x. N)^{\beta^*}$, i.e., $\lambda x. N' \xrightarrow{\beta} \lambda x. N^{\beta^*}$ by eq. (43.2). It follows by (2) and the induction hypothesis.

3. The last rule is (3): $M$ is $PQ$ and $M'$ is $P'Q'$ for some $P$, $Q$, $P'$ and $Q'$, with $P \xrightarrow{\beta} P'$ and $Q \xrightarrow{\beta} Q'$. By induction hypothesis, we have $P' \xrightarrow{\beta} P'^{\beta^*}$ and $Q' \xrightarrow{\beta} Q'^{\beta^*}$.

   a) If $P$ is $\lambda x. N$ for some $x$ and $N$, then $P'$ must be $\lambda x. N'$ for some $N'$ with $N \xrightarrow{\beta} N'$. By induction hypothesis we have $N' \xrightarrow{\beta} N'^{\beta^*}$ and $Q' \xrightarrow{\beta} Q'^{\beta^*}$. Then $(\lambda x. N')Q' \xrightarrow{\beta} N'^{\beta^*}[Q'^{\beta^*}/x]$ by (4).

   b) If $P$ is not a $\lambda$-abstract, then $P'Q' \xrightarrow{\beta} P'^{\beta^*}Q'^{\beta^*}$ by (3), and the right-hand side is $PQ'^{\beta^*}$ by eq. (43.3).

4. The last rule is (4): $M$ is $(\lambda x. N)Q$ and $M'$ is $N'[Q'/x]$ for some $x$, $N$, $Q$, $N'$, and $Q'$, with $N \xrightarrow{\beta} N'$ and $Q \xrightarrow{\beta} Q'$. By induction hypothesis we know $N' \xrightarrow{\beta} N'^{\beta^*}$ and $Q' \xrightarrow{\beta} Q'^{\beta^*}$. By Lemma 43.6 we have $N'[Q'/x] \xrightarrow{\beta} N'^{\beta^*}[Q'^{\beta^*}/x]$, the right-hand side of which is exactly $(\lambda x. N)[Q'/x]^{\beta^*}$.

\[ \square \]

Theorem 43.8. $\xrightarrow{\beta}$ has the Church-Rosser property.

Proof. Immediate from Lemma 43.7. \[ \square \]

43.3 $\beta$-reduction

Lemma 43.9. If $M \xrightarrow{\beta} M'$, then $M \xrightarrow{\beta^*} M'$.
Lemma 43.10. If \( M \overset{\beta}{\rightarrow} M' \), then \( M \overset{\lambda x \cdot N}{\rightarrow} M' \), for some \( x \), \( N \), and \( Q \).

Since \( N \overset{\beta}{\longrightarrow} N \) and \( Q \overset{\beta}{\rightarrow} Q \) by Theorem 43.4, we immediately have \( \lambda x \cdot N \overset{\beta}{\rightarrow} \lambda x \cdot N \). By Definition 43.3(4).

Proof. By induction on the derivation of \( M \overset{\beta}{\rightarrow} M' \).

1. The last rule is (1): Then \( M \) and \( M' \) are just \( x \), and \( x \overset{\beta}{\rightarrow} x \).
2. The last rule is (2): \( M \) is \( \lambda x \cdot N \) and \( M' \) is \( \lambda x \cdot N' \) for some \( x \), \( N \), \( N' \), where \( N \overset{\beta}{\rightarrow} N' \). By induction hypothesis we have \( N \overset{\beta}{\rightarrow} N' \). Then \( \lambda x \cdot N \overset{\beta}{\rightarrow} \lambda x \cdot N' \) (by the same series of \( \overset{\beta}{\rightarrow} \) contractions as \( N \overset{\beta}{\rightarrow} N' \)).
3. The last rule is (3): \( M \) is \( P \cdot Q \) and \( M' \) is \( P' \cdot Q' \) for some \( P \), \( Q \), \( P' \), \( Q' \), where \( P \overset{\beta}{\rightarrow} P' \) and \( Q \overset{\beta}{\rightarrow} Q' \). By induction hypothesis we have \( P \overset{\beta}{\rightarrow} P' \) and \( Q \overset{\beta}{\rightarrow} Q' \). So \( P \cdot Q \overset{\beta}{\rightarrow} P' \cdot Q' \) by the reduction sequence \( P \overset{\beta}{\rightarrow} P' \) followed by the reduction \( Q \overset{\beta}{\rightarrow} Q' \).
4. The last rule is (4): \( M \) is \( \lambda x \cdot N \cdot Q \) and \( M' \) is \( N' \cdot [Q' / x] \) for some \( x \), \( N \), \( M' \), \( Q \), \( Q' \), where \( N \overset{\beta}{\rightarrow} N' \) and \( Q \overset{\beta}{\rightarrow} Q' \). By induction hypothesis we get \( Q \overset{\beta}{\rightarrow} Q' \) and \( N \overset{\beta}{\rightarrow} N' \). So \( \lambda x \cdot N \cdot Q \overset{\beta}{\rightarrow} N' \cdot [Q' / x] \) by \( N \overset{\beta}{\rightarrow} N' \) followed by \( Q \overset{\beta}{\rightarrow} Q' \) and finally contraction of \( \lambda x \cdot N' \cdot Q' \) to \( N' \cdot [Q' / x] \).

\[ \Box \]

Lemma 43.11. \( \overset{\beta}{\rightarrow} \) is the smallest transitive relation containing \( \overset{\beta}{\rightarrow} \).

Proof. Let \( X \overset{\beta}{\rightarrow} \) be the smallest transitive relation containing \( \overset{\beta}{\rightarrow} \).

\( \overset{\beta}{\rightarrow} \subseteq X \): Suppose \( M \overset{\beta}{\rightarrow} M' \), i.e., \( M \equiv M_1 \overset{\beta}{\rightarrow} \ldots \overset{\beta}{\rightarrow} M_k \equiv M' \). By Lemma 43.9, \( M \equiv M_1 \overset{\beta}{\rightarrow} \ldots \overset{\beta}{\rightarrow} M_k \equiv M' \). Since is \( \overset{\beta}{\rightarrow} \) contains \( \overset{\beta}{\rightarrow} \) and is transitive, \( M \overset{\beta}{\rightarrow} \).

\( X \subseteq \overset{\beta}{\rightarrow} \): Suppose \( M \overset{\beta}{\rightarrow} M' \), i.e., \( M \equiv M_1 \overset{\beta}{\rightarrow} \ldots \overset{\beta}{\rightarrow} M_k \equiv M' \). By Lemma 43.10, \( M \equiv M_1 \overset{\beta}{\rightarrow} \ldots \overset{\beta}{\rightarrow} M_k \equiv M' \). Since \( \overset{\beta}{\rightarrow} \) is transitive, \( M \overset{\beta}{\rightarrow} M' \).

\[ \Box \]

Theorem 43.12. \( \overset{\beta}{\rightarrow} \) satisfies the Church-Rosser property.

Proof. Immediate from Theorem 43.2, Theorem 43.8, and Lemma 43.11. \[ \Box \]
43.4 Parallel βη-reduction

In this section we prove the Church-Rosser property for parallel βη-reduction, the parallel reduction notion corresponding to βη-reduction.

Definition 43.13 (Parallel βη-reduction, \( \xrightarrow{\beta\eta} \)). Parallel βη-reduction \( \xrightarrow{\beta\eta} \) on terms is inductively defined as follows:

1. \( x \xrightarrow{\beta\eta} x \).
2. If \( N \xrightarrow{\beta} N' \) then \( \lambda x. N \xrightarrow{\beta\eta} \lambda x. N' \).
3. If \( P \xrightarrow{\beta\eta} P' \) and \( Q \xrightarrow{\beta\eta} Q' \) then \( PQ \xrightarrow{\beta\eta} P'Q' \).
4. If \( N \xrightarrow{\beta\eta} N' \) and \( Q \xrightarrow{\beta\eta} Q' \) then \( (\lambda x. N)Q \xrightarrow{\beta\eta} N'[Q'/x] \).
5. If \( N \xrightarrow{\beta\eta} N' \) then \( \lambda x. Nx \xrightarrow{\beta\eta} N' \), provided \( x \not\in FV(N) \).

Theorem 43.14. \( M \xrightarrow{\beta\eta} M \).

Proof. Exercise. □

Definition 43.15 (βη-complete development). The βη-complete development \( M^{*\beta\eta} \) of \( M \) is defined as follows:

\[
\begin{align*}
x^{*\beta\eta} &= x \quad (43.5) \\
(\lambda x. N)^{*\beta\eta} &= \lambda x. N^{*\beta\eta} \quad (43.6) \\
(PQ)^{*\beta\eta} &= P^{*\beta\eta}Q^{*\beta\eta} \quad \text{if } P \text{ is not a } \lambda\text{-abstract} \quad (43.7) \\
((\lambda x. N)Q)^{*\beta\eta} &= N^{*\beta\eta}[Q^{*\beta\eta}/x] \quad (43.8) \\
(\lambda x. Nx)^{*\beta\eta} &= N^{*\beta\eta} \quad \text{if } x \not\in FV(N) \quad (43.9)
\end{align*}
\]

Lemma 43.16. If \( M \xrightarrow{\beta\eta} M' \) and \( R \xrightarrow{\beta\eta} R' \), then \( M[R/y] \xrightarrow{\beta\eta} M'[R'/y] \).

Proof. By induction on the derivation of \( M \xrightarrow{\beta\eta} M' \).

The first four cases are exactly like those in Lemma 43.6. If the last rule is (5), then \( M \) is \( \lambda x. N \), \( M' \) is \( N' \) for some \( x \) and \( N' \) where \( x \not\in FV(N) \), and \( N \xrightarrow{\beta\eta} N' \). We want to show that \( (\lambda x. N)[R/y] \xrightarrow{\beta\eta} N'[R'/y] \), i.e., \( \lambda x. N[R/y]x \xrightarrow{\beta\eta} N'[R'/y] \). It follows by Definition 43.13(5) and the induction hypothesis. □

Lemma 43.17. If \( M \xrightarrow{\beta\eta} M' \) then \( M' \xrightarrow{\beta\eta} M^{*\beta\eta} \).

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Proof. By induction on the derivation of $M \xrightarrow{\beta \eta} M'$.

The first four cases are like those in Lemma 43.7. If the last rule is (5), then $M$ is $\lambda x. N x$ and $M'$ is $N'$ for some $x$, $N$, $N'$ where $x \notin \text{FV}(N)$ and $N \xrightarrow{\beta \eta} N'$. We want to show that $N' \xrightarrow{\beta \eta} (\lambda x. N x)^\ast \beta \eta$, i.e., $N' \xrightarrow{\beta \eta} N^\ast \beta \eta$, which is immediate by induction hypothesis.

Theorem 43.18. $\xrightarrow{\beta \eta}$ has the Church-Rosser property.

Proof. Immediate from Lemma 43.17.

43.5 $\beta \eta$-reduction

The Church-Rosser property holds for $\beta \eta$-reduction ($\xrightarrow{\beta \eta}$).

Lemma 43.19. If $M \xrightarrow{\beta \eta} M'$, then $M \xrightarrow{\beta \eta} M'$.

Proof. By induction on the derivation of $M \xrightarrow{\beta \eta} M'$. If $M \xrightarrow{\beta \eta} M'$ by $\eta$-conversion (i.e., Definition 42.43), we use Theorem 43.14. The other cases are as in Lemma 43.9.

Lemma 43.20. If $M \xrightarrow{\beta \eta} M'$, then $M \xrightarrow{\beta \eta} M'$.

Proof. Induction on the derivation of $M \xrightarrow{\beta \eta} M'$.

If the last rule is (5), then $M$ is $\lambda x. N x$ and $M'$ is $N'$ for some $x$, $N$, $N'$ where $x \notin \text{FV}(N)$ and $N \xrightarrow{\beta \eta} N'$. Thus we can first reduce $\lambda x. N x$ to $N$ by $\eta$-conversion, followed by the series of $\beta \eta$ steps that show that $N \xrightarrow{\beta \eta} N'$, which holds by induction hypothesis.

Lemma 43.21. $\xrightarrow{\beta \eta}$ is the smallest transitive relation containing $\xrightarrow{\beta \eta}$.

Proof. As in Lemma 43.11

Theorem 43.22. $\xrightarrow{\beta \eta}$ satisfies Church-Rosser property.

Proof. By Theorem 43.2, Theorem 43.18 and Lemma 43.21.

Problems

Problem 43.1. Prove Theorem 43.4.

Problem 43.2. Complete the proof of Lemma 43.6.

Problem 43.3. Complete the proof of Lemma 43.7.

Problem 43.4. Prove Theorem 43.14.
Chapter 44

Lambda Definability

44.1 Introduction

At first glance, the lambda calculus is just a very abstract calculus of expressions that represent functions and applications of them to others. Nothing in the syntax of the lambda calculus suggests that these are functions of particular kinds of objects, in particular, the syntax includes no mention of natural numbers. Its basic operations—application and lambda abstractions—are operations that apply to any function, not just functions on natural numbers.

Nevertheless, with some ingenuity, it is possible to define arithmetical functions, i.e., functions on the natural numbers, in the lambda calculus. To do this, we define, for each natural number \( n \in \mathbb{N} \), a special \( \lambda \)-term \( \bar{n} \), the Church numeral for \( n \). (Church numerals are named for Alonzo Church.)

**Definition 44.1.** If \( n \in \mathbb{N} \), the corresponding Church numeral \( \bar{n} \) represents \( n \):

\[
\bar{n} \equiv \lambda f . f^n(x)
\]

Here, \( f^n(x) \) stands for the result of applying \( f \) to \( x \) \( n \) times. For example, \( \bar{0} \) is \( \lambda f . x \), and \( \bar{3} \) is \( \lambda f . f(f(f(x))) \).

The Church numeral \( \bar{n} \) is encoded as a lambda term which represents a function accepting two arguments \( f \) and \( x \), and returns \( f^n(x) \). Church numerals are evidently in normal form.

A representation of natural numbers in the lambda calculus is only useful, of course, if we can compute with them. Computing with Church numerals
CHAPTER 44. LAMBDA DEFINABILITY

in the lambda calculus means applying a λ-term $F$ to such a Church numeral, and reducing the combined term $F\bar{n}$ to a normal form. If it always reduces to a normal form, and the normal form is always a Church numeral $\bar{m}$, we can think of the output of the computation as being the number $m$. We can then think of $F$ as defining a function $f: \mathbb{N} \rightarrow \mathbb{N}$, namely the function such that $f(n) = m$ iff $F\bar{n} \rightarrow \bar{m}$. Because of the Church-Rosser property, normal forms are unique if they exist. So if $F\bar{n} \rightarrow \bar{m}$, there can be no other term in normal form, in particular no other Church numeral, that $F\bar{n}$ reduces to.

Conversely, given a function $f: \mathbb{N} \rightarrow \mathbb{N}$, we can ask if there is a term $F$ that defines $f$ in this way. In that case we say that $F$ λ-defines $f$, and that $f$ is λ-definable. We can generalize this to many-place and partial functions.

**Definition 44.2.** Suppose $f: \mathbb{N}^k \rightarrow \mathbb{N}$. We say that a lambda term $F$ λ-defines $f$ if for all $n_0, \ldots, n_{k-1}$,

$$F\bar{n_0}\bar{n_1}\ldots\bar{n_{k-1}} \rightarrow f(n_0, n_1, \ldots, n_{k-1})$$

if $f(n_0, \ldots, n_{k-1})$ is defined, and $F\bar{n_0}\bar{n_1}\ldots\bar{n_{k-1}}$ has no normal form otherwise.

A very simple example are the constant functions. The term $C_k \equiv \lambda x. \bar{k}$ λ-defines the function $c_k: \mathbb{N} \rightarrow \mathbb{N}$ such that $c(n) = k$. For $C_k\bar{n} \equiv (\lambda x. \bar{k})\bar{n} \rightarrow \bar{k}$ for any $n$. The identity function is λ-defined by $\lambda x. x$. More complex functions are of course harder to define, and often require a lot of ingenuity. So it is perhaps surprising that every computable function is λ-definable. The converse is also true: if a function is λ-definable, it is computable.

### 44.2 λ-Definable Arithmetical Functions

**Proposition 44.3.** The successor function $\text{succ}$ is λ-definable.

**Proof.** A term that λ-defines the successor function is

$$\text{Succ} \equiv \lambda a. \lambda f. f(a f x).$$

Given our conventions, this is short for

$$\text{Succ} \equiv \lambda a. \lambda f. \lambda x. (f((a f) x)).$$

Succ is a function that accepts as argument a number $a$, and evaluates to another function, $\lambda f. f(a f x)$. That function is not itself a Church numeral. However, if the argument $a$ is a Church numeral, it reduces to one. Consider:

$$(\lambda a. \lambda f. f(a f x))\bar{n} \rightarrow \lambda f. \lambda x. f(\bar{n} f x).$$
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The embedded term \(\bar{\pi} f x\) is a redex, since \(\bar{\pi}\) is \(\lambda f x. f^n x\). So \(\bar{\pi} f x \rightarrow f^n x\) and so, for the entire term we have

\[\text{Succ } \bar{\pi} \Rightarrow \lambda f x. f(f^n(x)),\]

i.e., \(n + 1\).

\(\square\)

Example 44.4. Let’s look at what happens when we apply \(\text{Succ}\) to \(\bar{0}\), i.e., \(\lambda f x. x\). We’ll spell the terms out in full:

\[
\begin{align*}
\text{Succ } \bar{0} &\equiv (\lambda a. \lambda f. \lambda x. (f((a f)x)))(\lambda f. \lambda x. x) \\
&\rightarrow \lambda f. \lambda x. (f(((\lambda f. \lambda x. x)f)x)) \\
&\rightarrow \lambda f. \lambda x. (f((\lambda x. x)x)) \\
&\rightarrow \lambda f. \lambda x. (f x) \equiv 1
\end{align*}
\]

**Proposition 44.5.** The addition function \(\text{add}\) is \(\lambda\)-definable.

**Proof.** Addition is \(\lambda\)-defined by the terms

\[\text{Add } \equiv \lambda ab. \lambda f x. af(b f x)\]

or, alternatively,

\[\text{Add}' \equiv \lambda ab. a \text{ Succ } b.\]

The first addition works as follows: Add first accept two numbers \(a\) and \(b\). The result is a function that accepts \(f\) and \(x\) and returns \(af(b f x)\). If \(a\) and \(b\) are Church numerals \(\bar{a}\) and \(\bar{b}\), this reduces to \(f^{a+b}(x)\), which is identical to \(f^a(f^b(x))\). Or, slowly:

\[
(\lambda ab. \lambda f x. af(b f x))\bar{a}\bar{b} \rightarrow \lambda f x. \bar{a} f(\bar{b} f x) \\
\rightarrow \lambda f x. \bar{a} f(f^b x) \\
\rightarrow \lambda f x. f^a(f^b x) = \bar{a} + \bar{b}.
\]

The second representation of addition \(\text{Add}'\) works differently: Applied to two Church numerals \(\bar{a}\) and \(\bar{b}\),

\[\text{Add}' \bar{a} \bar{b} \rightarrow \bar{a} \text{ Succ } \bar{b}.
\]

But \(\bar{a} f x\) always reduces to \(f^a(x)\). So,

\[\bar{a} \text{ Succ } \bar{b} \rightarrow \text{Succ}^a(\bar{b}).\]

And since \(\text{Succ}\) \(\lambda\)-defines the successor function, and the successor function applied \(n\) times to \(m\) gives \(n + m\), this in turn reduces to \(\bar{n} + \bar{m}\).  \(\square\)
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Proposition 44.6. Multiplication is \( \lambda \)-definable by the term

\[ \text{Mult} \equiv \lambda a. \lambda f. a(bf)x \]

Proof. To see how this works, suppose we apply Mult to Church numerals \( \bar{n} \) and \( \bar{m} \): \( \text{Mult} \bar{n} \bar{m} \) reduces to \( \lambda f. \bar{n}(\bar{m} f)x \). The term \( \bar{m} f \) defines a function which applies \( f \) to its argument \( m \) times. Consequently, \( \bar{n}(\bar{m} f)x \) applies the function "apply \( f m \) times" itself \( n \) times to \( x \). In other words, we apply \( f \) to \( x, n \cdot m \) times. But the resulting normal term is just the Church numeral \( \bar{n} \bar{m} \).

We can actually simplify this term further by \( \eta \)-reduction:

\[ \text{Mult} \equiv \lambda a. \lambda f. a(bf). \]

But then we first have to explain \( \eta \)-reduction.

The definition of exponentiation as a \( \lambda \)-term is surprisingly simple:

\[ \text{Exp} \equiv \lambda b. e. eb. \]

The first argument \( b \) is the base and the second \( e \) is the exponent. Intuitively, \( ef \) is \( f^e \) by our encoding of numbers. If you find it hard to understand, we can still define exponentiation also by iterated multiplication:

\[ \text{Exp}' \equiv \lambda b. e.(\text{Mult} b)1. \]

Predecessor and subtraction on Church numeral is not as simple as we might think: it requires encoding of pairs.

44.3 Pairs and Predecessor

Definition 44.7. The pair of \( M \) and \( N \) (written \( \langle M, N \rangle \)) is defined as follows:

\[ \langle M, N \rangle \equiv \lambda f. fM \bar{N}. \]

Intuitively it is a function that accepts a function, and applies that function to the two elements of the pair. Following this idea we have this constructor, which takes two terms and returns the pair containing them:

\[ \text{Pair} \equiv \lambda m. \lambda n. \lambda f. fm. \]

Given a pair, we also want to recover its elements. For this we need two access functions, which accept a pair as argument and return the first or second elements in it:

\[ \text{Fst} \equiv \lambda p. p(\lambda m. m) \]
\[ \text{Snd} \equiv \lambda p. p(\lambda n. n) \]
44.4. TRUTH VALUES AND RELATIONS

Now with pairs we can \( \lambda \)-define the predecessor function:

\[
\text{Pred} \equiv \lambda n. \text{Fst}(n(\lambda p. \langle \text{Snd } p, \text{Succ} (\text{Snd } p) \rangle)(\langle 0, 0 \rangle))
\]

Remember that \( \pi f x \) reduces to \( f^n(x) \); in this case \( f \) is a function that accepts a pair \( p \) and returns a new pair containing the second component of \( p \) and the successor of the second component; \( x \) is the pair \( \langle 0, 0 \rangle \). Thus, the result is \( \langle 0, 0 \rangle \) for \( n = 0 \), and \( \langle n - 1, \pi \rangle \) otherwise. Pred then returns the first component of the result.

Subtraction can be defined as Pred applied to \( a \), \( b \) times:

\[
\text{Sub} \equiv \lambda a b. b \text{Pred } a
\]

44.4 Truth Values and Relations

We can encode truth values in the pure lambda calculus as follows:

\[
\text{true} \equiv \lambda x. \lambda y. x
\]

\[
\text{false} \equiv \lambda x. \lambda y. y
\]

Truth values are represented as selectors, i.e., functions that accept two arguments and returning one of them. The truth value true selects its first argument, and false its second. For example, true \( MN \) always reduces to \( M \), while false \( MN \) always reduces to \( N \).

**Definition 44.8.** We call a relation \( R \subseteq \mathbb{N}^n \) \( \lambda \)-definable if there is a term \( R \) such that

\[
R \pi_1 \ldots \pi_k \xRightarrow{\beta} \text{true}
\]

whenever \( R(n_1, \ldots, n_k) \) and

\[
R \pi_1 \ldots \pi_k \xRightarrow{\beta} \text{false}
\]

otherwise.

For instance, the relation IsZero = \( \{0\} \) which holds of 0 and 0 only, is \( \lambda \)-definable by

\[
\text{IsZero} \equiv \lambda n. n(\lambda x. \text{false}) \text{true}.
\]

How does it work? Since Church numerals are defined as iterators (functions which apply their first argument \( n \) times to the second), we set the initial value to be true, and for every step of iteration, we return false regardless of the result of the last iteration. This step will be applied to the initial value \( n \) times, and the result will be true if and only if the step is not applied at all, i.e., when \( n = 0 \).
On the basis of this representation of truth values, we can further define some truth functions. Here are two, the representations of negation and conjunction:

\[ \text{Not} \equiv \lambda x. \begin{cases} \text{false} & \text{if } x = \text{true} \\ \text{true} & \text{if } x = \text{false} \end{cases} \]

\[ \text{And} \equiv \lambda x. \lambda y. \begin{cases} \text{true} & \text{if } x = \text{true} \text{ and } y = \text{true} \\ \text{false} & \text{otherwise} \end{cases} \]

The function “Not” accepts one argument, and returns true if the argument is false, and false if the argument is true. The function “And” accepts two truth values as arguments, and should return true if both arguments are true. Truth values are represented as selectors (described above), so when \( x \) is a truth value and is applied to two arguments, the result will be the first argument if \( x \) is true and the second argument otherwise. Now And takes its two arguments \( x \) and \( y \), and in return passes \( y \) and false to its first argument \( x \). Assuming \( x \) is a truth value, the result will evaluate to \( y \) if \( x \) is true, and to false if \( x \) is false, which is just what is desired.

Note that we assume here that only truth values are used as arguments to And. If it is passed other terms, the result (i.e., the normal form, if it exists) may well not be a truth value.

### 44.5 Primitive Recursive Functions are \( \lambda \)-Definable

Recall that the primitive recursive functions are those that can be defined from the basic functions zero, succ, and \( P^n_i \) by composition and primitive recursion.

**Lemma 44.9.** The basic primitive recursive functions zero, succ, and projections \( P^n_i \) are \( \lambda \)-definable.

**Proof.** They are \( \lambda \)-defined by the following terms:

\[
\text{Zero} \equiv \lambda a. \lambda f x. x \\
\text{Succ} \equiv \lambda a. \lambda f x. f(a f x) \\
\text{Proj}^n_i \equiv \lambda x_0 \ldots x_{n-1}. x_i
\]

We leave verification of this fact as an exercise.

**Lemma 44.10.** Suppose the \( k \)-ary function \( f \), and \( n \)-ary functions \( g_0, \ldots, g_{k-1} \), are \( \lambda \)-definable by terms \( F \), \( G_0, \ldots, G_k \), and \( h \) is defined from them by composition. Then \( H \) is \( \lambda \)-definable.

**Proof.** \( h \) can be \( \lambda \)-defined by the term

\[
H \equiv \lambda x_0 \ldots x_{n-1}. F(G_0 x_0 \ldots x_{n-1}) \ldots (G_{k-1} x_0 \ldots x_{n-1})
\]

We leave verification of this fact as an exercise.
### 44.5. PRIMITIVE RECURSIVE FUNCTIONS ARE $\lambda$-DEFINABLE

Note that Lemma 44.10 did not require that $f$ and $g_0, \ldots, g_{k-1}$ are primitive recursive; it is only required that they are total and $\lambda$-definable.

**Lemma 44.11.** Suppose $f$ is an $n$-ary function and $g$ is an $n+2$-ary function, they are $\lambda$-definable by terms $F$ and $G$, and the function $h$ is defined from $f$ and $g$ by primitive recursion. Then $h$ is also $\lambda$-definable.

**Proof.** Recall that $h$ is defined by

\[ h(x_1, \ldots, x_n, 0) = f(x_1, \ldots, x_n) \]
\[ h(x_1, \ldots, x_n, y + 1) = h(x_1, \ldots, x_n, y, h(x_1, \ldots, x_n, y)) \]

Informally speaking, the primitive recursive definition iterates the application of the function $h$ $y$ times and applies it to $f(x_1, \ldots, x_n)$. This is reminiscent of the definition of Church numerals, which is also defined as a iterator.

For simplicity, we give the definition and proof for a single additional argument $x$. The function $h$ is $\lambda$-defined by:

\[ H \equiv \lambda x. \lambda y. \text{Snd}(yD(\bar{0}, Fx)) \]

where

\[ D \equiv \lambda p. (\text{Succ}(Fst p), (Gx(Fst p)(\text{Snd} p))) \]

The iteration state we maintain is a pair, the first of which is the current $y$ and the second is the corresponding value of $h$. For every step of iteration we create a pair of new values of $y$ and $h$; after the iteration is done we return the second part of the pair and that’s the final $h$ value. We now prove this is indeed a representation of primitive recursion.

We want to prove that for any $n$ and $m$, $H \bar{n} \bar{m} \rightarrow \bar{h}(n, m)$. To do this we first show that if $D_n \equiv D[\bar{n}/x]$, then $D^{n+1}_n(\bar{0}, F\bar{n}) \rightarrow \langle \bar{m}, \bar{h}(n, m) \rangle$. We proceed by induction on $m$.

If $m = 0$, we want $D^n_0(\bar{0}, F\bar{n}) \rightarrow \langle \bar{0}, h(n, 0) \rangle$. But $D^n_0(\bar{0}, F\bar{n})$ just is $\langle \bar{0}, F\bar{n} \rangle$. Since $F$ $\lambda$-defines $f$, this reduces to $\langle \bar{0}, f(n) \rangle$, and since $f(n) = h(n, 0)$, this is $\langle \bar{0}, h(n, 0) \rangle$.

Now suppose that $D^{n+1}_n(\bar{0}, F\bar{n}) \rightarrow \langle \bar{m}, h(n, m) \rangle$. We want to show that $D^{n+1}_n(\bar{0}, F\bar{n}) \equiv D_n(\bar{m}, h(n, m))$.

\[
D^{n+1}_n(\bar{0}, F\bar{n}) \equiv D_n(\bar{m}, h(n, m)) \\
\rightarrow D_n(\langle \bar{m}, h(n, m) \rangle) \quad \text{(by IH)} \\
\equiv (\lambda p. (\text{Succ}(Fst p), (G\bar{p}(Fst p)(\text{Snd} p))))(\bar{m}, h(n, m)) \\
\rightarrow (\text{Succ}(\langle \bar{m}, h(n, m) \rangle), \langle G\bar{p}(\text{Snd} (\langle \bar{m}, h(n, m) \rangle)) \rangle) \\
\rightarrow (\text{Succ} \bar{m}, (G\bar{p} \bar{h}(n, m))) \\
\rightarrow \langle \bar{m} + 1, g(n, m, h(n, m)) \rangle
\]
Since \( g(n, m, h(n, m)) = h(n, m + 1) \), we are done.

Finally, consider

\[
H \pi \pi \equiv \lambda x. \lambda y. \text{Snd}(y(\lambda p. (\text{Succ}(\text{Fst} p), (G x (\text{Fst} p) (\text{Snd} p))))(\emptyset, F x))
\]

\[
= \text{Snd}(\pi D_n (\emptyset, F \pi))
\]

\[
= \text{Snd}(D_n (\emptyset, F \pi))
\]

\[
= \text{Snd}(h(n, m))
\]

\[
= h(n, m).
\]

\[\square\]

**Proposition 44.12.** Every primitive recursive function is \( \lambda \)-definable.

**Proof.** By Lemma 44.9, all basic functions are \( \lambda \)-definable, and by Lemma 44.10 and Lemma 44.11, the \( \lambda \)-definable functions are closed under composition and primitive recursion. \[\square\]

### 44.6 Fixpoints

Suppose we wanted to define the factorial function by recursion as a term \( \text{Fac} \) with the following property:

\[\text{Fac} \equiv \lambda n. \text{IsZero} n \top (\text{Mult} n (\text{Fac} (\text{Pred} n)))\]

That is, the factorial of \( n \) is 1 if \( n = 0 \), and \( n \) times the factorial of \( n - 1 \) otherwise. Of course, we cannot define the term \( \text{Fac} \) this way since \( \text{Fac} \) itself occurs in the right-hand side. Such recursive definitions involving self-reference are not part of the lambda calculus. Defining a term, e.g., by

\[\text{Mult} \equiv \lambda a b. a (\text{Add} a) 0\]

only involves previously defined terms in the right-hand side, such as \( \text{Add} \). We can always remove \( \text{Add} \) by replacing it with its defining term. This would give the term \( \text{Mult} \) as a pure lambda term; if \( \text{Add} \) itself involved defined terms (as, e.g., \( \text{Add} \) does), we could continue this process and finally arrive at a pure lambda term.

However this is not true in the case of recursive definitions like the one of \( \text{Fac} \) above. If we replace the occurrence of \( \text{Fac} \) on the right-hand side with the definition of \( \text{Fac} \) itself, we get:

\[\text{Fac} \equiv \lambda n. \text{IsZero} n \top (\text{Mult} n (\lambda n. \text{IsZero} n \top (\text{Mult} n (\text{Fac} (\text{Pred} n)))) (\text{Pred} n))\]
and we still haven’t gotten rid of Fac on the right-hand side. Clearly, if we repeat this process, the definition keeps growing longer and the process never results in a pure lambda term. Thus this way of defining factorial (or more generally recursive functions) is not feasible.

The recursive definition does tell us something, though: If \( f \) were a term representing the factorial function, then the term

\[
\text{Fac}' \equiv \lambda g. \lambda n. \text{IsZero } n \top (\text{Mult } n (g(\text{Pred} n)))
\]

applied to the term \( f \), i.e., \( \text{Fac}' f \), also represents the factorial function. That is, if we regard \( \text{Fac}' \) as a function accepting a function and returning a function, the value of \( \text{Fac}' f \) is just \( f \), provided \( f \) is the factorial. A function \( f \) with the property that \( \text{Fac}' f = f \) is called a fixpoint of \( \text{Fac}' \). So, the factorial is a fixpoint of \( \text{Fac}' \).

There are terms in the lambda calculus that compute the fixpoints of a given term, and these terms can then be used to turn a term like \( \text{Fac}' \) into the definition of the factorial.

**Definition 44.13.** The **Y-combinator** is the term:

\[
Y \equiv (\lambda x. x(uu))((\lambda x. x(uu)))
\]

**Theorem 44.14.** \( Y \) has the property that \( Yg \rightarrow g(Yg) \) for any term \( g \). Thus, \( Yg \) is always a fixpoint of \( g \).

**Proof.** Let’s abbreviate \( (\lambda x. x(uu)) \) by \( U \), so that \( Y \equiv UU \). Then

\[
Yg \equiv (\lambda x. x(uu))Ug
\]

\[
\rightarrow (\lambda x. x(UUx))g
\]

\[
\rightarrow g(UUg) \equiv g(Yg).
\]

Since \( g(Yg) \) and \( Yg \) both reduce to \( g(Yg) \), \( g(Yg) \beta \equiv Yg \), so \( Yg \) is a fixpoint of \( g \). \( \Box \)

Of course, since \( Yg \) is a redex, the reduction can continue indefinitely:

\[
Yg \rightarrow g(Yg)
\]

\[
\rightarrow g(g(Yg))
\]

\[
\rightarrow g(g(g(Yg)))
\]

\[
\ldots
\]

So we can think of \( Yg \) as \( g \) applied to itself infinitely many times. If we apply \( g \) to it one additional time, we—so to speak—aren’t doing anything extra; \( g \) applied to \( g \) applied infinitely many times to \( Yg \) is still \( g \) applied to \( Yg \) infinitely many times.
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Note that the above sequence of β-reduction steps starting with Yg is infinite. So if we apply Yg to some term, i.e., consider \((Yg)N\), that term will also reduce to infinitely many different terms, namely \((g(Yg))N\), \((g(g(Yg)))N\), . . . . It is nevertheless possible that some other sequence of reduction steps does terminate in a normal form.

Take the factorial for instance. Define Fac as Y Fac′ (i.e., a fixpoint of Fac′).

Then:

\[
\begin{align*}
\text{Fac} \bar{3} & \rightarrow Y \text{Fac}′ \bar{3} \\
& \rightarrow \text{Fac}′(Y \text{Fac}′) \bar{3} \\
& \equiv (\lambda x. \lambda n. \text{IsZero} n \bar{T} (\text{Mult} n (x(\text{Pred} n)))) \text{Fac} \bar{3} \\
& \rightarrow \text{IsZero} \bar{3} \bar{T} (\text{Mult} \bar{3} (\text{Fac}(\text{Pred} \bar{3}))) \\
& \rightarrow \text{Mult} \bar{3} (\text{Fac} \bar{2}).
\end{align*}
\]

Similarly,

\[
\begin{align*}
\text{Fac} \bar{2} & \rightarrow \text{Mult} \bar{2} (\text{Fac} \bar{1}) \\
\text{Fac} \bar{1} & \rightarrow \text{Mult} \bar{1} (\text{Fac} \bar{0})
\end{align*}
\]

but

\[
\begin{align*}
\text{Fac} \bar{0} & \rightarrow \text{Fac}′(Y \text{Fac}′) \bar{0} \\
& \equiv (\lambda x. \lambda n. \text{IsZero} n \bar{T} (\text{Mult} n (x(\text{Pred} n)))) \text{Fac} \bar{0} \\
& \rightarrow \text{IsZero} \bar{0} \bar{T} (\text{Mult} \bar{0} (\text{Fac}(\text{Pred} \bar{0}))). \\
& \rightarrow \bar{T}.
\end{align*}
\]

So together

\[
\text{Fac} \bar{3} \rightarrow \text{Mult} \bar{3} (\text{Mult} \bar{2} (\text{Mult} \bar{1} \bar{T})).
\]

What goes for Fac′ goes for any recursive definition. Suppose we have a recursive equation

\[g x_1 \ldots x_n \overset{\beta}{=} N\]

where \(N\) may contain \(g\) and \(x_1, \ldots, x_n\). Then there is always a term \(G \equiv (Y \lambda g. \lambda x_1 \ldots x_n. N)\) such that

\[G x_1 \ldots x_n \overset{\beta}{=} N[G/g].\]

For by the fixpoint theorem,

\[
G \equiv (Y \lambda g. \lambda x_1 \ldots x_n. N) \rightarrow \lambda g. \lambda x_1 \ldots x_n. (Y \lambda g. \lambda x_1 \ldots x_n. N) \equiv (\lambda g. \lambda x_1 \ldots x_n. N) G
\]

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44.7. MINIMIZATION

and consequently

\[ G x_1 \ldots x_n \rightarrow (\lambda g. \lambda x_1 \ldots x_n. N) G x_1 \ldots x_n \]
\[ \rightarrow (\lambda x_1 \ldots x_n. N[G/g]) x_1 \ldots x_n \]
\[ \rightarrow N[G/g]. \]

The Y combinator of Definition 44.13 is due to Alan Turing. Alonzo Church had proposed a different version which we’ll call \( Y_C \):

\[ Y_C \equiv \lambda g. (\lambda x. g(xx))(\lambda x. g(xx)). \]

Church’s combinator is a bit weaker than Turing’s in that \( Yg \xrightarrow{\beta} g(Yg) \) but not \( Yg \xrightarrow{\beta} g(Yg) \). Let \( V \) be the term \( \lambda x. g(xx) \), so that \( Y_C \equiv \lambda g. VV \). Then

\[ VV \equiv (\lambda x. g(xx))V \rightarrow g(VV) \]
\[ Y_C g \equiv (\lambda g. VV)g \rightarrow VV \rightarrow g(VV), \]
\[ g(Y_C g) \equiv g((\lambda g. VV)g) \rightarrow g(VV). \]

In other words, \( Y_C g \) and \( g(Y_C g) \) reduce to a common term \( g(VV) \); so \( Y_C g \xrightarrow{\beta} g(Y_C g) \). This is often enough for applications.

44.7 Minimization

The general recursive functions are those that can be obtained from the basic functions zero, succ, \( P_n \) by composition, primitive recursion, and regular minimization. To show that all general recursive functions are \( \lambda \)-definable we have to show that any function defined by regular minimization from a \( \lambda \)-definable function is itself \( \lambda \)-definable.

Lemma 44.15. If \( f(x_1, \ldots, x_k, y) \) is regular and \( \lambda \)-definable, then \( g \) defined by

\[ g(x_1, \ldots, x_k) = \mu y f(x_1, \ldots, x_k, y) = 0 \]

is also \( \lambda \)-definable.

Proof. Suppose the lambda term \( F \) \( \lambda \)-defines the regular function \( f(\bar{x}, y) \). To \( \lambda \)-define \( h \) we use a search function and a fixpoint combinator:

\[ \text{Search} \equiv \lambda g. \lambda f \bar{x} y. \text{IsZero}(f \bar{x} y) y (g \bar{x} (\text{Succ} y)) \]
\[ H \equiv \lambda \bar{x}. (Y \text{Search}) F \bar{x} \bar{y}, \]

where \( Y \) is any fixpoint combinator. Informally speaking, Search is a self-referencing function: starting with \( y \), test whether \( f \bar{x} y \) is zero: if so, return \( y \),
otherwise call itself with Succ \( y \). Thus \((\text{Y Search}) F \overline{n_1} \ldots \overline{n_k} \overline{0}\) returns the least \( m \) for which \( f(n_1, \ldots, n_k, m) = 0\).

Specifically, observe that

\[ (\text{Y Search}) F \overline{n_1} \ldots \overline{n_k} \overline{m} \implies \overline{m} \]

if \( f(n_1, \ldots, n_k, m) = 0\), or

\[ \implies (\text{Y Search}) F \overline{n_1} \ldots \overline{n_k} \overline{m + 1} \]

otherwise. Since \( f \) is regular, \( f(n_1, \ldots, n_k, y) = 0 \) for some \( y \), and so

\[ (\text{Y Search}) F \overline{n_1} \ldots \overline{n_k} \overline{0} \implies \overline{h(n_1, \ldots, n_k)}. \]

**Proposition 44.16.** Every general recursive function is \( \lambda \)-definable.

**Proof.** By Lemma 44.9, all basic functions are \( \lambda \)-definable, and by Lemma 44.10, Lemma 44.11, and Lemma 44.15, the \( \lambda \)-definable functions are closed under composition, primitive recursion, and regular minimization.

### 44.8 Partial Recursive Functions are \( \lambda \)-Definable

Partial recursive functions are those obtained from the basic functions by composition, primitive recursion, and unbounded minimization. They differ from general recursive function in that the functions used in unbounded search are not required to be regular. Not requiring regularity means that functions defined by minimization may sometimes not be defined.

At first glance it might seem that the same methods used to show that the (total) general recursive functions are all \( \lambda \)-definable can be used to prove that all partial recursive functions are \( \lambda \)-definable. For instance, the composition of \( f \) with \( g \) is \( \lambda \)-defined by \( \lambda x. F(Gx) \) if \( f \) and \( g \) are \( \lambda \)-defined by terms \( F \) and \( G \), respectively. However, when the functions are partial, this is problematic. When \( g(x) \) is undefined, meaning \( Gx \) has no normal form. In most cases this means that \( F(Gx) \) has no normal forms either, which is what we want. But consider when \( F \) is \( \lambda x. \lambda y. y \), in which case \( F(Gx) \) does have a normal form \( (\lambda y. y) \).

This problem is not insurmountable, and there are ways to \( \lambda \)-define all partial recursive functions in such a way that undefined values are represented by terms without a normal form. These ways are, however, somewhat more complicated and less intuitive than the approach we have taken for general recursive functions. We record the theorem here without proof:

**Theorem 44.17.** All partial recursive functions are \( \lambda \)-definable.
44.9 λ-Definable Functions are Recursive

Not only are all partial recursive functions λ-definable, the converse is true, too. That is, all λ-definable functions are partial recursive.

**Theorem 44.18.** If a partial function \( f \) is λ-definable, it is partial recursive.

**Proof.** We only sketch the proof. First, we arithmetize λ-terms, i.e., systematically assign Gödel numbers to λ-terms, using the usual power-of-primes coding of sequences. Then we define a partial recursive function \( \text{normalize}(t) \) operating on the Gödel number \( t \) of a lambda term as argument, and which returns the Gödel number of the normal form if it has one, or is undefined otherwise. Then define two partial recursive functions toChurch and fromChurch that maps natural numbers to and from the Gödel numbers of the corresponding Church numeral.

Using these recursive functions, we can define the function \( f \) as a partial recursive function. There is a λ-term \( F \) that λ-defines \( f \). To compute \( f(n_1, \ldots, n_k) \), first obtain the Gödel numbers of the corresponding Church numerals using toChurch\((n_i)\), append these to \( ^*F^* \) to obtain the Gödel number of the term \( F\overline{n}_1 \ldots \overline{n}_k \). Now use normalize on this Gödel number. If \( f(n_1, \ldots, n_k) \) is defined, \( F\overline{n}_1 \ldots \overline{n}_k \) has a normal form (which must be a Church numeral), and otherwise it has no normal form (and so

\[
\text{normalize}(^*F\overline{n}_1 \ldots \overline{n}_k^* )
\]

is undefined). Finally, use fromChurch on the Gödel number of the normalized term.

**Problems**

**Problem 44.1.** The term

\[
\text{Succ}' \equiv \lambda n. \lambda f x. n f (f x)
\]

λ-defines the successor function. Explain why.

**Problem 44.2.** Multiplication can be λ-defined by the term

\[
\text{Mult}' \equiv \lambda a b. a (\text{Add} a) \overline{0}.
\]

Explain why this works.

**Problem 44.3.** Explain why the access functions Fst and Snd work.

**Problem 44.4.** Define the functions Or and Xor representing the truth functions of inclusive and exclusive disjunction using the encoding of truth values as λ-terms.
CHAPTER 44. LAMBDA DEFINABILITY

Problem 44.5. Complete the proof of Lemma 44.10 by showing that $H^n_0 \ldots n_{n-1} \rightarrow h(n_0, \ldots, n_{n-1})$. 
Part X

Many-valued Logic
This part contains draft material on propositional many-valued logics.
Chapter 45

Syntax and Semantics

45.1 Introduction

In classical logic, we deal with formulas that are built from propositional variables using the propositional connectives ¬, ∧, ∨, →, and ↔. When we define a semantics for classical logic, we do so using the two truth values T and F. We interpret propositional variables in a valuation v, which assigns these truth values T, F to the propositional variables. Any valuation then determines a truth value v(φ) for any formula φ, and a formula is satisfied in a valuation v, v ⊨ φ, iff v(φ) = T.

Many-valued logics are generalizations of classical two-valued logic by allowing more truth values than just T and F. So in many-valued logic, a valuation v is a function assigning to every propositional variable p one of a range of possible truth values. We’ll generally call the set of allowed truth values V. Classical logic is a many-valued logic where V = {T, F}, and the truth value v(φ) is computed using the familiar characteristic truth tables for the connectives.

Once we add additional truth values, we have more than one natural option for how to compute v(φ) for the connectives we read as “and,” “or,” “not,” and “if—then.” So a many-valued logic is determined not just by the set of truth values, but also by the truth functions we decide to use for each connective. Once these are selected for a many-valued logic L, however, the truth value v_L(φ) is uniquely determined by the valuation, just like in classical logic. Many-valued logics, like classical logic, are truth functional.

With this semantic building blocks in hand, we can go on to define the analogs of the semantic concepts of tautology, entailment, and satisfiability. In classical logic, a formula is a tautology if its truth value v(φ) = T for any v.

In many-valued logic, we have to generalize this a bit as well. First of all, there is no requirement that the set of truth values V contains T. For instance, some many-valued logics use numbers, such as all rational numbers between 0 and 1 as their set of truth values. In such a case, 1 usually plays the role of T.
In other logics, not just one but several truth values do. So, we require that every many-valued logic have a set $V^+$ of designated values. We can then say that a formula is satisfied in a valuation $v$, $v \models L \phi$, if $v_L(\phi) \in V^+$. A formula $\phi$ is a tautology of the logic, $\models L \phi$, iff $v(\phi) \in V^+$ for any $v$. And, finally, we say that $\phi$ is entailed by a set of formulas, $\Gamma \models L \phi$, if every valuation that satisfies all the formulas in $\Gamma$ also satisfies $\phi$.

45.2 Languages and Connectives

Classical propositional logic, and many other logics, use a set supply of propositional constants and connectives. For instance, we use the following as primitives:

1. The propositional constant for falsity $\bot$.

2. The logical connectives: $\neg$ (negation), $\wedge$ (conjunction), $\vee$ (disjunction), $\rightarrow$ (conditional)

In addition to the primitive connectives above, we also use symbols defined as abbreviations, such as $\leftrightarrow$ (biconditional), $\top$ (truth)

The same connectives are used in many-valued logics as well. However, it is often useful to include different versions of, say, conjunction, in the same logic, and that would require different symbols to keep the versions separate. Some many-valued logics also include connectives that have no equivalent in classical logic. So, we’ll be a bit more general than usual.

Definition 45.1. A propositional language consists of a set $\mathcal{L}$ of connectives. Each connective $\star$ has an arity; a connective of arity $n$ is said to be $n$-place. Connectives of arity 0 are also called constants; connectives of arity 1 are called unary, and connectives of arity 2, binary.

Example 45.2. The standard language of propositional logic $\mathcal{L}_0$ consists of the following connectives (with associated arities): $\bot$ (0), $\neg$ (1), $\wedge$ (2), $\vee$ (2), $\rightarrow$ (2).

Most logics we consider will use this language. Some logics by tradition use different symbols for some connectives. For instance, in product logic, the conjunction symbol is often $\odot$ instead of $\wedge$. Sometimes it is convenient to add a new operator, e.g., the determinateness operator $\triangle$ (1-place).

45.3 Formulas

Definition 45.3 (Formula). The set $\text{Frm}(\mathcal{L})$ of formulas of a propositional language $\mathcal{L}$ is defined inductively as follows:

1. Every propositional variable $p_i$ is an atomic formula.
45.4. MATRICES

2. Every 0-place connective (propositional constant) of \( L \) is an atomic formula.

3. If \( \star \) is an \( n \)-place connective of \( L \), and \( \varphi_1, \ldots, \varphi_n \) are formulas, then \( \star(\varphi_1, \ldots, \varphi_n) \) is a formula.

4. Nothing else is a formula.

If \( \star \) is 1-place, then \( \star(\varphi_1) \) will often be written simply as \( \varphi_1 \). If \( \star \) is 2-place \( \star(\varphi_1, \varphi_2) \) will often be written as \( \varphi_1 \star \varphi_2 \).

As usual, we will often silently leave out the outermost parentheses.

Example 45.4. In the standard language \( L_0 \), \( p_1 \to (p_1 \land \neg p_2) \) is a formula. In the language of product logic, it would be written instead as \( p_1 \to (p_1 \odot \neg p_2) \). If we add the 1-place \( \Box \) to the language, we would also have formulas such as \( \Box(p_1 \land p_2) \to (\Box p_1 \land \Box p_2) \).

45.4 Matrices

A many-valued logic is defined by its language, its set of truth values \( V \), a subset of designated truth values, and truth functions for its connectives. Together, these elements are called a matrix.

Definition 45.5 (Matrix). A matrix for the logic \( L \) consists of:

1. a set of connectives making up a language \( L \);
2. a set \( V \neq \emptyset \) of truth values;
3. a set \( V^+ \subseteq V \) of designated truth values;
4. for each \( n \)-place connective \( \star \) in \( L \), a truth function \( \overline{\star} : V^n \to V \). If \( n = 0 \), then \( \overline{\star} \) is just an element of \( V \).

Example 45.6. The matrix for classical logic \( C \) consists of:

1. The standard propositional language \( L_0 \) with \( \bot, \neg, \land, \lor, \to \).
2. The set of truth values \( V = \{\mathbb{T}, \mathbb{F} \} \).
3. \( \mathbb{T} \) is the only designated value, i.e., \( V^+ = \{\mathbb{T} \} \).
4. For \( \bot \), we have \( \overline{\bot} = \mathbb{F} \). The other truth functions are given by the usual truth tables (see Figure 45.1).
45.5 Valuations and Satisfaction

Definition 45.7 (Valuations). Let \( V \) be a set of truth values. A valuation for \( \mathcal{L} \) into \( V \) is a function \( v \) assigning an element of \( V \) to the propositional variables of the language, i.e., \( v : At \to V \).

Definition 45.8. Given a valuation \( v \) into the set of truth values \( V \) of a many-valued logic \( L \), define the evaluation function \( \bar{v} : \text{Frm}(L) \to V \) inductively by:

1. \( \bar{v}(\rho_n) = v(\rho_n) \);
2. If * is a 0-place connective, then \( \bar{v}(*) = \bar{\star}_L \);
3. If * is an \( n \)-place connective, then
   \[
   \bar{v}(\star(\varphi_1, \ldots, \varphi_n)) = \bar{\star}_L(\bar{v}(\varphi_1), \ldots, \bar{v}(\varphi_n)).
   \]

Definition 45.9 (Satisfaction). The formula \( \varphi \) is satisfied by a valuation \( v \), \( v \vDash_L \varphi \), iff \( \bar{v}_L(\varphi) \in V^+ \), where \( V^+ \) is the set of designated truth values of \( L \).

We write \( v \nvDash_L \varphi \) to mean “not \( v \vDash_L \varphi \).” If \( \Gamma \) is a set of formulas, \( v \vDash_L \Gamma \) iff \( v \vDash_L \varphi \) for every \( \varphi \in \Gamma \).

45.6 Semantic Notions

Suppose a many-valued logic \( L \) is given by a matrix. Then we can define the usual semantic notions for \( L \).

Definition 45.10. 1. A formula \( \varphi \) is satisfiable if for some \( v \), \( v \vDash \varphi \); it is unsatisfiable if for no \( v \), \( v \vDash \varphi \);
2. A formula \( \varphi \) is a tautology if \( v \vDash \varphi \) for all valuations \( v \);
3. If \( \Gamma \) is a set of formulas, \( \Gamma \vDash \varphi \) (“\( \Gamma \) entails \( \varphi \)”) if and only if \( v \vDash \varphi \) for every valuation \( v \) for which \( v \vDash \Gamma \).
4. If \( \Gamma \) is a set of formulas, \( \Gamma \) is satisfiable if there is a valuation \( v \) for which \( v \vDash \Gamma \), and \( \Gamma \) is unsatisfiable otherwise.
45.7. MANY-VALUED LOGICS AS SUBLOGICS OF \( C \)

We have some of the same facts for these notions as we do for the case of classical logic:

Proposition 45.11. 1. \( \varphi \) is a tautology if and only if \( \emptyset \models \varphi \);

2. If \( \Gamma \) is satisfiable then every finite subset of \( \Gamma \) is also satisfiable;

3. Monotony: if \( \Gamma \subseteq \Delta \) and \( \Gamma \models \varphi \) then also \( \Delta \models \varphi \);

4. Transitivity: if \( \Gamma \models \varphi \) and \( \Delta \cup \{ \varphi \} \models \psi \) then \( \Gamma \cup \Delta \models \psi \);

Proof. Exercise. \( \square \)

In classical logic we can connect entailment and the conditional. For instance, we have the validity of modus ponens: If \( \Gamma \models \varphi \) and \( \Gamma \models \varphi \rightarrow \psi \) then \( \Gamma \models \psi \). Another important relationship between \( \models \) and \( \rightarrow \) in classical logic is the semantic deduction theorem: \( \Gamma \models \varphi \rightarrow \psi \) if and only if \( \Gamma \cup \{ \varphi \} \models \psi \). These results do not always hold in many-valued logics. Whether they do depends on the truth function \( \rightarrow \).

45.7 Many-valued logics as sublogics of \( C \)

The usual many-valued logics are all defined using matrices in which the value of a truth-function for arguments in \( \{ T, F \} \) agrees with the classical truth functions. Specifically, in these logics, if \( x \in \{ T, F \} \), then \( \neg_L(x) = \neg_C(x) \) if \( x = T \) or \( x = F \); for \( \star \) any one of \( \land, \lor, \rightarrow \), if \( x, y \in \{ T, F \} \), then \( \star_L(x, y) = \star_C(x, y) \).

In other words, the truth functions for \( \neg, \land, \lor, \rightarrow \) restricted to \( \{ T, F \} \) are exactly the classical truth functions.

Proposition 45.12. Suppose that a many-valued logic \( L \) contains the connectives \( \neg, \land, \lor, \rightarrow \) in its language, \( T, F \in V \), and its truth functions satisfy:

1. \( \neg_L(x) = \neg_C(x) \) if \( x = T \) or \( x = F \);

2. \( \land_L(x, y) = \land_C(x, y) \),

3. \( \lor_L(x, y) = \lor_C(x, y) \),

4. \( \rightarrow_L(x, y) = \rightarrow_C(x, y) \), if \( x, y \in \{ T, F \} \).

Then, for any valuation \( v \) into \( V \) such that \( v(p) \in \{ T, F \} \), \( \bar{v}_L(\varphi) = \bar{v}_C(\varphi) \).

Proof. By induction on \( \varphi \).

1. If \( \varphi \equiv p \) is atomic, we have \( \bar{v}_L(\varphi) = v(p) = \bar{v}_C(\varphi) \).
2. If \( \varphi \equiv \neg B \), we have
\[
\bar{v}_L(\varphi) = \neg L(\bar{v}_L(\psi)) = \neg L(\bar{v}_C(\psi)) = \neg C(\bar{v}_C(\psi)) = \bar{v}_C(\varphi)
\]
by Definition 45.8
by inductive hypothesis
by assumption (1),
since \( \bar{v}_C(\psi) \in \{T, F\} \),
by Definition 45.8.

3. If \( \varphi \equiv (\psi \land \chi) \), we have
\[
\bar{v}_L(\varphi) = \bar{v}_L(\bar{v}_L(\psi), \bar{v}_L(\chi)) = \bar{v}_L(\bar{v}_C(\psi), \bar{v}_C(\chi)) = \bar{v}_C(\varphi)
\]
by Definition 45.8
by inductive hypothesis
by assumption (2),
since \( \bar{v}_C(\psi), \bar{v}_C(\chi) \in \{T, F\} \),
by Definition 45.8.

The cases where \( \varphi \equiv (\psi \lor \chi) \) and \( \varphi \equiv (\psi \to \chi) \) are similar. \( \quad \square \)

**Corollary 45.13.** If a many-valued logic satisfies the conditions of Proposition 45.12, \( T \in V^+ \) and \( F \notin V^+ \), then \( L \subseteq C \), i.e., if \( \Gamma \models_L \psi \) then \( \Gamma \models_C \psi \). In particular, every tautology of \( L \) is also a classical tautology.

**Proof.** We prove the contrapositive. Suppose \( \Gamma \not\models_C \psi \). Then there is some valuation \( v : A_{\mathcal{T}} \to \{T, F\} \) such that \( \bar{v}_C(\varphi) = T \) for all \( \varphi \in \Gamma \) and \( \bar{v}_C(\psi) = F \). Since \( T, F \in V \), the valuation \( v \) is also a valuation for \( L \). By Proposition 45.12, \( \bar{v}_L(\varphi) = T \) for all \( \varphi \in \Gamma \) and \( \bar{v}_L(\psi) = F \). Since \( T \in V^+ \) and \( F \notin V^+ \) that means \( v \models_L \Gamma \) and \( v \not\models_L \psi \), i.e., \( \Gamma \not\models_L \psi \).

**Problems**

**Problem 45.1.** Prove Proposition 45.11
Chapter 46

Three-valued Logics

46.1 Introduction

If we just add one more value \( U \) to \( T \) and \( F \), we get a three-valued logic. Even though there is only one more truth value, the possibilities for defining the truth-functions for \( \neg \), \( \land \), \( \lor \), and \( \rightarrow \) are quite numerous. Then a logic might use any combination of these truth functions, and you also have a choice of making only \( T \) designated, or both \( T \) and \( U \).

We present here a selection of the most well-known three-valued logics, their motivations, and some of their properties.

46.2 Łukasiewicz logic

One of the first published, worked out proposals for a many-valued logic is due to the Polish philosopher Jan Łukasiewicz in 1921. Łukasiewicz was motivated by Aristotle’s sea battle problem: It seems that, today, the sentence “There will be a sea battle tomorrow” is neither true nor false: its truth value is not yet settled. Łukasiewicz proposed to introduce a third truth value, to such “future contingent” sentences.

I can assume without contradiction that my presence in Warsaw at a certain moment of next year, e.g., at noon on 21 December, is at the present time determined neither positively nor negatively. Hence it is possible, but not necessary, that I shall be present in Warsaw at the given time. On this assumption the proposition “I shall be in Warsaw at noon on 21 December of next year,” can at the present time be neither true nor false. For if it were true now, my future presence in Warsaw would have to be necessary, which is contradictory to the assumption. If it were false now, on the other hand, my future presence in Warsaw would have to be impossible, which is also contradictory to the assumption. Therefore the
proposition considered is at the moment neither true nor false and must possess a third value, different from “0” or falsity and “1” or truth. This value we can designate by “$\frac{1}{2}$.” It represents “the possible,” and joins “the true” and “the false” as a third value.

We will use $\mathsf{U}$ for Łukasiewicz’s third truth value.¹

The truth functions for the connectives $\neg$, $\land$, and $\lor$ are easy to determine on this interpretation: the negation of a future contingent sentence is also a future contingent sentence, so $\neg(\mathsf{U}) = \mathsf{U}$. If one conjunct of a conjunction is undetermined and the other is true, the conjunction is also undetermined—after all, depending on how the future contingent conjunct turns out, the conjunction might turn out to be true, and it might turn out to be false. So

$$\neg(T, \mathsf{U}) = \neg(\mathsf{U}, T) = \mathsf{U}.$$  

If the other conjunct is false, however, it cannot turn out true, so

$$\neg(\mathsf{F}, \mathsf{U}) = \neg(\mathsf{U}, \mathsf{F}) = \mathsf{F}.$$  

The other values (if the arguments are settled truth values, $\mathsf{T}$ or $\mathsf{F}$, are like in classical logic.

For the conditional, the situation is a little trickier. Suppose $q$ is a future contingent statement. If $p$ is false, then $p \rightarrow q$ will be true, regardless of how $q$ turns out, so we should set $\rightarrow(\mathsf{F}, \mathsf{U}) = \mathsf{T}$. And if $p$ is true, then $q \rightarrow p$ will be true, regardless of what $q$ turns out to be, so $\rightarrow(\mathsf{U}, \mathsf{T}) = \mathsf{T}$. If $p$ is true, then $p \rightarrow q$ might turn out to be true or false, so $\rightarrow(\mathsf{T}, \mathsf{U}) = \mathsf{U}$. Similarly, if $p$ is false, then $q \rightarrow p$ might turn out to be true or false, so $\rightarrow(\mathsf{U}, \mathsf{F}) = \mathsf{U}$. This leaves the case where $p$ and $q$ are both future contingents. On the basis of the motivation, we should really assign $\mathsf{U}$ in this case. However, this would make $\varphi \rightarrow \varphi$ not a tautology. Łukasiewicz had not trouble giving up $\varphi \lor \neg \varphi$ and $\neg(\varphi \land \neg \varphi)$, but balked at giving up $\varphi \rightarrow \varphi$. So he stipulated $\rightarrow(\mathsf{U}, \mathsf{U}) = \mathsf{T}$.

**Definition 46.1.** Three-valued Łukasiewicz logic is defined using the matrix:

1. The standard propositional language $L_0$ with $\neg$, $\land$, $\lor$, $\rightarrow$.
2. The set of truth values $V = \{ \mathsf{T}, \mathsf{U}, \mathsf{F} \}$.
3. $\mathsf{T}$ is the only designated value, i.e., $V^+ = \{ \mathsf{T} \}$.
4. Truth functions are given by the following tables:

<table>
<thead>
<tr>
<th>$\neg$</th>
<th>$\neg_{L_3}$</th>
<th>$\mathsf{T}$</th>
<th>$\mathsf{U}$</th>
<th>$\mathsf{F}$</th>
</tr>
</thead>
<tbody>
<tr>
<td>$\mathsf{T}$</td>
<td>$\mathsf{F}$</td>
<td>$\mathsf{T}$</td>
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¹Łukasiewicz here uses “possible” in a way that is uncommon today, namely to mean possible but not necessary.
As can easily be seen, any formula \( \phi \) containing only \( \neg, \land, \lor \) will take the truth value \( \mathbb{U} \) if all its propositional variables are assigned \( \mathbb{U} \). So for instance, the classical tautologies \( p \lor \neg p \) and \( \neg(p \land \neg p) \) are not tautologies in \( \mathbb{L}_3 \), since \( \mathbb{V}(\phi) = \mathbb{U} \) whenever \( \mathbb{v}(p) = \mathbb{U} \).

On valuations where \( \mathbb{v}(p) = \mathbb{T} \) or \( \mathbb{F} \), \( \mathbb{V}(\phi) \) will coincide with its classical truth value.

**Proposition 46.2.** If \( \mathbb{v}(p) \in \{\mathbb{T}, \mathbb{F}\} \) for all \( p \) in \( \phi \), then \( \mathbb{V}_{\mathbb{L}_3}(\phi) = \mathbb{V}_{\mathbb{C}}(\phi) \).

Many classical tautologies _are_ also tautologies in \( \mathbb{L}_3 \), e.g., \( \neg p \rightarrow (p \rightarrow q) \). Just like in classical logic, we can use truth tables to verify this:

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One might therefore perhaps think that although not all classical tautologies are tautologies in \( \mathbb{L}_3 \), they should at least take either the value \( \mathbb{T} \) or the value \( \mathbb{U} \) on every valuation. This is not the case. A counterexample is given by

\[ \neg(p \rightarrow \neg p) \lor \neg(\neg p \rightarrow p) \]

which is \( \mathbb{F} \) if \( p \) is \( \mathbb{U} \).

Łukasiewicz hoped to build a logic of possibility on the basis of his three-valued system, by introducing a one-place connective \( \triangledown \phi \) (for "\( \phi \) is possible") and a corresponding \( \Box \phi \) (for "\( \phi \) is necessary"):

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In other words, \( p \) is possible iff it is not already settled as false; and \( p \) is necessary iff it is already settled as true.
However, the shortcomings of this proposed modal logic soon became evident: However things turn out, $p \land \lnot p$ can never turn out to be true. So even if it is not now settled (and therefore undetermined), it should count as impossible, i.e., $\neg \Diamond(p \land \lnot p)$ should be a tautology. However, if $v(p) = U$, then $v(\neg \Diamond(p \land \lnot p)) = U$. Although Łukasiewicz was correct that two truth values will not be enough to accommodate modal distinctions such as possibility and necessity, introducing a third truth value is also not enough.

### 46.3 Kleene logics

Stephen Kleene introduced two three-valued logics motivated by a logic in which truth values are thought of the outcomes of computational procedures: a procedure may yield $T$ or $F$, but it may also fail to terminate. In that case the corresponding truth value is undefined, represented by the truth value $U$.

To compute the negation of a proposition $\varphi$, you would first compute the value of $\varphi$, and then return the opposite of the result. If the computation of $\varphi$ does not terminate, then the entire procedure does not either: so the negation of $U$ is $U$.

To compute a conjunction $\varphi \land \psi$, there are two options: one can first compute $\varphi$, then $\psi$, and then the result would be $T$ if the outcome of both is $T$, and $F$ otherwise. If either computation fails to halt, the entire procedure does as well. So in this case, the if one conjunct is undefined, the conjunction is as well. The same goes for disjunction.

However, if we can evaluate $\varphi$ and $\psi$ in parallel, we can do better. Then, if one of the two procedures halts and returns $F$, we can stop, as the answer must be false. So in that case a conjunction with one false conjunct is false, even if the other conjunct is undefined. Similarly, when computing a disjunction in parallel, we can stop once the procedure for one of the two disjuncts has returned true: then the disjunction must be true. So in this case we can know what the outcome of a compound claim is, even if one of the components is undefined. On this interpretation, we might read $U$ as “unknown” rather than “undefined.”

The two interpretations give rise to Kleene’s strong and weak logic. The conditional is defined as equivalent to $\lnot \varphi \lor \psi$.

**Definition 46.3.** Strong Kleene logic $K_s$ is defined using the matrix:

1. The standard propositional language $\mathcal{L}_0$ with $\neg$, $\land$, $\lor$, $\rightarrow$.
2. The set of truth values $V = \{T, U, F\}$.
3. $T$ is the only designated value, i.e., $V^+ = \{T\}$.
4. Truth functions are given by the following tables:
### 46.3. KLEENE LOGICS

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### Definition 46.4. Weak Kleene logic $\text{Kw}$ is defined using the matrix:

1. The standard propositional language $L_0$ with $\neg$, $\land$, $\lor$, $\rightarrow$.

2. The set of truth values $V = \{ T, U, F \}$.

3. $T$ is the only designated value, i.e., $V^+ = \{ T \}$.

4. Truth functions are given by the following tables:

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### Proposition 46.5. Ks and Kw have no tautologies.

**Proof.** If $v(p) = U$ for all propositional variables $p$, then any formula $\varphi$ will have truth value $v(\varphi) = U$, since

$$\neg(U) = \neg(U, U) = \neg(U, U) = \neg(U, U) = U$$

in both logics. As $U \notin V^+$ for either $Ks$ or $Kw$, on this valuation, $\varphi$ will not be designated.

Although both weak and strong Kleene logic have no tautologies, they have non-trivial consequence relations.

Dmitry Bochvar interpreted $U$ as “meaningless” and attempted to use it to solve paradoxes such as the Liar paradox by stipulating that paradoxical sentences take the value $U$. He introduced a logic which is essentially weak Kleene logic extended by additional connectives, two of which are “external negation” and the “is undefined” operator:
46.4 Gödel logics

Kurt Gödel introduced a sequence of \( n \)-valued logics that each contain all formulas valid in intuitionistic logic, and are contained in classical logic. Here is the first interesting one:

**Definition 46.6.** \( 3 \)-valued Gödel logic \( G \) is defined using the matrix:

1. The standard propositional language \( \mathcal{L}_0 \) with \( \perp, \neg, \land, \lor, \to \).
2. The set of truth values \( V = \{ T, U, F \} \).
3. \( T \) is the only designated value, i.e., \( V^+ = \{ T \} \).
4. For \( \perp \), we have \( \overline{\perp} = F \). Truth functions for the remaining connectives are given by the following tables:

\[
\begin{array}{c|ccc}
\neg_G & T & F & \top \\
\hline
T & F & T & F \\
U & T & U & T \\
F & T & F & F \\
\end{array}
\]

\[
\begin{array}{c|ccc}
\lor_G & T & U & F \\
\hline
T & T & T & T \\
U & T & U & U \\
F & T & F & F \\
\end{array}
\]

\[
\begin{array}{c|ccc}
\rightarrow_G & T & U & F \\
\hline
T & T & T & T \\
U & T & U & U \\
F & T & F & F \\
\end{array}
\]

You’ll notice that the truth tables for \( \land \) and \( \lor \) are the same as in Łukasiewicz and strong Kleene logic, but the truth tables for \( \neg \) and \( \rightarrow \) differ for each. In Gödel logic, \( \neg(U) = F \). In contrast to Łukasiewicz logic and Kleene logic, \( \neg(U, F) = F \); in contrast to Kleene logic (but as in Łukasiewicz logic), \( \neg(U, U) = T \).

As the connection to intuitionistic logic alluded to above suggests, \( G_3 \) is close to intuitionistic logic. All intuitionistic truths are tautologies in \( G_3 \), and many classical tautologies that are not valid intuitionistically also fail to be tautologies in \( G_3 \). For instance, the following are not tautologies:

\[
\begin{align*}
\neg \neg p & \rightarrow p \\
(p \rightarrow q) & \rightarrow (\neg p \lor q) \\
(p \land q) & \rightarrow (\neg p \lor \neg q) \\
((p \rightarrow q) \rightarrow p) & \rightarrow p \\
\end{align*}
\]

However, not every tautology of \( G_3 \) is also intuitionistically valid, e.g., \((p \rightarrow q) \lor (q \rightarrow p)\).
46.5 Designating not just $T$

So far the logics we’ve seen all had the set of designated truth values $V^+ = \{ T \}$, i.e., something counts as true iff its truth value is $T$. But one might also count something as true if it’s just not $F$. Then one would get a logic by stipulating in the matrix, e.g., that $V^+ = \{ T, U \}$.

Definition 46.7. The logic of paradox LP is defined using the matrix:

1. The standard propositional language $L_0$ with $\neg, \land, \lor, \rightarrow$.
2. The set of truth values $V = \{ T, U, F \}$.
3. $T$ and $U$ are designated, i.e., $V^+ = \{ T, U \}$.
4. Truth functions are the same as in strong Kleene logic.

Definition 46.8. Halldén’s logic of nonsense Hal is defined using the matrix:

1. The standard propositional language $L_0$ with $\neg, \land, \lor, \rightarrow$ and a 1-place connective $+$. 
2. The set of truth values $V = \{ T, U, F \}$.
3. $T$ and $U$ are designated, i.e., $V^+ = \{ T, U \}$.
4. Truth functions are the same as weak Kleene logic, plus the “is meaningless” operator:

$$
\begin{array}{c|ccc}
\top & T & U & F \\
T & T & U & \top \\
U & U & T & F \\
F & F & F & F \\
\end{array}
$$

By contrast to the Kleene logics with which they share truth tables, these do have tautologies.

Proposition 46.9. The tautologies of LP are the same as the tautologies of classical propositional logic.

Proof. By Proposition 45.12, if $\models_{LP} \phi$ then $\models_C \phi$. To show the reverse, we show that if there is a valuation $v : L_0 \rightarrow \{ F, T, U \}$ such that $v_{KS}(\phi) = F$ then there is a valuation $v' : L_0 \rightarrow \{ F, T \}$ such that $v'_{C}(\phi) = F$. This establishes the result for LP, since KS and LP have the same characteristic truth functions, and $F$ is the only truth value of LP that is not designated (that is the only difference between LP and KS). Thus, if $\not\models_{LP} \phi$, for some valuation $v$, $v_{LP}(\phi) = v_{KS}(\phi) = F$. By the claim we’re proving, $v'_{C}(\phi) = F$, i.e., $\not\models_C \phi$. 

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To establish the claim, we first define \( v' \) as

\[
v'(p) = \begin{cases} 
T & \text{if } v(p) \in \{T, U\} \\
F & \text{otherwise}
\end{cases}
\]

We now show by induction on \( \phi \) that (a) if \( v_{Ks}(\phi) = F \) then \( v'_{C}(\phi) = F \), and (b) if \( v_{Ks}(\phi) = T \) then \( v'_{C}(\phi) = T \).

1. Induction basis: \( \phi \equiv p \). By Definition 45.8, \( v_{Ks}(\phi) = v(p) = v'_{C}(\phi) \), which implies both (a) and (b).

For the induction step, consider the cases:

2. \( \phi \equiv \neg \psi \).
   a) Suppose \( v_{Ks}(\neg \psi) = F \). By the definition of \( \neg_{Ks} \), \( v_{Ks}(\psi) = T \). By inductive hypothesis, case (b), we get \( v'_{C}(\psi) = T \), so \( v'_{C}(\neg \psi) = F \).
   b) Suppose \( v_{Ks}(\neg \psi) = T \). By the definition of \( \neg_{Ks} \), \( v_{Ks}(\psi) = F \). By inductive hypothesis, case (a), we get \( v'_{C}(\psi) = F \), so \( v'_{C}(\neg \psi) = T \).

3. \( \phi \equiv (\psi \land \chi) \).
   a) Suppose \( v_{Ks}(\psi \land \chi) = F \). By the definition of \( \land_{Ks} \), \( v_{Ks}(\psi) = F \) or \( v_{Ks}(\chi) = F \). By inductive hypothesis, case (a), we get \( v'_{C}(\psi) = F \) or \( v'_{C}(\chi) = F \), so \( v'_{C}(\psi \land \chi) = F \).
   b) Suppose \( v_{Ks}(\psi \land \chi) = T \). By the definition of \( \land_{Ks} \), \( v_{Ks}(\psi) = T \) and \( v_{Ks}(\chi) = T \). By inductive hypothesis, case (b), we get \( v'_{C}(\psi) = T \) and \( v'_{C}(\chi) = T \), so \( v'_{C}(\psi \land \chi) = T \).

The other two cases are similar, and left as exercises. Alternatively, the proof above establishes the result for all formulas only containing \( \neg \) and \( \land \).

One may now appeal to the facts that in both \( Ks \) and \( C \), for any \( v \), \( \overline{v}(\psi \lor \chi) = \overline{v}(\neg(\neg \psi \land \neg \chi)) \) and \( \overline{v}(\psi \rightarrow \chi) = \overline{v}(\neg(\neg \psi \land \neg \chi)) \).

Although they have the same tautologies as classical logic, their consequence relations are different. LP, for instance, is paraconsistent in that \( \neg p, p \not\vdash q \), and so the principle of explosion \( \neg \phi, \phi \vdash \psi \) does not hold in general. (It holds for some cases of \( \phi \) and \( \psi \), e.g., if \( \psi \) is a tautology.)

What if you make \( U \) designated in \( L_3 \)?

**Definition 46.10.** The logic 3-valued R-Mingle \( \text{RM}_3 \) is defined using the matrix:

1. The standard propositional language \( L_0 \) with \( \bot, \neg, \land, \lor, \rightarrow \).
2. The set of truth values \( V = \{T, U, F\} \).
3. \( T \) and \( U \) are designated, i.e., \( V^+ = \{T, U\} \).
4. Truth functions are the same as Łukasiewicz logic \( \mathbb{L}_3 \).

Different truth tables can sometimes generate the same logic (entailment relation) just by changing the designated values. E.g., this happens if in Gödel logic we take \( V^+ = \{ T, U \} \) instead of \( \{ T \} \).

**Proposition 46.11.** The matrix with \( V = \{ F, U, T \} \), \( V^+ = \{ T, U \} \), and the truth functions of 3-valued Gödel logic defines classical logic.

**Proof.** Exercise.

**Problems**

**Problem 46.1.** Suppose we define \( \bar{\mathfrak{B}}(\varphi \leftrightarrow \psi) = \bar{\mathfrak{B}}((\varphi \rightarrow \psi) \land (\psi \rightarrow \varphi)) \) in \( \mathbb{L}_3 \). What truth table would \( \leftrightarrow \) have?

**Problem 46.2.** Show that the following are tautologies in \( \mathbb{L}_3 \):

1. \( p \rightarrow (q \rightarrow p) \)
2. \( \neg(p \land q) \leftrightarrow (\neg p \lor \neg q) \)
3. \( \neg(p \lor q) \leftrightarrow (\neg p \land \neg q) \)

(In (2) and (3), take \( \varphi \leftrightarrow \psi \) as an abbreviation for \( (\varphi \rightarrow \psi) \land (\psi \rightarrow \varphi) \), or refer to your solution to problem 46.1.)

**Problem 46.3.** Show that the following classical tautologies are not tautologies in \( \mathbb{L}_3 \):

1. \( (\neg p \land p) \rightarrow q \)
2. \( ((p \rightarrow q) \rightarrow p) \rightarrow p \)
3. \( (p \rightarrow (p \rightarrow q)) \rightarrow (p \rightarrow q) \)

**Problem 46.4.** Which of the following relations hold in Łukasiewicz logic? Give a truth table for each.

1. \( p, p \rightarrow q \Vdash q \)
2. \( \neg
\neg p \Vdash p \)
3. \( p \land q \Vdash p \)
4. \( p \Vdash p \land p \)
5. \( p \Vdash p \lor q \)
CHAPTER 46. THREE-VALUED LOGICS

Problem 46.5. Show that \( \Box p \leftrightarrow \neg \Diamond \neg p \) and \( \Diamond p \leftrightarrow \neg \Box \neg p \) are tautologies in \( \mathbb{L}_3 \), extended with the truth tables for \( \Box \) and \( \Diamond \).

Problem 46.6. Which of the following relations hold in (a) strong and (b) weak Kleene logic? Give a truth table for each.

1. \( p, p \rightarrow q \models q \)
2. \( p \lor q, \neg p \models q \)
3. \( p \land q \models p \)
4. \( p \models p \land p \)
5. \( p \models p \lor q \)

Problem 46.7. Can you define \( \sim \) in Bochvar’s logic in terms of \( \neg \) and \( + \), i.e., find a formula with only the propositional variable \( p \) and not involving \( \sim \) which always takes the same truth value as \( \sim p \)? Give a truth table to show you’re right.

Problem 46.8. Give a truth table to show that \((p \rightarrow q) \lor (q \rightarrow p)\) is a tautology of \( G_3 \).

Problem 46.9. Give truth tables that show that the following are not tautologies of \( G_3 \)

\[
(p \rightarrow q) \rightarrow (\neg p \lor q) \\
\neg(p \land q) \rightarrow (\neg p \lor \neg q) \\
((p \rightarrow q) \rightarrow p) \rightarrow p
\]

Problem 46.10. Which of the following relations hold in Gödel logic? Give a truth table for each.

1. \( p, p \rightarrow q \models q \)
2. \( p \lor q, \neg p \models q \)
3. \( p \land q \models p \)
4. \( p \models p \land p \)
5. \( p \models p \lor q \)

Problem 46.11. Complete the proof Proposition 46.9, i.e., establish (a) and (b) for the cases where \( \phi \equiv (\psi \lor \chi) \) and \( \phi \equiv (\psi \rightarrow \chi) \).

Problem 46.12. Prove that every classical tautology is a tautology in \( \text{Hal} \).
46.5. DESIGNATING NOT JUST T

**Problem 46.13.** Which of the following relations hold in (a) LP and in (b) Hal? Give a truth table for each.

1. $p, p \rightarrow q \models q$
2. $\neg q, p \rightarrow q \models \neg p$
3. $p \lor q, \neg p \models q$
4. $\neg p, p \models q$
5. $p \models p \lor q$
6. $p \rightarrow q, q \rightarrow r \models p \rightarrow r$

**Problem 46.14.** Which of the following relations hold in RM$_3$?

1. $p, p \rightarrow q \models q$
2. $p \lor q, \neg p \models q$
3. $\neg p, p \models q$
4. $p \models p \lor q$

**Problem 46.15.** Prove Proposition 46.11 by showing that for the logic L defined just like Gödel logic but with $V^+ = \{T, U\}$, if $\Gamma \not\models_L \psi$ then $\Gamma \not\models_C \psi$. Use the ideas of Proposition 46.9, except instead of proving properties (a) and (b), show that $\forall_G(\varphi) = F$ iff $\exists_C(\varphi) = F$ (and hence that $\forall_G(\varphi) \in \{T, U\}$ iff $\exists_C(\varphi) = T$). Explain why this establishes the proposition.
Chapter 47

Infinite-valued Logics

47.1 Introduction

The number of truth values of a matrix need not be finite. An obvious choice for a set of infinitely many truth values is the set of rational numbers between 0 and 1, $V_\infty = [0, 1] \cap \mathbb{Q}$, i.e.,

$$V_\infty = \left\{ \frac{n}{m} : n, m \in \mathbb{N} \text{ and } n \leq m \right\}.$$

When considering this infinite truth value set, it is often useful to also consider the subsets

$$V_m = \left\{ \frac{n}{m-1} : n \in \mathbb{N} \text{ and } n \leq m \right\}.$$

For instance, $V_5$ is the set with 5 evenly spaced truth values,

$$V_5 = \{0, \frac{1}{4}, \frac{1}{2}, \frac{3}{4}, 1\}.$$

In logics based on these truth value sets, usually only 1 is designated, i.e., $V^+ = \{1\}$. In other words, we let 1 play the role of (absolute) truth, 0 as absolute falsity, but formulas may take any intermediate value in $V$.

One can also consider the set $V_{[0,1]} = [0, 1]$ of all real numbers between 0 and 1, or other infinite subsets of $[0, 1]$, however. Logics with this truth value set are often called fuzzy.

47.2 Łukasiewicz logic
47.2. ŁUKASIEWICZ LOGIC

This is a short “stub” of a section on infinite-valued Łukasiewicz logic.

**Definition 47.1.** Infinite-valued Łukasiewicz logic $L_\infty$ is defined using the matrix:

1. The standard propositional language $L_0$ with $\neg$, $\land$, $\lor$, $\rightarrow$.
2. The set of truth values $V_\infty$.
3. 1 is the only designated value, i.e., $V^+ = \{1\}$.
4. Truth functions are given by the following functions:
   
   \[
   \begin{align*}
   \neg_L (x) &= 1 - x \\
   \land_L (x, y) &= \min(x, y) \\
   \lor_L (x, y) &= \max(x, y) \\
   \rightarrow_L (x, y) &= \min(1, 1 - (x - y)) = \begin{cases} 1 & \text{if } x \leq y \\ 1 - (x - y) & \text{otherwise.} \end{cases}
   \end{align*}
   \]

$m$-valued Łukasiewicz logic is defined the same, except $V = V_m$.

**Proposition 47.2.** The logic $L_3$ defined by Definition 46.1 is the same as $L_3$ defined by Definition 47.1.

**Proof.** This can be seen by comparing the truth tables for the connectives given in Definition 46.1 with the truth tables determined by the equations in Definition 47.1:

\[
\begin{array}{c|c|c|c|c|c|c|c|c|c}
  & \neg & \land_{L_3} & \lor_{L_3} & \rightarrow_{L_3} \\
\hline
1 & 1 & 0 & 1 & 1/2 & 0 \\
1/2 & 1/2 & 1/2 & 1/2 & 1/2 & 0 \\
0 & 1 & 0 & 0 & 0 & 0 \\
\hline
1/2 & 1/2 & 1 & 1/2 & 1/2 & 0 \\
0 & 1 & 1 & 1/2 & 1/2 & 0 \\
\hline
1 & 1 & 1 & 1 & 1/2 & 0 \\
1/2 & 1/2 & 1/2 & 1/2 & 1/2 & 0 \\
0 & 1 & 1/2 & 0 & 0 & 0 \\
\end{array}
\]

Proposition 47.3. If $\Gamma \models_{L_\infty} \psi$ then $\Gamma \models_{L_m} \psi$ for all $m \geq 2$.

**Proof.** Exercise.

In fact, the converse holds as well.

Infinite-valued Łukasiewicz logic is the most popular fuzzy logic. In the fuzzy logic literature, the conditional is often defined as $\neg \varphi \lor \psi$. The result would be an infinite-valued strong Kleene logic.
47.3 Gödel logics

Definition 47.4. Infinite-valued Gödel logic $G_\infty$ is defined using the matrix:

1. The standard propositional language $L_0$ with $\bot$, $\neg$, $\land$, $\lor$, $\rightarrow$.
2. The set of truth values $V_\infty$.
3. 1 is the only designated value, i.e., $V^+ = \{1\}$.
4. Truth functions are given by the following functions:
   \[
   \begin{align*}
   \neg_G(x) &= \begin{cases} 
   1 & \text{if } x = 0 \\
   0 & \text{otherwise} 
   \end{cases} \\
   \land_G(x, y) &= \min(x, y) \\
   \lor_G(x, y) &= \max(x, y) \\
   \rightarrow_G(x, y) &= \begin{cases} 
   1 & \text{if } x \leq y \\
   y & \text{otherwise}.
   \end{cases}
   \end{align*}
   \]

$m$-valued Gödel logic is defined the same, except $V = V_m$.

Proposition 47.5. The logic $G_3$ defined by Definition 46.6 is the same as $G_3$ defined by Definition 47.4.

Proof. This can be seen by comparing the truth tables for the connectives given in Definition 46.6 with the truth tables determined by the equations in Definition 47.4:

\[
\begin{array}{c|c|c|c|c|c}
\neg_G & \land_G & \lor_G & \rightarrow_G \\
\hline
1 & 0 & 0 & 0 \\
1/2 & 0 & 1/2 & 0 \\
0 & 1 & 1 & 1 \\
\hline
\end{array}
\]

Proposition 47.6. If $\Gamma \models_{G_\infty} \psi$ then $\Gamma \models_{G_m} \psi$ for all $m \geq 2$. 

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47.3. GÖDEL LOGICS

Proof. Exercise. \(\square\)

In fact, the converse holds as well. Like G\(_3\), G\(_\infty\) has all intuitionistically valid formulas as tautologies, and the same examples of non-tautologies are non-tautologies of G\(_\infty\):

\[
\begin{align*}
p \lor \neg p & \quad (p \to q) \to (\neg p \lor q) \\
\neg \neg p \to p & \quad \neg (p \land q) \to (\neg p \lor \neg q) \\
((p \to q) \to p) \to p &
\end{align*}
\]

The example of an intuitionistically invalid formula that is nevertheless a tautology of G\(_3\), \((p \to q) \lor (q \to p)\), is also a tautology in G\(_\infty\). In fact, G\(_\infty\) can be characterized as intuitionistic logic to which the schema \((\varphi \to \psi) \lor (\psi \to \varphi)\) is added. This was shown by Michael Dummett, and so G\(_\infty\) is often referred to as Gödel-Dummett logic LC.

Problems

Problem 47.1. Prove Proposition 47.3.

Problem 47.2. Show that \((p \to q) \lor (q \to p)\) is a tautology of L\(_\infty\).

Problem 47.3. Prove Proposition 47.6.

Problem 47.4. Show that \((p \to q) \lor (q \to p)\) is a tautology of G\(_\infty\).
Chapter 48

Sequent Calculus

48.1 Introduction

The sequent calculus for classical logic is an efficient and simple derivation system. If a many-valued logic is defined by a matrix with finitely many truth values, i.e., \( V \) is finite, it is possible to provide a sequent calculus for it. The idea for how to do this comes from considering the meanings of sequents and the form of inference rules in the classical case.

Now recall that a sequent

\[ \varphi_1, \ldots, \varphi_n \Rightarrow \psi_1, \ldots, \psi_n \]

can be interpreted as the formula

\[ (\varphi_1 \land \cdots \land \varphi_n) \rightarrow (\psi_1 \lor \cdots \lor \psi_n) \]

In other words, a valuation \( v \) satisfies a sequent \( \Gamma \Rightarrow \Delta \) iff either \( v(\varphi) = T \) for some \( \varphi \in \Gamma \) or \( \overline{v}(\varphi) = F \) for some \( \varphi \in \Delta \). On this interpretation, initial sequents \( \varphi \Rightarrow \varphi \) are always satisfied, because either \( v(\varphi) = T \) or \( \overline{v}(\varphi) = \overline{v}(\varphi) = F \).

Here are the inference rules for the conditional in \( \text{LK} \), with side formulas \( \Gamma, \Delta \) left out:

\[
\frac{\varphi \quad \psi}{\varphi \rightarrow \psi} \quad \rightarrow \text{L} \quad \frac{\varphi}{\Rightarrow} \Rightarrow \quad \rightarrow \text{R}
\]

If we apply the above semantic interpretation of a sequent, we can read the \( \rightarrow \text{L} \) rule as saying that if \( \overline{v}(\varphi) = T \) and \( \overline{v}(\psi) = F \), then \( \overline{v}(\varphi \rightarrow \psi) = F \). Similarly, the \( \rightarrow \text{R} \) rule says that if either \( \overline{v}(\varphi) = F \) or \( \overline{v}(\psi) = T \), then \( \overline{v}(\varphi \rightarrow \psi) = T \). And in fact, these conditionals are actually biconditionals. In the case of the \( \land \text{L} \) and \( \lor \text{R} \) rules in their standard formulation, the corresponding
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Conditionals would not be biconditionals. But there are alternative versions of these rules where they are:

\[
\frac{\varphi, \psi, \Gamma \Rightarrow \Delta}{\Gamma \Rightarrow \Delta, \varphi, \psi} \quad \frac{\Gamma \Rightarrow \Delta, \varphi, \psi}{\Gamma \Rightarrow \Delta, \varphi \lor \psi}
\]

This basic idea, applied to an \(n\)-valued logic, then results in a sequent calculus with \(n\) instead of two places, one for each truth value. For a three-valued logic with \(V = \{F, U, T\}\), a sequent is an expression \(\Gamma \mid II \mid \Delta\). It is satisfied in a valuation \(v\) iff either \(v(\varphi) = F\) for some \(\varphi \in \Gamma\) or \(v(\varphi) = T\) for some \(\varphi \in \Delta\) or \(v(\varphi) = U\) for some \(\varphi \in II\). Consequently, initial sequents \(\varphi \mid \varphi \mid \varphi\) are always satisfied.

48.2 Rules and Derivations

For the following, let \(\Gamma, \Delta, II, \Lambda\) represent finite sequences of sentences.

**Definition 48.1 (Sequent).** An \(n\)-sided sequent is an expression of the form

\[
\Gamma_1 \mid \ldots \mid \Gamma_n
\]

where each \(\Gamma_1\) is a finite (possibly empty) sequences of sentences of the language \(L\).

**Definition 48.2 (Initial Sequent).** An \(n\)-sided initial sequent is an \(n\)-sided sequent of the form \(\varphi \mid \ldots \mid \varphi\) for any sentence \(\varphi\) in the language.

If the language contains a 0-place connective \(\ast\), i.e., a propositional constant, then we also take the sequent \(\ldots \mid \ast \mid \ldots\) where \(\ast\) appears in the space for the truth value associated with \(\ast \in V\), and is empty otherwise.

For each connective of an \(n\)-valued logic \(L\), there is a logical rule for each truth value that this connective can take in \(L\). Derivations in an \(n\)-sided sequent calculus for \(L\) are trees of sequents, where the topmost sequents are initial sequents, and if a sequent stands below one or more other sequents, it must follow correctly by a rule of inference for the connectives of \(L\).

**Definition 48.3 (Theorems).** A sentence \(\varphi\) is a theorem of an \(n\)-valued logic \(L\) if there is a derivation of the \(n\)-sequent containing \(\varphi\) in each position corresponding to a designated truth value of \(L\). We write \(\Gamma_L \varphi\) if \(\varphi\) is a theorem and \(\not\Gamma_L \varphi\) if it is not.

**Definition 48.4 (Derivability).** A sentence \(\varphi\) is derivable from a set of sentences \(\Gamma\) in an \(n\)-valued logic \(L\), \(\Gamma \Gamma_L \varphi\), if there is a finite subset \(\Gamma_0 \subseteq \Gamma\) and a sequence \(\Gamma_0^{\prime}\) of the sentences in \(\Gamma_0\) such that the following sequent has a derivation:

\[
\Lambda_1 \mid \ldots \mid \Lambda_n
\]
where $\Lambda_i$ is $\varphi$ if position $i$ corresponds to a designated truth value, and $\Gamma_0'$ otherwise. If $\varphi$ is not derivable from $\Gamma$ we write $\Gamma \nvdash \varphi$.

For instance, 3-valued Łukasiewicz logic has a 3-sided sequent calculus. In a 3-sided sequent $\Gamma \mid \Pi \mid \Delta$, $\Gamma$ corresponds to $\mathbb{F}$, $\Delta$ to $\mathbb{T}$, and $\Pi$ to $\mathbb{U}$. Axioms are $\varphi \mid \varphi \mid \varphi$. Since only $\mathbb{T}$ is designated, $\Gamma \vdash_{L_3} \varphi$ iff the sequent $\Gamma \mid \Gamma \mid \varphi$ has a derivation. (If $\mathbb{U}$ were also designated, we would need a derivation of $\Gamma \mid \varphi \mid \varphi$.)

### 48.3 Structural Rules

The structural rules for $n$-sided sequent calculus operate as in the classical case, except for each position $i$.

\[
\begin{align*}
\frac{\Gamma_1 \mid \ldots \mid \Gamma_i \mid \ldots \mid \Gamma_n}{\tilde{\Gamma}_1 \mid \ldots \mid \varphi, \Gamma_i \mid \ldots \mid \tilde{\Gamma}_n} \quad \text{Wi} \\
\frac{\Gamma_1 \mid \ldots \mid \varphi, \varphi, \Gamma_i \mid \ldots \mid \Gamma_n}{\tilde{\Gamma}_1 \mid \ldots \mid \varphi, \Gamma_i \mid \ldots \mid \tilde{\Gamma}_n} \quad \text{Ci} \\
\frac{\Gamma_1 \mid \ldots \mid \varphi, \psi, \Gamma_i \mid \varphi', \Gamma_i' \mid \varphi', \varphi' \mid \ldots \mid \varphi, \psi, \psi, \varphi' \mid \ldots \mid \Gamma_n}{\tilde{\Gamma}_1 \mid \ldots \mid \varphi, \psi, \Gamma_i \mid \varphi', \Gamma_i' \mid \varphi', \varphi' \mid \ldots \mid \Gamma_n} \quad \text{Xi}
\end{align*}
\]

A series of weakening, contraction, and exchange inferences will often be indicated by double inference lines.

The Cut rule comes in several forms, one for every combination of distinct positions in the sequent $i \neq j$:

\[
\frac{\Gamma_1 \mid \ldots \mid \varphi, \Gamma_i \mid \varphi, \varphi, \Gamma_i \mid \varphi, \Gamma_i' \mid \varphi, \varphi, \varphi' \mid \ldots \mid \varphi, \varphi, \varphi', \varphi' \mid \ldots \mid \varphi, \varphi, \varphi', \varphi' \mid \ldots \mid \Gamma_n}{\tilde{\Gamma}_1, \Delta_1 \mid \ldots \mid \tilde{\Gamma}_n, \Delta_n} \quad \text{Cut}_{i,j}
\]

### 48.4 Propositional Rules for Selected Logics

The inference rules for a connective in an $n$-sided sequent calculus only depend on the characteristic truth function for the connective. Thus, if some connective is defined by the same truth function in different logics, these $n$-sided sequent rules for the connective are the same in those logics.
48.4. PROPOSITIONAL RULES FOR SELECTED LOGICS

Rules for \( \neg \)

The following rules for \( \neg \) apply to Łukasiewicz and Kleene logics, and their variants.

\[
\begin{align*}
\Gamma | \Pi | \Delta, \phi & \quad \not\exists F \\
\neg \phi, \Gamma | \Pi | \Delta & \quad \not\exists F \\
\Gamma | \phi, \Pi | \Delta & \quad \not\exists U \\
\Gamma | \neg \phi, \Pi | \Delta & \quad \not\exists U \\
\phi, \Gamma | \Pi | \Delta & \quad \not\exists T \\
\Gamma | \Pi | \Delta, \neg \phi & \quad \not\exists T
\end{align*}
\]

The following rules for \( \neg \) apply to Gödel logic.

\[
\begin{align*}
\Gamma | \phi, \Pi | \Delta, \phi & \quad \not\exists G F \\
\neg \phi, \Gamma | \Pi | \Delta & \quad \not\exists G F \\
\phi, \Gamma | \Pi | \Delta & \quad \not\exists G T \\
\Gamma | \Pi | \Delta, \neg \phi & \quad \not\exists G T
\end{align*}
\]

(In Gödel logic, \( \neg \phi \) can never take the value \( \exists U \), so there is no rule for the middle position.)

Rules for \( \wedge \)

These are the rules for \( \wedge \) in Łukasiewicz, strong Kleene, and Gödel logic.

\[
\begin{align*}
\phi, \psi, \Gamma | \Pi | \Delta & \quad \exists F \\
\phi \wedge \psi, \Gamma | \Pi | \Delta & \quad \exists F \\
\Gamma | \phi, \Pi | \psi, \Delta & \quad \exists U \\
\Gamma | \psi, \Pi | \phi, \Delta & \quad \exists U \\
\Gamma | \phi, \psi, \Pi | \Delta & \quad \exists T \\
\Gamma | \Pi | \Delta, \phi & \quad \exists T \\
\Gamma | \Pi | \Delta, \psi & \quad \exists T \\
\Gamma | \Pi | \Delta, \phi \wedge \psi & \quad \exists T
\end{align*}
\]

Rules for \( \lor \)

These are the rules for \( \lor \) in Łukasiewicz, strong Kleene, and Gödel logic.
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\[
\frac{\varphi, \Gamma | \Pi | \Delta \quad \psi, \Gamma | \Pi | \Delta}{\varphi \lor \psi, \Gamma | \Pi | \Delta} \quad \lor F
\]

\[
\frac{\varphi, \Gamma | \varphi, \Pi | \Delta \quad \psi, \Gamma | \psi, \Pi | \Delta}{\Gamma | \varphi \lor \psi, \Pi | \Delta} \quad \lor U
\]

\[
\frac{\Gamma | \Pi | \Delta, \varphi}{\Gamma | \Pi | \Delta, \varphi \lor \psi} \quad \lor T
\]

Rules for $\rightarrow$

These are the rules for $\rightarrow$ in Łukasiewicz logic.

\[
\frac{\Gamma | \Pi | \Delta, \varphi \quad \psi, \Gamma | \Pi | \Delta}{\varphi \rightarrow \psi, \Gamma | \Pi | \Delta} \quad \rightarrow_{\text{Ł}_3} F
\]

\[
\frac{\Gamma | \varphi, \psi, \Pi | \Delta \quad \psi, \Gamma | \Pi | \Delta, \varphi}{\Gamma | \varphi \rightarrow \psi, \Pi | \Delta} \quad \rightarrow_{\text{Ł}_3} U
\]

\[
\frac{\varphi, \Gamma | \psi, \Pi | \Delta, \psi \quad \varphi, \Gamma | \psi, \Pi | \Delta, \varphi}{\Gamma | \Pi | \Delta, \varphi \rightarrow \psi} \quad \rightarrow_{\text{Ł}_3} T
\]

These are the rules for $\rightarrow$ in strong Kleene logic.

\[
\frac{\Gamma | \Pi | \Delta, \varphi \quad \psi, \Gamma | \Pi | \Delta}{\varphi \rightarrow \psi, \Gamma | \Pi | \Delta} \quad \rightarrow_{\text{KS}_F}
\]

\[
\frac{\psi, \Gamma | \psi, \Pi | \Delta \quad \Gamma | \varphi, \psi, \Pi | \Delta \quad \Gamma | \varphi, \Pi | \Delta, \varphi}{\Gamma | \varphi \rightarrow \psi, \Pi | \Delta} \quad \rightarrow_{\text{KS}} U
\]

\[
\frac{\varphi, \Gamma | \Pi | \Delta, \psi}{\Gamma | \Pi | \Delta, \varphi \rightarrow \psi} \quad \rightarrow_{\text{KS}} T
\]

These are the rules for $\rightarrow$ in Gödel logic.
48.4. PROPOSITIONAL RULES FOR SELECTED LOGICS

\[
\frac{\Gamma, \psi, \Pi | \Delta, \varphi, \Gamma | \Pi | \Delta}{\varphi \rightarrow \psi, \Gamma | \Pi | \Delta} \rightarrow_{G_3 F}
\]

\[
\frac{\Gamma, \psi, \Pi | \Delta, \varphi}{\Gamma, \Pi | \Delta, \varphi \rightarrow \psi, \Gamma | \Pi | \Delta} \rightarrow_{G_3 U}
\]

\[
\frac{\varphi, \psi, \Pi | \Delta, \psi, \varphi, \Pi | \Delta, \psi}{\Gamma, \Pi | \Delta, \varphi \rightarrow \psi, \Gamma | \Pi | \Delta, \varphi} \rightarrow_{G_3 T}
\]
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Figure 48.1: Example derivation in Ł3
Part XI

Normal Modal Logics
This part covers the metatheory of normal modal logics. It currently consists of Aldo Antonelli’s notes on classical correspondence theory for basic modal logic.
Chapter 49

Syntax and Semantics

49.1 Introduction

Modal logic deals with modal propositions and the entailment relations among them. Examples of modal propositions are the following:

1. It is necessary that \(2 + 2 = 4\).

2. It is necessarily possible that it will rain tomorrow.

3. If it is necessarily possible that \(\phi\) then it is possible that \(\phi\).

Possibility and necessity are not the only modalities: other unary connectives are also classified as modalities, for instance, “it ought to be the case that \(\phi\),” “It will be the case that \(\phi\),” “Dana knows that \(\phi\),” or “Dana believes that \(\phi\).”

Modal logic makes its first appearance in Aristotle’s De Interpretatione: he was the first to notice that necessity implies possibility, but not vice versa; that possibility and necessity are inter-definable; that if \(\phi \land \psi\) is possibly true then \(\phi\) is possibly true and \(\psi\) is possibly true, but not conversely; and that if \(\phi \rightarrow \psi\) is necessary, then if \(\phi\) is necessary, so is \(\psi\).

The first modern approach to modal logic was the work of C. I. Lewis, culminating with Lewis and Langford, Symbolic Logic (1932). Lewis & Langford were unhappy with the representation of implication by means of the material conditional: \(\phi \rightarrow \psi\) is a poor substitute for “\(\phi\) implies \(\psi\).” Instead, they proposed to characterize implication as “Necessarily, if \(\phi\) then \(\psi\),” symbolized as \(\phi \rightarrow \psi\). In trying to sort out the different properties, Lewis identified five different modal systems, \(S_1, \ldots, S_4, S_5\), the last two of which are still in use.

The approach of Lewis and Langford was purely syntactical: they identified reasonable axioms and rules and investigated what was provable with those means. A semantic approach remained elusive for a long time, until a first attempt was made by Rudolf Carnap in Meaning and Necessity (1947) using the notion of a state description, i.e., a collection of atomic sentences (those
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that are “true” in that state description). After lifting the truth definition to arbitrary sentences \( \varphi \), Carnap defines \( \varphi \) to be necessarily true if it is true in all state descriptions. Carnap’s approach could not handle iterated modalities, in that sentences of the form “Possibly necessarily . . . possibly \( \varphi \)” always reduce to the innermost modality.

The major breakthrough in modal semantics came with Saul Kripke’s article “A Completeness Theorem in Modal Logic” (JSL 1959). Kripke based his work on Leibniz’s idea that a statement is necessarily true if it is true “at all possible worlds.” This idea, though, suffers from the same drawbacks as Carnap’s, in that the truth of a statement at a world \( w \) (or a state description \( s \)) does not depend on \( w \) at all. So Kripke assumed that worlds are related by an accessibility relation \( R \), and that a statement of the form “Necessarily \( \varphi' \)” is true at a world \( w \) if and only if \( \varphi \) is true at all worlds \( w' \) accessible from \( w \). Semantics that provide some version of this approach are called Kripke semantics and made possible the tumultuous development of modal logics (in the plural).

When interpreted by the Kripke semantics, modal logic shows us what relational structures look like “from the inside.” A relational structure is just a set equipped with a binary relation (for instance, the set of students in the class ordered by their social security number is a relational structure). But in fact relational structures come in all sorts of domains: besides relative possibility of states of the world, we can have epistemic states of some agent related by epistemic possibility, or states of a dynamical system with their state transitions, etc. Modal logic can be used to model all of these: the first gives us ordinary, alethic, modal logic; the others give us epistemic logic, dynamic logic, etc.

We focus on one particular angle, known to modal logicians as “correspondence theory.” One of the most significant early discoveries of Kripke’s is that many properties of the accessibility relation \( R \) (whether it is transitive, symmetric, etc.) can be characterized in the modal language itself by means of appropriate “modal schemas.” Modal logicians say, for instance, that the reflexivity of \( R \) “corresponds” to the schema “If necessarily \( \varphi \), then \( \varphi \).” We explore mainly the correspondence theory of a number of classical systems of modal logic (e.g., \( S4 \) and \( S5 \)) obtained by a combination of the schemas D, T, B, 4, and 5.

49.2 The Language of Basic Modal Logic

Definition 49.1. The basic language of modal logic contains

1. The propositional constant for falsity \( \bot \).
2. A denumerable set of propositional variables: \( p_0, p_1, p_2, \ldots \)
3. The propositional connectives: \( \neg \) (negation), \( \land \) (conjunction), \( \lor \) (disjunction), \( \rightarrow \) (conditional).
4. The modal operator $\Box$.
5. The modal operator $\Diamond$.

**Definition 49.2.** Formulas of the basic modal language are inductively defined as follows:

1. $\bot$ is an atomic formula.
2. Every propositional variable $p_i$ is an (atomic) formula.
3. If $\varphi$ is a formula, then $\neg \varphi$ is a formula.
4. If $\varphi$ and $\psi$ are formulas, then $(\varphi \land \psi)$ is a formula.
5. If $\varphi$ and $\psi$ are formulas, then $(\varphi \lor \psi)$ is a formula.
6. If $\varphi$ and $\psi$ are formulas, then $(\varphi \rightarrow \psi)$ is a formula.
7. If $\varphi$ is a formula, then $\Box \varphi$ is a formula.
8. If $\varphi$ is a formula, then $\Diamond \varphi$ is a formula.
9. Nothing else is a formula.

**Definition 49.3.** Formulas constructed using the defined operators are to be understood as follows:

1. $\top$ abbreviates $\neg \bot$.
2. $\varphi \leftrightarrow \psi$ abbreviates $(\varphi \rightarrow \psi) \land (\psi \rightarrow \varphi)$.

If a formula $\varphi$ does not contain $\Box$ or $\Diamond$, we say it is modal-free.

### 49.3 Simultaneous Substitution

An instance of a formula $\varphi$ is the result of replacing all occurrences of a propositional variable in $\varphi$ by some other formula. We will refer to instances of formulas often, both when discussing validity and when discussing derivability. It therefore is useful to define the notion precisely.

**Definition 49.4.** Where $\varphi$ is a modal formula all of whose propositional variables are among $p_1, \ldots, p_n$, and $\theta_1, \ldots, \theta_n$ are also modal formulas, we define $\varphi[\theta_1/p_1, \ldots, \theta_n/p_n]$ as the result of simultaneously substituting each $\theta_i$ for $p_i$ in $\varphi$. Formally, this is a definition by induction on $\varphi$:

1. $\varphi \equiv \bot$: $\varphi[\theta_1/p_1, \ldots, \theta_n/p_n]$ is $\bot$.
2. $\varphi \equiv q$: $\varphi[\theta_1/p_1, \ldots, \theta_n/p_n]$ is $q$, provided $q \neq p_i$ for $i = 1, \ldots, n$. 

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3. \( \varphi \equiv p_i \): \( \varphi[\theta_1/p_1, \ldots, \theta_n/p_n] \) is \( \theta_i \).

4. \( \varphi \equiv \neg \psi \): \( \varphi[\theta_1/p_1, \ldots, \theta_n/p_n] \) is \( \neg \psi[\theta_1/p_1, \ldots, \theta_n/p_n] \).

5. \( \varphi \equiv (\psi \land \chi) \): \( \varphi[\theta_1/p_1, \ldots, \theta_n/p_n] \) is
   \[ (\psi[\theta_1/p_1, \ldots, \theta_n/p_n] \land \chi[\theta_1/p_1, \ldots, \theta_n/p_n]). \]

6. \( \varphi \equiv (\psi \lor \chi) \): \( \varphi[\theta_1/p_1, \ldots, \theta_n/p_n] \) is
   \[ (\psi[\theta_1/p_1, \ldots, \theta_n/p_n] \lor \chi[\theta_1/p_1, \ldots, \theta_n/p_n]). \]

7. \( \varphi \equiv (\psi \rightarrow \chi) \): \( \varphi[\theta_1/p_1, \ldots, \theta_n/p_n] \) is
   \[ (\psi[\theta_1/p_1, \ldots, \theta_n/p_n] \rightarrow \chi[\theta_1/p_1, \ldots, \theta_n/p_n]). \]

8. \( \varphi \equiv (\psi \leftrightarrow \chi) \): \( \varphi[\theta_1/p_1, \ldots, \theta_n/p_n] \) is
   \[ (\psi[\theta_1/p_1, \ldots, \theta_n/p_n] \leftrightarrow \chi[\theta_1/p_1, \ldots, \theta_n/p_n]). \]

9. \( \varphi \equiv \Box \psi \): \( \varphi[\theta_1/p_1, \ldots, \theta_n/p_n] \) is \( \Box \psi[\theta_1/p_1, \ldots, \theta_n/p_n] \).

10. \( \varphi \equiv \Diamond \psi \): \( \varphi[\theta_1/p_1, \ldots, \theta_n/p_n] \) is \( \Diamond \psi[\theta_1/p_1, \ldots, \theta_n/p_n] \).

The formula \( \varphi[\theta_1/p_1, \ldots, \theta_n/p_n] \) is called a substitution instance of \( \varphi \).

**Example 49.5.** Suppose \( \varphi \) is \( p_1 \rightarrow \Box(p_1 \land p_2) \), \( \theta_1 \) is \( \Diamond(p_2 \rightarrow p_3) \) and \( \theta_2 = \neg \Box p_1 \).

Then \( \varphi[\theta_1/p_1, \theta_2/p_2] \) is
   \[ \Diamond(p_2 \rightarrow p_3) \rightarrow \Box(\Diamond(p_2 \rightarrow p_3) \land \neg \Box p_1) \]

while \( \varphi[\theta_2/p_1, \theta_1/p_2] \) is
   \[ \neg \Box p_1 \rightarrow \Box(\neg \Box p_1 \land \Diamond(p_2 \rightarrow p_3)) \]

Note that simultaneous substitution is in general not the same as iterated substitution, e.g., compare \( \varphi[\theta_1/p_1, \theta_2/p_2] \) above with \( (\varphi[\theta_1/p_1])[\theta_2/p_2] \), which is:

\[ \Diamond(p_2 \rightarrow p_3) \rightarrow \Box(\Diamond(p_2 \rightarrow p_3) \land p_2)[\neg \Box p_1/p_2], \text{ i.e.,} \]
\[ \Diamond(\neg \Box p_1 \rightarrow p_3) \rightarrow \Box(\Diamond(\neg \Box p_1 \rightarrow p_3) \land \neg \Box p_1) \]

and with \( (\varphi[\theta_2/p_2])[\theta_1/p_1] \):

\[ p_1 \rightarrow \Box(p_1 \land \neg \Box p_1)[\Diamond(p_2 \rightarrow p_3)/p_1], \text{ i.e.,} \]
\[ \Diamond(p_2 \rightarrow p_3) \rightarrow \Box(\Diamond(p_2 \rightarrow p_3) \land \neg \Diamond(p_2 \rightarrow p_3)). \]
49.4 Relational Models

The basic concept of semantics for normal modal logics is that of a relational model. It consists of a set of worlds, which are related by a binary “accessibility relation,” together with an assignment which determines which propositional variables count as “true” at which worlds.

Definition 49.6. A model for the basic modal language is a triple \( \mathcal{M} = \langle W, R, V \rangle \), where

1. \( W \) is a nonempty set of “worlds,”
2. \( R \) is a binary accessibility relation on \( W \), and
3. \( V \) is a function assigning to each propositional variable \( p \) a set \( V(p) \) of possible worlds.

When \( Rw w' \) holds, we say that \( w' \) is accessible from \( w \). When \( w \in V(p) \) we say \( p \) is true at \( w \).

The great advantage of relational semantics is that models can be represented by means of simple diagrams, such as the one in Figure 49.1. Worlds are represented by nodes, and world \( w' \) is accessible from \( w \) precisely when there is an arrow from \( w \) to \( w' \). Moreover, we label a node (world) by \( p \) when \( w \in V(p) \), and otherwise by \( \neg p \). Figure 49.1 represents the model with \( W = \{w_1, w_2, w_3\} \), \( R = \{\langle w_1, w_2 \rangle, \langle w_1, w_3 \rangle\} \), \( V(p) = \{w_1, w_2\} \), and \( V(q) = \{w_2\} \).

49.5 Truth at a World

Every modal model determines which modal formulas count as true at which worlds in it. The relation “model \( \mathcal{M} \) makes formula \( \varphi \) true at world \( w \)” is the
basic notion of relational semantics. The relation is defined inductively and coincides with the usual characterization using truth tables for the non-modal operators.

**Definition 49.7.** Truth of a formula $\varphi$ at $w$ in a $M$, in symbols: $M, w \models \varphi$, is defined inductively as follows:

1. $\varphi \equiv \bot$: Never $M, w \models \bot$.
2. $M, w \models p$ iff $w \in V(p)$.
3. $\varphi \equiv \neg \psi$: $M, w \models \varphi$ iff $M, w \not\models \psi$.
4. $\varphi \equiv (\psi \land \chi)$: $M, w \models \varphi$ iff $M, w \models \psi$ and $M, w \models \chi$.
5. $\varphi \equiv (\psi \lor \chi)$: $M, w \models \varphi$ iff $M, w \not\models \psi$ or $M, w \not\models \chi$ (or both).
6. $\varphi \equiv (\psi \rightarrow \chi)$: $M, w \models \varphi$ iff $M, w \not\models \psi$ or $M, w \models \chi$.
7. $\varphi \equiv \Box \psi$: $M, w \models \varphi$ iff $M, w \models \psi$ for all $w' \in W$ with $Rww'$.
8. $\varphi \equiv \Diamond \psi$: $M, w \models \varphi$ iff $M, w \models \psi$ for at least one $w' \in W$ with $Rww'$.

Note that by clause (7), a formula $\Box \psi$ is true at $w$ whenever there are no $w'$ with $Rww'$. In such a case $\Box \psi$ is vacuously true at $w$. Also, $\Box \psi$ may be satisfied at $w$ even if $\psi$ is not. The truth of $\psi$ at $w$ does not guarantee the truth of $\Diamond \psi$ at $w$. This holds, however, if $Rww$, e.g., if $R$ is reflexive. If there is no $w'$ such that $Rww'$, then $M, w \not\models \Diamond \psi$, for any $\varphi$.

**Proposition 49.8.**

1. $M, w \models \Box \varphi$ iff $M, w \models \neg \Diamond \neg \varphi$.
2. $M, w \models \Diamond \varphi$ iff $M, w \models \neg \Box \neg \varphi$.

**Proof.**

1. $M, w \models \neg \Diamond \neg \varphi$ iff $M, w \not\models \neg \Box \neg \varphi$ by definition of $M, w \models \Box \varphi$. $M, w \models \neg \Box \neg \varphi$ iff for some $w'$ with $Rww'$, $M, w' \models \neg \varphi$. Hence, $M, w \not\models \Diamond \neg \varphi$ iff for all $w'$ with $Rww'$, $M, w' \not\models \neg \varphi$. We also have $M, w' \not\models \neg \varphi$ iff $M, w' \models \varphi$. Together we have $M, w \models \neg \Diamond \neg \varphi$ iff for all $w'$ with $Rww'$, $M, w' \models \varphi$. Again by definition of $M, w \models \Box \varphi$. That is the case iff $M, w \models \Box \varphi$.

2. Exercise.

### 49.6 Truth in a Model

Sometimes we are interested which formulas are true at every world in a given model. Let’s introduce a notation for this.

**Definition 49.9.** A formula $\varphi$ is true in a model $M = (W, R, V)$, written $M \models \varphi$, if and only if $M, w \models \varphi$ for every $w \in W$. 
Proposition 49.10. 1. If $\mathcal{M} \vDash \varphi$ then $\mathcal{M} \nvDash \neg \varphi$, but not vice-versa.

2. If $\mathcal{M} \vDash \varphi \rightarrow \psi$ then $\mathcal{M} \vDash \varphi$ only if $\mathcal{M} \vDash \psi$, but not vice-versa.

Proof. 1. If $\mathcal{M} \vDash \varphi$ then $\varphi$ is true at all worlds in $W$, and since $W \neq \emptyset$, it can’t be that $\mathcal{M} \vDash \neg \varphi$, or else $\varphi$ would have to be both true and false at some world.

On the other hand, if $\mathcal{M} \nvDash \neg \varphi$ then $\varphi$ is true at some world $w \in W$. It does not follow that $\mathcal{M}, w \vDash \varphi$ for every $w \in W$. For instance, in the model of Figure 49.1, $\mathcal{M} \nvDash \neg p$, and also $\mathcal{M} \nvDash p$.

2. Assume $\mathcal{M} \vDash \varphi \rightarrow \psi$ and $\mathcal{M} \vDash \varphi$; to show $\mathcal{M} \vDash \psi$ let $w \in W$ be an arbitrary world. Then $\mathcal{M}, w \vDash \varphi \rightarrow \psi$ and $\mathcal{M}, w \vDash \varphi$, so $\mathcal{M}, w \vDash \psi$, and since $w$ was arbitrary, $\mathcal{M} \vDash \psi$.

To show that the converse fails, we need to find a model $\mathcal{M}$ such that $\mathcal{M} \vDash \varphi$ only if $\mathcal{M} \vDash \psi$, but $\mathcal{M} \nvDash \varphi \rightarrow \psi$. Consider again the model of Figure 49.1: $\mathcal{M} \nvDash p$ and hence (vacuously) $\mathcal{M} \vDash p$ only if $\mathcal{M} \vDash q$. However, $\mathcal{M} \nvDash p \rightarrow q$, as $p$ is true but $q$ false at $w_1$.  

49.7 Validity

Formulas that are true in all models, i.e., true at every world in every model, are particularly interesting. They represent those modal propositions which are true regardless of how $\Box$ and $\Diamond$ are interpreted, as long as the interpretation is “normal” in the sense that it is generated by some accessibility relation on possible worlds. We call such formulas valid. For instance, $\Box(p \land q) \rightarrow \Box p$ is valid. Some formulas one might expect to be valid on the basis of the alethic interpretation of $\Box$, such as $\Box p \rightarrow p$, are not valid, however. Part of the interest of relational models is that different interpretations of $\Box$ and $\Diamond$ can be captured by different kinds of accessibility relations. This suggests that we should define validity not just relative to all models, but relative to all models of a certain kind. It will turn out, e.g., that $\Box p \rightarrow p$ is true in all models where every world is accessible from itself, i.e., $R$ is reflexive. Defining validity relative to classes of models enables us to formulate this succinctly: $\Box p \rightarrow p$ is valid in the class of reflexive models.

Definition 49.11. A formula $\varphi$ is valid in a class $C$ of models if it is true in every model in $C$ (i.e., true at every world in every model in $C$). If $\varphi$ is valid in $C$, we write $C \vDash \varphi$, and we write $\vDash \varphi$ if $\varphi$ is valid in the class of all models.

Proposition 49.12. If $\varphi$ is valid in $C$ it is also valid in each class $C' \subseteq C$.

Proposition 49.13. If $\varphi$ is valid, then so is $\Box \varphi$. 

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Proof. Assume $\vDash \phi$. To show $\vDash \Box \phi$ let $\mathcal{M} = \langle W, R, V \rangle$ be a model and $w \in W$. If $Rww'$ then $\mathcal{M}, w', \vDash \phi$, since $\phi$ is valid, and so also $\mathcal{M}, w \vDash \Box \phi$. Since $\mathcal{M}$ and $w$ were arbitrary, $\vDash \Box \phi$.

49.8 Tautological Instances

A modal-free formula is a tautology if it is true under every truth-value assignment. Clearly, every tautology is true at every world in every model. But for formulas involving $\Box$ and $\Diamond$, the notion of tautology is not defined. Is it the case, e.g., that $\Box p \lor \neg \Box p$—an instance of the principle of excluded middle—is valid? The notion of a tautological instance helps: a formula that is a substitution instance of a (non-modal) tautology. It is not surprising, but still requires proof, that every tautological instance is valid.

Definition 49.14. A modal formula $\psi$ is a tautological instance if and only if there is a modal-free tautology $\phi$ with propositional variables $p_1, \ldots, p_n$ and formulas $\theta_1, \ldots, \theta_n$ such that $\psi \equiv \phi[p_1, \ldots, p_n] / \theta_1, \ldots, \theta_n / p_n].$

Lemma 49.15. Suppose $\phi$ is a modal-free formula whose propositional variables are $p_1, \ldots, p_n$, and let $\theta_1, \ldots, \theta_n$ be modal formulas. Then for any assignment $v$, any model $\mathcal{M} = \langle W, R, V \rangle$, and any $w \in W$ such that $v(p_i) = T$ if and only if $\mathcal{M}, w \vDash \theta_i$ we have that $v \vDash \phi$ if and only if $\mathcal{M}, w \vDash \phi[\theta_1 / p_1, \ldots, \theta_n / p_n].$

Proof. By induction on $\phi$.

1. $\phi \equiv \bot$: Both $v \not\vDash \bot$ and $\mathcal{M}, w \not\vDash \bot$.

2. $\phi \equiv p_i$:

$$v \vDash p_i \iff v(p_i) = T$$

by definition of $v \vDash p_i$

$$\iff \mathcal{M}, w \vDash \theta_i$$

by assumption

$$\iff \mathcal{M}, w \vDash p_i[\theta_1 / p_1, \ldots, \theta_n / p_n]$$

since $p_i[\theta_1 / p_1, \ldots, \theta_n / p_n] \equiv \theta_i$.

3. $\phi \equiv \neg \psi$:

$$v \vDash \neg \psi \iff v \not\vDash \psi$$

by definition of $v \vDash$;

$$\iff \mathcal{M}, w \not\vDash \psi[\theta_1 / p_1, \ldots, \theta_n / p_n]$$

by induction hypothesis

$$\iff \mathcal{M}, w \vDash \neg \psi[\theta_1 / p_1, \ldots, \theta_n / p_n]$$

by definition of $v \vDash$.  

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4. $\phi \equiv (\psi \land \chi)$:

$$v \models \psi \land \chi \iff v \models \psi \text{ and } v \models \chi$$

by definition of $v \models$

$\iff M, w \models \psi[\theta_1/p_1, \ldots, \theta_n/p_n]$ and

$M, w \models \chi[\theta_1/p_1, \ldots, \theta_n/p_n]$,

by induction hypothesis

$\iff M, w \models (\psi \land \chi)[\theta_1/p_1, \ldots, \theta_n/p_n]$,

by definition of $M, w \models$.

5. $\phi \equiv (\psi \lor \chi)$:

$$v \models \psi \lor \chi \iff v \models \psi \text{ or } v \models \chi$$

by definition of $v \models$

$\iff M, w \models \psi[\theta_1/p_1, \ldots, \theta_n/p_n]$ or

$M, w \models \chi[\theta_1/p_1, \ldots, \theta_n/p_n]$,

by induction hypothesis

$\iff M, w \models (\psi \lor \chi)[\theta_1/p_1, \ldots, \theta_n/p_n]$,

by definition of $M, w \models$.

6. $\phi \equiv (\psi \rightarrow \chi)$:

$$v \models \psi \rightarrow \chi \iff v \not\models \psi \text{ or } v \models \chi$$

by definition of $v \models$

$\iff M, w \not\models \psi[\theta_1/p_1, \ldots, \theta_n/p_n]$ or

$M, w \models \chi[\theta_1/p_1, \ldots, \theta_n/p_n]$,

by induction hypothesis

$\iff M, w \models (\psi \rightarrow \chi)[\theta_1/p_1, \ldots, \theta_n/p_n]$,

by definition of $M, w \models$.

\[\square\]

**Proposition 49.16.** All tautological instances are valid.

**Proof.** Contrapositively, suppose $\phi$ is such that $M, w \not\models \psi[\theta_1/p_1, \ldots, \theta_n/p_n]$, for some model $M$ and world $w$. Define an assignment $v$ such that $v(p_i) = T$ if and only if $M, w \not\models \theta_i$ (and $v$ assigns arbitrary values to $q \not\in \{p_1, \ldots, p_n\}$). Then by Lemma 49.15, $v \not\models \phi$, so $\phi$ is not a tautology. \[\square\]

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49.9 Schemas and Validity

**Definition 49.17.** A schema is a set of formulas comprising all and only the substitution instances of some modal formula \( \chi \), i.e.,
\[
\{ \psi : \exists \theta_1, \ldots, \exists \theta_n (\psi = \chi[\theta_1/p_1, \ldots, \theta_n/p_n]) \}.
\]
The formula \( \chi \) is called the characteristic formula of the schema, and it is unique up to a renaming of the propositional variables. A formula \( \phi \) is an instance of a schema if it is a member of the set.

It is convenient to denote a schema by the meta-linguistic expression obtained by substituting ‘\( \phi \)’, ‘\( \psi \)’, . . . for the atomic components of \( \chi \). So, for instance, the following denote schemas: ‘\( \phi \)’, ‘\( \phi \rightarrow □φ ⟷ □(ψ → φ) \)’. They correspond to the characteristic formulas \( p, p → □p, p → (q → p) \). The schema ‘\( \phi \)’ denotes the set of all formulas.

**Definition 49.18.** A schema is true in a model if and only if all of its instances are; and a schema is valid if and only if it is true in every model.

**Proposition 49.19.** The following schema \( K \) is valid
\[
□(φ → ψ) → (□φ → □ψ).
\]

*Proof.* We need to show that all instances of the schema are true at every world in every model. So let \( \mathcal{M} = \langle W, R, V \rangle \) and \( w \in W \) be arbitrary. To show that a conditional is true at a world we assume the antecedent is true to show that consequent is true as well. In this case, let \( \mathcal{M}, w \models □(φ → ψ) \) and \( \mathcal{M}, w \models □φ \). We need to show \( \mathcal{M} \models □ψ \). So let \( w' \) be arbitrary such that \( Rw' \). Then by the first assumption \( \mathcal{M}, w' \models φ → ψ \) and by the second assumption \( \mathcal{M}, w' \models φ \). It follows that \( \mathcal{M}, w' \models ψ \). Since \( w' \) was arbitrary, \( \mathcal{M}, w \models □ψ \).

**Proposition 49.20.** The following schema DUAL is valid
\[
◇φ ⇔ □¬¬φ.
\]

*Proof.* Exercise.

**Proposition 49.21.** If \( φ \) and \( φ → ψ \) are true at a world in a model then so is \( ψ \). Hence, the valid formulas are closed under modus ponens.

**Proposition 49.22.** A formula \( φ \) is valid iff all its substitution instances are. In other words, a schema is valid iff its characteristic formula is.
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<table>
<thead>
<tr>
<th>Valid Schemas</th>
<th>Invalid Schemas</th>
</tr>
</thead>
<tbody>
<tr>
<td>□(φ → ψ) → (◇φ → ◇ψ)</td>
<td>□(φ → ψ) → (□φ → □ψ)</td>
</tr>
<tr>
<td>(∧φ → ◇ψ)</td>
<td>(∧φ → ◇ψ)</td>
</tr>
<tr>
<td>□(φ ∧ ψ) ↔ (□φ ∧ □ψ)</td>
<td>□φ ↔ □ψ</td>
</tr>
<tr>
<td>□φ → □(ψ → φ)</td>
<td>□ψ → □φ</td>
</tr>
<tr>
<td>¬□φ → □(ψ → φ)</td>
<td>□□φ → □ψ</td>
</tr>
<tr>
<td>◇(φ ∨ ψ) ↔ (◇φ ∨ ◇ψ)</td>
<td>◇□φ → ◇ψ</td>
</tr>
</tbody>
</table>

Table 49.1: Valid and (or?) invalid schemas.

Proof. The “if” direction is obvious, since φ is a substitution instance of itself.

To prove the “only if” direction, we show the following: Suppose \( \mathcal{M} = \langle W, R, V \rangle \) is a modal model, and \( \psi \equiv \theta_1/p_1, \ldots, \theta_n/p_n \) is a substitution instance of φ. Define \( \mathcal{M}' = \langle W, R, V' \rangle \) by \( V'(p_i) = \{ w : \mathcal{M}, w \models \theta_i \} \). Then \( \mathcal{M}, w \models \psi \iff \mathcal{M}', w \models \phi \), for any \( w \in W \). (We leave the proof as an exercise.)

Now suppose that \( \phi \) was valid, but some substitution instance \( \psi \) of \( \phi \) was not valid. Then for some \( \mathcal{M} = \langle W, R, V \rangle \) and some \( w \in W, \mathcal{M}, w \not\models \psi \). But then \( \mathcal{M}', w \not\models \phi \) by the claim, and \( \phi \) is not valid, a contradiction. \( \square \)

Note, however, that it is not true that a schema is true in a model iff its characteristic formula is. Of course, the “only if” direction holds: if every instance of \( \phi \) is true in \( \mathcal{M} \), \( \phi \) itself is true in \( \mathcal{M} \). But it may happen that \( \phi \) is true in \( \mathcal{M} \) but some instance of \( \phi \) is false at some world in \( \mathcal{M} \). For a very simple counterexample consider \( p \) in a model with only one world \( w \) and \( V(p) = \{ w \} \), so that \( p \) is true at \( w \). But \( \bot \) is an instance of \( p \), and not true at \( w \).

49.10 Entailment

With the definition of truth at a world, we can define an entailment relation between formulas. A formula \( \psi \) entails \( \phi \) iff, whenever \( \psi \) is true, \( \phi \) is true as well. Here, “whenever” means both “whichever model we consider” as well as “whichever world in that model we consider.”

Definition 49.23. If \( \Gamma \) is a set of formulas and \( \phi \) a formula, then \( \Gamma \) entails \( \phi \), in symbols: \( \Gamma \models \phi \), if and only if for every model \( \mathcal{M} = \langle W, R, V \rangle \) and world \( w \in W \), if \( \mathcal{M}, w \models \psi \) for every \( \psi \in \Gamma \), then \( \mathcal{M}, w \models \phi \). If \( \Gamma \) contains a single formula \( \psi \), then we write \( \psi \models \phi \).

Example 49.24. To show that a formula entails another, we have to reason about all models, using the definition of \( \mathcal{M}, w \models \). For instance, to show \( p \rightarrow \Diamond p \models \Box \neg p \rightarrow \neg p \), we might argue as follows: Consider a model \( \mathcal{M} = \langle W, R, V \rangle \) and \( w \in W \), and suppose \( \mathcal{M}, w \models p \rightarrow \Diamond p \). We have to show that \( \mathcal{M}, w \models \Box \neg p \rightarrow \neg p \). Suppose not. Then \( \mathcal{M}, w \models \Box \neg p \) and \( \mathcal{M}, w \not\models \neg p \). Since \( \mathcal{M}, w \not\models \neg p \),
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\[ w_2 \quad p \]
\[ w_3 \quad p \]
\[ w_1 \quad \neg p \]

Figure 49.2: Counterexample to \( p \rightarrow \lozenge p \models \square p \rightarrow p \).

\( \neg p, \mathcal{M}, w \models p \). By assumption, \( \mathcal{M}, w \models \neg p \rightarrow \lozenge p \), hence \( \mathcal{M}, w \models \lozenge p \). By definition of \( \mathcal{M}, w \models \lozenge p \), there is some \( w' \) with \( Rw' \) such that \( \mathcal{M}, w' \models p \). Since also \( \mathcal{M}, w \models \square \neg p \), \( \mathcal{M}, w' \models \neg p \), a contradiction.

To show that a formula \( \psi \) does not entail another \( \phi \), we have to give a counterexample, i.e., a model \( \mathcal{M} = \langle W, R, V \rangle \) where we show that at some world \( w \in W \), \( \mathcal{M}, w \models \psi \) but \( \mathcal{M}, w \not\models \phi \). Let's show that \( p \rightarrow \lozenge p \not\models \square p \rightarrow p \). Consider the model in Figure 49.2. We have \( \mathcal{M}, w_1 \models \lozenge p \) and hence \( \mathcal{M}, w_1 \models p \). However, since \( \mathcal{M}, w_1 \models \square p \) but \( \mathcal{M}, w_1 \not\models p \), we have \( \mathcal{M}, w_1 \not\models \square p \rightarrow p \).

Often very simple counterexamples suffice. The model \( \mathcal{M}' = \{ W', R', V' \} \) with \( W' = \{ w \} \), \( R' = \emptyset \), and \( V'(p) = \emptyset \) is also a counterexample: Since \( \mathcal{M}', w \not\models p \), \( \mathcal{M}', w \models p \rightarrow \lozenge p \). As no worlds are accessible from \( w \), we have \( \mathcal{M}', w \models \square p \), and so \( \mathcal{M}', w \not\models \square p \rightarrow p \).

Problems

Problem 49.1. Consider the model of Figure 49.1. Which of the following hold?

1. \( \mathcal{M}, w_1 \models q \);
2. \( \mathcal{M}, w_3 \models \neg q \);
3. \( \mathcal{M}, w_1 \models p \lor q \);
4. \( \mathcal{M}, w_1 \models \square (p \lor q) \);
5. \( \mathcal{M}, w_3 \models \square q \);
6. \( \mathcal{M}, w_3 \models \square \bot \);
7. \( \mathcal{M}, w_1 \models \lozenge q \);
8. \( \mathcal{M}, w_1 \models \square q \);
9. \( \mathcal{M}, w_1 \models \neg \square \square \neg q \).
Problem 49.2. Complete the proof of Proposition 49.8.

Problem 49.3. Let $\mathfrak{M} = \langle W, R, V \rangle$ be a model, and suppose $w_1, w_2 \in W$ are such that:

1. $w_1 \in V(p)$ if and only if $w_2 \in V(p)$; and
2. for all $w \in W$: $Rw_1w$ if and only if $Rw_2w$.

Using induction on formulas, show that for all formulas $\phi$: $\mathfrak{M}, w_1 \models \phi$ if and only if $\mathfrak{M}, w_2 \models \phi$.

Problem 49.4. Let $\mathfrak{M} = \langle W, R, V \rangle$. Show that $\mathfrak{M}, w \models \neg \diamond \phi$ if and only if $\mathfrak{M}, w \models \Box \neg \phi$.

Problem 49.5. Consider the following model $\mathfrak{M}$ for the language comprising $p_1, p_2, p_3$ as the only propositional variables:

Are the following formulas and schemas true in the model $\mathfrak{M}$, i.e., true at every world in $\mathfrak{M}$? Explain.

1. $p \rightarrow \diamond p$ (for $p$ atomic);
2. $\varphi \rightarrow \diamond \varphi$ (for $\varphi$ arbitrary);
3. $\Box p \rightarrow p$ (for $p$ atomic);
4. $\neg p \rightarrow \diamond \Box p$ (for $p$ atomic);
5. $\diamond \Box \varphi$ (for $\varphi$ arbitrary);
6. $\Box \diamond p$ (for $p$ atomic).

Problem 49.6. Show that the following are valid:

1. $\vdash \Box p \rightarrow \Box(q \rightarrow p)$;
2. $\vdash \Box \neg \bot$;
3. $\vdash \Box p \rightarrow (\Box q \rightarrow \Box p)$. 
Problem 49.7. Show that $\varphi \to \Box \varphi$ is valid in the class $C$ of models $\mathcal{M} = \langle W, R, V \rangle$ where $W = \{ w \}$. Similarly, show that $\psi \to \Box \varphi$ and $\Diamond \varphi \to \psi$ are valid in the class of models $\mathcal{M} = \langle W, R, V \rangle$ where $R = \emptyset$.

Problem 49.8. Prove Proposition 49.20.

Problem 49.9. Prove the claim in the “only if” part of the proof of Proposition 49.22. (Hint: use induction on $\varphi$.)

Problem 49.10. Show that none of the following formulas are valid:

- D: $\Box p \to \Diamond p$
- T: $\Box p \to p$
- B: $p \to \Box \Diamond p$
- 4: $\Box p \to \Box \Box p$
- 5: $\Diamond p \to \Box \Diamond p$

Problem 49.11. Prove that the schemas in the first column of Table 49.1 are valid and those in the second column are not valid.

Problem 49.12. Decide whether the following schemas are valid or invalid:

1. $(\Diamond \varphi \to \Box \psi) \to (\Box \varphi \to \Box \psi)$
2. $\Diamond (\varphi \to \psi) \lor \Box (\psi \to \varphi)$

Problem 49.13. For each of the following schemas find a model $\mathcal{M}$ such that every instance of the formula is true in $\mathcal{M}$:

1. $p \to \Diamond \Diamond p$
2. $\Diamond p \to \Box p$

Problem 49.14. Show that $\Box (\varphi \land \psi) \models \Box \varphi$.

Problem 49.15. Show that $\Box (p \to q) \not\models p \to \Box q$ and $p \to \Box q \not\models \Box (p \to q)$. 
Chapter 50

Frame Definability

50.1 Introduction

One question that interests modal logicians is the relationship between the accessibility relation and the truth of certain formulas in models with that accessibility relation. For instance, suppose the accessibility relation is reflexive, i.e., for every \( w \in W \), \( Rww \). In other words, every world is accessible from itself. That means that when \( \Box \phi \) is true at a world \( w \), \( w \) itself is among the accessible worlds at which \( \phi \) must therefore be true. So, if the accessibility relation \( R \) of \( \mathcal{M} \) is reflexive, then whatever world \( w \) and formula \( \phi \) we take, \( \Box \phi \rightarrow \phi \) will be true there (in other words, the schema \( \Box p \rightarrow p \) and all its substitution instances are true in \( \mathcal{M} \)).

The converse, however, is false. It’s not the case, e.g., that if \( \Box p \rightarrow p \) is true in \( \mathcal{M} \), then \( R \) is reflexive. For we can easily find a non-reflexive model \( \mathcal{M} \) where \( \Box p \rightarrow p \) is true at all worlds: take the model with a single world \( w \), not accessible from itself, but with \( w \in V(p) \). By picking the truth value of \( p \) suitably, we can make \( \Box \phi \rightarrow \phi \) true in a model that is not reflexive.

The solution is to remove the variable assignment \( V \) from the equation. If we require that \( \Box p \rightarrow p \) is true at all worlds in \( \mathcal{M} \), regardless of which worlds are in \( V(p) \), then it is necessary that \( R \) is reflexive. For in any non-reflexive model, there will be at least one world \( w \) such that not \( Rww \). If we set \( V(p) = W \setminus \{w\} \), then \( p \) will be true at all worlds other than \( w \), and so at all worlds accessible from \( w \) (since \( w \) is guaranteed not to be accessible from \( w \), and \( w \) is the only world where \( p \) is false). On the other hand, \( p \) is false at \( w \), so \( \Box p \rightarrow p \) is false at \( w \).

This suggests that we should introduce a notation for model structures without a valuation: we call these frames. A frame \( \mathcal{F} \) is simply a pair \( \langle W, R \rangle \) consisting of a set of worlds with an accessibility relation. Every model \( \langle W, R, V \rangle \) is then, as we say, based on the frame \( \langle W, R \rangle \). Conversely, a frame determines the class of models based on it; and a class of frames determines the class of models which are based on any frame in the class. And we can define \( \mathcal{F} \models \varphi \),...
If $R$ is . . . then . . . is true in $M$:

<table>
<thead>
<tr>
<th>Table 50.1: Five correspondence facts.</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>serial:</strong> $\forall u\exists v Ruv$</td>
</tr>
<tr>
<td><strong>reflexive:</strong> $\forall w Rw w$</td>
</tr>
<tr>
<td><strong>symmetric:</strong> $\forall u\forall v (Ruv \to Rvu)$</td>
</tr>
<tr>
<td><strong>transitive:</strong> $\forall u\forall v\forall w ((Ruv \land Rw w) \to Rw w)$</td>
</tr>
<tr>
<td><strong>euclidean:</strong> $\forall w\forall u\forall v ((Rwu \land Rw v) \to Rw u)$</td>
</tr>
</tbody>
</table>

the notion of a formula being valid in a frame as: $\mathfrak{M} \vDash \phi$ for all $\mathfrak{M}$ based on $\mathfrak{F}$.

With this notation, we can establish correspondence relations between formulas and classes of frames: e.g., $\mathfrak{F} \vDash \square p \to p$ if, and only if, $\mathfrak{F}$ is reflexive.

### 50.2 Properties of Accessibility Relations

Many modal formulas turn out to be characteristic of simple, and even familiar, properties of the accessibility relation. In one direction, that means that any model that has a given property makes a corresponding formula (and all its substitution instances) true. We begin with five classical examples of kinds of accessibility relations and the formulas the truth of which they guarantee.

**Theorem 50.1.** Let $\mathfrak{M} = \langle W, R, V \rangle$ be a model. If $R$ has the property on the left side of Table 50.1, every instance of the formula on the right side is true in $\mathfrak{M}$.

**Proof.** Here is the case for B: to show that the schema is true in a model we need to show that all of its instances are true at all worlds in the model. So let $\phi \to \square \Diamond \phi$ be a given instance of B, and let $w \in W$ be an arbitrary world. Suppose the antecedent $\phi$ is true at $w$, in order to show that $\square \Diamond \phi$ is true at $w$. So we need to show that $\Diamond \phi$ is true at all $w'$ accessible from $w$. Now, for any $w'$ such that $Rww'$ we have, using the hypothesis of symmetry, that also $Rw'w$ (see Figure 50.1). Since $\mathfrak{M}, w \models \phi$, we have $\mathfrak{M}, w' \models \Diamond \phi$. Since $w'$ was an arbitrary world such that $Rww'$, we have $\mathfrak{M}, w \models \square \Diamond \phi$.

We leave the other cases as exercises.  

Notice that the converse implications of Theorem 50.1 do not hold: it’s not true that if a model verifies a schema, then the accessibility relation of that model has the corresponding property. In the case of T and reflexive models, it is easy to give an example of a model in which T itself fails: let $W = \{w\}$ and $V(p) = \emptyset$. Then $R$ is not reflexive, but $\mathfrak{M}, w \models \square p$ and $\mathfrak{M}, w \not\models p$. But here we have just a single instance of T that fails in $\mathfrak{M}$, other instances, e.g., $\square \neg p \to \neg p$.
are true. It is harder to give examples where every substitution instance of $T$ is true in $\mathcal{M}$ and $\mathcal{M}$ is not reflexive. But there are such models, too:

**Proposition 50.2.** Let $\mathcal{M} = (\mathcal{W}, R, V)$ be a model such that $\mathcal{W} = \{u, v\}$, where worlds $u$ and $v$ are related by $R$: i.e., both $Ruv$ and $Rvu$. Suppose that for all $p$: $u \in V(p) \iff v \in V(p)$. Then:

1. For all $\varphi$: $\mathcal{M}, u \models \varphi$ if and only if $\mathcal{M}, v \models \varphi$ (use induction on $\varphi$).
2. Every instance of $T$ is true in $\mathcal{M}$.

Since $\mathcal{M}$ is not reflexive (it is, in fact, irreflexive), the converse of Theorem 50.1 fails in the case of $T$ (similar arguments can be given for some—though not all—the other schemas mentioned in Theorem 50.1).

Although we will focus on the five classical formulas $D$, $T$, $B$, $4$, and $5$, we record in Table 50.2 a few more properties of accessibility relations. The accessibility relation $R$ is partially functional, if from every world at most one world is accessible. If it is the case that from every world exactly one world is accessible, we call it functional. (Thus the functional relations are precisely those that are both serial and partially functional). They are called “functional” because the accessibility relation operates like a (partial) function. A relation is weakly dense if whenever $Ruv$, there is a $w$ “between” $u$ and $v$. So weakly dense relations are in a sense the opposite of transitive relations: in a transitive relation, whenever you can reach $v$ from $u$ by a detour via $w$, you can reach $v$ from $u$ directly; in a weakly dense relation, whenever you can reach $v$ from $u$ directly, you can also reach it by a detour via some $w$. A relation is weakly directed if whenever you can reach worlds $u$ and $v$ from some world $w$, you can reach a single world $t$ from both $u$ and $v$—this is sometimes called the “diamond property” or “confluence.”

### 50.3 Frames

**Definition 50.3.** A frame is a pair $\mathfrak{F} = (W, R)$ where $W$ is a non-empty set of worlds and $R$ a binary relation on $W$. A model $\mathcal{M}$ is based on a frame $\mathfrak{F} = (W, R)$ if and only if $\mathcal{M} = (W, R, V)$ for some valuation $V$. 
CHAPTER 50. FRAME DEFINABILITY

If $R$ is . . . then . . . is true in $M$.

<table>
<thead>
<tr>
<th>Property</th>
<th>Formula</th>
</tr>
</thead>
<tbody>
<tr>
<td>partially functional</td>
<td>$\forall w \forall v ((Rwu \land Rwv) \rightarrow u = v)$</td>
</tr>
<tr>
<td>functional</td>
<td>$\forall w \exists v u (Rwu \leftrightarrow u = v)$</td>
</tr>
<tr>
<td>weakly dense</td>
<td>$\forall u \forall w (Rwv \rightarrow \exists v (Rwu \land Rwv))$</td>
</tr>
<tr>
<td>weakly connected</td>
<td>$\forall w \forall u (\forall v (Ruw \land Rwv) \rightarrow (Ruv \lor u = v \lor Rwv))$</td>
</tr>
<tr>
<td>weakly directed</td>
<td>$\forall w \forall u \forall v ((Ruw \land Rwv) \rightarrow \exists t (Rut \land Rut))$</td>
</tr>
</tbody>
</table>

Table 50.2: Five more correspondence facts.

**Definition 50.4.** If $\mathcal{F}$ is a frame, we say that $\varphi$ is valid in $\mathcal{F}$, $\mathcal{F} \models \varphi$, if $M \models \varphi$ for every model $M$ based on $\mathcal{F}$.

If $\mathcal{F}$ is a class of frames, we say $\varphi$ is valid in $\mathcal{F}$, $\mathcal{F} \models \varphi$, iff $\mathcal{F} \models \varphi$ for every frame $\mathcal{F} \in \mathcal{F}$.

The reason frames are interesting is that correspondence between schemas and properties of the accessibility relation $R$ is at the level of frames, not of models. For instance, although $T$ is true in all reflexive models, not every model in which $T$ is true is reflexive. However, it is true that not only is $T$ valid on all reflexive frames, also every frame in which $T$ is valid is reflexive.

**Remark 6.** Validity in a class of frames is a special case of the notion of validity in a class of models: $\mathcal{F} \models \varphi$ iff $\mathcal{C} \models \varphi$ where $\mathcal{C}$ is the class of all models based on a frame in $\mathcal{F}$.

Obviously, if a formula or a schema is valid, i.e., valid with respect to the class of all models, it is also valid with respect to any class $\mathcal{F}$ of frames.

**50.4 Frame Definability**

Even though the converse implications of Theorem 50.1 fail, they hold if we replace "model" by "frame": for the properties considered in Theorem 50.1, it is true that if a formula is valid in a frame then the accessibility relation of that frame has the corresponding property. So, the formulas considered define the classes of frames that have the corresponding property.

**Definition 50.5.** If $\mathcal{F}$ is a class of frames, we say $\varphi$ defines $\mathcal{F}$ iff $\mathcal{F} \models \varphi$ for all and only frames $\mathcal{F} \in \mathcal{F}$.

We now proceed to establish the full definability results for frames.
Theorem 50.6. If the formula on the right side of Table 50.1 is valid in a frame \( \mathfrak{F} \), then \( \mathfrak{F} \) has the property on the left side.

Proof. 1. Suppose \( D \) is valid in \( \mathfrak{F} = \langle W, R \rangle \), i.e., \( \mathfrak{F} \models \Box p \rightarrow \Diamond p \). Let \( \mathfrak{M} = \langle W, R, V \rangle \) be a model based on \( \mathfrak{F} \), and \( w \in W \). We have to show that there is a \( v \) such that \( Rvw \). Suppose not: then both \( \mathfrak{M} \models \Box \varphi \) and \( \mathfrak{M}, w \not\models \varphi \) for any \( \varphi \), including \( p \). But then \( \mathfrak{M}, w \not\models \Box p \rightarrow \Diamond p \), contradicting the assumption that \( \mathfrak{F} \models \Box p \rightarrow \Diamond p \).

2. Suppose \( T \) is valid in \( \mathfrak{F} \), i.e., \( \mathfrak{F} \models \Box p \rightarrow p \). Let \( w \in W \) be an arbitrary world; we need to show \( Rvw \). Let \( u \in V(p) \) if and only if \( Rwu \) (when \( q \) is other than \( p \), \( V(q) \) is arbitrary, say \( V(q) = \emptyset \)). Let \( \mathfrak{M} = \langle W, R, V \rangle \). By construction, for all \( u \) such that \( Rwu \), \( u \models p \), and hence \( \mathfrak{M}, w \not\models \Box p \). But by hypothesis \( \Box p \rightarrow p \) is true at \( w \), so that \( \mathfrak{M}, w \models p \), but by definition of \( V \) this is possible only if \( Rwu \).

3. We prove the contrapositive: Suppose \( \mathfrak{F} \) is not symmetric, we show that \( B \), i.e., \( p \rightarrow \Box \Diamond p \) is not valid in \( \mathfrak{F} = \langle W, R \rangle \). If \( \mathfrak{F} \) is not symmetric, there are \( u, v \in W \) such that \( Ruv \) but not \( Rvu \). Define \( V \) such that \( w \in V(p) \) if and only if not \( Rvw \) (and \( V \) is arbitrary otherwise). Let \( \mathfrak{M} = \langle W, R, V \rangle \). Now, by definition of \( V \), \( \mathfrak{M}, w \models p \) for all \( w \) such that not \( Rvw \), in particular, \( \mathfrak{M}, u \models p \) since not \( Rvu \). Also, since \( Rvw \) iff \( w \notin V(p) \), there is no \( w \) such that \( Rwu \) and \( \mathfrak{M}, w \models p \), and hence \( \mathfrak{M}, v \not\models \Diamond p \). Since \( Ruv \), also \( \mathfrak{M}, u \not\models \Box \Diamond p \). It follows that \( \mathfrak{M}, u \not\models p \rightarrow \Box \Diamond p \), and so \( B \) is not valid in \( \mathfrak{F} \).

4. Suppose \( 4 \) is valid in \( \mathfrak{F} = \langle W, R \rangle \), i.e., \( \mathfrak{F} \models \Box p \rightarrow \Box \Box p \), and let \( u, v, w \in W \) be arbitrary worlds such that \( Ruv \) and \( Rvw \); we need to show that \( Rwu \). Define \( V \) such that \( z \in V(p) \) if and only if not \( Ruz \) (and \( V \) is arbitrary otherwise). Let \( \mathfrak{M} = \langle W, R, V \rangle \). By definition of \( V \), \( \mathfrak{M}, z \models p \) for all \( z \) such that \( Ruz \), and hence \( \mathfrak{M}, u \models \Box p \). But by hypothesis \( 4 \), \( \Box p \rightarrow \Box \Box p \), is true at \( u \), so that \( \mathfrak{M}, u \not\models \Box \Box p \). Since \( Ruv \) and \( Rvw \), we have \( \mathfrak{M}, w \models p \), but by definition of \( V \) this is possible only if \( Rwu \), as desired.

5. We proceed contrapositively, assuming that the frame \( \mathfrak{F} = \langle W, R \rangle \) is not euclidean, and show that it falsifies \( 5 \), i.e., \( \mathfrak{F} \not\models \Diamond p \rightarrow \Box \Diamond p \). Suppose there are worlds \( u, v, w \in W \) such that \( Rwu \) and \( Rvw \) but not \( Ruv \). Define \( V \) such that for all worlds \( z, z \in V(p) \) if and only if it is not the case that \( Ruz \). Let \( \mathfrak{M} = \langle W, R, V \rangle \). Then by hypothesis \( \mathfrak{M}, v \models p \) and since \( Rvw \) also \( \mathfrak{M}, w \models \Diamond p \). However, there is no world \( y \) such that \( Ruy \) and \( \mathfrak{M}, y \models p \) so \( \mathfrak{M}, u \not\models \Diamond p \). Since \( Rwu \), it follows that \( \mathfrak{M}, w \not\models \Box \Diamond p \), so that \( 5, \Diamond p \rightarrow \Box \Diamond p \), fails at \( w \).

You’ll notice a difference between the proof for \( D \) and the other cases: no mention was made of the valuation \( V \). In effect, we proved that if \( \mathfrak{M} \models D \) then \( \mathfrak{M} \) is serial. So \( D \) defines the class of serial models, not just frames.
Corollary 50.7. Any model where $D$ is true is serial.

Corollary 50.8. Each formula on the right side of Table 50.1 defines the class of frames which have the property on the left side.

Proof. In Theorem 50.1, we proved that if a model has the property on the left, the formula on the right is true in it. Thus, if a frame $\mathfrak{F}$ has the property on the left, the formula on the right is valid in $\mathfrak{F}$. In Theorem 50.6, we proved the converse implications: if a formula on the right is valid in $\mathfrak{F}$, $\mathfrak{F}$ has the property on the left.

Theorem 50.6 also shows that the properties can be combined: for instance if both $B$ and $4$ are valid in $\mathfrak{F}$ then the frame is both symmetric and transitive, etc. Many important modal logics are characterized as the set of formulas valid in all frames that combine some frame properties, and so we can characterize them as the set of formulas valid in all frames in which the corresponding defining formulas are valid. For instance, the classical system $S_4$ is the set of all formulas valid in all reflexive and transitive frames, i.e., in all those where both $T$ and $4$ are valid. $S_5$ is the set of all formulas valid in all reflexive, symmetric, and euclidean frames, i.e., all those where all of $T$, $B$, and $5$ are valid.

Logical relationships between properties of $R$ in general correspond to relationships between the corresponding defining formulas. For instance, every reflexive relation is serial; hence, whenever $T$ is valid in a frame, so is $D$. (Note that this relationship is not that of entailment. It is not the case that whenever $\mathfrak{M}, w \models T$ then $\mathfrak{M}, w \models D$.) We record some such relationships.

Proposition 50.9. Let $R$ be a binary relation on a set $W$; then:

1. If $R$ is reflexive, then it is serial.

2. If $R$ is symmetric, then it is transitive if and only if it is euclidean.

3. If $R$ is symmetric or euclidean then it is weakly directed (it has the “diamond property”).

4. If $R$ is euclidean then it is weakly connected.

5. If $R$ is functional then it is serial.

50.5 First-order Definability

We’ve seen that a number of properties of accessibility relations of frames can be defined by modal formulas. For instance, symmetry of frames can be defined by the formula $B, p \rightarrow \Box \Diamond p$. The conditions we’ve encountered so far can all be expressed by first-order formulas in a language involving
a single two-place predicate symbol. For instance, symmetry is defined by \( \forall x \forall y (Q(x, y) \rightarrow Q(y, x)) \) in the sense that a first-order structure \( \mathcal{M} \) with \( |\mathcal{M}| = W \) and \( Q^{\mathcal{M}} = R \) satisfies the preceding formula iff \( R \) is symmetric. This suggests the following definition:

**Definition 50.10.** A class \( \mathcal{F} \) of frames is first-order definable if there is a sentence \( \varphi \) in the first-order language with a single two-place predicate symbol \( Q \) such that \( \mathcal{F} = \{ \mathcal{M} \in \mathcal{F} \mid |\mathcal{M}| = W \text{ and } Q^{\mathcal{M}} = R \} \) satisfies the preceding formula iff \( R \) is symmetric. This suggests the following definition:

It turns out that the properties and modal formulas that define them considered so far are exceptional. Not every formula defines a first-order definable class of frames, and not every first-order definable class of frames is definable by a modal formula.

A counterexample to the first is given by the Löb formula:

\[
\Box(\Box p \rightarrow p) \rightarrow \Box p.
\]

(W)

\( W \) defines the class of transitive and converse well-founded frames. A relation is well-founded if there is no infinite sequence \( w_1, w_2, \ldots \) such that \( Rw_2w_1, Rw_3w_2, \ldots \). For instance, the relation \( < \) on \( \mathbb{N} \) is well-founded, whereas the relation \( < \) on \( \mathbb{Z} \) is not. A relation is converse well-founded if its converse is well-founded. So converse well-founded relations are those where there is no infinite sequence \( w_1, w_2, \ldots \) such that \( Rw_1w_2, Rw_2w_3, \ldots \).

There is, however, no first-order formula defining transitive converse well-founded relations. For suppose \( \mathcal{M} \models \beta \) iff \( R = Q^{\mathcal{M}} \) is transitive converse well-founded. Let \( \varphi_n \) be the formula

\[
(Q(a_1, a_2) \land \cdots \land Q(a_{n-1}, a_n))
\]

Now consider the set of formulas

\[
\Gamma = \{ \beta, \varphi_1, \varphi_2, \ldots \}.
\]

Every finite subset of \( \Gamma \) is satisfiable: Let \( k \) be largest such that \( \varphi_k \) is in the subset, \( |\mathcal{M}_k| = \{1, \ldots, k\} \), \( a_i^{\mathcal{M}_k} = i \), and \( Q^{\mathcal{M}_k} = \langle \). Since \( < \) on \( \{1, \ldots, k\} \) is transitive and converse well-founded, \( \mathcal{M}_k \models \beta \). \( \mathcal{M}_k \models \varphi_1 \) by construction, for all \( i \leq k \). By the Compactness Theorem for first-order logic, \( \Gamma \) is satisfiable in some structure \( \mathcal{M} \). By hypothesis, since \( \mathcal{M} \models \beta \), the relation \( Q^{\mathcal{M}} \) is converse well-founded. But clearly, \( a_1^{\mathcal{M}}, a_2^{\mathcal{M}}, \ldots \) would form an infinite sequence of the kind ruled out by converse well-foundedness.

A counterexample to the second claim is given by the property of universality: for every \( u \) and \( v \), \( Ruv \). Universal frames are first-order definable by the formula \( \forall x \forall y Q(x, y) \). However, no modal formula is valid in all and only the universal frames. This is a consequence of a result that is independently interesting: the formulas valid in universal frames are exactly the same as
CHAPTER 50. FRAME DEFINABILITY

those valid in reflexive, symmetric, and transitive frames. There are reflexive,
symmetric, and transitive frames that are not universal, hence every formula
valid in all universal frames is also valid in some non-universal frames.

50.6 Equivalence Relations and S5

The modal logic S5 is characterized as the set of formulas valid on all univer-
sal frames, i.e., every world is accessible from every world, including itself. In
such a scenario, □ corresponds to necessity and ◇ to possibility: □φ is true if φ
is true at every world, and ◇φ is true if φ is true at some world. It turns out that
S5 can also be characterized as the formulas valid on all reflexive, symmetric,
and transitive frames, i.e., on all equivalence relations.

Definition 50.11. A binary relation R on W is an equivalence relation if and only
if it is reflexive, symmetric and transitive. A relation R on W is universal if and
only if Ruv for all u, v ∈ W.

Since T, B, and 4 characterize the reflexive, symmetric, and transitive frames,
the frames where the accessibility relation is an equivalence relation are ex-
actly those in which all three formulas are valid. It turns out that the equiv-
alanre relations can also be characterized by other combinations of formu-
las, since the conditions with which we’ve defined equivalence relations are
equivalent to combinations of other familiar conditions on R.

Proposition 50.12. The following are equivalent:

1. R is an equivalence relation;
2. R is reflexive and euclidean;
3. R is serial, symmetric, and euclidean;
4. R is serial, symmetric, and transitive.

Proof. Exercise.

Proposition 50.12 is the semantic counterpart to Proposition 51.29, in that
it gives an equivalent characterization of the modal logic of frames over which
R is an equivalence relation (the logic traditionally referred to as S5).

What is the relationship between universal and equivalence relations? Al-
though every universal relation is an equivalence relation, clearly not every
equivalence relation is universal. However, the formulas valid on all universal
relations are exactly the same as those valid on all equivalence relations.

Proposition 50.13. Let R be an equivalence relation, and for each w ∈ W define the
equivalence class of w as the set [w] = {w′ ∈ W : Rww′}. Then:
50.6. EQUIVALENCE RELATIONS AND S5

Figure 50.2: A partition of $W$ in equivalence classes.

1. $w \in [w]$;
2. $R$ is universal on each equivalence class $[w]$;
3. The collection of equivalence classes partitions $W$ into mutually exclusive and jointly exhaustive subsets.

**Proposition 50.14.** A formula $\varphi$ is valid in all frames $\mathcal{G} = \langle W, R \rangle$ where $R$ is an equivalence relation, if and only if it is valid in all frames $\mathcal{G} = \langle W, R \rangle$ where $R$ is universal. Hence, the logic of universal frames is just $\mathbf{S5}$.

**Proof.** It’s immediate to verify that a universal relation $R$ on $W$ is an equivalence. Hence, if $\varphi$ is valid in all frames where $R$ is an equivalence it is valid in all universal frames. For the other direction, we argue contrapositively: suppose $\psi$ is a formula that fails at a world $w$ in a model $\mathcal{M} = \langle W, R, V \rangle$ based on a frame $\langle W, R \rangle$, where $R$ is an equivalence on $W$. So $\mathcal{M}, w \not\models \psi$. Define a model $\mathcal{M}' = \langle W', R', V' \rangle$ as follows:

1. $W' = [w]$;
2. $R'$ is universal on $W'$;
3. $V'(p) = V(p) \cap W'$.

(So the set $W'$ of worlds in $\mathcal{M}'$ is represented by the shaded area in Figure 50.2.) It is easy to see that $R$ and $R'$ agree on $W'$. Then one can show by induction on formulas that for all $w' \in W'$: $\mathcal{M}', w' \models \varphi$ if and only if $\mathcal{M}, w' \models \varphi$ for each $\varphi$ (this makes sense since $W' \subseteq W$). In particular, $\mathcal{M}', w \not\models \psi$, and $\psi$ fails in a model based on a universal frame. \qed
50.7 Second-order Definability

Not every frame property definable by modal formulas is first-order definable. However, if we allow quantification over one-place predicates (i.e., monadic second-order quantification), we define all modally definable frame properties. The trick is to exploit a systematic way in which the conditions under which a modal formula is true at a world are related to first-order formulas. This is the so-called standard translation of modal formulas into first-order formulas in a language containing not just a two-place predicate symbol $Q$ for the accessibility relation, but also a one-place predicate symbol $P_i$ for the propositional variables $p_i$ occurring in $\phi$.

**Definition 50.15.** The standard translation $\text{ST}_x(\phi)$ is inductively defined as follows:

1. $\phi \equiv \bot$: $\text{ST}_x(\phi) = \bot$.
2. $\phi \equiv p_i$: $\text{ST}_x(\phi) = P_i(x)$.
3. $\phi \equiv \neg \psi$: $\text{ST}_x(\phi) = \neg \text{ST}_x(\psi)$.
4. $\phi \equiv (\psi \land \chi)$: $\text{ST}_x(\phi) = (\text{ST}_x(\psi) \land \text{ST}_x(\chi))$.
5. $\phi \equiv (\psi \lor \chi)$: $\text{ST}_x(\phi) = (\text{ST}_x(\psi) \lor \text{ST}_x(\chi))$.
6. $\phi \equiv (\psi \to \chi)$: $\text{ST}_x(\phi) = (\text{ST}_x(\psi) \to \text{ST}_x(\chi))$.
7. $\phi \equiv \Box \psi$: $\text{ST}_x(\phi) = \forall y (Q(x, y) \to \text{ST}_y(\psi))$.
8. $\phi \equiv \Diamond \psi$: $\text{ST}_x(\phi) = \exists y (Q(x, y) \land \text{ST}_y(\psi))$.

For instance, $\text{ST}_x(\Box p \to p)$ is $\forall y (Q(x, y) \to P(y)) \to P(x)$. Any structure for the language of $\text{ST}_x(\phi)$ requires a domain, a two-place relation assigned to $Q$, and subsets of the domain assigned to the one-place predicate symbols $P_i$. In other words, the components of such a structure are exactly those of a model for $\phi$: the domain is the set of worlds, the two-place relation assigned to $Q$ is the accessibility relation, and the subsets assigned to $P_i$ are just the assignments $V(p_i)$. It won’t surprise that satisfaction of $\phi$ in a modal model and of $\text{ST}_x(\phi)$ in the corresponding structure agree:

**Proposition 50.16.** Let $\mathcal{M} = \langle W, R, V \rangle$, $\mathcal{M}'$ be the first-order structure with $|\mathcal{M}'| = W$, $Q^{\mathcal{M}'} = R$, and $P_i^{\mathcal{M}'} = V(p_i)$, and $s(x) = w$. Then $\mathcal{M}, w \models \phi$ iff $\mathcal{M}', s \models \text{ST}_x(\phi)$.

**Proof.** By induction on $\phi$. \qed
50.7. SECOND-ORDER DEFINABILITY

**Proposition 50.17.** Suppose $\varphi$ is a modal formula and $\mathfrak{F} = \langle W, R \rangle$ is a frame. Let $\mathfrak{F}'$ be the first-order structure with $|\mathfrak{F}'| = W$ and $Q^{\mathfrak{F}'} = R$, and let $\varphi'$ be the second-order formula

$$\forall X_1 \ldots \forall X_n \forall x \ ST_x(\varphi)[X_1/P_1, \ldots, X_n/P_n],$$

where $P_1, \ldots, P_n$ are all one-place predicate symbols in $ST_x(\varphi)$. Then

$$\mathfrak{F} \models \varphi \iff \mathfrak{F}' \models \varphi'.$$

**Proof.** $\mathfrak{F} \models \varphi$ iff for every structure $\mathfrak{M}'$ where $P_i^{\mathfrak{M}'} \subseteq W$ for $i = 1, \ldots, n$, and for every $s$ with $s(x) \in W$, $\mathfrak{M}'$, $s \models ST_x(\varphi)$. By Proposition 50.16, that is the case iff for all models $\mathfrak{M}$ based on $\mathfrak{F}$ and every world $w \in W$, $\mathfrak{M}, w \models \varphi$, i.e., $\mathfrak{F} \models \varphi$. □

**Definition 50.18.** A class $\mathcal{F}$ of frames is second-order definable if there is a sentence $\varphi$ in the second-order language with a single two-place predicate symbol $P$ and quantifiers only over monadic set variables such that $\mathfrak{F} = \langle W, R \rangle \in \mathcal{F}$ iff $\mathfrak{M} \models \varphi$ in the structure $\mathfrak{M}$ with $|\mathfrak{M}| = W$ and $P^{\mathfrak{M}} = R$.

**Corollary 50.19.** If a class of frames is definable by a formula $\varphi$, the corresponding class of accessibility relations is definable by a monadic second-order sentence.

**Proof.** The monadic second-order sentence $\varphi'$ of the preceding proof has the required property. □

As an example, consider again the formula $\Box p \rightarrow p$. It defines reflexivity. Reflexivity is of course first-order definable by the sentence $\forall x \ Q(x, x)$. But it is also definable by the monadic second-order sentence

$$\forall X \forall x (\forall y (Q(x, y) \rightarrow X(y)) \rightarrow X(x)).$$

This means, of course, that the two sentences are equivalent. Here’s how you might convince yourself of this directly: First suppose the second-order sentence is true in a structure $\mathfrak{M}$. Since $x$ and $X$ are universally quantified, the remainder must hold for any $x \in W$ and set $X \subseteq W$, e.g., the set $\{z : Rxz\}$ where $R = Q^{\mathfrak{M}}$. So, for any $s$ with $s(x) \in W$ and $s(X) = \{z : Rxz\}$ we have $\mathfrak{M}, s \models \forall y (Q(x, y) \rightarrow X(y)) \rightarrow X(x)$. But by the way we’ve picked $s(X)$ that means $\mathfrak{M}, s \models \forall y (Q(x, y) \rightarrow Q(x, y)) \rightarrow Q(x, x)$, which is equivalent to $Q(x, x)$ since the antecedent is valid. Since $s(x)$ is arbitrary, we have $\mathfrak{M} \models \forall x Q(x, x)$.

Now suppose that $\mathfrak{M} \models \forall x Q(x, x)$ and show that $\mathfrak{M} \models \forall X \forall x (\forall y (Q(x, y) \rightarrow X(y)) \rightarrow X(x))$. Pick any assignment $s$, and assume $\mathfrak{M}, s \models \forall y (Q(x, y) \rightarrow X(y))$. Let $s'$ be the $y$-variant of $s$ with $s'(y) = s(x)$; we have $\mathfrak{M}, s' \models Q(x, y) \rightarrow X(y)$, i.e., $\mathfrak{M}, s \models Q(x, x) \rightarrow X(x)$. Since $\mathfrak{M} \models \forall x Q(x, x)$, the antecedent is true, and we have $\mathfrak{M}, s \models X(x)$, which is what we needed to show.

Since some definable classes of frames are not first-order definable, not every monadic second-order sentence of the form $\varphi'$ is equivalent to a first-order sentence. There is no effective method to decide which ones are.
CHAPTER 50. FRAME DEFINABILITY

Problems

Problem 50.1. Complete the proof of Theorem 50.1.

Problem 50.2. Prove the claims in Proposition 50.2.

Problem 50.3. Let $\mathcal{M} = \langle W, R, V \rangle$ be a model. Show that if $R$ satisfies the left-hand properties of Table 50.2, every instance of the corresponding right-hand formula is true in $\mathcal{M}$.

Problem 50.4. Show that if the formula on the right side of Table 50.2 is valid in a frame $\mathfrak{F}$, then $\mathfrak{F}$ has the property on the left side. To do this, consider a frame that does not satisfy the property on the left, and define a suitable $V$ such that the formula on the right is false at some world.

Problem 50.5. Prove Proposition 50.9.

Problem 50.6. Prove Proposition 50.12 by showing:

1. If $R$ is symmetric and transitive, it is euclidean.
2. If $R$ is reflexive, it is serial.
3. If $R$ is reflexive and euclidean, it is symmetric.
4. If $R$ is symmetric and euclidean, it is transitive.
5. If $R$ is serial, symmetric, and transitive, it is reflexive.

Explain why this suffices for the proof that the conditions are equivalent.
Chapter 51

Axiomatic Derivations

51.1 Introduction

We have a semantics for the basic modal language in terms of modal models, and a notion of a formula being valid—true at all worlds in all models—or valid with respect to some class of models or frames—true at all worlds in all models in the class, or based on the frame. Logic usually connects such semantic characterizations of validity with a proof-theoretic notion of derivability. The aim is to define a notion of derivability in some system such that a formula is derivable iff it is valid.

The simplest and historically oldest derivation systems are so-called Hilbert-type or axiomatic derivation systems. Hilbert-type derivation systems for many modal logics are relatively easy to construct: they are simple as objects of metatheoretical study (e.g., to prove soundness and completeness). However, they are much harder to use to prove formulas in than, say, natural deduction systems.

In Hilbert-type derivation systems, a derivation of a formula is a sequence of formulas leading from certain axioms, via a handful of inference rules, to the formula in question. Since we want the derivation system to match the semantics, we have to guarantee that the set of derivable formulas are true in all models (or true in all models in which all axioms are true). We’ll first isolate some properties of modal logics that are necessary for this to work: the “normal” modal logics. For normal modal logics, there are only two inference rules that need to be assumed: modus ponens and necessitation. As axioms we take all (substitution instances) of tautologies, and, depending on the modal logic we deal with, a number of modal axioms. Even if we are just interested in the class of all models, we must also count all substitution instances of K and Dual as axioms. This alone generates the minimal normal modal logic K.

Definition 51.1. The rule of modus ponens is the inference schema
We say a formula \( \psi \) follows from formulas \( \varphi, \chi \) by modus ponens iff \( \chi \equiv \varphi \rightarrow \psi \).

**Definition 51.2.** The rule of necessity is the inference schema

\[
\frac{\varphi}{\Box \varphi} \text{ NEC}
\]

We say the formula \( \psi \) follows from the formulas \( \varphi \) by necessitation iff \( \psi \equiv \Box \varphi \).

**Definition 51.3.** A derivation from a set of axioms \( \Sigma \) is a sequence of formulas \( \psi_1, \psi_2, \ldots, \psi_n \), where each \( \psi_i \) is either

1. a substitution instance of a tautology, or
2. a substitution instance of a formula in \( \Sigma \), or
3. follows from two formulas \( \psi_j, \psi_k \) with \( j, k < i \) by modus ponens, or
4. follows from a formula \( \psi_j \) with \( j < i \) by necessitation.

If there is such a derivation with \( \psi_n \equiv \varphi \), we say that \( \varphi \) is derivable from \( \Sigma \), in symbols \( \Sigma \vdash \varphi \).

With this definition, it will turn out that the set of derivable formulas forms a normal modal logic, and that any derivable formula is true in every model in which every axiom is true. This property of derivations is called soundness. The converse, completeness, is harder to prove.

### 51.2 Normal Modal Logics

Not every set of modal formulas can easily be characterized as those formulas derivable from a set of axioms. We want modal logics to be well-behaved. First of all, everything we can derive in classical propositional logic should still be derivable, of course taking into account that the formulas may now contain also \( \Box \) and \( \Diamond \). To this end, we require that a modal logic contain all tautological instances and be closed under modus ponens.

**Definition 51.4.** A modal logic is a set \( \Sigma \) of modal formulas which

1. contains all tautologies, and
2. is closed under substitution, i.e., if \( \varphi \in \Sigma \), and \( \theta_1, \ldots, \theta_n \) are formulas, then
   \[ \varphi[\theta_1/p_1, \ldots, \theta_n/p_n] \in \Sigma, \]
3. is closed under modus ponens, i.e., if \( \varphi \) and \( \varphi \rightarrow \psi \in \Sigma \), then \( \psi \in \Sigma \).
In order to use the relational semantics for modal logics, we also have to require that all formulas valid in all modal models are included. It turns out that this requirement is met as soon as all instances of K and DUAL are derivable, and whenever a formula \( \varphi \) is derivable, so is \( \square \varphi \). A modal logic that satisfies these conditions is called normal. (Of course, there are also non-normal modal logics, but the usual relational models are not adequate for them.)

**Definition 51.5.** A modal logic \( \Sigma \) is normal if it contains

\[
\square(p \to q) \to (\square p \to \square q), \quad \text{(K)}
\]
\[
\Diamond p \leftrightarrow \neg \square \neg p \quad \text{(DUAL)}
\]

and is closed under necessitation, i.e., if \( \varphi \in \Sigma \), then \( \square \varphi \in \Sigma \).

Observe that while tautological implication is “fine-grained” enough to preserve truth at a world, the rule NEC only preserves truth in a model (and hence also validity in a frame or in a class of frames).

**Proposition 51.6.** Every normal modal logic is closed under rule RK,

\[
\varphi_1 \to (\varphi_2 \to \cdots (\varphi_{n-1} \to \varphi_n) \cdots) \\
\quad \square \varphi_1 \to (\square \varphi_2 \to \cdots (\square \varphi_{n-1} \to \square \varphi_n) \cdots) \quad \text{RK}
\]

**Proof.** By induction on \( n \): If \( n = 1 \), then the rule is just NEC, and every normal modal logic is closed under NEC.

Now suppose the result holds for \( n - 1 \); we show it holds for \( n \).

Assume

\[
\varphi_1 \to (\varphi_2 \to \cdots (\varphi_{n-1} \to \varphi_n) \cdots) \in \Sigma
\]

By the induction hypothesis, we have

\[
\square \varphi_1 \to (\square \varphi_2 \to \cdots (\square \varphi_{n-1} \to \varphi_n) \cdots) \in \Sigma
\]

Since \( \Sigma \) is a normal modal logic, it contains all instances of K, in particular

\[
\square(\varphi_{n-1} \to \varphi_n) \to (\square \varphi_{n-1} \to \square \varphi_n) \in \Sigma
\]

Using modus ponens and suitable tautological instances we get

\[
\square \varphi_1 \to (\square \varphi_2 \to \cdots (\square \varphi_{n-1} \to \square \varphi_n) \cdots) \in \Sigma.
\]

**Proposition 51.7.** Every normal modal logic \( \Sigma \) contains \( \neg \Diamond \bot \).

**Proposition 51.8.** Let \( \varphi_1, \ldots, \varphi_n \) be formulas. Then there is a smallest modal logic \( \Sigma \) containing all instances of \( \varphi_1, \ldots, \varphi_n \).
CHAPTER 51. AXIOMATIC DERIVATIONS

Proof. Given \(\varphi_1, \ldots, \varphi_n\), define \(\Sigma\) as the intersection of all normal modal logics containing all instances of \(\varphi_1, \ldots, \varphi_n\). The intersection is non-empty as \(\text{Frm}(\mathcal{L})\), the set of all formulas, is such a modal logic.

Definition 51.9. The smallest normal modal logic containing \(\varphi_1, \ldots, \varphi_n\) is called a modal system and denoted by \(K\varphi_1 \ldots \varphi_n\). The smallest normal modal logic is denoted by \(K\).

51.3 Derivations and Modal Systems

We first define what a derivation is for normal modal logics. Roughly, a derivation is a sequence of formulas in which every element is either (a substitution instance of) one of a number of axioms, or follows from previous elements by one of a few inference rules. For normal modal logics, all instances of tautologies, \(K\), and \(\text{DUAL}\) count as axioms. This results in the modal system \(K\), the smallest normal modal logic. We may wish to add additional axioms to obtain other systems, however. The rules are always modus ponens MP and necessitation NEC.

Definition 51.10. Given a modal system \(K\varphi_1 \ldots \varphi_n\) and a formula \(\psi\) we say that \(\psi\) is derivable in \(K\varphi_1 \ldots \varphi_n\), written \(K\varphi_1 \ldots \varphi_n \vdash \psi\), if and only if there are formulas \(\chi_1, \ldots, \chi_k\) such that \(\chi_k = \psi\) and each \(\chi_i\) is either a tautological instance, or an instance of one of \(K, \text{DUAL}, \varphi_1, \ldots, \varphi_n\), or it follows from previous formulas by means of the rules MP or NEC.

The following proposition allows us to show that \(\psi \in \Sigma\) by exhibiting a \(\Sigma\)-derivation of \(\psi\).

Proposition 51.11. \(K\varphi_1 \ldots \varphi_n = \{ \psi : K\varphi_1 \ldots \varphi_n \vdash \psi \}\).

Proof. We use induction on the length of derivations to show that \(\{ \psi : K\varphi_1 \ldots \varphi_n \vdash \psi \}\) \(\subseteq K\varphi_1 \ldots \varphi_n\).

If the derivation of \(\psi\) has length 1, it contains a single formula. That formula cannot follow from previous formulas by MP or NEC, so must be a tautological instance, an instance of \(K, \text{DUAL}, \varphi_1, \ldots, \varphi_n\), or it follows from previous formulas by means of the rules MP or NEC.

If the derivation of \(\psi\) has length \(> 1\), then \(\psi\) may in addition be obtained by MP or NEC from formulas not occurring as the last line in the derivation. If \(\psi\) follows from \(\chi\) and \(\chi \rightarrow \psi\) (by MP), then \(\chi\) and \(\chi \rightarrow \psi \in K\varphi_1 \ldots \varphi_n\) by induction hypothesis. But every modal logic is closed under modus ponens, so \(\psi \in K\varphi_1 \ldots \varphi_n\). If \(\psi \equiv \Box \chi\) follows from \(\chi\) by NEC, then \(\chi \in K\varphi_1 \ldots \varphi_n\) by induction hypothesis. But every normal modal logic is closed under NEC, so \(\psi \in K\varphi_1 \ldots \varphi_n\).

The converse inclusion follows by showing that \(\Sigma = \{ \psi : K\varphi_1 \ldots \varphi_n \vdash \psi \}\) is a normal modal logic containing all the instances of \(\varphi_1, \ldots, \varphi_n\), and the observation that \(K\varphi_1 \ldots \varphi_n\) is, by definition, the smallest such logic.
51.4. PROOFS IN K

1. Every tautology $\psi$ is a tautological instance, so $K\varphi_1 \ldots \varphi_n \vdash \psi$, so $\Sigma$ contains all tautologies.

2. If $K\varphi_1 \ldots \varphi_n \vdash \chi$ and $K\varphi_1 \ldots \varphi_n \vdash \chi \rightarrow \psi$, then $K\varphi_1 \ldots \varphi_n \vdash \psi$: Combine the derivation of $\chi$ with that of $\chi \rightarrow \psi$, and add the line $\psi$. The last line is justified by MP. So $\Sigma$ is closed under modus ponens.

3. If $\psi$ has a derivation, then every substitution instance of $\psi$ also has a derivation: apply the substitution to every formula in the derivation. (Exercise: prove by induction on the length of derivations that the result is also a correct derivation). So $\Sigma$ is closed under uniform substitution. (We have now established that $\Sigma$ satisfies all conditions of a modal logic.)

4. We have $K\varphi_1 \ldots \varphi_n \vdash K$, so $K \in \Sigma$.

5. We have $K\varphi_1 \ldots \varphi_n \vdash \text{DUAL}$, so $\text{DUAL} \in \Sigma$.

6. If $K\varphi_1 \ldots \varphi_n \vdash \chi$, the additional line $\square \chi$ is justified by NEC. Consequently, $\Sigma$ is closed under NEC. Thus, $\Sigma$ is normal.

51.4 Proofs in K

In order to practice proofs in the smallest modal system, we show the valid formulas on the left-hand side of Table 49.1 can all be given $K$-proofs.

**Proposition 51.12.** $K \vdash \square \varphi \rightarrow \square (\psi \rightarrow \varphi)$

**Proof.**

1. $\varphi \rightarrow (\psi \rightarrow \varphi)$ \hspace{2cm} TAUT
2. $\square (\varphi \rightarrow (\psi \rightarrow \varphi))$ \hspace{1cm} NEC, 1
3. $\square (\varphi \rightarrow (\psi \rightarrow \varphi)) \rightarrow (\square \varphi \rightarrow \square (\psi \rightarrow \varphi))$ \hspace{0.3cm} K
4. $\square \varphi \rightarrow \square (\psi \rightarrow \varphi)$ \hspace{1cm} MP, 2, 3

**Proposition 51.13.** $K \vdash \square (\varphi \land \psi) \rightarrow (\square \varphi \land \square \psi)$

**Proof.**
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1. \((\varphi \land \psi) \rightarrow \varphi\)\hspace{1cm}\text{TAUT}

2. \(\Box((\varphi \land \psi) \rightarrow \varphi)\)\hspace{1cm}\text{NEC}

3. \(\Box((\varphi \land \psi) \rightarrow \varphi) \rightarrow (\Box(\varphi \land \psi) \rightarrow \Box\varphi)\)\hspace{1cm}\text{K}

4. \(\Box(\varphi \land \psi) \rightarrow \Box\psi\)\hspace{1cm}\text{MP, 2, 3}

5. \((\varphi \land \psi) \rightarrow \psi\)\hspace{1cm}\text{TAUT}

6. \(\Box((\varphi \land \psi) \rightarrow \psi)\)\hspace{1cm}\text{NEC}

7. \(\Box((\varphi \land \psi) \rightarrow \psi) \rightarrow (\Box(\varphi \land \psi) \rightarrow \Box\psi)\)\hspace{1cm}\text{K}

8. \(\Box(\varphi \land \psi) \rightarrow \Box\psi\)\hspace{1cm}\text{MP, 6, 7}

9. \((\Box(\varphi \land \psi) \rightarrow \Box\psi) \rightarrow (\Box(\varphi \land \psi) \rightarrow \Box\psi)\)\hspace{1cm}\text{TAUT}

10. \((\Box(\varphi \land \psi) \rightarrow \Box\psi) \rightarrow (\Box(\varphi \land \psi) \rightarrow (\Box(\varphi \land \psi)))\)\hspace{1cm}\text{MP, 4, 9}

11. \(\Box(\varphi \land \psi) \rightarrow (\Box(\varphi \land \Box\psi)\)\hspace{1cm}\text{MP, 8, 10.}

Note that the formula on line 9 is an instance of the tautology

\[(p \rightarrow q) \rightarrow ((p \rightarrow r) \rightarrow (p \rightarrow (q \land r))).\]

\[\Box\]

**Proposition 51.14.** \(K \vdash (\Box\varphi \land \Box\psi) \rightarrow \Box(\varphi \land \psi)\)

**Proof.**

1. \(\varphi \rightarrow (\psi \rightarrow (\varphi \land \psi))\)\hspace{1cm}\text{TAUT}

2. \(\Box(\varphi \rightarrow (\psi \rightarrow (\varphi \land \psi)))\)\hspace{1cm}\text{NEC, 1}

3. \(\Box(\varphi \rightarrow (\psi \rightarrow (\varphi \land \psi))) \rightarrow (\Box\varphi \rightarrow \Box(\psi \rightarrow (\varphi \land \psi)))\)\hspace{1cm}\text{K}

4. \(\Box\varphi \rightarrow (\Box(\psi \rightarrow (\varphi \land \psi)))\)\hspace{1cm}\text{MP, 2, 3}

5. \(\Box(\psi \rightarrow (\varphi \land \psi)) \rightarrow (\Box\psi \rightarrow (\Box(\varphi \land \psi)))\)\hspace{1cm}\text{K}

6. \((\Box\varphi \rightarrow (\Box(\psi \rightarrow (\varphi \land \psi)))) \rightarrow (\Box(\psi \rightarrow (\varphi \land \psi)) \rightarrow (\Box\psi \rightarrow (\Box(\varphi \land \psi)))\)\hspace{1cm}\text{TAUT}

7. \((\Box(\psi \rightarrow (\varphi \land \psi)) \rightarrow (\Box\psi \rightarrow (\Box(\varphi \land \psi))) \rightarrow (\Box\varphi \rightarrow (\Box\psi \rightarrow (\Box(\varphi \land \psi)))\)\hspace{1cm}\text{MP, 4, 6}

8. \(\Box\varphi \rightarrow (\Box\psi \rightarrow (\Box(\varphi \land \psi)))\)\hspace{1cm}\text{MP, 5, 7}

9. \((\Box\varphi \rightarrow (\Box\psi \rightarrow (\Box(\varphi \land \psi))) \rightarrow (\Box(\varphi \land \Box\psi) \rightarrow (\Box(\varphi \land \psi))\)\hspace{1cm}\text{TAUT}

10. \((\Box\varphi \land \Box\psi) \rightarrow (\Box(\varphi \land \psi)\)\hspace{1cm}\text{MP, 8, 9}

The formulas on lines 6 and 9 are instances of the tautologies

\[(p \rightarrow q) \rightarrow ((q \rightarrow r) \rightarrow (p \rightarrow r))\]

\[(p \rightarrow (q \rightarrow r)) \rightarrow ((p \land q) \rightarrow r)\]

\[\Box\]

**Proposition 51.15.** \(K \vdash \Box\neg p \rightarrow \Box\neg p\)

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51.5 Derived Rules

Proof.
1. $\lozenge \neg p \leftrightarrow \neg \square \neg \neg p$ DUAL
2. $(\lozenge \neg p \leftrightarrow \neg \square \neg \neg p) \rightarrow$ (TAUT)
   $(\square \neg \neg p \rightarrow \lozenge \neg p)$
3. $\neg \square \neg \neg p \rightarrow \lozenge \neg p$ MP, 1, 2
4. $\neg \neg p \rightarrow p$ TAUT
5. $\square (\neg \neg p \rightarrow p)$ NEC, 4
6. $\square (\neg \neg p \rightarrow p) \rightarrow (\square \neg \neg p \rightarrow \square p)$ K
7. $(\square \neg \neg p \rightarrow \square p)$ MP, 5, 6
8. $(\square \neg \neg p \rightarrow \square p) \rightarrow (\neg \square p \rightarrow \neg \square \neg \neg p)$ TAUT
9. $\neg \square p \rightarrow \neg \square \neg \neg p$ MP, 7, 8
10. $(\neg \square p \rightarrow \neg \square \neg \neg p) \rightarrow$
    $(\neg \square \neg \neg p \rightarrow \square \neg p) \rightarrow (\neg \square p \rightarrow \square \neg p)$ TAUT
11. $(\neg \square \neg \neg p \rightarrow \square \neg p) \rightarrow (\neg \square p \rightarrow \square \neg p)$ MP, 9, 10
12. $\neg \square p \rightarrow \square \neg p$ MP, 3, 11

The formulas on lines 8 and 10 are instances of the tautologies


tautologies

\[ (p \rightarrow q) \rightarrow (\neg q \rightarrow \neg p) \]
\[ (p \rightarrow q) \rightarrow ((q \rightarrow r) \rightarrow (p \rightarrow r)). \]

51.5 Derived Rules

Finding and writing derivations is obviously difficult, cumbersome, and repetitive. For instance, very often we want to pass from $\varphi \rightarrow \psi$ to $\square \varphi \rightarrow \square \psi$, i.e., apply rule RK. That requires an application of NEC, then recording the proper instance of K, then applying MP. Passing from $\varphi \rightarrow \psi$ and $\psi \rightarrow \chi$ to $\varphi \rightarrow \chi$ requires recording the (long) tautological instance

\[ (\varphi \rightarrow \psi) \rightarrow ((\psi \rightarrow \chi) \rightarrow (\varphi \rightarrow \chi)) \]

and applying MP twice. Often we want to replace a sub-formula by a formula we know to be equivalent, e.g., $\lozenge \varphi$ by $\neg \square \neg \varphi$, or $\neg \varphi$ by $\varphi$. So rather than write out the actual derivation, it is more convenient to simply record why the intermediate steps are derivable. For this purpose, let us collect some facts about derivability.

**Proposition 51.16.** If $K \vdash \varphi_1, \ldots, K \vdash \varphi_n$, and $\psi$ follows from $\varphi_1, \ldots, \varphi_n$ by propositional logic, then $K \vdash \psi$.

**Proof.** If $\psi$ follows from $\varphi_1, \ldots, \varphi_n$ by propositional logic, then

\[ \varphi_1 \rightarrow (\varphi_2 \rightarrow \cdots (\varphi_n \rightarrow \psi) \ldots) \]

is a tautological instance. Applying MP $n$ times gives a derivation of $\psi$. \qed
CHAPTER 51. AXIOMATIC DERIVATIONS

We will indicate use of this proposition by PL.

**Proposition 51.17.** If \( K \vdash \varphi_1 \rightarrow (\varphi_2 \rightarrow \cdots (\varphi_{n-1} \rightarrow \varphi_n) \cdots) \) then \( K \vdash \Box \varphi_1 \rightarrow (\Box \varphi_2 \rightarrow \cdots (\Box \varphi_{n-1} \rightarrow \Box \varphi_n) \cdots) \).

**Proof.** By induction on \( n \), just as in the proof of Proposition 51.6. \( \Box \)

We will indicate use of this proposition by RK. Let’s illustrate how these results help establishing derivability results more easily.

**Proposition 51.18.** \( K \vdash (\Box \varphi \land \Box \psi) \rightarrow \Box (\varphi \land \psi) \)

**Proof.**

1. \( K \vdash \varphi \rightarrow (\psi \rightarrow (\varphi \land \psi)) \) \( \text{Taut} \)
2. \( K \vdash \Box \varphi \rightarrow (\Box \psi \rightarrow \Box (\varphi \land \psi)) \) \( \text{RK, 1} \)
3. \( K \vdash (\Box \varphi \land \Box \psi) \rightarrow \Box (\varphi \land \psi) \) \( \text{PL, 2} \)

**Proposition 51.19.** If \( K \vdash \varphi \leftrightarrow \psi \) and \( K \vdash \chi[\varphi/q] \) then \( K \vdash \chi[B/q] \)

**Proof.** Exercise. \( \Box \)

This proposition comes in handy especially when we want to convert ♦ into □ (or vice versa), or remove double negations inside a formula. In what follows, we will mark applications of Proposition 51.19 by “\( \varphi \) for \( \psi \)” whenever we re-write a formula \( \chi(\psi) \) for \( \chi(\varphi) \). In other words, “\( \varphi \) for \( \psi \)” abbreviates:

\[
\vdash \chi(\varphi) \\
\vdash \varphi \leftrightarrow \psi \\
\vdash \chi(\psi) \quad \text{by Proposition 51.19}
\]

For instance:

**Proposition 51.20.** \( K \vdash \neg \Box p \rightarrow \Diamond \neg p \)

**Proof.**

1. \( K \vdash \Diamond \neg p \leftrightarrow \neg \Box \neg p \) \( \text{Dual} \)
2. \( K \vdash \neg \Box \neg p \rightarrow \Diamond \neg p \) \( \text{PL, 1} \)
3. \( K \vdash \neg \Box p \rightarrow \Diamond \neg p \) \( p \) for \( \neg \neg p \)

In the above derivation, the final step “\( p \) for \( \neg \neg p \)” is short for

\[
\begin{align*}
K & \vdash \neg \Box \neg p \rightarrow \Diamond \neg p \\
K & \vdash \neg \neg p \leftrightarrow p \quad \text{Taut} \\
K & \vdash \neg \Box p \rightarrow \Diamond \neg p \quad \text{by Proposition 51.19}
\end{align*}
\]
51.6. More Proofs in K

The roles of $\chi(q)$, $\varphi$, and $\psi$ in Proposition 51.19 are played here, respectively, by $\neg\Box q \rightarrow \lozenge \neg p, \neg \neg p, \text{ and } p$.

When a formula contains a sub-formula $\neg \lozenge \varphi$, we can replace it by $\Box \neg \varphi$ using Proposition 51.19, since $K \vdash \neg \lozenge \varphi \leftrightarrow \Box \neg \varphi$. We’ll indicate this and similar replacements simply by “$\Box \neg \varphi$ for $\neg \lozenge \varphi$."

The following proposition justifies that we can establish derivability results schematically. E.g., the previous proposition does not just establish that $K \vdash \neg \Box p \rightarrow \lozenge \neg p$, but $K \vdash \neg \Box \varphi \rightarrow \lozenge \neg \varphi$ for arbitrary $\varphi$.

Proposition 51.21. If $\varphi$ is a substitution instance of $\psi$ and $K \vdash \psi$, then $K \vdash \varphi$.

Proof. It is tedious but routine to verify (by induction on the length of the derivation of $\psi$) that applying a substitution to an entire derivation also results in a correct derivation. Specifically, substitution instances of tautological instances are themselves tautological instances, substitution instances of instances of dual and K are themselves instances of dual and K, and applications of MP and NEC remain correct when substituting formulas for propositional variables in both premise(s) and conclusion. \hfill \Box

51.6 More Proofs in K

Let’s see some more examples of derivability in K, now using the simplified method introduced in section 51.5.

Proposition 51.22. $K \vdash \Box(\varphi \rightarrow \psi) \rightarrow (\lozenge \varphi \rightarrow \lozenge \psi)$

Proof.

1. $K \vdash (\varphi \rightarrow \psi) \rightarrow (\neg \psi \rightarrow \neg \varphi)$ \hfill PL
2. $K \vdash \Box(\varphi \rightarrow \psi) \rightarrow (\Box \neg \psi \rightarrow \Box \neg \varphi)$ \hfill RK, 1
3. $K \vdash (\neg \Box \neg \psi \rightarrow \neg \Box \neg \varphi) \rightarrow (\neg \Box \neg \varphi \rightarrow \neg \Box \neg \psi)$ \hfill TAUT
4. $K \vdash \Box(\varphi \rightarrow \psi) \rightarrow (\neg \Box \neg \varphi \rightarrow \neg \Box \neg \psi)$ \hfill PL, 2, 3
5. $K \vdash \Box(\varphi \rightarrow \psi) \rightarrow (\lozenge \varphi \rightarrow \lozenge \psi)$ \hfill $\lozenge$ for $\neg \Box \neg$.

Proposition 51.23. $K \vdash \Box \varphi \rightarrow (\lozenge (\varphi \rightarrow \psi) \rightarrow \lozenge \psi)$

Proof.

1. $K \vdash \varphi \rightarrow (\neg \psi \rightarrow \neg (\varphi \rightarrow \psi))$ \hfill TAUT
2. $K \vdash \Box \varphi \rightarrow (\Box \neg \psi \rightarrow \Box \neg (\varphi \rightarrow \psi))$ \hfill RK, 1
3. $K \vdash \Box \varphi \rightarrow (\neg \Box \neg (\varphi \rightarrow \psi) \rightarrow \neg \Box \neg \psi)$ \hfill PL, 2
4. $K \vdash \Box \varphi \rightarrow (\lozenge (\varphi \rightarrow \psi) \rightarrow \lozenge \psi)$ \hfill $\lozenge$ for $\neg \Box \neg$.

Proposition 51.24. $K \vdash (\lozenge \varphi \lor \lozenge \psi) \rightarrow (\varphi \lor \psi)$

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Proof.
1. \(K \vdash \neg (\varphi \lor \psi) \rightarrow \neg \varphi\)  \(\text{Taut}\)
2. \(K \vdash \Box \neg (\varphi \lor \psi) \rightarrow \Box \neg \varphi\)  \(\text{RK, 1}\)
3. \(K \vdash \neg \Box \neg \varphi \rightarrow \neg \Box \neg (\varphi \lor \psi)\)  \(\text{PL, 2}\)
4. \(K \vdash \Diamond \varphi \rightarrow \Diamond (\varphi \lor \psi)\)  \(\Diamond \text{ for } \neg \Box \neg\)
5. \(K \vdash \Diamond \psi \rightarrow \Diamond (\varphi \lor \psi)\)  \(\text{similarly}\)
6. \(K \vdash (\Diamond \varphi \lor \Diamond \psi) \rightarrow \Diamond (\varphi \lor \psi)\)  \(\text{PL, 4, 5.}\)

51.7 Dual Formulas

Definition 51.26. Each of the formulas T, B, 4, and 5 has a dual, denoted by a subscripted diamond, as follows:

\[
\begin{align*}
    p \rightarrow \Diamond p & \quad \text{(T}_\Diamond \text{)} \\
    \Diamond \Box p \rightarrow p & \quad \text{(B}_\Diamond \text{)} \\
    \Diamond \Diamond p \rightarrow \Diamond p & \quad \text{(4}_\Diamond \text{)} \\
    \Diamond \Box p \rightarrow \Box p & \quad \text{(5}_\Diamond \text{)}
\end{align*}
\]

Each of the above dual formulas is obtained from the corresponding formula by substituting \(\neg p\) for \(p\), contraposing, replacing \(\neg \Box \neg\) by \(\Diamond\), and replacing \(\neg \Diamond \neg\) by \(\Box\). D, i.e., \(\Box \varphi \rightarrow \Diamond \varphi\) is its own dual in that sense.

51.8 Proofs in Modal Systems

We now come to proofs in systems of modal logic other than K.

Proposition 51.27. The following provability results obtain:

1. \(KT5 \vdash B\);
2. \(KT5 \vdash 4\);
51.8. PROOFS IN MODAL SYSTEMS

3. $\text{KDB}4 \vdash T$;

4. $\text{KB}4 \vdash 5$;

5. $\text{KB}5 \vdash 4$;

6. $\text{KT} \vdash D$.

Proof. We exhibit proofs for each.

1. $\text{KT}5 \vdash B$:
   
   1. $\text{KT}5 \vdash \lozenge p \rightarrow \square \lozenge p$  
   2. $\text{KT}5 \vdash p \rightarrow \lozenge p$  
   3. $\text{KT}5 \vdash p \rightarrow \square \lozenge p$  

2. $\text{KT}5 \vdash 4$:
   
   1. $\text{KT}5 \vdash \lozenge \square p \rightarrow \square \lozenge \square p$  
   2. $\text{KT}5 \vdash \square p \rightarrow \lozenge \square p$  
   3. $\text{KT}5 \vdash \lozenge \square p \rightarrow \square \lozenge p$  
   4. $\text{KT}5 \vdash \square \lozenge p \rightarrow p$  
   5. $\text{KT}5 \vdash \square \square p \rightarrow \square p$  
   6. $\text{KT}5 \vdash \square p \rightarrow \square \lozenge p$  

3. $\text{KDB}4 \vdash T$:
   
   1. $\text{KDB}4 \vdash \square \lozenge p \rightarrow p$  
   2. $\text{KDB}4 \vdash \square \square p \rightarrow \lozenge \square p$  
   3. $\text{KDB}4 \vdash \lozenge \square p \rightarrow q$  
   4. $\text{KDB}4 \vdash \square \square p \rightarrow \square p$  
   5. $\text{KDB}4 \vdash \square \lozenge p \rightarrow q$  

4. $\text{KB}4 \vdash 5$:
   
   1. $\text{KB}4 \vdash \lozenge p \rightarrow \square \lozenge \square p$  
   2. $\text{KB}4 \vdash \lozenge \lozenge p \rightarrow \lozenge p$  
   3. $\text{KB}4 \vdash \square \lozenge p \rightarrow \square \square p$  
   4. $\text{KB}4 \vdash \lozenge p \rightarrow \square \lozenge p$  

5. $\text{KB}5 \vdash 4$:
   
   1. $\text{KB}5 \vdash \square p \rightarrow \square \square p$  
   2. $\text{KB}5 \vdash \lozenge \square p \rightarrow \square p$  
   3. $\text{KB}5 \vdash \square \lozenge \square p \rightarrow \square p$  
   4. $\text{KB}5 \vdash \square p \rightarrow \square \lozenge p$  

6. KT ⊢ D:
   1. KT ⊢ □φ → φ   T
   2. KT ⊢ φ → ◊φ   T⟨
   3. KT ⊢ □φ → ◊φ   PL, 1, 2

Definition 51.28. Following tradition, we define S4 to be the system KT4, and S5 the system KTB4.

The following proposition shows that the classical system S5 has several equivalent axiomatizations. This should not surprise, as the various combinations of axioms all characterize equivalence relations (see Proposition 50.12).

Proposition 51.29. KTB4 = KT5 = KDB4 = KDB5.

Proof. Exercise.

51.9 Soundness

A derivation system is called sound if everything that can be derived is valid. When considering modal systems, i.e., derivations where in addition to K we can use instances of some formulas φ1, . . . , φn, we want every derivable formula to be true in any model in which φ1, . . . , φn are true.

Theorem 51.30 (Soundness Theorem). If every instance of φ1, . . . , φn is valid in the classes of models C1, . . . , Cn, respectively, then Kφ1 . . . φn ⊢ ψ implies that ψ is valid in the class of models C1 ∩ · · · ∩ Cn.

Proof. By induction on length of proofs. For brevity, put C = C1 ∩ · · · ∩ Cn.

1. Induction Basis: If ψ has a proof of length 1, then it is either a tautological instance, an instance of K, or of DUAL, or an instance of one of φ1, . . . , φn. In the first case, ψ is valid in C, since tautological instance are valid in any class of models, by Proposition 49.16. Similarly in the second case, by Proposition 49.19 and Proposition 49.20. Finally in the third case, since ψ is valid in Ci and C ⊆ Ci, we have that ψ is valid in C as well by Proposition 49.12.

2. Inductive step: Suppose ψ has a proof of length k > 1. If ψ is a tautological instance or an instance of one of φ1, . . . , φn, we proceed as in the previous step. So suppose ψ is obtained by MP from previous formulas χ → ψ and χ. Then χ → ψ and χ have proofs of length < k, and by inductive hypothesis they are valid in C. By Proposition 49.21, ψ is valid in C as well. Finally suppose ψ is obtained by NEC from χ (so that ψ = □χ). By inductive hypothesis, χ is valid in C, and by Proposition 49.13 so is ψ.
51.10. SHOWING SYSTEMS ARE DISTINCT

51.10 Showing Systems are Distinct

In section 51.8 we saw how to prove that two systems of modal logic are in fact the same system. Theorem 51.30 allows us to show that two modal systems $\Sigma$ and $\Sigma'$ are distinct, by finding a formula $\varphi$ such that $\Sigma' \vdash \varphi$ that fails in a model of $\Sigma$.

**Proposition 51.31.** $\text{KD} \subsetneq \text{KT}$

**Proof.** This is the syntactic counterpart to the semantic fact that all reflexive relations are serial. To show $\text{KD} \subsetneq \text{KT}$ we need to see that $\text{KD} \vdash \psi$ implies $\text{KT} \vdash \psi$, which follows from $\text{KT} \vdash D$, as shown in Proposition 51.27(6). To show that the inclusion is proper, by Soundness (Theorem 51.30), it suffices to exhibit a model of $\text{KD}$ where $T$, i.e., $\Box p \rightarrow p$, fails (an easy task left as an exercise), for then by Soundness $\text{KD} \not\vdash \Box p \rightarrow p$. □

**Proposition 51.32.** $\text{KB} \neq \text{K4}$.

**Proof.** We construct a symmetric model where some instance of 4 fails; since obviously the instance is derivable for $\text{K4}$ but not in $\text{KB}$, it will follow $\text{K4} \not\subsetneq \text{KB}$. Consider the symmetric model $\mathcal{M}$ of Figure 51.1. Since the model is symmetric, K and B are true in $\mathcal{M}$ (by Proposition 49.19 and Theorem 50.1, respectively). However, $\mathcal{M}, w_1 \not\models \Box p \rightarrow \Box \Box p$. □

![Figure 51.1: A symmetric model falsifying an instance of 4.](image)

**Theorem 51.33.** $\text{KTB} \not\vdash 4$ and $\text{KTB} \not\vdash 5$.

**Proof.** By Theorem 50.1 we know that all instances of T and B are true in every reflexive symmetric model (respectively). So by soundness, it suffices to find a reflexive symmetric model containing a world at which some instance of 4 fails, and similarly for 5. We use the same model for both claims. Consider the symmetric, reflexive model in Figure 51.2. Then $\mathcal{M}, w_1 \not\models \Box p \rightarrow \Box \Box p$, so 4 fails at $w_1$. Similarly, $\mathcal{M}, w_2 \not\models \Diamond \neg p \rightarrow \Box \Diamond \neg p$, so the instance of 5 with $\varphi = \neg p$ fails at $w_2$. □

**Theorem 51.34.** $\text{KD5} \neq \text{KT4} = \text{S4}$. 

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Figure 51.2: The model for Theorem 51.33.

Figure 51.3: The model for Theorem 51.34.

Proof. By Theorem 50.1 we know that all instances of D and 5 are true in all serial euclidean models. So it suffices to find a serial euclidean model containing a world at which some instance of 4 fails. Consider the model of Figure 51.3, and notice that $M, w_1 \not\models \Box \neg p \rightarrow \Box \Box \neg p$.

51.11 Derivability from a Set of Formulas

In section 51.8 we defined a notion of provability of a formula in a system $\Sigma$. We now extend this notion to provability in $\Sigma$ from formulas in a set $\Gamma$.

Definition 51.35. A formula $\phi$ is derivable in a system $\Sigma$ from a set of formulas $\Gamma$, written $\Gamma \vdash_{\Sigma} \phi$ if and only if there are $\psi_1, \ldots, \psi_n \in \Gamma$ such that $\Sigma \vdash \psi_1 \rightarrow (\psi_2 \rightarrow \cdots (\psi_n \rightarrow \phi) \cdots)$. 
51.12 Properties of Derivability

Proposition 51.36. Let $\Sigma$ be a modal system and $\Gamma$ a set of modal formulas. The following properties hold:

1. Monotony: If $\Gamma \vdash \Sigma \phi$ and $\Gamma \subseteq \Delta$ then $\Delta \vdash \Sigma \phi$;

2. Reflexivity: If $\phi \in \Gamma$ then $\Gamma \vdash \Sigma \phi$;

3. Cut: If $\Gamma \vdash \Sigma \phi$ and $\Delta \cup \{\phi\} \vdash \Sigma \psi$ then $\Gamma \cup \Delta \vdash \Sigma \psi$;

4. Deduction theorem: $\Gamma \cup \{\psi\} \vdash \Sigma \phi$ if and only if $\Gamma \vdash \Sigma \psi \rightarrow \phi$;

5. $\Gamma \vdash \Sigma \phi_1$ and ... and $\Gamma \vdash \Sigma \phi_n$ and $\phi_1 \rightarrow (\phi_2 \rightarrow \cdots (\phi_n \rightarrow \psi) \cdots)$ is a tautological instance, then $\Gamma \vdash \Sigma \psi$.

The proof is an easy exercise. Part (5) of Proposition 51.36 gives us that, for instance, if $\Gamma \vdash \Sigma \phi \lor \psi$ and $\Gamma \vdash \Sigma \neg \phi$, then $\Gamma \vdash \Sigma \psi$. Also, in what follows, we write $\Gamma, \phi \vdash \Sigma \psi$ instead of $\Gamma \cup \{\phi\} \vdash \Sigma \psi$.

Definition 51.37. A set $\Gamma$ is deductively closed relatively to a system $\Sigma$ if and only if $\Gamma \vdash \Sigma \phi$ implies $\phi \in \Gamma$.

51.13 Consistency

Consistency is an important property of sets of formulas. A set of formulas is inconsistent if a contradiction, such as $\bot$, is derivable from it; and otherwise consistent. If a set is inconsistent, its formulas cannot all be true in a model at a world. For the completeness theorem we prove the converse: every consistent set is true at a world in a model, namely in the “canonical model.”

Definition 51.38. A set $\Gamma$ is consistent relatively to a system $\Sigma$ or, as we will say, $\Sigma$-consistent, if and only if $\Gamma \not\vdash \Sigma \bot$.

So for instance, the set $\{\Box(p \rightarrow q), \Box p, \neg \Box q\}$ is consistent relatively to propositional logic, but not $\text{K}$-consistent. Similarly, the set $\{\Diamond p, \Box \Diamond p \rightarrow q, \neg q\}$ is not $\text{K5}$-consistent.

Proposition 51.39. Let $\Gamma$ be a set of formulas. Then:

1. $\Gamma$ is $\Sigma$-consistent if and only if there is some formula $\phi$ such that $\Gamma \not\vdash \Sigma \phi$.

2. $\Gamma \vdash \Sigma \phi$ if and only if $\Gamma \cup \{\neg \phi\}$ is not $\Sigma$-consistent.

3. If $\Gamma$ is $\Sigma$-consistent, then for any formula $\phi$, either $\Gamma \cup \{\phi\}$ is $\Sigma$-consistent or $\Gamma \cup \{\neg \phi\}$ is $\Sigma$-consistent.
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Proof. These facts follow easily using classical propositional logic. We give the argument for (3). Proceed contrapositively and suppose neither \( \Gamma \cup \{ \varphi \} \) nor \( \Gamma \cup \{ \neg \varphi \} \) is \( \Sigma \)-consistent. Then by (2), both \( \Gamma, \varphi \vdash \bot \) and \( \Gamma, \neg \varphi \vdash \bot \). By the deduction theorem \( \Gamma \vdash \Sigma \varphi \rightarrow \bot \) and \( \Gamma \vdash \Sigma \neg \varphi \rightarrow \bot \). But \( (\varphi \rightarrow \bot) \rightarrow ((\neg \varphi \rightarrow \bot) \rightarrow \bot) \) is a tautological instance, hence by Proposition 51.36(5), \( \Gamma \vdash \Sigma \bot \). ☐

Problems

Problem 51.1. Prove Proposition 51.7.

Problem 51.2. Find derivations in \( K \) for the following formulas:

1. \( \Box \neg p \rightarrow \Box (p \rightarrow q) \)
2. \( (\Box p \lor \Box q) \rightarrow \Box (p \lor q) \)
3. \( \Diamond p \rightarrow \Diamond (p \lor q) \)

Problem 51.3. Prove Proposition 51.19 by proving, by induction on the complexity of \( \chi \), that if \( K \vdash \varphi \leftrightarrow \psi \) then \( K \vdash \chi[\varphi/\psi] \leftrightarrow \chi[\psi/\varphi] \).

Problem 51.4. Show that the following derivability claims hold:

1. \( K \vdash \Diamond \neg \bot \rightarrow (\Box \varphi \rightarrow \Diamond \varphi) \);
2. \( K \vdash \Box (\varphi \lor \psi) \rightarrow (\Diamond \varphi \lor \Box \psi) \);
3. \( K \vdash (\Diamond \varphi \rightarrow \Box \psi) \rightarrow (\Box \varphi \rightarrow \psi) \).

Problem 51.5. Show that for each formula \( \varphi \) in Definition 51.26: \( K \vdash \varphi \leftrightarrow \varphi \Diamond \).

Problem 51.6. Prove Proposition 51.29.

Problem 51.7. Give an alternative proof of Theorem 51.34 using a model with 3 worlds.

Problem 51.8. Provide a single reflexive transitive model showing that both \( KT4 \not\vdash B \) and \( KT4 \not\vdash 5 \).
Chapter 52

Completeness and Canonical Models

52.1 Introduction

If $\Sigma$ is a modal system, then the soundness theorem establishes that if $\Sigma \vdash \varphi$, then $\varphi$ is valid in any class $C$ of models in which all instances of all formulas in $\Sigma$ are valid. In particular that means that if $K \vdash \varphi$ then $\varphi$ is true in all models; if $KT \vdash \varphi$ then $\varphi$ is true in all reflexive models; if $KD \vdash \varphi$ then $\varphi$ is true in all serial models, etc.

Completeness is the converse of soundness: that $K$ is complete means that if a formula $\varphi$ is valid, $\vdash \varphi$, for instance. Proving completeness is a lot harder to do than proving soundness. It is useful, first, to consider the contrapositive: $K$ is complete iff whenever $\nvdash \varphi$, there is a countermodel, i.e., a model $M$ such that $M \nvdash \varphi$. Equivalently (negating $\varphi$), we could prove that whenever $\nvdash \neg \varphi$, there is a model of $\varphi$. In the construction of such a model, we can use information contained in $\varphi$. When we find models for specific formulas we often do the same: e.g., if we want to find a countermodel to $p \rightarrow \Box q$, we know that it has to contain a world where $p$ is true and $\Box q$ is false. And a world where $\Box q$ is false means there has to be a world accessible from it where $q$ is false. And that's all we need to know: which worlds make the propositional variables true, and which worlds are accessible from which worlds.

In the case of proving completeness, however, we don't have a specific formula $\varphi$ for which we are constructing a model. We want to establish that a model exists for every $\varphi$ such that $\nvdash \Box \neg \varphi$. This is a minimal requirement, since if $\frac{}{\vdash \varphi}$, by soundness, there is no model for $\varphi$ (in which $\Sigma$ is true). Now note that $\nvdash \Box \neg \varphi$ iff $\varphi$ is $\Sigma$-consistent. (Recall that $\Sigma \nvdash \neg \varphi$ and $\varphi \nvdash \perp$ are equivalent.) So our task is to construct a model for every $\Sigma$-consistent formula.

The trick we'll use is to find a $\Sigma$-consistent set of formulas that contains $\varphi$, but also other formulas which tell us what the world that makes $\varphi$ true has to
look like. Such sets are complete \( \Sigma \)-consistent sets. It’s not enough to construct a model with a single world to make \( \varphi \) true, it will have to contain multiple worlds and an accessibility relation. The complete \( \Sigma \)-consistent set containing \( \varphi \) will also contain other formulas of the form \( \Box \psi \) and \( \Diamond \chi \). In all accessible worlds, \( \psi \) has to be true; in at least one, \( \chi \) has to be true. In order to accomplish this, we’ll simply take all possible complete \( \Sigma \)-consistent sets as the basis for the set of worlds. A tricky part will be to figure out when a complete \( \Sigma \)-consistent set should count as being accessible from another in our model. We’ll show that in the model so defined, \( \varphi \) is true at a world—which is also a complete \( \Sigma \)-consistent set—iff \( \varphi \) is an element of that set. If \( \varphi \) is \( \Sigma \)-consistent, it will be an element of at least one complete \( \Sigma \)-consistent set (a fact we’ll prove), and so there will be a world where \( \varphi \) is true. So we will have a single model where every \( \Sigma \)-consistent formula \( \varphi \) is true at some world. This single model is the canonical model for \( \Sigma \).

52.2 Complete \( \Sigma \)-Consistent Sets

Suppose \( \Sigma \) is a set of modal formulas—think of them as the axioms or defining principles of a normal modal logic. A set \( \Gamma \) is \( \Sigma \)-consistent iff there is no derivation of \( \varphi_1 \rightarrow (\varphi_2 \rightarrow \cdots (\varphi_n \rightarrow \bot)\cdots) \) from \( \Sigma \), where each \( \varphi_i \in \Gamma \). We will construct a “canonical” model in which each world is taken to be a special kind of \( \Sigma \)-consistent set: one which is not just \( \Sigma \)-consistent, but maximally so, in the sense that it settles the truth value of every modal formula: for every \( \varphi \), either \( \varphi \in \Gamma \) or \( \neg \varphi \in \Gamma \):

**Definition 52.1.** A set \( \Gamma \) is complete \( \Sigma \)-consistent if and only if it is \( \Sigma \)-consistent and for every \( \varphi \), either \( \varphi \in \Gamma \) or \( \neg \varphi \in \Gamma \).

Complete \( \Sigma \)-consistent sets \( \Gamma \) have a number of useful properties. For one, they are deductively closed, i.e., if \( \Gamma \vdash_\Sigma \varphi \) then \( \varphi \in \Gamma \). This means in particular that every instance of a formula \( \varphi \in \Sigma \) is also \( \in \Gamma \). Moreover, membership in \( \Gamma \) mirrors the truth conditions for the propositional connectives. This will be important when we define the “canonical model.”

**Proposition 52.2.** Suppose \( \Gamma \) is complete \( \Sigma \)-consistent. Then:

1. \( \Gamma \) is deductively closed in \( \Sigma \).
2. \( \Sigma \subseteq \Gamma \).
3. \( \bot \notin \Gamma \).
4. \( \neg \varphi \in \Gamma \) if and only if \( \varphi \notin \Gamma \).
5. \( \varphi \land \psi \in \Gamma \) iff \( \varphi \in \Gamma \) and \( \psi \in \Gamma \).
6. \( \varphi \lor \psi \in \Gamma \) iff \( \varphi \in \Gamma \) or \( \psi \in \Gamma \).
52.3. LINDENBAUM’S LEMMA

7. $\phi \rightarrow \psi \in \Gamma$ iff $\phi \not\in \Gamma$ or $\psi \in \Gamma$

Proof. 1. Suppose $\Gamma \vdash \Sigma \phi$ but $\phi \not\in \Gamma$. Then since $\Gamma$ is complete $\Sigma$-consistent, $\neg \phi \in \Gamma$. This would make $\Gamma$ inconsistent, since $\phi, \neg \phi \vdash \Sigma \bot$.

2. If $\phi \in \Sigma$ then $\Gamma \vdash \Sigma \phi$, and $\phi \in \Gamma$ by deductive closure, i.e., case (1).

3. If $\bot \in \Gamma$, then $\Gamma \vdash \Sigma \bot$, so $\Gamma$ would be $\Sigma$-inconsistent.

4. If $\neg \phi \in \Gamma$, then by consistency $\phi \not\in \Gamma$; and if $\phi \not\in \Gamma$ then $\phi \in \Gamma$ since $\Gamma$ is complete $\Sigma$-consistent.

5. Exercise.

6. Suppose $\phi \lor \psi \in \Gamma$, and $\phi \not\in \Gamma$ and $\psi \not\in \Gamma$. Since $\Gamma$ is complete $\Sigma$-consistent, $\neg \phi \in \Gamma$ and $\neg \psi \in \Gamma$. Then $\neg (\phi \lor \psi) \in \Gamma$ since $\neg \phi \rightarrow (\neg \psi \rightarrow \neg (\phi \lor \psi))$ is a tautological instance. This would mean that $\Gamma$ is $\Sigma$-inconsistent, a contradiction.

7. Exercise.

52.3 Lindenbaum’s Lemma

Lindenbaum’s Lemma establishes that every $\Sigma$-consistent set of formulas is contained in at least one complete $\Sigma$-consistent set. Our construction of the canonical model will show that for each complete $\Sigma$-consistent set $\Delta$, there is a world in the canonical model where all and only the formulas in $\Delta$ are true. So Lindenbaum’s Lemma guarantees that every $\Sigma$-consistent set is true at some world in the canonical model.

Theorem 52.3 (Lindenbaum’s Lemma). If $\Gamma$ is $\Sigma$-consistent then there is a complete $\Sigma$-consistent set $\Delta$ extending $\Gamma$.

Proof. Let $\phi_0, \phi_1, \ldots$ be an exhaustive listing of all formulas of the language (repetitions are allowed). For instance, start by listing $\rho_0$, and at each stage $n \geq 1$ list the finitely many formulas of length $n$ using only variables among $\rho_0, \ldots, \rho_n$. We define sets of formulas $\Delta_n$ by induction on $n$, and we then set $\Delta = \bigcup_n \Delta_n$. We first put $\Delta_0 = \Gamma$. Supposing that $\Delta_n$ has been defined, we define $\Delta_{n+1}$ by:

$$\Delta_{n+1} = \begin{cases} \Delta_n \cup \{ \phi_n \}, & \text{if } \Delta_n \cup \{ \phi_n \} \text{ is } \Sigma\text{-consistent;} \\ \Delta_n \cup \{ \neg \phi_n \}, & \text{otherwise.} \end{cases}$$

Now let $\Delta = \bigcup_{n=0}^{\infty} \Delta_n$.

We have to show that this definition actually yields a set $\Delta$ with the required properties, i.e., $\Gamma \subseteq \Delta$ and $\Delta$ is complete $\Sigma$-consistent.
It’s obvious that $\Gamma \subseteq \Delta$, since $\Delta_0 \subseteq \Delta$ by construction, and $\Delta_0 = \Gamma$. In fact, $\Delta_n \subseteq \Delta$ for all $n$, since $\Delta$ is the union of all $\Delta_n$. (Since in each step of the construction, we add a formula to the set already constructed, $\Delta_n \subseteq \Delta_{n+1}$, so since $\subseteq$ is transitive, $\Delta_n \subseteq \Delta_m$ whenever $n \leq m$.) At each stage of the construction, we either add $\varphi_n$ or $\neg \varphi_n$, and every formula appears (at least once) in the list of all $\varphi_n$. So, for every $\varphi$ either $\varphi \in \Delta$ or $\neg \varphi \in \Delta$, so $\Delta$ is complete by definition.

Finally, we have to show, that $\Delta$ is $\Sigma$-consistent. To do this, we show that (a) if $\Delta$ were $\Sigma$-inconsistent, then some $\Delta_n$ would be $\Sigma$-inconsistent, and (b) all $\Delta_n$ are $\Sigma$-consistent.

So suppose $\Delta$ were $\Sigma$-inconsistent. Then $\Delta \vdash \bot$, i.e., there are $\varphi_1, \ldots, \varphi_k \in \Delta$ such that $\Sigma \vdash \varphi_1 \rightarrow (\varphi_2 \rightarrow \cdots (\varphi_k \rightarrow \bot) \ldots)$. Since $\Delta = \bigcup_{n=0}^{\infty} \Delta_n$, each $\varphi_i \in \Delta_{n_i}$ for some $n_i$. Let $n$ be the largest of these. Since $n_i \leq n$, $\Delta_{n_i} \subseteq \Delta_n$. So, all $\varphi_i$ are in some $\Delta_n$. This would mean $\Delta_n \vdash \bot$, i.e., $\Delta_n$ is $\Sigma$-inconsistent.

To show that each $\Delta_n$ is $\Sigma$-consistent, we use a simple induction on $n$. $\Delta_0 = \Gamma$, and we assumed $\Gamma$ was $\Sigma$-consistent. So the claim holds for $n = 0$. Now suppose it holds for $n$, i.e., $\Delta_n$ is $\Sigma$-consistent. $\Delta_{n+1}$ is either $\Delta_n \cup \{\varphi_n\}$ if that is $\Sigma$-consistent, otherwise it is $\Delta_n \cup \{\neg \varphi_n\}$. In the first case, $\Delta_{n+1}$ is clearly $\Sigma$-consistent. However, by Proposition 51.39(3), either $\Delta_n \cup \{\varphi_n\}$ or $\Delta_n \cup \{\neg \varphi_n\}$ is consistent, so $\Delta_{n+1}$ is consistent in the other case as well. \(\square\)

**Corollary 52.4.** $\Gamma \vdash \varphi$ if and only if $\varphi \in \Delta$ for each complete $\Sigma$-consistent set $\Delta$ extending $\Gamma$ (including when $\Gamma = \emptyset$, in which case we get another characterization of the modal system $\Sigma$.)

**Proof.** Suppose $\Gamma \vdash \varphi$, and let $\Delta$ be any complete $\Sigma$-consistent set extending $\Gamma$. If $\varphi \notin \Delta$ then by maximality $\neg \varphi \in \Delta$ and so $\Delta \vdash \Sigma \varphi$ (by monotony) and $\Delta \vdash \bot \neg \varphi$ (by reflexivity), and so $\Delta$ is inconsistent. Conversely if $\Gamma \not\vdash \varphi$, then $\Gamma \cup \{\neg \varphi\}$ is $\Sigma$-consistent, and by Lindenbaum’s Lemma there is a complete consistent set $\Delta$ extending $\Gamma \cup \{\neg \varphi\}$. By consistency, $\varphi \notin \Delta$. \(\square\)

### 52.4 Modalities and Complete Consistent Sets

When we construct a model $M^\Sigma$ whose set of worlds is given by the complete $\Sigma$-consistent sets $\Delta$ in some normal modal logic $\Sigma$, we will also need to define an accessibility relation $R^\Sigma$ between such “worlds.” We want it to be the case that the accessibility relation (and the assignment $V^\Sigma$) are defined in such a way that $M^\Sigma, \Delta \models \varphi$ iff $\varphi \in \Delta$. How should we do this?

Once the accessibility relation is defined, the definition of truth at a world ensures that $M^\Sigma, \Delta \models \Box \varphi$ iff $M^\Sigma, \Delta' \models \varphi$ for all $\Delta'$ such that $R^\Sigma \Delta \Delta'$. The proof that $M^\Sigma, \Delta \models \varphi$ if $\varphi \in \Delta$ requires that this is true in particular for formulas starting with a modal operator, i.e., $M^\Sigma, \Delta \models \Box \varphi$ if $\Box \varphi \in \Delta$. Combining this requirement with the definition of truth at a world for $\Box \varphi$ yields:

$$\Box \varphi \in \Delta \text{ iff } \varphi \in \Delta' \text{ for all } \Delta' \text{ with } R^\Sigma \Delta \Delta'$$
52.4. *MODALITIES AND COMPLETE CONSISTENT SETS*

Consider the left-to-right direction: it says that if □φ ∈ Δ, then φ ∈ Δ′ for any φ and any Δ′ with RΣΔΔ′. If we stipulate that RΣΔΔ′ iff φ ∈ Δ′ for all □φ ∈ Δ, then this holds. We can write the condition on the right of the “iff” more compactly as: {φ : □φ ∈ Δ} ⊆ Δ′.

So the question is: does this definition of RΣ in fact guarantee that □φ ∈ Δ iff MΣ, Δ ⊩ □φ? Does it also guarantee that ◇φ ∈ Δ iff MΣ, Δ ⊩ ◇φ? The next few results will establish this.

**Definition 52.5.** If Γ is a set of formulas, let

□Γ = {□ψ : ψ ∈ Γ}

◇Γ = {◇ψ : ψ ∈ Γ}

and

□−1Γ = {ψ : □ψ ∈ Γ}

◇−1Γ = {ψ : ◇ψ ∈ Γ}

In other words, □Γ is Γ with □ in front of every formula in Γ; □−1Γ is all the □’ed formulas of Γ with the initial □’s removed. This definition is not terribly important on its own, but will simplify the notation considerably.

Note that □□−1Γ ⊆ Γ:

□□−1Γ = {□ψ : □ψ ∈ Γ}

i.e., it’s just the set of all those formulas of Γ that start with □.

**Lemma 52.6.** If Γ ⊩Σ φ then □Γ ⊩Σ □φ.

*Proof.* If Γ ⊩Σ φ then there are ψ₁, ..., ψₖ ∈ Γ such that Σ ⊢ ψ₁ → (ψ₂ → · · · (ψₙ → φ) · · ·). Since Σ is normal, by rule RK, Σ ⊢ □ψ₁ → (□ψ₂ → · · · (□ψₙ → □φ) · · ·), where obviously □ψ₁, ..., □ψₖ ∈ □Γ. Hence, by definition, □Γ ⊢Σ □φ. □

**Lemma 52.7.** If □−1Γ ⊩Σ φ then Γ ⊩Σ □φ.

*Proof.* Suppose □−1Γ ⊩Σ φ; then by Lemma 52.6, □□−1Γ ⊢ □φ. But since □□−1Γ ⊆ Γ, also Γ ⊢ □□−1Γ by Monotony. □

**Proposition 52.8.** If Γ is complete Σ-consistent, then □φ ∈ Γ if and only if for every complete Σ-consistent Δ such that □−1Γ ⊆ Δ, it holds that φ ∈ Δ.
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Proof. Suppose \( \Gamma \) is complete \( \Sigma \)-consistent. The “only if” direction is easy: Suppose \( \Box \varphi \in \Gamma \) and that \( \Box^{-1} \Gamma \subseteq \Delta \). Since \( \Box \varphi \in \Gamma \) and \( \varphi \in \Box^{-1} \Gamma \subseteq \Delta \), so \( \varphi \in \Delta \).

For the “if” direction, we prove the contrapositive: Suppose \( \Box \varphi \notin \Gamma \). Since \( \Gamma \) is complete \( \Sigma \)-consistent, it is deductively closed, and hence \( \Gamma \nvdash \Box \varphi \). By Lemma 52.7, \( \Box^{-1} \Gamma \nvdash \varphi \). By Proposition 51.39(2), \( \Box^{-1} \Gamma \cup \{ \neg \varphi \} \) is \( \Sigma \)-consistent. By Lindenbaum’s Lemma, there is a complete \( \Sigma \)-consistent set \( \Delta \) such that \( \Box^{-1} \Gamma \cup \{ \neg \varphi \} \subseteq \Delta \). By consistency, \( \varphi \notin \Delta \).

Lemma 52.9. Suppose \( \Gamma \) and \( \Delta \) are complete \( \Sigma \)-consistent. Then \( \Box^{-1} \Gamma \subseteq \Delta \) if and only if \( \Diamond \Delta \subseteq \Gamma \).

Proof. “Only if” direction: Assume \( \Box^{-1} \Gamma \subseteq \Delta \) and suppose \( \Diamond \varphi \in \Diamond \Delta \) (i.e., \( \varphi \in \Delta \)). In order to show \( \Diamond \varphi \in \Gamma \), it suffices to show \( \Box \neg \varphi \notin \Gamma \), for then by maximality, \( \neg \Box \neg \varphi \in \Gamma \). Now, if \( \neg \Box \neg \varphi \in \Gamma \) then by hypothesis \( \neg \varphi \in \Delta \), against the consistency of \( \Delta \) (since \( \varphi \in \Delta \)). Hence \( \Box \neg \varphi \notin \Gamma \), as required.

“If” direction: Assume \( \Diamond \Delta \subseteq \Gamma \). We argue contrapositively: suppose \( \varphi \notin \Delta \) in order to show \( \Box \varphi \notin \Gamma \). If \( \varphi \notin \Delta \) then by maximality \( \neg \varphi \in \Delta \) and so by hypothesis \( \Diamond \neg \varphi \in \Gamma \). But in a normal modal logic \( \Diamond \neg \varphi \) is equivalent to \( \neg \Box \varphi \), and if the latter is in \( \Gamma \), by consistency \( \Box \varphi \notin \Gamma \), as required.

Proposition 52.10. If \( \Gamma \) is complete \( \Sigma \)-consistent, then \( \Diamond \varphi \in \Gamma \) if and only if for some complete \( \Sigma \)-consistent \( \Delta \) such that \( \Diamond \Delta \subseteq \Gamma \), it holds that \( \varphi \in \Delta \).

Proof. Suppose \( \Gamma \) is complete \( \Sigma \)-consistent. \( \Diamond \varphi \in \Gamma \) iff \( \neg \Box \neg \varphi \in \Gamma \) by DUAL and closure. \( \neg \Box \neg \varphi \in \Gamma \) iff \( \neg \neg \varphi \notin \Gamma \) by Proposition 52.2(4) since \( \Gamma \) is complete \( \Sigma \)-consistent. By Proposition 52.8, \( \neg \neg \varphi \notin \Gamma \) iff, for some complete \( \Sigma \)-consistent \( \Delta \) with \( \Box^{-1} \Gamma \subseteq \Delta \), \( \neg \varphi \notin \Delta \). Now consider any such \( \Delta \). By Lemma 52.9, \( \Box^{-1} \Gamma \subseteq \Delta \) iff \( \Diamond \Delta \subseteq \Gamma \). Also, \( \neg \varphi \notin \Delta \) iff \( \varphi \in \Delta \) by Proposition 52.2(4). So \( \Diamond \varphi \in \Gamma \) iff, for some complete \( \Sigma \)-consistent \( \Delta \) with \( \Diamond \Delta \subseteq \Gamma \), \( \varphi \in \Delta \).

52.5 Canonical Models

The canonical model for a modal system \( \Sigma \) is a specific model \( \mathfrak{M}^\Sigma \) in which the worlds are all complete \( \Sigma \)-consistent sets. Its accessibility relation \( R^\Sigma \) and valuation \( V^\Sigma \) are defined so as to guarantee that the formulas true at a world \( \Delta \) are exactly the formulas making up \( \Delta \).

Definition 52.11. Let \( \Sigma \) be a normal modal logic. The canonical model for \( \Sigma \) is \( \mathfrak{M}^\Sigma = \langle W^\Sigma, R^\Sigma, V^\Sigma \rangle \), where:

1. \( W^\Sigma = \{ \Delta : \Delta \) is complete \( \Sigma \)-consistent\}.
2. \( R^\Sigma \Delta \) holds if and only if \( \Box^{-1} \Delta \subseteq \Delta' \).
3. \( V^\Sigma(p) = \{ \Delta : p \in \Delta \} \).
52.6 The Truth Lemma

The canonical model $M^\Sigma$ is defined in such a way that $M^\Sigma, \Delta \models \varphi$ if and only if $\varphi \in \Delta$. For propositional variables, the definition of $V^\Sigma$ yields this directly. We have to verify that the equivalence holds for all formulas, however. We do this by induction. The inductive step involves proving the equivalence for formulas involving propositional operators (where we have to use Proposition 52.2) and the modal operators (where we invoke the results of section 52.4).

**Proposition 52.12 (Truth Lemma).** For every formula $\varphi$, $M^\Sigma, \Delta \models \varphi$ if and only if $\varphi \in \Delta$.

**Proof.** By induction on $\varphi$.

1. $\varphi \equiv \bot$: $M^\Sigma, \Delta \not\models \bot$ by Definition 49.7, and $\bot \not\in \Delta$ by Proposition 52.2(3).
2. $\varphi \equiv p$: $M^\Sigma, \Delta \models p$ iff $\Delta \in V^\Sigma(p)$ by Definition 49.7. Also, $\Delta \in V^\Sigma(p)$ iff $p \in \Delta$ by definition of $V^\Sigma$.
3. $\varphi \equiv \neg \psi$: $M^\Sigma, \Delta \models \neg \psi$ iff $M^\Sigma, \Delta \not\models \psi$ (Definition 49.7) iff $\neg \psi \not\in \Delta$ (by inductive hypothesis) iff $\neg \psi \in \Delta$ (by Proposition 52.2(4)).
4. $\varphi \equiv \psi \land \chi$: Exercise.
5. $\varphi \equiv \psi \lor \chi$: $M^\Sigma, \Delta \models \psi \lor \chi$ iff $M^\Sigma, \Delta \models \psi$ or $M^\Sigma, \Delta \models \chi$ (by Definition 49.7) iff $\psi \in \Delta$ or $\chi \in \Delta$ (by inductive hypothesis) iff $\psi \lor \chi \in \Delta$ (by Proposition 52.2(5)).
6. $\varphi \equiv \psi \rightarrow \chi$: Exercise.
7. $\varphi \equiv \Box \psi$: First suppose that $M^\Sigma, \Delta \models \Box \psi$. By Definition 49.7, for every $\Delta'$ such that $R^\Sigma \Delta \subseteq \Delta'$, $M^\Sigma, \Delta' \models \psi$. By inductive hypothesis, for every $\Delta'$ such that $R^\Sigma \Delta \subseteq \Delta'$, $\psi \in \Delta'$. By definition of $R^\Sigma$, for every $\Delta'$ such that $\Box^{-1} \Delta \subseteq \Delta'$, $\psi \in \Delta'$. By Proposition 52.8, $\Box \psi \in \Delta$.

Now assume $\Box \psi \in \Delta$. Let $\Delta' \in W^\Sigma$ be such that $R^\Sigma \Delta \subseteq \Delta'$. Since $\Box \psi \in \Delta$, $\psi \in \Box^{-1} \Delta$. Consequently, $\psi \in \Delta'$. By inductive hypothesis, $M^\Sigma, \Delta' \models \psi$. Since $\Delta'$ is arbitrary with $R^\Sigma \Delta \subseteq \Delta'$, for all $\Delta' \in W^\Sigma$ such that $R^\Sigma \Delta \subseteq \Delta'$, $\psi \in \Delta'$. By Definition 49.7, $M^\Sigma, \Delta \models \Box \psi$.
8. $\varphi \equiv \Diamond \psi$: Exercise.

52.7 Determination and Completeness for K

We are now prepared to use the canonical model to establish completeness. Completeness follows from the fact that the formulas true in the canonical model for $\Sigma$ are exactly the $\Sigma$-derivable ones. Models with this property are said to determine $\Sigma$. 

Release: ba80385 (2021-08-25)
Definition 52.13. A model $M$ determines a normal modal logic $\Sigma$ precisely when $M \models \phi$ if and only if $\Sigma \vdash \phi$, for all formulas $\phi$.

Theorem 52.14 (Determination). $M^\Sigma \models \phi$ if and only if $\Sigma \vdash \phi$.

Proof. If $M^\Sigma \models \phi$, then for every complete $\Sigma$-consistent $\Delta$, we have $M^\Sigma, \Delta \models \phi$. Hence, by the Truth Lemma, $\phi \in \Delta$ for every complete $\Sigma$-consistent $\Delta$, whence by Corollary 52.4 (with $\Gamma = \emptyset$), $\Sigma \vdash \phi$.

Conversely, if $\Sigma \vdash \phi$ then by Proposition 52.2(1), every complete $\Sigma$-consistent $\Delta$ contains $\phi$, and hence by the Truth Lemma, $M^\Sigma, \Delta \models \phi$ for every $\Delta \in W^\Sigma$, i.e., $M^\Sigma \models \phi$.

Since the canonical model for $K$ determines $K$, we immediately have completeness of $K$ as a corollary:

Corollary 52.15. The basic modal logic $K$ is complete with respect to the class of all models, i.e., if $\models \phi$ then $K \models \phi$.

Proof. Contrapositively, if $K \not\models \phi$ then by Determination $M^K \not\models \phi$ and hence $\phi$ is not valid.

For the general case of completeness of a system $\Sigma$ with respect to a class of models, e.g., of $KTB4$ with respect to the class of reflexive, symmetric, transitive models, determination alone is not enough. We must also show that the canonical model for the system $\Sigma$ is a member of the class, which does not follow obviously from the canonical model construction—nor is it always true!

52.8 Frame Completeness

The completeness theorem for $K$ can be extended to other modal systems, once we show that the canonical model for a given logic has the corresponding frame property.

Theorem 52.16. If a normal modal logic $\Sigma$ contains one of the formulas on the left-hand side of Table 52.1, then the canonical model for $\Sigma$ has the corresponding property on the right-hand side.

Proof. We take each of these up in turn.

Suppose $\Sigma$ contains $D$, and let $\Delta \in W^\Sigma$; we need to show that there is a $\Delta'$ such that $R^\Sigma \Delta \Delta'$. It suffices to show that $\Box^{-1} \Delta$ is $\Sigma$-consistent, for then by Lindenbaum’s Lemma, there is a complete $\Sigma$-consistent set $\Delta' \supseteq \Box^{-1} \Delta$, and by definition of $R^\Sigma$ we have $R^\Sigma \Delta \Delta'$. So, suppose for contradiction that $\Box^{-1} \Delta$ is not $\Sigma$-consistent, i.e., $\Box^{-1} \Delta \not\models_\Sigma \bot$. By Lemma 52.7, $\Delta \not\models_\Sigma \Box \bot$, and since $\Sigma$
52.8. FRAME Completeness

<table>
<thead>
<tr>
<th>If $\Sigma$ contains ...</th>
<th>... the canonical model for $\Sigma$ is:</th>
</tr>
</thead>
<tbody>
<tr>
<td>D: $\Box \phi \rightarrow \Diamond \phi$</td>
<td>serial;</td>
</tr>
<tr>
<td>T: $\Box \phi \rightarrow \phi$</td>
<td>reflexive;</td>
</tr>
<tr>
<td>B: $\phi \rightarrow \Box \Diamond \phi$</td>
<td>symmetric;</td>
</tr>
<tr>
<td>4: $\Box \phi \rightarrow \Box \Box \phi$</td>
<td>transitive;</td>
</tr>
<tr>
<td>5: $\Diamond \phi \rightarrow \Box \Diamond \phi$</td>
<td>euclidean.</td>
</tr>
</tbody>
</table>

Table 52.1: Basic correspondence facts.

contains D, also $\Delta \vdash_{\Sigma} \Diamond \bot$. But $\Sigma$ is normal, so $\Sigma \vdash \neg \Diamond \bot$ (Proposition 51.7), whence also $\Delta \vdash_{\Sigma} \neg \Diamond \bot$, against the consistency of $\Delta$.

Now suppose $\Sigma$ contains T, and let $\Delta \in W^\Sigma$. We want to show $R^\Sigma \Delta \Delta$, i.e., $\Box^{-1} \Delta \subseteq \Delta$. But if $\Box \phi \in \Delta$ then by T also $\phi \in \Delta$, as desired.

Now suppose $\Sigma$ contains B, and suppose $R^\Sigma \Delta \Delta'$ for $\Delta, \Delta' \in W^\Sigma$. We need to show that $R^\Sigma \Delta \Delta$, i.e., $\Box^{-1} \Delta' \subseteq \Delta$. By Lemma 52.9, this is equivalent to $\Diamond \Delta \subseteq \Delta'$. So suppose $\phi \in \Delta$. By B, also $\Box \Diamond \phi \in \Delta$. By the hypothesis that $R^\Sigma \Delta \Delta'$, we have that $\Box^{-1} \Delta \subseteq \Delta'$, and hence $\Diamond \phi \in \Delta'$, as required.

Now suppose $\Sigma$ contains 4, and suppose $R^\Sigma \Delta_1 \Delta_2$ and $R^\Sigma \Delta_2 \Delta_3$. We need to show $R^\Sigma \Delta_1 \Delta_3$. From the hypothesis we have both $\Box^{-1} \Delta_1 \subseteq \Delta_2$ and $\Box^{-1} \Delta_2 \subseteq \Delta_3$. In order to show $R^\Sigma \Delta_1 \Delta_3$ it suffices to show $\Box^{-1} \Delta_1 \subseteq \Delta_3$. So let $\psi \in \Box^{-1} \Delta_1$, i.e., $\Box \psi \in \Delta_1$. By 4, also $\Box \Box \psi \in \Delta_1$ and by hypothesis we get, first, that $\Box \psi \in \Delta_2$ and, second, that $\psi \in \Delta_3$, as desired.

Now suppose $\Sigma$ contains 5, suppose $R^\Sigma \Delta_1 \Delta_2$ and $R^\Sigma \Delta_2 \Delta_3$. We need to show $R^\Sigma \Delta_1 \Delta_3$. The first hypothesis gives $\Box^{-1} \Delta_1 \subseteq \Delta_2$, and the second hypothesis is equivalent to $\Diamond \Delta_2 \subseteq \Delta_2$, by Lemma 52.9. To show $R^\Sigma \Delta_2 \Delta_3$, by Lemma 52.9, it suffices to show $\Diamond \Delta_3 \subseteq \Delta_2$. So let $\Diamond \phi \in \Diamond \Delta_3$, i.e., $\phi \in \Delta_3$. By the second hypothesis $\Diamond \phi \in \Delta_1$ and by 5, $\Box \Diamond \phi \in \Delta_1$ as well. But now the first hypothesis gives $\Box \phi \in \Delta_2$, as desired.

As a corollary we obtain completeness results for a number of systems. For instance, we know that $S5 = KT5 = KTB4$ is complete with respect to the class of all reflexive euclidean models, which is the same as the class of all reflexive, symmetric and transitive models.

Theorem 52.17. Let $C_D$, $C_T$, $C_B$, $C_4$, and $C_5$ be the class of all serial, reflexive, symmetric, transitive, and euclidean models (respectively). Then for any schemas $\phi_1, \ldots, \phi_n$ among D, T, B, 4, and 5, the system $K\phi_1 \ldots \phi_n$ is determined by the class of models $C = C_{\phi_1} \cap \cdots \cap C_{\phi_n}$.

Proposition 52.18. Let $\Sigma$ be a normal modal logic; then:

1. If $\Sigma$ contains the schema $\Diamond \phi \rightarrow \Box \phi$ then the canonical model for $\Sigma$ is partially functional.

2. If $\Sigma$ contains the schema $\Diamond \phi \leftrightarrow \Box \phi$ then the canonical model for $\Sigma$ is functional.
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3. If $\Sigma$ contains the schema $\Box\Box \varphi \rightarrow \Box \varphi$ then the canonical model for $\Sigma$ is weakly dense.

(see Table 50.2 for definitions of these frame properties).

Proof. 1. Suppose that $\Sigma$ contains the schema $\Diamond \varphi \rightarrow \Box \varphi$, to show that $R^\Sigma$ is partially functional we need to prove that for any $\Delta_1, \Delta_2, \Delta_3 \in W^\Sigma$, if $R^\Sigma \Delta_1 \Delta_2$ and $R^\Sigma \Delta_1 \Delta_3$ then $\Delta_2 = \Delta_3$. Since $R^\Sigma \Delta_1 \Delta_2$ we have $\Box^{-1} \Delta_1 \subseteq \Delta_2$ and since $R^\Sigma \Delta_1 \Delta_3$ also $\Box^{-1} \Delta_1 \subseteq \Delta_3$. The identity $\Delta_2 = \Delta_3$ will follow if we can establish the two inclusions $\Delta_2 \subseteq \Delta_3$ and $\Delta_3 \subseteq \Delta_2$. For the first inclusion, let $\varphi \in \Delta_2$; then $\Diamond \varphi \in \Delta_1$, and by the schema and deductive closure of $\Delta_1$ also $\Box \varphi \in \Delta_1$, whence by the hypothesis that $R^\Sigma \Delta_1 \Delta_3$, $\varphi \in \Delta_3$. The second inclusion is similar.

2. This follows immediately from part (1) and the seriality proof in Theorem 52.16.

3. Suppose $\Sigma$ contains the schema $\Box \Box \varphi \rightarrow \Box \varphi$ and to show that $R^\Sigma$ is weakly dense, let $R^\Sigma \Delta_1 \Delta_2$. We need to show that there is a complete $\Sigma$-consistent set $\Delta_3$ such that $R^\Sigma \Delta_1 \Delta_3$ and $R^\Sigma \Delta_3 \Delta_2$. Let:

$$\Gamma = \Box^{-1} \Delta_1 \cup \Diamond \Delta_2.$$ 

It suffices to show that $\Gamma$ is $\Sigma$-consistent, for then by Lindenbaum’s Lemma it can be extended to a complete $\Sigma$-consistent set $\Delta_3$ such that $\Box^{-1} \Delta_1 \subseteq \Delta_3$ and $\Diamond \Delta_2 \subseteq \Delta_3$, i.e., $R^\Sigma \Delta_1 \Delta_3$ and $R^\Sigma \Delta_3 \Delta_2$ (by Lemma 52.9).

Suppose for contradiction that $\Gamma$ is not consistent. Then there are formulas $\Box \varphi_1, \ldots, \Box \varphi_n \in \Delta_1$ and $\psi_1, \ldots, \psi_m \in \Delta_2$ such that

$$\varphi_1, \ldots, \varphi_n, \psi_1, \ldots, \psi_m \vdash_{\Sigma} \bot.$$ 

Since $\Diamond (\psi_1 \land \cdots \land \psi_m) \rightarrow (\Diamond \psi_1 \land \cdots \land \Diamond \psi_m)$ is derivable in every normal
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modal logic, we argue as follows, contradicting the consistency of $\Delta_2$:

$$\varphi_1, \ldots, \varphi_n, \Box \varphi_1, \ldots, \Box \varphi_m \vdash \Sigma \bot$$

$$\varphi_1, \ldots, \varphi_n \vdash (\Diamond \varphi_1 \land \cdots \land \Diamond \varphi_m) \rightarrow \bot$$

by the deduction theorem

**Proposition 51.36(4), and TAUT**

$$\varphi_1, \ldots, \varphi_n \vdash \Sigma \Diamond (\varphi_1 \land \cdots \land \varphi_m)$$

since $\Sigma$ is normal

$$\varphi_1, \ldots, \varphi_n \vdash \Sigma \neg \Diamond (\varphi_1 \land \cdots \land \varphi_m)$$

by PL

$$\varphi_1, \ldots, \varphi_n \vdash \Sigma \neg \Box \neg (\varphi_1 \land \cdots \land \varphi_m)$$

by **Lemma 52.6**

$$\Box \varphi_1, \ldots, \Box \varphi_n \vdash \Sigma \Box \neg (\varphi_1 \land \cdots \land \varphi_m)$$

by schema $\Box \Box \varphi \rightarrow \Box \varphi$

$$\Delta_1 \vdash \Sigma \Box \neg (\varphi_1 \land \cdots \land \varphi_m)$$

by monotony, **Proposition 51.36(1)**

$$\Box \neg (\varphi_1 \land \cdots \land \varphi_m) \in \Delta_1$$

by deductive closure;

$$\neg (\varphi_1 \land \cdots \land \varphi_m) \in \Delta_2$$

since $R^\Sigma \Delta_1 \Delta_2$.

On the strength of these examples, one might think that every system $\Sigma$ of modal logic is complete, in the sense that it proves every formula which is valid in every frame in which every theorem of $\Sigma$ is valid. Unfortunately, there are many systems that are not complete in this sense.

**Problems**

**Problem 52.1.** Complete the proof of **Proposition 52.2**.

**Problem 52.2.** Show that if $\Gamma$ is complete $\Sigma$-consistent, then $\Diamond \varphi \in \Gamma$ if and only if there is a complete $\Sigma$-consistent $\Delta$ such that $\Box^{-1} \Gamma \subseteq \Delta$ and $\varphi \in \Delta$. Do this without using **Lemma 52.9**.

**Problem 52.3.** Complete the proof of **Proposition 52.12**.
Chapter 53

Filtrations and Decidability

53.1 Introduction

One important question about a logic is always whether it is decidable, i.e., if there is an effective procedure which will answer the question “is this formula valid.” Propositional logic is decidable: we can effectively test if a formula is a tautology by constructing a truth table, and for a given formula, the truth table is finite. But we can’t obviously test if a modal formula is true in all models, for there are infinitely many of them. We can list all the finite models relevant to a given formula, since only the assignment of subsets of worlds to propositional variables which actually occur in the formula are relevant. If the accessibility relation is fixed, the possible different assignments $V(p)$ are just all the subsets of $W$, and if $|W| = n$ there are $2^n$ of those. If our formula $\varphi$ contains $m$ propositional variables there are then $2^{nm}$ different models with $n$ worlds. For each one, we can test if $\varphi$ is true at all worlds, simply by computing the truth value of $\varphi$ in each. Of course, we also have to check all possible accessibility relations, but there are only finitely many relations on $n$ worlds as well (specifically, the number of subsets of $W \times W$, i.e., $2^{n^2}$.

If we are not interested in the logic $K$, but a logic defined by some class of models (e.g., the reflexive transitive models), we also have to be able to test if the accessibility relation is of the right kind. We can do that whenever the frames we are interested in are definable by modal formulas (e.g., by testing if $T$ and $4$ valid in the frame). So, the idea would be to run through all the finite frames, test each one if it is a frame in the class we’re interested in, then list all the possible models on that frame and test if $\varphi$ is true in each. If not, stop: $\varphi$ is not valid in the class of models of interest.

There is a problem with this idea: we don’t know when, if ever, we can stop looking. If the formula has a finite countermodel, our procedure will find it. But if it has no finite countermodel, we won’t get an answer. The formula may be valid (no countermodels at all), or it have only an infinite countermodel, which we’ll never look at. This problem can be overcome if we can show that
every formula that has a countermodel has a finite countermodel. If this is the case we say the logic has the finite model property.

But how would we show that a logic has the finite model property? One way of doing this would be to find a way to turn an infinite (counter)model of \( \varphi \) into a finite one. If that can be done, then whenever there is a model in which \( \varphi \) is not true, then the resulting finite model also makes \( \varphi \) not true. That finite model will show up on our list of all finite models, and we will eventually determine, for every formula that is not valid, that it isn’t. Our procedure won’t terminate if the formula is valid. If we can show in addition that there is some maximum size that the finite model our procedure provides can have, and that this maximum size depends only on the formula \( \varphi \), we will have a size up to which we have to test finite models in our search for countermodels. If we haven’t found a countermodel by then, there are none. Then our procedure will, in fact, decide the question “is \( \varphi \) valid?” for any formula \( \varphi \).

A strategy that often works for turning infinite structures into finite structures is that of “identifying” elements of the structure which behave the same way in relevant respects. If there are infinitely many worlds in \( \mathcal{M} \) that behave the same in relevant respects, then we might hope that there are only finitely many “classes” of such worlds. In other words, we partition the set of worlds in the right way. Each partition contains infinitely many worlds, but there are only finitely many partitions. Then we define a new model \( \mathcal{M}' \) where the worlds are the partitions. Finitely many partitions in the old model give us finitely many worlds in the new model, i.e., a finite model. Let’s call the partition a world \( w \) is in \([w]\). We’ll want it to be the case that \( \mathcal{M}, w \models \varphi \iff \mathcal{M}', [w] \models \varphi \), since we want the new model to be a countermodel to \( \varphi \) if the old one was. This requires that we define the partition, as well as the accessibility relation of \( \mathcal{M}' \) in the right way.

To see how this would go, first imagine we have no accessibility relation. \( \mathcal{M}, w \models \square \psi \iff \text{for some } v \in W, \mathcal{M}, v \models \psi \), and the same for \( \mathcal{M}' \), except with \([w]\) and \([v]\). As a first idea, let’s say that two worlds \( u \) and \( v \) are equivalent (belong to the same partition) if they agree on all propositional variables in \( \mathcal{M} \), i.e., \( \mathcal{M}, u \models p \iff \mathcal{M}, v \models p \). Let \( V^*(p) = \{ [w] : \mathcal{M}, w \models p \} \). Our aim is to show that \( \mathcal{M}, w \models \varphi \iff \mathcal{M}', [w] \models \varphi \). Obviously, we’d prove this by induction: The base case would be \( \varphi \equiv p \). First suppose \( \mathcal{M}, w \models p \). Then \([w] \in V^* \) by definition, so \( \mathcal{M}', [w] \models p \). Now suppose that \( \mathcal{M}', [w] \models p \). That means that \([w] \in V^*(p) \), i.e., for some \( v \) equivalent to \( w \), \( \mathcal{M}, v \models p \). But “\( w \) equivalent to \( v \)” means “\( w \) and \( v \) make all the same propositional variables true,” so \( \mathcal{M}, w \models p \).

Now for the inductive step, e.g., \( \varphi \equiv \neg \psi \). Then \( \mathcal{M}, w \models \neg \psi \iff \mathcal{M}, w \not\models \psi \) (by inductive hypothesis) \( \iff \mathcal{M}', [w] \not\models \varphi \). Similarly for the other non-modal operators. It also works for \( \square \): suppose \( \mathcal{M}', [w] \models \square \psi \). That means that for every \([u] \), \( \mathcal{M}', [u] \not\models \psi \). By inductive hypothesis, for every \( u \), \( \mathcal{M}, u \not\models \psi \). Consequently, \( \mathcal{M}, w \not\models \square \psi \).
In the general case, where we have to also define the accessibility relation for $M^*$, things are more complicated. We’ll call a model $M^*$ a filtration if its accessibility relation $R^*$ satisfies the conditions required to make the inductive proof above go through. Then any filtration $M^*$ will make $\varphi$ true at $[w]$ iff $M$ makes $\varphi$ true at $w$. However, now we also have to show that there are filtrations, i.e., we can define $R^*$ so that it satisfies the required conditions. In order for this to work, however, we have to require that worlds $u, v$ count as equivalent not just when they agree on all propositional variables, but on all sub-formulas of $\varphi$. Since $\varphi$ has only finitely many sub-formulas, this will still guarantee that the filtration is finite. There is not just one way to define a filtration, and in order to make sure that the accessibility relation of the filtration satisfies the required properties (e.g., reflexive, transitive, etc.) we have to be inventive with the definition of $R^*$.

53.2 Preliminaries

Filtrations allow us to establish the decidability of our systems of modal logic by showing that they have the finite model property, i.e., that any formula that is true (false) in a model is also true (false) in a finite model. Filtrations are defined relative to sets of formulas which are closed under subformulas.

**Definition 53.1.** A set $\Gamma$ of formulas is closed under subformulas if it contains every subformula of a formula in $\Gamma$. Further, $\Gamma$ is modally closed if it is closed under subformulas and moreover $\varphi \in \Gamma$ implies $\Box \varphi, \Diamond \varphi \in \Gamma$.

For instance, given a formula $\varphi$, the set of all its sub-formulas is closed under sub-formulas. When we’re defining a filtration of a model through the set of sub-formulas of $\varphi$, it will have the property we’re after: it makes $\varphi$ true (false) iff the original model does. The set of worlds of a filtration of $M$ through $\Gamma$ is defined as the set of all equivalence classes of the following equivalence relation.

**Definition 53.2.** Let $M = \langle W, R, V \rangle$ and suppose $\Gamma$ is closed under sub-formulas. Define a relation $\equiv$ on $W$ to hold of any two worlds that make the same formulas from $\Gamma$ true, i.e.:

$$u \equiv v \quad \text{if and only if} \quad \forall \varphi \in \Gamma : M, u \models \varphi \iff M, v \models \varphi.$$  

The equivalence class $[w]_{\equiv}$ of a world $w$, or $[w]$ for short, is the set of all worlds $\equiv$-equivalent to $w$:

$$[w] = \{v : v \equiv w\}.$$  

**Proposition 53.3.** Given $M$ and $\Gamma$, $\equiv$ as defined above is an equivalence relation, i.e., it is reflexive, symmetric, and transitive.
53.3. FILTRATIONS

Proof. The relation \( \equiv \) is reflexive, since \( w \) makes exactly the same formulas from \( \Gamma \) true as itself. It is symmetric since if \( u \) makes the same formulas from \( \Gamma \) true as \( v \), the same holds for \( v \) and \( u \). It is also transitive, since if \( u \) makes the same formulas from \( \Gamma \) true as \( v \), and \( v \) as \( w \), then \( u \) makes the same formulas from \( \Gamma \) true as \( w \).

The relation \( \equiv \), like any equivalence relation, divides \( W \) into partitions, i.e., subsets of \( W \) which are pairwise disjoint, and together cover all of \( W \). Every \( w \in W \) is an element of one of the partitions, namely of \([w]\), since \( w \equiv w \). So the partitions \([w]\) cover all of \( W \). They are pairwise disjoint, for if \( u \in [w] \) and \( u \in [v] \), then \( u \equiv w \) and \( u \equiv v \), and by symmetry and transitivity, \( w \equiv v \), and so \([w] = [v]\).

53.3 Filtrations

Rather than define “the” filtration of \( \mathcal{M} \) through \( \Gamma \), we define when a model \( \mathcal{M}^* \) counts as a filtration of \( \mathcal{M} \). All filtrations have the same set of worlds \( W^* \) and the same valuation \( V^* \). But different filtrations may have different accessibility relations \( R^* \). To count as a filtration, \( R^* \) has to satisfy a number of conditions, however. These conditions are exactly what we’ll require to prove the main result, namely that \( \mathcal{M}^*, w \models \varphi \) if \( \mathcal{M}, [w] \models \varphi \), provided \( \varphi \in \Gamma \).

Definition 53.4. Let \( \Gamma \) be closed under subformulas and \( \mathcal{M} = \langle W, R, V \rangle \). A filtration of \( \mathcal{M} \) through \( \Gamma \) is any model \( \mathcal{M}^* = \langle W^*, R^*, V^* \rangle \), where:

1. \( W^* = \{ [w] : w \in W \} \);
2. For any \( u, v \in W \):
   a) If \( Ru \) then \( R^*[u][v] \);
   b) If \( R^*[u][v] \) then for any \( \Box \varphi \in \Gamma \), if \( \mathcal{M}, u \models \Box \varphi \) then \( \mathcal{M}, v \models \varphi \);
   c) If \( R^*[u][v] \) then for any \( \Diamond \varphi \in \Gamma \), if \( \mathcal{M}, v \models \varphi \) then \( \mathcal{M}, u \models \Diamond \varphi \).
3. \( V^*(p) = \{ [u] : u \in V(p) \} \).

It’s worthwhile thinking about what \( V^*(p) \) is: the set consisting of the equivalence classes \([w]\) of all worlds \( w \) where \( p \) is true in \( \mathcal{M} \). On the one hand, if \( w \in V(p) \), then \([w] \in V^*(p)\) by that definition. However, it is not necessarily the case that if \([w] \in V^*(p)\), then \( w \in V(p) \). If \([w] \in V^*(p)\) we are only guaranteed that \([w] = [u] \) for some \( u \in V(p) \). Of course, \([w] = [u] \) means that \( w \equiv u \). So, when \([w] \in V^*(p)\) we can (only) conclude that \( w \equiv u \) for some \( u \in V(p) \).

Theorem 53.5. If \( \mathcal{M}^* \) is a filtration of \( \mathcal{M} \) through \( \Gamma \), then for every \( \varphi \in \Gamma \) and \( w \in W \), we have \( \mathcal{M}, w \models \varphi \) if and only if \( \mathcal{M}^*, [w] \models \varphi \).
Corollary 53.6. Let $\Gamma$ be closed under subformulas. Then:

1. If $\mathcal{M}^*$ is a filtration of $\mathcal{M}$ through $\Gamma$ then for any $\phi \in \Gamma$: $\mathcal{M}^* \models \phi$ if and only if $\mathcal{M} \models \phi$.

2. If $\mathcal{C}$ is a class of models and $\Gamma(\mathcal{C})$ is the class of $\Gamma$-filtrations of models in $\mathcal{C}$, then any formula $\phi \in \Gamma$ is valid in $\mathcal{C}$ if and only if it is valid in $\Gamma(\mathcal{C})$.
53.4 Examples of Filtrations

We have not yet shown that there are any filtrations. But indeed, for any model \( \mathcal{M} \), there are many filtrations of \( \mathcal{M} \) through \( \Gamma \). We identify two, in particular: the finest and coarsest filtrations. Filtrations of the same models will differ in their accessibility relation (as Definition 53.4 stipulates directly what \( W^* \) and \( V^* \) should be). The finest filtration will have as few related worlds as possible, whereas the coarsest will have as many as possible.

**Definition 53.7.** Where \( \Gamma \) is closed under subformulas, the finest filtration \( \mathcal{M}^* \) of a model \( \mathcal{M} \) is defined by putting:

\[
R^*[u][v] \quad \text{if and only if} \quad \exists u' \in [u] \exists v' \in [v] : Ru'v'.
\]

**Proposition 53.8.** The finest filtration \( \mathcal{M}^* \) is indeed a filtration.

*Proof.* We need to check that \( R^* \), so defined, satisfies Definition 53.4(2). We check the three conditions in turn.

If \( Ruv \) then since \( u \in [u] \) and \( v \in [v] \), also \( R^*[u][v] \), so (2a) is satisfied.

For (2b), suppose \( \square \varphi \in \Gamma \), \( R^*[u][v] \), and \( \mathcal{M}, u \models \square \varphi \). By definition of \( R^* \), there are \( u' \equiv u \) and \( v' \equiv v \) such that \( Ru'v' \). Since \( u \) and \( u' \) agree on \( \Gamma \), also \( \mathcal{M}, u' \models \square \varphi \), so that \( \mathcal{M}, v' \models \varphi \). By closure of \( \Gamma \) under sub-formulas, \( v \) and \( v' \) agree on \( \varphi \), so \( \mathcal{M}, v \models \varphi \), as desired.

We leave the verification of (2c) as an exercise.

**Definition 53.9.** Where \( \Gamma \) is closed under subformulas, the coarsest filtration \( \mathcal{M}^* \) of a model \( \mathcal{M} \) is defined by putting:

\[
R^*[u][v] \quad \text{if and only if} \quad \exists u' \in [u] \exists v' \in [v] : Ru'v'.
\]

**Proposition 53.10.** The coarsest filtration \( \mathcal{M}^* \) is indeed a filtration.

*Proof.* Given the definition of \( R^* \), the only condition that is left to verify is the implication from \( Ruv \) to \( R^*[u][v] \). So assume \( Ruv \). Suppose \( \square \varphi \in \Gamma \) and \( \mathcal{M}, u \models \square \varphi \); then obviously \( \mathcal{M}, v \models \varphi \), and (1) is satisfied. Suppose \( \Diamond \varphi \in \Gamma \) and \( \mathcal{M}, v \models \varphi \). Then \( \mathcal{M}, u \models \Diamond \varphi \) since \( Ruv \), and (2) is satisfied.

**Example 53.11.** Let \( W = \mathbb{Z}^+ \), \( Rmn \) iff \( m = n + 1 \), and \( V(p) = \{ 2n : n \in \mathbb{N} \} \). The model \( \mathcal{M} = (W, R, V) \) is depicted in Figure 53.1. The worlds are 1, 2, etc.; each world can access exactly one other world—its successor—and \( p \) is true at all and only the even numbers.

Now let \( \Gamma \) be the set of sub-formulas of \( \square p \rightarrow p \), i.e., \( \{ p, \square p, \square p \rightarrow p \} \). \( p \) is true at all and only the even numbers, \( \square p \) is true at all and only the odd
1
\neg p

\begin{figure}[h]
\centering
\begin{tikzpicture}
\node (1) at (0,0) {$1$};
\node (2) at (2,0) {$2$};
\node (3) at (4,0) {$3$};
\node (4) at (6,0) {$4$};
\draw[->] (1) to (2);
\draw[->] (2) to (3);
\draw[->] (3) to (4);
\draw[->,loop right] (4) to (4);
\end{tikzpicture}
\caption{An infinite model and its filtrations.}
\end{figure}

numbers, so \( \Box p \to p \) is true at all and only the even numbers. In other words, every odd number makes \( \Box p \) true and \( p \) and \( \Box p \to p \) false; every even number makes \( p \) and \( \Box p \to p \) true, but \( \Box p \) false. So \( W^* = \{[1], [2]\} \), where \( [1] = \{1, 3, 5, \ldots\} \) and \( [2] = \{2, 4, 6, \ldots\} \). Since \( 2 \in V(p) \), \( [2] \in V^*(p) \); since \( 1 \not\in V(p) \), \( [1] \not\in V^*(p) \). So \( V^*(p) = \{[2]\} \).

Any filtration based on \( W^* \) must have an accessibility relation that includes \( \langle [1], [2] \rangle \), \( \langle [2], [1] \rangle \): since \( R12 \), we must have \( R^*[1][2] \) by Definition 53.4(2a), and since \( R23 \) we must have \( R^*[2][3] \), and \( [3] = [1] \). It cannot include \( \langle [1], [1] \rangle \): if it did, we’d have \( R^*[1][1] \), \( \mathcal{M}, 1 \models \Box p \) but \( \mathcal{M}, 1 \not\models p \), contradicting (2b). Nothing requires or rules out that \( R^*[2][2] \). So, there are two possible filtrations of \( \mathcal{M} \), corresponding to the two accessibility relations

\[ \{\langle [1], [2]\rangle, \langle [2], [1]\rangle\} \text{ and } \{\langle [1], [2]\rangle, \langle [2], [1]\rangle, \langle [2], [2]\rangle\} \]. \]

In either case, \( p \) and \( \Box p \to p \) are false and \( \Box p \) is true at \( [1] \); \( p \) and \( \Box p \to p \) are true and \( \Box p \) is false at \( [2] \).

### 53.5 Filtrations are Finite

We’ve defined filtrations for any set \( \Gamma \) that is closed under sub-formulas. Nothing in the definition itself guarantees that filtrations are finite. In fact, when \( \Gamma \) is infinite (e.g., is the set of all formulas), it may well be infinite. However, if \( \Gamma \) is finite (e.g., when it is the set of sub-formulas of a given formula \( \phi \)), so is any filtration through \( \Gamma \).

**Proposition 53.12.** If \( \Gamma \) is finite then any filtration \( \mathcal{M}^* \) of a model \( \mathcal{M} \) through \( \Gamma \) is also finite.

**Proof.** The size of \( W^* \) is the number of different classes \([w]\) under the equivalence relation \( \equiv \). Any two worlds \( u, v \) in such class—that is, any \( u \) and \( v \) such that \( u \equiv v \)—agree on all formulas \( \phi \) in \( \Gamma \), \( \phi \in \Gamma \) either \( \phi \) is true at both \( u \) and \( v \), or at neither. So each class \([w]\) corresponds to subset of \( \Gamma \), namely the set of all \( \phi \in \Gamma \) such that \( \phi \) is true at the worlds in \([w]\). No two different classes \([u]\)
and \([v]\) correspond to the same subset of \(\Gamma\). For if the set of formulas true at \(u\) and that of formulas true at \(v\) are the same, then \(u\) and \(v\) agree on all formulas in \(\Gamma\), i.e., \(u \equiv v\). But then \([u] = [v]\). So, there is an injective function from \(W^*\) to \(\wp(\Gamma)\), and hence \(|W^*| \leq |\wp(\Gamma)|\). Hence if \(\Gamma\) contains \(n\) sentences, the cardinality of \(W^*\) is no greater than \(2^n\). □

### 53.6 K and S5 have the Finite Model Property

**Definition 53.13.** A system \(\Sigma\) of modal logic is said to have the finite model property if whenever a formula \(\phi\) is true at a world in a model of \(\Sigma\) then \(\phi\) is true at a world in a finite model of \(\Sigma\).

**Proposition 53.14.** \(K\) has the finite model property.

*Proof.* \(K\) is the set of valid formulas, i.e., any model is a model of \(K\). By Theorem 53.5, if \(M, w \models \phi\), then \(M^*, w \models \phi\) for any filtration of \(M^*\) through the set \(\Gamma\) of sub-formulas of \(\phi\). Any formula only has finitely many sub-formulas, so \(\Gamma\) is finite. By Proposition 53.12, \(|W^*| \leq 2^n\), where \(n\) is the number of formulas in \(\Gamma\). And since \(K\) imposes no restriction on models, \(M^*\) is a \(K\)-model. □

To show that a logic \(L\) has the finite model property via filtrations it is essential that the filtration of an \(L\)-model is itself a \(L\)-model. Often this requires a fair bit of work, and not any filtration yields a \(L\)-model. However, for universal models, this still holds.

**Proposition 53.15.** Let \(U\) be the class of universal models (see Proposition 50.14) and \(U_{\text{Fin}}\) the class of all finite universal models. Then any formula \(\phi\) is valid in \(U\) if and only if it is valid in \(U_{\text{Fin}}\).

*Proof.* Finite universal models are universal models, so the left-to-right direction is trivial. For the right-to-left direction, suppose that \(\phi\) is false at some world \(w\) in a universal model \(M\). Let \(\Gamma\) contain \(\phi\) as well as all of its sub-formulas; clearly \(\Gamma\) is finite. Take a filtration \(M^*\) of \(M\); then \(M^*\) is finite by Proposition 53.12, and by Theorem 53.5, \(\phi\) is false at \([w]\) in \(M^*\). It remains to observe that \(M^*\) is also universal: given \(u\) and \(v\), by hypothesis \(Ruv\) and by Definition 53.4(2), also \(R^*[u][v]\). □

**Corollary 53.16.** \(S5\) has the finite model property.

*Proof.* By Proposition 50.14, if \(\phi\) is true at a world in some reflexive and euclidean model then it is true at a world in a universal model. By Proposition 53.15, it is true at a world in a finite universal model (namely the filtration of the model through the set of sub-formulas of \(\phi\)). Every universal model is also reflexive and euclidean; so \(\phi\) is true at a world in a finite reflexive euclidean model. □
53.7 S5 is Decidable

The finite model property gives us an easy way to show that systems of modal logic given by schemas are decidable (i.e., that there is a computable procedure to determine whether a formula is derivable in the system or not).

**Theorem 53.17.** S5 is decidable.

**Proof.** Let \( \varphi \) be given, and suppose the propositional variables occurring in \( \varphi \) are among \( p_1, \ldots, p_k \). Since for each \( n \) there are only finitely many models with \( n \) worlds assigning a value to \( p_1, \ldots, p_k \), we can enumerate, in parallel, all the theorems of S5 by generating proofs in some systematic way; and all the models containing 1, 2, \ldots worlds and checking whether \( \varphi \) fails at a world in some such model. Eventually one of the two parallel processes will give an answer, as by Theorem 52.17 and Corollary 53.16, either \( \varphi \) is derivable or it fails in a finite universal model.

The above proof works for S5 because filtrations of universal models are automatically universal. The same holds for reflexivity and seriality, but more work is needed for other properties.

53.8 Filtrations and Properties of Accessibility

As noted, filtrations of universal, serial, and reflexive models are always also universal, serial, or reflexive. But not every filtration of a symmetric or transitive model is symmetric or transitive, respectively. In some cases, however, it is possible to define filtrations so that this does hold. In order to do so, we proceed as in the definition of the coarsest filtration, but add additional conditions to the definition of \( R^* \). Let \( \Gamma \) be closed under sub-formulas. Consider the relations \( C_i(u,v) \) in Table 53.1 between worlds \( u, v \) in a model \( M = \langle W, R, V \rangle \).

We can define \( R^*[u][v] \) on the basis of combinations of these conditions. For instance, if we stipulate that \( R^*[u][v] \) iff the condition \( C_1(u,v) \) holds, we get exactly the coarsest filtration. If we stipulate \( R^*[u][v] \) iff both \( C_1(u,v) \) and \( C_2(u,v) \) hold, we get a different filtration. It is “finer” than the coarsest since fewer pairs of worlds satisfy \( C_1(u,v) \) and \( C_2(u,v) \) than \( C_1(u,v) \) alone.

**Theorem 53.18.** Let \( M = \langle W, R, P \rangle \) be a model, \( \Gamma \) closed under sub-formulas. Let \( W^* \) and \( V^* \) be defined as in Definition 53.4. Then:

1. Suppose \( R^*[u][v] \) if and only if \( C_1(u,v) \land C_2(u,v) \). Then \( R^* \) is symmetric, and \( \mathfrak{M}^* = \langle W^*, R^*, V^* \rangle \) is a filtration if \( \mathfrak{M} \) is symmetric.

2. Suppose \( R^*[u][v] \) if and only if \( C_1(u,v) \land C_3(u,v) \). Then \( R^* \) is transitive, and \( \mathfrak{M}^* = \langle W^*, R^*, V^* \rangle \) is a filtration if \( \mathfrak{M} \) is transitive.
3. Suppose $R^*[u][v]$ if and only if $C_1(u,v) \land C_2(u,v) \land C_3(u,v) \land C_4(u,v)$. Then $R^*$ is symmetric and transitive, and $M^* = \langle W^*, R^*, V^* \rangle$ is a filtration if $M$ is symmetric and transitive.

4. Suppose $R^*$ is defined as $R^*[u][v]$ if and only if $C_1(u,v) \land C_3(u,v) \land C_4(u,v)$. Then $R^*$ is transitive and euclidean, and $M^* = \langle W^*, R^*, V^* \rangle$ is a filtration if $M$ is transitive and euclidean.

Proof. 1. It’s immediate that $R^*$ is symmetric, since $C_1(u,v) \iff C_2(v,u)$ and $C_2(u,v) \iff C_1(v,u)$. So it’s left to show that if $M$ is symmetric then $M^*$ is a filtration through $\Gamma$. Condition $C_1(u,v)$ guarantees that (2b) and (2c) of Definition 53.4 are satisfied. So we just have to verify Definition 53.4(2a), i.e., that $Ruv$ implies $R^*[u][v]$.

So suppose $Ruv$. To show $R^*[u][v]$ we need to establish that $C_1(u,v)$ and $C_2(u,v)$. For $C_1$: if $\Box \phi \in \Gamma$ and $M, u \models \Box \phi$ then also $M, v \models \phi$ (since $Ruv$). Similarly, if $\Diamond \phi \in \Gamma$ and $M, v \models \Box \phi$ then $M, u \models \phi$ since $Ruv$. For $C_2$: if $\Box \phi \in \Gamma$ and $M, v \models \Box \phi$ then $Ruv$ implies $Rvu$ by symmetry, so that $M, u \models \phi$. Similarly, if $\Diamond \phi \in \Gamma$ and $M, u \models \phi$ then $M, v \models \Diamond \phi$ (since $Rvu$ by symmetry).

2. Exercise.

3. Exercise.

4. Exercise.

53.9 Filtrations of Euclidean Models

The approach of section 53.8 does not work in the case of models that are euclidean or serial and euclidean. Consider the model at the top of Figure 53.2, which is both euclidean and serial. Let $\Gamma = \{ p, \Box p \}$. When taking a filtration through $\Gamma$, then $[w_1] = [w_3]$ since $w_1$ and $w_3$ are the only worlds that agree on $\Gamma$. Any filtration will also have the arrow inherited from $M$, as depicted
in Figure 53.3. That model isn’t euclidean. Moreover, we cannot add arrows to that model in order to make it euclidean. We would have to add double arrows between \([w_2]\) and \([w_4]\), and then also between \(w_2\) and \(w_5\). But \(\Box p\) is supposed to be true at \(w_2\), while \(p\) is false at \(w_5\).

Figure 53.2: A serial and euclidean model.

In particular, to obtain a euclidean filtration it is not enough to consider filtrations through arbitrary \(\Gamma\)’s closed under sub-formulas. Instead we need to consider sets \(\Gamma\) that are modally closed (see Definition 53.1). Such sets of sentences are infinite, and therefore do not immediately yield a finite model property or the decidability of the corresponding system.

Theorem 53.19. Let \(\Gamma\) be modally closed, \(\mathcal{M} = \langle W, R, V \rangle\), and \(\mathcal{M}^* = \langle W^*, R^*, V^* \rangle\) be a coarsest filtration of \(\mathcal{M}\).

1. If \(\mathcal{M}\) is symmetric, so is \(\mathcal{M}^*\).
2. If \(\mathcal{M}\) is transitive, so is \(\mathcal{M}^*\).
3. If \(\mathcal{M}\) is euclidean, so is \(\mathcal{M}^*\).

Proof. 1. If \(\mathcal{M}^*\) is a coarsest filtration, then by definition \(R^*[u][v]\) holds if and only if \(C_1(u, v)\). For transitivity, suppose \(C_1(u, v)\) and \(C_1(v, w)\); we have to show \(C_1(u, w)\). Suppose \(\mathcal{M}, u \vdash \Box \varphi\); then \(\mathcal{M}, u \vdash \Box \Box \varphi\) since \(4\) is valid in all transitive models; since \(\Box \Box \varphi \in \Gamma\) by closure, also by
53.9. FILTRATIONS OF EUCLIDEAN MODELS

\[ C_1(u, v), \mathcal{M}, v \Vdash \Box \varphi \] and by \( C_1(v, w) \), also \( \mathcal{M}, w \Vdash \varphi \); suppose \( \mathcal{M}, w \Vdash \varphi \). Then \( \mathcal{M}, v \Vdash \Diamond \varphi \) by modal closure. By \( C_1(u, v) \), we get \( \mathcal{M}, u \Vdash \Diamond \Diamond \varphi \) since \( \Diamond \Diamond \varphi \in \Gamma \) by modal closure. Since \( 4_\Diamond \) is valid in all transitive models, \( \mathcal{M}, u \Vdash \Diamond \varphi \).

2. Exercise. Use the fact that both \( 5 \) and \( 5_\Diamond \) are valid in all Euclidean models.

3. Exercise. Use the fact that \( B \) and \( B_\Diamond \) are valid in all symmetric models.

Problems

Problem 53.1. Complete the proof of Theorem 53.5

Problem 53.2. Complete the proof of Proposition 53.8.

Problem 53.3. Consider the following model \( \mathcal{M} = \langle W, R, V \rangle \) where \( W = \{0\sigma : \sigma \in \mathbb{B}^+\} \), the set of sequences of 0s and 1s starting with 0, with \( R\sigma\sigma' \) iff \( \sigma' = \sigma0 \) or \( \sigma' = \sigma1 \), and \( V(p) = \{\sigma0 : \sigma \in \mathbb{B}^+\} \) and \( V(q) = \{\sigma1 : \sigma \in \mathbb{B}^+ \setminus \{1\}\} \). Here’s a picture:

We have \( \mathcal{M}, w \Vdash \Box(p \lor q) \rightarrow (\Box p \lor \Box q) \) for every \( w \).

Let \( \Gamma \) be the set of sub-formulas of \( \Box(p \lor q) \rightarrow (\Box p \lor \Box q) \). What are \( W^* \) and \( V^* \)? What is the accessibility relation of the finest filtration of \( \mathcal{M} \)? Of the coarsest?
CHAPTER 53. FILTRATIONS AND DECIDABILITY

Problem 53.4. Show that any filtration of a serial or reflexive model is also serial or reflexive (respectively).

Problem 53.5. Find a non-symmetric (non-transitive, non-euclidean) filtration of a symmetric (transitive, euclidean) model.

Problem 53.6. Complete the proof of Theorem 53.18.

Problem 53.7. Complete the proof of Theorem 53.19.
Chapter 54

Modal Tableaux

Draft chapter on prefixed tableaux for modal logic. Needs more examples, completeness proofs, and discussion of how one can find countermodels from unsuccessful searches for closed tableaux.

54.1 Introduction

Tableaux are certain (downward-branching) trees of signed formulas, i.e., pairs consisting of a truth value sign (T or F) and a sentence

$$T \varphi \text{ or } F \varphi.$$ 

A tableau begins with a number of assumptions. Each further signed formula is generated by applying one of the inference rules. Some inference rules add one or more signed formulas to a tip of the tree; others add two new tips, resulting in two branches. Rules result in signed formulas where the formula is less complex than that of the signed formula to which it was applied. When a branch contains both $T \varphi$ and $F \varphi$, we say the branch is closed. If every branch in a tableau is closed, the entire tableau is closed. A closed tableau constitutes a derivation that shows that the set of signed formulas which were used to begin the tableau are unsatisfiable. This can be used to define a $\vdash$ relation: $\Gamma \vdash \varphi$ iff there is some finite set $\Gamma_0 = \{\psi_1, \ldots, \psi_n\} \subseteq \Gamma$ such that there is a closed tableau for the assumptions

$$\{F \varphi, T \psi_1, \ldots, T \psi_n\}.$$ 

For modal logics, we have to both extend the notion of signed formula and add rules that cover $\Box$ and $\Diamond$. In addition to a sign (T or F), formulas in modal tableaux also have prefixes $\sigma$. The prefixes are non-empty sequences of positive integers, i.e., $\sigma \in (\mathbb{Z}^+)^* \setminus \{\Lambda\}$. When we write such prefixes without
CHAPTER 54. MODAL TABLEAUX

Table 54.1: Prefixed tableau rules for the propositional connectives

<table>
<thead>
<tr>
<th>Rule</th>
</tr>
</thead>
<tbody>
<tr>
<td>$\sigma \top \neg \varphi$</td>
</tr>
<tr>
<td>$\sigma \top \neg \varphi$</td>
</tr>
<tr>
<td>$\sigma \top \varphi$ $\wedge \psi$</td>
</tr>
<tr>
<td>$\sigma \top \varphi$ $\wedge \psi$</td>
</tr>
<tr>
<td>$\sigma \top \varphi$ $\vee \psi$</td>
</tr>
<tr>
<td>$\sigma \top \varphi$ $\vee \psi$</td>
</tr>
<tr>
<td>$\sigma \top \varphi \rightarrow \psi$</td>
</tr>
<tr>
<td>$\sigma \top \varphi \rightarrow \psi$</td>
</tr>
</tbody>
</table>

the surrounding ⟨ ⟩, and separate the individual elements by ’s instead of ’s. If $\sigma$ is a prefix, then $\sigma.n$ is $\sigma \sim ⟨n⟩$; e.g., if $\sigma = 1.2.1$, then $\sigma.3$ is 1.2.1.3. So for instance,

$$1.2 \top \square \varphi \rightarrow \varphi$$

is a prefixed signed formula (or just a prefixed formula for short).

Intuitively, the prefix names a world in a model that might satisfy the formulas on a branch of a tableau, and if $\sigma$ names some world, then $\sigma.n$ names a world accessible from (the world named by) $\sigma$.

54.2 Rules for $K$

The rules for the regular propositional connectives are the same as for regular propositional signed tableaux, just with prefixes added. In each case, the rule applied to a signed formula $\sigma S \varphi$ produces new formulas that are also prefixed by $\sigma$. This should be intuitively clear: e.g., if $\varphi \wedge \psi$ is true at (a world named by) $\sigma$, then $\varphi$ and $\psi$ are true at $\sigma$ (and not at any other world). We collect the propositional rules in Table 54.1.

The closure condition is the same as for ordinary tableaux, although we require that not just the formulas but also the prefixes must match. So a branch is closed if it contains both

$$\sigma \top \varphi \quad \text{and} \quad \sigma \top \varphi$$

for some prefix $\sigma$ and formula $\varphi$.  

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54.2. RULES FOR K

<table>
<thead>
<tr>
<th>( \sigma \top \Box \varphi )</th>
<th>( \sigma \top \varphi )</th>
</tr>
</thead>
<tbody>
<tr>
<td>( \sigma . n \top \varphi )</td>
<td>( \Box \top )</td>
</tr>
<tr>
<td>( \sigma . n \text{ is used} )</td>
<td>( \sigma . n \text{ is new} )</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>( \sigma \top \Diamond \varphi )</th>
<th>( \sigma \top \Diamond \varphi )</th>
</tr>
</thead>
<tbody>
<tr>
<td>( \sigma . n \top \varphi )</td>
<td>( \Diamond \top )</td>
</tr>
<tr>
<td>( \sigma . n \text{ is new} )</td>
<td>( \sigma . n \text{ is used} )</td>
</tr>
</tbody>
</table>

Table 54.2: The modal rules for K.

The rules for setting up assumptions is also as for ordinary tableaux, except that for assumptions we always use the prefix 1. (It does not matter which prefix we use, as long as it’s the same for all assumptions.) So, e.g., we say that

\[
\psi_1, \ldots, \psi_n \vdash \varphi
\]

iff there is a closed tableau for the assumptions

\[
1 \top \psi_1, \ldots, 1 \top \psi_n, 1 \top \varphi.
\]

For the modal operators \( \Box \) and \( \Diamond \), the prefix of the conclusion of the rule applied to a formula with prefix \( \sigma \) is \( \sigma . n \). However, which \( n \) is allowed depends on whether the sign is \( \top \) or \( \top \).

The \( \top \Box \) rule extends a branch containing \( \sigma \top \Box \varphi \) by \( \sigma . n \top \varphi \). Similarly, the \( \top \Diamond \) rule extends a branch containing \( \sigma \top \Diamond \varphi \) by \( \sigma . n \top \varphi \). They can only be applied for a prefix \( \sigma . n \) which already occurs on the branch in which it is applied. Let’s call such a prefix “used” (on the branch).

The \( \top \Box \) rule extends a branch containing \( \sigma \top \Box \varphi \) by \( \sigma . n \top \varphi \). Similarly, the \( \top \Diamond \) rule extends a branch containing \( \sigma \top \Diamond \varphi \) by \( \sigma . n \top \varphi \). These rules, however, can only be applied for a prefix \( \sigma . n \) which does not already occur on the branch in which it is applied. We call such prefixes “new” (to the branch).

The rules are given in Table 54.2.

The requirement that the restriction that the prefix for \( \Box \top \) must be used is necessary as otherwise we would count the following as a closed tableau:
CHAPTER 54. MODAL TABLEAUX

1. 1 T □φ Assumption
2. 1 F ◊φ Assumption
3. 1.1 T φ □T 1
4. 1.1 F φ ◊F 2

⊗

But □φ ̸⊢ ◊φ, so our proof system would be unsound. Likewise, ◊φ ̸⊢ □φ, but without the restriction that the prefix for □F must be new, this would be a closed tableau:

1. 1 T ◊φ Assumption
2. 1 F □φ Assumption
3. 1.1 T φ ◊T 1
4. 1.1 F φ □F 2

⊗

54.3 Tableaux for K

Example 54.1. We give a closed tableau that shows ⊢ (□φ ∧ □ψ) → □(φ ∧ ψ).

1. 1 F (□φ ∧ □ψ) → □(φ ∧ ψ) Assumption
2. 1 T □φ ∧ □ψ → F 1
3. 1 F □φ ∧ □ψ → F 1
4. 1 T □φ ∧ □ψ → F 1
5. 1 T □φ ∧ □ψ ∧ T 2
6. 1.1 F φ ∧ ψ □F 3

7. 1.1 F φ 1.1 F ψ ∧ F 6
8. 1.1 T φ 1.1 T ψ □T 4; □T 5

Example 54.2. We give a closed tableau that shows ⊢ ◊(φ ∨ ψ) → ◊(φ ∨ ψ):
54.4. SOUNDNESS FOR K

1. $1 \mathbf{F} \diamond (\varphi \lor \psi) \rightarrow (\diamond \varphi \lor \diamond \psi)$ Assumption
2. $1 \mathbf{T} \diamond (\varphi \lor \psi) \rightarrow \mathbf{F}$ 1
3. $1 \mathbf{F} \diamond \varphi \lor \diamond \psi \rightarrow \mathbf{F}$ 1
4. $1 \mathbf{F} \diamond \varphi \lor \diamond \psi \rightarrow \mathbf{F}$ 3
5. $1 \mathbf{F} \diamond \psi \lor \diamond \psi \rightarrow \mathbf{F}$ 3
6. $1.1 \mathbf{T} \diamond \psi \lor \psi \rightarrow \mathbf{F}$ 2

7. $1.1 \mathbf{T} \varphi \lor \psi \rightarrow \mathbf{F}$ 6
8. $1.1 \mathbf{F} \varphi \lor \psi \rightarrow \mathbf{F}$ 4; 5

54.4 Soundness for K

This soundness proof reuses the soundness proof for classical propositional logic, i.e., it proves everything from scratch. That’s ok if you want a self-contained soundness proof. If you already have seen soundness for ordinary tableau this will be repetitive. It’s planned to make it possible to switch between self-contained version and a version building on the non-modal case.

In order to show that prefixed tableaux are sound, we have to show that if

$$1 \mathbf{T} \varphi_1, \ldots, 1 \mathbf{T} \varphi_n, 1 \mathbf{F} \varphi$$

has a closed tableau then $\varphi_1, \ldots, \varphi_n \models \varphi$. It is easier to prove the contrapositive: if for some $\mathfrak{M}$ and world $w$, $\mathfrak{M}, w \models \varphi_i$ for all $i = 1, \ldots, n$ but $\mathfrak{M}, w \not\models \varphi$, then no tableau can close. Such a countermodel shows that the initial assumptions of the tableau are satisfiable. The strategy of the proof is to show that whenever all the prefixed formulas on a tableau branch are satisfiable, any application of a rule results in at least one extended branch that is also satisfiable. Since closed branches are unsatisfiable, any tableau for a satisfiable set of prefixed formulas must have at least one open branch.

In order to apply this strategy in the modal case, we have to extend our definition of “satisfiable” to modal modals and prefixes. With that in hand, however, the proof is straightforward.

**Definition 54.3.** Let $P$ be some set of prefixes, i.e., $P \subseteq (\mathbb{Z}^+)^* \setminus \{A\}$ and let $\mathfrak{M}$ be a model. A function $f : P \rightarrow W$ is an interpretation of $P$ in $\mathfrak{M}$ if, whenever $\sigma$ and $\sigma.n$ are both in $P$, then $R f(\sigma) f(\sigma.n)$.

Relative to an interpretation of prefixes $P$ we can define:

1. $\mathfrak{M}$ satisfies $\sigma \mathbf{T} \varphi$ iff $\mathfrak{M}, f(\sigma) \models \varphi$. 

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2. $M$ satisfies $\sigma F \varphi$ iff $M, f(\sigma) \not\models \varphi$.

**Definition 54.4.** Let $\Gamma$ be a set of prefixed formulas, and let $P(\Gamma)$ be the set of prefixes that occur in it. If $f$ is an interpretation of $P(\Gamma)$ in $M$, we say that $M$ satisfies $\Gamma$ with respect to $f$, $M, f \models \Gamma$, if $M$ satisfies every prefixed formula in $\Gamma$ with respect to $f$. $\Gamma$ is *satisfiable* iff there is a model $M$ and interpretation $f$ of $P(\Gamma)$ such that $M, f \models \Gamma$.

**Proposition 54.5.** If $\Gamma$ contains both $\sigma T \varphi$ and $\sigma F \varphi$, for some formula $\varphi$ and prefix $\sigma$, then $\Gamma$ is unsatisfiable.

**Proof.** There cannot be a model $M$ and interpretation $f$ of $P(\Gamma)$ such that both $M, f(\sigma) \models \varphi$ and $M, f(\sigma) \not\models \varphi$.

**Theorem 54.6 (Soundness).** If $\Gamma$ has a closed tableau, $\Gamma$ is unsatisfiable.

**Proof.** We call a branch of a tableau *satisfiable* iff the set of signed formulas on it is satisfiable, and let’s call a tableau *satisfiable* if it contains at least one satisfiable branch.

We show the following: Extending a satisfiable tableau by one of the rules of inference always results in a satisfiable tableau. This will prove the theorem: any closed tableau results by applying rules of inference to the tableau consisting only of assumptions from $\Gamma$. So if $\Gamma$ were satisfiable, any tableau for it would be satisfiable. A closed tableau, however, is clearly not satisfiable, since all its branches are closed and closed branches are unsatisfiable.

Suppose we have a satisfiable tableau, i.e., a tableau with at least one satisfiable branch. Applying a rule of inference either adds signed formulas to a branch, or splits a branch in two. If the tableau has a satisfiable branch which is not extended by the rule application in question, it remains a satisfiable branch in the extended tableau, so the extended tableau is satisfiable. So we only have to consider the case where a rule is applied to a satisfiable branch.

Let $\Gamma$ be the set of signed formulas on that branch, and let $\sigma S \varphi, \sigma F \varphi \in \Gamma$ be the signed formula to which the rule is applied. If the rule does not result in a split branch, we have to show that the extended branch, i.e., $\Gamma$ together with the conclusions of the rule, is still satisfiable. If the rule results in split branch, we have to show that at least one of the two resulting branches is satisfiable. First, we consider the possible inferences with only one premise.

1. The branch is expanded by applying $\neg T$ to $\sigma T \neg \psi \in \Gamma$. Then the extended branch contains the signed formulas $\Gamma \cup \{\sigma F \varphi\}$. Suppose $M, f \models \Gamma$. In particular, $M, f(\sigma) \models \neg \psi$. Thus, $M, f(\sigma) \not\models \varphi$, i.e., $M$ satisfies $\sigma F \varphi$ with respect to $f$.

2. The branch is expanded by applying $\neg F$ to $\sigma F \neg \psi \in \Gamma$: Exercise.
3. The branch is expanded by applying $\land T$ to $\sigma T\psi \land \chi \in \Gamma$, which results in two new signed formulas on the branch: $\sigma T\psi$ and $\sigma T\chi$. Suppose $\mathcal{M}, f \models \Gamma$, in particular $\mathcal{M}, f(\sigma) \models \psi \land \chi$. Then $\mathcal{M}, f(\sigma) \not\models \psi$ and $\mathcal{M}, f(\sigma) \not\models \chi$. This means that $\mathcal{M}$ satisfies both $\sigma T\psi$ and $\sigma T\chi$ with respect to $f$.

4. The branch is expanded by applying $\lor F$ to $\sigma F\psi \lor \chi \in \Gamma$: Exercise.

5. The branch is expanded by applying $\rightarrow F$ to $\sigma F\psi \rightarrow \chi \in \Gamma$: This results in two new signed formulas on the branch: $\sigma T\psi$ and $\sigma F\chi$. Suppose $\mathcal{M}, f \models \Gamma$, in particular $\mathcal{M}, f(\sigma) \not\models \psi \rightarrow \chi$. Then $\mathcal{M}, f(\sigma) \not\models \psi$ and $\mathcal{M}, f(\sigma) \not\models \chi$. This means that $\mathcal{M}, f$ satisfies both $\sigma T\psi$ and $\sigma F\chi$.

6. The branch is expanded by applying $\Box T$ to $\sigma T\Box \psi \in \Gamma$: This results in a new signed formula $\sigma.n T\psi$ on the branch, for some $\sigma.n \in P(\Gamma)$ (since $\sigma.n$ must be used). Suppose $\mathcal{M}, f \models \Gamma$, in particular $\mathcal{M}, f(\sigma) \not\models \Box \psi$. Since $f$ is an interpretation of prefixes and both $\sigma, \sigma.n \in P(\Gamma)$, we know that $Rf(\sigma)f(\sigma.n)$. Hence, $\mathcal{M}, f(\sigma.n) \not\models \psi$, i.e., $\mathcal{M}, f$ satisfies $\sigma.n T\psi$.

7. The branch is expanded by applying $\Box F$ to $\sigma F\Box \psi \in \Gamma$: This results in a new signed formula $\sigma.n F\psi$, where $\sigma.n$ is a new prefix on the branch, i.e., $\sigma.n \notin P(\Gamma)$. Since $\Gamma$ is satisfiable, there is a $\mathcal{M}$ and interpretation $f$ of $P(\Gamma)$ such that $\mathcal{M}, f \models \Gamma$, in particular $\mathcal{M}, f(\sigma) \not\models \Box \psi$. We have to show that $\Gamma \cup \{\sigma.n F\psi\}$ is satisfiable. To do this, we define an interpretation of $P(\Gamma) \cup \{\sigma.n\}$ as follows:

Since $\mathcal{M}, f(\sigma) \not\models \Box \psi$, there is a $w \in W$ such that $Rf(\sigma)w$ and $\mathcal{M}, w \not\models \psi$. Let $f'$ be like $f$, except that $f'(\sigma.n) = w$. Since $f'(\sigma) = f(\sigma)$ and $Rf(\sigma)w$, we have $Rf'(\sigma)f'(\sigma.n)$, so $f'$ is an interpretation of $P(\Gamma) \cup \{\sigma.n\}$. Obviously $\mathcal{M}, f'(\sigma.n) \not\models \psi$. Since $f'(\sigma') = f'(\sigma')$ for all prefixes $\sigma' \in P(\Gamma)$, $\mathcal{M}, f' \models \Gamma$. So, $\mathcal{M}, f'$ satisfies $\Gamma \cup \{\sigma.n F\psi\}$.

Now let’s consider the possible inferences with two premises.

1. The branch is expanded by applying $\land F$ to $\sigma F\psi \land \chi \in \Gamma$, which results in two branches, a left one continuing through $\sigma F\psi$ and a right one through $\sigma F\chi$. Suppose $\mathcal{M}, f \models \Gamma$, in particular $\mathcal{M}, f(\sigma) \not\models \psi \land \chi$. Then $\mathcal{M}, f(\sigma) \not\models \psi$ or $\mathcal{M}, f(\sigma) \not\models \chi$. In the former case, $\mathcal{M}, f$ satisfies $\sigma F\psi$, i.e., the left branch is satisfiable. In the latter, $\mathcal{M}, f$ satisfies $\sigma F\chi$, i.e., the right branch is satisfiable.

2. The branch is expanded by applying $\lor T$ to $\sigma T\psi \lor \chi \in \Gamma$: Exercise.

3. The branch is expanded by applying $\rightarrow T$ to $\sigma T\psi \rightarrow \chi \in \Gamma$: Exercise. □

**Corollary 54.7.** If $\Gamma \models \varphi$ then $\Gamma \models \varphi$. □

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CHAPTER 54. MODAL TABLEAUX

Table 54.3: More modal rules.

<table>
<thead>
<tr>
<th>Rule</th>
<th>Example</th>
</tr>
</thead>
<tbody>
<tr>
<td>( \sigma T \Box \phi )</td>
<td>( \sigma F \Diamond \phi )</td>
</tr>
<tr>
<td>( \sigma T \phi )</td>
<td>( \sigma T \phi )</td>
</tr>
<tr>
<td>( \sigma F \phi )</td>
<td>( \sigma F \phi )</td>
</tr>
<tr>
<td>( \sigma T \phi )</td>
<td>( \sigma T \phi )</td>
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<tr>
<td>( \sigma F \phi )</td>
<td>( \sigma F \phi )</td>
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<td>( \sigma T \phi )</td>
<td>( \sigma T \phi )</td>
</tr>
<tr>
<td>( \sigma F \phi )</td>
<td>( \sigma F \phi )</td>
</tr>
<tr>
<td>( \sigma n T \Box \phi )</td>
<td>( \sigma n F \Diamond \phi )</td>
</tr>
<tr>
<td>( \sigma n T \phi )</td>
<td>( \sigma n F \phi )</td>
</tr>
<tr>
<td>( \sigma n F \phi )</td>
<td>( \sigma n F \phi )</td>
</tr>
<tr>
<td>( \sigma n T \phi )</td>
<td>( \sigma n F \phi )</td>
</tr>
<tr>
<td>( \sigma n F \phi )</td>
<td>( \sigma n F \phi )</td>
</tr>
<tr>
<td>( \sigma n T \phi )</td>
<td>( \sigma n F \phi )</td>
</tr>
<tr>
<td>( \sigma n F \phi )</td>
<td>( \sigma n F \phi )</td>
</tr>
</tbody>
</table>

Proof. If \( \Gamma \vdash \varphi \) then for some \( \psi_1, \ldots, \psi_n \in \Gamma, \Delta = \{1 F \varphi, 1 T \psi_1, \ldots, 1 T \psi_n\} \) has a closed tableau. We want to show that \( \Gamma \vdash \varphi \). Suppose not, so for some \( M, w \) and \( M, w \not\vDash \psi_i \) for \( i = 1, \ldots, n \), but \( M, w \not\vDash \varphi \). Let \( f(1) = w \); then \( f \) is an interpretation of \( P(\Delta) \) into \( M \), and \( M \) satisfies \( \Delta \) with respect to \( f \). But by Theorem 54.6, \( \Delta \) is unsatisfiable since it has a closed tableau, a contradiction. So we must have \( \Gamma \vdash \varphi \) after all.

Corollary 54.8. If \( \vdash \varphi \) then \( \varphi \) is true in all models.

54.5 Rules for Other Accessibility Relations

In order to deal with logics determined by special accessibility relations, we consider the additional rules in Table 54.3.

Adding these rules results in systems that are sound and complete for the logics given in Table 54.4.

Example 54.9. We give a closed tableau that shows \( S5 \vdash 5 \), i.e., \( \Box \varphi \rightarrow \Box \Diamond \varphi \).
54.6. **SOUNDNESS FOR ADDITIONAL RULES**

<table>
<thead>
<tr>
<th>Logic</th>
<th>R is . . .</th>
<th>Rules</th>
</tr>
</thead>
<tbody>
<tr>
<td>T = KT</td>
<td>reflexive</td>
<td>T□, T◊</td>
</tr>
<tr>
<td>D = KD</td>
<td>serial</td>
<td>D□, D◊</td>
</tr>
<tr>
<td>K4</td>
<td>transitive</td>
<td>4□, 4◊</td>
</tr>
<tr>
<td>B = KTB</td>
<td>reflexive, symmetric</td>
<td>B□, B◊</td>
</tr>
<tr>
<td>S4 = KT4</td>
<td>reflexive, transitive</td>
<td>T□, T◊, 4□, 4◊</td>
</tr>
<tr>
<td>S5 = KT4B</td>
<td>reflexive, transitive, euclidean</td>
<td>4r□, 4r◊</td>
</tr>
</tbody>
</table>

Table 54.4: Tableau rules for various modal logics.

1. \(1 \text{F} \Box \varphi \to \Box \Diamond \varphi\) Assumption
2. \(1 \text{T} \Box \varphi\) → \(\text{F} 1\)
3. \(1 \text{F} \Box \Diamond \varphi\) → \(\text{F} 1\)
4. \(1.1 \text{F} \Diamond \varphi\) → \(\text{F} 3\)
5. \(1 \text{F} \Diamond \varphi\) → \(4r\Diamond 4\)
6. \(1.1 \text{F} \varphi\) → \(\Diamond \text{F} 5\)
7. \(1.1 \text{T} \varphi\) → \(\text{T} 2\)

\(\otimes\)

54.6 **Soundness for Additional Rules**

We say a rule is sound for a class of models if, whenever a branch in a tableau is satisfiable in a model from that class, the branch resulting from applying the rule is also satisfiable in a model from that class.

**Proposition 54.10.** \(T \Box \) and \(T \Diamond \) are sound for reflexive models.

**Proof.** 1. The branch is expanded by applying \(T \Box \) to \(\sigma \Box \psi \in \Gamma\). This results in a new signed formula \(\sigma \Box \psi\) on the branch. Suppose \(\mathcal{M}, f \vDash \Gamma\), in particular, \(\mathcal{M}, f(\sigma) \vDash \Box \psi\). Since \(R\) is reflexive, we know that \(Rf(\sigma)f(\sigma)\). Hence, \(\mathcal{M}, f(\sigma) \vDash \psi\), i.e., \(\mathcal{M}, f\) satisfies \(\sigma \Box \psi\).

2. The branch is expanded by applying \(T \Diamond \) to \(\sigma \text{F} \Diamond \psi \in \Gamma\): Exercise. \(\square\)

**Proposition 54.11.** \(D \Box \) and \(D \Diamond \) are sound for serial models.

**Proof.** 1. The branch is expanded by applying \(D \Box \) to \(\sigma \Box \psi \in \Gamma\). This results in a new signed formula \(\sigma \Box \psi\) on the branch. Suppose \(\mathcal{M}, f \vDash \Gamma\), in particular, \(\mathcal{M}, f(\sigma) \vDash \Box \psi\). Since \(R\) is serial, there is a \(w \in W\) such...
that $R f(\sigma)w$. Then $M, w \models \psi$, and hence $M, f(\sigma) \models \Box \psi$. So, $M, f$ satisfies $\sigma \mathcal{T} \Box \psi$.

2. The branch is expanded by applying $D \Box$ to $\sigma \mathcal{T} \Box \psi \in \Gamma$: Exercise. $\square$

**Proposition 54.12.** $B \Box$ and $B \Diamond$ are sound for symmetric models.

**Proof.** 1. The branch is expanded by applying $B \Box$ to $\sigma \mathcal{T} \Box \psi \in \Gamma$: This results in a new signed formula $\sigma \mathcal{T} \Box \psi$ on the branch. Suppose $M, f \models \Gamma$, in particular, $M, f(\sigma.n) \models \Box \psi$. Since $f$ is an interpretation of prefixes on the branch into $M$, we know that $R f(\sigma) f(\sigma.n)$. Since $R$ is symmetric, $R f(\sigma.n) f(\sigma)$. Since $M, f(\sigma.n) \models \Box \psi$, $M, f(\sigma) \models \psi$. Hence, $M, f$ satisfies $\sigma \mathcal{T} \Box \psi$.

2. The branch is expanded by applying $B \Diamond$ to $\sigma \mathcal{T} \Box \psi \in \Gamma$: Exercise. $\square$

**Proposition 54.13.** $4 \Box$ and $4 \Diamond$ are sound for transitive models.

**Proof.** 1. The branch is expanded by applying $4 \Box$ to $\sigma \mathcal{T} \Box \psi \in \Gamma$: This results in a new signed formula $\sigma \mathcal{T} \Box \psi$ on the branch. Suppose $M, f \models \Gamma$, in particular, $M, f(\sigma.n) \models \Box \psi$. Since $f$ is an interpretation of prefixes on the branch into $M$, we know that $R f(\sigma) f(\sigma.n)$. Now let $w$ be any world such that $R f(\sigma)w$. Since $R$ is transitive, $R f(\sigma.n)w$. Since $M, f(\sigma) \models \Box \psi$, $M, w \models \psi$. Hence, $M, f(\sigma.n) \models \Box \psi$, and $M, f$ satisfies $\sigma \mathcal{T} \Box \psi$.

2. The branch is expanded by applying $4 \Diamond$ to $\sigma \mathcal{T} \Box \psi \in \Gamma$: Exercise. $\square$

**Proposition 54.14.** $4r \Box$ and $4r \Diamond$ are sound for euclidean models.

**Proof.** 1. The branch is expanded by applying $4r \Box$ to $\sigma \mathcal{T} \Box \psi \in \Gamma$: This results in a new signed formula $\sigma \mathcal{T} \Box \psi$ on the branch. Suppose $M, f \models \Gamma$, in particular, $M, f(\sigma.n) \models \Box \psi$. Since $f$ is an interpretation of prefixes on the branch into $M$, we know that $R f(\sigma) f(\sigma.n)$. Now let $w$ be any world such that $R f(\sigma)w$. Since $R$ is euclidean, $R f(\sigma.n)w$. Since $M, f(\sigma.n) \models \Box \psi$, $M, w \models \psi$. Hence, $M, f(\sigma) \models \Box \psi$, and $M, f$ satisfies $\sigma \mathcal{T} \Box \psi$.

2. The branch is expanded by applying $4r \Diamond$ to $\sigma \mathcal{T} \Box \psi \in \Gamma$: Exercise. $\square$

**Corollary 54.15.** The tableau systems given in Table 54.4 are sound for the respective classes of models.
54.7 SIMPLE TABLEAUX FOR S5

<table>
<thead>
<tr>
<th>( n \top \Box \varphi )</th>
<th>( m \top \varphi )</th>
<th>( n \top \Diamond \varphi )</th>
<th>( m \top \varphi )</th>
</tr>
</thead>
<tbody>
<tr>
<td>( \frac{n \top \Box \varphi}{m \top \varphi} )</td>
<td>( \Box )</td>
<td>( \frac{n \top \Diamond \varphi}{m \top \varphi} )</td>
<td>( \Diamond )</td>
</tr>
<tr>
<td>( m ) is used</td>
<td>( m ) is new</td>
<td>( m ) is new</td>
<td>( m ) is used</td>
</tr>
</tbody>
</table>

Table 54.5: Simplified rules for S5.

54.7 Simple Tableaux for S5

S5 is sound and complete with respect to the class of universal models, i.e., models where every world is accessible from every world. In universal models the accessibility relation doesn’t matter: “there is a world \( w \) where \( M, w \models \varphi \)” is true if and only if there is such a \( w \) that’s accessible from \( u \). So in S5, we can define models as simply a set of worlds and a valuation \( V \). This suggests that we should be able to simplify the tableau rules as well. In the general case, we take as prefixes sequences of positive integers, so that we can keep track of which such prefixes name worlds which are accessible from others: \( \sigma.n \) names a world accessible from \( \sigma \). But in S5 any world is accessible from any world, so there is no need to so keep track. Instead, we can use positive integers as prefixes. The simplified rules are given in Table 54.5.

Example 54.16. We give a simplified closed tableau that shows S5 ⊨ 5, i.e., \( \Diamond \varphi \rightarrow \Box \Diamond \varphi \).

1. \( 1 \top \Diamond \varphi \rightarrow \Box \Diamond \varphi \) Assumption
2. \( 1 \top \Diamond \varphi \rightarrow \Box \Diamond \varphi \) \( \rightarrow \top 1 \)
3. \( 1 \top \Diamond \varphi \rightarrow \Box \Diamond \varphi \) \( \rightarrow \top 1 \)
4. \( 2 \top \Diamond \varphi \rightarrow \Box \Diamond \varphi \) \( \rightarrow \top 3 \)
5. \( 3 \top \varphi \rightarrow \Diamond \top 2 \)
6. \( 3 \top \varphi \rightarrow \Diamond \top 4 \)

\( \otimes \)
54.8 Completeness for K

To show that the method of tableaux is complete, we have to show that whenever there is no closed tableau to show $\Gamma \vdash \phi$, then $\Gamma \not\models \phi$, i.e., there is a countermodel. But “there is no closed tableau” means that every way we could try to construct one has to fail to close. The trick is to see that if every such way fails to close, then a specific, systematic and exhaustive way also fails to close. And this systematic and exhaustive way would close if a closed tableau exists. The single tableau will contain, among its open branches, all the information required to define a countermodel. The countermodel given by an open branch in this tableau will contain all the prefixes used on that branch as the worlds, and a propositional variable $p$ is true at $\sigma$ iff $\sigma \models Tp$ occurs on the branch.

Definition 54.17. A branch in a tableau is called complete if, whenever it contains a prefixed formula $\sigma S \phi$ to which a rule can be applied, it also contains

1. the prefixed formulas that are the corresponding conclusions of the rule, in the case of propositional stacking rules;
2. one of the corresponding conclusion formulas in the case of propositional branching rules;
3. at least one possible conclusion in the case of modal rules that require a new prefix;
4. the corresponding conclusion for every prefix occurring on the branch in the case of modal rules that require a used prefix.

For instance, a complete branch contains $\sigma T \psi$ and $\sigma T \chi$ whenever it contains $T \psi \land \chi$. If it contains $\sigma T \psi \lor \chi$ it contains at least one of $\sigma F \psi$ and $\sigma T \chi$. If it contains $\sigma F \Box$ it also contains $\sigma.n F \Box$ for at least one $n$. And whenever it contains $\sigma T \Box$ it also contains $\sigma.n T \Box$ for every $n$ such that $\sigma.n$ is used on the branch.

Proposition 54.18. Every finite $\Gamma$ has a tableau in which every branch is complete.

Proof. Consider an open branch in a tableau for $\Gamma$. There are finitely many prefixed formulas in the branch to which a rule could be applied. In some fixed order (say, top to bottom), for each of these prefixed formulas for which the conditions (1)–(4) do not already hold, apply the rules that can be applied to it to extend the branch. In some cases this will result in branching; apply the rule at the tip of each resulting branch for all remaining prefixed formulas. Since the number of prefixed formulas is finite, and the number of used prefixes on the branch is finite, this procedure eventually results in (possibly many) branches extending the original branch. Apply the procedure to each, and repeat. But by construction, every branch is closed. 

\[\Box\]
Theorem 54.19 (Completeness). If $\Gamma$ has no closed tableau, $\Gamma$ is satisfiable.

Proof. By the proposition, $\Gamma$ has a tableau in which every branch is complete. Since it has no closed tableau, it has a tableau in which at least one branch is open and complete. Let $\Delta$ be the set of prefixed formulas on the branch, and $P(\Delta)$ the set of prefixes occurring in it.

We define a model $M(\Delta) = (P(\Delta), R, V)$ where the worlds are the prefixes occurring in $\Delta$, the accessibility relation is given by:

$$R \sigma \sigma' \iff \sigma' = \sigma. n \quad \text{for some } n$$

and

$$V(p) = \{ \sigma : \sigma T p \in \Delta \}.$$ 

We show by induction on $\varphi$ that if $\sigma T \varphi \in \Delta$ then $M(\Delta), \sigma \vDash \varphi$, and if $\sigma F \varphi \in \Delta$ then $M(\Delta), \sigma \nvdash \varphi$.

1. $\varphi \equiv p$: If $\sigma T \varphi \in \Delta$ then $\sigma \in V(p)$ (by definition of $V$) and so $M(\Delta), \sigma \vDash \varphi$.

   If $\sigma F \varphi \in \Delta$ then $\sigma T \varphi \notin \Delta$, since the branch would otherwise be closed. So $\sigma \notin V(p)$ and thus $M(\Delta), \sigma \nvdash \varphi$.

2. $\varphi \equiv \neg \psi$: If $\sigma T \varphi \in \Delta$, then $\sigma T \psi \in \Delta$ since the branch is complete. By induction hypothesis, $M(\Delta), \sigma \nvdash \psi$ and thus $M(\Delta), \sigma \vDash \varphi$.

   If $\sigma F \varphi \in \Delta$, then $\sigma T \psi \in \Delta$ since the branch is complete. By induction hypothesis, $M(\Delta), \sigma \vDash \psi$ and thus $M(\Delta), \sigma \nvdash \varphi$.

3. $\varphi \equiv \psi \land \chi$: Exercise.

4. $\varphi \equiv \psi \lor \chi$: If $\sigma T \varphi \in \Delta$, then either $\sigma T \psi \in \Delta$ or $\sigma T \chi \in \Delta$ since the branch is complete. By induction hypothesis, either $M(\Delta), \sigma \vDash \psi$ or $M(\Delta), \sigma \vDash \chi$. Thus $M(\Delta), \sigma \vDash \varphi$.

   If $\sigma F \varphi \in \Delta$, then both $\sigma F \psi \in \Delta$ and $\sigma F \chi \in \Delta$ since the branch is complete. By induction hypothesis, both $M(\Delta), \sigma \nvdash \psi$ and $M(\Delta), \sigma \nvdash \chi$. Thus $M(\Delta), \sigma \nvdash \varphi$.

5. $\varphi \equiv \psi \rightarrow \chi$: Exercise.

6. $\varphi \equiv \Box \psi$: If $\sigma T \varphi \in \Delta$, then, since the branch is complete, $\sigma \cdot n T \psi \in \Delta$ for every $\sigma \cdot n$ used on the branch, i.e., for every $\sigma' \in P(\Delta)$ such that $R \sigma \sigma'$. By induction hypothesis, $M(\Delta), \sigma' \vDash \psi$ for every $\sigma'$ such that $R \sigma \sigma'$. Therefore, $M(\Delta), \sigma \vDash \varphi$.

   If $\sigma F \varphi \in \Delta$, then for some $\sigma \cdot n, \sigma \cdot n F \psi \in \Delta$ since the branch is complete. By induction hypothesis, $M(\Delta), \sigma \cdot n \nvdash \psi$. Since $R \sigma (\sigma \cdot n)$, there is a $\sigma'$ such that $M(\Delta), \sigma' \nvdash \psi$. Thus $M(\Delta), \sigma \nvdash \varphi$. 

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7. \( \varphi \equiv \lozenge \psi \): Exercise.

Since \( \Gamma \subseteq \Delta \), \( \mathcal{M} (\Delta) \models \Gamma \).

**Corollary 54.20.** If \( \Gamma \models \varphi \) then \( \Gamma \vdash \varphi \).

**Corollary 54.21.** If \( \varphi \) is true in all models, then \( \vdash \varphi \).

### 54.9 Countermodels from Tableaux

The proof of the completeness theorem doesn’t just show that if \( \models \varphi \) then \( \vdash \varphi \), it also gives us a method for constructing countermodels to \( \varphi \) if \( \nvdash \varphi \). In the case of \( \mathbf{K} \), this method constitutes a decision procedure. For suppose \( \nvdash \varphi \). Then the proof of Proposition 54.18 gives a method for constructing a complete tableau. The method in fact always terminates. The propositional rules for \( \mathbf{K} \) only add prefixed formulas of lower complexity, i.e., each propositional rule need only be applied once on a branch for any signed formula \( \sigma S \varphi \). New prefixes are only generated by the \( \Box F \) and \( \lozenge T \) rules, and also only have to be applied once (and produce a single new prefix). \( \Box T \) and \( \lozenge F \) have to be applied potentially multiple times, but only once per prefix, and only finitely many new prefixes are generated. So the construction either results in a closed branch or a complete branch after finitely many stages.

Once a tableau with an open complete branch is constructed, the proof of Theorem 54.19 gives us an explicit model that satisfies the original set of prefixed formulas. So not only is it the case that if \( \Gamma \models \varphi \), then a closed tableau exists and \( \Gamma \vdash \varphi \), if we look for the closed tableau in the right way and end up with a “complete” tableau, we’ll not only know that \( \Gamma \nvdash \varphi \) but actually be able to construct a countermodel.

**Example 54.22.** We know that \( \nvdash \Box (p \lor q) \rightarrow (\Box p \lor \Box q) \). The construction of a tableau begins with:

1. \( 1 \ F \Box (p \lor q) \rightarrow (\Box p \lor \Box q) \) \( \checkmark \) Assumption
2. \( 1 \ T \Box (p \lor q) \) \( \rightarrow F 1 \)
3. \( 1 \ F \Box p \lor \Box q \) \( \checkmark \) \( \rightarrow F 1 \)
4. \( 1 \ F \Box p \) \( \checkmark \) \( \lor F 3 \)
5. \( 1 \ F \Box q \) \( \checkmark \) \( \lor F 3 \)
6. \( 1.1 \ F \ p \) \( \checkmark \) \( \Box F 4 \)
7. \( 1.2 \ F \ q \) \( \checkmark \) \( \Box F 5 \)

The tableau is of course not finished yet. In the next step, we consider the only line without a checkmark: the prefixed formula \( 1 T \Box (p \lor q) \) on line 2. The construction of the closed tableau says to apply the \( \Box T \) rule for every prefix used on the branch, i.e., for both 1.1 and 1.2:
54.9. COUNTERMODELS FROM TABLEAUX

1. $1F \Box (p \lor q) \rightarrow (\Box p \lor \Box q) \checkmark$ Assumption
2. $1T \Box (p \lor q) \rightarrow F 1$
3. $1F \Box p \lor \Box q \checkmark \rightarrow F 1$
4. $1F \Box p \checkmark \lor F 3$
5. $1F \Box q \checkmark \lor F 3$
6. $1.1F p \checkmark \Box F 4$
7. $1.2F q \checkmark \Box F 5$
8. $1.1T p \lor q \checkmark \Box T 2$
9. $1.2T p \lor q \checkmark \Box T 2$

Now lines 2, 8, and 9 don’t have checkmarks. But no new prefix has been added, so we apply $\lor T$ to lines 8 and 9, on all resulting branches (as long as they don’t close):

1. $1F \Box (p \lor q) \rightarrow (\Box p \lor \Box q) \checkmark$ Assumption
2. $1T \Box (p \lor q) \rightarrow F 1$
3. $1F \Box p \lor \Box q \checkmark \rightarrow F 1$
4. $1F \Box p \checkmark \lor F 3$
5. $1F \Box q \checkmark \lor F 3$
6. $1.1F p \checkmark \Box F 4$
7. $1.2F q \checkmark \Box F 5$
8. $1.1T p \lor q \checkmark \Box T 2$
9. $1.2T p \lor q \checkmark \Box T 2$
10. $1.1T p \checkmark \lor 1.1T q \checkmark \lor F 3$
11. $\otimes 1.2T p \checkmark \lor 1.2T q \checkmark \lor F 3$

There is one remaining open branch, and it is complete. From it we define the model with worlds $W = \{1, 1.1, 1.2\}$ (the only prefixes appearing on the open branch), the accessibility relation $R = \{(1, 1.1), (1, 1.2)\}$, and the assignment $V(p) = \{1.2\}$ (because line 11 contains $1.2T p$) and $V(q) = \{1.1\}$ (because line 10 contains $1.1T q$). The model is pictured in Figure 54.1, and you can verify that it is a countermodel to $\Box (p \lor q) \rightarrow (\Box p \lor \Box q)$.

Problems

Problem 54.1. Find closed tableaux in $K$ for the following formulas:

1. $\Box \neg p \rightarrow \Box (p \rightarrow q)$
2. $(\Box p \lor \Box q) \rightarrow \Box (p \lor q)$
1. $\neg p$  
2. $q$  
3. $\neg p$  
4. $\neg q$  

Figure 54.1: A countermodel to $\Box(p \lor q) \rightarrow (\Box p \lor \Box q)$.

3. $\lozenge p \rightarrow \lozenge (p \lor q)$  
4. $\Box (p \land q) \rightarrow \Box p$

**Problem 54.2.** Complete the proof of Theorem 54.6.

**Problem 54.3.** Give closed tableaux that show the following:

1. KT5 $\vdash$ B;  
2. KT5 $\vdash$ 4;  
3. KDB4 $\vdash$ T;  
4. KB4 $\vdash$ 5;  
5. KB5 $\vdash$ 4;  
6. KT $\vdash$ D.

**Problem 54.4.** Complete the proof of Proposition 54.10

**Problem 54.5.** Complete the proof of Proposition 54.11

**Problem 54.6.** Complete the proof of Proposition 54.12

**Problem 54.7.** Complete the proof of Proposition 54.13

**Problem 54.8.** Complete the proof of Proposition 54.14

**Problem 54.9.** Complete the proof of Theorem 54.19.
Part XII

Intuitionistic Logic
CHAPTER 54. MODAL TABLEAUX

This is a brief introduction to intuitionistic logic produced by Zesen Qian and revised by RZ. It is not yet well integrated with the rest of the text and needs examples and motivations.
Chapter 55

Introduction

55.1 Constructive Reasoning

In contrast to extensions of classical logic by modal operators or second-order quantifiers, intuitionistic logic is “non-classical” in that it restricts classical logic. Classical logic is non-constructive in various ways. Intuitionistic logic is intended to capture a more “constructive” kind of reasoning characteristic of a kind of constructive mathematics. The following examples may serve to illustrate some of the underlying motivations.

Suppose someone claimed that they had determined a natural number $n$ with the property that if $n$ is even, the Riemann hypothesis is true, and if $n$ is odd, the Riemann hypothesis is false. Great news! Whether the Riemann hypothesis is true or not is one of the big open questions of mathematics, and they seem to have reduced the problem to one of calculation, that is, to the determination of whether a specific number is even or not.

What is the magic value of $n$? They describe it as follows: $n$ is the natural number that is equal to 2 if the Riemann hypothesis is true, and 3 otherwise.

Angrily, you demand your money back. From a classical point of view, the description above does in fact determine a unique value of $n$; but what you really want is a value of $n$ that is given explicitly.

To take another, perhaps less contrived example, consider the following question. We know that it is possible to raise an irrational number to a rational power, and get a rational result. For example, $\sqrt{2}^2 = 2$. What is less clear is whether or not it is possible to raise an irrational number to an irrational power, and get a rational result. The following theorem answers this in the affirmative:

**Theorem 55.1.** There are irrational numbers $a$ and $b$ such that $a^b$ is rational.
CHAPTER 55. INTRODUCTION

Proof. Consider $\sqrt{2}^{\sqrt{2}}$. If this is rational, we are done: we can let $a = b = \sqrt{2}$. Otherwise, it is irrational. Then we have

$$(\sqrt{2}^{\sqrt{2}})^{\sqrt{2}} = \sqrt{2}^{\sqrt{2} \cdot \sqrt{2}} = \sqrt{2}^2 = 2,$$

which is rational. So, in this case, let $a$ be $\sqrt{2}^{\sqrt{2}}$, and let $b$ be $\sqrt{2}$. □

Does this constitute a valid proof? Most mathematicians feel that it does. But again, there is something a little bit unsatisfying here: we have proved the existence of a pair of real numbers with a certain property, without being able to say which pair of numbers it is. It is possible to prove the same result, but in such a way that the pair $a, b$ is given in the proof: take $a = \sqrt[3]{3}$ and $b = \log_3 4$. Then

$$a^b = \sqrt[3]{3}^{\log_3 4} = 3^{1/2 \cdot \log_3 4} = (\sqrt{3}^{4})^{1/2} = 4^{1/2} = 2,$$

since $3^{\log_3 x} = x$.

Intuitionistic logic is designed to capture a kind of reasoning where moves like the one in the first proof are disallowed. Proving the existence of an $x$ satisfying $\varphi(x)$ means that you have to give a specific $x$, and a proof that it satisfies $\varphi$, like in the second proof. Proving that $\varphi$ or $\psi$ holds requires that you can prove one or the other.

Formally speaking, intuitionistic logic is what you get if you restrict a derivation system for classical logic in a certain way. From the mathematical point of view, these are just formal deductive systems, but, as already noted, they are intended to capture a kind of mathematical reasoning. One can take this to be the kind of reasoning that is justified on a certain philosophical view of mathematics (such as Brouwer’s intuitionism); one can take it to be a kind of mathematical reasoning which is more “concrete” and satisfying (along the lines of Bishop’s constructivism); and one can argue about whether or not the formal description captures the informal motivation. But whatever philosophical positions we may hold, we can study intuitionistic logic as a formally presented logic; and for whatever reasons, many mathematical logicians find it interesting to do so.

55.2 Syntax of Intuitionistic Logic

The syntax of intuitionistic logic is the same as that for propositional logic. In classical propositional logic it is possible to define connectives by others, e.g., one can define $\varphi \rightarrow \psi$ by $\neg \varphi \lor \psi$, or $\varphi \lor \psi$ by $\neg (\neg \varphi \land \neg \psi)$. Thus, presentations of classical logic often introduce some connectives as abbreviations for these definitions. This is not so in intuitionistic logic, with two exceptions: $\neg \varphi$ can be—and often is—defined as an abbreviation for $\varphi \rightarrow \bot$. Then, of course, $\bot$ must not itself be defined! Also, $\varphi \leftrightarrow \psi$ can be defined, as in classical logic, as $(\varphi \rightarrow \psi) \land (\psi \rightarrow \varphi)$. 

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55.3. THE BROUWER-HEYTING-KOLMOGOROV INTERPRETATION

Formulas of propositional intuitionistic logic are built up from propositional variables and the propositional constant $\perp$ using logical connectives. We have:

1. A denumerable set $A_0$ of propositional variables $p_0, p_1, \ldots$
2. The propositional constant for falsity $\perp$.
3. The logical connectives: $\land$ (conjunction), $\lor$ (disjunction), $\rightarrow$ (conditional)
4. Punctuation marks: $($, $)$, and the comma.

**Definition 55.2 (Formula).** The set $\text{Frm}(L_0)$ of formulas of propositional intuitionistic logic is defined inductively as follows:

1. $\perp$ is an atomic formula.
2. Every propositional variable $p_i$ is an atomic formula.
3. If $\varphi$ and $\psi$ are formulas, then $(\varphi \land \psi)$ is a formula.
4. If $\varphi$ and $\psi$ are formulas, then $(\varphi \lor \psi)$ is a formula.
5. If $\varphi$ and $\psi$ are formulas, then $(\varphi \rightarrow \psi)$ is a formula.
6. Nothing else is a formula.

In addition to the primitive connectives introduced above, we also use the following defined symbols: $\neg$ (negation) and $\leftrightarrow$ (biconditional). Formulas constructed using the defined operators are to be understood as follows:

1. $\neg\varphi$ abbreviates $\varphi \rightarrow \perp$.
2. $\varphi \leftrightarrow \psi$ abbreviates $(\varphi \rightarrow \psi) \land (\psi \rightarrow \varphi)$.

Although $\neg$ is officially treated as an abbreviation, we will sometimes give explicit rules and clauses in definitions for $\neg$ as if it were primitive. This is mostly so we can state practice problems.

55.3 The Brouwer-Heyting-Kolmogorov Interpretation

Proofs of validity of intuitionistic propositions using the BHK interpretation are confusing; they have to be explained better.
CHAPTER 55. INTRODUCTION

There is an informal constructive interpretation of the intuitionist connectives, usually known as the Brouwer-Heyting-Kolmogorov interpretation. It uses the notion of a “construction,” which you may think of as a constructive proof. (We don’t use “proof” in the BHK interpretation so as not to get confused with the notion of a derivation in a formal derivation system.) Based on this intuitive notion, the BHK interpretation explains the meanings of the intuitionistic connectives.

1. We assume that we know what constitutes a construction of an atomic statement.

2. A construction of \( \varphi_1 \land \varphi_2 \) is a pair \( (M_1, M_2) \) where \( M_1 \) is a construction of \( \varphi_1 \) and \( M_2 \) is a construction of \( \varphi_2 \).

3. A construction of \( \varphi_1 \lor \varphi_2 \) is a pair \( (s, M) \) where \( s \) is 1 and \( M \) is a construction of \( \varphi_1 \), or \( s \) is 2 and \( M \) is a construction of \( \varphi_2 \).

4. A construction of \( \varphi \to \psi \) is a function that converts a construction of \( \varphi \) into a construction of \( \psi \).

5. There is no construction for \( \bot \) (absurdity).

6. \( \neg \varphi \) is defined as synonym for \( \varphi \to \bot \). That is, a construction of \( \neg \varphi \) is a function converting a construction of \( \varphi \) into a construction of \( \bot \).

Example 55.3. Take \( \neg \bot \) for example. A construction of it is a function which, given any construction of \( \bot \) as input, provides a construction of \( \bot \) as output. Obviously, the identity function \( \text{Id} \) is such a construction: given a construction \( M \) of \( \bot \), \( \text{Id}(M) = M \) yields a construction of \( \bot \).

Generally speaking, \( \neg \varphi \) means “A construction of \( \varphi \) is impossible”.

Example 55.4. Let us prove \( \varphi \to \neg \neg \varphi \) for any proposition \( \varphi \), which is \( \varphi \to ((\varphi \to \bot) \to \bot) \). The construction should be a function \( f \) that, given a construction \( M \) of \( \varphi \), returns a construction \( f(M) \) of \( (\varphi \to \bot) \to \bot \). Here is how \( f \) constructs the construction of \( (\varphi \to \bot) \to \bot \): We have to define a function \( g \) which, when given a construction \( h \) of \( \varphi \to \bot \) as input, outputs a construction of \( \bot \). We can define \( g \) as follows: apply the input \( h \) to the construction \( M \) of \( \varphi \) (that we received earlier). Since the output \( h(M) \) of \( h \) is a construction of \( \bot \), \( f(M)(h) = h(M) \) is a construction of \( \bot \) if \( M \) is a construction of \( \varphi \).

Example 55.5. Let us give a construction for \( (\varphi \land \neg \varphi) \), i.e., \( (\varphi \land (\varphi \to \bot)) \to \bot \). This is a function \( f \) which, given as input a construction \( M \) of \( \varphi \land (\varphi \to \bot) \), yields a construction of \( \bot \). A construction of a conjunction \( \psi_1 \land \psi_2 \) is a pair \( (N_1, N_2) \) where \( N_1 \) is a construction of \( \psi_1 \) and \( N_2 \) is a construction of \( \psi_2 \). We
can define functions \( p_1 \) and \( p_2 \) which recover from a construction of \( \psi_1 \land \psi_2 \) the constructions of \( \psi_1 \) and \( \psi_2 \), respectively:
\[
\begin{align*}
  p_1((N_1, N_2)) &= N_1 \\
  p_2((N_1, N_2)) &= N_2
\end{align*}
\]

Here is what \( f \) does: First it applies \( p_1 \) to its input \( M \). That yields a construction of \( \varphi \). Then it applies \( p_2 \) to \( M \), yielding a construction of \( \varphi \to \bot \).

Example 55.6. Let us give a construction of \(((\varphi \land \psi) \to \chi) \to (\varphi \to (\psi \to \chi))\), i.e., a function \( f \) which turns a construction \( g \) of \((\varphi \land \psi) \to \chi\) into a construction of \((\varphi \to (\psi \to \chi))\). The construction \( g \) is itself a function (from constructions of \( \varphi \land \psi \) to constructions of \( \chi \)). And the output \( f(g) \) is a function \( h_g \) from constructions of \( \varphi \) to functions from constructions of \( \psi \) to constructions of \( \chi \).

Ok, this is confusing. We have to construct a certain function \( h_g \), which will be the output of \( f \) for input \( g \). The input of \( h_g \) is a construction \( M \) of \( \varphi \). The output of \( h_g(M) \) should be a function \( k_M \) from constructions \( N \) of \( \psi \) to constructions of \( \chi \). Let \( k_{g,M}(N) = g((M, N)) \). Remember that \( (M, N) \) is a construction of \( \varphi \land \psi \). So \( k_{g,M} \) is a construction of \( \varphi \to \chi \); it maps constructions \( N \) of \( \psi \) to constructions of \( \chi \). Now let \( h_g = k_{g,M} \). That’s a function that maps constructions \( M \) of \( \varphi \) to constructions \( k_{g,M} \) of \( \psi \to \chi \). Now let \( f(g) = h_g \). That’s a function that maps constructions \( g \) of \((\varphi \land \psi) \to \chi\) to constructions of \( \varphi \to (\psi \to \chi) \). Whew!

The statement \( \varphi \lor \neg \varphi \) is called the Law of Excluded Middle. We can prove it for some specific \( \varphi \) (e.g., \( \bot \lor \neg \bot \)), but not in general. This is because the intuitionistic disjunction requires a construction of one of the disjuncts, but there are statements which currently can neither be proved nor refuted (say, Goldbach’s conjecture). However, you can’t refute the law of excluded middle either: that is, \( \neg \neg (\varphi \lor \neg \varphi) \) holds.

Example 55.7. To prove \( \neg \neg (\varphi \lor \neg \varphi) \), we need a function \( f \) that transforms a construction of \( \neg (\varphi \lor \neg \varphi) \), i.e., of \( (\varphi \lor (\varphi \to \bot)) \to \bot \), into a construction of \( \bot \). In other words, we need a function \( f \) such that \( f(g) \) is a construction of \( \bot \) if \( g \) is a construction of \( \neg (\varphi \lor \neg \varphi) \).

Suppose \( g \) is a construction of \( \neg (\varphi \lor \neg \varphi) \), i.e., a function that transforms a construction of \( \varphi \lor \neg \varphi \) into a construction of \( \bot \). A construction of \( \varphi \lor \neg \varphi \) is a pair \((s, M)\) where either \( s = 1 \) and \( M \) is a construction of \( \varphi \), or \( s = 2 \) and \( M \) is a construction of \( \neg \varphi \). Let \( h_1 \) be the function mapping a construction \( M_1 \) of \( \varphi \) to a construction of \( \varphi \lor \neg \varphi \): it maps \( M_1 \) to \((1, M_2)\). And let \( h_2 \) be the function
mapping a construction $M_2$ of $\neg \varphi$ to a construction of $\varphi \lor \neg \varphi$: it maps $M_2$ to $(2, M_2)$.

Let $k = g \circ h_1$: it is a function which, if given a construction of $\varphi$, returns a construction of $\bot$, i.e., it is a construction of $\varphi \rightarrow \bot$ or $\neg \varphi$. Now let $l = g \circ h_2$.

It is a function which, given a construction of $\neg \varphi$, provides a construction of $\bot$. Since $k$ is a construction of $\neg \varphi$, $l(k)$ is a construction of $\bot$.

Together, what we’ve done is describe how we can turn a construction $g$ of $\neg(\varphi \lor \neg \varphi)$ into a construction of $\bot$, i.e., the function $f$ mapping a construction $g$ of $\neg(\varphi \lor \neg \varphi)$ to the construction $l(k)$ of $\bot$ is a construction of $\neg \neg(\varphi \lor \neg \varphi)$.

As you can see, using the BHK interpretation to show the intuitionistic validity of formulas quickly becomes cumbersome and confusing. Luckily, there are better derivation systems for intuitionistic logic, and more precise semantic interpretations.

55.4 Natural Deduction

Natural deduction without the $\bot_C$ rules is a standard derivation system for intuitionistic logic. We repeat the rules here and indicate the motivation using the BHK interpretation. In each case, we can think of a rule which allows us to conclude that if the premises have constructions, so does the conclusion.

Since natural deduction derivations have undischarged assumptions, we should consider such a derivation, say, of $\varphi$ from undischarged assumptions $\Gamma$, as a function that turns constructions of all $\psi \in \Gamma$ into a construction of $\varphi$. If there is a derivation of $\varphi$ from no undischarged assumptions, then there is a construction of $\varphi$ in the sense of the BHK interpretation. For the purpose of the discussion, however, we’ll suppress the $\Gamma$ when not needed.

An assumption $\varphi$ by itself is a derivation of $\varphi$ from the undischarged assumption $\varphi$. This agrees with the BHK-interpretation: the identity function on constructions turns any construction of $\varphi$ into a construction of $\varphi$.

**Conjunction**

![Conjunction Rules]

Suppose we have constructions $N_1, N_2$ of $\varphi_1$ and $\varphi_2$, respectively. Then we also have a construction $\varphi_1 \land \varphi_2$, namely the pair $(N_1, N_2)$. 

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A construction of $\varphi_1 \land \varphi_1$ on the BHK interpretation is a pair $\langle N_1, N_2 \rangle$. So assume we have such a pair. Then we also have a construction of each conjunct: $N_1$ is a construction of $\varphi_1$ and $N_2$ is a construction of $\varphi_2$.

**Conditional**

\[
\frac{[\varphi_i]}{\varphi} \quad \varphi \rightarrow \psi \quad \frac{\varphi}{\varphi \rightarrow \psi} \rightarrow \text{Intro}
\]

If we have a derivation of $\psi$ from undischarged assumption $\varphi$, then there is a function $f$ that turns constructions of $\varphi$ into constructions of $\psi$. That same function is a construction of $\varphi \rightarrow \psi$. So, if the premise of $\rightarrow \text{Intro}$ has a construction conditional on a construction of $\varphi$, the conclusion $\varphi \rightarrow \psi$ has a construction.

On the other hand, suppose there are constructions $N$ of $\varphi$ and $f$ of $\varphi \rightarrow \psi$. A construction of $\varphi \rightarrow \psi$ is a function that turns constructions of $\varphi$ into constructions of $\psi$. So, $f(N)$ is a construction of $\psi$, i.e., the conclusion of $\rightarrow \text{Elim}$ has a construction.

**Disjunction**

\[
\frac{\varphi}{\varphi \lor \psi} \quad \frac{[\varphi]^n}{\varphi \lor \psi} \quad \frac{[\psi]^n}{\psi \lor \chi} \quad \frac{\chi}{\varphi \lor \psi \lor \chi} \lor \text{Intro}
\]

If we have a construction $N_i$ of $\varphi_i$, we can turn it into a construction $\langle i, N_i \rangle$ of $\varphi_1 \lor \varphi_2$. On the other hand, suppose we have a construction of $\varphi_1 \lor \varphi_2$, i.e., a pair $\langle i, N_i \rangle$ where $N_i$ is a construction of $\varphi_i$, and also functions $f_1, f_2$, which turn constructions of $\varphi_1, \varphi_2$, respectively, into constructions of $\chi$. Then $f_i(N_i)$ is a construction of $\chi$, the conclusion of $\lor \text{Elim}$.
Absurdity

\[
\frac{\bot}{\phi} \quad \bot_{I}
\]

If we have a derivation of \( \bot \) from undischarged assumptions \( \psi_1, \ldots, \psi_n \), then there is a function \( f(M_1, \ldots, M_n) \) that turns constructions of \( \psi_1, \ldots, \psi_n \) into a construction of \( \bot \). Since \( \bot \) has no construction, there cannot be any constructions of all of \( \psi_1, \ldots, \psi_n \) either. Hence, \( f \) also has the property that if \( M_1, \ldots, M_n \) are constructions of \( \psi_1, \ldots, \psi_n \), respectively, then \( f(M_1, \ldots, M_n) \) is a construction of \( \phi \).

Rules for \( \neg \)

Since \( \neg \phi \) is defined as \( \phi \to \bot \), we strictly speaking do not need rules for \( \neg \). But if we did, this is what they’d look like:

\[
\begin{array}{c}
[\phi]^n \\
\vdots \\
\vdots \\
\vdots \\
\hline
\frac{n}{\neg \phi} \quad \neg_{\text{Intro}} \\
\end{array}
\quad
\begin{array}{c}
\frac{\neg \phi}{\bot} \quad \phi \quad \neg_{\text{Elim}} \\
\end{array}
\]

Examples of Derivations

1. \( \vdash \phi \to (\neg \phi \to \bot) \), i.e., \( \vdash \phi \to ((\phi \to \bot) \to \bot) \)

\[
\begin{array}{c}
[\phi]^2 \\
\vdots \\
\vdots \\
\vdots \\
\hline
\frac{1}{\bot} \quad \frac{\phi \to \bot}{\bot} \quad \neg_{\text{Intro}} \\
\frac{2}{\phi \to (\phi \to \bot) \to \bot} \quad \neg_{\text{Intro}} \\
\end{array}
\]

2. \( \vdash ((\phi \land \psi) \to \chi) \to (\phi \to (\psi \to \chi)) \)

\[
\begin{array}{c}
[\phi \land \psi]^3 \\
\vdots \\
\vdots \\
\vdots \\
\hline
\frac{1}{\chi} \quad \frac{\psi \to \chi}{\chi} \quad \neg_{\text{Intro}} \\
\frac{2}{\phi \to (\psi \to \chi)} \quad \neg_{\text{Intro}} \\
\frac{3}{((\phi \land \psi) \to \chi) \to (\phi \to (\psi \to \chi))} \quad \neg_{\text{Intro}} \\
\end{array}
\]

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3. $\vdash \neg (\varphi \land \neg \varphi)$, i.e., $\vdash (\varphi \land (\varphi \rightarrow \bot)) \rightarrow \bot$

\[
\frac{[\varphi \land (\varphi \rightarrow \bot)]^1}{\varphi \rightarrow \bot} \quad \land \text{Elim} \quad \frac{[\varphi \land (\varphi \rightarrow \bot)]^1}{\varphi \rightarrow \bot} \quad \land \text{Elim} \\
\frac{1}{(\varphi \land (\varphi \rightarrow \bot)) \rightarrow \bot} \quad \rightarrow \text{Intro}
\]

4. $\vdash \neg(\varphi \lor \neg \varphi)$, i.e., $\vdash ((\varphi \lor (\varphi \rightarrow \bot)) \rightarrow \bot) \rightarrow \bot$

\[
\frac{[(\varphi \lor (\varphi \rightarrow \bot)) \rightarrow \bot]^2}{\varphi \lor (\varphi \rightarrow \bot)} \quad \lor \text{Intro} \quad \frac{[\varphi]^1}{\varphi \lor (\varphi \rightarrow \bot)} \quad \lor \text{Intro} \\
\frac{1}{\varphi \rightarrow \bot} \quad \rightarrow \text{Intro} \quad \frac{[(\varphi \lor (\varphi \rightarrow \bot)) \rightarrow \bot]^2}{\varphi \lor (\varphi \rightarrow \bot)} \quad \lor \text{Intro} \quad \frac{\varphi \lor (\varphi \rightarrow \bot)}{\varphi \lor (\varphi \rightarrow \bot)} \quad \lor \text{Intro} \\
\frac{2}{((\varphi \lor (\varphi \rightarrow \bot)) \rightarrow \bot) \rightarrow \bot} \quad \rightarrow \text{Intro}
\]

**Proposition 55.8.** If $\Gamma \vdash \varphi$ in intuitionistic logic, $\Gamma \vdash \varphi$ in classical logic. In particular, if $\varphi$ is an intuitionistic theorem, it is also a classical theorem.

**Proof.** Every natural deduction rule is also a rule in classical natural deduction, so every derivation in intuitionistic logic is also a derivation in classical logic. \qed

### 55.5 Axiomatic Derivations

Axiomatic derivations for intuitionistic propositional logic are the conceptually simplest, and historically first, derivation systems. They work just as in classical propositional logic.

**Definition 55.9 (Derivability).** If $\Gamma$ is a set of formulas of $\mathcal{L}$ then a derivation from $\Gamma$ is a finite sequence $\varphi_1, \ldots, \varphi_n$ of formulas where for each $i \leq n$ one of the following holds:

1. $\varphi_i \in \Gamma$; or
2. $\varphi_i$ is an axiom; or
3. $\varphi_i$ follows from some $\varphi_j$ and $\varphi_k$ with $j < i$ and $k < i$ by modus ponens, i.e., $\varphi_k \equiv \varphi_j \rightarrow \varphi_i$. 
CHAPTER 55. INTRODUCTION

Definition 55.10 (Axioms). The set of $\text{Ax}_0$ of axioms for the intuitionistic propositional logic are all formulas of the following forms:

\begin{align*}
\varphi \land \psi & \rightarrow \varphi \quad (55.1) \\
\varphi \land \psi & \rightarrow \psi \quad (55.2) \\
\varphi & \rightarrow (\psi \rightarrow (\varphi \land \psi)) \\
\varphi & \rightarrow (\varphi \lor \psi) \quad (55.4) \\
\varphi & \rightarrow (\psi \lor \varphi) \quad (55.5) \\
(\varphi & \rightarrow \chi) \rightarrow ((\psi \rightarrow \chi) \rightarrow ((\varphi \lor \psi) \rightarrow \chi)) \quad (55.6) \\
\varphi & \rightarrow (\psi \rightarrow \varphi) \quad (55.7) \\
(\varphi & \rightarrow (\psi \rightarrow \chi)) \rightarrow ((\varphi \rightarrow \psi) \rightarrow (\varphi \rightarrow \chi)) \quad (55.8) \\
\bot & \rightarrow \varphi \quad (55.9)
\end{align*}

Definition 55.11 (Derivability). A formula $\varphi$ is derivable from $\Gamma$, written $\Gamma \vdash \varphi$, if there is a derivation from $\Gamma$ ending in $\varphi$.

Definition 55.12 (Theorems). A formula $\varphi$ is a theorem if there is a derivation of $\varphi$ from the empty set. We write $\vdash \varphi$ if $\varphi$ is a theorem and $\nvdash \varphi$ if it is not.

Proposition 55.13. If $\Gamma \vdash \varphi$ in intuitionistic logic, $\Gamma \vdash \varphi$ in classical logic. In particular, if $\varphi$ is an intuitionistic theorem, it is also a classical theorem.

Proof. Every intuitionistic axiom is also a classical axiom, so every derivation in intuitionistic logic is also a derivation in classical logic. \qed

Problems

Problem 55.1. Give derivations in intuitionistic logic of the following.

1. $(\neg \varphi \lor \psi) \rightarrow (\varphi \rightarrow \psi)$
2. $\neg\neg\neg\neg \varphi \rightarrow \neg \varphi$
3. $\neg\neg(\varphi \land \psi) \leftrightarrow (\neg\neg\varphi \land \neg\neg\psi)$
4. $\neg(\varphi \lor \psi) \leftrightarrow (\neg\varphi \land \neg\psi)$
5. $(\neg \varphi \lor \neg \psi) \rightarrow \neg (\varphi \land \psi)$
6. $\neg\neg(\varphi \land \psi) \rightarrow (\neg\neg\varphi \lor \neg\neg\psi)$
Chapter 56

Semantics

This chapter collects definitions for semantics for intuitionistic logic. So far only Kripke and topological semantics are covered. There are no examples yet, either of how models make formulas true or of proofs that formulas are valid.

56.1 Introduction

No logic is satisfactorily described without a semantics, and intuitionistic logic is no exception. Whereas for classical logic, the semantics based on valuations is canonical, there are several competing semantics for intuitionistic logic. None of them are completely satisfactory in the sense that they give an intuitionistically acceptable account of the meanings of the connectives.

The semantics based on relational models, similar to the semantics for modal logics, is perhaps the most popular one. In this semantics, propositional variables are assigned to worlds, and these worlds are related by an accessibility relation. That relation is always a partial order, i.e., it is reflexive, antisymmetric, and transitive.

Intuitively, you might think of these worlds as states of knowledge or “evidentiary situations.” A state \( w' \) is accessible from \( w \) iff, for all we know, \( w' \) is a possible (future) state of knowledge, i.e., one that is compatible with what’s known at \( w \). Once a proposition is known, it can’t become un-known, i.e., whenever \( \varphi \) is known at \( w \) and \( Rww' \), \( \varphi \) is known at \( w' \) as well. So “knowledge” is monotonic with respect to the accessibility relation.

If we define “\( \varphi \) is known” as in epistemic logic as “true in all epistemic alternatives,” then \( \varphi \land \psi \) is known at \( w \) if in all epistemic alternatives, both \( \varphi \) and \( \psi \) are known. But since knowledge is monotonic and \( R \) is reflexive, that means that \( \varphi \land \psi \) is known at \( w \) iff \( \varphi \) and \( \psi \) are known at \( w \). For the same
reason, $\phi \lor \psi$ is known at $w$ iff at least one of them is known. So for $\land$ and $\lor$, the truth conditions of the connectives coincide with those in classical logic.

The truth conditions for the conditional, however, differ from classical logic. $\phi \rightarrow \psi$ is known at $w$ at no $w'$ with $Rww'$, $\phi$ is known without $\psi$ also being known. This is not the same as the condition that $\phi$ is unknown or $\psi$ is known at $w$. For if we know neither $\phi$ nor $\psi$ at $w$, there might be a future epistemic state $w'$ such that at $w'$, $\phi$ is known without also coming to know $\psi$.

We know $\neg \phi$ only if there is no possible future epistemic state in which we know $\phi$. Here the idea is that if $\phi$ were knowable, then in some possible future epistemic state $\phi$ becomes known. Since we can't know $\bot$, in that future epistemic state, we would know $\phi$ but not know $\bot$.

On this interpretation the principle of excluded middle fails. For there are some $\phi$ which we don’t yet know, but which we might come to know. For such an $\phi$, both $\phi$ and $\neg \phi$ are unknown, so $\phi \lor \neg \phi$ is not known. But we do know, e.g., that $\neg (\phi \land \neg \phi)$. For no future state in which we know both $\phi$ and $\neg \phi$ is possible, and we know this independently of whether or not we know $\phi$ or $\neg \phi$.

Relational models are not the only available semantics for intuitionistic logic. The topological semantics is another: here propositions are interpreted as open sets in a topological space, and the connectives are interpreted as operations on these sets (e.g., $\land$ corresponds to intersection).

### 56.2 Relational models

In order to give a precise semantics for intuitionistic propositional logic, we have to give a definition of what counts as a model relative to which we can evaluate formulas. On the basis of such a definition it is then also possible to define semantics notions such as validity and entailment. One such semantics is given by relational models.

**Definition 56.1.** A relational model for intuitionistic propositional logic is a triple $\mathfrak{M} = \langle W, R, V \rangle$, where

1. $W$ is a non-empty set,
2. $R$ is a partial order (i.e., a reflexive, antisymmetric, and transitive binary relation) on $W$, and
3. $V$ is a function assigning to each propositional variable $p$ a subset of $W$, such that
4. $V$ is monotone with respect to $R$, i.e., if $w \in V(p)$ and $Rww'$, then $w' \in V(p)$.
Definition 56.2. We define the notion of \( \varphi \) being true at \( w \) in \( M \), \( M, w \models \varphi \), inductively as follows:

1. \( \varphi \equiv p \): \( M, w \models \varphi \) iff \( w \in V(p) \).
2. \( \varphi \equiv \bot \): not \( M, w \models \varphi \).
3. \( \varphi \equiv \neg \psi \): \( M, w \models \varphi \) iff for no \( w' \) such that \( Rww' \), \( M, w' \models \psi \).
4. \( \varphi \equiv \psi \land \chi \): \( M, w \models \varphi \) iff \( M, w \models \psi \) and \( M, w \models \chi \).
5. \( \varphi \equiv \psi \lor \chi \): \( M, w \models \varphi \) iff for every \( w' \) such that \( Rww' \), not \( M, w' \models \psi \) or \( M, w' \models \chi \) (or both).
6. \( \varphi \equiv \psi \rightarrow \chi \): \( M, w \models \varphi \) iff for every \( w' \) such that \( Rww' \), not \( M, w' \models \psi \) or \( M, w' \models \chi \) (or both).

We write \( M, w \not\models \varphi \) if not \( M, w \models \varphi \). If \( \Gamma \) is a set of formulas, \( M, w \models \Gamma \) means \( M, w \models \psi \) for all \( \psi \in \Gamma \).

Proposition 56.3. Truth at worlds is monotonic with respect to \( R \), i.e., if \( M, w \models \Gamma \) and \( \Gamma \models \varphi \) and \( Rww' \), then \( M, w' \models \varphi \).

Proof. Exercise. \( \square \)

56.3 Semantic Notions

Definition 56.4. We say \( \varphi \) is true in the model \( M = \langle W, R, V \rangle \), \( M \models \varphi \), iff \( M, w \models \varphi \) for all \( w \in W \). \( \varphi \) is valid, \( \models \varphi \), iff it is true in all models. We say a set of formulas \( \Gamma \) entails \( \varphi \), \( \Gamma \models \varphi \), iff for every model \( M \) and every \( w \) such that \( M, w \models \Gamma \), \( M, w \models \varphi \).

Proposition 56.5. 1. If \( M, w \models \Gamma \) and \( \Gamma \models \varphi \), then \( M, w \models \varphi \).

2. If \( M \models \Gamma \) and \( \Gamma \models \varphi \), then \( M \models \varphi \).

Proof. 1. Suppose \( M \models \Gamma \). Since \( \Gamma \models \varphi \), we know that if \( M, w \models \Gamma \), then \( M, w \models \varphi \). Since \( M, u \models \Gamma \) for all every \( u \in W \), \( M, w \models \Gamma \). Hence \( M, w \models \varphi \).

2. Follows immediately from (1). \( \square \)

Definition 56.6. Suppose \( M \) is a relational model and \( w \in W \). The restriction \( M_w = \langle W_w, R_w, V_w \rangle \) of \( M \) to \( w \) is given by:

\[
\begin{align*}
W_w &= \{ u \in W : Rwu \}, \\
R_w &= R \cap (W_w)^2, \text{ and} \\
V_w(p) &= V(p) \cap W_w.
\end{align*}
\]
Proposition 56.7. \( M, w \models \varphi \) iff \( M_w \models \varphi \).

Proposition 56.8. Suppose for every model \( M \) such that \( M \models \Gamma \), \( M \models \varphi \). Then \( \Gamma \models \varphi \).

Proof. Suppose that \( M, w \models \Gamma \). By the Proposition 56.7 applied to every \( \psi \in \Gamma \), we have \( M_w \models \Gamma \). By the assumption, we have \( M_w \models \varphi \). By Proposition 56.7 again, we get \( M, w \models \varphi \).

56.4 Topological Semantics

Another way to provide a semantics for intuitionistic logic is using the mathematical concept of a topology.

Definition 56.9. Let \( X \) be a set. A topology on \( X \) is a set \( \mathcal{O} \subseteq \mathcal{P}(X) \) that satisfies the properties below. The elements of \( \mathcal{O} \) are called the open sets of the topology. The set \( X \) together with \( \mathcal{O} \) is called a topological space.

1. The empty set and the entire space are open: \( \emptyset, X \in \mathcal{O} \).
2. Open sets are closed under finite intersections: if \( U, V \in \mathcal{O} \) then \( U \cap V \in \mathcal{O} \).
3. Open sets are closed under arbitrary unions: if \( U_i \in \mathcal{O} \) for all \( i \in I \), then \( \bigcup \{ U_i : i \in I \} \in \mathcal{O} \).

We may write \( X \) for a topology if the collection of open sets can be inferred from the context; note that, still, only after \( X \) is endowed with open sets can it be called a topology.

Definition 56.10. A topological model of intuitionist propositional logic is a triple \( \mathcal{X} = (X, \mathcal{O}, V) \) where \( \mathcal{O} \) is a topology on \( X \) and \( V \) is a function assigning an open set in \( \mathcal{O} \) to each propositional variable.

Given a topological model \( \mathcal{X} \), we can define \( [\varphi]_\mathcal{X} \) inductively as follows:

1. \( [\bot]_\mathcal{X} = \emptyset \)
2. \( [p]_\mathcal{X} = V(p) \)
3. \( [\varphi \land \psi]_\mathcal{X} = [\varphi]_\mathcal{X} \cap [\psi]_\mathcal{X} \)
4. \( [\varphi \lor \psi]_\mathcal{X} = [\varphi]_\mathcal{X} \cup [\psi]_\mathcal{X} \)
5. \( [\varphi \rightarrow \psi]_\mathcal{X} = \text{Int}(\{X \setminus [\varphi]_\mathcal{X}\} \cup [\psi]_\mathcal{X}) \)

Here, \( \text{Int}(V) \) is the function that maps a set \( V \subseteq X \) to its interior, that is, the union of all open sets it contains. In other words,

\[ \text{Int}(V) = \bigcup\{U : U \subseteq V \text{ and } U \in \mathcal{O}\}. \]
56.4. TOPOLOGICAL SEMANTICS

Note that the interior of any set is always open, since it is a union of open sets. Thus, \([\varphi)_X\) is always an open set.

Although topological semantics is highly abstract, there are ways to think about it that might motivate it. Suppose that the elements, or “points,” of \(X\) are points at which statements can be evaluated. The set of all points where \(\varphi\) is true is the proposition expressed by \(\varphi\). Not every set of points is a potential proposition; only the elements of \(O\) are. \(\varphi \models \psi\) iff \(\psi\) is true at every point at which \(\varphi\) is true, i.e., \([\varphi)_X \subseteq [\psi)_X\), for all \(X\). The absurd statement \(\bot\) is never true, so \([\bot)_X = \emptyset\). How must the propositions expressed by \(\psi \land \chi\), \(\psi \lor \chi\), and \(\psi \rightarrow \chi\) be related to those expressed by \(\psi\) and \(\chi\) for the intuitionistically valid laws to hold, i.e., so that \(\varphi \vdash \psi\) iff \([\varphi)_X \subseteq [\psi)_X\). \(\bot \vdash \varphi\) for any \(\varphi\), and only \(\emptyset \subseteq U\) for all \(U\). Since \(\psi \land \chi \vdash \psi\), \([\psi \land \chi)_X \subseteq [\psi)_X\), and similarly \([\psi \land \chi)_X \subseteq [\chi)_X\). The largest set satisfying \(W \subseteq U\) and \(W \subseteq V\) is \(U \cap V\). Conversely, \(\psi \vdash \psi \lor \chi\) and \(\chi \vdash \psi \lor \chi\), and so \([\psi)_X \subseteq [\psi \lor \chi)_X\) and \([\chi)_X \subseteq [\psi \lor \chi)_X\). The smallest set \(W\) such that \(U \subseteq W\) and \(V \subseteq W\) is \(U \cup V\). The definition for \(\rightarrow\) is tricky: \(\varphi \rightarrow \psi\) expresses the weakest proposition that, combined with \(\varphi\), entails \(\psi\). That \(\varphi \rightarrow \psi\) combined with \(\varphi\) entails \(\psi\) is clear from \((\varphi \rightarrow \psi) \land \varphi \vdash \psi\). So \([\varphi \rightarrow \psi)_X\) should be the greatest open set such that \([\varphi \rightarrow \psi)_X \cap [\varphi)_X \subseteq [\psi)_X\), leading to our definition.

Problems

Problem 56.1. Show that according to Definition 56.2, \(M, w \models \neg \varphi\) iff \(M, w \models \varphi \rightarrow \bot\).

Problem 56.2. Prove Proposition 56.3.

Problem 56.3. Prove Proposition 56.7.
Chapter 57

Soundness and Completeness

This chapter collects soundness and completeness results for propositional intuitionistic logic. It needs an introduction. The completeness proof makes use of facts about provability that should be stated and proved explicitly somewhere.

57.1 Soundness of Axiomatic Derivations

The soundness proof relies on the fact that all axioms are intuitionistically valid; this still needs to be proved, e.g., in the Semantics chapter.

Theorem 57.1 (Soundness). If \( \Gamma \vdash \phi \), then \( \Gamma \models \phi \).

Proof. We prove that if \( \Gamma \vdash \phi \), then \( \Gamma \models \phi \). The proof is by induction on the number \( n \) of formulas in the derivation of \( \phi \) from \( \Gamma \). We show that if \( \phi_1, \ldots, \phi_n = \phi \) is a derivation from \( \Gamma \), then \( \Gamma \models \phi_n \). Note that if \( \phi_1, \ldots, \phi_n \) is a derivation, so is \( \phi_1, \ldots, \phi_k \) for any \( k < n \).

There are no derivations of length 0, so for \( n = 0 \) the claim holds vacuously. So the claim holds for all derivations of length < \( n \). We distinguish cases according to the justification of \( \phi_n \).

1. \( \phi_n \) is an axiom. All axioms are valid, so \( \Gamma \models \phi_n \) for any \( \Gamma \).

2. \( \phi_n \in \Gamma \). Then for any \( M \) and \( w \), if \( M, w \models \Gamma \), obviously \( M \models \Gamma \phi_n[w], \) i.e., \( \Gamma \models \phi \).

3. \( \phi_n \) follows by MP from \( \phi_i \) and \( \phi_i \equiv \phi_i \to \phi_n \). \( \phi_1, \ldots, \phi_i \) and \( \phi_1, \ldots, \phi_j \) are derivations from \( \Gamma \), so by inductive hypothesis, \( \Gamma \models \phi_i \) and \( \Gamma \models \phi_i \to \phi_n \).
57.2. **Soundness of Natural Deduction**

Suppose \( M, w \models \Gamma \). Since \( M, w \models \Gamma \) and \( \Gamma \models \varphi_i \to \varphi_n \), \( M, w \models \varphi_i \to \varphi_n \).

By definition, this means that for all \( w' \) such that \( Rww' \), if \( M, w' \models \varphi_i \) then \( M, w' \models \varphi_n \). Since \( R \) is reflexive, \( w \) is among the \( w' \) such that \( Rww' \), i.e., we have that if \( M, w \models \varphi_i \) then \( M, w \models \varphi_n \). So, \( M, w \models \varphi_n \), as we wanted to show.

\[ \square \]

**Theorem 57.2 (Soundness).** If \( \Gamma \models \varphi \), then \( \Gamma \models \varphi \).

**Proof.** We prove that if \( \Gamma \models \varphi \), then \( \Gamma \models \varphi \). The proof is by induction on the derivation of \( \varphi \) from \( \Gamma \).

1. If the derivation consists of just the assumption \( \varphi \), we have \( \varphi \models \varphi \), and want to show that \( \varphi \models \varphi \). Suppose that \( M, w \models \varphi \). Then trivially \( M, w \models \varphi \).

2. The derivation ends in \( \land \text{Intro} \): Exercise.

3. The derivation ends in \( \land \text{Elim} \): Exercise.

4. The derivation ends in \( \lor \text{Intro} \): Suppose the premise is \( \psi \), and the undischarged assumptions of the derivation ending in \( \psi \) are \( \Gamma \). Then we have \( \Gamma \models \psi \) and by inductive hypothesis, \( \Gamma \models \psi \). We have to show that \( \Gamma \models \psi \lor \chi \). Suppose \( M, w \models \Gamma \). Since \( \Gamma \models \psi \), \( M, w \models \psi \). But then also \( M, w \models \psi \lor \chi \). Similarly, if the premise is \( \chi \), we have that \( \Gamma \models \chi \).

5. The derivation ends in \( \lor \text{Elim} \): The derivations ending in the premises are of \( \psi \lor \chi \) from undischarged assumptions \( \Gamma \), of \( \theta \) from undischarged assumptions \( \Delta_1 \cup \{ \psi \} \), and of \( \theta \) from undischarged assumptions \( \Delta_2 \cup \{ \chi \} \). So we have \( \Gamma \models \psi \lor \chi \), \( \Delta_1 \cup \{ \psi \} \models \theta \), and \( \Delta_2 \cup \{ \chi \} \models \theta \). By induction hypothesis, \( \Gamma \models \psi \lor \chi \), \( \Delta_1 \cup \{ \psi \} \models \theta \), and \( \Delta_2 \cup \{ \chi \} \models \theta \). We have to prove that \( \Gamma \cup \Delta_1 \cup \Delta_2 \models \theta \).

Suppose \( M, w \models \Gamma \cup \Delta_1 \cup \Delta_2 \). Then \( M, w \models \Gamma \) and since \( \Gamma \models \psi \lor \chi \), \( M, w \models \psi \lor \chi \). By definition of \( M \models \), either \( M, w \models \psi \) or \( M, w \models \chi \). So we distinguish cases: (a) \( M \models \psi \). Then \( M, w \models \Delta_1 \cup \{ \psi \} \). Since \( \Delta_1 \cup \psi \models \theta \), we have \( M, w \models \theta \). (b) \( M, w \models \chi \). Then \( M, w \models \Delta_2 \cup \{ \chi \} \). Since \( \Delta_2 \cup \chi \models \theta \), we have \( M, w \models \theta \). So in either case, \( M, w \models \theta \), as we wanted to show.
6. The derivation ends with →Intro concluding \( \psi \to \chi \). Then the premise is \( \chi \), and the derivation ending in the premise has undischarged assumptions \( \Gamma \cup \{ \psi \} \). So we have that \( \Gamma \cup \{ \psi \} \vdash \chi \), and by induction hypothesis that \( \Gamma \cup \{ \psi \} \vDash \chi \). We have to show that \( \Gamma \vdash \psi \to \chi \).

Suppose \( \mathcal{M}, w \vDash \Gamma \). We want to show that for all \( w' \) such that \( Rww' \), if \( \mathcal{M}, w' \vDash \psi \), then \( \mathcal{M}, w' \vDash \chi \). So assume that \( Rww' \) and \( \mathcal{M}, w' \vDash \psi \). By Proposition 56.3, \( \mathcal{M}, w' \vDash \Gamma \). Since \( \Gamma \cup \{ \psi \} \vDash \chi \), \( \mathcal{M}, w' \vDash \chi \), which is what we wanted to show.

7. The derivation ends in →Elim and conclusion \( \chi \). The premises are \( \psi \to \chi \) and \( \psi \), with derivations from undischarged assumptions \( \Gamma \), \( \Delta \). So we have \( \Gamma \vdash \psi \to \chi \) and \( \Delta \vdash \psi \). By inductive hypothesis, \( \Gamma \vDash \psi \to \chi \) and \( \Delta \vDash \psi \). We have to show that \( \Gamma \cup \Delta \vDash \chi \).

Suppose \( \mathcal{M}, w \vDash \Gamma \cup \Delta \). Since \( \mathcal{M}, w \vDash \Gamma \) and \( \Gamma \vdash \psi \to \chi \), \( \mathcal{M}, w \vDash \psi \to \chi \). By definition, this means that for all \( w' \) such that \( Rww' \), if \( \mathcal{M}, w' \vDash \psi \) then \( \mathcal{M}, w' \vDash \chi \). Since \( R \) is reflexive, \( w \) is among the \( w' \) such that \( Rww' \), i.e., we have that if \( \mathcal{M}, w \vDash \psi \) then \( \mathcal{M}, w \vDash \chi \). Since \( \mathcal{M}, w \vdash \Delta \) and \( \Delta \vdash \psi \), \( \mathcal{M}, w \vDash \psi \). So, \( \mathcal{M}, w \vDash \chi \), as we wanted to show.

8. The derivation ends in \( \bot \), concluding \( \phi \). The premise is \( \bot \) and the undischarged assumptions of the derivation of the premise are \( \Gamma \). Then \( \Gamma \vdash \bot \). By inductive hypothesis, \( \Gamma \vDash \bot \). We have to show that \( \Gamma \vdash \phi \).

We proceed indirectly. If \( \Gamma \vDash \phi \) there is a model \( \mathcal{M} \) and world \( w \) such that \( \mathcal{M}, w \vDash \Gamma \) and \( \mathcal{M}, w \vDash \phi \). Since \( \Gamma \vdash \bot \), \( \mathcal{M}, w \vDash \bot \). But that’s impossible, since by definition, \( \mathcal{M}, w \vDash \bot \). So \( \Gamma \vdash \phi \).

9. The derivation ends in \( \neg \)Intro: Exercise.

10. The derivation ends in \( \neg \)Elim: Exercise.

57.3 Lindenbaum’s Lemma

The completeness theorem for intuitionistic logic is proved by assuming \( \Gamma \not\vdash \phi \) and constructing a model \( \mathcal{M} \vDash \Gamma \) and \( \mathcal{M} \not\vDash \phi \).

In classical logic the relation of derivability can be reduced to the notion of consistency since a formula \( \phi \) is derivable from a set of formulas iff the set together with the negation of \( \phi \) is inconsistent. This is not possible in intuitionistic logic. In intuitionistic logic, if \( \neg \phi \) is inconsistent, we only get that \( \vdash \neg \neg \phi \). Since \( \neg \neg \phi \to \phi \) does not hold intuitionistically in general, we cannot conclude that \( \vdash \phi \).

Thus, when constructing the model \( \mathcal{M} \), we will need to keep track of the non-derivability of the formula \( \phi \) and thus we will not be able to use a complete set \( \Gamma^* \supseteq \Gamma \) to build the model \( \mathcal{M} \), as in every complete set \( \Gamma^* \), we have \( \Gamma^* \vdash \phi \lor \neg \phi \).
57.3. LINDENBAUM’S LEMMA

Instead of using a complete set \( \Gamma^* \), we will use the notion of a prime set of formulas:

**Definition 57.3.** A set of formulas \( \Gamma \) is prime iff

1. \( \Gamma \) is consistent, i.e., \( \Gamma \not\vdash \bot \);
2. if \( \Gamma \vdash \varphi \) then \( \varphi \in \Gamma \); and
3. if \( \varphi \lor \psi \in \Gamma \) then \( \varphi \in \Gamma \) or \( \psi \in \Gamma \).

**Lemma 57.4 (Lindenbaum’s Lemma).** If \( \Gamma \not\vdash \varphi \), there is a \( \Gamma^* \supseteq \Gamma \) such that \( \Gamma^* \) is prime and \( \Gamma^* \not\vdash \varphi \).

**Proof.** Let \( \psi_1 \lor \chi_1, \psi_2 \lor \chi_2, \ldots \), be an enumeration of all formulas of the form \( \varphi \lor \psi \). We’ll define an increasing sequence of sets of formulas \( \Gamma_n \), where each \( \Gamma_{n+1} \) is defined as \( \Gamma_n \) together with one new formula. \( \Gamma^* \) will be the union of all \( \Gamma_n \). The new formulas are selected so as to ensure that \( \Gamma^* \) is prime and still \( \Gamma^* \not\vdash \varphi \).

This means that at each step we should find the first disjunction \( \psi_i \lor \chi_i \) such that:

1. \( \Gamma_n \vdash \psi_i \lor \chi_i \)
2. \( \psi_i \not\in \Gamma_n \) and \( \chi_i \not\in \Gamma_n \)

We add to \( \Gamma_n \) either \( \psi_i \) if \( \Gamma_n \cup \{ \psi_i \} \not\vdash \varphi \), or \( \chi_i \) otherwise. We’ll have to show that this works. For now, let’s define \( i(n) \) as the least \( i \) such that (1) and (2) hold.

Define \( \Gamma_0 = \Gamma \) and

\[
\Gamma_{n+1} = \begin{cases} 
\Gamma_n \cup \{ \psi_i(n) \} & \text{if } \Gamma_n \cup \{ \psi_i(n) \} \not\vdash \varphi \\
\Gamma_n \cup \{ \chi_i(n) \} & \text{otherwise}
\end{cases}
\]

If \( i(n) \) is undefined, i.e., whenever \( \Gamma_n \vdash \varphi \lor \psi \), either \( \psi \in \Gamma_n \) or \( \chi \in \Gamma_n \), we let \( \Gamma_{n+1} = \Gamma_n \). Now let \( \Gamma^* = \bigcup_{n=0}^{\infty} \Gamma_n \).

First we show that for all \( n \), \( \Gamma_n \not\vdash \varphi \). We proceed by induction on \( n \). For \( n = 0 \) the claim holds by the hypothesis of the theorem, i.e., \( \Gamma \not\vdash \varphi \). If \( n > 0 \), we have to show that if \( \Gamma_n \not\vdash \varphi \) then \( \Gamma_{n+1} \not\vdash \varphi \). If \( i(n) \) is undefined, \( \Gamma_{n+1} = \Gamma_n \) and there is nothing to prove. So suppose \( i(n) \) is defined. For simplicity, let \( i = i(n) \).

We’ll prove the contrapositive of the claim. Suppose \( \Gamma_{n+1} \vdash \varphi \). By construction, \( \Gamma_{n+1} = \Gamma_n \cup \{ \varphi_i \} \) if \( \Gamma_n \cup \{ \varphi_i \} \not\vdash \varphi \), or else \( \Gamma_{n+1} = \Gamma_n \cup \{ \chi_i \} \). It clearly can’t be the first, since then \( \Gamma_{n+1} \not\vdash \varphi \). Hence, \( \Gamma_n \cup \{ \varphi_i \} \vdash \varphi \) and \( \Gamma_{n+1} = \Gamma_n \cup \{ \chi_i \} \). By definition of \( i(n) \), we have that \( \Gamma_n \vdash \varphi_i \lor \chi_i \). We have \( \Gamma_n \cup \{ \varphi_i \} \vdash \varphi \). We also have \( \Gamma_{n+1} = \Gamma_n \cup \{ \chi_i \} \vdash \varphi \). Hence, \( \Gamma_n \vdash \varphi \), which is what we wanted to show.
If $\Gamma^* \vdash \phi$, there would be some finite subset $\Gamma' \subseteq \Gamma^*$ such that $\Gamma' \vdash \phi$. Each $\theta \in \Gamma'$ must be in $\Gamma_i$ for some $i$. Let $n$ be the largest of these. Since $\Gamma_i \subseteq \Gamma_n$ if $i \leq n$, $\Gamma' \subseteq \Gamma_n$. But then $\Gamma_n \nvDash \phi$, contrary to our proof above that $\Gamma_n \nvDash \phi$.

Lastly, we show that $\Gamma^*$ is prime, i.e., satisfies conditions (1), (2), and (3) of Definition 57.3.

First, $\Gamma^* \nvDash \phi$, so $\Gamma^*$ is consistent, so (1) holds.

We now show that if $\Gamma^* \vdash \psi \lor \chi$, then either $\psi \in \Gamma^*$ or $\chi \in \Gamma^*$. This proves (3), since if $\psi \in \Gamma^*$ then also $\Gamma^* \vdash \psi$, and similarly for $\chi$. So assume $\Gamma^* \vdash \psi \lor \chi$ but $\psi \notin \Gamma^*$ and $\chi \notin \Gamma^*$. Since $\Gamma^* \vdash \psi \lor \chi$, $\Gamma_n \vdash \psi \lor \chi$ for some $n$. $\psi \lor \chi$ appears on the enumeration of all disjunctions, say, $\psi_j \lor \chi_j$. $\psi_j \lor \chi_j$ satisfies the properties in the definition of $i(n)$, namely we have $\Gamma_n \vdash \psi_j \lor \chi_j$, while $\psi_j \notin \Gamma_n$ and $\chi_j \notin \Gamma_n$. At each stage, at least one fewer disjunction $\psi_i \lor \chi_i$ satisfies the conditions (since at each stage we add either $\psi_i$ or $\chi_i$), so at some stage $m$ we will have $j = i(m)$. But then either $\psi \in \Gamma_{m+1}$ or $\chi \in \Gamma_{m+1}$, contrary to the assumption that $\psi \notin \Gamma^*$ and $\chi \notin \Gamma^*$.

Now suppose $\Gamma^* \vdash \psi$. Then $\Gamma^* \vdash \psi \lor \phi$. But we’ve just proved that if $\Gamma^* \vdash \psi \lor \phi$ then $\psi \in \Gamma^*$. Hence, $\Gamma^*$ satisfies (2) of Definition 57.3. \hfill \Box

### 57.4 The Canonical Model

The worlds in our model will be finite sequences $\sigma$ of natural numbers, i.e., $\sigma \in \mathbb{N}^*$. Note that $\mathbb{N}^*$ is inductively defined by:

1. $\Lambda \in \mathbb{N}^*$.

2. If $\sigma \in \mathbb{N}^*$ and $n \in \mathbb{N}$, then $\sigma.n \in \mathbb{N}^*$ (where $\sigma.n$ is $\sigma \sim \langle n \rangle$ and $\sigma \sim \sigma'$ is the concatenation if $\sigma$ and $\sigma'$).

3. Nothing else is in $\mathbb{N}^*$.

So we can use $\mathbb{N}^*$ to give inductive definitions.

Let $\langle \psi_1, \chi_1 \rangle, \langle \psi_2, \chi_2 \rangle, \ldots$, be an enumeration of all pairs of formulas. Given a set of formulas $\Delta$, define $\Delta(\sigma)$ by induction as follows:

1. $\Delta(\Lambda) = \Delta$

2. $\Delta(\sigma.n) = \begin{cases} (\Delta(\sigma) \cup \{ \psi_n \})^* & \text{if } \Delta(\sigma) \cup \{ \psi_n \} \nvDash \chi_n \\ \Delta(\sigma) & \text{otherwise} \end{cases}$

Here by $(\Delta(\sigma) \cup \{ \psi_n \})^*$ we mean the prime set of formulas which exists by Lemma 57.4 applied to the set $\Delta(\sigma) \cup \{ \psi_n \}$ and the formula $\chi_n$. Note that by this definition, if $\Delta(\sigma) \cup \{ \psi_n \} \nvDash \chi_n$, then $\Delta(\sigma.n) \vdash \psi_n$ and $\Delta(\sigma.n) \nvDash \chi_n$. Note also that $\Delta(\sigma) \subseteq \Delta(\sigma.n)$ for any $n$. If $\Delta$ is prime, then $\Delta(\sigma)$ is prime for all $\sigma$. 

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**Definition 57.5.** Suppose $\Delta$ is prime. Then the canonical model $\mathcal{M}(\Delta)$ for $\Delta$ is defined by:

1. $W = \mathbb{N}^*$, the set of finite sequences of natural numbers.
2. $R$ is the partial order according to which $R\sigma\sigma'$ iff $\sigma$ is an initial segment of $\sigma'$ (i.e., $\sigma' = \sigma \rightarrow \sigma''$ for some sequence $\sigma''$).
3. $V(p) = \{\sigma : p \in \Delta(\sigma)\}$.

It is easy to verify that $R$ is indeed a partial order. Also, the monotonicity condition on $V$ is satisfied. Since $\Delta(\sigma) \subseteq \Delta(\sigma.n)$ we get $\Delta(\sigma) \subseteq \Delta(\sigma')$ whenever $R\sigma\sigma'$ by induction on $\sigma$.

### 57.5 The Truth Lemma

**Lemma 57.6.** If $\Delta$ is prime, then $\mathcal{M}(\Delta), \sigma \models \varphi$ iff $\Delta(\sigma) \models \varphi$.

**Proof.** By induction on $\varphi$.

1. $\varphi \equiv \bot$: Since $\Delta(\sigma)$ is prime, it is consistent, so $\Delta(\sigma) \not\models \varphi$. By definition, $\mathcal{M}(\Delta), \sigma \not\models \varphi$.
2. $\varphi \equiv p$: By definition of $\vdash$, $\mathcal{M}(\Delta), \sigma \models \varphi$ iff $\sigma \in V(p)$, i.e., $\Delta(\sigma) \models \varphi$.
3. $\varphi \equiv \neg \psi$: exercise.
4. $\varphi \equiv \psi \land \chi$: $\mathcal{M}(\Delta), \sigma \vdash \varphi$ iff $\mathcal{M}(\Delta), \sigma \vdash \psi$ and $\mathcal{M}(\Delta), \sigma \vdash \chi$. By induction hypothesis, $\mathcal{M}(\Delta), \sigma \vdash \psi$ and similarly for $\chi$. But $\Delta(\sigma) \vdash \psi$ and $\Delta(\sigma) \vdash \chi$ iff $\Delta(\sigma) \vdash \varphi$.
5. $\varphi \equiv \psi \lor \chi$: $\mathcal{M}(\Delta), \sigma \models \varphi$ iff $\mathcal{M}(\Delta), \sigma \models \psi$ or $\mathcal{M}(\Delta), \sigma \models \chi$. By induction hypothesis, this holds iff $\Delta(\sigma) \vdash \psi$ or $\Delta(\sigma) \vdash \chi$. We have to show that this in turn holds iff $\Delta(\sigma) \vdash \varphi$. The left-to-right direction is clear. The right-to-left direction follows since $\Delta(\sigma)$ is prime.
6. $\varphi \equiv \psi \rightarrow \chi$: First the contrapositive of the left-to-right direction: Assume $\Delta(\sigma) \not\vdash \psi \rightarrow \chi$. Then also $\Delta(\sigma) \cup \{\psi\} \not\vdash \chi$. Since $\langle \psi, \chi \rangle$ is $\langle \varphi_n, \chi_n \rangle$ for some $n$, we have $\Delta(\sigma.n) = (\Delta(\sigma) \cup \{\psi\})^*$, and $\Delta(\sigma.n) \not\vdash \psi$ but $\Delta(\sigma.n) \not\vdash \chi$. By inductive hypothesis, $\mathcal{M}(\Delta), \sigma.n \vdash \psi$ and $\mathcal{M}(\Delta), \sigma.n \not\vdash \chi$. Since $R\sigma(\sigma.n)$, this means that $\mathcal{M}(\Delta), \sigma \not\models \varphi$.

Now assume $\Delta(\sigma) \vdash \psi \rightarrow \chi$, and let $R\sigma\sigma'$. Since $\Delta(\sigma) \subseteq \Delta(\sigma')$, we have: if $\Delta(\sigma') \vdash \psi$, then $\Delta(\sigma') \not\vdash \chi$. In other words, for every $\sigma'$ such that $R\sigma\sigma'$, either $\Delta(\sigma') \not\vdash \psi$ or $\Delta(\sigma') \vdash \chi$. By induction hypothesis, this means that whenever $R\sigma\sigma'$, either $\mathcal{M}(\Delta), \sigma' \not\models \psi$ or $\mathcal{M}(\Delta), \sigma' \models \chi$, i.e., $\mathcal{M}(\Delta), \sigma \not\models \varphi$. \hfill $\square$
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57.6 The Completeness Theorem

Theorem 57.7. If $\Gamma \models \phi$ then $\Gamma \vdash \phi$.

Proof. We prove the contrapositive: Suppose $\Gamma \not\models \phi$. Then by Lemma 57.4, there is a prime set $\Gamma^* \supseteq \Gamma$ such that $\Gamma^* \not\models \phi$. Consider the canonical model $\mathfrak{M}(\Gamma^*)$ for $\Gamma^*$ as defined in Definition 57.5. For any $\psi \in \Gamma$ and $\mathfrak{M}(\Gamma^*), \Lambda \models \psi$ for all $\psi \in \Gamma$ and $\mathfrak{M}(\Gamma^*), \Lambda \not\models \phi$. This shows that $\Gamma \not\models \phi$. \qed

57.7 Decidability

Observe that the proof of the completeness theorem gives us for every $\Gamma \not\models \phi$ a model with an infinite number of worlds witnessing the fact that $\Gamma \not\models \phi$. The following proposition shows that to prove $\models \phi$ it is enough to prove that $\mathfrak{M} \models \phi$ for all finite models (i.e., models with a finite set of worlds).

Theorem 57.8. If $\not\models \phi$ then there is a finite model $\mathfrak{M}' \not\models \phi$.

Proof. Assume $\mathfrak{M} = \langle W, R, V \rangle$ is such that $\mathfrak{M} \not\models \phi$ and $P$ is the set of propositional variables occurring in $\phi$. Define $\mathfrak{M}' = \langle W', R', V' \rangle$ by letting $W' = \{[w] : w \in W\}$ where $[w] = \{p \in P : w \in V(p)\}$, $R'$ be the subset relation, and $V'(p) = \{[w] : p \in [w]\}$. It should be clear that $W'$ is a finite set and that $\mathfrak{M}'$ is a relational model.

It can be shown, by induction on $\phi$, that $\mathfrak{M}, w \models \phi$ iff $\mathfrak{M}', [w] \models \phi$ for all formulas $\phi$ with only propositional variables from $P$. This is left as an exercise for the reader. \qed

From Theorem 57.8 it follows that there is an algorithm to decide whether $\models \phi$.

Problems

Problem 57.1. Complete the proof of Theorem 57.2. For the cases for $\neg \text{Intro}$ and $\neg \text{Elim}$, use the definition of $\mathfrak{M}, w \models \neg \phi$ in Definition 56.2, i.e., don’t treat $\neg \phi$ as defined by $\phi \rightarrow \bot$.

Problem 57.2. Show that the following formulas are not derivable in intuitionistic logic:

1. $(\phi \rightarrow \psi) \lor (\psi \rightarrow \phi)$
2. $(\neg \neg \phi \rightarrow \phi) \rightarrow (\phi \lor \neg \phi)$
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3. \((\varphi \rightarrow \psi \lor \chi) \rightarrow ((\varphi \rightarrow \varphi) \lor (\varphi \rightarrow \chi))\)

**Problem 57.3.** Show that if \(\Gamma \not\vdash \bot\) then \(\Gamma\) is consistent in classical logic, i.e., there is a valuation making all formulas in \(\Gamma\) true.

**Problem 57.4.** Show that if \(\varphi\) only contains propositional variables, \(\lor\), and \(\land\), then \(\not\models \varphi\). Use this to conclude that \(\rightarrow\) is not definable in intuitionistic logic from \(\lor\) and \(\land\).

**Problem 57.5.** By using the completeness theorem prove that if \(\not\models \varphi \lor \psi\) then \(\not\models \varphi\) or \(\not\models \psi\). (Hint: Assume \(M_1 \not\models \varphi\) and \(M_2 \not\models \psi\) and construct a new model \(M\) such that \(M \not\models \varphi \lor \psi\).)

**Problem 57.6.** Show that if \(\mathcal{M}\) is a relational model using a linear order then \(\models (\varphi \rightarrow \psi) \lor (\psi \rightarrow \varphi)\).

**Problem 57.7.** Finish the proof of Theorem 57.8 by showing that \(\mathcal{M}, w \models \varphi\) iff \(\mathcal{M}', [w] \models \varphi\) for all formulas \(\varphi\) with only propositional variables from \(P\).
Chapter 58

Propositions as Types

This is a very experimental draft of a chapter on the Curry-Howard correspondence. It needs more explanation and motivation, and there are probably errors and omissions. The proof of normalization should be reviewed and expanded. There are no examples for the product type. Permutation and simplification conversions are not covered. It will make a lot more sense once there is also material on the (typed) lambda calculus which is basically presupposed here. Use with extreme caution.

58.1 Introduction

Historically the lambda calculus and intuitionistic logic were developed separately. Haskell Curry and William Howard independently discovered a close similarity: types in a typed lambda calculus correspond to formulas in intuitionistic logic in such a way that a derivation of a formula corresponds directly to a typed lambda term with that formula as its type. Moreover, beta reduction in the typed lambda calculus corresponds to certain transformations of derivations.

For instance, a derivation of \( \phi \rightarrow \psi \) corresponds to a term \( \lambda x^\phi. N^\psi \), which has the function type \( \phi \rightarrow \psi \). The inference rules of natural deduction correspond to typing rules in the typed lambda calculus, e.g.,

\[
\begin{align*}
[\phi]^x \\
&\vdots \\
\frac{\phi \rightarrow \psi}{x} \quad \text{Intro} \\
\frac{x : \phi \Rightarrow N : \psi \Rightarrow \lambda x^\phi, N^\psi : \phi \rightarrow \psi}{\lambda}
\end{align*}
\]

where the rule on the right means that if \( x \) is of type \( \phi \) and \( N \) is of type \( \psi \), then \( \lambda x^\phi. N \) is of type \( \phi \rightarrow \psi \).
58.1. INTRODUCTION

The \( \rightarrow \text{Elim} \) rule corresponds to the typing rule for composition terms, i.e.,

\[
\begin{array}{c}
\frac{\varphi \rightarrow \psi}{\psi} \quad \varphi \\
\Rightarrow P : \varphi \rightarrow \psi \\
\Rightarrow Q : \varphi \\
\Rightarrow P^{\varphi} \rightarrow Q^{\varphi} : \psi
\end{array}
\]

which corresponds to the beta reduction of lambda terms

\[
(\lambda x^{\psi}, P^{\varphi})Q \quad \rightarrow \quad P[Q/x].
\]

Similar correspondences hold between the rules for \( \land \) and “product” types, and between the rules for \( \lor \) and “sum” types.

This correspondence between terms in the simply typed lambda calculus and natural deduction derivations is called the “Curry-Howard”, or “propositions as types” correspondence. In addition to formulas (propositions) corresponding to types, and proofs to terms, we can summarize the correspondences as follows:

<table>
<thead>
<tr>
<th>logic</th>
<th>program</th>
</tr>
</thead>
<tbody>
<tr>
<td>proposition</td>
<td>type</td>
</tr>
<tr>
<td>proof</td>
<td>term</td>
</tr>
<tr>
<td>assumption</td>
<td>variable</td>
</tr>
<tr>
<td>discharged assumption</td>
<td>bind variable</td>
</tr>
<tr>
<td>not discharged assumption</td>
<td>free variable</td>
</tr>
<tr>
<td>implication</td>
<td>function type</td>
</tr>
<tr>
<td>conjunction</td>
<td>product type</td>
</tr>
<tr>
<td>disjunction</td>
<td>sum type</td>
</tr>
<tr>
<td>absurdity</td>
<td>bottom type</td>
</tr>
</tbody>
</table>

The Curry-Howard correspondence is one of the cornerstones of automated proof assistants and type checkers for programs, since checking a proof witnessing a proposition (as we did above) amounts to checking if a program (term) has the declared type.
CHAPTER 58. PROPOSITIONS AS TYPES

58.2 Sequent Natural Deduction

Let us write $\Gamma \Rightarrow \varphi$ if there is a natural deduction derivation with $\Gamma$ as undischarged assumptions and $\varphi$ as conclusion; or $\Rightarrow \varphi$ if $\Gamma$ is empty.

We write $\Gamma, \varphi_1, \ldots, \varphi_n$ for $\Gamma \cup \{ \varphi_1, \ldots, \varphi_n \}$, and $\Gamma, \Delta$ for $\Gamma \cup \Delta$.

Observe that when we have $\Gamma \Rightarrow \varphi \land \varphi$, meaning we have a derivation with $\Gamma$ as undischarged assumptions and $\varphi \land \varphi$ as end-formula, then by applying $\land$Elim at the bottom, we can get a derivation with the same undischarged assumptions and $\varphi$ as conclusion. In other words, if $\Gamma \Rightarrow \varphi \land \psi$, then $\Gamma \Rightarrow \varphi$.

\[
\frac{\Gamma \Rightarrow \varphi \land \psi}{\Gamma \Rightarrow \varphi} \quad \frac{\Gamma \Rightarrow \varphi \land \psi}{\Gamma \Rightarrow \psi} \quad \land\text{Elim}
\]

The label $\land$Elim hints at the relation with the rule of the same name in natural deduction.

Likewise, suppose we have $\Gamma, \varphi \Rightarrow \psi$, meaning we have a derivation with undischarged assumptions $\Gamma, \varphi$ and end-formula $\psi$. If we apply the $\rightarrow$Intro rule, we have a derivation with $\Gamma$ as undischarged assumptions and $\varphi \rightarrow \psi$ as the end-formula, i.e., $\Gamma \Rightarrow \varphi \rightarrow \psi$. Note how this has made the discharge of assumptions more explicit.

\[
\frac{\Gamma, \varphi \Rightarrow \psi}{\Gamma \Rightarrow \varphi \rightarrow \psi} \rightarrow\text{Intro}
\]

We can draw conclusions from other rules in the same fashion, which is spelled out as follows:

\[
\frac{\Gamma \Rightarrow \varphi \quad \Delta \Rightarrow \psi}{\Gamma, \Delta \Rightarrow \varphi \land \psi} \quad \land\text{Intro}
\]

\[
\frac{\Gamma \Rightarrow \varphi \land \psi}{\Gamma \Rightarrow \varphi} \quad \frac{\Gamma \Rightarrow \varphi \land \psi}{\Gamma \Rightarrow \psi} \quad \land\text{Elim}_1 \quad \land\text{Elim}_2
\]

\[
\frac{\Gamma \Rightarrow \varphi \quad \boxcheck \Rightarrow \psi}{\Gamma \Rightarrow \varphi \lor \psi} \lor\text{Intro}_1 \quad \frac{\Gamma \Rightarrow \psi}{\Gamma \Rightarrow \varphi \lor \psi} \lor\text{Intro}_2
\]

\[
\frac{\Gamma \Rightarrow \varphi \lor \psi \quad \Delta, \varphi \Rightarrow \chi \quad \Delta', \psi \Rightarrow \chi}{\Gamma, \Delta, \Delta' \Rightarrow \chi} \lor\text{Elim}
\]

\[
\frac{\Gamma, \varphi \Rightarrow \psi}{\Gamma \Rightarrow \varphi \rightarrow \psi} \rightarrow\text{Intro} \quad \frac{\Delta \Rightarrow \varphi \rightarrow \psi \quad \Gamma \Rightarrow \varphi}{\Gamma, \Delta \Rightarrow \psi} \rightarrow\text{Elim}
\]

\[
\frac{\Gamma \Rightarrow \bot}{\Gamma \Rightarrow \psi} \bot\text{-I}
\]

Any assumption by itself is a derivation of $\varphi$ from $\varphi$, i.e., we always have $\varphi \Rightarrow \varphi$.

\[
\varphi \Rightarrow \varphi
\]
Together, these rules can be taken as a calculus about what natural deduction derivations exist. They can also be taken as a notational variant of natural deduction, in which each step records not only the formula derived but also the undischarged assumptions from which it was derived.

\[
\begin{align*}
\phi & \Rightarrow \phi \\
\phi & \Rightarrow \phi \lor (\phi \rightarrow \bot) \\
\psi & \Rightarrow \psi \\
\phi, \psi & \Rightarrow \bot \\
(\psi & \Rightarrow \phi \rightarrow \bot) \\
(\psi & \Rightarrow \phi \lor (\phi \rightarrow \bot)) \\
(\psi & \Rightarrow \psi) \\
(\psi & \Rightarrow \bot) \\
& \Rightarrow \psi \rightarrow \bot
\end{align*}
\]

where \( \psi \) is short for \( (\phi \lor (\phi \rightarrow \bot)) \rightarrow \bot \).

58.3 Proof Terms

We give the definition of proof terms, and then establish its relation with natural deduction derivations.

**Definition 58.1 (Proof terms).** Proof terms are inductively generated by the following rules:

1. A single variable \( x \) is a proof term.
2. If \( P \) and \( Q \) are proof terms, then \( PQ \) is also a proof term.
3. If \( x \) is a variable, \( \varphi \) is a formula, and \( N \) is a proof term, then \( \lambda x^{\varphi}.N \) is also a proof term.
4. If \( P \) and \( Q \) are proof terms, then \( \langle P, Q \rangle \) is a proof term.
5. If \( M \) is a proof term, then \( p_i(M) \) is also a proof term, where \( i \) is 1 or 2.
6. If \( M \) is a proof term, and \( \varphi \) is a formula, then \( \text{in}_i^{\varphi}(M) \) is a proof term, where \( i \) is 1 or 2.
7. If \( M, N_1, N_2 \) is proof terms, and \( x_1, x_2 \) are variables, then \( \text{case}(M, x_1.N_1, x_2.N_2) \) is a proof term.
8. If \( M \) is a proof term and \( \varphi \) is a formula, then \( \text{contr}_{\varphi}(M) \) is proof term.

Each of the above rules corresponds to an inference rule in natural deduction. Thus we can inductively assign proof terms to the formulas in a derivation. To make this assignment unique, we must distinguish between the two versions of \( \land \text{Elim} \) and of \( \lor \text{Intro} \). For instance, the proof terms assigned to the conclusion of \( \lor \text{Intro} \) must carry the information whether \( \varphi \lor \psi \) is inferred
from \( \varphi \) or from \( \psi \). Suppose \( M \) is the term assigned to \( \varphi \) from which \( \varphi \lor \psi \) is inferred. Then the proof term assigned to \( \varphi \lor \psi \) is \( \text{in}^\ell(M) \). If we instead infer \( \psi \lor \varphi \) then the proof term assigned is \( \text{in}^\ell(M) \).

The term \( \lambda x^\varphi. N \) is assigned to the conclusion of \( \rightarrow\text{Intro} \). The \( \varphi \) represents the assumption being discharged; only have we included it can we infer the formula of \( \lambda x^\varphi. N \) based on the formula of \( N \).

**Definition 58.2 (Typing context).** A *typing context* is a mapping from variables to formulas. We will call it simply the “context” if there is no confusion. We write a context \( \Gamma \) as a set of pairs \( \langle x, \varphi \rangle \).

A pair \( \Gamma \Rightarrow M \) where \( M \) is a proof term represents a derivation of a formula with context \( \Gamma \).

**Definition 58.3 (Typing pair).** A *typing pair* is a pair \( \langle \Gamma, M \rangle \), where \( \Gamma \) is a typing context and \( M \) is a proof term.

Since in general terms only make sense with specific contexts, we will speak simply of “terms” from now on instead of “typing pair”; and it will be apparent when we are talking about the literal term \( M \).

### 58.4 Converting Derivations to Proof Terms

We will describe the process of converting natural deduction derivations to pairs. We will write a proof term to the left of each formula in the derivation, resulting in expressions of the form \( M : \varphi \). We’ll then say that, \( M \) *witnesses* \( \varphi \). Let’s call such an expression a *judgment*.

First let us assign to each assumption a variable, with the following constraints:

1. Assumptions discharged in the same step (that is, with the same number on the square bracket) must be assigned the same variable.
2. For assumptions not discharged, assumptions of different formulas should be assigned different variables.

Such an assignment translates all assumptions of the form

\[
\varphi \quad \text{into} \quad x : \varphi.
\]

With assumptions all associated with variables (which are terms), we can now inductively translate the rest of the deduction tree. The modified natural deduction rules taking into account context and proof terms are given below. Given the proof terms for the premise(s), we obtain the corresponding proof term for conclusion.
58.4. CONVERTING DERIVATIONS TO PROOF TERMS

\[
\begin{array}{c}
M_1 : \varphi_1 \\
M_2 : \varphi_2 \\
\hline
\langle M_1, M_2 \rangle : \varphi_1 \land \varphi_2 \\
\hline
\end{array}
\]

\[
\begin{array}{c}
M : \varphi_1 \land \varphi_2 \\
\hline
\text{\textit{\land Intro}}
\end{array}
\]

\[
\begin{array}{c}
\text{\textit{\land Intro}}_1
\end{array}
\]

\[
\begin{array}{c}
\text{\textit{\land Elim}}_1
\end{array}
\]

In \textit{\land Intro} we assume we have \( \varphi_1 \) witnessed by term \( M_1 \) and \( \varphi_2 \) witnessed by term \( M_2 \). We pack up the two terms into a pair \( \langle M_1, M_2 \rangle \) which witnesses \( \varphi_1 \land \varphi_2 \).

In \textit{\land Elim}_1 we assume that \( M \) witnesses \( \varphi_1 \land \varphi_2 \). The term witnessing \( \varphi_i \) is \( p_i(M) \). Note that \( M \) is not necessary of the form \( \langle M_1, M_2 \rangle \), so we cannot simply assign \( M_1 \) to the conclusion \( \varphi_i \).

Note how this coincides with the BHK interpretation. What the BHK interpretation does not specify is how the function used as proof for \( \varphi \to \psi \) is supposed to be obtained. If we think of proof terms as proofs or functions of proofs, we can be more explicit.

\[
\begin{array}{c}
\lambda x. N
\end{array}
\]

The \( \lambda \) notation should be understood as the same as in the lambda calculus, and \( PQ \) means applying \( P \) to \( Q \).

\[
\begin{array}{c}
\begin{array}{c}
\begin{array}{c}
M_1 : \varphi_1 \\
\text{\textit{\lor Intro}_1}
\end{array}
\end{array}
\end{array}
\]

\[
\begin{array}{c}
\begin{array}{c}
\begin{array}{c}
M_2 : \varphi_2 \\
\text{\textit{\lor Intro}_2}
\end{array}
\end{array}
\end{array}
\]

The proof term \( \text{\textit{in}}^1_1(M_1) \) is a term witnessing \( \varphi_1 \lor \varphi_2 \), where \( M_1 \) witnesses \( \varphi_1 \).

The term \( \text{\textit{case}}(M, x_1.N_1, x_2.N_2) \) mimics the case clause in programming languages: we already have the derivation of \( \varphi \lor \psi \), a derivation of \( \chi \) assuming \( \varphi \), and a derivation of \( \chi \) assuming \( \psi \). The \textit{case} operator thus select the appropriate proof depending on \( M \); either way it’s a proof of \( \chi \).

\[
\begin{array}{c}
\begin{array}{c}
\begin{array}{c}
\begin{array}{c}
\text{\textit{contr}}_\varphi(N) : \varphi
\end{array}
\end{array}
\end{array}
\end{array}
\]

Release : ba80385 (2021-08-25)
contrφ(N) is a term witnessing φ, whenever N is a term witnessing ⊥.

Now we have a natural deduction derivation with all formulas associated with a term. At each step, the relevant typing context Γ is given by the list of assumptions remaining undischarged at that step. Note that Γ is well defined: since we have forbidden assumptions of different undischarged assumptions to be assigned the same variable, there won’t be any disagreement about the formulas mapped to which a variable is mapped.

We now give some examples of such translations:

Consider the derivation of \( \neg\neg(\varphi \lor \neg\varphi) \), i.e., \(((\varphi \lor (\varphi \rightarrow \bot)) \rightarrow \bot) \rightarrow \bot\). Its translation is:

\[
\begin{align*}
[x : \varphi]^1 \\
[y : (\varphi \lor (\varphi \rightarrow \bot)) \rightarrow \bot]^2 \\
\quad \text{in}_{1}^{\varphi \rightarrow \bot}(x) : \varphi \lor (\varphi \rightarrow \bot) \quad \text{in}_{2}^{\varphi \rightarrow \bot}(\lambda x. y(\text{in}_{1}^{\varphi \rightarrow \bot}(x))) : \varphi \lor (\varphi \rightarrow \bot) \\
\quad \lambda x. y(\text{in}_{1}^{\varphi \rightarrow \bot}(x)) : \varphi \rightarrow \bot \\
\quad \lambda y(\text{in}_{2}^{\varphi \rightarrow \bot}(\lambda x. y(\text{in}_{1}^{\varphi \rightarrow \bot}(x)))) : ((\varphi \lor (\varphi \rightarrow \bot)) \rightarrow \bot) \rightarrow \bot
\end{align*}
\]

The tree has no assumptions, so the context is empty; we get:

\( \vdash \lambda y(\text{in}_{2}^{\varphi \rightarrow \bot}(\lambda x. y(\text{in}_{1}^{\varphi \rightarrow \bot}(x)))) : ((\varphi \lor (\varphi \rightarrow \bot)) \rightarrow \bot) \rightarrow \bot \)

If we leave out the last \( \rightarrow \)Intro inferences, the assumptions denoted by y would be in the context and we would get:

\( y : ((\varphi \lor (\varphi \rightarrow \bot)) \rightarrow \bot) \vdash y(\text{in}_{2}^{\varphi \rightarrow \bot}(\lambda x. y(\text{in}_{1}^{\varphi \rightarrow \bot}(x)))) : \bot \)

Another example: \( \vdash \varphi \rightarrow (\varphi \rightarrow \bot) \rightarrow \bot \)

\[
\begin{align*}
[x : \varphi]^2 \\
[y : \varphi \rightarrow \bot]^1 \\
\quad \lambda y(\varphi \rightarrow \bot). yx : (\varphi \rightarrow \bot) \rightarrow \bot \\
\quad \lambda x. \lambda y(\varphi \rightarrow \bot). yx : \varphi \rightarrow (\varphi \rightarrow \bot) \rightarrow \bot
\end{align*}
\]

Again all assumptions are discharged and thus the context is empty, the resulting term is

\( \vdash \lambda x. \lambda y(\varphi \rightarrow \bot). yx : \varphi \rightarrow (\varphi \rightarrow \bot) \rightarrow \bot \)

If we leave out the last two \( \rightarrow \)Intro inferences, the assumptions denoted by both x and y would be in context and we would get

\( x : \varphi, y : \varphi \rightarrow \bot \vdash yx : \bot \)
58.5 Recovering Derivations from Proof Terms

Now let us consider the other direction: translating terms back to natural deduction trees. We will use still use the double refutation of the excluded middle as example, and let $S$ denote this term, i.e.,

$$\lambda y (\phi \lor (\phi \rightarrow \bot)) \rightarrow \bot.$$

For each natural deduction rule, the term in the conclusion is always formed by wrapping some operator around the terms assigned to the premise(s). Rules correspond uniquely to such operators. For example, from the structure of the $S$ we infer that the last rule applied must be $\rightarrow$Intro, since it is of the form $\lambda y ... \bot$, and the $\lambda$ operator corresponds to $\rightarrow$Intro. In general we can recover the skeleton of the derivation solely by the structure of the term, e.g.,

$$\vdash \top \quad \rightarrow \text{Intro}$$

$$\lambda y (\phi \lor (\phi \rightarrow \bot)) \rightarrow \bot.$$

Our next step is to recover the formulas these terms witness. We define a function $F(\Gamma, M)$ which denotes the formula witnessed by $M$ in context $\Gamma$, by induction on $M$ as follows:

$$F(\Gamma, x) = \Gamma(x)$$

$$F(\Gamma, \langle N_1, N_2 \rangle) = F(\Gamma, N_1) \land F(\Gamma, N_2)$$

$$F(\Gamma, p_i(N)) = \phi_i \text{ if } F(\Gamma, N) = \phi_1 \land \phi_2$$

$$F(\Gamma, \text{in}_i^\phi(N)) = \begin{cases} F(N) \lor \phi & \text{if } i = 1 \\ \phi \lor F(N) & \text{if } i = 2 \end{cases}$$

$$F(\Gamma, \text{case}(M, x_1, N_1, x_2, N_2)) = F(\Gamma \cup \{ x_1 : F(\Gamma, M) \}, N_i)$$

$$F(\Gamma, \lambda x^\phi. N) = \phi \rightarrow F(\Gamma \cup \{ x : \phi \}, N)$$

$$F(\Gamma, NM) = \psi \text{ if } F(\Gamma, N) = \phi \rightarrow \psi$$

where $\Gamma(x)$ means the formula mapped to by $x$ in $\Gamma$ and $\Gamma \cup \{ x : \phi \}$ is a context exactly as $\Gamma$ except mapping $x$ to $\phi$, whether or not $x$ is already in $\Gamma$.

Note there are cases where $F(\Gamma, M)$ is not defined, for example:

1. In the first line, it is possible that $x$ is not in $\Gamma$.
2. In recursive cases, the inner invocation may be undefined, making the outer one undefined too.

3. In the third line, its only defined when \( F(\Gamma, M) \) is of the form \( \varphi_1 \lor \varphi_2 \), and the right hand is independent on \( i \).

As we recursively compute \( F(\Gamma, M) \), we work our way up the natural deduction derivation. The every step in the computation of \( F(\Gamma, M) \) corresponds to a term in the derivation to which the derivation-to-term translation assigns \( M \), and the formula computed is the end-formula of the derivation. However, the result may not be defined for some choices of \( \Gamma \). We say that such pairs \( \langle \Gamma, M \rangle \) are ill-typed, and otherwise well-typed. However, if the term \( M \) results from translating a derivation, and the formulas in \( \Gamma \) correspond to the undischarged assumptions of the derivation, the pair \( \langle \Gamma, M \rangle \) will be well-typed.

**Proposition 58.4.** If \( D \) is a derivation with undischarged assumptions \( \varphi_1, \ldots, \varphi_n \), \( M \) is the proof term associated with \( D \) and \( \Gamma = \{ x_1 : \varphi_1, \ldots, x_n : \varphi_n \} \), then the result of recovering derivation from \( M \) in context \( \Gamma \) is \( D \).

In the other direction, if we first translate a typing pair to natural deduction and then translate it back, we won’t get the same pair back since the choice of variables for the undischarged assumptions is underdetermined. For example, consider the pair \( \langle \{ x : \varphi, y : \varphi \rightarrow \psi \}, yx \rangle \). The corresponding derivation is

\[
\begin{array}{c}
\varphi \rightarrow \psi \\
\hline
\psi
\end{array}
\] \rightarrow \text{Elim}

By assigning different variables to the undischarged assumptions, say, \( u \) to \( \varphi \rightarrow \psi \) and \( v \) to \( \varphi \), we would get the term \( uv \) rather than \( yx \). There is a connection, though: the terms will be the same up to renaming of variables.

Now we have established the correspondence between typing pairs and natural deduction, we can prove theorems for typing pairs and transfer the result to natural deduction derivations.

Similar to what we did in the natural deduction section, we can make some observations here too. Let \( \Gamma \vdash M : \varphi \) denote that there is a pair \( \langle \Gamma, M \rangle \) witnessing the formula \( \varphi \). Then always \( \Gamma \vdash x : \varphi \) if \( x : \varphi \in \Gamma \), and the following rules are valid:
58.6 Reduction

In natural deduction derivations, an introduction rule that is followed by an elimination rule is redundant. For instance, the derivation
\[
\frac{\varphi \quad \varphi \rightarrow \psi}{\psi} \quad \rightarrow\text{Elim} \quad \frac{\psi \land \chi}{\chi} \quad \land\text{Intro}
\]
\[
\frac{\psi \land \chi}{\varphi} \quad \land\text{Elim} \quad \frac{\chi}{\varphi \rightarrow \psi} \quad \rightarrow\text{Intro}
\]
can be replaced with the simpler derivation:
\[
\frac{\varphi \quad \varphi \rightarrow \psi}{\psi} \quad \rightarrow\text{Elim} \quad \frac{\varphi}{\chi \rightarrow \psi} \quad \rightarrow\text{Intro}
\]

As we see, an \(\land\text{Intro}\) followed by \(\land\text{Elim}\) “cancel out.” In general, we see that the conclusion of \(\land\text{Elim}\) is always the formula on one side of the conjunction, and the premises of \(\land\text{Intro}\) requires both sides of the conjunction, thus if we need a derivation of either side, we can simply use that derivation without introducing the conjunction followed by eliminating it.
Thus in general we have

\[
\frac{\varphi_1 \land \varphi_2}{\varphi_i} \quad \text{Intro} \quad \frac{\varphi_i}{\varphi_i} \quad \text{Elim}_i \quad \rightarrow
\]

\[
\vdots D_1 \vdots D_2 \vdots \varphi_1 \vdots \varphi_2 \vdots D_i \vdots \varphi_i
\]

The \(\rightarrow\) symbol has a similar meaning as in the lambda calculus, i.e., a single step of a reduction. In the proof term syntax for derivations, the above reduction rule thus becomes:

\[
(\Gamma, p_i(M_1^{\varphi_1}, M_2^{\varphi_2})) \rightarrow (\Gamma, M_i)
\]

In the typed lambda calculus, this is the beta reduction rule for the product type.

Note the type annotation on \(M_1\) and \(M_2\): while in the standard term syntax only \(\lambda x. N\) has such notion, we reuse the notation here to remind us of the formula the term is associated with in the corresponding natural deduction derivation, to reveal the correspondence between the two kinds of syntax.

In natural deduction, a pair of inferences such as those on the left, i.e., a pair that is subject to cancelling is called a cut. In the typed lambda calculus the term on the left of \(\rightarrow\) is called a redex, and the term to the right is called the reductum. Unlike untyped lambda calculus, where only \((\lambda x. N)Q\) is considered to be redex, in the typed lambda calculus the syntax is extended to terms involving \(\langle N, M \rangle, p_i(N), \text{in}_i^\varphi(N), \text{case}(N, x_1.M_1, x_2.M_2),\) and \(\text{contr}_N()\), with corresponding redexes.

Similarly we have reduction for disjunction:

\[
\frac{\varphi_1 \lor \varphi_2}{\chi} \quad \text{Intro} \quad \frac{\varphi_i}{\varphi_i} \quad \text{Elim}_i \quad \rightarrow
\]

\[
\vdots D \vdots [\varphi_1]^u \vdots [\varphi_2]^u \vdots D_1 \vdots D_2 \vdots \varphi_i \vdots \varphi_i
\]

This corresponds to a reduction on proof terms:

\[
(\Gamma, \text{case}(\text{in}_i^\varphi_j(M^{\varphi_i}), x_1^{\varphi_1}.N_1^\chi, x_2^{\varphi_2}.N_2^\chi)) \rightarrow (\Gamma, N_i^\chi[M^{\varphi_i}/x_1^{\varphi_1}])
\]

This is the beta reduction rule of for sum types. Here, \(M[N/x]\) means replacing all assumptions denoted by variable \(x\) in \(M\) with \(N\).

It would be nice if we pass the context \(\Gamma\) to the substitution function so that it can check if the substitution makes sense. For example, \(x\ y[ab/y]\) does not make sense under the context \(\{x : \varphi \rightarrow \theta, y : \varphi, a : \psi, b : \psi\}\) since then we
would be substituting a derivation of $\chi$ where a derivation of $\phi$ is expected. However, as long as our usage of substitution is careful enough to avoid such errors, we won’t have to worry about such conflicts. Thus we can define it recursively as we did for untyped lambda calculus as if we are dealing with untyped terms.

Finally, the reduction of the function type corresponds to removal of a detour of $\rightarrow$Intro followed by a $\rightarrow$Elim.

For proof terms, this amounts to ordinary beta reduction:

$$\left(\Gamma, (\lambda x^\phi . N^\phi) Q^\phi \right) \rightarrow \left(\Gamma, N^\phi [Q^\phi/x^\phi] \right)$$

Absurdity has only an elimination rule and no introduction rule, thus there is no such reduction for it.

Note that the above notion of reduction concerns only deductions with a cut at the end of a derivation. We would of course like to extend it to reduction of cuts anywhere in a derivation, or reductions of subterms of proof terms which constitute redexes. Note that, however, the conclusion of the reduction does not change after reduction, thus we are free to continue applying rules to both sides of $\rightarrow$. The resulting pairs of trees constitutes an extended notion of reduction; it is analogous to compatibility in the untyped lambda calculus.

It’s easy to see that the context $\Gamma$ does not change during the reduction (both the original and the extended version), thus it’s unnecessary to mention the context when we are discussing reductions. In what follows we will assume that every term is accompanied by a context which does no change during reduction. We then say “proof term” when we mean a proof term accompanied by a context which makes it well-typed.

As in lambda calculus, the notion of normal-form term and normal deduction is given:

**Definition 58.5.** A proof term with no redex is said to be in normal form; likewise, a derivation without cuts is a normal derivation. A proof term is in normal form if and only if its counterpart derivation is normal.

### 58.7 Normalization

In this section we prove that, via some reduction order, any deduction can be reduced to a normal deduction, which is called the normalization property.
CHAPTER 58. PROPOSITIONS AS TYPES

We will make use of the propositions-as-types correspondence: we show that every proof term can be reduced to a normal form; normalization for natural deduction derivations then follows.

Firstly we define some functions that measure the complexity of terms. The length \( \text{len}(\varphi) \) of a formula is defined by

\[
\text{len}(p) = 0 \\
\text{len}(\varphi \land \psi) = \text{len}(\varphi) + \text{len}(\psi) + 1 \\
\text{len}(\varphi \lor \psi) = \text{len}(\varphi) + \text{len}(\psi) + 1 \\
\text{len}(\varphi \rightarrow \psi) = \text{len}(\varphi) + \text{len}(\psi) + 1.
\]

The complexity of a redex \( M \) is measured by its cut rank \( \text{cr}(M) \):

\[
\text{cr}(\lambda x^\varphi. N^\varphi)Q = \text{len}(\varphi) + \text{len}(\psi) + 1 \\
\text{cr}(p_i((M^\varphi, N^\varphi))) = \text{len}(\varphi) + \text{len}(\psi) + 1 \\
\text{cr}(\text{case}(\text{in}_1^\varphi(M^\varphi), x_1^{\varphi_1}, N_1^\varphi, x_2^{\varphi_2}, N_2^\varphi)) = \text{len}(\varphi) + \text{len}(\psi) + 1.
\]

The complexity of a proof term is measured by the most complex redex in it, and 0 if it is normal:

\[
\text{mr}(M) = \max\{\text{cr}(N) | N \text{ is a sub term of } M \text{ and is redex}\}
\]

Lemma 58.6. If \( M[N^\varphi/x^\varphi] \) is a redex and \( M \neq x \), then one of the following cases holds:

1. \( M \) is itself a redex, or
2. \( M \) is of the form \( p_i(x) \), and \( N \) is of the form \( \langle P_1, P_2 \rangle \)
3. \( M \) is of the form \( \text{case}(i, x_1, P_1, x_2, P_2) \), and \( N \) is of the form \( \text{in}_1(Q) \)
4. \( M \) is of the form \( xQ \), and \( N \) is of the form \( \lambda x. P \)

In the first case, \( \text{cr}(M[N/x]) = \text{cr}(M) \); in the other cases, \( \text{cr}(M[N/x]) = \text{len}(\varphi) \).

Proof. Proof by induction on \( M \).

1. If \( M \) is a single variable \( y \) and \( y \neq x \), then \( y[N/x] \) is \( y \), hence not a redex.
2. If \( M \) is of the form \( \langle N_1, N_2 \rangle \), or \( \lambda x. N \), or \( \text{in}_1^\varphi(N) \), then \( M[N^\varphi/x^\varphi] \) is also of that form, and so is not a redex.
3. If \( M \) is of the form \( p_i(P) \), we consider two cases.
   a) If \( P \) is of the form \( \langle P_1, P_2 \rangle \), then \( M \equiv p_i(\langle P_1, P_2 \rangle) \) is a redex, and clearly
      \[
      M[N/x] \equiv p_i(\langle P_1[N/x], P_2[N/x] \rangle)
      \]
      is also a redex. The cut ranks are equal.
b) If \( P \) is a single variable, it must be \( x \) to make the substitution a redex, and \( N \) must be of the form \( \langle P_1, P_2 \rangle \). Now consider
\[
M[N/x] \equiv p_i(x)[\langle P_1, P_2 \rangle / x],
\]
which is \( p_i(\langle P_1, P_2 \rangle) \). Its cut rank is equal to \( \text{cr}(x) \), which is \( \text{len}(\varphi) \).

The cases of case\((N, x_1.N_1, x_2.N_2)\) and \( PQ \) are similar.  

**Lemma 58.7.** If \( M \) contracts to \( M' \), and \( \text{cr}(M) > \text{cr}(N) \) for all proper redex sub-terms \( N \) of \( M \), then \( \text{cr}(M) > \text{mr}(M') \).

**Proof.** Proof by cases.

1. If \( M \) is of the form \( p_i(\langle M_1, M_2 \rangle) \), then \( M' \) is \( M_i \); since any sub-term of \( M_i \) is also proper sub-term of \( M \), the claim holds.

2. If \( M \) is of the form \( (\lambda x^\varphi. N)Q^\varphi \), then \( M' \) is \( N[Q^\varphi/x^\varphi] \). Consider a redex in \( M' \). Either there is corresponding redex in \( N \) with equal cut rank, which is less than \( \text{cr}(M) \) by assumption, or the cut rank equals \( \text{len}(\varphi) \), which by definition is less than \( \text{cr}((\lambda x^\varphi. N)Q) \).

3. If \( M \) is of the form
\[
\text{case}(\text{in}_i(N^\varphi), x_1^{\varphi_1}.N_1^x, x_2^{\varphi_2}.N_2^x),
\]
then \( M' \equiv N_i[N/x^{\varphi_i}_i] \). Consider a redex in \( M' \). Either there is corresponding redex in \( N_i \) with equal cut rank, which is less than \( \text{cr}(M) \) by assumption; or the cut rank equals \( \text{len}(\varphi_i) \), which by definition is less than \( \text{cr}(\text{case}(\text{in}_i(N^\varphi), x_1^{\varphi_1}.N_1^x, x_2^{\varphi_2}.N_2^x)) \).

**Theorem 58.8.** All proof terms reduce to normal form; all derivations reduce to normal derivations.

**Proof.** The second follows from the first. We prove the first by complete induction on \( m = \text{mr}(M) \), where \( M \) is a proof term.

1. If \( m = 0 \), \( M \) is already normal.

2. Otherwise, we proceed by induction on \( n \), the number of redexes in \( M \) with cut rank equal to \( m \).

   a) If \( n = 1 \), select any redex \( N \) such that \( m = \text{cr}(N) > \text{cr}(P) \) for any proper sub-term \( P \) which is also a redex of course. Such a redex must exist, since any term only has finitely many subterms.

Let \( N' \) denote the reductum of \( N \). Now by the lemma \( \text{mr}(N') < \text{mr}(N) \), thus we can see that \( n \), the number of redexes with \( \text{cr}(=)m \) is decreased. So \( m \) is decreased (by 1 or more), and we can apply the inductive hypothesis for \( m \).
b) For the induction step, assume \( n > 1 \). The process is similar, except that \( n \) is only decreased to a positive number and thus \( m \) does not change. We simply apply the induction hypothesis for \( n \).

The normalization of terms is actually not specific to the reduction order we chose. In fact, one can prove that regardless of the order in which redexes are reduced, the term always reduces to a normal form. This property is called *strong normalization*. 
Part XIII

Counterfactuals
Chapter 59

Introduction

59.1 The Material Conditional

In its simplest form in English, a conditional is a sentence of the form “If ... then ...,” where the ... are themselves sentences, such as “If the butler did it, then the gardener is innocent.” In introductory logic courses, we learn to symbolize conditionals using the \( \rightarrow \) connective: symbolize the parts indicated by ..., e.g., by formulas \( \varphi \) and \( \psi \), and the entire conditional is symbolized by \( \varphi \rightarrow \psi \).

The connective \( \rightarrow \) is truth-functional, i.e., the truth value—\( T \) or \( F \)—of \( \varphi \rightarrow \psi \) is determined by the truth values of \( \varphi \) and \( \psi \): \( \varphi \rightarrow \psi \) is true iff \( \varphi \) is false or \( \psi \) is true, and false otherwise. Relative to a truth value assignment \( v \), we define \( v \models \varphi \rightarrow \psi \) iff \( v \not\models \varphi \) or \( v \models \psi \). The connective \( \rightarrow \) with this semantics is called the material conditional.

This definition results in a number of elementary logical facts. First of all, the deduction theorem holds for the material conditional:

If \( \Gamma, \varphi \models \psi \) then \( \Gamma \models \varphi \rightarrow \psi \) \hspace{1cm} (59.1)

It is truth-functional: \( \varphi \rightarrow \psi \) and \( \neg \varphi \lor \psi \) are equivalent:

\[ \varphi \rightarrow \psi \models \neg \varphi \lor \psi \] \hspace{1cm} (59.2)
\[ \neg \varphi \lor \psi \models \varphi \rightarrow \psi \] \hspace{1cm} (59.3)

A material conditional is entailed by its consequent and by the negation of its antecedent:

\[ \psi \models \varphi \rightarrow \psi \] \hspace{1cm} (59.4)
\[ \neg \varphi \models \varphi \rightarrow \psi \] \hspace{1cm} (59.5)
A false material conditional is equivalent to the conjunction of its antecedent and the negation of its consequent: if \( \varphi \rightarrow \psi \) is false, \( \varphi \land \neg \psi \) is true, and vice versa:

\[
\neg(\varphi \rightarrow \psi) \models \varphi \land \neg \psi \quad (59.6)
\]

\[
\varphi \land \neg \psi \models \neg(\varphi \rightarrow \psi) \quad (59.7)
\]

The material conditional supports modus ponens:

\[
\varphi, \varphi \rightarrow \psi \models \psi \quad (59.8)
\]

The material conditional agglomerates:

\[
\varphi \rightarrow \psi, \varphi \rightarrow \chi \models \varphi \rightarrow (\psi \land \chi) \quad (59.9)
\]

We can always strengthen the antecedent, i.e., the conditional is monotonic:

\[
\varphi \rightarrow \psi \models (\varphi \land \chi) \rightarrow \psi \quad (59.10)
\]

The material conditional is transitive, i.e., the chain rule is valid:

\[
\varphi \rightarrow \psi, \psi \rightarrow \chi \models \varphi \rightarrow \chi \quad (59.11)
\]

The material conditional is equivalent to its contrapositive:

\[
\varphi \rightarrow \psi \models \neg \psi \rightarrow \neg \varphi \quad (59.12)
\]

\[
\neg \psi \rightarrow \neg \varphi \models \varphi \rightarrow \psi \quad (59.13)
\]

These are all useful and unproblematic inferences in mathematical reasoning. However, the philosophical and linguistic literature is replete with purported counterexamples to the equivalent inferences in non-mathematical contexts. These suggest that the material conditional \( \rightarrow \) is not—or at least not always—the appropriate connective to use when symbolizing English “if \ldots then \ldots” statements.

### 59.2 Paradoxes of the Material Conditional

One of the first to criticize the use of \( \varphi \rightarrow \psi \) as a way to symbolize “if \ldots then \ldots” statements of English was C. I. Lewis. Lewis was criticizing the use of the material condition in Whitehead and Russell’s *Principia Mathematica*, who pronounced \( \rightarrow \) as “implies.” Lewis rightly complained that if \( \rightarrow \) meant “implies,” then any false proposition \( p \) implies that \( p \) implies \( q \), since \( p \rightarrow (p \rightarrow q) \) is true if \( p \) is false, and that any true proposition \( q \) implies that \( p \) implies \( q \), since \( q \rightarrow (p \rightarrow q) \) is true if \( q \) is true.
Logicians of course know that implication, i.e., logical entailment, is not a connective but a relation between formulas or statements. So we should just not read $\rightarrow$ as “implies” to avoid confusion.\textsuperscript{1} As long as we don’t, the particular worry that Lewis had simply does not arise: $p$ does not “imply” $q$ even if we think of $p$ as standing for a false English sentence. To determine if $p \models q$ we must consider all valuations, and $p \not\models q$ even when we use $p$ to symbolize a sentence which happens to be false.

But there is still something odd about “if . . . then . . .” statements such as Lewis’s

If the moon is made of green cheese, then $2 + 2 = 4.$

and about the inferences

The moon is not made of green cheese. Therefore, if the moon is made of green cheese, then $2 + 2 = 4.$

$2 + 2 = 4.$ Therefore, if the moon is made of green cheese, then $2 + 2 = 4.$

Yet, if “if . . . then . . .” were just $\rightarrow$, the sentence would be unproblematically true, and the inferences unproblematically valid.

Another example of concerns the tautology $(\phi \rightarrow \psi) \lor (\psi \rightarrow \phi).$ This would suggest that if you take two indicative sentences $S$ and $T$ from the newspaper at random, the sentence “If $S$ then $T$, or if $T$ then $S$” should be true.

\textbf{59.3 The Strict Conditional}

Lewis introduced the strict conditional $\rightarrow$ and argued that it, not the material conditional, corresponds to implication. In alethic modal logic, $\phi \rightarrow^s \psi$ can be defined as $\square(\phi \rightarrow \psi).$ A strict conditional is thus true (at a world) iff the corresponding material conditional is necessary.

How does the strict conditional fare vis-a-vis the paradoxes of the material conditional? A strict conditional with a false antecedent and one with a true consequent, may be true, or it may be false. Moreover, $(\phi \rightarrow^s \psi) \lor (\psi \rightarrow^s \phi)$ is not valid. The strict conditional $\phi \rightarrow^s \psi$ is also not equivalent to $\neg \phi \lor \psi,$ so it is not truth functional.

\textsuperscript{1}Reading “$\rightarrow$” as “implies” is still widely practised by mathematicians and computer scientists, although philosophers try to avoid the confusions Lewis highlighted by pronouncing it as “only if.”
59.3. THE STRICT CONDITIONAL

We have:

\[ \phi \rightarrow \psi \models \neg \phi \lor \psi \text{ but: (59.14)} \]
\[ \neg \phi \lor \psi \not\models \phi \rightarrow \psi \text{ (59.15)} \]
\[ \psi \not\models \phi \rightarrow \psi \text{ (59.16)} \]
\[ \neg \phi \not\models \phi \rightarrow \psi \text{ (59.17)} \]
\[ \neg (\phi \rightarrow \psi) \not\models \phi \land \neg \psi \text{ but: (59.18)} \]
\[ \phi \land \neg \psi \models \neg (\phi \rightarrow \psi) \text{ (59.19)} \]

However, the strict conditional still supports modus ponens:

\[ \phi, \phi \rightarrow \psi \models \psi \text{ (59.20)} \]

The strict conditional agglomerates:

\[ \phi \rightarrow \psi, \phi \rightarrow \chi \models \phi \rightarrow (\psi \land \chi) \text{ (59.21)} \]

Antecedent strengthening holds for the strict conditional:

\[ \phi \rightarrow \psi \models (\phi \land \chi) \rightarrow \psi \text{ (59.22)} \]

The strict conditional is also transitive:

\[ \phi \rightarrow \psi, \psi \rightarrow \chi \models \phi \rightarrow \chi \text{ (59.23)} \]

Finally, the strict conditional is equivalent to its contrapositive:

\[ \phi \rightarrow \psi \models \neg \psi \rightarrow \neg \phi \text{ (59.24)} \]
\[ \neg \psi \rightarrow \neg \phi \models \phi \rightarrow \psi \text{ (59.25)} \]

However, the strict conditional still has its own “paradoxes.” Just as a material conditional with a false antecedent or a true consequent is true, a strict conditional with a necessarily false antecedent or a necessarily true consequent is true. Moreover, any true strict conditional is necessarily true, and any false strict conditional is necessarily false. In other words, we have

\[ \Box \neg \phi \models \phi \rightarrow \psi \text{ (59.26)} \]
\[ \Box \psi \models \phi \rightarrow \psi \text{ (59.27)} \]
\[ \phi \rightarrow \psi \models \Box (\phi \rightarrow \psi) \text{ (59.28)} \]
\[ \neg (\phi \rightarrow \psi) \models \Box \neg (\phi \rightarrow \psi) \text{ (59.29)} \]

These are not problems if you think of \( \rightarrow \) as “implies.” Logical entailment relationships are, after all, mathematical facts and so can’t be contingent. But they do raise issues if you want to use \( \rightarrow \) as a logical connective that is supposed to capture “if . . . then . . . ,” especially the last two. For surely there are “if . . . then . . . ” statements that are contingently true or contingently false—in fact, they generally are neither necessary nor impossible.
59.4 Counterfactuals

A very common and important form of “if . . . then . . . ” constructions in English are built using the past subjunctive form of to be: “if it were the case that . . . then it would be the case that . . . .” Because usually the antecedent of such a conditional is false, i.e., counter to fact, they are called counterfactual conditionals (and because they use the subjunctive form of to be, also subjunctive conditionals. They are distinguished from indicative conditionals which take the form of “if it is the case that . . . then it is the case that . . . .” Counterfactual and indicative conditionals differ in truth conditions. Consider Adams’s famous example:

If Oswald didn’t kill Kennedy, someone else did.

If Oswald hadn’t killed Kennedy, someone else would have.

The first is indicative, the second counterfactual. The first is clearly true: we know JFK was killed by someone, and if that someone wasn’t (contrary to the Warren Report) Lee Harvey Oswald, then someone else killed JFK. The second one says something different. It claims that if Oswald hadn’t killed Kennedy, i.e., if the Dallas shooting had been avoided or had been unsuccessful, history would have subsequently unfolded in such a way that another assassination would have been successful. In order for it to be true, it would have to be the case that powerful forces had conspired to ensure JFK’s death (as many JFK conspiracy theorists believe).

It is a live debate whether the indicative conditional is correctly captured by the material conditional, in particular, whether the paradoxes of the material conditional can be “explained” in a way that is compatible with it giving the truth conditions for English indicative conditionals. By contrast, it is uncontroversial that counterfactual conditionals cannot be symbolized correctly by the material conditionals. That is clear because, even though generally the antecedents of counterfactuals are false, not all counterfactuals with false antecedents are true—for instance, if you believe the Warren Report, and there was no conspiracy to assassinate JFK, then Adams’s counterfactual conditional is an example.

Counterfactual conditionals play an important role in causal reasoning: a prime example of the use of counterfactuals is to express causal relationships. E.g., striking a match causes it to light, and you can express this by saying “if this match were struck, it would light.” Material, and generally indicative conditionals, cannot be used to express this: “the match is struck → the match lights” is true if the match is never struck, regardless of what would happen if it were. Even worse, “the match is struck → the match turns into a bouquet of flowers” is also true if it is never struck, but the match would certainly not turn into a bouquet of flowers if it were struck.
59.4. COUNTERFACTUALS

It is still debated what exactly the correct logic of counterfactuals is. An
influential analysis of counterfactuals was given by Stalnaker and Lewis.
According to them, a counterfactual “if it were the case that S then it would
be the case that T” is true iff T is true in the counterfactual situation (“possible
world”) that is closest to the way the actual world is and where S is true. This
is called an “ontic” analysis, since it makes reference to an ontology of possi-
ble worlds. Other analyses make use of conditional probabilities or theories
of belief revision. There is a proliferation of different proposed logics of coun-
terfactuals. There isn’t even a single Lewis-Stalnaker logic of counterfactuals:
even though Stalnaker and Lewis proposed accounts along similar lines with
reference to closest possible worlds, the assumptions they made result in dif-
ferent valid inferences.

Problems

Problem 59.1. Give S5-counterexamples to the entailment relations which do
not hold for the strict conditional, i.e., for:

1. \( \neg p \nvdash \Box(p \to q) \)
2. \( q \nvdash \Box(p \to q) \)
3. \( \neg \Box(p \to q) \nvdash p \land \neg q \)
4. \( \nvdash \Box(p \to q) \lor \Box(q \to p) \)

Problem 59.2. Show that the valid entailment relations hold for the strict con-
tditional by giving S5-proofs of:

1. \( \Box(\varphi \to \psi) \vdash \neg \varphi \lor \psi \)
2. \( \varphi \land \neg \psi \vdash \neg \Box(\varphi \to \psi) \)
3. \( \varphi, \Box(\varphi \to \psi) \vdash \psi \)
4. \( \Box(\varphi \to \psi), \Box(\varphi \to \chi) \vdash \Box(\varphi \to (\psi \land \chi)) \)
5. \( \Box(\varphi \to \psi) \vdash \Box((\varphi \land \chi) \to \psi) \)
6. \( \Box(\varphi \to \psi), \Box(\psi \to \chi) \vdash \Box(\varphi \to \chi) \)
7. \( \Box(\varphi \to \psi) \vdash \Box(\neg \psi \to \neg \varphi) \)
8. \( \Box(\neg \psi \to \neg \varphi) \vdash \Box(\varphi \to \psi) \)

Problem 59.3. Give proofs in S5 of:

1. \( \Box \neg \psi \vdash \varphi \to \psi \)
2. $\varphi \rightarrow \psi \vdash \Box(\varphi \rightarrow \psi)$

3. $\neg(\varphi \rightarrow \psi) \vdash \Box \neg(\varphi \rightarrow \psi)$

Use the definition of $\rightarrow$ to do so.
Chapter 60

Minimal Change Semantics

60.1 Introduction

Stalnaker and Lewis proposed accounts of counterfactual conditionals such as "If the match were struck, it would light." Their accounts were proposals for how to properly understand the truth conditions for such sentences. The idea behind both proposals is this: to evaluate whether a counterfactual conditional is true, we have to consider those possible worlds which are minimally different from the way the world actually is to make the antecedent true. If the consequent is true in these possible worlds, then the counterfactual is true. For instance, suppose I hold a match and a matchbook in my hand. In the actual world I only look at them and ponder what would happen if I were to strike the match. The minimal change from the actual world where I strike the match is that where I decide to act and strike the match. It is minimal in that nothing else changes: I don’t also jump in the air, striking the match doesn’t also light my hair on fire, I don’t suddenly lose all strength in my fingers, I am not simultaneously doused with water in a SuperSoaker ambush, etc. In that alternative possibility, the match lights. Hence, it’s true that if I were to strike the match, it would light.

This intuitive account can be paired with formal semantics for logics of counterfactuals. Lewis introduced the symbol “□→” for the counterfactual while Stalnaker used the symbol “>”. We’ll use □→, and add it as a binary connective to propositional logic. So, we have, in addition to formulas of the form \( \varphi \rightarrow \psi \) also formulas of the form \( \varphi \rightarrow \rightarrow \psi \). The formal semantics, like the relational semantics for modal logic, is based on models in which formulas are evaluated at worlds, and the satisfaction condition defining \( \mathcal{M}, w \models \varphi \rightarrow \psi \) is given in terms of \( \mathcal{M}, w' \models \varphi \) and \( \mathcal{M}, w' \models \psi \) for some (other) worlds \( w' \). Which \( w' \)? Intuitively, the one(s) closest to \( w \) for which it holds that \( \mathcal{M}, w' \models \varphi \). This requires that a relation of “closeness” has to be included in the model as well.

Lewis introduced an instructive way of representing counterfactual situations graphically. Each possible world is at the center of a set of nested spheres
containing other worlds—we draw these spheres as concentric circles. The worlds between two spheres are equally close to the world at the center as each other, those contained in a nested sphere are closer, and those in a surrounding sphere further away.

The closest $\phi$-worlds are those worlds $w'$ where $\phi$ is satisfied which lie in the smallest sphere around the center world $w$ (the gray area). Intuitively, $\phi \supset \psi$ is satisfied at $w$ if $\psi$ is true at all closest $\phi$-worlds.

### 60.2 Sphere Models

One way of providing a formal semantics for counterfactuals is to turn Lewis’s informal account into a mathematical structure. The spheres around a world $w$ then are sets of worlds. Since the spheres are nested, the sets of worlds around $w$ have to be linearly ordered by the subset relation.

**Definition 60.1.** A *sphere model* is a triple $\mathcal{M} = \langle W, O, V \rangle$ where $W$ is a non-empty set of worlds, $V: At_0 \rightarrow \wp(W)$ is a valuation, and $O: W \rightarrow \wp(\wp(W))$ assigns to each world $w$ a *system of spheres* $O_w$. For each $w$, $O_w$ is a set of sets of worlds, and must satisfy:

1. $O_w$ is centered on $w$: $\{w\} \in O_w$.
2. $O_w$ is nested: whenever $S_1, S_2 \in O_w$, $S_1 \subseteq S_2$ or $S_2 \subseteq S_1$, i.e., $O_w$ is linearly ordered by $\subseteq$.
3. $O_w$ is closed under non-empty unions.
4. $O_w$ is closed under non-empty intersections.

The intuition behind $O_w$ is that the worlds “around” $w$ are stratified according to how far away they are from $w$. The innermost sphere is just $w$ by itself, i.e., the set $\{w\}$: $w$ is closer to $w$ than the worlds in any other sphere. If $S \subseteq S'$, then the worlds in $S' \setminus S$ are further way from $w$ than the worlds in $S$: $S' \setminus S$ is the “layer” between the $S$ and the worlds outside of $S'$. In particular, we have to think of the spheres as containing all the worlds within their outer surface; they are not just the individual layers.
60.2. SPHERE MODELS

The diagram in Figure 60.1 corresponds to the sphere model with $W = \{w, w_1, \ldots, w_7\}$, $V(p) = \{w_5, w_6, w_7\}$. The innermost sphere $S_1 = \{w\}$. The closest worlds to $w$ are $w_1, w_2, w_3$, so the next larger sphere is $S_2 = \{w, w_1, w_2, w_3\}$. The worlds further out are $w_4, w_5, w_6$, so the outermost sphere is $S_3 = \{w, w_1, \ldots, w_6\}$. The system of spheres around $w$ is $O_w = \{S_1, S_2, S_3\}$. The world $w_7$ is not in any sphere around $w$. The closest worlds in which $p$ is true are $w_5$ and $w_6$, and so the smallest $p$-admitting sphere is $S_3$.

To define satisfaction of a formula $\phi$ at world $w$ in a sphere model $M$, $M, w \models \phi$, we expand the definition for modal formulas to include a clause for $\psi \in \chi$:

**Definition 60.2.** $M, w \models \psi \rightarrow \chi$ iff either

1. For all $u \in \bigcup O_w$, $M, u \not\models \psi$, or
2. For some $S \in O_w$,
   a) $M, u \models \psi$ for some $u \in S$, and
   b) for all $v \in S$, either $M, v \not\models \psi$ or $M, v \models \chi$.

According to this definition, $M, w \models \psi \rightarrow \chi$ iff either the antecedent $\psi$ is false everywhere in the spheres around $w$, or there is a sphere $S$ where $\psi$ is true, and the material conditional $\psi \rightarrow \chi$ is true at all worlds in that “$\psi$-admitting” sphere. Note that we didn’t require in the definition that $S$ is the *innermost* $\psi$-admitting sphere, contrary to what one might expect from the intuitive explanation. But if the condition in (2) is satisfied for some sphere $S$, then it is also satisfied for all spheres $S$ contains, and hence in particular for the innermost sphere.

Note also that the definition of sphere models does not require that there is an innermost $\psi$-admitting sphere: we may have an infinite sequence $S_1 \supset \cdots$. 

![Diagram of a sphere model](image-url)
S_2 \supseteq \cdots \supseteq \{w\} of \psi\text{-admitting spheres, and hence no innermost } \psi\text{-admitting spheres. In that case, } \mathfrak{M}, w \models \varphi \rightarrow \chi \text{ iff } \varphi \rightarrow \chi \text{ holds throughout the spheres } S_i, S_{i+1}, \ldots \text{ for some } i.

### 60.3 Truth and Falsity of Counterfactuals

A counterfactual \( \varphi \square \rightarrow \psi \) is (non-vacuously) true if the closest \( \varphi \)-worlds are all \( \psi \)-worlds, as depicted in Figure 60.2. A counterfactual is also true at \( w \) if the system of spheres around \( w \) has no \( \varphi \)-admitting spheres at all. In that case it is vacuously true (see Figure 60.3).

It can be false in two ways. One way is if the closest \( \varphi \)-worlds are not all \( \psi \)-worlds, but some of them are. In this case, \( \varphi \square \rightarrow \neg \psi \) is also false (see Figure 60.4). If the closest \( \varphi \)-worlds do not overlap with the \( \psi \)-worlds at all, then \( \varphi \square \rightarrow \psi \). But, in this case all the closest \( \varphi \)-worlds are \( \neg \psi \)-worlds, and so \( \varphi \square \rightarrow \neg \psi \) is true (see Figure 60.5).

In contrast to the strict conditional, counterfactuals may be contingent. Consider the sphere model in Figure 60.6. The \( \varphi \)-worlds closest to \( u \) are all \( \psi \)-worlds, so \( \mathfrak{M}, u \models \varphi \rightarrow \psi \). But there are \( \varphi \)-worlds closest to \( v \) which are not
60.4. **ANTECEDENT STRENGTHENING**

"Strengthening the antecedent" refers to the inference $\phi \rightarrow \chi \models (\phi \land \psi) \rightarrow \chi$. It is valid for the material conditional, but invalid for counterfactuals. Suppose it is true that if I were to strike this match, it would light. (That means, there is nothing wrong with the match or the matchbook surface, I will not break the match, etc.) But it is not true that if I were to light this match in outer space, it would light. So the following inference is invalid:

I the match were struck, it would light.

Therefore, if the match were struck in outer space, it would light.

The Lewis-Stalnaker account of conditionals explains this: the closest world where I light the match and I do so in outer space is much further removed from the actual world than the closest world where I light the match is. So although it’s true that the match lights in the latter, it is not in the former. And that is as it should be.
Example 60.3. The sphere semantics invalidates the inference, i.e., we have $p \models r \nvdash (p \land q) \boxrightarrow{r}$. Consider the model $\mathcal{M} = \langle W, O, V \rangle$ where $W = \{w, w_1, w_2\}$, $O_w = \{\{w\}, \{w, w_1\}, \{w, w_1, w_2\}\}$, $V(p) = \{w_1, w_2\}$, $V(q) = \{w_2\}$, and $V(r) = \{w_1\}$. There is a $p$-admitting sphere $S = \{w, w_1\}$ and $p \rightarrow r$ is true at all worlds in it, so $\mathcal{M}, w \models p \rightarrow r$. There is also a $(p \land q)$-admitting sphere $S' = \{w, w_1, w_2\}$ but $\mathcal{M}, w_2 \not\models (p \land q) \rightarrow r$, so $\mathcal{M}, w \not\models (p \land q) \rightarrow r$ (see Figure 60.7).

60.5 Transitivity

For the material conditional, the chain rule holds: $\phi \rightarrow \psi, \psi \rightarrow \chi \models \phi \rightarrow \chi$. In other words, the material conditional is transitive. Is the same true for counterfactuals? Consider the following example due to Stalnaker.
60.6. CONTRAPOSITION

If J. Edgar Hoover had been born a Russian, he would have been a Communist.

If J. Edgar Hoover were a Communist, he would have been a traitor.

Therefore, If J. Edgar Hoover had been born a Russian, he would have been a traitor.

If Hoover had been born (at the same time he actually did), not in the United States, but in Russia, he would have grown up in the Soviet Union and become a Communist (let’s assume). So the first premise is true. Likewise, the second premise, considered in isolation is true. The conclusion, however, is false: in all likelihood, Hoover would have been a fervent Communist if he had been born in the USSR, and not been a traitor (to his country). The intuitive assignment of truth values is borne out by the Stalnaker-Lewis account. The closest possible world to ours with the only change being Hoover’s place of birth is the one where Hoover grows up to be a good citizen of the USSR. This is the closest possible world where the antecedent of the first premise and of the conclusion is true, and in that world Hoover is a loyal member of the Communist party, and so not a traitor. To evaluate the second premise, we have to look at a different world, however: the closest world where Hoover is a Communist, which is one where he was born in the United States, turned, and thus became a traitor.\footnote{Of course, to appreciate the force of the example we have to take on board some metaphysical and political assumptions, e.g., that it is possible that Hoover could have been born to Russian parents, or that Communists in the US of the 1950s were traitors to their country.}

Example 60.4. The sphere semantics invalidates the inference, i.e., we have \( p \Rightarrow q, q \Rightarrow r \not\equiv p \Rightarrow r \). Consider the model \( \mathcal{M} = (W, O, V) \) where \( W = \{w, w_1, w_2\}, O_w = \{\{w\}, \{w, w_1\}, \{w, w_1, w_2\}\}, V(p) = \{w_2\}, V(q) = \{w_1, w_2\} \), and \( V(r) = \{w_1\} \). There is a \( p \)-admitting sphere \( S = \{w, w_1, w_2\} \) and \( p \rightarrow q \) is true at all worlds in it, so \( \mathcal{M}, w \models p \Rightarrow r \). There is also a \( q \)-admitting sphere \( S' = \{w, w_1\} \) and \( \mathcal{M} \not\models q \rightarrow r \) is true at all worlds in it, so \( \mathcal{M}, w \not\models q \Rightarrow r \). However, the \( p \)-admitting sphere \( \{w, w_1, w_2\} \) contains a world, namely \( w_2 \), where \( \mathcal{M}, w_2 \not\models p \rightarrow r \).

60.6 Contraposition

Material and strict conditionals are equivalent to their contrapositives. Counterfactuals are not. Here is an example due to Kratzer:

If Goethe hadn’t died in 1832, he would (still) be dead now.

If Goethe weren’t dead now, he would have died in 1832.
The first sentence is true: humans don’t live hundreds of years. The second is clearly false: if Goethe weren’t dead now, he would be still alive, and so couldn’t have died in 1832.

**Example 60.5.** The sphere semantics invalidates contraposition, i.e., we have $p \rightarrow q \not\equiv \neg q \rightarrow \neg p$. Think of $p$ as “Goethe didn’t die in 1832” and $q$ as “Goethe is dead now.” We can capture this in a model $\mathfrak{M}_1 = \langle W, O, V \rangle$ with $W = \{w, w_1, w_2\}$, $O = \{\{w\}, \{w, w_1\}, \{w, w_1, w_2\}\}$, $V(p) = \{w, w_2\}$ and $V(q) = \{w, w_1\}$. So $w$ is the actual world where Goethe died in 1832 and is still dead; $w_1$ is the (close) world where Goethe died in, say, 1833, and is still dead; and $w_2$ is a (remote) world where Goethe is still alive. There is a $p$-admitting sphere $S = \{w, w_1\}$ and $p \rightarrow q$ is true at all worlds in it, so $\mathfrak{M}, w \vDash p \rightarrow q$. However, the $\neg q$-admitting sphere $\{w, w_1, w_2\}$ contains a world, namely $w_2$, where $q$ is false and $p$ is true, so $\mathfrak{M}, w_2 \not\vDash \neg q \rightarrow \neg p$.

**Problems**

**Problem 60.1.** Find a convincing, intuitive example for the failure of transitivity of counterfactuals.

**Problem 60.2.** Draw the sphere diagram corresponding to the counterexample in Example 60.4.

**Problem 60.3.** In Example 60.4, world $w_2$ is where Hoover is born in Russia, is a communist, and not a traitor, and $w_1$ is the world where Hoover is born in the US, is a communist, and a traitor. In this model, $w_1$ is closer to $w$ than $w_2$ is. Is this necessary? Can you give a counterexample that does not assume that...
60.6. CONTRAPOSITION

Hoover’s being born in Russia is a more remote possibility than him being a Communist?
Part XIV

Set Theory
Chapter 61

The Iterative Conception

61.1 Extensionality

The very first thing to say is that sets are individuated by their members. More precisely:

Axiom (Extensionality). For any sets \( A \) and \( B \): \( \forall x (x \in A \leftrightarrow x \in B) \rightarrow A = B \)

We assumed this throughout part I. But it bears repeating. The Axiom of Extensionality expresses the basic idea that a set is determined by its elements. (So sets might be contrasted with concepts, where precisely the same objects might fall under many different concepts.)

Why embrace this principle? Well, it is plausible to say that any denial of Extensionality is a decision to abandon anything which might even be called set theory. Set theory is no more nor less than the theory of extensional collections.

The real challenge in part XIV, though, is to lay down principles which tell us which sets exist. And it turns out that the only truly “obvious” answer to this question is provably wrong.

61.2 Russell’s Paradox (again)

In part I, we worked with a naïve set theory. But according to a very naïve conception, sets are just the extensions of predicates. This naïve thought would mandate the following principle:

\[ \text{Naive Comprehension. } \{ x : \varphi(x) \} \text{ exists for any formula } \varphi. \]

Tempting as this principle is, it is provably inconsistent. We saw this in section 1.6, but the result is so important, and so straightforward, that it’s worth repeating. Verbatim.
Theorem 61.1 (Russell’s Paradox). There is no set \( R = \{ x : x \notin x \} \)

Proof. If \( R = \{ x : x \notin x \} \) exists, then \( R \in R \) iff \( R \notin R \), which is a contradiction. \( \square \)

Russell discovered this result in June 1901. (He did not, though, put the paradox in quite the form we just presented it, since he was considering Frege’s set theory, as outlined in *Grundgesetze*. We will return to this in section 61.6.) Russell wrote to Frege on June 16, 1902, explaining the inconsistency in Frege’s system. For the correspondence, and a bit of background, see Heijenoort (1967, pp. 124–8).

It is worth emphasising that this two-line proof is a result of *pure logic*. Granted, we implicitly used a (non-logical?) axiom, Extensionality, in our notation \( \{ x : x \notin x \} \); for \( \{ x : \phi(x) \} \) is to be the unique (by Extensionality) set of the \( \phi \)s, if one exists. But we can avoid even the hint of Extensionality, just by stating the result as follows: there is no set whose members are exactly the non-self-membered sets. And this has nothing much to do with sets. As Russell himself observed, exactly similar reasoning will lead you to conclude: no man shaves exactly the men who do not shave themselves. Or: no pug sniffs exactly the pugs which don’t sniff themselves. And so on. Schematically, the shape of the result is just:

\[ \neg \exists x \forall z (Rzx \leftrightarrow \neg Rzz). \]

And that’s just a theorem (scheme) of first-order logic. Consequently, we can’t avoid Russell’s Paradox just by tinkering with our set theory; it arises before we even get to set theory. If we’re going to use (classical) first-order logic, we simply have to accept that there is no set \( R = \{ x : x \notin x \} \).

The upshot is this. If you want to accept Naive Comprehension whilst avoiding inconsistency, you cannot just tinker with the set theory. Instead, you would have to overhaul your logic.

Of course, set theories with non-classical logics have been presented. But they are—to say the least—non-standard. The standard approach to Russell’s Paradox is to treat it as a straightforward non-existence proof, and then to try to learn how to live with it. That is the approach we will follow.

### 61.3 Predicative and Impredicative

The Russell set, \( R \), was defined via \( \{ x : x \notin x \} \). Spelled out more fully, \( R \) would be the set which contains all and only those sets which are not non-self-membered. So in defining \( R \), we quantify over the domain which would contain \( R \) (if it existed).

This is an *impredicative* definition. More generally, we might say that a definition is impredicative iff it quantifies over a domain which contains the object that is being defined.
61.3. PREDICATIVE AND IMPREDICATIVE

In the wake of the paradoxes, Whitehead, Russell, Poincaré and Weyl rejected such impredicative definitions as “viciously circular”:

An analysis of the paradoxes to be avoided shows that they all result from a kind of vicious circle. The vicious circles in question arise from supposing that a collection of objects may contain members which can only be defined by means of the collection as a whole[... ¶]

The principle which enables us to avoid illegitimate totalities may be stated as follows: ‘Whatever involves all of a collection must not be one of the collection’; or, conversely: ‘If, provided a certain collection had a total, it would have members only definable in terms of that total, then the said collection has no total.’ We shall call this the ‘vicious-circle principle,’ because it enables us to avoid the vicious circles involved in the assumption of illegitimate totalities.

(Whitehead and Russell, 1910, p. 37)

If we follow them in rejecting the vicious-circle principle, then we might attempt to replace the disastrous Naïve Comprehension Scheme (of section 61.2) with something like this:

**Predicative Comprehension.** For every formula $\varphi$ quantifying only over sets: the set $\{ x : \varphi(x) \}$ exists.

So long as sets’ are not sets, no contradiction will ensue.

Unfortunately, Predicative Comprehension is not very comprehensive. After all, it introduces us to new entities, sets’. So we will have to consider formulas which quantify over sets’. If they always yield a set’, then Russell’s paradox will arise again, just by considering the set’ of all non-self-membered sets’. So, pursuing the same thought, we must say that a formula quantifying over sets’ yields a corresponding set”. And then we will need sets””, sets”””, etc. To prevent a rash of primes, it will be easier to think of these as sets_0, sets_1, sets_2, sets_3, sets_4, ... And this would give us a way into the (simple) theory of types.

There are a few obvious objections against such a theory (though it is not obvious that they are overwhelming objections). In brief: the resulting theory is cumbersome to use; it is profligate in postulating different kinds of objects; and it is not clear, in the end, that impredicative definitions are even all that bad.

To bring out the last point, consider this remark from Ramsey:

we may refer to a man as the tallest in a group, thus identifying him by means of a totality of which he is himself a member without there being any vicious circle. (Ramsey, 1925)
Ramsey’s point is that “the tallest man in the group” is an impredicative definition; but it is obviously perfectly kosher.

One might respond that, in this case, we could pick out the tallest person by predicative means. For example, maybe we could just point at the man in question. The objection against impredicative definitions, then, would clearly need to be limited to entities which can only be picked out impredicatively. But even then, we would need to hear more, about why such “essential impredicativity” would be so bad.¹

Admittedly, impredicative definitions are extremely bad news, if we want our definitions to provide us with something like a recipe for creating an object. For, given an impredicative definition, one would genuinely be caught in a vicious circle: to create the impredicatively specified object, one would first need to create all the objects (including the impredicatively specified object), since the impredicatively specified object is specified in terms of all the objects; so one would need to create the impredicatively specified object before one had created it itself. But again, this is only a serious objection against “essentially impredicatively” specified sets, if we think of sets as things that we create. And we (probably) don’t.

As such—for better or worse—the approach which became common does not involve taking a hard line concerning (im)predicativity. Rather, it involves what is now regarded as the cumulative-iterative approach. In the end, this will allow us to stratify our sets into “stages”—a bit like the predicative approach stratifies entities into sets₀, sets₁, sets₂, …—but we will not postulate any difference in kind between them.

61.4 The Cumulative-Iterative Approach

Here is a slightly fuller statement of how we will stratify sets into stages:

Sets are formed in stages. For each stage S, there are certain stages which are before S. At stage S, each collection consisting of sets formed at stages before S is formed into a set. There are no sets other than the sets which are formed at stages. (Shoenfield, 1977, p. 323)

This is a sketch of the cumulative-iterative conception of set. It will underpin the formal set theory that we present in part XIV.

Let’s explore this in a little more detail. As Shoenfield describes the process, at every stage, we form new sets from the sets which were available to us from earlier stages. So, on Shoenfield’s picture, at the initial stage, stage 0, there are no earlier stages, and so a fortiori there are no sets available to us from

¹ For more, see Linnebo (2010).
earlier stages. So we form only one set: the set with no elements \( \emptyset \). At stage 1, exactly one set is available to us from earlier stages, so only one new set is \( \{ \emptyset \} \). At stage 2, two sets are available to us from earlier stages, and we form two new sets \( \{ \emptyset \} \) and \( \{ \emptyset, \{ \emptyset \} \} \). At stage 3, four sets are available to us from earlier stages, so we form twelve new sets. As such, the cumulative-iterative picture of the sets will look a bit like this (with numbers indicating stages):

![Diagram of set formation](image)

So: why should we embrace this story?

One reason is that it is a nice, tractable story. Given the demise of the most obvious story, i.e., Naïve Comprehension, we are in want of something nice.

But the story is not just nice. We have a good reason to believe that any set theory based on this story will be consistent. Here is why.

Given the cumulative-iterative conception of set, we form sets at stages; and their elements must be objects which were available already. So, for any stage \( S \), we can form the set

\[
R_S = \{ x : x \notin x \text{ and } x \text{ was available before } S \}
\]

The reasoning involved in proving Russell’s Paradox will now establish that \( R_S \) itself is not available before stage \( S \). And that’s not a contradiction. Moreover, if we embrace the cumulative-iterative conception of set, then we shouldn’t even have expected to be able to form the Russell set itself. For that would be the set of all non-self-membered sets that “will ever be available”. In short: the fact that we (provably) can’t form the Russell set isn’t surprising, given the cumulative-iterative story; it’s what we would predict.

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2Why should we assume that there is a first stage? See the footnote to Stages-are-ordered in section 62.1.
CHAPTER 61. THE ITERATIVE CONCEPTION

61.5 Urelements or Not?

In the next few chapters, we will try to extract axioms from the cumulative-iterative conception of set. But, before going any further, we need to say something more about urelements.

The picture of section 61.4 allowed us only to form new sets from old sets. However, we might want to allow that certain non-sets—cows, pigs, grains of sand, or whatever—can be elements of sets. In that case, we would start with certain basic elements, urelements, and then say that at each stage $S$ we would form “all possible” sets consisting of urelements or sets formed at stages before $S$ (in any combination). The resulting picture would look more like this:

```
   6
  / \
 5   4
 /   \
3     3
/       \
2         2
/           \
1               1
/                 \
0                      0
```

So now we have a decision to take: Should we allow urelements?

Philosophically, it makes sense to include urelements in our theorising. The main reason for this is to make our set theory applicable. To illustrate the point, recall from chapter 4 that we say that two sets $A$ and $B$ have the same size, i.e., $A \approx B$, iff there is a bijection between them. Now, if the cows in the field and the pigs in the sty both form sets, we can offer a set-theoretical treatment of the claim “there are as many cows as pigs”. But if we ban urelements, so that the cows and the pigs do not form sets, then that set-theoretical treatment will be unavailable. Indeed, we will have no straightforward ability to apply set theory to anything other than sets themselves. (For more reasons to include urelements, see Potter 2004, pp. vi, 24, 50–1.)

Mathematically, however, it is quite rare to allow urelements. In part, this is because it is very slightly easier to formulate set theory without urelements. But, occasionally, one finds more interesting justifications for excluding urelement from set theory:

In accordance with the belief that set theory is the foundation of mathematics, we should be able to capture all of mathematics by just talking about sets, so our variable should not range over objects like cows and pigs. (Kunen, 1980, p. 8)
61.6. APPENDIX: FREGE’S BASIC LAW V

So: a focus on applicability would suggest including urelements; a focus on a reductive foundational goal (reducing mathematics to pure set theory) might suggest excluding them. Mild laziness, too, points in the direction of excluding urelements.

We will follow the laziest path. Partly, though, there is a pedagogical justification. Our aim is to introduce you to the elements of set theory that you would need in order to get started on the philosophy of set theory. And most of that philosophical literature discusses set theories formulated without urelements. So this book will, perhaps, be of more use, if it hews fairly closely to that literature.

61.6 Appendix: Frege’s Basic Law V

In section 61.2, we explained that Russell’s formulated his paradox as a problem for the system Frege outlined in his Grundgesetze. Frege’s system did not include a direct formulation of Naïve Comprehension. So, in this appendix, we will very briefly explain what Frege’s system did include, and how it relates to Naïve Comprehension and how it relates to Russell’s Paradox.

Frege’s system is second-order, and was designed to formulate the notion of an extension of a concept. Using notation inspired by Frege, we will write $\epsilon x F(x)$ for the extension of the concept $F$. This is a device which takes a predicate, “$F$”, and turns it into a (first-order) term, “$\epsilon x F(x)$”. Using this device, Frege offered the following definition of membership:

$$a \in b \equiv df \exists G(b = \epsilon x G(x) \land Ga)$$

roughly: $a \in b$ iff $a$ falls under a concept whose extension is $b$. (Note that the quantifier “$\exists G$” is second-order.) Frege also maintained the following principle, known as Basic Law V:

$$\epsilon x F(x) = \epsilon x G(x) \iff \forall x(Fx \leftrightarrow Gx)$$

roughly: concepts have identical extensions iff they are coextensive. (Again, both “$F$” and “$G$” are in predicate position.) Now a simple principle connects membership with property-satisfaction:

**Lemma 61.2 (in Grundgesetze).** $\forall F \forall a(a \in \epsilon x F(x) \leftrightarrow Fa)$

*Proof.* Fix $F$ and $a$. Now $a \in \epsilon x F(x)$ iff $\exists G(\epsilon x F(x) = \epsilon x G(x) \land Ga)$ (by the definition of membership) iff $\exists G(\forall x(Fx \leftrightarrow Gx) \land Ga)$ (by Basic Law V) iff $Fa$ (by elementary second-order logic). \qed

And this yields Naïve Comprehension almost immediately:

**Lemma 61.3 (in Grundgesetze).** $\forall F \exists s \forall a(a \in s \leftrightarrow Fa)$
Proof. Fix $F$; now Lemma 61.2 yields $\forall a (a \in \epsilon F(x) \leftrightarrow Fa)$; so $\exists s \forall a (a \in s \leftrightarrow Fa)$ by existential generalisation. The result follows since $F$ was arbitrary. 

Russell’s Paradox follows by taking $F$ as given by $\forall x (Fx \leftrightarrow x \notin x)$. 
Chapter 62

Steps towards Z

62.1 The Story in More Detail

In section 61.4, we quoted Schoenfield’s description of the process of set-formation. We now want to write down a few more principles, to make this story a bit more precise. Here they are:

- **Stages-are-key.** Every set is formed at some stage.
- **Stages-are-ordered.** Stages are ordered: some come before others.\(^1\)
- **Stages-accumulate.** For any stage \(S\), and for any sets which were formed before stage \(S\): a set is formed at stage \(S\) whose members are exactly those sets. Nothing else is formed at stage \(S\).

These are informal principles, but we will be able to use them to vindicate several of the axioms of Zermelo’s set theory.

(We should offer a word of caution. Although we will be presenting some completely standard axioms, with completely standard names, the italicized principles we have just presented have no particular names in the literature. We simply monikers which we hope are helpful.)

62.2 Separation

We start with a principle to replace Naïve Comprehension:

**Axiom (Scheme of Separation).** For every formula \(\varphi(x)\), this is an axiom: for any \(A\), the set \(\{x \in A : \varphi(x)\}\) exists.

\(^1\)We will actually assume—tacitly—that the stages are well-ordered. What this amounts to is explained in chapter 63. This is a substantial assumption. In fact, using a very clever technique due to Scott (1974), this assumption can be avoided and then derived. (This will also explain why we should think that there is an initial stage.) We cannot go into that here; for more, see Button (forthcoming).
Note that this is not a single axiom. It is a scheme of axioms. There are infinitely many Separation axioms; one for every formula \( \varphi(x) \). The scheme can equally well be (and normally is) written down as follows:

For any formula \( \varphi(x) \) which does not contain “\( S \)”, this is an axiom:

\[
\forall A \exists S \forall x (x \in S \leftrightarrow (\varphi(x) \land x \in A)).
\]

In keeping with the convention noted at the start of part XIV, the formulas \( \varphi \) in the Separation axioms may have parameters.

Separation is immediately justified by our cumulative-iterative conception of sets we have been telling. To see why, let \( A \) be a set. So \( A \) is formed by some stage \( S \) (by Stages-are-key). Since \( A \) was formed at stage \( S \), all of \( A \)’s members were formed before stage \( S \) (by Stages-accumulate). Now in particular, consider all the sets which are members of \( A \) and which also satisfy \( \varphi \); clearly all of these sets, too, were formed before stage \( S \). So they are formed into a set \( \{ x \in A : \varphi(x) \} \) at stage \( S \) too (by Stages-accumulate).

Unlike Naïve Comprehension, this avoids Russell’s Paradox. For we cannot simply assert the existence of the set \( \{ x : x \not\in x \} \). Rather, given some set \( A \), we can assert the existence of the set \( R_A = \{ x \in A : x \not\in x \} \). But all this proves is that \( R_A \not\in R_A \) and \( R_A \not\in A \), none of which is very worrying.

However, Separation has an immediate and striking consequence:

**Theorem 62.1.** There is no universal set, i.e., \( \{ x : x = x \} \) does not exist.

**Proof.** For reductio, suppose \( V \) is a universal set. Then by Separation, \( R = \{ x \in V : x \not\in x \} = \{ x : x \not\in x \} \) exists, contradicting Russell’s Paradox. \( \square \)

The absence of a universal set—indeed, the open-endedness of the hierarchy of sets—is one of the most fundamental ideas behind the cumulative-iterative conception. So it is worth seeing that, intuitively, we could reach it via a different route. A universal set must be an element of itself. But, on our cumulative-iterative conception, every set appears (for the first time) in the hierarchy at the first stage immediately after all of its elements. But this entails that no set is self-membered. For any self-membered set would have to first occur immediately after the stage at which it first occurred, which is absurd. (We will see in Definition 64.15 how to make this explanation more rigorous, by using the notion of the “rank” of a set. However, we will need to have a few more axioms in place to do this.)

Here are a few more consequences of Separation and Extensionality.

**Proposition 62.2.** If any set exists, then \( \emptyset \) exists.

\(^2\)For an explanation of what this means, see the discussion immediately after Corollary 6.7.
62.3. UNION

Proof. If $A$ is a set, $\emptyset = \{ x \in A : x \neq x \}$ exists by Separation.

**Proposition 62.3.** $A \setminus B$ exists for any sets $A$ and $B$

Proof. $A \setminus B = \{ x \in A : x \notin B \}$ exists by Separation.

It also turns out that (almost) arbitrary intersections exist:

**Proposition 62.4.** If $A \neq \emptyset$, then $\bigcap A = \{ x : (\forall y \in A) x \in y \}$ exists.

Proof. Let $A \neq \emptyset$, so there is some $c \in A$. Then $\bigcap A = \{ x : (\forall y \in A) x \in y \} = \{ x \in c : (\forall y \in A) x \in y \}$, which exists by Separation.

Note the condition that $A \neq \emptyset$, though; for $\bigcap \emptyset$ would be the universal set, vacuously, contradicting Theorem 62.1.

62.4 Pairs

**Proposition 62.4** gave us intersections. But if we want arbitrary unions to exist, we need to lay down another axiom:

**Axiom (Union).** For any set $A$, the set $\bigcup A = \{ x : (\exists b \in A) x \in b \}$ exists.

$$\forall A \exists U \forall x (x \in U \leftrightarrow (\exists b \in A) x \in b)$$

This axiom is also justified by the cumulative-iterative conception. Let $A$ be a set, so $A$ is formed at some stage $S$ (by Stages-are-key). Every member of $A$ was formed before $S$ (by Stages-accumulate); so, reasoning similarly, every member of every member of $A$ was formed before $S$. Thus all of those sets are available before $S$, to be formed into a set at $S$. And that set is just $\bigcup A$.

**Axiom (Pairs).** For any sets $a, b$, the set $\{ a, b \}$ exists.

$$\forall a \forall b \exists P \forall x (x \in P \leftrightarrow (x = a \lor x = b))$$

Here is how to justify this axiom, using the iterative conception. Suppose $a$ is available at stage $S$, and $b$ is available at stage $T$. Let $M$ be whichever of stages $S$ and $T$ comes later. Then since $a$ and $b$ are both available at stage $M$, the set $\{a, b\}$ is a possible collection available at any stage after $M$ (whichever is the greater).

But hold on! Why assume that there are any stages after $M$? If there are none, then our justification will fail. So, to justify Pairs, we will have to add another principle to the story we told in section 62.1, namely:
Is this principle justified? Nothing in Shoenfield’s story stated explicitly that there is no last stage. Still, even if it is (strictly speaking) an extra addition to our story, it fits well with the basic idea that sets are formed in stages. We will simply accept it in what follows. And so, we will accept the Axiom of Pairs too.

Armed with this new Axiom, we can prove the existence of plenty more sets. For example:

**Proposition 62.5.** For any sets $a$ and $b$, the following sets exist:

1. $\{a\}$
2. $a \cup b$
3. $\langle a, b \rangle$

**Proof.** (1). By Pairs, $\{a, a\}$ exists, which is $\{a\}$ by Extensionality.

(2). By Pairs, $\{a, b\}$ exists. Now $a \cup b = \bigcup \{a, b\}$ exists by Union.

(3). By (1), $\{a\}$ exists. By Pairs, $\{a, b\}$ exists. Now $\{\{a\}, \{a, b\}\} = \langle a, b \rangle$ exists, by Pairs again.

62.5 Powersets

We will proceed with another axiom:

**Axiom (Powersets).** For any set $A$, the set $\mathcal{P}(A) = \{x : x \subseteq A\}$ exists.

$\forall A \exists P \forall x (x \in P \iff (\forall z \in x) z \in A)$

Our justification for this is pretty straightforward. Suppose $A$ is formed at stage $S$. Then all of $A$’s members were available before $S$ (by Stages-accumulate). So, reasoning as in our justification for Separation, every subset of $A$ is formed by stage $S$. So they are all available, to be formed into a single set, at any stage after $S$. And we know that there is some such stage, since $S$ is not the last stage (by Stages-keep-going). So $\mathcal{P}(A)$ exists.

Here is a nice consequence of Powersets:

**Proposition 62.6.** Given any sets $A, B$, their Cartesian product $A \times B$ exists.

**Proof.** The set $\varphi(\varphi(A \cup B))$ exists by Powersets and **Proposition 62.5.** So by Separation, this set exists:

$$C = \{z \in \varphi(\varphi(A \cup B)) : (\exists x \in A)(\exists y \in B)z = \langle x, y \rangle\}.$$ 

Now, for any $x \in A$ and $y \in B$, the set $\langle x, y \rangle$ exists by **Proposition 62.5.** Moreover, since $x, y \in A \cup B$, we have that $\{x\}, \{x, y\} \in \varphi(A \cup B)$, and $\langle x, y \rangle \in \varphi(\varphi(A \cup B))$. So $A \times B = C$. 

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62.6. INFINITY

In this proof, Powerset interacts with Separation. And that is no surprise. Without Separation, Powersets wouldn’t be a very powerful principle. After all, Separation tells us which subsets of a set exist, and hence determines just how “fat” each Powerset is.

62.6 Infinity

We already have enough axioms to ensure that there are infinitely many sets (if there are any). For suppose some set exists, and so ∅ exists (by Proposition 62.2). Now for any set x, the set x ∪ {x} exists by Proposition 62.5. So, applying this a few times, we will get sets as follows:

0. ∅
1. {∅}
2. {∅, {∅}}
3. {∅, {∅}, {∅, {∅}}}
4. {∅, {∅}, {∅, {∅}}, {∅, {∅}, {∅, {∅}}}}

and we can check that each of these sets is distinct.

We have started the numbering from 0, for a few reasons. But one of them is this. It is not that hard to check that the set we have labelled “n” has exactly n members, and (intuitively) is formed at the nth stage.

But. This gives us infinitely many sets, but it does not guarantee that there is an infinite set, i.e., a set with infinitely many members. And this really matters: unless we can find a (Dedekind) infinite set, we cannot construct a Dedekind algebra. But we want a Dedekind algebra, so that we can treat it as the set of natural numbers. (Compare section 6.4.)

Importantly, the axioms we have laid down so far do not guarantee the existence of any infinite set. So we have to lay down a new axiom:

**Axiom (Infinity).** There is a set, I, such that ∅ ∈ I and x ∪ {x} ∈ I whenever x ∈ I

\[ \exists I((\exists o \in I)\forall x \ x \notin o \land ((\forall x \in I)((\exists s \in I)\forall z (z \in s \leftrightarrow (z \in x \lor z = x)))) \]

It is easy to see that the set I given to us by the Axiom of Infinity is Dedekind infinite. Its distinguished element is ∅, and the injection on I is given by s(x) = x ∪ {x}. Now, Theorem 6.5 showed how to extract a Dedekind Algebra from a Dedekind infinite set; and we will treat this as our set of natural numbers. More precisely:
**Definition 62.7.** Let $I$ be any set given to us by the Axiom of Infinity. Let $s$ be the function $s(x) = x \cup \{x\}$. Let $\omega = \text{clo}_I(\varnothing)$. We call the members of $\omega$ the **natural numbers**, and say that $n$ is the result of $n$-many applications of $s$ to $\varnothing$.

You can now look back and check that the set labelled “$n$”, a few paragraphs earlier, will be treated as the number $n$.

We will discuss this significance of this stipulation in section 62.8. For now, it enables us to prove an intuitive result:

**Proposition 62.8.** No natural number is Dedekind infinite.

**Proof.** The proof is by induction, i.e., Theorem 6.6. Clearly $0 = \varnothing$ is not Dedekind infinite. For the induction step, we will establish the contrapositive: if (absurdly) $s(n)$ is Dedekind infinite, then $n$ is Dedekind infinite.

So suppose that $s(n)$ is Dedekind infinite, i.e., there is some injection $f$ with $\text{ran}(f) \subset \text{dom}(f) = s(n) = n \cup \{n\}$. There are two cases to consider.

**Case 1:** $n \notin \text{ran}(f)$. So $\text{ran}(f) \subset n$, and $f(n) \in n$. Let $g = f|_n$, now $\text{ran}(g) = \text{ran}(f) \setminus \{f(n)\} \subset n = \text{dom}(g)$. Hence $n$ is Dedekind infinite.

**Case 2:** $n \in \text{ran}(f)$. Fix $m \in \text{dom}(f) \setminus \text{ran}(f)$, and define a function $h$ with domain $s(n) = n \cup \{n\}$:

$$h(x) = \begin{cases} f(x) & \text{if } f(x) \neq n \\ m & \text{if } f(x) = n \end{cases}$$

So $h$ and $f$ agree everywhere, except that $h(f^{-1}(n)) = m \neq n = f(f^{-1}(n))$. Since $f$ is an injection, $n \notin \text{ran}(h)$; and $\text{ran}(h) \subset \text{dom}(h) = s(n)$. Now $n$ is Dedekind infinite, using the argument of Case 1.

The question remains, though, of how we might justify the Axiom of Infinity. The short answer is that we will need to add another principle to the story we have been telling. That principle is as follows:

**Stages-hit-infinity.** There is an infinite stage. That is, there is a stage which (a) is not the first stage, and which (b) has some stages before it, but which (c) has no immediate predecessor.

The Axiom of Infinity follows straightforwardly from this principle. We know that natural number $n$ is formed at stage $n$. So the set $\omega$ is formed at the first infinite stage. And $\omega$ itself witnesses the Axiom of Infinity.

This, however, simply pushes us back to the question of how we might justify **Stages-hit-infinity.** As with **Stages-keep-going**, it was not an explicit part of the story we told about the cumulative-iterative hierarchy. But more than that: nothing in the very idea of an iterative hierarchy, in which sets are formed stage by stage, forces us to think that the process involves an infinite stage. It seems perfectly coherent to think that the stages are ordered like the natural numbers.
This, however, gives rise to an obvious problem. In section 6.4, we considered Dedekind’s “proof” that there is a Dedekind infinite set (of thoughts). This may not have struck you as very satisfying. But if Stages-hit-infinity is not “forced upon us” by the iterative conception of set (or by “the laws of thought”), then we are still left without an intrinsic justification for the claim that there is a Dedekind infinite set.

There is much more to say here, of course. But hopefully you are now at a point to start thinking about what it might take to justify an axiom (or principle). In what follows we will simply take Stages-hit-infinity for granted.

62.7 $Z^-$: a Milestone

We will revisit Stages-hit-infinity in the next section. However, with the Axiom of Infinity, we have reached an important milestone. We now have all the axioms required for the theory $Z^-$. In detail:

Definition 62.9. The theory $Z^-$ has these axioms: Extensionality, Union, Pairs, Powersets, Infinity, and all instances of the Separation scheme.

The name stands for Zermelo set theory (minus something which we will come to later). Zermelo deserves the honour, since he essentially formulated this theory in his 1908a.\(^3\)

This theory is powerful enough to allow us to do an enormous amount of mathematics. In particular, you should look back through part I, and convince yourself that everything we did, naively, could be done more formally within $Z^-$. (Once you have done that for a bit, you might want to skip ahead and read section 62.9.) So, henceforth, and without any further comment, we will take ourselves to be working in $Z^-$ (at least).

62.8 Selecting our Natural Numbers

In Definition 62.7, we explicitly defined the expression “natural numbers”. How should you understand this stipulation? It is not a metaphysical claim, but just a decision to treat certain sets as the natural numbers. We touched upon reasons for thinking this in section 2.2, section 5.5 and section 6.4. But we can make these reasons even more pointed.

Our Axiom of Infinity follows von Neumann (1925). But here is another axiom, which we could have adopted instead:

| Zermelo's 1908a Axiom of Infinity. There is a set $A$ such that $\emptyset \in A$ and $(\forall x \in A)\{x\} \in A. |

\(^3\)For interesting comments on the history and technicalities, see Potter (2004, Appendix A).
Had we used Zermelo’s axiom, instead of our (von Neumann-inspired) Axiom of Infinity, we would equally well have been given a Dedekind infinite set, and so a Dedekind algebra. On Zermelo’s approach, the distinguished element of our algebra would again have been $\emptyset$ (our surrogate for 0), but the injection would have been given by the map $x \mapsto \{x\}$, rather than $x \mapsto x \cup \{x\}$. The simplest upshot of this is that Zermelo treats 2 as $\{\{\emptyset\}\}$, whereas we (with von Neumann) treat 2 as $\{\emptyset, \{\emptyset\}\}$.

Why choose one axiom of Infinity rather than the other? The main practical reason is that von Neumann’s approach “scales up” to handle transfinite numbers rather well. We will explore this from chapter 63 onwards. However, from the simple perspective of doing arithmetic, both approaches would do equally well. So if someone tells you that the natural numbers are sets, the obvious question is: Which sets are they?

This precise question was made famous by Benacerraf (1965). But it is worth emphasising that it is just the most famous example of a phenomenon that we have encountered many times already. The basic point is this. Set theory gives us a way to simulate a bunch of “intuitive” kinds of entities: the reals, rationals, integers, and naturals, yes; but also ordered pairs, functions, and relations. However, set theory never provides us with a unique choice of simulation. There are always alternatives which—straightforwardly—would have served us just as well.

### 62.9 Appendix: Closure, Comprehension, and Intersection

In section 62.7, we suggested that you should look back through the naïve work of part I and check that it can be carried out in $\mathbb{Z}^-$. If you followed that advice, one point might have tripped you up: the use of intersection in Dedekind’s treatment of closures.

Recall from Definition 6.2 that

$$\text{clo}_f(o) = \bigcap\{X : o \in X \text{ and } X \text{ is } f\text{-closed}\}.$$ 

The general shape of this is a definition of the form:

$$C = \bigcap\{X : \varphi(X)\}.$$ 

But this should ring alarm bells: since Naïve Comprehension fails, there is no guarantee that $\{X : \varphi(X)\}$ exists. It looks dangerously, then, like such definitions are cheating.

Fortunately, they are not cheating; or rather, if they are cheating as they stand, then we can engage in some honest toil to render them kosher. That honest toil was foreshadowed in Proposition 62.4, when we explained why $\bigcap A$ exists for any $A \neq \emptyset$. But we will spell it out explicitly.
Given Extensionality, if we attempt to define $C$ as $\bigcap \{X : \varphi(X)\}$, all we are really asking is for an object $C$ which obeys the following:

$$\forall x(x \in C \leftrightarrow \forall X(\varphi(X) \rightarrow x \in X))$$

(*)

Now, suppose there is some set, $S$, such that $\varphi(S)$. Then to deliver eq. (*), we can simply define $C$ using Separation, as follows:

$$C = \{x \in S : \forall X(\varphi(X) \rightarrow x \in X)\}.$$

We leave it as an exercise to check that this definition yields eq. (*), as desired. And this general strategy will allow us to circumvent any apparent use of Naive Comprehension in defining intersections. In the particular case which got us started on this line of thought, namely that of $\text{clo}_f(o)$, here is how that would work. We began the proof of Lemma 6.3 by noting that $o \in \text{ran}(f) \cup \{o\}$ and that $\text{ran}(f) \cup \{o\}$ is $f$-closed. So, we can define what we want thus:

$$\text{clo}_f(o) = \{x \in \text{ran}(f) \cup \{o\} : (\forall X \ni o)(X \text{ is } f\text{-closed} \rightarrow x \in X)\}.$$ 

Problems

**Problem 62.1.** Show that, for any sets $a, b, c$, the set $\{a, b, c\}$ exists.

**Problem 62.2.** Show that, for any sets $a_1, \ldots, a_n$, the set $\{a_1, \ldots, a_n\}$ exists.

**Problem 62.3.** Show that, for any sets $A, B$: (i) the set of all relations with domain $A$ and range $B$ exists; and (ii) the set of all functions from $A$ to $B$ exists.

**Problem 62.4.** Let $A$ be a set, and let $\sim$ be an equivalence relation on $A$. Prove that the set of equivalence classes under $\sim$ on $A$, i.e., $A/\sim$, exists.
Chapter 63

Ordinals

63.1 Introduction

In chapter 62, we postulated that there is an infinite-th stage of the hierarchy, in the form of Stages-hit-infinity (see also our axiom of Infinity). However, given Stages-keep-going, we can’t stop at the infinite-th stage; we have to keep going. So: at the next stage after the first infinite stage, we form all possible collections of sets that were available at the first infinite stage; and repeat; and repeat; and repeat; . . .

Implicitly what has happened here is that we have started to invoke an “intuitive” notion of number, according to which there can be numbers after all the natural numbers. In particular, the notion involved is that of a transfinite ordinal. The aim of this chapter is to make this idea more rigorous. We will explore the general notion of an ordinal, and then explicitly define certain sets to be our ordinals.

63.2 The General Idea of an Ordinal

Consider the natural numbers, in their usual order:

\[ 0 < 1 < 2 < 3 < 4 < 5 < \ldots \]

We call this, in the jargon, an \( \omega \)-sequence. And indeed, this general ordering is mirrored in our initial construction of the stages of the set hierarchy. But, now suppose we move 0 to the end of this sequence, so that it comes after all the other numbers:

\[ 1 < 2 < 3 < 4 < 5 < \cdots < 0 \]

We have the same entities here, but ordered in a fundamentally different way: our first ordering had no last element; our new ordering does. Indeed, our
new ordering consists of an $\omega$-sequence of entities (1, 2, 3, 4, 5, ...), followed by another entity. It will be an $\omega + 1$-sequence.

We can generate even more types of ordering, using just these entities. For example, consider all the even numbers (in their natural order) followed by all the odd numbers (in their natural order):

\[
0 < 2 < 4 < \cdots < 1 < 3 < \cdots
\]

This is an $\omega$-sequence followed by another $\omega$-sequence; an $\omega + \omega$-sequence.

Well, we can keep going. But what we would like is a general way to understand this talk about orderings.

### 63.3 Well-Orderings

The fundamental notion is as follows:

**Definition 63.1.** The relation $<$ well-orders $A$ iff it meets these two conditions:

1. $<$ is connected, i.e., for all $a, b \in A$, either $a < b$ or $a = b$ or $b < a$;

2. every non-empty subset of $A$ has a $<$-minimal element, i.e., if $\emptyset \neq X \subseteq A$ then $(\exists m \in X)(\forall z \in X)z \not< m$

It is easy to see that three examples we just considered were indeed well-ordering relations.

Here are some elementary but extremely important observations concerning well-ordering.

**Proposition 63.2.** If $<$ well-orders $A$, then every non-empty subset of $A$ has a unique $<$-least member, and $<$ is irreflexive, asymmetric and transitive.

**Proof.** If $X$ is a non-empty subset of $A$, it has a $<$-minimal element $m$, i.e., $(\forall z \in X)z \not< m$. Since $<$ is connected, $(\forall z \in X)m \leq z$. So $m$ is the $<$-least element of $X$.

For irreflexivity, fix $a \in A$; the $<$-least element of $\{a\}$ is $a$, so $a \not< a$. For transitivity, if $a < b < c$, then since $\{a, b, c\}$ has a $<$-least element, $a < c$. Asymmetry follows from irreflexivity and transitivity.

**Proposition 63.3.** If $<$ well-orders $A$, then for any formula $\varphi(x)$:

\[
\text{if } (\forall a \in A)((\forall b < a)\varphi(b) \rightarrow \varphi(a)), \text{ then } (\forall a \in A)\varphi(a).
\]

**Proof.** We will prove the contrapositive. Suppose $\lnot(\forall a \in A)\varphi(a)$, i.e., that $X = \{x \in A : \lnot\varphi(x)\} \neq \emptyset$. Then $X$ has an $<$-minimal element, $a$. So $(\forall b < a)\varphi(b)$ but $\lnot\varphi(a)$. 

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This last property should remind you of the principle of strong induction on the naturals, i.e.: if \((\forall n \in \omega)(\forall m < n)\phi(m) \rightarrow \phi(n))\), then \((\forall n \in \omega)\phi(n)\).
And this property makes well-ordering into a very robust notion.\(^1\)

### 63.4 Order-Isomorphisms

To explain how robust well-ordering is, we will start by introducing a method for comparing well-orderings.

**Definition 63.4.** A well-ordering is a pair \(\langle A, < \rangle\), such that \(< \) well-orders \(A\). The well-orderings \(\langle A, < \rangle\) and \(\langle B, \lhd \rangle\) are order-isomorphic iff there is a bijection \(f : A \rightarrow B\) such that: \(x < y \iff f(x) \lhd f(y)\). In this case, we write \(\langle A, < \rangle \sim \langle B, \lhd \rangle\), and say that \(f\) is an order-isomorphism.

In what follows, for brevity, we will speak of “isomorphisms” rather than “order-isomorphisms”. Intuitively, isomorphisms are structure-preserving bijections. Here are some simple facts about isomorphisms.

**Lemma 63.5.** Compositions of isomorphisms are isomorphisms, i.e.: if \(f : A \rightarrow B\) and \(g : B \rightarrow C\) are isomorphisms, then \((g \circ f) : A \rightarrow C\) is an isomorphism.

**Proof.** Left as an exercise. \(\square\)

**Corollary 63.6.** \(X \cong Y\) is an equivalence relation.

**Proposition 63.7.** If \(\langle A, < \rangle\) and \(\langle B, \lhd \rangle\) are isomorphic well-orderings, then the isomorphism between them is unique.

**Proof.** Let \(f\) and \(g\) be isomorphisms \(A \rightarrow B\). We will prove the result by induction, i.e. using Proposition 63.3. Fix \(a \in A\), and suppose (for induction) that \((\forall b < a)f(b) = g(b)\). Fix \(x \in B\).

If \(x < f(a)\), then \(f^{-1}(x) < a\), so \(g(f^{-1}(x)) \lhd g(a)\), invoking the fact that \(f\) and \(g\) are isomorphisms. But since \(f^{-1}(x) < a\), by our supposition \(x = f(f^{-1}(x)) = g(f^{-1}(x))\). So \(x < g(a)\). Similarly, if \(x < g(a)\) then \(x < f(a)\).

Generalising, \((\forall x \in B)(x < f(a) \leftrightarrow x < g(a))\). It follows that \(f(a) = g(a)\) by Proposition 2.28. So \((\forall a \in A)f(a) = g(a)\) by Proposition 63.3. \(\square\)

This gives some sense that well-orderings are robust. But to continue explaining this, it will help to introduce some more notation.

**Definition 63.8.** When \(\langle A, < \rangle\) is a well-ordering with \(a \in A\), let \(A_a = \{x \in A : x < a\}\). We say that \(A_a\) is a proper initial segment of \(A\) (and allow that \(A\) itself is an improper initial segment of \(A\)). Let \(<_a\) be the restriction of \(<\) to the initial segment, i.e., \(<_a|_{A_a}\).

---

\(^1\)A reminder: all formulas can have parameters (unless explicitly stated otherwise).
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Using this notation, we can state and prove that no well-ordering is isomorphic to any of its proper initial segments.

**Lemma 63.9.** If \( \langle A, \prec \rangle \) is a well-ordering with \( a \in A \), then \( \langle A, \prec \rangle \not\cong \langle A_a, \prec_a \rangle \)

**Proof.** For reductio, suppose \( f : A \to A_a \) is an isomorphism. Since \( f \) is a bijection and \( A_a \subseteq A \), using Proposition 63.2 let \( b \in A \) be the \( \prec \)-least element of \( A \) such that \( b \not\in f(b) \). We’ll show that \( (\forall x \in A)(x \prec b \iff x \prec f(b)) \), from which it will follow by Proposition 2.28 that \( b = f(b) \), completing the reductio.

Suppose \( x \prec b \). So \( x = f(x) \), by the choice of \( b \). And \( f(x) \prec f(b) \), as \( f \) is an isomorphism. So \( x \prec f(b) \).

Suppose \( x \prec f(b) \). So \( f^{-1}(x) \prec b \), since \( f \) is an isomorphism, and so \( f^{-1}(x) = x \) by the choice of \( b \). So \( x \prec b \).

Our next result shows, roughly put, that an “initial segment” of an isomorphism is an isomorphism:

**Lemma 63.10.** Let \( \langle A, \prec \rangle \) and \( \langle B, \lhd \rangle \) be well-orderings. If \( f : A \to B \) is an isomorphism and \( a \in A \), then \( f \upharpoonright A_a : A_a \to B_{f(a)} \) is an isomorphism.

**Proof.** Since \( f \) is an isomorphism:

\[
\begin{align*}
  f[A_a] &= f[\{x \in A : x \prec a\}] \\
  &= f[\{f^{-1}(y) \in A : f^{-1}(y) \prec a\}] \\
  &= \{y \in B : y \prec f(a)\}
\end{align*}
\]

And \( f \upharpoonright A_a \) preserves order because \( f \) does.

Our next two results establish that well-orderings are always comparable:

**Lemma 63.11.** Let \( \langle A, \prec \rangle \) and \( \langle B, \lhd \rangle \) be well-orderings. If \( \langle A_{a_1}, \prec_{a_1} \rangle \cong \langle B_{b_1}, \lhd_{b_1} \rangle \) and \( \langle A_{a_2}, \prec_{a_2} \rangle \cong \langle B_{b_2}, \lhd_{b_2} \rangle \), then \( a_1 \prec a_2 \) iff \( b_1 \lhd b_2 \)

**Proof.** We will prove left to right; the other direction is similar. Suppose both \( \langle A_{a_1}, \prec_{a_1} \rangle \cong \langle B_{b_1}, \lhd_{b_1} \rangle \) and \( \langle A_{a_2}, \prec_{a_2} \rangle \cong \langle B_{b_2}, \lhd_{b_2} \rangle \), with \( f : A_{a_2} \to B_{b_2} \) our isomorphism. Let \( a_1 \prec a_2 \); then \( \langle A_{a_1}, \prec_{a_1} \rangle \cong \langle B_{f(a_1)}, \lhd_{f(a_1)} \rangle \) by Lemma 63.10. So \( B_{b_1} \lhd_{b_1} B_{f(a_1)} \), and so \( b_1 \lhd f(a_1) \) by Lemma 63.9. Now \( b_1 \lhd b_2 \) as \( f \)'s domain is \( B_{b_2} \).

**Theorem 63.12.** Given any two well-orderings, one is isomorphic to an initial segment (not necessarily proper) of the other.
Proof. Let \( \langle A, < \rangle \) and \( \langle B, \preceq \rangle \) be well-orderings. Using Separation, let
\[
f = \{ (a, b) \in A \times B : (A_a, <_a) \cong (B_{b_1}, \preceq_{b_1}) \}.
\]
By Lemma 63.11, \( a_1 < a_2 \) iff \( b_1 \preceq b_2 \) for all \( (a_1, b_1), (a_2, b_2) \in f \). So \( f : \text{dom}(f) \to \text{ran}(f) \) is an isomorphism.

If \( a_2 \in \text{dom}(f) \) and \( a_1 < a_2 \), then \( a_1 \in \text{dom}(f) \) by Lemma 63.10; so \( \text{dom}(f) \) is an initial segment of \( A \). Similarly, \( \text{ran}(f) \) is an initial segment of \( B \). For reductio, suppose both are proper initial segments. Then let \( a \) be the \( < \)-least element of \( A \setminus \text{dom}(f) \), so that \( \text{dom}(f) = A_a \), and let \( b \) be the \( \preceq \)-least element of \( B \setminus \text{ran}(f) \), so that \( \text{ran}(f) = B_b \). So \( f : A_a \to B_b \) is an isomorphism, and hence \( (a, b) \in f \), a contradiction. □

### 63.5 Von Neumann’s Construction of the Ordinals

Theorem 63.12 gives rise to a thought. We could introduce certain objects, called order types, to go proxy for the well-orderings. Writing \( \text{ord}(\langle A, < \rangle) \) for the order type of the well-ordering \( \langle A, < \rangle \), we would hope to secure the following two principles:

\[
\text{ord}(\langle A, < \rangle) = \text{ord}(\langle B, \preceq \rangle) \text{ iff } \langle A, < \rangle \cong \langle B, \preceq \rangle \\
\text{ord}(\langle A, < \rangle) < \text{ord}(\langle B, \preceq \rangle) \text{ iff } \langle A, < \rangle \cong \langle B_{b_1}, \preceq_{b_1} \rangle \text{ for some } b \in B
\]

Moreover, we might hope to introduce order-types as certain sets, just as we can introduce the natural numbers as certain sets.

The most common way to do this—and the approach we will follow—is to define these order-types via certain canonical well-ordered sets. These canonical sets were first introduced by von Neumann:

**Definition 63.13.** The set \( A \) is transitive iff \( (\forall x \in A) x \subseteq A \). Then \( A \) is an ordinal iff \( A \) is transitive and well-ordered by \( \in \).

In what follows, we will use Greek letters for ordinals. It follows immediately from the definition that, if \( \alpha \) is an ordinal, then \( \langle \alpha, \in_\alpha \rangle \) is a well-ordering, where \( \in_\alpha = \{ (x, y) \in \alpha^2 : x \in y \} \). So, abusing notation a little, we can just say that \( \alpha \) itself is a well-ordering.

Here are our first few ordinals:

\[
\emptyset, \{\emptyset\}, \{\emptyset, \{\emptyset\}\}, \{\emptyset, \{\emptyset\}, \{\emptyset, \{\emptyset\}\}\}, \ldots
\]

You will note that these are the first few ordinals that we encountered in our Axiom of Infinity, i.e., in von Neumann’s definition of \( \omega \) (see section 62.6). This is no coincidence. Von Neumann’s definition of the ordinals treats natural numbers as ordinals, but allows for transfinite ordinals too.

As always, we can now ask: are these the ordinals? Or has von Neumann simply given us some sets that we can treat as the ordinals? The kinds of
discussions one might have about this question are similar to the discussions we had in section 2.2, section 5.5, section 6.4, and section 62.8, so we will not belabour the point. Instead, in what follows, we will simply use “the ordinals” to speak of “the von Neumann ordinals”.

63.6 Basic Properties of the Ordinals

We observed that the first few ordinals are the natural numbers. The main reason for developing a theory of ordinals is to extend the principle of induction which holds on the natural numbers. We will build up to this via a sequence of elementary results.

Lemma 63.14. Every element of an ordinal is an ordinal.

Proof. Let \( \alpha \) be an ordinal with \( b \in \alpha \). Since \( \alpha \) is transitive, \( b \subseteq \alpha \).

To see that \( b \) is transitive, suppose \( x \in c \in b \). So \( c \in \alpha \) as \( b \subseteq \alpha \). Again, as \( \alpha \) is transitive, \( c \subseteq \alpha \), so that \( x \in \alpha \). So \( x, c, b \in \alpha \). But \( \in \) well-orders \( \alpha \) so that \( \in \) is a transitive relation on \( \alpha \) by Proposition 63.2. So since \( x \in c \in b \), we have \( x \in b \).

Generalising, \( c \subseteq b \).

Corollary 63.15. \( \alpha = \{ \beta \in \alpha : \beta \text{ is an ordinal} \} \), for any ordinal \( \alpha \).

Proof. Immediate from Lemma 63.14.

The rough gist of the next two main results, Theorem 63.16 and Theorem 63.17, is that the ordinals themselves are well-ordered by membership:

Theorem 63.16 (Transfinite Induction). For any formula \( \varphi(x) \):

\[
\text{if } \exists \alpha \varphi(\alpha), \text{ then } \exists \alpha (\varphi(\alpha) \land (\forall \beta \in \alpha) \neg \varphi(\beta))
\]

where the displayed quantifiers are implicitly restricted to ordinals.

Proof. Suppose \( \varphi(\alpha) \), for some ordinal \( \alpha \). If \( (\forall \beta \in \alpha) \neg \varphi(\beta) \), then we are done. Otherwise, as \( \alpha \) is an ordinal, it has some \( \in \)-least element which is \( \varphi \), and this is an ordinal by Lemma 63.14.

Note that we can equally express Theorem 63.16 as the scheme:

\[
\text{if } \forall \alpha ((\forall \beta \in \alpha) \varphi(\beta) \rightarrow \varphi(\alpha)), \text{ then } \forall \alpha \varphi(\alpha)
\]

just by taking \( \neg \varphi(\alpha) \) in Theorem 63.16, and then performing elementary logical manipulations.

Theorem 63.17 (Trichotomy). \( \alpha \in \beta \lor \alpha = \beta \lor \beta \in \alpha \), for any ordinals \( \alpha \) and \( \beta \).
Proof. The proof is by double induction, i.e., using Theorem 63.16 twice. Say that \( x \) is comparable with \( y \) iff \( x \in y \lor y \in x \).

For induction, suppose that every ordinal in \( \alpha \) is comparable with every ordinal. For further induction, suppose that \( \alpha \) is comparable with every ordinal in \( \beta \). We will show that \( \alpha \) is comparable with \( \beta \). By induction on \( \beta \), it will follow that \( \alpha \) is comparable with every ordinal; and so by induction on \( \alpha \), every ordinal is comparable with every ordinal, as required. It suffices to assume that \( \alpha \notin \beta \) and \( \beta \notin \alpha \), and show that \( \alpha = \beta \).

To show that \( \alpha \subseteq \beta \), fix \( \gamma \in \alpha \); this is an ordinal by Lemma 63.14. So by the first induction hypothesis, \( \gamma \) is comparable with \( \beta \). But if either \( \gamma = \beta \) or \( \beta \in \gamma \) then \( \beta \in \alpha \) (invoking the fact that \( \alpha \) is transitive if necessary), contrary to our assumption; so \( \gamma \notin \beta \). Generalising, \( \alpha \subseteq \beta \).

Exactly similar reasoning, using the second induction hypothesis, shows that \( \beta \subseteq \alpha \). So \( \alpha = \beta \).

As such, we will sometimes write \( \alpha < \beta \) rather than \( \alpha \in \beta \), since \( \in \) is behaving as an ordering relation. There are no deep reasons for this, beyond familiarity, and because it is easier to write \( \alpha \leq \beta \) than \( \alpha \in \beta \lor \alpha = \beta \).

Here are two quick consequences of our last results, the first of which puts our new notation into action:

Corollary 63.18. If \( \exists \alpha \varphi(\alpha) \), then \( \exists \alpha (\varphi(\alpha) \land \forall \beta (\varphi(\beta) \rightarrow \alpha \leq \beta )) \). Moreover, for any ordinals \( \alpha, \beta, \gamma \), both \( \alpha \notin \alpha \) and \( \alpha \in \beta \in \gamma \rightarrow \alpha \in \gamma \).

Proof. Just like Proposition 63.2.

Corollary 63.19. \( A \) is an ordinal iff \( A \) is a transitive set of ordinals.

Proof. Left-to-right. By Lemma 63.14. Right-to-left. If \( A \) is a transitive set of ordinals, then \( \in \) well-orders \( A \) by Theorem 63.16 and Theorem 63.17.

Now, we glossed Theorem 63.16 and Theorem 63.17 as telling us that \( \in \) well-orders the ordinals. However, we have to be very cautious about this sort of claim, thanks to the following result:

Theorem 63.20 (Burali-Forti Paradox). There is no set of all the ordinals.

Proof. For reductio, suppose \( O \) is the set of all ordinals. If \( \alpha \in \beta \in O \), then \( \alpha \) is an ordinal, by Lemma 63.14, so \( \alpha \in O \). So \( O \) is transitive, and hence \( O \) is an ordinal by Corollary 63.19. Hence \( O \in O \), contradicting Corollary 63.18.

This result is named after Burali-Forti. But, it was Cantor in 1899—in a letter to Dedekind—who first saw clearly the contradiction in supposing that there is a set of all the ordinals. As van Heijenoort explains:

\[ \text{We could write } \alpha \subseteq \beta; \text{ but that would be wholly non-standard.} \]
63.7. REPLACEMENT

Burali-Forti himself considered the contradiction as establishing, by *reductio ad absurdum*, the result that the natural ordering of the ordinals is just a partial ordering. (Heijenoort, 1967, p. 105)

Setting Burali-Forti’s mistake to one side, we can summarize the foregoing as follows. Ordinals are sets which are individually well-ordered by membership, and collectively well-ordered by membership (without collectively constituting a set).

Rounding this off, here are some more basic properties about the ordinals which follow from Theorem 63.16 and Theorem 63.17.

**Proposition 63.21.** Any strictly descending sequence of ordinals is finite.

*Proof.* Any infinite strictly descending sequence of ordinals \( \alpha_0 > \alpha_1 > \alpha_2 > \ldots \) has no \( < \)-minimal member, contradicting Theorem 63.16. \( \square \)

**Proposition 63.22.** \( \alpha \subseteq \beta \lor \beta \subseteq \alpha \), for any ordinals \( \alpha, \beta \).

*Proof.* If \( \alpha \in \beta \), then \( \alpha \subseteq \beta \) as \( \beta \) is transitive. Similarly, if \( \beta \in \alpha \), then \( \beta \subseteq \alpha \). And if \( \alpha = \beta \), then \( \alpha \subseteq \beta \) and \( \beta \subseteq \alpha \). So by Theorem 63.17 we are done. \( \square \)

**Proposition 63.23.** \( \alpha = \beta \) iff \( \alpha \cong \beta \), for any ordinals \( \alpha, \beta \).

*Proof.* The ordinals are well-orders; so this is immediate from Trichotomy (Theorem 63.17) and Lemma 63.9. \( \square \)

### 63.7 Replacement

In section 63.5, we motivated the introduction of ordinals by suggesting that we could treat them as order-types, i.e., canonical proxies for well-orderings. In order for that to work, we would need to prove that *every well-ordering is isomorphic to some ordinal*. This would allow us to define \( \text{ord}(A, <) \) as the ordinal \( \alpha \) such that \( \langle A, < \rangle \cong \alpha \).

Unfortunately, we cannot prove the desired result only the Axioms we provided introduced so far. (We will see why in section 65.2, but for now the point is: we can’t.) We need a new thought, and here it is:

**Axiom (Scheme of Replacement).** For any formula \( \varphi(x, y) \), the following is an axiom:

\[
\text{for any } A, \text{if } (\forall x \in A) \exists! y \varphi(x, y), \text{ then } \{ y : (\exists x \in A) \varphi(x, y) \} \text{ exists.}
\]

As with Separation, this is a scheme: it yields infinitely many axioms, for each of the infinitely many different \( \varphi \)'s. And it can equally well be (and normally is) written down thus:
For any formula \( \varphi(x, y) \) which does not contain “\( B \)”, the following is an axiom:

\[
\forall A \left[ (\forall x \in A) \exists ! y \varphi(x, y) \rightarrow \exists B \forall y (y \in B \leftrightarrow (\exists x \in A) \varphi(x, y)) \right]
\]

On first encounter, however, this is quite a tangled formula. The following quick consequence of Replacement probably gives a clearer expression to the intuitive idea we are working with:

**Corollary 63.24.** For any term \( \tau(x) \), and any set \( A \), this set exists:

\[
\{ \tau(x) : x \in A \} = \{ y : (\exists x \in A) y = \tau(x) \}.
\]

**Proof.** Since \( \tau \) is a term, \( \forall x \exists ! y \tau(x) = y \). A fortiori, \( (\forall x \in A) \exists ! y \tau(x) = y \). So \( \{ y : (\exists x \in A) \tau(x) = y \} \) exists by Replacement. \( \square \)

This suggests that “Replacement” is a good name for the Axiom: given a set \( A \), you can form a new set, \( \{ \tau(x) : x \in A \} \), by replacing every member of \( A \) with its image under \( \tau \). Indeed, following the notation for the image of a set under a function, we might write \( \tau[A] \) for \( \{ \tau(x) : x \in A \} \).

Crucially, however, \( \tau \) is a term. It need not be (a name for) a function, in the sense of section 3.3, i.e., a certain set of ordered pairs. After all, if \( f \) is a function (in that sense), then the set \( f[A] = \{ f(x) : x \in A \} \) is just a particular subset of \( \text{ran}(f) \), and that is already guaranteed to exist, just using the axioms of \( Z^- \). Replacement, by contrast, is a powerful addition to our axioms, as we will see in chapter 65.

### 63.8 \( ZF^- \): a milestone

The question of how to justify Replacement (if at all) is not straightforward. As such, we will reserve that for chapter 65. However, with the addition of Replacement, we have reached another important milestone. We now have all the axioms required for the theory \( ZF^- \). In detail:

**Definition 63.25.** The theory \( ZF^- \) has these axioms: Extensionality, Union, Pairs, Powersets, Infinity, and all instances of the Separation and Replacement schemes. Otherwise put, \( ZF^- \) adds Replacement to \( Z^- \).

This stands for Zermelo–Fraenkel set theory (minus something which we will come to later). Fraenkel gets the honour, since he is credited with the formulation of Replacement in 1922, although the first precise formulation was due to Skolem (1922).

---

3Just consider \( \{ y \in \bigcup f : (\exists x \in A) y = f(x) \} \).
63.9 Ordinals as Order-Types

Armed with Replacement, and so now working in $\text{ZF}^-$, we can finally prove the result we have been aiming for:

**Theorem 63.26.** Every well-ordering is isomorphic to a unique ordinal.

**Proof.** Let $\langle A, \langle \rangle \rangle$ be a well-order. By Proposition 63.23, it is isomorphic to at most one ordinal. So, for reductio, suppose $\langle A, \langle \rangle \rangle$ is not isomorphic to any ordinal. We will first “make $\langle A, \langle \rangle \rangle$ as small as possible”. In detail: if some proper initial segment $\langle A_a, \langle \rangle \rangle$ is not isomorphic to any ordinal, there is a least $a \in A$ with that property; then let $B = A_a$ and $\langle \rangle \rangle = \langle \rangle a$. Otherwise, let $B = A$ and $\langle \rangle \rangle = \langle \rangle a$.

By definition, every proper initial segment of $B$ is isomorphic to some ordinal, which is unique as above. So by Replacement, the following set exists, and is a function:

$$f = \{ \langle \beta, b \rangle : b \in B \text{ and } \beta \cong \langle B_b, \langle \rangle b \rangle \}$$

To complete the reductio, we’ll show that $f$ is an isomorphism $\alpha \rightarrow B$, for some ordinal $\alpha$.

It is obvious that $\text{ran}(f) = B$. And by Lemma 63.11, $f$ preserves ordering, i.e., $\gamma \in \beta \iff f(\gamma) \prec f(\beta)$. To show that $\text{dom}(f)$ is an ordinal, by Corollary 63.19 it suffices to show that $\text{dom}(f)$ is transitive. So fix $\beta \in \text{dom}(f)$, i.e., $\beta \cong \langle B_b, \langle \rangle b \rangle$ for some $b$. If $\gamma \in \beta$, then $\gamma \in \text{dom}(f)$ by Lemma 63.10; generalising, $\beta \subseteq \text{dom}(f)$.

This result licenses the following definition, which we have wanted to offer since section 63.5:

**Definition 63.27.** If $\langle A, \langle \rangle \rangle$ is a well-ordering, then its order type, $\text{ord}(A, \langle \rangle)$, is the unique ordinal $\alpha$ such that $\langle A, \langle \rangle \rangle \cong \alpha$.

Moreover, this definition licenses two nice principles:

**Corollary 63.28.** Where $\langle A, \langle \rangle \rangle$ and $\langle B, \langle \rangle \rangle$ are well-orderings:

$$\text{ord}(A, \langle \rangle) = \text{ord}(B, \langle \rangle) \iff \langle A, \langle \rangle \rangle \cong \langle B, \langle \rangle \rangle$$

$$\text{ord}(A, \langle \rangle) \in \text{ord}(B, \langle \rangle) \iff \langle A, \langle \rangle \rangle \cong \langle B_b, \langle \rangle b \rangle \text{ for some } b \in B$$

**Proof.** The identity holds by Proposition 63.23. To prove the second claim, let $\text{ord}(A, \langle \rangle) = \alpha$ and $\text{ord}(B, \langle \rangle) = \beta$, and let $f: \beta \rightarrow \langle B, \langle \rangle \rangle$ be our isomorphism. Then:

$$\alpha \in \beta \iff f|_{\alpha}: \alpha \rightarrow B_{f(\alpha)} \text{ is an isomorphism}$$

$$\iff \langle A, \langle \rangle \rangle \cong \langle B_{f(\alpha)}, \langle \rangle_{f(\alpha)} \rangle$$

$$\iff \langle A, \langle \rangle \rangle \cong \langle B_b, \langle \rangle b \rangle \text{ for some } b \in B$$

by Proposition 63.7, Lemma 63.10, and Corollary 63.15.
63.10 Successor and Limit Ordinals

In the next few chapters, we will use ordinals a great deal. So it will help if we introduce some simple notions.

Definition 63.29. For any ordinal \(\alpha\), its successor is \(\alpha^+ = \alpha \cup \{\alpha\}\). We say that \(\alpha\) is a successor ordinal if \(\beta^+ = \alpha\) for some ordinal \(\alpha\). We say that \(\alpha\) is a limit ordinal iff \(\alpha\) is neither empty nor a successor ordinal.

The following result shows that this is the right notion of successor:

Proposition 63.30. For any ordinal \(\alpha\):

1. \(\alpha \in \alpha^+\);
2. \(\alpha^+\) is an ordinal;
3. there is no ordinal \(\beta\) such that \(\alpha \in \beta \in \alpha^+\).

Proof. Trivially, \(\alpha \in \alpha \cup \{\alpha\} = \alpha^+\). Equally, \(\alpha^+\) is a transitive set of ordinals, and hence an ordinal by Corollary 63.19. And it is impossible that \(\alpha \in \beta \in \alpha^+\), since then either \(\beta \in \alpha\) or \(\beta = \alpha\), contradicting Corollary 63.18.

This also licenses a variant of proof by transfinite induction:

Theorem 63.31 (Simple Transfinite Induction). Let \(\varphi(x)\) be a formula such that:

1. \(\varphi(\emptyset)\); and
2. for any ordinal \(\alpha\), if \(\varphi(\alpha)\) then \(\varphi(\alpha^+)\); and
3. if \(\alpha\) is a limit ordinal and \((\forall \beta \in \alpha)\varphi(\beta)\), then \(\varphi(\alpha)\).

Then \(\forall \alpha \varphi(\alpha)\).

Proof. We prove the contrapositive. So, suppose there is some ordinal which is \(\neg \varphi\); let \(\gamma\) be the least such ordinal. Then either \(\gamma = \emptyset\), or \(\gamma = \alpha^+\) for some \(\alpha\) such that \(\varphi(\alpha)\); or \(\gamma\) is a limit ordinal and \((\forall \beta \in \gamma)\varphi(\beta)\).

A final bit of notation will prove helpful later on:

Definition 63.32. If \(X\) is a set of ordinals, then \(\text{lsub}(X) = \bigcup_{\alpha \in X} \alpha^+\).

Here, “\(\text{lsub}\)” stands for “least strict upper bound”.\(^4\) The following result explains this:

\(^4\)Some books use “sup\((X)\)” for this. But other books use “sup\((X)\)” for the least non-strict upper bound, i.e., simply \(\bigcup X\). If \(X\) has a greatest element, \(\alpha\), these notions come apart: the least strict upper bound is \(\alpha^+\), whereas the least non-strict upper bound is just \(\alpha\).
63.10. SUCCESSOR AND LIMIT ORDINALS

**Proposition 63.33.** If $X$ is a set of ordinals, $lsub(X)$ is the least ordinal greater than every ordinal in $X$.

**Proof.** Let $Y = \{\alpha^+ : \alpha \in X\}$, so that $lsub(X) = \bigcup Y$. Since ordinals are transitive and every member of an ordinal is an ordinal, $lsub(X)$ is a transitive set of ordinals, and so is an ordinal by Corollary 63.19.

If $\alpha \in X$, then $\alpha^+ \in Y$, so $\alpha^+ \subseteq \bigcup Y = lsub(X)$, and hence $\alpha \in lsub(X)$. So $lsub(X)$ is strictly greater than every ordinal in $X$.

Conversely, if $\alpha \in lsub(X)$, then $\alpha \in \beta^+ \in Y$ for some $\beta \in X$, so that $\alpha \leq \beta \in X$. So $lsub(X)$ is the least strict upper bound on $X$. \qed

**Problems**

**Problem 63.1.** Section 63.2 presented three example orderings on the natural numbers. Check that each is a well-ordering.

**Problem 63.2.** Prove Lemma 63.5.

**Problem 63.3.** Complete the “exactly similar reasoning” in the proof of Theorem 63.17.

**Problem 63.4.** Prove that, if every member of $X$ is an ordinal, then $\bigcup X$ is an ordinal.
Chapter 64

Stages and Ranks

64.1 Defining the Stages as the $V_\alpha$s

In chapter 63, we defined well-orderings and the (von Neumann) ordinals. In this chapter, we will use these to characterise the hierarchy of sets itself. To do this, recall that in section 63.10, we defined the idea of successor and limit ordinals. We use these ideas in following definition:

Definition 64.1.

\[
\begin{align*}
V_\emptyset &= \emptyset \\
V_{\alpha+} &= \wp(V_\alpha) \quad \text{for any ordinal } \alpha \\
V_\alpha &= \bigcup_{\gamma < \alpha} V_\gamma \quad \text{when } \alpha \text{ is a limit ordinal}
\end{align*}
\]

This will be a definition by transfinite recursion on the ordinals. In this regard, we should compare this with recursive definitions of functions on the natural numbers.\(^1\) As when dealing with natural numbers, one defines a base case and successor cases; but when dealing with ordinals, we also need to describe the behaviour of limit cases.

This definition of the $V_\alpha$s will be an important milestone. We have informally motivated our hierarchy of sets as forming sets by stages. The $V_\alpha$s are, in effect, just those stages. Importantly, though, this is an internal characterisation of the stages. Rather than suggesting a possible model of the theory, we will have defined the stages within our set theory.

64.2 The Transfinite Recursion Theorem(s)

The first thing we must do, though, is confirm that Definition 64.1 is a successful definition. More generally, we need to prove that any attempt to offer

\(^1\)Cf. the definitions of addition, multiplication, and exponentiation in section 6.2.
64.2. THE TRANSFINITE RECURSION THEOREM(S)

a transfinite by (transfinite) recursion will succeed. That is the aim of this
section.

Warning: this is tricky material. The overarching moral, though, is quite
simple: Transfinite Induction plus Replacement guarantee the legitimacy of
(several versions of) transfinite recursion.2

Definition 64.2. Let \( \tau(x) \) be a term; let \( f \) be a function; let \( \gamma \) be an ordinal. We
say that \( f \) is an \( \alpha \)-approximation for \( \tau \) iff both \( \text{dom}(f) = \alpha \) and \( (\forall \beta \in \alpha) f(\beta) = \tau(f|_\beta) \).

Lemma 64.3 (Bounded Recursion). For any term \( \tau(x) \) and any ordinal \( \alpha \), there
is a unique \( \alpha \)-approximation for \( \tau \).

Proof. We will show that, for any \( \gamma \leq \alpha \), there is a unique \( \gamma \)-approximation.

We first establish uniqueness. Let \( g \) and \( h \) (respectively) be \( \gamma \)- and \( \delta \)-
approximations. A transfinite induction on their arguments shows that \( g(\beta) = h(\beta) \) for any \( \beta \in \text{dom}(g) \cap \text{dom}(h) = \gamma \cap \delta \min(\gamma, \delta) \). So our approximations
are unique (if they exist), and agree on all values.

To establish existence, we now use a simple transfinite induction (Theo-
rem 63.31) on ordinals \( \delta \leq \alpha \).

The empty function is trivially an \( \emptyset \)-approximation.

If \( g \) is a \( \gamma \)-approximation, then \( g \cup \{\langle \gamma^+, \tau(g) \rangle \} \) is a \( \gamma^+ \)-approximation.

If \( \gamma \) is a limit ordinal and \( g_\delta \) is a \( \delta \)-approximation for all \( \delta < \gamma \), let \( g = \bigcup_{\delta \in \gamma} g_\delta \). This is a function, since our various \( g_\delta \)'s agree on all values. And if \( \delta \in \gamma \) then \( g(\delta) = g_\delta(\delta) = \tau(g_\delta|_\delta) = \tau(g|_\delta) \).

This completes the proof by transfinite induction. \( \square \)

If we allow ourselves to define a term rather than a function, then we can
remove the bound \( \alpha \) from the previous result. In the statement and proof of
the following result, when \( \sigma \) is a term, we let \( \sigma|_\alpha = \{\langle \beta, \sigma(\beta) \rangle : \beta \in \alpha \} \).

Theorem 64.4 (General Recursion). For any term \( \tau(x) \), we can explicitly define
a term \( \sigma(x) \), such that \( \sigma(\alpha) = \tau(\sigma|_\alpha) \) for any ordinal \( \alpha \).

Proof. For each \( \alpha \), by Lemma 64.3 there is a unique \( \alpha \)-approximation, \( f_\alpha \), for \( \tau \).
Define \( \sigma(\alpha) = f_\alpha(\alpha) \). Now:

\[
\sigma(\alpha) = f_\alpha(\alpha) = \tau(f_\alpha|_\alpha) = \tau(\{\langle \beta, f_\alpha(\beta) \rangle : \beta \in \alpha \}) = \tau(\{\langle \beta, f_\alpha(\beta) \rangle : \beta \in \alpha \}) = \tau(\sigma|_\alpha)
\]

noting that \( f_\alpha(\beta) = f_\alpha(\beta) \) for all \( \beta < \alpha \), as in Lemma 64.3. \( \square \)

2A reminder: all formulas and terms can have parameters (unless explicitly stated otherwise).

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CHAPTER 64. STAGES AND RANKS

Note that Theorem 64.4 is a schema. Crucially, we cannot expect $\sigma$ to define a function, i.e., a certain kind of set, since then $\text{dom}(\sigma)$ would be the set of all ordinals, contradicting the Burali-Forti Paradox (Theorem 63.20).

It still remains to show, though, that Theorem 64.4 vindicates our definition of the $V_\alpha$s. This may not be immediately obvious; but it will become apparent with a last, simple, version of transfinite recursion.

Theorem 64.5 (Simple Recursion). For any terms $\tau(x)$ and $\theta(x)$ and any set $A$, we can explicitly define a term $\sigma(x)$ such that:

$$
\begin{align*}
\sigma(\emptyset) &= A \\
\sigma(x^+) &= \tau(\sigma(x)) & \text{for any ordinal } x \\
\sigma(x) &= \theta(\text{ran}(\sigma|_x)) & \text{when } x \text{ is a limit ordinal}
\end{align*}
$$

Proof. We start by defining a term, $\xi(x)$, as follows:

$$
\xi(x) = \begin{cases} 
A & \text{if } x \text{ is not a function whose domain is an ordinal; otherwise:} \\
\tau(x(a)) & \text{if } \text{dom}(x) = a^+ \\
\theta(\text{ran}(x)) & \text{if } \text{dom}(x) \text{ is a limit ordinal}
\end{cases}
$$

By Theorem 64.4, there is a term $\sigma(x)$ such that $\sigma(a) = \xi(\sigma|_a)$ for every ordinal $a$; moreover, $\sigma|_a$ is a function with domain $a$. We show that $\sigma$ has the required properties, by simple transfinite induction (Theorem 63.31).

First, $\sigma(\emptyset) = \xi(\emptyset) = A$.

Next, $\sigma(a^+) = \xi(\sigma(a)^+) = \tau(\sigma(a)^+) = \tau(\sigma(a))$.

Last, $\sigma(x) = \xi(\sigma|_x) = \theta(\text{ran}(\sigma|_x))$, when $x$ is a limit.

Now, to vindicate Definition 64.1, just take $A = \emptyset$ and $\tau(x) = \wp(x)$ and $\theta(x) = \bigcup x$. At long last, this vindicates the definition of the $V_\alpha$s!

64.3 Basic Properties of Stages

To bring out the foundational importance of the definition of the $V_\alpha$s, we will present a few basic results about them. We start with a definition:\footnote{There’s no standard terminology for “potent”; this is the name used by Button (forthcoming).}

Definition 64.6. The set $A$ is potent iff $\forall x(\exists y \in A) x \subseteq y \rightarrow x \in A$.

Lemma 64.7. For each ordinal $a$:

1. Each $V_\alpha$ is transitive.

2. Each $V_\alpha$ is potent.
64.3. BASIC PROPERTIES OF STAGES

3. If $\gamma \in \alpha$, then $V_\gamma \in V_\alpha$ (and hence also $V_\gamma \subseteq V_\alpha$ by (1))

Proof. We prove this by a (simultaneous) transfinite induction. For induction, suppose that (1)–(3) holds for each ordinal $\beta < \alpha$.

The case of $\alpha = \emptyset$ is trivial.

Suppose $\alpha = \beta +$. To show (3), if $\gamma \in \alpha$ then $V_\gamma \subseteq V_\beta$ by hypothesis, so $V_\gamma \in \wp(V_\beta) = V_\alpha$. To show (2), suppose $A \subseteq B \in V_\alpha$ i.e., $A \subseteq B \subseteq V_\beta$; then $A \subseteq V_\beta$ so $A \in V_\alpha$. To show (1), note that if $x \in A \in V_\alpha$ we have $A \subseteq V_\beta$, so $x \in V_\beta$, so $x \subseteq V_\beta$ as $V_\beta$ is transitive by hypothesis, and so $x \in V_\alpha$.

Suppose $\alpha$ is a limit ordinal. To show (3), if $\gamma \in \alpha$ then $\gamma \in \gamma^+ \in \alpha$, so $V_\gamma \in V_{\gamma^+}$ by assumption, hence $V_\gamma \in \bigcup_{\beta \in \alpha} V_\beta = V_\alpha$. To show (1) and (2), just observe that a union of transitive (respectively, potent) sets is transitive (respectively, potent).

Lemma 64.8. For each ordinal $\alpha$, $V_\alpha \notin V_\alpha$.

Proof. By transfinite induction. Evidently $V_\emptyset \notin V_\emptyset$.

If $V_{\alpha^+} \in V_{\alpha^+} = \wp(V_\alpha)$, then $V_{\alpha^+} \subseteq V_\alpha$; and since $V_\alpha \in V_{\alpha^+}$ by Lemma 64.7, we have $V_\alpha \subseteq V_{\alpha^+}$ Conversely: if $V_\alpha \notin V_\alpha$ then $V_{\alpha^+} \notin V_{\alpha^+}$.

If $\alpha$ is a limit and $V_\alpha = \bigcup_{\beta \in \alpha} V_\beta$, then $V_\alpha \in V_\beta$ for some $\beta \in \alpha$; but then also $V_\beta \in V_\alpha$ so that $V_\beta \subseteq V_\alpha$ by Lemma 64.7 (twice). Conversely, if $V_\beta \notin V_\alpha$ for all $\beta \in \alpha$, then $V_\alpha \notin V_\alpha$.

Corollary 64.9. For any ordinals $\alpha, \beta$: $\alpha \in \beta$ iff $V_\alpha \in V_\beta$.

Proof. Lemma 64.7 gives one direction. Conversely, suppose $V_\alpha \in V_\beta$. Then $\alpha \neq \beta$ by Lemma 64.8; and $\beta \notin \alpha$, for otherwise we would have $V_\beta \in V_\alpha$ and hence $V_\beta \subseteq V_\alpha$ by Lemma 64.7 (twice), contradicting Lemma 64.8. So $\alpha \in \beta$ by Trichotomy.

All of this allows us to think of each $V_\alpha$ as the $\alpha$th stage of the hierarchy. Here is why.

Certainly our $V_\alpha$s can be thought of as being formed in an iterative process, for our use of ordinals tracks the notion of iteration. Moreover, if one stage is formed before the other, i.e., $V_\beta \in V_\alpha$, i.e., $\beta \in \alpha$, then our process of formation is cumulative, since $V_\beta \subseteq V_\alpha$. Finally, we are indeed forming all possible collections of sets that were available at any earlier stage, since any successor stage $V_{\alpha^+}$ is the power-set of its predecessor $V_\alpha$.

In short: with ZF–, we are almost done, in articulating our vision of the cumulative-iterative hierarchy of sets. (Though, of course, we still need to justify Replacement.)
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64.4 Foundation

We are only almost done—and not quite finished—because nothing in ZF guarantees that every set is in some $V_\alpha$, i.e., that every set is formed at some stage.

Now, there is a fairly straightforward (mathematical) sense in which we don’t care whether there are sets outside the hierarchy. (If there are any there, we can simply ignore them.) But we have motivated our concept of set with the thought that every set is formed at some stage (see Stages-are-key in section 62.1). So we will want to preclude the possibility of sets which fall outside of the hierarchy. Accordingly, we must add a new axiom, which ensures that every set occurs somewhere in the hierarchy.

Since the $V_\alpha$s are our stages, we might simply consider adding the following as an axiom:

\[
\text{Regularity. } \forall A \exists \alpha A \subseteq V_\alpha
\]

This would be a perfectly reasonable approach. However, for reasons that will be explained in the next section, we will instead adopt an alternative axiom:

**Axiom (Foundation).** \((\forall A \neq \emptyset)(\exists B \in A) A \cap B = \emptyset.\)

With some effort, we can show (in ZF) that Foundation entails Regularity:

**Definition 64.10.** For each set $A$, let:

\[
\begin{align*}
cl_0(A) &= A, \\
cl_{n+1}(A) &= \bigcup \text{cl}_n(A), \\
\text{trcl}(A) &= \bigcup_{n<\omega} \text{cl}_n(A).
\end{align*}
\]

We call trcl($A$) the transitive closure of $A$.

The name “transitive closure” is apt:

**Proposition 64.11.** $A \subseteq \text{trcl}(A)$ and trcl($A$) is a transitive set.

*Proof.* Evidently $A = \text{cl}_0(A) \subseteq \text{trcl}(A)$. And if $x \in b \in \text{trcl}(A)$, then $b \in \text{cl}_n(A)$ for some $n$, so $x \in \text{cl}_{n+1}(A) \subseteq \text{trcl}(A)$.

**Lemma 64.12.** If $A$ is a transitive set, then there is some $\alpha$ such that $A \subseteq V_\alpha$. 
64.5. Z AND ZF: A MILESTONE

**Proof.** Recalling the definition of “lsub\((X)\)” from **Definition 63.32**, define two sets:

\[
D = \{ x \in A : \forall \delta \ x \not\subseteq V_\delta \}
\]

\[
\alpha = \text{lsub}\{ \delta : (\exists x \in A) (x \subseteq V_\delta \land (\forall \gamma \in \delta) x \not\subseteq V_\gamma) \}\}
\]

Suppose \(D = \emptyset\). So if \(x \in A\), then there is some \(\delta\) such that \(x \subseteq V_\delta\) and, by the well-ordering of the ordinals, \((\forall \gamma \in \delta) x \not\subseteq V_\gamma\); hence \(\delta \in \alpha\) and so \(x \in V_\alpha\) by **Lemma 64.7**. Hence \(A \subseteq V_\alpha\), as required.

So it suffices to show that \(D = \emptyset\). For reductio, suppose otherwise. By Foundation, there is some \(B \in D \subseteq A\) such that \(D \cap B = \emptyset\). If \(x \in B\) then \(x \in A\), since \(A\) is transitive, and since \(x \not\in D\), it follows that \(\exists \delta \ x \subseteq V_\delta\). So now let

\[
\beta = \text{lsub}\{ \delta : (\exists x \in b) (x \subseteq V_\delta \land (\forall \gamma < \delta) x \not\subseteq V_\gamma) \}\}.
\]

As before, \(B \subseteq V_\beta\), contradicting the claim that \(B \in D\). \(\square\)

**Theorem 64.13.** Regularity holds.

**Proof.** Fix \(A\); now \(A \subseteq \text{trcl}(A)\) by **Proposition 64.11**, which is transitive. So there is some \(\alpha\) such that \(A \subseteq \text{trcl}(A) \subseteq V_\alpha\) by **Lemma 64.12**. \(\square\)

These results show that \(ZF^-\) proves the conditional \(\text{Foundation} \Rightarrow \text{Regularity}\). In **Proposition 64.22**, we will show that \(ZF^-\) proves \(\text{Regularity} \Rightarrow \text{Foundation}\). As such, Foundation and Regularity are equivalent (modulo \(ZF^-\)). But this means that, given \(ZF^-\), we can justify Foundation by noting that it is equivalent to Regularity. And we can justify Regularity immediately on the basis of Stages-are-key.

### 64.5 Z and ZF: A Milestone

With Foundation, we reach another important milestone. We have considered theories \(Z^-\) and \(ZF^-\), which we said were certain theories “minus” a certain something. That certain something is Foundation. So:

**Definition 64.14.** The theory \(Z\) adds Foundation to \(Z^-\). So its axioms are Extensionality, Union, Pairs, Powersets, Infinity, Foundation, and all instances of the Separation scheme.

The theory \(ZF\) adds Foundation to \(ZF^-\). Otherwise put, \(ZF\) adds all instances of Replacement to \(Z\).

Still, one question might have occurred to you. If Regularity is equivalent over \(ZF^-\) to Foundation, and Regularity’s justification is clear, why bother to go around the houses, and take Foundation as our basic axiom, rather than Regularity?
CHAPTER 64. STAGES AND RANKS

Setting aside historical reasons (to do with who formulated what and when), the basic reason is that Foundation can be presented without employing the definition of the $V_\alpha$s. That definition relied upon all of the work of section 64.2: we needed to prove Transfinite Recursion, to show that it was justified. But our proof of Transfinite Recursion employed Replacement. So, whilst Foundation and Regularity are equivalent modulo $ZF^-$, they are not equivalent modulo $Z^-$. Indeed, the matter is more drastic than this simple remark suggests. Though it goes well beyond this book’s remit, it turns out that both $Z^-$ and $Z$ are too weak to define the $V_\alpha$s. So, if you are working only in $Z$, then Regularity (as we have formulated it) does not even make sense. This is why our official axiom is Foundation, rather than Regularity.

From now on, we will work in $ZF$ (unless otherwise stated), without any further comment.

64.6 Rank

Now that we have defined the stages as the $V_\alpha$s, and we know that every set is a subset of some stage, we can define the rank of a set. Intuitively, the rank of $A$ is the first moment at which $A$ is formed. More precisely:

**Definition 64.15.** For each set $A$, $\text{rank}(A)$ is the least ordinal $\alpha$ such that $A \subseteq V_\alpha$.

**Proposition 64.16.** $\text{rank}(A)$ exists, for any $A$.

*Proof.* Left as an exercise.

The well-ordering of ranks allows us to prove some important results:

**Proposition 64.17.** For any ordinal $\alpha$, $V_\alpha = \{ x : \text{rank}(x) \in \alpha \}$.

*Proof.* If $\text{rank}(x) \in \alpha$ then $x \subseteq V_{\text{rank}(x)} \subseteq V_\alpha$, so $x \in V_\alpha$ as $V_\alpha$ is potent (invoking Lemma 64.7 multiple times). Conversely, if $x \in V_\alpha$ then $x \subseteq V_\alpha$, so $\text{rank}(x) \leq \alpha$; now a simple transfinite induction shows that $x \notin V_\alpha$. □

**Proposition 64.18.** If $B \in A$, then $\text{rank}(B) \in \text{rank}(A)$.

*Proof.* $A \subseteq V_{\text{rank}(A)} = \{ x : \text{rank}(x) \in \text{rank}(A) \}$ by Proposition 64.17. □

Using this fact, we can establish a result which allows us to prove things about all sets by a form of induction:

**Theorem 64.19 (\in-Induction Scheme).** For any formula $\varphi$:

$$\forall A((\forall x \in A) \varphi(x) \rightarrow \varphi(A)) \rightarrow \forall A \varphi(A).$$
64.6. RANK

Proof. We will prove the contrapositive. So, suppose \( \neg \forall A \varphi(A) \). By Transfinite Induction (Theorem 63.16), there is some non-\( \varphi \) of least possible rank; i.e. some \( A \) such that \( \neg \varphi(A) \) and \( \forall x (\text{rank}(x) \in \text{rank}(A) \to \varphi(x)) \). Now if \( x \in A \) then \( \text{rank}(x) \in \text{rank}(A) \), by Proposition 64.18, so that \( \varphi(x) \); i.e. \( (\forall x \in A) \varphi(x) \land \neg \varphi(A) \). □

Here is an informal way to gloss this powerful result. Say that \( \varphi \) is hereditary iff whenever every element of a set is \( \varphi \), the set itself is \( \varphi \). Then \( \in \)-Induction tells you the following: if \( \varphi \) is hereditary, every set is \( \varphi \).

To wrap up the discussion of ranks (for now), we’ll prove a few claims which we have foreshadowed a few times.

**Proposition 64.20.** \( \text{rank}(A) = \text{lsub}_{x \in A} \text{rank}(x) \).

Proof. Let \( \alpha = \text{lsub}_{x \in A} \text{rank}(x) \). By Proposition 64.18, \( \alpha \leq \text{rank}(A) \). But if \( x \in A \) then \( \text{rank}(x) \in \alpha \), so that \( x \in V_\alpha \) by Proposition 64.17, and hence \( A \subseteq V_\alpha \), i.e., \( \text{rank}(A) \leq \alpha \). Hence \( \text{rank}(A) = \alpha \). □

**Corollary 64.21.** For any ordinal \( \alpha \), \( \text{rank}(\alpha) = \alpha \).

Proof. Suppose for transfinite induction that \( \text{rank}(\beta) = \beta \) for all \( \beta \in \alpha \). Now \( \text{rank}(\alpha) = \text{lsub}_{\beta \in \alpha} \text{rank}(\beta) = \text{lsub}_{\beta \in \alpha} \beta = \alpha \) by Proposition 64.20. □

Finally, here is a quick proof of the result promised at the end of section 64.4, that \( \text{ZF}^- \) proves the conditional Regularity \( \Rightarrow \) Foundation. (Note that the notion of “rank” and Proposition 64.18 are available for use in this proof since—as mentioned at the start of this section—they can be presented using \( \text{ZF}^- + \text{Regularity} \).

**Proposition 64.22 (working in \( \text{ZF}^- + \text{Regularity} \)).** Foundation holds.

Proof. Fix \( A \neq \emptyset \), and some \( B \in A \) of least possible rank. If \( c \in B \) then \( \text{rank}(c) \in \text{rank}(B) \) by Proposition 64.18, so that \( c \notin A \) by choice of \( B \). □

**Problems**

**Problem 64.1.** Prove Proposition 64.16.

**Problem 64.2.** Complete the simple transfinite induction mentioned in Proposition 64.17.
Chapter 65

Replacement

65.1 Introduction

Replacement is the axiom scheme which makes the difference between ZF and Z. We helped ourselves to it throughout chapters 63 to 64. In this chapter, we will finally consider the question: is Replacement justified?

To make the question sharp, it is worth observing that Replacement is really rather strong. We will get a sense of just how strong it is, during this chapter (and again in section 68.5). But this will suggest that justification really is required.

We will discuss two kinds of justification. Roughly: an extrinsic justification is an attempt to justify an axiom by its fruits; an intrinsic justification is an attempt to justify an axiom by suggesting that it is vindicated by the mathematical concepts in question. We will get a greater sense of what this means during this chapter, but it is just the tip of an iceberg. For more, see in particular Maddy (1988a and 1988b).

65.2 The Strength of Replacement

We begin with a simple observation about the strength of Replacement: unless we go beyond Z, we cannot prove the existence of any von Neumann ordinal greater than or equal to $\omega + \omega$.

Here is a sketch of why. Working in ZF, consider the set $V_{\omega+\omega}$. This set acts as the domain for a model for Z. To see this, we introduce some notation for the relativization of a formula:

**Definition 65.1.** For any set $M$, and any formula $\varphi$, let $\varphi^M$ be the formula which results by restricting all of $\varphi$'s quantifiers to $M$. That is, replace “$\exists x$” with “$(\exists x \in M)$”, and replace “$\forall x$” with “$(\forall x \in M)$”.

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65.3. EXTRINSIC CONSIDERATIONS

It can be shown that, for every axiom $\varphi$ of $\mathbf{Z}$, we have that $\mathbf{ZF} \vdash \varphi^{\omega+\omega}$. But $\omega + \omega$ is not in $V_{\omega+\omega}$, by Corollary 64.21. So $\mathbf{Z}$ is consistent with the non-existence of $\omega + \omega$.

This is why we said, in section 63.7, that Theorem 63.26 cannot be proved without Replacement. For it is easy, within $\mathbf{Z}$, to define an explicit well-ordering which intuitively should have order-type $\omega + \omega$. Indeed, we gave an informal example of this in section 63.2, when we presented the ordering on the natural numbers given by:

$$n \prec m \text{ iff either } n < m \text{ and } m - n \text{ is even, or } n \text{ is even and } m \text{ is odd.}$$

But if $\omega + \omega$ does not exist, this well-ordering is not isomorphic to any ordinal. So $\mathbf{Z}$ does not prove Theorem 63.26.

Flipping things around: Replacement allows us to prove the existence of $\omega + \omega$, and hence must allow us to prove the existence of $V_{\omega+\omega}$. And not just that. For any well-ordering we can define, Theorem 63.26 tells us that there is some $\alpha$ isomorphic with that well-ordering, and hence that $V_\alpha$ exists. In a straightforward way, then, Replacement guarantees that the hierarchy of sets must be very tall.

Over the next few sections, and then again in section 68.5, we’ll get a better sense of better just how tall Replacement forces the hierarchy to be. The simple point, for now, is that Replacement really does stand in need of justification!

65.3 Extrinsic Considerations about Replacement

We start by considering an extrinsic attempt to justify Replacement. Boolos suggests one, as follows.

[...] the reason for adopting the axioms of replacement is quite simple: they have many desirable consequences and (apparently) no undesirable ones. In addition to theorems about the iterative conception, the consequences include a satisfactory if not ideal theory of infinite numbers, and a highly desirable result that justifies inductive definitions on well-founded relations. (Boolos, 1971, 229)

The gist of Boolos’s idea is that we should justify Replacement by its fruits. And the specific fruits he mentions are the things we have discussed in the past few chapters. Replacement allowed us to prove that the von Neumann ordinals were excellent surrogates for the idea of a well-ordering type (this is our “satisfactory if not ideal theory of infinite numbers”). Replacement also allowed us to define the $V_\alpha$s, establish the notion of rank, and prove $\in$-Induction.
(this amounts to our “theorems about the iterative conception”). Finally, Replacement allows us to prove the Transfinite Recursion Theorem (this is the “inductive definitions on well-founded relations”).

These are, indeed, desirable consequences. But do these desirable consequences suffice to justify Replacement? No. Or at least, not straightforwardly.

Here is a simple problem. Whilst we have stated some desirable consequences of Replacement, we could have obtained many of them via other means. This is not as well known as it ought to be, though, so we should pause to explain the situation.

There is a simple theory of sets, Level Theory, or LT for short.\(^1\) LT’s axioms are just Extensionality, Separation, and the claim that every set is a subset of some level, where “level” is cunningly defined so that the levels behave like our friends, the \(V_\alpha\)s. So ZF proves LT; but LT is much weaker than ZF. In fact, LT does not give you Pairs, Powersets, Infinity, or Replacement. Let Zr be the result of adding Infinity and Powersets to LT; this delivers Pairs too, so, Zr is at least as strong as Z. But, in fact, Zr is strictly stronger than Z, since it adds the claim that every set has a rank (hence my suggestion that we call it Zr). Indeed, Zr delivers: a perfectly satisfactory theory of ordinals; results which stratify the hierarchy into well-ordered stages; a proof of \(\in\)-Induction; and a version of Transfinite Recursion.

In short: although Boolos didn’t know this, all of the desirable consequences which he mentions could have been arrived at without Replacement; he simply needed to use Zr rather than Z.

(Given all of this, why did we follow the conventional route, of teaching you ZF, rather than LT and Zr? There are two reasons. First: for purely historical reasons, starting with LT is rather nonstandard; we wanted to equip you to be able to read more standard discussions of set theory. Second: when you are ready to appreciate LT and Zr, you can simply read Potter 2004 and Button forthcoming.)

Of course, since Zr is strictly weaker than ZF, there are results which ZF proves which Zr leaves open. So one could try to justify Replacement on extrinsic grounds by pointing to one of these results. But, once you know how to use Zr, it is quite hard to find many examples of things that are (a) settled by Replacement but not otherwise, and (b) are intuitively true. (For more on this, see Potter 2004, §13.2.)

The bottom line is this. To provide a compelling extrinsic justification for Replacement, one would need to find a result which cannot be achieved without Replacement. And that’s not an easy enterprise.

Let’s consider a further problem which arises for any attempt to offer a purely extrinsic justification for Replacement. (This problem is perhaps more

\(^1\)The first versions of LT are offered by Montague (1965) and Scott (1974); this was simplified, and given a book-length treatment, by Potter (2004); and Button (forthcoming) has recently simplified LT further.
65.4 LIMITATION-OF-SIZE

fundamental than the first.) Boolos does not just point out that Replacement has many desirable consequences. He also states that Replacement has “(apparently) no undesirable” consequences. But this parenthetical caveat, “apparently,” is surely absolutely crucial.

Recall how we ended up here: Naïve Comprehension ran into inconsistency, and we responded to this inconsistency by embracing the cumulative-iterative conception of set. This conception comes equipped with a story which, we hope, assures us of its consistency. But if we cannot justify Replacement from within that story, then we have (as yet) no reason to believe that ZF is consistent. Or rather: we have no reason to believe that ZF is consistent, apart from the (perhaps merely contingent) fact that no one has discovered a contradiction yet. In exactly that sense, Boolos’s comment seems to come down to this: “(apparently) ZF is consistent”. We should demand greater reassurance of consistency than this.

This issue will affect any purely extrinsic attempt to justify Replacement, i.e., any justification which is couched solely in terms of the (known) consequences of ZF. As such, we will want to look for an intrinsic justification of Replacement, i.e., a justification which suggests that the story which we told about sets somehow “already” commits us to Replacement.

65.4 Limitation-of-size

Perhaps the most common attempt to offer an “intrinsic” justification of Replacement comes via the following notion:

**Limitation-of-size.** Any things form a set, provided that there are not too many of them.

This principle will immediately vindicate Replacement. After all, any set formed by Replacement cannot be any larger than any set from which it was formed. Stated precisely: suppose you form a set $\tau[A] = \{\tau(x) : x \in A\}$ using Replacement; then $\tau[A] \preceq A$; so if the elements of $A$ were not too numerous to form a set, their images are not too numerous to form $\tau[A]$.

The obvious difficulty with invoking Limitation-of-size to justify Replacement is that we have not yet laid down any principle like Limitation-of-size. Moreover, when we told our story about the cumulative-iterative conception of set in chapters 61 to 62, nothing ever hinted in the direction of Limitation-of-size. This, indeed, is precisely why Boolos at one point wrote: “Perhaps one may conclude that there are at least two thoughts ‘behind’ set theory” (1989, p. 19). On the one hand, the ideas surrounding the cumulative-iterative conception of set are meant to vindicate Z. On the other hand, Limitation-of-size is meant to vindicate Replacement.

But the issue it is not just that we have thus far been silent about Limitation-of-size. Rather, the issue is that Limitation-of-size (as just formulated) seems to
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sit quite badly with the cumulative-iterative notion of set. After all, it mentions nothing about the idea of sets as formed in stages.

This is really not much of a surprise, given the history of these “two thoughts” (i.e., the cumulative-iterative conception of set, and Limitation-of-size). These “two thoughts” ultimately amount to two rather different projects for blocking the set-theoretic paradoxes. The cumulative-iterative notion of set blocks Russell’s paradox by saying, roughly: we should never have expected a Russell set to exist, because it would not be “formed” at any stage. By contrast, Limitation-of-size is meant to rule out the Russell set, by saying, roughly: we should never have expected a Russell set to exist, because it would have been too big.

Put like this, then, let’s be blunt: considered as a reply to the paradoxes, Limitation-of-size stands in need of much more justification. Consider, for example, this version of Russell’s Paradox: no pug sniffs exactly the pugs which don’t sniff themselves (see section 61.2). If you ask “why is there no such pug?”, it is not a good answer to be told that such a pug would have to sniff too many pugs. So why would it be a good intuitive explanation, of the non-existence of a Russell set, that it would have to be “too big” to exist?

In short, it’s forgivable if you are a bit mystified concerning the “intuitive” motivation for Limitation-of-size.

65.5 Replacement and “Absolute Infinity”

We will now put Limitation-of-size behind us, and explore a different family of (intrinsic) attempts to justify Replacement, which do take seriously the idea of the sets as formed in stages.

When we first outlined the iterative process, we offered some principles which explained what happens at each stage. These were Stages-are-key, Stages-are-ordered, and Stages-accumulate. Later, we added some principles which told us something about the number of stages: Stages-keep-going told us that the process of set-formation never ends, and Stages-hit-infinity told us that the process goes through an infinite-th stage.

It is reasonable to suggest that these two latter principles fall out of some a broader principle, like:

Stages-are-inexhaustible. There are absolutely infinitely many stages; the hierarchy is as tall as it could possibly be.

Obviously this is an informal principle. But even if it is not immediately entailed by the cumulative-iterative conception of set, it certainly seems consonant with it. At the very least, and unlike Limitation-of-size, it retains the idea that sets are formed stage-by-stage.

The hope, now, is to leverage Stages-are-inexhaustible into a justification of Replacement. So let us see how this might be done.
65.5. REPLACEMENT AND “ABSOLUTE INFINITY”

In section 63.2, we saw that it is easy to construct a well-ordering which (morally) should be isomorphic to $\omega + \omega$. Otherwise put, we can easily imagine a stage-by-stage iterative process, whose order-type (morally) is $\omega + \omega$. As such, if we have accepted \textit{Stages-are-inexhaustible}, then we should surely accept that there is at least an $\omega + \omega$-th stage of the hierarchy, i.e., $V_{\omega+\omega}$, for the hierarchy surely \textit{could} continue thus far.

This thought generalizes as follows: for any well-ordering, the process of building the iterative hierarchy should run at least as far as that well-ordering. And we could guarantee this, just by treating Theorem 63.26 as an \textit{axiom}. This would tell us that any well-ordering is isomorphic to a von Neumann ordinal. Since each von Neumann ordinal will be equal to its own rank, Theorem 63.26 will then tell us that, whenever we can describe a well-ordering in our set theory, the iterative process of set building must outrun that well-ordering.

This idea certainly seems like a corollary of \textit{Stages-are-inexhaustible}. Unfortunately, if our aim is to extract Replacement from this idea, then we face a simple, technical, barrier: Replacement is strictly stronger than Theorem 63.26. (This observation is made by Potter (2004, §13.2); we will prove it in section 65.8.)

The upshot is that, if we are going to understand \textit{Stages-are-inexhaustible} in such a way as to yield Replacement, then it cannot \textit{merely say} that the hierarchy outruns any well-ordering. It must make a stronger claim than that. To this end, Shoenfield (1977) proposed a very natural strengthening of the idea, as follows: the hierarchy is not \textit{cofinal} with any set.\footnote{Gödel seems to have proposed a similar thought; see Potter (2004, p. 223). For discussion of Gödel and Shoenfield, see Incurvati (2020, 90–5).} In slightly more detail: if $\tau$ is a mapping which sends sets to stages of the hierarchy, the image of any set $A$ under $\tau$ does not exhaust the hierarchy. Otherwise put (schematically):

\textit{Stages-are-super-cofinal}. If $A$ is a set and $\tau(x)$ is a stage for every $x \in A$, then there is a stage which comes after each $\tau(x)$ for $x \in A$.

It is obvious that ZF proves a suitably formalised version of \textit{Stages-are-super-cofinal}. Conversely, we can informally argue that \textit{Stages-are-super-cofinal} justifies Replacement.\footnote{It would be harder to prove Replacement using some formalisation of \textit{Stages-are-super-cofinal}, since \textit{Z} on its own is not strong enough to define the stages, so it is not clear how one would formalise \textit{Stages-are-super-cofinal}. One option, though, is to work in some extension of \textit{LT}, as discussed in section 65.3.} For suppose $(\forall x \in A) \exists! y \varphi(x, y)$. Then for each $x \in A$, let $\sigma(x)$ be the $y$ such that $\varphi(x, y)$, and let $\tau(x)$ be the stage at which $\sigma(x)$ is first formed. By \textit{Stages-are-super-cofinal}, there is a stage $V$ such that $(\forall x \in A) \tau(x) \in V$. Now since each $\tau(x) \in V$ and $\sigma(x) \subseteq \tau(x)$, by Separation we can obtain $\{y \in V : (\exists x \in A) \sigma(x) = y\} = \{y : (\exists x \in A) \varphi(x, y)\}$.

So \textit{Stages-are-super-cofinal} vindicates Replacement. And it is at least plausible that \textit{Stages-are-inexhaustible} vindicates \textit{Stages-are-super-cofinal}. For suppose \textit{Stages-are-super-cofinal} fails. So the hierarchy is cofinal with some set $A$, i.e.,
we have a map $\tau$ such that for any stage $S$ there is some $x \in A$ such that $S \in \tau(x)$. In that case, we do have a way to get a handle on the supposed “absolute infinity” of the hierarchy: it is exhausted by the range of $\tau$ applied to $A$. And that compromises the thought that the hierarchy is “absolutely infinite”. Contraposing: Stages-are-inexhaustible entails Stages-are-super-cofinal, which in turn justifies Replacement.

This represents a genuinely promising attempt to provide an intrinsic justification for Replacement. But whether it ultimately works, or not, we will have to leave to you to decide.

### 65.6 Replacement and Reflection

Our last attempt to justify Replacement, via Stages-are-inexhaustible, begins with a deep and lovely result:\textsuperscript{4}

**Theorem 65.2 (Reflection Schema).** For any formula $\phi$:

$$\forall \alpha \exists \beta > \alpha (\forall x_1, \ldots, x_n \in V_{\beta})(\phi(x_1, \ldots, x_n) \leftrightarrow \phi^V_{\beta}(x_1, \ldots, x_n))$$

As in Definition 65.1, $\phi^V_{\beta}$ is the result of restricting every quantifier in $\phi$ to the set $V_{\beta}$. So, intuitively, Reflection says this: if $\phi$ is true in the entire hierarchy, then $\phi$ is true in arbitrarily many initial segments of the hierarchy.

Montague (1961) and Lévy (1960) showed that (suitable formulations of) Replacement and Reflection are equivalent, modulo $\mathsf{Z}$, so that adding either gives you $\mathsf{ZF}$. (We prove these results in section 65.7.) Given this equivalence, one might hope to justify Reflection and Replacement via Stages-are-inexhaustible as follows: given Stages-are-inexhaustible, the hierarchy should be very, very tall; so tall, in fact, that nothing we can say about it is sufficient to bound its height. And we can understand this as the thought that, if any sentence $\phi$ is true in the entire hierarchy, then it is true in arbitrarily many initial segments of the hierarchy. And that is just Reflection.

Again, this seems like a genuinely promising attempt to provide an intrinsic justification for Replacement. But there is much too much to say about it here. You must now decide for yourself whether it succeeds.\textsuperscript{5}

### 65.7 Appendix: Results surrounding Replacement

In this section, we will prove Reflection within $\mathsf{ZF}$. We will also prove a sense in which Reflection is equivalent to Replacement. And we will prove an interesting consequence of all this, concerning the strength of Reflection/Replacement. **Warning:** this is easily the most advanced bit of mathematics in this textbook.

\textsuperscript{4}A reminder: all formulas can have parameters (unless explicitly stated otherwise).

\textsuperscript{5}Though you might like to continue by reading Incurvati (2020, 95–100).
65.7. APPENDIX: RESULTS SURROUNDING REPLACEMENT

We’ll start with a lemma which, for brevity, employs the notational device of **overlining** to deal with sequences of variables or objects. So: “$\overline{a}_k$” abbreviates “$a_{k_1}, \ldots, a_{k_n}$”, where $n$ is determined by context.

**Lemma 65.3.** For each $1 \leq i \leq k$, let $\varphi_i(\overline{a}_i, x)$ be a formula. Then for each $\alpha$ there is some $\beta > \alpha$ such that, for any $\overline{a}_1, \ldots, \overline{a}_k \in V_\beta$ and each $1 \leq i \leq k$:

$$\exists x \varphi_i(\overline{a}_i, x) \rightarrow (\exists x \in V_\beta) \varphi_i(\overline{a}_i, x)$$

**Proof.** We define a term $\mu$ as follows: $\mu(\overline{a}_1, \ldots, \overline{a}_k)$ is the least stage, $V$, which satisfies all of the following conditionals, for $1 \leq i \leq k$:

$$\exists x \varphi_i(\overline{a}_i, x) \rightarrow (\exists x \in V) \varphi_i(\overline{a}_i, x)$$

It is easy to confirm that $\mu(\overline{a}_1, \ldots, \overline{a}_k)$ exists for all $\overline{a}_1, \ldots, \overline{a}_k$. Now, using Replacement and our recursion theorem, define:

$$S_0 = V_{k+1}$$

$$S_{n+1} = S_n \cup \left\{ \mu(\overline{a}_1, \ldots, \overline{a}_k) : \overline{a}_1, \ldots, \overline{a}_k \in S_n \right\}$$

$$S = \bigcup_{m < \omega} S_m.$$  

Each $S_n$, and hence $S$ itself, is a stage after $V_\alpha$. Now fix $\overline{a}_1, \ldots, \overline{a}_k \in S$; so there is some $n < \omega$ such that $\overline{a}_1, \ldots, \overline{a}_k \in S_n$. Fix some $1 \leq i \leq k$, and suppose that $\exists x \varphi_i(\overline{a}_i, x)$. So $(\exists x \in \mu(\overline{a}_1, \ldots, \overline{a}_k)) \varphi_i(\overline{a}_i, x)$ by construction, so $(\exists x \in S_{n+1}) \varphi_i(\overline{a}_i, x)$ and hence $(\exists x \in S) \varphi_i(\overline{a}_i, x)$. So $S$ is our $V_\beta$. \qed

We can now prove **Theorem 65.2** quite straightforwardly:

**Proof.** Fix $\alpha$. Without loss of generality, we can assume $\varphi$’s only connectives are $\exists, \neg$ and $\wedge$ (since these are expressively adequate). Let $\psi_1, \ldots, \psi_k$ enumerate each of $\varphi$’s subformulas according to complexity, so that $\psi_k = \varphi$. By **Lemma 65.3**, there is a $\beta > \alpha$ such that, for any $\overline{a} \in V_\beta$ and each $1 \leq i \leq k$:

$$\exists x \psi_i(\overline{a}_i, x) \rightarrow (\exists x \in V_\beta) \psi_i(\overline{a}_i, x) \tag{\*}$$

By induction on complexity of $\psi_i$, we will show that $\psi_i(\overline{a}_i) \leftrightarrow \psi_i^V(\overline{a}_i)$, for any $\overline{a}_i \in V_\beta$. If $\psi_i$ is atomic, this is trivial. The biconditional also establishes that, when $\psi_i$ is a negation or conjunction of subformulas satisfying this property, $\psi_i$ itself satisfies this property. So the only interesting case concerns quantification. Fix $\overline{a}_i \in V_\beta$; then:

$$(\exists x \psi_i(\overline{a}_i, x))^V \iff (\exists x \in V_\beta) \psi_i^V(\overline{a}_i, x) \quad \text{by definition}$$

$$\iff (\exists x \in V_\beta) \psi_i(\overline{a}_i, x) \quad \text{by hypothesis}$$

$$\iff \exists x \psi_i(\overline{a}_i, x) \quad \text{by (\*)}$$

This completes the induction; the result follows as $\psi_k = \varphi$. \qed
We have proved Reflection in ZF. Our proof essentially followed Montague (1961). We now want to prove in Z that Reflection entails Replacement. The proof follows Lévy (1960), but with a simplification.

Since we are working in Z, we cannot present Reflection in exactly the form given above. After all, we formulated Reflection using the “\(V_\alpha\)” notation, and that cannot be defined in Z (see section 64.5). So instead we will offer an apparently weaker formulation of Replacement, as follows:

**Weak-Reflection.** For any formula \(\varphi\), there is a transitive set \(S\) such that 0, 1, and any parameters to \(\varphi\) are elements of \(S\), and \((\forall x \in S)(\varphi \leftrightarrow \varphi^S)\).

To use this to prove Replacement, we will first follow Lévy (1960, first part of Theorem 2) and show that we can “reflect” two formulas at once:

**Lemma 65.4 (in Z + Weak-Reflection).** For any formulas \(\psi, \chi\), there is a transitive set \(S\) such that 0 and 1 (and any parameters to the formulas) are elements of \(S\), and \((\forall x \in S)((\psi \leftrightarrow \psi^S) \land (\chi \leftrightarrow \chi^S))\).

**Proof.** Let \(\varphi\) be the formula \((z = 0 \land \psi) \lor (z = 1 \land \chi)\).

Here we use an abbreviation; we should spell out “\(z = 0\)” as “\(\forall t t/\in z\)” and “\(z = 1\)” as “\(\forall s (s \in z \leftrightarrow \forall t t/\not\in s)\)”. But since 0, 1 \(\in S\) and \(S\) is transitive, these formulas are absolute for \(S\); that is, they will apply to the same object whether we restrict their quantifiers to \(S\).

By Weak-Reflection, we have some appropriate \(S\) such that:

\[
(\forall x \in S)(\varphi \leftrightarrow \varphi^S)
\]

i.e. \((\forall x \in S)((z = 0 \land \psi) \lor (z = 1 \land \chi)) \leftrightarrow ((z = 0 \land \psi) \lor (z = 1 \land \chi))^S\)

i.e. \((\forall x \in S)((z = 0 \land \psi) \lor (z = 1 \land \chi)) \leftrightarrow ((z = 0 \land \psi^S) \lor (z = 1 \land \chi^S))\)

The second claim entails the third because “\(z = 0\)” and “\(z = 1\)” are absolute for \(S\); the fourth claim follows since \(0 \neq 1\).

We can now obtain Replacement, just by following and simplifying Lévy (1960, Theorem 6):

**Theorem 65.5 (in Z + Weak-Reflection).** For any formula \(\varphi(v, w)\), and any \(A\), if \((\forall x \in A)\exists! y \varphi(x, y)\), then \(\{y : (\exists x \in A)\varphi(x, y)\}\) exists.

\(^6\)More formally, letting \(\xi\) be either of these formulas, \(\xi(z) \leftrightarrow \xi^S(z)\).
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Proof. Fix \( A \) such that \((\forall x \in A)\exists! y \varphi(x, y)\), and define formulas:

\[
\psi \text{ is } (\varphi(x, z) \land A = A)
\]

\[
\chi \text{ is } \exists y \varphi(x, y)
\]

Using Lemma 65.4, since \( A \) is a parameter to \( \psi \), there is a transitive \( S \) such that 0, 1, \( A \) \in \( S \) (along with any other parameters), and such that:

\[
(\forall x, z \in S)((\psi \leftrightarrow \psi^S) \land (\chi \leftrightarrow \chi^S))
\]

So in particular:

\[
(\forall x, z \in S)(\varphi(x, z) \leftrightarrow \varphi^S(x, z))
\]

\[
(\forall x \in S)(\exists y \varphi(x, y) \leftrightarrow (\exists y \in S)\varphi^S(x, y))
\]

Combining these, and observing that \( A \subseteq S \) since \( A \in S \) and \( S \) is transitive:

\[
(\forall x \in A)(\exists y \varphi(x, y) \leftrightarrow (\exists y \in S)\varphi(x, y))
\]

Now \((\forall x \in A)(\exists y \in S)\varphi(x, y)\), because \((\forall x \in A)\exists y \varphi(x, y)\). Now Separation yields \( \{ y \in S : (\exists x \in A)\varphi(x, y) \} = \{ y : (\exists x \in A)\varphi(x, y) \} \). \(\square\)

65.8 Appendix: Finite axiomatizability

We close this chapter by extracting some results from Replacement. The first result is due to Montague (1961); note that it is not a proof within \( \text{ZF} \), but a proof about \( \text{ZF} \):

**Theorem 65.6.** \( \text{ZF} \) is not finitely axiomatizable. More generally: if \( T \) is finite and \( T \vdash \text{ZF} \), then \( T \) is inconsistent.

(Here, we tacitly restrict ourselves to first-order sentences whose only non-logical primitive is \( \epsilon \), and we write \( T \vdash \text{ZF} \) to indicate that \( T \vdash \varphi \) for all \( \varphi \in \text{ZF} \).)

**Proof.** Fix finite \( T \) such that \( T \vdash \text{ZF} \). So, \( T \) proves Reflection, i.e. Theorem 65.2. Since \( T \) is finite, we can rewrite it as a single conjunction, \( \theta \). Reflecting with this formula, \( T \vdash \exists \beta (\theta \leftrightarrow \theta^\beta) \). Since trivially \( T \vdash \theta \), we find that \( T \vdash \exists \beta \theta^\beta \).

Now, let \( \psi(X) \) abbreviate:

\[
\theta^X \land X \text{ is transitive } \land (\forall Y \in X)(Y \text{ is transitive } \rightarrow \neg \theta^Y)
\]

roughly this says: \( X \) is a transitive model of \( \theta \), and \( \epsilon \)-minimal in this regard. Now, recalling that \( T \vdash \exists \beta \theta^\beta \), by basic facts about ranks within \( \text{ZF} \) and hence within \( T \), we have:

\[
T \vdash \exists M \psi(M).
\]

Using the first conjunct of \( \psi(X) \), whenever \( T \vdash \sigma \), we have that \( T \vdash \forall X(\psi(X) \rightarrow \sigma^X) \). So, by (\( \ast \)):

\[
T \vdash \forall X(\psi(X) \rightarrow (\exists N \psi(N))^X)
\]
Using this, and (*) again:

\[ T \vdash \exists M (\psi(M) \land (\exists N \psi(N))^M) \]

In particular, then:

\[ T \vdash \exists M (\psi(M) \land (\exists N \in M) ((N \text{ is transitive})^N \land (\theta^N)^M)) \]

So, by elementary reasoning concerning transitivity:

\[ T \vdash \exists M (\psi(M) \land (\exists N \in M) (N \text{ is transitive} \land \theta^N)) \]

So that \( T \) is inconsistent.\(^7\)

Here is a similar result:

**Proposition 65.7.** Let \( T \) extend \( Z \) with finitely many new axioms. If \( T \vdash ZF \), then \( T \) is inconsistent. (Here we use the same tacit restrictions as for Theorem 65.6.)

**Proof.** Use \( \theta \) for the conjunction of all of \( T \)'s axioms except for the (infinitely many) instances of Separation. Defining \( \psi \) from \( \theta \) as in Theorem 65.6, we can show that \( T \vdash \exists M \psi(M) \).

As in Theorem 65.6, we can establish the schema that, whenever \( T \vdash \sigma \), we have that \( T \vdash \forall X (\psi(X) \rightarrow \sigma^X) \). We then finish our proof, exactly as in Theorem 65.6.

However, establishing the schema involves a little more work than in Theorem 65.6. After all, the Separation-instances are in \( T \), but they are not conjuncts of \( \theta \). However, we can overcome this obstacle by proving that \( T \vdash \forall X (X \text{ is transitive} \rightarrow \sigma^X) \), for every Separation-instance \( \sigma \). We leave this to the reader.\( \square \)

As remarked in section 65.5, this shows that Replacement is strictly stronger than Theorem 63.26. Or, slightly more strictly: if \( Z + \) “every well-ordering is isomorphic to a unique ordinal” is consistent, then it fails to prove some Replacement-instance.

**Problems**

**Problem 65.1.** Formalize Stages-are-super-cofinal within \( ZF \).

**Problem 65.2.** Show that, for every Separation-instance \( \sigma \), we have: \( Z \vdash \forall X (X \text{ is transitive} \rightarrow \sigma^X) \). (We used this schema in Proposition 65.7.)

---

\(^7\)This “elementary reasoning” involves proving certain “absoluteness facts” for transitive sets.
Problem 65.3. Show that, for every $\varphi \in Z$, we have $\text{ZF} \vdash \varphi^\omega$.

Problem 65.4. Confirm the remaining schematic results invoked in the proofs of Theorem 65.6 and Proposition 65.7.
Chapter 66

Ordinal Arithmetic

66.1 Introduction

In chapter 63, we developed a theory of ordinal numbers. We saw in chapter 64 that we can think of the ordinals as a spine around which the remainder of the hierarchy is constructed. But that is not the only role for the ordinals. There is also the task of performing ordinal arithmetic.

We already gestured at this, back in section 63.2, when we spoke of \( \omega, \omega + 1 \) and \( \omega + \omega \). At the time, we spoke informally; the time has come to spell it out properly. However, we should mention that there is not much philosophy in this chapter; just technical developments, coupled with a (mildly) interesting observation that we can do the same thing in two different ways.

66.2 Ordinal Addition

Suppose we want to add \( \alpha \) and \( \beta \). We can simply put a copy of \( \beta \) immediately after a copy of \( \alpha \). (We need to take copies, since we know from Proposition 63.22 that either \( \alpha \subseteq \beta \) or \( \beta \subseteq \alpha \).) The intuitive effect of this is to run through an \( \alpha \)-sequence of steps, and then to run through a \( \beta \)-sequence. The resulting sequence will be well-ordered; so by Theorem 63.26 it is isomorphic to a (unique) ordinal. That ordinal can be regarded as the sum of \( \alpha \) and \( \beta \).

That is the intuitive idea behind ordinal addition. To define it rigorously, we start with the idea of taking copies of sets. The idea here is to use arbitrary tags, 0 and 1, to keep track of which object came from where:

**Definition 66.1.** The disjoint sum of \( A \) and \( B \) is \( A \sqcup B = (A \times \{0\}) \cup (B \times \{1\}) \).

We next define an ordering on pairs of ordinals:
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Definition 66.2. For any ordinals $\alpha_1, \alpha_2, \beta_1, \beta_2$, say that:

$$\langle \alpha_1, \alpha_2 \rangle \triangleleft \langle \beta_1, \beta_2 \rangle \iff \text{either } \alpha_2 \in \beta_2$$

or both $\alpha_2 = \beta_2$ and $\alpha_1 \in \beta_1$

This is a reverse lexicographic ordering, since you order by the second element, then by the first. Now recall that we wanted to define $\alpha + \beta$ as the order type of a copy of $\alpha$ followed by a copy of $\beta$. To achieve that, we say:

Definition 66.3. For any ordinals $\alpha, \beta$, their sum is $\alpha + \beta = \text{ord}(\alpha \sqcup \beta, \triangleleft)$.

Note that we slightly abused notation here; strictly we should write "$\{\langle x, y \rangle \in \alpha \sqcup \beta : x < y \}$" in place of "$\triangleleft$". For brevity, though, we will continue to abuse notation in this way in what follows.

The following result, together with Theorem 63.26, confirms that our definition is well-formed:

Lemma 66.4. $\langle \alpha \sqcup \beta, \triangleleft \rangle$ is a well-order, for any ordinals $\alpha$ and $\beta$.

Proof. Obviously $\triangleleft$ is connected on $\alpha \sqcup \beta$. To show it is well-founded, fix a non-empty $X \subseteq \alpha \sqcup \beta$. Let $Y$ be the subset of $X$ whose second coordinate is as small as possible, i.e. $Y = \{\langle \gamma, i \rangle \in X : (\forall \langle \delta, j \rangle \in X) i \leq j \}$. Now choose the element of $Y$ with smallest first coordinate.

So we have a nice, explicit definition of ordinal addition. Here is an unsurprising fact (recall that $1 = \{0\}$, by Definition 62.7):

Proposition 66.5. $\alpha + 1 = \alpha^+$, for any ordinal $\alpha$.

Proof. Consider the isomorphism $f$ from $\alpha^+ = \alpha \sqcup \{\alpha\}$ to $\alpha \sqcup 1 = (\alpha \times \{0\}) \sqcup (\{0\} \times \{1\})$ given by $f(\gamma) = \langle \gamma, 0 \rangle$ for $\gamma \in \alpha$, and $f(\alpha) = \langle 0, 1 \rangle$.

Moreover, it is easy to show that addition obeys certain recursive conditions:

Lemma 66.6. For any ordinals $\alpha, \beta$, we have:

$$\alpha + 0 = \alpha$$

$$\alpha + (\beta + 1) = (\alpha + \beta) + 1$$

$$\alpha + \beta = \text{lsub}_{\delta<\beta}(\alpha + \delta) \quad \text{if } \beta \text{ is a limit ordinal}$$

Proof. We check case-by-case; first:

$$\alpha + 0 = \text{ord}((\alpha \times \{0\}) \cup (0 \times \{1\}), \triangleleft)$$

$$= \text{ord}((\alpha \times \{0\}) \cup \{0\}, \triangleleft)$$

$$= \alpha$$

$$\alpha + (\beta + 1) = \text{ord}((\alpha \times \{0\}) \cup (\beta^+ \times \{1\}), \triangleleft)$$

$$= \text{ord}((\alpha \times \{0\}) \cup (\beta \times \{1\}), \triangleleft) + 1$$

$$= (\alpha + \beta) + 1$$
Now let $\beta \neq \emptyset$ be a limit. If $\delta < \beta$ then also $\delta + 1 < \beta$, so $\alpha + \delta$ is a proper initial segment of $\alpha + \beta$. So $\alpha + \beta$ is a strict upper bound on $X = \{\alpha + \delta : \delta < \beta\}$. Moreover, if $\alpha \leq \gamma < \alpha + \beta$, then clearly $\gamma = \alpha + \delta$ for some $\delta < \beta$. So $\alpha + \beta = \text{lsup}_{\delta < \beta}(\alpha + \delta)$. 

But here is a striking fact. To define ordinal addition, we could instead have simply used the Transfinite Recursion Theorem, and laid down the recursion equations, exactly as given in Lemma 66.6 (though using “$\beta^+$” rather than “$\beta + 1$”).

There are, then, two different ways to define operations on the ordinals. We can define them synthetically, by explicitly constructing a well-ordered set and considering its order type. Or we can define them recursively, just by laying down the recursion equations. Done correctly, though, the outcome is identical. For Theorem 63.26 guarantees that these recursion equations pin down unique ordinals.

In many ways, ordinal arithmetic behaves just like addition of the natural numbers. For example, we can prove the following:

Lemma 66.7. If $\alpha, \beta, \gamma$ are ordinals, then:

1. if $\beta < \gamma$, then $\alpha + \beta < \alpha + \gamma$
2. if $\alpha + \beta = \alpha + \gamma$, then $\beta = \gamma$
3. $\alpha + (\beta + \gamma) = (\alpha + \beta) + \gamma$, i.e., addition is associative
4. If $\alpha \leq \beta$, then $\alpha + \gamma \leq \beta + \gamma$

Proof. We prove (3), leaving the rest as an exercise. The proof is by Simple Transfinite Induction on $\gamma$, using Lemma 66.6. When $\gamma = 0$:

$$(\alpha + \beta) + 0 = \alpha + \beta = \alpha + (\beta + 0)$$

When $\gamma = \delta + 1$, suppose for induction that $(\alpha + \beta) + \delta = \alpha + (\beta + \delta)$; now using Lemma 66.6 three times:

$$(\alpha + \beta) + (\delta + 1) = ((\alpha + \beta) + \delta) + 1 = (\alpha + (\beta + \delta)) + 1 = \alpha + ((\beta + \delta) + 1) = \alpha + (\beta + (\delta + 1))$$
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When \( \gamma \) is a limit ordinal, suppose for induction that if \( \delta \in \gamma \) then \((\alpha + \beta) + \delta = \alpha + (\beta + \delta)\); now:

\[
(\alpha + \beta) + \gamma = \text{lsub}_{\delta<\gamma}((\alpha + \beta) + \delta) \\
= \text{lsub}_{\delta<\gamma}(\alpha + (\beta + \delta)) \\
= \alpha + \text{lsub}_{\delta<\gamma}(\beta + \delta) \\
= \alpha + (\beta + \gamma)
\]

In these ways, ordinal addition should be very familiar. But, there is a crucial way in which ordinal addition is not like addition on the natural numbers.

**Proposition 66.8.** Ordinal addition is not commutative; \( 1 + \omega = \omega < \omega + 1 \).

**Proof.** Note that \( 1 + \omega = \text{lsub}_{n<\omega}(1 + n) = \omega \in \omega \cup \{\omega\} = \omega^+ = \omega + 1 \). □

Whilst this may initially come as a surprise, it shouldn’t. On the one hand, when you consider \( 1 + \omega \), you are thinking about the order type you get by putting an extra element before all the natural numbers. Reasoning as we did with Hilbert’s Hotel in section 6.1, intuitively, this extra first element shouldn’t make any difference to the overall order type. On the other hand, when you consider \( \omega + 1 \), you are thinking about the order type you get by putting an extra element after all the natural numbers. And that’s a radically different beast!

**66.3 Using Ordinal Addition**

Using addition on the ordinals, we can explicitly calculate the ranks of various sets, in the sense of Definition 64.15:

**Lemma 66.9.** If \( \text{rank}(A) = \alpha \) and \( \text{rank}(B) = \beta \), then:

1. \( \text{rank}(\wp(A)) = \alpha + 1 \)
2. \( \text{rank}(\{A, B\}) = \max(\alpha, \beta) + 1 \)
3. \( \text{rank}(A \cup B) = \max(\alpha, \beta) \)
4. \( \text{rank}(\langle A, B \rangle) = \max(\alpha, \beta) + 2 \)
5. \( \text{rank}(A \times B) \leq \max(\alpha, \beta) + 2 \)
6. \( \text{rank}(\bigcup A) = \alpha \) when \( \alpha \) is empty or a limit; \( \text{rank}(\bigcup A) = \gamma \) when \( \alpha = \gamma + 1 \)
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Proof. Throughout, we invoke Proposition 64.20 repeatedly.

(1). If \( x \subseteq A \) then \( \text{rank}(x) \leq \text{rank}(A) \). So \( \text{rank}(\wp(A)) \leq \alpha + 1 \). Since \( A \in \wp(A) \) in particular, \( \text{rank}(\wp(A)) = \alpha + 1 \).

(2). By Proposition 64.20.

(3). By Proposition 64.20.

(4). By (2), twice.

(5). Note that \( A \times B \subseteq \wp(\wp(A \cup B)) \), and invoke (4).

(6). If \( \alpha = \gamma + 1 \), there is some \( c \in A \) with \( \text{rank}(c) = \gamma \), and no element of \( A \) has higher rank; so \( \text{rank}(\bigcup A) = \gamma \). If \( \alpha \) is a limit ordinal, then \( A \) has elements with rank arbitrarily close to (but strictly less than) \( \alpha \), so that \( \bigcup A \) also has elements with rank arbitrarily close to (but strictly less than) \( \alpha \), so that \( \text{rank}(\bigcup A) = \alpha \).

We leave it as an exercise to show why (5) involves an inequality.

We are also now in a position to show that several reasonable notions of what it might mean to describe an ordinal as “finite” or “infinite” coincide:

Lemma 66.10. For any ordinal \( \alpha \), the following are equivalent:

1. \( \alpha \notin \omega \), i.e., \( \alpha \) is not a natural number
2. \( \omega \leq \alpha \)
3. \( 1 + \alpha = \alpha \)
4. \( \alpha \approx \alpha + 1 \), i.e., \( \alpha \) and \( \alpha + 1 \) are equinumerous
5. \( \alpha \) is Dedekind infinite

So we have five provably equivalent ways to understand what it takes for an ordinal to be (in)finite.

Proof. (1) \( \Rightarrow \) (2). By Trichotomy.

(2) \( \Rightarrow \) (3). Fix \( \alpha \geq \omega \). By Transfinite Induction, there is some least ordinal \( \gamma \) (possibly 0) such that there is a limit ordinal \( \beta \) with \( \alpha = \beta + \gamma \). Now:

\[
1 + \alpha = 1 + (\beta + \gamma) = (1 + \beta) + \gamma = \sum_{\delta < \beta} (1 + \delta) + \gamma = \beta + \gamma = \alpha.
\]

(3) \( \Rightarrow \) (4). There is clearly a bijection \( f: (\alpha \cup 1) \rightarrow (1 \cup \alpha) \). If \( 1 + \alpha = \alpha \), there is an isomorphism \( g: (1 \cup \alpha) \rightarrow \alpha \). Now consider \( g \circ f \).

(4) \( \Rightarrow \) (5). If \( \alpha \approx \alpha + 1 \), there is a bijection \( f: (\alpha \cup 1) \rightarrow \alpha \). Define \( g(\gamma) = f(\gamma, 0) \) for each \( \gamma < \alpha \); this injection witnesses that \( \alpha \) is Dedekind infinite, since \( f(0, 1) \in \alpha \setminus \text{ran}(g) \).

(5) \( \Rightarrow \) (1). This is Proposition 62.8. \( \square \)
66.4 Ordinal Multiplication

We now turn to ordinal multiplication, and we approach this much like ordinal addition. So, suppose we want to multiply $\alpha$ by $\beta$. To do this, you might imagine a rectangular grid, with width $\alpha$ and height $\beta$; the product of $\alpha$ and $\beta$ is now the result of moving along each row, then moving through the next row... until you have moved through the entire grid. Otherwise put, the product of $\alpha$ and $\beta$ arises by replacing each element in $\beta$ with a copy of $\alpha$.

To make this formal, we simply use the reverse lexicographic ordering on the Cartesian product of $\alpha$ and $\beta$:

**Definition 66.11.** For any ordinals $\alpha, \beta$, their product $\alpha \cdot \beta = \text{ord}(\alpha \times \beta, \prec)$.

We must again confirm that this is a well-formed definition:

**Lemma 66.12.** $\langle \alpha \times \beta, \prec \rangle$ is a well-order, for any ordinals $\alpha$ and $\beta$.

**Proof.** Exactly as for Lemma 66.4. \qed

And it is not hard to prove that multiplication behaves thus:

**Lemma 66.13.** For any ordinals $\alpha, \beta$:

1. $\alpha \cdot 0 = 0$
2. $\alpha \cdot (\beta + 1) = (\alpha \cdot \beta) + \alpha$
3. $\alpha \cdot \beta = \text{lsub}_{\delta < \beta}(\alpha \cdot \delta)$ when $\beta$ is a limit ordinal.

**Proof.** Left as an exercise. \qed

Indeed, just as in the case of addition, we could have defined ordinal multiplication via these recursion equations, rather than offering a direct definition. Equally, as with addition, certain behaviour is familiar:

**Lemma 66.14.** If $\alpha, \beta, \gamma$ are ordinals, then:

1. if $\alpha \neq 0$ and $\beta < \gamma$, then $\alpha \cdot \beta < \alpha \cdot \gamma$;
2. if $\alpha \neq 0$ and $\alpha \cdot \beta = \alpha \cdot \gamma$, then $\beta = \gamma$;
3. $\alpha \cdot (\beta \cdot \gamma) = (\alpha \cdot \beta) \cdot \gamma$;
4. If $\alpha \leq \beta$, then $\alpha \cdot \gamma \leq \beta \cdot \gamma$;
5. $\alpha \cdot (\beta + \gamma) = (\alpha \cdot \beta) + (\alpha \cdot \gamma)$.

**Proof.** Left as an exercise. \qed
You can prove (or look up) other results, to your heart’s content. But, given Proposition 66.8, the following should not come as a surprise:

**Proposition 66.15.** Ordinal multiplication is not commutative: $2 \cdot \omega = \omega < \omega \cdot 2$

**Proof.**

\[ 2 \cdot \omega = \text{lsub}_{n<\omega}(2 \cdot n) = \omega \in \text{lsub}_{n<\omega}(\omega + n) = \omega + \omega = \omega \cdot 2. \]

Again, the intuitive rationale is quite straightforward. To compute $2 \cdot \omega$, you replace each natural number with two entities. You would get the same order type if you simply inserted all the “half” numbers into the natural numbers, i.e., you considered the natural ordering on \( \{ n/2 : n \in \omega \} \). And, put like that, the order type is plainly the same as that of \( \omega \) itself. But, to compute \( \omega \cdot 2 \), you place down two copies of \( \omega \), one after the other.

### 66.5 Ordinal Exponentiation

We now move to ordinal exponentiation. Sadly, there is no *nice* synthetic definition for ordinal exponentiation.

Sure, there *are* explicit synthetic definitions. Here is one. Let $\text{finfun}(\alpha, \beta)$ be the set of all functions $f : \alpha \to \beta$ such that \( \{ \gamma \in \alpha : f(\gamma) \neq 0 \} \) is equinumerous with some natural number. Define a well-ordering on $\text{finfun}(\alpha, \beta)$ by $f \sqsubseteq g$ iff $f \neq g$ and $f(\gamma_0) < g(\gamma_0)$, where $\gamma_0 = \max\{ \gamma \in \alpha : f(\gamma) \neq g(\gamma) \}$. Then we can define $\alpha^{(\beta)}$ as $\text{ord}(\text{finfun}(\alpha, \beta), \sqsubseteq)$. Potter employs this explicit definition, and then immediately explains:

> The choice of this ordering is determined purely by our desire to obtain a definition of ordinal exponentiation which obeys the appropriate recursive condition..., and it is much harder to picture than either the ordered sum or the ordered product. (Potter, 2004, p. 199)

Quite. We explained addition as “a copy of $\alpha$ followed by a copy of $\beta$”, and multiplication as “a $\beta$-sequence of copies of $\alpha$”. But we have nothing pithy to say about $\text{finfun}(\alpha, \gamma)$. So instead, we’ll offer the definition of ordinal exponentiation just by transfinite recursion, i.e.:

**Definition 66.16.**

\[
\begin{align*}
\alpha^{(0)} &= 1 \\
\alpha^{(\beta+1)} &= \alpha^{(\beta)} \cdot \alpha \\
\alpha^{(\beta)} &= \bigcup_{\delta<\beta} \alpha^{(\delta)} \quad \text{when } \beta \text{ is a limit ordinal}
\end{align*}
\]

If we were working as set theorists, we might want to explore some of the properties of ordinal exponentiation. But we have nothing much more to
add, except to note the unsurprising fact that ordinal exponentiation does not commute. Thus $2^{\omega} = \bigcup_{\delta < \omega} 2^{\delta} = \omega$, whereas $\omega^{(2)} = \omega \cdot \omega$. But then, we should not expect exponentiation to commute, since it does not commute with natural numbers: $2^{(3)} = 8 < 9 = 3^{(2)}$.

**Problems**

**Problem 66.1.** Prove the remainder of Lemma 66.7.

**Problem 66.2.** Produce sets $A$ and $B$ such that $\text{rank}(A \times B) = \text{max}(\text{rank}(A), \text{rank}(B))$. Produce sets $A$ and $B$ such that $\text{rank}(A \times B) = \text{max}(\text{rank}(A), \text{rank}(B)) + 2$. Are any other ranks possible?


**Problem 66.4.** Using Transfinite Induction, prove that, if we define $a^{(\beta)} = \text{ord}(\text{finfun}(a, \beta), \sqsubseteq)$, we obtain the recursion equations of Definition 66.16.
Chapter 67

Cardinals

67.1 Cantor’s Principle

Cast your mind back to section 63.5. We were discussing well-ordered sets, and suggested that it would be nice to have objects which go proxy for well-orders. With this in mind, we introduced ordinals, and then showed in Corollary 63.28 that these behave as we would want them to, i.e.:

\[ \text{ord}(A, <) = \text{ord}(B, \preceq) \iff \langle A, < \rangle \simeq \langle B, \preceq \rangle. \]

Cast your mind back even further, to section 4.8. There, working naïvely, we introduced the notion of the “size” of a set. Specifically, we said that two sets are equinumerous, \( A \approx B \), just in case there is a bijection \( f : A \to B \). This is an intrinsically simpler notion than that of a well-ordering: we are only interested in bijections, and not (as with order-isomorphisms) whether the bijections “preserve any structure”.

This all gives rise to an obvious thought. Just as we introduced certain objects, ordinals, to calibrate well-orders, we can introduce certain objects, cardinals, to calibrate size. That is the aim of this chapter.

Before we say what these cardinals will be, we should lay down a principle which they ought to satisfy. Writing \( |X| \) for the cardinality of the set \( X \), we would want them to obey:

\[ |A| = |B| \iff A \approx B. \]

We’ll call this Cantor’s Principle, since Cantor was probably the first to have it very clearly in mind. (We’ll say more about its relationship to Hume’s Principle in section 67.5.) So our aim is to define \( |X| \), for each \( X \), in such a way that it delivers Cantor’s Principle.
67.2 Cardinals as Ordinals

In fact, our theory of cardinals will just make (shameless) use of our theory of ordinals. That is: we will just define cardinals as certain specific ordinals. In particular, we will offer the following:

**Definition 67.1.** If $A$ can be well-ordered, then $|A|$ is the least ordinal $\gamma$ such that $A \approx \gamma$. For any ordinal $\gamma$, we say that $\gamma$ is a **cardinal** iff $\gamma = |\gamma|$.

We just used the phrase “$A$ can be well-ordered”. As is almost always the case in mathematics, the modal locution here is just a hand-waving gloss on an existential claim: to say “$A$ can be well-ordered” is just to say “there is a relation which well-orders $A$”.

But there is a snag with **Definition 67.1**. We would like it to be the case that every set has a size, i.e., that $|A|$ exists for every $A$. The definition we just gave, though, begins with a conditional: “If $A$ can be well-ordered…”. If there is some set $A$ which cannot be well-ordered, then our definition will simply fail to define an object $|A|$.

So, to use **Definition 67.1**, we need a guarantee that every set can be well-ordered. Sadly, though, this guarantee is unavailable in **ZF**. So, if we want to use **Definition 67.1**, there is no alternative but to add a new axiom, such as:

**Axiom (Well-Ordering).** Every set can be well-ordered.

We will discuss whether the Well-Ordering Axiom is acceptable in **chapter 69**. From now on, though, we will simply help ourselves to it. And, using it, it is quite straightforward to prove that cardinals (as defined in **Definition 67.1**) exist and behave nicely:

**Lemma 67.2.** For every set $A$:

1. $|A|$ exists and is unique;
2. $|A| \approx A$;
3. $|A|$ is a cardinal, i.e., $|A| = ||A||$;

**Proof.** Fix $A$. By Well-Ordering, there is a well-ordering $(A, R)$. By **Theorem 63.26**, $(A, R)$ is isomorphic to a unique ordinal, $\beta$. So $A \approx \beta$. By Transfinite Induction, there is a uniquely least ordinal, $\gamma$, such that $A \approx \gamma$. So $|A| = \gamma$, establishing (1) and (2). To establish (3), note that if $\delta \in \gamma$ then $\delta \prec A$, by our choice of $\gamma$, so that also $\delta \prec \gamma$ since equinumerosity is an equivalence relation (**Proposition 4.20**). So $\gamma = |\gamma|$.

The next result guarantees Cantor’s Principle, and more besides. (Note that cardinals inherit their ordering from the ordinals, i.e., $a < b$ iff $a \in b$. In
formulating this, we will use Fraktur letters for objects we know to be cardinals. This is fairly standard. A common alternative is to use Greek letters, since cardinals are ordinals, but to choose them from the middle of the alphabet, e.g.: \( \kappa, \lambda \).

Lemma 67.3. For any sets \( A \) and \( B \):

\[
A \approx B \iff |A| = |B|
\]

\[
A \preceq B \iff |A| \leq |B|
\]

\[
A \prec B \iff |A| < |B|
\]

Proof. We will prove the left-to-right direction of the second claim (the other cases are similar, and left as an exercise). So, consider the following diagram:

\[
\begin{array}{c}
A \\
|A| \\
\end{array} \longrightarrow \begin{array}{c}
B \\
|B| \\
\end{array}
\]

The double-headed arrows indicate bijections, whose existence is guaranteed by Lemma 67.2. In assuming that \( A \preceq B \), there is an injection \( A \to B \). Now, chasing the arrows around from \( |A| \) to \( A \) to \( B \) to \( |B| \), we obtain an injection \( |A| \to |B| \) (the dashed arrow).

We can also use Lemma 67.3 to re-prove Schröder–Bernstein. This is the claim that if \( A \preceq B \) and \( B \preceq A \) then \( A \approx B \). We stated this as Theorem 4.25, but first proved it—with some effort—in section 6.5. Now consider:

Re-proof of Schröder–Bernstein. If \( A \preceq B \) and \( B \preceq A \), then \( |A| \leq |B| \) and \( |B| \leq |A| \) by Lemma 67.3. So \( |A| = |B| \) and \( A \approx B \) by Trichotomy and Lemma 67.3.

Whilst this is a very simple proof, it implicitly relies on both Replacement (to secure Theorem 63.26) and on Well-Ordering (to guarantee Lemma 67.3). By contrast, the proof of section 6.5 was much more self-standing (indeed, it can be carried out in \( Z^- \)).

67.3 ZFC: A Milestone

With the addition of Well-Ordering, we have reached the final theoretical milestone. We now have all the axioms required for ZFC. In detail:

Definition 67.4. The theory ZFC has these axioms: Extensionality, Union, Pairs, Power sets, Infinity, Foundation, Well-Ordering and all instances of the Separation and Replacement schemes. Otherwise put, ZFC adds Well-Ordering to ZF.
67.4. **FINITE, ENUMERABLE, NON-ENUMERABLE**

ZFC stands for Zermelo-Fraenkel set theory with Choice. Now this might seem slightly odd, since the axiom we added was called “Well-Ordering”, not “Choice”. But, when we later formulate Choice, it will turn out that Well-Ordering is equivalent (modulo ZF) to Choice (see Theorem 69.6). So which to take as our “basic” axiom is a matter of indifference. And the name “ZFC” is entirely standard in the literature.

**67.4 Finite, Enumerable, Non-enumerable**

Now that we have been introduced to cardinals, it is worth spending a little time talking about different varieties of cardinals; specifically, finite, enumerable, and non-enumerable cardinals.

Our first two results entail that the finite cardinals will be exactly the finite ordinals, which we defined as our natural numbers back in Definition 62.7:

**Proposition 67.5.** Let \( n, m \in \omega \). Then \( n = m \iff n \approx m \).

**Proof.** Left-to-right is trivial. To prove right-to-left, suppose \( n \approx m \) although \( n \neq m \). By Trichotomy, either \( n \in m \) or \( m \in n \); suppose \( n \in m \) without loss of generality. Then \( n \subsetneq m \) and there is a bijection \( f : m \rightarrow n \), so that \( m \) is Dedekind infinite, contradicting Proposition 62.8.

**Corollary 67.6.** If \( n \in \omega \), then \( n \) is a cardinal.

**Proof.** Immediate.

It also follows that several reasonable notions of what it might mean to describe a cardinal as “finite” or “infinite” coincide:

**Theorem 67.7.** For any set \( A \), the following are equivalent:

1. \( |A| \notin \omega \), i.e., \( A \) is not a natural number;
2. \( \omega \leq |A| \);
3. \( A \) is Dedekind infinite.

**Proof.** From Lemma 66.10, Lemma 67.3, and Corollary 67.6.

This licenses the following definition of some notions which we used rather informally in part I:

**Definition 67.8.** We say that \( A \) is finite iff \( |A| \) is a natural number, i.e., \( |A| \in \omega \). Otherwise, we say that \( A \) is infinite.
But note that this definition is presented against the background of ZFC. After all, we needed Well-Ordering to guarantee that every set has a cardinality. And indeed, without Well-Ordering, there can be a set which is neither finite nor Dedekind infinite. We will return to this sort of issue in chapter 69. For now, we continue to rely upon Well-Ordering.

Let us now turn from the finite cardinals to the infinite cardinals. Here are two elementary points:

**Corollary 67.9.** $\omega$ is the least infinite cardinal.

*Proof.* $\omega$ is a cardinal, since $\omega$ is Dedekind infinite and if $\omega \approx n$ for any $n \in \omega$ then $n$ would be Dedekind infinite, contradicting Proposition 62.8. Now $\omega$ is the least infinite cardinal by definition. □

**Corollary 67.10.** Every infinite cardinal is a limit ordinal.

*Proof.* Let $\alpha$ be an infinite successor ordinal, so $\alpha = \beta + 1$ for some $\beta$. By Proposition 67.5, $\beta$ is also infinite, so $\beta \approx \beta + 1$ by Lemma 66.10. Now $|\beta| = |\beta + 1| = |\alpha|$ by Lemma 67.3, so that $\alpha \neq |\alpha|$. □

Now, as early as Definition 4.27, we flagged we can distinguish between enumerable and non-enumerable infinite sets. That definition naturally leads to the following:

**Proposition 67.11.** $A$ is enumerable iff $|A| \leq \omega$, and $A$ is non-enumerable iff $\omega < |A|$.

*Proof.* By Trichotomy, the two claims are equivalent, so it suffices to prove that $A$ is enumerable iff $|A| \leq \omega$. For right-to-left: if $|A| \leq \omega$, then $A \preceq \omega$ by Lemma 67.3 and Corollary 67.9. For left-to-right: suppose $A$ is enumerable; then by Definition 4.27 there are three possible cases:

1. if $A = \emptyset$, then $|A| = 0 \in \omega$, by Corollary 67.6 and Lemma 67.3.
2. if $n \approx A$, then $|A| = n \in \omega$, by Corollary 67.6 and Lemma 67.3.
3. if $\omega \approx A$, then $|A| = \omega$, by Corollary 67.9.

So in all cases, $|A| \leq \omega$. □

Indeed, $\omega$ has a special place. Whilst there are many countable ordinals:

**Corollary 67.12.** $\omega$ is the only enumerable infinite cardinal.

*Proof.* Let $\alpha$ be a enumerable infinite cardinal. Since $\alpha$ is infinite, $\omega \leq \alpha$. Since $\alpha$ is a enumerable cardinal, $\alpha = |\alpha| \leq \omega$. So $\alpha = \omega$ by Trichotomy. □
67.5. **APPENDIX: HUME’S PRINCIPLE**

Of course, there are infinitely many cardinals. So we might ask: *How many cardinals are there?* The following results show that we might want to reconsider that question.

**Proposition 67.13.** If every member of \( X \) is a cardinal, then \( \bigcup X \) is a cardinal.

**Proof.** It is easy to check that \( \bigcup X \) is an ordinal. Let \( \alpha \in \bigcup X \) be an ordinal; then \( \alpha \in b \in X \) for some cardinal \( b \). Since \( b \) is a cardinal, \( \alpha \prec b \). Since \( b \subseteq \bigcup X \), we have \( b \preceq \bigcup X \), and so \( \alpha \not\preceq \bigcup X \). Generalising, \( \bigcup X \) is a cardinal. \( \square \)

**Theorem 67.14.** There is no largest cardinal.

**Proof.** For any cardinal \( a \), Cantor’s Theorem (Theorem 4.24) and Lemma 67.2 entail that \( a < |\wp(a)| \).

**Theorem 67.15.** The set of all cardinals does not exist.

**Proof.** For reductio, suppose \( C = \{ a : a \) is a cardinal \}. Now \( \bigcup C \) is a cardinal by **Proposition 67.13**, so by **Theorem 67.14** there is a cardinal \( b > \bigcup C \). By definition \( b \in C \), so \( b \subseteq \bigcup C \), so that \( b \leq \bigcup C \), a contradiction. \( \square \)

You should compare this with both Russell’s Paradox and Burali-Forti.

### 67.5 Appendix: Hume’s Principle

In section 67.1, we described Cantor’s Principle. This was:

\[ |A| = |B| \text{ iff } A \approx B. \]

This is very similar to what is now called *Hume’s Principle*, which says:

\[ \#x F(x) = \#x G(x) \text{ iff } F \sim G \]

where ‘\( F \sim G \)’ abbreviates that there are exactly as many \( F \)s as \( G \)s, i.e., the \( F \)s can be put into a bijection with the \( G \)s, i.e.:

\[
\exists R(\forall v \forall y (Rvy \rightarrow (Fv \land Gv)) \land \\
\forall v (Fv \rightarrow \exists! y Rvy) \land \\
\forall y (Gy \rightarrow \exists! v Rvy))
\]

But there is a type-difference between Hume’s Principle and Cantor’s Principle. In the statement of Cantor’s Principle, the variables “\( A \)” and “\( B \)” are first-order terms which stand for sets. In the statement of Hume’s Principle, “\( F \)” , “\( G \)” and “\( R \)” are not first-order terms; rather, they are in predicate position. (Maybe they stand for properties.) So we might gloss Hume’s Principle in English as: the number of \( F \)s is the number of \( G \)s iff the \( F \)s are bijective with the \( G \)s. This is called *Hume’s Principle*, because Hume once wrote this:
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When two numbers are so combined as that the one has always an unit answering to every unit of the other, we pronounce them equal. (Hume, 1740, Pt.III Bk.1 §1)

And Hume’s Principle was brought to contemporary mathematico-logical prominence by Frege (1884, §63), who quoted this passage from Hume, before (in effect) sketching (what we have called) Hume’s Principle.

You should note the structural similarity between Hume’s Principle and Basic Law V. We formulated this in section 61.6 as follows:

\[ \epsilon x \ F (x) = \epsilon x \ G (x) \text{iff } \forall x \ (F (x) \leftrightarrow G (x)). \]

And, at this point, some commentary and comparison might help.

There are two ways to take a principle like Hume’s Principle or Basic Law V: predicatively or impredicatively (recall section 61.3). On the impredicative reading of Basic Law V, for each \( F \), the object \( \epsilon x \ F (x) \) falls within the domain of quantification that we used in formulating Basic Law V itself. Similarly, on the impredicative reading of Hume’s Principle, for each \( F \), the object \( \# x \ F (x) \) falls within the domain of quantification that we used in formulating Hume’s Principle. By contrast, on the predicative understanding, the objects \( \epsilon x \ F (x) \) and \( \# x \ F (x) \) would be entities from some different domain.

Now, if we read Basic Law V impredicatively, it leads to inconsistency, via Naïve Comprehension (for the details, see section 61.6). Much like Naïve Comprehension, it can be rendered consistent by reading it predicatively. But it probably will not do everything that we wanted it to.

Hume’s Principle, however, can consistently be read impredicatively. And, read thus, it is quite powerful.

To illustrate: consider the predicate “\( x \neq x \)”, which obviously nothing satisfies. Hume’s Principle now yields an object \( \# x (x \neq x) \). We might treat this as the number 0. Now, on the impredicative understanding—but only on the impredicative understanding—this entity 0 falls within our original domain of quantification. So we can sensibly apply Hume’s Principle with the predicate “\( x = 0 \)” to obtain an object \( \# x (x = 0) \). We might treat this as the number 1. Moreover, Hume’s Principle entails that \( 0 \neq 1 \), since there cannot be a bijection from the non-self-identical objects to the objects identical with 0 (there are none of the former, but one of the latter). Now, working impredicatively again, 1 falls within our original domain of quantification. So we can sensibly apply Hume’s Principle with the predicate “\( (x = 0 \lor x = 1) \)” to obtain an object \( \# x (x = 0 \lor x = 1) \). We might treat this as the number 2, and we can show that \( 0 \neq 2 \) and \( 1 \neq 2 \) and so on.

In short, taken impredicatively, Hume’s Principle entails that there are infinitely many objects. And this has encouraged neo-Fregean logicists to take Hume’s Principle as the foundation for arithmetic.

Frege himself, though, did not take Hume’s Principle as his foundation for arithmetic. Instead, Frege proved Hume’s Principle from an explicit defini-
67.5. APPENDIX: HUME’S PRINCIPLE

The expression \( \# x F(x) \) is defined as the extension of the concept \( F \sim \Phi \). In modern terms, we might attempt to render this as \( \# x F(x) = \{ G : F \sim G \} \); but this will pull us back into the problems of Naïve Comprehension.
Chapter 68

Cardinal Arithmetic

68.1 Defining the Basic Operations

Since we do not need to keep track of order, cardinal arithmetic is rather easier to define than ordinal arithmetic. We will define addition, multiplication, and exponentiation simultaneously.

Definition 68.1. When $a$ and $b$ are cardinals:

$$a \oplus b = |a \uplus b|$$
$$a \otimes b = |a \times b|$$
$$a^b = |b^a|$$

where $^X Y = \{f : f$ is a function $X \to Y\}$. (It is easy to show that $^X Y$ exists for any sets $X$ and $Y$; we leave this as an exercise.)

It might help to explain this definition. Concerning addition: this uses the notion of disjoint sum, $\uplus$, as defined in Definition 66.1; and it is easy to see that this definition gives the right verdict for finite cases. Concerning multiplication: Proposition 1.27 tells us that if $A$ has $n$ members and $B$ has $m$ members then $A \times B$ has $n \cdot m$ members, so our definition simply generalises the idea to transfinite multiplication. Exponentiation is similar: we are simply generalising the thought from the finite to the transfinite. Indeed, in certain ways, transfinite cardinal arithmetic looks much more like “ordinary” arithmetic than does transfinite ordinal arithmetic:

Proposition 68.2. $\oplus$ and $\otimes$ are commutative and associative.

Proof. For commutativity, by Lemma 67.3 it suffices to observe that $(a \uplus b) \approx (b \uplus a)$ and $(a \times b) \approx (b \times a)$. We leave associativity as an exercise. $\square$

Proposition 68.3. $A$ is infinite iff $|A| \oplus 1 = 1 \oplus |A| = |A|$.  

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Proof. As in Theorem 67.7, from Lemma 66.10 and Lemma 67.3.

This explains why we need to use different symbols for ordinal versus cardinal addition/multiplication: these are genuinely different operations. This next pair of results shows that ordinal versus cardinal exponentiation are also different operations. (Recall that Definition 62.7 entails that \(2 = \{0, 1\}\):

**Lemma 68.4.** \(|\wp(A)| = 2^{|A|}\), for any \(A\).

*Proof.* For each subset \(B \subseteq A\), let \(\chi_B \in A^2\) be given by:

\[
\chi_B(x) = \begin{cases}
1 & \text{if } x \in B \\
0 & \text{otherwise}.
\end{cases}
\]

Now let \(f(B) = \chi_B\); this defines a bijection \(f: \wp(A) \to A^2\). So \(\wp(A) \approx A^2\). Hence \(\wp(A) \approx |A|2\), so that \(|\wp(A)| = |A|2 = 2^{|A|}\).

This snappy proof essentially subsumes the discussion of section 4.13. There, we showed how to “reduce” the uncountability of \(\wp(\omega)\) to the uncountability of the set of infinite binary strings, \(B^\omega\). In effect, \(B^\omega\) is just \(\omega^2\); and the preceding proof showed that the reasoning we went through in section 4.13 will go through using any set \(A\) in place of \(\omega\). The result also yields a quick fact about cardinal exponentiation:

**Corollary 68.5.** \(a < 2^a\) for any cardinal \(a\).

*Proof.* From Cantor’s Theorem (Theorem 4.24) and Lemma 68.4.

So \(\omega < 2^\omega\). But note: this is a result about *cardinal* exponentiation. It should be contrasted with *ordinal* exponentiation, since in the latter case \(\omega = 2^{(\omega)}\) (see section 66.5).

Whilst we are on the topic of cardinal exponentiation, we can also be a bit more precise about the “way” in which \(R\) is non-enumerable.

**Theorem 68.6.** \(|R| = 2^\omega\)

*Proof skeleton.* There are plenty of ways to prove this. The most straightforward is to argue that \(\wp(\omega) \preceq \wp(\omega) \preceq R\) and \(\preceq \wp(\omega)\), and then use Schröder-Bernstein to infer that \(R \approx \wp(\omega)\), and Lemma 68.4 to infer that \(|R| = 2^\omega\). We leave it as an (illuminating) exercise to define injections \(f: \wp(\omega) \to R\) and \(g: R \to \wp(\omega)\).
68.2 Simplifying Addition and Multiplication

It turns out that transfinite cardinal addition and multiplication is extremely easy. This follows from the fact that cardinals are (certain) ordinals, and so well-ordered, and so can be manipulated in a certain way. Showing this, though, is not so easy. To start, we need a tricksy definition:

**Definition 68.7.** We define a canonical ordering, $\prec$, on pairs of ordinals, by stipulating that $\langle \alpha_1, \alpha_2 \rangle \prec \langle \beta_1, \beta_2 \rangle$ iff either:

1. $\max(\alpha_1, \alpha_2) < \max(\beta_1, \beta_2)$; or
2. $\max(\alpha_1, \alpha_2) = \max(\beta_1, \beta_2)$ and $\alpha_1 < \beta_1$; or
3. $\max(\alpha_1, \alpha_2) = \max(\beta_1, \beta_2)$ and $\alpha_1 = \beta_1$ and $\alpha_2 < \beta_2$.

**Lemma 68.8.** $\langle \alpha \times \alpha, \prec \rangle$ is a well-order, for any ordinal $\alpha$.

**Proof.** Evidently $\prec$ is connected on $\alpha \times \alpha$. For suppose that neither $\langle \alpha_1, \alpha_2 \rangle$ nor $\langle \beta_1, \beta_2 \rangle$ is $\prec$-less than the other. Then $\max(\alpha_1, \alpha_2) = \max(\beta_1, \beta_2)$ and $\alpha_1 = \beta_1$ and $\alpha_2 < \beta_2$, so that $\langle \alpha_1, \alpha_2 \rangle = \langle \beta_1, \beta_2 \rangle$.

To show well-ordering, let $X \subseteq \alpha \times \alpha$ be non-empty. Since $\alpha$ is an ordinal, some $\delta$ is the least member of $\{ \max(\gamma_1, \gamma_2) : \langle \gamma_1, \gamma_2 \rangle \in X \}$. Now discard all pairs from $\{ \langle \gamma_1, \gamma_2 \rangle \in X : \max(\gamma_1, \gamma_2) = \delta \}$ except those with least first coordinate; from among these, the pair with least second coordinate is the $\prec$-least element of $X$.

Now for a teensy, simple observation:

**Proposition 68.9.** If $\alpha \approx \beta$, then $\alpha \times \alpha \approx \beta \times \beta$.

**Proof.** Just let $f : \alpha \to \beta$ induce $\langle \gamma_1, \gamma_2 \rangle \mapsto \langle f(\gamma_1), f(\gamma_2) \rangle$.

And now we will put all this to work, in proving a crucial lemma:

**Lemma 68.10.** $\alpha \approx \alpha \times \alpha$, for any infinite ordinal $\alpha$.

**Proof.** For reductio, let $\alpha$ be the least infinite ordinal for which this is false. Proposition 4.12 shows that $\omega \approx \omega \times \omega$, so $\omega \in \alpha$. Moreover, $\alpha$ is a cardinal: suppose otherwise, for reductio; then $|\alpha| \in \alpha$, so that $|\alpha| \approx |\alpha| \times |\alpha|$, by hypothesis; and $|\alpha| \approx \alpha$ by definition; so that $\alpha \approx \alpha \times \alpha$ by Proposition 68.9.

Now, for each $\langle \gamma_1, \gamma_2 \rangle \in \alpha \times \alpha$, consider the segment:

$$\text{Seg}(\gamma_1, \gamma_2) = \{ \langle \delta_1, \delta_2 \rangle \in \alpha \times \alpha : \langle \delta_1, \delta_2 \rangle \prec \langle \gamma_1, \gamma_2 \rangle \}$$
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Letting $\gamma = \max(\gamma_1, \gamma_2)$, note that $\langle \gamma_1, \gamma_2 \rangle \prec (\gamma + 1, \gamma + 1)$. So, when $\gamma$ is infinite, observe:

$$\text{Seg}(\gamma_1, \gamma_2) \preceq ((\gamma + 1) \cdot (\gamma + 1))$$

$$\approx (\gamma \cdot \gamma), \text{ by Lemma 66.10 and Proposition 68.9}$$

$$\approx \gamma, \text{ by the induction hypothesis}$$

$\prec \alpha$, since $\alpha$ is a cardinal.

So $\text{ord}(\alpha \times \alpha, \triangleleft) \leq \alpha$, and hence $\alpha \times \alpha \preceq \alpha$. Since of course $\alpha \preceq \alpha \times \alpha$, the result follows by Schröder-Bernstein.

Finally, we get to our simplifying result:

**Theorem 68.11.** If $a, b$ are infinite cardinals, then:

$$a \otimes b = a \oplus b = \max(a, b).$$

**Proof.** Without loss of generality, suppose $a = \max(a, b)$. Then invoking Lemma 68.10, $a \otimes a = a \leq a \oplus b \leq a \oplus a \leq a \otimes a$. □

Similarly, if $a$ is infinite, an $a$-sized union of $\leq a$-sized sets has size $\leq a$:

**Proposition 68.12.** Let $a$ be an infinite cardinal. For each ordinal $\beta \in a$, let $X_\beta$ be a set with $|X_\beta| \leq a$. Then $\bigcup_{\beta \in a} X_\beta \leq a$.

**Proof.** For each $\beta \in a$, fix an injection $f_\beta: X_\beta \rightarrow a$. Define an injection $g: \bigcup_{\beta \in a} X_\beta \rightarrow a \times a$ by $g(v) = (\beta, f_\beta(v))$, where $v \in X_\beta$ and $v \notin X_\gamma$ for any $\gamma \in \beta$. Now $\bigcup_{\beta \in a} X_\beta \leq a \times a \approx a$ by Theorem 68.11. □

68.3 Some Simplification with Cardinal Exponentiation

Whilst defining $\triangleleft$ was a little involved, the upshot is a useful result concerning cardinal addition and multiplication, Theorem 68.11. Transfinite exponentiation, however, cannot be simplified so straightforwardly. To explain why, we start with a result which extends a familiar pattern from the finitary case (though its proof is at a high level of abstraction):

**Proposition 68.13.** $a^{b \oplus c} = a^b \otimes a^c$ and $(a^b)^c = a^{b \otimes c}$, for any cardinals $a, b, c$.

**Proof.** For the first claim, consider a function $f: (b \sqcup c) \rightarrow a$. Now “split this”, by defining $f_b(\beta) = f(\beta, 0)$ for each $\beta \in b$, and $f_c(\gamma) = f(\gamma, 1)$ for each $\gamma \in c$. The map $f \mapsto (f_b \times f_c)$ is a bijection $b \sqcup c a \rightarrow (b^a \times c^a)$.

For the second claim, consider a function $f: c \rightarrow (b^a)$; so for each $\gamma \in c$ we have some function $f(\gamma): b \rightarrow a$. Now define $f^*(\beta, \gamma) = (f(\gamma))(\beta)$ for each $\langle \beta, \gamma \rangle \in b \times c$. The map $f \mapsto f^*$ is a bijection $c (b^a) \rightarrow b \otimes c a$. □

\(^1\)How are these “fixed”? See section 69.5.
CHAPTER 68. CARDINAL ARITHMETIC

Now, what we would like is an easy way to compute $a^b$ when we are dealing with infinite cardinals. Here is a nice step in this direction:

**Proposition 68.14.** If $2 \leq a \leq b$ and $b$ is infinite, then $a^b = 2^b$

**Proof.**

\[ 2^b \leq a^b, \text{ as } 2 \leq a \]
\[ \leq (2^a)^b, \text{ by Lemma 68.4} \]
\[ = 2^{a \otimes b}, \text{ by Proposition 68.13} \]
\[ = 2^b, \text{ by Theorem 68.11} \]

We should not really expect to be able to simplify this any further, since $b < 2^b$ by Lemma 68.4. However, this does not tell us what to say about $a^b$ when $b < a$. Of course, if $b$ is finite, we know what to do.

**Proposition 68.15.** If $a$ is infinite and $n \in \omega$ then $a^n = a$

**Proof.** $a^n = a \otimes a \otimes \ldots \otimes a = a$, by Theorem 68.11.

Additionally, in some other cases, we can control the size of $a^b$:

**Proposition 68.16.** If $2 \leq b < a \leq 2^b$ and $b$ is infinite, then $a^b = 2^b$

**Proof.** $2^b \leq a^b \leq (2^b)^b = 2^{a \otimes b} = 2^b$, reasoning as in Proposition 68.14.

But, beyond this point, things become rather more subtle.

### 68.4 The Continuum Hypothesis

The previous result hints (correctly) that cardinal exponentiation would be quite easy, if infinite cardinals are guaranteed to “play straightforwardly” with powers of 2, i.e., (by Lemma 68.4) with taking powersets. But we cannot assume that infinite cardinals do play straightforwardly powersets.

To start unpacking this, we introduce some nice notation.

**Definition 68.17.** Where $a^\oplus$ is the least cardinal strictly greater than $a$, we define two infinite sequences:

\[
\beth_0 = \omega \quad \text{and} \quad \beth_0 = \omega \\
\beth_{\alpha+1} = (\beth_\alpha)^\oplus \quad \beth_{\alpha+1} = 2^{\beth_\alpha} \\
\beth_\alpha = \bigcup_{\beta < \alpha} \beth_\beta \quad \beth_\alpha = \bigcup_{\beta < \alpha} \beth_\beta \quad \text{when } \alpha \text{ is a limit ordinal.}
\]
68.4. THE CONTINUUM HYPOTHESIS

The definition of $a^{\oplus}$ is in order, since Theorem 67.14 tells us that, for each cardinal $a$, there is some cardinal greater than $a$, and Transfinite Induction guarantees that there is a least cardinal greater than $a$. The rest of the definition of $a$ is provided by transfinite recursion.

Cantor introduced this “$\aleph$” notation; this is $aleph$, the first letter in the Hebrew alphabet and the first letter in the Hebrew word for “infinite”. Peirce introduced the “$\beth$” notation; this is $beth$, which is the second letter in the Hebrew alphabet.² Now, these notations provide us with infinite cardinals.

**Proposition 68.18.** $\aleph_a$ and $\beth_a$ are cardinals, for every ordinal $\alpha$.

**Proof.** Both results hold by a simple transfinite induction. $\aleph_0 = \beth_0 = \omega$ is a cardinal by Corollary 67.9. Assuming $\aleph_a$ and $\beth_a$ are both cardinals, $\aleph_{a+1}$ and $\beth_{a+1}$ are explicitly defined as cardinals. And the union of a set of cardinals is a cardinal, by Proposition 67.13. □

Moreover, every infinite cardinal is an $\aleph$:

**Proposition 68.19.** If $a$ is an infinite cardinal, then $a = \aleph_\gamma$ for some unique $\gamma$.

**Proof.** By transfinite induction on cardinals. For induction, suppose that if $b < a$ then $b = \aleph_\gamma$. If $a = b^{\oplus}$ for some $b$, then $a = (\aleph_\gamma)^{\oplus} = \aleph_\gamma^{\oplus+1}$. If $a$ is not the successor of any cardinal, then since cardinals are ordinals $a = \bigcup_{b < a} b = \bigcup_{b < a} \aleph_\gamma$, so $a = \aleph_\gamma$ where $\gamma = \bigcup_{b < a} \aleph_\gamma$. □

Since every infinite cardinal is an $\aleph$, this prompts us to ask: is every infinite cardinal a $\beth$? Certainly if that were the case, then the infinite cardinals would “play straightforwardly” with the operation of taking powersets. Indeed, we would have the following:

**Generalized Continuum Hypothesis (GCH).** $\aleph_\alpha = \beth_\alpha$, for all $\alpha$.

Moreover, if GCH held, then we could make some considerable simplifications with cardinal exponentiation. In particular, we could show that when $b < a$, the value of $a^b$ is trapped by $a \leq a^b \leq a^{\oplus}$. We could then go on to give precise conditions which determine which of the two possibilities obtains (i.e., whether $a = a^b$ or $a^b = a^{\oplus}$).³

But GCH is a hypothesis, not a theorem. In fact, Gödel (1938) proved that if ZFC is consistent, then so is ZFC + GCH. But it later turned out that we can equally add $\neg$GCH to ZFC. Indeed, consider the simplest non-trivial instance of GCH, namely:

²Peirce used this notation in a letter to Cantor of December 1900. Unfortunately, Peirce also gave a bad argument there that $\beth_a$ does not exist for $a \geq \omega$.

³The condition is dictated by cofinality.
Cohen (1963) proved that if ZFC is consistent then so is ZFC + ¬CH. So the Continuum Hypothesis is independent from ZFC.

The Continuum Hypothesis is so-called, since “the continuum” is another name for the real line, R. Theorem 68.6 tells us that |R| = ℵ₁. So the Continuum Hypothesis states that there is no cardinal between the cardinality of the natural numbers, ℵ₀ = ℵ₀, and the cardinality of the continuum, ℵ₁.

Given the independence of (G)CH from ZFC, what should say about their truth? Well, there is much to say. Indeed, and much fertile recent work in set theory has been directed at investigating these issues. But two very quick points are certainly worth emphasising.

First: it does not immediately follow from these formal independence results that either GCH or CH is indeterminate in truth value. After all, maybe we just need to add more axioms, which strike us as natural, and which will settle the question one way or another. Gödel himself suggested that this was the right response.

Second: the independence of CH from ZFC is certainly striking, but it is certainly not incredible (in the literal sense). The point is simply that, for all ZFC tells us, moving from cardinals to their successors may involve a less blunt tool than simply taking powersets.

With those two observations made, if you want to know more, you will now have to turn to the various philosophers and mathematicians with horses in the race.⁴

68.5 ℵ-Fixed Points

In chapter 64, we suggested that Replacement stands in need of justification, because it forces the hierarchy to be rather tall. Having done some cardinal arithmetic, we can give a little illustration of the height of the hierarchy.

Evidently 0 < ℵ₀, and 1 < ℵ₁, and 2 < ℵ₂... and, indeed, the difference in size only gets bigger with every step. So it is tempting to conjecture that κ < ℵₖ for every ordinal κ.

But this conjecture is false, given ZFC. In fact, we can prove that there are ℵ-fixed-points, i.e., cardinals κ such that κ = ℵₖ.

Proposition 68.20. There is an ℵ-fixed-point.

⁴Though you might want to start by reading Potter (2004, §15.6).
68.5. $\aleph$-FIXED POINTS

Proof. Using recursion, define:

$$
\kappa_0 = 0 \\
\kappa_{n+1} = \aleph_{\kappa_n} \\
\kappa = \bigcup_{n < \omega} \kappa_n
$$

Now $\kappa$ is a cardinal by Proposition 67.13. But now:

$$
\kappa = \bigcup_{n < \omega} \kappa_{n+1} = \bigcup_{n < \omega} \aleph_{\kappa_n} = \bigcup_{\alpha < \kappa} \aleph_{\alpha} = \aleph_\kappa
$$

Boolos once wrote an article about exactly the $\aleph$-fixed-point we just constructed. After noting the existence of $\kappa$, at the start of his article, he said:

[\kappa is] a pretty big number, by the lights of those with no previous exposure to set theory, so big, it seems to me, that it calls into question the truth of any theory, one of whose assertions is the claim that there are at least $\kappa$ objects. (Boolos, 2000, p. 257)

And he ultimately concluded his paper by asking:

[do] we suspect that, however it may have been at the beginning of the story, by the time we have come thus far the wheels are spinning and we are no longer listening to a description of anything that is the case? (Boolos, 2000, p. 268)

If we have, indeed, outrun “anything that is the case”, then we must point the finger of blame directly at Replacement. For it is this axiom which allows our proof to work. In which case, one assumes, Boolos would need to revisit the claim he made, a few decades earlier, that Replacement has “no undesirable” consequences (see section 65.3).

But is the existence of $\kappa$ so bad? It might help, here, to consider Russell’s Tristram Shandy paradox. Tristram Shandy documents his life in his diary, but it takes him a year to record a single day. With every passing year, Tristram falls further and further behind: after one year, he has recorded only one day, and has lived 364 days unrecorded days; after two years, he has only recorded two days, and has lived 728 unrecorded days; after three years, he has only recorded three days, and lived 1092 unrecorded days . . . Still, if Tristram is immortal, Tristram will manage to record every day, for he will record the $n$th day on the $n$th year of his life. And so, “at the end of time”, Tristram will have a complete diary.

Now: why is this so different from the thought that $\alpha$ is smaller than $\aleph_\alpha$—and indeed, increasingly, desperately smaller—up until $\kappa$, at which point, we catch up, and $\kappa = \aleph_\kappa$?

\footnote{Forgetting about leap years.}
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Setting that aside, and assuming we accept ZFC, let’s close with a little more fun concerning fixed-point constructions. The next three results establish, intuitively, that there is a (non-trivial) point at which the hierarchy is as wide as it is tall:

**Proposition 68.21.** There is a $\mathcal{P}$-fixed-point, i.e., a $\kappa$ such that $\kappa = \mathcal{P}\kappa$.

**Proof.** As in Proposition 68.20, using “$\mathcal{P}$” in place of “$\mathcal{N}$”.

**Proposition 68.22.** $|V_{\omega+\alpha}| = \mathcal{P}\alpha$. If $\omega \cdot \omega \leq \alpha$, then $|V_\alpha| = \mathcal{P}\alpha$.

**Proof.** The first claim holds by a simple transfinite induction. The second claim follows, since if $\omega \cdot \omega \leq \alpha$ then $\omega + \alpha = \alpha$. To establish this, we use facts about ordinal arithmetic from chapter 66. First note that $\omega \cdot \omega = \omega \cdot (1 + \omega) = (\omega \cdot 1) + (\omega \cdot \omega) = \omega + (\omega \cdot \omega)$. Now if $\omega \cdot \omega \leq \alpha$, i.e., $\alpha = (\omega \cdot \omega) + \beta$ for some $\beta$, then $\omega + \alpha = \omega + ((\omega \cdot \omega) + \beta) = (\omega + (\omega \cdot \omega)) + \beta = (\omega \cdot \omega) + \beta = \alpha$.

**Corollary 68.23.** There is a $\kappa$ such that $|V_\kappa| = \kappa$.

**Proof.** Let $\kappa$ be a $\mathcal{P}$-fixed point, as given by Proposition 68.21. Clearly $\omega \cdot \omega < \kappa$. So $|V_\kappa| = \mathcal{P}\kappa = \kappa$ by Proposition 68.22.

There are as many stages beneath $V_\kappa$ as there are elements of $V_\kappa$. Intuitively, then, $V_\kappa$ is as wide as it is tall. This is very Tristram-Shandy-esque: we move from one stage to the next by taking powersets, thereby making our hierarchy much bigger with each step. But, “in the end”, i.e., at stage $\kappa$, the hierarchy’s width catches up with its height.

One might ask: How often does the hierarchy’s width match its height? The answer is: As often as there are ordinals. But this needs a little explanation.

We define a term $\tau$ as follows. For any $A$, let:

$$
\tau_0(A) = |A|
$$
$$
\tau_{n+1}(A) = \mathcal{P}\tau_n(A)
$$
$$
\tau(A) = \bigcup_{n<\omega} \tau_n(A)
$$

As in Proposition 68.21, $\tau(A)$ is a $\mathcal{P}$-fixed point for any $A$, and trivially $|A| < \tau(A)$. So now consider this recursive definition:

$$
W_0 = 0
$$
$$
W_{\alpha+1} = \tau(W_\alpha)
$$
$$
W_\alpha = \bigcup_{\beta<\alpha} W_\beta, \text{ when } \alpha \text{ is a limit}
$$

The construction is defined for all ordinals. Intuitively, then, $W$ is “an injection” from the ordinals to $\mathcal{P}$-fixed points. And, exactly as before, $V_{W_\alpha}$ is as wide as it is tall, for any $\alpha$. 

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68.5. \( \mathbb{R} \)-FIXED POINTS

Problems

**Problem 68.1.** Prove in \( \mathbb{Z} \) that \( x \cdot y \) exists for any sets \( X \) and \( Y \). Working in \( \mathbb{ZF} \), compute \( \text{rank}(x \cdot y) \) from \( \text{rank}(X) \) and \( \text{rank}(Y) \), in the manner of Lemma 66.9.

**Problem 68.2.** Prove that \( \oplus \) and \( \otimes \) are associative.

**Problem 68.3.** Complete the proof of Theorem 68.6, by showing that \( \wp(\omega) \leq \mathbb{R} \) and \( \mathbb{R} \preceq \wp(\omega) \).
Chapter 69

Choice

69.1 Introduction

In chapters 67 to 68, we developed a theory of cardinals by treating cardinals as ordinals. That approach depends upon the Axiom of Well-Ordering. It turns out that Well-Ordering is equivalent to another principle—the Axiom of Choice—and there has been serious philosophical discussion of its acceptability. Our question for this chapter are: How is the Axiom used, and can it be justified?

69.2 The Tarski-Scott Trick

In Definition 67.1, we defined cardinals as ordinals. To do this, we assumed the Axiom of Well-Ordering. We did this, for no other reason than that it is the “industry standard”.

Before we discuss any of the philosophical issues surrounding Well-Ordering, then, it is important to be clear that we can depart from the industry standard, and develop a theory of cardinals without assuming Well-Ordering. We can still employ the definitions of $A \approx B$, $A \preceq B$ and $A \prec B$, as they appeared in chapter 4. We will just need a new notion of cardinal.

A naïve thought would be to attempt to define $A$’s cardinality thus:

$$\{ x : A \approx x \}.$$

You might want to compare this with Frege’s definition of $\#xFx$, sketched at the very end of section 67.5. And, for reasons we gestured at there, this definition fails. Any singleton set is equinumerous with $\{ \emptyset \}$. But new singleton sets are formed at every successor stage of the hierarchy (just consider the singleton of the previous stage). So $\{ x : A \approx x \}$ does not exist, since it cannot have a rank.
69.3. COMPARABILITY AND HARTOGS’ LEMMA

To get around this problem, we use a trick due to Tarski and Scott:

Definition 69.1 (Tarski-Scott). For any formula \( \varphi(x) \), let \([x : \varphi(x)]\) be the set of all \( x \), of least possible rank, such that \( \varphi(x) \) (or \( \emptyset \), if there are no \( \varphi \)s).

We should check that this definition is legitimate. Working in \( ZF \), Theorem 64.13 guarantees that rank \( (x) \) exists for every \( x \). Now, if there are any entities satisfying \( \varphi \), then we can let \( \alpha \) be the least rank such that \( (\exists x \subseteq V_\alpha) \varphi(x) \), i.e., \( (\forall \beta \in \alpha)(\forall x \subseteq V_\beta) \neg \varphi(x) \). We can then define \([x : \varphi(x)]\) by Separation as \( \{x \in V_{\alpha+1} : \varphi(x)\} \).

Having justified the Tarski-Scott trick, we can now use it to define a notion of cardinality:

Definition 69.2. The tsc-cardinality of \( A \) is \( \text{tsc}(A) = [x : A \approx x] \).

The definition of a tsc-cardinal does not use Well-Ordering. But, even without that Axiom, we can show that tsc-cardinals behave rather like cardinals as defined in Definition 67.1. For example, if we restate Lemma 67.3 and Lemma 68.4 in terms of tsc-cardinals, the proofs go through just fine in \( ZF \), without assuming Well-Ordering.

Whilst we are on the topic, it is worth noting that we can also develop a theory of ordinals using the Tarski-Scott trick. Where \( \langle A, \prec \rangle \) is a well-ordering, let \( \text{tso}(A, \prec) = [\langle X, R \rangle : \langle A, \prec \rangle \sim \langle X, R \rangle] \). For more on this treatment of cardinals and ordinals, see Potter (2004, chs. 9–12).

69.3 Comparability and Hartogs’ Lemma

That’s the plus side. Here’s the minus side. Without Choice, things get messy. To see why, here is a nice result due to Hartogs (1915):

Lemma 69.3 (in \( ZF \)). For any set \( A \), there is an ordinal \( \alpha \) such that \( \alpha \not\in A \)

Proof. If \( B \subseteq A \) and \( R \subseteq B^2 \), then \( \langle B, R \rangle \subseteq V_{\text{rank}(A)+4} \) by Lemma 66.9. So, using Separation, consider:

\[
C = \{\langle B, R \rangle \in V_{\text{rank}(A)+5} : B \subseteq A \text{ and } \langle B, R \rangle \text{ is a well-ordering}\}
\]

Using Replacement and Theorem 63.26, form the set:

\[
\alpha = \{\text{ord}(B, R) : \langle B, R \rangle \in C\}.
\]

By Corollary 63.19, \( \alpha \) is an ordinal, since it is a transitive set of ordinals. After all, if \( \gamma \in \beta \in \alpha \), then \( \beta = \text{ord}(B, R) \) for some \( B \subseteq R \), whereupon \( \gamma = \text{ord}(B_0, R_0) \) for some \( b \in B \) by Lemma 63.10, so that \( \gamma \in \alpha \).

\( ^1 \)A reminder: all formulas may have parameters (unless explicitly stated otherwise).
For reductio, suppose there is an injection \( f : \alpha \to A \). Then, where:

\[
\begin{align*}
B &= \text{ran}(f) \\
R &= \{ \langle f(\alpha), f(\beta) \rangle \in A \times A : \alpha \in \beta \}.
\end{align*}
\]

Clearly \( \alpha = \text{ord}(B, R) \) and \( \langle B, R \rangle \in C \). So \( \alpha \in \alpha \), which is a contradiction. \( \square \)

This entails a deep result:

**Theorem 69.4 (in ZF).** The following claims are equivalent:

1. The Axiom of Well-Ordering
2. Either \( A \preceq B \) or \( B \preceq A \), for any sets \( A \) and \( B \)

**Proof.** \((1) \Rightarrow (2)\). Fix \( A \) and \( B \). Invoking \((1)\), there are well-orderings \( \langle A, R \rangle \) and \( \langle B, S \rangle \). Invoking Theorem 63.26, let \( f : \alpha \to \langle A, R \rangle \) and \( g : \beta \to \langle B, S \rangle \) be isomorphisms. By Proposition 63.22, either \( \alpha \subseteq \beta \) or \( \beta \subseteq \alpha \). If \( \alpha \subseteq \beta \), then \( g \circ f^{-1} : A \to B \) is an injection, and hence \( A \preceq B \); similarly, if \( \beta \subseteq \alpha \) then \( B \preceq A \).

\((2) \Rightarrow (1)\). Fix \( A \); by Lemma 69.3 there is some ordinal \( \beta \) such that \( \beta \not\preceq A \). Invoking \((2)\), we have \( A \preceq \beta \). So there is some injection \( f : A \to \beta \), and we can use this injection to well-order the elements of \( A \), by defining an order \( \{ \langle a, b \rangle \in A \times A : f(a) \in f(b) \} \).

As an immediate consequence: if Well-Ordering fails, then some sets are literally incomparable with regard to their size. So, if Well-Ordering fails, then transfinite cardinal arithmetic will be messy. For example, we will have to abandon the idea that if \( A \) and \( B \) are infinite then \( A \cup B \approx A \times B \approx M \), where \( M \) is the larger of \( A \) and \( B \) (see Theorem 68.11). The problem is simple: if we cannot compare the size of \( A \) and \( B \), then it is nonsensical to ask which is larger.

### 69.4 The Well-Ordering Problem

Evidently rather a lot hangs on whether we accept Well-Ordering. But the discussion of this principle has tended to focus on an equivalent principle, the Axiom of Choice. So we will now turn our attention to that (and prove the equivalence).

In 1883, Cantor expressed his support for the Axiom of Well-Ordering, calling it “a law of thought which appears to me to be fundamental, rich in its consequences, and particularly remarkable for its general validity” (cited in Potter 2004, p. 243). But Cantor ultimately became convinced that the “Axiom” was in need of proof. So did the mathematical community.

The problem was “solved” by Zermelo in 1904. To explain his solution, we need some definitions.
Definition 69.5. A function \( f \) is a choice function iff \( f(x) \in x \) for all \( x \in \text{dom}(f) \). We say that \( f \) is a choice function for \( A \) iff \( f \) is a choice function with \( \text{dom}(f) = A \setminus \{\emptyset\} \).

Intuitively, for every (non-empty) set \( x \in A \), a choice function for \( A \) chooses a particular element, \( f(x) \), from \( x \). The Axiom of Choice is then:

Axiom (Choice). Every set has a choice function.

Zermelo showed that Choice entails well-ordering, and vice versa:

Theorem 69.6 (in ZF). Well-Ordering and Choice are equivalent.

Proof. Left-to-right. Let \( A \) be a set of sets. Then \( \bigcup A \) exists by the Axiom of Union, and so by Well-Ordering there is some \( \prec \) which well-orders \( \bigcup A \). Now let \( f(x) = \) the \( \prec \)-least member of \( x \). This is a choice function for \( A \).

Right-to-left. Fix \( A \). By Choice, there is a choice function, \( f \), for \( \wp(A) \setminus \{\emptyset\} \).

Using Transfinite Recursion, define a function:

\[
g(0) = f(A) \\
g(\alpha) = \begin{cases} 
\text{stop!} & \text{if } A = g[\alpha] \\
 f(A \setminus g[\alpha]) & \text{otherwise}
\end{cases}
\]

The indication to “stop!” is just a shorthand for what would otherwise be a more long-winded definition. That is, when \( A = g[\alpha] \) for the first time, let \( g(\delta) = A \) for all \( \delta \leq \alpha \). Now, in the first instance, we can only be sure that this defines a term (see the remarks after Theorem 64.4); but we will show that we indeed have a function.

Since \( f \) is a choice function, for each \( \alpha \) (when defined) we have \( g(\alpha) = f(A \setminus g[\alpha]) \in A \setminus g[\alpha] \); i.e., \( g(\alpha) \notin g[\alpha] \). So if \( g(\alpha) = g(\beta) \) then \( g(\beta) \notin g[\alpha] \), i.e., \( \beta \notin \alpha \), and similarly \( \alpha \notin \beta \). So \( \alpha = \beta \), by Trichotomy. So \( g \) is injective.

Next, observe that we do stop!, i.e. that there is some (least) ordinal \( \alpha \) such that \( A = g[\alpha] \). For suppose otherwise; then as \( g \) is injective we would have \( \alpha \prec \wp(A) \setminus \{\emptyset\} \) for every ordinal \( \alpha \), contradicting Lemma 69.3. Hence also \( \text{ran}(g) = A \).

Assembling these facts, \( g \) is a bijection from some ordinal to \( A \). Now \( g \) can be used to well-order \( A \).

So Well-Ordering and Choice stand or fall together. But the question remains: do they stand or fall?

69.5 Countable Choice

It is easy to prove, without any use of Choice/Well-Ordering, that:
Lemma 69.7 (in Z\(^-\)). Every finite set has a choice function.

Proof. Let \( a = \{b_1, \ldots, b_n\} \). Suppose for simplicity that each \( b_i \neq \emptyset \). So there are objects \( c_1, \ldots, c_n \) such that \( c_1 \in b_1, \ldots, c_n \in b_n \). Now by Proposition 62.5, the set \( \{\langle b_1, c_1 \rangle, \ldots, \langle b_n, c_n \rangle\} \) exists; and this is a choice function for \( a \).

But matters get murkier as soon as we consider infinite sets. For example, consider this “minimal” extension to the above:

**Countable Choice.** Every countable set has a choice function.

This is a special case of Choice. And it transpires that this principle was invoked fairly frequently, without an obvious awareness of its use. Here are two nice examples.\(^2\)

Example 69.8. Here is a natural thought: for any set \( A \), either \( \omega \preceq A \), or \( A \approx n \) for some \( n \in \omega \). This is one way to state the intuitive idea, that every set is either finite or infinite. Cantor, and many other mathematicians, made this claim without proving it. Cautious as we are, we proved this in Theorem 67.7. But in that proof we were working in ZFC, since we were assuming that any set \( A \) can be well-ordered, and hence that \( |A| \) is guaranteed to exist. That is: we explicitly assumed Choice.

In fact, Dedekind (1888) offered his own proof of this claim, as follows:

**Theorem 69.9 (in Z\(^-\) + Countable Choice).** For any \( A \), either \( \omega \preceq A \) or \( A \approx n \) for some \( n \in \omega \).

Proof. Suppose \( A \not\approx n \) for all \( n \in \omega \). Then in particular for each \( n < \omega \) there is subset \( A_n \subseteq A \) with exactly \( 2^n \) elements. Using this sequence \( A_0, A_1, A_2, \ldots \), we define for each \( n \):

\[
B_n = A_n \setminus \bigcup_{i < n} A_i.
\]

Now note the following:

\[
\left| \bigcup_{i < n} A_i \right| \leq |A_0| + |A_1| + \ldots + |A_{n-1}|
\]

\[
= 1 + 2 + \ldots + 2^{n-1}
\]

\[
= 2^n - 1
\]

\[
< 2^n = |A_n|
\]

Hence each \( B_n \) has at least one member, \( c_n \). Moreover, the \( B_n \)'s are pairwise disjoint; so if \( c_n = c_m \) then \( n = m \). But every \( c_n \in A \). So the function \( f(n) = c_n \) is an injection \( \omega \rightarrow A \).

\(^2\)Due to Potter (2004, §9.4) and Luca Incurvati.
Dedekind did not flag that he had used Countable Choice. But, did you spot its use? Look again. (Really: look again.)

The proof used Countable Choice twice. We used it once, to obtain our sequence of sets \( A_0, A_1, A_2, \ldots \). We then used it again to select our elements \( c_n \) from each \( B_n \). Moreover, this use of Choice is ineliminable. Cohen (1966, p. 138) proved that the result fails if we have no version of Choice. That is: it is consistent with \( \text{ZF} \) that there are sets which are incomparable with \( \omega \).

Example 69.10. In 1878, Cantor stated that a countable union of countable sets is countable. He did not present a proof, perhaps indicating that he took the proof to be obvious. Now, cautious as we are, we proved a more general version of this result in Proposition 68.12. But our proof explicitly assumed Choice. And even the proof of the less general result requires Countable Choice.

Theorem 69.11 (in \( \text{Z}^- \) + Countable Choice). If \( A_n \) is countable for each \( n \in \omega \), then \( \bigcup_{n<\omega} A_n \) is countable.

Proof. Without loss of generality, suppose that each \( A_n \neq \emptyset \). So for each \( n \in \omega \) there is a surjection \( f_n : \omega \to A_n \). Define \( f : \omega \times \omega \to \bigcup_{n<\omega} A_n \) by \( f(m,n) = f_n(m) \). The result follows because \( \omega \times \omega \) is countable (Proposition 4.12) and \( f \) is a surjection.

Did you spot the use of the Countable Choice? It is used to choose our sequence of functions \( f_0, f_1, f_2, \ldots \). And again, the result fails in the absence of any Choice principle. Specifically, Feferman and Levy (1963) proved that it is consistent with \( \text{ZF} \) that a countable union of countable sets has cardinality \( \beth_1 \).

But here is a much funnier statement of the point, from Russell:

This is illustrated by the millionaire who bought a pair of socks whenever he bought a pair of boots, and never at any other time, and who had such a passion for buying both that at last he had \( \aleph_0 \) pairs of boots and \( \aleph_0 \) pairs of socks. . . Among boots we can distinguish right and left, and therefore we can make a selection of one out of each pair, namely, we can choose all the right boots or all the left boots; but with socks no such principle of selection suggests itself, and we cannot be sure, unless we assume the multiplicative axiom [i.e., in effect Choice], that there is any class consisting of one sock out of each pair. (Russell, 1919, p. 126)

In short, some form of Choice is needed to prove the following: If you have countably many pairs of socks, then you have (only) countably many socks. And in fact, without Countable Choice (or something equivalent), a countable union of countable sets can fail to be countable.

---

3A similar use of Choice occurred in Proposition 68.12, when we gave the instruction “For each \( \beta \in a \), fix an injection \( f_0 \).”
The moral is that Countable Choice was used repeatedly, without much awareness of its users. The philosophically question is: How could we justify Countable Choice?

An attempt at an intuitive justification might invoke an appeal to a super-task. Suppose we make the first choice in $\frac{1}{2}$ a minute, our second choice in $\frac{1}{4}$ a minute, ..., our $n$-th choice in $\frac{1}{2^n}$ a minute, ... Then within 1 minute, we will have made an $\omega$-sequence of choices, and defined a choice function.

But what, really, could such a thought-experiment tell us? For a start, it relies upon taking this idea of “choosing” rather literally. For another, it seems to bind up mathematics in metaphysical possibility.

More important: it is not going to give us any justification for Choice tout court, rather than mere Countable Choice. For if we need every set to have a choice function, then we’ll need to be able to perform a “supertask of arbitrary ordinal length.” Bluntly, that idea is laughable.

69.6 Intrinsic Considerations about Choice

The broader question, then, is whether Well-Ordering, or Choice, or indeed the comparability of all sets as regards their size—it doesn’t matter which—can be justified.

Here is an attempted intrinsic justification. Back in section 62.1, we introduced several principles about the hierarchy. One of these is worth restating:

- **Stages-accumulate.** For any stage $S$, and for any sets which were formed before stage $S$: a set is formed at stage $S$ whose members are exactly those sets. Nothing else is formed at stage $S$.

In fact, many authors have suggested that the Axiom of Choice can be justified via (something like) this principle. We will briefly provide a gloss on that approach.

We will start with a simple little result, which offers yet another equivalent for Choice:

**Theorem 69.12 (in ZF).** Choice is equivalent to the following principle. If the elements of $A$ are disjoint and non-empty, then there is some $C$ such that $C \cap x$ is a singleton for every $x \in A$. (We call such a $C$ a choice set for $A$.)

The proof of this result is straightforward, and we leave it as an exercise for the reader.

The essential point is that a choice set for $A$ is just the range of a choice function for $A$. So, to justify Choice, we can simply try to justify its equivalent formulation, in terms of the existence of choice sets. And we will now try to do exactly that.

Let $A$’s elements be disjoint and non-empty. By Stages-are-key (see section 62.1), $A$ is formed at some stage $S$. Note that all the elements of $\bigcup A$ are
available before stage $S$. Now, by Stages-accumulate, for any sets which were formed before $S$, a set is formed whose members are exactly those sets. Otherwise put: every possible collections of earlier-available sets will exist at $S$. But it is certainly possible to select objects which could be formed into a choice set for $A$; that is just some very specific subset of $\bigcup A$. So: some such choice set exists, as required.

Well, that’s a very quick attempt to offer a justification of Choice on intrinsic grounds. But, to pursue this idea further, you should read Potter’s (2004, §14.8) neat development of it.

### 69.7 The Banach-Tarski Paradox

We might also attempt to justify Choice, as Boolos attempted to justify Replacement, by appealing to extrinsic considerations (see section 65.3). After all, adopting Choice has many desirable consequences: the ability to compare every cardinal; the ability to well-order every set; the ability to treat cardinals as a particular kind of ordinal; etc.

Sometimes, however, it is claimed that Choice has undesirable consequences. Mostly, this is due to a result by Banach and Tarski (1924).

**Theorem 69.13 (Banach-Tarski Paradox (in ZFC)).** *Any ball can be decomposed into finitely many pieces, which can be reassembled (by rotation and transportation) to form two copies of that ball.*

At first glance, this is a bit amazing. Clearly the two balls have twice the volume of the original ball. But rigid motions—rotation and transportation—do not change volume. So it looks as if Banach-Tarski allows us to magick new matter into existence.

It gets worse. Similar reasoning shows that a pea can be cut into finitely many pieces, which can then be reassembled (by rotation and transportation) to form an entity the shape and size of Big Ben.

None of this, however, holds in ZF on its own. So we face a decision: reject Choice, or learn to live with the “paradox”.

We’re going to suggest that we should learn to live with the “paradox”. Indeed, we don’t think it’s much of a paradox at all. In particular, we don’t see why it is any more or less paradoxical than any of the following results:

1. There are as many points in the interval $(0, 1)$ as in $\mathbb{R}$.
   
   Proof: consider $\tan(\pi (r - 1/2))$.

   \footnote{See Tomkowicz and Wagon (2016, Theorem 3.12).}

   \footnote{Though Banach-Tarski can be proved with principles which are strictly weaker than Choice; see Tomkowicz and Wagon (2016, 303).}

   \footnote{Potter (2004, 276–7), Weston (2003, 16), Tomkowicz and Wagon (2016, 31, 308–9), make similar points, using other examples.}
2. There are as many points in a line as in a square. See section 73.3 and section 73.5.

3. There are space-filling curves. See section 73.3 and section 73.6.

None of these three results require Choice. Indeed, we now just regard them as surprising, lovely, bits of mathematics. Maybe we should adopt the same attitude to the Banach-Tarski Paradox.

To be sure, a technical observation is required here; but it only requires keeping a level head. Rigid motions preserve volume. Consequently, the five pieces into which the ball is decomposed cannot all be measurable. Roughly put, then, it makes no sense to assign a volume to these individual pieces. You should think of these as unpicturable, “infinite scatterings” of points. Now, maybe it is “weird” to conceive of such “infinitely scattered” sets. But their existence seems to fall out from the injunction, embodied in Stages-accumulate, that you should form all possible collections of earlier-available sets.

If none of that convinces, here is a final (extrinsic) argument in favour of embracing the Banach-Tarski Paradox. It immediately entails the best math joke of all time:

**Question.** What’s an anagram of “Banach-Tarski”? **Answer.** “Banach-Tarski Banach-Tarski”.

### 69.8 Appendix: Vitali’s Paradox

To get a real sense of whether the Banach-Tarski construction is acceptable or not, we should examine its proof. Unfortunately, that would require much more algebra than we can present here. However, we can offer some quick remarks which might shed some insight on the proof of Banach-Tarski, by focussing on the following result:

**Theorem 69.14 (Vitali’s Paradox (in ZFC)).** Any circle can be decomposed into countably many pieces, which can be reassembled (by rotation and transportation) to form two copies of that circle.

Vitali’s Paradox is much easier to prove than the Banach–Tarski Paradox. We have called it “Vitali’s Paradox”, since it follows from Vitali’s 1905 construction of an unmeasurable set. But the set-theoretic aspects of the proof of Vitali’s Paradox and the Banach-Tarski Paradox are very similar. The essential difference between the results is just that Banach-Tarski considers a finite...
decomposition, whereas Vitali’s Paradox considers a *countably infinite* decomposition. As Weston (2003) puts it, Vitali’s Paradox “is certainly not nearly as striking as the Banach–Tarski paradox, but it does illustrate that geometric paradoxes can happen even in ‘simple’ situations.”

Vitali’s Paradox concerns a two-dimensional figure, a circle. So we will work on the plane, \( \mathbb{R}^2 \). Let \( R \) be the set of (clockwise) rotations of points around the origin by rational radian values between \( [0, 2\pi) \). Here are some algebraic facts about \( R \) (if you don’t understand the statement of the result, the proof will make its meaning clear):

**Lemma 69.15.** \( R \) forms an abelian group under composition of functions.

*Proof.* Writing \( 0_R \) for the rotation by 0 radians, this is an identity element for \( R \), since \( \rho \circ 0_R = 0_R \circ \rho = \rho \) for any \( \rho \in R \).

Every element has an inverse. Where \( \rho \in R \) rotates by \( r \) radians, \( \rho^{-1} \in R \) rotates by \( 2\pi - r \) radians, so that \( \rho \circ \rho^{-1} = 0_R \).

Composition is associative: \((\tau \circ \sigma) \circ \rho = \tau \circ (\sigma \circ \rho)\) for any \( \rho, \sigma, \tau \in R \).

Composition is commutative: \( \sigma \circ \rho = \rho \circ \sigma \) for any \( \rho, \sigma \in R \).

In fact, we can split our group \( R \) in half, and then use either half to recover the whole group:

**Lemma 69.16.** There is a partition of \( R \) into two disjoint sets, \( R_1 \) and \( R_2 \), both of which are a basis for \( R \).

*Proof.* Let \( R_1 \) consist of the rotations by rational radian values in \( [0, \pi) \); let \( R_2 = R \setminus R_1 \). By elementary algebra, \( \{ \rho \circ \rho : \rho \in R_1 \} = R \). A similar result can be obtained for \( R_2 \).

We will use this fact about groups to establish Theorem 69.14. Let \( S \) be the unit circle, i.e., the set of points exactly 1 unit away from the origin of the plane, i.e., \( \{ (r, s) \in \mathbb{R}^2 : \sqrt{r^2 + s^2} = 1 \} \). We will split \( S \) into parts by considering the following relation on \( S \):

\[
r \sim s \text{ iff } (\exists \rho \in R) \rho(r) = s.
\]

That is, the points of \( S \) are linked by this relation iff you can get from one to the other by a rational-valued rotation about the origin. Unsurprisingly:

**Lemma 69.17.** \( \sim \) is an equivalence relation.

*Proof.* Trivial, using Lemma 69.15.
We now invoke Choice to obtain a set, \( C \), containing exactly one member from each equivalence class of \( S \) under \( \sim \). That is, we consider a choice function \( f \) on the set of equivalence classes, \( E = \{ [r] : r \in S \} \), and let \( C = \text{ran}(f) \). For each rotation \( \rho \in R \), the set \( \rho[C] \) consists of the points obtained by applying the rotation \( \rho \) to each point in \( C \). These next two results show that these sets cover the circle completely and without overlap:

**Lemma 69.18.** \( S = \bigcup_{\rho \in R} \rho[C] \).

*Proof.* Fix \( s \in S \); there is some \( r \in C \) such that \( r \in [s]_\sim \), i.e., \( r \sim s \), i.e., \( \rho(r) = s \) for some \( \rho \in R \).

**Lemma 69.19.** If \( \rho_1 \neq \rho_2 \) then \( \rho_1[C] \cap \rho_2[C] = \emptyset \).

*Proof.* Suppose \( s \in \rho_1[C] \cap \rho_2[C] \). So \( s = \rho_1(r_1) = \rho_2(r_2) \) for some \( r_1, r_2 \in C \). Hence \( \rho_2^{-1}(\rho_1(r_1)) = r_2 \), and \( \rho_2^{-1} \circ \rho_1 \in R \), so \( r_1 \sim r_2 \). So \( r_1 = r_2 \), as \( C \) selects exactly one member from each equivalence class under \( \sim \). So \( s = \rho_1(r_1) = \rho_2(r_1) \), and hence \( \rho_1 = \rho_2 \).

We now apply our earlier algebraic facts to our circle:

**Lemma 69.20.** There is a partition of \( S \) into two disjoint sets, \( D_1 \) and \( D_2 \), such that \( D_1 \) can be partitioned into countably many sets which can be rotated to form a copy of \( S \) (and similarly for \( D_2 \)).

*Proof.* Using \( R_1 \) and \( R_2 \) from Lemma 69.16, let:

\[
D_1 = \bigcup_{\rho \in R_1} \rho[C] \\
D_2 = \bigcup_{\rho \in R_2} \rho[C]
\]

This is a partition of \( S \), by Lemma 69.18, and \( D_1 \) and \( D_2 \) are disjoint by Lemma 69.19. By construction, \( D_1 \) can be partitioned into countably many sets, \( \rho[C] \) for each \( \rho \in R_1 \). And these can be rotated to form a copy of \( S \), since \( S = \bigcup_{\rho \in R} \rho[C] = \bigcup_{\rho \in R_1} (\rho \circ \rho)[C] \) by Lemma 69.16 and Lemma 69.18. The same reasoning applies to \( D_2 \).

This immediately entails Vitali’s Paradox. For we can generate two copies of \( S \) from \( S \), just by splitting it up into countably many pieces (the various \( \rho[C] \)'s) and then rigidly moving them (simply rotate each piece of \( D_1 \), and first transport and then rotate each piece of \( D_2 \)).

\( ^8 \)Since \( R \) is enumerable, each element of \( E \) is enumerable. Since \( S \) is non-enumerable, it follows from Lemma 69.18 and Proposition 68.12 that \( E \) is non-enumerable. So this is a use of uncountable Choice.
Let’s recap the proof-strategy. We started with some algebraic facts about the group of rotations on the plane. We used this group to partition $\mathbb{S}$ into equivalence classes. We then arrived at a “paradox”, by using Choice to select elements from each class.

We use exactly the same strategy to prove Banach–Tarski. The main difference is that the algebraic facts used to prove Banach–Tarski are significantly more complicated than those used to prove Vitali’s Paradox. But those algebraic facts have nothing to do with Choice. We will summarise them quickly.

To prove Banach–Tarski, we start by establishing an analogue of Lemma 69.16: any free group can be split into four pieces, which intuitively we can “move around” to recover two copies of the whole group.\footnote{The fact that we can use four pieces is due to Robinson (1947). For a recent proof, see Tomkowicz and Wagon (2016, Theorem 5.2). We follow Weston (2003, p. 3) in describing this as “moving” the pieces of the group.} We then show that we can use two particular rotations around the origin of $\mathbb{R}^3$ to generate a free group of rotations, $F$.\footnote{See Tomkowicz and Wagon (2016, Theorem 2.1).} (No Choice yet.) We now regard points on the surface of the sphere as “similar” iff one can be obtained from the other by a rotation in $F$. We then use Choice to select exactly one point from each equivalence class of “similar” points. Applying our division of $F$ to the surface of the sphere, as in Lemma 69.20, we split that surface into four pieces, which we can “move around” to obtain two copies of the surface of the sphere. And this establishes (Hausdorff, 1914):

**Theorem 69.21 (Hausdorff’s Paradox (in ZFC)).** The surface of any sphere can be decomposed into finitely many pieces, which can be reassembled (by rotation and transportation) to form two disjoint copies of that sphere.

A couple of further algebraic tricks are needed to obtain the full Banach-Tarski Theorem (which concerns not just the sphere’s surface, but its interior too). Frankly, however, this is just icing on the algebraic cake. Hence Weston writes:

[... the result on free groups is the key step in the proof of the Banach-Tarski paradox. From this point of view, the Banach-Tarski paradox is not a statement about $\mathbb{R}^3$ so much as it is a statement about the complexity of the group [of translations and rotations in $\mathbb{R}^3$]. (Weston, 2003, p. 16)]

That is: whether we can offer a finite decomposition (as in Banach–Tarski) or a countably infinite decomposition (as in Vitali’s Paradox) comes down to certain group-theoretic facts about working in two-dimension or three-dimensions.

Admittedly, this last observation slightly spoils the joke at the end of section 69.7. Since it is two dimensional, “Banach-Tarski” must be divided into a countable infinity of pieces, if one wants to rearrange those pieces to form
"Banach-Tarski Banach-Tarski". To repair the joke, one must write in three dimensions. We leave this as an exercise for the reader.

One final comment. In section 69.7, we mentioned that the “pieces” of the sphere one obtains cannot be measurable, but must be unpicturable “infinite scatterings”. The same is true of our use of Choice in obtaining Lemma 69.20. And this is all worth explaining.

Again, we must sketch some background (but this is just a sketch; you may want to consult a textbook entry on measure). To define a measure for a set $X$ is to assign a value $\mu(E) \in \mathbb{R}$ for each $E$ in some $\sigma$-algebra on $X$. Details here are not essential, except that the function $\mu$ must obey the principle of countable additivity: the measure of a countable union of disjoint sets is the sum of their individual measures, i.e., $\mu(\bigcup_{n<\omega} X_n) = \sum_{n<\omega} \mu(X_n)$ whenever the $X_n$s are disjoint. To say that a set is “unmeasurable” is to say that no measure can be suitably assigned. Now, using our $R$ from before:

**Corollary 69.22 (Vitali).** Let $\mu$ be a measure such that $\mu(S) = 1$, and such that $\mu(X) = \mu(Y)$ if $X$ and $Y$ are congruent. Then $\rho[C]$ is unmeasurable for all $\rho \in R$.

**Proof.** For reductio, suppose otherwise. So let $\mu(\sigma[C]) = r$ for some $\sigma \in R$ and some $r \in \mathbb{R}$. For any $\rho \in C$, $\rho[C]$ and $\sigma[C]$ are congruent, and hence $\mu(\rho[C]) = r$ for any $\rho \in C$. By Lemma 69.18 and Lemma 69.19, $S = \bigcup_{\rho \in R} \rho[C]$ is a countable union of pairwise disjoint sets. So countable additivity dictates that $\mu(S) = 1$ is the sum of the measures of each $\rho[C]$, i.e.,

$$1 = \mu(S) = \sum_{\rho \in R} \mu(\rho[C]) = \sum_{\rho \in R} r$$

But if $r = 0$ then $\sum_{\rho \in R} r = 0$, and if $r > 0$ then $\sum_{\rho \in R} r = \infty$. 

**Problems**

**Problem 69.1.** Prove Theorem 69.12. If you struggle, you can find a proof in (Potter, 2004, pp. 242–3).
Part XV

Methods
CHAPTER 69. CHOICE

This part covers general and methodological material, especially explanations of various proof methods a non-mathematics student may be unfamiliar with. It currently contains a chapter on how to write proofs, and a chapter on induction, but additional sections for those, exercises, and a chapter on mathematical terminology is also planned.
Chapter 70

Proofs

70.1 Introduction

Based on your experiences in introductory logic, you might be comfortable with a derivation system—probably a natural deduction or Fitch style derivation system, or perhaps a proof-tree system. You probably remember doing proofs in these systems, either proving a formula or show that a given argument is valid. In order to do this, you applied the rules of the system until you got the desired end result. In reasoning about logic, we also prove things, but in most cases we are not using a derivation system. In fact, most of the proofs we consider are done in English (perhaps, with some symbolic language thrown in) rather than entirely in the language of first-order logic. When constructing such proofs, you might at first be at a loss—how do I prove something without a derivation system? How do I start? How do I know if my proof is correct?

Before attempting a proof, it’s important to know what a proof is and how to construct one. As implied by the name, a proof is meant to show that something is true. You might think of this in terms of a dialogue—someone asks you if something is true, say, if every prime other than two is an odd number. To answer “yes” is not enough; they might want to know why. In this case, you’d give them a proof.

In everyday discourse, it might be enough to gesture at an answer, or give an incomplete answer. In logic and mathematics, however, we want rigorous proof—we want to show that something is true beyond any doubt. This means that every step in our proof must be justified, and the justification must be cogent (i.e., the assumption you’re using is actually assumed in the statement of the theorem you’re proving, the definitions you apply must be correctly applied, the justifications appealed to must be correct inferences, etc.).

Usually, we’re proving some statement. We call the statements we’re proving by various names: propositions, theorems, lemmas, or corollaries. A proposition is a basic proof-worthy statement: important enough to record,
but perhaps not particularly deep nor applied often. A theorem is a significant, important proposition. Its proof often is broken into several steps, and sometimes it is named after the person who first proved it (e.g., Cantor’s Theorem, the Löwenheim-Skolem theorem) or after the fact it concerns (e.g., the completeness theorem). A lemma is a proposition or theorem that is used to in the proof of a more important result. Confusingly, sometimes lemmas are important results in themselves, and also named after the person who introduced them (e.g., Zorn’s Lemma). A corollary is a result that easily follows from another one.

A statement to be proved often contains some assumption that clarifies about which kinds of things we’re proving something. It might begin with “Let \( \phi \) be a formula of the form \( \psi \to \chi \)” or “Suppose \( \Gamma \vdash \phi \)” or something of the sort. These are hypotheses of the proposition, theorem, or lemma, and you may assume these to be true in your proof. They restrict what we’re proving about, and also introduce some names for the objects we’re talking about. For instance, if your proposition begins with “Let \( \phi \) be a formula of the form \( \psi \to \chi \),” you’re proving something about all formulas of a certain sort only (namely, conditionals), and it’s understood that \( \psi \to \chi \) is an arbitrary conditional that your proof will talk about.

### 70.2 Starting a Proof

But where do you even start?

You’ve been given something to prove, so this should be the last thing that is mentioned in the proof (you can, obviously, announce that you’re going to prove it at the beginning, but you don’t want to use it as an assumption). Write what you are trying to prove at the bottom of a fresh sheet of paper—this way you don’t lose sight of your goal.

Next, you may have some assumptions that you are able to use (this will be made clearer when we talk about the type of proof you are doing in the next section). Write these at the top of the page and make sure to flag that they are assumptions (i.e., if you are assuming \( p \), write “assume that \( p \),” or “suppose that \( p \)”). Finally, there might be some definitions in the question that you need to know. You might be told to use a specific definition, or there might be various definitions in the assumptions or conclusion that you are working towards. Write these down and ensure that you understand what they mean.

How you set up your proof will also be dependent upon the form of the question. The next section provides details on how to set up your proof based on the type of sentence.
70.3 Using Definitions

We mentioned that you must be familiar with all definitions that may be used in the proof, and that you can properly apply them. This is a really important point, and it is worth looking at in a bit more detail. Definitions are used to abbreviate properties and relations so we can talk about them more succinctly. The introduced abbreviation is called the *definiendum*, and what it abbreviates is the *definiens*. In proofs, we often have to go back to how the definiendum was introduced, because we have to exploit the logical structure of the definiens (the long version of which the defined term is the abbreviation) to get through our proof. By unpacking definitions, you’re ensuring that you’re getting to the heart of where the logical action is.

We’ll start with an example. Suppose you want to prove the following:

**Proposition 70.1.** For any sets $A$ and $B$, $A \cup B = B \cup A$.

In order to even start the proof, we need to know what it means for two sets to be identical; i.e., we need to know what the “$=$” in that equation means for sets. Sets are defined to be identical whenever they have the same elements. So the definition we have to unpack is:

**Definition 70.2.** Sets $A$ and $B$ are identical, $A = B$, iff every element of $A$ is an element of $B$, and vice versa.

This definition uses $A$ and $B$ as placeholders for arbitrary sets. What it defines—the *definiendum*—is the expression “$A = B$” by giving the condition under which $A = B$ is true. This condition—“every element of $A$ is an element of $B$, and vice versa”—is the *definiens*. The definition specifies that $A = B$ is true if, and only if (we abbreviate this to “iff”) the condition holds.

When you apply the definition, you have to match the $A$ and $B$ in the definition to the case you’re dealing with. In our case, it means that in order for $A \cup B = B \cup A$ to be true, each $z \in A \cup B$ must also be in $B \cup A$, and vice versa. The expression $A \cup B$ in the proposition plays the role of $A$ in the definition, and $B \cup A$ that of $B$. Since $A$ and $B$ are used both in the definition and in the statement of the proposition we’re proving, but in different uses, you have to be careful to make sure you don’t mix up the two. For instance, it would be a mistake to think that you could prove the proposition by showing that every element of $A$ is an element of $B$, and vice versa—that would show that $A = B$, not that $A \cup B = B \cup A$. (Also, since $A$ and $B$ may be any two sets, you won’t get very far, because if nothing is assumed about $A$ and $B$ they may well be different sets.)

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1In this particular case—and very confusingly!—when $A = B$, the sets $A$ and $B$ are just one and the same set, even though we use different letters for it on the left and the right side. But the ways in which that set is picked out may be different, and that makes the definition non-trivial.
Within the proof we are dealing with set-theoretic notions such as union, and so we must also know the meanings of the symbol ∪ in order to understand how the proof should proceed. And sometimes, unpacking the definition gives rise to further definitions to unpack. For instance, $A \cup B$ is defined as \{z : z ∈ A or z ∈ B\}. So if you want to prove that $x ∈ A \cup B$, unpacking the definition of $\cup$ tells you that you have to prove $x ∈ \{z : z ∈ A or z ∈ B\}$. Now you also have to remember that $x ∈ \{z : \ldots \}$ iff $\ldots x \ldots$. So, further unpacking the definition of the $\{z : \ldots \}$ notation, what you have to show is: $x ∈ A$ or $x ∈ B$. So, “every element of $A \cup B$ is also an element of $B \cup A$” really means: “for every $x$, if $x ∈ A$ or $x ∈ B$, then $x ∈ B$ or $x ∈ A$.” If we fully unpack the definitions in the proposition, we see that what we have to show is this:

**Proposition 70.3.** For any sets $A$ and $B$: (a) for every $x$, if $x ∈ A$ or $x ∈ B$, then $x ∈ B$ or $x ∈ A$, and (b) for every $x$, if $x ∈ B$ or $x ∈ A$, then $x ∈ A$ or $x ∈ B$.

What’s important is that unpacking definitions is a necessary part of constructing a proof. Properly doing it is sometimes difficult: you must be careful to distinguish and match the variables in the definition and the terms in the claim you’re proving. In order to be successful, you must know what the question is asking and what all the terms used in the question mean—you will often need to unpack more than one definition. In simple proofs such as the ones below, the solution follows almost immediately from the definitions themselves. Of course, it won’t always be this simple.

### 70.4 Inference Patterns

Proofs are composed of individual inferences. When we make an inference, we typically indicate that by using a word like “so,” “thus,” or “therefore.” The inference often relies on one or two facts we already have available in our proof—it may be something we have assumed, or something that we’ve concluded by an inference already. To be clear, we may label these things, and in the inference we indicate what other statements we’re using in the inference. An inference will often also contain an explanation of why our new conclusion follows from the things that come before it. There are some common patterns of inference that are used very often in proofs; we’ll go through some below. Some patterns of inference, like proofs by induction, are more involved (and will be discussed later).

We’ve already discussed one pattern of inference: unpacking, or applying, a definition. When we unpack a definition, we just restate something that involves the definiendum by using the definiens. For instance, suppose that we have already established in the course of a proof that $D = E$ (a). Then we may apply the definition of $=$ for sets and infer: “Thus, by definition from (a), every element of $D$ is an element of $E$ and vice versa.”
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Somewhat confusingly, we often do not write the justification of an inference when we actually make it, but before. Suppose we haven’t already proved that \( D = E \), but we want to. If \( D = E \) is the conclusion we aim for, then we can restate this aim also by applying the definition: to prove \( D = E \) we have to prove that every element of \( D \) is an element of \( E \) and vice versa. So our proof will have the form: (a) prove that every element of \( D \) is an element of \( E \); (b) every element of \( E \) is an element of \( D \); (c) therefore, from (a) and (b) by definition of \( =, D = E \). But we would usually not write it this way. Instead we might write something like,

We want to show \( D = E \). By definition of \( =, \) this amounts to showing that every element of \( D \) is an element of \( E \) and vice versa.

(a) \ldots (a proof that every element of \( D \) is an element of \( E \)) \ldots

(b) \ldots (a proof that every element of \( E \) is an element of \( D \)) \ldots

Using a Conjunction

Perhaps the simplest inference pattern is that of drawing as conclusion one of the conjuncts of a conjunction. In other words: if we have assumed or already proved that \( p \) and \( q \), then we’re entitled to infer that \( p \) (and also that \( q \)). This is such a basic inference that it is often not mentioned. For instance, once we’ve unpacked the definition of \( D = E \) we’ve established that every element of \( D \) is an element of \( E \) and vice versa. From this we can conclude that every element of \( E \) is an element of \( D \) (that’s the “vice versa” part).

Proving a Conjunction

Sometimes what you’ll be asked to prove will have the form of a conjunction; you will be asked to “prove \( p \) and \( q \)” In this case, you simply have to do two things: prove \( p \), and then prove \( q \). You could divide your proof into two sections, and for clarity, label them. When you’re making your first notes, you might write “(1) Prove \( p \)” at the top of the page, and “(2) Prove \( q \)” in the middle of the page. (Of course, you might not be explicitly asked to prove a conjunction but find that your proof requires that you prove a conjunction. For instance, if you’re asked to prove that \( D = E \) you will find that, after unpacking the definition of \( =, \) you have to prove: every element of \( D \) is an element of \( E \) and every element of \( E \) is an element of \( D \).

Proving a Disjunction

When what you are proving takes the form of a disjunction (i.e., it is an statement of the form “\( p \) or \( q \)”), it is enough to show that one of the disjuncts is true. However, it basically never happens that either disjunct just follows from the assumptions of your theorem. More often, the assumptions of your theorem
are themselves disjunctive, or you’re showing that all things of a certain kind
have one of two properties, but some of the things have the one and others
have the other property. This is where proof by cases is useful (see below).

**Conditional Proof**

Many theorems you will encounter are in conditional form (i.e., show that if
\( p \) holds, then \( q \) is also true). These cases are nice and easy to set up—simply
assume the antecedent of the conditional (in this case, \( p \)) and prove the con-
clusion \( q \) from it. So if your theorem reads, “If \( p \) then \( q \),” you start your proof
with “assume \( p \)” and at the end you should have proved \( q \).

Conditionals may be stated in different ways. So instead of “If \( p \) then \( q \),”
a theorem may state that “\( p \) only if \( q \),” “\( q \) if \( p \),” or “\( q \), provided \( p \).” These all
mean the same and require assuming \( p \) and proving \( q \) from that assumption.
Recall that a biconditional (“\( p \) if and only if (iff) \( q \)”) is really two conditionals
put together: if \( p \) then \( q \), and if \( q \) then \( p \). All you have to do, then, is two
instances of conditional proof: one for the first conditional and another one
for the second. Sometimes, however, it is possible to prove an “iff” statement
by chaining together a bunch of other “iff” statements so that you start with
“\( p \)” an end with “\( q \)” — but in that case you have to make sure that each step
really is an “iff.”

**Universal Claims**

Using a universal claim is simple: if something is true for anything, it’s true
for each particular thing. So if, say, the hypothesis of your proof is \( A \subseteq B \), that
means (unpacking the definition of \( \subseteq \)), that, for every \( x \in A \), \( x \in B \). Thus, if
you already know that \( z \in A \), you can conclude \( z \in B \).

Proving a universal claim may seem a little bit tricky. Usually these state-
ments take the following form: “If \( x \) has \( P \), then it has \( Q \)” or “All \( P \)s are \( Q \)s.”
Of course, it might not fit this form perfectly, and it takes a bit of practice to
figure out what you’re asked to prove exactly. But: we often have to prove
that all objects with some property have a certain other property.

The way to prove a universal claim is to introduce names or variables, for
the things that have the one property and then show that they also have the
other property. We might put this by saying that to prove something for all \( P \)s
you have to prove it for an arbitrary \( P \). And the name introduced is a name
for an arbitrary \( P \). We typically use single letters as these names for arbitrary
things, and the letters usually follow conventions: e.g., we use \( n \) for natural
numbers, \( q \) for formulas, \( A \) for sets, \( f \) for functions, etc.

The trick is to maintain generality throughout the proof. You start by as-
suming that an arbitrary object (“\( x \)”) has the property \( P \), and show (based only
on definitions or what you are allowed to assume) that \( x \) has the property \( Q \).
Because you have not stipulated what \( x \) is specifically, other that it has the
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property \( P \), then you can assert that all every \( P \) has the property \( Q \). In short, \( x \) is a stand-in for all things with property \( P \).

**Proposition 70.4.** For all sets \( A \) and \( B \), \( A \subseteq A \cup B \).

**Proof.** Let \( A \) and \( B \) be arbitrary sets. We want to show that \( A \subseteq A \cup B \). By definition of \( \subseteq \), this amounts to: for every \( x \), if \( x \in A \) then \( x \in A \cup B \). So let \( x \in A \) be an arbitrary element of \( A \). We have to show that \( x \in A \cup B \). Since \( x \in A \), \( x \in A \) or \( x \in B \). Thus, \( x \in \{ x : x \in A \vee x \in B \} \). But that, by definition of \( \cup \), means \( x \in A \cup B \).

**Proof by Cases**

Suppose you have a disjunction as an assumption or as an already established conclusion—you have assumed or proved that \( p \) or \( q \) is true. You want to prove \( r \). You do this in two steps: first you assume that \( p \) is true, and prove \( r \), then you assume that \( q \) is true and prove \( r \) again. This works because we assume or know that one of the two alternatives holds. The two steps establish that either one is sufficient for the truth of \( r \). (If both are true, we have not one but two reasons for why \( r \) is true. It is not necessary to separately prove that \( r \) is true assuming both \( p \) and \( q \).) To indicate what we’re doing, we announce that we “distinguish cases.” For instance, suppose we know that \( x \in B \cup C \). \( B \cup C \) is defined as \( \{ x : x \in B \text{ or } x \in C \} \). In other words, by definition, \( x \in B \) or \( x \in C \). We would prove that \( x \in A \) from this by first assuming that \( x \in B \), and proving \( x \in A \) from this assumption, and then assume \( x \in C \), and again prove \( x \in A \) from this. You would write “We distinguish cases” under the assumption, then “Case (1): \( x \in B \)” underneath, and “Case (2): \( x \in C \)” halfway down the page. Then you’d proceed to fill in the top half and the bottom half of the page.

Proof by cases is especially useful if what you’re proving is itself disjunctive. Here’s a simple example:

**Proposition 70.5.** Suppose \( B \subseteq D \) and \( C \subseteq E \). Then \( B \cup C \subseteq D \cup E \).

**Proof.** Assume (a) that \( B \subseteq D \) and (b) \( C \subseteq E \). By definition, any \( x \in B \) is also \( x \in D \) and any \( x \in C \) is also \( x \in E \). To show that \( B \cup C \subseteq D \cup E \), we have to show that if \( x \in B \cup C \) then \( x \in D \cup E \) (by definition of \( \subseteq \)). \( x \in B \cup C \) iff \( x \in B \) or \( x \in C \) (by definition of \( \cup \)). Similarly, \( x \in D \cup E \) iff \( x \in D \) or \( x \in E \). So, we have to show: for any \( x \), if \( x \in B \) or \( x \in C \), then \( x \in D \) or \( x \in E \).

So far we’ve only unpacked definitions! We’ve reformulated our proposition without \( \subseteq \) and \( \cup \) and are left with trying to prove a universal conditional claim. By what we’ve discussed above, this is done by assuming that \( x \) is something about which we assume the “if” part is true, and we’ll go on to show that the “then” part is
true as well. In other words, we’ll assume that \( x \in B \) or \( x \in C \) and show that \( x \in D \) or \( x \in E \).\(^2\)

Suppose that \( x \in B \) or \( x \in C \). We have to show that \( x \in D \) or \( x \in E \). We distinguish cases.

Case 1: \( x \in B \). By (c), \( x \in D \). Thus, \( x \in D \) or \( x \in E \). (Here we’ve made the inference discussed in the preceding subsection!)

Case 2: \( x \in C \). By (d), \( x \in E \). Thus, \( x \in D \) or \( x \in E \).

**Proving an Existence Claim**

When asked to prove an existence claim, the question will usually be of the form “prove that there is an \( x \) such that . . .”, i.e., that some object that has the property described by “. . .”. In this case you’ll have to identify a suitable object show that is has the required property. This sounds straightforward, but a proof of this kind can be tricky. Typically it involves constructing or defining an object and proving that the object so defined has the required property. Finding the right object may be hard, proving that it has the required property may be hard, and sometimes it’s even tricky to show that you’ve succeeded in defining an object at all!

Generally, you’d write this out by specifying the object, e.g., “let \( x \) be . . .” (where . . . specifies which object you have in mind), possibly proving that . . . in fact describes an object that exists, and then go on to show that \( x \) has the property \( Q \). Here’s a simple example.

**Proposition 70.6.** Suppose that \( x \in B \). Then there is an \( A \) such that \( A \subseteq B \) and \( A \neq \emptyset \).

**Proof.** Assume \( x \in B \). Let \( A = \{ x \} \).

Here we’ve defined the set \( A \) by enumerating its elements. Since we assume that \( x \) is an object, and we can always form a set by enumerating its elements, we don’t have to show that we’ve succeeded in defining a set \( A \) here. However, we still have to show that \( A \) has the properties required by the proposition. The proof isn’t complete without that!

Since \( x \in A \), \( A \neq \emptyset \).

This relies on the definition of \( A \) as \( \{ x \} \) and the obvious facts that \( x \in \{ x \} \) and \( x \notin \emptyset \).

Since \( x \) is the only element of \( \{ x \} \), and \( x \in B \), every element of \( A \) is also an element of \( B \). By definition of \( \subseteq \), \( A \subseteq B \). \( \square \)

\(^2\)This paragraph just explains what we’re doing—it’s not part of the proof, and you don’t have to go into all this detail when you write down your own proofs.
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Using Existence Claims

Suppose you know that some existence claim is true (you’ve proved it, or it’s a hypothesis you can use), say, “for some \( x \in A \)” or “there is an \( x \in A \).” If you want to use it in your proof, you can just pretend that you have a name for one of the things which your hypothesis says exist. Since \( A \) contains at least one thing, there are things to which that name might refer. You might of course not be able to pick one out or describe it further (other than that it is \( \in A \)). But for the purpose of the proof, you can pretend that you have picked it out and give a name to it. It’s important to pick a name that you haven’t already used (or that appears in your hypotheses), otherwise things can go wrong. In your proof, you indicate this by going from “for some \( x \in A \)” to “Let \( a \in A \).” Now you can reason about \( a \), use some other hypotheses, etc., until you come to a conclusion, \( p \). If \( p \) no longer mentions \( a \), \( p \) is independent of the assumption that \( a \in A \), and you’ve shown that it follows just from the assumption “for some \( x \in A \).”

**Proposition 70.7.** If \( A \neq \emptyset \), then \( A \cup B \neq \emptyset \).

**Proof.** Suppose \( A \neq \emptyset \). So for some \( x, x \in A \).

Here we first just restated the hypothesis of the proposition. This hypothesis, i.e., \( A \neq \emptyset \), hides an existential claim, which you get to only by unpacking a few definitions. The definition of \( = \) tells us that \( A = \emptyset \) iff every \( x \in A \) is also \( \in \emptyset \) and every \( x \in \emptyset \) is also \( \in A \). Negating both sides, we get: \( A \neq \emptyset \) iff either some \( x \in A \) is \( \notin \emptyset \) or some \( x \in \emptyset \) is \( \notin A \). Since nothing is \( \in \emptyset \), the second disjunct can never be true, and “\( x \in A \) and \( x \notin \emptyset \)” reduces to just \( x \in A \). So \( x \neq \emptyset \) iff for some \( x, x \in A \). That’s an existence claim. Now we use that existence claim by introducing a name for one of the elements of \( A \):

Let \( a \in A \).

Now we’ve introduced a name for one of the things \( \in A \). We’ll continue to argue about \( a \), but we’ll be careful to only assume that \( a \in A \) and nothing else:

Since \( a \in A \), \( a \in A \cup B \), by definition of \( \cup \). So for some \( x, x \in A \cup B \), i.e., \( A \cup B \neq \emptyset \).

In that last step, we went from “\( a \in A \cup B \)” to “for some \( x, x \in A \cup B \).” That doesn’t mention \( a \) anymore, so we know that “for some \( x, x \in A \cup B \)” follows from “for some \( x, x \in A \) alone.” But that means that \( A \cup B \neq \emptyset \).
It’s maybe good practice to keep bound variables like “x” separate from hypothetical names like a, like we did. In practice, however, we often don’t and just use x, like so:

Suppose \( A \neq \emptyset \), i.e., there is an \( x \in A \). By definition of \( \cup \), \( x \in A \cup B \). So \( A \cup B \neq \emptyset \).

However, when you do this, you have to be extra careful that you use different x’s and y’s for different existential claims. For instance, the following is not a correct proof of “If \( A \neq \emptyset \) and \( B \neq \emptyset \) then \( A \cap B \neq \emptyset \)” (which is not true).

Suppose \( A \neq \emptyset \) and \( B \neq \emptyset \). So for some \( x, x \in A \) and also for some \( x, x \in B \). Since \( x \in A \) and \( x \in B, x \in A \cap B \), by definition of \( \cap \). So \( A \cap B \neq \emptyset \).

Can you spot where the incorrect step occurs and explain why the result does not hold?

70.5 An Example

Our first example is the following simple fact about unions and intersections of sets. It will illustrate unpacking definitions, proofs of conjunctions, of universal claims, and proof by cases.

**Proposition 70.8.** For any sets \( A, B, \) and \( C \), \( A \cup (B \cap C) = (A \cup B) \cap (A \cup C) \)

Let’s prove it!

**Proof.** We want to show that for any sets \( A, B, \) and \( C \), \( A \cup (B \cap C) = (A \cup B) \cap (A \cup C) \)

First we unpack the definition of “=” in the statement of the proposition. Recall that proving sets identical means showing that the sets have the same elements. That is, all elements of \( A \cup (B \cap C) \) are also elements of \( (A \cup B) \cap (A \cup C) \), and vice versa. The “vice versa” means that also every element of \( (A \cup B) \cap (A \cup C) \) must be an element of \( A \cup (B \cap C) \). So in unpacking the definition, we see that we have to prove a conjunction. Let’s record this:

By definition, \( A \cup (B \cap C) = (A \cup B) \cap (A \cup C) \) iff every element of \( A \cup (B \cap C) \) is also an element of \( (A \cup B) \cap (A \cup C) \), and every element of \( (A \cup B) \cap (A \cup C) \) is an element of \( A \cup (B \cap C) \).

Since this is a conjunction, we must prove each conjunct separately. Let’s start with the first: let’s prove that every element of \( A \cup (B \cap C) \) is also an element of \( (A \cup B) \cap (A \cup C) \).
This is a universal claim, and so we consider an arbitrary element of \(A \cup (B \cap C)\) and show that it must also be an element of \((A \cup B) \cap (A \cup C)\). We’ll pick a variable to call this arbitrary element by, say, \(z\). Our proof continues:

First, we prove that every element of \(A \cup (B \cap C)\) is also an element of \((A \cup B) \cap (A \cup C)\). Let \(z \in A \cup (B \cap C)\). We have to show that \(z \in (A \cup B) \cap (A \cup C)\).

Now it is time to unpack the definition of \(\cup\) and \(\cap\). For instance, the definition of \(\cup\) is: \(A \cup B = \{z : z \in A \text{ or } z \in B\}\). When we apply the definition to “\(A \cup (B \cap C)\),” the role of the “\(B\)” in the definition is now played by “\(B \cap C\),” so \(A \cup (B \cap C) = \{z : z \in A \text{ or } z \in B \cap C\}\). So our assumption that \(z \in A \cup (B \cap C)\) amounts to: \(z \in \{z : z \in A \text{ or } z \in B \cap C\}\). And \(z \in \{z : \ldots z\ldots\} \iff \ldots z\ldots\), i.e., in this case, \(z \in A \text{ or } z \in B \cap C\).

By the definition of \(\cup\), either \(z \in A\) or \(z \in B \cap C\).

Since this is a disjunction, it will be useful to apply proof by cases. We take the two cases, and show that in each one, the conclusion we’re aiming for (namely, “\(z \in (A \cup B) \cap (A \cup C)\)” obtains.

Case 1: Suppose that \(z \in A\).

There’s not much more to work from based on our assumptions. So let’s look at what we have to work with in the conclusion. We want to show that \(z \in (A \cup B) \cap (A \cup C)\). Based on the definition of \(\cap\), if we want to show that \(z \in (A \cup B) \cap (A \cup C)\), we have to show that it’s in both \((A \cup B)\) and \((A \cup C)\). But \(z \in A \cup B\) if \(z \in A\) or \(z \in B\), and we already have (as the assumption of case 1) that \(z \in A\). By the same reasoning—switching \(C\) for \(B\)—\(z \in A \cup C\). This argument went in the reverse direction, so let’s record our reasoning in the direction needed in our proof.

Since \(z \in A\), \(z \in A\) or \(z \in B\), and hence, by definition of \(\cup\), \(z \in A \cup B\). Similarly, \(z \in A \cup C\). But this means that \(z \in (A \cup B) \cap (A \cup C)\), by definition of \(\cap\).

This completes the first case of the proof by cases. Now we want to derive the conclusion in the second case, where \(z \in B \cap C\).

Case 2: Suppose that \(z \in B \cap C\).

Again, we are working with the intersection of two sets. Let’s apply the definition of \(\cap\):

Since \(z \in B \cap C\), \(z\) must be an element of both \(B\) and \(C\), by definition of \(\cap\).
It’s time to look at our conclusion again. We have to show that $z$ is in both $(A \cup B)$ and $(A \cup C)$. And again, the solution is immediate.

Since $z \in B$, $z \in (A \cup B)$. Since $z \in C$, also $z \in (A \cup C)$. So, $z \in (A \cup B) \cap (A \cup C)$.

Here we applied the definitions of $\cup$ and $\cap$ again, but since we’ve already recalled those definitions, and already showed that if $z$ is in one of two sets it is in their union, we don’t have to be as explicit in what we’ve done.

We’ve completed the second case of the proof by cases, so now we can assert our first conclusion.

So, if $z \in A \cup (B \cap C)$ then $z \in (A \cup B) \cap (A \cup C)$.

Now we just want to show the other direction, that every element of $(A \cup B) \cap (A \cup C)$ is an element of $A \cup (B \cap C)$. As before, we prove this universal claim by assuming we have an arbitrary element of the first set and show it must be in the second set. Let’s state what we’re about to do.

Now, assume that $z \in (A \cup B) \cap (A \cup C)$. We want to show that $z \in A \cup (B \cap C)$.

We are now working from the hypothesis that $z \in (A \cup B) \cap (A \cup C)$. It hopefully isn’t too confusing that we’re using the same $z$ here as in the first part of the proof. When we finished that part, all the assumptions we’ve made there are no longer in effect, so now we can make new assumptions about what $z$ is. If that is confusing to you, just replace $z$ with a different variable in what follows.

We know that $z$ is in both $A \cup B$ and $A \cup C$, by definition of $\cap$. And by the definition of $\cup$, we can further unpack this to: either $z \in A$ or $z \in B$, and also either $z \in A$ or $z \in C$. This looks like a proof by cases again—except the “and” makes it confusing. You might think that this amounts to there being three possibilities: $z$ is either in $A$, $B$ or $C$. But that would be a mistake. We have to be careful, so let’s consider each disjunction in turn.

By definition of $\cap$, $z \in A \cup B$ and $z \in A \cup C$. By definition of $\cup$, $z \in A$ or $z \in B$. We distinguish cases.

Since we’re focusing on the first disjunction, we haven’t gotten our second disjunction (from unpacking $A \cup C$) yet. In fact, we don’t need it yet. The first case is $z \in A$, and an element of a set is also an element of the union of that set with any other. So case 1 is easy:

Case 1: Suppose that $z \in A$. It follows that $z \in A \cup (B \cap C)$. 

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Now for the second case, \( z \in B \). Here we’ll unpack the second \( \cup \) and do another proof-by-cases:

Case 2: Suppose that \( z \in B \). Since \( z \in A \cup C \), either \( z \in A \) or \( z \in C \). We distinguish cases further:

Case 2a: \( z \in A \). Then, again, \( z \in A \cup (B \cap C) \).

Ok, this was a bit weird. We didn’t actually need the assumption that \( z \in B \) for this case, but that’s ok.

Case 2b: \( z \in C \). Then \( z \in B \) and \( z \in C \), so \( z \in B \cap C \), and consequently, \( z \in A \cup (B \cap C) \).

This concludes both proofs-by-cases and so we’re done with the second half.

So, if \( z \in (A \cup B) \cap (A \cup C) \) then \( z \in A \cup (B \cap C) \). \( \square \)

70.6 Another Example

Proposition 70.9. If \( A \subseteq C \), then \( A \cup (C \setminus A) = C \).

Proof. Suppose that \( A \subseteq C \). We want to show that \( A \cup (C \setminus A) = C \).

We begin by observing that this is a conditional statement. It is tacitly universally quantified: the proposition holds for all sets \( A \) and \( C \). So \( A \) and \( C \) are variables for arbitrary sets. To prove such a statement, we assume the antecedent and prove the consequent.

We continue by using the assumption that \( A \subseteq C \). Let’s unpack the definition of \( \subseteq \): the assumption means that all elements of \( A \) are also elements of \( C \). Let’s write this down—it’s an important fact that we’ll use throughout the proof.

By the definition of \( \subseteq \), since \( A \subseteq C \), for all \( z \), if \( z \in A \), then \( z \in C \).

We’ve unpacked all the definitions that are given to us in the assumption. Now we can move onto the conclusion. We want to show that \( A \cup (C \setminus A) = C \), and so we set up a proof similarly to the last example: we show that every element of \( A \cup (C \setminus A) \) is also an element of \( C \) and, conversely, every element of \( C \) is an element of \( A \cup (C \setminus A) \). We can shorten this to: \( A \cup (C \setminus A) \subseteq C \) and \( C \subseteq A \cup (C \setminus A) \). (Here we’re doing the opposite of unpacking a definition, but it makes the proof a bit easier to read.) Since this is a conjunction, we have to prove both parts. To show the first part, i.e., that every element of \( A \cup (C \setminus A) \) is also an element of \( C \), we assume that \( z \in A \cup (C \setminus A) \) for an arbitrary \( z \) and show that \( z \in C \). By the definition of \( \cup \), we can conclude that \( z \in A \) or \( z \in C \setminus A \) from \( z \in A \cup (C \setminus A) \). You should now be getting the hang of this.
CHAPTER 70. PROOFS

\[ A \cup (C \setminus A) = C \iff A \cup (C \setminus A) \subseteq C \text{ and } C \subseteq (A \cup (C \setminus A)). \]

First we prove that \( A \cup (C \setminus A) \subseteq C \). Let \( z \in A \cup (C \setminus A) \). So, either \( z \in A \) or \( z \in (C \setminus A) \).

We’ve arrived at a disjunction, and from it we want to prove that \( z \in C \). We do this using proof by cases.

Case 1: \( z \in A \). Since for all \( z \), if \( z \in A \), \( z \in C \), we have that \( z \in C \).

Here we’ve used the fact recorded earlier which followed from the hypothesis of the proposition that \( A \subseteq C \). The first case is complete, and we turn to the second case, \( z \in (C \setminus A) \). Recall that \( C \setminus A \) denotes the difference of the two sets, i.e., the set of all elements of \( C \) which are not elements of \( A \). But any element of \( C \) not in \( A \) is in particular an element of \( C \).

Case 2: \( z \in (C \setminus A) \). This means that \( z \in C \) and \( z \notin A \). So, in particular, \( z \in C \).

Great, we’ve proved the first direction. Now for the second direction. Here we prove that \( C \subseteq A \cup (C \setminus A) \). So we assume that \( z \in C \) and prove that \( z \in A \cup (C \setminus A) \).

Now let \( z \in C \). We want to show that \( z \in A \) or \( z \in C \setminus A \).

Since all elements of \( A \) are also elements of \( C \), and \( C \setminus A \) is the set of all things that are elements of \( C \) but not \( A \), it follows that \( z \) is either in \( A \) or in \( C \setminus A \). This may be a bit unclear if you don’t already know why the result is true. It would be better to prove it step-by-step. It will help to use a simple fact which we can state without proof: \( z \in A \) or \( z \notin A \). This is called the “principle of excluded middle:” for any statement \( p \), either \( p \) is true or its negation is true. (Here, \( p \) is the statement that \( z \in A \).) Since this is a disjunction, we can again use proof-by-cases.

Either \( z \in A \) or \( z \notin A \). In the former case, \( z \in A \cup (C \setminus A) \). In the latter case, \( z \in C \) and \( z \notin A \), so \( z \in C \setminus A \). But then \( z \in A \cup (C \setminus A) \).

Our proof is complete: we have shown that \( A \cup (C \setminus A) = C \). \qed

70.7 Proof by Contradiction

In the first instance, proof by contradiction is an inference pattern that is used to prove negative claims. Suppose you want to show that some claim \( p \) is false, i.e., you want to show \( \neg p \). The most promising strategy is to (a) suppose that \( p \) is true, and (b) show that this assumption leads to something you know to be false. “Something known to be false” may be a result that conflicts with—contradicts—\( p \) itself, or some other hypothesis of the overall claim you are
considering. For instance, a proof of “if \( q \) then \( \neg p \)” involves assuming that \( q \) is true and proving \( \neg p \) from it. If you prove \( \neg p \) by contradiction, that means assuming \( p \) in addition to \( q \). If you can prove \( \neg q \) from \( p \), you have shown that the assumption \( p \) leads to something that contradicts your other assumption \( q \), since \( q \) and \( \neg q \) cannot both be true. Of course, you have to use other inference patterns in your proof of the contradiction, as well as unpacking definitions. Let’s consider an example.

**Proposition 70.10.** If \( A \subseteq B \) and \( B = \emptyset \), then \( A \) has no elements.

**Proof.** Suppose \( A \subseteq B \) and \( B = \emptyset \). We want to show that \( A \) has no elements.

Since this is a conditional claim, we assume the antecedent and want to prove the consequent. The consequent is: \( A \) has no elements. We can make that a bit more explicit: it’s not the case that there is an \( x \in A \).

\( A \) has no elements iff it’s not the case that there is an \( x \) such that \( x \in A \).

So we’ve determined that what we want to prove is really a negative claim \( \neg p \), namely: it’s not the case that there is an \( x \in A \). To use proof by contradiction, we have to assume the corresponding positive claim \( p \), i.e., there is an \( x \in A \), and prove a contradiction from it. We indicate that we’re doing a proof by contradiction by writing “by way of contradiction, assume” or even just “suppose not,” and then state the assumption \( p \).

Suppose not: there is an \( x \in A \).

This is now the new assumption we’ll use to obtain a contradiction. We have two more assumptions: that \( A \subseteq B \) and that \( B = \emptyset \). The first gives us that \( x \in B \):

Since \( A \subseteq B \), \( x \in B \).

But since \( B = \emptyset \), every element of \( B \) (e.g., \( x \)) must also be an element of \( \emptyset \).

Since \( B = \emptyset \), \( x \in \emptyset \). This is a contradiction, since by definition \( \emptyset \) has no elements.

This already completes the proof: we’ve arrived at what we need (a contradiction) from the assumptions we’ve set up, and this means that the assumptions can’t all be true. Since the first two assumptions \((A \subseteq B \text{ and } B = \emptyset)\) are not contested, it must be the last assumption introduced (there is an \( x \in A \)) that must be false. But if we want to be thorough, we can spell this out.
Thus, our assumption that there is an $x \in A$ must be false, hence, $A$ has no elements by proof by contradiction.

Every positive claim is trivially equivalent to a negative claim: $p \iff \neg\neg p$. So proofs by contradiction can also be used to establish positive claims “indirectly,” as follows: To prove $p$, read it as the negative claim $\neg p$. If we can prove a contradiction from $\neg p$, we’ve established $\neg p$ by proof by contradiction, and hence $p$.

In the last example, we aimed to prove a negative claim, namely that $A$ has no elements, and so the assumption we made for the purpose of proof by contradiction (i.e., that there is an $x \in A$) was a positive claim. It gave us something to work with, namely the hypothetical $x \in A$ about which we continued to reason until we got to $x \in \emptyset$.

When proving a positive claim indirectly, the assumption you’d make for the purpose of proof by contradiction would be negative. But very often you can easily reformulate a positive claim as a negative claim, and a negative claim as a positive claim. Our previous proof would have been essentially the same had we proved “$A = \emptyset$” instead of the negative consequent “$A$ has no elements.” (By definition of $=$, “$A = \emptyset$” is a general claim, since it unpacks to “every element of $A$ is an element of $\emptyset$ and vice versa.”) But it is easily seen to be equivalent to the negative claim “not: there is an $x \in A.$”

So it is sometimes easier to work with $\neg p$ as an assumption than it is to prove $p$ directly. Even when a direct proof is just as simple or even simpler (as in the next examples), some people prefer to proceed indirectly. If the double negation confuses you, think of a proof by contradiction of some claim as a proof of a contradiction from the opposite claim. So, a proof by contradiction of $\neg p$ is a proof of a contradiction from the assumption $p$; and proof by contradiction of $p$ is a proof of a contradiction from $\neg p$.

**Proposition 70.11.** $A \subseteq A \cup B$.

**Proof.** We want to show that $A \subseteq A \cup B$.

On the face of it, this is a positive claim: every $x \in A$ is also in $A \cup B$. The negation of that is: some $x \in A$ is $\notin A \cup B$. So we can prove the claim indirectly by assuming this negated claim, and showing that it leads to a contradiction.

Suppose not, i.e., $A \nsubseteq A \cup B$.

We have a definition of $A \subseteq A \cup B$: every $x \in A$ is also $\in A \cup B$. To understand what $A \nsubseteq A \cup B$ means, we have to use some elementary logical manipulation on the unpacked definition: it’s false that every $x \in A$ is also $\in A \cup B$ iff there is some $x \in A$ that is $\notin C$. (This is a place where you want to be very careful: many students’ attempted proofs by contradiction fail because they analyze
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the negation of a claim like “all As are Bs” incorrectly.) In other words, \( A \nsubseteq A \cup B \) iff there is an \( x \) such that \( x \in A \) and \( x \notin A \cup B \). From then on, it’s easy.

So, there is an \( x \in A \) such that \( x \notin A \cup B \). By definition of \( \cup \), \( x \in A \cup B \) iff \( x \in A \) or \( x \in B \). Since \( x \in A \), we have \( x \in A \cup B \). This contradicts the assumption that \( x \notin A \cup B \).

\[ \square \]

**Proposition 70.12.** If \( A \subseteq B \) and \( B \subseteq C \) then \( A \subseteq C \).

**Proof.** Suppose \( A \subseteq B \) and \( B \subseteq C \). We want to show \( A \subseteq C \).

Let’s proceed indirectly: we assume the negation of what we want to establish.

Suppose not, i.e., \( A \nsubseteq C \).

As before, we reason that \( A \nsubseteq C \) iff not every \( x \in A \) is also \( \in C \), i.e., some \( x \in A \) is \( \notin C \). Don’t worry, with practice you won’t have to think hard anymore to unpack negations like this.

In other words, there is an \( x \) such that \( x \in A \) and \( x \notin C \).

Now we can use this to get to our contradiction. Of course, we’ll have to use the other two assumptions to do it.

Since \( A \subseteq B \), \( x \in B \). Since \( B \subseteq C \), \( x \in C \). But this contradicts \( x \notin C \).

\[ \square \]

**Proposition 70.13.** If \( A \cup B = A \cap B \) then \( A = B \).

**Proof.** Suppose \( A \cup B = A \cap B \). We want to show that \( A = B \).

The beginning is now routine:

Assume, by way of contradiction, that \( A \neq B \).

Our assumption for the proof by contradiction is that \( A \neq B \). Since \( A = B \) iff \( A \subseteq B \) and \( B \subseteq A \), we get that \( A \neq B \) iff \( A \nsubseteq B \) or \( B \nsubseteq A \).
(Note how important it is to be careful when manipulating negations!) To prove a contradiction from this disjunction, we use a proof by cases and show that in each case, a contradiction follows.

\( A \neq B \) iff \( A \nsubseteq B \) or \( B \nsubseteq A \). We distinguish cases.

In the first case, we assume \( A \nsubseteq B \), i.e., for some \( x, x \in A \) but \( x \notin B \). \( A \cap B \) is defined as those elements that \( A \) and \( B \) have in common, so if something isn’t in one of them, it’s not in the intersection. \( A \cup B \) is \( A \) together with \( B \), so anything in either is also in the union. This tells us that \( x \in A \cup B \) but \( x \notin A \cap B \), and hence that \( A \cap B \neq A \cup B \).
Case 1: \( A \not\subseteq B \). Then for some \( x, x \in A \) but \( x \notin B \). Since \( x \notin B \), then \( x \notin A \cap B \). Since \( x \in A \), \( x \in A \cup B \). So, \( A \cap B \neq A \cup B \), contradicting the assumption that \( A \cap B = A \cup B \).

Case 2: \( B \not\subseteq A \). Then for some \( y, y \in B \) but \( y \notin A \). As before, we have \( y \in A \cup B \) but \( y \notin A \cap B \), and so \( A \cap B \neq A \cup B \), again contradicting \( A \cap B = A \cup B \).

70.8 Reading Proofs

Proofs you find in textbooks and articles very seldom give all the details we have so far included in our examples. Authors often do not draw attention to when they distinguish cases, when they give an indirect proof, or don’t mention that they use a definition. So when you read a proof in a textbook, you will often have to fill in those details for yourself in order to understand the proof. Doing this is also good practice to get the hang of the various moves you have to make in a proof. Let’s look at an example.

**Proposition 70.14 (Absorption).** For all sets \( A, B \),

\[
A \cap (A \cup B) = A
\]

**Proof.** If \( z \in A \cap (A \cup B) \), then \( z \in A \), so \( A \cap (A \cup B) \subseteq A \). Now suppose \( z \in A \). Then also \( z \in A \cup B \), and therefore also \( z \in A \cap (A \cup B) \).}

The preceding proof of the absorption law is very condensed. There is no mention of any definitions used, no “we have to prove that” before we prove it, etc. Let’s unpack it. The proposition proved is a general claim about any sets \( A \) and \( B \), and when the proof mentions \( A \) or \( B \), these are variables for arbitrary sets. The general claims the proof establishes is what’s required to prove identity of sets, i.e., that every element of the left side of the identity is an element of the right and vice versa.

“If \( z \in A \cap (A \cup B) \), then \( z \in A \), so \( A \cap (A \cup B) \subseteq A \).”

This is the first half of the proof of the identity: it establishes that if an arbitrary \( z \) is an element of the left side, it is also an element of the right, i.e., \( A \cap (A \cup B) \subseteq A \). Assume that \( z \in A \cap (A \cup B) \). Since \( z \) is an element of the intersection of two sets iff it is an element of both sets, we can conclude that \( z \in A \) and also \( z \in A \cup B \). In particular, \( z \in A \), which is what we wanted to show. Since that’s all that has to be done for the first half, we know that the rest of the proof must be a proof of the second half, i.e., a proof that \( A \subseteq A \cap (A \cup B) \).

“Now suppose \( z \in A \). Then also \( z \in A \cup B \), and therefore also \( z \in A \cap (A \cup B) \).”
70.9. **I CAN’T DO IT!**

We start by assuming that \( z \in A \), since we are showing that, for any \( z \), if \( z \in A \) then \( z \in A \cap (A \cup B) \). To show that \( z \in A \cap (A \cup B) \), we have to show (by definition of “\( \cap \)”) that (i) \( z \in A \) and also (ii) \( z \in A \cup B \). Here (i) is just our assumption, so there is nothing further to prove, and that’s why the proof does not mention it again. For (ii), recall that \( z \) is an element of a union of sets iff it is an element of at least one of those sets. Since \( z \in A \), and \( A \cup B \) is the union of \( A \) and \( B \), this is the case here. So \( z \in A \cup B \). We’ve shown both (i) \( z \in A \) and (ii) \( z \in A \cup B \), hence, by definition of “\( \cap \)”, \( z \in A \cap (A \cup B) \). The proof doesn’t mention those definitions; it’s assumed the reader has already internalized them. If you haven’t, you’ll have to go back and remind yourself what they are. Then you’ll also have to recognize why it follows from \( z \in A \) that \( z \in A \cup B \), and from \( z \in A \) and \( z \in A \cup B \) that \( z \in A \cap (A \cup B) \).

Here’s another version of the proof above, with everything made explicit:

**Proof.** [By definition of = for sets, \( A \cap (A \cup B) = A \) we have to show (a) \( A \cap (A \cup B) \subseteq A \) and (b) \( A \cap (A \cup B) \subseteq A \). (a): By definition of \( \subseteq \), we have to show that if \( z \in A \cap (A \cup B) \), then \( z \in A \). If \( z \in A \cap (A \cup B) \), then \( z \in A \) [since by definition of \( \cap \), \( z \in A \cap (A \cup B) \) iff \( z \in A \) and \( z \in A \cup B \), so \( A \cap (A \cup B) \subseteq A \). (b): By definition of \( \subseteq \), we have to show that if \( z \in A \), then \( z \in A \cap (A \cup B) \).] Now suppose [(1) \( z \in A \). Then also [(2)] \( z \in A \cup B \) [since by (1) \( z \in A \) or \( z \in B \), which by definition of \( \cup \) means \( z \in A \cup B \), and therefore also \( z \in A \cap (A \cup B) \) [since the definition of \( \cap \) requires that \( z \in A \), i.e., (1), and \( z \in A \cup B \), i.e., (2)].]

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**70.9 I Can’t Do It!**

We all get to a point where we feel like giving up. But you can do it. Your instructor and teaching assistant, as well as your fellow students, can help. Ask them for help! Here are a few tips to help you avoid a crisis, and what to do if you feel like giving up.

To make sure you can solve problems successfully, do the following:

1. **Start as far in advance as possible.** We get busy throughout the semester and many of us struggle with procrastination, one of the best things you can do is to start your homework assignments early. That way, if you’re stuck, you have time to look for a solution (that isn’t crying).

2. **Talk to your classmates.** You are not alone. Others in the class may also struggle—but the may struggle with different things. Talking it out with your peers can give you a different perspective on the problem that might lead to a breakthrough. Of course, don’t just copy their solution: ask them for a hint, or explain where you get stuck and ask them for the next step. And when you do get it, reciprocate. Helping someone else along, and explaining things will help you understand better, too.
3. **Ask for help.** You have many resources available to you—your instructor and teaching assistant are there for you and want you to succeed. They should be able to help you work out a problem and identify where in the process you’re struggling.

4. **Take a break.** If you’re stuck, it might be because you’ve been staring at the problem for too long. Take a short break, have a cup of tea, or work on a different problem for a while, then return to the problem with a fresh mind. Sleep on it.

Notice how these strategies require that you’ve started to work on the proof well in advance? If you’ve started the proof at 2am the day before it’s due, these might not be so helpful.

This might sound like doom and gloom, but solving a proof is a challenge that pays off in the end. Some people do this as a career—so there must be something to enjoy about it. Like basically everything, solving problems and doing proofs is something that requires practice. You might see classmates who find this easy: they’ve probably just had lots of practice already. Try not to give in too easily.

If you do run out of time (or patience) on a particular problem: that’s ok. It doesn’t mean you’re stupid or that you will never get it. Find out (from your instructor or another student) how it is done, and identify where you went wrong or got stuck, so you can avoid doing that the next time you encounter a similar issue. Then try to do it without looking at the solution. And next time, start (and ask for help) earlier.

### 70.10 Other Resources

There are many books on how to do proofs in mathematics which may be useful. Check out *How to Read and do Proofs: An Introduction to Mathematical Thought Processes* (Solow, 2013) and *How to Prove It: A Structured Approach* (Velleman, 2019) in particular. The *Book of Proof* (Hammack, 2013) and *Mathematical Reasoning* (Sandstrom, 2019) are books on proof that are freely available online. Philosophers might find *More Precisely: The Math you need to do Philosophy* (Steinhart, 2018) to be a good primer on mathematical reasoning.

There are also various shorter guides to proofs available on the internet; e.g., “Introduction to Mathematical Arguments” (Hutchings, 2003) and “How to write proofs” (Cheng, 2004).

### Motivational Videos

Feel like you have no motivation to do your homework? Feeling down? These videos might help!

- [https://www.youtube.com/watch?v=2XsQAXx_aO0](https://www.youtube.com/watch?v=2XsQAXx_aO0)
70.10. OTHER RESOURCES

- https://www.youtube.com/watch?v=BQ4yd2W50No
- https://www.youtube.com/watch?v=StTtXEQ2l-Y

Problems

Problem 70.1. Suppose you are asked to prove that \( A \cap B \neq \emptyset \). Unpack all the definitions occurring here, i.e., restate this in a way that does not mention “\( \cap \)”, “\( = \)”, or “\( \emptyset \).”

Problem 70.2. Prove indirectly that \( A \cap B \subseteq A \).

Problem 70.3. Expand the following proof of \( A \cup (A \cap B) = A \), where you mention all the inference patterns used, why each step follows from assumptions or claims established before it, and where we have to appeal to which definitions.

Proof. If \( z \in A \cup (A \cap B) \) then \( z \in A \) or \( z \in A \cap B \). If \( z \in A \cap B \), \( z \in A \). Any \( z \in A \) is also \( z \in A \cup (A \cap B) \).
Chapter 71

Induction

71.1 Introduction

Induction is an important proof technique which is used, in different forms, in almost all areas of logic, theoretical computer science, and mathematics. It is needed to prove many of the results in logic.

Induction is often contrasted with deduction, and characterized as the inference from the particular to the general. For instance, if we observe many green emeralds, and nothing that we would call an emerald that’s not green, we might conclude that all emeralds are green. This is an inductive inference, in that it proceeds from many particular cases (this emerald is green, that emerald is green, etc.) to a general claim (all emeralds are green). Mathematical induction is also an inference that concludes a general claim, but it is of a very different kind that this “simple induction.”

Very roughly, an inductive proof in mathematics concludes that all mathematical objects of a certain sort have a certain property. In the simplest case, the mathematical objects an inductive proof is concerned with are natural numbers. In that case an inductive proof is used to establish that all natural numbers have some property, and it does this by showing that

1. 0 has the property, and (2)
2. whenever a number \( k \) has the property, so does \( k + 1 \).

Induction on natural numbers can then also often be used to prove general about mathematical objects that can be assigned numbers. For instance, finite sets each have a finite number \( n \) of elements, and if we can use induction to show that every number \( n \) has the property “all finite sets of size \( n \) are . . . ” then we will have shown something about all finite sets.

Induction can also be generalized to mathematical objects that are inductively defined. For instance, expressions of a formal language such as those of first-order logic are defined inductively. Structural induction is a way to prove
results about all such expressions. Structural induction, in particular, is very useful—and widely used—in logic.

## 71.2 Induction on \( \mathbb{N} \)

In its simplest form, induction is a technique used to prove results for all natural numbers. It uses the fact that by starting from 0 and repeatedly adding 1 we eventually reach every natural number. So to prove that something is true for every number, we can (1) establish that it is true for 0 and (2) show that whenever it is true for a number \( n \), it is also true for the next number \( n + 1 \). If we abbreviate “number \( n \) has property \( P \)” by \( P(n) \) (and “number \( k \) has property \( P \)” by \( P(k) \), etc.), then a proof by induction that \( P(n) \) for all \( n \in \mathbb{N} \) consists of:

1. a proof of \( P(0) \), and
2. a proof that, for any \( k \), if \( P(k) \) then \( P(k + 1) \).

To make this crystal clear, suppose we have both (1) and (2). Then (1) tells us that \( P(0) \) is true. If we also have (2), we know in particular that if \( P(0) \) then \( P(0 + 1) \), i.e., \( P(1) \). This follows from the general statement “for any \( k \), if \( P(k) \) then \( P(k + 1) \)” by putting 0 for \( k \). So by modus ponens, we have that \( P(1) \). From (2) again, now taking 1 for \( n \), we have: if \( P(1) \) then \( P(2) \). Since we’ve just established \( P(1) \), by modus ponens, we have \( P(2) \). And so on. For any number \( n \), after doing this \( n \) times, we eventually arrive at \( P(n) \). So (1) and (2) together establish \( P(n) \) for any \( n \in \mathbb{N} \).

Let’s look at an example. Suppose we want to find out how many different sums we can throw with \( n \) dice. Although it might seem silly, let’s start with 0 dice. If you have no dice there’s only one possible sum you can “throw”: no dots at all, which sums to 0. So the number of different possible throws is 1. If you have only one die, i.e., \( n = 1 \), there are six possible values, 1 through 6. With two dice, we can throw any sum from 2 through 12, that’s 11 possibilities. With three dice, we can throw any number from 3 to 18, i.e., 16 different possibilities. 1, 6, 11, 16: looks like a pattern: maybe the answer is \( 5n + 1 \)? Of course, \( 5n + 1 \) is the maximum possible, because there are only \( 5n + 1 \) numbers between \( n \), the lowest value you can throw with \( n \) dice (all 1’s) and \( 6n \), the highest you can throw (all 6’s).

**Theorem 71.1.** With \( n \) dice one can throw all \( 5n + 1 \) possible values between \( n \) and \( 6n \).

**Proof.** Let \( P(n) \) be the claim: “It is possible to throw any number between \( n \) and \( 6n \) using \( n \) dice.” To use induction, we prove:

1. The *induction basis* \( P(1) \), i.e., with just one die, you can throw any number between 1 and 6.
2. The induction step, for all $k$, if $P(k)$ then $P(k + 1)$.

(1) Is proved by inspecting a 6-sided die. It has all 6 sides, and every number between 1 and 6 shows up one on of the sides. So it is possible to throw any number between 1 and 6 using a single die.

To prove (2), we assume the antecedent of the conditional, i.e., $P(k)$. This assumption is called the inductive hypothesis. We use it to prove $P(k + 1)$. The hard part is to find a way of thinking about the possible values of a throw of $k + 1$ dice in terms of the possible values of throws of $k$ dice plus of throws of the extra $k + 1$-st die—this is what we have to do, though, if we want to use the inductive hypothesis.

The inductive hypothesis says we can get any number between $k$ and 6$k$ using $k$ dice. If we throw a 1 with our $(k + 1)$-st die, this adds 1 to the total. So we can throw any value between $k + 1$ and 6$k + 1$ by throwing 5 dice and then rolling a 1 with the $(k + 1)$-st die. What’s left? The values $6k + 2$ through $6k + 6$. We can get these by rolling $k$ 6s and then a number between 2 and 6 with our $(k + 1)$-st die. Together, this means that with $k + 1$ dice we can throw any of the numbers between $k + 1$ and 6$(k + 1)$, i.e., we’ve proved $P(k + 1)$ using the assumption $P(k)$, the inductive hypothesis.

Very often we use induction when we want to prove something about a series of objects (numbers, sets, etc.) that is itself defined “inductively,” i.e., by defining the $(n + 1)$-st object in terms of the n-th. For instance, we can define the sum $s_n$ of the natural numbers up to $n$ by

$$s_0 = 0$$
$$s_{n+1} = s_n + (n + 1)$$

This definition gives:

$$s_0 = 0,$$
$$s_1 = s_0 + 1 = 1,$$
$$s_2 = s_1 + 2 = 1 + 2 = 3,$$
$$s_3 = s_2 + 3 = 1 + 2 + 3 = 6,$$ etc.

Now we can prove, by induction, that $s_n = n(n + 1)/2$.

**Proposition 71.2.** $s_n = n(n + 1)/2$.

**Proof.** We have to prove (1) that $s_0 = 0 \cdot (0 + 1)/2$ and (2) if $s_k = k(k + 1)/2$ then $s_{k+1} = (k + 1)(k + 2)/2$. (1) is obvious. To prove (2), we assume the inductive hypothesis: $s_k = k(k + 1)/2$. Using it, we have to show that $s_{k+1} = (k + 1)(k + 2)/2$.  

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71.3. STRONG INDUCTION

What is $s_{k+1}$? By the definition, $s_{k+1} = s_k + (k + 1)$. By inductive hypothesis, $s_k = k(k + 1)/2$. We can substitute this into the previous equation, and then just need a bit of arithmetic of fractions:

\[
\begin{align*}
  s_{k+1} &= \frac{k(k + 1)}{2} + (k + 1) \\
          &= \frac{k(k + 1)}{2} + \frac{2(k + 1)}{2} \\
          &= \frac{k(k + 1) + 2(k + 1)}{2} \\
          &= \frac{(k + 2)(k + 1)}{2}.
\end{align*}
\]

The important lesson here is that if you’re proving something about some inductively defined sequence $a_n$, induction is the obvious way to go. And even if it isn’t (as in the case of the possibilities of dice throws), you can use induction if you can somehow relate the case for $k + 1$ to the case for $k$.

71.3 Strong Induction

In the principle of induction discussed above, we prove $P(0)$ and also if $P(k)$, then $P(k + 1)$. In the second part, we assume that $P(k)$ is true and use this assumption to prove $P(k + 1)$. Equivalently, of course, we could assume $P(k - 1)$ and use it to prove $P(k)$—the important part is that we be able to carry out the inference from any number to its successor; that we can prove the claim in question for any number under the assumption it holds for its predecessor.

There is a variant of the principle of induction in which we don’t just assume that the claim holds for the predecessor $k - 1$ of $k$, but for all numbers smaller than $k$, and use this assumption to establish the claim for $k$. This also gives us the claim $P(n)$ for all $n \in \mathbb{N}$. For once we have established $P(0)$, we have thereby established that $P$ holds for all numbers less than 1. And if we know that if $P(l)$ for all $l < k$, then $P(k)$, we know this in particular for $k = 1$. So we can conclude $P(1)$. With this we have proved $P(0)$ and $P(1)$, i.e., $P(l)$ for all $l < 2$, and since we have also the conditional, if $P(l)$ for all $l < 2$, then $P(2)$, we can conclude $P(2)$, and so on.

In fact, if we can establish the general conditional “for all $k$, if $P(l)$ for all $l < k$, then $P(k)$,” we do not have to establish $P(0)$ anymore, since it follows from it. For remember that a general claim like “for all $l < k$, $P(l)$” is true if there are no $l < k$. This is a case of vacuous quantification: “all $A$s are $B$s” is true if there are no $A$s, $\forall x \,(\varphi(x) \rightarrow \psi(x))$ is true if no $x$ satisfies $\varphi(x)$. In this case, the formalized version would be “$\forall l \,(l < k \rightarrow P(l))$”—and that is true if there are no $l < k$. And if $k = 0$ that’s exactly the case: no $l < 0$, hence “for all $l < 0$, $P(0)$” is true, whatever $P$ is. A proof of “if $P(l)$ for all $l < k$, then $P(k)$” thus automatically establishes $P(0)$.
CHAPTER 71. INDUCTION

This variant is useful if establishing the claim for \( k \) can’t be made to just rely on the claim for \( k - 1 \) but may require the assumption that it is true for one or more \( l < k \).

71.4 Inductive Definitions

In logic we very often define kinds of objects \textit{inductively}, i.e., by specifying rules for what counts as an object of the kind to be defined which explain how to get new objects of that kind from old objects of that kind. For instance, we often define special kinds of sequences of symbols, such as the terms and formulas of a language, by induction. For a simple example, consider strings of consisting of letters a, b, c, d, the symbol \( \circ \), and brackets [ and ], such as “[[c \circ d]]”, “[a][c]”, “a” or “[[a \circ b] \circ d]”. You probably feel that there’s something “wrong” with the first two strings: the brackets don’t “balance” at all in the first, and you might feel that the “\( \circ \)” should “connect” expressions that themselves make sense. The third and fourth string look better: for every “[“ there’s a closing “]” (if there are any at all), and for any \( \circ \) we can find “nice” expressions on either side, surrounded by a pair of parentheses.

We would like to precisely specify what counts as a “nice term.” First of all, every letter by itself is nice. Anything that’s not just a letter by itself should be of the form “[t \circ s]” where s and t are themselves nice. Conversely, if t and s are nice, then we can form a new nice term by putting a \( \circ \) between them and surround them by a pair of brackets. We might use these operations to define the set of nice terms. This is an \textit{inductive definition}.

**Definition 71.3 (Nice terms).** The set of nice terms is inductively defined as follows:

1. Any letter a, b, c, d is a nice term.
2. If \( s_1 \) and \( s_2 \) are nice terms, then so is \([s_1 \circ s_2]\).
3. Nothing else is a nice term.

This definition tells us that something counts as a nice term iff it can be constructed according to the two conditions (1) and (2) in some finite number of steps. In the first step, we construct all nice terms just consisting of letters by themselves, i.e.,

\[ a, b, c, d \]

In the second step, we apply (2) to the terms we’ve constructed. We’ll get

\[ [a \circ a], [a \circ b], [b \circ a], \ldots, [d \circ d] \]

for all combinations of two letters. In the third step, we apply (2) again, to any two nice terms we’ve constructed so far. We get new nice term such as \([a \circ [a \circ \ldots]]\)
71.4. INDUCTIVE DEFINITIONS

a]]—where \( t \) is a from step 1 and \( s \) is [[a ◦ a] from step 2—and [[b ◦ c] ◦ [d ◦ b]] constructed out of the two terms [b ◦ c] and [d ◦ b] from step 2. And so on. Clause (3) rules out that anything not constructed in this way sneaks into the set of nice terms.

Note that we have not yet proved that every sequence of symbols that “feels” nice is nice according to this definition. However, it should be clear that everything we can construct does in fact “feel nice”: brackets are balanced, and ◦ connects parts that are themselves nice.

The key feature of inductive definitions is that if you want to prove something about all nice terms, the definition tells you which cases you must consider. For instance, if you are told that \( t \) is a nice term, the inductive definition tells you what \( t \) can look like: \( t \) can be a letter, or it can be [[s₁ ◦ s₂] for some pair of nice terms \( s₁ \) and \( s₂ \). Because of clause (3), those are the only possibilities.

When proving claims about all of an inductively defined set, the strong form of induction becomes particularly important. For instance, suppose we want to prove that for every nice term of length \( n \), the number of [ \( n/2 \) is less than \( n/2 \). This can be seen as a claim about all \( n \): for every \( n \), the number of [ \( n/2 \) in any nice term of length \( n \) is less than \( n/2 \).

Proposition 71.4. For any \( n \), the number of [ in a nice term of length \( n \) is less than \( n/2 \).

Proof. To prove this result by (strong) induction, we have to show that the following conditional claim is true:

If for every \( l < k \), any nice term of length \( l \) has \( l/2 \) [’s, then any nice term of length \( k \) has \( k/2 \) [’s.

To show this conditional, assume that its antecedent is true, i.e., assume that for any \( l < k \), nice terms of length \( l \) contain \( l/2 \) [’s. We call this assumption the inductive hypothesis. We want to show the same is true for nice terms of length \( k \).

So suppose \( t \) is a nice term of length \( k \). Because nice terms are inductively defined, we have two cases: (1) \( t \) is a letter by itself, or (2) \( t \) is [[s₁ ◦ s₂] for some nice terms \( s₁ \) and \( s₂ \).

1. \( t \) is a letter. Then \( k = 1 \), and the number of [ in \( t \) is 0. Since \( 0 < 1/2 \), the claim holds.

2. \( t \) is [[s₁ ◦ s₂] for some nice terms \( s₁ \) and \( s₂ \). Let’s let \( l₁ \) be the length of \( s₁ \) and \( l₂ \) be the length of \( s₂ \). Then the length \( k \) of \( t \) is \( l₁ + l₂ + 3 \) (the lengths of \( s₁ \) and \( s₂ \) plus three symbols [[, ◦, ]]). Since \( l₁ + l₂ + 3 \) is always greater than \( l₁, l₂ < k \). Similarly, \( l₂ < n \). That means that the induction hypothesis applies to the terms \( s₁ \) and \( s₂ \): the number \( m₁ \) of [ in \( s₁ \) is less than \( l₁/2 \), and the number \( m₂ \) of [ in \( s₂ \) is less than \( l₂/2 \).
CHAPTER 71. INDUCTION

The number of $|$ in $t$ is the number of $|$ in $s_1$, plus the number of $|$ in $s_2$, plus $1$, i.e., it is $m_1 + m_2 + 1$. Since $m_1 < l_1/2$ and $m_2 < l_2/2$ we have:

$$m_1 + m_2 + 1 < \frac{l_1}{2} + \frac{l_2}{2} + 1 = \frac{l_1 + l_2 + 2}{2} < \frac{l_1 + l - 2 + 3}{2} = k/2.$$ 

In each case, we’ve shown that the number of $|$ in $t$ is $< k/2$ (on the basis of the inductive hypothesis). By strong induction, the proposition follows.

### 71.5 Structural Induction

So far we have used induction to establish results about all natural numbers. But a corresponding principle can be used directly to prove results about all elements of an inductively defined set. This often called structural induction, because it depends on the structure of the inductively defined objects.

Generally, an inductive definition is given by (a) a list of “initial” elements of the set and (b) a list of operations which produce new elements of the set from old ones. In the case of nice terms, for instance, the initial objects are the letters. We only have one operation: the operations are

$$o(s_1, s_2) = [s_1 \circ s_2]$$

You can even think of the natural numbers $\mathbb{N}$ themselves as being given be an inductive definition: the initial object is $0$, and the operation is the successor function $x + 1$.

In order to prove something about all elements of an inductively defined set, i.e., that every element of the set has a property $P$, we must:

1. Prove that the initial objects have $P$
2. Prove that for each operation $o$, if the arguments have $P$, so does the result.

For instance, in order to prove something about all nice terms, we would prove that it is true about all letters, and that it is true about $[s_1 \circ s_2]$ provided it is true of $s_1$ and $s_2$ individually.

**Proposition 71.5.** The number of $|$ equals the number of $|$ in any nice term $t$.

**Proof.** We use structural induction. Nice terms are inductively defined, with letters as initial objects and the operations $o$ for constructing new nice terms out of old ones.

1. The claim is true for every letter, since the number of $|$ in a letter by itself is $0$ and the number of $|$ in it is also $0$. 

2. Suppose the number of \([\ ]\) in \(s_1\) equals the number of \([\ ]\), and the same is true for \(s_2\). The number of \([\ ]\) in \(o(s_1, s_2)\), i.e., in \(s_1 \circ s_2\), is the sum of the number of \([\ ]\) in \(s_1\) and \(s_2\). The number of \([\ ]\) in \(o(s_1, s_2)\) is the sum of the number of \([\ ]\) in \(s_1\) and \(s_2\). Thus, the number of \([\ ]\) in \(o(s_1, s_2)\) equals the number of \([\ ]\) in \(o(s_1, s_2)\).

Let’s give another proof by structural induction: a proper initial segment of a string \(t\) of symbols is any string \(s\) that agrees with \(t\) symbol by symbol, read from the left, but \(t\) is longer. So, e.g., \([a \circ b]\) is a proper initial segment of \([a \circ b]\), but neither are \([b \circ a]\) (they disagree at the second symbol) nor \([a \circ b]\) (they are the same length).

**Proposition 71.6.** Every proper initial segment of a nice term \(t\) has more \([\ ]\)’s than \([\ ]\)’s.

**Proof.** By induction on \(t\):

1. \(t\) is a letter by itself: Then \(t\) has no proper initial segments.

2. \(t = [s_1 \circ s_2]\) for some nice terms \(s_1\) and \(s_2\). If \(r\) is a proper initial segment of \(t\), there are a number of possibilities:

   a) \(r\) is just \([\ ]\): Then \(r\) has one more \([\ ]\) than it does.

   b) \(r\) is \([r_1]\) where \(r_1\) is a proper initial segment of \(s_1\): Since \(s_1\) is a nice term, by induction hypothesis, \(r_1\) has more \([\ ]\) than \([\ ]\) and the same is true for \(r_1\).

   c) \(r\) is \([s_1]\) or \([s_1 \circ]\): By the previous result, the number of \([\ ]\) and \([\ ]\) in \(s_1\) are equal; so the number of \([\ ]\) in \([s_1]\) or \([s_1 \circ]\) is one more than the number of \([\ ]\).

   d) \(r\) is \([s_1 \circ s_2]\) where \(s_2\) is a proper initial segment of \(s_2\): By induction hypothesis, \(s_2\) contains more \([\ ]\) than \([\ ]\). By the previous result, the number of \([\ ]\) and \([\ ]\) in \(s_1\) are equal. So the number of \([\ ]\) in \([s_1 \circ s_2]\) is greater than the number of \([\ ]\).

   e) \(r\) is \([s_1 \circ s_2]\): By the previous result, the number of \([\ ]\) and \([\ ]\) in \(s_1\) are equal, and the same for \(s_2\). So there is one more \([\ ]\) in \([s_1 \circ s_2]\) than there are. \(\square\)

## 71.6 Relations and Functions

When we have defined a set of objects (such as the natural numbers or the nice terms) inductively, we can also define relations on these objects by induction. For instance, consider the following idea: a nice term \(t_1\) is a subterm of a nice term \(t_2\) if it occurs as a part of it. Let’s use a symbol for it: \(t_1 \sqsubseteq t_2\). Every nice term is a subterm of itself, of course: \(t \sqsubseteq t\). We can give an inductive definition of this relation as follows:
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**Definition 71.7.** The relation of a nice term \( t_1 \) being a subterm of \( t_2 \), \( t_1 \sqsubseteq t_2 \), is defined by induction on \( t_2 \) as follows:

1. If \( t_2 \) is a letter, then \( t_1 \sqsubseteq t_2 \) iff \( t_1 = t_2 \).
2. If \( t_2 \) is \( [s_1 \circ s_2] \), then \( t_1 \sqsubseteq t_2 \) iff \( t_1 = t_2 \), \( t_1 \sqsubseteq s_1 \), or \( t_1 \sqsubseteq s_2 \).

This definition, for instance, will tell us that \( a \sqsubseteq [b \circ a] \). For (2) says that \( a \sqsubseteq [b \circ a] \) iff \( a \circ [b \circ a] \), or \( a \sqsubseteq b \), or \( a \sqsubseteq a \). The first two are false: \( a \) clearly isn’t identical to \( [b \circ a] \), and by (1), \( a \sqsubseteq b \) iff \( a = b \), which is also false. However, also by (1), \( a \sqsubseteq a \) iff \( a = a \), which is true.

It’s important to note that the success of this definition depends on a fact that we haven’t proved yet: every nice term \( t \) is either a letter by itself, or there are uniquely determined nice terms \( s_1 \) and \( s_2 \) such that \( t = [s_1 \circ s_2] \). “Uniquely determined” here means that if \( t = [s_1 \circ s_2] \) it isn’t also \( [r_1 \circ r_2] \) with \( s_1 \neq r_1 \) or \( s_2 \neq r_2 \). If this were the case, then clause (2) may come in conflict with itself: reading \( t_2 \) as \( [s_1 \circ s_2] \) we might get \( t_1 \sqsubseteq t_2 \), but if we read \( t_2 \) as \( [r_1 \circ r_2] \) we might get not \( t_1 \sqsubseteq t_2 \). Before we prove that this can’t happen, let’s look at an example where it can happen.

**Definition 71.8.** Define bracketless terms inductively by

1. Every letter is a bracketless term.
2. If \( s_1 \) and \( s_2 \) are bracketless terms, then \( s_1 \circ s_2 \) is a bracketless term.
3. Nothing else is a bracketless term.

Bracketless terms are, e.g., \( a, b \circ d, b \circ a \circ b \). Now if we defined “subterm” for bracketless terms the way we did above, the second clause would read

\[
\text{If } t_2 = s_1 \circ s_2, \text{ then } t_1 \sqsubseteq t_2 \text{ iff } t_1 = t_2, t_1 \sqsubseteq s_1, \text{ or } t_1 \sqsubseteq s_2.
\]

Now \( b \circ a \circ b \) is of the form \( s_1 \circ s_2 \) with

\[
s_1 = b \text{ and } s_2 = a \circ b.
\]

It is also of the form \( r_1 \circ r_2 \) with

\[
r_1 = b \circ a \text{ and } r_2 = b.
\]

Now is \( a \circ b \) a subterm of \( b \circ a \circ b \)? The answer is yes if we go by the first reading, and no if we go by the second.

The property that the way a nice term is built up from other nice terms is unique is called unique readability. Since inductive definitions of relations for such inductively defined objects are important, we have to prove that it holds.

**Proposition 71.9.** Suppose \( t \) is a nice term. Then either \( t \) is a letter by itself, or there are uniquely determined nice terms \( s_1, s_2 \) such that \( t = [s_1 \circ s_2] \).
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Proof. If \( t \) is a letter by itself, the condition is satisfied. So assume \( t \) isn’t a letter by itself. We can tell from the inductive definition that then \( t \) must be of the form \([s_1 \circ s_2]\) for some nice terms \( s_1 \) and \( s_2 \). It remains to show that these are uniquely determined, i.e., if \( t = [r_1 \circ r_2] \), then \( s_1 = r_1 \) and \( s_2 = r_2 \).

So suppose \( t = [s_1 \circ s_2] \) and also \( t = [r_1 \circ r_2] \) for nice terms \( s_1, s_2, r_1, r_2 \). We have to show that \( s_1 = r_1 \) and \( s_2 = r_2 \). First, \( s_1 \) and \( r_1 \) must be identical, for otherwise one is a proper initial segment of the other. But by Proposition 71.6, that is impossible if \( s_1 \) and \( r_1 \) are both nice terms. But if \( s_1 = r_1 \), then clearly also \( s_2 = r_2 \).

We can also define functions inductively: e.g., we can define the function \( f \) that maps any nice term to the maximum depth of nested \([\ldots]\) in it as follows:

**Definition 71.10.** The depth of a nice term, \( f(t) \), is defined inductively as follows:

\[
f(t) = \begin{cases} 
0 & \text{if } t \text{ is a letter} \\
\max(f(s_1), f(s_2)) + 1 & \text{if } t = [s_1 \circ s_2].
\end{cases}
\]

For instance

\[
f([a \circ b]) = \max(f(a), f(b)) + 1 =
\]

\[
= \max(0, 0) + 1 = 1, \quad \text{and}
\]

\[
f([a \circ b] \circ c) = \max(f([a \circ b]), f(c)) + 1 =
\]

\[
= \max(1, 0) + 1 = 2.
\]

Here, of course, we assume that \( s_1 \) and \( s_2 \) are nice terms, and make use of the fact that every nice term is either a letter or of the form \([s_1 \circ s_2]\). It is again important that it can be of this form in only one way. To see why, consider again the bracketless terms we defined earlier. The corresponding “definition” would be:

\[
g(t) = \begin{cases} 
0 & \text{if } t \text{ is a letter} \\
\max(g(s), g(s')) + 1 & \text{if } t = [s_1 \circ s_2].
\end{cases}
\]

Now consider the bracketless term \( a \circ b \circ c \circ d \). It can be read in more than one way, e.g., as \( s_1 \circ s_2 \) with

\[
s_1 = a \quad \text{and} \quad s_2 = b \circ c \circ d,
\]

or as \( r_1 \circ r_2 \) with

\[
r_1 = a \circ b \quad \text{and} \quad r_2 = c \circ d.
\]

Calculating \( g \) according to the first way of reading it would give

\[
g(s_1 \circ s_2) = \max(g(a), g(b \circ c \circ d)) + 1 =
\]

\[
= \max(0, 2) + 1 = 3.
\]
while according to the other reading we get
\[
g(r_1 \circ r_2) = \max(g(a \circ b), g(c \circ d)) + 1 = \\
= \max(1, 1) + 1 = 2
\]

But a function must always yield a unique value; so our “definition” of \( g \) doesn’t define a function at all.

### Problems

**Problem 71.1.** Define the set of supernice terms by

1. Any letter \( a, b, c, d \) is a supernice term.
2. If \( s \) is a supernice term, then so is \([s]\).
3. If \( s_1 \) and \( s_2 \) are supernice terms, then so is \([s_1 \circ s_2]\).
4. Nothing else is a supernice term.

Show that the number of \([ \) in a supernice term \( t \) of length \( n \) is \( \leq n/2 + 1 \).

**Problem 71.2.** Prove by structural induction that no nice term starts with \([\).

**Problem 71.3.** Give an inductive definition of the function \( l \), where \( l(t) \) is the number of symbols in the nice term \( t \).

**Problem 71.4.** Prove by structural induction on nice terms \( t \) that \( f(t) < l(t) \) (where \( l(t) \) is the number of symbols in \( t \) and \( f(t) \) is the depth of \( t \) as defined in Definition 71.10).
Part XVI

History
Chapter 72

Biographies

72.1 Georg Cantor

An early biography of Georg Cantor (GAY-org KAHN-tor) claimed that he was born and found on a ship that was sailing for Saint Petersburg, Russia, and that his parents were unknown. This, however, is not true; although he was born in Saint Petersburg in 1845.

Cantor received his doctorate in mathematics at the University of Berlin in 1867. He is known for his work in set theory, and is credited with founding set theory as a distinctive research discipline. He was the first to prove that there are infinite sets of different sizes. His theories, and especially his theory of infinities, caused much debate among mathematicians at the time, and his work was controversial.

Cantor’s religious beliefs and his mathematical work were inextricably tied; he even claimed that the theory of transfinite numbers had been communicated to him directly by God. In later life, Cantor suffered from mental illness. Beginning in 1894, and more frequently towards his later years, Cantor was hospitalized. The heavy criticism of his work, including a falling out with the mathematician Leopold Kronecker, led to depression and a lack of interest in mathematics. During depressive episodes, Cantor would turn to philosophy and literature, and even published a theory that Francis Bacon was the author of Shakespeare’s plays.
Cantor died on January 6, 1918, in a sanatorium in Halle.

**Further Reading** For full biographies of Cantor, see Dauben (1990) and Grattan-Guinness (1971). Cantor’s radical views are also described in the BBC Radio 4 program *A Brief History of Mathematics* (du Sautoy, 2014). If you’d like to hear about Cantor’s theories in rap form, see Rose (2012).

### 72.2 Alonzo Church

Alonzo Church was born in Washington, DC on June 14, 1903. In early childhood, an air gun incident left Church blind in one eye. He finished preparatory school in Connecticut in 1920 and began his university education at Princeton that same year. He completed his doctoral studies in 1927. After a couple years abroad, Church returned to Princeton. Church was known exceedingly polite and careful. His blackboard writing was immaculate, and he would preserve important papers by carefully covering them in Duco cement (a clear glue). Outside of his academic pursuits, he enjoyed reading science fiction magazines and was not afraid to write to the editors if he spotted any inaccuracies in the writing.

Church’s academic achievements were great. Together with his students Stephen Kleene and Barkley Rosser, he developed a theory of effective calculability, the lambda calculus, independently of Alan Turing’s development of the Turing machine. The two definitions of computability are equivalent, and give rise to what is now known as the *Church-Turing Thesis*, that a function of the natural numbers is effectively computable if and only if it is computable via Turing machine (or lambda calculus). He also proved what is now known as *Church’s Theorem*: The decision problem for the validity of first-order formulas is unsolvable.

Church continued his work into old age. In 1967 he left Princeton for UCLA, where he was professor until his retirement in 1990. Church passed away on August 1, 1995 at the age of 92.

**Further Reading** For a brief biography of Church, see Enderton (2019). Church’s original writings on the lambda calculus and the Entscheidungsproblem (Church’s Thesis) are Church (1936a,b). Aspray (1984) records an interview with Church.
about the Princeton mathematics community in the 1930s. Church wrote a series of book reviews of the *Journal of Symbolic Logic* from 1936 until 1979. They are all archived on John MacFarlane’s website (MacFarlane, 2015).

### 72.3 Gerhard Gentzen

Gerhard Gentzen is known primarily as the creator of structural proof theory, and specifically the creation of the natural deduction and sequent calculus derivation systems. He was born on November 24, 1909 in Greifswald, Germany. Gerhard was homeschooled for three years before attending preparatory school, where he was behind most of his classmates in terms of education. Despite this, he was a brilliant student and showed a strong aptitude for mathematics. His interests were varied, and he, for instance, also wrote poems for his mother and plays for the school theatre.

Gentzen began his university studies at the University of Greifswald, but moved around to Göttingen, Munich, and Berlin. He received his doctorate in 1933 from the University of Göttingen under Hermann Weyl. (Paul Bernays supervised most of his work, but was dismissed from the university by the Nazis.) In 1934, Gentzen began work as an assistant to David Hilbert. That same year he developed the sequent calculus and natural deduction derivation systems, in his papers *Untersuchungen über das logische Schließen I–II* [*Investigations Into Logical Deduction I–II*]. He proved the consistency of the Peano axioms in 1936.

Gentzen’s relationship with the Nazis is complicated. At the same time his mentor Bernays was forced to leave Germany, Gentzen joined the university branch of the SA, the Nazi paramilitary organization. Like many Germans, he was a member of the Nazi party. During the war, he served as a telecommunications officer for the air intelligence unit. However, in 1942 he was released from duty due to a nervous breakdown. It is unclear whether or not Gentzen’s loyalties lay with the Nazi party, or whether he joined the party in order to ensure academic success.

In 1943, Gentzen was offered an academic position at the Mathematical Institute of the German University of Prague, which he accepted. However, in 1945 the citizens of Prague revolted against German occupation. Soviet forces arrived in the city and arrested all the professors at the university. Because of his membership in Nazi organizations, Gentzen was taken to a forced labour camp. He died of malnutrition while in his cell on August 4, 1945 at the age of 35.
Further Reading  For a full biography of Gentzen, see Menzler-Trott (2007). An interesting read about mathematicians under Nazi rule, which gives a brief note about Gentzen’s life, is given by Segal (2014). Gentzen’s papers on logical deduction are available in the original german (Gentzen, 1935a,b). English translations of Gentzen’s papers have been collected in a single volume by Szabo (1969), which also includes a biographical sketch.

72.4 Kurt Gödel

Kurt Gödel (ger-dle) was born on April 28, 1906 in Brünn in the Austro-Hungarian empire (now Brno in the Czech Republic). Due to his inquisitive and bright nature, young Kurtele was often called “Der kleine Herr Warum” (Little Mr. Why) by his family. He excelled in academics from primary school onward, where he got less than the highest grade only in mathematics. Gödel was often absent from school due to poor health and was exempt from physical education. He was diagnosed with rheumatic fever during his childhood. Throughout his life, he believed this permanently affected his heart despite medical assessment saying otherwise.

Gödel began studying at the University of Vienna in 1924 and completed his doctoral studies in 1929. He first intended to study physics, but his interests soon moved to mathematics and especially logic, in part due to the influence of the philosopher Rudolf Carnap. His dissertation, written under the supervision of Hans Hahn, proved the completeness theorem of first-order predicate logic with identity (Gödel, 1929). Only a year later, he obtained his most famous results—the first and second incompleteness theorems (published in Gödel 1931). During his time in Vienna, Gödel was heavily involved with the Vienna Circle, a group of scientifically-minded philosophers that included Carnap, whose work was especially influenced by Gödel’s results.

In 1938, Gödel married Adele Nimbursky. His parents were not pleased: not only was she six years older than him and already divorced, but she worked as a dancer in a nightclub. Social pressures did not affect Gödel, however, and they remained happily married until his death.

After Nazi Germany annexed Austria in 1938, Gödel and Adele emigrated to the United States, where he took up a position at the Institute for Advanced
Study in Princeton, New Jersey. Despite his introversion and eccentric nature, Gödel’s time at Princeton was collaborative and fruitful. He published essays in set theory, philosophy and physics. Notably, he struck up a particularly strong friendship with his colleague at the IAS, Albert Einstein.

In his later years, Gödel’s mental health deteriorated. His wife’s hospitalization in 1977 meant she was no longer able to cook his meals for him. Having suffered from mental health issues throughout his life, he succumbed to paranoia. Deathly afraid of being poisoned, Gödel refused to eat. He died of starvation on January 14, 1978, in Princeton.

Further Reading For a complete biography of Gödel’s life is available, see John Dawson (1997). For further biographical pieces, as well as essays about Gödel’s contributions to logic and philosophy, see Wang (1990), Baaz et al. (2011), Takeuti et al. (2003), and Sigmund et al. (2007).

Gödel’s PhD thesis is available in the original German (Gödel, 1929). The original text of the incompleteness theorems is (Gödel, 1931). All of Gödel’s published and unpublished writings, as well as a selection of correspondence, are available in English in his Collected Papers Feferman et al. (1986, 1990).

For a detailed treatment of Gödel’s incompleteness theorems, see Smith (2013). For an informal, philosophical discussion of Gödel’s theorems, see Mark Linsenmayer’s podcast (Linsenmayer, 2014).

72.5 Emmy Noether

Emmy Noether (NER-ter) was born in Erlangen, Germany, on March 23, 1882, to an upper-middle class scholarly family. Hailed as the “mother of modern algebra,” Noether made groundbreaking contributions to both mathematics and physics, despite significant barriers to women’s education. In Germany at the time, young girls were meant to be educated in arts and were not allowed to attend college preparatory schools. However, after auditing classes at the Universities of Göttingen and Erlangen (where her father was professor of mathematics), Noether was eventually able to enroll as a student at Erlangen in 1904, when their policy was updated to allow female students. She received her doctorate in mathematics in 1907.

Despite her qualifications, Noether experienced much resistance during her career. From 1908–1915, she taught at Erlangen without pay. During this time, she caught the attention of David Hilbert, one of the world’s foremost mathematicians of the time, who invited her to Göttingen. However, women were prohibited from obtaining professorships, and she was only able to lecture under Hilbert’s name, again without pay. During this time she proved what is now known as Noether’s theorem, which is still used in theoretical physics today. Noether was finally granted the right to teach in 1919. Hilbert’s
response to continued resistance of his university colleagues reportedly was: “Gentlemen, the faculty senate is not a bathhouse.”

In the later 1920s, she concentrated on work in abstract algebra, and her contributions revolutionized the field. In her proofs she often made use of the so-called ascending chain condition, which states that there is no infinite strictly increasing chain of certain sets. For instance, certain algebraic structures now known as Noetherian rings have the property that there are no infinite sequences of ideals \( I_1 \subsetneq I_2 \subsetneq \ldots \). The condition can be generalized to any partial order (in algebra, it concerns the special case of ideals ordered by the subset relation), and we can also consider the dual descending chain condition, where every strictly decreasing sequence in a partial order eventually ends. If a partial order satisfies the descending chain condition, it is possible to use induction along this order in a similar way in which we can use induction along the \(<\) order on \( \mathbb{N} \). Such orders are called well-founded or Noetherian, and the corresponding proof principle Noetherian induction.

Noether was Jewish, and when the Nazis came to power in 1933, she was dismissed from her position. Luckily, Noether was able to emigrate to the United States for a temporary position at Bryn Mawr, Pennsylvania. During her time there she also lectured at Princeton, although she found the university to be unwelcoming to women (Dick, 1981, 81). In 1935, Noether underwent an operation to remove a uterine tumour. She died from an infection as a result of the surgery, and was buried at Bryn Mawr.

Further Reading  For a biography of Noether, see Dick (1981). The Perimeter Institute for Theoretical Physics has their lectures on Noether’s life and influence available online (Institute, 2015). If you’re tired of reading, Stuff You Missed in History Class has a podcast on Noether’s life and influence (Frey and Wilson, 2015). The collected works of Noether are available in the original German (Jacobson, 1983).
Rózsa Péter was born Rózsà Politzer, in Budapest, Hungary, on February 17, 1905. She is best known for her work on recursive functions, which was essential for the creation of the field of recursion theory.

Péter was raised during harsh political times—WWI raged when she was a teenager—but was able to attend the affluent Maria Tereza Girls’ School in Budapest, from where she graduated in 1922. She then studied at Pázmány Péter University (later renamed Loránd Eötvös University) in Budapest. She began studying chemistry at the insistence of her father, but later switched to mathematics, and graduated in 1927. Although she had the credentials to teach high school mathematics, the economic situation at the time was dire as the Great Depression affected the world economy. During this time, Péter took odd jobs as a tutor and private teacher of mathematics. She eventually returned to university to take up graduate studies in mathematics. She had originally planned to work in number theory, but after finding out that her results had already been proven, she almost gave up on mathematics altogether. She was encouraged to work on Gödel’s incompleteness theorems, and unknowingly proved several of his results in different ways. This restored her confidence, and Péter went on to write her first papers on recursion theory, inspired by David Hilbert’s foundational program. She received her PhD in 1935, and in 1937 she became an editor for the *Journal of Symbolic Logic*.

Péter’s early papers are widely credited as founding contributions to the field of recursive function theory. In Péter (1935a), she investigated the relationship between different kinds of recursion. In Péter (1935b), she showed that a certain recursively defined function is not primitive recursive. This simplified an earlier result due to Wilhelm Ackermann. Péter’s simplified function is what’s now often called the Ackermann function—and sometimes, more properly, the Ackermann-Péter function. She wrote the first book on recursive function theory (Péter, 1951).

Despite the importance and influence of her work, Péter did not obtain a full-time teaching position until 1945. During the Nazi occupation of Hungary during World War II, Péter was not allowed to teach due to anti-Semitic laws. In 1944 the government created a Jewish ghetto in Budapest; the ghetto was cut off from the rest of the city and attended by armed guards. Péter was forced to live in the ghetto until 1945 when it was liberated. She then went on
72.7. JULIA ROBINSON

to teach at the Budapest Teachers Training College, and from 1955 onward at Eötvös Loránd University. She was the first female Hungarian mathematician to become an Academic Doctor of Mathematics, and the first woman to be elected to the Hungarian Academy of Sciences.

Péter was known as a passionate teacher of mathematics, who preferred to explore the nature and beauty of mathematical problems with her students rather than to merely lecture. As a result, she was affectionately called “Aunt Rosa” by her students. Péter died in 1977 at the age of 71.

Further Reading  For more biographical reading, see (O’Connor and Robertson, 2014) and (Andrásfai, 1986). Tamassy (1994) conducted a brief interview with Péter. For a fun read about mathematics, see Péter’s book Playing With Infinity (Péter, 2010).

72.7 Julia Robinson

Julia Bowman Robinson was an American mathematician. She is known mainly for her work on decision problems, and most famously for her contributions to the solution of Hilbert’s tenth problem. Robinson was born in St. Louis, Missouri, on December 8, 1919. Robinson recalls being intrigued by numbers already as a child (Reid, 1986, 4). At age nine she contracted scarlet fever and suffered from several recurrent bouts of rheumatic fever. This forced her to spend much of her time in bed, putting her behind in her education. Although she was able to catch up with the help of private tutors, the physical effects of her illness had a lasting impact on her life.

Despite her childhood struggles, Robinson graduated high school with several awards in mathematics and the sciences. She started her university career at San Diego State College, and transferred to the University of California, Berkeley, as a senior. There she was influenced by the mathematician Raphael Robinson. They became good friends, and married in 1941. As a spouse of a faculty member, Robinson was barred from teaching in the mathematics department at Berkeley. Although she continued to audit mathematics classes, she hoped to leave university and start a family. Not long after her wedding, however, Robinson contracted pneumonia. She was told that...
there was substantial scar tissue build up on her heart due to the rheumatic fever she suffered as a child. Due to the severity of the scar tissue, the doctor predicted that she would not live past forty and she was advised not to have children (Reid, 1986, 13).

Robinson was depressed for a long time, but eventually decided to continue studying mathematics. She returned to Berkeley and completed her PhD in 1948 under the supervision of Alfred Tarski. The first-order theory of the real numbers had been shown to be decidable by Tarski, and from Gödel’s work it followed that the first-order theory of the natural numbers is undecidable. It was a major open problem whether the first-order theory of the rationals is decidable or not. In her thesis (1949), Robinson proved that it was not.

Interested in decision problems, Robinson next attempted to find a solution to Hilbert’s tenth problem. This problem was one of a famous list of 23 mathematical problems posed by David Hilbert in 1900. The tenth problem asks whether there is an algorithm that will answer, in a finite amount of time, whether or not a polynomial equation with integer coefficients, such as $3x^2 - 2y + 3 = 0$, has a solution in the integers. Such questions are known as Diophantine problems. After some initial successes, Robinson joined forces with Martin Davis and Hilary Putnam, who were also working on the problem. They succeeded in showing that exponential Diophantine problems (where the unknowns may also appear as exponents) are undecidable, and showed that a certain conjecture (later called “J.R.”) implies that Hilbert’s tenth problem is undecidable (Davis et al., 1961). Robinson continued to work on the problem throughout the 1960s. In 1970, the young Russian mathematician Yuri Matijasevich finally proved the J.R. hypothesis. The combined result is now called the Matijasevich–Robinson–Davis–Putnam theorem, or MDRP theorem for short. Matijasevich and Robinson became friends and collaborated on several papers. In a letter to Matijasevich, Robinson once wrote that “actually I am very pleased that working together (thousands of miles apart) we are obviously making more progress than either one of us could alone” (Matijasevich, 1992, 45).

Robinson was the first female president of the American Mathematical Society, and the first woman to be elected to the National Academy of Science. She died on July 30, 1985 at the age of 65 after being diagnosed with leukemia.

**Further Reading**  
Robinson’s mathematical papers are available in her *Collected Works* (Robinson, 1996), which also includes a reprint of her National Academy of Sciences biographical memoir (Feferman, 1994). Robinson’s older sister Constance Reid published an “Autobiography of Julia,” based on interviews (Reid, 1986), as well as a full memoir (Reid, 1996). A short documentary about Robinson and Hilbert’s tenth problem was directed by George Csicsery (Csicsery, 2016). For a brief memoir about Yuri Matijasevich’s collaborations
72.8. BERTRAND RUSSELL

with Robinson, and her influence on his work, see (Matijasevich, 1992).

72.8 Bertrand Russell

Bertrand Russell is hailed as one of the founders of modern analytic philosophy. Born May 18, 1872, Russell was not only known for his work in philosophy and logic, but wrote many popular books in various subject areas. He was also an ardent political activist throughout his life.

Russell was born in Trellech, Monmouthshire, Wales. His parents were members of the British nobility. They were free-thinkers, and even made friends with the radicals in Boston at the time. Unfortunately, Russell’s parents died when he was young, and Russell was sent to live with his grandparents. There, he was given a religious upbringing (something his parents had wanted to avoid at all costs). His grandmother was very strict in all matters of morality. During adolescence he was mostly homeschooled by private tutors.

Russell’s influence in analytic philosophy, and especially logic, is tremendous. He studied mathematics and philosophy at Trinity College, Cambridge, where he was influenced by the mathematician and philosopher Alfred North Whitehead. In 1910, Russell and Whitehead published the first volume of Principia Mathematica, where they championed the view that mathematics is reducible to logic. He went on to publish hundreds of books, essays and political pamphlets. In 1950, he won the Nobel Prize for literature.

Russell’s was deeply entrenched in politics and social activism. During World War I he was arrested and sent to prison for six months due to pacifist activities and protest. While in prison, he was able to write and read, and claims to have found the experience “quite agreeable.” He remained a pacifist throughout his life, and was again incarcerated for attending a nuclear disarmament rally in 1961. He also survived a plane crash in 1948, where the only survivors were those sitting in the smoking section. As such, Russell claimed that he owed his life to smoking. Russell was married four times, but had a reputation for carrying on extra-marital affairs. He died on February 2, 1970 at the age of 97 in Penrhynsideudraeth, Wales.
Further Reading  Russell wrote an autobiography in three parts, spanning his life from 1872–1967 (Russell, 1967, 1968, 1969). The Bertrand Russell Research Centre at McMaster University is home of the Bertrand Russell archives. See their website at Duncan (2015), for information on the volumes of his collected works (including searchable indexes), and archival projects. Russell’s paper *On Denoting* (Russell, 1905) is a classic of 20th century analytic philosophy.

The Stanford Encyclopedia of Philosophy entry on Russell (Irvine, 2015) has sound clips of Russell speaking on Desire and Political theory. Many video interviews with Russell are available online. To see him talk about smoking and being involved in a plane crash, e.g., see Russell (n.d.). Some of Russell’s works, including his *Introduction to Mathematical Philosophy* are available as free audiobooks on LibriVox (n.d.).

72.9 Alfred Tarski

Alfred Tarski was born on January 14, 1901 in Warsaw, Poland (then part of the Russian Empire). Described as “Napoleonic,” Tarski was boisterous, talkative, and intense. His energy was often reflected in his lectures—he once set fire to a wastebasket while disposing of a cigarette during a lecture, and was forbidden from lecturing in that building again.

Tarski had a thirst for knowledge from a young age. Although later in life he would tell students that he studied logic because it was the only class in which he got a B, his high school records show that he got A’s across the board—even in logic. He studied at the University of Warsaw from 1918 to 1924. Tarski first intended to study biology, but became interested in mathematics, philosophy, and logic, as the university was the center of the Warsaw School of Logic and Philosophy. Tarski earned his doctorate in 1924 under the supervision of Stanisław Leśniewski.

Before emigrating to the United States in 1939, Tarski completed some of his most important work while working as a secondary school teacher in Warsaw. His work on logical consequence and logical truth were written during this time. In 1939, Tarski was visiting the United States for a lecture tour. During his visit, Germany invaded Poland, and because of his Jewish heritage,
Tarski could not return. His wife and children remained in Poland until the end of the war, but were then able to emigrate to the United States as well. Tarski taught at Harvard, the College of the City of New York, and the Institute for Advanced Study at Princeton, and finally the University of California, Berkeley. There he founded the multidisciplinary program in Logic and the Methodology of Science. Tarski died on October 26, 1983 at the age of 82.

Further Reading For more on Tarski’s life, see the biography Alfred Tarski: Life and Logic (Feferman and Feferman, 2004). Tarski’s seminal works on logical consequence and truth are available in English in (Corcoran, 1983). All of Tarski’s original works have been collected into a four volume series, (Tarski, 1981).

72.10 Alan Turing

Alan Turing was born in Maida Vale, London, on June 23, 1912. He is considered the father of theoretical computer science. Turing’s interest in the physical sciences and mathematics started at a young age. However, as a boy his interests were not represented well in his schools, where emphasis was placed on literature and classics. Consequently, he did poorly in school and was reprimanded by many of his teachers.

Turing attended King’s College, Cambridge as an undergraduate, where he studied mathematics. In 1936 Turing developed (what is now called) the Turing machine as an attempt to precisely define the notion of a computable function and to prove the undecidability of the decision problem. He was beaten to the result by Alonzo Church, who proved the result via his own lambda calculus. Turing’s paper was still published with reference to Church’s result. Church invited Turing to Princeton, where he spent 1936–1938, and obtained a doctorate under Church.

Despite his interest in logic, Turing’s earlier interests in physical sciences remained prevalent. His practical skills were put to work during his service with the British cryptanalytic department at Bletchley Park during World War II. Turing was a central figure in cracking the cypher used by German Naval communications—the Enigma code. Turing’s expertise in statistics and cryptography, together with the introduction of electronic machinery, gave
the team the ability to crack the code by creating a de-crypting machine called a “bombe.” His ideas also helped in the creation of the world’s first programmable electronic computer, the Colossus, also used at Bletchley park to break the German Lorenz cypher.

Turing was gay. Nevertheless, in 1942 he proposed to Joan Clarke, one of his teammates at Bletchley Park, but later broke off the engagement and confessed to her that he was homosexual. He had several lovers throughout his lifetime, although homosexual acts were then criminal offences in the UK. In 1952, Turing’s house was burgled by a friend of his lover at the time, and when filing a police report, Turing admitted to having a homosexual relationship, under the impression that the government was on their way to legalizing homosexual acts. This was not true, and he was charged with gross indecency. Instead of going to prison, Turing opted for a hormone treatment that reduced libido. Turing was found dead on June 8, 1954, of a cyanide overdose—most likely suicide. He was given a royal pardon by Queen Elizabeth II in 2013.

Further Reading For a comprehensive biography of Alan Turing, see Hodges (2014). Turing’s life and work inspired a play, Breaking the Code, which was produced in 1996 for TV starring Derek Jacobi as Turing. The Imitation Game, an Academy Award nominated film starring Benedict Cumberbatch and Kiera Knightley, is also loosely based on Alan Turing’s life and time at Bletchley Park (Tyldum, 2014).

Radiolab (2012) has several podcasts on Turing’s life and work. BBC Horizon’s documentary The Strange Life and Death of Dr. Turing is available to watch online (Sykes, 1992). (Theelen, 2012) is a short video of a working LEGO Turing Machine—made to honour Turing’s centenary in 2012.

Turing’s original paper on Turing machines and the decision problem is Turing (1937).

72.11 Ernst Zermelo

Ernst Zermelo was born on July 27, 1871 in Berlin, Germany. He had five sisters, though his family suffered from poor health and only three survived to adulthood. His parents also passed away when he was young, leaving him and his siblings orphans when he was seventeen. Zermelo had a deep interest in the arts, and especially in poetry. He was known for being sharp, witty, and critical. His most celebrated mathematical achievements include the introduction of the axiom of choice (in 1904), and his axiomatization of set theory (in 1908).

Zermelo’s interests at university were varied. He took courses in physics, mathematics, and philosophy. Under the supervision of Hermann Schwarz, Zermelo completed his dissertation Investigations in the Calculus of Variations in 1894 at the University of Berlin. In 1897, he decided to pursue more studies
at the University of Göttingen, where he was heavily influenced by the foundational work of David Hilbert. In 1899 he became eligible for professorship, but did not get one until eleven years later—possibly due to his strange demeanour and “nervous haste.”

Zermelo finally received a paid professorship at the University of Zurich in 1910, but was forced to retire in 1916 due to tuberculosis. After his recovery, he was given an honourary professorship at the University of Freiburg in 1921. During this time he worked on foundational mathematics. He became irritated with the works of Thoralf Skolem and Kurt Gödel, and publicly criticized their approaches in his papers. He was dismissed from his position at Freiburg in 1935, due to his unpopularity and his opposition to Hitler’s rise to power in Germany.

The later years of Zermelo’s life were marked by isolation. After his dismissal in 1935, he abandoned mathematics. He moved to the country where he lived modestly. He married in 1944, and became completely dependent on his wife as he was going blind. Zermelo lost his sight completely by 1951. He passed away in Gütterstal, Germany, on May 21, 1953.

**Further Reading** For a full biography of Zermelo, see Ebbinghaus (2015). Zermelo’s seminal 1904 and 1908 papers are available to read in the original German (Zermelo, 1904, 1908b). Zermelo’s collected works, including his writing on physics, are available in English translation in (Ebbinghaus et al., 2010; Ebbinghaus and Kanamori, 2013).
Chapter 73

History and Mythology of Set Theory

This chapter includes the historical prelude from Tim Button’s Open Set Theory text.

73.1 Infinitesimals and Differentiation

Newton and Leibniz discovered the calculus (independently) at the end of the 17th century. A particularly important application of the calculus was differentiation. Roughly speaking, differentiation aims to give a notion of the “rate of change”, or gradient, of a function at a point.

Here is a vivid way to illustrate the idea. Consider the function \( f(x) = \frac{x^2}{4} + \frac{1}{2} \), depicted in black below:

\[
f(x) = \frac{x^2}{4} + \frac{1}{2},
\]
73.1. INFINITESIMALS AND DIFFERENTIATION

Suppose we want to find the gradient of the function at \( c = \frac{1}{2} \). We start by drawing a triangle whose hypotenuse approximates the gradient at that point, perhaps the red triangle above. When \( \beta \) is the base length of our triangle, its height is \( f(\frac{1}{2} + \beta) - f(\frac{1}{2}) \), so that the gradient of the hypotenuse is:

\[
\frac{f(\frac{1}{2} + \beta) - f(\frac{1}{2})}{\beta}.
\]

So the gradient of our red triangle, with base length 3, is exactly 1. The hypotenuse of a smaller triangle, the blue triangle with base length 2, gives a better approximation; its gradient is \( \frac{3}{4} \). A yet smaller triangle, the green triangle with base length 1, gives a yet better approximation; with gradient \( \frac{1}{2} \).

Ever-smaller triangles give us ever-better approximations. So we might say something like this: the hypotenuse of a triangle with an infinitesimal base length gives us the gradient at \( c = \frac{1}{2} \) itself. In this way, we would obtain a formula for the (first) derivative of the function \( f \) at the point \( c \):

\[
f'(c) = \frac{f(c + \beta) - f(c)}{\beta} \quad \text{where } \beta \text{ is infinitesimal.}
\]

And, roughly, this is what Newton and Leibniz said.

However, since they have said this, we must ask them: what is an infinitesimal? A serious dilemma arises. If \( \beta = 0 \), then \( f' \) is ill-defined, for it involves dividing by 0. But if \( \beta > 0 \), then we just get an approximation to the gradient, and not the gradient itself.

This is not an anachronistic concern. Here is Berkeley, criticizing Newton’s followers:

I admit that signs may be made to denote either any thing or nothing: and consequently that in the original notation \( c + \beta \), \( \beta \) might have signified either an increment or nothing. But then which of these soever you make it signify, you must argue consistently with such its signification, and not proceed upon a double meaning: Which to do were a manifest sophism. (Berkeley 1734, §XIII, variables changed to match preceding text)

To defend the infinitesimal calculus against Berkeley, one might reply that the talk of “infinitesimals” is merely figurative. One might say that, so long as we take a really small triangle, we will get a good enough approximation to the tangent. Berkeley had a reply to this too: whilst that might be good enough for engineering, it undermines the status of mathematics, for

we are told that in rebus mathematicis errores quàm minimi non sunt contemnedi. [In the case of mathematics, the smallest errors are not to be neglected.] (Berkeley, 1734, §IX)
The italicised passage is a near-verbatim quote from Newton’s own *Quadrature of Curves* (1704).

Berkeley’s philosophical objections are deeply incisive. Nevertheless, the calculus was a massively successful enterprise, and mathematicians continued to use it without falling into error.

### 73.2 Rigorous Definition of Limits

These days, the standard solution to the foregoing problem is to get rid of the infinitesimals. Here is how.

We saw that, as \( \beta \) gets smaller, we get better approximations of the gradient. Indeed, as \( \beta \) gets arbitrarily close to 0, the value of \( f'(c) \) “tends without limit” to the gradient we want. So, instead of considering what happens at \( \beta = 0 \), we need only consider the trend of \( f'(c) \) as \( \beta \) approaches 0.

Put like this, the general challenge is to make sense of claims of this shape:

As \( x \) approaches \( c \), \( g(x) \) tends without limit to \( \ell \).

which we can write more compactly as follows:

\[
\lim_{x \to c} g(x) = \ell.
\]

In the 19th century, building upon earlier work by Cauchy, Weierstrass offered a perfectly rigorous definition of this expression. The idea is indeed that we can make \( g(x) \) as close as we like to \( \ell \), by making \( x \) suitably close to \( c \). More precisely, we stipulate that \( \lim_{x \to c} g(x) = \ell \) will mean:

\[
(\forall \varepsilon > 0) (\exists \delta > 0) \forall x \ (|x - c| < \delta \Rightarrow |g(x) - \ell| < \varepsilon).
\]

The vertical bars here indicate absolute magnitude. That is, \( |x| = x \) when \( x \geq 0 \), and \( |x| = -x \) when \( x < 0 \); you can depict *that* function as follows:

![Graph of |x|](graph.png)

So the definition says roughly this: you can make your “error” less than \( \varepsilon \) (i.e., \( |g(x) - \ell| < \varepsilon \)) by choosing arguments which are no more than \( \delta \) away from \( c \) (i.e., \( |x - c| < \delta \)).
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Having defined the notion of a limit, we can use it to avoid infinitesimals altogether, stipulating that the gradient of \( f \) at \( c \) is given by:

\[
f'(c) = \lim_{x \to 0} \left( \frac{f(c + x) - f(c)}{x} \right) \text{ where a limit exists.}
\]

It is important, though, to realise why our definition needs the caveat “where a limit exists”. To take a simple example, consider \( f(x) = |x| \), whose graph we just saw. Evidently, \( f'(0) \) is ill-defined: if we approach 0 “from the right”, the gradient is always 1; if we approach 0 “from the left”, the gradient is always \(-1\); so the limit is undefined. As such, we might add that a function \( f \) is \textit{differentiable} at \( x \) iff such a limit exists.

We have seen how to handle differentiation using the notion of a \textit{limit}. We can use the same notion to define the idea of a \textit{continuous} function. (Bolzano had, in effect, realised this by 1817.) The Cauchy–Weierstrass treatment of continuity is as follows. Roughly: a function \( f \) is continuous (at a point) provided that, if you demand a certain amount of precision concerning the output of the function, you can guarantee this by insisting upon a certain amount of precision concerning the input of the function. More precisely: \( f \) is continuous at \( c \) provided that, as \( x \) tends to zero, the difference between \( f(c + x) \) and \( f(c) \) itself tends to 0. Otherwise put: \( f \) is \textit{continuous} at \( c \) iff \( f(c) = \lim_{x \to c} f(x) \).

To go any further would just lead us off into real analysis, when our subject matter is set theory. So now we should pause, and state the moral. During the 19th century, mathematicians learnt how to do without infinitesimals, by invoking a rigorously defined notion of a \textit{limit}.

73.3 Pathologies

However, the definition of a \textit{limit} turned out to allow for some rather “pathological” constructions.

Around the 1830s, Bolzano discovered a function which was \textit{continuous everywhere, but differentiable nowhere}. (Unfortunately, Bolzano never published this; the idea was first encountered by mathematicians in 1872, thanks to Weierstrass’s independent discovery of the same idea.)\(^1\) This was, to say the least, rather surprising. It is easy to find functions, such as \(|x|\), which are continuous everywhere but not differentiable at a particular point. But a function which is continuous everywhere but differentiable \textit{nowhere} is a very different beast. Consider, for a moment, how you might try to draw such a function. To ensure it is continuous, you must be able to draw it without ever removing your pen from the page; but to ensure it is differentiable nowhere, you would have to abruptly change the direction of your pen, constantly.

\(^1\)The history is documented in extremely thorough footnotes to the Wikipedia article on the Weierstrass function.
Further “pathologies” followed. In January 5 1874, Cantor wrote a letter to Dedekind, posing the problem:

Can a surface (say a square including its boundary) be one-to-one correlated to a line (say a straight line including its endpoints) so that to every point of the surface there corresponds a point of the line, and conversely to every point of the line there corresponds a point of the surface?

It still seems to me at the moment that the answer to this question is very difficult—although here too one is so impelled to say no that one would like to hold the proof to be almost superfluous. [Quoted in Gouvêa 2011]

But, in 1877, Cantor proved that he had been wrong. In fact, a line and a square have exactly the same number of points. He wrote on 29 June 1877 to Dedekind “je le vois, mais je ne le crois pas”; that is, “I see it, but I don’t believe it”. In the “received history” of mathematics, this is often taken to indicate just how literally incredible these new results were to the mathematicians of the time. (The correspondence is presented in Gouvêa (2011), and we return to it in section 73.4. Cantor’s proof is outlined in section 73.5.)

Inspired by Cantor’s result, Peano started to consider whether it might be possible to map a line smoothly onto a plane. This would be a curve which fills space. In 1890, Peano constructed just such a curve. This is truly counter-intuitive: Euclid had defined a line as “breadthless length” (Book I, Definition 2), but Peano had shown that, by curling up a line appropriately, its length can be turned into breadth. In 1891, Hilbert described a slightly more intuitive space-filling curve, together with some pictures illustrating it. The curve is constructed in sequence, and here are the first six stages of the construction:
In the limit—a notion which had, by now, received rigorous definition—the entire square is filled in solid red. And, in passing, Hilbert’s curve is continuous everywhere but differentiable nowhere; intuitively because, in the infinite limit, the function abruptly changes direction at every moment. (We will outline Hilbert’s construction in more detail in section 73.6.)

For better or worse, these “pathological” geometric constructions were treated as a reason to doubt appeals to geometric intuition. They became something approaching propaganda for a new way of doing mathematics, which would culminate in set theory. In the later myth-building of the subject, it was repeated, often, that these results were both perfectly rigorous and perfectly shocking. They therefore served a dual purpose: as a warning against relying upon geometric intuition, and as a demonstration of the fertility of new ways of thinking.

73.4  More Myth than History?

Looking back on these events with more than a century of hindsight, we must be careful not to take these verdicts on trust. The results were certainly novel, exciting, and surprising. But how truly shocking were they? And did they really demonstrate that we should not rely on geometric intuition?

On the question of shock, Gouvêa (2011) points out that Cantor’s famous note to Dedekind, “je le vois, mais je ne le crois pas” is taken rather out of context. Here is more of that context (quoted from Gouvêa):

Please excuse my zeal for the subject if I make so many demands upon your kindness and patience; the communications which I lately sent you are even for me so unexpected, so new, that I can have no peace of mind until I obtain from you, honoured friend, a decision about their correctness. So long as you have not agreed with me, I can only say: je le vois, mais je ne le crois pas.

Cantor knew his result was “so unexpected, so new”. But it is doubtful that he ever found his result unbelievable. As Gouvêa points out, he was simply asking Dedekind to check the proof he had offered.

On the question of geometric intuition: Peano published his space-filling curve without including any diagrams. But when Hilbert published his curve, he explained his purpose: he would provide readers with a clear way to understand Peano’s result, if they “help themselves to the following geometric intuition”; whereupon he included a series of diagrams just like those provided in section 73.3.

More generally: whilst diagrams have fallen rather out of fashion in published proofs, there is no getting round the fact that mathematicians frequently use diagrams when proving things. (Roughly put: good mathematicians know when they can rely upon geometric intuition.)
In short: don’t believe the hype; or at least, don’t just take it on trust. For more on this, you could read Giaquinto (2007).

### 73.5 Cantor on the Line and the Plane

Some of the circumstances surrounding the proof of Schröder-Bernstein tie in with the history we discussed in section 73.3. Recall that, in 1877, Cantor proved that there are exactly as many points on a square as on one of its sides. Here, we will present his (first attempted) proof.

Let $L$ be the unit line, i.e., the set of points $[0, 1]$. Let $S$ be the unit square, i.e., the set of points $L \times L$. In these terms, Cantor proved that $L \approx S$. He wrote a note to Dedekind, essentially containing the following argument.

**Theorem 73.1.** $L \approx S$

**Proof:** first part. Fix $a, b \in L$. Write them in binary notation, so that we have infinite sequences of 0s and 1s, $a_1, a_2, \ldots$, and $b_1, b_2, \ldots$, such that:

$$a = 0.a_1a_2a_3a_4\ldots$$  
$$b = 0.b_1b_2b_3b_4\ldots$$

Now consider the function $f : S \to L$ given by

$$f(a, b) = 0.a_1b_1a_2b_2a_3b_3a_4b_4\ldots$$

Now $f$ is an injection, since if $f(a, b) = f(c, d)$, then $a_n = c_n$ and $b_n = d_n$ for all $n \in \mathbb{N}$, so that $a = c$ and $b = d$. 

Unfortunately, as Dedekind pointed out to Cantor, this does not answer the original question. Consider $0.\overline{1} = 0.101010101\ldots$. We need that $f(a, b) = 0.\overline{1}$, where:

$$a = 0.1\overline{1} = 0.11111\ldots$$
$$b = 0$$

But $a = 0.\overline{1} = 1$. So, when we say “write $a$ and $b$ in binary notation”, we have to choose which notation to use; and, since $f$ is to be a function, we can use only one of the two possible notations. But if, for example, we use the simple notation, and write $a$ as “1.000\ldots”, then we have no pair $(a, b)$ such that $f(a, b) = 0.\overline{1}$.

To summarise: Dedekind pointed out that, given the possibility of certain recurring decimal expansions, Cantor’s function $f$ is an injection but not a surjection. So Cantor has shown only that $S \preceq L$ and *not* that $S \approx L$.

Cantor wrote back to Dedekind almost immediately, essentially suggesting that the proof could be completed as follows:
73.6. APPENDIX: HILBERT’S SPACE-FILLING CURVES

Proof: completed. So, we have shown that \( S \preceq L \). But there is obviously an injection from \( L \) to \( S \): just lay the line flat along one side of the square. So \( L \preceq S \) and \( S \preceq L \). By Schröder–Bernstein (Theorem 4.25), \( L \approx S \).

But of course, Cantor could not complete the last line in these terms, for the Schröder-Bernstein Theorem was not yet proved. Indeed, although Cantor would subsequently formulate this as a general conjecture, it was not satisfactorily proved until 1897. (And so, later in 1877, Cantor offered a different proof of Theorem 73.1, which did not go via Schröder–Bernstein.)

73.6 Appendix: Hilbert’s Space-filling Curves

In chapter section 73.3, we mentioned that Cantor’s proof that a line and a square have exactly the same number of points (Theorem 73.1) prompted Peano to ask whether there might be a space-filling curve. He obtained a positive answer in 1890. In this section, we explain (in a hand-wavy way) how to construct Hilbert’s space-filling curve (with a tiny tweak).

We must define a function, \( h \), as the limit of a sequence of functions \( h_1, h_2, h_3, \ldots \) We first describe the construction. Then we show it is space-filling. Then we show it is a curve.

We will take \( h \)’s range to be the unit square, \( S \). Here is our first approximation to \( h \), i.e., \( h_1 \):

To keep track of things, we have imposed a \( 2 \times 2 \) grid on the square. We can think of the curve starting in the bottom left quarter, moving to the top left, then to the top right, then finally to the bottom right. Here is the second stage in the construction, i.e., \( h_2 \):

\[\text{For a more rigorous explanation, see Rose (2010). The tweak amounts to the inclusion of the red parts of the curves below. This makes it slightly easier to check that the curve is continuous.}\]
The different colours will help explain how \( h_2 \) was constructed. We first place scaled-down copies of the non-red bit of \( h_1 \) into the bottom left, top left, top right, and bottom right of our square (drawn in black). We then connect these four figures (with green lines). Finally, we connect our figure to the boundary of the square (with red lines).

Now to \( h_3 \). Just as \( h_2 \) was made from four connected, scaled-down copies of the non-red bit of \( h_1 \), so \( h_3 \) is made up of four scaled-down copies of the non-red bit of \( h_2 \) (drawn in black), which are then joined together (with green lines) and finally connected to the boundary of the square (with red lines).

And now we see the general pattern for defining \( h_{n+1} \) from \( h_n \). At last we define the curve \( h \) itself by considering the point-by-point limit of these successive functions \( h_1, h_2, \ldots \) That is, for each \( x \in S \):

\[
h(x) = \lim_{n \to \infty} h_n(x)
\]

We now show that this curve fills space. When we draw the curve \( h_n \), we impose a \( 2^n \times 2^n \) grid onto \( S \). By Pythagoras’s Theorem, the diagonal of each grid-location is of length:

\[
\sqrt{(1/2^n)^2 + (1/2^n)^2} = 2^{\left(\frac{1}{2} - n\right)}
\]

and evidently \( h_n \) passes through every grid-location. So each point in \( S \) is at most \( 2^{\left(\frac{1}{2} - n\right)} \) distance away from some point on \( h_n \). Now, \( h \) is defined as the limit of the functions \( h_1, h_2, h_3, \ldots \) So the maximum distance of any point from \( h \) is given by:

\[
\lim_{n \to \infty} 2^{\left(\frac{1}{2} - n\right)} = 0.
\]

That is: every point in \( S \) is 0 distance from \( h \). In other words, every point of \( S \) lies on the curve. So \( h \) fills space!

It remains to show that \( h \) is, indeed, a curve. To show this, we must define the notion. The modern definition builds on one given by Jordan in 1887 (i.e., only a few years before the first space-filling curve was provided):

**Definition 73.2.** A curve is a continuous map from \( L \) to \( \mathbb{R}^2 \).

This is fairly intuitive: a curve is, intuitively, a “smooth” map which takes a canonical line onto the plane \( \mathbb{R}^2 \). Our function, \( h_i \) is indeed a map from \( L \)
to \( \mathbb{R}^2 \). So, we just need to show that \( h \) is continuous. We defined continuity in section 73.2 using \( \varepsilon/\delta \) notation. In the vernacular, we want to establish the following: If you specify a point \( p \) in \( S \), together with any desired level of precision \( \varepsilon \), we can find an open section of \( L \) such that, given any \( x \) in that open section, \( h(x) \) is within \( \varepsilon \) of \( p \).

So: assume that you have specified \( p \) and \( \varepsilon \). This is, in effect, to draw a circle with centre \( p \) and radius \( \varepsilon \) on \( S \). (The circle might spill off the edge of \( S \), but that doesn’t matter.) Now, recall that, when describing the function \( h_n \), we drew a \( 2^n \times 2^n \) grid upon \( S \). It is obvious that, no matter how small \( \varepsilon \) is, there is some \( n \) such that some individual grid-location of the \( 2^n \times 2^n \) grid on \( S \) lies wholly within the circle with centre \( p \) and radius \( \varepsilon \). So, take that \( n \), and let \( I \) be the largest open part of \( L \) which \( h_n \) maps wholly into the relevant grid location. (It is clear that \( (a, b) \) exists, since we already noted that \( h_n \) passes through every grid-location in the \( 2^n \times 2^n \) grid.) It now suffices to show to show that, whenever \( x \in I \) the point \( h(x) \) lies in that same grid-location. And to do this, it suffices to show that \( h_m(x) \) lies in that same grid location, for any \( m > n \). But this is obvious. If we consider what happens with \( h_m \) for \( m > n \), we see that exactly the “same part” of the unit interval is mapped into the same grid-location; we just map it into that region in an increasingly stretched-out, wiggly fashion.
Part XVII

Reference
73.6. APPENDIX: HILBERT'S SPACE-FILLING CURVES

This part collects various lists of alphabets, notations, definitions, rules, etc., for inclusion as appendices in a textbook.
Chapter 74

The Greek Alphabet

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<th>Latin</th>
<th>Greek</th>
<th>Latin</th>
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<td>Nu</td>
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<td>Beta</td>
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<td>Omicron</td>
<td>o O</td>
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<tr>
<td>Mu</td>
<td>μ M</td>
<td>Omega</td>
<td>ω Ω</td>
</tr>
</tbody>
</table>
Chapter 75

The Fraktur Alphabet

A \( \mathfrak{A} \) a a N \( \mathfrak{N} \) n n
B \( \mathfrak{B} \) b b O \( \mathfrak{O} \) o o
C \( \mathfrak{C} \) c c P \( \mathfrak{P} \) p p
D \( \mathfrak{D} \) d d Q \( \mathfrak{Q} \) q q
E \( \mathfrak{E} \) e e R \( \mathfrak{R} \) r r
F \( \mathfrak{F} \) f f S \( \mathfrak{S} \) s s
G \( \mathfrak{G} \) g g T \( \mathfrak{T} \) t t
H \( \mathfrak{H} \) h h U \( \mathfrak{U} \) u u
I \( \mathfrak{I} \) i i V \( \mathfrak{V} \) v v
J \( \mathfrak{J} \) j j W \( \mathfrak{W} \) w w
K \( \mathfrak{K} \) k k X \( \mathfrak{X} \) x x
L \( \mathfrak{L} \) l l Y \( \mathfrak{Y} \) y y
M \( \mathfrak{M} \) m m Z \( \mathfrak{Z} \) z z

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