

## syn.1 First-Order Languages

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sec

Expressions of first-order logic are built up from a basic vocabulary containing *variables*, *constant symbols*, *predicate symbols* and sometimes *function symbols*. From them, together with logical connectives, quantifiers, and punctuation symbols such as parentheses and commas, *terms* and *formulas* are formed.

Informally, *predicate symbols* are names for properties and relations, *constant symbols* are names for individual objects, and *function symbols* are names for mappings. These, except for the *identity predicate*  $=$ , are the *non-logical symbols* and together make up a language. Any first-order language  $\mathcal{L}$  is determined by its non-logical symbols. In the most general case,  $\mathcal{L}$  contains infinitely many symbols of each kind.

explanation

In the general case, we make use of the following symbols in first-order logic:

1. Logical symbols
  - a) Logical connectives:  $\neg$  (negation),  $\wedge$  (conjunction),  $\vee$  (disjunction),  $\rightarrow$  (**conditional**),  $\leftrightarrow$  (**biconditional**),  $\forall$  (universal quantifier),  $\exists$  (existential quantifier).
  - b) The propositional constant for **falsity**  $\perp$ .
  - c) The propositional constant for **truth**  $\top$ .
  - d) The two-place **identity predicate**  $=$ .
  - e) A **denumerable** set of **variables**:  $v_0, v_1, v_2, \dots$
2. Non-logical symbols, making up the *standard language* of first-order logic
  - a) A **denumerable** set of  $n$ -place **predicate symbols** for each  $n > 0$ :  $A_0^n, A_1^n, A_2^n, \dots$
  - b) A **denumerable** set of **constant symbols**:  $c_0, c_1, c_2, \dots$
  - c) A **denumerable** set of  $n$ -place **function symbols** for each  $n > 0$ :  $f_0^n, f_1^n, f_2^n, \dots$
3. Punctuation marks:  $(, )$ , and the comma.

Most of our definitions and results will be formulated for the full standard language of first-order logic. However, depending on the application, we may also restrict the language to only a few **predicate symbols**, **constant symbols**, and **function symbols**.

**Example syn.1.** The language  $\mathcal{L}_A$  of arithmetic contains a single two-place **predicate symbol**  $<$ , a single **constant symbol**  $0$ , one one-place **function symbol**  $!$ , and two two-place **function symbols**  $+$  and  $\times$ .

**Example syn.2.** The language of set theory  $\mathcal{L}_Z$  contains only the single two-place **predicate symbol**  $\in$ .

**Example syn.3.** The language of orders  $\mathcal{L}_{\leq}$  contains only the two-place predicate symbol  $\leq$ .

Again, these are conventions: officially, these are just aliases, e.g.,  $<$ ,  $\in$ , and  $\leq$  are aliases for  $A_0^2$ ,  $o$  for  $c_0$ ,  $\prime$  for  $f_0^1$ ,  $+$  for  $f_0^2$ ,  $\times$  for  $f_1^2$ .

intro

You may be familiar with different terminology and symbols than the ones we use above. Logic texts (and teachers) commonly use either  $\sim$ ,  $\neg$ , and  $!$  for “negation”,  $\wedge$ ,  $\cdot$ , and  $\&$  for “conjunction”. Commonly used symbols for the “conditional” or “implication” are  $\rightarrow$ ,  $\Rightarrow$ , and  $\supset$ . Symbols for “biconditional,” “bi-implication,” or “(material) equivalence” are  $\leftrightarrow$ ,  $\Leftrightarrow$ , and  $\equiv$ . The  $\perp$  symbol is variously called “falsity,” “falsum,” “absurdity,” or “bottom.” The  $\top$  symbol is variously called “truth,” “verum,” or “top.”

It is conventional to use lower case letters (e.g.,  $a$ ,  $b$ ,  $c$ ) from the beginning of the Latin alphabet for constant symbols (sometimes called names), and lower case letters from the end (e.g.,  $x$ ,  $y$ ,  $z$ ) for variables. Quantifiers combine with variables, e.g.,  $x$ ; notational variations include  $\forall x$ ,  $(\forall x)$ ,  $(x)$ ,  $\Pi x$ ,  $\bigwedge_x$  for the universal quantifier and  $\exists x$ ,  $(\exists x)$ ,  $(Ex)$ ,  $\Sigma x$ ,  $\bigvee_x$  for the existential quantifier.

explanation

We might treat all the propositional operators and both quantifiers as primitive symbols of the language. We might instead choose a smaller stock of primitive symbols and treat the other logical operators as defined. “Truth functionally complete” sets of Boolean operators include  $\{\neg, \vee\}$ ,  $\{\neg, \wedge\}$ , and  $\{\neg, \rightarrow\}$ —these can be combined with either quantifier for an expressively complete first-order language.

You may be familiar with two other logical operators: the Sheffer stroke  $|$  (named after Henry Sheffer), and Peirce’s arrow  $\downarrow$ , also known as Quine’s dagger. When given their usual readings of “nand” and “nor” (respectively), these operators are truth functionally complete by themselves.

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## Bibliography