1 The Decision Problem

We say that first-order logic is decidable iff there is an effective method for determining whether or not a given sentence is valid. As it turns out, there is no such method: the problem of deciding validity of first-order sentences is unsolvable.

In order to establish this important negative result, we prove that the decision problem cannot be solved by a Turing machine. That is, we show that there is no Turing machine which, whenever it is started on a tape that contains a first-order sentence, eventually halts and outputs either 1 or 0 depending on whether the sentence is valid or not. By the Church-Turing thesis, every function which is computable is Turing computable. So if this “validity function” were effectively computable at all, it would be Turing computable. If it isn’t Turing computable, then it also cannot be effectively computable.

Our strategy for proving that the decision problem is unsolvable is to reduce the halting problem to it. This means the following: We have proved that the function $h(e, w)$ that halts with output 1 if the Turing-machine described by $e$ halts on input $w$ and outputs 0 otherwise, is not Turing-computable. We will show that if there were a Turing machine that decides validity of first-order sentences, then there is also Turing machine that computes $h$. Since $h$ cannot be computed by a Turing machine, there cannot be a Turing machine that decides validity either.

The first step in this strategy is to show that for every input $w$ and a Turing machine $M$, we can effectively describe a sentence $\tau(M, w)$ representing the instruction set of $M$ and the input $w$ and a sentence $\alpha(M, w)$ expressing “$M$ eventually halts” such that:

$$\models \tau(M, w) \rightarrow \alpha(M, w)$$

iff $M$ halts for input $w$.

The bulk of our proof will consist in describing these sentences $\tau(M, w)$ and $\alpha(M, w)$ and verifying that $\tau(M, w) \rightarrow \alpha(M, w)$ is valid iff $M$ halts on input $w$.