

## rec.1 Examples of Primitive Recursive Functions

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sec

We already have some examples of primitive recursive functions: the addition and multiplication functions `add` and `mult`. The identity function  $\text{id}(x) = x$  is primitive recursive, since it is just  $P_0^1$ . The constant functions  $\text{const}_n(x) = n$  are primitive recursive since they can be defined from zero and `succ` by successive composition. This is useful when we want to use constants in primitive recursive definitions, e.g., if we want to define the function  $f(x) = 2 \cdot x$  can obtain it by composition from  $\text{const}_2(x)$  and multiplication as  $f(x) = \text{mult}(\text{const}_2(x), P_0^1(x))$ . We'll make use of this trick from now on.

**Proposition rec.1.** *The exponentiation function  $\text{exp}(x, y) = x^y$  is primitive recursive.*

*Proof.* We can define `exp` primitive recursively as

$$\begin{aligned}\text{exp}(x, 0) &= 1 \\ \text{exp}(x, y + 1) &= \text{mult}(x, \text{exp}(x, y)).\end{aligned}$$

Strictly speaking, this is not a recursive definition from primitive recursive functions. Officially, though, we have:

$$\begin{aligned}\text{exp}(x, 0) &= f(x) \\ \text{exp}(x, y + 1) &= g(x, y, \text{exp}(x, y)).\end{aligned}$$

where

$$\begin{aligned}f(x) &= \text{succ}(\text{zero}(x)) = 1 \\ g(x, y, z) &= \text{mult}(P_0^3(x, y, z), P_2^3(x, y, z)) = x \cdot z\end{aligned}$$

and so `f` and `g` are defined from primitive recursive functions by composition.  $\square$

**Proposition rec.2.** *The predecessor function  $\text{pred}(y)$  defined by*

$$\text{pred}(y) = \begin{cases} 0 & \text{if } y = 0 \\ y - 1 & \text{otherwise} \end{cases}$$

*is primitive recursive.*

*Proof.* Note that

$$\begin{aligned}\text{pred}(0) &= 0 \\ \text{pred}(y + 1) &= y\end{aligned}$$

This is almost a primitive recursive definition. It does not, strictly speaking, fit into the pattern of definition by primitive recursion, since that pattern requires

at least one extra argument  $x$ . It is also odd in that it does not actually use  $\text{pred}(y)$  in the definition of  $\text{pred}(y + 1)$ . But we can first define  $\text{pred}'(x, y)$  by

$$\begin{aligned}\text{pred}'(x, 0) &= \text{zero}(x) = 0 \\ \text{pred}'(x, y + 1) &= P_1^3(x, y, \text{pred}'(x, y)) = y\end{aligned}$$

and then define  $\text{pred}$  from it by composition, e.g., as  $\text{pred}(x) = \text{pred}'(\text{zero}(x), P_0^1(x))$ .  $\square$

**Proposition rec.3.** *The factorial function  $\text{fac}(x) = x! = 1 \cdot 2 \cdot 3 \cdot \dots \cdot x$  is primitive recursive.*

*Proof.* The obvious primitive recursive definition is

$$\begin{aligned}\text{fac}(0) &= 1 \\ \text{fac}(y + 1) &= !y \cdot (y + 1)\end{aligned}$$

Officially, we have to first define a two-place function  $h$

$$\begin{aligned}h(x, 0) &= \text{const}_1(x) \\ h(x, y) &= g(x, y, h(x, y))\end{aligned}$$

where  $g(x, y, z) = \text{mult}(P_2^3(x, y, z), \text{succ}(P_1^3(x, y, z)))$  and then let

$$\text{fac}(y) = h(P_0^1(y), P_0^1(y))$$

From now on we'll be a bit more *lessez-faire* and not give the official definitions by composition and primitive recursion.  $\square$

**Proposition rec.4.** *Truncated subtraction,  $x \dot{-} y$ , defined by*

$$x \dot{-} y = \begin{cases} 0 & \text{if } x > y \\ x - y & \text{otherwise} \end{cases}$$

*is primitive recursive.*

*Proof.* We have

$$\begin{aligned}x \dot{-} 0 &= x \\ x \dot{-} (y + 1) &= \text{pred}(x \dot{-} y)\end{aligned}$$

$\square$

**Proposition rec.5.** *The distance between  $x$  and  $y$ ,  $|x - y|$ , is primitive recursive.*

*Proof.* We have  $|x - y| = (x \dot{-} y) + (y \dot{-} x)$ , so the distance can be defined by composition from  $+$  and  $\dot{-}$ , which are primitive recursive.  $\square$

**Proposition rec.6.** *The maximum of  $x$  and  $y$ ,  $\max(x, y)$ , is primitive recursive.*

*Proof.* We can define  $\max(x, y)$  by composition from  $+$  and  $\dot{-}$  by

$$\max(x, y) = x + (y \dot{-} x).$$

If  $x$  is the maximum, i.e.,  $x \geq y$ , then  $y \dot{-} x = 0$ , so  $x + (y \dot{-} x) = x + 0 = x$ . If  $y$  is the maximum, then  $y \dot{-} x = y - x$ , and so  $x + (y \dot{-} x) = x + (y - x) = y$ .  $\square$

cmp:rec:exa:  
prop:min-pr **Proposition rec.7.** *The minimum of  $x$  and  $y$ ,  $\min(x, y)$ , is primitive recursive.*

*Proof.* Prove [Proposition rec.7](#).  $\square$

**Problem rec.1.** Show that

$$f(x, y) = 2^{(2^{\cdot^{\cdot^{\cdot^{2^x}}})})} \} y \text{ 2's}$$

is primitive recursive.

**Problem rec.2.** Show that integer division  $d(x, y) = \lfloor x/y \rfloor$  (i.e., division, where you disregard everything after the decimal point) is primitive recursive. When  $y = 0$ , we stipulate  $d(x, y) = 0$ . Give an explicit definition of  $d$  using primitive recursion and composition.

**Proposition rec.8.** *The set of primitive recursive functions is closed under the following two operations:*

1. *Finite sums: if  $f(\vec{x}, z)$  is primitive recursive, then so is the function*

$$g(\vec{x}, y) = \sum_{z=0}^y f(\vec{x}, z).$$

2. *Finite products: if  $f(\vec{x}, z)$  is primitive recursive, then so is the function*

$$h(\vec{x}, y) = \prod_{z=0}^y f(\vec{x}, z).$$

*Proof.* For example, finite sums are defined recursively by the equations

$$\begin{aligned} g(\vec{x}, 0) &= f(\vec{x}, 0) \\ g(\vec{x}, y + 1) &= g(\vec{x}, y) + f(\vec{x}, y + 1). \end{aligned}$$

$\square$

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## Bibliography